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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded - Microcontrollers</u>"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	22
Program Memory Size	14KB (8K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	368 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 6V
Data Converters	A/D 5x8b
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	28-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16c76-04-so

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

4.2.2 SPECIAL FUNCTION REGISTERS

The Special Function Registers are registers used by the CPU and Peripheral Modules for controlling the desired operation of the device. These registers are implemented as static RAM. The special function registers can be classified into two sets (core and peripheral). Those registers associated with the "core" functions are described in this section, and those related to the operation of the peripheral features are described in the section of that peripheral feature.

TABLE 4-1: PIC16C72 SPECIAL FUNCTION REGISTER SUMMARY

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets (3)
Bank 0	Bank 0										
00h ⁽¹⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								0000 0000	0000 0000
01h	TMR0	Timer0 mod	dule's registe	r						xxxx xxxx	uuuu uuuu
02h ⁽¹⁾	PCL	Program Co	ounter's (PC)	Least Signif	icant Byte					0000 0000	0000 0000
03h ⁽¹⁾	STATUS	IRP ⁽⁴⁾	RP1 ⁽⁴⁾	RP0	TO	PD	Z	DC	С	0001 1xxx	000q quuu
04h ⁽¹⁾	FSR	Indirect dat	a memory ac	dress pointe	r					xxxx xxxx	uuuu uuuu
05h	PORTA	_	_	PORTA Dat	a Latch whe	n written: PO	RTA pins wh	en read		0x 0000	0u 0000
06h	PORTB	PORTB Da	ta Latch whe	n written: PC	RTB pins wl	nen read				xxxx xxxx	uuuu uuuu
07h	PORTC	PORTC Da	ta Latch whe	n written: PC	RTC pins w	hen read				xxxx xxxx	uuuu uuuu
08h	_	Unimpleme	nted							_	_
09h	_	Unimpleme	nted							_	_
0Ah ^(1,2)	PCLATH	_	_	_	Write Buffer	for the uppe	er 5 bits of the	e Program C	ounter	0 0000	0 0000
0Bh ⁽¹⁾	INTCON	GIE	PEIE	TOIE	INTE	RBIE	TOIF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	_	ADIF	_	_	SSPIF	CCP1IF	TMR2IF	TMR1IF	-0 0000	-0 0000
0Dh	_	Unimpleme	nted							_	_
0Eh	TMR1L	Holding register for the Least Significant Byte of the 16-bit TMR1 register								xxxx xxxx	uuuu uuuu
0Fh	TMR1H	Holding reg	ister for the N	Most Signification	ant Byte of th	ne 16-bit TMF	R1 register			xxxx xxxx	uuuu uuuu
10h	T1CON	_	_	T1CKPS1	T1CKPS0	T10SCEN	T1SYNC	TMR1CS	TMR10N	00 0000	uu uuuu
11h	TMR2	Timer2 mod	dule's registe	r						0000 0000	0000 0000
12h	T2CON	_	TOUTPS3	TOUTPS2	TOUTPS1	TOUTPS0	TMR2ON	T2CKPS1	T2CKPS0	-000 0000	-000 0000
13h	SSPBUF	Synchronou	us Serial Port	Receive Bu	ffer/Transmit	Register				xxxx xxxx	uuuu uuuu
14h	SSPCON	WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0	0000 0000	0000 0000
15h	CCPR1L	Capture/Co	mpare/PWM	Register (LS	SB)					xxxx xxxx	uuuu uuuu
16h	CCPR1H	Capture/Co	mpare/PWM	Register (M	SB)					xxxx xxxx	uuuu uuuu
17h	CCP1CON	_	_	CCP1X	CCP1Y	CCP1M3	CCP1M2	CCP1M1	CCP1M0	00 0000	00 0000
18h	_	Unimpleme	nted							_	_
19h	_	Unimpleme	nted							_	_
1Ah	_	Unimpleme	nted							_	_
1Bh	_	Unimpleme	Unimplemented								_
1Ch	_	Unimpleme	nted							_	_
1Dh	_	Unimpleme	nted							_	_
1Eh	ADRES	A/D Result	Register							xxxx xxxx	uuuu uuuu
1Fh	ADCON0	ADCS1	ADCS0	CHS2	CHS1	CHS0	GO/DONE	_	ADON	0000 00-0	0000 00-0

Legend: x = unknown, u = unchanged, q = value depends on condition, - = unimplemented read as '0'. Shaded locations are unimplemented, read as '0'.

- Note 1: These registers can be addressed from either bank.
 - 2: The upper byte of the program counter is not directly accessible. PCLATH is a holding register for the PC<12:8> whose contents are transferred to the upper byte of the program counter.
 - 3: Other (non power-up) resets include external reset through MCLR and Watchdog Timer Reset.
 - 4: The IRP and RP1 bits are reserved on the PIC16C72, always maintain these bits clear.

FIGURE 5-4: **BLOCK DIAGRAM OF RB7:RB4 PINS (PIC16C73/74)**

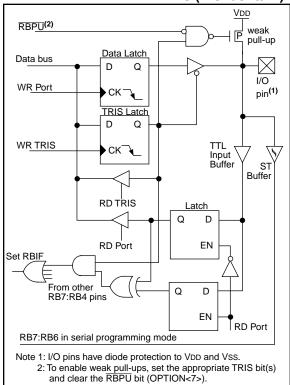
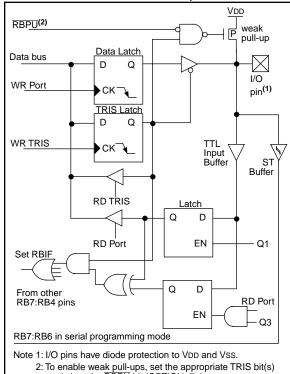


FIGURE 5-5: **BLOCK DIAGRAM OF** RB7:RB4 PINS (PIC16C72/ 73A/74A/76/77)



2: To enable weak pull-ups, set the appropriate TRIS bit(s) and clear the RBPU bit (OPTION<7>).

