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What is "Embedded - Microcontrollers"?

"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded - Microcontrollers</u>"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, LED, POR, WDT
Number of I/O	22
Program Memory Size	7KB (4K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	176 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.300", 7.62mm)
Supplier Device Package	28-SPDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16c642-20-sp

4.0 MEMORY ORGANIZATION

4.1 **Program Memory Organization**

The PIC16C64X & PIC16C66X have a 13-bit program counter capable of addressing an 8K x 14 program memory space. For the PIC16C641 and PIC16C661 only the first 2K x 14 (0000h - 07FFh) is physically implemented. For the PIC16C642 and PIC16C662 only the first 4K x 14 (0000h - 0FFh) is physically implemented. Accessing a location above the 2K or 4K boundary will cause a wrap-around. The reset vector is at 0000h and the interrupt vector is at 0004h (Figure 4-1 and Figure 4-2). See Section 4.4 for Program Memory paging.

FIGURE 4-1: PIC16C641/661 PROGRAM MEMORY MAP AND STACK

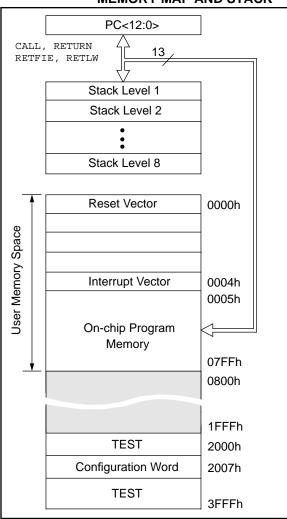
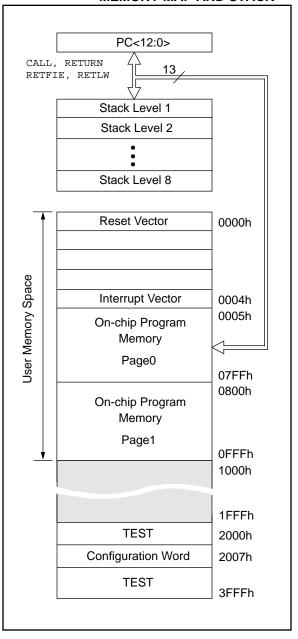


FIGURE 4-2: PIC16C642/662 PROGRAM MEMORY MAP AND STACK



4.2 **Data Memory Organization**

The data memory (Figure 4-4) is partitioned into two banks which contain the general purpose registers and the special function registers. Bank 0 is selected when bit RP0 (STATUS<5>) is cleared. Bank 1 is selected when the RP0 bit is set. The Special Function Registers are located in the first 32 locations of each Bank. Register locations A0h-EFh (Bank 1) are general purpose registers implemented as static RAM. Some special function registers are mapped in Bank 1.

4.2.1 GENERAL PURPOSE REGISTER FILE

The register file is organized as 176 x 8 for the PIC16C642/662, and 128 x8 for the PIC16C641/661. Each is accessed either directly, or indirectly through the File Select Register FSR (Section 4.5).

FIGURE 4-3: PIC16C641/661 DATA **MEMORY MAP**

MEMORY MAP									
File Address	S		File Address						
00h	INDF ⁽¹⁾	INDF ⁽¹⁾	80h						
01h	TMR0	OPTION	81h						
02h	PCL	PCL	82h						
03h	STATUS	STATUS	83h						
04h	FSR	FSR	84h						
05h	PORTA	TRISA	85h						
06h	PORTB	TRISB	86h						
07h	PORTC	TRISC	87h						
08h	PORTD ⁽²⁾	TRISD ⁽²⁾	88h						
09h	PORTE ⁽²⁾	TRISE ⁽²⁾	89h						
0Ah	PCLATH	PCLATH	- 8Ah						
0Bh	INTCON	INTCON	- 8Bh						
0Ch	PIR1	PIE1	8Ch						
0Dh			8Dh						
0Eh		PCON	8Eh						
0Fh			8Fh						
10h			90h						
11h			91h						
12h			92h						
13h			93h						
14h			94h						
15h			95h						
16h			96h						
17h			97h						
18h			98h						
19h			99h						
1Ah			9Ah						
1Bh			9Bh						
1Ch			9Ch						
1Dh			9Dh						
1Eh			9Eh						
1Fh	CMCON	VRCON	9Fh						
20h	General	General	A0h						
	Purpose	Purpose							
	Register	Register	BFh						
			COh						
			EFh						
		Mapped	F0h						
756		in Page 0	_ □ FFh						
7Fh ^l	Bank 0	Bank 1	→ FFII						
	lemented data mer lot a physical reg		ad as '0'.						
	lot a physical reg		641.						

