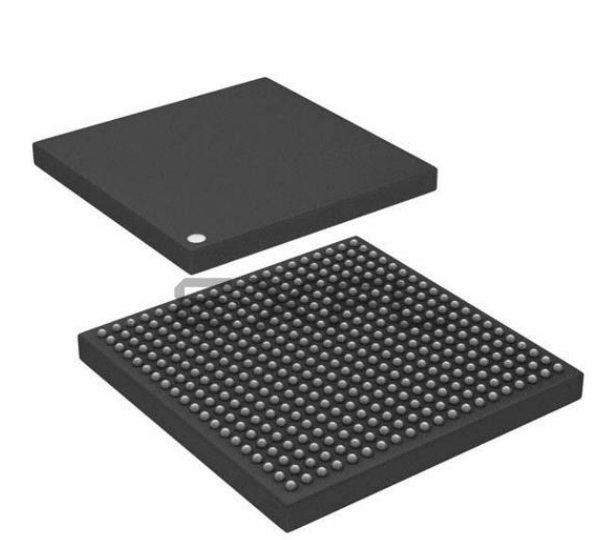

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Understanding Embedded - Microprocessors

Embedded microprocessors are specialized computing chips designed to perform specific tasks within an embedded system. Unlike general-purpose microprocessors found in personal computers, embedded microprocessors are tailored for dedicated functions within larger systems, offering optimized performance, efficiency, and reliability. These microprocessors are integral to the operation of countless electronic devices, providing the computational power necessary for controlling processes, handling data, and managing communications.

Applications of Embedded - Microprocessors

Embedded microprocessors are utilized across a broad spectrum of applications, making them indispensable in

Details	
Product Status	Active
Core Processor	ARM1136JF-S
Number of Cores/Bus Width	1 Core, 32-Bit
Speed	400MHz
Co-Processors/DSP	Multimedia; VFP
RAM Controllers	LPDDR, DDR2
Graphics Acceleration	No
Display & Interface Controllers	Keypad, KPP, LCD
Ethernet	10/100Mbps (1)
SATA	-
USB	USB 2.0 + PHY (2)
Voltage - I/O	1.8V, 2.0V, 2.5V, 2.7V, 3.0V, 3.3V
Operating Temperature	-40°C ~ 85°C (TA)
Security Features	Secure Fusebox, Secure JTAG
Package / Case	400-LFBGA
Supplier Device Package	400-LFBGA (17x17)
Purchase URL	https://www.e-xfl.com/product-detail/nxp-semiconductors/mcimx351avm4br2

1.3 Block Diagram

Figure 1 is the i.MX35 simplified interface block diagram.

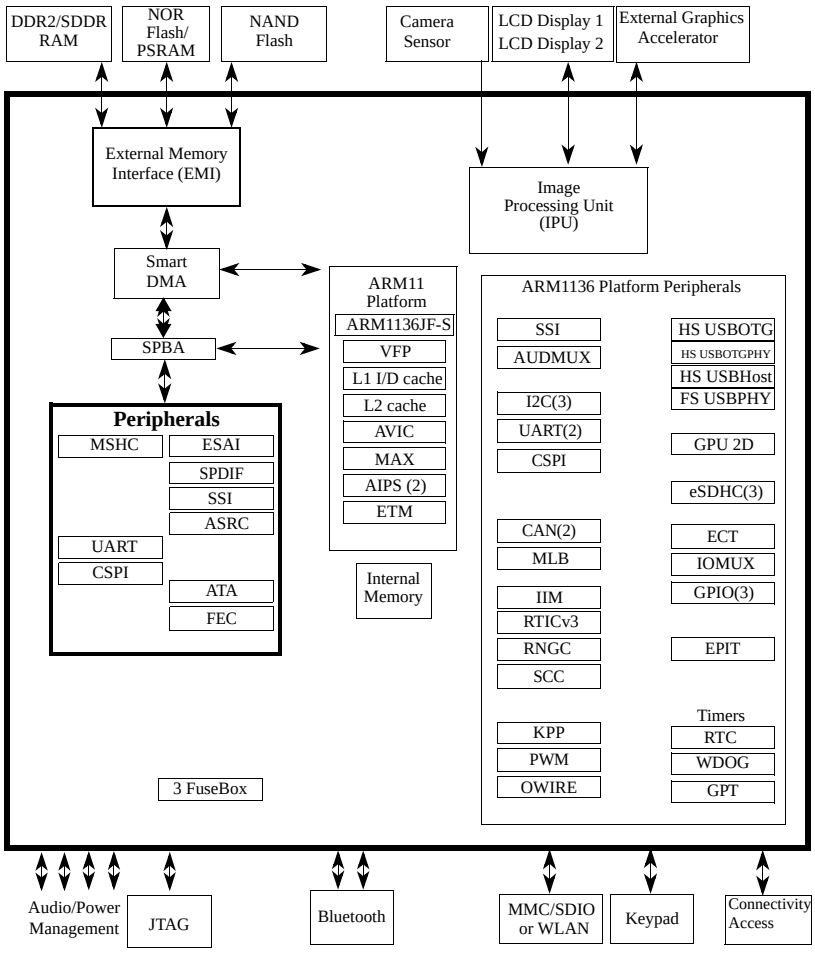

Figure 1. i.MX35 Simplified Interface Block Diagram

2 Functional Description and Application Information

The i.MX35 consists of the following major subsystems:

- ARM1136 Platform—AP domain
- SDMA Platform and EMI—Shared domain

2.1 Application Processor Domain Overview

The applications processor (AP) and its domain are responsible for running the operating system and applications software, providing the user interface, and supplying access to integrated and external peripherals. The AP domain is built around an ARM1136JF-S core with 16-Kbyte instruction and data L1 caches, an MMU, a 128-Kbyte L2 cache, a multiported crossbar switch, and advanced debug and trace interfaces.

Table 14 shows the DC electrical characteristics for GPIO, DDR2, mobile DDR, and SDRAM pins. The term NVCC refers to the power supply voltage that feeds the I/O of the module in question. For example, NVCC for the SD/MMC interface refers to NVCC_SDIO.

Table 14. I/O Pin DC Electrical Characteristics

Pin	DC Electrical Characteristics	Symbol	Test Condition	Min.	Typ.	Max.	Unit
GPIO	High-level output voltage	Voh	Ioh = –1 mA Ioh = specified drive	NVCC – 0.15 0.8 × NVCC	—	—	V
	Low-level output voltage	Vol	Iol = 1 mA Iol = specified drive	—	—	0.15 0.2 × NVCC	V
	High-level output current for slow mode (Voh = 0.8 × NVCC)	Ioh	Standard drive High drive Max. drive	–2.0 –4.0 –8.0	—	—	mA
	High-level output current for fast mode (Voh = 0.8 × NVCC)	Ioh	Standard drive High drive Max. drive	–4.0 –6.0 –8.0	—	—	mA
	Low-level output current for slow mode (Voh = 0.2 × NVCC)	Iol	Standard drive High drive Max. drive	2.0 4.0 8.0	—	—	mA
	Low-level output current for fast mode (Voh = 0.2 × NVCC)	Iol	Standard drive High drive Max. drive	4.0 6.0 8.0	—	—	mA
	High-level DC Input Voltage with 1.8 V, 3.3 V NVCC (for digital cells in input mode)	VIH	—	0.7 × NVCC	—	NVCC	V
	Low-level DC Input Voltage with 1.8 V, 3.3 V NVCC (for digital cells in input mode	VIL	—	–0.3 V	—	0.3 × NVCC	V
	Input Hysteresis	VHYS	OVDD = 3.3 V OVDD = 1.8 V	—	410 330	—	mV
	Schmitt trigger VT+	VT+	—	0.5 × NVCC	—		V
	Schmitt trigger VT–	VT–	—	—	—	0.5 × NVCC	V
	Pull-up resistor (22 kΩ PU)	Rpu	Vi = 0	—	22	—	kΩ
	Pull-up resistor (47 kΩ PU)	Rpu	Vi = 0	—	47	—	kΩ
	Pull-up resistor (100 kΩ PU)	Rpu	Vi = 0	—	100	—	kΩ
	Pull-down resistor (100 kΩ PD)	Rpd	Vi = NVCC	—	100	—	kΩ
	External resistance to pull keeper up when enabled	Rkpu	Ipu > 620 μA @ min Vddio = 3.0 V	—	—	4.8	kΩ
	External resistance to pull keeper down when enabled	Rkpd	Ipu > 510 μA @min Vddio = 3.0 V	—	—	5.9	kΩ

Figure 7 and Figure 8 depict the master mode and slave mode timings of the CSPI, and Table 27 lists the timing parameters.

