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Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	6
Program Memory Size	4KB (4K x 8)
Program Memory Type	FLASH
EEPROM Size	128 x 8
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 4x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	8-SOIC (0.154", 3.90mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f042asb020sc

Table 5. Z8 Encore! XP F082A Series Program Memory Maps (Continued)

Program Memory Address (Hex)	Function
Z8F022A and Z8F021A Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–0039	Reserved
003A–003D	Oscillator Fail Trap Vectors
003E–07FF	Program Memory
Z8F012A and Z8F011A Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–0039	Reserved
003A–003D	Oscillator Fail Trap Vectors
003E–03FF	Program Memory
* See Table 32 on page 56 for a list of the interrupt vectors.	

Data Memory

The Z8 Encore! XP F082A Series does not use the eZ8 CPU's 64 KB Data Memory address space.

Flash Information Area

[Table 6](#) on page 18 describes the Z8 Encore! XP F082A Series Flash Information Area. This 128 B Information Area is accessed by setting bit 7 of the Flash Page Select Register to 1. When access is enabled, the Flash Information Area is mapped into the Program Memory and overlays the 128 bytes at addresses FE00H to FF7FH. When the Information Area access is enabled, all reads from these Program Memory addresses return the Infor-

Table 7. Register File Address Map (Continued)

Address (Hex)	Register Description	Mnemonic	Reset (Hex)	Page No
F0B	Timer 1 Reload Low Byte	T1RL	FF	88
F0C	Timer 1 PWM High Byte	T1PWMH	00	88
F0D	Timer 1 PWM Low Byte	T1PWML	00	89
F0E	Timer 1 Control 0	T1CTL0	00	83
F0F	Timer 1 Control 1	T1CTL1	00	84
F10–F6F	Reserved	—	XX	
UART				
F40	UART Transmit/Receive Data Registers	TXD, RXD	XX	113
F41	UART Status 0 Register	U0STAT0	00	111
F42	UART Control 0 Register	U0CTL0	00	108
F43	UART Control 1 Register	U0CTL1	00	108
F44	UART Status 1 Register	U0STAT1	00	112
F45	UART Address Compare Register	U0ADDR	00	114
F46	UART Baud Rate High Byte Register	U0BRH	FF	114
F47	UART Baud Rate Low Byte Register	U0BRL	FF	114
Analog-to-Digital Converter (ADC)				
F70	ADC Control 0	ADCCTL0	00	130
F71	ADC Control 1	ADCCTL1	80	130
F72	ADC Data High Byte	ADCD_H	XX	133
F73	ADC Data Low Bits	ADCD_L	XX	133
F74–F7F	Reserved	—	XX	
Low Power Control				
F80	Power Control 0	PWRCTL0	80	35
F81	Reserved	—	XX	
LED Controller				
F82	LED Drive Enable	LEDEN	00	52
F83	LED Drive Level High Byte	LEDLVLH	00	53
F84	LED Drive Level Low Byte	LEDLVLL	00	54
F85	Reserved	—	XX	
Oscillator Control				
F86	Oscillator Control	OSCCTL	A0	190
F87–F8F	Reserved	—	XX	
Comparator 0				
F90	Comparator 0 Control	CMP0	14	136
XX=Undefined				

and as long as four. A reset pulse three clock cycles in duration might trigger a reset; a pulse four cycles in duration always triggers a reset.

While the $\overline{\text{RESET}}$ input pin is asserted Low, the Z8 Encore! XP[®] F082A Series devices remain in the Reset state. If the $\overline{\text{RESET}}$ pin is held Low beyond the System Reset time-out, the device exits the Reset state on the system clock rising edge following $\overline{\text{RESET}}$ pin deassertion. Following a System Reset initiated by the external $\overline{\text{RESET}}$ pin, the EXT status bit in the Reset Status (RSTSTAT) register is set to 1.

External Reset Indicator

During System Reset or when enabled by the GPIO logic (see [Port A–D Control Registers](#) on page 46), the $\overline{\text{RESET}}$ pin functions as an open-drain (active Low) reset mode indicator in addition to the input functionality. This reset output feature allows a Z8 Encore! XP F082A Series device to reset other components to which it is connected, even if that reset is caused by internal sources such as POR, VBO or WDT events.

