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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	23
Program Memory Size	1KB (1K x 8)
Program Memory Type	FLASH
EEPROM Size	16 x 8
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.173", 4.40mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f012ahj020ec

Register Map

Table 7 provides the address map for the Register File of the Z8 Encore! XP® F082A Series devices. Not all devices and package styles in the Z8 Encore! XP F082A Series support the ADC, or all of the GPIO Ports. Consider registers for unimplemented peripherals as Reserved.

Table 7. Register File Address Map

Address (Hex)	Register Description	Mnemonic	Reset (Hex)	Page No
General-Purpose RAM				
Z8F082A/Z8F081A Devices				
000–3FF	General-Purpose Register File RAM	—	XX	
400–EFF	Reserved	—	XX	
Z8F042A/Z8F041A Devices				
000–3FF	General-Purpose Register File RAM	—	XX	
400–EFF	Reserved	—	XX	
Z8F022A/Z8F021A Devices				
000–1FF	General-Purpose Register File RAM	—	XX	
200–EFF	Reserved	—	XX	
Z8F012A/Z8F011A Devices				
000–0FF	General-Purpose Register File RAM	—	XX	
100–EFF	Reserved	—	XX	
Timer 0				
F00	Timer 0 High Byte	T0H	00	87
F01	Timer 0 Low Byte	T0L	01	87
F02	Timer 0 Reload High Byte	T0RH	FF	88
F03	Timer 0 Reload Low Byte	T0RL	FF	88
F04	Timer 0 PWM High Byte	T0PWMH	00	88
F05	Timer 0 PWM Low Byte	T0PWML	00	89
F06	Timer 0 Control 0	T0CTL0	00	83
F07	Timer 0 Control 1	T0CTL1	00	84
Timer 1				
F08	Timer 1 High Byte	T1H	00	87
F09	Timer 1 Low Byte	T1L	01	87
F0A	Timer 1 Reload High Byte	T1RH	FF	88

XX=Undefined

Table 11. Reset Status Register (RSTSTAT)

BITS	7	6	5	4	3	2	1	0
FIELD	POR	STOP	WDT	EXT	Reserved			LVD
RESET	See descriptions below			0	0	0	0	0
R/W	R	R	R	R	R	R	R	R
ADDR	FF0H							

Reset or Stop Mode Recovery Event	POR	STOP	WDT	EXT
Power-On Reset	1	0	0	0
Reset using $\overline{\text{RESET}}$ pin assertion	0	0	0	1
Reset using Watchdog Timer time-out	0	0	1	0
Reset using the On-Chip Debugger (OCTCTL[1] set to 1)	1	0	0	0
Reset from STOP Mode using DBG Pin driven Low	1	0	0	0
Stop Mode Recovery using GPIO pin transition	0	1	0	0
Stop Mode Recovery using Watchdog Timer time-out	0	1	1	0

POR—Power-On Reset Indicator
If this bit is set to 1, a Power-On Reset event occurs. This bit is reset to 0 if a WDT time-out or Stop Mode Recovery occurs. This bit is also reset to 0 when the register is read.

STOP—Stop Mode Recovery Indicator
If this bit is set to 1, a Stop Mode Recovery occurs. If the `STOP` and `WDT` bits are both set to 1, the Stop Mode Recovery occurs because of a WDT time-out. If the `STOP` bit is 1 and the `WDT` bit is 0, the Stop Mode Recovery was not caused by a WDT time-out. This bit is reset by a Power-On Reset or a WDT time-out that occurred while not in STOP mode. Reading this register also resets this bit.

WDT—Watchdog Timer Time-Out Indicator
If this bit is set to 1, a WDT time-out occurs. A POR resets this pin. A Stop Mode Recovery from a change in an input pin also resets this bit. Reading this register resets this bit. This read must occur before clearing the WDT interrupt.

EXT—External Reset Indicator
If this bit is set to 1, a Reset initiated by the external $\overline{\text{RESET}}$ pin occurs. A Power-On Reset or a Stop Mode Recovery from a change in an input pin resets this bit. Reading this register resets this bit.

Reserved—Must be 0.

LVD—Low Voltage Detection Indicator
If this bit is set to 1 the current state of the supply voltage is below the low voltage detection threshold. This value is not latched but is a real-time indicator of the supply voltage level.

