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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	6
Program Memory Size	4KB (4K x 8)
Program Memory Type	FLASH
EEPROM Size	128 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 4x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	8-VDFN Exposed Pad
Supplier Device Package	8-QFN (5x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/zilog/z8f042aqb020sc">https://www.e-xfl.com/product-detail/zilog/z8f042aqb020sc</a>

Table 7. Register File Address Map (Continued)

Address (Hex)	Register Description	Mnemonic	Reset (Hex)	Page No
F91–FBF	Reserved	—	XX	
<b>Interrupt Controller</b>				
FC0	Interrupt Request 0	IRQ0	00	60
FC1	IRQ0 Enable High Bit	IRQ0ENH	00	63
FC2	IRQ0 Enable Low Bit	IRQ0ENL	00	63
FC3	Interrupt Request 1	IRQ1	00	61
FC4	IRQ1 Enable High Bit	IRQ1ENH	00	64
FC5	IRQ1 Enable Low Bit	IRQ1ENL	00	64
FC6	Interrupt Request 2	IRQ2	00	62
FC7	IRQ2 Enable High Bit	IRQ2ENH	00	65
FC8	IRQ2 Enable Low Bit	IRQ2ENL	00	65
FC9–FCC	Reserved	—	XX	
FCD	Interrupt Edge Select	IRQES	00	67
FCE	Shared Interrupt Select	IRQSS	00	67
FCF	Interrupt Control	IRQCTL	00	67
<b>GPIO Port A</b>				
FD0	Port A Address	PAADDR	00	45
FD1	Port A Control	PACTL	00	47
FD2	Port A Input Data	PAIN	XX	47
FD3	Port A Output Data	PAOUT	00	47
<b>GPIO Port B</b>				
FD4	Port B Address	PBADDR	00	45
FD5	Port B Control	PBCTL	00	47
FD6	Port B Input Data	PBIN	XX	47
FD7	Port B Output Data	PBOUT	00	47
<b>GPIO Port C</b>				
FD8	Port C Address	PCADDR	00	45
FD9	Port C Control	PCCTL	00	47
FDA	Port C Input Data	PCIN	XX	47
FDB	Port C Output Data	PCOUT	00	47
<b>GPIO Port D</b>				
FDC	Port D Address	PDADDR	00	45
FDD	Port D Control	PDCTL	00	47
FDE	Reserved	—	XX	
XX=Undefined				

**Table 8. Reset and Stop Mode Recovery Characteristics and Latency**

Reset Characteristics and Latency			
Reset Type	Control Registers	eZ8 CPU	Reset Latency (Delay)
System Reset	Reset (as applicable)	Reset	66 Internal Precision Oscillator Cycles
System Reset with Crystal Oscillator Enabled	Reset (as applicable)	Reset	5000 Internal Precision Oscillator Cycles
Stop Mode Recovery	Unaffected, except WDT_CTL and OSC_CTL registers	Reset	66 Internal Precision Oscillator Cycles + IPO startup time
Stop Mode Recovery with Crystal Oscillator Enabled	Unaffected, except WDT_CTL and OSC_CTL registers	Reset	5000 Internal Precision Oscillator Cycles

During a System Reset or Stop Mode Recovery, the Internal Precision Oscillator requires 4  $\mu$ s to start up. Then the Z8 Encore! XP F082A Series device is held in Reset for 66 cycles of the Internal Precision Oscillator. If the crystal oscillator is enabled in the Flash option bits, this reset period is increased to 5000 IPO cycles. When a reset occurs because of a low voltage condition or Power-On Reset (POR), this delay is measured from the time that the supply voltage first exceeds the POR level. If the external pin reset remains asserted at the end of the reset period, the device remains in reset until the pin is deasserted.

At the beginning of Reset, all GPIO pins are configured as inputs with pull-up resistor disabled, except PD0 (or PA2 on 8-pin devices) which is shared with the reset pin. On reset, the PD0 is configured as a bidirectional open-drain reset. The pin is internally driven low during port reset, after which the user code may reconfigure this pin as a general purpose output.

During Reset, the eZ8 CPU and on-chip peripherals are idle; however, the on-chip crystal oscillator and Watchdog Timer oscillator continue to run.

Upon Reset, control registers within the Register File that have a defined Reset value are loaded with their reset values. Other control registers (including the Stack Pointer, Register Pointer, and Flags) and general-purpose RAM are undefined following Reset. The eZ8 CPU fetches the Reset vector at Program Memory addresses 0002H and 0003H and loads that value into the Program Counter. Program execution begins at the Reset vector address.

As the control registers are re-initialized by a system reset, the system clock after reset is always the IPO. The software must reconfigure the oscillator control block, such that the correct system clock source is enabled and selected.

