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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

| | |
|----------------------------|---|
| Product Status | Active |
| Core Processor | 78K/0 |
| Core Size | 8-Bit |
| Speed | 10MHz |
| Connectivity | 3-Wire SIO, LINbus, UART/USART |
| Peripherals | LCD, LVD, POR, PWM, WDT |
| Number of I/O | 62 |
| Program Memory Size | 16KB (16K x 8) |
| Program Memory Type | FLASH |
| EEPROM Size | - |
| RAM Size | 768 x 8 |
| Voltage - Supply (Vcc/Vdd) | 1.8V ~ 5.5V |
| Data Converters | - |
| Oscillator Type | Internal |
| Operating Temperature | -40°C ~ 85°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 80-LQFP |
| Supplier Device Package | - |
| Purchase URL | https://www.e-xfl.com/product-detail/renesas-electronics-america/upd78f0471gk-gak-ax |

6.1 Functions of 16-Bit Timer/Event Counter 00

16-bit timer/event counter 00 has the following functions.

(1) Interval timer

16-bit timer/event counter 00 generates an interrupt request at the preset time interval.

(2) Square-wave output

16-bit timer/event counter 00 can output a square wave with any selected frequency.

(3) External event counter

16-bit timer/event counter 00 can measure the number of pulses of an externally input signal.

(4) One-shot pulse output

16-bit timer event counter 00 can output a one-shot pulse whose output pulse width can be set freely.

(5) PPG output

16-bit timer/event counter 00 can output a rectangular wave whose frequency and output pulse width can be set freely.

(6) Pulse width measurement

16-bit timer/event counter 00 can measure the pulse width of an externally input signal.

(7) External 24-bit event counter

16-bit timer/event counter 00 can be operated to function as an external 24-bit event counter, by connecting 16-bit timer 00 and 8-bit timer/event counter 52 in cascade, and using the external event counter function of 8-bit timer/event counter 52.

When using it as an external 24-bit event counter, external event input gate enable can be controlled via 8-bit timer counter H2 output.

6.4.4 Operation in clear & start mode entered by TI000 pin valid edge input

When bits 3 and 2 (TMC003 and TMC002) of 16-bit timer mode control register 00 (TMC00) are set to 10 (clear & start mode entered by the TI000 pin valid edge input) and the count clock (set by PRM00) is supplied to the timer/event counter, TM00 starts counting up. When the valid edge of the TI000 pin is detected during the counting operation, TM00 is cleared to 0000H and starts counting up again. If the valid edge of the TI000 pin is not detected, TM00 overflows and continues counting.

The valid edge of the TI000 pin is a cause to clear TM00. Starting the counter is not controlled immediately after the start of the operation.

CR000 and CR010 are used as compare registers and capture registers.

(a) When CR000 and CR010 are used as compare registers

Signals INTTM000 and INTTM010 are generated when the value of TM00 matches the value of CR000 and CR010.

(b) When CR000 and CR010 are used as capture registers

The count value of TM00 is captured to CR000 and the INTTM000 signal is generated when the valid edge is input to the TI010 pin (or when the phase reverse to that of the valid edge is input to the TI000 pin).

When the valid edge is input to the TI000 pin, the count value of TM00 is captured to CR010 and the INTTM010 signal is generated. As soon as the count value has been captured, the counter is cleared to 0000H.

Caution Do not set the count clock as the valid edge of the TI000 pin (PRM002, PRM001, and PRM000 = 110). When PRM002, PRM001, and PRM000 = 110, TM00 is cleared.

Remarks 1. For the setting of the I/O pins, see 6.3 (6) Port mode register 3 (PM3).

2. For how to enable the INTTM000 signal interrupt, see CHAPTER 21 INTERRUPT FUNCTIONS.

(1) Operation in clear & start mode entered by TI000 pin valid edge input (CR000: compare register, CR010: compare register)

**Figure 6-23. Block Diagram of Clear & Start Mode Entered by TI000 Pin Valid Edge Input
(CR000: Compare Register, CR010: Compare Register)**

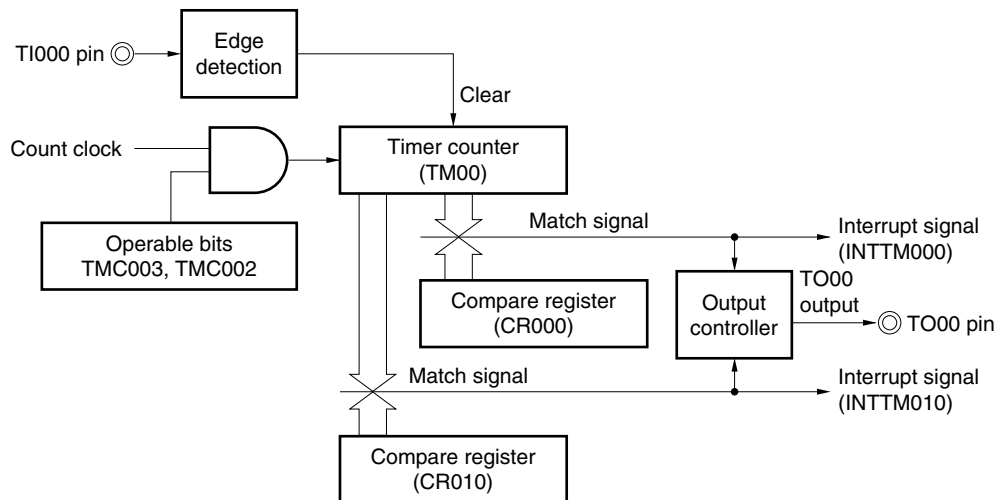
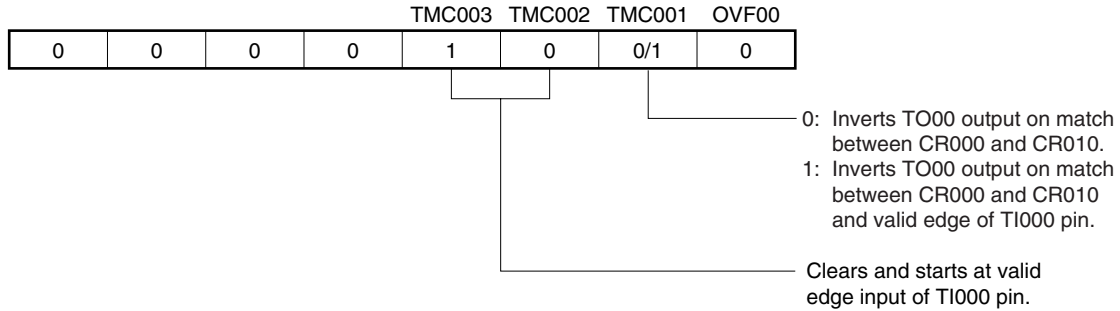
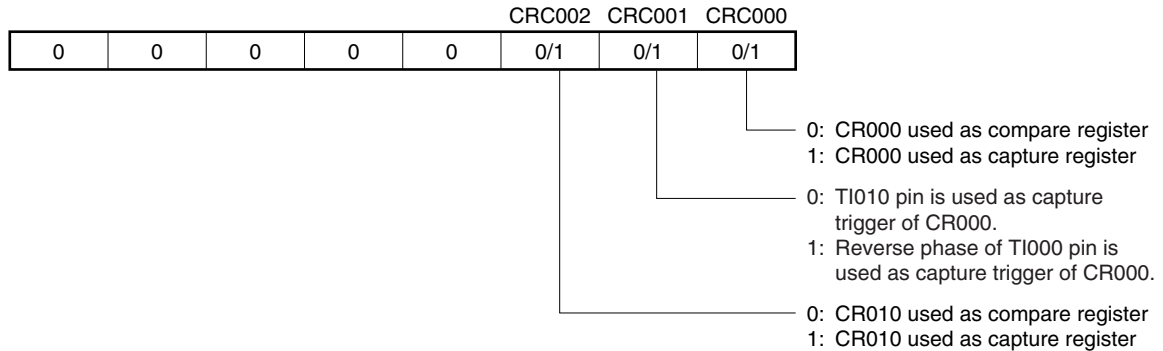


