



Welcome to E-XFL.COM

What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	23
Program Memory Size	2KB (2K x 8)
Program Memory Type	FLASH
EEPROM Size	64 x 8
RAM Size	512 x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SOIC (0.295", 7.50mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f022asj020ec

Port A–C Input Data Registers	51
Port A–D Output Data Register	52
LED Drive Enable Register	52
LED Drive Level High Register	53
LED Drive Level Low Register	53
Interrupt Controller	55
Interrupt Vector Listing	55
Architecture	57
Operation	57
Master Interrupt Enable	57
Interrupt Vectors and Priority	58
Interrupt Assertion	58
Software Interrupt Assertion	59
Watchdog Timer Interrupt Assertion	59
Interrupt Control Register Definitions	60
Interrupt Request 0 Register	60
Interrupt Request 1 Register	61
Interrupt Request 2 Register	62
IRQ0 Enable High and Low Bit Registers	62
IRQ1 Enable High and Low Bit Registers	63
IRQ2 Enable High and Low Bit Registers	65
Interrupt Edge Select Register	66
Shared Interrupt Select Register	66
Interrupt Control Register	67
Timers	69
Architecture	69
Operation	70
Timer Operating Modes	70
Reading the Timer Count Values	82
Timer Pin Signal Operation	82
Timer Control Register Definitions	83
Timer 0–1 Control Registers	83
Timer 0–1 High and Low Byte Registers	87
Timer Reload High and Low Byte Registers	87
Timer 0-1 PWM High and Low Byte Registers	88
Watchdog Timer	91
Operation	91
Watchdog Timer Refresh	92

Overview

Zilog's Z8 Encore![®] MCU family of products are the first in a line of Zilog[®] microcontroller products based upon the 8-bit eZ8 CPU. Zilog's Z8 Encore! XP[®] F082A Series products expand upon Zilog's extensive line of 8-bit microcontrollers. The Flash in-circuit programming capability allows for faster development time and program changes in the field. The new eZ8 CPU is upward compatible with existing Z8[®] instructions. The rich peripheral set of the Z8 Encore! XP F082A Series makes it suitable for a variety of applications including motor control, security systems, home appliances, personal electronic devices, and sensors.

Features

The key features of Z8 Encore! XP F082A Series products include:

- 20 MHz eZ8 CPU
- 1 KB, 2 KB, 4 KB, or 8 KB Flash memory with in-circuit programming capability
- 256 B, 512 B, or 1 KB register RAM
- Up to 128 B non-volatile data storage (NVDS)
- Internal precision oscillator trimmed to $\pm 1\%$ accuracy
- External crystal oscillator, operating up to 20 MHz
- Optional 8-channel, 10-bit analog-to-digital converter (ADC)
- Optional on-chip temperature sensor
- On-chip analog comparator
- Optional on-chip low-power operational amplifier (LPO)
- Full-duplex UART
- The UART baud rate generator (BRG) can be configured and used as a basic 16-bit timer
- Infrared Data Association (IrDA)-compliant infrared encoder/decoders, integrated with UART
- Two enhanced 16-bit timers with capture, compare, and PWM capability
- Watchdog Timer (WDT) with dedicated internal RC oscillator
- Up to 20 vectored interrupts
- 6 to 25 I/O pins depending upon package

Table 1. Z8 Encore! XP[®] F082A Series Family Part Selection Guide

Part Number	Flash (KB)	RAM (B)	NVDS ¹ (B)	I/O	Comparator	Advanced Analog ²	ADC Inputs	ADC Packages
Z8F082A	8	1024	0	6–23	Yes	Yes	4–8	8-, 20- and 28-pin
Z8F081A	8	1024	0	6–25	Yes	No	0	8-, 20- and 28-pin
Z8F042A	4	1024	128	6–23	Yes	Yes	4–8	8-, 20- and 28-pin
Z8F041A	4	1024	128	6–25	Yes	No	0	8-, 20- and 28-pin
Z8F022A	2	512	64	6–23	Yes	Yes	4–8	8-, 20- and 28-pin
Z8F021A	2	512	64	6–25	Yes	No	0	8-, 20- and 28-pin
Z8F012A	1	256	16	6–23	Yes	Yes	4–8	8-, 20- and 28-pin
Z8F011A	1	256	16	6–25	Yes	No	0	8-, 20- and 28-pin

¹Non-volatile data storage.

