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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

#### Details

Product Status     Obsolete       Core Processor     eZ8	
Core Processor eZ8	
Core Size 8-Bit	
Speed 20MHz	
Connectivity IrDA, UART/USART	
Peripherals Brown-out Detect/Reset, LED, LVD, POR, P	WM, WDT
Number of I/O 17	
Program Memory Size 8KB (8K x 8)	
Program Memory Type FLASH	
EEPROM Size -	
RAM Size 1K x 8	
Voltage - Supply (Vcc/Vdd) 2.7V ~ 3.6V	
Data Converters -	
Oscillator Type Internal	
Operating Temperature -40°C ~ 105°C (TA)	
Mounting Type Through Hole	
Package / Case 20-DIP (0.300", 7.62mm)	
Supplier Device Package -	
Purchase URL https://www.e-xfl.com/product-detail/zilog/	/z8f081aph020ec

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong



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Hardware Overflow         Automatic Powerdown         Single-Shot Conversion         Continuous Conversion         Interrupts         Calibration and Compensation         ADC Compensation Details         Input Buffer Stage         ADC Control Register Definitions         ADC Control Register 1         ADC Control/Status Register 1         ADC Data High Byte Register         ADC Data Low Byte Register	123 124 125 125 127 129 130 130 132 132
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addresses outside the available Flash memory addresses returns FFH. Writing to these unimplemented Program Memory addresses produces no effect. Table 5 describes the Program Memory Maps for the Z8 Encore! XP F082A Series products.

Program Memory Address (Hex)	Function
Z8F082A and Z8F081A Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–0039	Reserved
003A-003D	Oscillator Fail Trap Vectors
003E-1FFF	Program Memory
Z8F042A and Z8F041A Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–0039	Reserved
003A-003D	Oscillator Fail Trap Vectors
003E-0FFF	Program Memory

Table 5. Z8 Encore! XP F082A Series Program Memory Maps

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# **Register Map**

Table 7 provides the address map for the Register File of the Z8 Encore! XP<sup>®</sup> F082A Series devices. Not all devices and package styles in the Z8 Encore! XP F082A Series support the ADC, or all of the GPIO Ports. Consider registers for unimplemented peripherals as Reserved.

#### Table 7. Register File Address Map

Address (Hex)	Register Description	Mnemonic	Reset (Hex)	Page No
General-Purpo	se RAM			
Z8F082A/Z8F0	81A Devices			
000–3FF	General-Purpose Register File RAM	_	XX	
400–EFF	Reserved	—	XX	
Z8F042A/Z8F0	41A Devices			
000–3FF	General-Purpose Register File RAM	_	XX	
400–EFF	Reserved	_	XX	
Z8F022A/Z8F0	21A Devices			
000–1FF	General-Purpose Register File RAM	_	XX	
200–EFF	Reserved	—	XX	
Z8F012A/Z8F0	11A Devices			
000–0FF	General-Purpose Register File RAM	_	XX	
100–EFF	Reserved	—	XX	
Timer 0				
F00	Timer 0 High Byte	T0H	00	87
F01	Timer 0 Low Byte	TOL	01	87
F02	Timer 0 Reload High Byte	T0RH	FF	88
F03	Timer 0 Reload Low Byte	T0RL	FF	88
F04	Timer 0 PWM High Byte	T0PWMH	00	88
F05	Timer 0 PWM Low Byte	<b>T0PWML</b>	00	89
F06	Timer 0 Control 0	TOCTLO	00	83
F07	Timer 0 Control 1	T0CTL1	00	84
Timer 1				
F08	Timer 1 High Byte	T1H	00	87
F09	Timer 1 Low Byte	T1L	01	87
F0A	Timer 1 Reload High Byte	T1RH	FF	88