**Table 11. Reset Status Register (RSTSTAT)**

BITS	7	6	5	4	3	2	1	0
FIELD	POR	STOP	WDT	EXT	Reserved			LVD
RESET	See descriptions below			0	0	0	0	0
R/W	R	R	R	R	R	R	R	R
ADDR	FF0H							

Reset or Stop Mode Recovery Event	POR	STOP	WDT	EXT
Power-On Reset	1	0	0	0
Reset using RESET pin assertion	0	0	0	1
Reset using Watchdog Timer time-out	0	0	1	0
Reset using the On-Chip Debugger (OCTCTL[1] set to 1)	1	0	0	0
Reset from STOP Mode using DBG Pin driven Low	1	0	0	0
Stop Mode Recovery using GPIO pin transition	0	1	0	0
Stop Mode Recovery using Watchdog Timer time-out	0	1	1	0

**POR**—Power-On Reset Indicator

If this bit is set to 1, a Power-On Reset event occurs. This bit is reset to 0 if a WDT time-out or Stop Mode Recovery occurs. This bit is also reset to 0 when the register is read.

**STOP**—Stop Mode Recovery Indicator

If this bit is set to 1, a Stop Mode Recovery occurs. If the STOP and WDT bits are both set to 1, the Stop Mode Recovery occurs because of a WDT time-out. If the STOP bit is 1 and the WDT bit is 0, the Stop Mode Recovery was not caused by a WDT time-out. This bit is reset by a Power-On Reset or a WDT time-out that occurred while not in STOP mode. Reading this register also resets this bit.

**WDT**—Watchdog Timer Time-Out Indicator

If this bit is set to 1, a WDT time-out occurs. A POR resets this pin. A Stop Mode Recovery from a change in an input pin also resets this bit. Reading this register resets this bit. This read must occur before clearing the WDT interrupt.

**EXT**—External Reset Indicator

If this bit is set to 1, a Reset initiated by the external RESET pin occurs. A Power-On Reset or a Stop Mode Recovery from a change in an input pin resets this bit. Reading this register resets this bit.

**Reserved**—Must be 0.

**LVD**—Low Voltage Detection Indicator

If this bit is set to 1 the current state of the supply voltage is below the low voltage detection threshold. This value is not latched but is a real-time indicator of the supply voltage level.

Set 1 Sub-Registers on page 50, GPIO Alternate Functions on page 38, and Port A–D Alternate Function Set 2 Sub-Registers on page 51. See GPIO Alternate Functions on page 38 to determine the alternate function associated with each port pin.

**Caution:**

*Do not enable alternate functions for GPIO port pins for which there is no associated alternate function. Failure to follow this guideline can result in unpredictable operation.*

**Table 20. Port A–D Alternate Function Sub-Registers (PxAF)**

BITS	7	6	5	4	3	2	1	0
FIELD	AF7	AF6	AF5	AF4	AF3	AF2	AF1	AF0
RESET	00H (Ports A–C); 01H (Port D); 04H (Port A of 8-pin device)							
R/W	R/W							
ADDR	If 02H in Port A–D Address Register, accessible through the Port A–D Control Register							

AF[7:0]—Port Alternate Function enabled

0 = The port pin is in normal mode and the DDx bit in the Port A–D Data Direction sub-register determines the direction of the pin.

1 = The alternate function selected through Alternate Function Set sub-registers is enabled. Port pin operation is controlled by the alternate function.

**Port A–D Output Control Sub-Registers**

The Port A–D Output Control sub-register (Table 21) is accessed through the Port A–D Control register by writing 03H to the Port A–D Address register. Setting the bits in the Port A–D Output Control sub-registers to 1 configures the specified port pins for open-drain operation. These sub-registers affect the pins directly and, as a result, alternate functions are also affected.

**Table 21. Port A–D Output Control Sub-Registers (PxOC)**

BITS	7	6	5	4	3	2	1	0
FIELD	POC7	POC6	POC5	POC4	POC3	POC2	POC1	POC0
RESET	00H (Ports A–C); 01H (Port D)							
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	If 03H in Port A–D Address Register, accessible through the Port A–D Control Register							

POC[7:0]—Port Output Control

These bits function independently of the alternate function bit and always disable the drains if set to 1.

0 = The source current is enabled for any output mode (unless overridden by the alternate

function). (Push-pull output)

1 = The source current for the associated pin is disabled (open-drain mode).

### Port A–D High Drive Enable Sub-Registers

The Port A–D High Drive Enable sub-register (Table 22) is accessed through the Port A–D Control register by writing 04H to the Port A–D Address register. Setting the bits in the Port A–D High Drive Enable sub-registers to 1 configures the specified port pins for high current output drive operation. The Port A–D High Drive Enable sub-register affects the pins directly and, as a result, alternate functions are also affected.

**Table 22. Port A–D High Drive Enable Sub-Registers (PxHDE)**

BITS	7	6	5	4	3	2	1	0
FIELD	PHDE7	PHDE6	PHDE5	PHDE4	PHDE3	PHDE2	PHDE1	PHDE0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	If 04H in Port A–D Address Register, accessible through the Port A–D Control Register							

PHDE[7:0]—Port High Drive Enabled

0 = The Port pin is configured for standard output current drive.