4.5 <u>Indirect Addressing, INDF, and FSR</u> Registers

The INDF register is not a physical register. Addressing the INDF register will cause indirect addressing.

Indirect addressing is possible by using the INDF register. Any instruction using the INDF register actually accesses data pointed to by the file select register (FSR). Reading INDF itself indirectly will produce 00h. Writing to the INDF register indirectly results in a nooperation (although status bits may be affected). An effective 9-bit address is obtained by concatenating the 8-bit FSR register and the IRP bit (STATUS<7>), as shown in Figure 4-12. However, bit IRP is not used in the PIC16C64X & PIC16C66X.

A simple program to clear RAM location 20h-2Fh using indirect addressing is shown in Example 4-1.

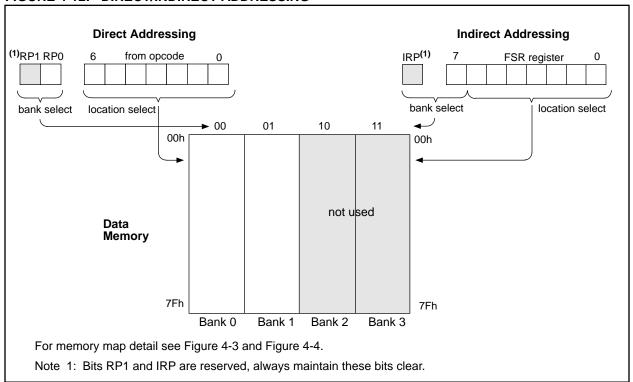
EXAMPLE 4-1: INDIRECT ADDRESSING

movlw 0x20 ;initialize pointer
movwf FSR ;to RAM

NEXT clrf INDF ;clear INDF register
incf FSR ;inc pointer
btfss FSR,4 ;all done?
goto NEXT ;no goto next
;yes continue

CONTINUE:

FIGURE 4-12: DIRECT/INDIRECT ADDRESSING



6.2 <u>Using Timer0 with External Clock</u>

When an external clock input is used for Timer0, it must meet certain requirements. The requirements ensure the external clock can be synchronized with the internal phase clock (Tosc). Also, there is a delay in the actual incrementing of Timer0 after synchronization.

6.2.1 EXTERNAL CLOCK SYNCHRONIZATION

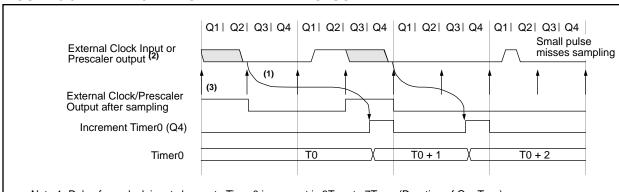
When no prescaler is used, the external clock input is the same as the prescaler output. The synchronization of T0CKI with the internal phase clocks is accomplished by sampling the prescaler output on the Q2 and Q4 cycles of the internal phase clocks (Figure 6-5). Therefore, it is necessary for T0CKI to be high for at least 2Tosc (and a small RC delay of 20 ns) and low for at least 2Tosc (and a small RC delay of 20 ns). Refer to the electrical specification of the desired device.

When a prescaler is used, the external clock input is divided by the asynchronous ripple-counter type prescaler so that the prescaler output is symmetrical. For the external clock to meet the sampling requirement, the ripple-counter must be taken into account. Therefore, it is necessary for T0CKI to have a period of at least 4Tosc (and a small RC delay of 40 ns) divided by the prescaler value. The only requirement on T0CKI high and low time is that they do not violate the minimum pulse width requirement of 10 ns. Refer to parameters 40, 41, and 42 in the electrical specification of the desired device.

6.2.2 TIMERO INCREMENT DELAY

Since the prescaler output is synchronized with the internal clocks, there is a small delay from the time the external clock edge occurs to the time the Timer0 module is actually incremented. Figure 6-5 shows the delay from the external clock edge to the timer incrementing.

