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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	4MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, LED, POR, WDT
Number of I/O	33
Program Memory Size	7KB (4K x 14)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	176 x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 6V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-QFP
Supplier Device Package	44-MQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lc662-04i-pq">https://www.e-xfl.com/product-detail/microchip-technology/pic16lc662-04i-pq</a>

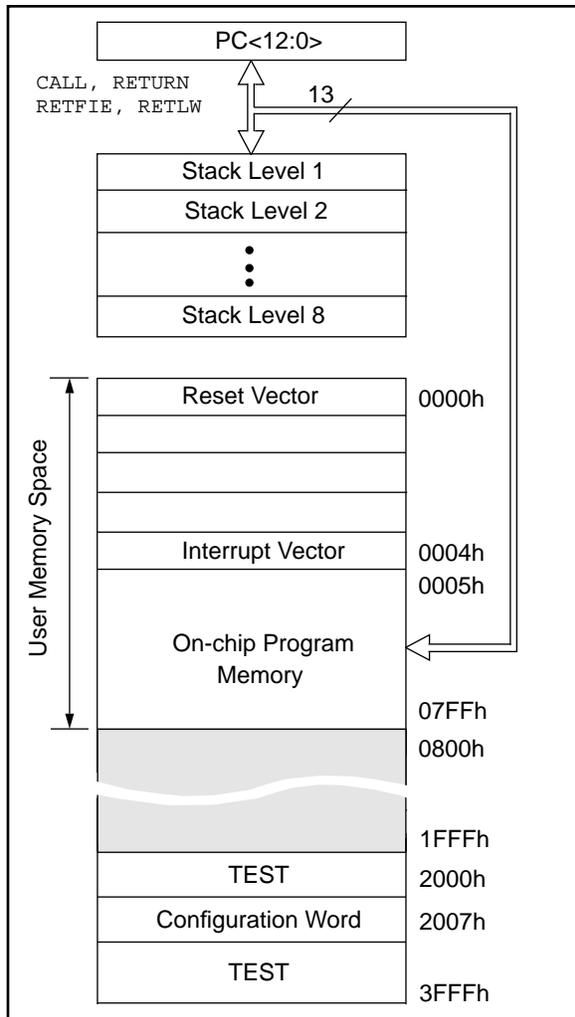
# PIC16C64X & PIC16C66X

## 4.0 MEMORY ORGANIZATION

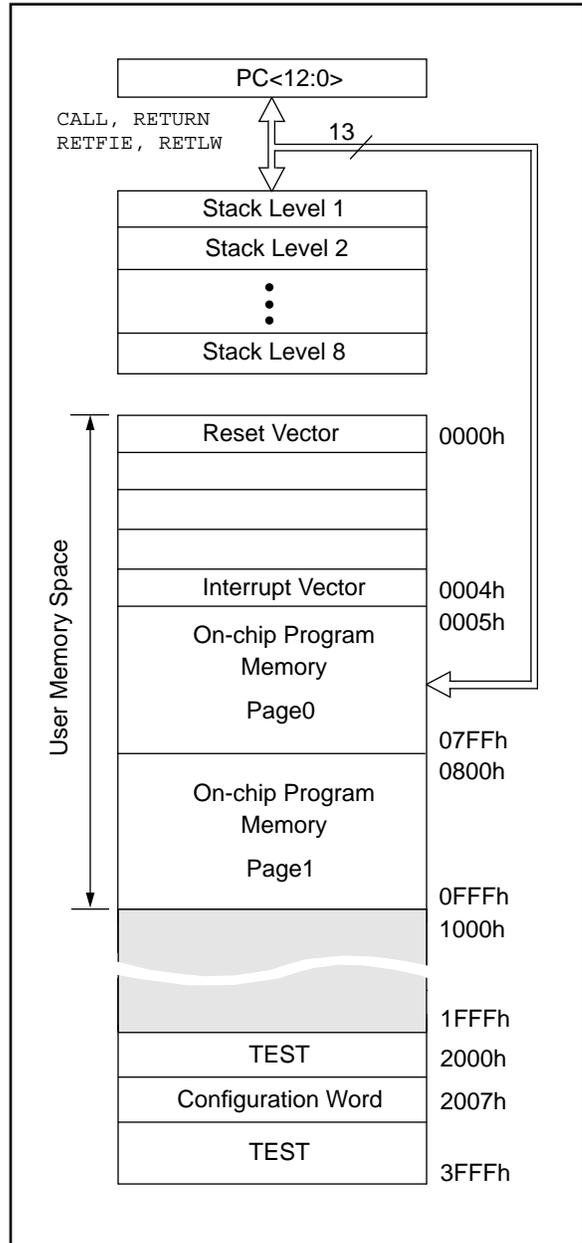
### 4.1 Program Memory Organization

The PIC16C64X & PIC16C66X have a 13-bit program counter capable of addressing an 8K x 14 program memory space. For the PIC16C641 and PIC16C661 only the first 2K x 14 (0000h - 07FFh) is physically implemented. For the PIC16C642 and PIC16C662 only the first 4K x 14 (0000h - 0FFFh) is physically implemented. Accessing a location above the 2K or 4K boundary will cause a wrap-around. The reset vector is at 0000h and the interrupt vector is at 0004h (Figure 4-1 and Figure 4-2). See Section 4.4 for Program Memory paging.