1 = The Port pin is configured for high output current drive.

### Port A–D Stop Mode Recovery Source Enable Sub-Registers

The Port A–D Stop Mode Recovery Source Enable sub-register (Table 23) is accessed through the Port A–D Control register by writing 05H to the Port A–D Address register. Setting the bits in the Port A–D Stop Mode Recovery Source Enable sub-registers to 1 configures the specified Port pins as a Stop Mode Recovery source. During STOP mode, any logic transition on a Port pin enabled as a Stop Mode Recovery source initiates Stop Mode Recovery.

**Table 23. Port A–D Stop Mode Recovery Source Enable Sub-Registers (PxSMRE)**

BITS	7	6	5	4	3	2	1	0
FIELD	PSMRE7	PSMRE6	PSMRE5	PSMRE4	PSMRE3	PSMRE2	PSMRE1	PSMRE0
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	If 05H in Port A–D Address Register, accessible through the Port A–D Control Register							

PSMRE[7:0]—Port Stop Mode Recovery Source Enabled

0 = The Port pin is not configured as a Stop Mode Recovery source. Transitions on this pin

# Interrupt Controller

The interrupt controller on the Z8 Encore! XP F082A Series products prioritizes the interrupt requests from the on-chip peripherals and the GPIO port pins. The features of interrupt controller include:

- 20 possible interrupt sources with 18 unique interrupt vectors:
  - Twelve GPIO port pin interrupt sources (two interrupt vectors are shared).
  - Eight on-chip peripheral interrupt sources (two interrupt vectors are shared).
- Flexible GPIO interrupts:
  - Eight selectable rising and falling edge GPIO interrupts.
  - Four dual-edge interrupts.
- Three levels of individually programmable interrupt priority.
- Watchdog Timer and LVD can be configured to generate an interrupt.
- Supports vectored as well as polled interrupts

Interrupt requests (IRQs) allow peripheral devices to suspend CPU operation in an orderly manner and force the CPU to start an interrupt service routine (ISR). Usually this interrupt service routine is involved with the exchange of data, status information, or control information between the CPU and the interrupting peripheral. When the service routine is completed, the CPU returns to the operation from which it was interrupted.

The eZ8 CPU supports both vectored and polled interrupt handling. For polled interrupts, the interrupt controller has no effect on operation. For more information on interrupt servicing by the eZ8 CPU, refer to *eZ8 CPU Core User Manual (UM0128)* available for download at [www.zilog.com](http://www.zilog.com).

## Interrupt Vector Listing

Table 32 on page 56 lists all of the interrupts available in order of priority. The interrupt vector is stored with the most-significant byte (MSB) at the even Program Memory address and the least-significant byte (LSB) at the following odd Program Memory address.

► **Note:** *Some port interrupts are not available on the 8- and 20-pin packages. The ADC interrupt is unavailable on devices not containing an ADC.*

Follow the steps below for configuring a timer for CAPTURE mode and initiating the count:

1. Write to the Timer Control register to:
  - Disable the timer.
  - Configure the timer for CAPTURE mode.
  - Set the prescale value.
  - Set the Capture edge (rising or falling) for the Timer Input.
2. Write to the Timer High and Low Byte registers to set the starting count value (typically 0001H).
3. Write to the Timer Reload High and Low Byte registers to set the Reload value.
4. Clear the Timer PWM High and Low Byte registers to 0000H. Clearing these registers allows the software to determine if interrupts were generated by either a capture event or a reload. If the PWM High and Low Byte registers still contain 0000H after the interrupt, the interrupt was generated by a Reload.
5. Enable the timer interrupt, if appropriate, and set the timer interrupt priority by writing to the relevant interrupt registers. By default, the timer interrupt is generated for both input capture and reload events. If appropriate, configure the timer interrupt to be generated only at the input capture event or the reload event by setting TICONFIG field of the TxCTL0 register.
6. Configure the associated GPIO port pin for the Timer Input alternate function.
7. Write to the Timer Control register to enable the timer and initiate counting.

In CAPTURE mode, the elapsed time from timer start to Capture event can be calculated using the following equation:

$$\text{Capture Elapsed Time (s)} = \frac{(\text{Capture Value} - \text{Start Value}) \times \text{Prescale}}{\text{System Clock Frequency (Hz)}}$$

### CAPTURE RESTART Mode

In CAPTURE RESTART mode, the current timer count value is recorded when the acceptable external Timer Input transition occurs. The Capture count value is written to the Timer PWM High and Low Byte Registers. The timer input is the system clock. The TPOL bit in the Timer Control register determines if the Capture occurs on a rising edge or a falling edge of the Timer Input signal. When the Capture event occurs, an interrupt is generated and the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. The INPCAP bit in TxCTL0 register is set to indicate the timer interrupt is because of an input capture event.