Figure 6-31. Example of Register Settings in Clear & Start Mode Entered by TI000 Pin Valid Edge Input (1/2)

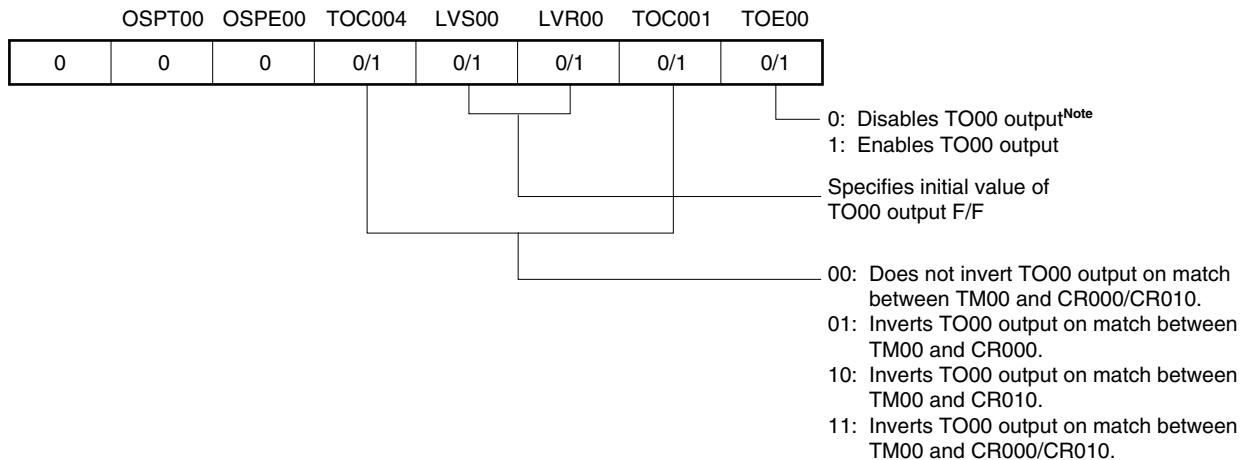
(a) 16-bit timer mode control register 00 (TMC00)



(b) Capture/compare control register 00 (CRC00)



(c) 16-bit timer output control register 00 (TOC00)



Note The timer output (TO00) cannot be used when detecting the valid edge of the TI010 pin is used.

6.4.6 PPG output operation

A square wave having a pulse width set in advance by CR010 is output from the TO00 pin as a PPG (Programmable Pulse Generator) signal during a cycle set by CR000 when bits 3 and 2 (TMC003 and TMC002) of 16-bit timer mode control register 00 (TMC00) are set to 11 (clear & start upon a match between TM00 and CR000).

The pulse cycle and duty factor of the pulse generated as the PPG output are as follows.

- Pulse cycle = (Set value of CR000 + 1) × Count clock cycle
- Duty = (Set value of CR010 + 1) / (Set value of CR000 + 1)

Caution To change the duty factor (value of CR010) during operation, see 6.5.1 Rewriting CR010 during TM00 operation.

Remarks 1. For the setting of I/O pins, see 6.3 (6) Port mode register 0 (PM0).
2. For how to enable the INTTM000 signal interrupt, see CHAPTER 21 INTERRUPT FUNCTIONS.

Figure 6-41. Block Diagram of PPG Output Operation

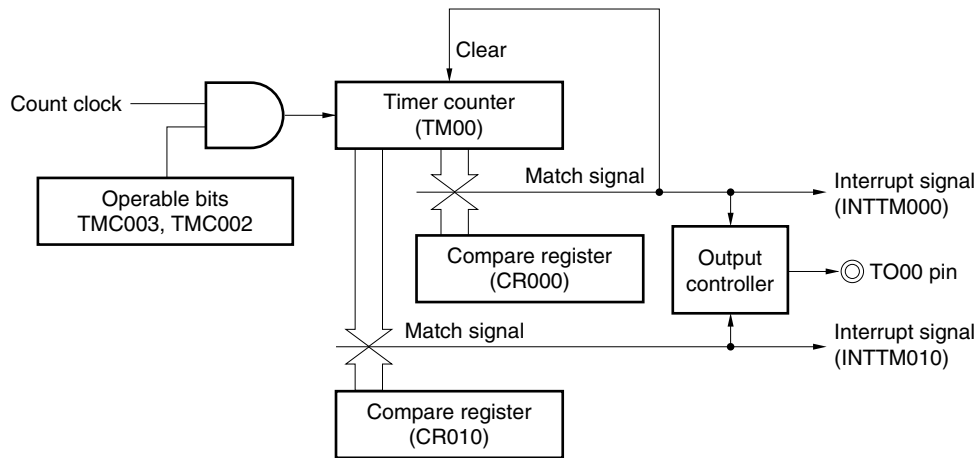


Figure 7-11. Format of 8-Bit Timer Mode Control Register 52 (TMC52)

Address: FF5CH After reset: 00H R/W

| | | | | | | | | |
|--------|-------|---|---|---|---|---|---|---|
| Symbol | <7> | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| TMC52 | TCE52 | 0 | 0 | 0 | 0 | 0 | 0 | 0 |

| | |
|-------|---|
| TCE52 | TM52 count operation control |
| 0 | After clearing to 0, count operation disabled (counter stopped) |
| 1 | Count operation start |

Caution Be sure to clear bits 0 to 6 to 0.

(4) Port mode registers 3 and 4 (PM3, PM4)

These registers set port 3 and 4 input/output in 1-bit units.

When using the P44/TO50/TI50/KR4 and P43/TO51/TI51/KR3 pins for timer output, clear PM44 and PM43 and the output latches of P44 and P43 to 0.

