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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	23
Program Memory Size	8KB (8K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f082ahj020ec

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Overview

Zilog's Z8 Encore![®] MCU family of products are the first in a line of Zilog[®] microcontroller products based upon the 8-bit eZ8 CPU. Zilog's Z8 Encore! XP[®] F082A Series products expand upon Zilog's extensive line of 8-bit microcontrollers. The Flash in-circuit programming capability allows for faster development time and program changes in the field. The new eZ8 CPU is upward compatible with existing Z8[®] instructions. The rich peripheral set of the Z8 Encore! XP F082A Series makes it suitable for a variety of applications including motor control, security systems, home appliances, personal electronic devices, and sensors.

Features

The key features of Z8 Encore! XP F082A Series products include:

- 20 MHz eZ8 CPU
- 1 KB, 2 KB, 4 KB, or 8 KB Flash memory with in-circuit programming capability
- 256 B, 512 B, or 1 KB register RAM
- Up to 128 B non-volatile data storage (NVDS)
- Internal precision oscillator trimmed to $\pm 1\%$ accuracy
- External crystal oscillator, operating up to 20 MHz
- Optional 8-channel, 10-bit analog-to-digital converter (ADC)
- Optional on-chip temperature sensor
- On-chip analog comparator
- Optional on-chip low-power operational amplifier (LPO)
- Full-duplex UART
- The UART baud rate generator (BRG) can be configured and used as a basic 16-bit timer
- Infrared Data Association (IrDA)-compliant infrared encoder/decoders, integrated with UART
- Two enhanced 16-bit timers with capture, compare, and PWM capability
- Watchdog Timer (WDT) with dedicated internal RC oscillator
- Up to 20 vectored interrupts
- 6 to 25 I/O pins depending upon package

CPU and Peripheral Overview

eZ8 CPU Features

The eZ8 CPU, Zilog's latest 8-bit Central Processing Unit (CPU), meets the continuing demand for faster and more code-efficient microcontrollers. The eZ8 CPU executes a superset of the original Z8[®] instruction set. The features of eZ8 CPU include:

- Direct register-to-register architecture allows each register to function as an accumulator, improving execution time and decreasing the required program memory.
- Software stack allows much greater depth in subroutine calls and interrupts than hardware stacks.
- Compatible with existing Z8 code.
- Expanded internal Register File allows access of up to 4 KB.
- New instructions improve execution efficiency for code developed using higher-level programming languages, including C.
- Pipelined instruction fetch and execution.
- New instructions for improved performance including BIT, BSWAP, BTJ, CPC, LDC, LDCI, LEA, MULT, and SRL.
- New instructions support 12-bit linear addressing of the Register File.
- Up to 10 MIPS operation.
- C-Compiler friendly.
- 2 to 9 clock cycles per instruction.

For more information on eZ8 CPU, refer to *eZ8 CPU Core User Manual (UM0128)* available for download at www.zilog.com.

10-Bit Analog-to-Digital Converter

The optional analog-to-digital converter (ADC) converts an analog input signal to a 10-bit binary number. The ADC accepts inputs from eight different analog input pins in both single-ended and differential modes. The ADC also features a unity gain buffer when high input impedance is required.

Table 3. Pin Characteristics (20- and 28-pin Devices) (Continued)

Symbol Mnemonic	Direction	Reset Direction	Active Low or Active High	Tristate Output	Internal Pull- up or Pull-down	Schmitt- Trigger Input	Open Drain Output	5 V Tolerance
PC[7:0]	I/O	I	N/A	Yes	Programmable Pull-up	Yes	Yes, Programmable	PC[7:3] unless pullups enabled
RESET/PD0	I/O	I/O (defaults to RESET)	Low (in Reset mode)	Yes (PD0 only)	Programmable for PD0; always on for RESET	Yes	Programmable for PD0; always on for RESET	Yes, unless pullups enabled
VDD	N/A	N/A	N/A	N/A			N/A	N/A
VSS	N/A	N/A	N/A	N/A			N/A	N/A

► **Note:** PB6 and PB7 are available only in those devices without ADC.

