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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	40MHz
Connectivity	CANbus, I²C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	52
Program Memory Size	32KB (16K x 16)
Program Memory Type	OTP
EEPROM Size	-
RAM Size	1.5K x 8
Voltage - Supply (Vcc/Vdd)	4.2V ~ 5.5V
Data Converters	A/D 12x10b
Oscillator Type	External
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	68-LCC (J-Lead)
Supplier Device Package	68-PLCC (24.23x24.23)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic18c658-e-l

NOTES:

2.6.2 OSCILLATOR TRANSITIONS

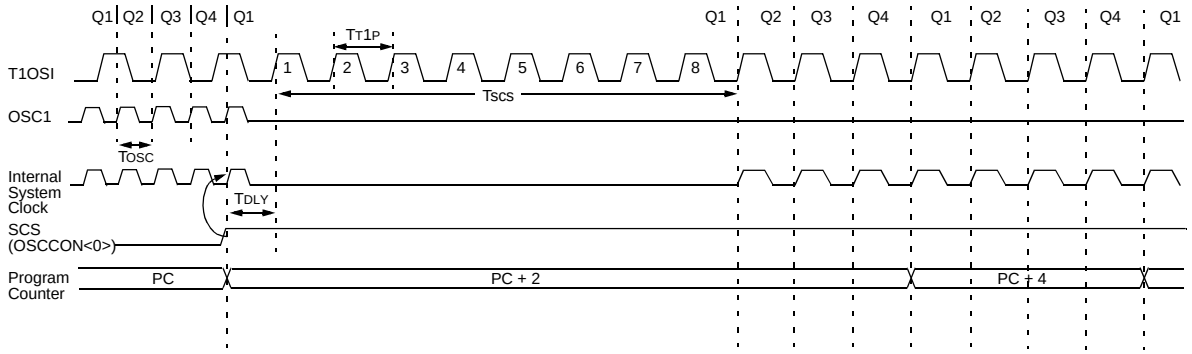
The PIC18CXX8 devices contain circuitry to prevent "glitches" when switching between oscillator sources. Essentially, the circuitry waits for eight rising edges of the clock source that the processor is switching to. This ensures that the new clock source is stable and that its pulse width will not be less than the shortest pulse width of the two clock sources.

A timing diagram indicating the transition from the main oscillator to the Timer1 oscillator is shown in Figure 2-7. The Timer1 oscillator is assumed to be running all the time. After the SCS bit is set, the processor is frozen at the next occurring Q1 cycle. After eight synchronization cycles are counted from the Timer1 oscillator, operation resumes. No additional delays are required after the synchronization cycles.

The sequence of events that takes place when switching from the Timer1 oscillator to the main oscillator will depend on the mode of the main oscillator. In addition to eight clock cycles of the main oscillator, additional delays may take place.

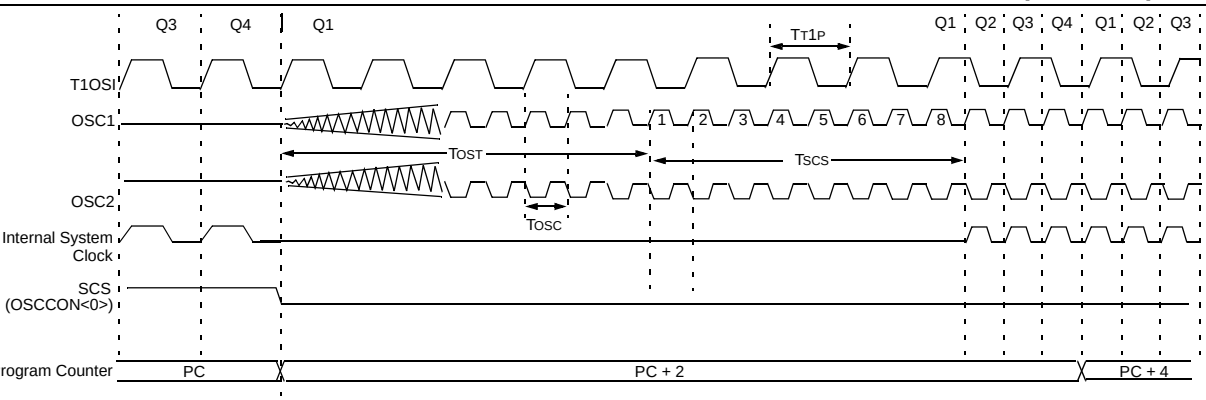
If the main oscillator is configured for an external crystal (HS, XT, LP), the transition will take place after an oscillator start-up time (TOST) has occurred. A timing diagram indicating the transition from the Timer1 oscillator to the main oscillator for HS, XT and LP modes is shown in Figure 2-8.

FIGURE 2-7: TIMING DIAGRAM FOR TRANSITION FROM OSC1 TO TIMER1 OSCILLATOR



Note 1: Delay on internal system clock is eight oscillator cycles for synchronization.

FIGURE 2-8: TIMING DIAGRAM FOR TRANSITION BETWEEN TIMER1 AND OSC1 (HS,XT,LP)



Note 1: TOST = 1024TOSC (drawing not to scale).

FIGURE 3-3: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ TIED TO V_{DD})

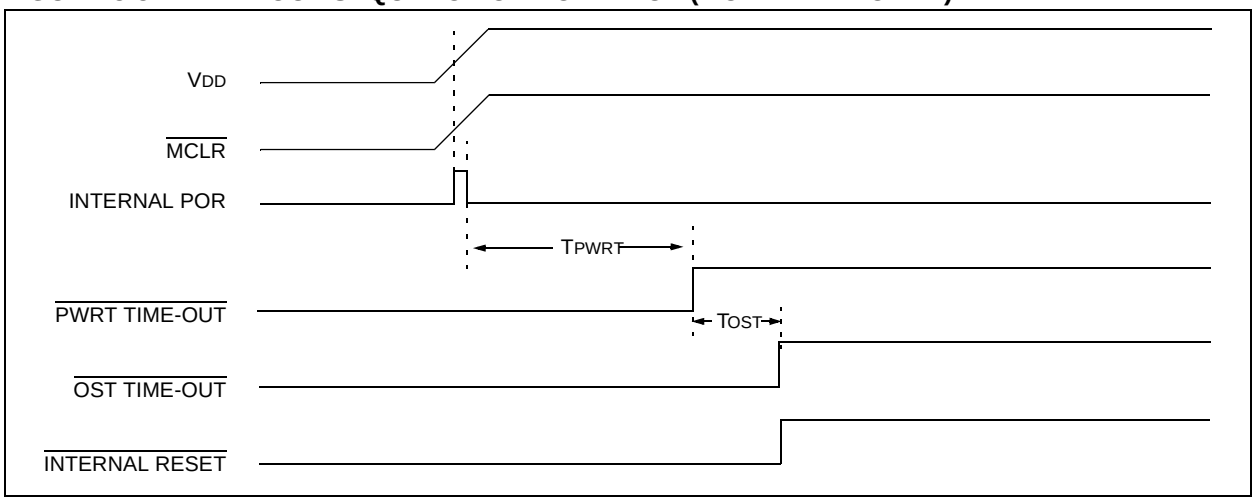


FIGURE 3-4: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ NOT TIED TO V_{DD}): CASE 1