After an internal reset event occurs, the internal circuitry begins driving the $\overline{\text{RESET}}$ pin Low. The $\overline{\text{RESET}}$ pin is held Low by the internal circuitry until the appropriate delay listed in [Table 8](#) has elapsed.

On-Chip Debugger Initiated Reset

A Power-On Reset can be initiated using the On-Chip Debugger by setting the RST bit in the OCD Control register. The On-Chip Debugger block is not reset but the rest of the chip goes through a normal system reset. The RST bit automatically clears during the system reset. Following the system reset the POR bit in the Reset Status (RSTSTAT) register is set.

Stop Mode Recovery

STOP mode is entered by execution of a STOP instruction by the eZ8 CPU. See [Low-Power Modes](#) on page 33 for detailed STOP mode information. During Stop Mode Recovery (SMR), the CPU is held in reset for 66 IPO cycles if the crystal oscillator is disabled or 5000 cycles if it is enabled. The SMR delay (see [Table 131](#) on page 229) T_{SMR} , also includes the time required to start up the IPO.

Stop Mode Recovery does not affect on-chip registers other than the Watchdog Timer Control register (WDTCTL) and the Oscillator Control register (OSCCTL). After any Stop Mode Recovery, the IPO is enabled and selected as the system clock. If another system clock source is required, the Stop Mode Recovery code must reconfigure the oscillator control block such that the correct system clock source is enabled and selected.

The eZ8 CPU fetches the Reset vector at Program Memory addresses 0002H and 0003H and loads that value into the Program Counter. Program execution begins at the Reset

Table 31. LED Drive Level Low Register (LEDLVLL)

BITS	7	6	5	4	3	2	1	0
FIELD	LEDLVLL[7:0]							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F84H							

LEDLVLL[7:0]—LED Level Low Bit
 {LEDLVLH, LEDLVLL} select one of four programmable current drive levels for each Port C pin.
 00 = 3 mA
 01 = 7 mA
 10 = 13 mA
 11 = 20 mA

Table 46. Shared Interrupt Select Register (IRQSS)

BITS	7	6	5	4	3	2	1	0
FIELD	PA7VS	PA6CS	Reserved					
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	FCEH							

PA7VS—PA7/LVD Selection

0 = PA7 is used for the interrupt for PA7VS interrupt request.

1 = The LVD is used for the interrupt for PA7VS interrupt request.

PA6CS—PA6/Comparator Selection

0 = PA6 is used for the interrupt for PA6CS interrupt request.

1 = The Comparator is used for the interrupt for PA6CS interrupt request.

Reserved—Must be 0.

Interrupt Control Register

The Interrupt Control (IRQCTL) register ([Table 47](#)) contains the master enable bit for all interrupts.

Table 47. Interrupt Control Register (IRQCTL)

BITS	7	6	5	4	3	2	1	0
FIELD	IRQE	Reserved						
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R	R	R	R	R	R	R
ADDR	FCFH							

IRQE—Interrupt Request Enable

This bit is set to 1 by executing an EI (Enable Interrupts) or IRET (Interrupt Return) instruction, or by a direct register write of a 1 to this bit. It is reset to 0 by executing a DI instruction, eZ8 CPU acknowledgement of an interrupt request, Reset or by a direct register write of a 0 to this bit.

0 = Interrupts are disabled.

1 = Interrupts are enabled.

Reserved—Must be 0.

- Set the prescale value.
 - If using the Timer Output alternate function, set the initial output level (High or Low).
2. Write to the Timer High and Low Byte registers to set the starting count value (usually 0001H). This action only affects the first pass in CONTINUOUS mode. After the first timer Reload in CONTINUOUS mode, counting always begins at the reset value of 0001H.
 3. Write to the Timer Reload High and Low Byte registers to set the Reload value.
 4. Enable the timer interrupt (if appropriate) and set the timer interrupt priority by writing to the relevant interrupt registers.
 5. Configure the associated GPIO port pin (if using the Timer Output function) for the Timer Output alternate function.
 6. Write to the Timer Control register to enable the timer and initiate counting.

