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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Not For New Designs
Core Processor	ARM7®
Core Size	16/32-Bit
Speed	72MHz
Connectivity	CANbus, Ethernet, I <sup>2</sup> C, Microwire, Memory Card, SPI, SSI, SSP, UART/USART, USB
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	70
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	58K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 6x10b; D/A 1x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TFBGA
Supplier Device Package	100-TFBGA (9x9)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/nxp-semiconductors/lpc2368fet100-518">https://www.e-xfl.com/product-detail/nxp-semiconductors/lpc2368fet100-518</a>

Table 4. Pin description ...continued

Symbol	Pin	Ball	Type	Description
P1[23]/PWM1[4]/ MISO0	37 <sup>[1]</sup>	K5 <sup>[1]</sup>	I/O	<b>P1[23]</b> — General purpose digital input/output pin.
			O	<b>PWM1[4]</b> — Pulse Width Modulator 1, channel 4 output.
			I/O	<b>MISO0</b> — Master In Slave Out for SSP0.
P1[24]/PWM1[5]/ MOSI0	38 <sup>[1]</sup>	H5 <sup>[1]</sup>	I/O	<b>P1[24]</b> — General purpose digital input/output pin.
			O	<b>PWM1[5]</b> — Pulse Width Modulator 1, channel 5 output.
			I/O	<b>MOSI0</b> — Master Out Slave in for SSP0.
P1[25]/MAT1[1]	39 <sup>[1]</sup>	G5 <sup>[1]</sup>	I/O	<b>P1[25]</b> — General purpose digital input/output pin.
			O	<b>MAT1[1]</b> — Match output for Timer 1, channel 1.
P1[26]/PWM1[6]/ CAP0[0]	40 <sup>[1]</sup>	K6 <sup>[1]</sup>	I/O	<b>P1[26]</b> — General purpose digital input/output pin.
			O	<b>PWM1[6]</b> — Pulse Width Modulator 1, channel 6 output.
			I	<b>CAP0[0]</b> — Capture input for Timer 0, channel 0.
P1[27]/CAP0[1]	43 <sup>[1]</sup>	K7 <sup>[1]</sup>	I/O	<b>P1[27]</b> — General purpose digital input/output pin.
			I	<b>CAP0[1]</b> — Capture input for Timer 0, channel 1.
P1[28]/ PCAP1[0]/ MAT0[0]	44 <sup>[1]</sup>	J7 <sup>[1]</sup>	I/O	<b>P1[28]</b> — General purpose digital input/output pin.
			I	<b>PCAP1[0]</b> — Capture input for PWM1, channel 0.
			O	<b>MAT0[0]</b> — Match output for Timer 0, channel 0.
P1[29]/ PCAP1[1]/ MAT0[1]	45 <sup>[1]</sup>	G6 <sup>[1]</sup>	I/O	<b>P1[29]</b> — General purpose digital input/output pin.
			I	<b>PCAP1[1]</b> — Capture input for PWM1, channel 1.
			O	<b>MAT0[1]</b> — Match output for Timer 0, channel 0.
P1[30]/V <sub>BUS</sub> / AD0[4]	21 <sup>[2]</sup>	H1 <sup>[2]</sup>	I/O	<b>P1[30]</b> — General purpose digital input/output pin.
			I	<b>V<sub>BUS</sub></b> — Monitors the presence of USB bus power. (LPC2364/66/68 only) <b>Note:</b> This signal must be HIGH for USB reset to occur.
			I	<b>AD0[4]</b> — A/D converter 0, input 4.
P1[31]/SCK1/ AD0[5]	20 <sup>[2]</sup>	F4 <sup>[2]</sup>	I/O	<b>P1[31]</b> — General purpose digital input/output pin.
			I/O	<b>SCK1</b> — Serial Clock for SSP1.
			I	<b>AD0[5]</b> — A/D converter 0, input 5.
P2[0] to P2[31]			I/O	<b>Port 2:</b> Port 2 is a 32-bit I/O port with individual direction controls for each bit. The operation of Port 2 pins depends upon the pin function selected via the pin connect block. Pins 14 through 31 of this port are not available.
P2[0]/PWM1[1]/ TXD1/ TRACECLK	75 <sup>[1]</sup>	B9 <sup>[1]</sup>	I/O	<b>P2[0]</b> — General purpose digital input/output pin.
			O	<b>PWM1[1]</b> — Pulse Width Modulator 1, channel 1 output.
			O	<b>TXD1</b> — Transmitter output for UART1.
			O	<b>TRACECLK</b> — Trace Clock.
P2[1]/PWM1[2]/ RXD1/ PIPESTAT0	74 <sup>[1]</sup>	B10 <sup>[1]</sup>	I/O	<b>P2[1]</b> — General purpose digital input/output pin.
			O	<b>PWM1[2]</b> — Pulse Width Modulator 1, channel 2 output.
			I	<b>RXD1</b> — Receiver input for UART1.
			O	<b>PIPESTAT0</b> — Pipeline Status, bit 0.
P2[2]/PWM1[3]/ CTS1/ PIPESTAT1	73 <sup>[1]</sup>	D8 <sup>[1]</sup>	I/O	<b>P2[2]</b> — General purpose digital input/output pin.
			O	<b>PWM1[3]</b> — Pulse Width Modulator 1, channel 3 output.
			I	<b>CTS1</b> — Clear to Send input for UART1.
			O	<b>PIPESTAT1</b> — Pipeline Status, bit 1.

