# E. Attice Semiconductor Corporation - LFE3-150EA-9FN1156C Datasheet



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#### Understanding <u>Embedded - FPGAs (Field</u> <u>Programmable Gate Array)</u>

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

#### **Applications of Embedded - FPGAs**

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

#### Details

Product Status	Not For New Designs
Number of LABs/CLBs	18625
Number of Logic Elements/Cells	149000
Total RAM Bits	7014400
Number of I/O	586
Number of Gates	-
Voltage - Supply	1.14V ~ 1.26V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	1156-BBGA
Supplier Device Package	1156-FPBGA (35x35)
Purchase URL	https://www.e-xfl.com/product-detail/lattice-semiconductor/lfe3-150ea-9fn1156c

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### Modes of Operation

Each slice has up to four potential modes of operation: Logic, Ripple, RAM and ROM.

#### Logic Mode

In this mode, the LUTs in each slice are configured as 4-input combinatorial lookup tables. A LUT4 can have 16 possible input combinations. Any four input logic functions can be generated by programming this lookup table. Since there are two LUT4s per slice, a LUT5 can be constructed within one slice. Larger look-up tables such as LUT6, LUT7 and LUT8 can be constructed by concatenating other slices. Note LUT8 requires more than four slices.

#### **Ripple Mode**

Ripple mode supports the efficient implementation of small arithmetic functions. In ripple mode, the following functions can be implemented by each slice:

- Addition 2-bit
- Subtraction 2-bit
- Add/Subtract 2-bit using dynamic control
- Up counter 2-bit
- Down counter 2-bit
- Up/Down counter with asynchronous clear
- Up/Down counter with preload (sync)
- Ripple mode multiplier building block
- Multiplier support
- Comparator functions of A and B inputs
  - A greater-than-or-equal-to B
  - A not-equal-to B
  - A less-than-or-equal-to B

Ripple Mode includes an optional configuration that performs arithmetic using fast carry chain methods. In this configuration (also referred to as CCU2 mode) two additional signals, Carry Generate and Carry Propagate, are generated on a per slice basis to allow fast arithmetic functions to be constructed by concatenating Slices.

#### RAM Mode

In this mode, a 16x4-bit distributed single port RAM (SPR) can be constructed using each LUT block in Slice 0 and Slice 1 as a 16x1-bit memory. Slice 2 is used to provide memory address and control signals. A 16x2-bit pseudo dual port RAM (PDPR) memory is created by using one Slice as the read-write port and the other companion slice as the read-only port.

LatticeECP3 devices support distributed memory initialization.

The Lattice design tools support the creation of a variety of different size memories. Where appropriate, the software will construct these using distributed memory primitives that represent the capabilities of the PFU. Table 2-3 shows the number of slices required to implement different distributed RAM primitives. For more information about using RAM in LatticeECP3 devices, please see TN1179, LatticeECP3 Memory Usage Guide.

#### Table 2-3. Number of Slices Required to Implement Distributed RAM

	SPR 16X4	PDPR 16X4
Number of slices	3	3

Note: SPR = Single Port RAM, PDPR = Pseudo Dual Port RAM



#### Secondary Clock/Control Sources

LatticeECP3 devices derive eight secondary clock sources (SC0 through SC7) from six dedicated clock input pads and the rest from routing. Figure 2-14 shows the secondary clock sources. All eight secondary clock sources are defined as inputs to a per-region mux SC0-SC7. SC0-SC3 are primary for control signals (CE and/or LSR), and SC4-SC7 are for the clock.

In an actual implementation, there is some overlap to maximize routability. In addition to SC0-SC3, SC7 is also an input to the control signals (LSR or CE). SC0-SC2 are also inputs to clocks along with SC4-SC7.





Note: Clock inputs can be configured in differential or single-ended mode.

## Secondary Clock/Control Routing

Global secondary clock is a secondary clock that is distributed to all regions. The purpose of the secondary clock routing is to distribute the secondary clock sources to the secondary clock regions. Secondary clocks in the LatticeECP3 devices are region-based resources. Certain EBR rows and special vertical routing channels bind the secondary clock regions. This special vertical routing channel aligns with either the left edge of the center DSP slice in the DSP row or the center of the DSP row. Figure 2-15 shows this special vertical routing channel and the 20 secondary clock regions for the LatticeECP3 family of devices. All devices in the LatticeECP3 family have eight secondary clock resources per region (SC0 to SC7). The same secondary clock routing can be used for control signals.



#### **Edge Clock Sources**

Edge clock resources can be driven from a variety of sources at the same edge. Edge clock resources can be driven from adjacent edge clock PIOs, primary clock PIOs, PLLs, DLLs, Slave Delay and clock dividers as shown in Figure 2-19.





Notes:

1. Clock inputs can be configured in differential or single ended mode.

2. The two DLLs can also drive the two top edge clocks.

3. The top left and top right PLL can also drive the two top edge clocks.

## Edge Clock Routing

LatticeECP3 devices have a number of high-speed edge clocks that are intended for use with the PIOs in the implementation of high-speed interfaces. There are six edge clocks per device: two edge clocks on each of the top, left, and right edges. Different PLL and DLL outputs are routed to the two muxes on the left and right sides of the device. In addition, the CLKINDEL signal (generated from the DLL Slave Delay Line block) is routed to all the edge clock muxes on the left and right sides of the device. Figure 2-20 shows the selection muxes for these clocks.