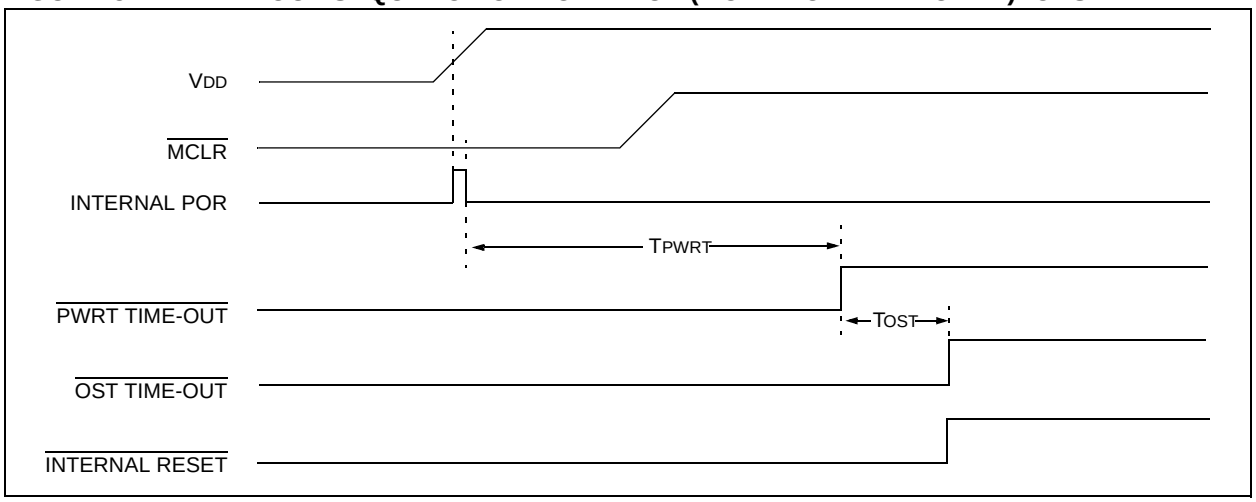
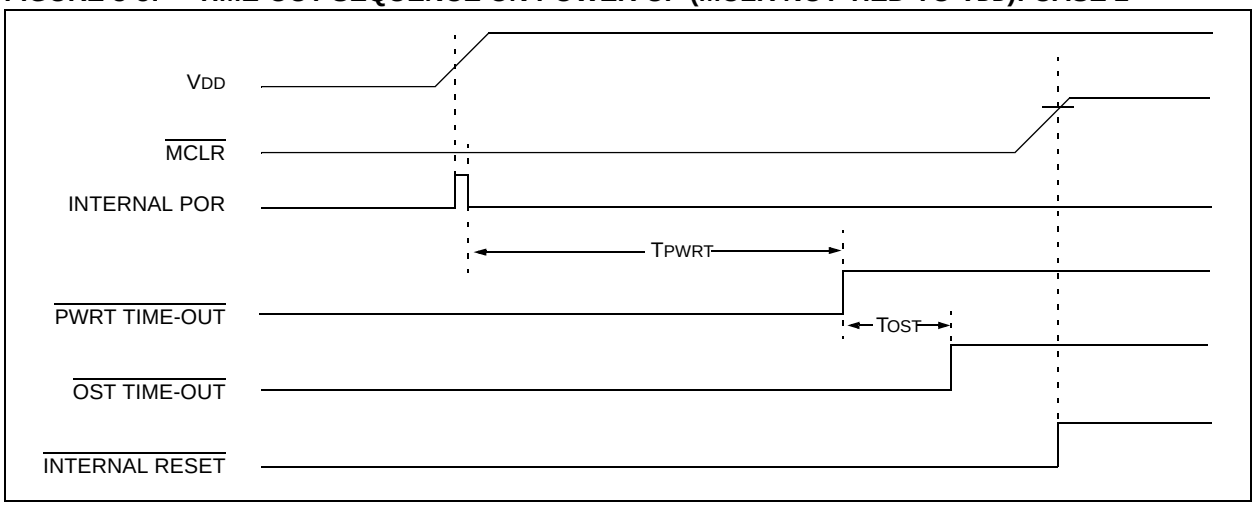


FIGURE 3-5: TIME-OUT SEQUENCE ON POWER-UP ($\overline{MCLR}$ NOT TIED TO V_{DD}): CASE 2



Filename	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other RESETS(3)
TXB2D7	TXB2D77	TXB2D76	TXB2D75	TXB2D74	TXB2D73	TXB2D72	TXB2D71	TXB2D70	xxxx xxxx	uuuu uuuu
TXB2D6	TXB2D67	TXB2D66	TXB2D65	TXB2D64	TXB2D63	TXB2D62	TXB2D61	TXB2D60	xxxx xxxx	uuuu uuuu
TXB2D5	TXB2D57	TXB2D56	TXB2D55	TXB2D54	TXB2D53	TXB2D52	TXB2D51	TXB2D50	xxxx xxxx	uuuu uuuu
TXB2D4	TXB2D47	TXB2D46	TXB2D45	TXB2D44	TXB2D43	TXB2D42	TXB2D41	TXB2D40	xxxx xxxx	uuuu uuuu
TXB2D3	TXB2D37	TXB2D36	TXB2D35	TXB2D34	TXB2D33	TXB2D32	TXB2D31	TXB2D30	xxxx xxxx	uuuu uuuu
TXB2D2	TXB2D27	TXB2D26	TXB2D25	TXB2D24	TXB2D23	TXB2D22	TXB2D21	TXB2D20	xxxx xxxx	uuuu uuuu
TXB2D1	TXB2D17	TXB2D16	TXB2D15	TXB2D14	TXB2D13	TXB2D12	TXB2D11	TXB2D10	xxxx xxxx	uuuu uuuu
TXB2D0	TXB2D07	TXB2D06	TXB2D05	TXB2D04	TXB2D03	TXB2D02	TXB2D01	TXB2D00	xxxx xxxx	uuuu uuuu
TXB2DLC	—	TXRTR	—	—	DLC3	DLC2	DLC1	DLC0	0x00 xxxx	0u00 uuuu
TXB2EIDL	EID7	EID6	EID5	EID4	EID3	EID2	EID1	EID0	xxxx xxxx	uuuu uuuu
TXB2EIDH	EID15	EID14	EID13	EID12	EID11	EID10	EID9	EID8	xxxx xxxx	uuuu uuuu
TXB2SIDL	SID2	SID1	SID0	—	EXIDEN	—	EID17	EID16	xxx0 x0xx	uuu0 u0uu
TXB2SIDH	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	xxxx xxxx	uuuu uuuu
TXB2CON	—	TXABT	TXLARB	TXERR	TXREQ	—	TXPRI1	TXPRI0	0000 0000	0000 0000
RXM1EIDL	EID7	EID6	EID5	EID4	EID3	EID2	EID1	EID0	xxxx xxxx	uuuu uuuu
RXM1EIDH	EID15	EID14	EID13	EID12	EID11	EID10	EID9	EID8	xxxx xxxx	uuuu uuuu
RXM1SIDL	SID2	SID1	SID0	—	—	—	EID17	EID16	xxx- --xx	uuu- --uu
RXM1SIDH	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	xxxx xxxx	uuuu uuuu
RXM0EIDL	EID7	EID6	EID5	EID4	EID3	EID2	EID1	EID0	xxxx xxxx	uuuu uuuu
RXM0EIDH	EID15	EID14	EID13	EID12	EID11	EID10	EID9	EID8	xxxx xxxx	uuuu uuuu
RXM0SIDL	SID2	SID1	SID0	—	—	—	EID17	EID16	xxx- --xx	uuu- --uu
RXM0SIDH	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	xxxx xxxx	uuuu uuuu
RXF5EID0	EID7	EID6	EID5	EID4	EID3	EID2	EID1	EID0	xxxx xxxx	uuuu uuuu
RXF5EID8	EID15	EID14	EID13	EID12	EID11	EID10	EID9	EID8	xxxx xxxx	uuuu uuuu
RXF5SIDL	SID2	SID1	SID0	—	EXIDEN	—	EID17	EID16	xxx- x-xx	uuu- u-uu
RXF5SIDH	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	xxxx xxxx	uuuu uuuu
RXF4EID0	EID7	EID6	EID5	EID4	EID3	EID2	EID1	EID0	xxxx xxxx	uuuu uuuu
RXF4EID8	EID15	EID14	EID13	EID12	EID11	EID10	EID9	EID8	xxxx xxxx	uuuu uuuu
RXF4SIDL	SID2	SID1	SID0	—	EXIDEN	—	EID17	EID16	xxx- x-xx	uuu- u-uu
RXF4SIDH	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	xxxx xxxx	uuuu uuuu
RXF3EID0	EID7	EID6	EID5	EID4	EID3	EID2	EID1	EID0	xxxx xxxx	uuuu uuuu
RXF3EID8	EID15	EID14	EID13	EID12	EID11	EID10	EID9	EID8	xxxx xxxx	uuuu uuuu
RXF3SIDL	SID2	SID1	SID0	—	EXIDEN	—	EID17	EID16	xxx- x-xx	uuu- u-uu
RXF3SIDH	SID10	SID9	SID8	SID7	SID6	SID5	SID4	SID3	xxxx xxxx	uuuu uuuu