General-Purpose Input/Output

The Z8 Encore! XP® F082A Series products support a maximum of 25 port pins (Ports A–D) for general-purpose input/output (GPIO) operations. Each port contains control and data registers. The GPIO control registers determine data direction, open-drain, output drive current, programmable pull-ups, Stop Mode Recovery functionality, and alternate pin functions. Each port pin is individually programmable. In addition, the Port C pins are capable of direct LED drive at programmable drive strengths.

GPIO Port Availability By Device

Table 13 lists the port pins available with each device and package type.

Table 13. Port Availability by Device and Package Type

Devices	Package	ADC	Port A	Port B	Port C	Port D	Total I/O
Z8F082ASB, Z8F082APB, Z8F082AQB Z8F042ASB, Z8F042APB, Z8F042AQB Z8F022ASB, Z8F022APB, Z8F022AQB Z8F012ASB, Z8F012APB, Z8F012AQB	8-pin	Yes	[5:0]	No	No	No	6
Z8F081ASB, Z8F081APB, Z8F081AQB Z8F041ASB, Z8F041APB, Z8F041AQB Z8F021ASB, Z8F021APB, Z8F021AQB Z8F011ASB, Z8F011APB, Z8F011AQB	8-pin	No	[5:0]	No	No	No	6
Z8F082APH, Z8F082AHH, Z8F082ASH Z8F042APH, Z8F042AHH, Z8F042ASH Z8F022APH, Z8F022AHH, Z8F022ASH Z8F012APH, Z8F012AHH, Z8F012ASH	20-pin	Yes	[7:0]	[3:0]	[3:0]	[0]	17
Z8F081APH, Z8F081AHH, Z8F081ASH Z8F041APH, Z8F041AHH, Z8F041ASH Z8F021APH, Z8F021AHH, Z8F021ASH Z8F011APH, Z8F011AHH, Z8F011ASH	20-pin	No	[7:0]	[3:0]	[3:0]	[0]	17
Z8F082APJ, Z8F082ASJ, Z8F082AHJ Z8F042APJ, Z8F042ASJ, Z8F042AHJ Z8F022APJ, Z8F022ASJ, Z8F022AHJ Z8F012APJ, Z8F012ASJ, Z8F012AHJ	28-pin	Yes	[7:0]	[5:0]	[7:0]	[0]	23
Z8F081APJ, Z8F081ASJ, Z8F081AHJ Z8F041APJ, Z8F041ASJ, Z8F041AHJ Z8F021APJ, Z8F021ASJ, Z8F021AHJ Z8F011APJ, Z8F011ASJ, Z8F011AHJ	28-pin	No	[7:0]	[7:0]	[7:0]	[0]	25

Table 14. Port Alternate Function Mapping (Non 8-Pin Parts) (Continued)

Port	Pin	Mnemonic	Alternate Function Description	Alternate Function Set Register AFS1
Port C	PC0	Reserved		AFS1[0]: 0
		ANA4/CINP/LED Drive	ADC or Comparator Input, or LED drive	AFS1[0]: 1
	PC1	Reserved		AFS1[1]: 0
		ANA5/CINN/ LED Drive	ADC or Comparator Input, or LED drive	AFS1[1]: 1
	PC2	Reserved		AFS1[2]: 0
		ANA6/LED/ VREF*	ADC Analog Input or LED Drive or ADC Voltage Reference	AFS1[2]: 1
	PC3	COUT	Comparator Output	AFS1[3]: 0
		LED	LED drive	AFS1[3]: 1
	PC4	Reserved		AFS1[4]: 0
		LED	LED Drive	AFS1[4]: 1
	PC5	Reserved		AFS1[5]: 0
		LED	LED Drive	AFS1[5]: 1
	PC6	Reserved		AFS1[6]: 0
		LED	LED Drive	AFS1[6]: 1
	PC7	Reserved		AFS1[7]: 0
		LED	LED Drive	AFS1[7]: 1

Note: Because there are at most two choices of alternate function for any pin of Port C, the Alternate Function Set register AFS2 is not used to select the function. Also, alternate function selection as described in Port A–D Alternate Function Sub-Registers on page 47 must also be enabled.
*VREF is available on PC2 in 20-pin parts only.