Table 4. Pin Characteristics (8-Pin Devices)

Symbol Mnemonic	Direction	Reset Direction	Active Low or Active High	Tristate Output	Internal Pull- up or Pull-down	Schmitt- Trigger Input	Open Drain Output	5 V Tolerance
PA0/DBG	I/O	I (but can change during reset if key sequence detected)	N/A	Yes	Programmable Pull-up	Yes	Yes, Programmable	Yes, unless pull-ups enabled
PA1	I/O	I	N/A	Yes	Programmable Pull-up	Yes	Yes, Programmable	Yes, unless pull-ups enabled
RESET/PA2	I/O	I/O (defaults to RESET)	Low (in Reset mode)	Yes	Programmable for PA2; always on for RESET	Yes	Programmable for PA2; always on for RESET	Yes, unless pull-ups enabled
PA[5:3]	I/O	I	N/A	Yes	Programmable Pull-up	Yes	Yes, Programmable	Yes, unless pull-ups enabled
V _{DD}	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A
V _{SS}	N/A	N/A	N/A	N/A	N/A	N/A	N/A	N/A

Table 5. Z8 Encore! XP F082A Series Program Memory Maps (Continued)

Program Memory Address (Hex)	Function
Z8F022A and Z8F021A Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–0039	Reserved
003A–003D	Oscillator Fail Trap Vectors
003E–07FF	Program Memory
Z8F012A and Z8F011A Products	
0000–0001	Flash Option Bits
0002–0003	Reset Vector
0004–0005	WDT Interrupt Vector
0006–0007	Illegal Instruction Trap
0008–0037	Interrupt Vectors*
0038–0039	Reserved
003A–003D	Oscillator Fail Trap Vectors
003E–03FF	Program Memory
* See Table 32 on page 56 for a list of the interrupt vectors.	

Data Memory

The Z8 Encore! XP F082A Series does not use the eZ8 CPU's 64 KB Data Memory address space.

Flash Information Area

[Table 6](#) on page 18 describes the Z8 Encore! XP F082A Series Flash Information Area. This 128 B Information Area is accessed by setting bit 7 of the Flash Page Select Register to 1. When access is enabled, the Flash Information Area is mapped into the Program Memory and overlays the 128 bytes at addresses FE00H to FF7FH. When the Information Area access is enabled, all reads from these Program Memory addresses return the Infor-

Register Map

Table 7 provides the address map for the Register File of the Z8 Encore! XP[®] F082A Series devices. Not all devices and package styles in the Z8 Encore! XP F082A Series support the ADC, or all of the GPIO Ports. Consider registers for unimplemented peripherals as Reserved.

Table 7. Register File Address Map

Address (Hex)	Register Description	Mnemonic	Reset (Hex)	Page No
General-Purpose RAM				
Z8F082A/Z8F081A Devices				
000–3FF	General-Purpose Register File RAM	—	XX	
400–EFF	Reserved	—	XX	
Z8F042A/Z8F041A Devices				
000–3FF	General-Purpose Register File RAM	—	XX	
400–EFF	Reserved	—	XX	
Z8F022A/Z8F021A Devices				
000–1FF	General-Purpose Register File RAM	—	XX	
200–EFF	Reserved	—	XX	
Z8F012A/Z8F011A Devices				
000–0FF	General-Purpose Register File RAM	—	XX	
100–EFF	Reserved	—	XX	
Timer 0				
F00	Timer 0 High Byte	T0H	00	87
F01	Timer 0 Low Byte	T0L	01	87
F02	Timer 0 Reload High Byte	T0RH	FF	88
F03	Timer 0 Reload Low Byte	T0RL	FF	88
F04	Timer 0 PWM High Byte	T0PWMH	00	88
F05	Timer 0 PWM Low Byte	T0PWML	00	89
F06	Timer 0 Control 0	T0CTL0	00	83
F07	Timer 0 Control 1	T0CTL1	00	84
Timer 1				
F08	Timer 1 High Byte	T1H	00	87
F09	Timer 1 Low Byte	T1L	01	87
F0A	Timer 1 Reload High Byte	T1RH	FF	88
XX=Undefined				

General-Purpose Input/Output

The Z8 Encore! XP[®] F082A Series products support a maximum of 25 port pins (Ports A–D) for general-purpose input/output (GPIO) operations. Each port contains control and data registers. The GPIO control registers determine data direction, open-drain, output drive current, programmable pull-ups, Stop Mode Recovery functionality, and alternate pin functions. Each port pin is individually programmable. In addition, the Port C pins are capable of direct LED drive at programmable drive strengths.