When using the P44/TO50/TI50/KR4, P43/TO51/TI51/KR3, and P34/TI52/TI010/TO00/RTC1HZ/INTP1 pins for timer input, set PM44, PM43, and PM34 to 1. The output latches of P44, PM43, and PM34 at this time may be 0 or 1.

PM3 and PM4 can be set by a 1-bit or 8-bit memory manipulation instruction.

Reset signal generation sets these registers to FFH.

Figure 7-13. Format of Port Mode Register 3 (PM3)

Address: FF23H After reset: FFH R/W

| Symbol | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------|---|---|---|------|------|------|------|------|
| PM3 | 1 | 1 | 1 | PM34 | PM33 | PM32 | PM31 | PM30 |

| PM3n | P1n pin I/O mode selection (n = 0 to 4) |
|------|---|
| 0 | Output mode (output buffer on) |
| 1 | Input mode (output buffer off) |

Figure 7-14. Format of Port Mode Register 4 (PM4)

Address: FF24H After reset: FFH R/W

| Symbol | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------|------|------|------|------|------|------|------|------|
| PM4 | PM47 | PM46 | PM45 | PM44 | PM43 | PM42 | PM41 | PM40 |

| PM4n | P4n pin I/O mode selection (n = 0 to 7) |
|------|---|
| 0 | Output mode (output buffer on) |
| 1 | Input mode (output buffer off) |

Notes 3. Note the following points when selecting the TM50 output as the count clock.

- Mode in which the count clock is cleared and started upon a match of TM50 and CR50 (TMC506 = 0)
Start the operation of the 8-bit timer/event counter 50 first and then enable the timer F/F inversion operation (TMC501 = 1).
- PWM mode (TMC506 = 1)
Start the operation of the 8-bit timer/event counter 50 first and then set the count clock to make the duty = 50%.
It is not necessary to enable (TOE50 = 1) TO50 output in any mode.

Cautions

1. When TMHE0 = 1, setting the other bits of TMHMD0 is prohibited. However, TMHMD0 can be refreshed (the same value is written).
2. In the PWM output mode, be sure to set the 8-bit timer H compare register 10 (CMP10) when starting the timer count operation (TMHE0 = 1) after the timer count operation was stopped (TMHE0 = 0) (be sure to set again even if setting the same value to CMP10).
3. The actual TOH0/P32/MCGO pin output is determined depending on PM32 and P32, besides TOH0 output.

Remarks

1. f_{PRS}: Peripheral hardware clock frequency
2. TMC506: Bit 6 of 8-bit timer mode control register 50 (TMC50)
TMC501: Bit 1 of TMC50

Correction example <2>

Example of correcting from 32767.4 Hz to 32768 Hz (32767.4 Hz + 18.3 ppm)

[Measuring the oscillation frequency]

The oscillation frequency^{Note} of each product is measured by outputting about 32 kHz from the RTCCL pin or outputting about 1 Hz from the RTC1HZ pin when the watch error correction register is set to its initial value (00H).

Note See **9.4.5 1 Hz output of real-time counter** for the setting procedure of outputting about 1 Hz from the RTC1HZ pin, and **9.4.6 32.768 kHz output of real-time counter** for the setting procedure of outputting about 32 kHz from the RTCCL pin.

[Calculating the correction value]

(When the output frequency from the RTCCL pin is 0.9999817 Hz)

Oscillation frequency = $32768 \times 0.9999817 \approx 32767.4$ Hz

Assume the target frequency to be 32768 Hz (32767.4 Hz + 18.3 ppm) and DEV to be 1.

The expression for calculating the correction value when DEV is 1 is applied.

$$\begin{aligned}
 \text{Correction value} &= \text{Number of correction counts in 1 minute} \\
 &= (\text{Oscillation frequency} \div \text{Target frequency} - 1) \times 32768 \times 60 \\
 &= (32767.4 \div 32768 - 1) \times 32768 \times 60 \\
 &= -36
 \end{aligned}$$

[Calculating the values to be set to (F6 to F0)]

(When the correction value is -36)

If the correction value is 0 or less (when speeding up), assume F6 to be 1.

Calculate (F5, F4, F3, F2, F1, F0) from the correction value.

$$\begin{aligned}
 -\{(/F5, /F4, /F3, /F2, /F1, /F0) + 1\} \times 2 &= -36 \\
 (/F5, /F4, /F3, /F2, /F1, /F0) &= 17 \\
 (/F5, /F4, /F3, /F2, /F1, /F0) &= (0, 1, 0, 0, 0, 1) \\
 (F5, F4, F3, F2, F1, F0) &= (1, 0, 1, 1, 1, 0)
 \end{aligned}$$

Consequently, when correcting from 32767.4 Hz to 32768 Hz (32767.4 Hz + 18.3 ppm), setting the correction register such that DEV is 1 and the correction value is -36 (bits 6 to 0 of SUBCUD: 1101110) results in 32768 Hz (0 ppm).

Figure 9-27 shows the operation when (DEV, F6, F5, F4, F3, F2, F1, F0) is (1, 1, 1, 0, 1, 1, 1, 0).

(5) Full-scale error

This shows the difference between the actual measurement value of the analog input voltage and the theoretical value (Full-scale – $3/2\text{LSB}$) when the digital output changes from 1.....110 to 1.....111.

(6) Integral linearity error

This shows the degree to which the conversion characteristics deviate from the ideal linear relationship. It expresses the maximum value of the difference between the actual measurement value and the ideal straight line when the zero-scale error and full-scale error are 0.

(7) Differential linearity error

While the ideal width of code output is 1LSB, this indicates the difference between the actual measurement value and the ideal value.