In CONTINUOUS mode, the system clock always provides the timer input. The timer period is given by the following equation:

$$\text{CONTINUOUS Mode Time-Out Period (s)} = \frac{\text{Reload Value} \times \text{Prescale}}{\text{System Clock Frequency (Hz)}}$$

If an initial starting value other than 0001H is loaded into the Timer High and Low Byte registers, use the ONE-SHOT mode equation to determine the first time-out period.

COUNTER Mode

In COUNTER mode, the timer counts input transitions from a GPIO port pin. The timer input is taken from the GPIO Port pin Timer Input alternate function. The TPOL bit in the Timer Control Register selects whether the count occurs on the rising edge or the falling edge of the Timer Input signal. In COUNTER mode, the prescaler is disabled.



Caution: *The input frequency of the Timer Input signal must not exceed one-fourth the system clock frequency. Further, the high or low state of the input signal pulse must be no less than twice the system clock period. A shorter pulse may not be captured.*

Upon reaching the Reload value stored in the Timer Reload High and Low Byte registers, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes. Also, if the Timer Output alternate function is enabled, the Timer Output pin changes state (from Low to High or from High to Low) at timer Reload.

WDT Reset in Normal Operation

If configured to generate a Reset when a time-out occurs, the Watchdog Timer forces the device into the System Reset state. The WDT status bit in the Reset Status (RSTSTAT) register is set to 1. For more information on system reset, see [Reset, Stop Mode Recovery, and Low Voltage Detection](#) on page 23.

WDT Reset in STOP Mode

If configured to generate a Reset when a time-out occurs and the device is in STOP mode, the Watchdog Timer initiates a Stop Mode Recovery. Both the WDT status bit and the STOP bit in the Reset Status (RSTSTAT) register are set to 1 following WDT time-out in STOP mode.

Watchdog Timer Reload Unlock Sequence

Writing the unlock sequence to the Watchdog Timer (WDTCTL) Control register address unlocks the three Watchdog Timer Reload Byte registers (WDTU, WDTM, and WDTL) to allow changes to the time-out period. These write operations to the WDTCTL register address produce no effect on the bits in the WDTCTL register. The locking mechanism prevents spurious writes to the Reload registers. Follow the steps below to unlock the Watchdog Timer Reload Byte registers (WDTU, WDTM, and WDTL) for write access.

1. Write 55H to the Watchdog Timer Control register (WDTCTL).
2. Write AAH to the Watchdog Timer Control register (WDTCTL).
3. Write the Watchdog Timer Reload Upper Byte register (WDTU) with the desired time-out value.
4. Write the Watchdog Timer Reload High Byte register (WDTM) with the desired time-out value.
5. Write the Watchdog Timer Reload Low Byte register (WDTL) with the desired time-out value.

All three Watchdog Timer Reload registers must be written in the order just listed. There must be no other register writes between each of these operations. If a register write occurs, the lock state machine resets and no further writes can occur unless the sequence is restarted. The value in the Watchdog Timer Reload registers is loaded into the counter when the Watchdog Timer is first enabled and every time a WDT instruction is executed.

Watchdog Timer Calibration

Due to its extremely low operating current, the Watchdog Timer oscillator is somewhat inaccurate. This variation can be corrected using the calibration data stored in the Flash Information Page (see [Table 97](#) and [Table 98](#) on page 165). Loading these values into the

Universal Asynchronous Receiver/Transmitter

The universal asynchronous receiver/transmitter (UART) is a full-duplex communication channel capable of handling asynchronous data transfers. The UART uses a single 8-bit data mode with selectable parity. Features of the UART include:

- 8-bit asynchronous data transfer.
- Selectable even- and odd-parity generation and checking.
- Option of one or two STOP bits.
- Separate transmit and receive interrupts.
- Framing, parity, overrun and break detection.
- Separate transmit and receive enables.
- 16-bit baud rate generator (BRG).
- Selectable MULTIPROCESSOR (9-bit) mode with three configurable interrupt schemes.
- Baud rate generator (BRG) can be configured and used as a basic 16-bit timer.
- Driver enable (DE) output for external bus transceivers.