Table 4. Pin description ...continued

Symbol	Pin	Ball	Type	Description
P2[12]/EINT2/ MCIDAT2/ I2STX_WS	51 <sup>[6]</sup>	K10 <sup>[6]</sup>	I/O	<b>P2[12]</b> — General purpose digital input/output pin.
			I	<b>EINT2</b> — External interrupt 2 input.
			O	<b>MCIDAT2</b> — Data line for SD/MMC interface. (LPC2367/68 only)
			I/O	<b>I2STX_WS</b> — Transmit Word Select. It is driven by the master and received by the slave. Corresponds to the signal WS in the <i>I<sup>2</sup>S-bus specification</i> .
P2[13]/EINT3/ MCIDAT3/ I2STX_SDA	50 <sup>[6]</sup>	J9 <sup>[6]</sup>	I/O	<b>P2[13]</b> — General purpose digital input/output pin.
			I	<b>EINT3</b> — External interrupt 3 input.
			O	<b>MCIDAT3</b> — Data line for SD/MMC interface. (LPC2367/68 only)
			I/O	<b>I2STX_SDA</b> — Transmit data. It is driven by the transmitter and read by the receiver. Corresponds to the signal SD in the <i>I<sup>2</sup>S-bus specification</i> .
P3[0] to P3[31]			I/O	<b>Port 3:</b> Port 3 is a 32-bit I/O port with individual direction controls for each bit. The operation of Port 3 pins depends upon the pin function selected via the pin connect block. Pins 0 through 24, and 27 through 31 of this port are not available.
P3[25]/MAT0[0]/ PWM1[2]	27 <sup>[1]</sup>	H3 <sup>[1]</sup>	I/O	<b>P3[25]</b> — General purpose digital input/output pin.
			O	<b>MAT0[0]</b> — Match output for Timer 0, channel 0.
			O	<b>PWM1[2]</b> — Pulse Width Modulator 1, output 2.
P3[26]/MAT0[1]/ PWM1[3]	26 <sup>[1]</sup>	K1 <sup>[1]</sup>	I/O	<b>P3[26]</b> — General purpose digital input/output pin.
			O	<b>MAT0[1]</b> — Match output for Timer 0, channel 1.
			O	<b>PWM1[3]</b> — Pulse Width Modulator 1, output 3.
P4[0] to P4[31]			I/O	<b>Port 4:</b> Port 4 is a 32-bit I/O port with individual direction controls for each bit. The operation of Port 4 pins depends upon the pin function selected via the pin connect block. Pins 0 through 27, 30, and 31 of this port are not available.
P4[28]/MAT2[0]/ TXD3	82 <sup>[1]</sup>	C7 <sup>[1]</sup>	I/O	<b>P4[28]</b> — General purpose digital input/output pin.
			O	<b>MAT2[0]</b> — Match output for Timer 2, channel 0.
			O	<b>TXD3</b> — Transmitter output for UART3.
P4[29]/MAT2[1]/ RXD3	85 <sup>[1]</sup>	E6 <sup>[1]</sup>	I/O	<b>P4[29]</b> — General purpose digital input/output pin.
			O	<b>MAT2[1]</b> — Match output for Timer 2, channel 1.
			I	<b>RXD3</b> — Receiver input for UART3.
DBGEN	-	D4 <sup>[1][8]</sup>	I	<b>DBGEN</b> — JTAG interface control signal. Also used for boundary scanning. <b>Note:</b> This pin is available in LPC2364FET100 and LPC2368FET100 devices only (TFBGA package).
TDO	1 <sup>[1][7]</sup>	A1 <sup>[1][7]</sup>	O	<b>TDO</b> — Test Data out for JTAG interface.
TDI	2 <sup>[1][8]</sup>	C3 <sup>[1][8]</sup>	I	<b>TDI</b> — Test Data in for JTAG interface.
TMS	3 <sup>[1][8]</sup>	B1 <sup>[1][8]</sup>	I	<b>TMS</b> — Test Mode Select for JTAG interface.
TRST	4 <sup>[1][8]</sup>	C2 <sup>[1][8]</sup>	I	<b>TRST</b> — Test Reset for JTAG interface.
TCK	5 <sup>[1][7]</sup>	C1 <sup>[1][7]</sup>	I	<b>TCK</b> — Test Clock for JTAG interface. This clock must be slower than 1/6 of the CPU clock (CCLK) for the JTAG interface to operate
RTCK	100 <sup>[1][8]</sup>	B2 <sup>[1][8]</sup>	I/O	<b>RTCK</b> — JTAG interface control signal. <b>Note:</b> LOW on this pin while RESET is LOW enables ETM pins (P2[9:0]) to operate as trace port after reset.

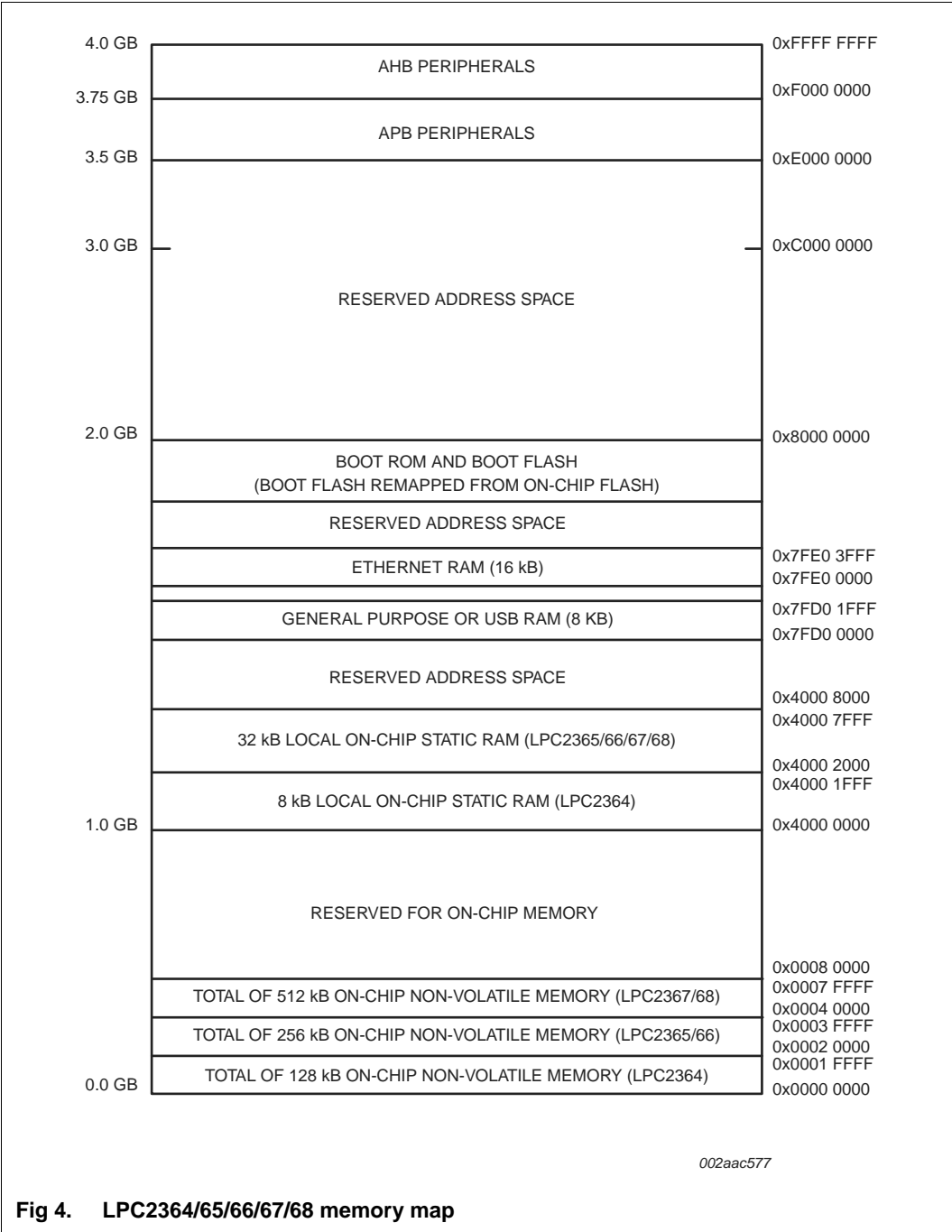


Fig 4. LPC2364/65/66/67/68 memory map

7.5 Interrupt controller

The ARM processor core has two interrupt inputs called Interrupt Request (IRQ) and Fast Interrupt Request (FIQ). The VIC takes 32 interrupt request inputs which can be programmed as FIQ or vectored IRQ types. The programmable assignment scheme means that priorities of interrupts from the various peripherals can be dynamically assigned and adjusted.

- Single DMA and burst DMA request signals. Each peripheral connected to the GPDMA can assert either a burst DMA request or a single DMA request. The DMA burst size is set by programming the GPDMA.
- Memory-to-memory, memory-to-peripheral, peripheral-to-memory, and peripheral-to-peripheral transfers.
- Scatter or gather DMA is supported through the use of linked lists. This means that the source and destination areas do not have to occupy contiguous areas of memory.
- Hardware DMA channel priority. Each DMA channel has a specific hardware priority. DMA channel 0 has the highest priority and channel 1 has the lowest priority. If requests from two channels become active at the same time the channel with the highest priority is serviced first.
- AHB slave DMA programming interface. The GPDMA is programmed by writing to the DMA control registers over the AHB slave interface.
- One AHB master for transferring data. This interface transfers data when a DMA request goes active.
- 32-bit AHB master bus width.
- Incrementing or non-incrementing addressing for source and destination.
- Programmable DMA burst size. The DMA burst size can be programmed to more efficiently transfer data. Usually the burst size is set to half the size of the FIFO in the peripheral.
- Internal four-word FIFO per channel.
- Supports 8-bit, 16-bit, and 32-bit wide transactions.
- An interrupt to the processor can be generated on a DMA completion or when a DMA error has occurred.
- Interrupt masking. The DMA error and DMA terminal count interrupt requests can be masked.
- Raw interrupt status. The DMA error and DMA count raw interrupt status can be read prior to masking.

