## Zilog - Z8F082AQB020EC Datasheet





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#### Details

Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	IrDA, UART/USART
Peripherals	Brown-out Detect/Reset, LED, LVD, POR, PWM, Temp Sensor, WDT
Number of I/O	6
Program Memory Size	8KB (8K x 8)
Program Memory Type	FLASH
EEPROM Size	·
RAM Size	1K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 4x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 105°C (TA)
Mounting Type	Surface Mount
Package / Case	8-VDFN Exposed Pad
Supplier Device Package	8-QFN (5x6)
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f082aqb020ec

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

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# **Address Space**

The eZ8 CPU can access the following three distinct address spaces:

- 1. The Register File contains addresses for the general-purpose registers and the eZ8 CPU, peripheral, and general-purpose I/O port control registers.
- 2. The Program Memory contains addresses for all memory locations having executable code and/or data.
- 3. The Data Memory contains addresses for all memory locations that contain data only.

These three address spaces are covered briefly in the following subsections. For more information on eZ8 CPU and its address space, refer to eZ8 CPU Core User Manual (UM0128) available for download at www.zilog.com.

# **Register File**

The Register File address space in the Z8 Encore!<sup>®</sup> MCU is 4 KB (4096 bytes). The Register File is composed of two sections: control registers and general-purpose registers. When instructions are executed, registers defined as sources are read, and registers defined as destinations are written. The architecture of the eZ8 CPU allows all general-purpose registers to function as accumulators, address pointers, index registers, stack areas, or scratch pad memory.

The upper 256 bytes of the 4 KB Register File address space are reserved for control of the eZ8 CPU, the on-chip peripherals, and the I/O ports. These registers are located at addresses from F00H to FFFH. Some of the addresses within the 256 B control register section are reserved (unavailable). Reading from a reserved Register File address returns an undefined value. Writing to reserved Register File addresses is not recommended and can produce unpredictable results.

The on-chip RAM always begins at address 000H in the Register File address space. The Z8 Encore! XP<sup>®</sup> F082A Series devices contain 256 B to 1 KB of on-chip RAM. Reading from Register File addresses outside the available RAM addresses (and not within the control register address space) returns an undefined value. Writing to these Register File addresses produces no effect.

# **Program Memory**

The eZ8 CPU supports 64 KB of Program Memory address space. The Z8 Encore! XP F082A Series devices contain 1 KB to 8 KB of on-chip Flash memory in the Program Memory address space, depending on the device. Reading from Program Memory

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Program Memory Address (Hex)	Function			
Z8F022A and Z8F021A Products				
0000–0001	Flash Option Bits			
0002–0003	Reset Vector			
0004–0005	WDT Interrupt Vector			
0006–0007	Illegal Instruction Trap			
0008–0037	Interrupt Vectors*			
0038–0039	Reserved			
003A-003D	Oscillator Fail Trap Vectors			
003E-07FF	Program Memory			
Z8F012A and Z8F011A Products				
0000–0001	Flash Option Bits			
0002–0003	Reset Vector			
0004–0005	WDT Interrupt Vector			
0006–0007	Illegal Instruction Trap			
0008–0037	Interrupt Vectors*			
0038–0039	Reserved			
003A-003D	Oscillator Fail Trap Vectors			
003E-03FF	Program Memory			
* See Table 32 on page 56 for a list of the interrupt vectors.				

Table 5. Z8 Encore! XP F082A Series Program Memory Maps (Continued)

# **Data Memory**

The Z8 Encore! XP F082A Series does not use the eZ8 CPU's 64 KB Data Memory address space.

# **Flash Information Area**

Table 6 on page 18 describes the Z8 Encore! XP F082A Series Flash Information Area. This 128 B Information Area is accessed by setting bit 7 of the Flash Page Select Register to 1. When access is enabled, the Flash Information Area is mapped into the Program Memory and overlays the 128 bytes at addresses FE00H to FF7FH. When the Information Area access is enabled, all reads from these Program Memory addresses return the Infor-