GPIO Port Availability By Device

[Table 13](#) lists the port pins available with each device and package type.

Table 13. Port Availability by Device and Package Type

Devices	Package	ADC	Port A	Port B	Port C	Port D	Total I/O
Z8F082ASB, Z8F082APB, Z8F082AQB Z8F042ASB, Z8F042APB, Z8F042AQB Z8F022ASB, Z8F022APB, Z8F022AQB Z8F012ASB, Z8F012APB, Z8F012AQB	8-pin	Yes	[5:0]	No	No	No	6
Z8F081ASB, Z8F081APB, Z8F081AQB Z8F041ASB, Z8F041APB, Z8F041AQB Z8F021ASB, Z8F021APB, Z8F021AQB Z8F011ASB, Z8F011APB, Z8F011AQB	8-pin	No	[5:0]	No	No	No	6
Z8F082APH, Z8F082AHH, Z8F082ASH Z8F042APH, Z8F042AHH, Z8F042ASH Z8F022APH, Z8F022AHH, Z8F022ASH Z8F012APH, Z8F012AHH, Z8F012ASH	20-pin	Yes	[7:0]	[3:0]	[3:0]	[0]	17
Z8F081APH, Z8F081AHH, Z8F081ASH Z8F041APH, Z8F041AHH, Z8F041ASH Z8F021APH, Z8F021AHH, Z8F021ASH Z8F011APH, Z8F011AHH, Z8F011ASH	20-pin	No	[7:0]	[3:0]	[3:0]	[0]	17
Z8F082APJ, Z8F082ASJ, Z8F082AHJ Z8F042APJ, Z8F042ASJ, Z8F042AHJ Z8F022APJ, Z8F022ASJ, Z8F022AHJ Z8F012APJ, Z8F012ASJ, Z8F012AHJ	28-pin	Yes	[7:0]	[5:0]	[7:0]	[0]	23
Z8F081APJ, Z8F081ASJ, Z8F081AHJ Z8F041APJ, Z8F041ASJ, Z8F041AHJ Z8F021APJ, Z8F021ASJ, Z8F021AHJ Z8F011APJ, Z8F011ASJ, Z8F011AHJ	28-pin	No	[7:0]	[7:0]	[7:0]	[0]	25

LEDEN[7:0]—LED Drive Enable

These bits determine which Port C pins are connected to an internal current sink.

0 = Tristate the Port C pin.

1 = Enable controlled current sink on the Port C pin.

LED Drive Level High Register

The LED Drive Level registers contain two control bits for each Port C pin ([Table 30](#)).

These two bits select between four programmable drive levels. Each pin is individually programmable.

Table 30. LED Drive Level High Register (LEDLVLH)

BITS	7	6	5	4	3	2	1	0
FIELD	LEDLVLH[7:0]							
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F83H							

LEDLVLH[7:0]—LED Level High Bit

{LEDLVLH, LEDLVLL} select one of four programmable current drive levels for each Port C pin.

00 = 3 mA

01 = 7 mA

10 = 13 mA

11 = 20 mA

LED Drive Level Low Register

The LED Drive Level registers contain two control bits for each Port C pin ([Table 31](#)).

These two bits select between four programmable drive levels. Each pin is individually programmable.

PWM DUAL OUTPUT Mode

In PWM DUAL OUTPUT mode, the timer outputs a Pulse-Width Modulated (PWM) output signal pair (basic PWM signal and its complement) through two GPIO Port pins. The timer input is the system clock. The timer first counts up to the 16-bit PWM match value stored in the Timer PWM High and Low Byte registers. When the timer count value matches the PWM value, the Timer Output toggles. The timer continues counting until it reaches the Reload value stored in the Timer Reload High and Low Byte registers. Upon reaching the Reload value, the timer generates an interrupt, the count value in the Timer High and Low Byte registers is reset to 0001H and counting resumes.

