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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, WDT
Number of I/O	6
Program Memory Size	4KB (4K x 8)
Program Memory Type	FLASH
EEPROM Size	128 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	-
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	8-VDFN Exposed Pad
Supplier Device Package	8-QFN (5x6)
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f041aqb020ec

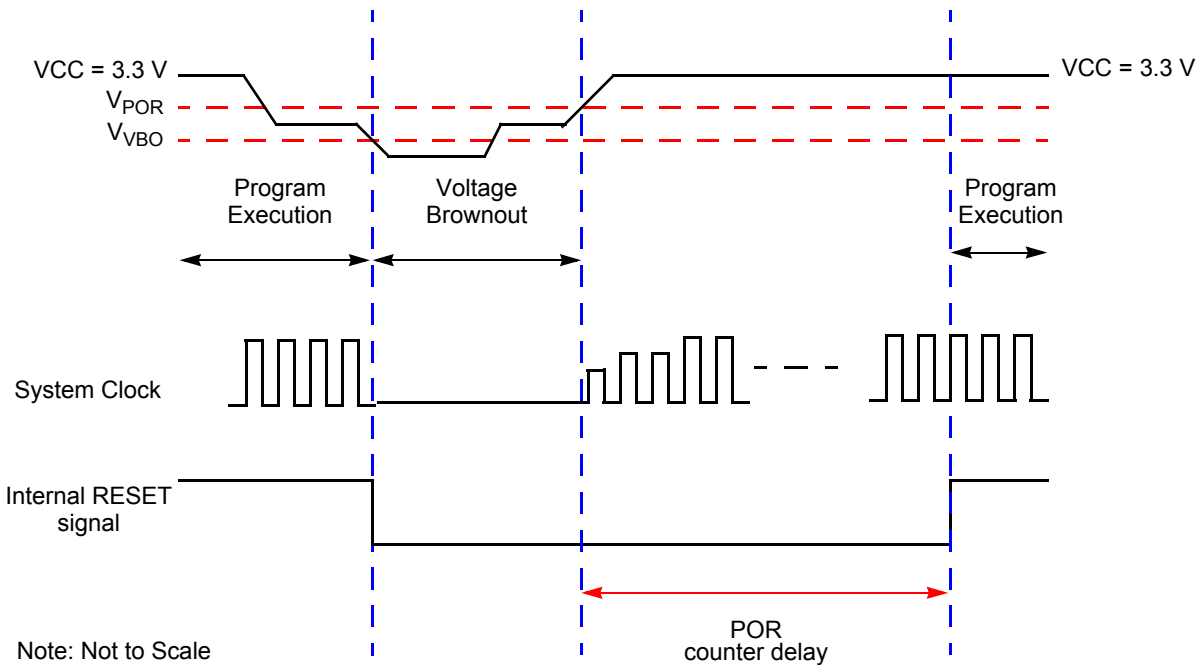


Figure 6. Voltage Brownout Reset Operation

The POR level is greater than the VBO level by the specified hysteresis value. This ensures that the device undergoes a Power-On Reset after recovering from a VBO condition.

Watchdog Timer Reset

If the device is in NORMAL or HALT mode, the Watchdog Timer can initiate a System Reset at time-out if the WDT_RES Flash Option Bit is programmed to 1. This is the unprogrammed state of the WDT_RES Flash Option Bit. If the bit is programmed to 0, it configures the Watchdog Timer to cause an interrupt, not a System Reset, at time-out.

The WDT bit in the Reset Status (RSTSTAT) register is set to signify that the reset was initiated by the Watchdog Timer.

External Reset Input

The $\overline{\text{RESET}}$ pin has a Schmitt-Triggered input and an internal pull-up resistor. Once the $\overline{\text{RESET}}$ pin is asserted for a minimum of four system clock cycles, the device progresses through the System Reset sequence. Because of the possible asynchronicity of the system clock and reset signals, the required reset duration may be as short as three clock periods

PA0 and PA6 contain two different timer functions, a timer input and a complementary timer output. Both of these functions require the same GPIO configuration, the selection between the two is based on the timer mode. See [Timers](#) on page 69 for more details.



Caution: *For pin with multiple alternate functions, it is recommended to write to the AFS1 and AFS2 sub-registers before enabling the alternate function via the AF sub-register. This prevents spurious transitions through unwanted alternate function modes.*

Direct LED Drive

The Port C pins provide a current sinked output capable of driving an LED without requiring an external resistor. The output sinks current at programmable levels of 3 mA, 7 mA, 13 mA and 20 mA. This mode is enabled through the Alternate Function sub-register AFS1 and is programmable through the LED control registers. The LED Drive Enable (LEDEN) register turns on the drivers. The LED Drive Level (LEDLVLH and LEDLVLL) registers select the sink current.

For correct function, the LED anode must be connected to V_{DD} and the cathode to the GPIO pin. Using all Port C pins in LED drive mode with maximum current may result in excessive total current. See [Electrical Characteristics](#) on page 221 for the maximum total current for the applicable package.

Shared Reset Pin

On the 20- and 28-pin devices, the PD0 pin shares function with a bi-directional reset pin. Unlike all other I/O pins, this pin does not default to GPIO function on power-up. This pin acts as a bi-directional reset until the software re-configures it. The PD0 pin is output-only when in GPIO mode.