Figure 12-16. Zero-Scale Error

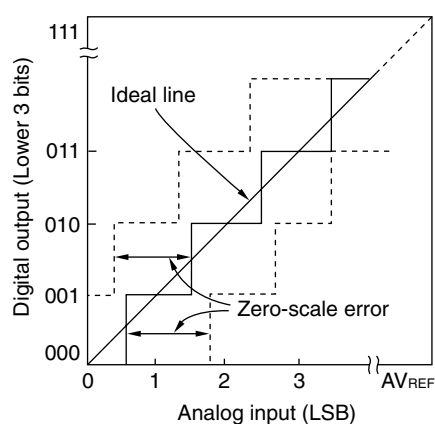


Figure 12-17. Full-Scale Error

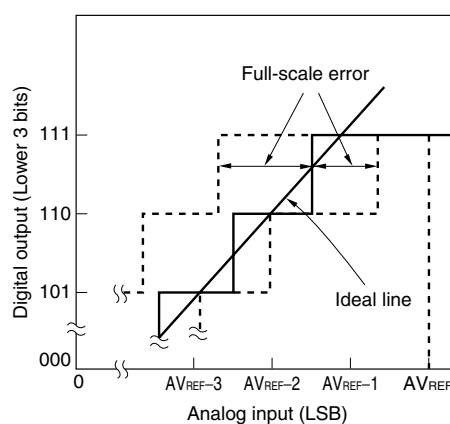


Figure 12-18. Integral Linearity Error

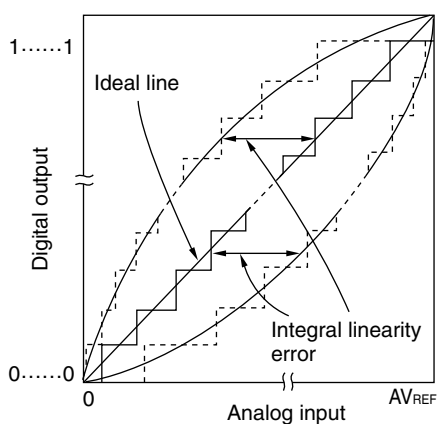
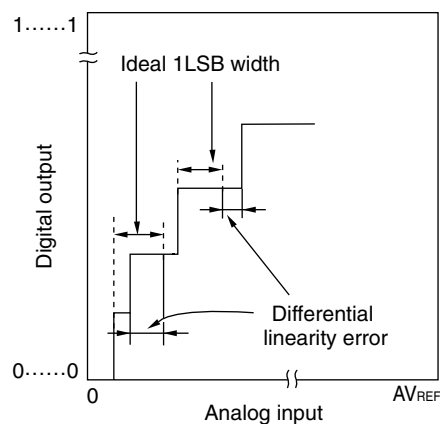


Figure 12-19. Differential Linearity Error

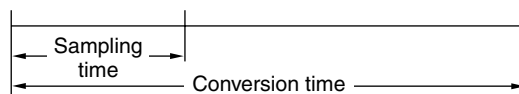


(8) Conversion time

This expresses the time from the start of sampling to when the digital output is obtained. The sampling time is included in the conversion time in the characteristics table.

(9) Sampling time

This is the time the analog switch is turned on for the analog voltage to be sampled by the sample & hold circuit.



13.2 Configuration of 16-Bit $\Delta\Sigma$ Type A/D Converter

The 16-bit $\Delta\Sigma$ type A/D converter includes the following hardware.

(1) DS0-/DS0+, DS1-/DS1+, and DS2-/DS2+ pins

These are the 3-channel analog input pins of the 16-bit $\Delta\Sigma$ type A/D converter. They input analog signals to be converted into digital signals. Pins other than the one selected as the analog input pin can be used as I/O port pins.

When using these pins in differential input mode, input analog signals to DS- and DS+. When using them in single input mode, input analog signals to DS+ and set DS- to the same potential as V_{SS} and AV_{SS}.

(2) 16-bit $\Delta\Sigma$ type A/D circuit

A 16-bit $\Delta\Sigma$ type A/D circuit converts voltage values sampled according to the reference voltage to digital values and outputs them to the control circuit.

(3) Control circuit

A control circuit controls the conversion time and starting/stopping of conversion operation of analog input to be A/D converted. When A/D conversion is completed, the conversion result is transferred to the 16-bit $\Delta\Sigma$ type A/D conversion result register (ADDCR) whereby an interrupt (INTDSAD) is generated.

(4) 16-bit $\Delta\Sigma$ type A/D conversion result register (ADDCR)

The A/D conversion result is loaded from the control circuit to this register each time A/D conversion is completed, and the ADDCR register holds the A/D conversion result in its higher 16 bits.

(5) 8-bit $\Delta\Sigma$ type A/D conversion result register (ADDCRH)

The A/D conversion result is loaded from the control circuit to this register each time A/D conversion is completed, and the ADDCRH register stores the higher 8 bits of the A/D conversion result.

Caution When data is read from ADDCR and ADDCRH, a wait cycle is generated. Do not read data from ADDCR and ADDCRH when the CPU is operating on the subsystem clock and the peripheral hardware clock is stopped.

(6) AV_{REF} pin

This pin inputs an analog power to the 16-bit $\Delta\Sigma$ type A/D circuit. When using at least one port of port 2 as a digital port or for segment output, set it to the same potential as the V_{DD} pin.

(7) REF- and REF+ pins

This pin inputs the reference voltage of the 16-bit $\Delta\Sigma$ type A/D converter. Signals input to DS0-/DS0+, DS1-/DS1+ and DS2-/DS2+ are converted to digital signals, according to the voltage applied across REF- and REF+. The REF- and REF+ pins must be used at the same potential as the V_{SS}/AV_{SS} and AV_{REF} pins, respectively.

(8) AV_{SS} pin

This is the ground potential pin of the A/D converter. Always use this pin at the same potential as that of the V_{SS} pin even when the A/D converter is not used.

(2) Asynchronous serial interface reception error status register 0 (ASIS0)

This register indicates an error status on completion of reception by serial interface UART0. It includes three error flag bits (PE0, FE0, OVE0).

This register is read-only by an 8-bit memory manipulation instruction.

Reset signal generation, or clearing bit 7 (POWER0) or bit 5 (RXE0) of ASIM0 to 0 clears this register to 00H. 00H is read when this register is read. If a reception error occurs, read ASIS0 and then read receive buffer register 0 (RXB0) to clear the error flag.

Figure 14-3. Format of Asynchronous Serial Interface Reception Error Status Register 0 (ASIS0)

Address: FF73H After reset: 00H R

| | | | | | | | | |
|--------|---|---|---|---|---|-----|-----|------|
| Symbol | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| ASIS0 | 0 | 0 | 0 | 0 | 0 | PE0 | FE0 | OVE0 |

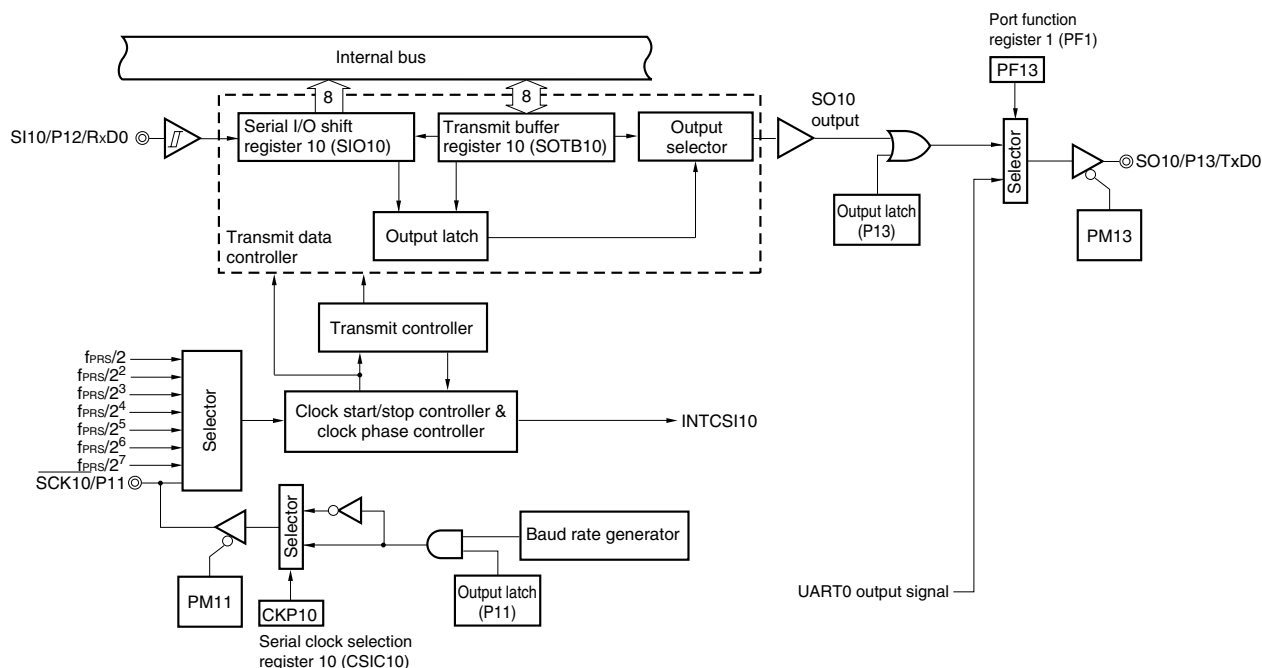
| | |
|-----|--|
| PE0 | Status flag indicating parity error |
| 0 | If POWER0 = 0 or RXE0 = 0, or if ASIS0 register is read. |
| 1 | If the parity of transmit data does not match the parity bit on completion of reception. |