If the TPOL bit in the Timer Control register is set to 1, the Timer Output signal begins as a High (1) and transitions to a Low (0) when the timer value matches the PWM value. The Timer Output signal returns to a High (1) after the timer reaches the Reload value and is reset to 0001H.

If the TPOL bit in the Timer Control register is set to 0, the Timer Output signal begins as a Low (0) and transitions to a High (1) when the timer value matches the PWM value. The Timer Output signal returns to a Low (0) after the timer reaches the Reload value and is reset to 0001H.

The timer also generates a second PWM output signal Timer Output Complement. The Timer Output Complement is the complement of the Timer Output PWM signal. A programmable deadband delay can be configured to time delay (0 to 128 system clock cycles) PWM output transitions on these two pins from a low to a high (inactive to active). This ensures a time gap between the deassertion of one PWM output to the assertion of its complement.

Follow the steps below for configuring a timer for PWM DUAL OUTPUT mode and initiating the PWM operation:

1. Write to the Timer Control register to:
 - Disable the timer.
 - Configure the timer for PWM DUAL OUTPUT mode by writing the TMODE bits in the TxCTL1 register and the TMODEHI bit in TxCTL0 register.
 - Set the prescale value.
 - Set the initial logic level (High or Low) and PWM High/Low transition for the Timer Output alternate function.
2. Write to the Timer High and Low Byte registers to set the starting count value (typically 0001H). This only affects the first pass in PWM mode. After the first timer reset in PWM mode, counting always begins at the reset value of 0001H.
3. Write to the PWM High and Low Byte registers to set the PWM value.
4. Write to the PWM Control register to set the PWM dead band delay value. The deadband delay must be less than the duration of the positive phase of the PWM signal (as defined by the PWM high and low byte registers). It must also be less than the



Caution: *The 24-bit WDT Reload Value must not be set to a value less than 000004H.*

Table 58. Watchdog Timer Reload Upper Byte Register (WDTU)

BITS	7	6	5	4	3	2	1	0
FIELD	WDTU							
RESET	00H							
R/W	R/W*							
ADDR	FF1H							
R/W* - Read returns the current WDT count value. Write sets the appropriate Reload Value.								

WDTU—WDT Reload Upper Byte
Most-significant byte (MSB), Bits[23:16], of the 24-bit WDT reload value.

Table 59. Watchdog Timer Reload High Byte Register (WDTH)

BITS	7	6	5	4	3	2	1	0
FIELD	WDTH							
RESET	04H							
R/W	R/W*							
ADDR	FF2H							
R/W* - Read returns the current WDT count value. Write sets the appropriate Reload Value.								

WDTH—WDT Reload High Byte
Middle byte, Bits[15:8], of the 24-bit WDT reload value.

Table 60. Watchdog Timer Reload Low Byte Register (WDTL)

BITS	7	6	5	4	3	2	1	0
FIELD	WDTL							
RESET	00H							
R/W	R/W*							
ADDR	FF3H							
R/W* - Read returns the current WDT count value. Write sets the appropriate Reload Value.								

WDTL—WDT Reload Low
Least significant byte (LSB), Bits[7:0], of the 24-bit WDT reload value.