Caution: *The following coding style that clears bits in the Interrupt Request registers is not recommended. All incoming interrupts received between execution of the first* `LDX` *command and the final LDX command are lost.*

Poor coding style that can result in lost interrupt requests:

```
LDX r0, IRQ0
AND r0, MASK
LDX IRQ0, r0
```

Caution: *To avoid missing interrupts, use the following coding style to clear bits in the Interrupt Request 0 register:*

Good coding style that avoids lost interrupt requests:

```
ANDX IRQ0, MASK
```

Software Interrupt Assertion

Program code can generate interrupts directly. Writing a 1 to the correct bit in the Interrupt Request register triggers an interrupt (assuming that interrupt is enabled). When the interrupt request is acknowledged by the eZ8 CPU, the bit in the Interrupt Request register is automatically cleared to 0.

Caution: *The following coding style used to generate software interrupts by setting bits in the Interrupt Request registers is not recommended. All incoming interrupts received between execution of the first LDX command and the final LDX command are lost.*

Poor coding style that can result in lost interrupt requests:

```
LDX r0, IRQ0
OR r0, MASK
LDX IRQ0, r0
```

Caution: *To avoid missing interrupts, use the following coding style to set bits in the Interrupt Request registers:*

Good coding style that avoids lost interrupt requests:

```
ORX IRQ0, MASK
```

Watchdog Timer Interrupt Assertion

The Watchdog Timer interrupt behavior is different from interrupts generated by other sources. The Watchdog Timer continues to assert an interrupt as long as the timeout condition continues. As it operates on a different (and usually slower) clock domain than the rest of the device, the Watchdog Timer continues to assert this interrupt for many system clocks until the counter rolls over.

MPRX—Multiprocessor Receive
Returns the value of the most recent multiprocessor bit received. Reading from the UART Receive Data register resets this bit to 0.

UART Transmit Data Register

Data bytes written to the UART Transmit Data (UxTXD) register (Table 65) are shifted out on the TXDx pin. The Write-only UART Transmit Data register shares a Register File address with the read-only UART Receive Data register.

Table 65. UART Transmit Data Register (U0TXD)

BITS	7	6	5	4	3	2	1	0
FIELD	TXD							
RESET	X	X	X	X	X	X	X	X
R/W	W	W	W	W	W	W	W	W
ADDR	F40H							

TXD—Transmit Data
UART transmitter data byte to be shifted out through the TXD*x* pin.

UART Receive Data Register

Data bytes received through the RXD*x* pin are stored in the UART Receive Data (UxRXD) register (Table 66). The read-only UART Receive Data register shares a Register File address with the Write-only UART Transmit Data register.

Table 66. UART Receive Data Register (U0RXD)

BITS	7	6	5	4	3	2	1	0
FIELD	RXD							
RESET	X	X	X	X	X	X	X	X
R/W	R	R	R	R	R	R	R	R
ADDR	F40H							
X = Undefined.								

RXD—Receive Data
UART receiver data byte from the RXD*x* pin

baud rate clocks to plus eight baud rate clocks around the expected time of an incoming pulse. If an incoming pulse is detected inside this window this process is repeated. If the incoming data is a logical 1 (no pulse), the Endec returns to the initial state and waits for the next falling edge. As each falling edge is detected, the Endec clock counter is reset, resynchronizing the Endec to the incoming signal, allowing the Endec to tolerate jitter and baud rate errors in the incoming datastream. Resynchronizing the Endec does not alter the operation of the UART, which ultimately receives the data. The UART is only synchronized to the incoming data stream when a Start bit is received.

Infrared Encoder/Decoder Control Register Definitions

All Infrared Endec configuration and status information is set by the UART control registers as defined in Universal Asynchronous Receiver/Transmitter on page 97.

Caution: *To prevent spurious signals during IrDA data transmission, set the IREN bit in the UART Control 1 register to 1 to enable the Infrared Encoder/Decoder before enabling the GPIO Port alternate function for the corresponding pin.*

- If the internal voltage reference must be output to a pin, set the REFEXT bit to 1. The internal voltage reference must be enabled in this case.
- Write the REFSELL bit of the pair {REFSELH, REFSELL} to select the internal voltage reference level or to disable the internal reference. The REFSELH bit is contained in the ADC Control/Status Register 1.
- Set CEN to 1 to start the conversion.

4. CEN remains 1 while the conversion is in progress. A single-shot conversion requires 5129 system clock cycles to complete. If a single-shot conversion is requested from an ADC powered-down state, the ADC uses 40 additional clock cycles to power up before beginning the 5129 cycle conversion.
5. When the conversion is complete, the ADC control logic performs the following operations:
   - 13-bit two's-complement result written to {ADCD_H[7:0], ADCD_L[7:3]}.
   - Sends an interrupt request to the Interrupt Controller denoting conversion complete.
   - CEN resets to 0 to indicate the conversion is complete.
6. If the ADC remains idle for 160 consecutive system clock cycles, it is automatically powered-down.