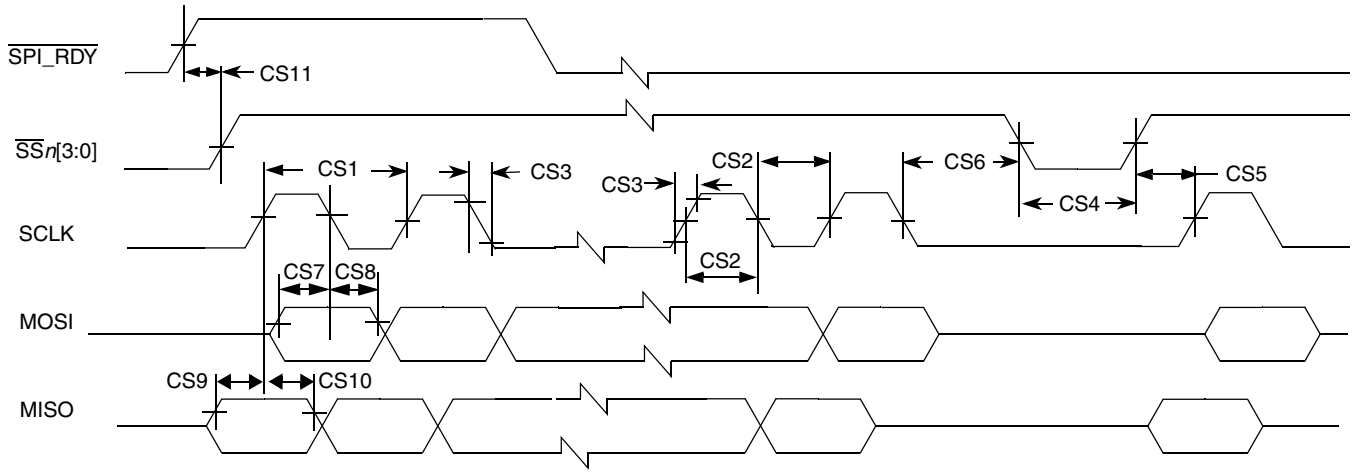

Figure 7. CSPI Master Mode Timing Diagram

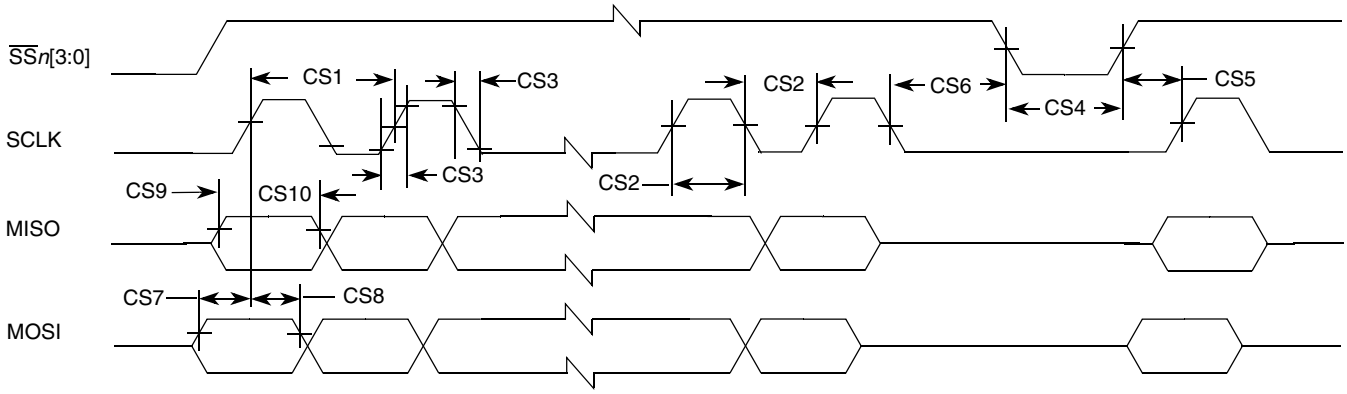

Figure 8. CSPI Slave Mode Timing Diagram

Table 27. CSPI Interface Timing Parameters

ID	Parameter	Symbol	Min.	Max.	Units
CS1	SCLK cycle time	t_{clk}	60	—	ns
CS2	SCLK high or low time	t_{SW}	30	—	ns
CS3	SCLK rise or fall	$t_{RISE/FALL}$	—	7.6	ns
CS4	$\overline{SS}n$[3:0] pulse width	t_{CSLH}	30	—	ns
CS5	$\overline{SS}n$[3:0] lead time (CS setup time)	t_{SCS}	30	—	ns
CS6	$\overline{SS}n$[3:0] lag time (CS hold time)	t_{HCS}	30	—	ns
CS7	MOSI setup time	t_{Smosi}	5	—	ns
CS8	MOSI hold time	t_{Hmosi}	5	—	ns
CS9	MISO setup time	t_{Smiso}	5	—	ns

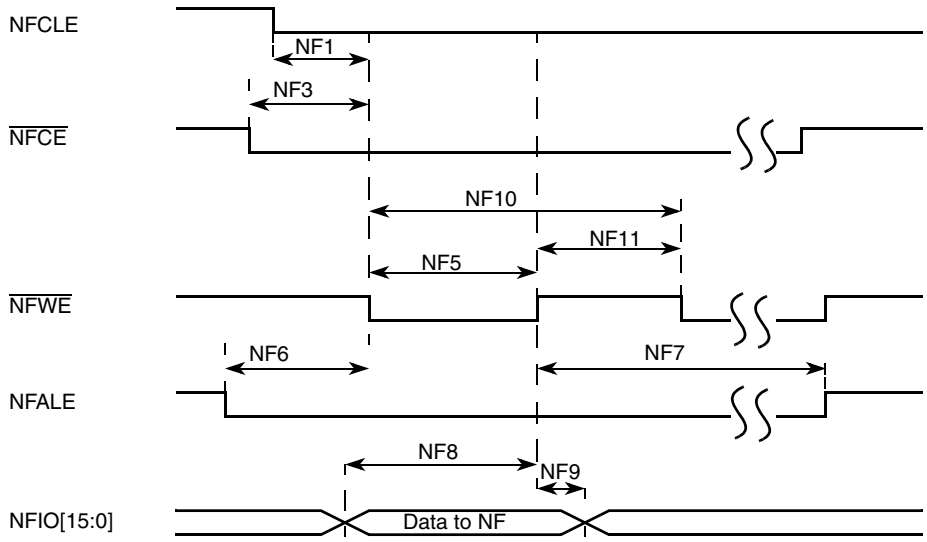

Figure 13. Write Data Latch Cycle Timing Diagram

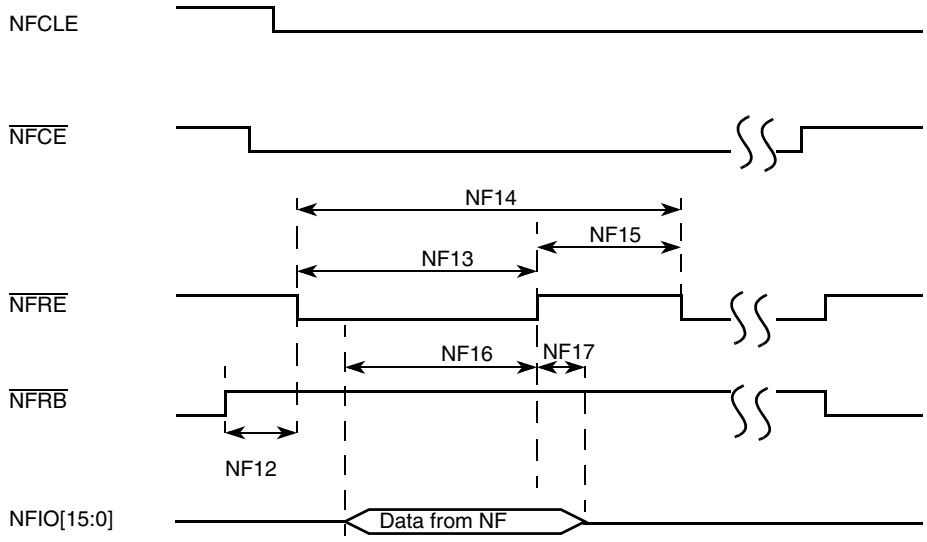

Figure 14. Read Data Latch Cycle Timing Diagram

Table 32. NFC Timing Parameters[1]

ID	Parameter	Symbol	Timing T = NFC Clock Cycle[2]		Example Timing for NFC Clock ≈ 33 MHz T = 30 ns		Unit
			Min.	Max.	Min.	Max.	
NF1	NFCLE setup time	tCLS	T – 4.0 ns	—	26	—	ns
NF2	NFCLE hold time	tCLH	T – 5.0 ns	—	25	—	ns
NF3	$\overline{\text{NFCE}}$ setup time	tCS	T – 2.0 ns	—	28	—	ns
NF4	$\overline{\text{NFCE}}$ hold time	tCH	T – 1.0 ns	—	29	—	ns

Input data, $\overline{ECB}$ and $\overline{DTACK}$ all captured according to BCLK rising edge time. Figure 15 depicts the timing of the WEIM module, and Table 33 lists the timing parameters.