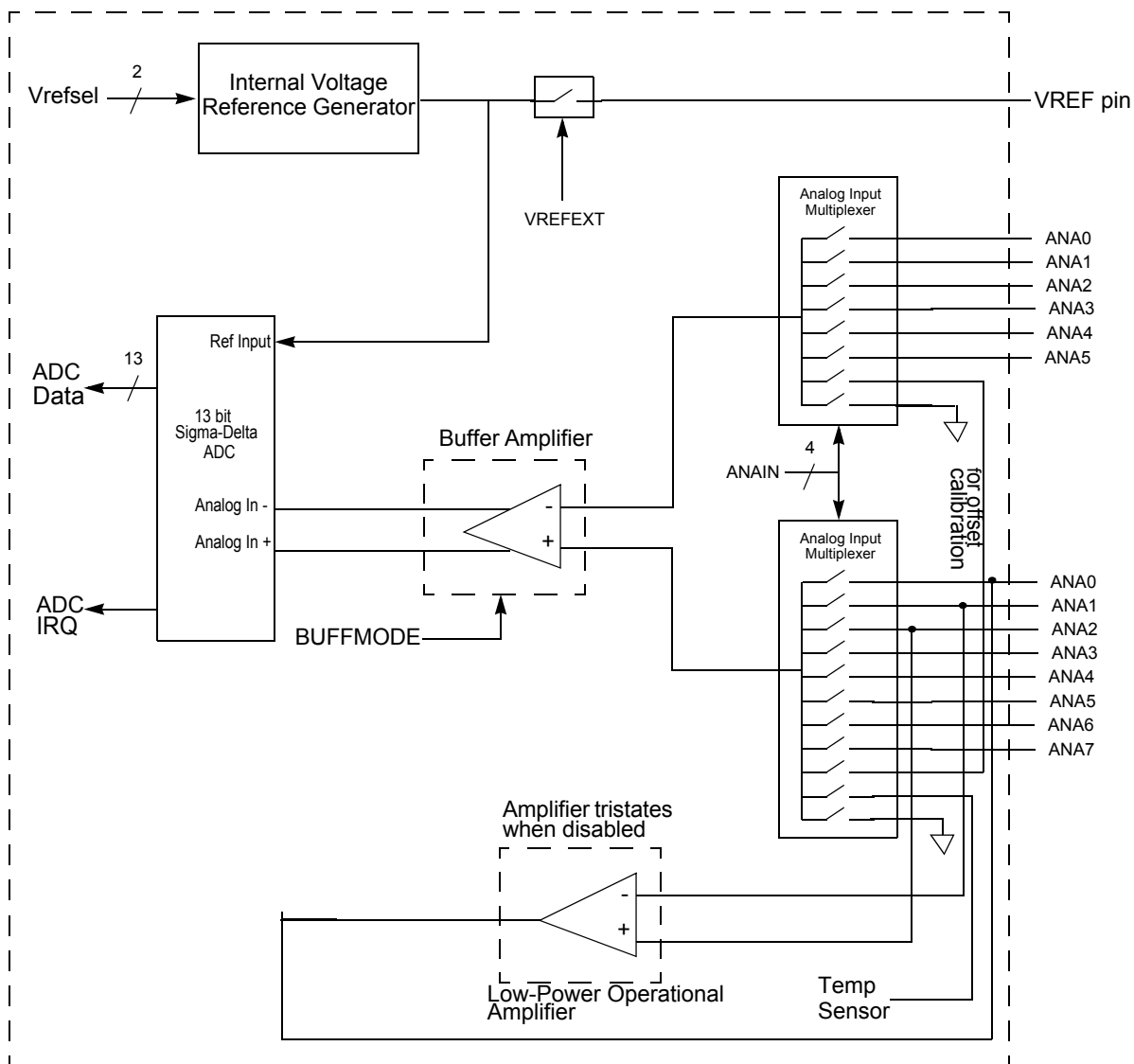


Figure 19. Analog-to-Digital Converter Block Diagram

Operation

Data Format

In both SINGLE-ENDED and DIFFERENTIAL modes, the effective output of the ADC is an 11-bit, signed, two's complement digital value. In DIFFERENTIAL mode, the ADC

```
nop      ; wait for output to settle
clr irq0 ; clear any spurious interrupts pending
ei
```

Comparator Control Register Definitions

Comparator Control Register

The Comparator Control Register (CMP0) configures the comparator inputs and sets the value of the internal voltage reference.

Table 75. Comparator Control Register (CMP0)

BITS	7	6	5	4	3	2	1	0
FIELD	INPSEL	INNSEL	REFLVL				Reserved (20-/28-pin) REFLVL (8-pin)	
RESET	0	0	0	1	0	1	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F90H							

INPSEL—Signal Select for Positive Input

0 = GPIO pin used as positive comparator input

1 = temperature sensor used as positive comparator input

INNSEL—Signal Select for Negative Input

0 = internal reference disabled, GPIO pin used as negative comparator input

1 = internal reference enabled as negative comparator input

REFLVL—Internal Reference Voltage Level (this reference is independent of the ADC voltage reference). Note that the 8-pin devices contain two additional LSBs for increased resolution.