²Advanced Analog includes ADC, temperature sensor, and low-power operational amplifier.

Address Space

The eZ8 CPU can access the following three distinct address spaces:

1. The Register File contains addresses for the general-purpose registers and the eZ8 CPU, peripheral, and general-purpose I/O port control registers.
2. The Program Memory contains addresses for all memory locations having executable code and/or data.
3. The Data Memory contains addresses for all memory locations that contain data only.

These three address spaces are covered briefly in the following subsections. For more information on eZ8 CPU and its address space, refer to *eZ8 CPU Core User Manual (UM0128)* available for download at www.zilog.com.

Register File

The Register File address space in the Z8 Encore![®] MCU is 4 KB (4096 bytes). The Register File is composed of two sections: control registers and general-purpose registers. When instructions are executed, registers defined as sources are read, and registers defined as destinations are written. The architecture of the eZ8 CPU allows all general-purpose registers to function as accumulators, address pointers, index registers, stack areas, or scratch pad memory.

The upper 256 bytes of the 4 KB Register File address space are reserved for control of the eZ8 CPU, the on-chip peripherals, and the I/O ports. These registers are located at addresses from F00H to FFFH. Some of the addresses within the 256 B control register section are reserved (unavailable). Reading from a reserved Register File address returns an undefined value. Writing to reserved Register File addresses is not recommended and can produce unpredictable results.

The on-chip RAM always begins at address 000H in the Register File address space. The Z8 Encore! XP[®] F082A Series devices contain 256 B to 1 KB of on-chip RAM. Reading from Register File addresses outside the available RAM addresses (and not within the control register address space) returns an undefined value. Writing to these Register File addresses produces no effect.

Program Memory

The eZ8 CPU supports 64 KB of Program Memory address space. The Z8 Encore! XP F082A Series devices contain 1 KB to 8 KB of on-chip Flash memory in the Program Memory address space, depending on the device. Reading from Program Memory

Also, if the Timer Output alternate function is enabled, the Timer Output pin changes state for one system clock cycle (from Low to High or from High to Low) upon timer Reload. If it is appropriate to have the Timer Output make a state change at a One-Shot time-out (rather than a single cycle pulse), first set the TPOL bit in the Timer Control Register to the start value before enabling ONE-SHOT mode. After starting the timer, set TPOL to the opposite bit value.

Follow the steps below for configuring a timer for ONE-SHOT mode and initiating the count:

1. Write to the Timer Control register to:
 - Disable the timer
 - Configure the timer for ONE-SHOT mode.
 - Set the prescale value.
 - Set the initial output level (High or Low) if using the Timer Output alternate function.
2. Write to the Timer High and Low Byte registers to set the starting count value.
3. Write to the Timer Reload High and Low Byte registers to set the Reload value.
4. If appropriate, enable the timer interrupt and set the timer interrupt priority by writing to the relevant interrupt registers.
5. If using the Timer Output function, configure the associated GPIO port pin for the Timer Output alternate function.
6. Write to the Timer Control register to enable the timer and initiate counting.

In ONE-SHOT mode, the system clock always provides the timer input. The timer period is given by the following equation:

$$\text{ONE-SHOT Mode Time-Out Period (s)} = \frac{\text{Reload Value} - \text{Start Value} \times \text{Prescale}}{\text{System Clock Frequency (Hz)}}$$

CONTINUOUS Mode

In CONTINUOUS mode, the timer counts up to the 16-bit Reload value stored in the Timer Reload High and Low Byte registers. The timer input is the system clock. Upon reaching the Reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. Also, if the Timer Output alternate function is enabled, the Timer Output pin changes state (from Low to High or from High to Low) at timer Reload.