On the 8-pin product versions, the reset pin is shared with PA2, but the pin is not limited to output-only when in GPIO mode.



Caution: *If PA2 on the 8-pin product is reconfigured as an input, ensure that no external stimulus drives the pin low during any reset sequence. Since PA2 returns to its $\overline{\text{RESET}}$ alternate function during system resets, driving it Low holds the chip in a reset state until the pin is released.*

Shared Debug Pin

On the 8-pin version of this device only, the Debug pin shares function with the PA0 GPIO pin. This pin performs as a general purpose input pin on power-up, but the debug logic monitors this pin during the reset sequence to determine if the unlock sequence occurs. If the unlock sequence is present, the debug function is unlocked and the pin no longer func-

PIN[7:0]—Port Input Data
Sampled data from the corresponding port pin input.
0 = Input data is logical 0 (Low).
1 = Input data is logical 1 (High).

Port A–D Output Data Register

The Port A–D Output Data register (Table 28) controls the output data to the pins.

Table 28. Port A–D Output Data Register (PxOUT)

BITS	7	6	5	4	3	2	1	0
FIELD	POUT7	POUT6	POUT5	POUT4	POUT3	POUT2	POUT1	POUT0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	FD3H, FD7H, FDBH, FDFH							

POUT[7:0]—Port Output Data
These bits contain the data to be driven to the port pins. The values are only driven if the corresponding pin is configured as an output and the pin is not configured for alternate function operation.
0 = Drive a logical 0 (Low).
1 = Drive a logical 1 (High). High value is not driven if the drain has been disabled by setting the corresponding Port Output Control register bit to 1.

LED Drive Enable Register

The LED Drive Enable register (Table 29) activates the controlled current drive. The Port C pin must first be enabled by setting the Alternate Function register to select the LED function.

Table 29. LED Drive Enable (LEDEN)

BITS	7	6	5	4	3	2	1	0
FIELD	LEDEN[7:0]							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F82H							

Interrupt Controller

The interrupt controller on the Z8 Encore! XP F082A Series products prioritizes the interrupt requests from the on-chip peripherals and the GPIO port pins. The features of interrupt controller include:

- 20 possible interrupt sources with 18 unique interrupt vectors:
 - Twelve GPIO port pin interrupt sources (two interrupt vectors are shared).
 - Eight on-chip peripheral interrupt sources (two interrupt vectors are shared).
- Flexible GPIO interrupts:
 - Eight selectable rising and falling edge GPIO interrupts.
 - Four dual-edge interrupts.
- Three levels of individually programmable interrupt priority.
- Watchdog Timer and LVD can be configured to generate an interrupt.
- Supports vectored as well as polled interrupts

Interrupt requests (IRQs) allow peripheral devices to suspend CPU operation in an orderly manner and force the CPU to start an interrupt service routine (ISR). Usually this interrupt service routine is involved with the exchange of data, status information, or control information between the CPU and the interrupting peripheral. When the service routine is completed, the CPU returns to the operation from which it was interrupted.

The eZ8 CPU supports both vectored and polled interrupt handling. For polled interrupts, the interrupt controller has no effect on operation. For more information on interrupt servicing by the eZ8 CPU, refer to *eZ8 CPU Core User Manual (UM0128)* available for download at www.zilog.com.

Interrupt Vector Listing

Table 32 on page 56 lists all of the interrupts available in order of priority. The interrupt vector is stored with the most-significant byte (MSB) at the even Program Memory address and the least-significant byte (LSB) at the following odd Program Memory address.

- **Note:** *Some port interrupts are not available on the 8- and 20-pin packages. The ADC interrupt is unavailable on devices not containing an ADC.*

U0RXI—UART 0 Receiver Interrupt Request

0 = No interrupt request is pending for the UART 0 receiver.

1 = An interrupt request from the UART 0 receiver is awaiting service.

U0TXI—UART 0 Transmitter Interrupt Request

0 = No interrupt request is pending for the UART 0 transmitter.

1 = An interrupt request from the UART 0 transmitter is awaiting service.

ADCI—ADC Interrupt Request

0 = No interrupt request is pending for the analog-to-digital Converter.

1 = An interrupt request from the Analog-to-Digital Converter is awaiting service.

Interrupt Request 1 Register

The Interrupt Request 1 (IRQ1) register (Table 34) stores interrupt requests for both vectored and polled interrupts. When a request is presented to the interrupt controller, the corresponding bit in the IRQ1 register becomes 1. If interrupts are globally enabled (vectored interrupts), the interrupt controller passes an interrupt request to the eZ8 CPU. If interrupts are globally disabled (polled interrupts), the eZ8 CPU can read the Interrupt Request 1 register to determine if any interrupt requests are pending.

Table 34. Interrupt Request 1 Register (IRQ1)

BITS	7	6	5	4	3	2	1	0
FIELD	PA7VI	PA6CI	PA5I	PA4I	PA3I	PA2I	PA1I	PA0I
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	FC3H							

PA7VI—Port A Pin 7 or LVD Interrupt Request

0 = No interrupt request is pending for GPIO Port A or LVD.

1 = An interrupt request from GPIO Port A or LVD.