Architecture

The UART consists of three primary functional blocks: transmitter, receiver, and baud rate generator. The UART's transmitter and receiver function independently, but employ the same baud rate and data format. [Figure 10](#) on page 98 displays the UART architecture.

Table 70. UART Baud Rates (Continued)

3.579545 MHz System Clock				1.8432 MHz System Clock			
Acceptable Rate (kHz)	BRG Divisor (Decimal)	Actual Rate (kHz)	Error (%)	Acceptable Rate (kHz)	BRG Divisor (Decimal)	Actual Rate (kHz)	Error (%)
1250.0	N/A	N/A	N/A	1250.0	N/A	N/A	N/A
625.0	N/A	N/A	N/A	625.0	N/A	N/A	N/A
250.0	1	223.72	-10.51	250.0	N/A	N/A	N/A
115.2	2	111.9	-2.90	115.2	1	115.2	0.00
57.6	4	55.9	-2.90	57.6	2	57.6	0.00
38.4	6	37.3	-2.90	38.4	3	38.4	0.00
19.2	12	18.6	-2.90	19.2	6	19.2	0.00
9.60	23	9.73	1.32	9.60	12	9.60	0.00
4.80	47	4.76	-0.83	4.80	24	4.80	0.00
2.40	93	2.41	0.23	2.40	48	2.40	0.00
1.20	186	1.20	0.23	1.20	96	1.20	0.00
0.60	373	0.60	-0.04	0.60	192	0.60	0.00
0.30	746	0.30	-0.04	0.30	384	0.30	0.00

Infrared Encoder/Decoder

The Z8 Encore! XP[®] F082A Series products contain a fully-functional, high-performance UART to Infrared Encoder/Decoder (Endec). The Infrared Endec is integrated with an on-chip UART to allow easy communication between the Z8 Encore! and IrDA Physical Layer Specification, Version 1.3-compliant infrared transceivers. Infrared communication provides secure, reliable, low-cost, point-to-point communication between PCs, PDAs, cell phones, printers, and other infrared enabled devices.

Architecture

Figure 16 displays the architecture of the Infrared Endec.