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Port	Pin	Mnemonic	Alternate Function Description	Alternate Function Set Register AFS1
Port B PB0 PB1 PB2 PB3	PB0	Reserved		AFS1[0]: 0
	ANA0/AMPOUT	ADC Analog Input/LPO Output	AFS1[0]: 1	
	PB1	Reserved		AFS1[1]: 0
		ANA1/AMPINN	ADC Analog Input/LPO Input (N)	AFS1[1]: 1
	PB2	Reserved		AFS1[2]: 0
		ANA2/AMPINP	ADC Analog Input/LPO Input (P)	AFS1[2]: 1
	PB3	CLKIN	External Clock Input	AFS1[3]: 0
		ANA3	ADC Analog Input	AFS1[3]: 1
	PB4	Reserved		AFS1[4]: 0
		ANA7	ADC Analog Input	AFS1[4]: 1
	PB5	Reserved		AFS1[5]: 0
		VREF*	ADC Voltage Reference	AFS1[5]: 1
	PB6	Reserved		AFS1[6]: 0
		Reserved		AFS1[6]: 1
	PB7	Reserved		AFS1[7]: 0
		Reserved		AFS1[7]: 1

## Table 14. Port Alternate Function Mapping (Non 8-Pin Parts) (Continued)

Note: Because there are at most two choices of alternate function for any pin of Port B, the Alternate Function Set register AFS2 is not used to select the function. Also, alternate function selection as described in Port A-D Alternate Function Sub-Registers on page 47 must also be enabled.

\* VREF is available on PB5 in 28-pin products only.



# **IRQ2 Enable High and Low Bit Registers**

Table 42 describes the priority control for IRQ2. The IRQ2 Enable High and Low Bit registers (Table 43 and Table 44) form a priority encoded enabling for interrupts in the Interrupt Request 2 register.

IRQ2ENH[x]	IRQ2ENL[x]	Priority	Description
0	0	Disabled	Disabled
0	1	Level 1	Low
1	0	Level 2	Medium
1	1	Level 3	High

## Table 42. IRQ2 Enable and Priority Encoding

where x indicates the register bits from 0–7.

# Table 43. IRQ2 Enable High Bit Register (IRQ2ENH)

BITS	7	6	5	4	3	2	1	0
FIELD	Reserved				C3ENH	C2ENH	C1ENH	C0ENH
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	FC7H							

Reserved—Must be 0.

C3ENH—Port C3 Interrupt Request Enable High Bit C2ENH—Port C2 Interrupt Request Enable High Bit C1ENH—Port C1 Interrupt Request Enable High Bit C0ENH—Port C0 Interrupt Request Enable High Bit

# Table 44. IRQ2 Enable Low Bit Register (IRQ2ENL)

BITS	7	6	5	4	3	2	1	0
FIELD	Reserved			C3ENL	C2ENL	C1ENL	C0ENL	
RESET	0	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	FC8H							



# Watchdog Timer

The Watchdog Timer (WDT) protects against corrupt or unreliable software, power faults, and other system-level problems which may place the Z8 Encore! XP<sup>®</sup> F082A Series devices into unsuitable operating states. The features of Watchdog Timer include:

- On-chip RC oscillator.
- A selectable time-out response: reset or interrupt.
- 24-bit programmable time-out value.

# Operation

The Watchdog Timer is a one-shot timer that resets or interrupts the Z8 Encore! XP F082A Series devices when the WDT reaches its terminal count. The Watchdog Timer uses a dedicated on-chip RC oscillator as its clock source. The Watchdog Timer operates in only two modes: ON and OFF. Once enabled, it always counts and must be refreshed to prevent a time-out. Perform an enable by executing the WDT instruction or by setting the WDT\_AO Flash Option Bit. The WDT\_AO bit forces the Watchdog Timer to operate immediately upon reset, even if a WDT instruction has not been executed.

The Watchdog Timer is a 24-bit reloadable downcounter that uses three 8-bit registers in the eZ8 CPU register space to set the reload value. The nominal WDT time-out period is described by the following equation:

WDT Time-out Period (ms) =  $\frac{\text{WDT Reload Value}}{10}$ 

where the WDT reload value is the decimal value of the 24-bit value given by {WDTU[7:0], WDTH[7:0], WDTL[7:0]} and the typical Watchdog Timer RC oscillator frequency is 10 kHz. The Watchdog Timer cannot be refreshed after it reaches 000002H. The WDT Reload Value must not be set to values below 000004H. Table 56 provides information about approximate time-out delays for the minimum and maximum WDT reload values.

#### Table 56. Watchdog Timer Approximate Time-Out Delays

WDT Reload Value	WDT Reload Value	Approximate Time-Out Delay (with 10 kHz typical WDT oscillator frequency)			
(Hex)	(Decimal)	Typical	Description		
000004	4	400 µs	Minimum time-out delay		
FFFFF	16,777,215	28 minutes	Maximum time-out delay		



## WDT Reset in Normal Operation

If configured to generate a Reset when a time-out occurs, the Watchdog Timer forces the device into the System Reset state. The WDT status bit in the Reset Status (RSTSTAT) register is set to 1. For more information on system reset, see Reset, Stop Mode Recovery, and Low Voltage Detection on page 23.