PA6CI—Port A Pin 6 or Comparator Interrupt Request

0 = No interrupt request is pending for GPIO Port A or Comparator.

1 = An interrupt request from GPIO Port A or Comparator.

PAxI—Port A Pin x Interrupt Request

0 = No interrupt request is pending for GPIO Port A pin x.

1 = An interrupt request from GPIO Port A pin x is awaiting service.

where x indicates the specific GPIO Port pin number (0–5).

Follow the steps below for configuring a timer for COMPARATOR COUNTER mode and initiating the count:

1. Write to the Timer Control register to:
 - Disable the timer.
 - Configure the timer for COMPARATOR COUNTER mode.
 - Select either the rising edge or falling edge of the comparator output signal for the count. This also sets the initial logic level (High or Low) for the Timer Output alternate function. However, the Timer Output function is not required to be enabled.
2. Write to the Timer High and Low Byte registers to set the starting count value. This action only affects the first pass in COMPARATOR COUNTER mode. After the first timer Reload in COMPARATOR COUNTER mode, counting always begins at the reset value of 0001H. Generally, in COMPARATOR COUNTER mode the Timer High and Low Byte registers must be written with the value 0001H.
3. Write to the Timer Reload High and Low Byte registers to set the Reload value.
4. If appropriate, enable the timer interrupt and set the timer interrupt priority by writing to the relevant interrupt registers.
5. If using the Timer Output function, configure the associated GPIO port pin for the Timer Output alternate function.
6. Write to the Timer Control register to enable the timer.

In COMPARATOR COUNTER mode, the number of comparator output transitions since the timer start is given by the following equation:

$$\text{Comparator Output Transitions} = \text{Current Count Value} - \text{Start Value}$$

PWM SINGLE OUTPUT Mode

In PWM SINGLE OUTPUT mode, the timer outputs a Pulse-Width Modulator (PWM) output signal through a GPIO Port pin. The timer input is the system clock. The timer first counts up to the 16-bit PWM match value stored in the Timer PWM High and Low Byte registers. When the timer count value matches the PWM value, the Timer Output toggles. The timer continues counting until it reaches the Reload value stored in the Timer Reload High and Low Byte registers. Upon reaching the Reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes.

If the TPOL bit in the Timer Control register is set to 1, the Timer Output signal begins as a High (1) and transitions to a Low (0) when the timer value matches the PWM value. The Timer Output signal returns to a High (1) after the timer reaches the Reload value and is reset to 0001H.

Follow the steps below for configuring a timer for COMPARE mode and initiating the count:

1. Write to the Timer Control register to:
 - Disable the timer.
 - Configure the timer for COMPARE mode.
 - Set the prescale value.
 - Set the initial logic level (High or Low) for the Timer Output alternate function, if appropriate.
2. Write to the Timer High and Low Byte registers to set the starting count value.
3. Write to the Timer Reload High and Low Byte registers to set the Compare value.
4. Enable the timer interrupt, if appropriate, and set the timer interrupt priority by writing to the relevant interrupt registers.
5. If using the Timer Output function, configure the associated GPIO port pin for the Timer Output alternate function.
6. Write to the Timer Control register to enable the timer and initiate counting.

In COMPARE mode, the system clock always provides the timer input. The Compare time can be calculated by the following equation:

$$\text{COMPARE Mode Time (s)} = \frac{(\text{Compare Value} - \text{Start Value}) \times \text{Prescale}}{\text{System Clock Frequency (Hz)}}$$

GATED Mode

In GATED mode, the timer counts only when the Timer Input signal is in its active state (asserted), as determined by the TPOL bit in the Timer Control register. When the Timer Input signal is asserted, counting begins. A timer interrupt is generated when the Timer Input signal is deasserted or a timer reload occurs. To determine if a Timer Input signal deassertion generated the interrupt, read the associated GPIO input value and compare to the value stored in the TPOL bit.

The timer counts up to the 16-bit Reload value stored in the Timer Reload High and Low Byte registers. The timer input is the system clock. When reaching the Reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes (assuming the Timer Input signal remains asserted). Also, if the Timer Output alternate function is enabled, the Timer Output pin changes state (from Low to High or from High to Low) at timer reset.

Follow the steps below for configuring a timer for GATED mode and initiating the count:

1. Write to the Timer Control register to:
 - Disable the timer.
 - Configure the timer for GATED mode.
 - Set the prescale value.