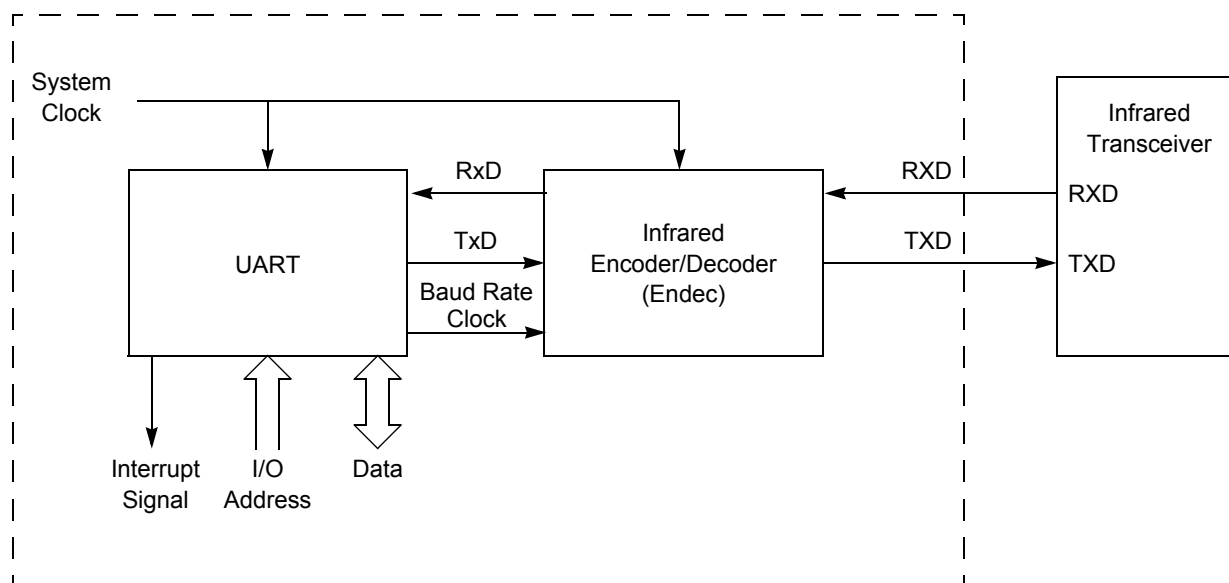


Figure 16. Infrared Data Communication System Block Diagram

Operation

When the Infrared Endec is enabled, the transmit data from the associated on-chip UART is encoded as digital signals in accordance with the IrDA standard and output to the infrared transceiver through the TXD pin. Likewise, data received from the infrared transceiver is passed to the Infrared Endec through the RXD pin, decoded by the Infrared

Receiving IrDA Data

Data received from the infrared transceiver using the IR_RXD signal through the RXD pin is decoded by the Infrared Endec and passed to the UART. The UART's baud rate clock is used by the Infrared Endec to generate the demodulated signal (RXD) that drives the UART. Each UART/Infrared data bit is 16-clocks wide. Figure 18 displays data reception. When the Infrared Endec is enabled, the UART's RXD signal is internal to the Z8 Encore! XP[®] F082A Series products while the IR_RXD signal is received through the RXD pin.

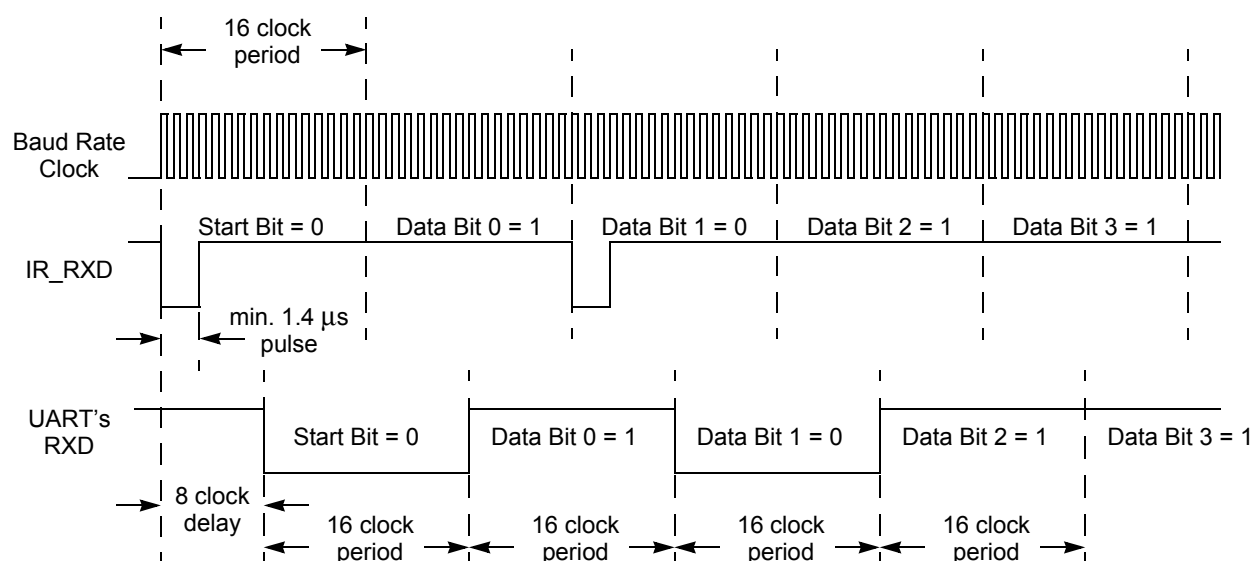


Figure 18. IrDA Data Reception

Infrared Data Reception



Caution: The system clock frequency must be at least 1.0 MHz to ensure proper reception of the 1.4 μs minimum width pulses allowed by the IrDA standard.