#### WDT Reset in STOP Mode

If configured to generate a Reset when a time-out occurs and the device is in STOP mode, the Watchdog Timer initiates a Stop Mode Recovery. Both the WDT status bit and the STOP bit in the Reset Status (RSTSTAT) register are set to 1 following WDT time-out in STOP mode.

# Watchdog Timer Reload Unlock Sequence

Writing the unlock sequence to the Watchdog Timer (WDTCTL) Control register address unlocks the three Watchdog Timer Reload Byte registers (WDTU, WDTH, and WDTL) to allow changes to the time-out period. These write operations to the WDTCTL register address produce no effect on the bits in the WDTCTL register. The locking mechanism prevents spurious writes to the Reload registers. Follow the steps below to unlock the Watchdog Timer Reload Byte registers (WDTU, WDTH, and WDTL) for write access.

- 1. Write 55H to the Watchdog Timer Control register (WDTCTL).
- 2. Write AAH to the Watchdog Timer Control register (WDTCTL).
- 3. Write the Watchdog Timer Reload Upper Byte register (WDTU) with the desired time-out value.
- 4. Write the Watchdog Timer Reload High Byte register (WDTH) with the desired time-out value.
- 5. Write the Watchdog Timer Reload Low Byte register (WDTL) with the desired time-out value.

All three Watchdog Timer Reload registers must be written in the order just listed. There must be no other register writes between each of these operations. If a register write occurs, the lock state machine resets and no further writes can occur unless the sequence is restarted. The value in the Watchdog Timer Reload registers is loaded into the counter when the Watchdog Timer is first enabled and every time a WDT instruction is executed.

# Watchdog Timer Calibration

Due to its extremely low operating current, the Watchdog Timer oscillator is somewhat inaccurate. This variation can be corrected using the calibration data stored in the Flash Information Page (see Table 97 and Table 98 on page 165). Loading these values into the

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send. This action provides 7 bit periods of latency to load the Transmit Data register before the Transmit shift register completes shifting the current character. Writing to the UART Transmit Data register clears the TDRE bit to 0.

## **Receiver Interrupts**

The receiver generates an interrupt when any of the following occurs:

- A data byte is received and is available in the UART Receive Data register. This interrupt can be disabled independently of the other receiver interrupt sources. The received data interrupt occurs after the receive character has been received and placed in the Receive Data register. To avoid an overrun error, software must respond to this received data available condition before the next character is completely received.
- · |

**Note:** In MULTIPROCESSOR mode (MPEN = 1), the receive data interrupts are dependent on the multiprocessor configuration and the most recent address byte.

- A break is received.
- An overrun is detected.
- A data framing error is detected.

#### **UART Overrun Errors**

When an overrun error condition occurs the UART prevents overwriting of the valid data currently in the Receive Data register. The Break Detect and Overrun status bits are not displayed until after the valid data has been read.

After the valid data has been read, the UART Status 0 register is updated to indicate the overrun condition (and Break Detect, if applicable). The RDA bit is set to 1 to indicate that the Receive Data register contains a data byte. However, because the overrun error occurred, this byte may not contain valid data and must be ignored. The BRKD bit indicates if the overrun was caused by a break condition on the line. After reading the status byte indicating an overrun error, the Receive Data register must be read again to clear the error bits is the UART Status 0 register. Updates to the Receive Data register occur only when the next data word is received.

#### **UART Data and Error Handling Procedure**

Figure 15 displays the recommended procedure for use in UART receiver interrupt service routines.



# **Analog-to-Digital Converter**

The analog-to-digital converter (ADC) converts an analog input signal to its digital representation. The features of this sigma-delta ADC include:

- 11-bit resolution in DIFFERENTIAL mode.
- 10-bit resolution in SINGLE-ENDED mode.
- Eight single-ended analog input sources are multiplexed with general-purpose I/O ports.
- 9<sup>th</sup> analog input obtained from temperature sensor peripheral.
- 11 pairs of differential inputs also multiplexed with general-purpose I/O ports.
- Low-power operational amplifier (LPO).
- Interrupt on conversion complete.
- Bandgap generated internal voltage reference with two selectable levels.
- Manual in-circuit calibration is possible employing user code (offset calibration).
- Factory calibrated for in-circuit error compensation.