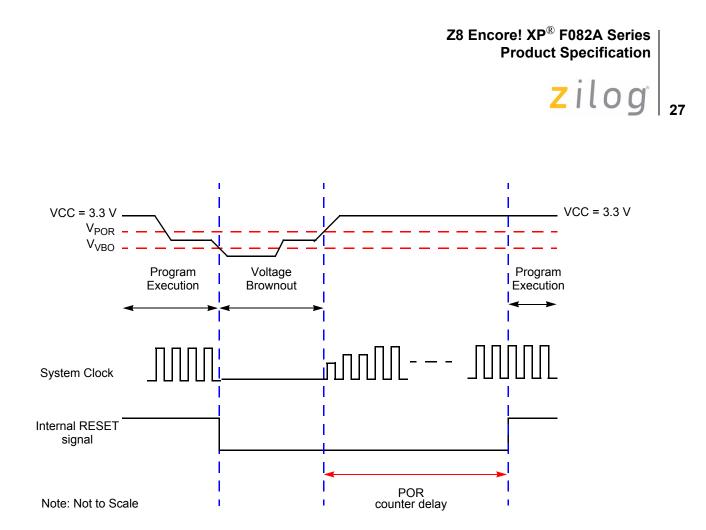


Figure 6. Voltage Brownout Reset Operation

The POR level is greater than the VBO level by the specified hysteresis value. This ensures that the device undergoes a Power-On Reset after recovering from a VBO condition.

# Watchdog Timer Reset

If the device is in NORMAL or HALT mode, the Watchdog Timer can initiate a System Reset at time-out if the WDT\_RES Flash Option Bit is programmed to 1. This is the unprogrammed state of the WDT\_RES Flash Option Bit. If the bit is programmed to 0, it configures the Watchdog Timer to cause an interrupt, not a System Reset, at time-out.

The WDT bit in the Reset Status (RSTSTAT) register is set to signify that the reset was initiated by the Watchdog Timer.

### **External Reset Input**

The  $\overline{\text{RESET}}$  pin has a Schmitt-Triggered input and an internal pull-up resistor. Once the  $\overline{\text{RESET}}$  pin is asserted for a minimum of four system clock cycles, the device progresses through the System Reset sequence. Because of the possible asynchronicity of the system clock and reset signals, the required reset duration may be as short as three clock periods

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Set 1 Sub-Registers on page 50, GPIO Alternate Functions on page 38, and Port A–D Alternate Function Set 2 Sub-Registers on page 51. See GPIO Alternate Functions on page 38 to determine the alternate function associated with each port pin.

Caution:

Do not enable alternate functions for GPIO port pins for which there is no associated alternate function. Failure to follow this guideline can result in unpredictable operation.

Table 20. Port A–D Alternate Function Sub-Registers	(PxAF)	

BITS	7	6	5	4	3	2	1	0
FIELD	AF7	AF6	AF5	AF4	AF3	AF2	AF1	AF0
RESET	00H (Ports A–C); 01H (Port D); 04H (Port A of 8-pin device)							
R/W		R/W						
ADDR	lf 02H i	n Port A–D /	Address Reg	gister, acces	sible throug	n the Port A-	–D Control F	Register

AF[7:0]—Port Alternate Function enabled

0 = The port pin is in normal mode and the DDx bit in the Port A–D Data Direction sub-register determines the direction of the pin.

1 = The alternate function selected through Alternate Function Set sub-registers is enabled. Port pin operation is controlled by the alternate function.

#### Port A–D Output Control Sub-Registers

The Port A–D Output Control sub-register (Table 21) is accessed through the Port A–D Control register by writing 03H to the Port A–D Address register. Setting the bits in the Port A–D Output Control sub-registers to 1 configures the specified port pins for opendrain operation. These sub-registers affect the pins directly and, as a result, alternate functions are also affected.

#### Table 21. Port A–D Output Control Sub-Registers (PxOC)

BITS	7	6	5	4	3	2	1	0
FIELD	POC7	POC6	POC5	POC4	POC3	POC2	POC1	POC0
RESET	00H (Ports A-C); 01H (Port D)							
R/W	R/W	R/W R/W R/W R/W R/W R/W R/W						
ADDR	lf 03H i	n Port A–D	Address Reg	gister, acces	sible throug	n the Port A-	-D Control F	Register

POC[7:0]—Port Output Control

These bits function independently of the alternate function bit and always disable the drains if set to 1.