For 20-/28-pin devices:

0000 = 0.0 V

0001 = 0.2 V

0010 = 0.4 V

0011 = 0.6 V

0100 = 0.8 V

0101 = 1.0 V (Default)

0110 = 1.2 V

0111 = 1.4 V

1000 = 1.6 V

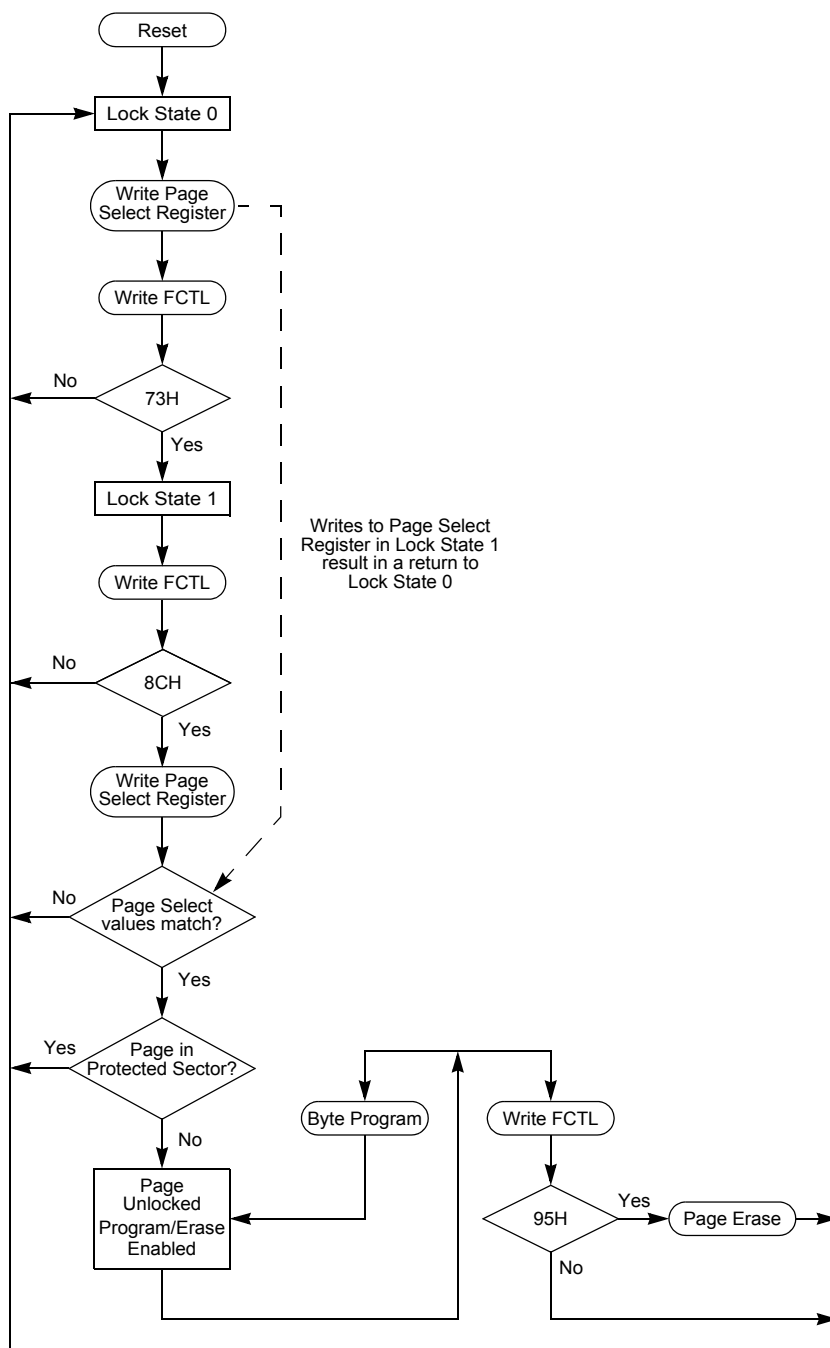


Figure 22. Flash Controller Operation Flow Chart

Table 104. NVDS Read Time (Continued)