# Architecture

Figure 19 displays the major functional blocks of the ADC. An analog multiplexer network selects the ADC input from the available analog pins, ANA0 through ANA7.

The input stage of the ADC allows both differential gain and buffering. The following input options are available:

- Unbuffered input (SINGLE-ENDED and DIFFERENTIAL modes).
- Buffered input with unity gain (SINGLE-ENDED and DIFFERENTIAL modes).
- LPO output with full pin access to the feedback path.



# **ADC Control/Status Register 1**

The ADC Control/Status Register 1 (ADCCTL1) configures the input buffer stage, enables the threshold interrupts and contains the status of both threshold triggers. It is also used to select the voltage reference configuration.

# Table 72. ADC Control/Status Register 1 (ADCCTL1)

BITS	7	6	5	4	3	2	1	0
FIELD	REFSELH	Reserved				В	UFMODE[2:	0]
RESET	1	0	0	0	0	0	0	0
R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W
ADDR	F71H							

REFSELH—Voltage Reference Level Select High Bit; in conjunction with the Low bit (REFSELL) in ADC Control Register 0, this determines the level of the internal voltage reference; the following details the effects of {REFSELH, REFSELL}; this reference is independent of the Comparator reference.

00= Internal Reference Disabled, reference comes from external pin

01= Internal Reference set to 1.0 V

10= Internal Reference set to 2.0 V (default)

11= Reserved

BUFMODE[2:0] - Input Buffer Mode Select

000 =Single-ended, unbuffered input

- 001 = Single-ended, buffered input with unity gain
- 010 = Reserved
- 011 = Reserved
- 100 = Differential, unbuffered input
- 101 = Differential, buffered input with unity gain
- 110 = Reserved
- 111 = Reserved

# ADC Data High Byte Register

The ADC Data High Byte (ADCD\_H) register contains the upper eight bits of the ADC output. The output is an 13-bit two's complement value. During a single-shot conversion, this value is invalid. Access to the ADC Data High Byte register is read-only. Reading the ADC Data High Byte register latches data in the ADC Low Bits register.

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#### Table 77. Flash Code Protection Using the Flash Option Bits

FWP	Flash Code Protection Description
0	Programming and erasing disabled for all of Flash Program Memory. In user code programming, Page Erase, and Mass Erase are all disabled. Mass Erase is available through the On-Chip Debugger.
1	Programming, Page Erase, and Mass Erase are enabled for all of Flash Program Memory.

#### Flash Code Protection Using the Flash Controller

At Reset, the Flash Controller locks to prevent accidental program or erasure of the Flash memory. To program or erase the Flash memory, first write the Page Select Register with the target page. Unlock the Flash Controller by making two consecutive writes to the Flash Control register with the values 73H and 8CH, sequentially. The Page Select Register must be rewritten with the target page. If the two Page Select writes do not match, the controller reverts to a locked state. If the two writes match, the selected page becomes active. See Figure 22 on page 144 for details.

After unlocking a specific page, you can enable either Page Program or Erase. Writing the value 95H causes a Page Erase only if the active page resides in a sector that is not protected. Any other value written to the Flash Control register locks the Flash Controller. Mass Erase is not allowed in the user code but only in through the Debug Port.

After unlocking a specific page, you can also write to any byte on that page. After a byte is written, the page remains unlocked, allowing for subsequent writes to other bytes on the same page. Further writes to the Flash Control Register cause the active page to revert to a locked state.

#### **Sector Based Flash Protection**

The final protection mechanism is implemented on a per-sector basis. The Flash memories of Z8 Encore!<sup>®</sup> devices are divided into at most 8 sectors. A sector is 1/8 of the total size of the Flash memory, unless this value is smaller than the page size, in which case the sector and page sizes are equal.

The Sector Protect register controls the protection state of each Flash sector. This register is shared with the Page Select Register. It is accessed by writing 73H followed by 5EH to the Flash controller. The next write to the Flash Control Register targets the Sector Protect Register.

The Sector Protect Register is initialized to 0 on reset, putting each sector into an unprotected state. When a bit in the Sector Protect Register is written to 1, the corresponding sector is no longer written or erased by the CPU. External Flash programming through



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DBGACK—Debug Acknowledge

This bit enables the debug acknowledge feature. If this bit is set to 1, the OCD sends a Debug Acknowledge character (FFH) to the host when a Breakpoint occurs.