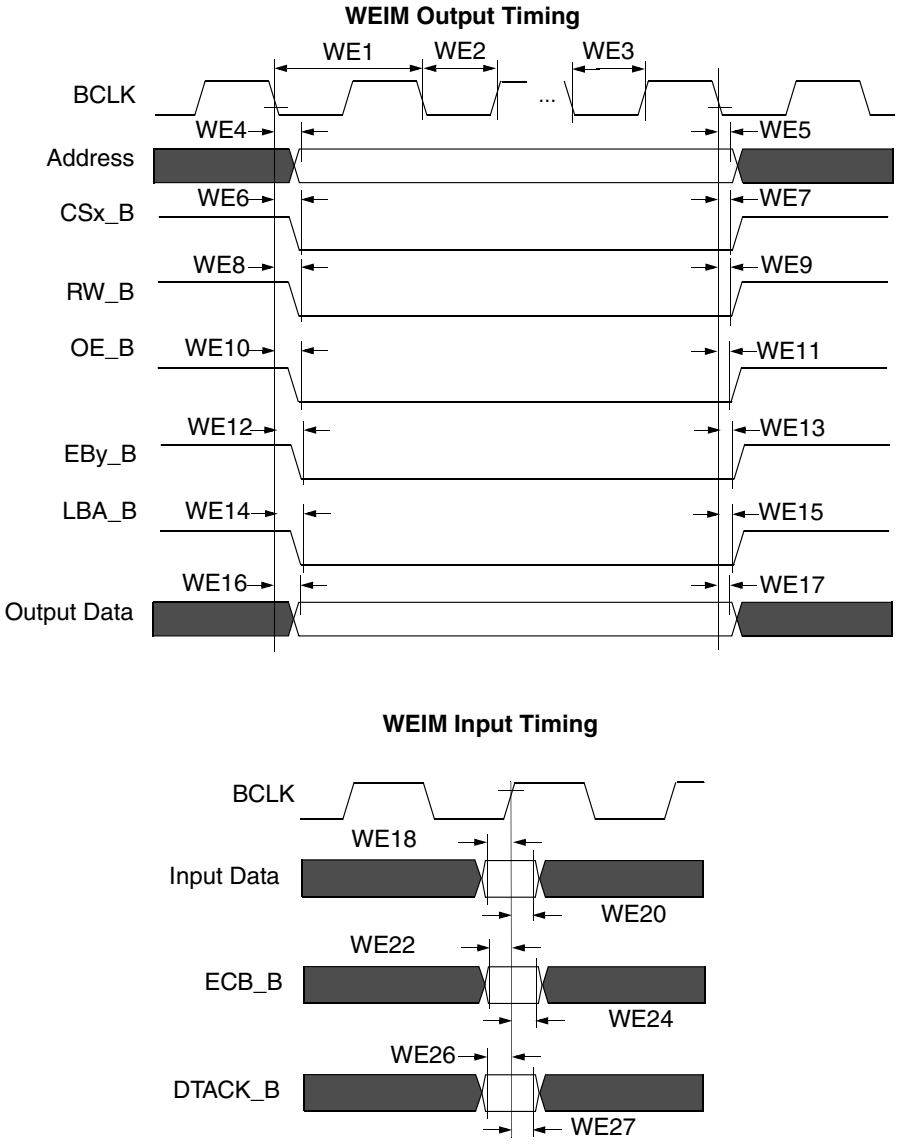

Figure 15. WEIM Bus Timing Diagram

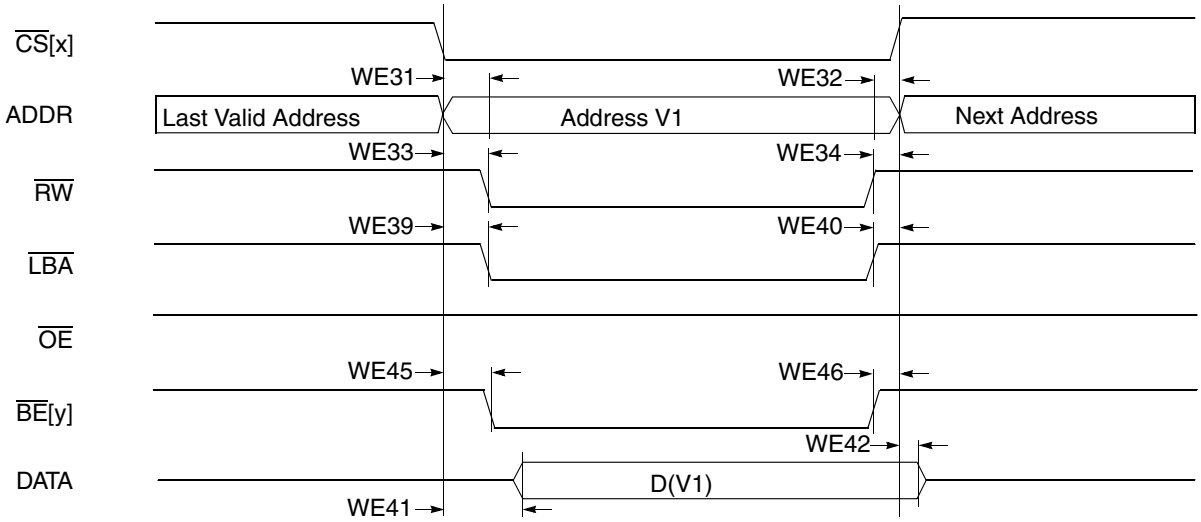

Figure 24. Asynchronous Memory Write Access

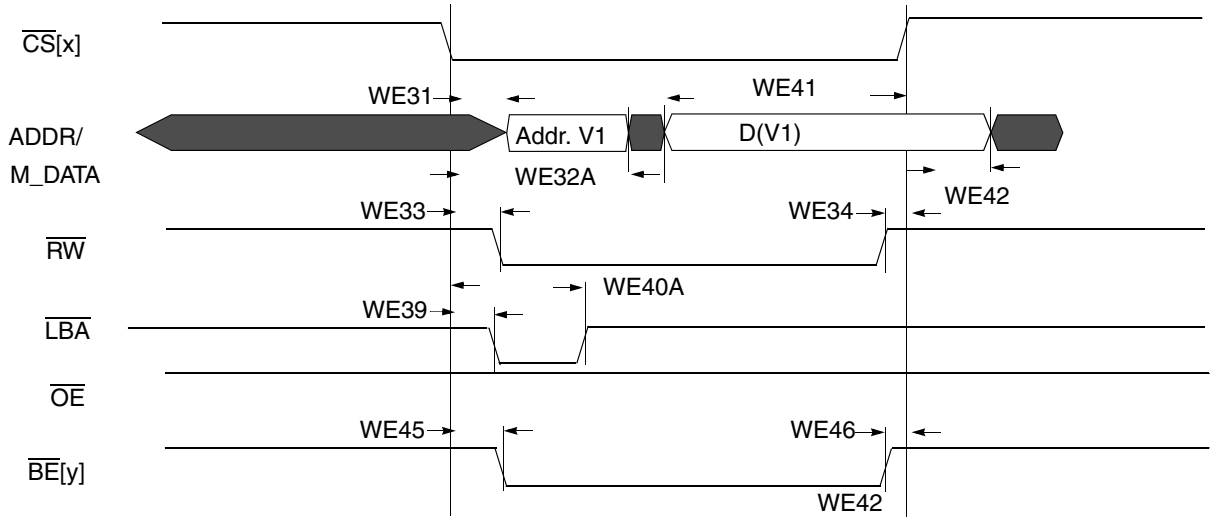

Figure 25. Asynchronous A/D Mux Write Access

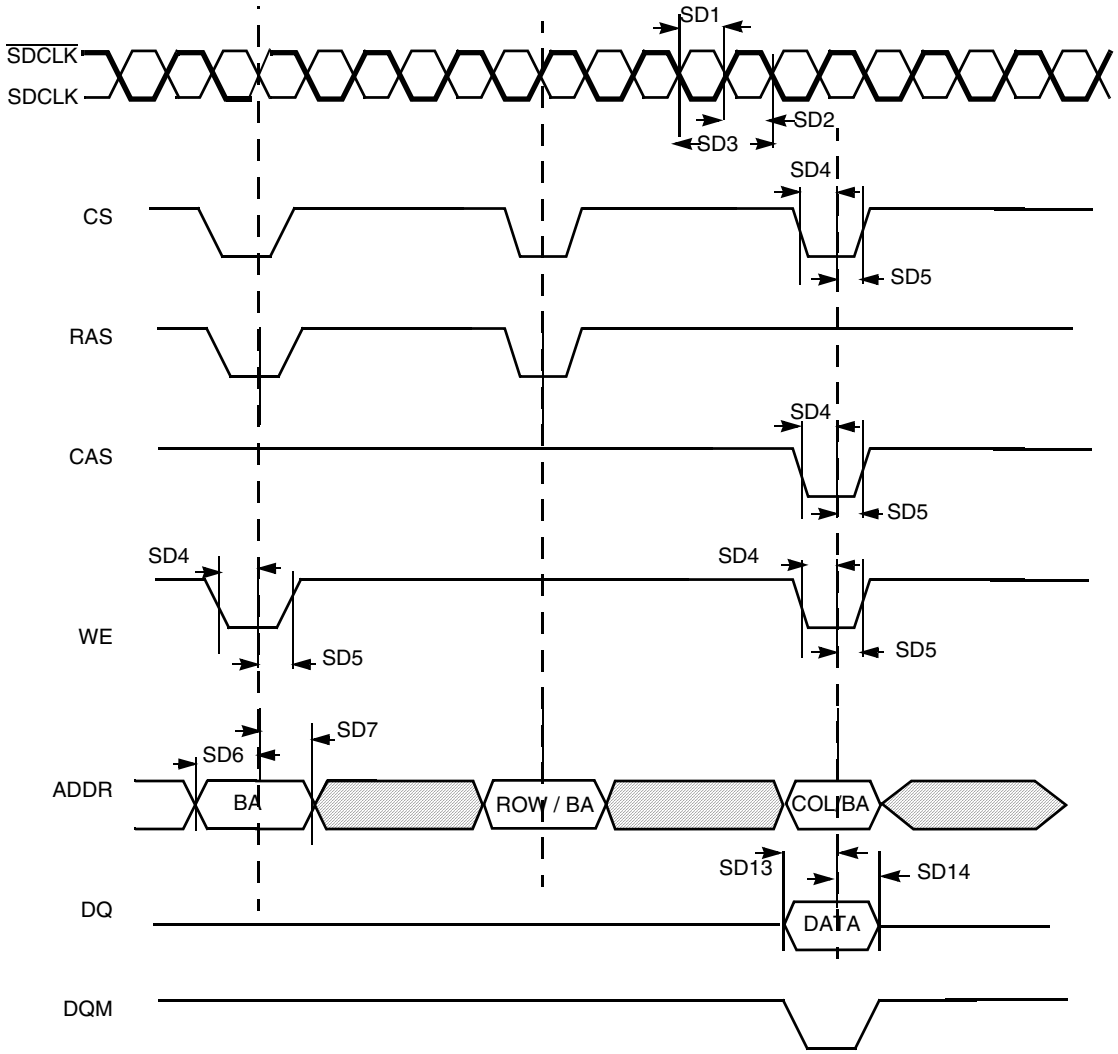

Figure 28. SDR SDRAM Write Cycle Timing Diagram

Table 36. SDR SDRAM Write Timing Parameters

ID	Parameter	Symbol	Min.	Max.	Unit
SD1	SDRAM clock high-level width	tCH	0.45	0.55	ns
SD2	$\overline{\text{SDRAM}}$ clock low-level width	tCL	0.45	0.55	ns
SD3	SDRAM clock cycle time	tCK	7.0	—	ns
SD4	CS, RAS, CAS, WE, DQM, CKE setup time	tCMS	2.4	—	ns
SD5	CS, RAS, CAS, WE, DQM, CKE hold time	tCMH	1.4	—	ns
SD6	Address setup time	tAS	2.4	—	ns
SD7	Address hold time	tAH	1.4	—	ns
SD13	Data setup time	tDS	2.4	—	ns
SD14	Data hold time	tDH	1.4	—	ns

4.9.8.3 MII Transmit Signal Timing