0 = The source current is enabled for any output mode (unless overridden by the alternate



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# Universal Asynchronous Receiver/Transmitter

The universal asynchronous receiver/transmitter (UART) is a full-duplex communication channel capable of handling asynchronous data transfers. The UART uses a single 8-bit data mode with selectable parity. Features of the UART include:

- 8-bit asynchronous data transfer.
- Selectable even- and odd-parity generation and checking.
- Option of one or two STOP bits.
- Separate transmit and receive interrupts.
- Framing, parity, overrun and break detection.
- Separate transmit and receive enables.
- 16-bit baud rate generator (BRG).
- Selectable MULTIPROCESSOR (9-bit) mode with three configurable interrupt schemes.
- Baud rate generator (BRG) can be configured and used as a basic 16-bit timer.
- Driver enable (DE) output for external bus transceivers.

#### Architecture

The UART consists of three primary functional blocks: transmitter, receiver, and baud rate generator. The UART's transmitter and receiver function independently, but employ the same baud rate and data format. Figure 10 on page 98 displays the UART architecture.



1001 = 1.8 V 1010–1111 = Reserved

For 8-pin devices:

000000 = 0.00 V000001 = 0.05 V000010 = 0.10 V 000011 = 0.15 V 000100 = 0.20 V000101 = 0.25 V000110 = 0.30 V 000111 = 0.35 V 001000 = 0.40 V 001001 = 0.45 V 001010 = 0.50 V 001011 = 0.55 V 001100 = 0.60 V 001101 = 0.65 V 001110 = 0.70 V001111 = 0.75 V 010000 = 0.80 V010001 = 0.85 V010010 = 0.90 V 010011 = 0.95 V 010100 = 1.00 V (Default) 010101 = 1.05 V 010110 = 1.10 V 010111 = 1.15 V 011000 = 1.20 V 011001 = 1.25 V 011010 = 1.30 V 011011 = 1.35 V 011100 = 1.40 V 011101 = 1.45 V 011110 = 1.50 V 011111 = 1.55 V 100000 = 1.60 V100001 = 1.65 V 100010 = 1.70 V 100011 = 1.75 V

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the OCD or via the Flash Controller Bypass mode are unaffected. After a bit of the Sector Protect Register has been set, it cannot be cleared except by powering down the device.

### **Byte Programming**

The Flash Memory is enabled for byte programming after unlocking the Flash Controller and successfully enabling either Mass Erase or Page Erase. When the Flash Controller is unlocked and Mass Erase is successfully completed, all Program Memory locations are available for byte programming. In contrast, when the Flash Controller is unlocked and Page Erase is successfully completed, only the locations of the selected page are available for byte programming. An erased Flash byte contains all 1's (FFH). The programming operation can only be used to change bits from 1 to 0. To change a Flash bit (or multiple bits) from 0 to 1 requires execution of either the Page Erase or Mass Erase commands.

Byte Programming can be accomplished using the On-Chip Debugger's Write Memory command or eZ8 CPU execution of the LDC or LDCI instructions. Refer to the *eZ8 CPU User Manual* (available for download at <u>www.zilog.com</u>) for a description of the LDC and LDCI instructions. While the Flash Controller programs the Flash memory, the eZ8 CPU idles but the system clock and on-chip peripherals continue to operate. To exit programming mode and lock the Flash, write any value to the Flash Control register, except the Mass Erase or Page Erase commands.



**Caution:** The byte at each address of the Flash memory cannot be programmed (any bits written to 0) more than twice before an erase cycle occurs. Doing so may result in corrupted data at the target byte.