0 = Debug Acknowledge is disabled.

1 = Debug Acknowledge is enabled.

Reserved—Must be 0.

RST—Reset

Setting this bit to 1 resets the Z8F04xA family device. The device goes through a normal Power-On Reset sequence with the exception that the On-Chip Debugger is not reset. This bit is automatically cleared to 0 at the end of reset.

0 = No effect.

1 = Reset the Flash Read Protect Option Bit device.

# **OCD Status Register**

The OCD Status register reports status information about the current state of the debugger and the system.

#### Table 107. OCD Status Register (OCDSTAT)

BITS	7	6	5	4	3	2	1	0
FIELD	DBG	HALT	FRPENB	Reserved				
RESET	0	0	0	0	0	0	0	0
R/W	R	R	R	R	R	R	R	R

DBG—Debug Status

0 = NORMAL mode

1 = DEBUG mode

HALT—HALT Mode

0 =Not in HALT mode

1 =In HALT mode

FRPENB—Flash Read Protect Option Bit Enable

0 = FRP bit enabled, that allows disabling of many OCD commands

1 = FRP bit has no effect

Reserved-Must be 0



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# Assembly Language Syntax

For proper instruction execution, eZ8 CPU assembly language syntax requires that the operands be written as 'destination, source'. After assembly, the object code usually has the operands in the order 'source, destination', but ordering is opcode-dependent. The following instruction examples illustrate the format of some basic assembly instructions and the resulting object code produced by the assembler. This binary format must be followed if manual program coding is preferred or if you intend to implement your own assembler.

**Example 1**: If the contents of Registers 43H and 08H are added and the result is stored in 43H, the assembly syntax and resulting object code is:

## Table 112. Assembly Language Syntax Example 1

Assembly Language Code	ADD	43H,	08H	(ADD dst, src)
Object Code	04	08	43	(OPC src, dst)

**Example 2**: In general, when an instruction format requires an 8-bit register address, that address can specify any register location in the range 0–255 or, using Escaped Mode Addressing, a Working Register R0–R15. If the contents of Register 43H and Working Register R8 are added and the result is stored in 43H, the assembly syntax and resulting object code is:

#### Table 113. Assembly Language Syntax Example 2

Assembly Language Code	ADD	43H,	R8	(ADD dst, src)
Object Code	04	E8	43	(OPC src, dst)

See the device-specific Product Specification to determine the exact register file range available. The register file size varies, depending on the device type.

# eZ8 CPU Instruction Notation

In the eZ8 CPU Instruction Summary and Description sections, the operands, condition codes, status flags, and address modes are represented by a notational shorthand that is described in Table 114.

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		V <sub>DD</sub> T <sub>A</sub> = - (unless	= 2.7 V to 40 °C to + otherwise			
Symbol	Parameter	Minimum	Typical	Maximum	Units	Conditions
F <sub>IPO</sub>	Internal Precision Oscillator Frequency (High Speed)		5.53		MHz	V <sub>DD</sub> = 3.3 V T <sub>A</sub> = 30 °C
F <sub>IPO</sub>	Internal Precision Oscillator Frequency (Low Speed)		32.7		kHz	V <sub>DD</sub> = 3.3 V T <sub>A</sub> = 30 °C
F <sub>IPO</sub>	Internal Precision Oscillator Error		<u>+</u> 1	<u>+</u> 4	%	
T <sub>IPOST</sub>	Internal Precision Oscillator Startup Time		3		μs	

# Table 130. Internal Precision Oscillator Electrical Characteristics



# **On-Chip Debugger Timing**

Figure 36 and Table 141 provide timing information for the DBG pin. The DBG pin timing specifications assume a 4 ns maximum rise and fall time.



Figure 36. On-Chip Debugger Timing

		Delay (ns)				
Parameter	Abbreviation	Minimum	Maximum			
DBG						
T <sub>1</sub>	XIN Rise to DBG Valid Delay	-	15			
T <sub>2</sub>	XIN Rise to DBG Output Hold Time	2	-			
T <sub>3</sub>	DBG to XIN Rise Input Setup Time	5	-			
T <sub>4</sub>	DBG to XIN Rise Input Hold Time	5	-			

# Table 141. On-Chip Debugger Timing

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Figure 43 displays the 20-pin Small Outline Integrated Circuit Package (SOIC) available for the Z8 Encore! XP F082A Series devices.