**FIGURE 4-1: PIC16C641/661 PROGRAM MEMORY MAP AND STACK**

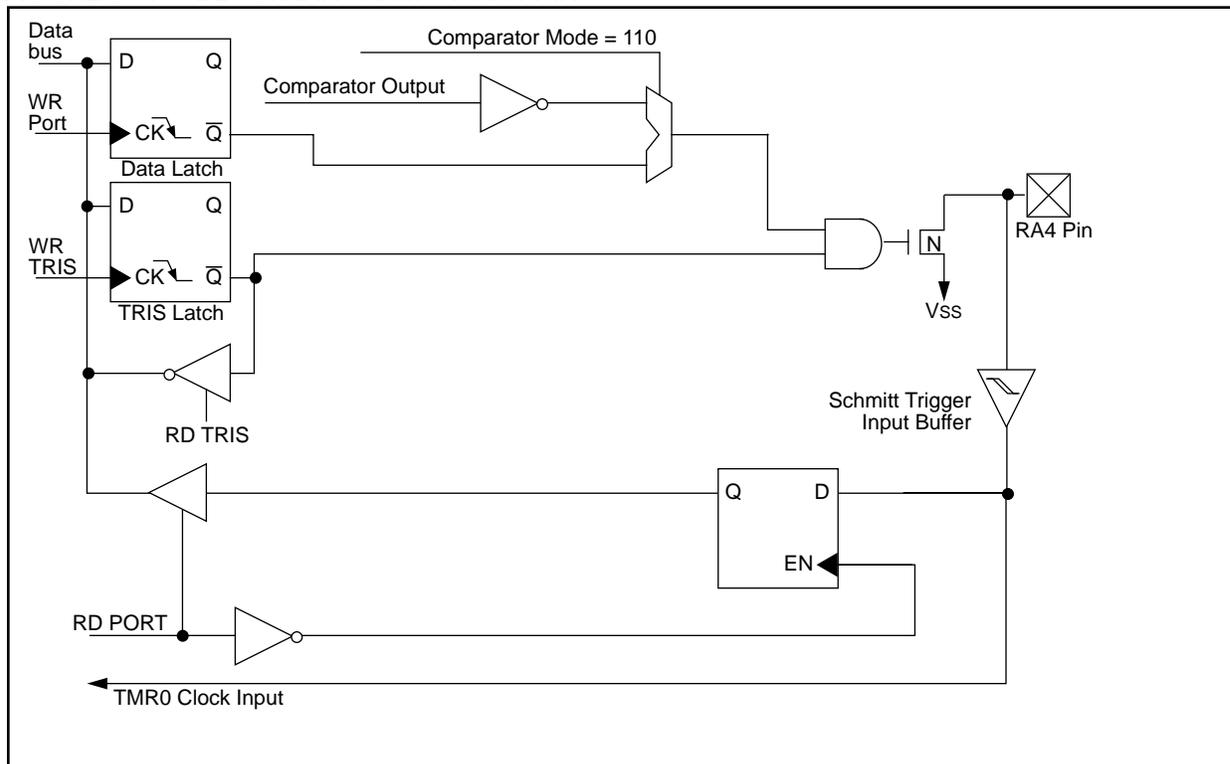


**FIGURE 4-2: PIC16C642/662 PROGRAM MEMORY MAP AND STACK**



# PIC16C64X & PIC16C66X

**FIGURE 5-4: BLOCK DIAGRAM OF RA4 PIN**



**TABLE 5-1: PORTA FUNCTIONS**

Name	Bit #	Buffer Type	Function
RA0/AN0	bit0	ST	Input/output or comparator input.
RA1/AN1	bit1	ST	Input/output or comparator input.
RA2/AN2/VREF	bit2	ST	Input/output or comparator input or VREF output.
RA3/AN3	bit3	ST	Input/output or comparator input/output.
RA4/T0CKI	bit4	ST	Input/output or external clock input for TMR0 or comparator output. Output is open drain type.
RA5	bit5	ST	Input/output.

Legend: ST = Schmitt Trigger input

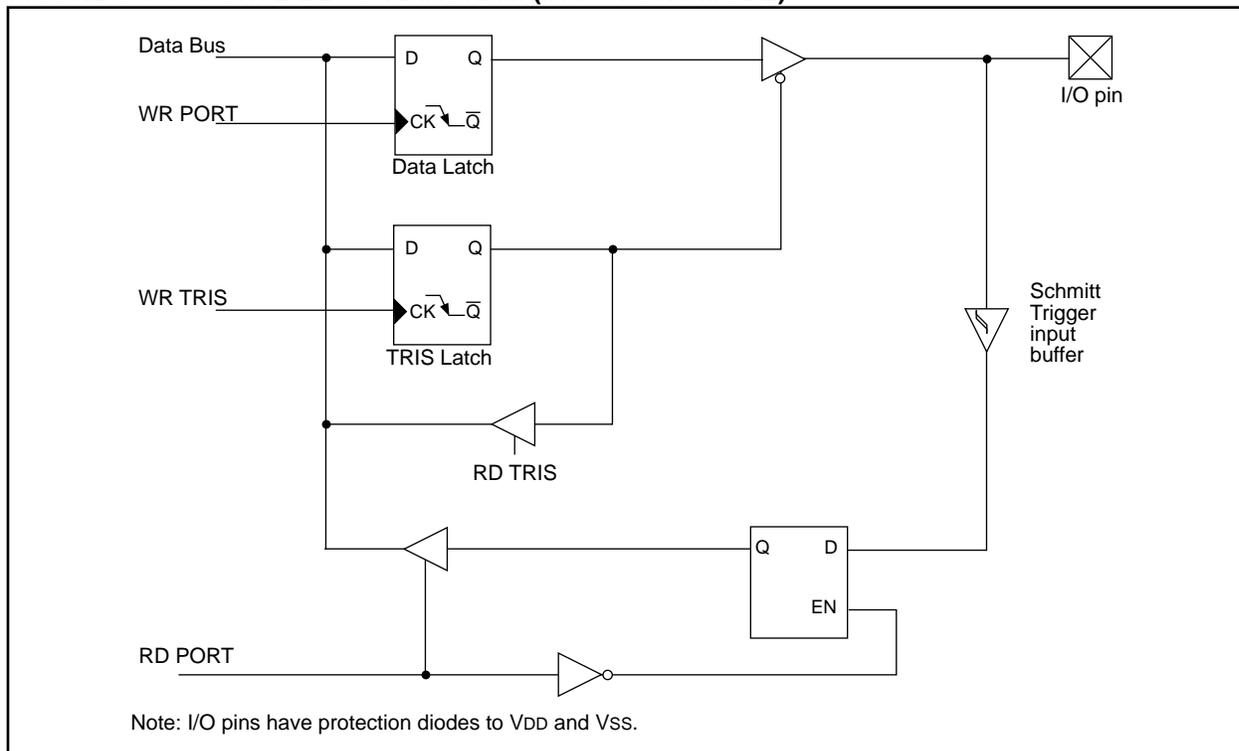
**TABLE 5-2: SUMMARY OF REGISTERS ASSOCIATED WITH PORTA**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets
05h	PORTA	—	—	RA5	RA4	RA3	RA2	RA1	RA0	--xx 0000	--uu 0000
85h	TRISA	—	—	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	--11 1111	--11 1111
1Fh	CMCON	C2OUT	C1OUT	—	—	CIS	CM2	CM1	CM0	00-- 0000	00-- 0000
9Fh	VRCON	VREN	VROE	VRR	—	VR3	VR2	VR1	VR0	000- 0000	000- 0000

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by PORTA.

# PIC16C64X & PIC16C66X

**FIGURE 5-10: PORTE BLOCK DIAGRAM (IN I/O PORT MODE)**



**TABLE 5-9: PORTE FUNCTIONS**

Name	Bit#	Buffer Type	Function
RE0/ $\overline{RD}$	bit0	ST/TTL <sup>(1)</sup>	Input/output port pin or read control input in parallel slave port mode: $\overline{RD}$ 1 = Not a read operation 0 = Read operation. Reads PORTD register (if chip selected)
RE1/ $\overline{WR}$	bit1	ST/TTL <sup>(1)</sup>	Input/output port pin or write control input in parallel slave port mode: $\overline{WR}$ 1 = Not a write operation 0 = Write operation. Writes PORTD register (if chip selected)
RE2/ $\overline{CS}$	bit2	ST/TTL <sup>(1)</sup>	Input/output port pin or chip select control input in parallel slave port mode: $\overline{CS}$ 1 = Device is not selected 0 = Device is selected

Legend: ST = Schmitt Trigger input, TTL = TTL input

Note 1: Input buffers are Schmitt Triggers when in I/O mode and TTL buffers when in Parallel Slave Port Mode.

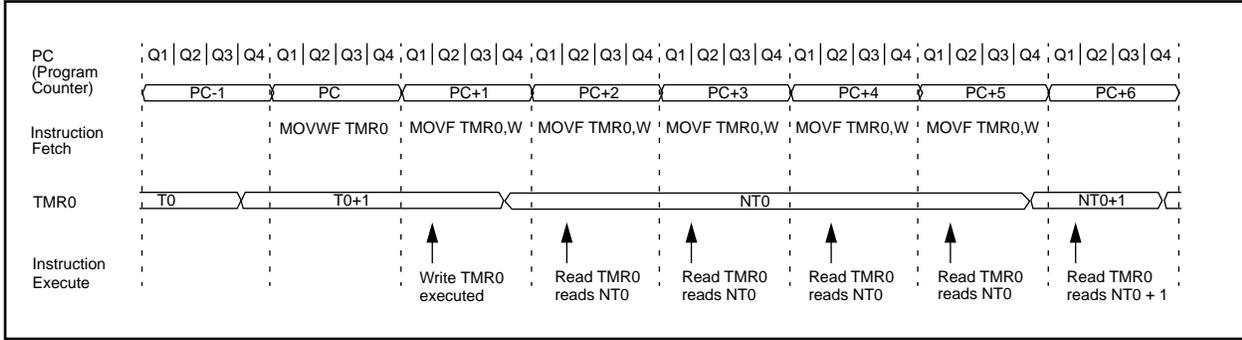
**TABLE 5-10: SUMMARY OF REGISTERS ASSOCIATED WITH PORTE**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets
09h	PORTE	—	—	—	—	—	RE2	RE1	RE0	---- -xxx	---- -uuu
89h	TRISE	IBF	OBF	IBOV	PSPMODE	—	TRISE2	TRISE1	TRISE0	0000 -111	0000 -111