Follow the steps below for configuring a timer for CONTINUOUS mode and initiating the count:

1. Write to the Timer Control register to:
 - Disable the timer
 - Configure the timer for CONTINUOUS mode.

Follow the steps below for configuring a timer for COUNTER mode and initiating the count:

1. Write to the Timer Control register to:
 - Disable the timer.
 - Configure the timer for COUNTER mode.
 - Select either the rising edge or falling edge of the Timer Input signal for the count. This selection also sets the initial logic level (High or Low) for the Timer Output alternate function. However, the Timer Output function is not required to be enabled.
2. Write to the Timer High and Low Byte registers to set the starting count value. This only affects the first pass in COUNTER mode. After the first timer Reload in COUNTER mode, counting always begins at the reset value of 0001H. In COUNTER mode the Timer High and Low Byte registers must be written with the value 0001H.
3. Write to the Timer Reload High and Low Byte registers to set the Reload value.
4. If appropriate, enable the timer interrupt and set the timer interrupt priority by writing to the relevant interrupt registers.
5. Configure the associated GPIO port pin for the Timer Input alternate function.
6. If using the Timer Output function, configure the associated GPIO port pin for the Timer Output alternate function.
7. Write to the Timer Control register to enable the timer.

In COUNTER mode, the number of Timer Input transitions since the timer start is given by the following equation:

$$\text{COUNTER Mode Timer Input Transitions} = \text{Current Count Value} - \text{Start Value}$$

COMPARATOR COUNTER Mode

In COMPARATOR COUNTER mode, the timer counts input transitions from the analog comparator output. The TPOL bit in the Timer Control Register selects whether the count occurs on the rising edge or the falling edge of the comparator output signal. In COMPARATOR COUNTER mode, the prescaler is disabled.



Caution: *The frequency of the comparator output signal must not exceed one-fourth the system clock frequency. Further, the high or low state of the comparator output signal pulse must be no less than twice the system clock period. A shorter pulse may not be captured.*

After reaching the Reload value stored in the Timer Reload High and Low Byte registers, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. Also, if the Timer Output alternate function is enabled, the Timer Output pin changes state (from Low to High or from High to Low) at timer Reload.

Follow the steps below for configuring a timer for COMPARATOR COUNTER mode and initiating the count:

1. Write to the Timer Control register to:
 - Disable the timer.
 - Configure the timer for COMPARATOR COUNTER mode.
 - Select either the rising edge or falling edge of the comparator output signal for the count. This also sets the initial logic level (High or Low) for the Timer Output alternate function. However, the Timer Output function is not required to be enabled.
2. Write to the Timer High and Low Byte registers to set the starting count value. This action only affects the first pass in COMPARATOR COUNTER mode. After the first timer Reload in COMPARATOR COUNTER mode, counting always begins at the reset value of 0001H. Generally, in COMPARATOR COUNTER mode the Timer High and Low Byte registers must be written with the value 0001H.
3. Write to the Timer Reload High and Low Byte registers to set the Reload value.
4. If appropriate, enable the timer interrupt and set the timer interrupt priority by writing to the relevant interrupt registers.
5. If using the Timer Output function, configure the associated GPIO port pin for the Timer Output alternate function.
6. Write to the Timer Control register to enable the timer.

In COMPARATOR COUNTER mode, the number of comparator output transitions since the timer start is given by the following equation:

$$\text{Comparator Output Transitions} = \text{Current Count Value} - \text{Start Value}$$

PWM SINGLE OUTPUT Mode

In PWM SINGLE OUTPUT mode, the timer outputs a Pulse-Width Modulator (PWM) output signal through a GPIO Port pin. The timer input is the system clock. The timer first counts up to the 16-bit PWM match value stored in the Timer PWM High and Low Byte registers. When the timer count value matches the PWM value, the Timer Output toggles. The timer continues counting until it reaches the Reload value stored in the Timer Reload High and Low Byte registers. Upon reaching the Reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes.

If the TPOL bit in the Timer Control register is set to 1, the Timer Output signal begins as a High (1) and transitions to a Low (0) when the timer value matches the PWM value. The Timer Output signal returns to a High (1) after the timer reaches the Reload value and is reset to 0001H.

Timer Reload Low Byte register occurs, the temporary holding register value is written to the Timer High Byte register. This operation allows simultaneous updates of the 16-bit Timer Reload value.

In COMPARE mode, the Timer Reload High and Low Byte registers store the 16-bit Compare value.