| | |
|-----|---|
| FE0 | Status flag indicating framing error |
| 0 | If POWER0 = 0 or RXE0 = 0, or if ASIS0 register is read. |
| 1 | If the stop bit is not detected on completion of reception. |

| | |
|------|--|
| OVE0 | Status flag indicating overrun error |
| 0 | If POWER0 = 0 and RXE0 = 0, or if ASIS0 register is read. |
| 1 | If receive data is set to the RXB0 register and the next reception operation is completed before the data is read. |

- Cautions**
1. The operation of the PE0 bit differs depending on the set values of the PS01 and PS00 bits of asynchronous serial interface operation mode register 0 (ASIM0).
 2. Only the first bit of the receive data is checked as the stop bit, regardless of the number of stop bits.
 3. If an overrun error occurs, the next receive data is not written to receive buffer register 0 (RXB0) but discarded.
 4. If data is read from ASIS0, a wait cycle is generated. Do not read data from ASIS0 when the CPU is operating on the subsystem clock and the peripheral hardware clock is stopped. For details, see CHAPTER 34 CAUTIONS FOR WAIT.

Figure 16-1. Block Diagram of Serial Interface CSI10

**(1) Transmit buffer register 10 (SOTB10)**

This register sets the transmit data.

Transmission/reception is started by writing data to SOTB10 when bit 7 (CSIE10) and bit 6 (TRMD10) of serial operation mode register 10 (CSIM10) is 1.

The data written to SOTB10 is converted from parallel data into serial data by serial I/O shift register 10, and output to the serial output pin (SO10).

SOTB10 can be written or read by an 8-bit memory manipulation instruction.

Reset signal generation sets this register to 00H.

Caution Do not access SOTB10 when CSOT10 = 1 (during serial communication).

(2) Serial I/O shift register 10 (SIO10)

This is an 8-bit register that converts data from parallel data into serial data and vice versa.

This register can be read by an 8-bit memory manipulation instruction.

Reception is started by reading data from SIO10 if bit 6 (TRMD10) of serial operation mode register 10 (CSIM10) is 0.

During reception, the data is read from the serial input pin (SI10) to SIO10.

Reset signal generation sets this register to 00H.

Caution Do not access SIO10 when CSOT10 = 1 (during serial communication).

(6) Automatic data transfer interval specification register 0 (ADTI0)

This is an 8-bit register used to specify the interval time for byte data transfer during automatic data transfer (bit 6 (ATE0) of serial operation mode specification register 0 (CSIMA0) = 1).

Set this register when in master mode (bit 4 (MASTER0) of CSIMA0 = 1) (setting is unnecessary in slave mode). Setting in 1-byte communication mode (bit 6 (ATE0) of CSIMA0 = 0) is also valid. When the interval time specified by ADTI0 after the end of 1-byte communication has elapsed, an interrupt request signal (INTACSI) is output. The number of clocks for the interval can be set to between 0 and 63 clocks.

This register can be set by an 8-bit memory manipulation instruction. However, when bit 0 (TSF0) of serial status register 0 (CSIS0) is 1, rewriting ADTI0 is prohibited.

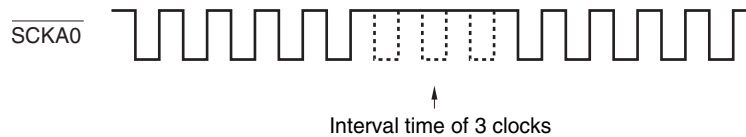
Figure 17-7. Format of Automatic Data Transfer Interval Specification Register 0 (ADTI0)

Address: FF95H After reset: 00H R/W

| Symbol | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|--------|---|---|--------|--------|--------|--------|--------|--------|
| ADTI0 | 0 | 0 | ADTI05 | ADTI04 | ADTI03 | ADTI02 | ADTI01 | ADTI00 |

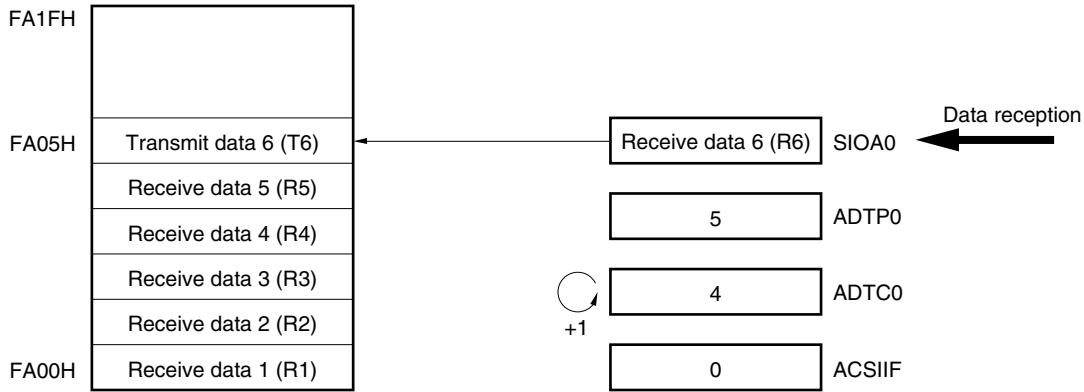
The specified interval time is the serial clock (specified by divisor selection register 0 (BRGCA0)) multiplied by an integer value.

