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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	23
Program Memory Size	4KB (4K x 8)
Program Memory Type	FLASH
EEPROM Size	128 × 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f042ahj020sc

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

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General-Purpose Input/Output

The Z8 Encore! XP[®] F082A Series products support a maximum of 25 port pins (Ports A– D) for general-purpose input/output (GPIO) operations. Each port contains control and data registers. The GPIO control registers determine data direction, open-drain, output drive current, programmable pull-ups, Stop Mode Recovery functionality, and alternate pin functions. Each port pin is individually programmable. In addition, the Port C pins are capable of direct LED drive at programmable drive strengths.

GPIO Port Availability By Device

Table 13 lists the port pins available with each device and package type.

Devices	Package	ADC	Port A	Port B	Port C	Port D	Total I/O
Z8F082ASB, Z8F082APB, Z8F082AQB	8-pin	Yes	[5:0]	No	No	No	6
Z8F042ASB, Z8F042APB, Z8F042AQB							
Z8F022ASB, Z8F022APB, Z8F022AQB							
Z8F012ASB, Z8F012APB, Z8F012AQB							
Z8F081ASB, Z8F081APB, Z8F081AQB	8-pin	No	[5:0]	No	No	No	6
Z8F041ASB, Z8F041APB, Z8F041AQB							
Z8F021ASB, Z8F021APB, Z8F021AQB							
Z8F011ASB, Z8F011APB, Z8F011AQB							
Z8F082APH, Z8F082AHH, Z8F082ASH	20-pin	Yes	[7:0]	[3:0]	[3:0]	[0]	17
Z8F042APH, Z8F042AHH, Z8F042ASH							
Z8F022APH, Z8F022AHH, Z8F022ASH							
Z8F012APH, Z8F012AHH, Z8F012ASH							
Z8F081APH, Z8F081AHH, Z8F081ASH	20-pin	No	[7:0]	[3:0]	[3:0]	[0]	17
Z8F041APH, Z8F041AHH, Z8F041ASH	•						
Z8F021APH, Z8F021AHH, Z8F021ASH							
Z8F011APH, Z8F011AHH, Z8F011ASH							
Z8F082APJ, Z8F082ASJ, Z8F082AHJ	28-pin	Yes	[7:0]	[5:0]	[7:0]	[0]	23
Z8F042APJ, Z8F042ASJ, Z8F042AHJ	•						
Z8F022APJ, Z8F022ASJ, Z8F022AHJ							
Z8F012APJ, Z8F012ASJ, Z8F012AHJ							
Z8F081APJ, Z8F081ASJ, Z8F081AHJ	28-pin	No	[7:0]	[7:0]	[7:0]	[0]	25
Z8F041APJ, Z8F041ASJ, Z8F041AHJ	•						
Z8F021APJ, Z8F021ASJ, Z8F021AHJ							
Z8F011APJ, Z8F011ASJ, Z8F011AHJ							

Table 13. Port Availability by Device and Package Type

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Set 1 Sub-Registers on page 50, GPIO Alternate Functions on page 38, and Port A–D Alternate Function Set 2 Sub-Registers on page 51. See GPIO Alternate Functions on page 38 to determine the alternate function associated with each port pin.

Caution:

Do not enable alternate functions for GPIO port pins for which there is no associated alternate function. Failure to follow this guideline can result in unpredictable operation.

Table 20. Port A–D Alternate Function Sub-Registers	(PxAF)	

BITS	7	6	5	4	3	2	1	0			
FIELD	AF7	AF7 AF6 AF5 AF4 AF3 AF2 AF1 AF0									
RESET		00H (Ports A–C); 01H (Port D); 04H (Port A of 8-pin device)									
R/W		R/W									
ADDR	lf 02H i	n Port A–D /	Address Reg	gister, acces	sible throug	n the Port A-	–D Control F	Register			

AF[7:0]—Port Alternate Function enabled

0 = The port pin is in normal mode and the DDx bit in the Port A–D Data Direction sub-register determines the direction of the pin.