## 7.8 Fast general purpose parallel I/O

Device pins that are not connected to a specific peripheral function are controlled by the GPIO registers. Pins may be dynamically configured as inputs or outputs. Separate registers allow setting or clearing any number of outputs simultaneously. The value of the output register may be read back as well as the current state of the port pins.

LPC2364/65/66/67/68 use accelerated GPIO functions:

- GPIO registers are relocated to the ARM local bus so that the fastest possible I/O timing can be achieved.
- Mask registers allow treating sets of port bits as a group, leaving other bits unchanged.
- All GPIO registers are byte and half-word addressable.
- Entire port value can be written in one instruction.

### 7.13 10-bit DAC

The DAC allows the LPC2364/65/66/67/68 to generate a variable analog output. The maximum output value of the DAC is  $V_{i(VREF)}$ .

#### 7.13.1 Features

- 10-bit DAC
- Resistor string architecture
- Buffered output
- Power-down mode
- Selectable output drive

### 7.14 UARTs

The LPC2364/65/66/67/68 each contain four UARTs. In addition to standard transmit and receive data lines, UART1 also provides a full modem control handshake interface.

The UARTs include a fractional baud rate generator. Standard baud rates such as 115200 Bd can be achieved with any crystal frequency above 2 MHz.

#### 7.14.1 Features

- 16 B Receive and Transmit FIFOs.
- Register locations conform to 16C550 industry standard.
- Receiver FIFO trigger points at 1 B, 4 B, 8 B, and 14 B.
- Built-in fractional baud rate generator covering wide range of baud rates without a need for external crystals of particular values.
- Fractional divider for baud rate control, auto baud capabilities and FIFO control mechanism that enables software flow control implementation.
- UART1 equipped with standard modem interface signals. This module also provides full support for hardware flow control (auto-CTS/RTS).
- UART3 includes an IrDA mode to support infrared communication.

### 7.15 SPI serial I/O controller

The LPC2364/65/66/67/68 each contain one SPI controller. SPI is a full duplex serial interface designed to handle multiple masters and slaves connected to a given bus. Only a single master and a single slave can communicate on the interface during a given data transfer. During a data transfer the master always sends 8 bits to 16 bits of data to the slave, and the slave always sends 8 bits to 16 bits of data to the master.

#### 7.15.1 Features

- Compliant with SPI specification
- Synchronous, serial, full duplex communication
- Combined SPI master and slave
- Maximum data bit rate of one eighth of the input clock rate
- 8 bits to 16 bits per transfer

## 7.20 General purpose 32-bit timers/external event counters

The LPC2364/65/66/67/68 include four 32-bit Timer/Counters. The Timer/Counter is designed to count cycles of the system derived clock or an externally-supplied clock. It can optionally generate interrupts or perform other actions at specified timer values, based on four match registers. The Timer/Counter also includes two capture inputs to trap the timer value when an input signal transitions, optionally generating an interrupt.

### 7.20.1 Features

- A 32-bit Timer/Counter with a programmable 32-bit prescaler.
- Counter or Timer operation.
- Two 32-bit capture channels per timer, that can take a snapshot of the timer value when an input signal transitions. A capture event may also generate an interrupt.
- Four 32-bit match registers that allow:
  - Continuous operation with optional interrupt generation on match.
  - Stop timer on match with optional interrupt generation.
  - Reset timer on match with optional interrupt generation.
- Up to four external outputs corresponding to match registers, with the following capabilities:
  - Set LOW on match.
  - Set HIGH on match.
  - Toggle on match.
  - Do nothing on match.

## 7.21 Pulse width modulator

The PWM is based on the standard Timer block and inherits all of its features, although only the PWM function is pinned out on the LPC2364/65/66/67/68. The Timer is designed to count cycles of the system derived clock and optionally switch pins, generate interrupts or perform other actions when specified timer values occur, based on seven match registers. The PWM function is in addition to these features, and is based on match register events.

The ability to separately control rising and falling edge locations allows the PWM to be used for more applications. For instance, multi-phase motor control typically requires three non-overlapping PWM outputs with individual control of all three pulse widths and positions.

Two match registers can be used to provide a single edge controlled PWM output. One match register (PWMMR0) controls the PWM cycle rate, by resetting the count upon match. The other match register controls the PWM edge position. Additional single edge controlled PWM outputs require only one match register each, since the repetition rate is the same for all PWM outputs. Multiple single edge controlled PWM outputs will all have a rising edge at the beginning of each PWM cycle, when an PWMMR0 match occurs.

On the wake-up of Sleep mode, if the IRC was used before entering Sleep mode, the code execution and peripherals activities will resume after 4 cycles expire. If the main external oscillator was used, the code execution will resume when 4096 cycles expire.

The customers need to reconfigure the PLL and clock dividers accordingly.

#### 7.24.4.3 Power-down mode

Power-down mode does everything that Sleep mode does, but also turns off the IRC oscillator and the flash memory. This saves more power, but requires waiting for resumption of flash operation before execution of code or data access in the flash memory can be accomplished.

On the wake-up of Power-down mode, if the IRC was used before entering Power-down mode, it will take IRC 60  $\mu$ s to start-up. After this 4 IRC cycles will expire before the code execution can then be resumed if the code was running from SRAM. In the meantime, the flash wake-up timer then counts 4 MHz IRC clock cycles to make the 100  $\mu$ s flash start-up time. When it times out, access to the flash will be allowed. The customers need to reconfigure the PLL and clock dividers accordingly.

#### 7.24.4.4 Deep power-down mode

Deep power-down mode is similar to the Power-down mode, but now the on-chip regulator that supplies power to the internal logic is also shut off. This produces the lowest possible power consumption without removing power from the entire chip. Since the Deep power-down mode shuts down the on-chip logic power supply, there is no register or memory retention, and resumption of operation involves the same activities as a full chip reset.

If power is supplied to the LPC2364/65/66/67/68 during Deep power-down mode, wake-up can be caused by the RTC Alarm interrupt or by external Reset.

While in Deep power-down mode, external device power may be removed. In this case, the LPC2364/65/66/67/68 will start up when external power is restored.

Essential data may be retained through Deep power-down mode (or through complete powering off of the chip) by storing data in the Battery RAM, as long as the external power to the VBAT pin is maintained.

#### 7.24.4.5 Power domains

The LPC2364/65/66/67/68 provides two independent power domains that allow the bulk of the device to have power removed while maintaining operation of the RTC and the battery RAM.

On the LPC2364/65/66/67/68, I/O pads are powered by the 3.3 V ( $V_{DD(3V3)}$ ) pins, while the  $V_{DD(DCDC)(3V3)}$  pin powers the on-chip DC-to-DC converter which in turn provides power to the CPU and most of the peripherals.

Depending on the LPC2364/65/66/67/68 application, a design can use two power options to manage power consumption.



### 7.25.3 Code security (Code Read Protection - CRP)

This feature of the LPC2364/65/66/67/68 allows user to enable different levels of security in the system so that access to the on-chip flash and use of the JTAG and ISP can be restricted. When needed, CRP is invoked by programming a specific pattern into a dedicated flash location. IAP commands are not affected by the CRP.