Example When ADTI0 = 03H

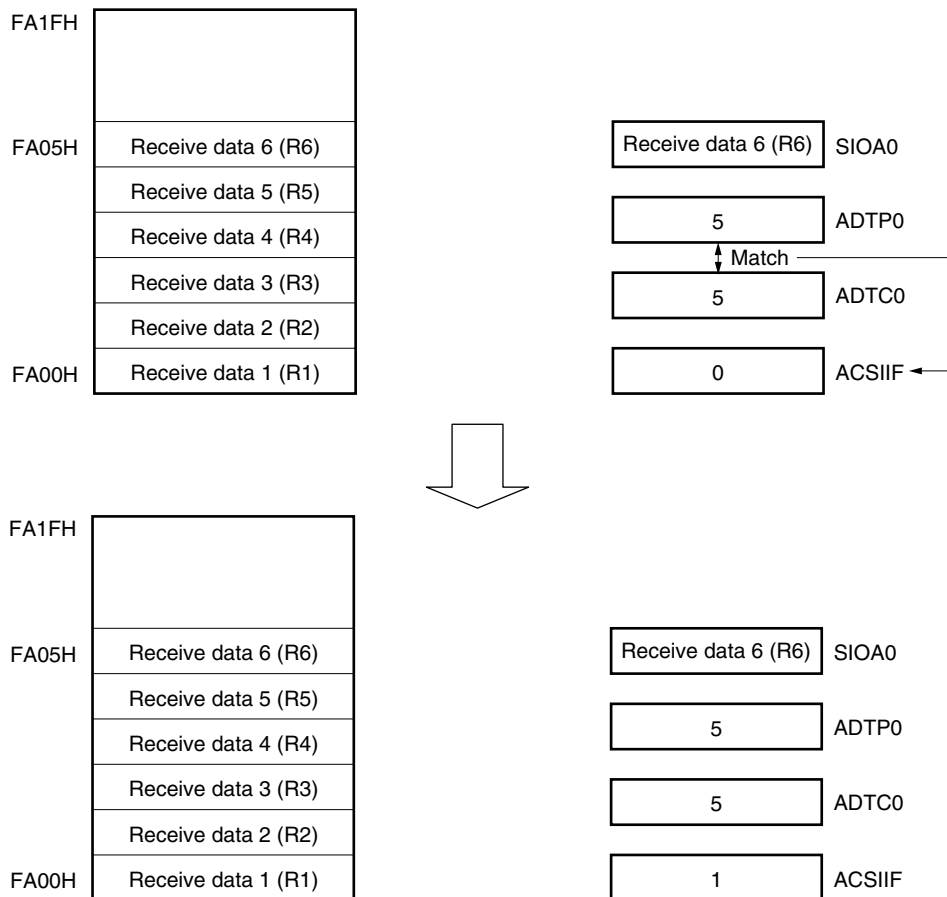


**Figure 17-17. Internal Buffer RAM Operation in Automatic Transmission/Reception Mode
(End of Transmission/Reception)**

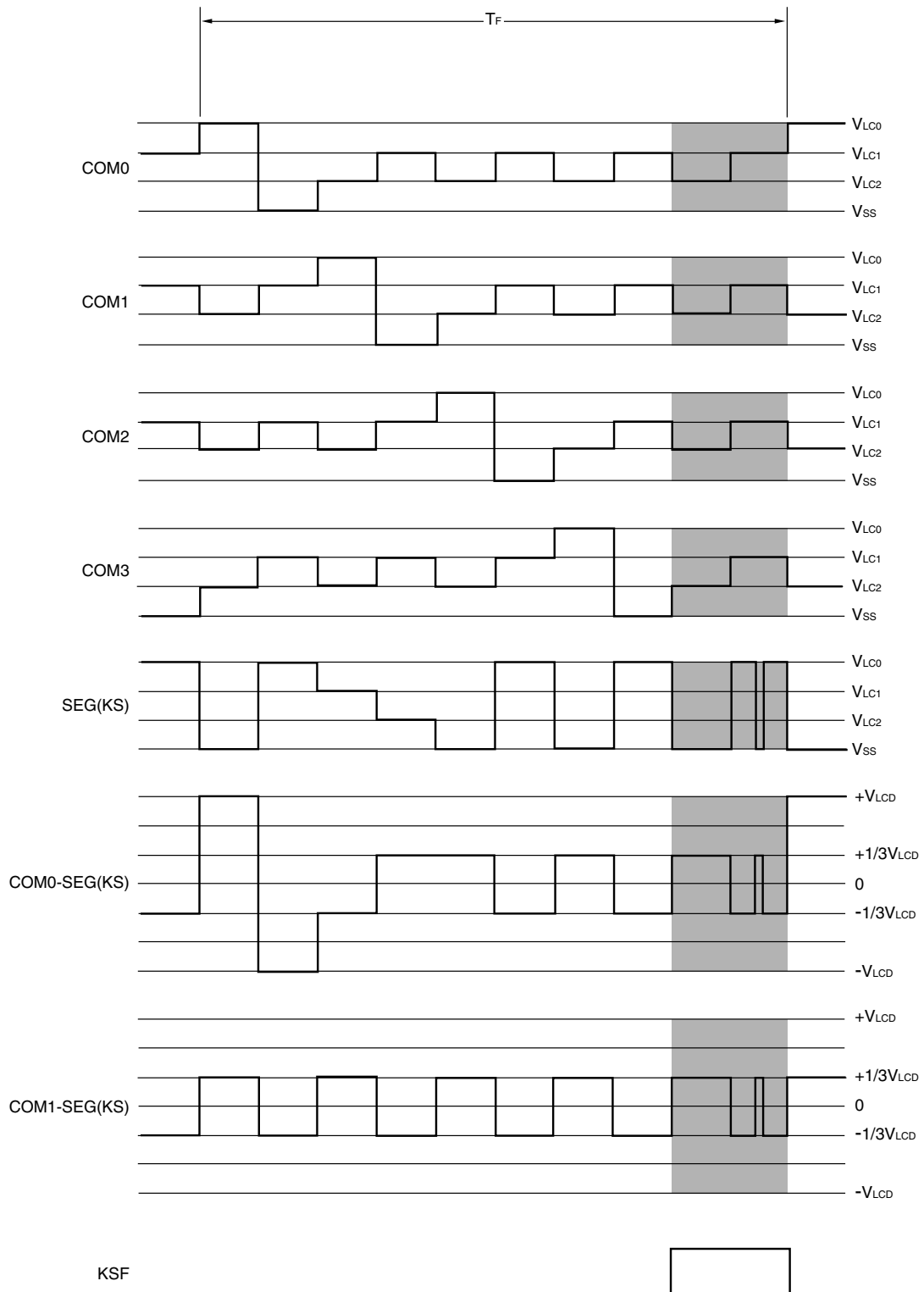
<1> End of 6th byte transmission/reception



<2> End of automatic transmission/reception



<Key identification>



Shaded sections: Segment key scan output period

Remark During key identification, the residual charge of the LCD panel can be eliminated by outputting a signal with an inverted relationship between its first half and latter half.

20.1 Remote Controller Receiver Functions

The remote controller receiver uses the following remote controller modes.

- Type A reception mode ... Guide pulse (half clock) provided
- Type B reception mode ... Guide pulse (1clock) provided
- Type C reception mode ... Guide pulse not provided

20.2 Remote Controller Receiver Configuration

The remote controller receiver includes the following hardware.

