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## Understanding [Embedded - FPGAs \(Field Programmable Gate Array\)](#)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

## Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

### Details

Product Status	Active
Number of LABs/CLBs	4125
Number of Logic Elements/Cells	33000
Total RAM Bits	1358848
Number of I/O	295
Number of Gates	-
Voltage - Supply	1.14V ~ 1.26V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	484-BBGA
Supplier Device Package	484-FPBGA (23x23)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/lattice-semiconductor/lfe3-35ea-6lfn484c">https://www.e-xfl.com/product-detail/lattice-semiconductor/lfe3-35ea-6lfn484c</a>

## Features

### ■ Higher Logic Density for Increased System Integration

- 17K to 149K LUTs
- 116 to 586 I/Os

### ■ Embedded SERDES

- 150 Mbps to 3.2 Gbps for Generic 8b10b, 10-bit SERDES, and 8-bit SERDES modes
- Data Rates 230 Mbps to 3.2 Gbps per channel for all other protocols
- Up to 16 channels per device: PCI Express, SONET/SDH, Ethernet (1GbE, SGMII, XAUI), CPRI, SMPTE 3G and Serial RapidIO

### ■ sysDSP™

- Fully cascadable slice architecture
- 12 to 160 slices for high performance multiply and accumulate
- Powerful 54-bit ALU operations
- Time Division Multiplexing MAC Sharing
- Rounding and truncation
- Each slice supports
  - Half 36x36, two 18x18 or four 9x9 multipliers
  - Advanced 18x36 MAC and 18x18 Multiply-Multiply-Accumulate (MMAC) operations

### ■ Flexible Memory Resources

- Up to 6.85Mbits sysMEM™ Embedded Block RAM (EBR)
- 36K to 303K bits distributed RAM

### ■ sysCLOCK Analog PLLs and DLLs

- Two DLLs and up to ten PLLs per device

### ■ Pre-Engineered Source Synchronous I/O

- DDR registers in I/O cells

- Dedicated read/write levelling functionality
- Dedicated gearing logic
- Source synchronous standards support
  - ADC/DAC, 7:1 LVDS, XGMII
  - High Speed ADC/DAC devices
- Dedicated DDR/DDR2/DDR3 memory with DQS support
- Optional Inter-Symbol Interference (ISI) correction on outputs

### ■ Programmable sysI/O™ Buffer Supports Wide Range of Interfaces

- On-chip termination
- Optional equalization filter on inputs
- LVTTTL and LVCMOS 33/25/18/15/12
- SSTL 33/25/18/15 I, II
- HSTL15 I and HSTL18 I, II
- PCI and Differential HSTL, SSTL
- LVDS, Bus-LVDS, LVPECL, RSDS, MLVDS

### ■ Flexible Device Configuration

- Dedicated bank for configuration I/Os
- SPI boot flash interface
- Dual-boot images supported
- Slave SPI
- TransFR™ I/O for simple field updates
- Soft Error Detect embedded macro