There are three levels of the Code Read Protection.

CRP1 disables access to chip via the JTAG and allows partial flash update (excluding flash sector 0) using a limited set of the ISP commands. This mode is useful when CRP is required and flash field updates are needed but all sectors can not be erased.

CRP2 disables access to chip via the JTAG and only allows full flash erase and update using a reduced set of the ISP commands.

Running an application with level CRP3 selected fully disables any access to chip via the JTAG pins and the ISP. This mode effectively disables ISP override using P2[10] pin, too. It is up to the user's application to provide (if needed) flash update mechanism using IAP calls or call reinvoke ISP command to enable flash update via UART0.

#### CAUTION



If level three Code Read Protection (CRP3) is selected, no future factory testing can be performed on the device.

### 7.25.4 AHB

The LPC2364/65/66/67/68 implement two AHBs in order to allow the Ethernet block to operate without interference caused by other system activity. The primary AHB, referred to as AHB1, includes the Vectored Interrupt Controller, GPDMA controller, USB interface, and 8 kB SRAM primarily intended for use by the USB. The USB interface is available on LPC2364/66/68 only.

The second AHB, referred to as AHB2, includes only the Ethernet block and an associated 16 kB SRAM. In addition, a bus bridge is provided that allows the secondary AHB to be a bus master on AHB1, allowing expansion of Ethernet buffer space into unused space in memory residing on AHB1.

In summary, bus masters with access to AHB1 are the ARM7 itself, the USB block, the GPDMA function, and the Ethernet block (via the bus bridge from AHB2). Bus masters with access to AHB2 are the ARM7 and the Ethernet block.

### 7.25.5 External interrupt inputs

The LPC2364/65/66/67/68 include up to 46 edge sensitive interrupt inputs combined with up to four level sensitive external interrupt inputs as selectable pin functions. The external interrupt inputs can optionally be used to wake up the processor from Power-down mode.

## 8. Limiting values

**Table 5. Limiting values**

*In accordance with the Absolute Maximum Rating System (IEC 60134).*<sup>[1]</sup>

Symbol	Parameter	Conditions	Min	Max	Unit
$V_{DD(3V3)}$	supply voltage (3.3 V)	core and external rail	3.0	3.6	V
$V_{DD(DCDC)}(3V3)$	DC-to-DC converter supply voltage (3.3 V)		3.0	3.6	V
$V_{DDA}$	analog 3.3 V pad supply voltage		-0.5	+4.6	V
$V_{i(VBAT)}$	input voltage on pin VBAT	for the RTC	-0.5	+4.6	V
$V_{i(VREF)}$	input voltage on pin VREF		-0.5	+4.6	V
$V_{IA}$	analog input voltage	on ADC related pins	-0.5	+5.1	V
$V_I$	input voltage	5 V tolerant I/O pins; only valid when the $V_{DD(3V3)}$ supply voltage is present	<sup>[2]</sup> -0.5	+6.0	V
		other I/O pins	<sup>[2][3]</sup> -0.5	$V_{DD(3V3)} + 0.5$	V
$I_{DD}$	supply current	per supply pin	<sup>[4]</sup> -	100	mA
$I_{SS}$	ground current	per ground pin	<sup>[4]</sup> -	100	mA
$T_{stg}$	storage temperature	non-operating	<sup>[5]</sup> -65	+150	°C
$P_{tot(pack)}$	total power dissipation (per package)	based on package heat transfer, not device power consumption	-	1.5	W
$V_{ESD}$	electrostatic discharge voltage	human body model; all pins	<sup>[6]</sup> -2500	+2500	V

[1] The following applies to the limiting values:

- a) This product includes circuitry specifically designed for the protection of its internal devices from the damaging effects of excessive static charge. Nonetheless, it is suggested that conventional precautions be taken to avoid applying greater than the rated maximum.
- b) Parameters are valid over operating temperature range unless otherwise specified. All voltages are with respect to  $V_{SS}$  unless otherwise noted.

[2] Including voltage on outputs in 3-state mode.

[3] Not to exceed 4.6 V.

[4] The peak current is limited to 25 times the corresponding maximum current.

[5] The maximum non-operating storage temperature is different than the temperature for required shelf life which should be determined based on required shelf lifetime. Please refer to the JEDEC spec (J-STD-033B.1) for further details.

[6] Human body model: equivalent to discharging a 100 pF capacitor through a 1.5 k $\Omega$  series resistor.

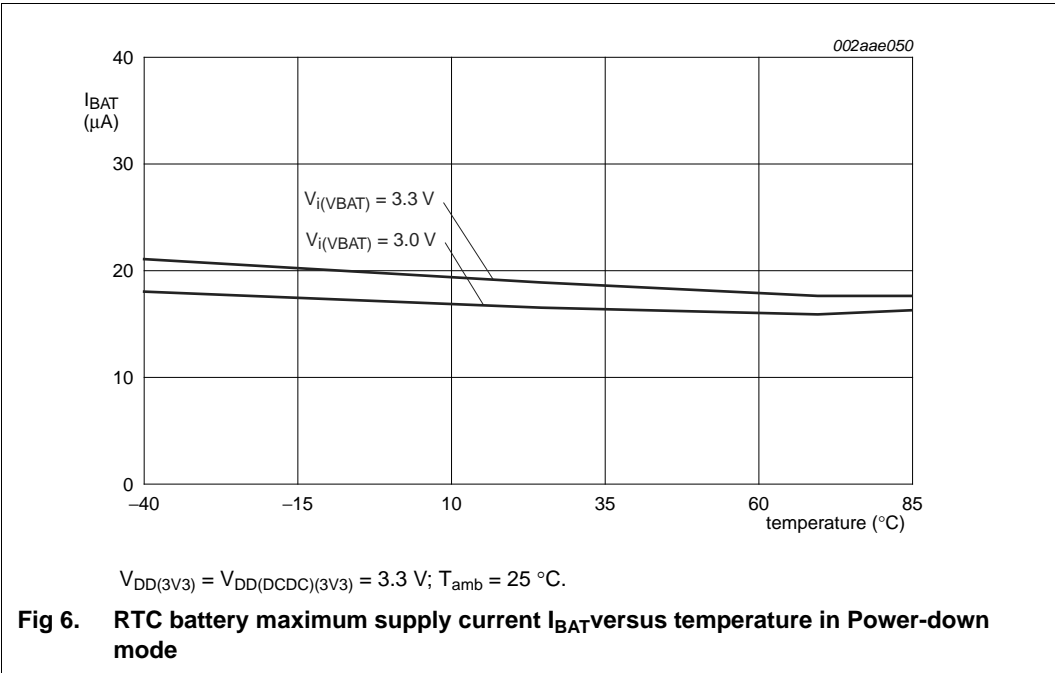
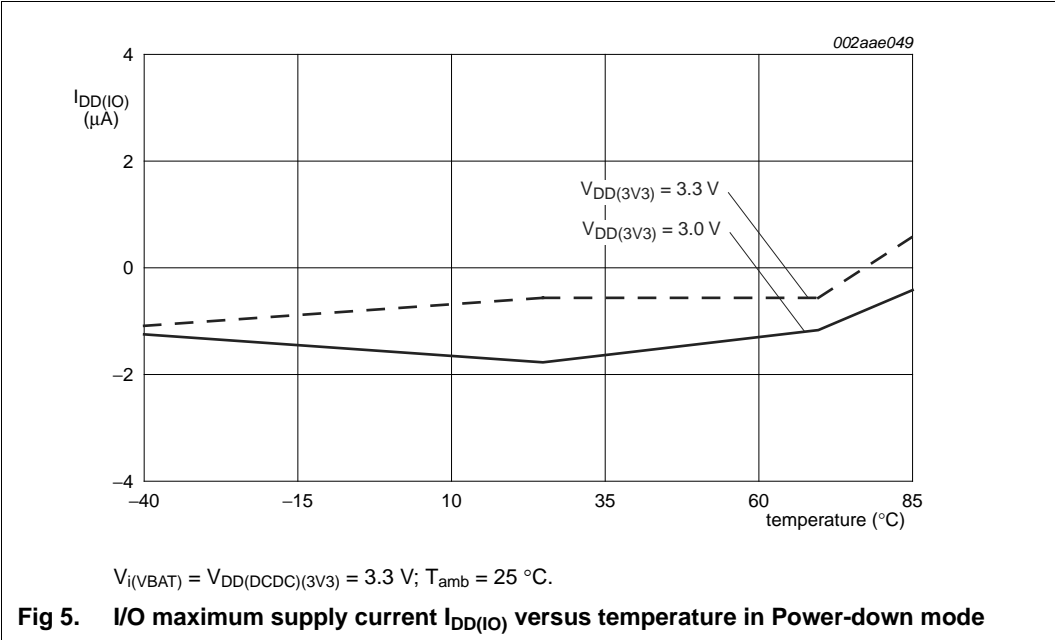
## 10. Static characteristics