Table 20-1. Remote Controller Receiver Configuration

| Item | Configuration |
|------------------|--|
| Registers | Remote controller receive shift register (RMSR) Remote controller receive data register (RMDR) Remote controller shift register receive counter register (RMSCR) Remote controller receive GPLS compare register (RMGPLS) Remote controller receive GPLL compare register (RMGPLL) Remote controller receive GPHS compare register (RMGPHS) Remote controller receive GPHL compare register (RMGPHL) Remote controller receive DLS compare register (RMDLS) Remote controller receive DLL compare register (RMDLL) Remote controller receive DH0S compare register (RMDH0S) Remote controller receive DH0L compare register (RMDH0L) Remote controller receive DH1S compare register (RMDH1S) Remote controller receive DH1L compare register (RMDH1L) Remote controller receive end width select register (RMER) |
| Control register | Remote controller receive interrupt status register (INTS) Remote controller receive interrupt status clear register (INTC) Remote controller receive control register (RMCN) |

(3) Port mode register 12 (PM12)

When using the P120/EXLVI/INTP0 pin for external low-voltage detection potential input, set PM120 to 1. At this time, the output latch of P120 may be 0 or 1.

PM12 can be set by a 1-bit or 8-bit memory manipulation instruction.

Reset signal generation sets PM12 to FFH.

Figure 26-4. Format of Port Mode Register 12 (PM12)

Address: FF2CH After reset: FFH R/W

| | | | | | | | | |
|--------|---|---|---|---|---|---|---|-------|
| Symbol | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| PM12 | 1 | 1 | 1 | 1 | 1 | 1 | 1 | PM120 |

| | |
|-------|--------------------------------|
| PM120 | P120 pin I/O mode selection |
| 0 | Output mode (output buffer on) |
| 1 | Input mode (output buffer off) |

26.4 Operation of Low-Voltage Detector

The low-voltage detector can be used in the following two modes.

(1) Used as reset (LVIMD = 1)

- If LVISEL = 0, compares the supply voltage (V_{DD}) and detection voltage (V_{LVI}), generates an internal reset signal when $V_{DD} < V_{LVI}$, and releases internal reset when $V_{DD} \geq V_{LVI}$.
- If LVISEL = 1, compares the input voltage from external input pin (EXLVI) and detection voltage ($V_{EXLVI} = 1.21 V(TYP.)$), generates an internal reset signal when $EXLVI < V_{EXLVI}$, and releases internal reset when $EXLVI \geq V_{EXLVI}$.

(2) Used as interrupt (LVIMD = 0)

- If LVISEL = 0, compares the supply voltage (V_{DD}) and detection voltage (V_{LVI}). When V_{DD} drops lower than V_{LVI} ($V_{DD} < V_{LVI}$) or when V_{DD} becomes V_{LVI} or higher ($V_{DD} \geq V_{LVI}$), generates an interrupt signal (INTLVI).
- If LVISEL = 1, compares the input voltage from external input pin (EXLVI) and detection voltage ($V_{EXLVI} = 1.21 V(TYP.)$). When EXLVI drops lower than V_{EXLVI} ($EXLVI < V_{EXLVI}$) or when EXLVI becomes V_{EXLVI} or higher ($EXLVI \geq V_{EXLVI}$), generates an interrupt signal (INTLVI).

While the low-voltage detector is operating, whether the supply voltage or the input voltage from an external input pin is more than or less than the detection level can be checked by reading the low-voltage detection flag (LVIF: bit 0 of LVIM).

Remark LVIMD: Bit 1 of low-voltage detection register (LVIM)
LVISEL: Bit 2 of LVIM

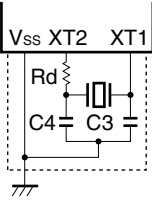
Internal Oscillator Characteristics(T_A = -40 to +85°C, 1.8 V ≤ V_{DD} ≤ 5.5 V, V_{SS} = AV_{SS} = 0 V)

| Resonator | Parameter | Conditions | | MIN. | TYP. | MAX. | Unit |
|-----------------------------|--|---------------------------------|---------------------------------|------|------|------|------|
| 8 MHz internal oscillator | Internal high-speed oscillation clock frequency (f _{RH}) ^{Notes 1, 2} | RSTS = 1 | 2.5 V ≤ V _{DD} ≤ 5.5 V | 7.6 | 8.0 | 8.4 | MHz |
| | | | 1.8 V ≤ V _{DD} < 2.5 V | 6.75 | 8.0 | 8.4 | MHz |
| | | RSTS = 0 | | 2.48 | 5.6 | 9.86 | MHz |
| 240 kHz internal oscillator | Internal low-speed oscillation clock frequency (f _{RL}) | 2.6 V ≤ V _{DD} ≤ 5.5 V | | 216 | 240 | 264 | kHz |
| | | 1.8 V ≤ V _{DD} < 2.6 V | | 192 | 240 | 264 | kHz |

Notes 1. Indicates only oscillator characteristics. Refer to **AC Characteristics** for instruction execution time.

2. When setting HIOTRM = 10H (±0%: default)

Remark RSTS: Bit 7 of the internal oscillation mode register (RCM)**XT1 Oscillator Characteristics**(T_A = -40 to +85°C, 1.8 V ≤ V_{DD} ≤ 5.5 V, V_{SS} = AV_{SS} = 0 V)

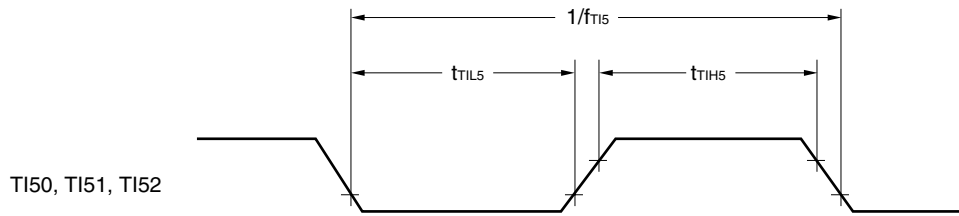
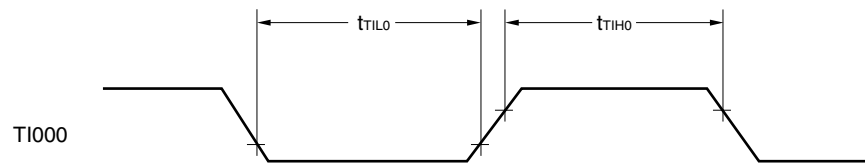
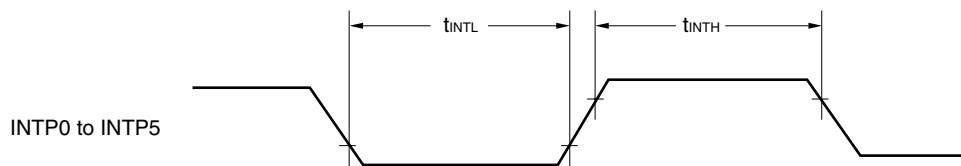
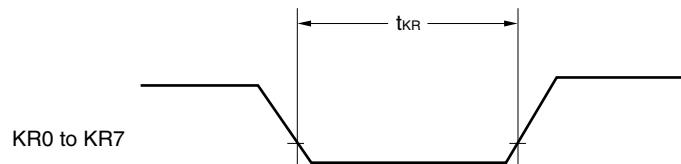
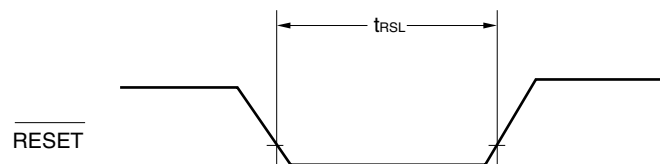
| Resonator | Recommended Circuit | Parameter | Conditions | MIN. | TYP. | MAX. | Unit |
|-------------------|--|--|------------|------|--------|------|------|
| Crystal resonator |  | XT1 clock oscillation frequency (f _{XT}) ^{Note} | | 32 | 32.768 | 35 | kHz |