Two adjacent PIOs can be joined to provide a differential I/O pair (labeled as "T" and "C") as shown in Figure 2-32. The PAD Labels "T" and "C" distinguish the two PIOs. Approximately 50% of the PIO pairs on the left and right edges of the device can be configured as true LVDS outputs. All I/O pairs can operate as LVDS inputs.

#### Table 2-11. PIO Signal List

Name	Туре	Description
INDD	Input Data	Register bypassed input. This is not the same port as INCK.
IPA, INA, IPB, INB	Input Data	Ports to core for input data
OPOSA, ONEGA <sup>1</sup> , OPOSB, ONEGB <sup>1</sup>	Output Data	Output signals from core. An exception is the ONEGB port, used for tristate logic at the DQS pad.
CE	PIO Control	Clock enables for input and output block flip-flops.
SCLK	PIO Control	System Clock (PCLK) for input and output/TS blocks. Connected from clock ISB.
LSR	PIO Control	Local Set/Reset
ECLK1, ECLK2	PIO Control	Edge clock sources. Entire PIO selects one of two sources using mux.
ECLKDQSR <sup>1</sup>	Read Control	From DQS_STROBE, shifted strobe for memory interfaces only.
DDRCLKPOL <sup>1</sup>	Read Control	Ensures transfer from DQS domain to SCLK domain.
DDRLAT <sup>1</sup>	Read Control	Used to guarantee INDDRX2 gearing by selectively enabling a D-Flip-Flop in dat- apath.
DEL[3:0]	Read Control	Dynamic input delay control bits.
INCK	To Clock Distribution and PLL	PIO treated as clock PIO, path to distribute to primary clocks and PLL.
TS	Tristate Data	Tristate signal from core (SDR)
DQCLK0 <sup>1</sup> , DQCLK1 <sup>1</sup>	Write Control	Two clocks edges, 90 degrees out of phase, used in output gearing.
DQSW <sup>2</sup>	Write Control	Used for output and tristate logic at DQS only.
DYNDEL[7:0]	Write Control	Shifting of write clocks for specific DQS group, using 6:0 each step is approxi- mately 25ps, 128 steps. Bit 7 is an invert (timing depends on input frequency). There is also a static control for this 8-bit setting, enabled with a memory cell.
DCNTL[6:0]	PIO Control	Original delay code from DDR DLL
DATAVALID <sup>1</sup>	Output Data	Status flag from DATAVALID logic, used to indicate when input data is captured in IOLOGIC and valid to core.
READ	For DQS_Strobe	Read signal for DDR memory interface
DQSI	For DQS_Strobe	Unshifted DQS strobe from input pad
PRMBDET	For DQS_Strobe	DQSI biased to go high when DQSI is tristate, goes to input logic block as well as core logic.
GSRN	Control from routing	Global Set/Reset

1. Signals available on left/right/top edges only.

2. Selected PIO.

# PIO

The PIO contains four blocks: an input register block, output register block, tristate register block and a control logic block. These blocks contain registers for operating in a variety of modes along with the necessary clock and selection logic.

#### Input Register Block

The input register blocks for the PIOs, in the left, right and top edges, contain delay elements and registers that can be used to condition high-speed interface signals, such as DDR memory interfaces and source synchronous interfaces, before they are passed to the device core. Figure 2-33 shows the input register block for the left, right and top edges. The input register block for the bottom edge contains one element to register the input signal and no DDR registers. The following description applies to the input register block for PIOs in the left, right and top edges only.



Input signals are fed from the sysl/O buffer to the input register block (as signal DI). If desired, the input signal can bypass the register and delay elements and be used directly as a combinatorial signal (INDD), a clock (INCK) and, in selected blocks, the input to the DQS delay block. If an input delay is desired, designers can select either a fixed delay or a dynamic delay DEL[3:0]. The delay, if selected, reduces input register hold time requirements when using a global clock.

The input block allows three modes of operation. In single data rate (SDR) the data is registered with the system clock by one of the registers in the single data rate sync register block.

In DDR mode, two registers are used to sample the data on the positive and negative edges of the modified DQS (ECLKDQSR) in the DDR Memory mode or ECLK signal when using DDR Generic mode, creating two data streams. Before entering the core, these two data streams are synchronized to the system clock to generate two data streams.

A gearbox function can be implemented in each of the input registers on the left and right sides. The gearbox function takes a double data rate signal applied to PIOA and converts it as four data streams, INA, IPA, INB and IPB. The two data streams from the first set of DDR registers are synchronized to the edge clock and then to the system clock before entering the core. Figure 2-30 provides further information on the use of the gearbox function.

The signal DDRCLKPOL controls the polarity of the clock used in the synchronization registers. It ensures adequate timing when data is transferred to the system clock domain from the ECLKDQSR (DDR Memory Interface mode) or ECLK (DDR Generic mode). The DDRLAT signal is used to ensure the data transfer from the synchronization registers to the clock transfer and gearbox registers.

The ECLKDQSR, DDRCLKPOL and DDRLAT signals are generated in the DQS Read Control Logic Block. See Figure 2-37 for an overview of the DQS read control logic.

Further discussion about using the DQS strobe in this module is discussed in the DDR Memory section of this data sheet.

Please see TN1180, LatticeECP3 High-Speed I/O Interface for more information on this topic.



Figure 2-34. Output and Tristate Block for Left and Right Edges



## Tristate Register Block

The tristate register block registers tri-state control signals from the core of the device before they are passed to the sysl/O buffers. The block contains a register for SDR operation and an additional register for DDR operation.