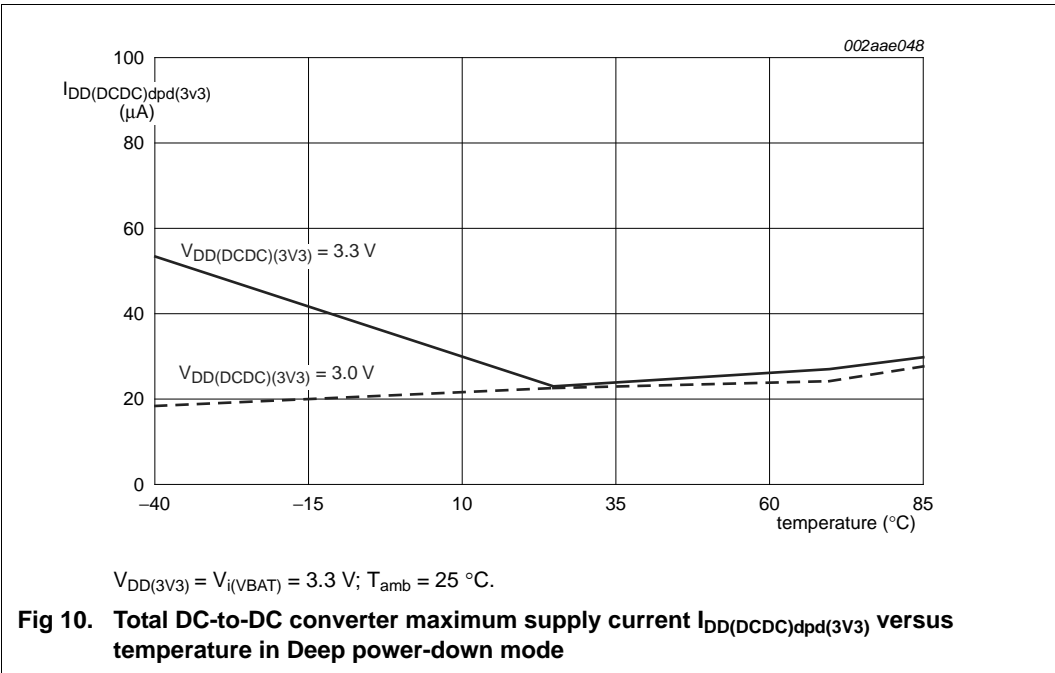
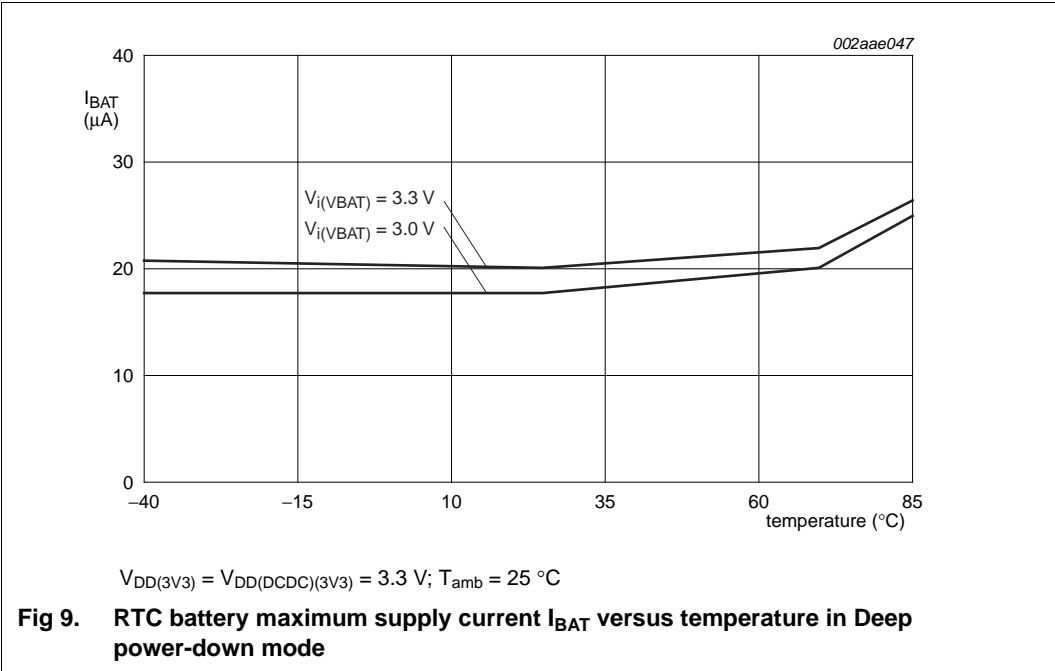
**Table 8. Static characteristics**

