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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	17
Program Memory Size	1KB (1K x 8)
Program Memory Type	FLASH
EEPROM Size	16 x 8
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 7x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	<a href="https://www.e-xfl.com/product-detail/zilog/z8f012ash020ec00tr">https://www.e-xfl.com/product-detail/zilog/z8f012ash020ec00tr</a>

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*initiate Stop Mode Recovery without being written to the Port Input Data register or without initiating an interrupt (if enabled for that pin).*

## Stop Mode Recovery Using the External $\overline{\text{RESET}}$ Pin

When the Z8 Encore! XP F082A Series device is in STOP mode and the external  $\overline{\text{RESET}}$  pin is driven Low, a system reset occurs. Because of a glitch filter operating on the  $\overline{\text{RESET}}$  pin, the Low pulse must be greater than the minimum width specified, or it is ignored. See [Electrical Characteristics](#) on page 221 for details.

## Low Voltage Detection

In addition to the Voltage Brownout (VBO) Reset described above, it is also possible to generate an interrupt when the supply voltage drops below a user-selected value. For details about configuring the Low Voltage Detection (LVD) and the threshold levels available, see [Trim Bit Address 0003H](#) on page 159. The LVD function is available on the 8-pin product versions only.

When the supply voltage drops below the LVD threshold, the LVD bit of the Reset Status (RSTSTAT) register is set to one. This bit remains one until the low-voltage condition goes away. Reading or writing this bit does not clear it. The LVD circuit can also generate an interrupt when so enabled, see [Interrupt Vectors and Priority](#) on page 58. The LVD bit is NOT latched, so enabling the interrupt is the only way to guarantee detection of a transient low voltage event.

The LVD functionality depends on circuitry shared with the VBO block; therefore, disabling the VBO also disables the LVD.

## Reset Register Definitions

The following sections define the Reset registers.

### Reset Status Register

The Reset Status (RSTSTAT) register is a read-only register that indicates the source of the most recent Reset event, indicates a Stop Mode Recovery event, and indicates a Watchdog Timer time-out. Reading this register resets the upper four bits to 0.

This register shares its address with the Watchdog Timer control register, which is write-only (see [Table 11](#) on page 31).

**Table 14. Port Alternate Function Mapping (Non 8-Pin Parts) (Continued)**

Port	Pin	Mnemonic	Alternate Function Description	Alternate Function Set Register AFS1
Port C	PC0	Reserved		AFS1[0]: 0
		ANA4/CINP/LED Drive	ADC or Comparator Input, or LED drive	AFS1[0]: 1
	PC1	Reserved		AFS1[1]: 0
		ANA5/CINN/ LED Drive	ADC or Comparator Input, or LED drive	AFS1[1]: 1
	PC2	Reserved		AFS1[2]: 0
		ANA6/LED/ VREF*	ADC Analog Input or LED Drive or ADC Voltage Reference	AFS1[2]: 1
	PC3	COUT	Comparator Output	AFS1[3]: 0
		LED	LED drive	AFS1[3]: 1
	PC4	Reserved		AFS1[4]: 0
		LED	LED Drive	AFS1[4]: 1
	PC5	Reserved		AFS1[5]: 0
		LED	LED Drive	AFS1[5]: 1
	PC6	Reserved		AFS1[6]: 0
		LED	LED Drive	AFS1[6]: 1
	PC7	Reserved		AFS1[7]: 0
		LED	LED Drive	AFS1[7]: 1

**Note:** Because there are at most two choices of alternate function for any pin of Port C, the Alternate Function Set register AFS2 is not used to select the function. Also, alternate function selection as described in [Port A–D Alternate Function Sub-Registers](#) on page 47 must also be enabled.

\*VREF is available on PC2 in 20-pin parts only.

## Timer Control Register Definitions

### Timer 0–1 Control Registers

#### Time 0–1 Control Register 0

The Timer Control Register 0 (TxCTL0) and Timer Control Register 1 (TxCTL1) determine the timer operating mode (Table 48). It also includes a programmable PWM dead-band delay, two bits to configure timer interrupt definition, and a status bit to identify if the most recent timer interrupt is caused by an input capture event.