The transmitter timing signals consist of FEC_TXD[3:0], FEC_TX_EN, FEC_TX_ER, and FEC_TX_CLK. The transmitter functions correctly up to a FEC_TX_CLK maximum frequency of 25 MHz + 1%. There is no minimum frequency requirement. Additionally, the processor clock frequency must exceed twice the FEC_TX_CLK frequency. Table 49 lists MII transmit channel timings.

Table 49. MII Transmit Signal Timing

Num	Characteristic[1]	Min.	Max.	Unit
M5	FEC_TX_CLK to FEC_TXD[3:0], FEC_TX_EN, FEC_TX_ER invalid	5	—	ns
M6	FEC_TX_CLK to FEC_TXD[3:0], FEC_TX_EN, FEC_TX_ER valid	—	20	ns
M7	FEC_TX_CLK pulse width high	35%	65%	FEC_TX_CLK period
M8	FEC_TX_CLK pulse width low	35%	65%	FEC_TX_CLK period

[1] FEC_TX_EN, FEC_TX_CLK, and FEC_TXD0 have the same timing when in 10 Mbps 7-wire interface mode.

Figure 40 shows the MII transmit signal timings listed in Table 49.

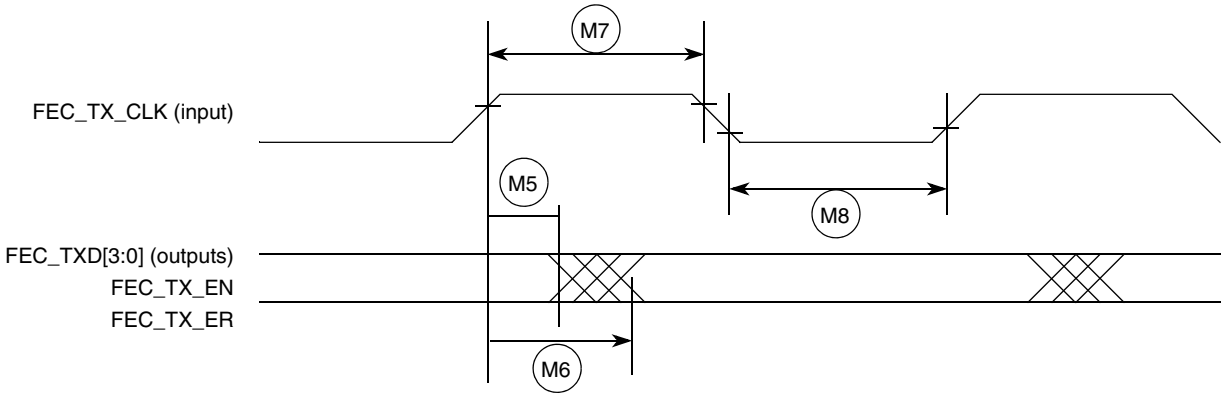

Figure 40. MII Transmit Signal Timing Diagram

4.9.8.4 MII Asynchronous Inputs Signal Timing

The MII asynchronous timing signals are FEC_CRS and FEC_COL. Table 50 lists MII asynchronous inputs signal timing.