1 = The alternate function selected through Alternate Function Set sub-registers is enabled. Port pin operation is controlled by the alternate function.

Port A–D Output Control Sub-Registers

The Port A–D Output Control sub-register (Table 21) is accessed through the Port A–D Control register by writing 03H to the Port A–D Address register. Setting the bits in the Port A–D Output Control sub-registers to 1 configures the specified port pins for opendrain operation. These sub-registers affect the pins directly and, as a result, alternate functions are also affected.

Table 21. Port A–D Output Control Sub-Registers (PxOC)

BITS	7	6	5	4	3	2	1	0		
FIELD	POC7	POC7 POC6 POC5 POC4 POC3 POC2 POC1 POC0								
RESET	00H (Ports A-C); 01H (Port D)									
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W		
ADDR	lf 03H i	n Port A–D	Address Reg	gister, acces	sible throug	n the Port A-	-D Control F	Register		

POC[7:0]—Port Output Control

These bits function independently of the alternate function bit and always disable the drains if set to 1.

0 = The source current is enabled for any output mode (unless overridden by the alternate



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Caution: To avoid re-triggerings of the Watchdog Timer interrupt after exiting the associated interrupt service routine, it is recommended that the service routine continues to read from the RSTSTAT register until the WDT bit is cleared as given in the following coding sample:

CLEARWDT: LDX r0, RSTSTAT ; read reset status register to clear wdt bit BTJNZ 5, r0, CLEARWDT ; loop until bit is cleared

Interrupt Control Register Definitions

For all interrupts other than the Watchdog Timer interrupt, the Primary Oscillator Fail Trap, and the Watchdog Oscillator Fail Trap, the interrupt control registers enable individual interrupts, set interrupt priorities, and indicate interrupt requests.

Interrupt Request 0 Register

The Interrupt Request 0 (IRQ0) register (Table 33) stores the interrupt requests for both vectored and polled interrupts. When a request is presented to the interrupt controller, the corresponding bit in the IRQ0 register becomes 1. If interrupts are globally enabled (vectored interrupts), the interrupt controller passes an interrupt request to the eZ8 CPU. If interrupts are globally disabled (polled interrupts), the eZ8 CPU can read the Interrupt Request 0 register to determine if any interrupt requests are pending.

BITS	7	6	5	4	3	2	1	0		
FIELD	Reserved	T1I	TOI	U0RXI	U0TXI	Reserved	Reserved	ADCI		
RESET	0	0	0	0	0	0	0	0		
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W		
ADDR		FC0H								

Table 33. Interrupt Request 0 Register (IRQ0)

Reserved—Must be 0.

T1I—Timer 1 Interrupt Request

- 0 = No interrupt request is pending for Timer 1.
- 1 = An interrupt request from Timer 1 is awaiting service.

T0I—Timer 0 Interrupt Request

- 0 = No interrupt request is pending for Timer 0.
- 1 = An interrupt request from Timer 0 is awaiting service.

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Also, if the Timer Output alternate function is enabled, the Timer Output pin changes state for one system clock cycle (from Low to High or from High to Low) upon timer Reload. If it is appropriate to have the Timer Output make a state change at a One-Shot time-out (rather than a single cycle pulse), first set the TPOL bit in the Timer Control Register to the start value before enabling ONE-SHOT mode. After starting the timer, set TPOL to the opposite bit value.

Follow the steps below for configuring a timer for ONE-SHOT mode and initiating the count:

- 1. Write to the Timer Control register to:
 - Disable the timer
 - Configure the timer for ONE-SHOT mode.
 - Set the prescale value.
 - Set the initial output level (High or Low) if using the Timer Output alternate function.
- 2. Write to the Timer High and Low Byte registers to set the starting count value.
- 3. Write to the Timer Reload High and Low Byte registers to set the Reload value.
- 4. If appropriate, enable the timer interrupt and set the timer interrupt priority by writing to the relevant interrupt registers.
- 5. If using the Timer Output function, configure the associated GPIO port pin for the Timer Output alternate function.
- 6. Write to the Timer Control register to enable the timer and initiate counting.