FIGURE 6-5: TIMERO TIMING WITH EXTERNAL CLOCK



- Note 1: Delay from clock input change to Timer0 increment is 3Tosc to 7Tosc. (Duration of Q = Tosc). Therefore, the error in measuring the interval between two edges on Timer0 input = \pm 4Tosc max.
 - 2: External clock if no prescaler selected, prescaler output otherwise.
 - 3: The arrows indicate the points in time where sampling occurs.

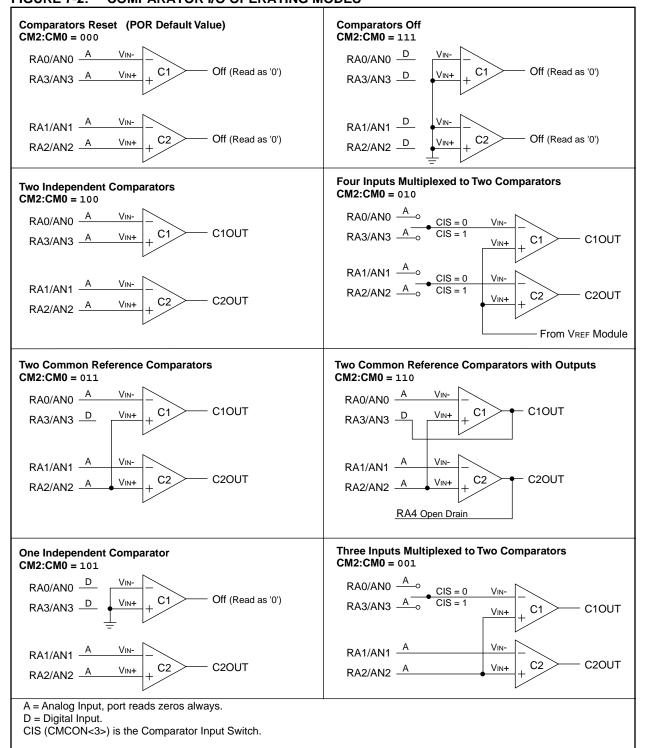
7.1 Comparator Configuration

There are eight modes of operation for the comparators. The CMCON register is used to select the mode. Figure 7-2 shows the eight possible modes. The TRISA register controls the data direction of the comparator pins for each mode. If the comparator

mode is changed, the comparator output level may not be valid for the specified mode change delay shown in Table 12-2.

Note: Comparator interrupts should be disabled during a comparator mode change otherwise a false interrupt may occur.

FIGURE 7-2: COMPARATOR I/O OPERATING MODES



7.6 Comparator Interrupts

The comparator interrupt flag is set whenever there is a change in the output value of either comparator. User software will need to maintain information about the status of the output bits, as read from CMCON<7:6>, to determine the actual change that has occurred. The CMIF bit (PIR1<6>), is the comparator interrupt flag and must be cleared in user software.

To enable the Comparator interrupt the following bits must be set:

- CMIE (PIE1<6>)
- PEIE (INTCON<6>)
- GIE (INTCON<7>)

The user, in the interrupt service routine, can clear the interrupt in the following manner:

- Any read or write of CMCON. This will end the mismatch condition.
- b) Clear flag bit CMIF.

A mismatch condition will continue to set flag bit CMIF. Reading CMCON will end the mismatch condition, and allow flag bit CMIF to be cleared.

7.7 <u>Comparator Operation During SLEEP</u>

When a comparator is active and the device is placed in SLEEP mode, the comparator remains active and the interrupt is functional if enabled. This interrupt will wake up the device from SLEEP mode when enabled. While the comparator is powered up, higher sleep currents than shown in the power-down current specification will occur. Each comparator that is operational will consume additional current as shown in the comparator specifications. To minimize power consumption while in SLEEP mode, turn off the

comparators, CM2:CM0 = 111, before entering sleep. If the device wakes up from sleep, the contents of the CMCON register are not affected.

7.8 Effects of a RESET

A device reset forces the CMCON register to its reset state. This forces the comparator module to be in the comparator reset mode, CM2:CM0 = 000. This ensures that all potential inputs are analog inputs. Device current is minimized when analog inputs are present at reset time. The comparators will be powered down during the reset interval.