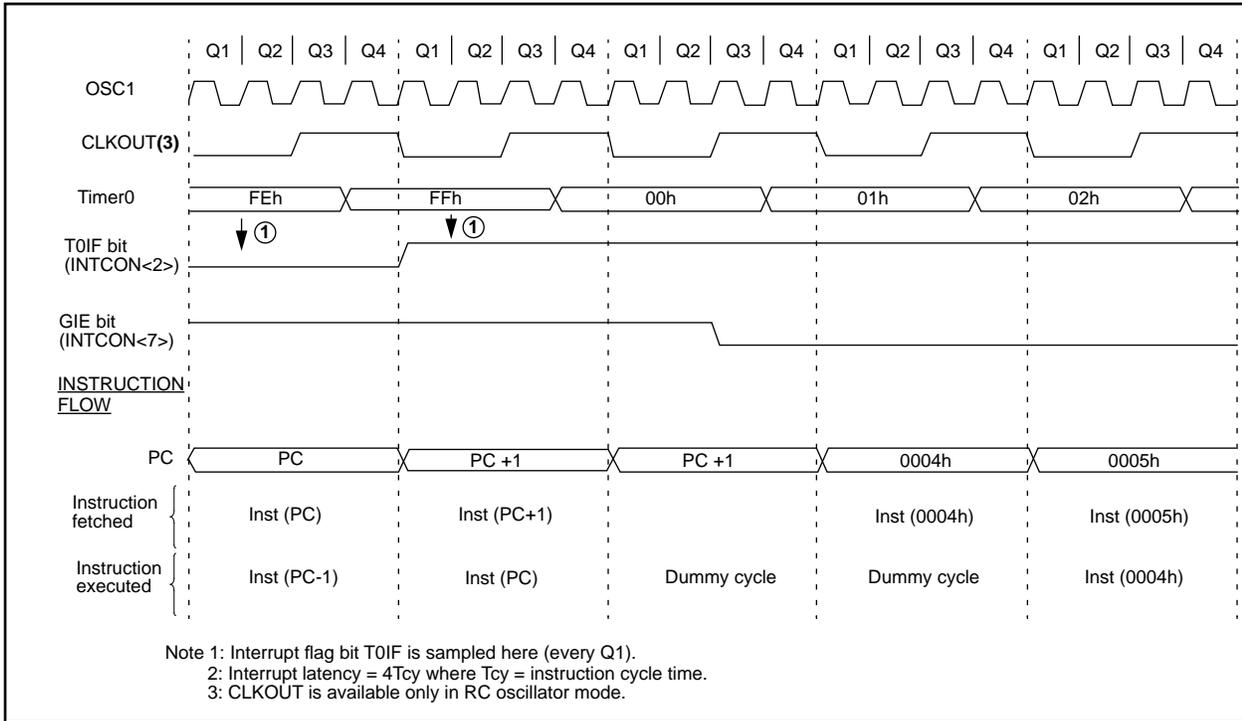
Legend: x = unknown, u = unchanged, - = unimplemented read as '0'. Shaded cells are not used by PORTE.

# PIC16C64X & PIC16C66X

**FIGURE 6-3: TMR0 TIMING: INTERNAL CLOCK/PRESCALE 1:2**



**FIGURE 6-4: TMR0 INTERRUPT TIMING**



# PIC16C64X & PIC16C66X

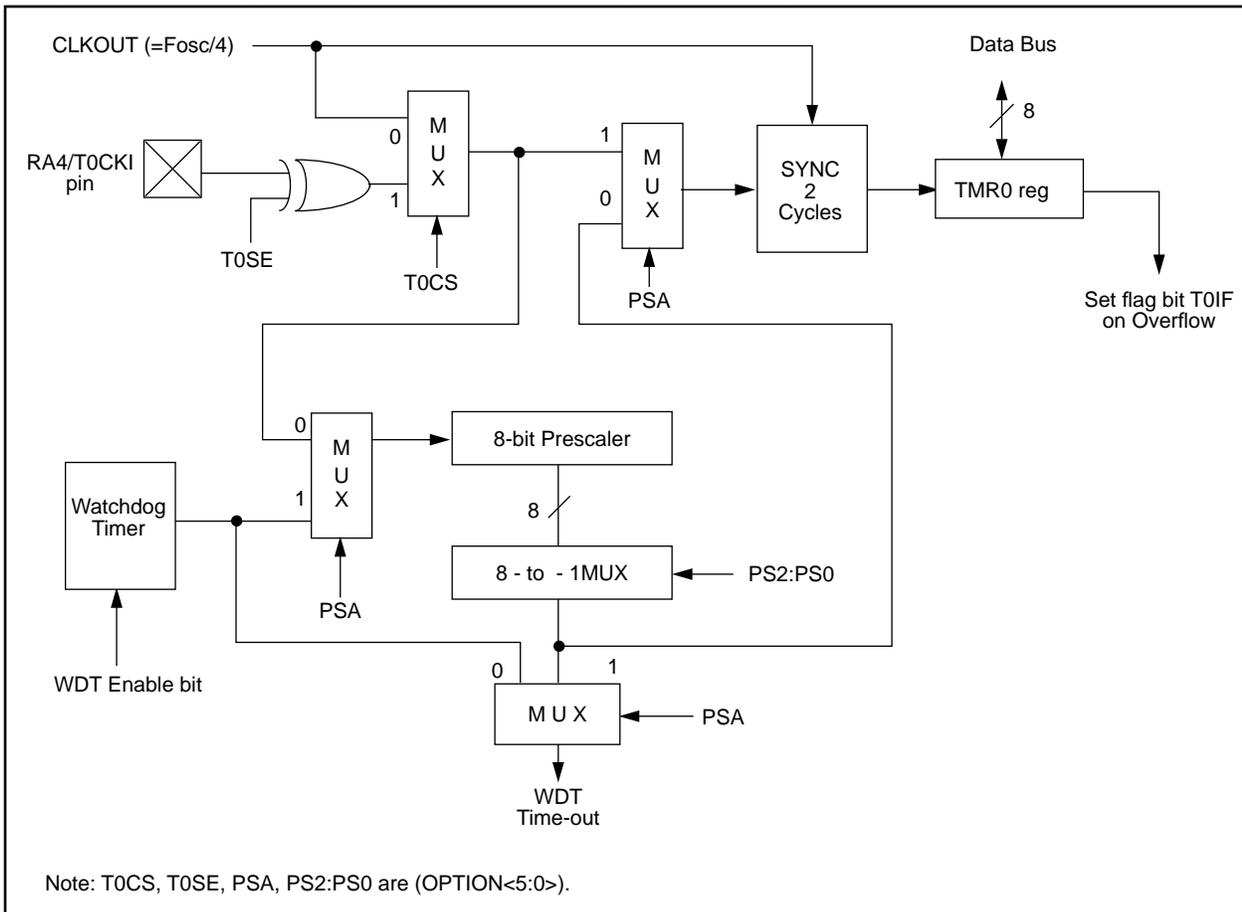
## 6.3 Prescaler

An 8-bit counter is available as a prescaler for the Timer0 module or as a postscaler for the Watchdog Timer (WDT), respectively (Figure 6-6). For simplicity, this counter is being referred to as “prescaler” throughout this data sheet. Note that the prescaler may be used by either the Timer0 module or the Watchdog Timer, but not both. Thus, a prescaler assignment for the Timer0 module means that there is no prescaler for the Watchdog Timer, and vice-versa.

The PSA and PS2:PS0 bits (OPTION<3:0>) determine the prescaler assignment and prescale ratio.

When assigned to the Timer0 module, all instructions writing to the TMR0 register (e.g., `CLRF 1`, `MOVWF 1`, `BSF 1,x`) will clear the prescaler count. When assigned to Watchdog Timer, a `CLRWDT` instruction will clear the prescaler count along with the Watchdog Timer. The prescaler is not readable or writable.