Endec Receiver Synchronization

The IrDA receiver uses a local baud rate clock counter (0 to 15 clock periods) to generate an input stream for the UART and to create a sampling window for detection of incoming pulses. The generated UART input (UART RXD) is delayed by 8 baud rate clock periods with respect to the incoming IrDA data stream. When a falling edge in the input data stream is detected, the Endec counter is reset. When the count reaches a value of 8, the UART RXD value is updated to reflect the value of the decoded data. When the count reaches 12 baud clock periods, the sampling window for the next incoming pulse opens. The window remains open until the count again reaches 8 (that is, 24 baud clock periods since the previous pulse was detected), giving the Endec a sampling window of minus four

ADC Control Register Definitions

ADC Control Register 0

The ADC Control Register 0 (ADCCTL0) selects the analog input channel and initiates the analog-to-digital conversion. It also selects the voltage reference configuration.

Table 71. ADC Control Register 0 (ADCCTL0)

BITS	7	6	5	4	3	2	1	0
FIELD	CEN	REFSELL	REFOUT	CONT	ANAIN[3:0]			
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F70H							

CEN—Conversion Enable

0 = Conversion is complete. Writing a 0 produces no effect. The ADC automatically clears this bit to 0 when a conversion is complete.

1 = Begin conversion. Writing a 1 to this bit starts a conversion. If a conversion is already in progress, the conversion restarts. This bit remains 1 until the conversion is complete.

REFSELL—Voltage Reference Level Select Low Bit; in conjunction with the High bit (REFSELH) in [ADC Control/Status Register 1](#), this determines the level of the internal voltage reference; the following details the effects of {REFSELH, REFSELL}; note that this reference is independent of the Comparator reference.

00= Internal Reference Disabled, reference comes from external pin

01= Internal Reference set to 1.0 V

10= Internal Reference set to 2.0 V (default)

11= Reserved

REFOUT—Internal Reference Output Enable

0 = Reference buffer is disabled; Vref pin is available for GPIO or analog functions

1 = The internal ADC reference is buffered and driven out to the Vref pin



Warning: When the ADC is used with an external reference ({REFSELH, REFSELL}=00), the REFOUT bit must be set to 0.

CONT

0 = Single-shot conversion. ADC data is output once at completion of the 5129 system clock cycles (measurements of the internal temperature sensor take twice as long)

1 = Continuous conversion. ADC data updated every 256 system clock cycles after an initial 5129 clock conversion (measurements of the internal temperature sensor take twice as long)

```

nop      ; wait for output to settle
clr irq0 ; clear any spurious interrupts pending
ei

```

Comparator Control Register Definitions

Comparator Control Register

The Comparator Control Register (CMP0) configures the comparator inputs and sets the value of the internal voltage reference.

Table 75. Comparator Control Register (CMP0)

BITS	7	6	5	4	3	2	1	0
FIELD	INPSEL	INNSEL	REFLVL				Reserved (20-/28-pin) REFLVL (8-pin)	
RESET	0	0	0	1	0	1	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F90H							

INPSEL—Signal Select for Positive Input

0 = GPIO pin used as positive comparator input

1 = temperature sensor used as positive comparator input

INNSEL—Signal Select for Negative Input

0 = internal reference disabled, GPIO pin used as negative comparator input

1 = internal reference enabled as negative comparator input

REFLVL—Internal Reference Voltage Level (this reference is independent of the ADC voltage reference). Note that the 8-pin devices contain two additional LSBs for increased resolution.

For 20-/28-pin devices:

0000 = 0.0 V

0001 = 0.2 V

0010 = 0.4 V

0011 = 0.6 V

0100 = 0.8 V

0101 = 1.0 V (Default)

0110 = 1.2 V

0111 = 1.4 V

1000 = 1.6 V

Assembly Language Syntax

For proper instruction execution, eZ8 CPU assembly language syntax requires that the operands be written as ‘destination, source’. After assembly, the object code usually has the operands in the order ‘source, destination’, but ordering is opcode-dependent. The following instruction examples illustrate the format of some basic assembly instructions and the resulting object code produced by the assembler. This binary format must be followed if manual program coding is preferred or if you intend to implement your own assembler.