Note Indicates only oscillator characteristics. Refer to **AC Characteristics** for instruction execution time.**Cautions** 1. When using the XT1 oscillator, wire as follows in the area enclosed by the broken lines in the above figure to avoid an adverse effect from wiring capacitance.

- Keep the wiring length as short as possible.
- Do not cross the wiring with the other signal lines.
- Do not route the wiring near a signal line through which a high fluctuating current flows.
- Always make the ground point of the oscillator capacitor the same potential as V_{SS}.
- Do not ground the capacitor to a ground pattern through which a high current flows.
- Do not fetch signals from the oscillator.

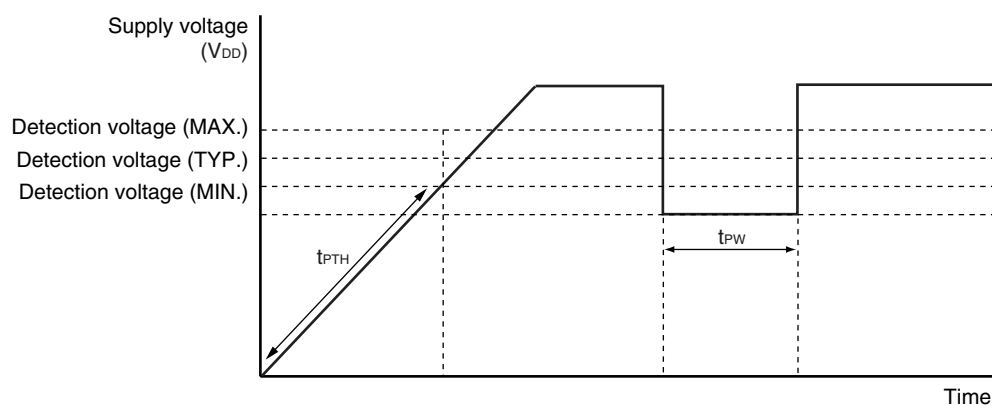
2. The XT1 oscillator is designed as a low-amplitude circuit for reducing power consumption, and is more prone to malfunction due to noise than the X1 oscillator. Particular care is therefore required with the wiring method when the XT1 clock is used.

Remark For the resonator selection and oscillator constant, customers are requested to either evaluate the oscillation themselves or apply to the resonator manufacturer for evaluation.

TI Timing**Interrupt Request Input Timing****Key Interrupt Input Timing****RESET Input Timing**

1.59 V POC Circuit Characteristics ($T_A = -40$ to $+85^\circ\text{C}$, $V_{SS} = 0$ V)

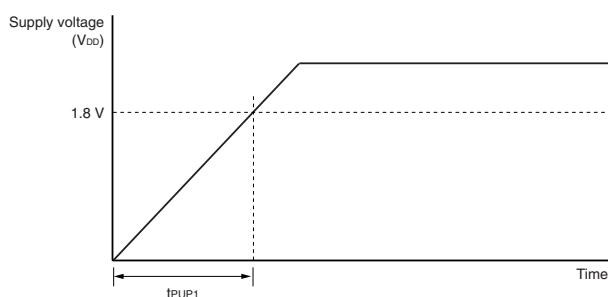
| Parameter | Symbol | Conditions | MIN. | TYP. | MAX. | Unit |
|---------------------------------------|-----------|---|------|------|------|---------------|
| Detection voltage | V_{POC} | | 1.44 | 1.59 | 1.74 | V |
| Power supply voltage rise inclination | t_{PTH} | $V_{DD}: 0$ V \rightarrow change inclination of V_{POC} | 0.5 | | | V/ms |
| Minimum pulse width | t_{PW} | | 200 | | | μs |

POC Circuit Timing**Supply Voltage Rise Time ($T_A = -40$ to $+85^\circ\text{C}$, $V_{SS} = 0$ V)**

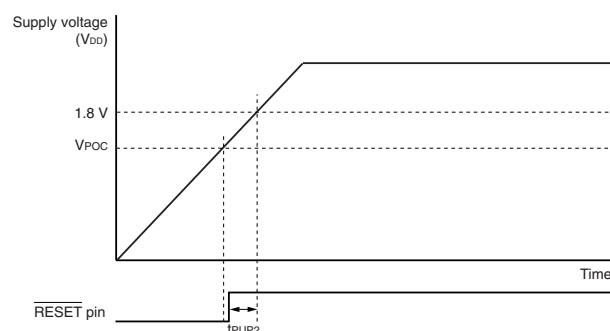
| Parameter | Symbol | Conditions | MIN. | TYP. | MAX. | Unit |
|--|------------|---|------|------|------|------|
| Maximum time to rise to 1.8 V (V_{DD} (MIN.)) ($V_{DD}: 0$ V \rightarrow 1.8 V) | t_{PUP1} | POCMODE (option byte) = 0, when $\overline{\text{RESET}}$ input is not used | | | 3.6 | ms |
| Maximum time to rise to 1.8 V (V_{DD} (MIN.)) (releasing $\overline{\text{RESET}}$ input $\rightarrow V_{DD}: 1.8$ V) | t_{PUP2} | POCMODE (option byte) = 0, when $\overline{\text{RESET}}$ input is used | | | 1.9 | ms |

Supply Voltage Rise Time Timing

- When $\overline{\text{RESET}}$ pin input is not used



- When $\overline{\text{RESET}}$ pin input is used

**2.7 V POC Circuit Characteristics ($T_A = -40$ to $+85^\circ\text{C}$, $V_{SS} = 0$ V)**

| Parameter | Symbol | Conditions | MIN. | TYP. | MAX. | Unit |
|--|-------------|---------------------------|------|------|------|------|
| Detection voltage on application of supply voltage | V_{DDPOC} | POCMODE (option byte) = 1 | 2.50 | 2.70 | 2.90 | V |