# E.J. Lattice Semiconductor Corporation - <u>LFE3-17EA-7LFN484I Datasheet</u>



Welcome to E-XFL.COM

#### Understanding <u>Embedded - FPGAs (Field</u> <u>Programmable Gate Array)</u>

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

#### **Applications of Embedded - FPGAs**

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

#### Details

Product Status	Active
Number of LABs/CLBs	2125
Number of Logic Elements/Cells	17000
Total RAM Bits	716800
Number of I/O	222
Number of Gates	-
Voltage - Supply	1.14V ~ 1.26V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	484-BBGA
Supplier Device Package	484-FPBGA (23x23)
Purchase URL	https://www.e-xfl.com/product-detail/lattice-semiconductor/lfe3-17ea-7lfn484i

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong



## LatticeECP3 Family Data Sheet Architecture

June 2013

Data Sheet DS1021

### **Architecture Overview**

Each LatticeECP3 device contains an array of logic blocks surrounded by Programmable I/O Cells (PIC). Interspersed between the rows of logic blocks are rows of sysMEM<sup>™</sup> Embedded Block RAM (EBR) and rows of sys-DSP<sup>™</sup> Digital Signal Processing slices, as shown in Figure 2-1. The LatticeECP3-150 has four rows of DSP slices; all other LatticeECP3 devices have two rows of DSP slices. In addition, the LatticeECP3 family contains SERDES Quads on the bottom of the device.

There are two kinds of logic blocks, the Programmable Functional Unit (PFU) and Programmable Functional Unit without RAM (PFF). The PFU contains the building blocks for logic, arithmetic, RAM and ROM functions. The PFF block contains building blocks for logic, arithmetic and ROM functions. Both PFU and PFF blocks are optimized for flexibility, allowing complex designs to be implemented quickly and efficiently. Logic Blocks are arranged in a two-dimensional array. Only one type of block is used per row.

The LatticeECP3 devices contain one or more rows of sysMEM EBR blocks. sysMEM EBRs are large, dedicated 18Kbit fast memory blocks. Each sysMEM block can be configured in a variety of depths and widths as RAM or ROM. In addition, LatticeECP3 devices contain up to two rows of DSP slices. Each DSP slice has multipliers and adder/accumulators, which are the building blocks for complex signal processing capabilities.

The LatticeECP3 devices feature up to 16 embedded 3.2 Gbps SERDES (Serializer / Deserializer) channels. Each SERDES channel contains independent 8b/10b encoding / decoding, polarity adjust and elastic buffer logic. Each group of four SERDES channels, along with its Physical Coding Sub-layer (PCS) block, creates a quad. The functionality of the SERDES/PCS quads can be controlled by memory cells set during device configuration or by registers that are addressable during device operation. The registers in every quad can be programmed via the SERDES Client Interface (SCI). These quads (up to four) are located at the bottom of the devices.

Each PIC block encompasses two PIOs (PIO pairs) with their respective sysl/O buffers. The sysl/O buffers of the LatticeECP3 devices are arranged in seven banks, allowing the implementation of a wide variety of I/O standards. In addition, a separate I/O bank is provided for the programming interfaces. 50% of the PIO pairs on the left and right edges of the device can be configured as LVDS transmit/receive pairs. The PIC logic also includes pre-engineered support to aid in the implementation of high speed source synchronous standards such as XGMII, 7:1 LVDS, along with memory interfaces including DDR3.

The LatticeECP3 registers in PFU and sysl/O can be configured to be SET or RESET. After power up and the device is configured, it enters into user mode with these registers SET/RESET according to the configuration setting, allowing the device entering to a known state for predictable system function.

Other blocks provided include PLLs, DLLs and configuration functions. The LatticeECP3 architecture provides two Delay Locked Loops (DLLs) and up to ten Phase Locked Loops (PLLs). The PLL and DLL blocks are located at the end of the EBR/DSP rows.

The configuration block that supports features such as configuration bit-stream decryption, transparent updates and dual-boot support is located toward the center of this EBR row. Every device in the LatticeECP3 family supports a sysCONFIG<sup>™</sup> port located in the corner between banks one and two, which allows for serial or parallel device configuration.

In addition, every device in the family has a JTAG port. This family also provides an on-chip oscillator and soft error detect capability. The LatticeECP3 devices use 1.2 V as their core voltage.

<sup>© 2013</sup> Lattice Semiconductor Corp. All Lattice trademarks, registered trademarks, patents, and disclaimers are as listed at www.latticesemi.com/legal. All other brand or product names are trademarks or registered trademarks of their respective holders. The specifications and information herein are subject to change without notice.