In SDR and non-gearing DDR modes, TS input feeds one of the flip-flops that then feeds the output. In DDRX2 mode, the register TS input is fed into another register that is clocked using the DQCLK0 and DQCLK1 signals. The output of this register is used as a tristate control.

## **ISI** Calibration

The setting for Inter-Symbol Interference (ISI) cancellation occurs in the output register block. ISI correction is only available in the DDRX2 modes. ISI calibration settings exist once per output register block, so each I/O in a DQS-12 group may have a different ISI calibration setting.

The ISI block extends output signals at certain times, as a function of recent signal history. So, if the output pattern consists of a long strings of 0's to long strings of 1's, there are no delays on output signals. However, if there are quick, successive transitions from 010, the block will stretch out the binary 1. This is because the long trail of 0's will cause these symbols to interfere with the logic 1. Likewise, if there are quick, successive transitions from 101, the block will stretch out the binary 0. This block is controlled by a 3-bit delay control that can be set in the DQS control logic block.

For more information about this topic, please see the list of technical documentation at the end of this data sheet.



## **Control Logic Block**

The control logic block allows the selection and modification of control signals for use in the PIO block.

# **DDR Memory Support**

Certain PICs have additional circuitry to allow the implementation of high-speed source synchronous and DDR, DDR2 and DDR3 memory interfaces. The support varies by the edge of the device as detailed below.

### Left and Right Edges

The left and right sides of the PIC have fully functional elements supporting DDR, DDR2, and DDR3 memory interfaces. One of every 12 PIOs supports the dedicated DQS pins with the DQS control logic block. Figure 2-35 shows the DQS bus spanning 11 I/O pins. Two of every 12 PIOs support the dedicated DQS and DQS# pins with the DQS control logic block.

#### **Bottom Edge**

PICs on the bottom edge of the device do not support DDR memory and Generic DDR interfaces.

## Top Edge

PICs on the top side are similar to the PIO elements on the left and right sides but do not support gearing on the output registers. Hence, the modes to support output/tristate DDR3 memory are removed on the top side.

The exact DQS pins are shown in a dual function in the Logic Signal Connections table in this data sheet. Additional detail is provided in the Signal Descriptions table. The DQS signal from the bus is used to strobe the DDR data from the memory into input register blocks. Interfaces on the left, right and top edges are designed for DDR memories that support 10 bits of data.

	PIO A	<b>↓</b>	PADA "T"
	PIO B		PADB "C"
	PIO A		PADA "T"
	PIO B	+	PADB "C"
	PIO A		PADA "T"
	PIO B	L+	PADB "C"
_ DQS	PIO A	SysIO Buffer Delay ◀	PADA "T" LVDS Pair
	PIO B		PADB "C"
	PIO A		PADA "T" LVDS Pair
	→ PIO A → PIO B		PADA "T" LVDS Pair PADB "C"
	→ PIO A → PIO B → PIO A		PADA "T" LVDS Pair PADB "C" PADA "T" LVDS Pair
			PADA "T" LVDS Pair PADB "C" PADA "T" LVDS Pair PADB "C"

#### Figure 2-35. DQS Grouping on the Left, Right and Top Edges



Please see TN1177, LatticeECP3 sysIO Usage Guide for on-chip termination usage and value ranges.

## **Equalization Filter**

Equalization filtering is available for single-ended inputs on both true and complementary I/Os, and for differential inputs on the true I/Os on the left, right, and top sides. Equalization is required to compensate for the difficulty of sampling alternating logic transitions with a relatively slow slew rate. It is considered the most useful for the Input DDRX2 modes, used in DDR3 memory, LVDS, or TRLVDS signaling. Equalization filter acts as a tunable filter with settings to determine the level of correction. In the LatticeECP3 devices, there are four settings available: 0 (none), 1, 2 and 3. The default setting is 0. The equalization logic resides in the sysI/O buffers, the two bits of setting is set uniquely in each input IOLOGIC block. Therefore, each sysI/O can have a unique equalization setting within a DQS-12 group.

#### **Hot Socketing**

LatticeECP3 devices have been carefully designed to ensure predictable behavior during power-up and powerdown. During power-up and power-down sequences, the I/Os remain in tri-state until the power supply voltage is high enough to ensure reliable operation. In addition, leakage into I/O pins is controlled within specified limits. Please refer to the Hot Socketing Specifications in the DC and Switching Characteristics in this data sheet.

# SERDES and PCS (Physical Coding Sublayer)

LatticeECP3 devices feature up to 16 channels of embedded SERDES/PCS arranged in quads at the bottom of the devices supporting up to 3.2Gbps data rate. Figure 2-40 shows the position of the quad blocks for the LatticeECP3-150 devices. Table 2-14 shows the location of available SERDES Quads for all devices.

The LatticeECP3 SERDES/PCS supports a range of popular serial protocols, including:

- PCI Express 1.1
- Ethernet (XAUI, GbE 1000 Base CS/SX/LX and SGMII)
- Serial RapidIO
- SMPTE SDI (3G, HD, SD)
- CPRI
- SONET/SDH (STS-3, STS-12, STS-48)

Each quad contains four dedicated SERDES for high speed, full duplex serial data transfer. Each quad also has a PCS block that interfaces to the SERDES channels and contains protocol specific digital logic to support the standards listed above. The PCS block also contains interface logic to the FPGA fabric. All PCS logic for dedicated protocol support can also be bypassed to allow raw 8-bit or 10-bit interfaces to the FPGA fabric.