Table 50. MII Asynch Inputs Signal Timing

Num	Characteristic	Min.	Max.	Unit
M9[1]	FEC_CRS to FEC_COL minimum pulse width	1.5	—	FEC_TX_CLK period

[1] FEC_COL has the same timing in 10 Mbit 7-wire interface mode.

4.9.13.1 Synchronous Interfaces

This section discusses the interfaces to active matrix TFT LCD panels, Sharp HR-TFT, and dual-port smart displays.

4.9.13.1.4 Interface to Active Matrix TFT LCD Panels, Functional Description

Figure 47 depicts the LCD interface timing for a generic active matrix color TFT panel. In this figure, signals are shown with negative polarity. The sequence of events for active matrix interface timing is as follows:

- DISPB_D3_CLK latches data into the panel on its negative edge (when positive polarity is selected). In active mode, DISPB_D3_CLK runs continuously.
- DISPB_D3_HSYNC causes the panel to start a new line.
- DISPB_D3_VSYNC causes the panel to start a new frame. It always encompasses at least one HSYNC pulse.
- DISPB_D3_DRDY acts like an output enable signal to the CRT display. This output enables the data to be shifted to the display. When disabled, the data is invalid and the trace is off.

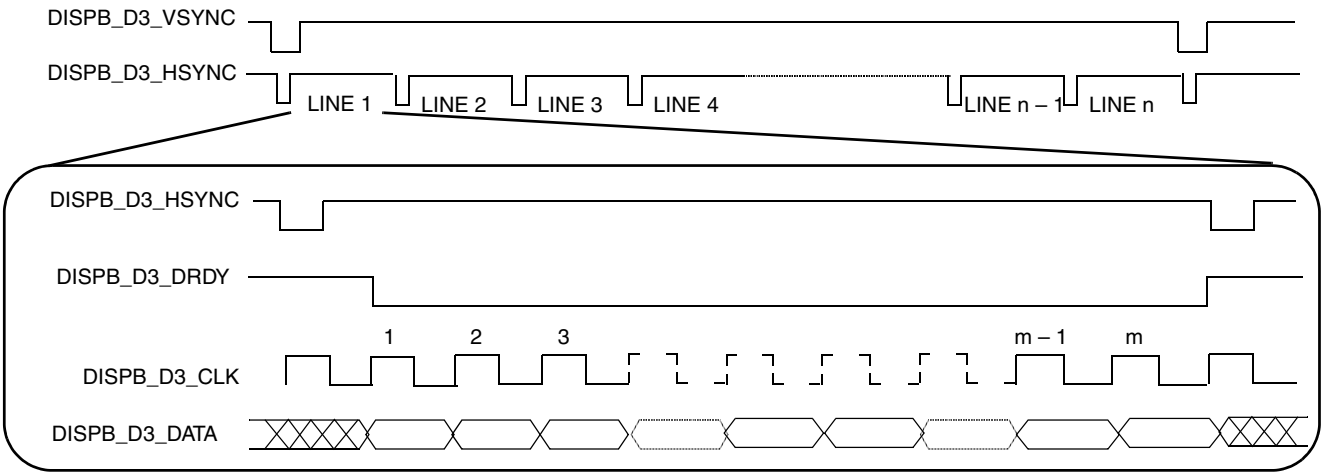

Figure 47. Interface Timing Diagram for TFT (Active Matrix) Panels

4.9.13.1.5 Interface to Active Matrix TFT LCD Panels, Electrical Characteristics

Figure 48 depicts the horizontal timing (timing of one line), including both the horizontal sync pulse and the data. All figure parameters shown are programmable. The timing images correspond to inverse polarity

Table 55. Synchronous Display Interface Timing Parameters—Pixel Level (continued)

ID	Parameter	Symbol	Value	Units
IP9	Horizontal blank interval 1	Thbi1	BGXP × Tdpcp	ns
IP10	Horizontal blank interval 2	Thbi2	(SCREEN_WIDTH – BGXP – FW) × Tdpcp	ns
IP11	HSYNC delay	Thsd	H_SYNC_DELAY × Tdpcp	ns
IP12	Screen height	Tsh	(SCREEN_HEIGHT + 1) × Tsw	ns
IP13	VSYNC width	Tvsw	if V_SYNC_WIDTH_L = 0 than (V_SYNC_WIDTH + 1) × Tdpcp else (V_SYNC_WIDTH + 1) × Tsw	ns
IP14	Vertical blank interval 1	Tvbi1	BGYP × Tsw	ns
IP15	Vertical blank interval 2	Tvbi2	(SCREEN_HEIGHT – BGYP – FH) × Tsw	ns

1 Display interface clock period immediate value

Display interface clock period average value.

$$\overline{T}dicp = T_{HSP\_CLK} \cdot \frac{DISP3\_IF\_CLK\_PER\_WR}{HSP\_CLK\_PERIOD}$$

Figure 50 depicts the synchronous display interface timing for access level, and Table 56 lists the timing parameters. The DISP3_IF_CLK_DOWN_WR and DISP3_IF_CLK_UP_WR parameters are set via the DI_DISP3_TIME_CONF Register.

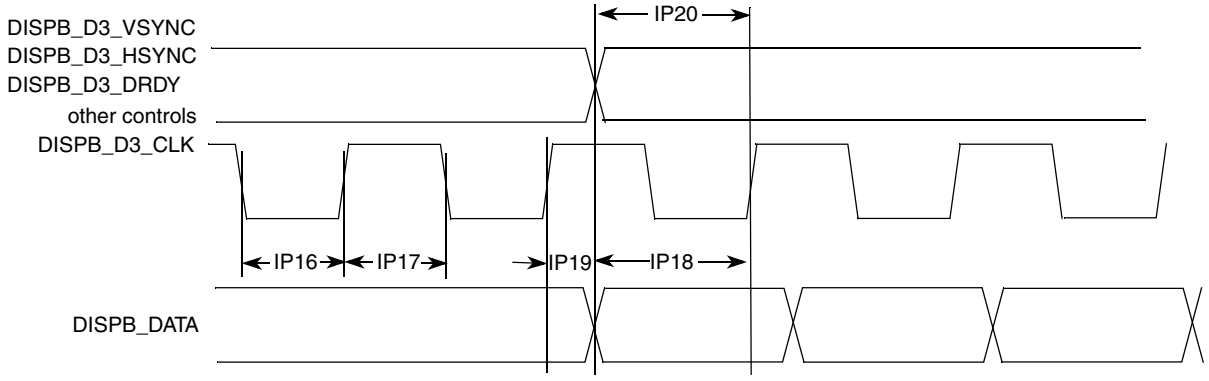

Figure 50. Synchronous Display Interface Timing Diagram—Access Level

4.9.13.3 Synchronous Interface to Dual-Port Smart Displays

Functionality and electrical characteristics of the synchronous interface to dual-port smart displays are identical to parameters of the synchronous interface. See Section 4.9.13.1.5, “Interface to Active Matrix TFT LCD Panels, Electrical Characteristics.”

4.9.13.3.6 Interface to a TV Encoder—Functional Description

The interface has an 8-bit data bus, transferring a single 8-bit value (Y/U/V) in each cycle. The bits D7–D0 of the value are mapped to bits LD17–LD10 of the data bus, respectively. Figure 52 depicts the interface timing.

- The frequency of the clock DISPB_D3_CLK is 27 MHz.
- The DISPB_D3_HSYNC, DISPB_D3_VSYNC and DISPB_D3_DRDY signals are active low.
- The transition to the next row is marked by the negative edge of the DISPB_D3_HSYNC signal. It remains low for a single clock cycle.
- The transition to the next field/frame is marked by the negative edge of the DISPB_D3_VSYNC signal. It remains low for at least one clock cycle.
  - At a transition to an odd field (of the next frame), the negative edges of DISPB_D3_VSYNC and DISPB_D3_HSYNC coincide.
  - At a transition to an even field (of the same frame), they do not coincide.
- The active intervals—during which data is transferred—are marked by the DISPB_D3_HSYNC signal being high.

Figure 64 depicts timing of the 5-wire serial interface (Type 1). For this interface, a separate RS line is added. When a burst is transmitted within a single active chip select interval, the RS can be changed at boundaries of words.