#### Figure 2-2. PFU Diagram



#### Slice

Slice 0 through Slice 2 contain two LUT4s feeding two registers, whereas Slice 3 contains two LUT4s only. For PFUs, Slice 0 through Slice 2 can be configured as distributed memory, a capability not available in the PFF. Table 2-1 shows the capability of the slices in both PFF and PFU blocks along with the operation modes they enable. In addition, each PFU contains logic that allows the LUTs to be combined to perform functions such as LUT5, LUT6, LUT7 and LUT8. There is control logic to perform set/reset functions (programmable as synchronous/ asynchronous), clock select, chip-select and wider RAM/ROM functions.

Table 2-1.	Resources ar	nd Modes	Available	per Slice
	11000 di 000 di		/ 11 aa	

	PFU E	BLock	PFF Block		
Slice	Resources	Modes	Resources	Modes	
Slice 0	2 LUT4s and 2 Registers	Logic, Ripple, RAM, ROM	2 LUT4s and 2 Registers	Logic, Ripple, ROM	
Slice 1	2 LUT4s and 2 Registers	Logic, Ripple, RAM, ROM	2 LUT4s and 2 Registers	Logic, Ripple, ROM	
Slice 2	2 LUT4s and 2 Registers	Logic, Ripple, RAM, ROM	2 LUT4s and 2 Registers	Logic, Ripple, ROM	
Slice 3	2 LUT4s	Logic, ROM	2 LUT4s	Logic, ROM	

Figure 2-3 shows an overview of the internal logic of the slice. The registers in the slice can be configured for positive/negative and edge triggered or level sensitive clocks.

Slices 0, 1 and 2 have 14 input signals: 13 signals from routing and one from the carry-chain (from the adjacent slice or PFU). There are seven outputs: six to routing and one to carry-chain (to the adjacent PFU). Slice 3 has 10 input signals from routing and four signals to routing. Table 2-2 lists the signals associated with Slice 0 to Slice 2.



#### Table 2-6. Secondary Clock Regions

Device	Number of Secondary Clock Regions
ECP3-17	16
ECP3-35	16
ECP3-70	20
ECP3-95	20
ECP3-150	36





Spine Repeaters



#### Figure 2-16. Per Region Secondary Clock Selection



#### **Slice Clock Selection**

Figure 2-17 shows the clock selections and Figure 2-18 shows the control selections for Slice0 through Slice2. All the primary clocks and seven secondary clocks are routed to this clock selection mux. Other signals can be used as a clock input to the slices via routing. Slice controls are generated from the secondary clocks/controls or other signals connected via routing.

If none of the signals are selected for both clock and control then the default value of the mux output is 1. Slice 3 does not have any registers; therefore it does not have the clock or control muxes.

#### Figure 2-17. Slice0 through Slice2 Clock Selection



Figure 2-18. Slice0 through Slice2 Control Selection





#### Figure 2-25. Detailed sysDSP Slice Diagram



Note: A\_ALU, B\_ALU and C\_ALU are internal signals generated by combining bits from AA, AB, BA BB and C inputs. See TN1182, LatticeECP3 sysDSP Usage Guide, for further information.

The LatticeECP2 sysDSP block supports the following basic elements.

- MULT (Multiply)
- MAC (Multiply, Accumulate)
- MULTADDSUB (Multiply, Addition/Subtraction)
- MULTADDSUBSUM (Multiply, Addition/Subtraction, Summation)

Table 2-8 shows the capabilities of each of the LatticeECP3 slices versus the above functions.

Table 2-8. Maximum Number of Elements in a Slice

Width of Multiply	x9	x18	x36
MULT	4	2	1/2
MAC	1	1	—
MULTADDSUB	2	1	—
MULTADDSUBSUM	<b>1</b> <sup>1</sup>	1/2	_

1. One slice can implement 1/2 9x9 m9x9addsubsum and two m9x9addsubsum with two slices.

Some options are available in the four elements. The input register in all the elements can be directly loaded or can be loaded as a shift register from previous operand registers. By selecting "dynamic operation" the following operations are possible:

- In the Add/Sub option the Accumulator can be switched between addition and subtraction on every cycle.
- The loading of operands can switch between parallel and serial operations.



### Programmable I/O Cells (PIC)

Each PIC contains two PIOs connected to their respective sysl/O buffers as shown in Figure 2-32. The PIO Block supplies the output data (DO) and the tri-state control signal (TO) to the sysl/O buffer and receives input from the buffer. Table 2-11 provides the PIO signal list.