Even though the SERDES/PCS blocks are arranged in quads, multiple baud rates can be supported within a quad with the use of dedicated, per channel  $\div$ 1,  $\div$ 2 and  $\div$ 11 rate dividers. Additionally, multiple quads can be arranged together to form larger data pipes.

For information on how to use the SERDES/PCS blocks to support specific protocols, as well on how to combine multiple protocols and baud rates within a device, please refer to TN1176, LatticeECP3 SERDES/PCS Usage Guide.



Package	ECP3-17	ECP3-35	ECP3-70	ECP3-95	ECP3-150
256 ftBGA	1	1	—	—	—
328 csBGA	2 channels	—	—	—	—
484 fpBGA	1	1	1	1	
672 fpBGA	—	1	2	2	2
1156 fpBGA	—	—	3	3	4

#### SERDES Block

A SERDES receiver channel may receive the serial differential data stream, equalize the signal, perform Clock and Data Recovery (CDR) and de-serialize the data stream before passing the 8- or 10-bit data to the PCS logic. The SERDES transmitter channel may receive the parallel 8- or 10-bit data, serialize the data and transmit the serial bit stream through the differential drivers. Figure 2-41 shows a single-channel SERDES/PCS block. Each SERDES channel provides a recovered clock and a SERDES transmit clock to the PCS block and to the FPGA core logic.

Each transmit channel, receiver channel, and SERDES PLL shares the same power supply (VCCA). The output and input buffers of each channel have their own independent power supplies (VCCOB and VCCIB).

Figure 2-41. Simplified Channel Block Diagram for SERDES/PCS Block



## PCS

As shown in Figure 2-41, the PCS receives the parallel digital data from the deserializer and selects the polarity, performs word alignment, decodes (8b/10b), provides Clock Tolerance Compensation and transfers the clock domain from the recovered clock to the FPGA clock via the Down Sample FIFO.

For the transmit channel, the PCS block receives the parallel data from the FPGA core, encodes it with 8b/10b, selects the polarity and passes the 8/10 bit data to the transmit SERDES channel.

The PCS also provides bypass modes that allow a direct 8-bit or 10-bit interface from the SERDES to the FPGA logic. The PCS interface to the FPGA can also be programmed to run at 1/2 speed for a 16-bit or 20-bit interface to the FPGA logic.



### **Enhanced Configuration Options**

LatticeECP3 devices have enhanced configuration features such as: decryption support, TransFR™ I/O and dualboot image support.

#### 1. TransFR (Transparent Field Reconfiguration)

TransFR I/O (TFR) is a unique Lattice technology that allows users to update their logic in the field without interrupting system operation using a single ispVM command. TransFR I/O allows I/O states to be frozen during device configuration. This allows the device to be field updated with a minimum of system disruption and downtime. See TN1087, Minimizing System Interruption During Configuration Using TransFR Technology for details.

#### 2. Dual-Boot Image Support

Dual-boot images are supported for applications requiring reliable remote updates of configuration data for the system FPGA. After the system is running with a basic configuration, a new boot image can be downloaded remotely and stored in a separate location in the configuration storage device. Any time after the update the LatticeECP3 can be re-booted from this new configuration file. If there is a problem, such as corrupt data during download or incorrect version number with this new boot image, the LatticeECP3 device can revert back to the original backup golden configuration and try again. This all can be done without power cycling the system. For more information, please see TN1169, LatticeECP3 sysCONFIG Usage Guide.

#### Soft Error Detect (SED) Support

LatticeECP3 devices have dedicated logic to perform Cycle Redundancy Code (CRC) checks. During configuration, the configuration data bitstream can be checked with the CRC logic block. In addition, the LatticeECP3 device can also be programmed to utilize a Soft Error Detect (SED) mode that checks for soft errors in configuration SRAM. The SED operation can be run in the background during user mode. If a soft error occurs, during user mode (normal operation) the device can be programmed to generate an error signal.

For further information on SED support, please see TN1184, LatticeECP3 Soft Error Detection (SED) Usage Guide.

#### **External Resistor**

LatticeECP3 devices require a single external, 10 kOhm  $\pm$ 1% value between the XRES pin and ground. Device configuration will not be completed if this resistor is missing. There is no boundary scan register on the external resistor pad.

#### **On-Chip Oscillator**

Every LatticeECP3 device has an internal CMOS oscillator which is used to derive a Master Clock (MCCLK) for configuration. The oscillator and the MCCLK run continuously and are available to user logic after configuration is completed. The software default value of the MCCLK is nominally 2.5 MHz. Table 2-16 lists all the available MCCLK frequencies. When a different Master Clock is selected during the design process, the following sequence takes place:

- 1. Device powers up with a nominal Master Clock frequency of 3.1 MHz.
- 2. During configuration, users select a different master clock frequency.
- 3. The Master Clock frequency changes to the selected frequency once the clock configuration bits are received.
- 4. If the user does not select a master clock frequency, then the configuration bitstream defaults to the MCCLK frequency of 2.5 MHz.

This internal 130 MHz +/- 15% CMOS oscillator is available to the user by routing it as an input clock to the clock tree. For further information on the use of this oscillator for configuration or user mode, please see TN1169, LatticeECP3 sysCONFIG Usage Guide.