TABLE 5-3: PORTB FUNCTIONS

Name	Bit#	Buffer	Function
RB0/INT	bit0	TTL/ST ⁽¹⁾	Input/output pin or external interrupt input. Internal software programmable weak pull-up.
RB1	bit1	TTL	Input/output pin. Internal software programmable weak pull-up.
RB2	bit2	TTL	Input/output pin. Internal software programmable weak pull-up.
RB3	bit3	TTL	Input/output pin. Internal software programmable weak pull-up.
RB4	bit4	TTL	Input/output pin (with interrupt on change). Internal software programmable weak pull-up.
RB5	bit5	TTL	Input/output pin (with interrupt on change). Internal software programmable weak pull-up.
RB6	bit6	TTL/ST ⁽²⁾	Input/output pin (with interrupt on change). Internal software programmable weak pull-up. Serial programming clock.
RB7	bit7	TTL/ST ⁽²⁾	Input/output pin (with interrupt on change). Internal software programmable weak pull-up. Serial programming data.

Legend: TTL = TTL input, ST = Schmitt Trigger input

Note 1: This buffer is a Schmitt Trigger input when configured as the external interrupt.

2: This buffer is a Schmitt Trigger input when used in serial programming mode.

8.3 <u>Timer1 Operation in Asynchronous</u> Counter Mode

Applicable Devices 72 73 73A 74 74A 76 77

If control bit T1SYNC (T1CON<2>) is set, the external clock input is not synchronized. The timer continues to increment asynchronous to the internal phase clocks. The timer will continue to run during SLEEP and can generate an interrupt on overflow which will wake-up the processor. However, special precautions in software are needed to read/write the timer (Section 8.3.2).

In asynchronous counter mode, Timer1 can not be used as a time-base for capture or compare operations.

8.3.1 EXTERNAL CLOCK INPUT TIMING WITH UNSYNCHRONIZED CLOCK

If control bit T1SYNC is set, the timer will increment completely asynchronously. The input clock must meet certain minimum high time and low time requirements. Refer to the appropriate Electrical Specifications Section, timing parameters 45, 46, and 47.

8.3.2 READING AND WRITING TIMER1 IN ASYNCHRONOUS COUNTER MODE

Reading TMR1H or TMR1L while the timer is running, from an external asynchronous clock, will guarantee a valid read (taken care of in hardware). However, the user should keep in mind that reading the 16-bit timer in two 8-bit values itself poses certain problems since the timer may overflow between the reads.

For writes, it is recommended that the user simply stop the timer and write the desired values. A write contention may occur by writing to the timer registers while the register is incrementing. This may produce an unpredictable value in the timer register.

Reading the 16-bit value requires some care. Example 8-1 is an example routine to read the 16-bit timer value. This is useful if the timer cannot be stopped.

EXAMPLE 8-1: READING A 16-BIT FREE-RUNNING TIMER

```
; All interrupts are disabled
  MOVF
         TMR1H, W ; Read high byte
  MOVWF TMPH
  MOVF
         TMR1L, W ; Read low byte
  MOVWE TMPL
  MOVF
         TMR1H, W ; Read high byte
         TMPH, W ;Sub 1st read
  SUBWF
                   ; with 2nd read
  BTFSC STATUS, Z ; Is result = 0
        CONTINUE ; Good 16-bit read
  GOTO
; TMR1L may have rolled over between the read
 of the high and low bytes. Reading the high
 and low bytes now will read a good value.
  MOVF
         TMR1H, W ; Read high byte
  MOVWF
         TMPH
         TMR1L, W ; Read low byte
  MOVF
  MOVWF TMPL
; Re-enable the Interrupt (if required)
                   ;Continue with your code
CONTINUE
```

8.4 Timer1 Oscillator

Applicable Devices 72 73 73 A 74 74 A 76 77

A crystal oscillator circuit is built in between pins T1OSI (input) and T1OSO (amplifier output). It is enabled by setting control bit T1OSCEN (T1CON<3>). The oscillator is a low power oscillator rated up to 200 kHz. It will continue to run during SLEEP. It is primarily intended for a 32 kHz crystal. Table 8-1 shows the capacitor selection for the Timer1 oscillator.

The Timer1 oscillator is identical to the LP oscillator. The user must provide a software time delay to ensure proper oscillator start-up.

TABLE 8-1: CAPACITOR SELECTION FOR THE TIMER1 OSCILLATOR

Osc Type	Freq	C1	C2				
LP	32 kHz	33 pF	33 pF				
	100 kHz	15 pF					
	200 kHz	15 pF					
These values are for design guidance only.							
Crystals Tes	ted:						
32.768 kHz	Epson C-00	1R32.768K-A	± 20 PPM				
100 kHz	Epson C-2 1	Epson C-2 100.00 KC-P ± 20 PPM					
200 kHz	STD XTL 20	STD XTL 200.000 kHz ± 20 PPM					
	• •						

- Note 1: Higher capacitance increases the stability of oscillator but also increases the start-up time.
 - 2: Since each resonator/crystal has its own characteristics, the user should consult the resonator/crystal manufacturer for appropriate values of external components.

FIGURE 12-2: RCSTA: RECEIVE STATUS AND CONTROL REGISTER (ADDRESS 18h)

							_	
R/W-0 SPEN	R/W-0	R/W-0 SREN	R/W-0 CREN	U-0	R-0 FERR	R-0 OERR	R-x RX9D	R = Readable bit
bit7	I KVA	JREN	OREN		FERR	OERR	bit0	W = Writable bit U = Unimplemented bit, read as '0' - n = Value at POR reset
bit 7:	SPEN: Ser 1 = Serial p 0 = Serial p	ort enable	ed (Configur	es RC7/R	X/DT and	RC6/TX/CI	K pins as se	rial port pins)
bit 6:	RX9 : 9-bit I 1 = Selects 0 = Selects	9-bit rece	ption					
bit 5:	SREN: Sing	gle Receive	e Enable bi	t				
	Asynchrone Don't care	ous mode						
	Synchrono 1 = Enable 0 = Disable This bit is o	s single reess single re	ceive	is comple	ete.			
	Synchrono Unused in		<u>slave</u>					
bit 4:	CREN: Cor	ntinuous R	eceive Enal	ble bit				
	Asynchrono 1 = Enable 0 = Disable	s continuo						
	Synchrono 1 = Enable 0 = Disable	s continuo		until enabl	e bit CREN	I is cleared	(CREN ove	errides SREN)
bit 3:	Unimplem	ented: Rea	ad as '0'					
bit 2:	FERR: Fran 1 = Framing 0 = No fran	g error (Ca		ed by reac	ding RCRE	G register	and receive	next valid byte)
bit 1:	OERR: Over 1 = Overrui 0 = No ove	n error (Ca	bit In be cleare	d by clear	ing bit CRI	ΞN)		

bit 0: **RX9D**: 9th bit of received data (Can be parity bit)