Legend: x = unknown, u = unchanged, - = unimplemented, q = value depends on condition

Note 1: Bit 6 of PORTA, LATA and TRISA are enabled in ECIO and RCIO oscillator modes only. In all other oscillator modes, they are disabled and read '0'.

2: Bit 21 of the TBLPTRU allows access to the device configuration bits.

3: Other (non-power-up) RESETs include external RESET through MCLR and Watchdog Timer Reset.

4: These registers are reserved on PIC18C658.

5.1 Control Registers

Several control registers are used in conjunction with the TBLRD and TBLWT instructions. These include:

- RCON register
- TABLAT register
- TBLPTR registers

5.1.1 RCON REGISTER

The LWRT bit specifies the operation of Table Writes to internal memory when the VPP voltage is applied to the MCLR pin. When the LWRT bit is set, the controller continues to execute user code, but long table writes are allowed (for programming internal program memory) from user mode. The LWRT bit can be cleared only by performing either a POR or MCLR Reset.

REGISTER 5-1: RCON REGISTER (ADDRESS: 0xFD0h)

R/W-0	R/W-0	U-0	R/W-1	R/W-1	R/W-1	R/W-0	R/W-0
IPEN	LWRT	—	$\overline{RI}$	$\overline{TO}$	$\overline{PD}$	$\overline{POR}$	$\overline{BOR}$
bit 7							bit 0

bit 7 **IPEN:** Interrupt Priority Enable
1 = Enable priority levels on interrupts
0 = Disable priority levels on interrupts (16CXXX compatibility mode)

bit 6 **LWRT:** Long Write Enable
1 = Enable TBLWT to internal program memory
0 = Disable TBLWT to internal program memory.

Note 1: Only cleared on a POR or MCLR reset.
This bit has no effect on TBLWTs to external program memory.

bit 5 **Unimplemented**: Read as '0'

bit 4 **RI:** RESET Instruction Flag bit
1 = No RESET instruction occurred
0 = A RESET instruction occurred

bit 3 **TO:** Time-out bit
1 = After power-up, CLRWDT instruction, or SLEEP instruction
0 = A WDT time-out occurred

bit 2 **PD:** Power-down bit
1 = After power-up or by the CLRWDT instruction
0 = By execution of the SLEEP instruction

bit 1 **POR:** Power-on Reset Status bit
1 = No Power-on Reset occurred
0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)

bit 0 **BOR:** Brown-out Reset Status bit
1 = No Brown-out Reset nor POR Reset occurred
0 = A Brown-out Reset or POR Reset occurred
(must be set in software after a Brown-out Reset occurs)

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

7.1 Control Registers

This section contains the control and status registers.

7.1.1 INTCON REGISTERS

The INTCON Registers are readable and writable registers, which contain various enable, priority, and flag bits.

REGISTER 7-1: INTCON REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-x
GIE/GIEH	PEIE/GIEL	TMR0IE	INT0IE	RBIE	TMR0IF	INT0IF	RBIF
bit 7							bit 0

bit 7 **GIE/GIEH:** Global Interrupt Enable bit

When IPEN = 0:
1 = Enables all un-masked interrupts
0 = Disables all interrupts

When IPEN = 1:
1 = Enables all high priority interrupts
0 = Disables all high priority interrupts

bit 6 **PEIE/GIEL:** Peripheral Interrupt Enable bit

When IPEN = 0:
1 = Enables all un-masked peripheral interrupts
0 = Disables all peripheral interrupts

When IPEN = 1:
1 = Enables all low priority peripheral interrupts
0 = Disables all priority peripheral interrupts

bit 5 **TMR0IE:** TMR0 Overflow Interrupt Enable bit
1 = Enables the TMR0 overflow interrupt
0 = Disables the TMR0 overflow interrupt

bit 4 **INT0IE:** INT0 External Interrupt Enable bit
1 = Enables the INT0 external interrupt
0 = Disables the INT0 external interrupt

bit 3 **RBIE:** RB Port Change Interrupt Enable bit
1 = Enables the RB port change interrupt
0 = Disables the RB port change interrupt

bit 2 **TMR0IF:** TMR0 Overflow Interrupt Flag bit
1 = TMR0 register has overflowed (must be cleared in software)
0 = TMR0 register did not overflow

bit 1 **INT0IF:** INT0 External Interrupt Flag bit
1 = The INT0 external interrupt occurred (must be cleared in software by reading PORTB)
0 = The INT0 external interrupt did not occur

bit 0 **RBIF:** RB Port Change Interrupt Flag bit
1 = At least one of the RB7:RB4 pins changed state (must be cleared in software)
0 = None of the RB7:RB4 pins have changed state

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

Note: Interrupt flag bits get set when an interrupt condition occurs, regardless of the state of its corresponding enable bit or the global enable bit. User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt. This feature allows software polling.

8.0 I/O PORTS

Depending on the device selected, there are up to eleven ports available. Some pins of the I/O ports are multiplexed with an alternate function from the peripheral features on the device. In general, when a peripheral is enabled, that pin may not be used as a general purpose I/O pin.

Each port has three registers for its operation. These registers are:

- TRIS register (Data Direction register)
- PORT register (reads the levels on the pins of the device)
- LAT register (output latch)

The data latch (LAT register) is useful for read-modify-write operations on the value that the I/O pins are driving.

8.1 PORTA, TRISA and LATA Registers

PORTA is a 6-bit wide, bi-directional port. The corresponding Data Direction register is TRISA. Setting a TRISA bit (=1) will make the corresponding PORTA pin an input (i.e., put the corresponding output driver in a hi-impedance mode). Clearing a TRISA bit (=0) will make the corresponding PORTA pin an output (i.e., put the contents of the output latch on the selected pin). On a Power-on Reset, these pins are configured as inputs and read as '0'.