MCCLK (MHz)	MCCLK (MHz)
	10
2.5 <sup>1</sup>	13
4.3	15 <sup>2</sup>
5.4	20
6.9	26
8.1	33 <sup>3</sup>
9.2	

 Table 2-16. Selectable Master Clock (MCCLK) Frequencies During Configuration (Nominal)

1. Software default MCCLK frequency. Hardware default is 3.1 MHz.

2. Maximum MCCLK with encryption enabled.

3. Maximum MCCLK without encryption.

# **Density Shifting**

The LatticeECP3 family is designed to ensure that different density devices in the same family and in the same package have the same pinout. Furthermore, the architecture ensures a high success rate when performing design migration from lower density devices to higher density devices. In many cases, it is also possible to shift a lower utilization design targeted for a high-density device to a lower density device. However, the exact details of the final resource utilization will impact the likelihood of success in each case. An example is that some user I/Os may become No Connects in smaller devices in the same package. Refer to the LatticeECP3 Pin Migration Tables and Diamond software for specific restrictions and limitations.



# LatticeECP3 Family Data Sheet DC and Switching Characteristics

#### April 2014

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# Absolute Maximum Ratings<sup>1, 2, 3</sup>

Supply Voltage V <sub>CC</sub>
Supply Voltage V <sub>CCAUX</sub>
Supply Voltage V <sub>CCJ</sub>
Output Supply Voltage V <sub>CCIO</sub> –0.5 V to 3.75 V
Input or I/O Tristate Voltage Applied $^4.$ –0.5 V to 3.75 V
Storage Temperature (Ambient)65 V to 150 °C
Junction Temperature (T <sub>J</sub> )+125 °C

<sup>1.</sup> Stress above those listed under the "Absolute Maximum Ratings" may cause permanent damage to the device. Functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied.

2. Compliance with the Lattice Thermal Management document is required.

3. All voltages referenced to GND.

4. Overshoot and undershoot of -2 V to (V<sub>IHMAX</sub> + 2) volts is permitted for a duration of <20 ns.

# **Recommended Operating Conditions**<sup>1</sup>

Symbol	Parameter	Min.	Max.	Units
V <sub>CC</sub> <sup>2</sup>	Core Supply Voltage	1.14	1.26	V
V <sub>CCAUX</sub> <sup>2, 4</sup>	Auxiliary Supply Voltage, Terminating Resistor Switching Power Supply (SERDES)	3.135	3.465	V
V <sub>CCPLL</sub>	PLL Supply Voltage	3.135	3.465	V
V <sub>CCIO</sub> <sup>2, 3</sup>	I/O Driver Supply Voltage	1.14	3.465	V
V <sub>CCJ</sub> <sup>2</sup>	Supply Voltage for IEEE 1149.1 Test Access Port	1.14	3.465	V
$V_{REF1}$ and $V_{REF2}$	Input Reference Voltage	0.5	1.7	V
V <sub>TT</sub> <sup>5</sup>	Termination Voltage	0.5	1.3125	V
t <sub>JCOM</sub>	Junction Temperature, Commercial Operation	0	85	°C
t <sub>JIND</sub>	Junction Temperature, Industrial Operation	-40	100	°C
SERDES External Pow	er Supply <sup>6</sup>			
V	Input Buffer Power Supply (1.2 V)	1.14	1.26	V
V CCIB	Input Buffer Power Supply (1.5 V)	1.425	1.575	V
V	Output Buffer Power Supply (1.2 V)	1.14	1.26	V
V CCOB	Output Buffer Power Supply (1.5 V)	1.425	1.575	V
V <sub>CCA</sub>	Transmit, Receive, PLL and Reference Clock Buffer Power Supply	1.14	1.26	V

1. For correct operation, all supplies except V<sub>REF</sub> and V<sub>TT</sub> must be held in their valid operation range. This is true independent of feature usage.

If V<sub>CCIO</sub> or V<sub>CCJ</sub> is set to 1.2 V, they must be connected to the same power supply as V<sub>CC.</sub> If V<sub>CCIO</sub> or V<sub>CCJ</sub> is set to 3.3 V, they must be connected to the same power supply as V<sub>CCAUX</sub>.

3. See recommended voltages by I/O standard in subsequent table.

4.  $V_{CCAUX}$  ramp rate must not exceed 30 mV/µs during power-up when transitioning between 0 V and 3.3 V.

5. If not used, V<sub>TT</sub> should be left floating.

6. See TN1176, LatticeECP3 SERDES/PCS Usage Guide for information on board considerations for SERDES power supplies.

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# **Typical Building Block Function Performance**

## Pin-to-Pin Performance (LVCMOS25 12 mA Drive)<sup>1, 2, 3</sup>

Function	–8 Timing	Units
Basic Functions		
16-bit Decoder	4.7	ns
32-bit Decoder	4.7	ns
64-bit Decoder	5.7	ns
4:1 MUX	4.1	ns
8:1 MUX	4.3	ns
16:1 MUX	4.7	ns
32:1 MUX	4.8	ns

1. These functions were generated using the ispLEVER design tool. Exact performance may vary with device and tool version. The tool uses internal parameters that have been characterized but are not tested on every device.

2. Commercial timing numbers are shown. Industrial numbers are typically slower and can be extracted from the Diamond or ispLEVER software.