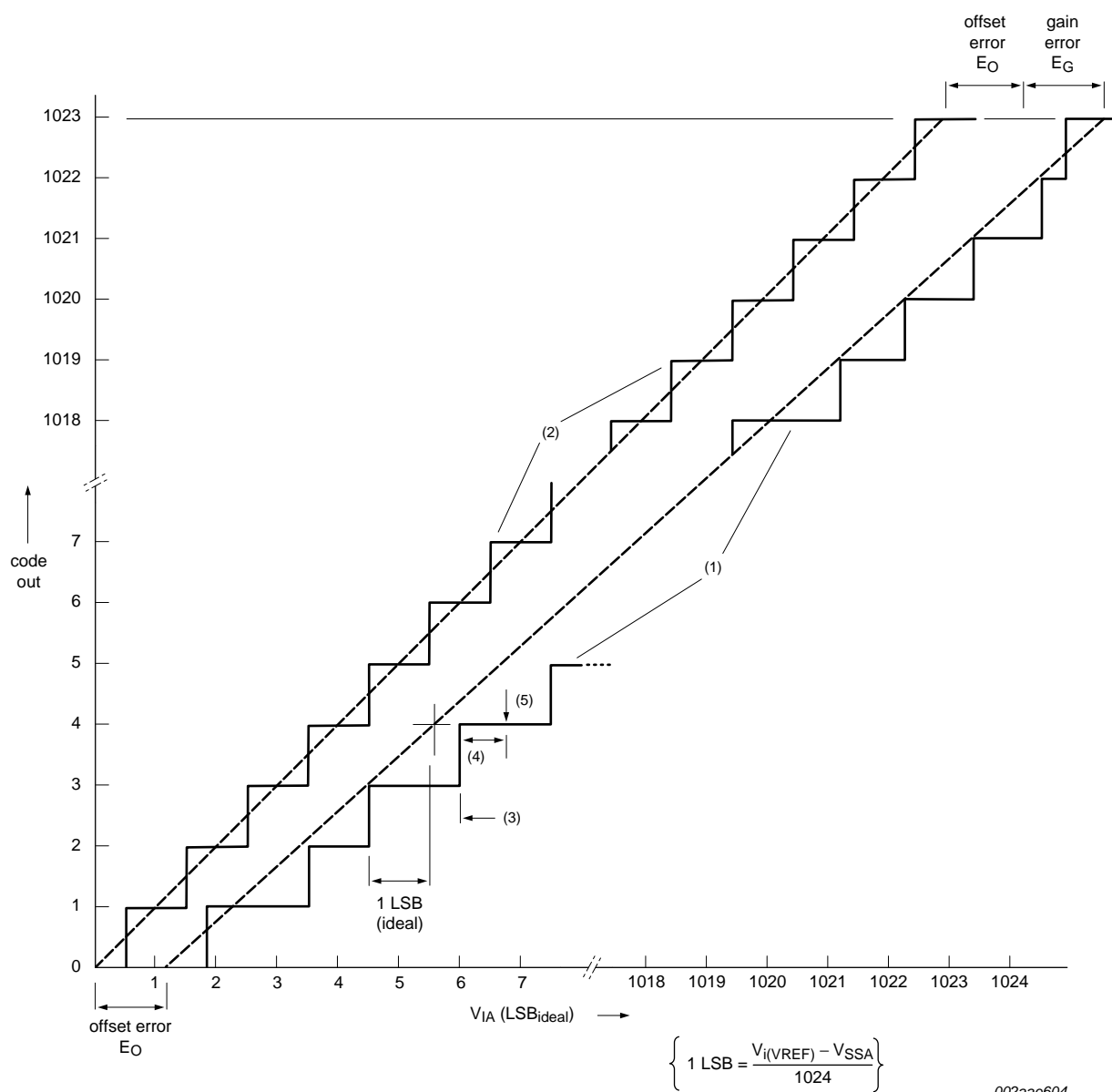
$T_{amb} = -40\text{ }^{\circ}\text{C}$  to  $+85\text{ }^{\circ}\text{C}$  for standard devices,  $-40\text{ }^{\circ}\text{C}$  to  $+125\text{ }^{\circ}\text{C}$  for LPC2364HBD only, unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ <sup>[1]</sup>	Max	Unit
$V_{DD(3V3)}$	supply voltage (3.3 V)	core and external rail	3.0	3.3	3.6	V
$V_{DD(DCDC)(3V3)}$	DC-to-DC converter supply voltage (3.3 V)		3.0	3.3	3.6	V
$V_{DDA}$	analog 3.3 V pad supply voltage		3.0	3.3	3.6	V
$V_{I(VBAT)}$	input voltage on pin VBAT		<sup>[2]</sup> 2.0	3.3	3.6	V
$V_{I(VREF)}$	input voltage on pin VREF		2.5	3.3	$V_{DDA}$	V
$I_{DD(DCDC)act(3V3)}$	active mode DC-to-DC converter supply current (3.3 V)	$V_{DD(DCDC)(3V3)} = 3.3\text{ V}$ ; $T_{amb} = 25\text{ }^{\circ}\text{C}$ ; code while(1){} executed from flash; no peripherals enabled; PCLK = CCLK				
		CCLK = 10 MHz	-	15	-	mA
		CCLK = 72 MHz	-	63	-	mA
		all peripherals enabled; PCLK = CCLK / 8				
		CCLK = 10 MHz	-	21	-	mA
		CCLK = 72 MHz	-	92	-	mA
		all peripherals enabled; PCLK = CCLK				
		CCLK = 10 MHz	-	27	-	mA
		CCLK = 72 MHz	-	125	-	mA
$I_{DD(DCDC)pd(3V3)}$	Power-down mode DC-to-DC converter supply current (3.3 V)	$V_{DD(DCDC)(3V3)} = 3.3\text{ V}$ ; $T_{amb} = 25\text{ }^{\circ}\text{C}$	<sup>[3]</sup> -	113	-	$\mu\text{A}$
$I_{DD(DCDC)d(3V3)}$	Deep power-down mode DC-to-DC converter supply current (3.3 V)		<sup>[3]</sup> -	20	-	$\mu\text{A}$
$I_{BATact}$	active mode battery supply current		<sup>[4]</sup> -	20	-	$\mu\text{A}$
$I_{BAT}$	battery supply current	Deep power-down mode	<sup>[3]</sup> -	20	-	$\mu\text{A}$
<b>Standard port pins, RESET, RTCK</b>						
$I_{IL}$	LOW-level input current	$V_I = 0\text{ V}$ ; no pull-up	-	-	3	$\mu\text{A}$
$I_{IH}$	HIGH-level input current	$V_I = V_{DD(3V3)}$ ; no pull-down	-	-	3	$\mu\text{A}$
$I_{OZ}$	OFF-state output current	$V_O = 0\text{ V}$ ; $V_O = V_{DD(3V3)}$ ; no pull-up/down	-	-	3	$\mu\text{A}$

10.1 Power-down mode







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- (1) Example of an actual transfer curve.
- (2) The ideal transfer curve.
- (3) Differential linearity error ( $E_D$ ).
- (4) Integral non-linearity ( $E_{L(\text{adj})}$ ).
- (5) Center of a step of the actual transfer curve.