#### Figure 2-32. PIC Diagram



\* Signals are available on left/right/top edges only.

\*\* Signals are available on the left and right sides only

\*\*\* Selected PIO.



#### **Control Logic Block**

The control logic block allows the selection and modification of control signals for use in the PIO block.

### **DDR Memory Support**

Certain PICs have additional circuitry to allow the implementation of high-speed source synchronous and DDR, DDR2 and DDR3 memory interfaces. The support varies by the edge of the device as detailed below.

#### Left and Right Edges

The left and right sides of the PIC have fully functional elements supporting DDR, DDR2, and DDR3 memory interfaces. One of every 12 PIOs supports the dedicated DQS pins with the DQS control logic block. Figure 2-35 shows the DQS bus spanning 11 I/O pins. Two of every 12 PIOs support the dedicated DQS and DQS# pins with the DQS control logic block.

#### **Bottom Edge**

PICs on the bottom edge of the device do not support DDR memory and Generic DDR interfaces.

#### Top Edge

PICs on the top side are similar to the PIO elements on the left and right sides but do not support gearing on the output registers. Hence, the modes to support output/tristate DDR3 memory are removed on the top side.

The exact DQS pins are shown in a dual function in the Logic Signal Connections table in this data sheet. Additional detail is provided in the Signal Descriptions table. The DQS signal from the bus is used to strobe the DDR data from the memory into input register blocks. Interfaces on the left, right and top edges are designed for DDR memories that support 10 bits of data.

	PIO A	<b>↓</b>	PADA "T"
	PIO B		PADB "C"
	PIO A		PADA "T"
	PIO B	+	PADB "C"
	PIO A		PADA "T"
	PIO B	L+	PADB "C"
_ DQS	PIO A	SysIO Buffer Delay ◀	PADA "T" LVDS Pair
	PIO B		PADB "C"
	PIO A		PADA "T" LVDS Pair
	→ PIO A → PIO B		PADA "T" LVDS Pair PADB "C"
	→ PIO A → PIO B → PIO A		PADA "T" LVDS Pair PADB "C" PADA "T" LVDS Pair
			PADA "T" LVDS Pair PADB "C" PADA "T" LVDS Pair PADB "C"

#### Figure 2-35. DQS Grouping on the Left, Right and Top Edges





#### Figure 2-36. Edge Clock, DLL Calibration and DQS Local Bus Distribution

DQS Strobe and Transition Detect Logic

#### I/O Ring

\*Includes shared configuration I/Os and dedicated configuration I/Os.



#### Figure 2-38. LatticeECP3 Banks



LatticeECP3 devices contain two types of sysI/O buffer pairs.

#### 1. Top (Bank 0 and Bank 1) and Bottom sysIO Buffer Pairs (Single-Ended Outputs Only)

The sysl/O buffer pairs in the top banks of the device consist of two single-ended output drivers and two sets of single-ended input buffers (both ratioed and referenced). One of the referenced input buffers can also be configured as a differential input. Only the top edge buffers have a programmable PCI clamp.

The two pads in the pair are described as "true" and "comp", where the true pad is associated with the positive side of the differential input buffer and the comp (complementary) pad is associated with the negative side of the differential input buffer.

The top and bottom sides are ideal for general purpose I/O, PCI, and inputs for LVDS (LVDS outputs are only allowed on the left and right sides). The top side can be used for the DDR3 ADDR/CMD signals.

The I/O pins located on the top and bottom sides of the device (labeled PTxxA/B or PBxxA/B) are fully hot socketable. Note that the pads in Banks 3, 6 and 8 are wrapped around the corner of the device. In these banks, only the pads located on the top or bottom of the device are hot socketable. The top and bottom side pads can be identified by the Lattice Diamond tool.



## 2. Left and Right (Banks 2, 3, 6 and 7) sysl/O Buffer Pairs (50% Differential and 100% Single-Ended Outputs)

The sysl/O buffer pairs in the left and right banks of the device consist of two single-ended output drivers, two sets of single-ended input buffers (both ratioed and referenced) and one differential output driver. One of the referenced input buffers can also be configured as a differential input. In these banks the two pads in the pair are described as "true" and "comp", where the true pad is associated with the positive side of the differential I/O, and the comp (complementary) pad is associated with the negative side of the differential I/O.

In addition, programmable on-chip input termination (parallel or differential, static or dynamic) is supported on these sides, which is required for DDR3 interface. However, there is no support for hot-socketing for the I/O pins located on the left and right side of the device as the PCI clamp is always enabled on these pins.