**Table 48. Timer 0–1 Control Register 0 (TxCTL0)**

BITS	7	6	5	4	3	2	1	0
FIELD	TMODEHI	TICONFIG		Reserved	PWMD			INPCAP
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R
ADDR	F06H, F0EH							

**TMODEHI**—Timer Mode High Bit

This bit along with the TMODE field in TxCTL1 register determines the operating mode of the timer. This is the most significant bit of the Timer mode selection value. See the TxCTL1 register description for details of the full timer mode decoding.

**TICONFIG**—Timer Interrupt Configuration

This field configures timer interrupt definition.

0x = Timer Interrupt occurs on all defined Reload, Compare and Input Events

10 = Timer Interrupt only on defined Input Capture/Deassertion Events

11 = Timer Interrupt only on defined Reload/Compare Events

Reserved—Must be 0.

**PWMD**—PWM Delay value

This field is a programmable delay to control the number of system clock cycles delay before the Timer Output and the Timer Output Complement are forced to their active state.

000 = No delay

001 = 2 cycles delay

010 = 4 cycles delay

011 = 8 cycles delay

100 = 16 cycles delay

101 = 32 cycles delay

# Watchdog Timer

The Watchdog Timer (WDT) protects against corrupt or unreliable software, power faults, and other system-level problems which may place the Z8 Encore! XP<sup>®</sup> F082A Series devices into unsuitable operating states. The features of Watchdog Timer include:

- On-chip RC oscillator.
- A selectable time-out response: reset or interrupt.
- 24-bit programmable time-out value.

## Operation

The Watchdog Timer is a one-shot timer that resets or interrupts the Z8 Encore! XP F082A Series devices when the WDT reaches its terminal count. The Watchdog Timer uses a dedicated on-chip RC oscillator as its clock source. The Watchdog Timer operates in only two modes: ON and OFF. Once enabled, it always counts and must be refreshed to prevent a time-out. Perform an enable by executing the WDT instruction or by setting the WDT\_AO Flash Option Bit. The WDT\_AO bit forces the Watchdog Timer to operate immediately upon reset, even if a WDT instruction has not been executed.

The Watchdog Timer is a 24-bit reloadable downcounter that uses three 8-bit registers in the eZ8 CPU register space to set the reload value. The nominal WDT time-out period is described by the following equation:

$$\text{WDT Time-out Period (ms)} = \frac{\text{WDT Reload Value}}{10}$$

where the WDT reload value is the decimal value of the 24-bit value given by {WDTU[7:0], WDTM[7:0], WDTL[7:0]} and the typical Watchdog Timer RC oscillator frequency is 10 kHz. The Watchdog Timer cannot be refreshed after it reaches 000002H. The WDT Reload Value must not be set to values below 000004H. [Table 56](#) provides information about approximate time-out delays for the minimum and maximum WDT reload values.

**Table 56. Watchdog Timer Approximate Time-Out Delays**

WDT Reload Value (Hex)	WDT Reload Value (Decimal)	Approximate Time-Out Delay (with 10 kHz typical WDT oscillator frequency)	
		Typical	Description
000004	4	400 $\mu$ s	Minimum time-out delay
FFFFFF	16,777,215	28 minutes	Maximum time-out delay



**Caution:** *The 24-bit WDT Reload Value must not be set to a value less than 000004H.*

**Table 58. Watchdog Timer Reload Upper Byte Register (WDTU)**

BITS	7	6	5	4	3	2	1	0
FIELD	WDTU							
RESET	00H							
R/W	R/W*							
ADDR	FF1H							
R/W* - Read returns the current WDT count value. Write sets the appropriate Reload Value.								

WDTU—WDT Reload Upper Byte  
Most-significant byte (MSB), Bits[23:16], of the 24-bit WDT reload value.

**Table 59. Watchdog Timer Reload High Byte Register (WDTH)**

BITS	7	6	5	4	3	2	1	0
FIELD	WDTH							
RESET	04H							
R/W	R/W*							
ADDR	FF2H							
R/W* - Read returns the current WDT count value. Write sets the appropriate Reload Value.								