Continuous Conversion

When configured for continuous conversion, the ADC continuously performs an analog-to-digital conversion on the selected analog input. Each new data value over-writes the previous value stored in the ADC Data registers. An interrupt is generated after each conversion.

Caution: *In CONTINUOUS mode, ADC updates are limited by the input signal bandwidth of the ADC and the latency of the ADC and its digital filter. Step changes at the input are not immediately detected at the next output from the ADC. The response of the ADC (in all modes) is limited by the input signal bandwidth and the latency.*

Follow the steps below for setting up the ADC and initiating continuous conversion:

1. Enable the desired analog input by configuring the general-purpose I/O pins for alternate function. This action disables the digital input and output driver.
2. Write the ADC Control/Status Register 1 to configure the ADC.
   - Write to BUFMODE[2:0] to select SINGLE-ENDED or DIFFERENTIAL mode, as well as unbuffered or buffered mode.
   - Write the REFSELH bit of the pair {REFSELH, REFSELL} to select the internal voltage reference level or to disable the internal reference. The REFSELL bit is contained in the ADC Control Register 0.

#5 MSB	#5 LSB

6. Add the gain correction factor to the original offset corrected value.

#5 MSB	#5 LSB

+

#1 MSB	#1 LSB

=

#6 MSB	#6 LSB

7. Shift the result to the right, using the sign bit determined in Step 1. This allows for the detection of computational overflow.

S->	#6 MSB	#6 LSB

Output Data

The following is the output format of the corrected ADC value.

MSB	LSB
s v b a 9 8 7 6	5 4 3 2 1 0 - -

The overflow bit in the corrected output indicates that the computed value was greater than the maximum logical value (+1023) or less than the minimum logical value (-1024). Unlike the hardware overflow bit, this is not a simple binary Flag. For a normal sample (non-overflow), the sign and the overflow bit matches. If the sign bit and overflow bit do not match, a computational overflow has occurred.

Input Buffer Stage

Many applications require the measurement of an input voltage source with a high output impedance. This ADC provides a buffered input for such situations. The drawback of the buffered input is a limitation of the input range. When using unity gain buffered mode, the input signal must be prevented from coming too close to either V_{SS} or V_{DD}. See Table 135 on page 231 for details.

This condition applies only to the input voltage level (with respect to ground) of each differential input signal. The actual differential input voltage magnitude may be less than 300 mV.

The input range of the unbuffered ADC swings from V_{SS} to V_{DD}. Input signals smaller than 300 mV must use the unbuffered input mode. If these signals do not contain low output impedances, they might require off-chip buffering.

Signals outside the allowable input range can be used without instability or device damage. Any ADC readings made outside the input range are subject to greater inaccuracy than specified.

1001 = 1.8 V
1010–1111 = Reserved

For 8-pin devices:

000000 = 0.00 V
000001 = 0.05 V
000010 = 0.10 V
000011 = 0.15 V
000100 = 0.20 V
000101 = 0.25 V
000110 = 0.30 V
000111 = 0.35 V
001000 = 0.40 V
001001 = 0.45 V
001010 = 0.50 V
001011 = 0.55 V
001100 = 0.60 V
001101 = 0.65 V
001110 = 0.70 V
001111 = 0.75 V
010000 = 0.80 V
010001 = 0.85 V
010010 = 0.90 V
010011 = 0.95 V
010100 = 1.00 V (Default)
010101 = 1.05 V
010110 = 1.10 V
010111 = 1.15 V
011000 = 1.20 V
011001 = 1.25 V
011010 = 1.30 V
011011 = 1.35 V
011100 = 1.40 V
011101 = 1.45 V
011110 = 1.50 V
011111 = 1.55 V
100000 = 1.60 V
100001 = 1.65 V
100010 = 1.70 V
100011 = 1.75 V
100100 = 1.80 V

Flash Program Memory Address 0001H

Table 87. Flash Options Bits at Program Memory Address 0001H

BITS	7	6	5	4	3	2	1	0
FIELD	Reserved			XTLDIS	Reserved			
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	Program Memory 0001H							

Note: U = Unchanged by Reset. R/W = Read/Write.

Reserved—Must be 1.