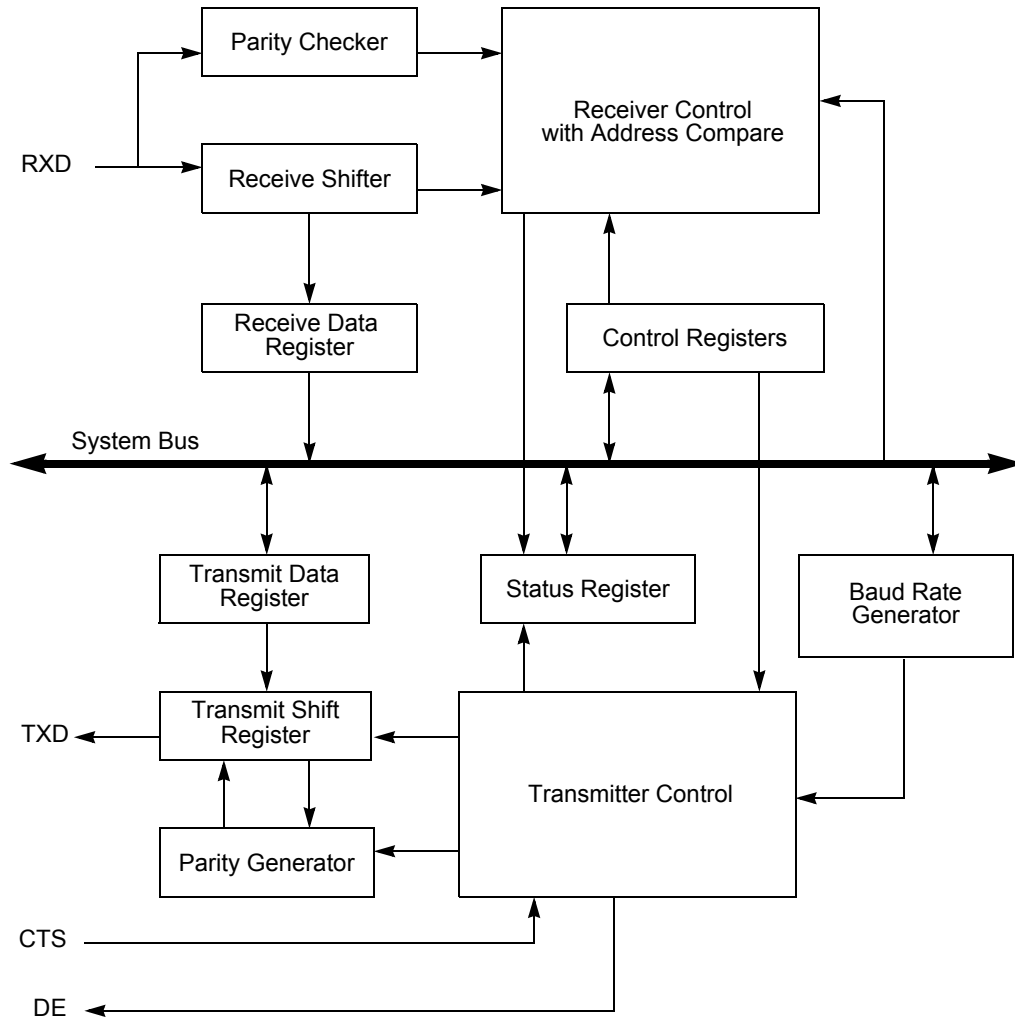


Figure 10. UART Block Diagram

Operation

Data Format

The UART always transmits and receives data in an 8-bit data format, least-significant bit first. An even or odd parity bit can be added to the data stream. Each character begins with an active Low START bit and ends with either 1 or 2 active High STOP bits. [Figure 11](#) and [Figure 12](#) display the asynchronous data format employed by the UART without parity and with parity, respectively.

MPMD[1:0]—MULTIPROCESSOR Mode

If MULTIPROCESSOR (9-bit) mode is enabled,

00 = The UART generates an interrupt request on all received bytes (data and address).

01 = The UART generates an interrupt request only on received address bytes.

10 = The UART generates an interrupt request when a received address byte matches the value stored in the Address Compare Register and on all successive data bytes until an address mismatch occurs.

11 = The UART generates an interrupt request on all received data bytes for which the most recent address byte matched the value in the Address Compare Register.

MPEN—MULTIPROCESSOR (9-bit) Enable

This bit is used to enable MULTIPROCESSOR (9-bit) mode.

0 = Disable MULTIPROCESSOR (9-bit) mode.

1 = Enable MULTIPROCESSOR (9-bit) mode.

MPBT—Multiprocessor Bit Transmit

This bit is applicable only when MULTIPROCESSOR (9-bit) mode is enabled. The 9th bit is used by the receiving device to determine if the data byte contains address or data information.

0 = Send a 0 in the multiprocessor bit location of the data stream (data byte).

1 = Send a 1 in the multiprocessor bit location of the data stream (address byte).

DEPOL—Driver Enable Polarity

0 = DE signal is Active High.

1 = DE signal is Active Low.

BRGCTL—Baud Rate Control

This bit causes an alternate UART behavior depending on the value of the REN bit in the UART Control 0 Register.

When the UART receiver is **not** enabled (REN=0), this bit determines whether the Baud Rate Generator issues interrupts.

0 = Reads from the Baud Rate High and Low Byte registers return the BRG Reload Value

1 = The Baud Rate Generator generates a receive interrupt when it counts down to 0.

Reads from the Baud Rate High and Low Byte registers return the current BRG count value.

When the UART receiver is enabled (REN=1), this bit allows reads from the Baud Rate Registers to return the BRG count value instead of the Reload Value.

0 = Reads from the Baud Rate High and Low Byte registers return the BRG Reload Value.

1 = Reads from the Baud Rate High and Low Byte registers return the current BRG count value. Unlike the Timers, there is no mechanism to latch the Low Byte when the High Byte is read.

$\overline{\text{RDAIRQ}}$ —Receive Data Interrupt Enable

0 = Received data and receiver errors generates an interrupt request to the Interrupt Controller.