If no Capture event occurs, the timer counts up to the 16-bit Compare value stored in the Timer Reload High and Low Byte registers. Upon reaching the Reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to



110 = 64 cycles delay

111 = 128 cycles delay

INPCAP—Input Capture Event

This bit indicates if the most recent timer interrupt is caused by a Timer Input Capture Event.

0 = Previous timer interrupt is not a result of Timer Input Capture Event

1 = Previous timer interrupt is a result of Timer Input Capture Event

### Timer 0–1 Control Register 1

The Timer 0–1 Control (TxCTL1) registers enable/disable the timers, set the prescaler value, and determine the timer operating mode (Table 49).

**Table 49. Timer 0–1 Control Register 1 (TxCTL1)**

BITS	7	6	5	4	3	2	1	0
FIELD	TEN	TPOL	PRES			TMODE		
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F07H, F0FH							

TEN—Timer Enable

0 = Timer is disabled.

1 = Timer enabled to count.

TPOL—Timer Input/Output Polarity

Operation of this bit is a function of the current operating mode of the timer.

#### ONE-SHOT mode

When the timer is disabled, the Timer Output signal is set to the value of this bit.

When the timer is enabled, the Timer Output signal is complemented upon timer Reload.

#### CONTINUOUS mode

When the timer is disabled, the Timer Output signal is set to the value of this bit.

When the timer is enabled, the Timer Output signal is complemented upon timer Reload.

#### COUNTER mode

If the timer is enabled the Timer Output signal is complemented after timer reload.

0 = Count occurs on the rising edge of the Timer Input signal.

1 = Count occurs on the falling edge of the Timer Input signal.

Watchdog Timer Reload Registers results in a one-second timeout at room temperature and 3.3 V supply voltage.

Timeouts other than one second may be obtained by scaling the calibration values up or down as required.

► **Note:** *The Watchdog Timer accuracy still degrades as temperature and supply voltage vary. See [Table 133](#) on page 230 for details.*

## Watchdog Timer Control Register Definitions

### Watchdog Timer Control Register

The Watchdog Timer Control (WDTCTL) register is a write-only control register. Writing the 55H, AAH unlock sequence to the WDTCTL register address unlocks the three Watchdog Timer Reload Byte registers (WDTU, WDTL, and WDTL) to allow changes to the time-out period. These write operations to the WDTCTL register address produce no effect on the bits in the WDTCTL register. The locking mechanism prevents spurious writes to the Reload registers.

This register address is shared with the read-only Reset Status register.

**Table 57. Watchdog Timer Control Register (WDTCTL)**

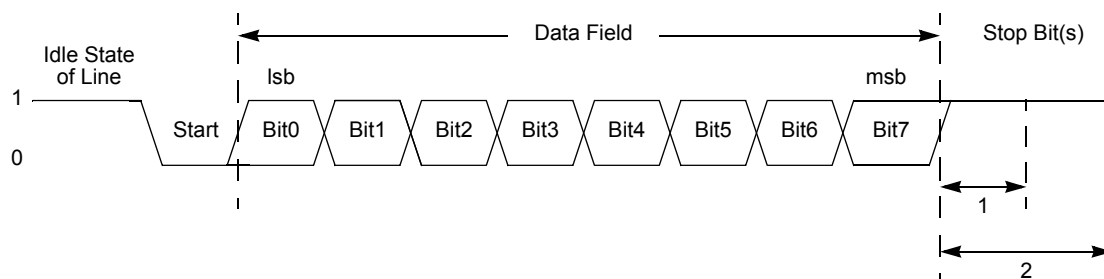
BITS	7	6	5	4	3	2	1	0
FIELD	WDTUNLK							
RESET	X	X	X	X	X	X	X	X
R/W	W	W	W	W	W	W	W	W
ADDR	FF0H							
X = Undefined.								

WDTUNLK—Watchdog Timer Unlock

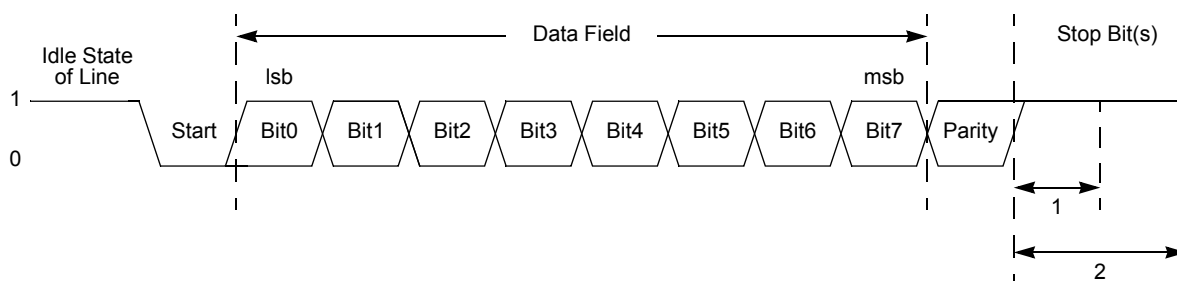
The software must write the correct unlocking sequence to this register before it is allowed to modify the contents of the Watchdog Timer reload registers.