XTLDIS—State of Crystal Oscillator at Reset.

Note: *This bit only enables the crystal oscillator. Its selection as system clock must be done manually.*
0 = Crystal oscillator is enabled during reset, resulting in longer reset timing
1 = Crystal oscillator is disabled during reset, resulting in shorter reset timing

Warning: *Programming the XTLDIS bit to zero on 8-pin versions of this device prevents any further communication via the debug pin. This is due to the fact that the XIN and DBG functions are shared on pin 2 of this package. Do not program this bit to zero on 8-pin devices unless no further debugging or Flash programming is required.*

Trim Bit Address Space

All available Trim bit addresses and their functions are listed in Table 88 through Table 92.

Trim Bit Address 0000H

Table 88. Trim Options Bits at Address 0000H

BITS	7	6	5	4	3	2	1	0
FIELD	Reserved							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	Information Page Memory 0020H							

Note: U = Unchanged by Reset. R/W = Read/Write.

Reserved—Altering this register may result in incorrect device operation.

WDTCALH—Watchdog Timer Calibration High Byte
The WDTCALH and WDTCALL bytes, when loaded into the Watchdog Timer reload registers result in a one second timeout at room temperature and 3.3 V supply voltage. To use the Watchdog Timer calibration, user code must load WDTU with 0x00, WDTH with WDTCALH and WDTL with WDTCALL.

Table 98. Watchdog Calibration Low Byte at 007FH (WDTCALL)

BITS	7	6	5	4	3	2	1	0
FIELD	WDTCALL							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	Information Page Memory 007FH							

Note: U = Unchanged by Reset. R/W = Read/Write.

WDTCALL—Watchdog Timer Calibration Low Byte
The WDTCALH and WDTCALL bytes, when loaded into the Watchdog Timer reload registers result in a one second timeout at room temperature and 3.3 V supply voltage. To use the Watchdog Timer calibration, user code must load WDTU with 0x00, WDTH with WDTCALH and WDTL with WDTCALL.

Serialization Data

Table 99. Serial Number at 001C - 001F (S_NUM)

BITS	7	6	5	4	3	2	1	0
FIELD	S_NUM							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	Information Page Memory 001C-001F							

Note: U = Unchanged by Reset. R/W = Read/Write.

S_NUM—Serial Number Byte
The serial number is a unique four-byte binary value.

Table 104. NVDS Read Time (Continued)

Operation	Minimum Latency	Maximum Latency
Read (128 byte array)	883	7609
Write (16 byte array)	4973	5009
Write (64 byte array)	4971	5013
Write (128 byte array)	4984	5023
Illegal Read	43	43
Illegal Write	31	31

If NVDS read performance is critical to your software architecture, there are some things you can do to optimize your code for speed, listed in order from most helpful to least helpful:

- Periodically refresh all addresses that are used. The optimal use of NVDS in terms of speed is to rotate the writes evenly among all addresses planned to use, bringing all reads closer to the minimum read time. Because the minimum read time is much less than the write time, however, actual speed benefits are not always realized.
- Use as few unique addresses as possible: this helps to optimize the impact of refreshing as well as minimize the requirement for it.

Operation

OCD Interface

The on-chip debugger uses the DBG pin for communication with an external host. This one-pin interface is a bi-directional, open-drain interface that transmits and receives data. Data transmission is half-duplex, in that transmit and receive cannot occur simultaneously. The serial data on the DBG pin is sent using the standard asynchronous data format defined in RS-232. This pin creates an interface from the Z8 Encore! XP® F082A Series products to the serial port of a host PC using minimal external hardware.Two different methods for connecting the DBG pin to an RS-232 interface are displayed in Figure 24 and Figure 25. The recommended method is the buffered implementation displayed in Figure 25. The DBG pin has a internal pull-up resistor which is sufficient for some applications (for more details on the pull-up current, see Electrical Characteristics on page 221). For OCD operation at higher data rates or in noisy systems, an external pull-up resistor is recommended.