LVDS, RSDS, PPLVDS and Mini-LVDS differential output drivers are available on 50% of the buffer pairs on the left and right banks.

## 3. Configuration Bank sysl/O Buffer Pairs (Single-Ended Outputs, Only on Shared Pins When Not Used by Configuration)

The sysl/O buffers in the Configuration Bank consist of ratioed single-ended output drivers and single-ended input buffers. This bank does not support PCI clamp like the other banks on the top, left, and right sides.

The two pads in the pair are described as "true" and "comp", where the true pad is associated with the positive side of the differential input buffer and the comp (complementary) pad is associated with the negative side of the differential input buffer.

Programmable PCI clamps are only available on the top banks. PCI clamps are used primarily on inputs and bidirectional pads to reduce ringing on the receiving end.

#### Typical sysI/O I/O Behavior During Power-up

The internal power-on-reset (POR) signal is deactivated when  $V_{CC}$ ,  $V_{CCIO8}$  and  $V_{CCAUX}$  have reached satisfactory levels. After the POR signal is deactivated, the FPGA core logic becomes active. It is the user's responsibility to ensure that all other  $V_{CCIO}$  banks are active with valid input logic levels to properly control the output logic states of all the I/O banks that are critical to the application. For more information about controlling the output logic state with valid input logic levels during power-up in LatticeECP3 devices, see the list of technical documentation at the end of this data sheet.

The V<sub>CC</sub> and V<sub>CCAUX</sub> supply the power to the FPGA core fabric, whereas the V<sub>CCIO</sub> supplies power to the I/O buffers. In order to simplify system design while providing consistent and predictable I/O behavior, it is recommended that the I/O buffers be powered-up prior to the FPGA core fabric. V<sub>CCIO</sub> supplies should be powered-up before or together with the V<sub>CC</sub> and V<sub>CCAUX</sub> supplies.

#### Supported sysl/O Standards

The LatticeECP3 sysl/O buffer supports both single-ended and differential standards. Single-ended standards can be further subdivided into LVCMOS, LVTTL and other standards. The buffers support the LVTTL, LVCMOS 1.2 V, 1.5 V, 1.8 V, 2.5 V and 3.3 V standards. In the LVCMOS and LVTTL modes, the buffer has individual configuration options for drive strength, slew rates, bus maintenance (weak pull-up, weak pull-down, or a bus-keeper latch) and open drain. Other single-ended standards supported include SSTL and HSTL. Differential standards supported include LVDS, BLVDS, LVPECL, MLVDS, RSDS, Mini-LVDS, PPLVDS (point-to-point LVDS), TRLVDS (Transition Reduced LVDS), differential SSTL and differential HSTL. For further information on utilizing the sysl/O buffer to support a variety of standards please see TN1177, LatticeECP3 syslO Usage Guide.



Figure 2-40. SERDES/PCS Quads (LatticeECP3-150)



#### Table 2-13. LatticeECP3 SERDES Standard Support

Standard	Data Rate (Mbps)	Number of General/Link Width	Encoding Style
PCI Express 1.1	2500	x1, x2, x4	8b10b
Gigabit Ethernet	1250, 2500	x1	8b10b
SGMII	1250	x1	8b10b
XAUI	3125	x4	8b10b
Serial RapidIO Type I, Serial RapidIO Type II, Serial RapidIO Type III	1250, 2500, 3125	x1, x4	8b10b
CPRI-1, CPRI-2, CPRI-3, CPRI-4	614.4, 1228.8, 2457.6, 3072.0	x1	8b10b
SD-SDI (259M, 344M)	143 <sup>1</sup> , 177 <sup>1</sup> , 270, 360, 540	x1	NRZI/Scrambled
HD-SDI (292M)	1483.5, 1485	x1	NRZI/Scrambled
3G-SDI (424M)	2967, 2970	x1	NRZI/Scrambled
SONET-STS-3 <sup>2</sup>	155.52	x1	N/A
SONET-STS-12 <sup>2</sup>	622.08	x1	N/A
SONET-STS-48 <sup>2</sup>	2488	x1	N/A

1. For slower rates, the SERDES are bypassed and CML signals are directly connected to the FPGA routing.

2. The SONET protocol is supported in 8-bit SERDES mode. See TN1176 Lattice ECP3 SERDES/PCS Usage Guide for more information.