### ■ System Level Support

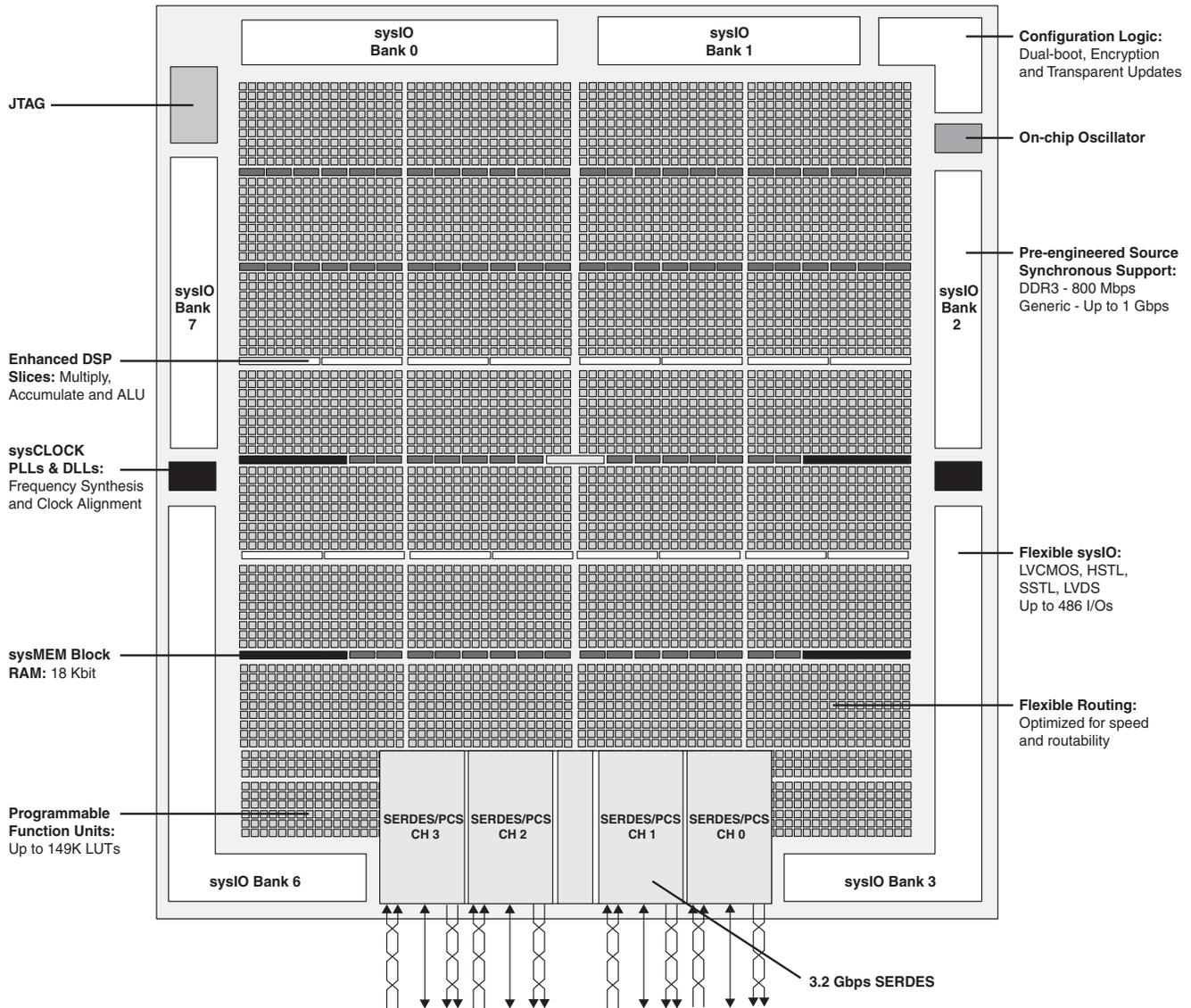
- IEEE 1149.1 and IEEE 1532 compliant
- Reveal Logic Analyzer
- ORCAstra FPGA configuration utility
- On-chip oscillator for initialization & general use
- 1.2 V core power supply

**Table 1-1. LatticeECP3™ Family Selection Guide**

Device	ECP3-17	ECP3-35	ECP3-70	ECP3-95	ECP3-150
LUTs (K)	17	33	67	92	149
sysMEM Blocks (18 Kbits)	38	72	240	240	372
Embedded Memory (Kbits)	700	1327	4420	4420	6850
Distributed RAM Bits (Kbits)	36	68	145	188	303
18 x 18 Multipliers	24	64	128	128	320
SERDES (Quad)	1	1	3	3	4
PLLs/DLLs	2 / 2	4 / 2	10 / 2	10 / 2	10 / 2
<b>Packages and SERDES Channels/ I/O Combinations</b>					
328 csBGA (10 x 10 mm)	2 / 116				
256 ftBGA (17 x 17 mm)	4 / 133	4 / 133			
484 fpBGA (23 x 23 mm)	4 / 222	4 / 295	4 / 295	4 / 295	
672 fpBGA (27 x 27 mm)		4 / 310	8 / 380	8 / 380	8 / 380
1156 fpBGA (35 x 35 mm)			12 / 490	12 / 490	16 / 586