### Watchdog Timer Reload Upper, High and Low Byte Registers

The Watchdog Timer Reload Upper, High and Low Byte (WDTU, WDTL, and WDTL) registers ([Table 58](#) through [Table 60](#)) form the 24-bit reload value that is loaded into the Watchdog Timer when a WDT instruction executes. The 24-bit reload value is {WDTU[7:0], WDTL[7:0], WDTL[7:0]}. Writing to these registers sets the appropriate Reload Value. Reading from these registers returns the current Watchdog Timer count value.



**Figure 11. UART Asynchronous Data Format without Parity**



**Figure 12. UART Asynchronous Data Format with Parity**

## Transmitting Data using the Polled Method

Follow the steps below to transmit data using the polled method of operation:

1. Write to the UART Baud Rate High and Low Byte registers to set the required baud rate.
2. Enable the UART pin functions by configuring the associated GPIO Port pins for alternate function operation.
3. Write to the UART Control 1 register, if MULTIPROCESSOR mode is appropriate, to enable MULTIPROCESSOR (9-bit) mode functions.
4. Set the Multiprocessor Mode Select (MPEN) bit to enable MULTIPROCESSOR mode.
5. Write to the UART Control 0 register to:
  - Set the transmit enable bit (TEN) to enable the UART for data transmission.
  - Set the parity enable bit (PEN), if parity is appropriate and MULTIPROCESSOR mode is not enabled, and select either even or odd parity (PSEL).
  - Set or clear the CTSE bit to enable or disable control from the remote receiver using the  $\overline{\text{CTS}}$  pin.

The UART is now configured for interrupt-driven data transmission. Because the UART Transmit Data register is empty, an interrupt is generated immediately. When the UART Transmit interrupt is detected, the associated interrupt service routine (ISR) performs the following:

1. Write the UART Control 1 register to select the multiprocessor bit for the byte to be transmitted:
2. Set the Multiprocessor Bit Transmitter (MPBT) if sending an address byte, clear it if sending a data byte.
3. Write the data byte to the UART Transmit Data register. The transmitter automatically transfers the data to the Transmit Shift register and transmits the data.
4. Clear the UART Transmit interrupt bit in the applicable Interrupt Request register.
5. Execute the IRET instruction to return from the interrupt-service routine and wait for the Transmit Data register to again become empty.

### Receiving Data using the Polled Method

Follow the steps below to configure the UART for polled data reception:

1. Write to the UART Baud Rate High and Low Byte registers to set an acceptable baud rate for the incoming data stream.
2. Enable the UART pin functions by configuring the associated GPIO Port pins for alternate function operation.
3. Write to the UART Control 1 register to enable MULTIPROCESSOR mode functions, if appropriate.
4. Write to the UART Control 0 register to:
  - Set the receive enable bit (REN) to enable the UART for data reception
  - Enable parity, if appropriate and if Multiprocessor mode is not enabled, and select either even or odd parity.
5. Check the RDA bit in the UART Status 0 register to determine if the Receive Data register contains a valid data byte (indicated by a 1). If RDA is set to 1 to indicate available data, continue to [Step 5](#). If the Receive Data register is empty (indicated by a 0), continue to monitor the RDA bit awaiting reception of the valid data.
6. Read data from the UART Receive Data register. If operating in MULTIPROCESSOR (9-bit) mode, further actions may be required depending on the MULTIPROCESSOR mode bits MPMD[1:0].
7. Return to [Step 4](#) to receive additional data.

## Flash Status Register

The Flash Status (FSTAT) register indicates the current state of the Flash Controller. This register can be read at any time. The read-only Flash Status register shares its Register File address with the Write-only Flash Control register.

**Table 79. Flash Status Register (FSTAT)**

BITS	7	6	5	4	3	2	1	0
FIELD	Reserved		FSTAT					
RESET	0	0	0	0	0	0	0	0
R/W	R	R	R	R	R	R	R	R
ADDR	FF8H							

Reserved—Must be 0.

FSTAT—Flash Controller Status

000000 = Flash Controller locked

000001 = First unlock command received (73H written)

000010 = Second unlock command received (8CH written)

000011 = Flash Controller unlocked

000100 = Sector protect register selected

001xxx = Program operation in progress

010xxx = Page erase operation in progress

100xxx = Mass erase operation in progress

## Flash Page Select Register

The Flash Page Select (FPS) register shares address space with the Flash Sector Protect Register. Unless the Flash controller is unlocked and written with 5EH, writes to this address target the Flash Page Select Register.