Example 1: If the contents of Registers 43H and 08H are added and the result is stored in 43H, the assembly syntax and resulting object code is:

Table 112. Assembly Language Syntax Example 1

Assembly Language Code	ADD	43H,	08H	(ADD dst, src)
Object Code	04	08	43	(OPC src, dst)

Example 2: In general, when an instruction format requires an 8-bit register address, that address can specify any register location in the range 0–255 or, using Escaped Mode Addressing, a Working Register R0–R15. If the contents of Register 43H and Working Register R8 are added and the result is stored in 43H, the assembly syntax and resulting object code is:

Table 113. Assembly Language Syntax Example 2

Assembly Language Code	ADD	43H,	R8	(ADD dst, src)
Object Code	04	E8	43	(OPC src, dst)

See the device-specific Product Specification to determine the exact register file range available. The register file size varies, depending on the device type.

eZ8 CPU Instruction Notation

In the eZ8 CPU Instruction Summary and Description sections, the operands, condition codes, status flags, and address modes are represented by a notational shorthand that is described in [Table 114](#).

Table 124. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode		Opcode(s) (Hex)	Flags						Fetch Cycles	Instr. Cycles
		dst	src		C	Z	S	V	D	H		
SUBX dst, src	$\text{dst} \leftarrow \text{dst} - \text{src}$	ER	ER	28	*	*	*	*	1	*	4	3
		ER	IM	29							4	3
SWAP dst	$\text{dst}[7:4] \leftrightarrow \text{dst}[3:0]$	R		F0	X	*	*	X	-	-	2	2
		IR		F1							2	3
TCM dst, src	(NOT dst) AND src	r	r	62	-	*	*	0	-	-	2	3
		r	lr	63							2	4
		R	R	64							3	3
		R	IR	65							3	4
		R	IM	66							3	3
		IR	IM	67							3	4
TCMX dst, src	(NOT dst) AND src	ER	ER	68	-	*	*	0	-	-	4	3
		ER	IM	69							4	3
TM dst, src	dst AND src	r	r	72	-	*	*	0	-	-	2	3
		r	lr	73							2	4
		R	R	74							3	3
		R	IR	75							3	4
		R	IM	76							3	3
		IR	IM	77							3	4
TMX dst, src	dst AND src	ER	ER	78	-	*	*	0	-	-	4	3
		ER	IM	79							4	3
TRAP Vector	$\text{SP} \leftarrow \text{SP} - 2$ $@\text{SP} \leftarrow \text{PC}$ $\text{SP} \leftarrow \text{SP} - 1$ $@\text{SP} \leftarrow \text{FLAGS}$ $\text{PC} \leftarrow @\text{Vector}$		Vector	F2	-	-	-	-	-	-	2	6
WDT				5F	-	-	-	-	-	-	1	2
Flags Notation:	* = Value is a function of the result of the operation. - = Unaffected X = Undefined											
					0 = Reset to 0 1 = Set to 1							

On-Chip Peripheral AC and DC Electrical Characteristics

Table 131. Power-On Reset and Voltage Brownout Electrical Characteristics and Timing

Symbol	Parameter	T _A = -40 °C to +105 °C			Units	Conditions
		Minimum	Typical ¹	Maximum		
V _{POR}	Power-On Reset Voltage Threshold	2.20	2.45	2.70	V	V _{DD} = V _{POR}
V _{VBO}	Voltage Brownout Reset Voltage Threshold	2.15	2.40	2.65	V	V _{DD} = V _{VBO}
	V _{POR} to V _{VBO} hysteresis		50	75	mV	
	Starting V _{DD} voltage to ensure valid Power-On Reset.	–	V _{SS}	–	V	
T _{ANA}	Power-On Reset Analog Delay	–	70	–	μs	V _{DD} > V _{POR} ; T _{POR} Digital Reset delay follows T _{ANA}
T _{POR}	Power-On Reset Digital Delay		16		μs	66 Internal Precision Oscillator cycles + IPO startup time (T _{IPOST})
T _{POR}	Power-On Reset Digital Delay		1		ms	5000 Internal Precision Oscillator cycles
T _{SMR}	Stop Mode Recovery with crystal oscillator disabled		16		μs	66 Internal Precision Oscillator cycles
T _{SMR}	Stop Mode Recovery with crystal oscillator enabled		1		ms	5000 Internal Precision Oscillator cycles
T _{VBO}	Voltage Brownout Pulse Rejection Period	–	10	–	μs	Period of time in which V _{DD} < V _{VBO} without generating a Reset.
T _{RAMP}	Time for V _{DD} to transition from V _{SS} to V _{POR} to ensure valid Reset	0.10	–	100	ms	
T _{SMP}	Stop Mode Recovery pin pulse rejection period		20		ns	For any SMR pin or for the Reset pin when it is asserted in STOP mode.