Operation	Minimum Latency	Maximum Latency
Read (128 byte array)	883	7609
Write (16 byte array)	4973	5009
Write (64 byte array)	4971	5013
Write (128 byte array)	4984	5023
Illegal Read	43	43
Illegal Write	31	31

If NVDS read performance is critical to your software architecture, there are some things you can do to optimize your code for speed, listed in order from most helpful to least helpful:

- Periodically refresh all addresses that are used. The optimal use of NVDS in terms of speed is to rotate the writes evenly among all addresses planned to use, bringing all reads closer to the minimum read time. Because the minimum read time is much less than the write time, however, actual speed benefits are not always realized.
- Use as few unique addresses as possible: this helps to optimize the impact of refreshing as well as minimize the requirement for it.

Breakpoints in Flash Memory

The BRK instruction is opcode 00H, which corresponds to the fully programmed state of a byte in Flash memory. To implement a Breakpoint, write 00H to the required break address, overwriting the current instruction. To remove a Breakpoint, the corresponding page of Flash memory must be erased and reprogrammed with the original data.

Runtime Counter

The On-Chip Debugger contains a 16-bit Runtime Counter. It counts system clock cycles between Breakpoints. The counter starts counting when the On-Chip Debugger leaves DEBUG mode and stops counting when it enters DEBUG mode again or when it reaches the maximum count of FFFFH.

On-Chip Debugger Commands

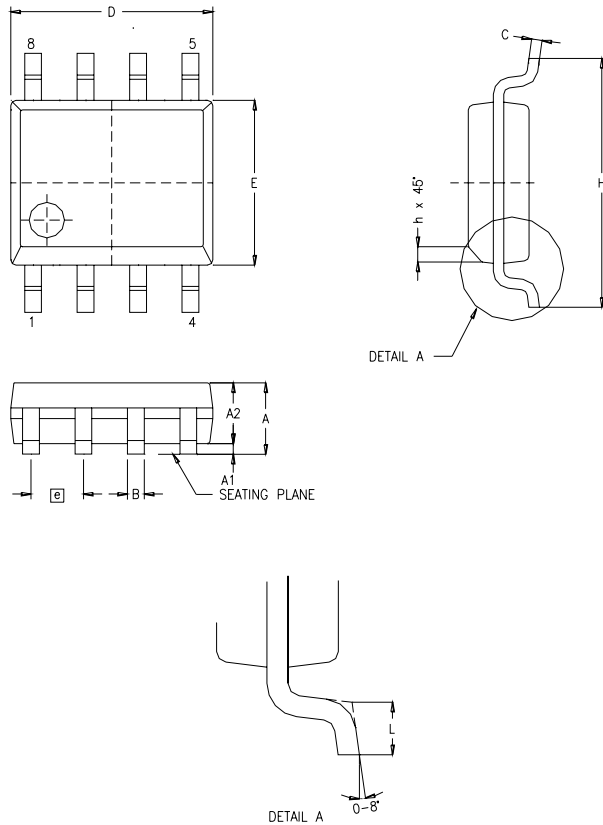
The host communicates to the on-chip debugger by sending OCD commands using the DBG interface. During normal operation, only a subset of the OCD commands are available. In DEBUG mode, all OCD commands become available unless the user code and control registers are protected by programming the Flash Read Protect Option bit (FRP). The Flash Read Protect Option bit prevents the code in memory from being read out of the Z8 Encore! XP F082A Series products. When this option is enabled, several of the OCD commands are disabled. Table 106 on page 184 is a summary of the On-chip debugger commands. Each OCD command is described in further detail in the bulleted list following this table. Table 106 on page 184 also indicates those commands that operate when the device is not in DEBUG mode (normal operation) and those commands that are disabled by programming the Flash Read Protect Option bit.