WDTH—WDT Reload High Byte  
Middle byte, Bits[15:8], of the 24-bit WDT reload value.

**Table 60. Watchdog Timer Reload Low Byte Register (WDTL)**

BITS	7	6	5	4	3	2	1	0
FIELD	WDTL							
RESET	00H							
R/W	R/W*							
ADDR	FF3H							
R/W* - Read returns the current WDT count value. Write sets the appropriate Reload Value.								

WDTL—WDT Reload Low  
Least significant byte (LSB), Bits[7:0], of the 24-bit WDT reload value.





## Receiving IrDA Data

Data received from the infrared transceiver using the IR\_RXD signal through the RXD pin is decoded by the Infrared Endec and passed to the UART. The UART's baud rate clock is used by the Infrared Endec to generate the demodulated signal (RXD) that drives the UART. Each UART/Infrared data bit is 16-clocks wide. Figure 18 displays data reception. When the Infrared Endec is enabled, the UART's RXD signal is internal to the Z8 Encore! XP<sup>®</sup> F082A Series products while the IR\_RXD signal is received through the RXD pin.

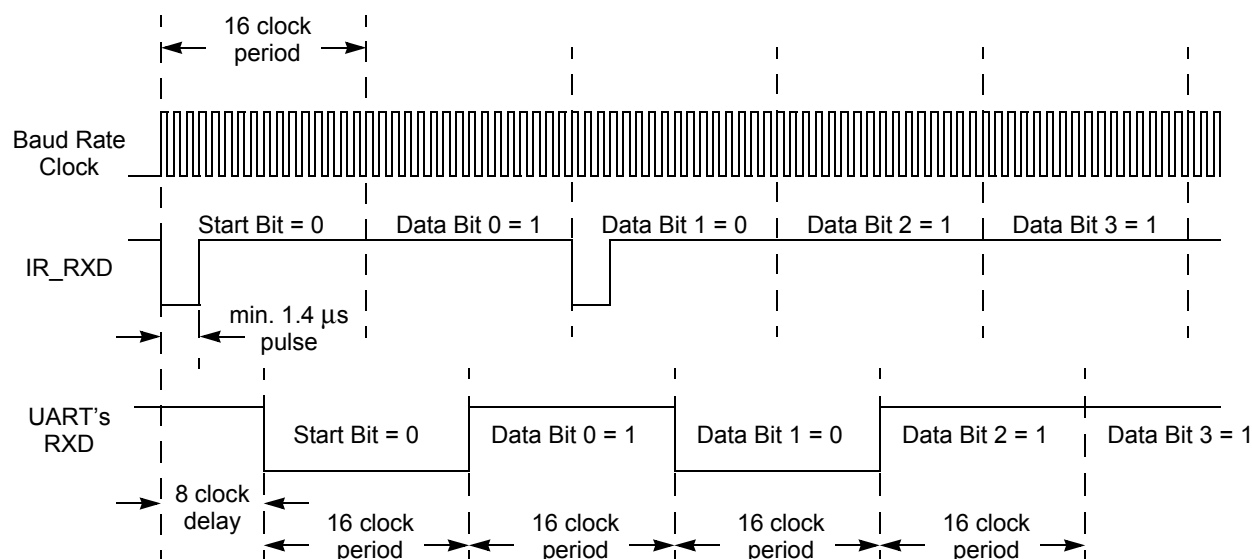


Figure 18. IrDA Data Reception

## Infrared Data Reception



**Caution:** The system clock frequency must be at least 1.0 MHz to ensure proper reception of the 1.4 μs minimum width pulses allowed by the IrDA standard.