## **SERDES Power Supply Requirements**<sup>1, 2, 3</sup>

#### **Over Recommended Operating Conditions**

Symbol	Description	Тур.	Max.	Units
Standby (Power Dov	wn)			•
I <sub>CCA-SB</sub>	V <sub>CCA</sub> current (per channel)	3	5	mA
I <sub>CCIB-SB</sub>	Input buffer current (per channel)	—	_	mA
I <sub>CCOB-SB</sub>	Output buffer current (per channel)		—	mA
<b>Operating (Data Rat</b>	e = 3.2 Gbps)			
I <sub>CCA-OP</sub>	V <sub>CCA</sub> current (per channel)	68	77	mA
I <sub>CCIB-OP</sub>	Input buffer current (per channel)	5	7	mA
I <sub>CCOB-OP</sub>	Output buffer current (per channel)	19	25	mA
<b>Operating (Data Rat</b>	e = 2.5 Gbps)			
I <sub>CCA-OP</sub>	V <sub>CCA</sub> current (per channel)	66	76	mA
I <sub>CCIB-OP</sub>	Input buffer current (per channel)	4	5	mA
I <sub>CCOB-OP</sub>	Output buffer current (per channel)	15	18	mA
<b>Operating</b> (Data Rat	e = 1.25 Gbps)			
I <sub>CCA-OP</sub>	V <sub>CCA</sub> current (per channel)	62	72	mA
I <sub>CCIB-OP</sub>	Input buffer current (per channel)	4	5	mA
I <sub>CCOB-OP</sub>	Output buffer current (per channel)	15	18	mA
<b>Operating (Data Rat</b>	e = 250 Mbps)			
I <sub>CCA-OP</sub>	V <sub>CCA</sub> current (per channel)	55	65	mA
I <sub>CCIB-OP</sub>	Input buffer current (per channel)	4	5	mA
I <sub>CCOB-OP</sub>	Output buffer current (per channel)	14	17	mA
<b>Operating (Data Rat</b>	e = 150 Mbps)			
I <sub>CCA-OP</sub>	V <sub>CCA</sub> current (per channel)	55	65	mA
I <sub>CCIB-OP</sub>	Input buffer current (per channel)	4	5	mA
I <sub>CCOB-OP</sub>	Output buffer current (per channel)	14	17	mA

1. Equalization enabled, pre-emphasis disabled.

2. One quarter of the total quad power (includes contribution from common circuits, all channels in the quad operating, pre-emphasis disabled, equalization enabled).

3. Pre-emphasis adds 20 mA to ICCA-OP data.



#### LVDS25E

The top and bottom sides of LatticeECP3 devices support LVDS outputs via emulated complementary LVCMOS outputs in conjunction with a parallel resistor across the driver outputs. The scheme shown in Figure 3-1 is one possible solution for point-to-point signals.





#### Table 3-1. LVDS25E DC Conditions

Parameter	Description	Typical	Units
V <sub>CCIO</sub>	Output Driver Supply (+/-5%)	2.50	V
Z <sub>OUT</sub>	Driver Impedance	20	Ω
R <sub>S</sub>	Driver Series Resistor (+/-1%)	158	Ω
R <sub>P</sub>	Driver Parallel Resistor (+/-1%)	140	Ω
R <sub>T</sub>	Receiver Termination (+/-1%)	100	Ω
V <sub>OH</sub>	Output High Voltage	1.43	V
V <sub>OL</sub>	Output Low Voltage	1.07	V
V <sub>OD</sub>	Output Differential Voltage	0.35	V
V <sub>CM</sub>	Output Common Mode Voltage	1.25	V
Z <sub>BACK</sub>	Back Impedance	100.5	Ω
I <sub>DC</sub>	DC Output Current	6.03	mA

#### LVCMOS33D

All I/O banks support emulated differential I/O using the LVCMOS33D I/O type. This option, along with the external resistor network, provides the system designer the flexibility to place differential outputs on an I/O bank with 3.3 V V<sub>CCIO</sub>. The default drive current for LVCMOS33D output is 12 mA with the option to change the device strength to 4 mA, 8 mA, 16 mA or 20 mA. Follow the LVCMOS33 specifications for the DC characteristics of the LVCMOS33D.



### Register-to-Register Performance<sup>1, 2, 3</sup>

Function	–8 Timing	Units
18x18 Multiply/Accumulate (Input & Output Registers)	200	MHz
18x18 Multiply-Add/Sub (All Registers)	400	MHz

1. These timing numbers were generated using ispLEVER tool. Exact performance may vary with device and tool version. The tool uses internal parameters that have been characterized but are not tested on every device.