**FIGURE 6-6: BLOCK DIAGRAM OF THE TIMER0/WDT PRESCALER**



# PIC16C64X & PIC16C66X

## 6.3.1 SWITCHING PRESCALER ASSIGNMENT

The prescaler assignment is fully under software control, i.e., it can be changed “on the fly” during program execution.

**Note:** To avoid an unintended device RESET, the following instruction sequence (shown in Example 6-1) must be executed when changing the prescaler assignment from Timer0 to the WDT. This precaution must be followed even if the WDT is disabled.

### EXAMPLE 6-1: CHANGING PRESCALER (TIMER0→WDT)

```
BCF    STATUS, RP0    ;Bank 0
CLRF   TMR0           ;Clear TMR0 & Prescaler
BSF    STATUS, RP0    ;Bank 1
CLRWDT           ;Clears WDT
MOVLW  b'xxxxlxxx'   ;Select new prescale
MOVWF  OPTION_REG    ;value & WDT
BCF    STATUS, RP0    ;Bank 0
```

To change prescaler from the WDT to the Timer0 module, use the sequence shown in Example 6-2.

### EXAMPLE 6-2: CHANGING PRESCALER (WDT→TIMER0)

```
CLRWDT           ;Clear WDT and
                ;prescaler
BSF    STATUS, RP0    ;Bank 1
MOVLW  b'xxx0xxx'    ;Select TMR0, new
                ;prescale value and
MOVWF  OPTION_REG    ;clock source
BCF    STATUS, RP0    ;Bank 0
```

**TABLE 6-1: REGISTERS ASSOCIATED WITH TIMER0**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other resets
01h	TMR0	Timer0 module's register								xxxx xxxx	uuuu uuuu
0Bh/8Bh	INTCON	GIE	PEIE	T0IE	INTE	RBIE	T0IF	INTF	RBIF	0000 000x	0000 000u
81h	OPTION	RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
85h	TRISA	—	—	TRISA5	TRISA4	TRISA3	TRISA2	TRISA1	TRISA0	--11 1111	--11 1111

Legend: x = unknown, u = unchanged, - = unimplemented locations read as '0'. Shaded cells are not used by Timer0.

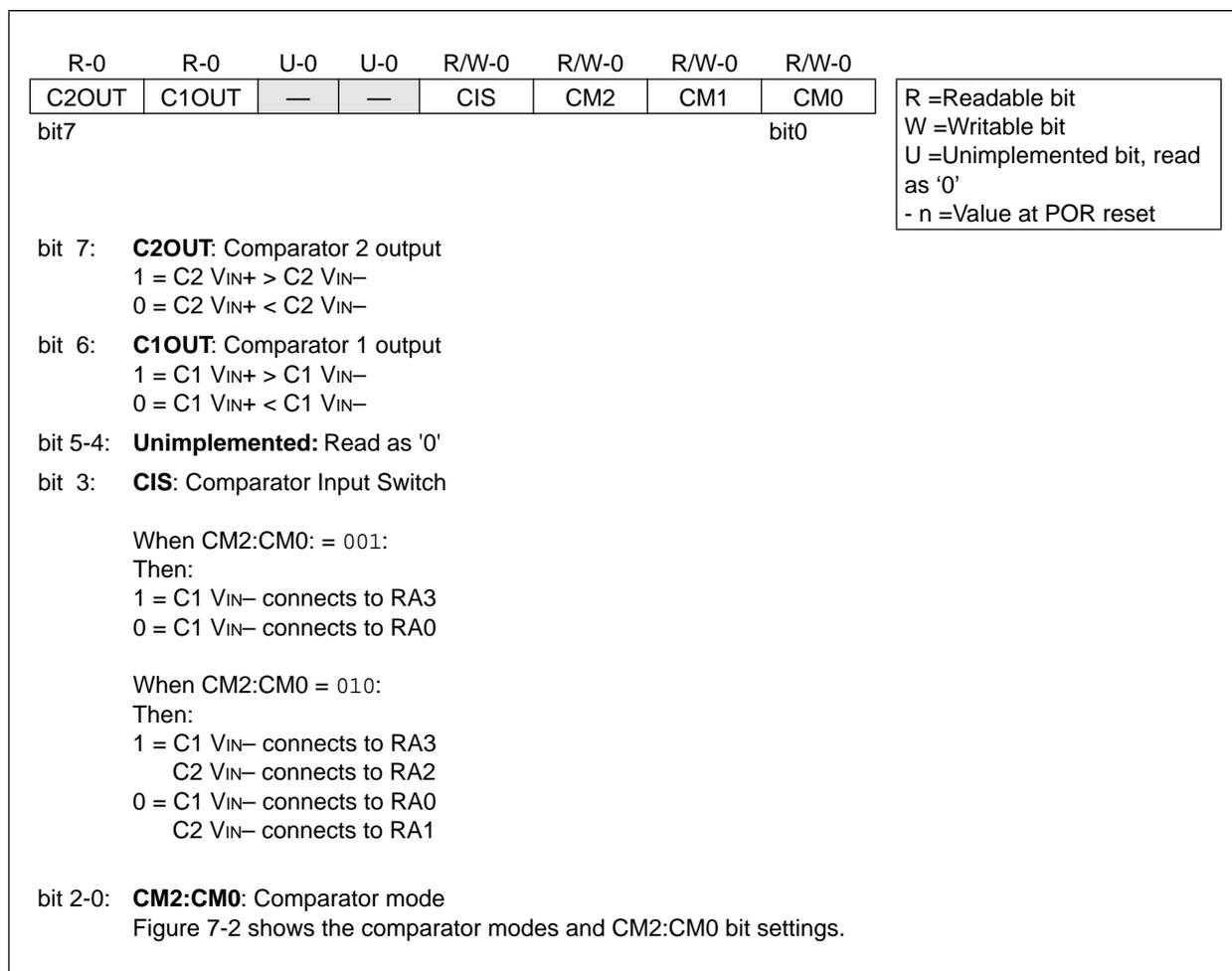
# PIC16C64X & PIC16C66X

## 7.0 COMPARATOR MODULE

The comparator module contains two analog comparators. The inputs to the comparators are multiplexed with pins RA0 through RA4. The on-chip Voltage Reference (Section 8.0) can also be an input to the comparators.

The CMCON register, shown in Figure 7-1, controls the comparator input and output multiplexers. A block diagram of the comparator is shown in Figure 7-2.

**FIGURE 7-1: CMCON REGISTER (ADDRESS 1Fh)**



# PIC16C64X & PIC16C66X

## 9.2 Oscillator Configurations

### 9.2.1 OSCILLATOR TYPES

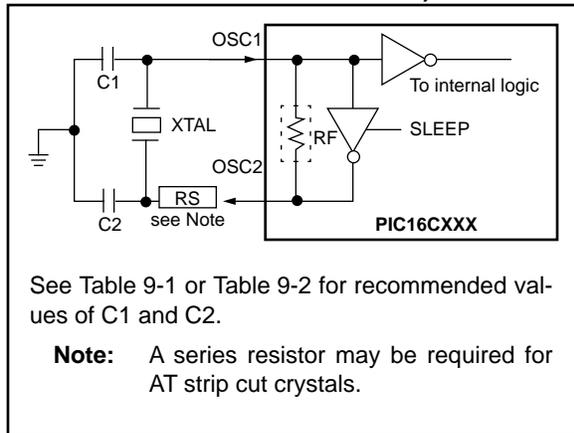
The PIC16CXXX can be operated in four different oscillator modes. The user can program two configuration bits (FOSC1 and FOSC0) to select one of these four modes:

- LP Low Power Crystal
- XT Crystal/Resonator
- HS High Speed Crystal/Resonator
- RC Resistor/Capacitor

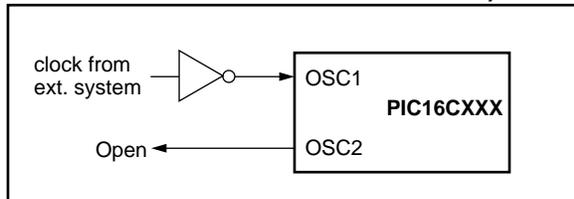
### 9.2.2 CRYSTAL OSCILLATOR / CERAMIC RESONATORS

In XT, LP or HS modes a crystal or ceramic resonator is connected to the OSC1 and OSC2 pins to establish oscillation (Figure 9-2). The PIC16CXXX oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in XT, LP or HS modes, the device can have an external clock source to drive the OSC1 pin (Figure 9-3).