7.9 <u>Analog Input Connection</u> <u>Considerations</u>

A simplified circuit for an analog input is shown in Figure 7-5. Since the analog pins are connected to a digital output, they have reverse biased diodes to VDD and Vss. The analog input therefore, must be between Vss and VDD. If the input voltage deviates from this range by more than 0.6V in either direction, one of the diodes is forward biased and a latch-up may occur. A maximum source impedance of 10 kΩ recommended for the analog sources. Any external component connected to an analog input pin, such as a capacitor or a Zener diode, should have very little leakage current.

FIGURE 7-5: ANALOG INPUT MODEL

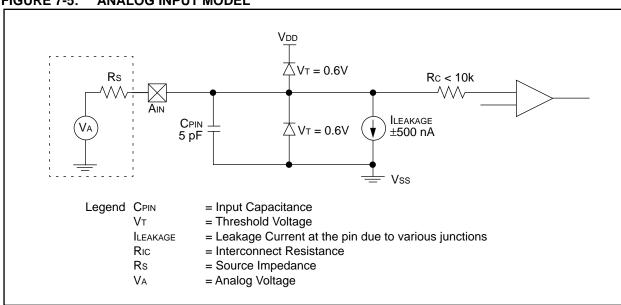


TABLE 10-2: INSTRUCTION SET

Mnemonic,		Description	Cycles		14-Bit	Opcode)	Status	Notes
Operands				MSb			LSb	Affected	
BYTE-ORIE	NTED	FILE REGISTER OPERATIONS							
ADDWF	f, d	Add W and f	1	00	0111	dfff	ffff	C,DC,Z	1,2
ANDWF	f, d	AND W with f	1	00	0101	dfff	ffff	Z	1,2
CLRF	f	Clear f	1	00	0001	lfff	ffff	Z	2
CLRW	-	Clear W	1	00	0001	0000	0011	Z	
COMF	f, d	Complement f	1	00	1001	dfff	ffff	Z	1,2
DECF	f, d	Decrement f	1	00	0011	dfff	ffff	Z	1,2
DECFSZ	f, d	Decrement f, Skip if 0	1(2)	00	1011	dfff	ffff		1,2,3
INCF	f, d	Increment f	1	00	1010	dfff	ffff	Z	1,2
INCFSZ	f, d	Increment f, Skip if 0	1(2)	00	1111	dfff	ffff		1,2,3
IORWF	f, d	Inclusive OR W with f	1	00	0100	dfff	ffff	Z	1,2
MOVF	f, d	Move f	1	00	1000	dfff	ffff	Z	1,2
MOVWF	f	Move W to f	1	00	0000	lfff	ffff		
NOP	-	No Operation	1	00	0000	0xx0	0000		
RLF	f, d	Rotate Left f through Carry	1	00	1101	dfff	ffff	С	1,2
RRF	f, d	Rotate Right f through Carry	1	00	1100	dfff	ffff	С	1,2
SUBWF	f, d	Subtract W from f	1	00	0010	dfff	ffff	C,DC,Z	1,2
SWAPF	f, d	Swap nibbles in f	1	00	1110	dfff	ffff		1,2
XORWF	f, d	Exclusive OR W with f	1	00	0110	dfff	ffff	Z	1,2
BIT-ORIEN	ΓED FIL	E REGISTER OPERATIONS		•					
BCF	f, b	Bit Clear f	1	01	00bb	bfff	ffff		1,2
BSF	f, b	Bit Set f	1	01	01bb	bfff	ffff		1,2
BTFSC	f, b	Bit Test f, Skip if Clear	1 (2)	01	10bb	bfff	ffff		3
BTFSS	f, b	Bit Test f, Skip if Set	1 (2)	01	11bb	bfff	ffff		3
LITERAL A	ND CO	NTROL OPERATIONS							
ADDLW	k	Add literal and W	1	11	111x	kkkk	kkkk	C,DC,Z	
ANDLW	k	AND literal with W	1	11	1001	kkkk	kkkk	Z	
CALL	k	Call subroutine	2	10	0kkk	kkkk	kkkk		
CLRWDT	-	Clear Watchdog Timer	1	00	0000	0110	0100	TO,PD	
GOTO	k	Go to address	2	10	1kkk	kkkk	kkkk		
IORLW	k	Inclusive OR literal with W	1	11	1000	kkkk	kkkk	Z	
MOVLW	k	Move literal to W	1	11	00xx	kkkk	kkkk		
RETFIE	-	Return from interrupt	2	00	0000	0000	1001		
RETLW	k	Return with literal in W	2	11	01xx	kkkk	kkkk		
RETURN	-	Return from Subroutine	2	00	0000	0000	1000		
SLEEP	-	Go into standby mode	1	00	0000	0110	0011	TO,PD	
SUBLW	k	Subtract W from literal	1	11	110x	kkkk		C,DC,Z	
XORLW	k	Exclusive OR literal with W	1	11	1010	kkkk	kkkk	Z	
				l .					