2. Commercial timing numbers are shown. Industrial numbers are typically slower and can be extracted from the Diamond or ispLEVER software.

3. For details on -9 speed grade devices, please contact your Lattice Sales Representative.

### **Derating Timing Tables**

Logic timing provided in the following sections of this data sheet and the Diamond and ispLEVER design tools are worst case numbers in the operating range. Actual delays at nominal temperature and voltage for best case process, can be much better than the values given in the tables. The Diamond and ispLEVER design tools can provide logic timing numbers at a particular temperature and voltage.



## LatticeECP3 Maximum I/O Buffer Speed <sup>1, 2, 3, 4, 5, 6</sup>

#### **Over Recommended Operating Conditions**

Buffer	Description	Max.	Units
Maximum Input Frequency		·	
LVDS25	LVDS, $V_{CCIO} = 2.5 V$	400	MHz
MLVDS25	MLVDS, Emulated, V <sub>CCIO</sub> = 2.5 V	400	MHz
BLVDS25	BLVDS, Emulated, V <sub>CCIO</sub> = 2.5 V	400	MHz
PPLVDS	Point-to-Point LVDS	400	MHz
TRLVDS	Transition-Reduced LVDS	612	MHz
Mini LVDS	Mini LVDS	400	MHz
LVPECL33	LVPECL, Emulated, V <sub>CCIO</sub> = 3.3 V	400	MHz
HSTL18 (all supported classes)	HSTL_18 class I, II, V <sub>CCIO</sub> = 1.8 V	400	MHz
HSTL15	HSTL_15 class I, V <sub>CCIO</sub> = 1.5 V	400	MHz
SSTL33 (all supported classes)	SSTL_3 class I, II, V <sub>CCIO</sub> = 3.3 V	400	MHz
SSTL25 (all supported classes)	SSTL_2 class I, II, V <sub>CCIO</sub> = 2.5 V	400	MHz
SSTL18 (all supported classes)	SSTL_18 class I, II, V <sub>CCIO</sub> = 1.8 V	400	MHz
LVTTL33	LVTTL, V <sub>CCIO</sub> = 3.3 V	166	MHz
LVCMOS33	LVCMOS, V <sub>CCIO</sub> = 3.3 V	166	MHz
LVCMOS25	LVCMOS, V <sub>CCIO</sub> = 2.5 V	166	MHz
LVCMOS18	LVCMOS, V <sub>CCIO</sub> = 1.8 V	166	MHz
LVCMOS15	LVCMOS 1.5, V <sub>CCIO</sub> = 1.5 V	166	MHz
LVCMOS12	LVCMOS 1.2, V <sub>CCIO</sub> = 1.2 V	166	MHz
PCI33	PCI, V <sub>CCIO</sub> = 3.3 V	66	MHz
Maximum Output Frequency			
LVDS25E	LVDS, Emulated, V <sub>CCIO</sub> = 2.5 V	300	MHz
LVDS25	LVDS, $V_{CCIO} = 2.5 V$	612	MHz
MLVDS25	MLVDS, Emulated, V <sub>CCIO</sub> = 2.5 V	300	MHz
RSDS25	RSDS, Emulated, V <sub>CCIO</sub> = 2.5 V	612	MHz
BLVDS25	BLVDS, Emulated, V <sub>CCIO</sub> = 2.5 V	300	MHz
PPLVDS	Point-to-point LVDS	612	MHz
LVPECL33	LVPECL, Emulated, V <sub>CCIO</sub> = 3.3 V	612	MHz
Mini-LVDS	Mini LVDS	612	MHz
HSTL18 (all supported classes)	HSTL_18 class I, II, V <sub>CCIO</sub> = 1.8 V	200	MHz
HSTL15 (all supported classes)	HSTL_15 class I, V <sub>CCIO</sub> = 1.5 V	200	MHz
SSTL33 (all supported classes)	SSTL_3 class I, II, V <sub>CCIO</sub> = 3.3 V	233	MHz
SSTL25 (all supported classes)	SSTL_2 class I, II, V <sub>CCIO</sub> = 2.5 V	233	MHz
SSTL18 (all supported classes)	SSTL_18 class I, II, V <sub>CCIO</sub> = 1.8 V	266	MHz
LVTTL33	LVTTL, V <sub>CCIO</sub> = 3.3 V	166	MHz
LVCMOS33 (For all drives)	LVCMOS, 3.3 V	166	MHz
LVCMOS25 (For all drives)	LVCMOS, 2.5 V	166	MHz
LVCMOS18 (For all drives)	LVCMOS, 1.8 V	166	MHz
LVCMOS15 (For all drives)	LVCMOS, 1.5 V	166	MHz
LVCMOS12 (For all drives except 2 mA)	LVCMOS, V <sub>CCIO</sub> = 1.2 V	166	MHz
LVCMOS12 (2 mA drive)	LVCMOS, V <sub>CCIO</sub> = 1.2 V	100	MHz