**Fig 16. ADC characteristics**

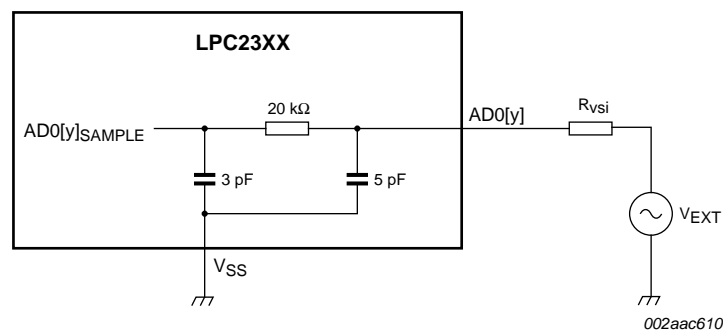


Fig 17. Suggested ADC interface - LPC2364/65/66/67/68 AD0[y] pin

## 13. DAC electrical characteristics

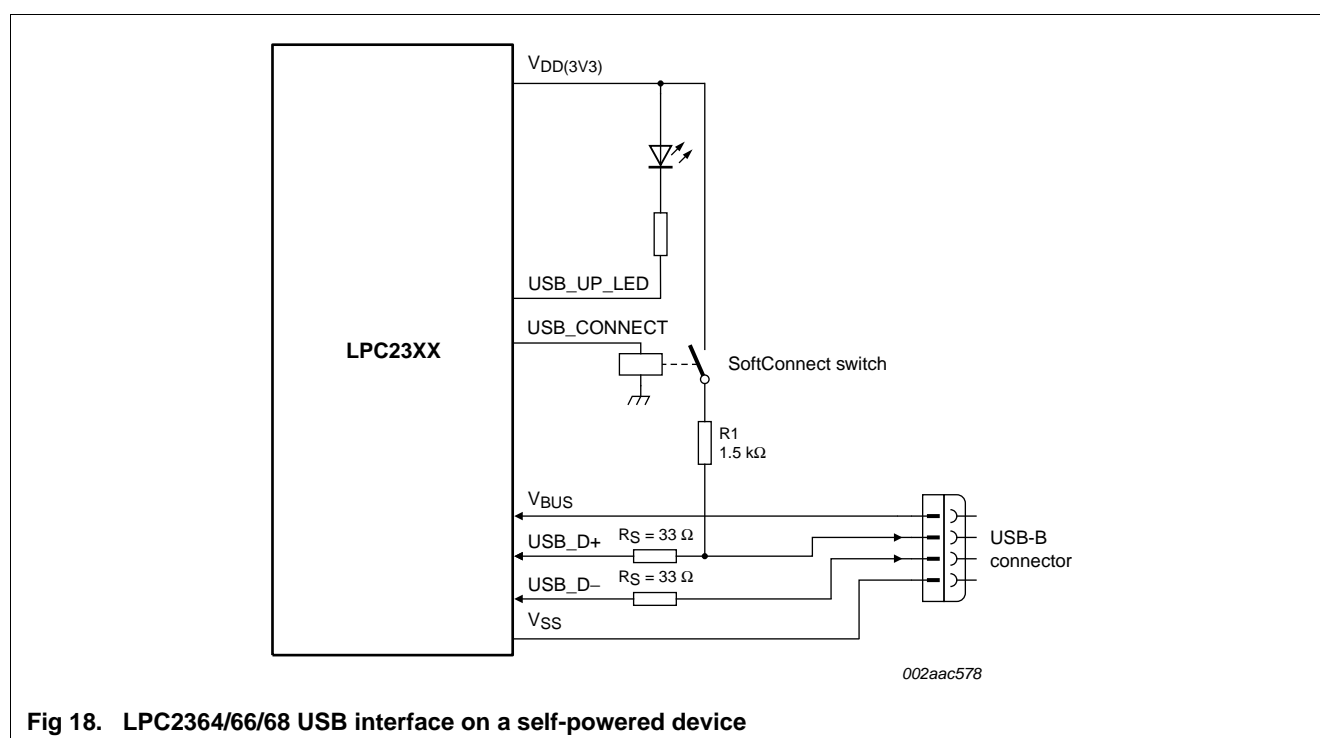
**Table 15. DAC electrical characteristics**

$V_{DDA} = 3.0\text{ V to } 3.6\text{ V}$ ;  $T_{amb} = -40\text{ }^{\circ}\text{C to } +85\text{ }^{\circ}\text{C}$  unless otherwise specified

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
$E_D$	differential linearity error		-	$\pm 1$	-	LSB
$E_{L(adj)}$	integral non-linearity		-	$\pm 1.5$	-	LSB
$E_O$	offset error		-	0.6	-	%
$E_G$	gain error		-	0.6	-	%
$C_L$	load capacitance		-	200	-	pF
$R_L$	load resistance		1	-	-	k $\Omega$

## 14. Application information

### 14.1 Suggested USB interface solutions (LPC2364/66/68 only)



**Fig 18. LPC2364/66/68 USB interface on a self-powered device**



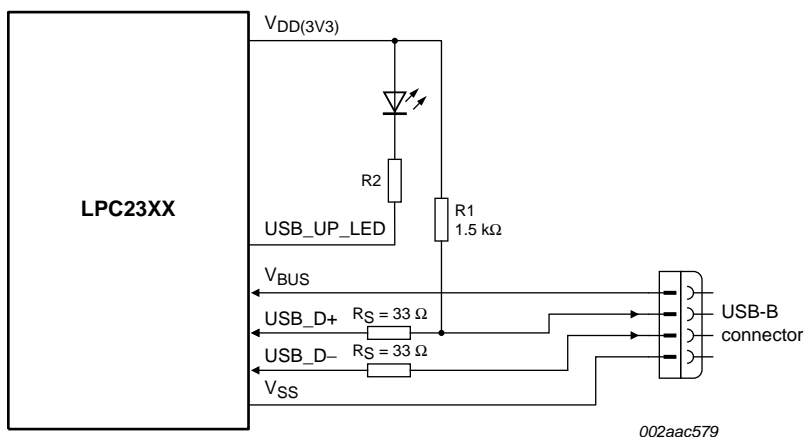


Fig 19. LPC2364/66/68 USB interface on a bus-powered device

## 14.2 Crystal oscillator XTAL input and component selection

The input voltage to the on-chip oscillators is limited to 1.8 V. If the oscillator is driven by a clock in slave mode, it is recommended that the input be coupled through a capacitor with  $C_i = 100$  pF. To limit the input voltage to the specified range, choose an additional capacitor to ground  $C_g$  which attenuates the input voltage by a factor  $C_i / (C_i + C_g)$ . In slave mode, a minimum of 200 mV (RMS) is needed.

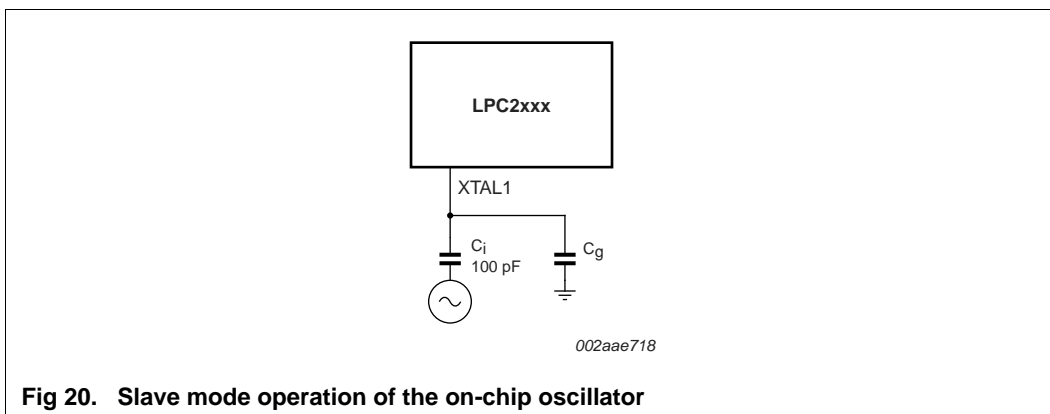
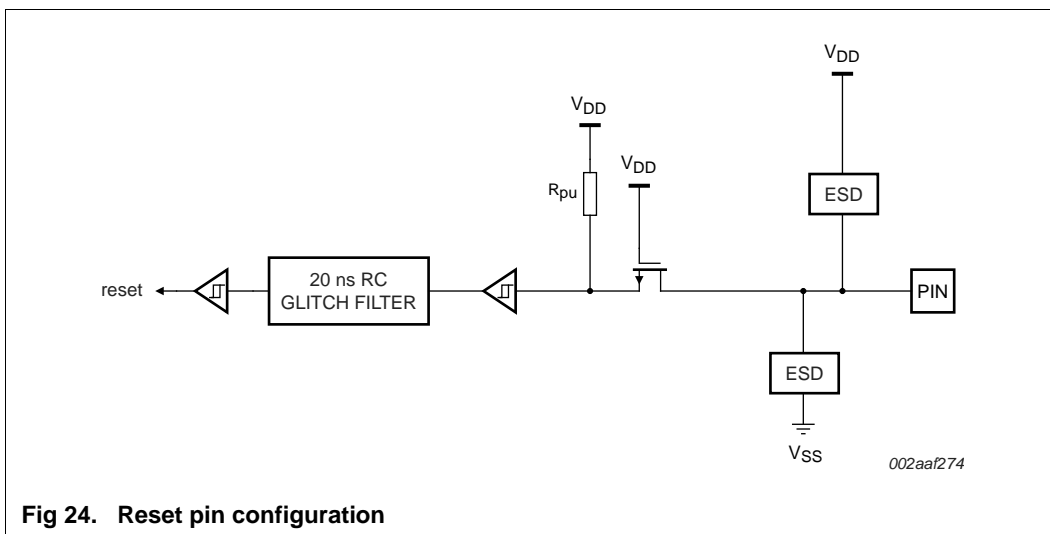


Fig 20. Slave mode operation of the on-chip oscillator

In slave mode the input clock signal should be coupled by means of a capacitor of 100 pF (Figure 20), with an amplitude between 200 mV (RMS) and 1000 mV (RMS). This corresponds to a square wave signal with a signal swing of between 280 mV and 1.4 V. The XTAL2 pin in this configuration can be left unconnected.