Reading the PORTA register reads the status of the pins, whereas writing to it will write to the port latch.

Read-modify-write operations on the LATA register, reads and writes the latched output value for PORTA.

The RA4 pin is multiplexed with the Timer0 module clock input to become the RA4/T0CKI pin. The RA4/T0CKI pin is a Schmitt Trigger input and an open drain output. All other RA port pins have TTL input levels and full CMOS output drivers.

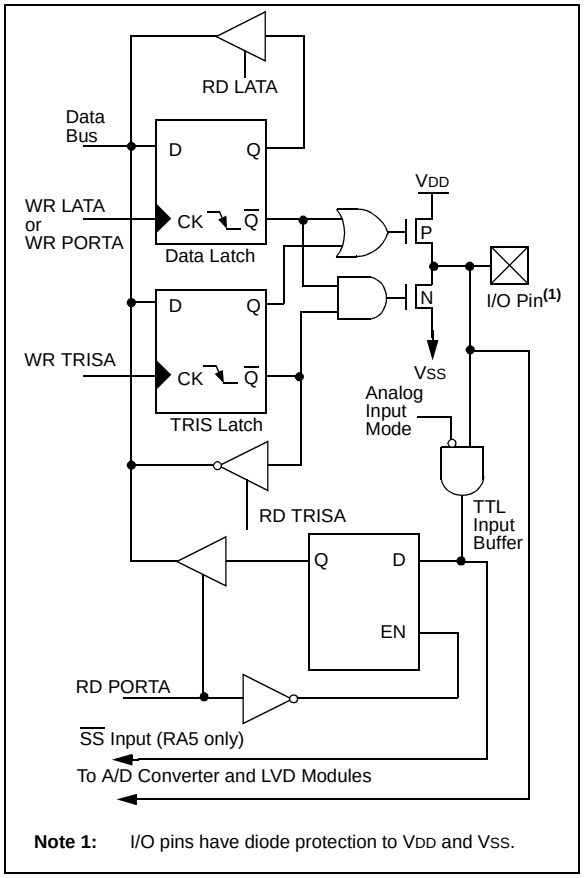
The other PORTA pins are multiplexed with analog inputs and the analog V_{REF+} and V_{REF-} inputs. The operation of each pin is selected by clearing/setting the control bits in the ADCON1 register (A/D Control Register1). On a Power-on Reset, these pins are configured as analog inputs and read as '0'.

The TRISA register controls the direction of the RA pins, even when they are being used as analog inputs. The user must ensure the bits in the TRISA register are maintained set when using them as analog inputs.

EXAMPLE 8-1: INITIALIZING PORTA

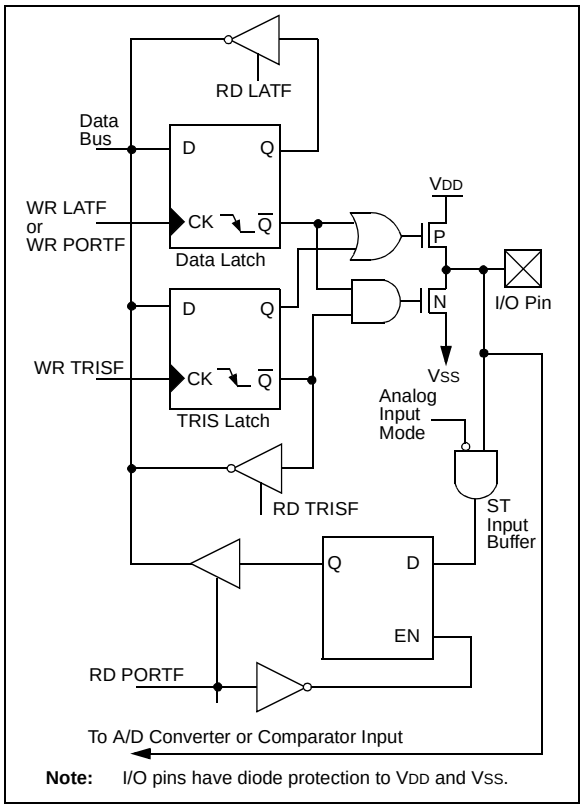
```
CLRF   PORTA    ; Initialize PORTA by
                ; clearing output
                ; data latches
CLRF   LATA     ; Alternate method
                ; to clear output
                ; data latches
MOVLW  0x07     ; Configure A/D
MOVWF  ADCON1   ; for digital inputs
MOVLW  0xCF     ; Value used to
                ; initialize data
                ; direction
MOVWF  TRISA    ; Set RA3:RA0 as inputs
                ; RA5:RA4 as outputs
```

FIGURE 8-1: RA3:RA0 AND RA5 PINS BLOCK DIAGRAM



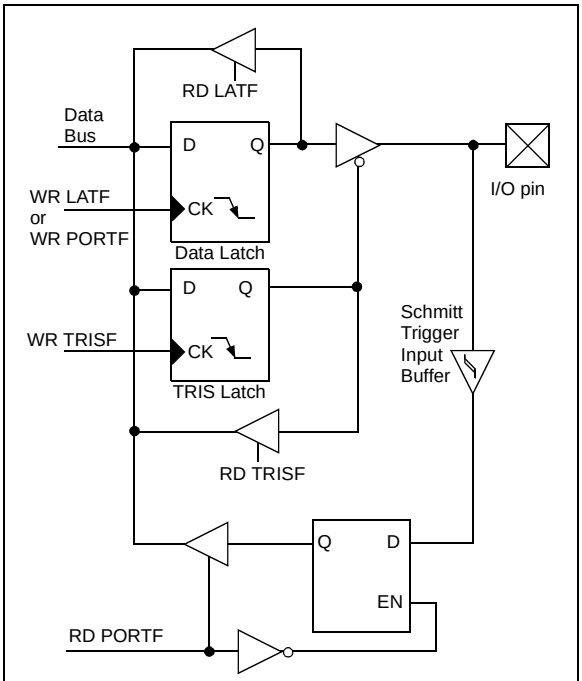
Note 1: I/O pins have diode protection to V_{DD} and V_{SS}.

FIGURE 8-10: RF6:RF3 AND RF0 PINS BLOCK DIAGRAM



Note: I/O pins have diode protection to VDD and VSS.

FIGURE 8-11: RF7 PIN BLOCK DIAGRAM



Note: I/O pins have diode protection to VDD and VSS.

TABLE 8-11: PORTF FUNCTIONS

Name	Bit#	Buffer Type	Function
RF0/AN5	bit0	ST	Input/output port pin or analog input.
RF1/AN6/C2OUT	bit1	ST	Input/output port pin or analog input or comparator 2 output.
RF2/AN7/C1OUT	bit2	ST	Input/output port pin or analog input or comparator 1 output.
RF3/AN8	bit3	ST	Input/output port pin or analog input or comparator input.
RF4/AN9	bit4	ST	Input/output port pin or analog input or comparator input.
RF5/AN10/ CVREF	bit5	ST	Input/output port pin or analog input or comparator input or comparator reference output.
RF6/AN11	bit6	ST	Input/output port pin or analog input or comparator input.
RF7	bit7	ST	Input/output port pin.