## Endec Receiver Synchronization

The IrDA receiver uses a local baud rate clock counter (0 to 15 clock periods) to generate an input stream for the UART and to create a sampling window for detection of incoming pulses. The generated UART input (UART RXD) is delayed by 8 baud rate clock periods with respect to the incoming IrDA data stream. When a falling edge in the input data stream is detected, the Endec counter is reset. When the count reaches a value of 8, the UART RXD value is updated to reflect the value of the decoded data. When the count reaches 12 baud clock periods, the sampling window for the next incoming pulse opens. The window remains open until the count again reaches 8 (that is, 24 baud clock periods since the previous pulse was detected), giving the Endec a sampling window of minus four

baud rate clocks to plus eight baud rate clocks around the expected time of an incoming pulse. If an incoming pulse is detected inside this window this process is repeated. If the incoming data is a logical 1 (no pulse), the Endec returns to the initial state and waits for the next falling edge. As each falling edge is detected, the Endec clock counter is reset, resynchronizing the Endec to the incoming signal, allowing the Endec to tolerate jitter and baud rate errors in the incoming datastream. Resynchronizing the Endec does not alter the operation of the UART, which ultimately receives the data. The UART is only synchronized to the incoming data stream when a Start bit is received.

## Infrared Encoder/Decoder Control Register Definitions

All Infrared Endec configuration and status information is set by the UART control registers as defined in [Universal Asynchronous Receiver/Transmitter](#) on page 97.



**Caution:** *To prevent spurious signals during IrDA data transmission, set the IREN bit in the UART Control 1 register to 1 to enable the Infrared Encoder/Decoder before enabling the GPIO Port alternate function for the corresponding pin.*

**Table 73. ADC Data High Byte Register (ADCD\_H)**

BITS	7	6	5	4	3	2	1	0
FIELD	ADCDH							
RESET	X	X	X	X	X	X	X	X
R/W	R	R	R	R	R	R	R	R
ADDR	F72H							
X = Undefined.								

**ADCDH—ADC Data High Byte**

This byte contains the upper eight bits of the ADC output. These bits are not valid during a single-shot conversion. During a continuous conversion, the most recent conversion output is held in this register. These bits are undefined after a Reset.

## ADC Data Low Byte Register

The ADC Data Low Byte (ADCD\_L) register contains the lower bits of the ADC output as well as an overflow status bit. The output is a 13-bit two's complement value. During a single-shot conversion, this value is invalid. Access to the ADC Data Low Byte register is read-only. Reading the ADC Data High Byte register latches data in the ADC Low Bits register.

**Table 74. ADC Data Low Byte Register (ADCD\_L)**

BITS	7	6	5	4	3	2	1	0
FIELD	ADCDL					Reserved		OVF
RESET	X	X	X	X	X	X	X	X
R/W	R	R	R	R	R	R	R	R
ADDR	F73H							
X = Undefined.								

**ADCDL—ADC Data Low Bits**

These bits are the least significant five bits of the 13-bits of the ADC output. These bits are undefined after a Reset.

Reserved—Must be undefined.

**OVF—Overflow Status**

0= A hardware overflow did not occur in the ADC for the current sample.

1= A hardware overflow did occur in the ADC for the current sample, therefore the current sample is invalid.