External components and models used in oscillation mode are shown in Figure 21 and in Table 16 and Table 17. Since the feedback resistance is integrated on chip, only a crystal and the capacitances  $C_{X1}$  and  $C_{X2}$  need to be connected externally in case of fundamental mode oscillation (the fundamental frequency is represented by  $L$ ,  $C_L$  and  $R_S$ ). Capacitance  $C_P$  in Figure 21 represents the parallel package capacitance and should not be larger than 7 pF. Parameters  $F_{OSC}$ ,  $C_L$ ,  $R_S$  and  $C_P$  are supplied by the crystal manufacturer.

## 14.6 Reset pin configuration



TFBGA100: plastic thin fine-pitch ball grid array package; 100 balls; body 9 x 9 x 0.7 mm

SOT926-1

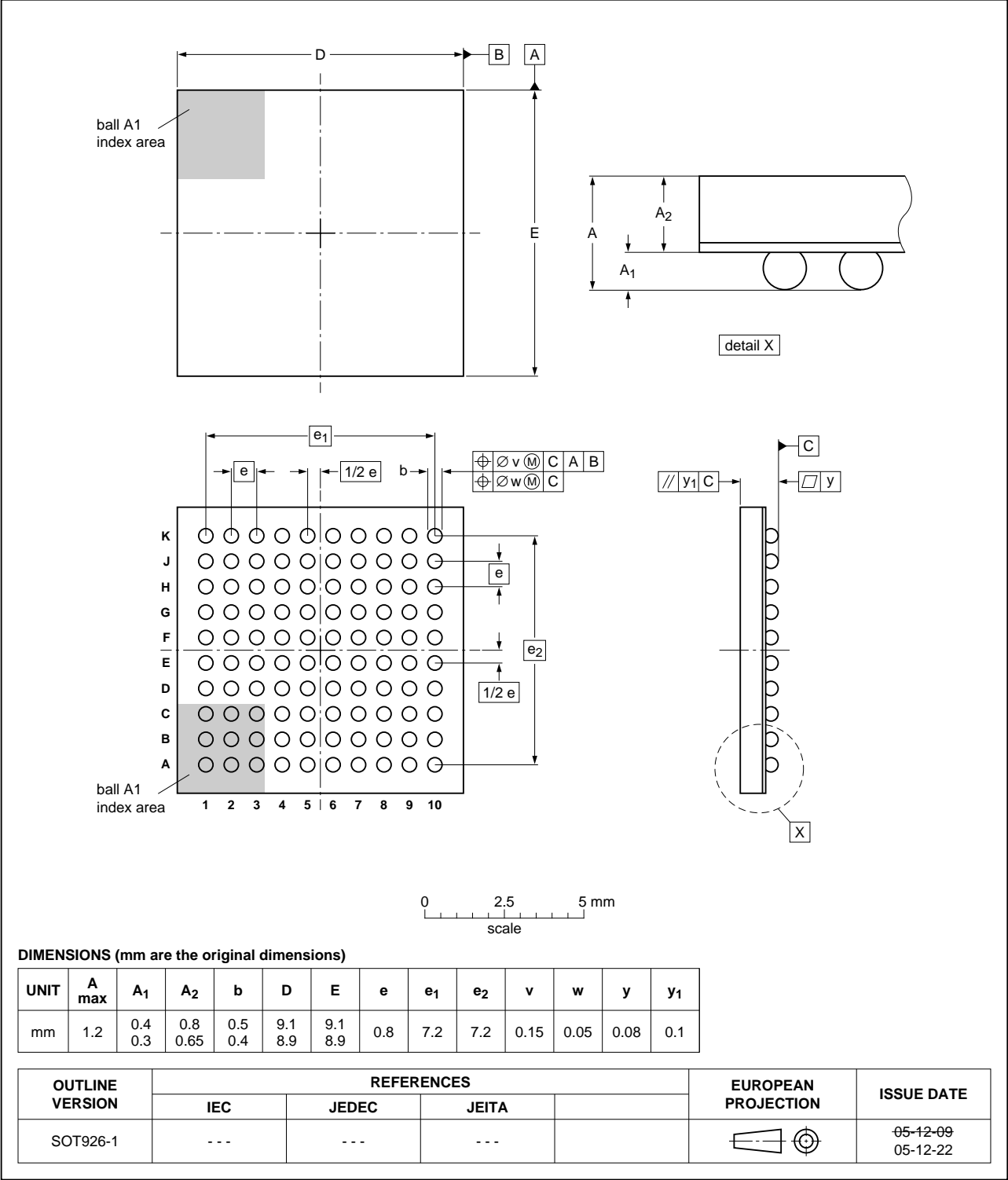


Fig 26. Package outline SOT926-1 (TFBGA100)

## 16. Abbreviations

Table 19. Abbreviations

Acronym	Description
ADC	Analog-to-Digital Converter
AHB	Advanced High-performance Bus
AMBA	Advanced Microcontroller Bus Architecture
APB	Advanced Peripheral Bus
BOD	BrownOut Detection
CAN	Controller Area Network
DAC	Digital-to-Analog Converter
DCC	Debug Communication Channel
DMA	Direct Memory Access
DSP	Digital Signal Processing
EOP	End Of Packet
ETM	Embedded Trace Macrocell
GPIO	General Purpose Input/Output
IrDA	Infrared Data Association
JTAG	Joint Test Action Group
MII	Media Independent Interface
MIIM	Media Independent Interface Management
PHY	Physical Layer
PLL	Phase-Locked Loop
PWM	Pulse Width Modulator
RMII	Reduced Media Independent Interface
SE0	Single Ended Zero
SPI	Serial Peripheral Interface
SSI	Serial Synchronous Interface
SSP	Synchronous Serial Port
TTL	Transistor-Transistor Logic
UART	Universal Asynchronous Receiver/Transmitter
USB	Universal Serial Bus

## 18. Legal information

### 18.1 Data sheet status

Document status <sup>[1][2]</sup>	Product status <sup>[3]</sup>	Definition
Objective [short] data sheet	Development	This document contains data from the objective specification for product development.
Preliminary [short] data sheet	Qualification	This document contains data from the preliminary specification.
Product [short] data sheet	Production	This document contains the product specification.

[1] Please consult the most recently issued document before initiating or completing a design.

[2] The term 'short data sheet' is explained in section "Definitions".

[3] The product status of device(s) described in this document may have changed since this document was published and may differ in case of multiple devices. The latest product status information is available on the Internet at URL <http://www.nxp.com>.

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