Figure 43. 20-Pin Small Outline Integrated Circuit Package (SOIC)

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Figure 46. 28-Pin Small Outline Integrated Circuit Package (SOIC)

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Figure 47 displays the 28-pin Small Shrink Outline Package (SSOP) available for the Z8 Encore! XP F082A Series devices.

Figure 47. 28-Pin Small Shrink Outline Package (SSOP)

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Part Number	Flash	RAM	SUVN	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	UART with IrDA	Comparator	Temperature Sensor	Description
Z8 Encore! XP <sup>®</sup> F082A Series with 4 KB Flash, 10-Bit Analog-to-Digital Converter										erter	
Standard Temperature: 0 °C to 70 °C											
Z8F042APB020SC	4 KB	1 KB	128 B	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F042AQB020SC	4 KB	1 KB	128 B	6	14	2	4	1	1	1	QFN 8-pin package
Z8F042ASB020SC	4 KB	1 KB	128 B	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F042ASH020SC	4 KB	1 KB	128 B	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F042AHH020SC	4 KB	1 KB	128 B	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F042APH020SC	4 KB	1 KB	128 B	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F042ASJ020SC	4 KB	1 KB	128 B	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F042AHJ020SC	4 KB	1 KB	128 B	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F042APJ020SC	4 KB	1 KB	128 B	23	20	2	8	1	1	1	PDIP 28-pin package
Extended Temperature: -40 °C to 105 °C											
Z8F042APB020EC	4 KB	1 KB	128 B	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F042AQB020EC	4 KB	1 KB	128 B	6	14	2	4	1	1	1	QFN 8-pin package
Z8F042ASB020EC	4 KB	1 KB	128 B	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F042ASH020EC	4 KB	1 KB	128 B	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F042AHH020EC	4 KB	1 KB	128 B	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F042APH020EC	4 KB	1 KB	128 B	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F042ASJ020EC	4 KB	1 KB	128 B	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F042AHJ020EC	4 KB	1 KB	128 B	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F042APJ020EC	4 KB	1 KB	128 B	23	20	2	8	1	1	1	PDIP 28-pin package
Replace C with G for Lead-Free Packaging											

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art Number	lash	ŁAM	NDS	O Lines	nterrupts	6-Bit Timers w/PWM	0-Bit A/D Channels	JART with IrDA	comparator	emperature Sensor	lescription
Z8 Encore! XP <sup>®</sup> F082A	Serie	s with 1	KB Fla	 Ish, 1	 0-Bit	Ana	log-t	o-Dig	ital C	onv	verter
Standard Temperature: 0 °C to 70 °C											
Z8F012APB020SC	1 KB	256 B	16 B	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F012AQB020SC	1 KB	256 B	16 B	6	14	2	4	1	1	1	QFN 8-pin package
Z8F012ASB020SC	1 KB	256 B	16 B	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F012ASH020SC	1 KB	256 B	16 B	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F012AHH020SC	1 KB	256 B	16 B	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F012APH020SC	1 KB	256 B	16 B	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F012ASJ020SC	1 KB	256 B	16 B	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F012AHJ020SC	1 KB	256 B	16 B	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F012APJ020SC	1 KB	256 B	16 B	23	20	2	8	1	1	1	PDIP 28-pin package
Extended Temperature	e: -40 °	°C to 10	5 °C								
Z8F012APB020EC	1 KB	256 B	16 B	6	14	2	4	1	1	1	PDIP 8-pin package
Z8F012AQB020EC	1 KB	256 B	16 B	6	14	2	4	1	1	1	QFN 8-pin package
Z8F012ASB020EC	1 KB	256 B	16 B	6	14	2	4	1	1	1	SOIC 8-pin package
Z8F012ASH020EC	1 KB	256 B	16 B	17	20	2	7	1	1	1	SOIC 20-pin package
Z8F012AHH020EC	1 KB	256 B	16 B	17	20	2	7	1	1	1	SSOP 20-pin package
Z8F012APH020EC	1 KB	256 B	16 B	17	20	2	7	1	1	1	PDIP 20-pin package
Z8F012ASJ020EC	1 KB	256 B	16 B	23	20	2	8	1	1	1	SOIC 28-pin package
Z8F012AHJ020EC	1 KB	256 B	16 B	23	20	2	8	1	1	1	SSOP 28-pin package
Z8F012APJ020EC	1 KB	256 B	16 B	23	20	2	8	1	1	1	PDIP 28-pin package
Replace C with G for Lead-Free Packaging											