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**Figure 2-1. Simplified Block Diagram, LatticeECP3-35 Device (Top Level)**



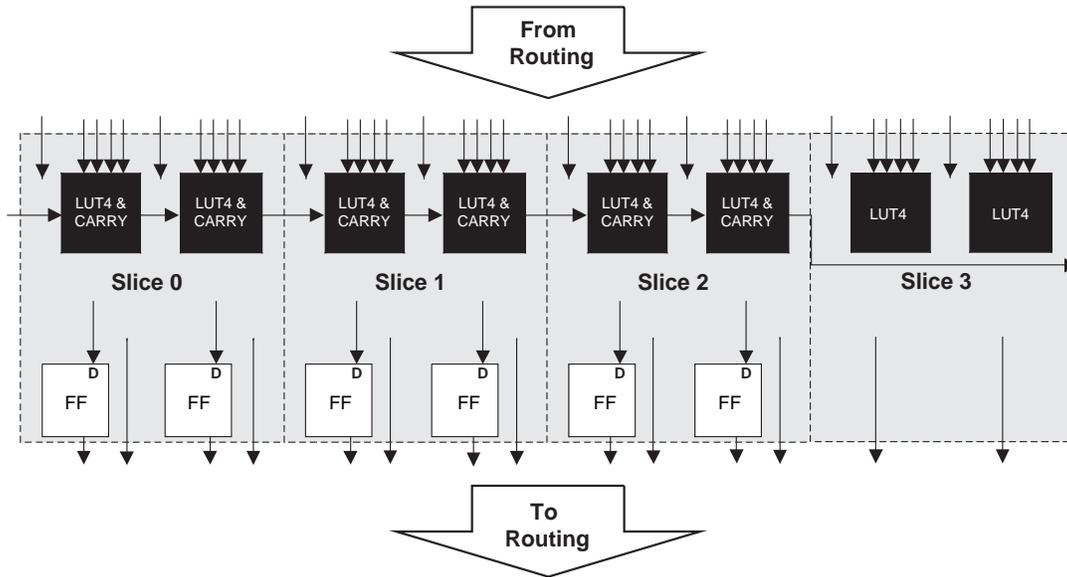
Note: There is no Bank 4 or Bank 5 in LatticeECP3 devices.

## PFU Blocks

The core of the LatticeECP3 device consists of PFU blocks, which are provided in two forms, the PFU and PFF. The PFUs can be programmed to perform Logic, Arithmetic, Distributed RAM and Distributed ROM functions. PFF blocks can be programmed to perform Logic, Arithmetic and ROM functions. Except where necessary, the remainder of this data sheet will use the term PFU to refer to both PFU and PFF blocks.

Each PFU block consists of four interconnected slices numbered 0-3 as shown in Figure 2-2. Each slice contains two LUTs. All the interconnections to and from PFU blocks are from routing. There are 50 inputs and 23 outputs associated with each PFU block.

Figure 2-2. PFU Diagram



## Slice

Slice 0 through Slice 2 contain two LUT4s feeding two registers, whereas Slice 3 contains two LUT4s only. For PFUs, Slice 0 through Slice 2 can be configured as distributed memory, a capability not available in the PFF. Table 2-1 shows the capability of the slices in both PFF and PFU blocks along with the operation modes they enable. In addition, each PFU contains logic that allows the LUTs to be combined to perform functions such as LUT5, LUT6, LUT7 and LUT8. There is control logic to perform set/reset functions (programmable as synchronous/asynchronous), clock select, chip-select and wider RAM/ROM functions.