In ONE-SHOT mode, the system clock always provides the timer input. The timer period is given by the following equation:

 $\label{eq:one-short} \text{ONE-SHOT Mode Time-Out Period } (s) = \frac{\text{Reload Value} - \text{Start Value} \times \text{Prescale}}{\text{System Clock Frequency (Hz)}}$

CONTINUOUS Mode

In CONTINUOUS mode, the timer counts up to the 16-bit Reload value stored in the Timer Reload High and Low Byte registers. The timer input is the system clock. Upon reaching the Reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. Also, if the Timer Output alternate function is enabled, the Timer Output pin changes state (from Low to High or from High to Low) at timer Reload.

Follow the steps below for configuring a timer for CONTINUOUS mode and initiating the count:

- 1. Write to the Timer Control register to:
 - Disable the timer
 - Configure the timer for CONTINUOUS mode.



1000 = PWM DUAL OUTPUT mode 1001 = CAPTURE RESTART mode 1010 = COMPARATOR COUNTER mode

Timer 0–1 High and Low Byte Registers

The Timer 0–1 High and Low Byte (TxH and TxL) registers (Table 50 and Table 51) contain the current 16-bit timer count value. When the timer is enabled, a read from TxH causes the value in TxL to be stored in a temporary holding register. A read from TxL always returns this temporary register when the timers are enabled. When the timer is disabled, reads from TxL read the register directly.

Writing to the Timer High and Low Byte registers while the timer is enabled is not recommended. There are no temporary holding registers available for write operations, so simultaneous 16-bit writes are not possible. If either the Timer High or Low Byte registers are written during counting, the 8-bit written value is placed in the counter (High or Low Byte) at the next clock edge. The counter continues counting from the new value.

BITS	7	6	5	4	3	2	1	0		
FIELD		TH								
RESET	0	0 0 0 0 0 0 0 0								
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W		
ADDR				F00H,	F08H					

Table 50. Timer 0–1 High Byte Register (TxH)

Table 51. Timer 0–1 Low Byte Register (TxL)

BITS	7	6	5	4	3	2	1	0		
FIELD		TL								
RESET	0	0 0 0 0 0 0 1								
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W		
ADDR				F01H,	F09H					

TH and TL—Timer High and Low Bytes

These 2 bytes, {TH[7:0], TL[7:0]}, contain the current 16-bit timer count value.

Timer Reload High and Low Byte Registers

The Timer 0–1 Reload High and Low Byte (TxRH and TxRL) registers (Table 52 and Table 53) store a 16-bit reload value, {TRH[7:0], TRL[7:0]}. Values written to the Timer Reload High Byte register are stored in a temporary holding register. When a write to the

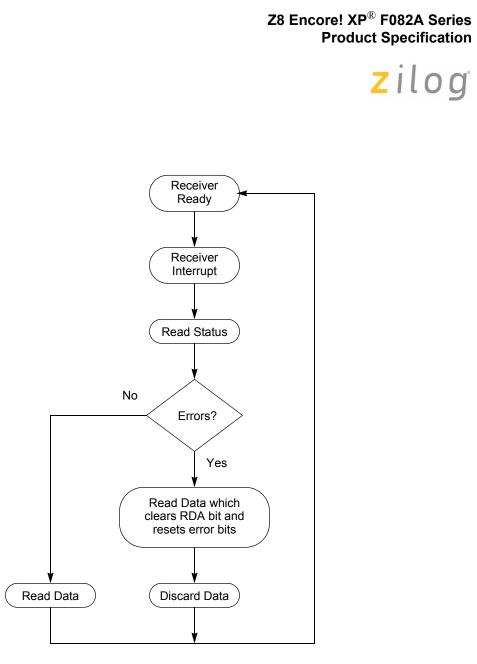


Figure 15. UART Receiver Interrupt Service Routine Flow

Baud Rate Generator Interrupts

If the baud rate generator (BRG) interrupt enable is set, the UART Receiver interrupt asserts when the UART Baud Rate Generator reloads. This condition allows the Baud Rate Generator to function as an additional counter if the UART functionality is not employed.