Table 52. Timer 0–1 Reload High Byte Register (TxRH)

BITS	7	6	5	4	3	2	1	0
FIELD	TRH							
RESET	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F02H, F0AH							

Table 53. Timer 0–1 Reload Low Byte Register (TxRL)

BITS	7	6	5	4	3	2	1	0
FIELD	TRL							
RESET	1	1	1	1	1	1	1	1
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F03H, F0BH							

TRH and TRL—Timer Reload Register High and Low

These two bytes form the 16-bit Reload value, {TRH[7:0], TRL[7:0]}. This value sets the maximum count value which initiates a timer reload to 0001H. In COMPARE mode, these two bytes form the 16-bit Compare value.

Timer 0-1 PWM High and Low Byte Registers

The Timer 0-1 PWM High and Low Byte (TxPWMH and TxPWML) registers (Table 54 and Table 55) control Pulse-Width Modulator (PWM) operations. These registers also store the Capture values for the CAPTURE and CAPTURE/COMPARE modes.

Table 54. Timer 0–1 PWM High Byte Register (TxPWMH)

BITS	7	6	5	4	3	2	1	0
FIELD	PWMH							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F04H, F0CH							

Watchdog Timer Reload Registers results in a one-second timeout at room temperature and 3.3 V supply voltage.

Timeouts other than one second may be obtained by scaling the calibration values up or down as required.

- **Note:** *The Watchdog Timer accuracy still degrades as temperature and supply voltage vary. See [Table 133](#) on page 230 for details.*

Watchdog Timer Control Register Definitions

Watchdog Timer Control Register

The Watchdog Timer Control (WDTCTL) register is a write-only control register. Writing the 55H, AAH unlock sequence to the WDTCTL register address unlocks the three Watchdog Timer Reload Byte registers (WDTU, WDTL, and WDTL) to allow changes to the time-out period. These write operations to the WDTCTL register address produce no effect on the bits in the WDTCTL register. The locking mechanism prevents spurious writes to the Reload registers.

This register address is shared with the read-only Reset Status register.

Table 57. Watchdog Timer Control Register (WDTCTL)

BITS	7	6	5	4	3	2	1	0
FIELD	WDTUNLK							
RESET	X	X	X	X	X	X	X	X
R/W	W	W	W	W	W	W	W	W
ADDR	FF0H							
X = Undefined.								

WDTUNLK—Watchdog Timer Unlock

The software must write the correct unlocking sequence to this register before it is allowed to modify the contents of the Watchdog Timer reload registers.

Watchdog Timer Reload Upper, High and Low Byte Registers

The Watchdog Timer Reload Upper, High and Low Byte (WDTU, WDTL, and WDTL) registers ([Table 58](#) through [Table 60](#)) form the 24-bit reload value that is loaded into the Watchdog Timer when a WDT instruction executes. The 24-bit reload value is {WDTU[7:0], WDTL[7:0], WDTL[7:0]}. Writing to these registers sets the appropriate Reload Value. Reading from these registers returns the current Watchdog Timer count value.

Universal Asynchronous Receiver/Transmitter

The universal asynchronous receiver/transmitter (UART) is a full-duplex communication channel capable of handling asynchronous data transfers. The UART uses a single 8-bit data mode with selectable parity. Features of the UART include:

- 8-bit asynchronous data transfer.
- Selectable even- and odd-parity generation and checking.
- Option of one or two STOP bits.
- Separate transmit and receive interrupts.
- Framing, parity, overrun and break detection.
- Separate transmit and receive enables.
- 16-bit baud rate generator (BRG).
- Selectable MULTIPROCESSOR (9-bit) mode with three configurable interrupt schemes.
- Baud rate generator (BRG) can be configured and used as a basic 16-bit timer.
- Driver enable (DE) output for external bus transceivers.

Architecture

The UART consists of three primary functional blocks: transmitter, receiver, and baud rate generator. The UART's transmitter and receiver function independently, but employ the same baud rate and data format. [Figure 10](#) on page 98 displays the UART architecture.

Operation

The Flash Controller programs and erases Flash memory. The Flash Controller provides the proper Flash controls and timing for Byte Programming, Page Erase, and Mass Erase of Flash memory.

The Flash Controller contains several protection mechanisms to prevent accidental programming or erasure. These mechanisms operate on the page, sector and full-memory levels.

The Flow Chart in [Figure 22](#) displays basic Flash Controller operation. The following subsections provide details about the various operations (Lock, Unlock, Byte Programming, Page Protect, Page Unprotect, Page Select, Page Erase, and Mass Erase) displayed in [Figure 22](#).