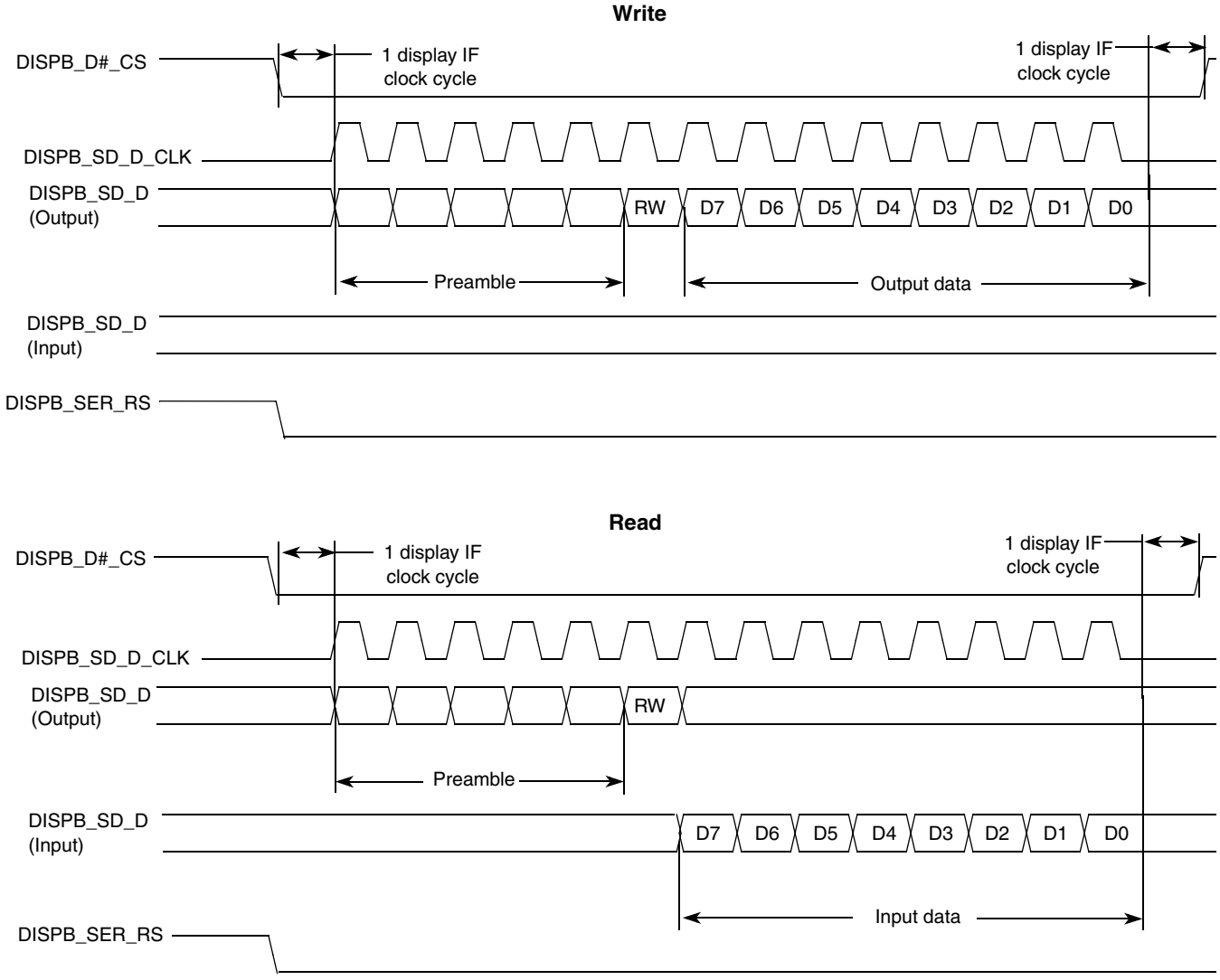

Figure 64. 5-Wire Serial Interface (Type 1) Timing Diagram

Table 59. Asynchronous Serial Interface Timing Parameters—Access Level (continued)

ID	Parameter	Symbol	Min.	Typ.[1]	Max.	Units
IP55	Controls hold time for read	Tdchr	Tdicpr – Tdicdr – 1.5	Tdicpr – Tdicdr	—	ns
IP56	Controls setup time for write	Tdcsw	Tdicuw – 1.5	Tdicuw	—	ns
IP57	Controls hold time for write	Tdchw	Tdicpw – Tdicdw – 1.5	Tdicpw – Tdicdw	—	ns
IP58	Slave device data delay[8]	Tracc	0	—	Tdrp[9] – Tlbd[10] – Tdicur – 1.5	ns
IP59	Slave device data hold time[8]	Troh	Tdrp – Tlbd – Tdicdr + 1.5	—	Tdicpr – Tdicdr – 1.5	ns
IP60	Write data setup time	Tds	Tdicdw – 1.5	Tdicdw	—	ns
IP61	Write data hold time	Tdh	Tdicpw – Tdicdw – 1.5	Tdicpw – Tdicdw	—	ns
IP62	Read period[2]	Tdicpr	Tdicpr – 1.5	Tdicpr	Tdicpr + 1.5	ns
IP63	Write period[3]	Tdicpw	Tdicpw – 1.5	Tdicpw	Tdicpw + 1.5	ns
IP64	Read down time[4]	Tdicdr	Tdicdr – 1.5	Tdicdr	Tdicdr + 1.5	ns
IP65	Read up time[5]	Tdicur	Tdicur – 1.5	Tdicur	Tdicur + 1.5	ns
IP66	Write down time[6]	Tdicdw	Tdicdw – 1.5	Tdicdw	Tdicdw + 1.5	ns
IP67	Write up time[7]	Tdicuw	Tdicuw – 1.5	Tdicuw	Tdicuw + 1.5	ns
IP68	Read time point[9]	Tdrp	Tdrp – 1.5	Tdrp	Tdrp + 1.5	ns

1 The exact conditions have not been finalized, but will likely match the current customer requirement for their specific display. These conditions may be device specific.

2 Display interface clock period value for read:

$$Tdicpr = T_{HSP\_CLK} \cdot ceil\left[\frac{DISP\#\_IF\_CLK\_PER\_RD}{HSP\_CLK\_PERIOD}\right]$$

3 Display interface clock period value for write:

$$Tdicpw = T_{HSP\_CLK} \cdot ceil\left[\frac{DISP\#\_IF\_CLK\_PER\_WR}{HSP\_CLK\_PERIOD}\right]$$

4 Display interface clock down time for read:

$$Tdicdr = \frac{1}{2}T_{HSP\_CLK} \cdot ceil\left[\frac{2 \cdot DISP\#\_IF\_CLK\_DOWN\_RD}{HSP\_CLK\_PERIOD}\right]$$

5 Display interface clock up time for read:

$$Tdicur = \frac{1}{2}T_{HSP\_CLK} \cdot ceil\left[\frac{2 \cdot DISP\#\_IF\_CLK\_UP\_RD}{HSP\_CLK\_PERIOD}\right]$$

6 Display interface clock down time for write:

$$Tdicdw = \frac{1}{2}T_{HSP\_CLK} \cdot ceil\left[\frac{2 \cdot DISP\#\_IF\_CLK\_DOWN\_WR}{HSP\_CLK\_PERIOD}\right]$$

7 Display interface clock up time for write:

$$Tdicuw = \frac{1}{2}T_{HSP\_CLK} \cdot ceil\left[\frac{2 \cdot DISP\#\_IF\_CLK\_UP\_WR}{HSP\_CLK\_PERIOD}\right]$$

8 This parameter is a requirement to the display connected to the IPU.

[9] Data read point:

$$Tdrp = T_{HSP\_CLK} \cdot ceil\left[\frac{DISP\#\_READ\_EN}{HSP\_CLK\_PERIOD}\right]$$

[10] Loopback delay Tlbd is the cumulative propagation delay of read controls and read data. It includes an IPU output delay, a device-level output delay, board delays, a device-level input delay, and an IPU input delay. This value is device specific.

The following parameters are programmed via the DI_DISP#_TIME_CONF_1, DI_DISP#_TIME_CONF_2, and DI_HSP_CLK_PER registers:

- DISP#_IF_CLK_PER_WR
- DISP#_IF_CLK_PER_RD
- HSP_CLK_PERIOD
- DISP#_IF_CLK_DOWN_WR
- DISP#_IF_CLK_UP_WR
- DISP#_IF_CLK_DOWN_RD
- DISP#_IF_CLK_UP_RD
- DISP#_READ_EN

4.9.14 Memory Stick Host Controller (MSHC)

Figure 67, Figure 68, and Figure 69 depict the MSHC timings, and Table 60 and Table 61 list the timing parameters.