UART Baud Rate Generator

The UART Baud Rate Generator creates a lower frequency baud rate clock for data transmission. The input to the Baud Rate Generator is the system clock. The UART Baud Rate High and Low Byte registers combine to create a 16-bit baud rate divisor value

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1 = Received data does not generate an interrupt request to the Interrupt Controller. Only receiver errors generate an interrupt request.

IREN—Infrared Encoder/Decoder Enable

0 =Infrared Encoder/Decoder is disabled. UART operates normally.

1 = Infrared Encoder/Decoder is enabled. The UART transmits and receives data through the Infrared Encoder/Decoder.

UART Status 0 Register

The UART Status 0 (UxSTAT0) and Status 1(UxSTAT1) registers (Table 63 and Table 64) identify the current UART operating configuration and status.

Table 63. UART Status 0 Register (U0STAT0)

BITS	7	6	5	4	3	2	1	0		
FIELD	RDA	PE	OE	FE	BRKD	TDRE	TXE	CTS		
RESET	0	0	0	0	0	1	1	Х		
R/W	R	R	R	R	R	R	R	R		
ADDR		F41H								

RDA—Receive Data Available

This bit indicates that the UART Receive Data register has received data. Reading the UART Receive Data register clears this bit.

0 = The UART Receive Data register is empty.

1 = There is a byte in the UART Receive Data register.

PE—Parity Error

This bit indicates that a parity error has occurred. Reading the UART Receive Data register clears this bit.

0 = No parity error has occurred.

1 = A parity error has occurred.

OE—Overrun Error

This bit indicates that an overrun error has occurred. An overrun occurs when new data is received and the UART Receive Data register has not been read. If the RDA bit is reset to 0, reading the UART Receive Data register clears this bit.

- 0 = No overrun error occurred.
- 1 = An overrun error occurred.

FE—Framing Error

This bit indicates that a framing error (no Stop bit following data reception) was detected. Reading the UART Receive Data register clears this bit.

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UART Address Compare Register

The UART Address Compare (UxADDR) register stores the multi-node network address of the UART (see Table 67). When the MPMD[1] bit of UART Control Register 0 is set, all incoming address bytes are compared to the value stored in the Address Compare register. Receive interrupts and RDA assertions only occur in the event of a match.

Table 67. UART Address Compare Register (U0ADDR)

BITS	7	6	5	4	3	2	1	0		
FIELD		COMP_ADDR								
RESET	0	0 0 0 0 0 0 0 0								
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W		
ADDR				F4	5H					

COMP_ADDR—Compare Address

This 8-bit value is compared to incoming address bytes.

UART Baud Rate High and Low Byte Registers

The UART Baud Rate High (UxBRH) and Low Byte (UxBRL) registers (Table 68 and Table 69) combine to create a 16-bit baud rate divisor value (BRG[15:0]) that sets the data transmission rate (baud rate) of the UART.

Table 68. UART Baud Rate High Byte Register (U0BRH)

BITS	7	6	5	4	3	2	1	0	
FIELD		BRH							
RESET	1	1 1 1 1 1 1 1 1							
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	
ADDR				F4	6H				

Table 69. UART Baud Rate Low Byte Register (U0BRL)

BITS	7	6	5	4	3	2	1	0		
FIELD		BRL								
RESET	1	1 1 1 1 1 1 1 1								
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W		
ADDR				F4	7H					

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Receiving IrDA Data

Data received from the infrared transceiver using the IR_RXD signal through the RXD pin is decoded by the Infrared Endec and passed to the UART. The UART's baud rate clock is used by the Infrared Endec to generate the demodulated signal (RXD) that drives the UART. Each UART/Infrared data bit is 16-clocks wide. Figure 18 displays data reception. When the Infrared Endec is enabled, the UART's RXD signal is internal to the Z8 Encore! XP[®] F082A Series products while the IR_RXD signal is received through the RXD pin.