#### Page Erase

The Flash memory can be erased one page (512 bytes) at a time. Page Erasing the Flash memory sets all bytes in that page to the value FFH. The Flash Page Select register identifies the page to be erased. Only a page residing in an unprotected sector can be erased. With the Flash Controller unlocked and the active page set, writing the value 95h to the Flash Control register initiates the Page Erase operation. While the Flash Controller executes the Page Erase operation, the eZ8 CPU idles but the system clock and on-chip peripherals continue to operate. The eZ8 CPU resumes operation after the Page Erase operation completes. If the Page Erase operation is performed using the On-Chip Debugger, poll the Flash Status register to determine when the Page Erase operation is complete. When the Page Erase is complete, the Flash Controller returns to its locked state.

#### Mass Erase

The Flash memory can also be Mass Erased using the Flash Controller, but only by using the On-Chip Debugger. Mass Erasing the Flash memory sets all bytes to the value FFH. With the Flash Controller unlocked and the Mass Erase successfully enabled, writing the





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#### **Randomized Lot Identification Bits**

As an optional feature, Zilog is able to provide a factory-programmed random lot identifier. With this feature, all devices in a given production lot are programmed with the same random number. This random number is uniquely regenerated for each successive production lot and is not likely to be repeated.

The randomized lot identifier is a 32 byte binary value, stored in the Flash information page (see Reading the Flash Information Page on page 155 and Randomized Lot Identifier on page 166 for more details) and is unaffected by mass erasure of the device's Flash memory.

## **Reading the Flash Information Page**

The following code example shows how to read data from the Flash information area.

; get value at info address 60 (FE60h)
ldx FPS, #%80 ; enable access to flash info page
ld R0, #%FE
ld R1, #%60
ldc R2, @RR0 ; R2 now contains the calibration value

# **Flash Option Bit Control Register Definitions**

### **Trim Bit Address Register**

The Trim Bit Address (TRMADR) register contains the target address for an access to the trim option bits (Table 84).

BITS	7	6	5	4	3	2	1	0
FIELD			TRMADF	R - Trim Bit A	ddress (00H	H to 1FH)		
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR				FF	6H			

Table 84. Trim Bit Address Register (TRMADR)

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Info Page Address	Memory Address	Compensation Usage	ADC Mode	Reference Type
34	FE34	Negative Gain High Byte	Differential Unbuffered	External 2.0 V
35	FE35	Negative Gain Low Byte	Differential Unbuffered	External 2.0 V
78	FE78	Offset	Differential 1x Buffered	Internal 2.0 V
18	FE18	Positive Gain High Byte	Differential 1x Buffered	Internal 2.0 V
19	FE19	Positive Gain Low Byte	Differential 1x Buffered	Internal 2.0 V
36	FE36	Negative Gain High Byte	Differential 1x Buffered	Internal 2.0 V
37	FE37	Negative Gain Low Byte	Differential 1x Buffered	Internal 2.0 V
7B	FE7B	Offset	Differential 1x Buffered	External 2.0 V
1A	FE1A	Positive Gain High Byte	Differential 1x Buffered	External 2.0 V
1B	FE1B	Positive Gain Low Byte	Differential 1x Buffered	External 2.0 V
38	FE38	Negative Gain High Byte	Differential 1x Buffered	External 2.0 V
39	FE39	Negative Gain Low Byte	Differential 1x Buffered	External 2.0 V

#### Table 94. ADC Calibration Data Location (Continued)

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Debug Command	Command Byte	Enabled when NOT in DEBUG mode?	Disabled by Flash Read Protect Option Bit
Write Register	08H	-	Only writes of the Flash Memory Control registers are allowed. Additionally, only the Mass Erase command is allowed to be written to the Flash Control register.
Read Register	09H	_	Disabled
Write Program Memory	0AH	_	Disabled
Read Program Memory	0BH	_	Disabled
Write Data Memory	0CH	_	Yes
Read Data Memory	0DH	_	-
Read Program Memory CRC	0EH	_	-
Reserved	0FH	_	-
Step Instruction	10H	_	Disabled
Stuff Instruction	11H	_	Disabled
Execute Instruction	12H	_	Disabled
Reserved	13H–FFH	_	_

In the following bulleted list of OCD Commands, data and commands sent from the host to the On-Chip Debugger are identified by 'DBG  $\leftarrow$  Command/Data'. Data sent from the On-Chip Debugger back to the host is identified by 'DBG  $\rightarrow$  Data'