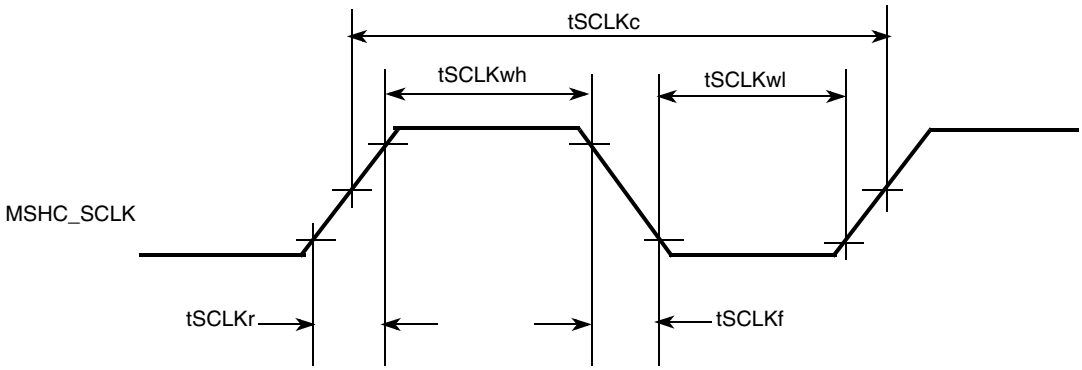

Figure 67. MSHC_CLK Timing Diagram

4.9.17 Parallel ATA Module AC Electrical Specifications

The parallel ATA module can work on PIO/multiword DMA/ultra-DMA transfer modes (not available for the MCIMX351). Each transfer mode has a different data transfer rate, Ultra DMA mode 4 data transfer rate is up to 100 MBps.

The parallel ATA module interface consists of a total of 29 pins. Some pins have different functions in different transfer modes. There are various requirements for timing relationships among the function pins, in compliance with the ATA/ATAPI-6 specification, and these requirements are configurable by the ATA module registers.

4.9.17.1 General Timing Requirements

Table 67 and Figure 74 define the AC characteristics of the interface signals on all data transfer modes.

Table 67. AC Characteristics of All Interface Signals

ID	Parameter	Symbol	Min.	Max.	Unit
SI1	Rising edge slew rate for any signal on the ATA interface[1]	S_{rise}[1]	—	1.25	V/ns
SI2	Falling edge slew rate for any signal on the ATA interface[1]	S_{fall}[1]	—	1.25	V/ns
SI3	Host interface signal capacitance at the host connector	C_{host}	—	20	pF

[1] SRISE and SFALL meet this requirement when measured at the sender's connector from 10–90% of full signal amplitude with all capacitive loads from 15 pF through 40 pF, where all signals have the same capacitive load value.

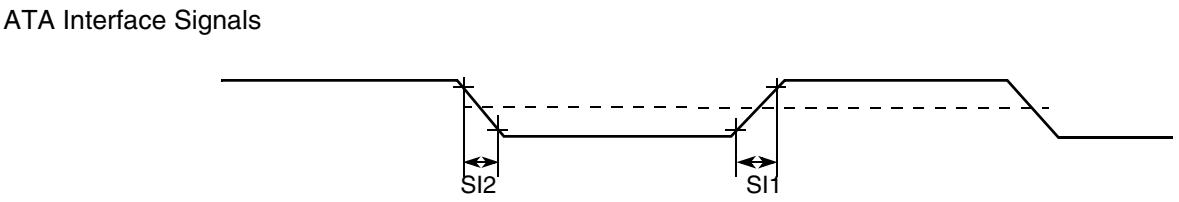

Figure 74. ATA Interface Signals Timing Diagram

4.9.17.2 ATA Electrical Specifications (ATA Bus, Bus Buffers)

This section discusses ATA parameters. For a detailed description, refer to the ATA-6 specification.

Level shifters are required for 3.3-V or 5.0-V compatibility on the ATA interface.

The use of bus buffers introduces delays on the bus and introduces skew between signal lines. These factors make it difficult to operate the bus at the highest speed (UDMA-5) when bus buffers are used. Use of bus buffers is not recommended if fast UDMA mode is required.

The ATA specification imposes a slew rate limit on the ATA bus. According to this limit, any signal driven on the bus should have a slew rate between 0.4 and 1.2 V/ns with a 40 pF load. Few vendors of bus buffers specify the slew rate of the outgoing signals.

When bus buffers are used the ata_data bus buffer is bidirectional, and uses the direction control signal ata_buffer_en. When ata_buffer_en is asserted, the bus should drive from host to device. When

Table 79. SSI Receiver with Internal Clock Timing Parameters

ID	Parameter	Min.	Max.	Unit
Internal Clock Operation				
SS1	(Tx/Rx) CK clock period	81.4	—	ns
SS2	(Tx/Rx) CK clock high period	36.0	—	ns
SS3	(Tx/Rx) CK clock rise time	—	6	ns
SS4	(Tx/Rx) CK clock low period	36.0	—	ns
SS5	(Tx/Rx) CK clock fall time	—	6	ns
SS7	(Rx) CK high to FS (bl) high	—	15.0	ns
SS9	(Rx) CK high to FS (bl) low	—	15.0	ns
SS11	(Rx) CK high to FS (wl) high	—	15.0	ns
SS13	(Rx) CK high to FS (wl) low	—	15.0	ns
SS20	SRXD setup time before (Rx) CK low	10.0	—	ns
SS21	SRXD hold time after (Rx) CK low	0	—	ns
Oversampling Clock Operation				
SS47	Oversampling clock period	15.04	—	ns
SS48	Oversampling clock high period	6	—	ns
SS49	Oversampling clock rise time	—	3	ns
SS50	Oversampling clock low period	6	—	ns
SS51	Oversampling clock fall time	—	3	ns

Table 81. SSI Receiver with External Clock Timing Parameters (continued)

ID	Parameter	Min.	Max.	Unit
SS25	(Tx/Rx) CK clock low period	36.0	—	ns
SS26	(Tx/Rx) CK clock fall time	—	6.0	ns
SS28	(Rx) CK high to FS (bl) high	–10.0	15.0	ns
SS30	(Rx) CK high to FS (bl) low	10.0	—	ns
SS32	(Rx) CK high to FS (wl) high	–10.0	15.0	ns
SS34	(Rx) CK high to FS (wl) low	10.0	—	ns
SS35	(Tx/Rx) External FS rise time	—	6.0	ns
SS36	(Tx/Rx) External FS fall time	—	6.0	ns
SS40	SRXD setup time before (Rx) CK low	10.0	—	ns
SS41	SRXD hold time after (Rx) CK low	2.0	—	ns

4.9.23 UART Electrical

This section describes the electrical information of the UART module.

4.9.23.1 UART RS-232 Serial Mode Timing

The following subsections give the UART transmit and receive timings in RS-232 serial mode.

4.9.23.1.11 UART Transmitter

Figure 96 depicts the transmit timing of UART in RS-232 serial mode, with 8 data bit/1 stop bit format. Table 82 lists the UART RS-232 serial mode transmit timing characteristics.