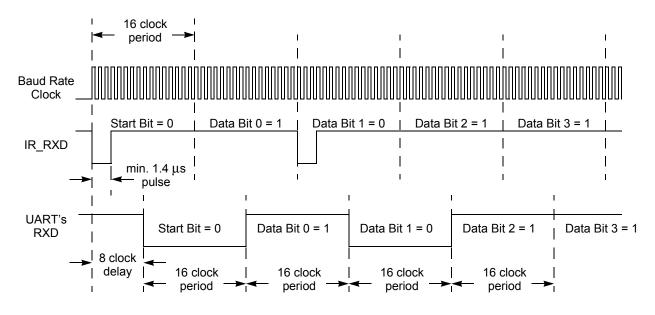


Figure 18. IrDA Data Reception

Infrared Data Reception

Caution: The system clock frequency must be at least 1.0 MHz to ensure proper reception of the $1.4 \,\mu s$ minimum width pulses allowed by the IrDA standard.

Endec Receiver Synchronization

The IrDA receiver uses a local baud rate clock counter (0 to 15 clock periods) to generate an input stream for the UART and to create a sampling window for detection of incoming pulses. The generated UART input (UART RXD) is delayed by 8 baud rate clock periods with respect to the incoming IrDA data stream. When a falling edge in the input data stream is detected, the Endec counter is reset. When the count reaches a value of 8, the UART RXD value is updated to reflect the value of the decoded data. When the count reaches 12 baud clock periods, the sampling window for the next incoming pulse opens. The window remains open until the count again reaches 8 (that is, 24 baud clock periods since the previous pulse was detected), giving the Endec a sampling window of minus four



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Operation

The Flash Controller programs and erases Flash memory. The Flash Controller provides the proper Flash controls and timing for Byte Programming, Page Erase, and Mass Erase of Flash memory.

The Flash Controller contains several protection mechanisms to prevent accidental programming or erasure. These mechanism operate on the page, sector and full-memory levels.

The Flow Chart in Figure 22 displays basic Flash Controller operation. The following subsections provide details about the various operations (Lock, Unlock, Byte Programming, Page Protect, Page Unprotect, Page Select, Page Erase, and Mass Erase) displayed in Figure 22.

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```
DBG \leftarrow Size[15:8]
DBG \leftarrow Size[7:0]
DBG \leftarrow 1-65536 data bytes
```

• **Read Data Memory (0DH)**—The Read Data Memory command reads from Data Memory. This command is equivalent to the LDE and LDEI instructions. Data can be read 1 to 65536 bytes at a time (65536 bytes can be read by setting size to 0). If the device is not in DEBUG mode, this command returns FFH for the data.