• **Read OCD Revision (00H)**—The Read OCD Revision command determines the version of the On-Chip Debugger. If OCD commands are added, removed, or changed, this revision number changes.

```
DBG \leftarrow 00H
DBG \rightarrow OCDRev[15:8] (Major revision number)
DBG \rightarrow OCDRev[7:0] (Minor revision number)
```

• **Read OCD Status Register (02H)**—The Read OCD Status Register command reads the OCDSTAT register.

```
DBG \leftarrow 02H
DBG \rightarrow OCDSTAT[7:0]
```

• **Read Runtime Counter (03H)**—The Runtime Counter counts system clock cycles in between Breakpoints. The 16-bit Runtime Counter counts up from 0000H and stops at the maximum count of FFFFH. The Runtime Counter is overwritten during the

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```
DBG \leftarrow Size[15:8]
DBG \leftarrow Size[7:0]
DBG \leftarrow 1-65536 data bytes
```

• **Read Data Memory (0DH)**—The Read Data Memory command reads from Data Memory. This command is equivalent to the LDE and LDEI instructions. Data can be read 1 to 65536 bytes at a time (65536 bytes can be read by setting size to 0). If the device is not in DEBUG mode, this command returns FFH for the data.

```
DBG \leftarrow 0DH
DBG \leftarrow Data Memory Address[15:8]
DBG \leftarrow Data Memory Address[7:0]
DBG \leftarrow Size[15:8]
DBG \leftarrow Size[7:0]
DBG \rightarrow 1-65536 data bytes
```

• **Read Program Memory CRC (0EH)**—The Read Program Memory CRC command computes and returns the Cyclic Redundancy Check (CRC) of Program Memory using the 16-bit CRC-CCITT polynomial. If the device is not in DEBUG mode, this command returns FFFFH for the CRC value. Unlike most other OCD Read commands, there is a delay from issuing of the command until the OCD returns the data. The OCD reads the Program Memory, calculates the CRC value, and returns the result. The delay is a function of the Program Memory size and is approximately equal to the system clock period multiplied by the number of bytes in the Program Memory.

DBG  $\leftarrow$  0EH DBG  $\rightarrow$  CRC[15:8] DBG  $\rightarrow$  CRC[7:0]

• Step Instruction (10H)—The Step Instruction command steps one assembly instruction at the current Program Counter (PC) location. If the device is not in DEBUG mode or the Flash Read Protect Option bit is enabled, the OCD ignores this command.

DBG  $\leftarrow$  10H

• Stuff Instruction (11H)—The Stuff Instruction command steps one assembly instruction and allows specification of the first byte of the instruction. The remaining 0-4 bytes of the instruction are read from Program Memory. This command is useful for stepping over instructions where the first byte of the instruction has been overwritten by a Breakpoint. If the device is not in DEBUG mode or the Flash Read Protect Option bit is enabled, the OCD ignores this command.

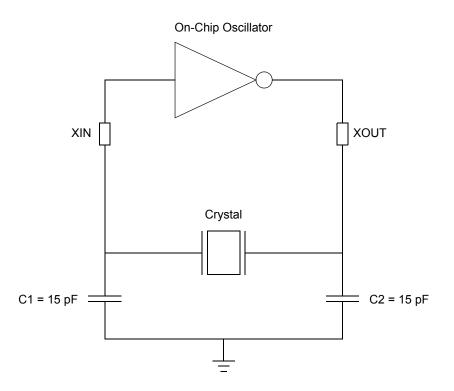
```
DBG \leftarrow 11H
DBG \leftarrow opcode[7:0]
```

• **Execute Instruction (12H)**—The Execute Instruction command allows sending an entire instruction to be executed to the eZ8 CPU. This command can also step over Breakpoints. The number of bytes to send for the instruction depends on the opcode.