Note 1: When an I/O register is modified as a function of itself (e.g., MOVF PORTB, 1), the value used will be that value present on the pins themselves. For example, if the data latch is '1' for a pin configured as input and is driven low by an external device, the data will be written back with a '0'.

^{2:} If this instruction is executed on the TMR0 register (and, where applicable, d = 1), the prescaler will be cleared if assigned to the Timer0 Module.

^{3:} If Program Counter (PC) is modified or a conditional test is true, the instruction requires two cycles. The second cycle is executed as a NOP.

BTFSS	Bit Test f, Skip if Set							
Syntax:	[label] B	TFSS f,b)					
Operands:	$0 \le f \le 127$ $0 \le b < 7$							
Operation:	skip if $(f < b >) = 1$							
Status Affected:	None							
Encoding:	01	11bb	bfff	ffff				
Description:	If bit 'b' in register 'f' is '1' then the next instruction is skipped. If bit 'b' is '1', then the next instruction fetched during the current instruction execution, is discarded and a NOP is executed instead, making this a 2 cycle instruction.							
Words:	1							
Cycles:	1(2)							
Example	HERE FALSE TRUE		- *					
	Before Ins							
	After Instr i F i	ruction f FLAG<1> PC = 4 f FLAG<1>	• = 0, address F.					

CLRF	Clear f					
Syntax:	[label](CLRF f				
Operands:	$0 \le f \le 12$	27				
Operation:	$\begin{array}{c} 00h \rightarrow (f) \\ 1 \rightarrow Z \end{array}$)				
Status Affected:	Z					
Encoding:	00	0001	1fi	££	ffff	
Description:	The conte	•	ster '	f' are	cleared	
Words:	1					
Cycles:	1					
Example	CLRF	FLAG	E_RE	G		
	Before Instruction FLAG_REG = 0x5 After Instruction					
		FLAG_RE	ĒĠ	=	0x00	
		Z		=	1	

CALL	Call Subroutine							
Syntax:	[label] CALL k							
Operands:	$0 \le k \le 2047$							
Operation:	$ \begin{array}{l} (PC)+\ 1\rightarrow TOS, \\ k\rightarrow PC<10:0>, \\ (PCLATH<4:3>)\rightarrow PC<12:11> \end{array} $							
Status Affected:	None							
Encoding:	10 0kkk kkkk kkkk							
Description:	Call Subroutine. First, return address (PC+1) is pushed onto the stack. The eleven bit immediate address is loaded into PC bits <10:0>. The upper bits of the PC are loaded from PCLATH. CALL is a two cycle instruction.							
Words:	1							
Cycles:	2							
Example	HERE CALL THERE							
	Before Instruction PC = Address HERE After Instruction PC = Address THERE TOS = Address HERE+1							

CLRW	Clear W
Syntax:	[label] CLRW
Operands:	None
Operation:	$\begin{array}{l} 00h \rightarrow (W) \\ 1 \rightarrow Z \end{array}$
Status Affected:	Z
Encoding:	00 0001 0000 0011
Description:	W register is cleared. Zero bit (Z) is set.
Words:	1
Cycles:	1
Example	CLRW
	Before Instruction $W = 0x5A$ After Instruction $W = 0x00$ $Z = 1$