## LatticeECP3 Maximum I/O Buffer Speed (Continued)<sup>1, 2, 3, 4, 5, 6</sup>

#### **Over Recommended Operating Conditions**

Buffer	Description	Max.	Units
PCI33	PCI, V <sub>CCIO</sub> = 3.3 V	66	MHz

1. These maximum speeds are characterized but not tested on every device.

2. Maximum I/O speed for differential output standards emulated with resistors depends on the layout.

3. LVCMOS timing is measured with the load specified in the Switching Test Conditions table of this document.

4. All speeds are measured at fast slew.

5. Actual system operation may vary depending on user logic implementation.

6. Maximum data rate equals 2 times the clock rate when utilizing DDR.



### SERDES/PCS Block Latency

Table 3-8 describes the latency of each functional block in the transmitter and receiver. Latency is given in parallel clock cycles. Figure 3-12 shows the location of each block.

Table 3-8. SERDES/PCS Latency Breakdown

ltem	Description		Avg.	Max.	Fixed	Bypass	Units		
Transmit Data Latency <sup>1</sup>									
T1	FPGA Bridge - Gearing disabled with different clocks		3	5	—	1	word clk		
	FPGA Bridge - Gearing disabled with same clocks		—	—	3	1	word clk		
	FPGA Bridge - Gearing enabled	1	3	5	—	—	word clk		
T2	8b10b Encoder		—		2	1	word clk		
Т3	SERDES Bridge transmit		_		2	1	word clk		
T4	Serializer: 8-bit mode		_		15 + Δ1	—	UI + ps		
	Serializer: 10-bit mode	—	_		18 + Δ1	—	UI + ps		
Т5	Pre-emphasis ON		_		<b>1</b> + ∆2	—	UI + ps		
	Pre-emphasis OFF	—	—	—	0 + ∆3	—	UI + ps		
Receive	Data Latency <sup>2</sup>				•				
R1	Equalization ON			_	Δ1	_	UI + ps		
	Equalization OFF		_		Δ2	—	UI + ps		
R2	Deserializer: 8-bit mode	—	_	_	10 + ∆3	—	UI + ps		
	Deserializer: 10-bit mode	—	—	—	12 + ∆3	—	UI + ps		
R3	SERDES Bridge receive	—	—	—	2	—	word clk		
R4	Word alignment	3.1	—	4	—	—	word clk		
R5	8b10b decoder	—	—	—	1	—	word clk		
R6	Clock Tolerance Compensation	7	15	23	1	1	word clk		
R7	FPGA Bridge - Gearing disabled with different clocks	1	3	5	—	1	word clk		
	FPGA Bridge - Gearing disabled with same clocks	—	_	_	3	1	word clk		
	FPGA Bridge - Gearing enabled	1	3	5	—	—	word clk		

1.  $\Delta 1 = -245 \text{ ps}, \Delta 2 = +88 \text{ ps}, \Delta 3 = +112 \text{ ps}.$ 

2.  $\Delta 1 = +118$  ps,  $\Delta 2 = +132$  ps,  $\Delta 3 = +700$  ps.