Legend: ST = Schmitt Trigger input

TABLE 8-12: SUMMARY OF REGISTERS ASSOCIATED WITH PORTF

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other RESETS
TRISF	PORTF Data Direction Control Register								1111 1111	1111 1111
PORTF	Read PORTF pin / Write PORTF Data Latch								xxxx xxxx	uuuu uuuu
LATF	Read PORTF Data Latch/Write PORTF Data Latch								0000 0000	uuuu uuuu
ADCON1	—	—	VCFG1	VCFG0	PCFG3	PCFG2	PCFG1	PCFG0	--00 0000	--00 0000
CMCON	C2OUT	C1OUT	C2INV	C1INV	CIS	CM2	CM1	CM0	0000 0000	0000 0000

Legend: x = unknown, u = unchanged

14.1 CCP1 Module

Capture/Compare/PWM Register1 (CCPR1) is comprised of two 8-bit registers: CCPR1L (low byte) and CCPR1H (high byte). The CCP1CON register controls the operation of CCP1. All are readable and writable.

14.2 CCP2 Module

Capture/Compare/PWM Register2 (CCPR2) is comprised of two 8-bit registers: CCPR2L (low byte) and CCPR2H (high byte). The CCP2CON register controls the operation of CCP2. All are readable and writable.

TABLE 14-1: CCP MODE - TIMER RESOURCE

CCP Mode	Timer Resource
Capture	Timer1 or Timer3
Compare	Timer1 or Timer3
PWM	Timer2

14.3 Capture Mode

In Capture mode, CCPR1H:CCPR1L captures the 16-bit value of the TMR1 or TMR3 registers when an event occurs on pin RC2/CCP1. An event is defined as:

- every falling edge
- every rising edge
- every 4th rising edge
- every 16th rising edge

An event is selected by control bits CCP1M3:CCP1M0 (CCP1CON<3:0>). When a capture is made, the interrupt request flag bit CCP1IF (PIR registers) is set. It must be cleared in software. If another capture occurs before the value in register CCPR1 is read, the old captured value will be lost.

14.3.1 CCP PIN CONFIGURATION

In Capture mode, the RC2/CCP1 pin should be configured as an input by setting the TRISC<2> bit.

Note:	If the RC2/CCP1 is configured as an output, a write to the port can cause a capture condition.

14.3.2 TIMER1/TIMER3 MODE SELECTION

The timers used with the capture feature (either Timer1 and/or Timer3) must be running in Timer mode or Synchronized Counter mode. In Asynchronous Counter mode, the capture operation may not work. The timer used with each CCP module is selected in the T3CON register.

TABLE 14-2: INTERACTION OF TWO CCP MODULES

CCPx Mode	CCPy Mode	Interaction
Capture	Capture	TMR1 or TMR3 time-base. Time-base can be different for each CCP.
Capture	Compare	The compare could be configured for the special event trigger, which clears either TMR1 or TMR3, depending upon which time-base is used.
Compare	Compare	The compare(s) could be configured for the special event trigger, which clears TMR1 or TMR3 depending upon which time-base is used.
PWM	PWM	The PWMs will have the same frequency and update rate (TMR2 interrupt).
PWM	Capture	None
PWM	Compare	None

15.2 Control Registers

The MSSP module has three associated registers. These include a status register and two control registers.

Register 15-1 shows the MSSP Status Register (SSPSTAT), Register 15-2 shows the MSSP Control Register 1 (SSPCON1), and Register 15-3 shows the MSSP Control Register 2 (SSPCON2).

REGISTER 15-1: SSPSTAT REGISTER

R/W-0	R/W-0	R-0	R-0	R-0	R-0	R-0	R-0
SMP	CKE	D/$\overline{A}$	P	S	R/$\overline{W}$	UA	BF
bit 7							bit 0

bit 7 **SMP:** Sample bit

SPI Master mode

1 = Input data sampled at end of data output time
0 = Input data sampled at middle of data output time

SPI Slave mode

SMP must be cleared when SPI is used in Slave mode

In I^2C Master or Slave mode:

1= Slew rate control disabled for standard speed mode (100 kHz and 1 MHz)
0= Slew rate control enabled for high speed mode (400 kHz)

bit 6 **CKE:** SPI Clock Edge Select

CKP = 0

1 = Data transmitted on rising edge of SCK
0 = Data transmitted on falling edge of SCK

CKP = 1

1 = Data transmitted on falling edge of SCK
0 = Data transmitted on rising edge of SCK

bit 5 **D/$\overline{A}$:** Data/$\overline{\text{Address}}$ bit (I^2C mode only)

1 = Indicates that the last byte received or transmitted was data
0 = Indicates that the last byte received or transmitted was address

bit 4 **P:** STOP bit
(I^2C mode only. This bit is cleared when the MSSP module is disabled, SSPEN is cleared.)

1 = Indicates that a STOP bit has been detected last (this bit is '0' on RESET)
0 = STOP bit was not detected last

bit 3 **S:** START bit
(I^2C mode only. This bit is cleared when the MSSP module is disabled, SSPEN is cleared.)

1 = Indicates that a START bit has been detected last (this bit is '0' on RESET)
0 = START bit was not detected last

bit 2 **R/$\overline{W}$:** Read/Write bit information (I^2C mode only)

This bit holds the R/W bit information following the last address match. This bit is only valid from the address match to the next START bit, STOP bit, or not $\overline{\text{ACK}}$ bit.

In I^2C Slave mode:

1 = Read
0 = Write

In I^2C Master mode:

1 = Transmit is in progress
0 = Transmit is not in progress
OR-ing this bit with SEN, RSEN, PEN, RCEN, or ACKEN will indicate if the MSSP is in IDLE mode.

TABLE 16-4: BAUD RATES FOR ASYNCHRONOUS MODE (BRGH = 0)

BAUD RATE (Kbps)	Fosc = 40 MHz		SPBRG value (decimal)	33 MHz		SPBRG value (decimal)	25 MHz		SPBRG value (decimal)	20 MHz		SPBRG value (decimal)
	KBAUD	% ERROR		KBAUD	% ERROR		KBAUD	% ERROR		KBAUD	% ERROR	
0.3	NA	-	-	NA	-	-	NA	-	-	NA	-	-
1.2	NA	-	-	NA	-	-	NA	-	-	NA	-	-
2.4	NA	-	-	2.40	-0.07	214	2.40	-0.15	162	2.40	+0.16	129
9.6	9.62	+0.16	64	9.55	-0.54	53	9.53	-0.76	40	9.47	-1.36	32
19.2	18.94	-1.36	32	19.10	-0.54	26	19.53	+1.73	19	19.53	+1.73	15
76.8	78.13	+1.73	7	73.66	-4.09	6	78.13	+1.73	4	78.13	+1.73	3
96	89.29	-6.99	6	103.13	+7.42	4	97.66	+1.73	3	104.17	+8.51	2
300	312.50	+4.17	1	257.81	-14.06	1	NA	-	-	312.50	+4.17	0
500	625	+25.00	0	NA	-	-	NA	-	-	NA	-	-
HIGH	625	-	0	515.63	-	0	390.63	-	0	312.50	-	0
LOW	2.44	-	255	2.01	-	255	1.53	-	255	1.22	-	255