13.5 A/D Operation During Sleep

Applicable Devices 72 | 73 | 73 | 74 | 74 | 76 | 77 |

The A/D module can operate during SLEEP mode. This requires that the A/D clock source be set to RC (ADCS1:ADCS0 = 11). When the RC clock source is selected, the A/D module waits one instruction cycle before starting the conversion. This allows the SLEEP instruction to be executed, which eliminates all digital switching noise from the conversion. When the conversion is completed the GO/\overline{DONE} bit will be cleared, and the result loaded into the ADRES register. If the A/D interrupt is enabled, the device will wake-up from SLEEP. If the A/D interrupt is not enabled, the A/D module will then be turned off, although the ADON bit will remain set.

When the A/D clock source is another clock option (not RC), a SLEEP instruction will cause the present conversion to be aborted and the A/D module to be turned off, though the ADON bit will remain set.

Turning off the A/D places the A/D module in its lowest current consumption state.

Note:

For the A/D module to operate in SLEEP, the A/D clock source must be set to RC (ADCS1:ADCS0 = 11). To perform an A/D conversion in SLEEP, ensure the SLEEP instruction immediately follows the instruction that sets the GO/\overline{DONE} bit.

13.6 A/D Accuracy/Error

Applicable Devices 72 | 73 | 73 | 74 | 74 | 76 | 77 |

The absolute accuracy specified for the A/D converter includes the sum of all contributions for quantization error, integral error, differential error, full scale error, offset error, and monotonicity. It is defined as the maximum deviation from an actual transition versus an ideal transition for any code. The absolute error of the A/D converter is specified at $<\pm 1$ LSb for VDD = VREF (over the device's specified operating range). However, the accuracy of the A/D converter will degrade as VDD diverges from VREF.

For a given range of analog inputs, the output digital code will be the same. This is due to the quantization of the analog input to a digital code. Quantization error is typically \pm 1/2 LSb and is inherent in the analog to digital conversion process. The only way to reduce quantization error is to increase the resolution of the A/D converter.

Offset error measures the first actual transition of a code versus the first ideal transition of a code. Offset error shifts the entire transfer function. Offset error can be calibrated out of a system or introduced into a system through the interaction of the total leakage current and source impedance at the analog input.

Gain error measures the maximum deviation of the last actual transition and the last ideal transition adjusted for offset error. This error appears as a change in slope of the transfer function. The difference in gain error to full scale error is that full scale does not take offset error into account. Gain error can be calibrated out in software.

Linearity error refers to the uniformity of the code changes. Linearity errors cannot be calibrated out of the system. Integral non-linearity error measures the actual code transition versus the ideal code transition adjusted by the gain error for each code.

Differential non-linearity measures the maximum actual code width versus the ideal code width. This measure is unadjusted.

The maximum pin leakage current is \pm 1 μ A.

In systems where the device frequency is low, use of the A/D RC clock is preferred. At moderate to high frequencies, TAD should be derived from the device oscillator. TAD must not violate the minimum and should be $\leq 8~\mu s$ for preferred operation. This is because TAD, when derived from Tosc, is kept away from on-chip phase clock transitions. This reduces, to a large extent, the effects of digital switching noise. This is not possible with the RC derived clock. The loss of accuracy due to digital switching noise can be significant if many I/O pins are active.

In systems where the device will enter SLEEP mode after the start of the A/D conversion, the RC clock source selection is required. In this mode, the digital noise from the modules in SLEEP are stopped. This method gives high accuracy.

13.7 Effects of a RESET

Applicable Devices 72|73|73A|74|74A|76|77

A device reset forces all registers to their reset state. This forces the A/D module to be turned off, and any conversion is aborted.

The value that is in the ADRES register is not modified for a Power-on Reset. The ADRES register will contain unknown data after a Power-on Reset.

TABLE 14-8: INITIALIZATION CONDITIONS FOR ALL REGISTERS (Cont.'d)