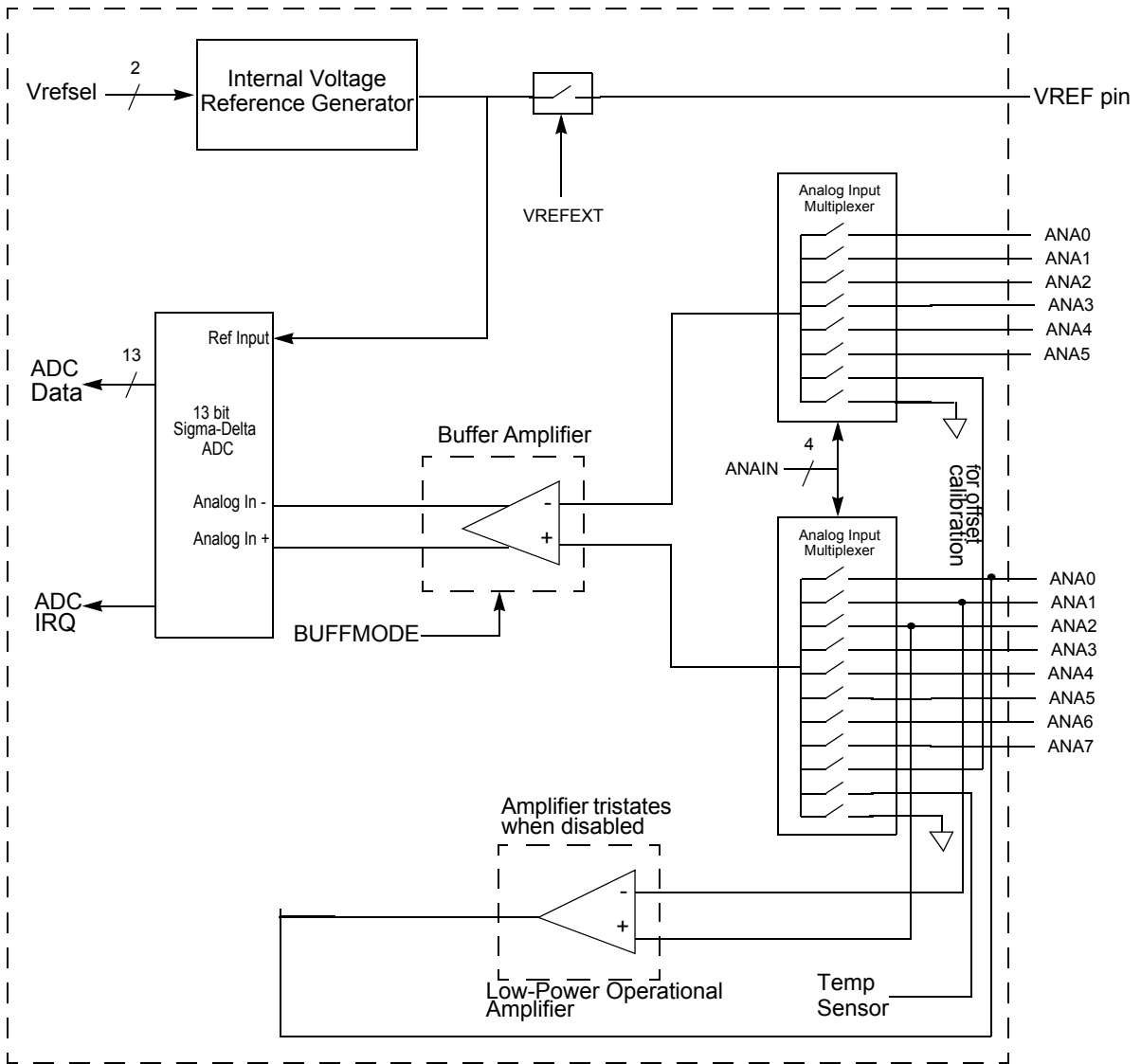


Figure 19. Analog-to-Digital Converter Block Diagram

Operation

Data Format

In both SINGLE-ENDED and DIFFERENTIAL modes, the effective output of the ADC is an 11-bit, signed, two's complement digital value. In DIFFERENTIAL mode, the ADC

Comparator

The Z8 Encore! XP[®] F082A Series devices feature a general purpose comparator that compares two analog input signals. These analog signals may be external stimulus from a pin (CINP and/or CINN) or internally generated signals. Both a programmable voltage reference and the temperature sensor output voltage are available internally. The output is available as an interrupt source or can be routed to an external pin.