Temperature Sensor Calibration Data

Table 95. Temperature Sensor Calibration High Byte at 003A (TSCALH)

BITS	7	6	5	4	3	2	1	0
FIELD	TSCALH							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	Information Page Memory 003A							
Note: U = Unchanged by Reset. R/W = Read/Write.								

TSCALH – Temperature Sensor Calibration High Byte

The TSCALH and TSCALL bytes combine to form the 12-bit temperature sensor offset calibration value. For more details, see [Temperature Sensor Operation](#) on page 139.

Table 96. Temperature Sensor Calibration Low Byte at 003B (TSCALL)

BITS	7	6	5	4	3	2	1	0
FIELD	TSCALL							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	Information Page Memory 003B							
Note: U = Unchanged by Reset. R/W = Read/Write.								

TSCALL – Temperature Sensor Calibration Low Byte

The TSCALH and TSCALL bytes combine to form the 12-bit temperature sensor offset calibration value. For usage details, see [Temperature Sensor Operation](#) on page 139.

Watchdog Timer Calibration Data

Table 97. Watchdog Calibration High Byte at 007EH (WDTCALH)

BITS	7	6	5	4	3	2	1	0
FIELD	WDTCALH							
RESET	U	U	U	U	U	U	U	U
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	Information Page Memory 007EH							
Note: U = Unchanged by Reset. R/W = Read/Write.								



DBGACK—Debug Acknowledge

This bit enables the debug acknowledge feature. If this bit is set to 1, the OCD sends a Debug Acknowledge character (FFH) to the host when a Breakpoint occurs.

0 = Debug Acknowledge is disabled.

1 = Debug Acknowledge is enabled.

Reserved—Must be 0.

RST—Reset

Setting this bit to 1 resets the Z8F04xA family device. The device goes through a normal Power-On Reset sequence with the exception that the On-Chip Debugger is not reset. This bit is automatically cleared to 0 at the end of reset.

0 = No effect.

1 = Reset the Flash Read Protect Option Bit device.

OCD Status Register

The OCD Status register reports status information about the current state of the debugger and the system.

Table 107. OCD Status Register (OCDSTAT)

BITS	7	6	5	4	3	2	1	0
FIELD	DBG	HALT	FRPENB	Reserved				
RESET	0	0	0	0	0	0	0	0
R/W	R	R	R	R	R	R	R	R

DBG—Debug Status

0 = NORMAL mode

1 = DEBUG mode

HALT—HALT Mode

0 = Not in HALT mode

1 = In HALT mode

FRPENB—Flash Read Protect Option Bit Enable

0 = FRP bit enabled, that allows disabling of many OCD commands

1 = FRP bit has no effect

Reserved—Must be 0



Caution: *It is possible to disable the clock failure detection circuitry as well as all functioning clock sources. In this case, the Z8 Encore! XP F082A Series device ceases functioning and can only be recovered by Power-On-Reset.*

Oscillator Control Register Definitions

Oscillator Control Register

The Oscillator Control Register (OSCCTL) enables/disables the various oscillator circuits, enables/disables the failure detection/recovery circuitry and selects the primary oscillator, which becomes the system clock.

The Oscillator Control Register must be unlocked before writing. Writing the two step sequence E7H followed by 18H to the Oscillator Control Register unlocks it. The register is locked at successful completion of a register write to the OSCCTL.

Table 109. Oscillator Control Register (OSCCTL)

BITS	7	6	5	4	3	2	1	0
FIELD	INTEN	XTLEN	WDTEN	SOFEN	WDFEN	SCKSEL		
RESET	1	0	1	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F86H							

INTEN—Internal Precision Oscillator Enable

1 = Internal precision oscillator is enabled

0 = Internal precision oscillator is disabled

XTLEN—Crystal Oscillator Enable; this setting overrides the GPIO register control for PA0 and PA1

1 = Crystal oscillator is enabled

0 = Crystal oscillator is disabled

WDTEN—Watchdog Timer Oscillator Enable

1 = Watchdog Timer oscillator is enabled

0 = Watchdog Timer oscillator is disabled

SOFEN—System Clock Oscillator Failure Detection Enable

1 = Failure detection and recovery of system clock oscillator is enabled

0 = Failure detection and recovery of system clock oscillator is disabled

Table 119. CPU Control Instructions (Continued)