```
DBG \leftarrow 0DH
DBG \leftarrow Data Memory Address[15:8]
DBG \leftarrow Data Memory Address[7:0]
DBG \leftarrow Size[15:8]
DBG \leftarrow Size[7:0]
DBG \rightarrow 1-65536 data bytes
```

• **Read Program Memory CRC (0EH)**—The Read Program Memory CRC command computes and returns the Cyclic Redundancy Check (CRC) of Program Memory using the 16-bit CRC-CCITT polynomial. If the device is not in DEBUG mode, this command returns FFFFH for the CRC value. Unlike most other OCD Read commands, there is a delay from issuing of the command until the OCD returns the data. The OCD reads the Program Memory, calculates the CRC value, and returns the result. The delay is a function of the Program Memory size and is approximately equal to the system clock period multiplied by the number of bytes in the Program Memory.

DBG \leftarrow 0EH DBG \rightarrow CRC[15:8] DBG \rightarrow CRC[7:0]

• Step Instruction (10H)—The Step Instruction command steps one assembly instruction at the current Program Counter (PC) location. If the device is not in DEBUG mode or the Flash Read Protect Option bit is enabled, the OCD ignores this command.

DBG \leftarrow 10H

• Stuff Instruction (11H)—The Stuff Instruction command steps one assembly instruction and allows specification of the first byte of the instruction. The remaining 0-4 bytes of the instruction are read from Program Memory. This command is useful for stepping over instructions where the first byte of the instruction has been overwritten by a Breakpoint. If the device is not in DEBUG mode or the Flash Read Protect Option bit is enabled, the OCD ignores this command.