Register	Applicable Devices			Power-on Reset, Brown-out Reset	MCLR Resets WDT Reset	Wake-up via WDT or Interrupt				
INTCON	72	73	73A	74	74A	76	77	0000 000x	0000 000u	uuuu uuuu(1)
	72	73	73A	74	74A	76	77	-0 0000	-0 0000	-u uuuu(1)
PIR1	72	73	73A	74	74A	76	77	-000 0000	-000 0000	-uuu uuuu(1)
	72	73	73A	74	74A	76	77	0000 0000	0000 0000	uuuu uuuu(1)
PIR2	72	73	73A	74	74A	76	77	0	0	(1)
TMR1L	72	73	73A	74	74A	76	77	xxxx xxxx	uuuu uuuu	uuuu uuuu
TMR1H	72	73	73A	74	74A	76	77	xxxx xxxx	uuuu uuuu	uuuu uuuu
T1CON	72	73	73A	74	74A	76	77	00 0000	uu uuuu	uu uuuu
TMR2	72	73	73A	74	74A	76	77	0000 0000	0000 0000	uuuu uuuu
T2CON	72	73	73A	74	74A	76	77	-000 0000	-000 0000	-uuu uuuu
SSPBUF	72	73	73A	74	74A	76	77	xxxx xxxx	uuuu uuuu	uuuu uuuu
SSPCON	72	73	73A	74	74A	76	77	0000 0000	0000 0000	uuuu uuuu
CCPR1L	72	73	73A	74	74A	76	77	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCPR1H	72	73	73A	74	74A	76	77	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCP1CON	72	73	73A	74	74A	76	77	00 0000	00 0000	uu uuuu
RCSTA	72	73	73A	74	74A	76	77	0000 -00x	0000 -00x	uuuu -uuu
TXREG	72	73	73A	74	74A	76	77	0000 0000	0000 0000	uuuu uuuu
RCREG	72	73	73A	74	74A	76	77	0000 0000	0000 0000	uuuu uuuu
CCPR2L	72	73	73A	74	74A	76	77	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCPR2H	72	73	73A	74	74A	76	77	xxxx xxxx	uuuu uuuu	uuuu uuuu
CCP2CON	72	73	73A	74	74A	76	77	0000 0000	0000 0000	uuuu uuuu
ADRES	72	73	73A	74	74A	76	77	xxxx xxxx	uuuu uuuu	uuuu uuuu
ADCON0	72	73	73A	74	74A	76	77	0000 00-0	0000 00-0	uuuu uu-u
OPTION	72	73	73A	74	74A	76	77	1111 1111	1111 1111	uuuu uuuu
TRISA	72	73	73A	74	74A	76	77	11 1111	11 1111	uu uuuu
TRISB	72	73	73A	74	74A	76	77	1111 1111	1111 1111	uuuu uuuu
TRISC	72	73	73A	74	74A	76	77	1111 1111	1111 1111	uuuu uuuu
TRISD	72	73	73A	74	74A	76	77	1111 1111	1111 1111	uuuu uuuu
TRISE	72	73	73A	74	74A	76	77	0000 -111	0000 -111	uuuu -uuu
	72	73	73A	74	74A	76	77	-0 0000	-0 0000	-u uuuu
PIE1	72	73	73A	74	74A	76	77	-000 0000	-000 0000	-uuu uuuu
	72	73	73A	74	74A	76	77	0000 0000	0000 0000	uuuu uuuu
PIE2	72	73	73A	74	74A	76	77	0	0	u
DCON	72	73	73A	74	74A	76	77	0-	u-	u-
PCON	72	73	73A	74	74A	76	77	0u	uu	uu
PR2	72	73	73A	74	74A	76	77	1111 1111	1111 1111	1111 1111

Legend: u = unchanged, x = unknown, -= unimplemented bit, read as '0', <math>q = value depends on condition Note 1: One or more bits in INTCON, PIR1 and/or PIR2 will be affected (to cause wake-up).

^{2:} When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h)

^{3:} See Table 14-7 for reset value for specific condition.

PIC16C7X

CLRF	Clear f								
Syntax:	[label] C	[label] CLRF f							
Operands:	$0 \le f \le 12$	$0 \le f \le 127$							
Operation:	$00h \to (f)$ $1 \to Z$								
Status Affected:	Z								
Encoding:	00 0001 1fff ffff								
Description:	The contents of register 'f' are cleared and the Z bit is set.								
Words:	1								
Cycles:	1								
Q Cycle Activity:	Q1	Q2	Q3	Q4					
	Decode	Read register 'f'	Process data	Write register 'f'					
Example	CLRF	FLAG	G_REG						
	Before Instruction FLAG_REG = 0x5A								
	After Instruction								

 $FLAG_REG = 0x00$

CLRW	Clear W								
Syntax:	[label]	CLRW							
Operands:	None								
Operation:	$00h \rightarrow (W)$ $1 \rightarrow Z$								
Status Affected:	Z								
Encoding:	00	0001	0xxx	xxxx					
Description:	W register is cleared. Zero bit (Z) is set.								
Words:	1								
Cycles:	1								
Q Cycle Activity:	Q1	Q2	Q3	Q4					
	Decode	No- Operation	Process data	Write to W					
Example	CLRW								
	Before In	struction							
		• •	0x5A						
	After Inst		0x00						
		• •	1						

CLRWDT	Clear Wa	tchdog 1	Timer					
Syntax:	[label]	CLRWD1	Г					
Operands:	None							
Operation:	00h → WDT 0 → WDT prescaler, 1 → $\overline{\text{TO}}$ 1 → $\overline{\text{PD}}$							
Status Affected:	\overline{TO} , \overline{PD}							
Encoding:	00 0000 0110 0100							
Description:	CLRWDT instruction resets the Watchdog Timer. It also resets the prescaler of the WDT. Status bits TO and PD are set.							
Words:	1							
Cycles:	1							
Q Cycle Activity:	Q1	Q2	Q3	Q4				
	Decode	No- Operation	Process data	Clear WDT Counter				
Example	CLRWDT							
	Before In	struction WDT cour	nter =	?				
	After Instruction WDT counter = 0x00 WDT prescaler = 0 TO = 1 PD = 1							

16.6 <u>PICDEM-1 Low-Cost PIC16/17</u> Demonstration Board

The PICDEM-1 is a simple board which demonstrates the capabilities of several of Microchip's microcontrollers. The microcontrollers supported are: PIC16C5X (PIC16C54 to PIC16C58A), PIC16C61, PIC16C62X, PIC16C71, PIC16C8X, PIC17C42, PIC17C43 and PIC17C44. All necessary hardware and software is included to run basic demo programs. The users can program the sample microcontrollers provided with the PICDEM-1 board, on a PRO MATE II or PICSTART-16B programmer, and easily test firmware. The user can also connect the PICDEM-1 board to the PICMASTER emulator and download the firmware to the emulator for testing. Additional prototype area is available for the user to build some additional hardware and connect it to the microcontroller socket(s). Some of the features include an RS-232 interface, a potentiometer for simulated analog input, push-button switches and eight LEDs connected to PORTB.

16.7 PICDEM-2 Low-Cost PIC16CXX Demonstration Board

The PICDEM-2 is a simple demonstration board that supports the PIC16C62, PIC16C64, PIC16C65, PIC16C73 and PIC16C74 microcontrollers. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM-2 board, on a PRO MATE II programmer or PICSTART-16C, and easily test firmware. The PICMASTER emulator may also be used with the PICDEM-2 board to test firmware. Additional prototype area has been provided to the user for adding additional hardware and connecting it to the microcontroller socket(s). Some of the features include a RS-232 interface, push-button switches, a potentiometer for simulated analog input, a Serial EEPROM to demonstrate usage of the I²C bus and separate headers for connection to an LCD module and a keypad.