Mnemonic	Operands	Instruction
SCF	—	Set Carry Flag
SRP	src	Set Register Pointer
STOP	—	STOP Mode
WDT	—	Watchdog Timer Refresh

Table 120. Load Instructions

Mnemonic	Operands	Instruction
CLR	dst	Clear
LD	dst, src	Load
LDC	dst, src	Load Constant to/from Program Memory
LDCI	dst, src	Load Constant to/from Program Memory and Auto-Increment Addresses
LDE	dst, src	Load External Data to/from Data Memory
LDEI	dst, src	Load External Data to/from Data Memory and Auto-Increment Addresses
LDWX	dst, src	Load Word using Extended Addressing
LDX	dst, src	Load using Extended Addressing
LEA	dst, X(src)	Load Effective Address
POP	dst	Pop
POPX	dst	Pop using Extended Addressing
PUSH	src	Push
PUSHX	src	Push using Extended Addressing

Table 121. Logical Instructions

Mnemonic	Operands	Instruction
AND	dst, src	Logical AND
ANDX	dst, src	Logical AND using Extended Addressing
COM	dst	Complement
OR	dst, src	Logical OR

Table 130. Internal Precision Oscillator Electrical Characteristics

		$V_{DD} = 2.7\text{ V to }3.6\text{ V}$ $T_A = -40\text{ °C to }+105\text{ °C}$ (unless otherwise stated)				
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
F_{IPO}	Internal Precision Oscillator Frequency (High Speed)		5.53		MHz	$V_{DD} = 3.3\text{ V}$ $T_A = 30\text{ °C}$
F_{IPO}	Internal Precision Oscillator Frequency (Low Speed)		32.7		kHz	$V_{DD} = 3.3\text{ V}$ $T_A = 30\text{ °C}$
F_{IPO}	Internal Precision Oscillator Error		± 1	± 4	%	
T_{IPOST}	Internal Precision Oscillator Startup Time		3		μs	

On-Chip Peripheral AC and DC Electrical Characteristics

Table 131. Power-On Reset and Voltage Brownout Electrical Characteristics and Timing

Symbol	Parameter	T _A = -40 °C to +105 °C			Units	Conditions
		Minimum	Typical ¹	Maximum		
V _{POR}	Power-On Reset Voltage Threshold	2.20	2.45	2.70	V	V _{DD} = V _{POR}
V _{VBO}	Voltage Brownout Reset Voltage Threshold	2.15	2.40	2.65	V	V _{DD} = V _{VBO}
	V _{POR} to V _{VBO} hysteresis		50	75	mV	
	Starting V _{DD} voltage to ensure valid Power-On Reset.	–	V _{SS}	–	V	
T _{ANA}	Power-On Reset Analog Delay	–	70	–	μs	V _{DD} > V _{POR} ; T _{POR} Digital Reset delay follows T _{ANA}
T _{POR}	Power-On Reset Digital Delay		16		μs	66 Internal Precision Oscillator cycles + IPO startup time (T _{IPOST})
T _{POR}	Power-On Reset Digital Delay		1		ms	5000 Internal Precision Oscillator cycles
T _{SMR}	Stop Mode Recovery with crystal oscillator disabled		16		μs	66 Internal Precision Oscillator cycles
T _{SMR}	Stop Mode Recovery with crystal oscillator enabled		1		ms	5000 Internal Precision Oscillator cycles
T _{VBO}	Voltage Brownout Pulse Rejection Period	–	10	–	μs	Period of time in which V _{DD} < V _{VBO} without generating a Reset.
T _{RAMP}	Time for V _{DD} to transition from V _{SS} to V _{POR} to ensure valid Reset	0.10	–	100	ms	
T _{SMP}	Stop Mode Recovery pin pulse rejection period		20		ns	For any SMR pin or for the Reset pin when it is asserted in STOP mode.

¹Data in the typical column is from characterization at 3.3 V and 30 °C. These values are provided for design guidance only and are not tested in production.