¹Data in the typical column is from characterization at 3.3 V and 30 °C. These values are provided for design guidance only and are not tested in production.

Table 132. Flash Memory Electrical Characteristics and Timing

$V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$ $T_A = -40 \text{ }^{\circ}\text{C to } +105 \text{ }^{\circ}\text{C}$ (unless otherwise stated)					
Parameter	Minimum	Typical	Maximum	Units	Notes
Flash Byte Read Time	100	–	–	ns	
Flash Byte Program Time	20	–	40	μs	
Flash Page Erase Time	10	–	–	ms	
Flash Mass Erase Time	200	–	–	ms	
Writes to Single Address Before Next Erase	–	–	2		
Flash Row Program Time	–	–	8	ms	Cumulative program time for single row cannot exceed limit before next erase. This parameter is only an issue when bypassing the Flash Controller.
Data Retention	100	–	–	years	25 $^{\circ}\text{C}$
Endurance	10,000	–	–	cycles	Program/erase cycles

Table 133. Watchdog Timer Electrical Characteristics and Timing

V _{DD} = 2.7 V to 3.6 V T _A = -40 °C to +105 °C (unless otherwise stated)						
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
F _{WDT}	WDT Oscillator Frequency		10		kHz	
F _{WDT}	WDT Oscillator Error			±50	%	
T _{WDT_{CAL}}	WDT Calibrated Timeout	0.98	1	1.02	s	V _{DD} = 3.3 V; T _A = 30 °C
		0.70	1	1.30	s	V _{DD} = 2.7 V to 3.6 V T _A = 0 °C to 70 °C
		0.50	1	1.50	s	V _{DD} = 2.7 V to 3.6 V T _A = -40 °C to +105 °C

Table 136. Low Power Operational Amplifier Electrical Characteristics

$V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$ $T_A = -40 \text{ }^{\circ}\text{C to } +105 \text{ }^{\circ}\text{C}$						
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
A_v	Open loop voltage gain		80		dB	
GBW	Gain/Bandwidth product		500		kHz	
PM	Phase Margin		50		deg	Assuming 13 pF load capacitance
V_{OSLPO}	Input Offset Voltage		± 1	± 4	mV	
V_{OSLPO}	Input Offset Voltage (Temperature Drift)		1	10	$\mu\text{V}/^{\circ}\text{C}$	
V_{IN}	Input Voltage Range	0.3		$V_{DD} - 1$	V	
V_{OUT}	Output Voltage Range	0.3		$V_{DD} - 1$	V	$I_{OUT} = 45 \mu\text{A}$

Table 137. Comparator Electrical Characteristics

$V_{DD} = 2.7 \text{ V to } 3.6 \text{ V}$ $T_A = -40 \text{ }^{\circ}\text{C to } +105 \text{ }^{\circ}\text{C}$						
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
V_{OS}	Input DC Offset		5		mV	
V_{CREF}	Programmable Internal Reference Voltage		± 5		%	20-/28-pin devices
			± 3		%	8-pin devices
T_{PROP}	Propagation Delay		200		ns	
V_{HYS}	Input Hysteresis		4		mV	
V_{IN}	Input Voltage Range	V_{SS}		$V_{DD} - 1$	V	