The register is used to select one of the available Flash memory pages to be programmed or erased. Each Flash Page contains 512 bytes of Flash memory. During a Page Erase operation, all Flash memory having addresses with the most significant 7 bits given by FPS[6:0] are chosen for program/erase operation.

DBG ← Size[15:8]  
DBG ← Size[7:0]  
DBG ← 1-65536 data bytes

- **Read Data Memory (0DH)**—The Read Data Memory command reads from Data Memory. This command is equivalent to the LDE and LDEI instructions. Data can be read 1 to 65536 bytes at a time (65536 bytes can be read by setting size to 0). If the device is not in DEBUG mode, this command returns FFH for the data.

DBG ← 0DH  
DBG ← Data Memory Address[15:8]  
DBG ← Data Memory Address[7:0]  
DBG ← Size[15:8]  
DBG ← Size[7:0]  
DBG → 1-65536 data bytes

- **Read Program Memory CRC (0EH)**—The Read Program Memory CRC command computes and returns the Cyclic Redundancy Check (CRC) of Program Memory using the 16-bit CRC-CCITT polynomial. If the device is not in DEBUG mode, this command returns FFFFH for the CRC value. Unlike most other OCD Read commands, there is a delay from issuing of the command until the OCD returns the data. The OCD reads the Program Memory, calculates the CRC value, and returns the result. The delay is a function of the Program Memory size and is approximately equal to the system clock period multiplied by the number of bytes in the Program Memory.

DBG ← 0EH  
DBG → CRC[15:8]  
DBG → CRC[7:0]

- **Step Instruction (10H)**—The Step Instruction command steps one assembly instruction at the current Program Counter (PC) location. If the device is not in DEBUG mode or the Flash Read Protect Option bit is enabled, the OCD ignores this command.

DBG ← 10H

- **Stuff Instruction (11H)**—The Stuff Instruction command steps one assembly instruction and allows specification of the first byte of the instruction. The remaining 0-4 bytes of the instruction are read from Program Memory. This command is useful for stepping over instructions where the first byte of the instruction has been overwritten by a Breakpoint. If the device is not in DEBUG mode or the Flash Read Protect Option bit is enabled, the OCD ignores this command.

DBG ← 11H  
DBG ← opcode[7:0]

- **Execute Instruction (12H)**—The Execute Instruction command allows sending an entire instruction to be executed to the eZ8 CPU. This command can also step over Breakpoints. The number of bytes to send for the instruction depends on the opcode.

# Oscillator Control

The Z8 Encore! XP<sup>®</sup> F082A Series devices uses five possible clocking schemes, each user-selectable:

- Internal precision trimmed RC oscillator (IPO).
- On-chip oscillator using off-chip crystal or resonator.
- On-chip oscillator using external RC network.
- External clock drive.
- On-chip low power Watchdog Timer oscillator.
- Clock failure detection circuitry.

In addition, Z8 Encore! XP F082A Series devices contain clock failure detection and recovery circuitry, allowing continued operation despite a failure of the system clock oscillator.

## Operation

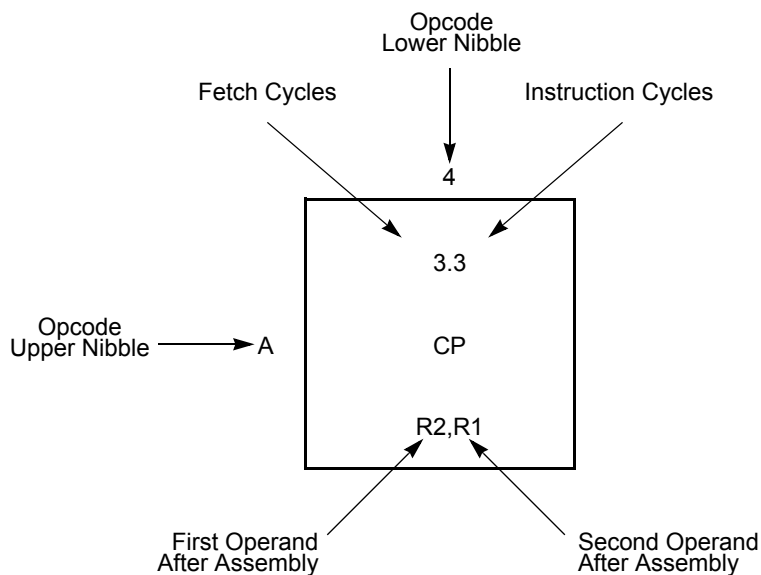
This chapter discusses the logic used to select the system clock and handle primary oscillator failures.

### System Clock Selection

The oscillator control block selects from the available clocks. [Table 108](#) details each clock source and its usage.

## Opcode Maps

A description of the opcode map data and the abbreviations are provided in [Figure 30](#). [Figure 31](#) and [Figure 32](#) displays the eZ8 CPU instructions. [Table 125](#) lists Opcode Map abbreviations.