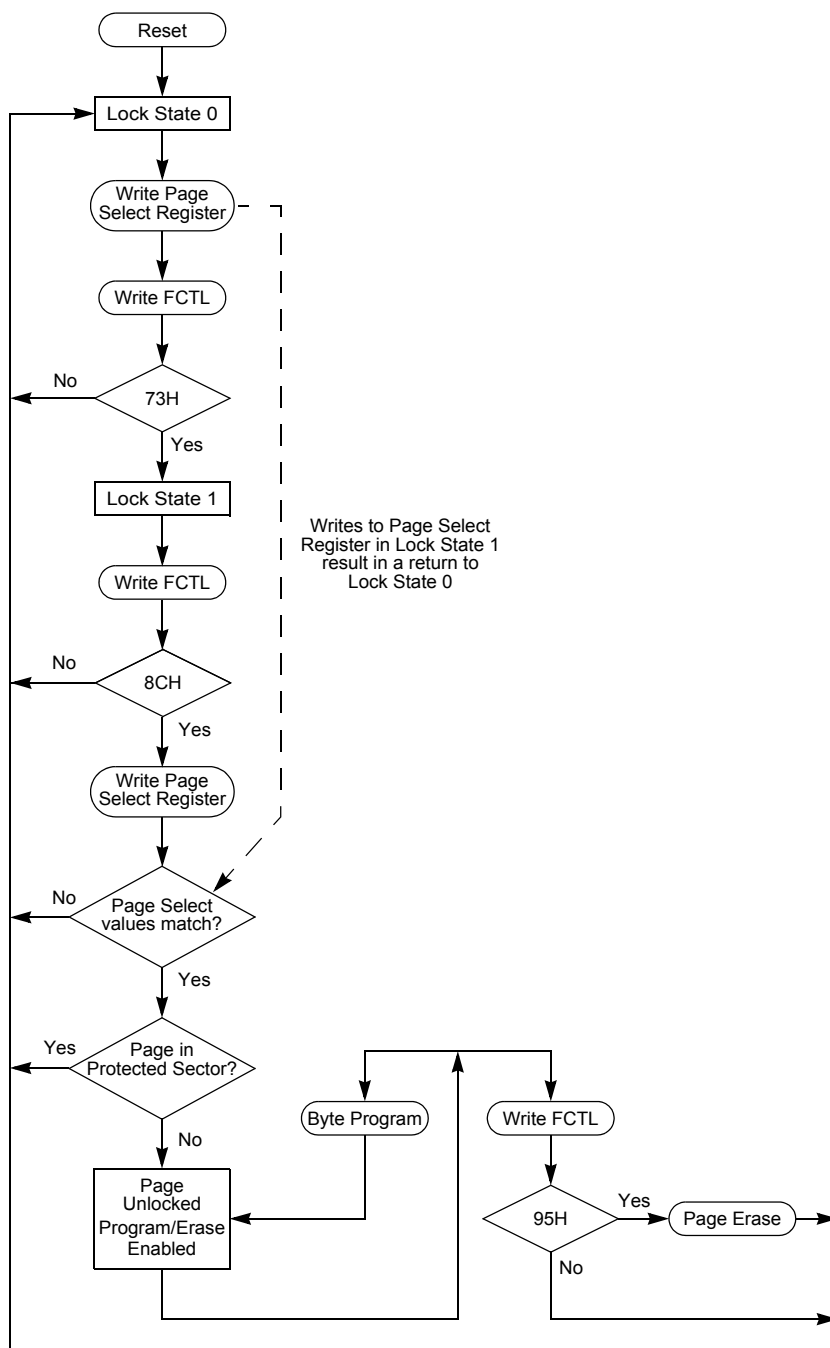


Figure 22. Flash Controller Operation Flow Chart

## Trim Bit Data Register

The Trim Bid Data (TRMDR) register contains the read or write data for access to the trim option bits (Table 85).

**Table 85. Trim Bit Data Register (TRMDR)**

BITS	7	6	5	4	3	2	1	0
FIELD	TRMDR - Trim Bit Data							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	FF7H							

## Flash Option Bit Address Space

The first two bytes of Flash program memory at addresses 0000H and 0001H are reserved for the user-programmable Flash option bits.

## Flash Program Memory Address 0000H

**Table 86. Flash Option Bits at Program Memory Address 0000H**

BITS	7	6	5	4	3	2	1	0
FIELD	WDT_RES	WDT_AO	OSC_SEL[1:0]		VBO_AO	FRP	Reserved	FWP
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	Program Memory 0000H							
Note: U = Unchanged by Reset. R/W = Read/Write.								

WDT\_RES—Watchdog Timer Reset

0 = Watchdog Timer time-out generates an interrupt request. Interrupts must be globally enabled for the eZ8 CPU to acknowledge the interrupt request.

1 = Watchdog Timer time-out causes a system reset. This setting is the default for unprogrammed (erased) Flash.

WDT\_AO—Watchdog Timer Always On

0 = Watchdog Timer is automatically enabled upon application of system power. Watchdog Timer can not be disabled.