Caution: *For operation of the on-chip debugger, all power pins (V_{DD} and AV_{DD}) must be supplied with power, and all ground pins (V_{SS} and AV_{SS}) must be properly grounded. The DBG pin is open-drain and may require an external pull-up resistor to ensure proper operation.*

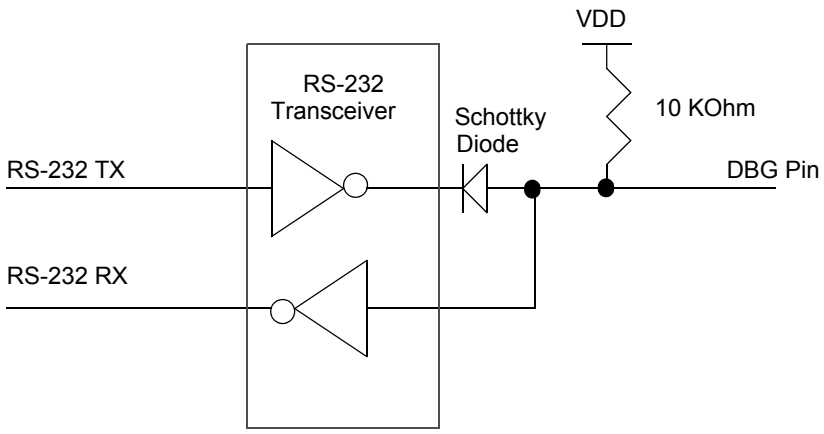


Figure 24. Interfacing the On-Chip Debugger's DBG Pin with an RS-232 Interface (1)

General Purpose I/O Port Output Timing

Figure 35 and Table 140 provide timing information for GPIO Port pins.

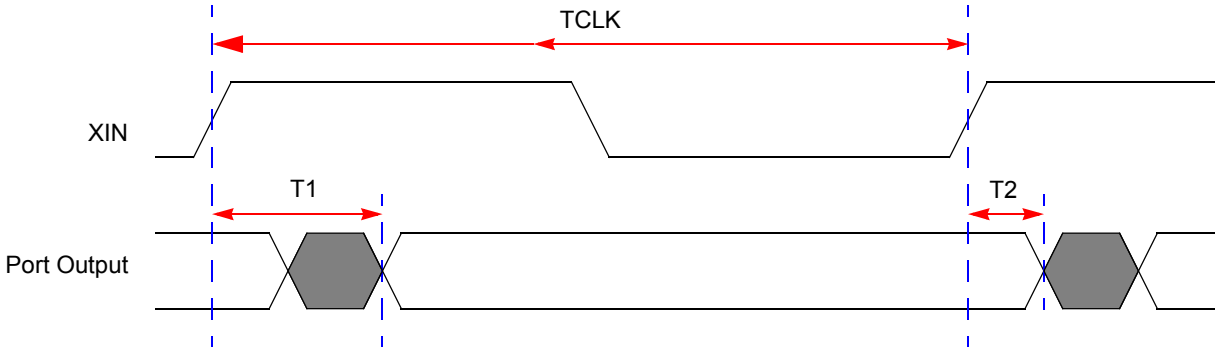
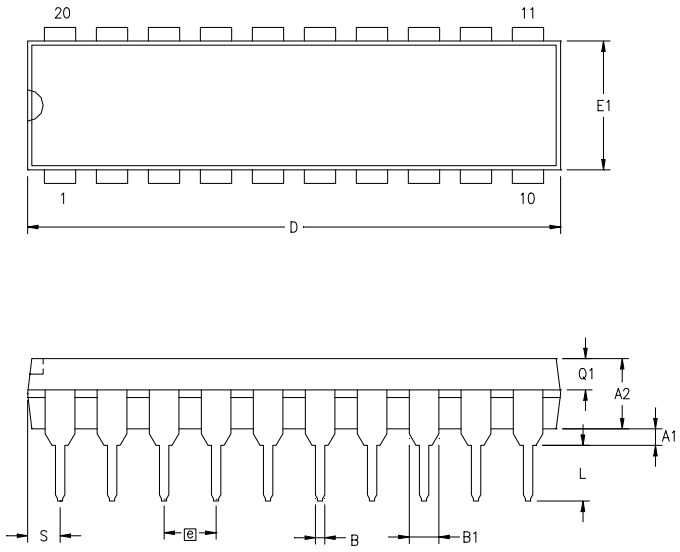


Figure 35. GPIO Port Output Timing

Table 140. GPIO Port Output Timing

		Delay (ns)	
Parameter	**Abbreviation**	**Minimum**	**Maximum**
GPIO Port pins			
T_1	XIN Rise to Port Output Valid Delay	–	15
T_2	XIN Rise to Port Output Hold Time	2	–

Figure 42 displays the 20-pin Plastic Dual Inline Package (PDIP) available for the Z8 Encore! XP F082A Series devices.