**Figure 30. Opcode Map Cell Description**



Table 127. DC Characteristics (Continued)

		T <sub>A</sub> = -40 °C to +105 °C (unless otherwise specified)				
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
V <sub>OL2</sub>	Low Level Output Voltage	–	–	0.6	V	I <sub>OL</sub> = 20 mA; V <sub>DD</sub> = 3.3 V High Output Drive enabled.
V <sub>OH2</sub>	High Level Output Voltage	2.4	–	–	V	I <sub>OH</sub> = -20 mA; V <sub>DD</sub> = 3.3 V High Output Drive enabled.
I <sub>IH</sub>	Input Leakage Current	–	±0.002	±5	μA	V <sub>IN</sub> = V <sub>DD</sub> V <sub>DD</sub> = 3.3 V;
I <sub>IL</sub>	Input Leakage Current	–	±0.007	±5	μA	V <sub>IN</sub> = V <sub>SS</sub> V <sub>DD</sub> = 3.3 V;
I <sub>TL</sub>	Tristate Leakage Current	–	–	±5	μA	
I <sub>LED</sub>	Controlled Current Drive	1.8	3	4.5	mA	{AFS2,AFS1} = {0,0}
		2.8	7	10.5	mA	{AFS2,AFS1} = {0,1}
		7.8	13	19.5	mA	{AFS2,AFS1} = {1,0}
		12	20	30	mA	{AFS2,AFS1} = {1,1}
C <sub>PAD</sub>	GPIO Port Pad Capacitance	–	8.0 <sup>2</sup>	–	pF	
C <sub>XIN</sub>	XIN Pad Capacitance	–	8.0 <sup>2</sup>	–	pF	
C <sub>XOUT</sub>	XOUT Pad Capacitance	–	9.5 <sup>2</sup>	–	pF	
I <sub>PU</sub>	Weak Pull-up Current	30	100	350	μA	V <sub>DD</sub> = 3.0 V–3.6 V
V <sub>RAM</sub>	RAM Data Retention Voltage	TBD			V	Voltage at which RAM retains static values; no reading or writing is allowed.

**Notes**

1. This condition excludes all pins that have on-chip pull-ups, when driven Low.
2. These values are provided for design guidance only and are not tested in production.

**Table 138. Temperature Sensor Electrical Characteristics**

Symbol	Parameter	V <sub>DD</sub> = 2.7 V to 3.6 V			Units	Conditions
		Minimum	Typical	Maximum		
T <sub>AERR</sub>	Temperature Error		±0.5	±2	°C	Over the range +20 °C to +30 °C (as measured by ADC) <sup>1</sup>
			±1	±5	°C	Over the range +0 °C to +70 °C (as measured by ADC)
			±2	±7	°C	Over the range +0 °C to +105 °C (as measured by ADC)
			±7		°C	Over the range -40 °C to +105 °C (as measured by ADC)
T <sub>AERR</sub>	Temperature Error		TBD		°C	Over the range -40 °C to +105 °C (as measured by comparator)
t <sub>WAKE</sub>	Wakeup Time		80	100	μs	Time required for Temperature Sensor to stabilize after enabling

<sup>1</sup>Devices are factory calibrated at for maximal accuracy between +20 °C and +30 °C, so the sensor is maximally accurate in that range. User re-calibration for a different temperature range is possible and increases accuracy near the new calibration point.

## General Purpose I/O Port Input Data Sample Timing

Figure 34 displays timing of the GPIO Port input sampling. The input value on a GPIO Port pin is sampled on the rising edge of the system clock. The Port value is available to the eZ8 CPU on the second rising clock edge following the change of the Port value.

Figure 40 displays the 8-pin Small Outline Integrated Circuit package (SOIC) available for the Z8 Encore! XP<sup>®</sup> F082A Series devices.