16.8 PICDEM-3 Low-Cost PIC16CXXX Demonstration Board

The PICDEM-3 is a simple demonstration board that supports the PIC16C923 and PIC16C924 in the PLCC package. It will also support future 44-pin PLCC microcontrollers with a LCD Module. All the necessary hardware and software is included to run the basic demonstration programs. The user can program the sample microcontrollers provided with the PICDEM-3 board, on a PRO MATE II programmer or PICSTART Plus with an adapter socket, and easily test firmware. The PICMASTER emulator may also be used with the PICDEM-3 board to test firmware. Additional prototype area has been provided to the user for adding hardware and connecting it to the microcontroller socket(s). Some of the features include

an RS-232 interface, push-button switches, a potentiometer for simulated analog input, a thermistor and separate headers for connection to an external LCD module and a keypad. Also provided on the PICDEM-3 board is an LCD panel, with 4 commons and 12 segments, that is capable of displaying time, temperature and day of the week. The PICDEM-3 provides an additional RS-232 interface and Windows 3.1 software for showing the demultiplexed LCD signals on a PC. A simple serial interface allows the user to construct a hardware demultiplexer for the LCD signals.

16.9 MPLAB Integrated Development Environment Software

The MPLAB IDE Software brings an ease of software development previously unseen in the 8-bit microcontroller market. MPLAB is a windows based application which contains:

- · A full featured editor
- · Three operating modes
 - editor
 - emulator
 - simulator
- · A project manager
- · Customizable tool bar and key mapping
- · A status bar with project information
- Extensive on-line help

MPLAB allows you to:

- · Edit your source files (either assembly or 'C')
- One touch assemble (or compile) and download to PIC16/17 tools (automatically updates all project information)
- · Debug using:
 - source files
 - absolute listing file
- Transfer data dynamically via DDE (soon to be replaced by OLE)
- · Run up to four emulators on the same PC

The ability to use MPLAB with Microchip's simulator allows a consistent platform and the ability to easily switch from the low cost simulator to the full featured emulator with minimal retraining due to development tools.

16.10 Assembler (MPASM)

The MPASM Universal Macro Assembler is a PC-hosted symbolic assembler. It supports all microcontroller series including the PIC12C5XX, PIC14000, PIC16C5X, PIC16CXXX, and PIC17CXX families.

MPASM offers full featured Macro capabilities, conditional assembly, and several source and listing formats. It generates various object code formats to support Microchip's development tools as well as third party programmers.

MPASM allows full symbolic debugging from PICMASTER, Microchip's Universal Emulator System.

FIGURE 17-8: SPI MODE TIMING

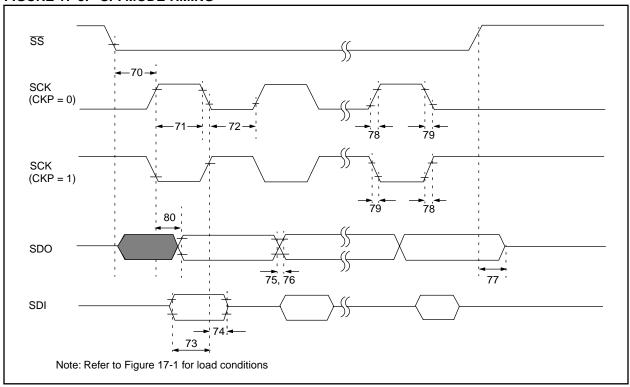


TABLE 17-7: SPI MODE REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions
70	TssL2scH, TssL2scL	SS↓ to SCK↓ or SCK↑ input	Tcy	_	_	ns	
71	TscH	SCK input high time (slave mode)	Tcy + 20			ns	
72	TscL	SCK input low time (slave mode)	Tcy + 20	_	_	ns	
73	TdiV2scH, TdiV2scL	Setup time of SDI data input to SCK edge	50	_	_	ns	
74	TscH2diL, TscL2diL	Hold time of SDI data input to SCK edge	50	_	_	ns	
75	TdoR	SDO data output rise time	_	10	25	ns	
76	TdoF	SDO data output fall time	_	10	25	ns	
77	TssH2doZ	SS↑ to SDO output hi-impedance	10	_	50	ns	
78	TscR	SCK output rise time (master mode)	_	10	25	ns	
79	TscF	SCK output fall time (master mode)	_	10	25	ns	
80	TscH2doV, TscL2doV	SDO data output valid after SCK edge	_	_	50	ns	