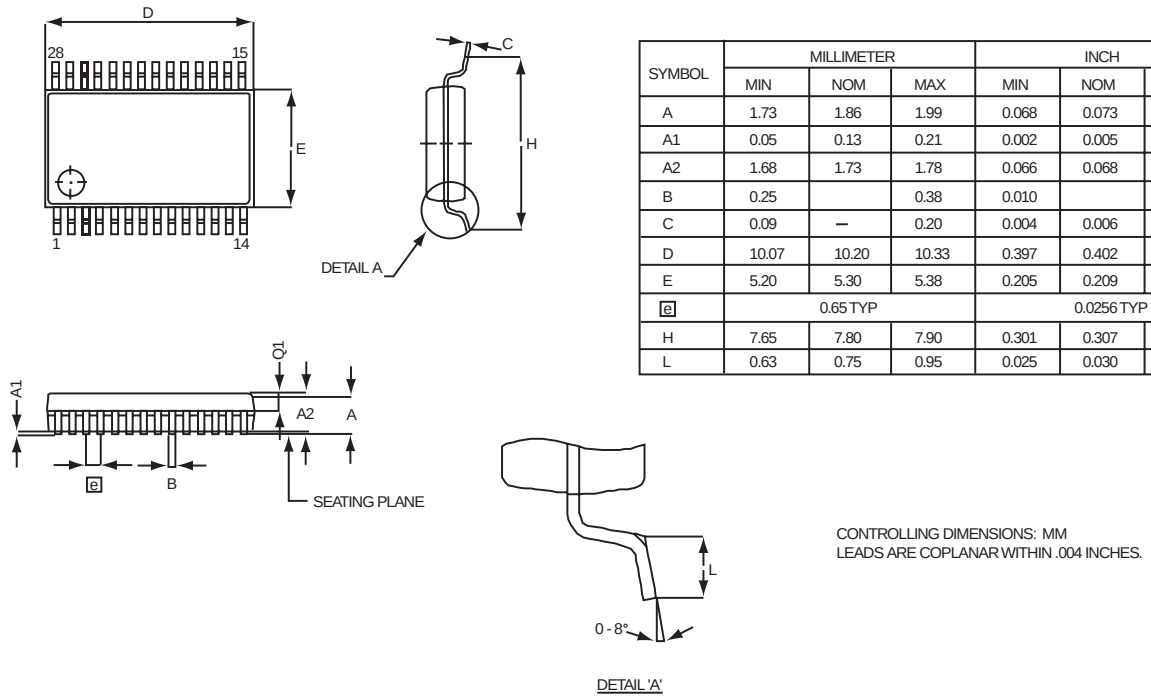


SYMBOL	MILLIMETER		INCH	
	MIN	MAX	MIN	MAX
A1	0.38	0.81	.015	.032
A2	3.25	3.68	.128	.145
B	0.41	0.51	.016	.020
B1	1.47	1.57	.058	.062
C	0.20	0.30	.008	.012
D	25.65	26.16	1.010	1.030
E	7.49	8.26	.295	.325
E1	6.10	6.65	.240	.262
e	2.54 BSC		.100 BSC	
eA	7.87	9.14	.310	.360
L	3.18	3.43	.125	.135
Q1	1.42	1.65	.056	.065
S	1.52	1.65	.060	.065

CONTROLLING DIMENSIONS : INCH

Figure 42. 20-Pin Plastic Dual Inline Package (PDIP)

Figure 47 displays the 28-pin Small Shrink Outline Package (SSOP) available for the Z8 Encore! XP F082A Series devices.



SYMBOL	MILLIMETER			INCH		
	MIN	NOM	MAX	MIN	NOM	MAX
A	1.73	1.86	1.99	0.068	0.073	0.078
A1	0.05	0.13	0.21	0.002	0.005	0.008
A2	1.68	1.73	1.78	0.066	0.068	0.070
B	0.25		0.38	0.010		0.015
C	0.09	–	0.20	0.004	0.006	0.008
D	10.07	10.20	10.33	0.397	0.402	0.407
E	5.20	5.30	5.38	0.205	0.209	0.212
e	0.65 TYP			0.0256 TYP		
H	7.65	7.80	7.90	0.301	0.307	0.311
L	0.63	0.75	0.95	0.025	0.030	0.037

Figure 47. 28-Pin Small Shrink Outline Package (SSOP)