#### Figure 3-19. Test Loads

Test Loads









### Signal Descriptions (Cont.)

Signal Name	I/O	Description					
[LOC]DQS[num]	I/O	DQ input/output pads: T (top), R (right), B (bottom), L (left), DQS, num = function number.					
[LOC]DQ[num]	I/O	DQ input/output pads: T (top), R (right), B (bottom), L (left), DQ, associated DQS number.					
Test and Programming (Dedicated Pins)							
TMS	I	Test Mode Select input, used to control the 1149.1 state machine. Pull-up is enabled during configuration.					
тск	I	Test Clock input pin, used to clock the 1149.1 state machine. No pull-up enabled.					
TDI	I	Test Data in pin. Used to load data into device using 1149.1 state machine. After power-up, this TAP port can be activated for configuration by sending appropriate command. (Note: once a configuration port is selected it is locked. Another configuration port cannot be selected until the power-up sequence). Pull-up is enabled during configuration.					
TDO	0	Output pin. Test Data Out pin used to shift data out of a device using 1149.1.					
VCCJ	—	Power supply pin for JTAG Test Access Port.					
Configuration Pads (Used During sys	CONFIG	G)					
CFG[2:0]	I	Mode pins used to specify configuration mode values latched on rising edge of INITN. During configuration, a pull-up is enabled. These are dedicated pins.					
INITN	I/O	Open Drain pin. Indicates the FPGA is ready to be configured. During configuration, a pull-up is enabled. It is a dedicated pin.					
PROGRAMN	Ι	Initiates configuration sequence when asserted low. This pin always has an active pull-up. It is a dedicated pin.					
DONE	I/O	Open Drain pin. Indicates that the configuration sequence is complete, and the startup sequence is in progress. It is a dedicated pin.					
ССГК	Ι	Input Configuration Clock for configuring an FPGA in Slave SPI, Serial, and CPU modes. It is a dedicated pin.					
MCLK	I/O	Output Configuration Clock for configuring an FPGA in SPI, SPIm, and Master configuration modes.					
BUSY/SISPI	0	Parallel configuration mode busy indicator. SPI/SPIm mode data output.					
CSN/SN/OEN	I/O	Parallel configuration mode active-low chip select. Slave SPI chip select. Parallel burst Flash output enable.					
CS1N/HOLDN/RDY	I	Parallel configuration mode active-low chip select. Slave SPI hold input.					
WRITEN	Ι	Write enable for parallel configuration modes.					
DOUT/CSON/CSSPI1N	0	Serial data output. Chip select output. SPI/SPIm mode chip select.					
	I/O	sysCONFIG Port Data I/O for Parallel mode. Open drain during configuration.					
D[0]/SPIFASTN		sysCONFIG Port Data I/O for SPI or SPIm. When using the SPI or SPIm mode, this pin should either be tied high or low, must not be left floating. Open drain during configuration.					
D1	I/O	Parallel configuration I/O. Open drain during configuration.					
D2	I/O	Parallel configuration I/O. Open drain during configuration.					
D3/SI	I/O	Parallel configuration I/O. Slave SPI data input. Open drain during configura- tion.					
D4/SO	I/O	Parallel configuration I/O. Slave SPI data output. Open drain during configura- tion.					
D5	I/O	Parallel configuration I/O. Open drain during configuration.					
D6/SPID1	I/O	Parallel configuration I/O. SPI/SPIm data input. Open drain during configura- tion.					



### Pin Information Summary (Cont.)

Pin Information Sun	ECP3-17EA			ECP3-35EA			
Pin Type	256 ftBGA	328 csBGA	484 fpBGA	256 ftBGA	484 fpBGA	672 fpBGA	
	Bank 0	13	10	18	13	21	24
	Bank 1	7	5	12	7	18	18
	Bank 2	2	2	4	1	8	8
Emulated Differential I/O per	Bank 3	4	2	13	5	20	19
Dank	Bank 6	5	1	13	6	22	20
	Bank 7	6	9	10	6	11	13
	Bank 8	12	12	12	12	12	12
	Bank 0	0	0	0	0	0	0
	Bank 1	0	0	0	0	0	0
	Bank 2	2	2	3	3	6	6
Highspeed Differential I/O per	Bank 3	5	4	9	4	9	12
Dank	Bank 6	5	4	9	4	11	12
	Bank 7	5	6	8	5	9	10
	Bank 8	0	0	0	0	0	0
	Bank 0	26/13	20/10	36/18	26/13	42/21	48/24
	Bank 1	14/7	10/5	24/12	14/7	36/18	36/18
	Bank 2	8/4	9/4	14/7	8/4	28/14	28/14
Differential I/O per Bank	Bank 3	18/9	12/6	44/22	18/9	58/29	63/31
	Bank 6	20/10	11/5	44/22	20/10	67/33	65/32
	Bank 7	23/11	30/15	36/18	23/11	40/20	46/23
	Bank 8	24/12	24/12	24/12	24/12	24/12	24/12
	Bank 0	2	1	3	2	3	4
	Bank 1	1	0	2	1	3	3
	Bank 2	0	0	1	0	2	2
DDR Groups Bonded per	Bank 3	1	0	3	1	3	4
Bank <sup>∠</sup>	Bank 6	1	0	3	1	4	4
	Bank 7	1	2	2	1	3	3
	Configuration Bank 8	0	0	0	0	0	0
SERDES Quads		1	1	1	1	1	1

These pins must remain floating on the board.
 Some DQS groups may not support DQS-12. Refer to the device pinout (.csv) file.