```
DBG \leftarrow 11H
DBG \leftarrow opcode[7:0]
```

• **Execute Instruction (12H)**—The Execute Instruction command allows sending an entire instruction to be executed to the eZ8 CPU. This command can also step over Breakpoints. The number of bytes to send for the instruction depends on the opcode.



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WDFEN-Watchdog Timer Oscillator Failure Detection Enable

1 = Failure detection of Watchdog Timer oscillator is enabled

0 = Failure detection of Watchdog Timer oscillator is disabled

SCKSEL—System Clock Oscillator Select

000 = Internal precision oscillator functions as system clock at 5.53 MHz

001 = Internal precision oscillator functions as system clock at 32 kHz

010 = Crystal oscillator or external RC oscillator functions as system clock

011 = Watchdog Timer oscillator functions as system

100 = External clock signal on PB3 functions as system clock

101 = Reserved

110 = Reserved

111 = Reserved

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Figure 29 displays the typical (3.3 V and 25 °C) oscillator frequency as a function of the capacitor (C in pF) employed in the RC network assuming a 45 K Ω external resistor. For very small values of C, the parasitic capacitance of the oscillator XIN pin and the printed circuit board must be included in the estimation of the oscillator frequency.

It is possible to operate the RC oscillator using only the parasitic capacitance of the package and printed circuit board. To minimize sensitivity to external parasitics, external capacitance values in excess of 20 pF are recommended.

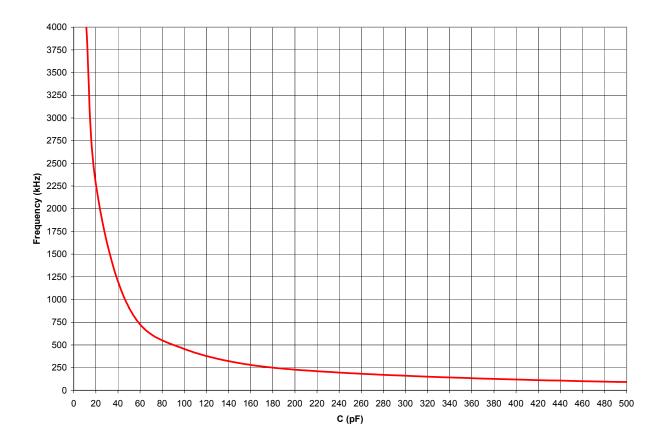


Figure 29. Typical RC Oscillator Frequency as a Function of the External Capacitance with a 45 k Ω Resistor

Caution:

When using the external RC oscillator mode, the oscillator can stop oscillating if the power supply drops below 2.7 V, but before the power supply drops to the Voltage Brownout threshold. The oscillator resumes oscillation when the supply voltage exceeds 2.7 V.



Table 128. Power Consumption (Continued)

		V _{DI}	_o = 2.7 V to 3			
			Maximum ²	-		
Symbol	Parameter	Typical 1	Std Temp	Ext Temp	Units	Conditions
I _{DD} LPO	Low-Power Operational Amplifier Supply Current	3	5	5	μΑ	Driving a high- impedance load
I _{DD} TS	Temperature Sensor Supply Current	60			μA	See Notes 4
I _{DD} BG	Band Gap Supply	320	480	500	μA	For 20-/28-pin devices
	Current					For 8-pin devices

Notes

1. Typical conditions are defined as V_{DD} = 3.3 V and +30 °C.

2. Standard temperature is defined as $T_A = 0$ °C to +70 °C; these values not tested in production for worst case behavior, but are derived from product characterization and provided for design guidance only.

3. Extended temperature is defined as T_A = -40 °C to +105 °C; these values not tested in production for worst case behavior, but are derived from product characterization and provided for design guidance only.

4. For this block to operate, the bandgap circuit is automatically turned on and must be added to the total supply current. This bandgap current is only added once, regardless of how many peripherals are using it.



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	$T_A = -$	= 2.7 V to 40 °C to + otherwis	105 °C				
Parameter	Minimum Typical		Maximum	Units	Notes		
Flash Byte Read Time	100	_	-	ns			
Flash Byte Program Time	20	_	40	μs			
Flash Page Erase Time	10	-	-	ms			
Flash Mass Erase Time	200	-	-	ms			
Writes to Single Address Before Next Erase	-	_	2				
Flash Row Program Time	-	_	8	ms	Cumulative program time for single row cannot exceed limit before next erase. This parameter is only an issue when bypassing the Flash Controller.		
Data Retention	100	_	_	years	25 °C		
Endurance	10,000	_	_	cycles	Program/erase cycles		

Table 132. Flash Memory Electrical Characteristics and Timing

Table 133. Watchdog Timer Electrical Characteristics and Timing

V _{DD} = 2.7 V to 3.6 V	
T _A = -40 °C to +105 °C	
(unless otherwise stated)	

Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
F _{WDT}	WDT Oscillator Frequency		10		kHz	