## Register-to-Register Performance<sup>1, 2, 3</sup>

Function	–8 Timing	Units
Basic Functions		
16-bit Decoder	500	MHz
32-bit Decoder	500	MHz
64-bit Decoder	500	MHz
4:1 MUX	500	MHz
8:1 MUX	500	MHz
16:1 MUX	500	MHz
32:1 MUX	445	MHz
8-bit adder	500	MHz
16-bit adder	500	MHz
64-bit adder	305	MHz
16-bit counter	500	MHz
32-bit counter	460	MHz
64-bit counter	320	MHz
64-bit accumulator	315	MHz
Embedded Memory Functions		
512x36 Single Port RAM, EBR Output Registers	340	MHz
1024x18 True-Dual Port RAM (Write Through or Normal, EBR Output Registers)	340	MHz
1024x18 True-Dual Port RAM (Read-Before-Write, EBR Output Registers	130	MHz
1024x18 True-Dual Port RAM (Write Through or Normal, PLC Output Registers)	245	MHz
Distributed Memory Functions		
16x4 Pseudo-Dual Port RAM (One PFU)	500	MHz
32x4 Pseudo-Dual Port RAM	500	MHz
64x8 Pseudo-Dual Port RAM	400	MHz
DSP Function		
18x18 Multiplier (All Registers)	400	MHz
9x9 Multiplier (All Registers)	400	MHz
36x36 Multiply (All Registers)	260	MHz



# LatticeECP3 External Switching Characteristics (Continued)<sup>1, 2, 3, 13</sup>

<b>Over Recommended Commercial</b>	<b>Operating Conditions</b>
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			-8		-7		-6		
Parameter	Description	Device	Min.	Max.	Min.	Max.	Min.	Max.	Units
Generic DDRX2 Output with Clock and Data (>10 Bits Wide) Centered at Pin Using PLL (GDDRX2_TX.PLL.Centered) <sup>10</sup>									
Left and Right Sides									
t <sub>DVBGDDR</sub>	Data Valid Before CLK	All ECP3EA Devices	285	_	370	_	431	—	ps
t <sub>DVAGDDR</sub>	Data Valid After CLK	All ECP3EA Devices	285	_	370	_	432	_	ps
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	All ECP3EA Devices	_	500	—	420	—	375	MHz
Memory Interface		•							
DDR/DDR2 I/O Pin	Parameters (Input Data are Strobe	Edge Aligned, Output	ut Strobe	e Edge is	Data Ce	ntered)4			
t <sub>DVADQ</sub>	Data Valid After DQS (DDR Read)	All ECP3 Devices	_	0.225		0.225		0.225	UI
t <sub>DVEDQ</sub>	Data Hold After DQS (DDR Read)	All ECP3 Devices	0.64	—	0.64	—	0.64	—	UI
t <sub>DQVBS</sub>	Data Valid Before DQS	All ECP3 Devices	0.25	—	0.25		0.25	_	UI
t <sub>DQVAS</sub>	Data Valid After DQS	All ECP3 Devices	0.25	—	0.25		0.25	_	UI
f <sub>MAX_DDR</sub>	DDR Clock Frequency	All ECP3 Devices	95	200	95	200	95	166	MHz
f <sub>MAX_DDR2</sub>	DDR2 clock frequency	All ECP3 Devices	125	266	125	200	125	166	MHz
DDR3 (Using PLL f	or SCLK) I/O Pin Parameters	•							
t <sub>DVADQ</sub>	Data Valid After DQS (DDR Read)	All ECP3 Devices	_	0.225		0.225		0.225	UI
t <sub>DVEDQ</sub>	Data Hold After DQS (DDR Read)	All ECP3 Devices	0.64	_	0.64		0.64	—	UI
t <sub>DQVBS</sub>	Data Valid Before DQS	All ECP3 Devices	0.25	_	0.25		0.25	—	UI
t <sub>DQVAS</sub>	Data Valid After DQS	All ECP3 Devices	0.25	_	0.25	_	0.25	—	UI
f <sub>MAX_DDR3</sub>	DDR3 clock frequency	All ECP3 Devices	300	400	266	333	266	300	MHz
DDR3 Clock Timing									
t <sub>CH</sub> (avg) <sup>9</sup>	Average High Pulse Width	All ECP3 Devices	0.47	0.53	0.47	0.53	0.47	0.53	UI
t <sub>CL</sub> (avg) <sup>9</sup>	Average Low Pulse Width	All ECP3 Devices	0.47	0.53	0.47	0.53	0.47	0.53	UI
t <sub>JIT</sub> (per, lck) <sup>9</sup>	Output Clock Period Jitter During DLL Locking Period	All ECP3 Devices	-90	90	-90	90	-90	90	ps
t <sub>JIT</sub> (cc, lck) <sup>9</sup>	Output Cycle-to-Cycle Period Jit- ter During DLL Locking Period	All ECP3 Devices		180	—	180	—	180	ps

1. Commercial timing numbers are shown. Industrial numbers are typically slower and can be extracted from the Diamond or ispLEVER software.

2. General I/O timing numbers based on LVCMOS 2.5, 12mA, Fast Slew Rate, 0pf load.

3. Generic DDR timing numbers based on LVDS I/O.

4. DDR timing numbers based on SSTL25. DDR2 timing numbers based on SSTL18.

5. DDR3 timing numbers based on SSTL15.

6. Uses LVDS I/O standard.

7. The current version of software does not support per bank skew numbers; this will be supported in a future release.

8. Maximum clock frequencies are tested under best case conditions. System performance may vary upon the user environment.