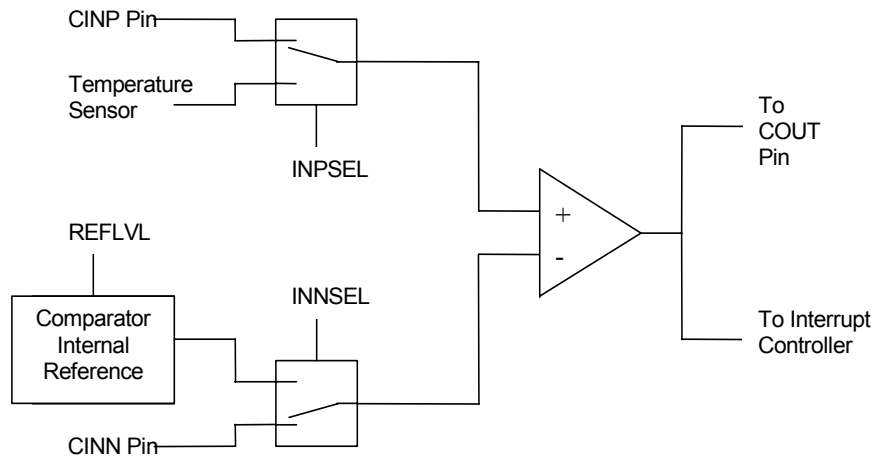


Figure 20. Comparator Block Diagram

Operation

When the positive comparator input exceeds the negative input by more than the specified hysteresis, the output is a logic HIGH. When the negative input exceeds the positive by more than the hysteresis, the output is a logic LOW. Otherwise, the comparator output retains its present value. See [Table 137](#) on page 233 for details.

The comparator may be powered down to reduce supply current. See [Power Control Register 0](#) on page 34 for details.



Caution: *Because of the propagation delay of the comparator, it is not recommended to enable or reconfigure the comparator without first disabling interrupts and waiting for the comparator output to settle. Doing so can result in spurious interrupts. The following example describes how to safely enable the comparator:*

```
di
ld cmp0, r0 ; load some new configuration
nop
```



1 = Watchdog Timer is enabled upon execution of the WDT instruction. Once enabled, the Watchdog Timer can only be disabled by a Reset or Stop Mode Recovery. This setting is the default for unprogrammed (erased) Flash.

OSC_SEL[1:0]—Oscillator Mode Selection

00 = On-chip oscillator configured for use with external RC networks (<4 MHz).

01 = Minimum power for use with very low frequency crystals (32 kHz to 1.0 MHz).

10 = Medium power for use with medium frequency crystals or ceramic resonators (0.5 MHz to 5.0 MHz).

11 = Maximum power for use with high frequency crystals (5.0 MHz to 20.0 MHz). This setting is the default for unprogrammed (erased) Flash.

VBO_AO—Voltage Brownout Protection Always On

0 = Voltage Brownout Protection can be disabled in STOP mode to reduce total power consumption. For the block to be disabled, the power control register bit must also be written (see [Power Control Register Definitions](#) on page 34).

1 = Voltage Brownout Protection is always enabled including during STOP mode. This setting is the default for unprogrammed (erased) Flash.

FRP—Flash Read Protect

0 = User program code is inaccessible. Limited control features are available through the On-Chip Debugger.

1 = User program code is accessible. All On-Chip Debugger commands are enabled. This setting is the default for unprogrammed (erased) Flash.

Reserved—Must be 1.

FWP—Flash Write Protect

This Option Bit provides Flash Program Memory protection:

0 = Programming and erasure disabled for all of Flash Program Memory. Programming, Page Erase, and Mass Erase through User Code is disabled. Mass Erase is available using the On-Chip Debugger.

1 = Programming, Page Erase, and Mass Erase are enabled for all of Flash program memory.

Table 94. ADC Calibration Data Location (Continued)

Info Page Address	Memory Address	Compensation Usage	ADC Mode	Reference Type
34	FE34	Negative Gain High Byte	Differential Unbuffered	External 2.0 V
35	FE35	Negative Gain Low Byte	Differential Unbuffered	External 2.0 V
78	FE78	Offset	Differential 1x Buffered	Internal 2.0 V
18	FE18	Positive Gain High Byte	Differential 1x Buffered	Internal 2.0 V
19	FE19	Positive Gain Low Byte	Differential 1x Buffered	Internal 2.0 V
36	FE36	Negative Gain High Byte	Differential 1x Buffered	Internal 2.0 V
37	FE37	Negative Gain Low Byte	Differential 1x Buffered	Internal 2.0 V
7B	FE7B	Offset	Differential 1x Buffered	External 2.0 V
1A	FE1A	Positive Gain High Byte	Differential 1x Buffered	External 2.0 V
1B	FE1B	Positive Gain Low Byte	Differential 1x Buffered	External 2.0 V
38	FE38	Negative Gain High Byte	Differential 1x Buffered	External 2.0 V
39	FE39	Negative Gain Low Byte	Differential 1x Buffered	External 2.0 V

Oscillator Control

The Z8 Encore! XP[®] F082A Series devices uses five possible clocking schemes, each user-selectable:

- Internal precision trimmed RC oscillator (IPO).
- On-chip oscillator using off-chip crystal or resonator.
- On-chip oscillator using external RC network.
- External clock drive.
- On-chip low power Watchdog Timer oscillator.
- Clock failure detection circuitry.

In addition, Z8 Encore! XP F082A Series devices contain clock failure detection and recovery circuitry, allowing continued operation despite a failure of the system clock oscillator.

Operation

This chapter discusses the logic used to select the system clock and handle primary oscillator failures.

System Clock Selection

The oscillator control block selects from the available clocks. [Table 108](#) details each clock source and its usage.