TABLE 11-1: DEVELOPMENT TOOLS FROM MICROCHIP

PICSTART® Plus Low-Cost Universal Dev. Kit	DV003001	DV003001	DV003001	DV003001	DV003001	DV003001	DV003001	DV003001	DV003001	DV003001	DV003001	DV003001	DV003001	DV003001	DV003001	DV003001	DV003001	clude	rity Eval/Demo Kit		
PICSTART® Lite Ultra Low-Cost Dev. Kit	I	I	DV162003	I	DV162003	DV162002	DV162003	DV162002	DV162002	DV162003	DV162003	DV162002	DV162003	DV162003	DV162003	I	1	***All PICMASTER and PICMASTER-CE ordering part numbers above include PRO MATE II programmer ****PRO MATE socket modules are ordered separately. See development systems ordering guide for specific ordering part numbers	Hopping Code Security Eval/Demo Kit	N/A	V/N
****PRO MATETM II Universal Microchip Programmer	DV007003	DV007003	DV007003	DV007003	DV007003	DV007003	DV007003	DV007003	DV007003	DV007003	DV007003	DV007003	DV007003	DV007003	DV007003	DV007003	DV007003	II PICMASTER and PICMASTER-CE ordering pa PRO MATE II programmer RO MATE socket modules are ordered separately ordering guide for specific ordering part numbers			
ICEPIC Low-Cost In-Circuit Emulator	I	I	EM167201	İ	EM167205	EM167203	EM167202	EM167204	i	EM167205	I	I	I	EM167206	I	I	I	and PICMAS rogrammer et modules ar or specific orc	Security Prog	N/A	N/A
*** PICMASTER®/ PICMASTER-CE In-Circuit Emulator	EM167015/ EM167101	EM147001/ EM147101	EM167015/ EM167101	EM167033/ EM167113	EM167021/ N/A	EM167025/ EM167103	EM167023/ EM167109	EM167025/ EM167103	EM167035/ EM167105	EM167027/ EM167105	EM167027/ EM167105	EM167025/ EM167103	EM167029/ EM167107	EM167029/ EM167107	EM167029/ EM167107	EM167031/ EM167111	EM177007/ EM177107	***All PICMASTER and PICMA PRO MATE II programmer ***PRO MATE socket modules ordering guide for specific ordering guide.	Hopping Code Security Programmer Kit		
fuzzyTECH®-MP Texplorer/Edition Fuzzy Logic Dev. Tool	I	1	DV005001/ DV005002	DV005001/ DV005002	DV005001/ DV005002	DV005001/ DV005002	DV005001/ DV005002	DV005001/ DV005002	1	DV005001/ DV005002	DV005001/ DV005002	I	DV005001/ DV005002	DV005001/ DV005002	DV005001/ DV005002	DV005001/ DV005002	DV005001/ DV005002		SEEVAL® Designers Kit	DV243001	δ/N
MP-DriveWay Applications Code Generator	I	1	SW006006	I	SW006006	SW006006	SW006006	SW006006	1	SW006006	MPLAB-SIM Simulator and	H									
MPLAB™ C N Compiler /	SW006005	SW006005	SW006005	SW006005	SW006005	SW006005	SW006005	SW006005	SW006005	SW006005	SW006005	SW006005	SW006005	SW006005	SW006005	SW006005	SW006005		TRUEGAUGE® Development Kit	N/A	DV114001
** MPLAB™ Integrated Development Environment	SW007002	SW007002	SW007002	SW007002	SW007002	SW007002	SW007002	SW007002	SW007002	SW007002	SW007002	SW007002	SW007002	SW007002	SW007002	SW007002	SW007002	nnology for availa elopment Enviror	TRUEGAUGE		ć
Product	PIC12C508, 509	PIC14000	PIC16C52, 54, 54A, 55, 56, 57, 58A	PIC16C554, 556, 558	PIC16C61	PIC16C62, 62A, 64, 64A	PIC16C620, 621, 622	PIC16C63, 65, 65A, 73, 73A, 74, 74A	PIC16C641, 642, 661, 662*	PIC16C71	PIC16C710, 711	PIC16C72	PIC16F83	PIC16C84	PIC16F84	PIC16C923, 924*	PIC17C42, 42A, 43, 44	*Contact Microchip Technology for availability date **MPLAB Integrated Development Environment includes MPASM Assembler	Product	All 2 wire and 3 wire Serial EEPROM's	MTA11200B