Part Number	Flash	RAM	NVDS	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Comparator	Temperature Sensor	Description
Z8 Encore! XP[®] F082A Series with 8 KB Flash											
Standard Temperature: 0 °C to 70 °C											
Z8F081APB020SC	8 KB	1 KB	0	6	13	2	0	1	1	0	PDIP 8-pin package
Z8F081AQB020SC	8 KB	1 KB	0	6	13	2	0	1	1	0	QFN 8-pin package
Z8F081ASB020SC	8 KB	1 KB	0	6	13	2	0	1	1	0	SOIC 8-pin package
Z8F081ASH020SC	8 KB	1 KB	0	17	19	2	0	1	1	0	SOIC 20-pin package
Z8F081AHH020SC	8 KB	1 KB	0	17	19	2	0	1	1	0	SSOP 20-pin package
Z8F081APH020SC	8 KB	1 KB	0	17	19	2	0	1	1	0	PDIP 20-pin package
Z8F081ASJ020SC	8 KB	1 KB	0	25	19	2	0	1	1	0	SOIC 28-pin package
Z8F081AHJ020SC	8 KB	1 KB	0	25	19	2	0	1	1	0	SSOP 28-pin package
Z8F081APJ020SC	8 KB	1 KB	0	25	19	2	0	1	1	0	PDIP 28-pin package
Extended Temperature: -40 °C to 105 °C											
Z8F081APB020EC	8 KB	1 KB	0	6	13	2	0	1	1	0	PDIP 8-pin package
Z8F081AQB020EC	8 KB	1 KB	0	6	13	2	0	1	1	0	QFN 8-pin package
Z8F081ASB020EC	8 KB	1 KB	0	6	13	2	0	1	1	0	SOIC 8-pin package
Z8F081ASH020EC	8 KB	1 KB	0	17	19	2	0	1	1	0	SOIC 20-pin package
Z8F081AHH020EC	8 KB	1 KB	0	17	19	2	0	1	1	0	SSOP 20-pin package
Z8F081APH020EC	8 KB	1 KB	0	17	19	2	0	1	1	0	PDIP 20-pin package
Z8F081ASJ020EC	8 KB	1 KB	0	25	19	2	0	1	1	0	SOIC 28-pin package
Z8F081AHJ020EC	8 KB	1 KB	0	25	19	2	0	1	1	0	SSOP 28-pin package
Z8F081APJ020EC	8 KB	1 KB	0	25	19	2	0	1	1	0	PDIP 28-pin package
Replace C with G for Lead-Free Packaging											

subtract with carry - extended addressing 203
SUBX 203
SWAP 207
swap nibbles 207
symbols, additional 202

T

TCM 204
TCMX 204
Technical Support 271
test complement under mask 204
test complement under mask - extended addressing 204
test under mask 204
test under mask - extended addressing 204
timer signals 11
timers 69
 architecture 69
 block diagram 70
 CAPTURE mode 77, 78, 85, 86
 CAPTURE/COMPARE mode 81, 85
 COMPARE mode 79, 85
 CONTINUOUS mode 71, 84
 COUNTER mode 72, 73
 COUNTER modes 84
 GATED mode 80, 85
 ONE-SHOT mode 70, 84
 operating mode 70
 PWM mode 74, 76, 85
 reading the timer count values 82
 reload high and low byte registers 87
 timer control register definitions 83
 timer output signal operation 82
timers 0-3
 control registers 83, 84
 high and low byte registers 87, 88
TM 204
TMX 204
transmit
 IrDA data 118
transmitting UART data-polled method 99
transmitting UART dat-interrupt-driven method 100

TRAP 206

U

UART 7
 architecture 97
 baud rate generator 107
 baud rates table 115
 control register definitions 108
 controller signals 11
 data format 98
 interrupts 105
 multiprocessor mode 103
 receiving data using interrupt-driven method 102
 receiving data using the polled method 101
 transmitting data usin the interrupt-driven method 100
 transmitting data using the polled method 99
 x baud rate high and low registers 114
 x control 0 and control 1 registers 108
 x status 0 and status 1 registers 111, 112
UxBRH register 114
UxBRL register 114
UxCTL0 register 108, 114
UxCTL1 register 109
UxRXD register 113
UxSTAT0 register 111
UxSTAT1 register 112
UxTXD register 113

V

vector 201
Voltage Brownout reset (VBR) 26

W

Watchdog Timer
 approximate time-out delay 91
 approximate time-out delays 135
CNTL 26
 control register 94, 136, 190