Table 2-1. Resources and Modes Available per Slice

Slice	PFU BLock		PFF Block	
	Resources	Modes	Resources	Modes
Slice 0	2 LUT4s and 2 Registers	Logic, Ripple, RAM, ROM	2 LUT4s and 2 Registers	Logic, Ripple, ROM
Slice 1	2 LUT4s and 2 Registers	Logic, Ripple, RAM, ROM	2 LUT4s and 2 Registers	Logic, Ripple, ROM
Slice 2	2 LUT4s and 2 Registers	Logic, Ripple, RAM, ROM	2 LUT4s and 2 Registers	Logic, Ripple, ROM
Slice 3	2 LUT4s	Logic, ROM	2 LUT4s	Logic, ROM

Figure 2-3 shows an overview of the internal logic of the slice. The registers in the slice can be configured for positive/negative and edge triggered or level sensitive clocks.

Slices 0, 1 and 2 have 14 input signals: 13 signals from routing and one from the carry-chain (from the adjacent slice or PFU). There are seven outputs: six to routing and one to carry-chain (to the adjacent PFU). Slice 3 has 10 input signals from routing and four signals to routing. Table 2-2 lists the signals associated with Slice 0 to Slice 2.

## PLL/DLL Cascading

LatticeECP3 devices have been designed to allow certain combinations of PLL and DLL cascading. The allowable combinations are:

- PLL to PLL supported
- PLL to DLL supported

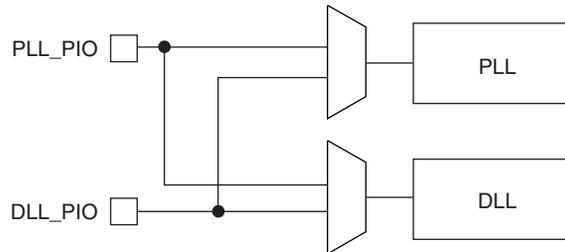
The DLLs in the LatticeECP3 are used to shift the clock in relation to the data for source synchronous inputs. PLLs are used for frequency synthesis and clock generation for source synchronous interfaces. Cascading PLL and DLL blocks allows applications to utilize the unique benefits of both DLLs and PLLs.

For further information about the DLL, please see the list of technical documentation at the end of this data sheet.

## PLL/DLL PIO Input Pin Connections

All LatticeECP3 devices contains two DLLs and up to ten PLLs, arranged in quadrants. If a PLL and a DLL are next to each other, they share input pins as shown in the Figure 2-7.

**Figure 2-7. Sharing of PIO Pins by PLLs and DLLs in LatticeECP3 Devices**

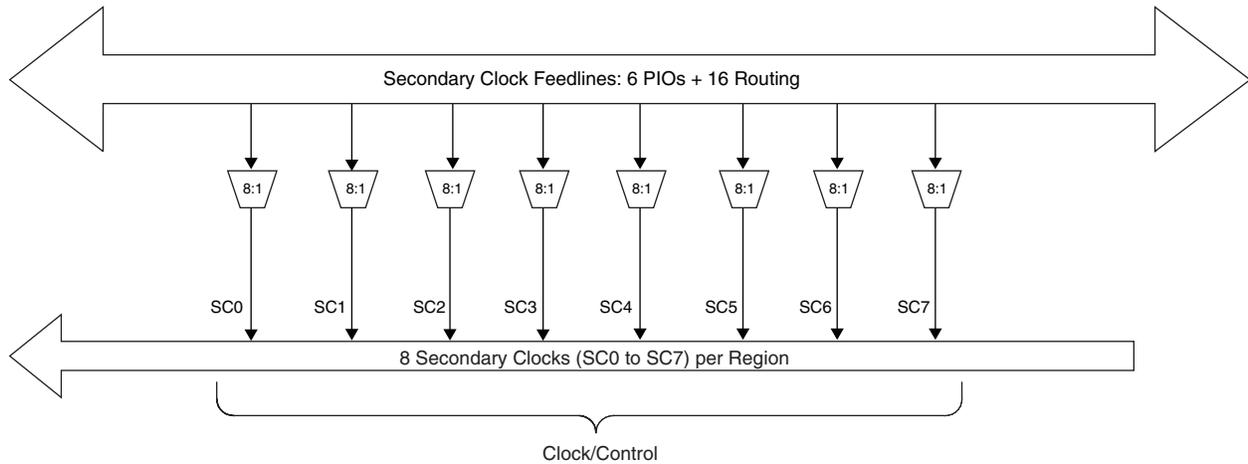


Note: Not every PLL has an associated DLL.