BAUD RATE (Kbps)	Fosc = 16 MHz		SPBRG value (decimal)	10 MHz		SPBRG value (decimal)	7.15909 MHz		SPBRG value (decimal)	5.0688 MHz		SPBRG value (decimal)
	KBAUD	% ERROR		KBAUD	% ERROR		KBAUD	% ERROR		KBAUD	% ERROR	
0.3	NA	-	-	NA	-	-	NA	-	-	NA	-	-
1.2	1.20	+0.16	207	1.20	+0.16	129	1.20	+0.23	92	1.20	0	65
2.4	2.40	+0.16	103	2.40	+0.16	64	2.38	-0.83	46	2.40	0	32
9.6	9.62	+0.16	25	9.77	+1.73	15	9.32	-2.90	11	9.90	+3.13	7
19.2	19.23	+0.16	12	19.53	+1.73	7	18.64	-2.90	5	19.80	+3.13	3
76.8	83.33	+8.51	2	78.13	+1.73	1	111.86	+45.65	0	79.20	+3.13	0
96	83.33	-13.19	2	78.13	-18.62	1	NA	-	-	NA	-	-
300	250	-16.67	0	156.25	-47.92	0	NA	-	-	NA	-	-
500	NA	-	-	NA	-	-	NA	-	-	NA	-	-
HIGH	250	-	0	156.25	-	0	111.86	-	0	79.20	-	0
LOW	0.98	-	255	0.61	-	255	0.44	-	255	0.31	-	255

BAUD RATE (Kbps)	Fosc = 4 MHz		SPBRG value (decimal)	3.579545 MHz		SPBRG value (decimal)	1 MHz		SPBRG value (decimal)	32.768 kHz		SPBRG value (decimal)
	KBAUD	% ERROR		KBAUD	% ERROR		KBAUD	% ERROR		KBAUD	% ERROR	
0.3	0.30	-0.16	207	0.30	+0.23	185	0.30	+0.16	51	0.26	-14.67	1
1.2	1.20	+1.67	51	1.19	-0.83	46	1.20	+0.16	12	NA	-	-
2.4	2.40	+1.67	25	2.43	+1.32	22	2.23	-6.99	6	NA	-	-
9.6	8.93	-6.99	6	9.32	-2.90	5	7.81	-18.62	1	NA	-	-
19.2	20.83	+8.51	2	18.64	-2.90	2	15.63	-18.62	0	NA	-	-
76.8	62.50	-18.62	0	55.93	-27.17	0	NA	-	-	NA	-	-
96	NA	-	-	NA	-	-	NA	-	-	NA	-	-
300	NA	-	-	NA	-	-	NA	-	-	NA	-	-
500	NA	-	-	NA	-	-	NA	-	-	NA	-	-
HIGH	62.50	-	0	55.93	-	0	15.63	-	0	0.51	-	0
LOW	0.24	-	255	0.22	-	255	0.06	-	255	0.002	-	255

16.4 USART Synchronous Slave Mode

Synchronous Slave mode differs from the Master mode, in that the shift clock is supplied externally at the RC6/TX/CK pin (instead of being supplied internally in Master mode). This allows the device to transfer or receive data while in SLEEP mode. Slave mode is entered by clearing bit CSRC (TXSTA register).

16.4.1 USART SYNCHRONOUS SLAVE TRANSMIT

The operation of the Synchronous Master and Slave modes are identical, except in the case of the SLEEP mode.

If two words are written to the TXREG and then the SLEEP instruction is executed, the following will occur:

a) The first word will immediately transfer to the TSR register and transmit.
b) The second word will remain in TXREG register.
c) Flag bit TXIF will not be set.
d) When the first word has been shifted out of TSR, the TXREG register will transfer the second word to the TSR and flag bit TXIF will be set.
e) If enable bit TXIE is set, the interrupt will wake the chip from SLEEP. If the global interrupt is enabled, the program will branch to the interrupt vector.

Steps to follow when setting up a Synchronous Slave Transmission:

1. Enable the synchronous slave serial port by setting bits SYNC and SPEN and clearing bit CSRC.
2. Clear bits CREN and SREN.
3. If interrupts are desired, set enable bit TXIE.
4. If 9-bit transmission is desired, set bit TX9.
5. Enable the transmission by setting enable bit TXEN.
6. If 9-bit transmission is selected, the ninth bit should be loaded in bit TX9D.
7. Start transmission by loading data to the TXREG register.

16.4.2 USART SYNCHRONOUS SLAVE RECEPTION

The operation of the Synchronous Master and Slave modes is identical, except in the case of the SLEEP mode and bit SREN, which is a "don't care" in Slave mode.

If receive is enabled by setting bit CREN prior to the SLEEP instruction, then a word may be received during SLEEP. On completely receiving the word, the RSR register will transfer the data to the RCREG register, and if enable bit RCIE bit is set, the interrupt generated will wake the chip from SLEEP. If the global interrupt is enabled, the program will branch to the interrupt vector.

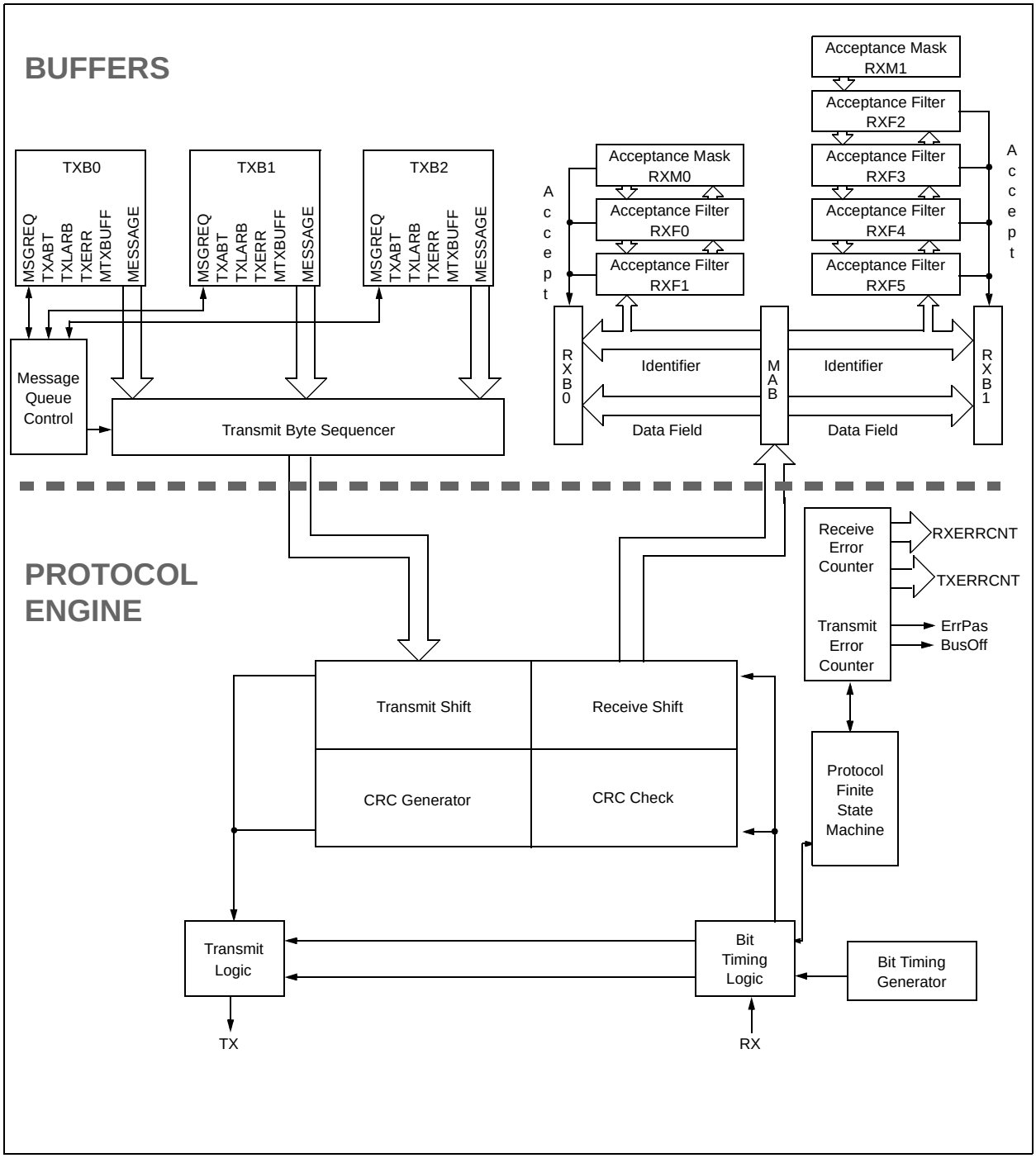
Steps to follow when setting up a Synchronous Slave Reception:

1. Enable the synchronous master serial port by setting bits SYNC and SPEN and clearing bit CSRC.
2. If interrupts are desired, set enable bit RCIE.
3. If 9-bit reception is desired, set bit RX9.
4. To enable reception, set enable bit CREN.
5. Flag bit RCIF will be set when reception is complete. An interrupt will be generated if enable bit RCIE was set.
6. Read the RCSTA register to get the ninth bit (if enabled) and determine if any error occurred during reception.
7. Read the 8-bit received data by reading the RCREG register.
8. If any error occurred, clear the error by clearing bit CREN.

17.1.2 TRANSMIT/RECEIVE BUFFERS

The PIC18CXX8 has three transmit and two receive buffers, two acceptance masks (one for each receive buffer), and a total of six acceptance filters. Figure 17-1 is a block diagram of these buffers and their connection to the protocol engine.

FIGURE 17-1: CAN BUFFERS AND PROTOCOL ENGINE BLOCK DIAGRAM



17.2.3 CAN RECEIVE BUFFER REGISTERS

This section shows the Receive Buffer registers with its associated control registers.

REGISTER 17-12: RXB0CON – RECEIVE BUFFER 0 CONTROL REGISTER

R/C-0	R/W-0	R/W-0	U-0	R-0	R/W-0	R-0	R/W-0
RXFUL	RXM1	RXM0	—	RXRTRRO	RXB0DBEN	JTOFF	FILHIT0
bit 7							bit 0

bit 7 **RXFUL:** Receive Full Status bit
1 = Receive buffer contains a received message
0 = Receive buffer is open to receive a new message

Note: This bit is set by the CAN module and should be cleared by software after the buffer is read.

bit 6-5 **RXM1:RXM0:** Receive Buffer Mode bits
11 = Receive all messages (including those with errors)
10 = Receive only valid messages with extended identifier
01 = Receive only valid messages with standard identifier
00 = Receive all valid messages

bit 4 **Unimplemented:** Read as '0'

bit 3 **RXRTRRO:** Receive Remote Transfer Request Read Only bit
1 = Remote transfer request
0 = No remote transfer request

bit 2 **RXB0DBEN:** Receive Buffer 0 Double Buffer Enable bit
1 = Receive Buffer 0 overflow will write to Receive Buffer 1
0 = No Receive Buffer 0 overflow to Receive Buffer 1

bit 1 **JTOFF:** Jump Table Offset bit (read only copy of RX0DBEN)
1 = Allows Jump Table offset between 6 and 7
0 = Allows Jump Table offset between 1 and 0

Note: This bit allows same filter jump table for both RXB0CON and RXB1CON.

bit 0 **FILHIT0:** Filter Hit bit
This bit indicates which acceptance filter enabled the message reception into receive buffer 0
1 = Acceptance Filter 1 (RXF1)
0 = Acceptance Filter 0 (RXF0)

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

17.2.6 CAN MODULE I/O CONTROL REGISTER

This subsection describes the CAN Module I/O Control register.

REGISTER 17-32: CIOCON – CAN I/O CONTROL REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	U-0
TX1SRC	TX1EN	ENDRHI	CANCAP	—	—	—	—
bit 7							bit 0

bit 7 **TX1SRC**: CAN TX1 Pin Data Source
1 = CAN TX1 pin will output the CAN clock
0 = CAN TX1 pin will output $\overline{\text{TXD}}$

bit 6 **TX1EN:** CAN TX1 Pin Enable
1 = CAN TX1 pin will output $\overline{\text{TXD}}$ or CAN clock
0 = CAN TX1 pin will have digital I/O function

bit 5 **ENDRHI:** Enable Drive High
1 = CAN TX0, CAN TX1 pins will drive V_{DD} when recessive
0 = CAN TX0, CAN TX1 pins will tri-state when recessive

bit 4 **CANCAP:** CAN Message Receive Capture Enable
1 = Enable CAN capture
0 = Disable CAN capture

bit 3-0 **Unimplemented:** Read as '0'

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
- n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

18.2 Selecting the A/D Conversion Clock

The A/D conversion time per bit is defined as TAD. The A/D conversion requires 12 TAD per 10-bit conversion. The source of the A/D conversion clock is software selectable. There are seven possible options for TAD:

- 2TOSC
- 4TOSC
- 8TOSC
- 16TOSC
- 32TOSC
- 64TOSC
- Internal RC oscillator

For correct A/D conversions, the A/D conversion clock (TAD) must be selected to ensure a minimum TAD time of 1.6 µs.

Table 18-1 shows the resultant TAD times derived from the device operating frequencies and the A/D clock source selected.

18.3 Configuring Analog Port Pins

The ADCON1, TRISA, TRISF and TRISH registers control the operation of the A/D port pins. The port pins needed as analog inputs must have their corresponding TRIS bits set (input). If the TRIS bit is cleared (output), the digital output level (VOH or VOL) will be converted.

The A/D operation is independent of the state of the CHS3:CHS0 bits and the TRIS bits.

Note 1: When reading the port register, all pins configured as analog input channels will read as cleared (a low level). Pins configured as digital inputs will convert an analog input. Analog levels on a digitally configured input will not affect the conversion accuracy.

2: Analog levels on any pin defined as a digital input may cause the input buffer to consume current out of the device's specification limits.

TABLE 18-1: TAD vs. DEVICE OPERATING FREQUENCIES

AD Clock Source (TAD)		Maximum Device Frequency	
Operation	**ADCS2:ADCS0**	**PIC18CXX8**	**PIC18LCXX8(6)**
2TOSC	000	1.25 MHz	666 kHz
4TOSC	100	2.50 MHz	1.33 MHz
8TOSC	001	5.00 MHz	2.67 MHz
16TOSC	101	10.0 MHz	5.33 MHz
32TOSC	010	20.0 MHz	10.67 MHz
64TOSC	110	40.0 MHz	21.33 MHz
RC	x11	—	—

Note 1: The RC source has a typical TAD time of 4 ms.
2: The RC source has a typical TAD time of 6 ms.
3: These values violate the minimum required TAD time.
4: For faster conversion times, the selection of another clock source is recommended.
5: For device frequencies above 1 MHz, the device must be in SLEEP for the entire conversion or the A/D accuracy may be out of specification.
6: This column is for the **LC** devices only.