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Figure 27 displays a recommended configuration for connection with an external fundamental-mode, parallel-resonant crystal operating at 20 MHz. Recommended 20 MHz crystal specifications are provided in Table 110. Printed circuit board layout must add no more than 4 pF of stray capacitance to either the X<sub>IN</sub> or X<sub>OUT</sub> pins. If oscillation does not occur, reduce the values of capacitors C<sub>1</sub> and C<sub>2</sub> to decrease loading.



#### Figure 27. Recommended 20 MHz Crystal Oscillator Configuration

Table 110. Recommended Crystal Oscillator Specifications
--

Parameter	Value	Units	Comments
Frequency	20	MHz	
Resonance	Parallel		
Mode	Fundamental		
Series Resistance (R <sub>S</sub> )	60	Ω	Maximum
Load Capacitance (C <sub>L</sub> )	30	pF	Maximum
Shunt Capacitance (C <sub>0</sub> )	7	pF	Maximum
Drive Level	1	mW	Maximum

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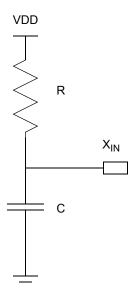
Mode	Crystal Frequency Range	Function	Use	sconduo (mA/V) this ran alculatio	ge for
Low Gain*	32 kHz–1 MHz	Low Power/Frequency Applications	0.02	0.04	0.09
Medium Gain*	0.5 MHz–10 MHz	Medium Power/Frequency Applications	0.84	1.7	3.1
High Gain*	8 MHz–20 MHz	High Power/Frequency Applications	1.1	2.3	4.2

#### Table 111. Transconductance Values for Low, Medium, and High Gain Operating Modes

**Note:** \*Printed circuit board layout must not add more than 4 pF of stray capacitance to either XIN or XOUT pins. if no Oscillation occurs, reduce the values of the capacitors C1 and C2 to decrease the loading.

# **Oscillator Operation with an External RC Network**

Figure 28 displays a recommended configuration for connection with an external resistor-capacitor (RC) network.



#### Figure 28. Connecting the On-Chip Oscillator to an External RC Network

An external resistance value of 45 k $\Omega$  is recommended for oscillator operation with an external RC network. The minimum resistance value to ensure operation is 40 k $\Omega$ . The typical oscillator frequency can be estimated from the values of the resistor (*R* in k $\Omega$ ) and capacitor (*C* in pF) elements using the following equation:

Oscillator Frequency (kHz) = 
$$\frac{1 \times 10^{6}}{(0.4 \times R \times C) + (4 \times C)}$$

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#### Table 123. Rotate and Shift Instructions (Continued)

Mnemonic	Operands	Instruction
SRA	dst	Shift Right Arithmetic
SRL	dst	Shift Right Logical
SWAP	dst	Swap Nibbles

# eZ8 CPU Instruction Summary

Table 124 summarizes the eZ8 CPU instructions. The table identifies the addressing modes employed by the instruction, the effect upon the Flags register, the number of CPU clock cycles required for the instruction fetch, and the number of CPU clock cycles required for the instruction.

Assembly Mnemonic	Symbolic	Addres	s Mode	Opcode(s)			FI	ags	Fetch	Instr.		
	Operation	dst	src	(Hex)	С	Ζ	S	۷	D	Н		
ADC dst, src	$dst \gets dst + src + C$	r	r	12	*	*	*	*	0	*	2	3
		r	lr	13	-						2	4
		R	R	14	-						3	3
		R	IR	15	-						3	4
		R	IM	16	-						3	3
		IR	IM	17	-						3	4
ADCX dst, src	$dst \gets dst + src + C$	ER	ER	18	*	*	*	*	0	*	4	3
		ER	IM	19	-						4	3
ADD dst, src	$dst \gets dst + src$	r	r	02	*	*	*	*	0	*	2	3
		r	lr	03	-						2	4
		R	R	04	-						3	3
		R	IR	05	-						3	4
		R	IM	06	-						3	3
		IR	IM	07	-						3	4
ADDX dst, src	$dst \gets dst + src$	ER	ER	08	*	*	*	*	0	*	4	3
		ER	IM	09	-						4	3
Flags Notation:	* = Value is a function – = Unaffected X = Undefined	of the result	of the o	peration.		Re Se		to ( 1	)			

Table 124. eZ8 CPU Instruction Summary