Write Memory, Read Memory, Write Register, Read Register, Read Memory CRC, Step Instruction, Stuff Instruction, and Execute Instruction commands.

```
DBG ← 03H
DBG → RuntimeCounter[15:8]
DBG → RuntimeCounter[7:0]
```

- **Write OCD Control Register (04H)**—The Write OCD Control Register command writes the data that follows to the OCDCTL register. When the Flash Read Protect Option Bit is enabled, the DBGMODE bit (OCDCTL[7]) can only be set to 1, it cannot be cleared to 0 and the only method of returning the device to normal operating mode is to reset the device.

```
DBG ← 04H
DBG ← OCDCTL[7:0]
```

- **Read OCD Control Register (05H)**—The Read OCD Control Register command reads the value of the OCDCTL register.

```
DBG ← 05H
DBG → OCDCTL[7:0]
```

- **Write Program Counter (06H)**—The Write Program Counter command writes the data that follows to the eZ8 CPU's Program Counter (PC). If the device is not in DEBUG mode or if the Flash Read Protect Option bit is enabled, the Program Counter (PC) values are discarded.

```
DBG ← 06H
DBG ← ProgramCounter[15:8]
DBG ← ProgramCounter[7:0]
```

- **Read Program Counter (07H)**—The Read Program Counter command reads the value in the eZ8 CPU's Program Counter (PC). If the device is not in DEBUG mode or if the Flash Read Protect Option bit is enabled, this command returns FFFFH.

```
DBG ← 07H
DBG → ProgramCounter[15:8]
DBG → ProgramCounter[7:0]
```

- **Write Register (08H)**—The Write Register command writes data to the Register File. Data can be written 1–256 bytes at a time (256 bytes can be written by setting size to 0). If the device is not in DEBUG mode, the address and data values are discarded. If the Flash Read Protect Option bit is enabled, only writes to the Flash Control Registers are allowed and all other register write data values are discarded.

```
DBG ← 08H
DBG ← {4'h0, Register Address[11:8]}
DBG ← Register Address[7:0]
DBG ← Size[7:0]
DBG ← 1-256 data bytes
```

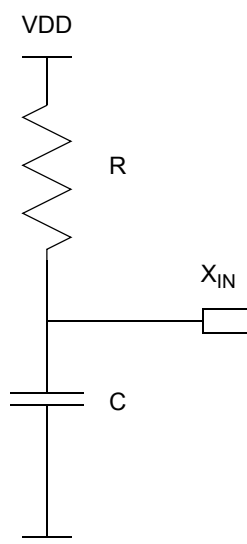
**Table 111. Transconductance Values for Low, Medium, and High Gain Operating Modes**

Mode	Crystal Frequency Range	Function	Transconductance (mA/V)		
			Use this range for calculations		
Low Gain*	32 kHz–1 MHz	Low Power/Frequency Applications	0.02	0.04	0.09
Medium Gain*	0.5 MHz–10 MHz	Medium Power/Frequency Applications	0.84	1.7	3.1
High Gain*	8 MHz–20 MHz	High Power/Frequency Applications	1.1	2.3	4.2

**Note:** \*Printed circuit board layout must not add more than 4 pF of stray capacitance to either XIN or XOUT pins. if no Oscillation occurs, reduce the values of the capacitors C1 and C2 to decrease the loading.

## Oscillator Operation with an External RC Network

Figure 28 displays a recommended configuration for connection with an external resistor-capacitor (RC) network.



**Figure 28. Connecting the On-Chip Oscillator to an External RC Network**

An external resistance value of 45 kΩ is recommended for oscillator operation with an external RC network. The minimum resistance value to ensure operation is 40 kΩ. The typical oscillator frequency can be estimated from the values of the resistor ( $R$  in kΩ) and capacitor ( $C$  in pF) elements using the following equation:

$$\text{Oscillator Frequency (kHz)} = \frac{1 \times 10^6}{(0.4 \times R \times C) + (4 \times C)}$$



# Internal Precision Oscillator

The internal precision oscillator (IPO) is designed for use without external components. You can either manually trim the oscillator for a non-standard frequency or use the automatic factory-trimmed version to achieve a 5.53 MHz frequency. IPO features include:

- On-chip RC oscillator that does not require external components
- Output frequency of either 5.53 MHz or 32.8 kHz (contains both a fast and a slow mode)
- Trimmed through Flash option bits with user override
- Elimination of crystals or ceramic resonators in applications where very high timing accuracy is not required

## Operation

An 8-bit trimming register, incorporated into the design, compensates for absolute variation of oscillator frequency. Once trimmed the oscillator frequency is stable and does not require subsequent calibration. Trimming is performed during manufacturing and is not necessary for you to repeat unless a frequency other than 5.53 MHz (fast mode) or 32.8 kHz (slow mode) is required. This trimming is done at +30 °C and a supply voltage of 3.3 V, so accuracy of this operating point is optimal.

If not used, the IPO can be disabled by the Oscillator Control register (see [Oscillator Control Register Definitions](#) on page 190).

By default, the oscillator frequency is set by the factory trim value stored in the write-protected Flash information page. However, the user code can override these trim values as described in [Trim Bit Address Space](#) on page 158.

Select one of two frequencies for the oscillator: 5.53 MHz and 32.8 kHz, using the OSCSEL bits in the [Oscillator Control](#) on page 187.



**Table 114. Notational Shorthand**

Notation	Description	Operand	Range
b	Bit	b	b represents a value from 0 to 7 (000B to 111B).
cc	Condition Code	—	Refer to Condition Codes section in the <i>eZ8 CPU Core User Manual (UM0128)</i> .
DA	Direct Address	AddrS	AddrS. represents a number in the range of 0000H to FFFFH
ER	Extended Addressing Register	Reg	Reg. represents a number in the range of 000H to FFFH
IM	Immediate Data	#Data	Data is a number between 00H to FFH
Ir	Indirect Working Register	@Rn	n = 0–15
IR	Indirect Register	@Reg	Reg. represents a number in the range of 00H to FFH
Irr	Indirect Working Register Pair	@RRp	p = 0, 2, 4, 6, 8, 10, 12, or 14
IRR	Indirect Register Pair	@Reg	Reg. represents an even number in the range 00H to FEH
p	Polarity	p	Polarity is a single bit binary value of either 0B or 1B.
r	Working Register	Rn	n = 0 – 15
R	Register	Reg	Reg. represents a number in the range of 00H to FFH
RA	Relative Address	X	X represents an index in the range of +127 to –128 which is an offset relative to the address of the next instruction
rr	Working Register Pair	RRp	p = 0, 2, 4, 6, 8, 10, 12, or 14
RR	Register Pair	Reg	Reg. represents an even number in the range of 00H to FEH
Vector	Vector Address	Vector	Vector represents a number in the range of 00H to FFH
X	Indexed	#Index	The register or register pair to be indexed is offset by the signed Index value (#Index) in a +127 to -128 range.

Table 115 lists additional symbols that are used throughout the Instruction Summary and Instruction Set Description sections.

Table 116 through Table 123 lists the instructions belonging to each group and the number of operands required for each instruction. Some instructions appear in more than one table as these instruction can be considered as a subset of more than one category. Within these tables, the source operand is identified as ‘src’, the destination operand is ‘dst’ and a condition code is ‘cc’.

**Table 116. Arithmetic Instructions**

Mnemonic	Operands	Instruction
ADC	dst, src	Add with Carry
ADCX	dst, src	Add with Carry using Extended Addressing
ADD	dst, src	Add
ADDX	dst, src	Add using Extended Addressing
CP	dst, src	Compare
CPC	dst, src	Compare with Carry
CPCX	dst, src	Compare with Carry using Extended Addressing
CPX	dst, src	Compare using Extended Addressing
DA	dst	Decimal Adjust
DEC	dst	Decrement
DECW	dst	Decrement Word
INC	dst	Increment
INCW	dst	Increment Word
MULT	dst	Multiply
SBC	dst, src	Subtract with Carry
SBCX	dst, src	Subtract with Carry using Extended Addressing
SUB	dst, src	Subtract
SUBX	dst, src	Subtract using Extended Addressing