[†] Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

FIGURE 18-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING

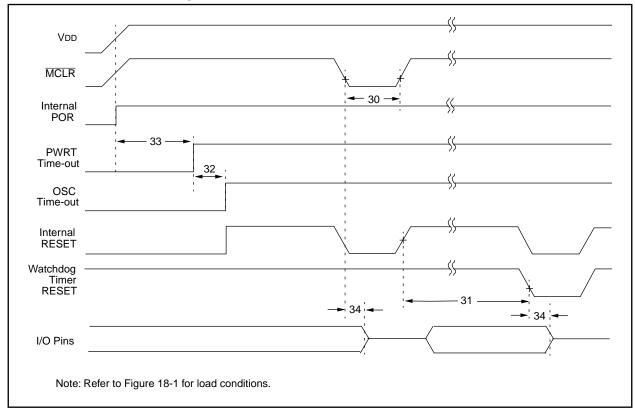


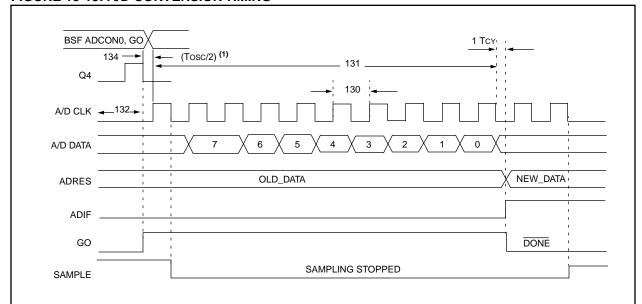
TABLE 18-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions
30	TmcL	MCLR Pulse Width (low)	100	_	_	ns	$VDD = 5V, -40^{\circ}C \text{ to } +85^{\circ}C$
31*	Twdt	Watchdog Timer Time-out Period (No Prescaler)	7	18	33	ms	$VDD = 5V$, $-40^{\circ}C$ to $+85^{\circ}C$
32	Tost	Oscillation Start-up Timer Period	_	1024Tosc	_	_	Tosc = OSC1 period
33*	Tpwrt	Power up Timer Period	28	72	132	ms	$VDD = 5V, -40^{\circ}C \text{ to } +85^{\circ}C$
34	Tıoz	I/O Hi-impedance from MCLR Low or Watchdog Timer Reset	_	_	100	ns	

^{*} These parameters are characterized but not tested.

[†] Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

FIGURE 18-13: A/D CONVERSION TIMING



Note 1: If the A/D clock source is selected as RC, a time of Tcy is added before the A/D clock starts. This allows the SLEEP instruction to be executed.

TABLE 18-14: A/D CONVERSION REQUIREMENTS

Param No.	Sym	Characteristic		Min	Тур†	Max	Units	Conditions
130	TAD	A/D clock period	PIC16 C 73/74	1.6	_	_	μs	Tosc based, VREF ≥ 3.0V
			PIC16 LC 73/74	2.0	_	_	μs	Tosc based, VREF full range
			PIC16 C 73/74	2.0	4.0	6.0	μs	A/D RC Mode
			PIC16 LC 73/74	3.0	6.0	9.0	μs	A/D RC Mode
131	TCNV	Conversion time (not including S/H time) (Note 1)		_	9.5	_	TAD	
132	TACQ	Acquisition time		Note 2	20	_	μs	
				5*	_	_	μs	The minimum time is the amplifier settling time. This may be used if the "new" input voltage has not changed by more than 1 LSb (i.e., 20 mV @ 5.12V) from the last sampled voltage (as stated on CHOLD).
134	TGO	Q4 to A/D clock start		_	Tosc/2 §	_	_	If the A/D clock source is selected as RC, a time of Tcy is added before the A/D clock starts. This allows the SLEEP instruction to be executed.
135	Tswc	Switching from convert	\rightarrow sample time	1.5 §	_	_	TAD	

^{*} These parameters are characterized but not tested.

[†] Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

[§] This specification ensured by design.

Note 1: ADRES register may be read on the following TcY cycle.

^{2:} See Section 13.1 for min conditions.

19.2 DC Characteristics: PIC16LC73A/74A-04 (Commercial, Industrial)

DC CHA			ard Ope	•	•	itions (unless otherwise stated) °C ≤ TA ≤ +85°C for industrial and C ≤ TA ≤ +70°C for commercial	
Param No.	Characteristic	Sym	Min	Тур†	Max	Units	Conditions
D001	Supply Voltage	VDD	2.5	-	6.0	V	LP, XT, RC osc configuration (DC - 4 MHz)
D002*	RAM Data Retention Voltage (Note 1)	VDR	-	1.5	-	V	
D003	VDD start voltage to ensure internal Power-on Reset signal	VPOR	-	Vss	-	>	See section on Power-on Reset for details
D004*	VDD rise rate to ensure internal Power-on Reset signal	SVDD	0.05	-	-	V/ms	See section on Power-on Reset for details
D005	Brown-out Reset Voltage	BVDD	3.7	4.0	4.3	V	BODEN bit in configuration word enabled
D010	Supply Current (Note 2,5)	IDD	-	2.0	3.8	mA	XT, RC osc configuration Fosc = 4 MHz, VDD = 3.0V (Note 4)
D010A			-	22.5	48	μΑ	LP osc configuration Fosc = 32 kHz, VDD = 3.0V, WDT disabled
D015*	Brown-out Reset Current (Note 6)	ΔIBOR	-	350	425	μΑ	BOR enabled VDD = 5.0V
D020	Power-down Current	IPD	-	7.5	30	μΑ	VDD = 3.0V, WDT enabled, -40°C to +85°C
D021 D021A	(Note 3,5)		-	0.9	5 5	μΑ	VDD = 3.0V, WDT disabled, 0°C to +70°C
1	Brown-out Reset Current	Albor	_	0.9	•	μA 	VDD = 3.0V, WDT disabled, -40°C to +85°C
D023*	(Note 6)	Δlbor	-	350	425	μΑ	BOR enabled VDD = 5.0V

- * These parameters are characterized but not tested.
- † Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.
- Note 1: This is the limit to which VDD can be lowered without losing RAM data.
 - 2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.
 - The test conditions for all IDD measurements in active operation mode are:
 - OSC1 = external square wave, from rail to rail; all I/O pins tristated, pulled to VDD
 - MCLR = VDD; WDT enabled/disabled as specified.
 - 3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD and Vss.
 - 4: For RC osc configuration, current through Rext is not included. The current through the resistor can be estimated by the formula Ir = VDD/2Rext (mA) with Rext in kOhm.
 - 5: Timer1 oscillator (when enabled) adds approximately 20 µA to the specification. This value is from characterization and is for design guidance only. This is not tested.
 - 6: The Δ current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

FIGURE 19-8: PARALLEL SLAVE PORT TIMING (PIC16C74A)

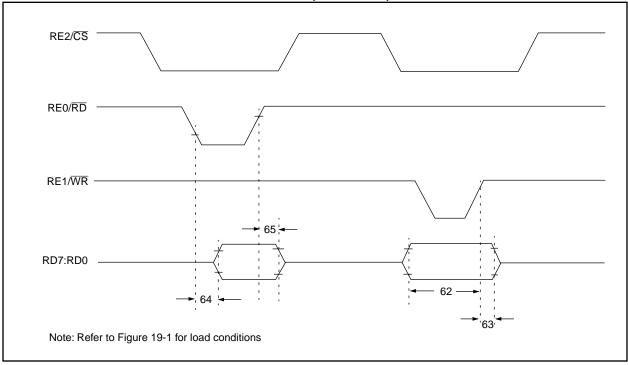


TABLE 19-7: PARALLEL SLAVE PORT REQUIREMENTS (PIC16C74A)