Table 132. Flash Memory Electrical Characteristics and Timing

$V_{DD} = 2.7\text{ V to }3.6\text{ V}$ $T_A = -40\text{ }^{\circ}\text{C to }+105\text{ }^{\circ}\text{C}$ (unless otherwise stated)					
Parameter	Minimum	Typical	Maximum	Units	Notes
Flash Byte Read Time	100	–	–	ns	
Flash Byte Program Time	20	–	40	μs	
Flash Page Erase Time	10	–	–	ms	
Flash Mass Erase Time	200	–	–	ms	
Writes to Single Address Before Next Erase	–	–	2		
Flash Row Program Time	–	–	8	ms	Cumulative program time for single row cannot exceed limit before next erase. This parameter is only an issue when bypassing the Flash Controller.
Data Retention	100	–	–	years	25 °C
Endurance	10,000	–	–	cycles	Program/erase cycles

Table 133. Watchdog Timer Electrical Characteristics and Timing

$V_{DD} = 2.7\text{ V to }3.6\text{ V}$ $T_A = -40\text{ }^{\circ}\text{C to }+105\text{ }^{\circ}\text{C}$ (unless otherwise stated)						
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
F_{WDT}	WDT Oscillator Frequency		10		kHz	
F_{WDT}	WDT Oscillator Error			± 50	%	
$T_{WDT\text{CAL}}$	WDT Calibrated Timeout	0.98	1	1.02	s	$V_{DD} = 3.3\text{ V};$ $T_A = 30\text{ }^{\circ}\text{C}$
		0.70	1	1.30	s	$V_{DD} = 2.7\text{ V to }3.6\text{ V}$ $T_A = 0\text{ }^{\circ}\text{C to }70\text{ }^{\circ}\text{C}$
		0.50	1	1.50	s	$V_{DD} = 2.7\text{ V to }3.6\text{ V}$ $T_A = -40\text{ }^{\circ}\text{C to }+105\text{ }^{\circ}\text{C}$

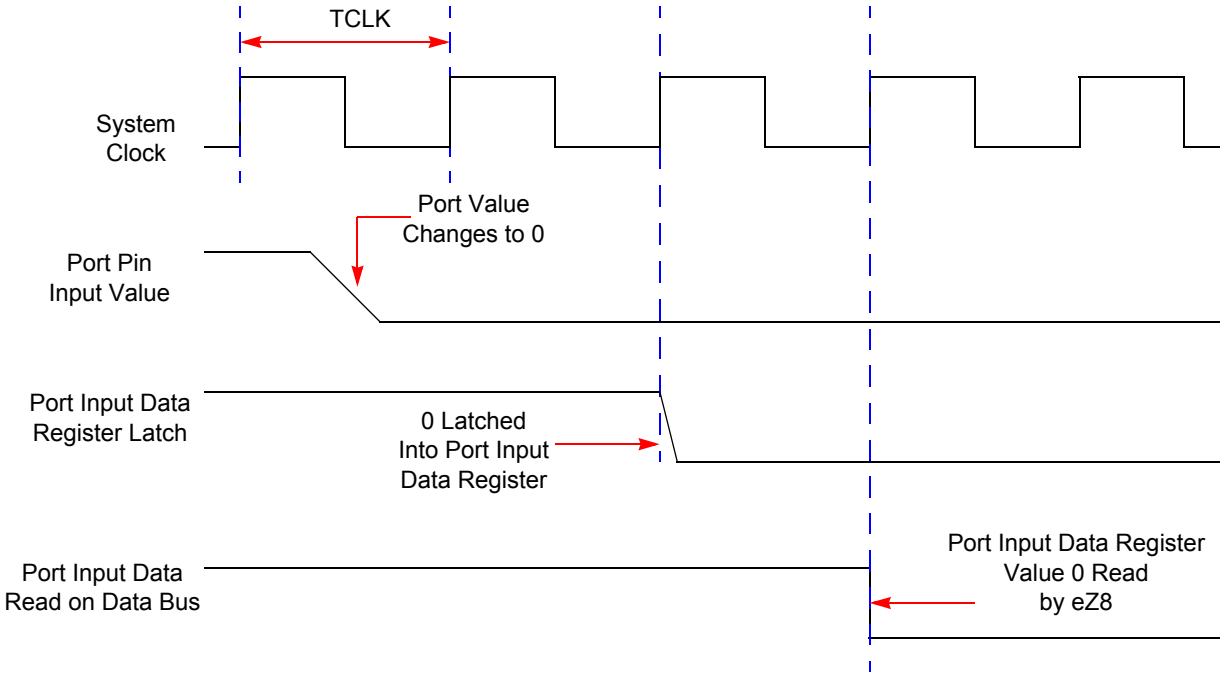


Figure 34. Port Input Sample Timing

Table 139. GPIO Port Input Timing

Parameter	Abbreviation	Delay (ns)	
		Minimum	Maximum
T _{S_PORT}	Port Input Transition to XIN Rise Setup Time (Not pictured)	5	–
T _{H_PORT}	XIN Rise to Port Input Transition Hold Time (Not pictured)	0	–
T _{SMR}	GPIO Port Pin Pulse Width to ensure Stop Mode Recovery (for GPIO Port Pins enabled as SMR sources)	1 μs	

On-Chip Debugger Timing

Figure 36 and Table 141 provide timing information for the DBG pin. The DBG pin timing specifications assume a 4 ns maximum rise and fall time.