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Assembly	Symbolic	Addres	s Mode	Opcode(s)			FI	ags	Fetch	Instr.		
Mnemonic	Operation	dst	src	(Hex)	С	Ζ	S	۷	D	Н		Cycles
XOR dst, src	$dst \gets dst \ XOR \ src$	r	r	B2	_	*	*	0	_	-	2	3
		r	lr	B3	-						2	4
		R	R	B4	-						3	3
		R	IR	B5	-						3	4
		R	IM	B6	-						3	3
		IR	IM	B7	-						3	4
XORX dst, src	$dst \gets dst \ XOR \ src$	ER	ER	B8	-	*	*	0	_	-	4	3
		ER	IM	B9	-						4	3
Flags Notation:	* = Value is a function of – = Unaffected X = Undefined	the result	of the o	peration.	-	: Re : Se		to ( 1	C			

#### Table 124. eZ8 CPU Instruction Summary (Continued)

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		V <sub>DD</sub> = 2.7 V to 3.6 V T <sub>A</sub> = -40 °C to +105 °C (unless otherwise stated)					
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions	
F <sub>IPO</sub>	Internal Precision Oscillator Frequency (High Speed)		5.53		MHz	V <sub>DD</sub> = 3.3 V T <sub>A</sub> = 30 °C	
F <sub>IPO</sub>	Internal Precision Oscillator Frequency (Low Speed)		32.7		kHz	V <sub>DD</sub> = 3.3 V T <sub>A</sub> = 30 °C	
F <sub>IPO</sub>	Internal Precision Oscillator Error		<u>+</u> 1	<u>+</u> 4	%		
T <sub>IPOST</sub>	Internal Precision Oscillator Startup Time		3		μs		

#### Table 130. Internal Precision Oscillator Electrical Characteristics

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# **Ordering Information**

Order the Z8 Encore! XP<sup>®</sup> F082A Series from Zilog<sup>®</sup>, using the following part numbers. For more information on ordering, please consult your local Zilog sales office. The Zilog website (<u>www.zilog.com</u>) lists all regional offices and provides additional Z8 Encore! XP product information.

Part Number	Flash	RAM	NVDS	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Comparator	Temperature Sensor	Description
Z8 Encore! XP <sup>®</sup> F082A Series with 8 KB Flash, 10-Bit Analog-to-Digital Converter Standard Temperature: 0 °C to 70°C										verter	
Z8F082APB020SC	8 KB	1 KB	0	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F082APB020SC	8 KB	1 KB	0	6	14	2	4	1	1	1	QFN 8-pin package
Z8F082ASB020SC	8 KB	1 KB	0	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F082ASH020SC	8 KB	1 KB	0	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F082AHH020SC	8 KB	1 KB	0	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F082APH020SC	8 KB	1 KB	0	17	20	2	7	1	1		PDIP 20-pin package
Z8F082ASJ020SC	8 KB	1 KB	0	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F082AHJ020SC	8 KB	1 KB	0	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F082APJ020SC	8 KB	1 KB	0	23	20	2	8	1	1	1	PDIP 28-pin package
Extended Temperature	e: -40 °	C to 10	5 °C								
Z8F082APB020EC	8 KB	1 KB	0	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F082AQB020EC	8 KB	1 KB	0	6	14	2	4	1	1	1	QFN 8-pin package
Z8F082ASB020EC	8 KB	1 KB	0	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F082ASH020EC	8 KB	1 KB	0	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F082AHH020EC	8 KB	1 KB	0	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F082APH020EC	8 KB	1 KB	0	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F082ASJ020EC	8 KB	1 KB	0	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F082AHJ020EC	8 KB	1 KB	0	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F082APJ020EC	8 KB	1 KB	0	23	20	2	8	1	1	1	PDIP 28-pin package
Replace C with G for Lead	d-Free P	ackaging									

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