22.3.2 WAKE-UP USING INTERRUPTS

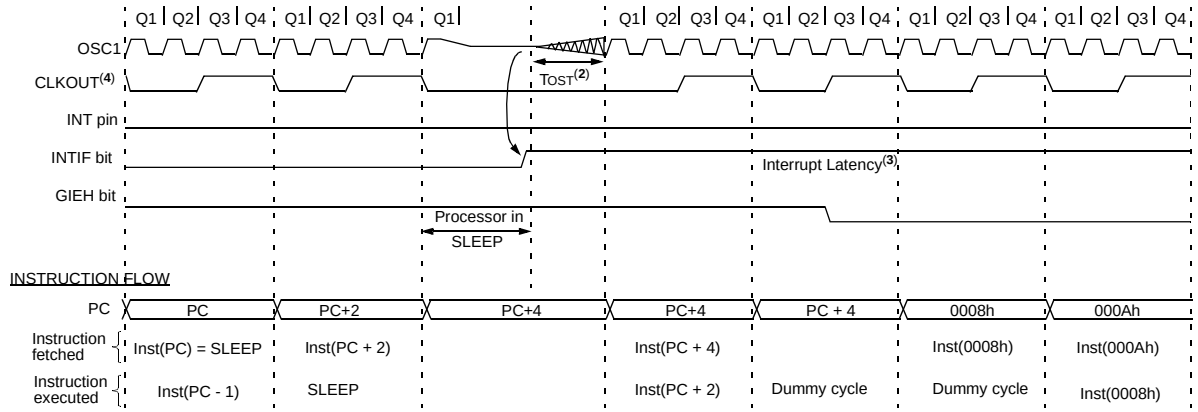
When global interrupts are disabled (GIE cleared) and any interrupt source has both its interrupt enable bit and interrupt flag bit set, one of the following will occur:

- If an interrupt condition (interrupt flag bit and interrupt enable bits are set) occurs **before** the execution of a SLEEP instruction, the SLEEP instruction will complete as a NOP. Therefore, the WDT and WDT postscaler will not be cleared, the $\overline{TO}$ bit will not be set and $\overline{PD}$ bits will not be cleared.
- If the interrupt condition occurs **during or after** the execution of a SLEEP instruction, the device will immediately wake-up from sleep. The SLEEP instruction will be completely executed before the wake-up. Therefore, the WDT and WDT postscaler will be cleared, the $\overline{TO}$ bit will be set and the $\overline{PD}$ bit will be cleared.

Even if the flag bits were checked before executing a SLEEP instruction, it may be possible for flag bits to become set before the SLEEP instruction completes. To determine whether a SLEEP instruction executed, test the $\overline{PD}$ bit. If the $\overline{PD}$ bit is set, the SLEEP instruction was executed as a NOP.

To ensure that the WDT is cleared, a CLRWDT instruction should be executed before a SLEEP instruction.

FIGURE 22-2: WAKE-UP FROM SLEEP THROUGH INTERRUPT(1,2)



Note 1: XT, HS or LP oscillator mode assumed.
2: GIE set is assumed. In this case, after wake- up, the processor jumps to the interrupt routine. If GIE is cleared, execution will continue in-line.
3: TOST = 1024TOSC (drawing not to scale). This delay will not occur for RC and EC osc modes.
4: CLKOUT is not available in these oscillator modes, but shown here for timing reference.

POP **Pop Top of Return Stack**

Syntax: [*label*] POP

Operands: None

Operation: (TOS) → bit bucket

Status Affected: None

Encoding:

0000	0000	0000	0110

Description: The TOS value is pulled off the return stack and is discarded. The TOS value then becomes the previous value that was pushed onto the return stack.

This instruction is provided to enable the user to properly manage the return stack to incorporate a software stack.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	No operation	Pop TOS value	No operation

Example:

```
POP
GOTO    NEW
```

Before Instruction
TOS = 0031A2h
Stack (1 level down) = 014332h

After Instruction
TOS = 014332h
PC = NEW

PUSH **Push Top of Return Stack**

Syntax: [*label*] PUSH

Operands: None

Operation: (PC+2) → TOS

Status Affected: None

Encoding:

0000	0000	0000	0101

Description: The PC+2 is pushed onto the top of the return stack. The previous TOS value is pushed down on the stack.

This instruction allows implementing a software stack by modifying TOS, and then push it onto the return stack.

Words: 1

Cycles: 1

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Push PC+2 onto return stack	No operation	No operation

Example:

```
PUSH
```

Before Instruction
TOS = 00345Ah
PC = 000124h

After Instruction
PC = 000126h
TOS = 000126h
Stack (1 level down) = 00345Ah

25.2 DC Characteristics: PIC18CXX8 (Industrial, Extended) and PIC18LCXX8 (Industrial)

DC CHARACTERISTICS			Standard Operating Conditions (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended			
Param No.	**Symbol**	**Characteristic/ Device**	**Min**	**Max**	**Units**	**Conditions**
	VIL	**Input Low Voltage**				
		I/O ports:				
D030		with TTL buffer	VSS	0.15VDD	V	VDD < 4.5V
D030A			—	0.8	V	4.5V ≤ VDD ≤ 5.5V
D031		with Schmitt Trigger buffer	VSS	0.2VDD	V	
		RC3 and RC4	VSS	0.3VDD	V	
D032		$\overline{MCLR}$	VSS	0.2VDD	V	
D032A		OSC1 (in XT, HS and LP modes) and T1OSI	VSS	0.3VDD	V	
D033		OSC1(in RC mode)(1)	VSS	0.2VDD	V	
	VIH	**Input High Voltage**				
		I/O ports:				
D040		with TTL buffer	0.25VDD + 0.8V	VDD	V	VDD < 4.5V
D040A			2.0	VDD	V	4.5V ≤ VDD ≤ 5.5V
D041		with Schmitt Trigger buffer	0.8VDD	VDD	V	
		RC3 and RC4	0.7VDD	VDD	V	
D042		$\overline{MCLR}$	0.8VDD	VDD	V	
D042A		OSC1 (in XT, HS and LP modes) and T1OSI	0.7VDD	VDD	V	
D043		OSC1 (RC mode)(1)	0.9VDD	VDD	V	
	VHYS	**Hysteresis of Schmitt Trigger Inputs**				
D050			TBD	TBD	V	
	IIL	**Input Leakage Current(2,3)**				
D060		I/O ports	—	±1	µA	VSS ≤ VPIN ≤ VDD, Pin at hi-impedance
D061		$\overline{MCLR}$	—	±5	µA	Vss ≤ VPIN ≤ VDD
D063		OSC1	—	±5	µA	Vss ≤ VPIN ≤ VDD
	IPU	**Weak Pull-up Current**				
D070	IPURB	PORTB weak pull-up current	50	400	µA	VDD = 5V, VPIN = VSS

Note 1: In RC oscillator configuration, the OSC1/CLKI pin is a Schmitt Trigger input. It is not recommended that the PICmicro device be driven with an external clock while in RC mode.

2: The leakage current on the $\overline{MCLR}$ pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

25.3.2 TIMING CONDITIONS

The temperature and voltages specified in Table 25-3 apply to all timing specifications, unless otherwise noted. Figure 25-4 specifies the load conditions for the timing specifications.

TABLE 25-3: TEMPERATURE AND VOLTAGE SPECIFICATIONS - AC

AC CHARACTERISTICS	**Standard Operating Conditions (unless otherwise stated)** Operating temperature -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended Operating voltage VDD range as described in DC spec Section 25.1. LC parts operate for industrial temperatures only.

FIGURE 25-4: LOAD CONDITIONS FOR DEVICE TIMING SPECIFICATIONS