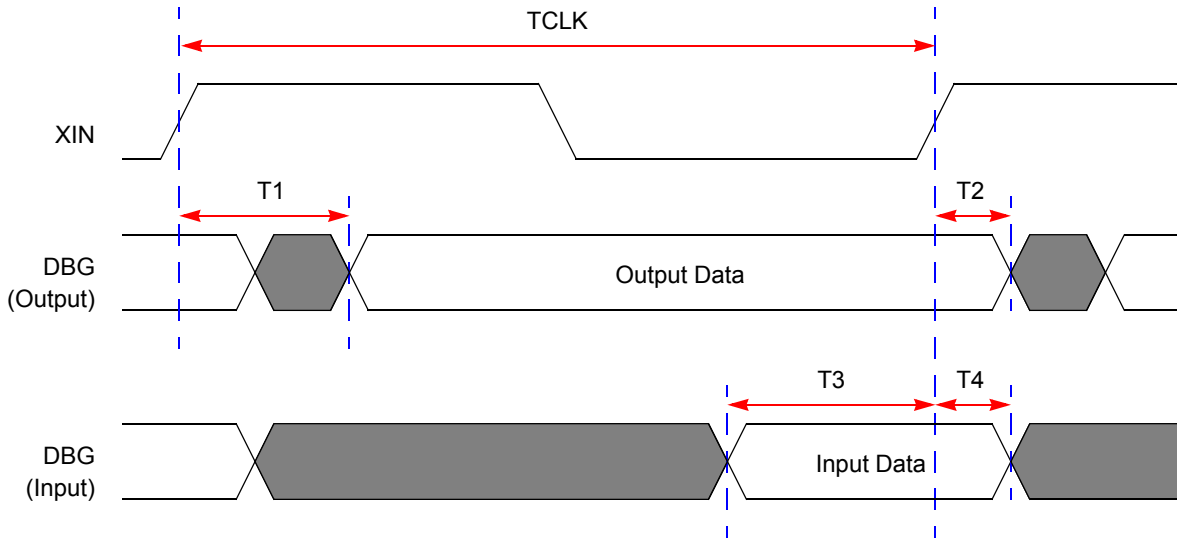


Figure 36. On-Chip Debugger Timing

Table 141. On-Chip Debugger Timing

Parameter	Abbreviation	Delay (ns)	
		Minimum	Maximum
DBG			
T ₁	XIN Rise to DBG Valid Delay	–	15
T ₂	XIN Rise to DBG Output Hold Time	2	–
T ₃	DBG to XIN Rise Input Setup Time	5	–
T ₄	DBG to XIN Rise Input Hold Time	5	–

Figure 44 displays the 20-pin Small Shrink Outline Package (SSOP) available for the Z8 Encore! XP F082A Series devices.

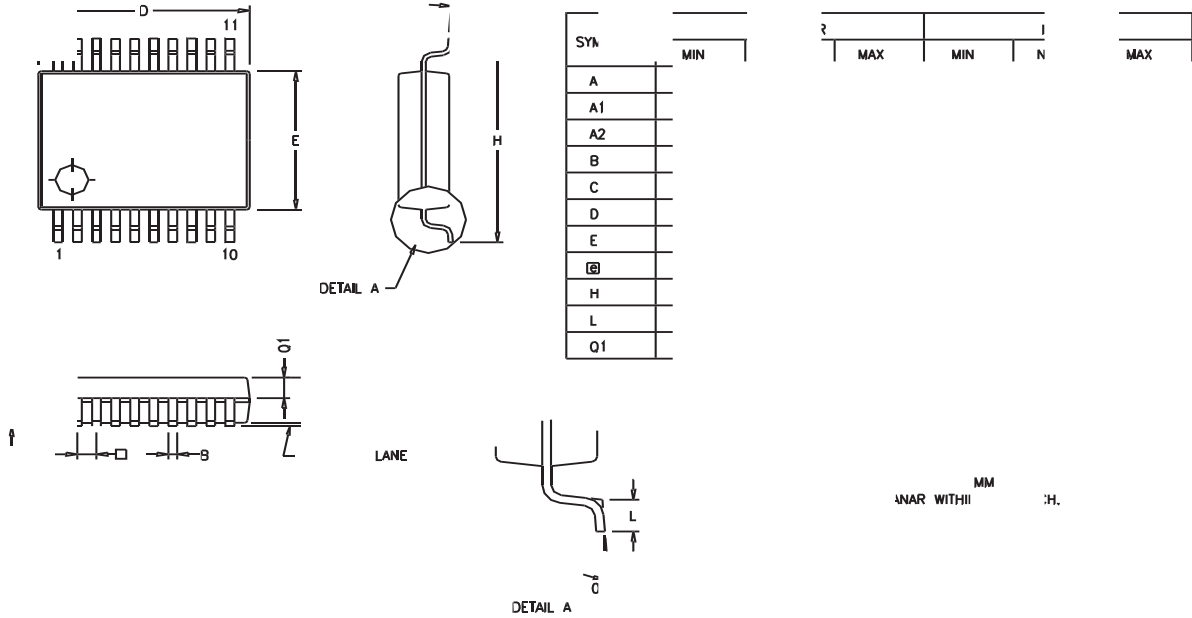


Figure 44. 20-Pin Small Shrink Outline Package (SSOP)

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