9. Using settings generated by IPexpress.

10. These numbers are generated using best case PLL located in the center of the device.

11. Uses SSTL25 Class II Differential I/O Standard.

12. All numbers are generated with ispLEVER 8.1 software.

13. For details on -9 speed grade devices, please contact your Lattice Sales Representative.



# **Timing Diagrams**





Note: Input data and address are registered at the positive edge of the clock and output data appears after the positive edge of the clock.

Figure 3-10. Read/Write Mode with Input and Output Registers





#### Table 3-11. Periodic Receiver Jitter Tolerance Specification

Description	Frequency	Condition	Min.	Тур.	Max.	Units
Periodic	2.97 Gbps	600 mV differential eye	_	_	0.24	UI, p-p
Periodic	2.5 Gbps	600 mV differential eye	_	—	0.22	UI, p-p
Periodic	1.485 Gbps	600 mV differential eye	—	—	0.24	UI, p-p
Periodic	622 Mbps	600 mV differential eye	_	_	0.15	UI, p-p
Periodic	150 Mbps	600 mV differential eye	_		0.5	UI, p-p

Note: Values are measured with PRBS 2<sup>7</sup>–1, all channels operating, FPGA Logic active, I/Os around SERDES pins quiet, voltages are nominal, room temperature.



#### Figure 3-16. Jitter Transfer – 1.25 Gbps



Figure 3-17. Jitter Transfer – 622 Mbps





# **JTAG Port Timing Specifications**

#### **Over Recommended Operating Conditions**

Symbol	Parameter	Min	Max	Units
f <sub>MAX</sub>	TCK clock frequency	_	25	MHz
t <sub>BTCP</sub>	TCK [BSCAN] clock pulse width	40		ns
t <sub>BTCPH</sub>	TCK [BSCAN] clock pulse width high	20		ns
t <sub>BTCPL</sub>	TCK [BSCAN] clock pulse width low	20	_	ns
t <sub>BTS</sub>	TCK [BSCAN] setup time	10		ns
t <sub>BTH</sub>	TCK [BSCAN] hold time	8		ns
t <sub>BTRF</sub>	TCK [BSCAN] rise/fall time	50	_	mV/ns
t <sub>BTCO</sub>	TAP controller falling edge of clock to valid output	_	10	ns
t <sub>BTCODIS</sub>	TAP controller falling edge of clock to valid disable	_	10	ns
t <sub>BTCOEN</sub>	TAP controller falling edge of clock to valid enable	—	10	ns
t <sub>BTCRS</sub>	BSCAN test capture register setup time	8		ns
t <sub>BTCRH</sub>	BSCAN test capture register hold time	25		ns
t <sub>BUTCO</sub>	BSCAN test update register, falling edge of clock to valid output		25	ns
t <sub>BTUODIS</sub>	BSCAN test update register, falling edge of clock to valid disable		25	ns
t <sub>BTUPOEN</sub>	BSCAN test update register, falling edge of clock to valid enable		25	ns

#### Figure 3-32. JTAG Port Timing Waveforms





## LatticeECP3 Devices, Green and Lead-Free Packaging

The following devices may have associated errata. Specific devices with associated errata will be notated with a footnote.

Part Number	Voltage	Grade	Power	Package <sup>1</sup>	Pins	Temp.	LUTs (K)
LFE3-17EA-6FTN256C	1.2 V	-6	STD	Lead-Free ftBGA	256	COM	17
LFE3-17EA-7FTN256C	1.2 V	-7	STD	Lead-Free ftBGA	256	COM	17
LFE3-17EA-8FTN256C	1.2 V	-8	STD	Lead-Free ftBGA	256	COM	17
LFE3-17EA-6LFTN256C	1.2 V	-6	LOW	Lead-Free ftBGA	256	COM	17
LFE3-17EA-7LFTN256C	1.2 V	-7	LOW	Lead-Free ftBGA	256	COM	17
LFE3-17EA-8LFTN256C	1.2 V	-8	LOW	Lead-Free ftBGA	256	COM	17
LFE3-17EA-6MG328C	1.2 V	-6	STD	Green csBGA	328	COM	17
LFE3-17EA-7MG328C	1.2 V	-7	STD	Green csBGA	328	COM	17
LFE3-17EA-8MG328C	1.2 V	-8	STD	Green csBGA	328	COM	17
LFE3-17EA-6LMG328C	1.2 V	-6	LOW	Green csBGA	328	COM	17
LFE3-17EA-7LMG328C	1.2 V	-7	LOW	Green csBGA	328	COM	17
LFE3-17EA-8LMG328C	1.2 V	-8	LOW	Green csBGA	328	COM	17
LFE3-17EA-6FN484C	1.2 V	-6	STD	Lead-Free fpBGA	484	COM	17
LFE3-17EA-7FN484C	1.2 V	-7	STD	Lead-Free fpBGA	484	COM	17
LFE3-17EA-8FN484C	1.2 V	-8	STD	Lead-Free fpBGA	484	COM	17
LFE3-17EA-6LFN484C	1.2 V	-6	LOW	Lead-Free fpBGA	484	COM	17
LFE3-17EA-7LFN484C	1.2 V	-7	LOW	Lead-Free fpBGA	484	COM	17
LFE3-17EA-8LFN484C	1.2 V	-8	LOW	Lead-Free fpBGA	484	COM	17