Debug Command	Command Byte	Enabled when NOT in DEBUG mode?	Disabled by Flash Read Protect Option Bit
Read OCD Revision	00H	Yes	—
Reserved	01H	—	—
Read OCD Status Register	02H	Yes	—
Read Runtime Counter	03H	—	—
Write OCD Control Register	04H	Yes	Cannot clear DBGMODE bit
Read OCD Control Register	05H	Yes	—
Write Program Counter	06H	—	Disabled
Read Program Counter	07H	—	Disabled

Table 124. eZ8 CPU Instruction Summary (Continued)

Assembly Mnemonic	Symbolic Operation	Address Mode		Opcode(s) (Hex)	Flags						Fetch Cycles	Instr. Cycles
		dst	src		C	Z	S	V	D	H		
AND dst, src	$\text{dst} \leftarrow \text{dst AND src}$	r	r	52	–	*	*	0	–	–	2	3
		r	lr	53							2	4
		R	R	54							3	3
		R	IR	55							3	4
		R	IM	56							3	3
		IR	IM	57							3	4
ANDX dst, src	$\text{dst} \leftarrow \text{dst AND src}$	ER	ER	58	–	*	*	0	–	–	4	3
		ER	IM	59							4	3
ATM	Block all interrupt and DMA requests during execution of the next 3 instructions			2F	–	–	–	–	–	–	1	2
BCLR bit, dst	$\text{dst}[\text{bit}] \leftarrow 0$	r		E2	–	–	–	–	–	–	2	2
BIT p, bit, dst	$\text{dst}[\text{bit}] \leftarrow \text{p}$	r		E2	–	–	–	–	–	–	2	2
BRK	Debugger Break			00	–	–	–	–	–	–	1	1
BSET bit, dst	$\text{dst}[\text{bit}] \leftarrow 1$	r		E2	–	–	–	–	–	–	2	2
BSWAP dst	$\text{dst}[7:0] \leftarrow \text{dst}[0:7]$	R		D5	X	*	*	0	–	–	2	2
BTJ p, bit, src, dst	if $\text{src}[\text{bit}] = \text{p}$ $\text{PC} \leftarrow \text{PC} + \text{X}$		r	F6	–	–	–	–	–	–	3	3
			lr	F7							3	4
BTJNZ bit, src, dst	if $\text{src}[\text{bit}] = 1$ $\text{PC} \leftarrow \text{PC} + \text{X}$		r	F6	–	–	–	–	–	–	3	3
			lr	F7							3	4
BTJZ bit, src, dst	if $\text{src}[\text{bit}] = 0$ $\text{PC} \leftarrow \text{PC} + \text{X}$		r	F6	–	–	–	–	–	–	3	3
			lr	F7							3	4
CALL dst	$\text{SP} \leftarrow \text{SP} - 2$ $@\text{SP} \leftarrow \text{PC}$ $\text{PC} \leftarrow \text{dst}$	IRR		D4	–	–	–	–	–	–	2	6
		DA		D6							3	3
CCF	$\text{C} \leftarrow \sim \text{C}$			EF	*	–	–	–	–	–	1	2
CLR dst	$\text{dst} \leftarrow 00\text{H}$	R		B0	–	–	–	–	–	–	2	2
		IR		B1							2	3
Flags Notation:	* = Value is a function of the result of the operation. – = Unaffected X = Undefined				0 = Reset to 0 1 = Set to 1							

Figure 40 displays the 8-pin Small Outline Integrated Circuit package (SOIC) available for the Z8 Encore! XP[®] F082A Series devices.



SYMBOL	MILLIMETER		INCH	
	MIN	MAX	MIN	MAX
A	1.55	1.73	0.061	0.068
A1	0.10	0.25	0.004	0.010
A2	1.40	1.55	0.055	0.061
B	0.36	0.48	0.014	0.019
C	0.18	0.25	0.007	0.010
D	4.80	4.98	0.189	0.196
E	3.81	3.99	0.150	0.157
⌀	1.27 BSC		.050 BSC	
H	5.84	6.15	0.230	0.242
h	0.25	0.40	0.010	0.016
L	0.46	0.81	0.018	0.032

CONTROLLING DIMENSIONS : MM
LEADS ARE COPLANAR WITHIN .004 INCH.

Figure 40. 8-Pin Small Outline Integrated Circuit Package (SOIC)