**FIGURE 9-2: CRYSTAL OPERATION (OR CERAMIC RESONATOR) (HS, XT OR LP OSC CONFIGURATION)**



**FIGURE 9-3: EXTERNAL CLOCK INPUT OPERATION (HS, XT OR LP OSC CONFIGURATION)**



**TABLE 9-1: CAPACITOR SELECTION FOR CERAMIC RESONATORS (PRELIMINARY)**

Ranges tested:		
Mode	Freq	OSC1
XT	455 kHz	22 - 100 pF
	2.0 MHz	15 - 68 pF
	4.0 MHz	15 - 68 pF
HS	8.0 MHz	10 - 68 pF
	16.0 MHz	10 - 22 pF

Note: Recommended values of C1 and C2 are identical to the ranges tested table. Higher capacitance increases the stability of the oscillator but also increases the start-up time. These values are for design guidance only. Since each resonator has its own characteristics, the user should consult the resonator manufacturer for appropriate values of external components.

Resonators used:		
455 kHz	Panasonic EFO-A455K04B	±0.3%
2.0 MHz	Murata Erie CSA2.00MG	±0.5%
4.0 MHz	Murata Erie CSA4.00MG	±0.5%
8.0 MHz	Murata Erie CSA8.00MT	±0.5%
16.0 MHz	Murata Erie CSA16.00MX	±0.5%

All resonators used did not have built-in capacitors.

**TABLE 9-2: CAPACITOR SELECTION FOR CRYSTAL OSCILLATOR (PRELIMINARY)**

Mode	Freq	OSC1	OSC2
LP	32 kHz	68 - 100 pF	68 - 100 pF
	200 kHz	15 - 30 pF	15 - 30 pF
XT	100 kHz	68 - 150 pF	150 - 200 pF
	2 MHz	15 - 30 pF	15 - 30 pF
	4 MHz	15 - 30 pF	15 - 30 pF
HS	8 MHz	15 - 30 pF	15 - 30 pF
	10 MHz	15 - 30 pF	15 - 30 pF
	20 MHz	15 - 30 pF	15 - 30 pF

Higher capacitance increases the stability of the oscillator but also increases the start-up time. These values are for design guidance only. Rs may be required in HS mode as well as XT mode to avoid overdriving crystals with low drive level specification. Since each crystal has its own characteristics, the user should consult the crystal manufacturer for appropriate values of external components.

Crystals used:		
32.768 kHz	Epson C-001R32.768K-A	± 20 PPM
100 kHz	Epson C-2 100.00 KC-P	± 20 PPM
200 kHz	STD XTL 200.000 kHz	± 20 PPM
2.0 MHz	ECS ECS-20-S-2	± 50 PPM
4.0 MHz	ECS ECS-40-S-4	± 50 PPM
10.0 MHz	ECS ECS-100-S-4	± 50 PPM
20.0 MHz	ECS ECS-200-S-4	± 50 PPM

# PIC16C64X & PIC16C66X

**TABLE 9-6: INITIALIZATION CONDITION FOR REGISTERS**

Register	Address	Power-on Reset Brown-out Reset Parity Error Reset	MCLR Reset during: - normal operation - SLEEP or WDT Reset	Wake up from SLEEP through: - interrupt - WDT time-out
W	-	xxxx xxxx	uuuu uuuu	uuuu uuuu
INDF	00h	-	-	-
TMR0	01h	xxxx xxxx	uuuu uuuu	uuuu uuuu
PCL	02h	0000 0000	0000 0000	PC + 1 <sup>(2)</sup>
STATUS	03h	0001 1xxx	000q quuu <sup>(3)</sup>	uuuq quuu <sup>(3)</sup>
FSR	04h	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTA	05h	--xx 0000	--xu 0000	--uu uuuu
PORTB	06h	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTC	07h	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTD <sup>(4)</sup>	08h	xxxx xxxx	uuuu uuuu	uuuu uuuu
PORTE <sup>(4)</sup>	09h	---- -xxx	---- -uuu	---- -uuu
CMCON	1Fh	00-- 0000	00-- 0000	uu-- uuuu
PCLATH	0Ah	---0 0000	---0 0000	---u uuuu
INTCON	0Bh	0000 000x	0000 000u	uuuu uuuu <sup>(1)</sup>
PIR1	0Ch	00-- ----	00-- ----	uu-- ---- <sup>(1)</sup>
OPTION	81h	1111 1111	1111 1111	uuuu uuuu
TRISA	85h	--11 1111	--11 1111	--uu uuuu
TRISB	86h	1111 1111	1111 1111	uuuu uuuu
TRISC	87h	1111 1111	1111 1111	uuuu uuuu
TRISD <sup>(4)</sup>	88h	1111 1111	1111 1111	uuuu uuuu
TRISE <sup>(4)</sup>	89h	0000 -111	0000 -111	uuuu -uuu
PIE1	8Ch	00-- ----	00-- ----	uu-- ----
PCON	8Eh	u--- -qqq	u--- -uuu	u--- -uuu
VRCON	9Fh	000- 0000	000- 0000	uuu- uuuu

Legend: u = unchanged, x = unknown, - = unimplemented bit, reads as '0', q = value depends on condition.

Note 1: One or more bits in INTCON and/or PIR1 will be affected (to cause wake-up).

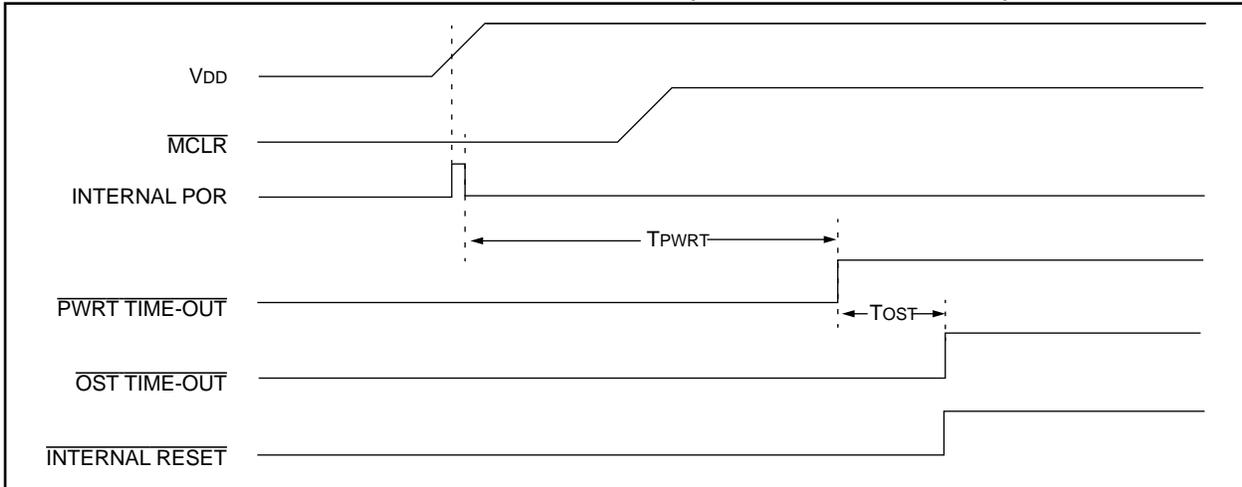
2: When the wake-up is due to an interrupt and the GIE bit is set, the PC is loaded with the interrupt vector (0004h).

3: See Table 9-5 for reset value for specific condition.