FIGURE 12-3: CLKOUT AND I/O TIMING

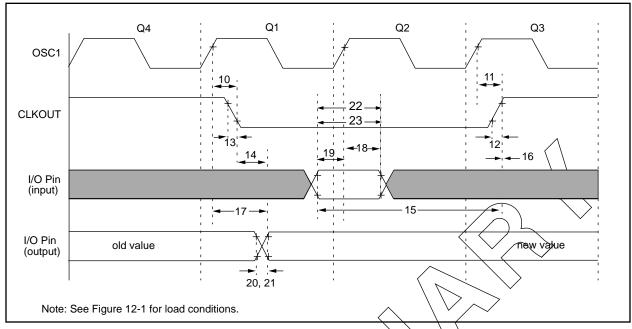


TABLE 12-5: CLKOUT AND I/O TIMING REQUIREMENTS

Parameter	Sym	Characteristic		Min	Typt	Max	Units	Conditions
No.								
10*	TosH2ckL	OSC1↑ to CLKOUT↓			75	200	ns	Note 1
11*	TosH2ckH	OSC1↑ to CLKOUT↑		>-	75	200	ns	Note 1
12*	TckR	CLKOUT rise time			35	100	ns	Note 1
13*	TckF	CLKOUT fall time	/ // // /		35	100	ns	Note 1
14*	TckL2ioV	CLKOUT ↓ to Port out valid		_	_	0.5Tcy + 20	ns	Note 1
15*	TioV2ckH	Port in valid before CLKOU	TY	Tosc + 200	_	_	ns	Note 1
16*	TckH2ioI	Port in hold after CLKOUT	\wedge	0	_		ns	Note 1
17*	TosH2ioV	OSC1↑ (Q1 cycle) to Port out valid	\nearrow	_	50	150	ns	
18*	TosH2iol	OSC11 (Q2-cycle) to	PIC16C64X/66X	100	_		ns	
		Port input invalid (I/O in hold time)	PIC16LC64X/66X	200	_	_	ns	
19*	TioV2osH	Rort input valid to OSC1↑ (I/O in setup time)	0	_	1	ns	
20*	TioR	Port output rise time	PIC16C64X/66X	_	10	40	ns	
		$\langle \rangle$	PIC16LC64X/66X	_	_	80	ns	
21*	TioF	Port output fall time	PIC16C64X/66X	_	10	40	ns	
		\triangleright	PIC16LC64X/66X	_	_	80	ns	
22++	Tirip	INT pin high or low time		TCY	_	ı	ns	
23††*	Trbp	RB7:RB4 change INT high	or low time	Tcy	_	_	ns	

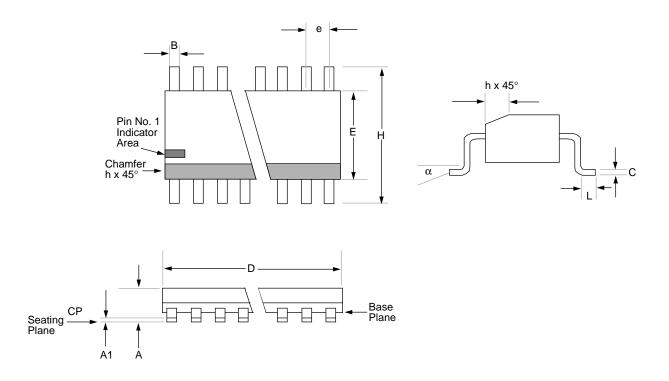
^{*} These parameters are characterized but not tested.

[†] Datá in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

^{††} These parameters are asynchronous events not related to any internal clock edges.

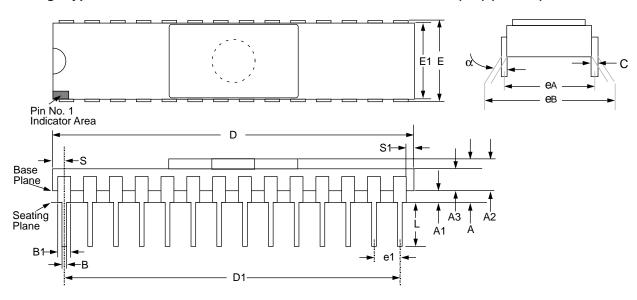
Note 1: Measurements are taken in RC Mode where CLKOUT output is 4 x Tosc.