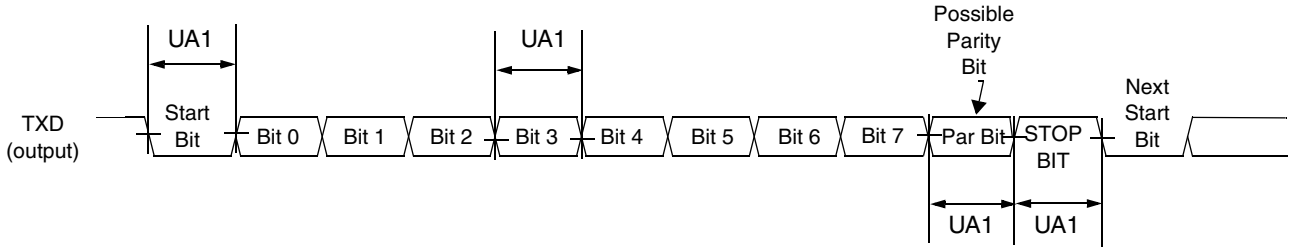

Figure 96. UART RS-232 Serial Mode Transmit Timing Diagram

Receive

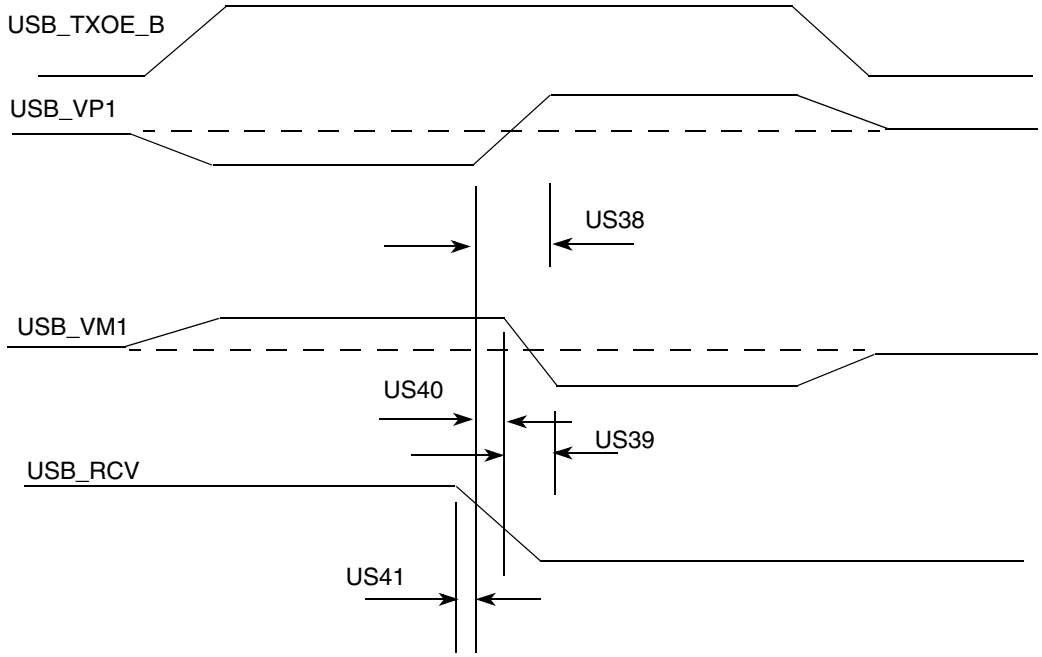

Figure 107. USB Receive Waveform in VP_VM Unidirectional Mode

Table 93 describes the port timing specification in VP_VM unidirectional mode.

Table 93. USB Timing Specification in VP_VM Unidirectional Mode

No.	Parameter	Signal	Direction	Min.	Max.	Unit	Conditions/Reference Signal
US30	Tx rise/fall time	USB_DAT_VP	Out	—	5.0	ns	50 pF
US31	Tx rise/fall time	USB_SE0_VM	Out	—	5.0	ns	50 pF
US32	Tx rise/fall time	USB_TXOE_B	Out	—	5.0	ns	50 pF
US33	Tx duty cycle	USB_DAT_VP	Out	49.0	51.0	%	—
US34	Tx overlap	USB_SE0_VM	Out	–3.0	+3.0	ns	USB_DAT_VP
US38	Rx rise/fall time	USB_VP1	In	—	3.0	ns	35 pF
US39	Rx rise/fall time	USB_VM1	In	—	3.0	ns	35 pF
US40	Rx skew	USB_VP1	In	–4.0	+4.0	ns	USB_VM1
US41	Rx skew	USB_RCV	In	–6.0	+2.0	ns	USB_VP1

5.2 MAPBGA Signal Assignments

Table 94 and Table 95 list MAPBGA signals, alphabetized by signal name, for silicon revisions 2.0 and 2.1, respectively. Table 96 and Table 97 show the signal assignment on the i.MX35 ball map for silicon revisions 2.0 and 2.1, respectively. The ball map for silicon revision 2.1 is different than the ballmap for silicon revision 2.0. The layout for each revision is not compatible, so it is important that the correct ballmap be used to implement the layout.

Table 94. Silicon Revision 2.0 Signal Ball Map Locations

Signal ID	Ball Location
A0	A5
A1	D7
A10	F15
A11	D5
A12	F6
A13	B3
A14	D14
A15	D15
A16	D13
A17	D12
A18	E11
A19	D11
A2	E7
A20	D10
A21	E10
A22	D9
A23	E9
A24	D8
A25	E8
A3	C6
A4	D6
A5	B5
A6	C5
A7	A4
A8	B4
A9	A3
ATA_BUFF_EN[1]	T5
ATA_CS0[1]	V7
ATA_CS1[1]	T7
ATA_DA0[1]	R4
ATA_DA1[1]	V1
ATA_DA2[1]	R5
ATA_DATA0[1]	Y5
ATA_DATA1[1]	W5
ATA_DATA10[1]	V3
ATA_DATA11[1]	Y2
ATA_DATA12[1]	U3

Signal ID	Ball Location
ATA_DATA7[1]	Y3
ATA_DATA8[1]	U4
ATA_DATA9[1]	W3
ATA_DIOR[1]	Y6
ATA_DIOW[1]	W6
ATA_DMACK[1]	V6
ATA_DMARQ[1]	T3
ATA_INTRQ[1]	V2
ATA_IORDY[1]	U6
ATA_RESET_B[1]	T6
BCLK	E14
BOOT_MODE0	W10
BOOT_MODE1	U9
CAPTURE	V12
CAS	E16
CLK_MODE0	Y10
CLK_MODE1	T10
CLKO	V10
COMPARE	T12
CONTRAST[1]	L16
CS0	F17
CS1	E19
CS2	B20
CS3	C19
CS4	E18
CS5	F19
CSI_D10[1]	V16
CSI_D11[1]	T15
CSI_D12[1]	W16
CSI_D13[1]	V15
CSI_D14[1]	U14
CSI_D15[1]	Y16
CSI_D8[1]	U15
CSI_D9[1]	W17
CSI_HSYNC[1]	V14
CSI_MCLK[1]	W15
CSI_PIXCLK[1]	Y15

Table 95. Silicon Revision 2.1 Signal Ball Map Locations (continued)

Signal ID	Ball Location
CTS2	G5
D0	A2
D1	D4
D10	D2
D11	E6
D12	E3
D13	F5
D14	D1
D15	E2
D2	B2
D3	E5
D3_CLS	L17
D3_DRDY	L20
D3_FPSHIFT	L15
D3_HSYNC	L18
D3_REV	M17
D3_SPL	M18
D3_VSYNC	M19
D4	C3
D5	B1
D6	D3
D7	C2
D8	C1
D9	E4
DE_B	W19
DQM0	B19
SDCKE1	D17
DQM2	D16
DQM3	C18
EB0	F18
EB1	F16
ECB	D19
EXT_ARMCLK	V8
EXTAL_AUDIO	W20
EXTAL24M	T20
FEC_COL	P3
FEC_CRS	N5
FEC_MDC	R1
FEC_MDIO	P1
FEC_RDATA0	P2
FEC_RDATA1	N2
FEC_RDATA2	M3
FEC_RDATA3	N1
FEC_RX_CLK	R2
FEC_RX_DV	T2
FEC_RX_ERR	N3

Signal ID	Ball Location
FEC_TDATA0	P5
FEC_TDATA1	M4
FEC_TDATA2	M5
FEC_TDATA3	L6
FEC_TX_CLK	P4
FEC_TX_EN	T1
FEC_TX_ERR	N4
FSR	K5
FST	J1
FUSE_VDD	P13
FUSE_VSS	M11
GPIO1_0	T11
GPIO1_1	Y11
GPIO2_0	U11
GPIO3_0	V11
HCKR	K2
HCKT	J5
I2C1_CLK	M20
I2C1_DAT	N17
I2C2_CLK	L3
I2C2_DAT	M1
LBA	D20
LD0	F20
LD1	G18
LD10	H20
LD11	J18
LD12	J16
LD13	J19
LD14	J17
LD15	J20
LD16	K14
LD17	K19
LD18	K18
LD19	K20
LD2	G17
LD20	K16
LD21	K17
LD22	K15
LD23	L19
LD3	G16
LD4	G19
LD5	H16
LD6	H18
LD7	G20
LD8	H17
LD9	H19