F _{WDT}	WDT Oscillator Error			<u>+</u> 50	%	
T _{WDTCAL}	WDT Calibrated Timeout	0.98	1	1.02	S	V _{DD} = 3.3 V; T _A = 30 °C
		0.70	1	1.30	S	V_{DD} = 2.7 V to 3.6 V T _A = 0 °C to 70 °C
		0.50	1	1.50	S	V_{DD} = 2.7 V to 3.6 V T _A = -40 °C to +105 °C



			= 2.7 V to -40 °C to -			
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
Av	Open loop voltage gain		80		dB	
GBW	Gain/Bandwidth product		500		kHz	
РМ	Phase Margin		50		deg	Assuming 13 pF load capacitance
V _{osLPO}	Input Offset Voltage		<u>+</u> 1	<u>+</u> 4	mV	
V _{osLPO}	Input Offset Voltage (Temperature Drift)		1	10	μV/C	
V _{IN}	Input Voltage Range	0.3		Vdd - 1	V	
V _{OUT}	Output Voltage Range	0.3		Vdd - 1	V	I _{OUT} = 45 μA

Table 136. Low Power Operational Amplifier Electrical Characteristics

Table 137. Comparator Electrical Characteristics

			= 2.7 V to 40 °C to +				
Symbol	Parameter	Minimum Typi		Maximum	Units	Conditions	
V _{OS}	Input DC Offset		5		mV		
V _{CREF}	Programmable Internal Reference Voltage		<u>+</u> 5	%	20-/28-pin devices		
			<u>+</u> 3		%	8-pin devices	
T _{PROP}	Propagation Delay		200		ns		
V _{HYS}	Input Hysteresis		4		mV		
V _{IN}	Input Voltage Range	V _{SS}		V _{DD} -1	V		



On-Chip Debugger Timing

Figure 36 and Table 141 provide timing information for the DBG pin. The DBG pin timing specifications assume a 4 ns maximum rise and fall time.

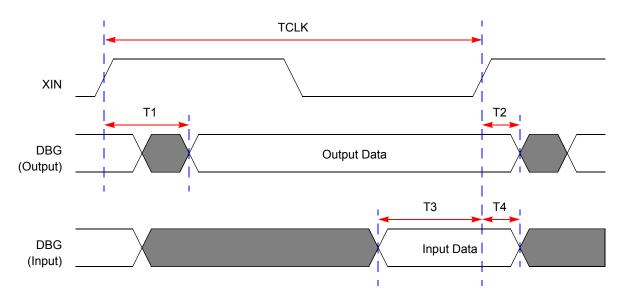


Figure 36. On-Chip Debugger Timing

		Dela	y (ns)
Parameter	Abbreviation	Minimum	Maximum
DBG			
T ₁	XIN Rise to DBG Valid Delay	-	15
T ₂	XIN Rise to DBG Output Hold Time	2	_
T ₃	DBG to XIN Rise Input Setup Time	5	_
T ₄	DBG to XIN Rise Input Hold Time	5	_

Table 141. On-Chip Debugger Timing

INCH

MAX

0.068

0.010

0.061

0.019

0.010

0.196

0.157

0.242

0.016

0.032

.050 BSC

MIN

0.061

0.004

0.055

0.014

0.007

0.189

0.150

0.230

0.010

0.018

MAX

1.73

0.25

1.55

0.48

0.25

4.98

3.99

6.15

0.40

0.81

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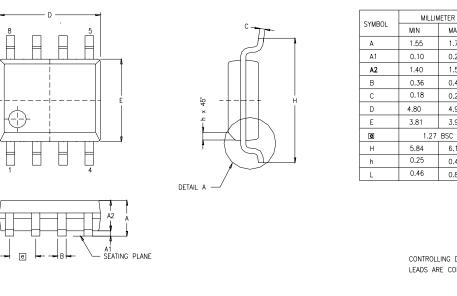


Figure 40 displays the 8-pin Small Outline Integrated Circuit package (SOIC) available for the Z8 Encore! XP[®] F082A Series devices.

CONTROLLING DIMENSIONS : MM LEADS ARE COPLANAR WITHIN .004 INCH.



Figure 40. 8-Pin Small Outline Integrated Circuit Package (SOIC)

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Part Number	Flash	RAM	SQVN	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Comparator	Temperature Sensor	Description
Z8 Encore! XP [®] F0824				sn, 1	0-Bit	Ana	log-t	o-Dig	ital C	onv	verter
Standard Temperature											
Z8F042APB020SC	4 KB	1 KB	128 B	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F042AQB020SC	4 KB	1 KB	128 B	6	14	2	4	1	1	1	QFN 8-pin package
Z8F042ASB020SC	4 KB	1 KB	128 B	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F042ASH020SC	4 KB	1 KB	128 B	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F042AHH020SC	4 KB	1 KB	128 B	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F042APH020SC	4 KB	1 KB	128 B	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F042ASJ020SC	4 KB	1 KB	128 B	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F042AHJ020SC	4 KB	1 KB	128 B	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F042APJ020SC	4 KB	1 KB	128 B	23	20	2	8	1	1	1	PDIP 28-pin package
Extended Temperatur	e: -40 °	C to 10	5 °C								
Z8F042APB020EC	4 KB	1 KB	128 B	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F042AQB020EC	4 KB	1 KB	128 B	6	14	2	4	1	1	1	QFN 8-pin package
Z8F042ASB020EC	4 KB	1 KB	128 B	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F042ASH020EC	4 KB	1 KB	128 B	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F042AHH020EC	4 KB	1 KB	128 B	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F042APH020EC	4 KB	1 KB	128 B	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F042ASJ020EC	4 KB	1 KB	128 B	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F042AHJ020EC	4 KB	1 KB	128 B	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F042APJ020EC	4 KB	1 KB	128 B	23	20	2	8	1	1	1	PDIP 28-pin package
Replace C with G for Lead	d-Free P	ackagin	9								