Parameter No.	Sym	Characteristic		Min	Тур†	Max	Units	Conditions
62	TdtV2wrH	Data in valid before WR↑ or CS↑ (setup time)		20 25	_	_	ns ns	Extended Range Only
63*	TwrH2dtl	\overline{WR} or \overline{CS} to data–in invalid (hold time)	PIC16 C 74A	20	_	_	ns	
			PIC16 LC 74A	35	_	_	ns	
64	TrdL2dtV	RD↓ and CS↓ to data–out valid			_	80 90	ns ns	Extended Range Only
65	TrdH2dtl	RD↑ or CS↓ to data–out invalid		10	_	30	ns	

^{*} These parameters are characterized but not tested.

[†] Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

FIGURE 19-12: USART SYNCHRONOUS TRANSMISSION (MASTER/SLAVE) TIMING

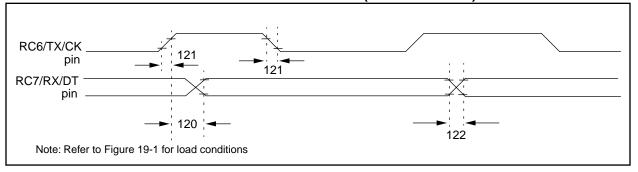


TABLE 19-11: USART SYNCHRONOUS TRANSMISSION REQUIREMENTS

Param No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions	
120	TckH2dtV	SYNC XMIT (MASTER & SLAVE) Clock high to data out valid	PIC16 C 73A/74A PIC16 LC 73A/74A	_	_	80 100	ns ns	
121	Tckrf	Clock out rise time and fall time		_		45	ns	
122	Tdtrf	(Master Mode) Data out rise time and fall time	PIC16 LC 73A/74A PIC16 C 73A/74A	_ _	<u> </u>	50 45	ns ns	
			PIC16 LC 73A/74A	_	_	50	ns	

^{†:} Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

FIGURE 19-13: USART SYNCHRONOUS RECEIVE (MASTER/SLAVE) TIMING

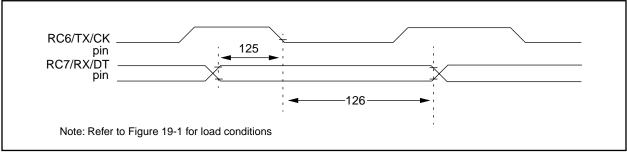


TABLE 19-12: USART SYNCHRONOUS RECEIVE REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions
125	TdtV2ckL	SYNC RCV (MASTER & SLAVE) Data setup before CK ↓ (DT setup time)	15			ns	
126	TckL2dtl	Data hold after CK ↓ (DT hold time)	15	_	_	ns	

^{†:} Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

20.4 <u>Timing Parameter Symbology</u>

The timing parameter symbols have been created following one of the following formats:

1. TppS2ppS 3. Tcc:st (I²C specifications only)

2. TppS 4. Ts (I²C specifications only)

 T

 F
 Frequency

 T
 Time

Lowercase letters (pp) and their meanings:

рр			
СС	CCP1	osc	OSC1
ck	CLKOUT	rd	RD
cs	CS	rw	RD or WR
di	SDI	sc	SCK
do	SDO	SS	SS
dt	Data in	t0	T0CKI
io	I/O port	t1	T1CKI
mc	MCLR	wr	WR

Uppercase letters and their meanings:

S			
F	Fall	Р	Period
Н	High	R	Rise
I	Invalid (Hi-impedance)	V	Valid
L	Low	Z	Hi-impedance
I ² C only			
AA	output access	High	High
BUF	Bus free	Low	Low

Tcc:st (I²C specifications only)

CC			
HD	Hold	SU	Setup
ST			
DAT	DATA input hold	STO	STOP condition
STA	START condition		

FIGURE 20-1: LOAD CONDITIONS

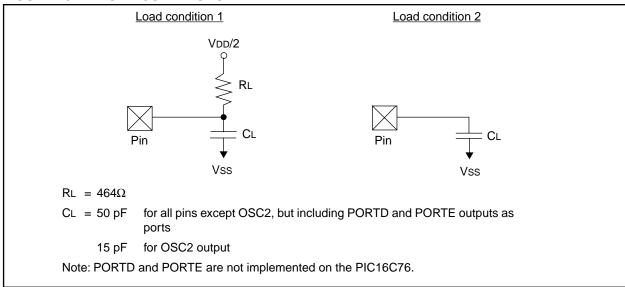


FIGURE 20-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER AND POWER-UP TIMER TIMING