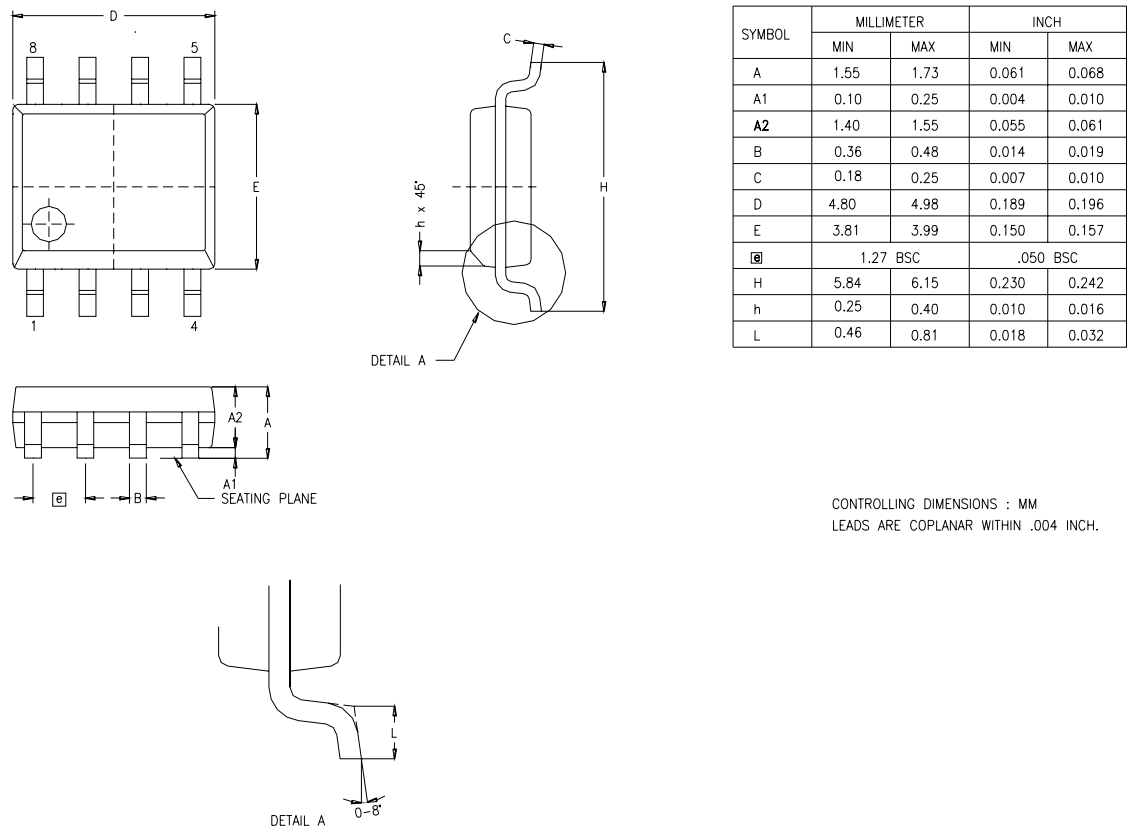


Figure 40. 8-Pin Small Outline Integrated Circuit Package (SOIC)

Figure 44 displays the 20-pin Small Shrink Outline Package (SSOP) available for the Z8 Encore! XP F082A Series devices.

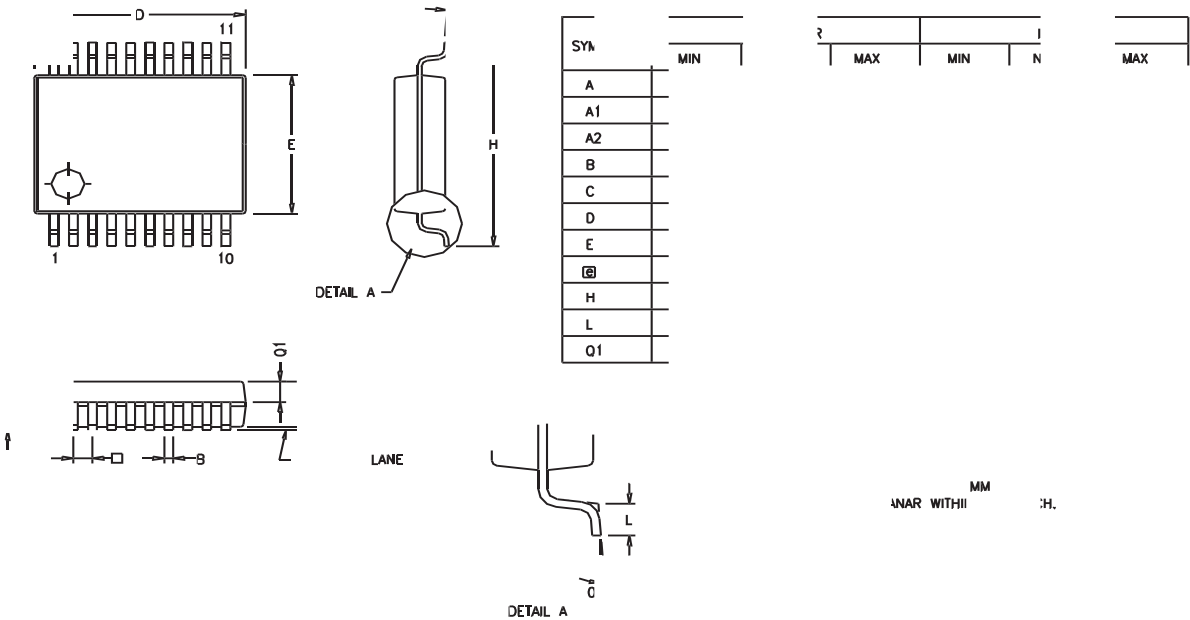


Figure 44. 20-Pin Small Shrink Outline Package (SSOP)

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