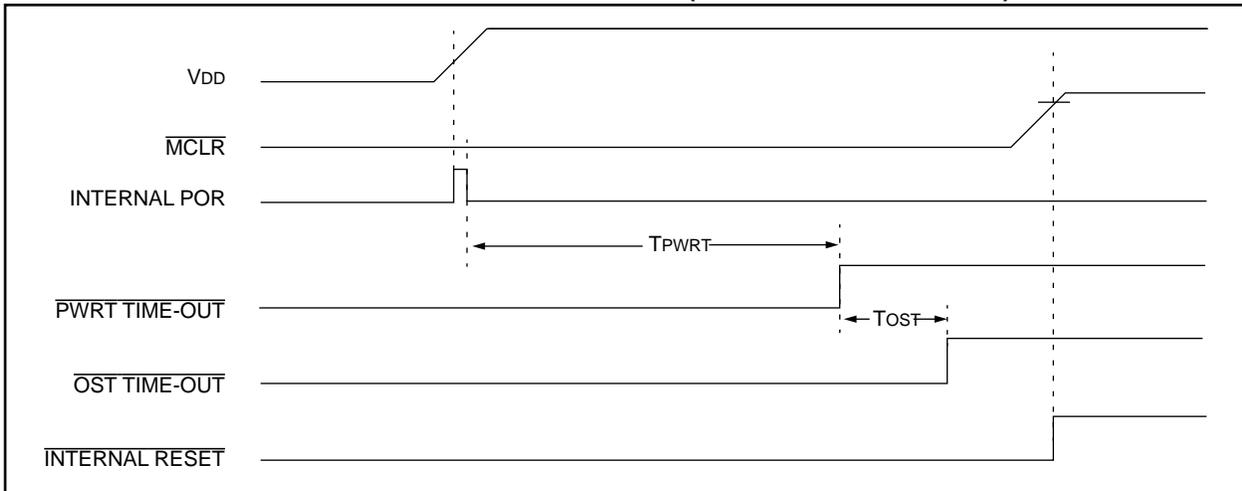
4: These registers are associated with the Parallel Slave Port and are not implemented on the PIC16C641/642.

# PIC16C64X & PIC16C66X

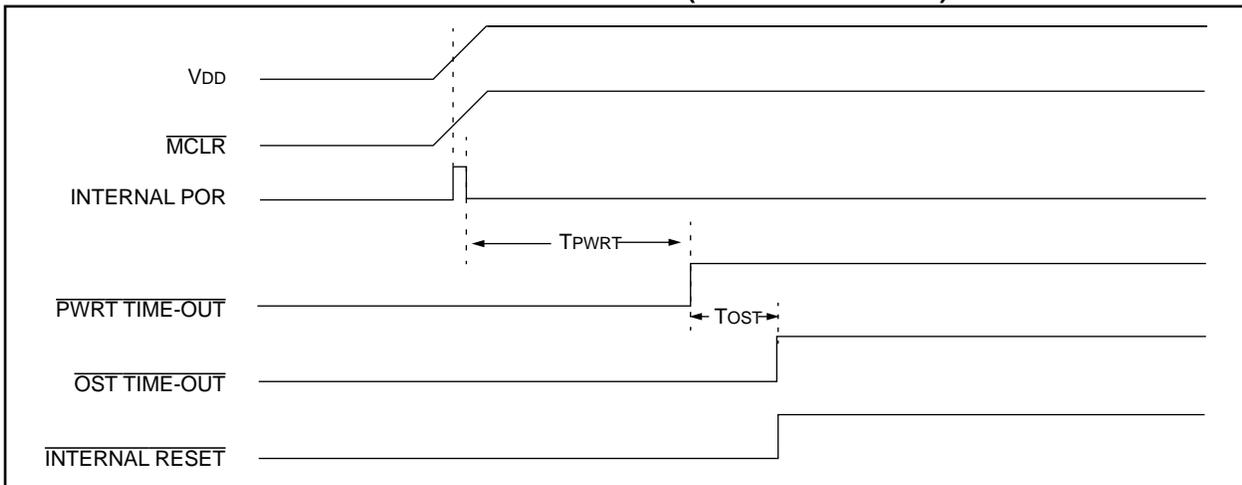
**FIGURE 9-9: TIME-OUT SEQUENCE ON POWER-UP ( $\overline{\text{MCLR}}$  NOT TIED TO  $V_{\text{DD}}$ ): CASE 1**



**FIGURE 9-10: TIME-OUT SEQUENCE ON POWER-UP ( $\overline{\text{MCLR}}$  NOT TIED TO  $V_{\text{DD}}$ ): CASE 2**



**FIGURE 9-11: TIME-OUT SEQUENCE ON POWER-UP ( $\overline{\text{MCLR}}$  TIED TO  $V_{\text{DD}}$ )**



# PIC16C64X & PIC16C66X

**BTFS**                    **Bit Test f, Skip if Set**

---

Syntax:                    [ *label* ] BTFS f,b

Operands:                 $0 \leq f \leq 127$   
 $0 \leq b < 7$

Operation:                skip if (f<b>) = 1

Status Affected:        None

Encoding:                

01	11bb	bfff	ffff
----	------	------	------

Description:             If bit 'b' in register 'f' is '1' then the next instruction is skipped.  
 If bit 'b' is '1', then the next instruction fetched during the current instruction execution, is discarded and a NOP is executed instead, making this a 2 cycle instruction.

Words:                    1

Cycles:                   1(2)

Example

```

HERE   BTFS   FLAG,1
FALSE  GOTO  PROCESS_CODE
TRUE   .
      .
      .
  
```

Before Instruction  
 PC = address HERE

After Instruction  
 if FLAG<1> = 0,  
 PC = address FALSE  
 if FLAG<1> = 1,  
 PC = address TRUE

**CALL**                    **Call Subroutine**

---

Syntax:                    [ *label* ] CALL k

Operands:                 $0 \leq k \leq 2047$

Operation:                (PC)+ 1 → TOS,  
 k → PC<10:0>,  
 (PCLATH<4:3>) → PC<12:11>

Status Affected:        None

Encoding:                

10	0kkk	kkkk	kkkk
----	------	------	------

Description:             Call Subroutine. First, return address (PC+1) is pushed onto the stack. The eleven bit immediate address is loaded into PC bits <10:0>. The upper bits of the PC are loaded from PCLATH. CALL is a two cycle instruction.

Words:                    1

Cycles:                   2

Example

```

HERE   CALL  THERE
  
```

Before Instruction  
 PC = Address HERE

After Instruction  
 PC = Address THERE  
 TOS = Address HERE+1

**CLRF**                    **Clear f**

---

Syntax:                    [ *label* ] CLRF f

Operands:                 $0 \leq f \leq 127$

Operation:                00h → (f)  
 1 → Z

Status Affected:        Z

Encoding:                

00	0001	1fff	ffff
----	------	------	------

Description:             The contents of register 'f' are cleared and the Z bit is set.

Words:                    1

Cycles:                   1

Example

```

CLRF   FLAG_REG
  
```

Before Instruction  
 FLAG\_REG = 0x5A

After Instruction  
 FLAG\_REG = 0x00  
 Z = 1

**CLRW**                    **Clear W**

---

Syntax:                    [ *label* ] CLRW

Operands:                None

Operation:                00h → (W)  
 1 → Z

Status Affected:        Z

Encoding:                

00	0001	0000	0011
----	------	------	------

Description:             W register is cleared. Zero bit (Z) is set.

Words:                    1

Cycles:                   1

Example

```

CLRW
  
```

Before Instruction  
 W = 0x5A

After Instruction  
 W = 0x00  
 Z = 1

# PIC16C64X & PIC16C66X

## CLRWDT Clear Watchdog Timer

Syntax: [label] CLRWDT

Operands: None

Operation: 00h → WDT  
 0 → WDT prescaler,  
 1 →  $\overline{TO}$   
 1 →  $\overline{PD}$

Status Affected:  $\overline{TO}$ ,  $\overline{PD}$

Encoding: 

00	0000	0110	0100
----	------	------	------

Description: CLRWDT instruction resets the Watchdog Timer. It also resets the prescaler of the WDT. Status bits  $\overline{TO}$  and  $\overline{PD}$  are set.