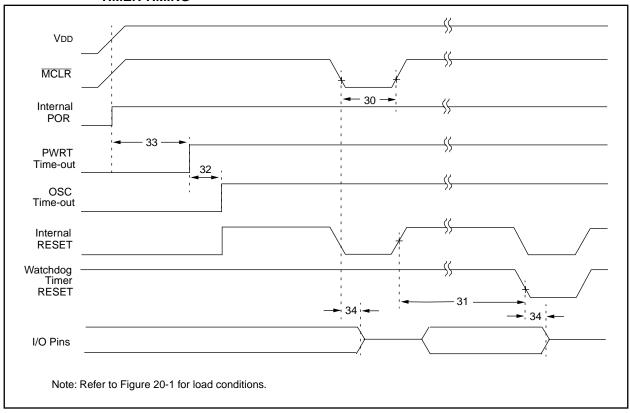


FIGURE 20-5: BROWN-OUT RESETTIMING

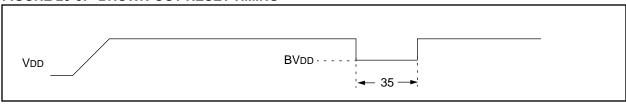


TABLE 20-4: RESET, WATCHDOG TIMER, OSCILLATOR START-UP TIMER, POWER-UP TIMER, AND BROWN-OUT RESET REQUIREMENTS

Parameter No.	Sym	Characteristic	Min	Тур†	Max	Units	Conditions
30	TmcL	MCLR Pulse Width (low)	2	_	_	μs	$VDD = 5V, -40^{\circ}C \text{ to } +125^{\circ}C$
31*	Twdt	Watchdog Timer Time-out Period (No Prescaler)	7	18	33	ms	VDD = 5V, -40°C to +125°C
32	Tost	Oscillation Start-up Timer Period	_	1024Tosc	_	_	Tosc = OSC1 period
33*	Tpwrt	Power up Timer Period	28	72	132	ms	$VDD = 5V, -40^{\circ}C \text{ to } +125^{\circ}C$
34	Tıoz	I/O Hi-impedance from MCLR Low or Watchdog Timer Reset	_	_	2.1	μs	
35	TBOR	Brown-out Reset pulse width	100	_	_	μs	VDD ≤ BVDD (D005)

^{*} These parameters are characterized but not tested.

[†] Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

21.0 DC AND AC CHARACTERISTICS GRAPHS AND TABLES

The graphs and tables provided in this section are for design guidance and are not tested or guaranteed.

In some graphs or tables the data presented are outside specified operating range (i.e., outside specified VDD range). This is for information only and devices are guaranteed to operate properly only within the specified range.

Note: The data presented in this section is a statistical summary of data collected on units from different lots over a period of time and matrix samples. 'Typical' represents the mean of the distribution at, 25°C, while 'max' or 'min' represents (mean +3σ) and (mean -3σ) respectively where σ is standard deviation.

FIGURE 21-1: TYPICAL IPD vs. VDD (WDT DISABLED, RC MODE)

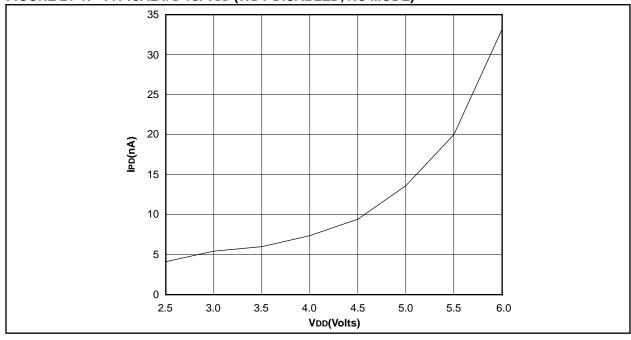
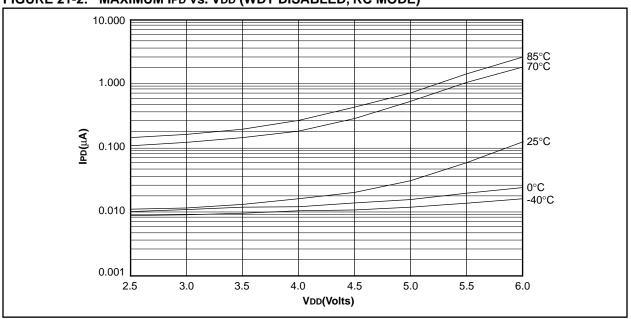
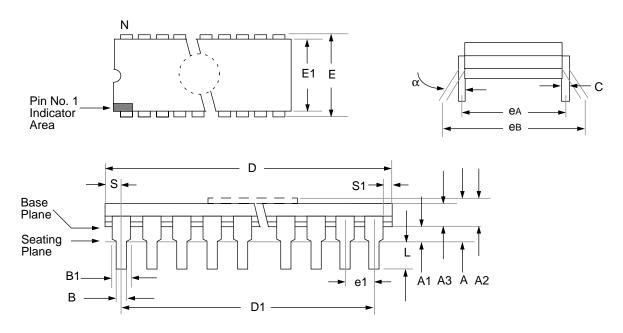


FIGURE 21-2: MAXIMUM IPD vs. VDD (WDT DISABLED, RC MODE)



22.2 40-Lead Ceramic CERDIP Dual In-line with Window (600 mil) (JW)



	Package Group: Ceramic CERDIP Dual In-Line (CDP)									
		Millimeters	s I							
Symbol	Min	Max	Notes	Min	Max	Notes				
α	0°	10°		0°	10°					
Α	4.318	5.715		0.170	0.225					
A1	0.381	1.778		0.015	0.070					
A2	3.810	4.699		0.150	0.185					
А3	3.810	4.445		0.150	0.175					
В	0.355	0.585		0.014	0.023					
B1	1.270	1.651	Typical	0.050	0.065	Typical				
С	0.203	0.381	Typical	0.008	0.015	Typical				
D	51.435	52.705		2.025	2.075					
D1	48.260	48.260	Reference	1.900	1.900	Reference				
E	15.240	15.875		0.600	0.625					
E1	12.954	15.240		0.510	0.600					
e1	2.540	2.540	Reference	0.100	0.100	Reference				
eA	14.986	16.002	Typical	0.590	0.630	Typical				
eВ	15.240	18.034		0.600	0.710					
L	3.175	3.810		0.125	0.150					
N	40	40		40	40					
S	1.016	2.286		0.040	0.090					
S1	0.381	1.778		0.015	0.070					

Package Marking Information (Cont'd)

44-Lead TQFP



Example



0	AABBCDE

Legend:	MMM XXX AA BB C	Microchip part number information Customer specific information* Year code (last 2 digits of calender year) Week code (week of January 1 is week '01') Facility code of the plant at which wafer is manufactured. C = Chandler, Arizona, U.S.A. S = Tempe, Arizona, U.S.A.
	D ₁ E	Mask revision number for microcontroller Assembly code of the plant or country of origin in which
		part was assembled.
Note:	line, it will	ent the full Microchip part number cannot be marked on one be carried over to the next line thus limiting the number of characters for customer specific information.

^{*} Standard OTP marking consists of Microchip part number, year code, week code, facility code, mask revision number, and assembly code. For OTP marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

PIC16C7X

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