Commercial

1. Green = Halogen free and lead free.

Part Number	Voltage	Grade <sup>1</sup>	Power	Package	Pins	Temp.	LUTs (K)
LFE3-35EA-6FTN256C	1.2 V	-6	STD	Lead-Free ftBGA	256	COM	33
LFE3-35EA-7FTN256C	1.2 V	-7	STD	Lead-Free ftBGA	256	COM	33
LFE3-35EA-8FTN256C	1.2 V	-8	STD	Lead-Free ftBGA	256	COM	33
LFE3-35EA-6LFTN256C	1.2 V	-6	LOW	Lead-Free ftBGA	256	COM	33
LFE3-35EA-7LFTN256C	1.2 V	-7	LOW	Lead-Free ftBGA	256	COM	33
LFE3-35EA-8LFTN256C	1.2 V	-8	LOW	Lead-Free ftBGA	256	COM	33
LFE3-35EA-6FN484C	1.2 V	-6	STD	Lead-Free fpBGA	484	COM	33
LFE3-35EA-7FN484C	1.2 V	-7	STD	Lead-Free fpBGA	484	COM	33
LFE3-35EA-8FN484C	1.2 V	-8	STD	Lead-Free fpBGA	484	COM	33
LFE3-35EA-6LFN484C	1.2 V	-6	LOW	Lead-Free fpBGA	484	COM	33
LFE3-35EA-7LFN484C	1.2 V	-7	LOW	Lead-Free fpBGA	484	COM	33
LFE3-35EA-8LFN484C	1.2 V	-8	LOW	Lead-Free fpBGA	484	COM	33
LFE3-35EA-6FN672C	1.2 V	-6	STD	Lead-Free fpBGA	672	COM	33
LFE3-35EA-7FN672C	1.2 V	-7	STD	Lead-Free fpBGA	672	COM	33
LFE3-35EA-8FN672C	1.2 V	-8	STD	Lead-Free fpBGA	672	COM	33
LFE3-35EA-6LFN672C	1.2 V	-6	LOW	Lead-Free fpBGA	672	COM	33
LFE3-35EA-7LFN672C	1.2 V	-7	LOW	Lead-Free fpBGA	672	COM	33
LFE3-35EA-8LFN672C	1.2 V	-8	LOW	Lead-Free fpBGA	672	COM	33

1. For ordering information on -9 speed grade devices, please contact your Lattice Sales Representative.



Date	Version	Section	Change Summary
			LatticeECP3 Maximum I/O Buffer Speed table – Description column, references to VCCIO = 3.0V changed to 3.3V.
			Updated SERDES External Reference Clock Waveforms.
			Transmitter and Receiver Latency Block Diagram – Updated sections of the diagram to match descriptions on the SERDES/PCS Latency Break- down table.
		Pinout Information	"Logic Signal Connections" section heading renamed "Package Pinout Information". Software menu selections within this section have been updated.
			Signal Descriptions table – Updated description for V <sub>CCA</sub> signal.
April 2012	02.2EA	Architecture	Updated first paragraph of Output Register Block section.
			Updated the information about sysIO buffer pairs below Figure 2-38.
			Updated the information relating to migration between devices in the Density Shifting section.
		DC and Switching Characteristics	Corrected the Definitions in the sysCLOCK PLL Timing table for $\ensuremath{t_{RST}}$
		Ordering Information	Updated topside marks with new logos in the Ordering Information sec- tion.
February 2012	02.1EA	All	Updated document with new corporate logo.
November 2011	02.0EA	Introduction	Added information for LatticeECP3-17EA, 328-ball csBGA package.
		Architecture	Added information for LatticeECP3-17EA, 328-ball csBGA package.
		DC and Switching Characteristics	Updated LatticeECP3 Supply Current table power numbers.
			Typical Building Block Function Performance table, LatticeECP3 Exter- nal Switching Characteristics table, LatticeECP3 Internal Switching Characteristics table and LatticeECP3 Family Timing Adders: Added speed grade -9 and updated speed grade -8, -7 and -6 timing numbers.
		Pinout Information	Added information for LatticeECP3-17EA, 328-ball csBGA package.
		Ordering Information	Added information for LatticeECP3-17EA, 328-ball csBGA package.
			Added ordering information for low power devices and -9 speed grade devices.
July 2011	01.9EA	DC and Switching Characteristics	Removed ESD Performance table and added reference to LatticeECP3 Product Family Qualification Summary document.
			sysCLOCK PLL TIming table, added footnote 4.
			External Reference Clock Specification table – removed reference to VREF-CM-AC and removed footnote for VREF-CM-AC.
		Pinout Information	Pin Information Summary table: Corrected VCCIO Bank8 data for LatticeECP3-17EA 256-ball ftBGA package and LatticeECP-35EA 256-ball ftBGA package.
April 2011	01.8EA	Architecture	Updated Secondary Clock/Control Sources text section.
		DC and Switching Characteristics	Added data for 150 Mbps to SERDES Power Supply Requirements table.
			Updated Frequencies in Table 3-6 Serial Output Timing and Levels
			Added Data for 150 Mbps to Table 3-7 Channel Output Jitter
			Corrected External Switching Characteristics table, Description for DDR3 Clock Timing, $t_{J T}\!.$
			Corrected Internal Switching Characteristics table, Description for EBR Timing, t <sub>SUWBEN EBB</sub> and t <sub>HWBEN EBB</sub> .
			Added footnote 1 to sysConfig Port Timing Specifications table.
			Updated description for RX-CIDs to 150M in Table 3-9 Serial Input Data Specifications