Package Type: 28-Lead Plastic Small Outline (SO) - Wide, 300 mil Body



		Package (Group: Plastic	SOIC (SO)		
		Millimeters			Inches	
Symbol	Min	Max	Notes	Min	Max	Notes
α	0°	8°		0°	8°	
Α	2.362	2.642		0.093	0.104	
A1	0.101	0.300		0.004	0.012	
В	0.355	0.483		0.014	0.019	
С	0.241	0.318		0.009	0.013	
D	17.703	18.085		0.697	0.712	
Е	7.416	7.595		0.292	0.299	
е	1.270	1.270	BSC	0.050	0.050	BSC
Н	10.007	10.643		0.394	0.419	
h	0.381	0.762		0.015	0.030	
L	0.406	1.143		0.016	0.045	
СР	_	0.102		_	0.004	

Package Type: 28-Lead Ceramic Side Brazed Dual In-Line with Window (JW) (300 mil)



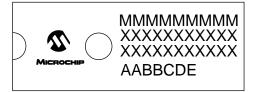
	Package Group: Ceramic Side Brazed Dual In-Line (CER)									
Combal		Millimeters		Inches						
Symbol	Min	Max	Notes	Min	Max	Notes				
α	0°	10°		0°	10°					
А	3.937	5.030		0.155	0.198					
A1	1.016	1.524		0.040	0.060					
A2	2.921	3.506		0.115	0.138					
A3	1.930	2.388		0.076	0.094					
В	0.406	0.508		0.016	0.020					
B1	1.219	1.321	Typical	0.048	0.052					
С	0.228	0.305	Typical	0.009	0.012					
D	35.204	35.916		1.386	1.414					
D1	32.893	33.147	BSC	1.295	1.305					
Е	7.620	8.128		0.300	0.320					
E1	7.366	7.620		0.290	0.300					
e1	2.413	2.667	Typical	0.095	0.105					
eA	7.366	7.874	BSC	0.290	0.310					
eВ	7.594	8.179		0.299	0.322					
L	3.302	4.064		0.130	0.160					
S	1.143	1.397		0.045	0.055					
S1	0.533	0.737		0.021	0.029					

14.2 Package Marking Information

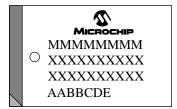
40-Lead PDIP



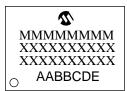
40-Lead CERDIP Windowed



44-Lead PLCC



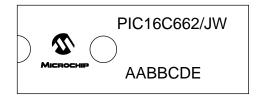
44-Lead TQFP



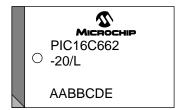
Example



Example



Example



Example



Legend: MM...MMicrochip part number information

XX...X Customer specific information*

AA Year code (last 2 digits of calendar year)
BB Week code (week of January 1 is week '01')

C Facility code of the plant at which wafer is manufactured

C = Chandler, Arizona, U.S.A.

D Mask revision number

E Assembly code of the plant or country of origin in which

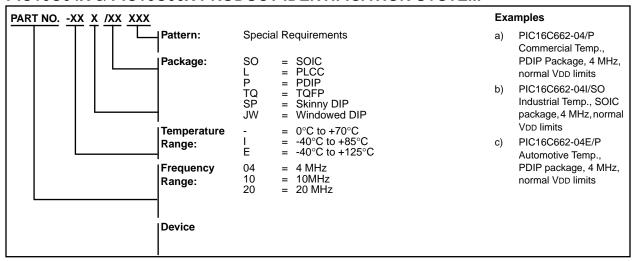
part was assembled

Note:In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line thus limiting the number of available characters for customer specific information.

^{*}Standard OTP marking consists of Microchip part number, year code, week code, facility code, mask rev#, and assembly code. For OTP marking beyond this, certain price adders apply. Please check with your Microchip Sales Office. For QTP devices, any special marking adders are included in QTP price.

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INTCON Register		PORTB	
Interrupts		PORTC Register	
Comparator		PORTD Register	
			-

PIC16C64X & PIC16C66X PRODUCT IDENTIFICATION SYSTEM



Please contact your local sales office for exact ordering procedures.

JW devices are UV erasable and can be programmed to any device configuration. JW devices meet the electrical requirements of each oscillator type (including LC devices).

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 mean that we are guaranteeing the product as "unbreakable".
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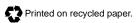
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