Words: 1

Cycles: 1

Example CLRWDT

Before Instruction  
 WDT counter = ?

After Instruction  
 WDT counter = 0x00  
 WDT prescaler = 0  
 $\overline{TO}$  = 1  
 $\overline{PD}$  = 1

## DECF Decrement f

Syntax: [label] DECF f,d

Operands:  $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation: (f) - 1 → (dest)

Status Affected: Z

Encoding: 

00	0011	dfff	ffff
----	------	------	------

Description: Decrement register 'f'. If 'd' is 0 the result is stored in the W register. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Example DECF CNT, 1

Before Instruction  
 CNT = 0x01  
 Z = 0

After Instruction  
 CNT = 0x00  
 Z = 1

## COMF Complement f

Syntax: [label] COMF f,d

Operands:  $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation: ( $\bar{f}$ ) → (dest)

Status Affected: Z

Encoding: 

00	1001	dfff	ffff
----	------	------	------

Description: The contents of register 'f' are complemented. If 'd' is 0 the result is stored in W. If 'd' is 1 the result is stored back in register 'f'.

Words: 1

Cycles: 1

Example COMF REG1, 0

Before Instruction  
 REG1 = 0x13

After Instruction  
 REG1 = 0x13  
 W = 0xEC

## DECFSZ Decrement f, Skip if 0

Syntax: [label] DECFSZ f,d

Operands:  $0 \leq f \leq 127$   
 $d \in [0,1]$

Operation: (f) - 1 → (dest); skip if result = 0

Status Affected: None

Encoding: 

00	1011	dfff	ffff
----	------	------	------

Description: The contents of register 'f' are decremented. If 'd' is 0 the result is placed in the W register. If 'd' is 1 the result is placed back in register 'f'. If the result is 0, the next instruction, which is already fetched, is discarded. A NOP is executed instead making it a two cycle instruction.

Words: 1

Cycles: 1(2)

Example HERE DECFSZ CNT, 1  
 GOTO LOOP  
 CONTINUE ·  
 ·  
 ·

Before Instruction  
 PC = address HERE

After Instruction  
 CNT = CNT - 1  
 if CNT = 0,  
 PC = address CONTINUE  
 if CNT ≠ 0,  
 PC = address HERE+1

# PIC16C64X & PIC16C66X

## 12.2 DC Characteristics: PIC16LC641/642/661/662-04 (Commercial, Industrial)

Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial and $0^{\circ}\text{C} \leq T_A \leq +70^{\circ}\text{C}$ commercial							
Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D001	VDD	Supply Voltage	3.0	–	6.0	V	XT, RC, and LP osc configuration
D002*	VDR	RAM Data Retention Voltage <sup>(1)</sup>	1.5	–	–	V	Device in SLEEP mode
D003	VPOR	VDD start voltage to ensure internal Power-on Reset signal	–	VSS	–	V	See section on Power-on Reset for details
D004*	SVDD	VDD rise rate to ensure internal Power-on Reset signal	0.05	–	–	V/ms	See section on Power-on Reset for details
D005	VBOR	Brown-out Reset Voltage	3.7	4.0	4.3	V	BODEN configuration bit is clear
D010	IDD	Supply Current <sup>(2)</sup>	–	2.0	3.8	mA	XT and RC osc configuration FOSC = 4.0 MHz, VDD = 3.0V, WDT disabled <sup>(4)</sup>
D010A			–	22.5	48	$\mu\text{A}$	LP osc configuration FOSC = 32 kHz, VDD = 3.0V, WDT disabled
D015	$\Delta\text{IBOR}$	Module Differential Current <sup>(5)</sup> Brown-out Reset Current	–	350	425	$\mu\text{A}$	BODEN bit is clear, VDD = 5.0V
D016	$\Delta\text{ICOMP}$	Comparator Current for each Comparator	–	–	100	$\mu\text{A}$	VDD = 3.0V
D017	$\Delta\text{IVREF}$	VREF Current	–	–	300	$\mu\text{A}$	VDD = 3.0V
D021	$\Delta\text{IWDT}$	WDT Current	–	6.0	20	$\mu\text{A}$	VDD = 3.0V
D021	IPD	Power-down Current <sup>(3)</sup>	–	0.9	5	$\mu\text{A}$	VDD = 3.0V, WDT disabled

\* These parameters are characterized but not tested.

† Data in "Typ" column is at 5.0V, 25°C, unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: This is the limit to which VDD can be lowered in SLEEP mode without losing RAM data.

2: The supply current is mainly a function of the operating voltage and frequency. Other factors such as I/O pin loading and switching rate, oscillator type, internal code execution pattern, and temperature also have an impact on the current consumption.

The test conditions for all IDD measurements in active operation mode are:

OSC1 = external square wave, from rail to rail; all I/O pins tristated, pulled to VDD,

MCLR = VDD; WDT enabled/disabled as specified.

3: The power-down current in SLEEP mode does not depend on the oscillator type. Power-down current is measured with the part in SLEEP mode, with all I/O pins in hi-impedance state and tied to VDD or VSS.

4: For RC osc configuration, current through Rext is not included. The current through the resistor can be estimated by the formula  $I_r = V_{DD}/2R_{ext}$  (mA) with Rext in k $\Omega$ .

5: The  $\Delta$  current is the additional current consumed when this peripheral is enabled. This current should be added to the base IDD or IPD measurement.

# PIC16C64X & PIC16C66X

## 12.5 Timing Diagrams and Specifications

FIGURE 12-2: EXTERNAL CLOCK TIMING

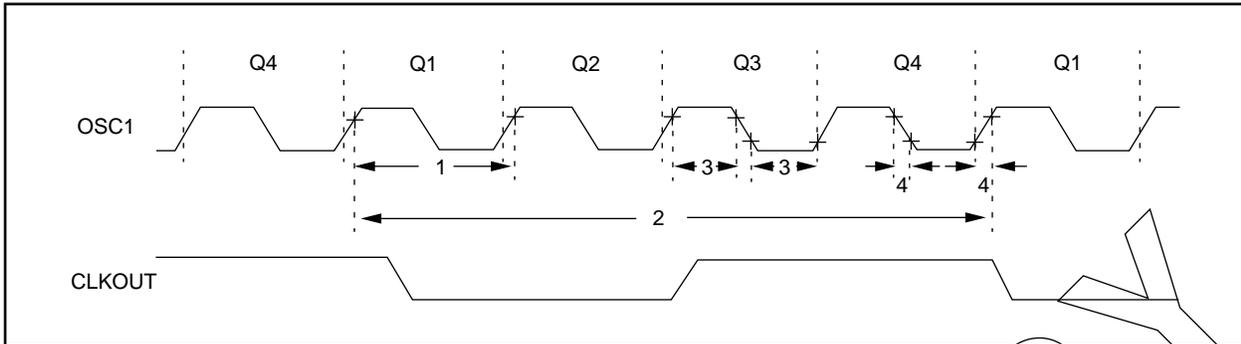


TABLE 12-4: EXTERNAL CLOCK TIMING REQUIREMENTS

Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
	Fosc	<b>External CLKIN Frequency<sup>(1)</sup></b>	DC	—	4	MHz	XT and RC osc mode, VDD = 5.0V
			DC	—	20	MHz	HS osc mode
			DC	—	200	kHz	LP osc mode
		<b>Oscillator Frequency<sup>(1)</sup></b>	DC	—	4	MHz	RC osc mode, VDD = 5.0V
			0.1	—	4	MHz	XT osc mode
			4	—	20	MHz	HS osc mode
1	Tosc	<b>External CLKIN Period<sup>(1)</sup></b>	250	—	—	ns	XT and RC osc mode
			50	—	—	ns	HS osc mode
			5	—	—	μs	LP osc mode
		<b>Oscillator Period<sup>(1)</sup></b>	250	—	—	ns	RC osc mode
			250	—	10,000	ns	XT osc mode
			50	—	250	ns	HS osc mode
5	—	—	5	—	—	μs	LP osc mode
			—	—	—	—	—
2	Tcy	<b>Instruction Cycle Time<sup>(1)</sup></b>	200	—	DC	ns	Tcy = Fosc/4
3*	TosL, TosH	<b>External Clock in (OSC1) High or Low Time</b>	100	—	—	ns	XT osc mode
			2.5	—	—	μs	LP osc mode
			15	—	—	ns	HS osc mode
4*	TosR, TosF	<b>External Clock in (OSC1) Rise or Fall Time</b>	—	—	25	ns	XT osc mode
			—	—	50	ns	LP osc mode
			—	—	15	ns	HS osc mode

\* These parameters are characterized but not tested.

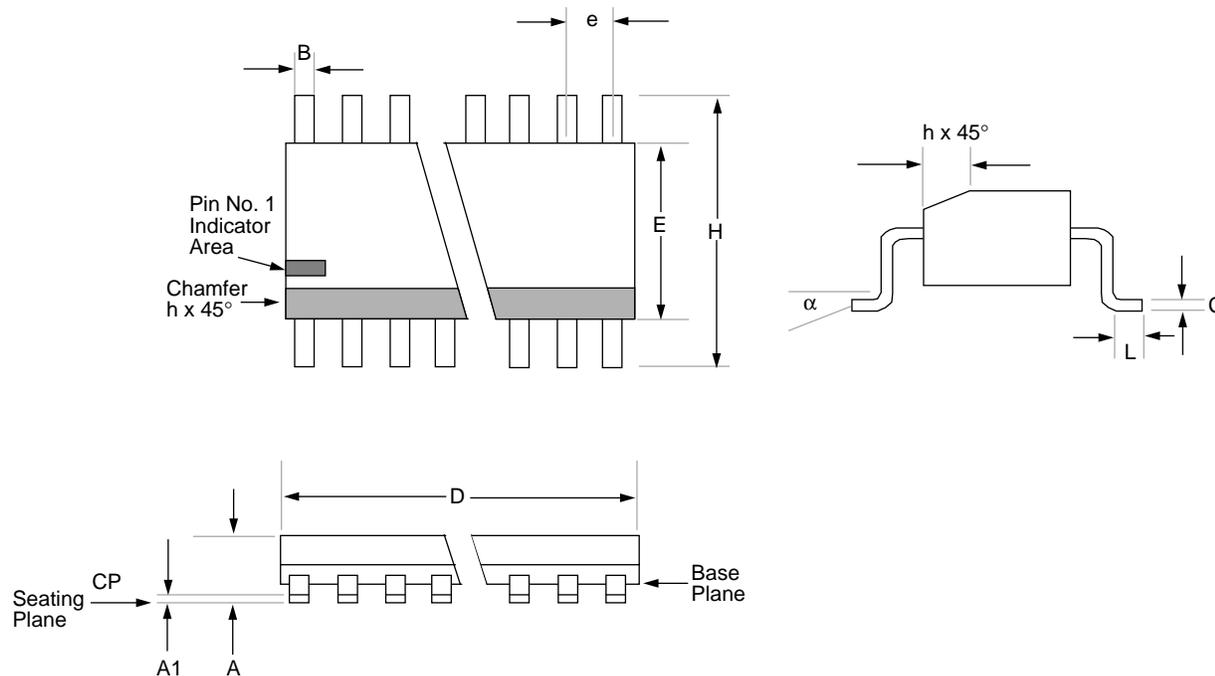
† Data in "Typ" column is at 5.0V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: Instruction cycle period (Tcy) equals four times the input oscillator time-base period. All specified values are based on characterization data for that particular oscillator type under standard operating conditions with the device executing code. Exceeding these specified limits may result in an unstable oscillator operation and/or higher than expected current consumption. All devices are tested to operate at "min." values with an external clock applied to the OSC1 pin.

When an external clock input is used, the "Max." cycle time limit is "DC" (no clock) for all devices.

# PIC16C64X & PIC16C66X

Package Type: 28-Lead Plastic Small Outline (SO) - Wide, 300 mil Body



Package Group: Plastic SOIC (SO)						
Symbol	Millimeters			Inches		
	Min	Max	Notes	Min	Max	Notes
$\alpha$	0°	8°		0°	8°	
A	2.362	2.642		0.093	0.104	
A1	0.101	0.300		0.004	0.012	
B	0.355	0.483		0.014	0.019	
C	0.241	0.318		0.009	0.013	
D	17.703	18.085		0.697	0.712	
E	7.416	7.595		0.292	0.299	
e	1.270	1.270	<b>BSC</b>	0.050	0.050	<b>BSC</b>
H	10.007	10.643		0.394	0.419	
h	0.381	0.762		0.015	0.030	
L	0.406	1.143		0.016	0.045	
CP	—	0.102		—	0.004	

# PIC16C64X & PIC16C66X

## E.7 PIC16C9XX Family Of Devices

PIC16C9XX	Clock		Memory		Peripherals					Features						
	Maximum Frequency of Operation (MHz)	Program Memory (Kbytes)	Data Memory (bytes)	Timer Module(s)	EPRAM	Serial Port(s) (SPI/I <sup>2</sup> C, USART)	Parallel Slave Port	A/D Converter (8-bit) Channels	LCD Module	Interrupt Sources	I/O Pins	Input Pins	Voltage Range (Volts)	In-Circuit Serial Programming	Brown-out Reset	Packages
PIC16C923	8	4K	176	TMR0, TMR1, TMR2	1	SPI/I <sup>2</sup> C	—	4 Com 32 Seg	8	25	27	3.0-6.0	Yes	—	—	64-pin SDIP(1), TQFP, 68-pin PLCC, DIE
PIC16C924	8	4K	176	TMR0, TMR1, TMR2	1	SPI/I <sup>2</sup> C	—	5	4 Com 32 Seg	9	25	27	3.0-6.0	Yes	—	64-pin SDIP(1), TQFP, 68-pin PLCC, DIE

All PIC16/17 Family devices have Power-on Reset, selectable Watchdog Timer, selectable code protect and high I/O current capability.

All PIC16CXX Family devices use serial programming with clock pin RB6 and data pin RB7.

Note 1: Please contact your local Microchip representative for availability of this package.

# PIC16C64X & PIC16C66X

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NOTES:

# PIC16C64X & PIC16C66X

## PIC16C64X & PIC16C66X PRODUCT IDENTIFICATION SYSTEM

PART NO.	-XX	X	/XX	XXX						Examples
					Pattern:	Special Requirements				a) PIC16C662-04/P Commercial Temp., PDIP Package, 4 MHz, normal VDD limits
					Package:	SO = SOIC L = PLCC P = PDIP TQ = TQFP SP = Skinny DIP JW = Windowed DIP				b) PIC16C662-04I/SO Industrial Temp., SOIC package, 4 MHz, normal VDD limits
					Temperature Range:	- = 0°C to +70°C I = -40°C to +85°C E = -40°C to +125°C				c) PIC16C662-04E/P Automotive Temp., PDIP package, 4 MHz, normal VDD limits
					Frequency Range:	04 = 4 MHz 10 = 10MHz 20 = 20 MHz				
					Device					

Please contact your local sales office for exact ordering procedures.

JW devices are UV erasable and can be programmed to any device configuration. JW devices meet the electrical requirements of each oscillator type (including LC devices).

### Sales and Support

Products supported by a preliminary Data Sheet may possibly have an errata sheet describing minor operational differences and recommended workarounds. To determine if an errata sheet exists for a particular device, please contact one of the following:

1. Your local Microchip sales office (see below)
2. The Microchip Corporate Literature Center U.S. FAX: (602) 786-7277
3. The Microchip's Bulletin Board, via your local CompuServe number (CompuServe membership NOT required).

Please specify which device, revision of silicon and Data Sheet (include Literature #) you are using.

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