## Clock Dividers

LatticeECP3 devices have two clock dividers, one on the left side and one on the right side of the device. These are intended to generate a slower-speed system clock from a high-speed edge clock. The block operates in a  $\div 2$ ,  $\div 4$  or  $\div 8$  mode and maintains a known phase relationship between the divided down clock and the high-speed clock based on the release of its reset signal. The clock dividers can be fed from selected PLL/DLL outputs, the Slave Delay lines, routing or from an external clock input. The clock divider outputs serve as primary clock sources and feed into the clock distribution network. The Reset (RST) control signal resets input and asynchronously forces all outputs to low. The RELEASE signal releases outputs synchronously to the input clock. For further information on clock dividers, please see TN1178, [LatticeECP3 sysCLOCK PLL/DLL Design and Usage Guide](#). Figure 2-8 shows the clock divider connections.

**Figure 2-16. Per Region Secondary Clock Selection**

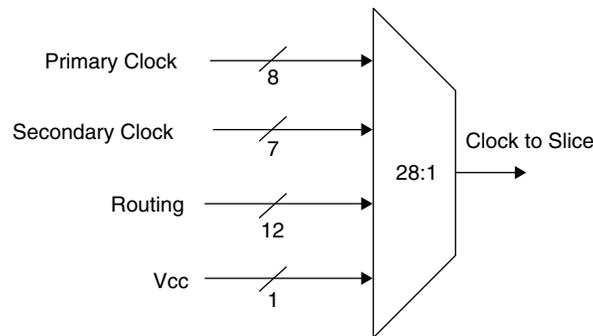


**Slice Clock Selection**

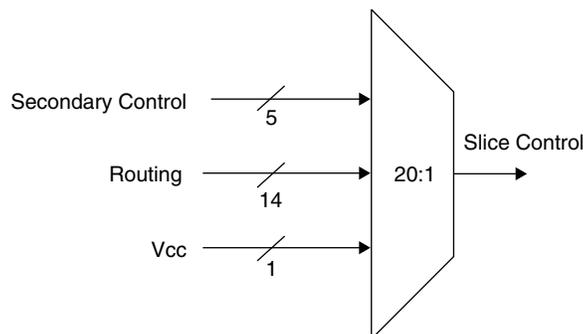
Figure 2-17 shows the clock selections and Figure 2-18 shows the control selections for Slice0 through Slice2. All the primary clocks and seven secondary clocks are routed to this clock selection mux. Other signals can be used as a clock input to the slices via routing. Slice controls are generated from the secondary clocks/controls or other signals connected via routing.

If none of the signals are selected for both clock and control then the default value of the mux output is 1. Slice 3 does not have any registers; therefore it does not have the clock or control muxes.

**Figure 2-17. Slice0 through Slice2 Clock Selection**



**Figure 2-18. Slice0 through Slice2 Control Selection**



Input signals are fed from the sysI/O buffer to the input register block (as signal DI). If desired, the input signal can bypass the register and delay elements and be used directly as a combinatorial signal (INDD), a clock (INCK) and, in selected blocks, the input to the DQS delay block. If an input delay is desired, designers can select either a fixed delay or a dynamic delay DEL[3:0]. The delay, if selected, reduces input register hold time requirements when using a global clock.

The input block allows three modes of operation. In single data rate (SDR) the data is registered with the system clock by one of the registers in the single data rate sync register block.

In DDR mode, two registers are used to sample the data on the positive and negative edges of the modified DQS (ECLKDQSR) in the DDR Memory mode or ECLK signal when using DDR Generic mode, creating two data streams. Before entering the core, these two data streams are synchronized to the system clock to generate two data streams.

A gearbox function can be implemented in each of the input registers on the left and right sides. The gearbox function takes a double data rate signal applied to PIOA and converts it as four data streams, INA, IPA, INB and IPB. The two data streams from the first set of DDR registers are synchronized to the edge clock and then to the system clock before entering the core. Figure 2-30 provides further information on the use of the gearbox function.

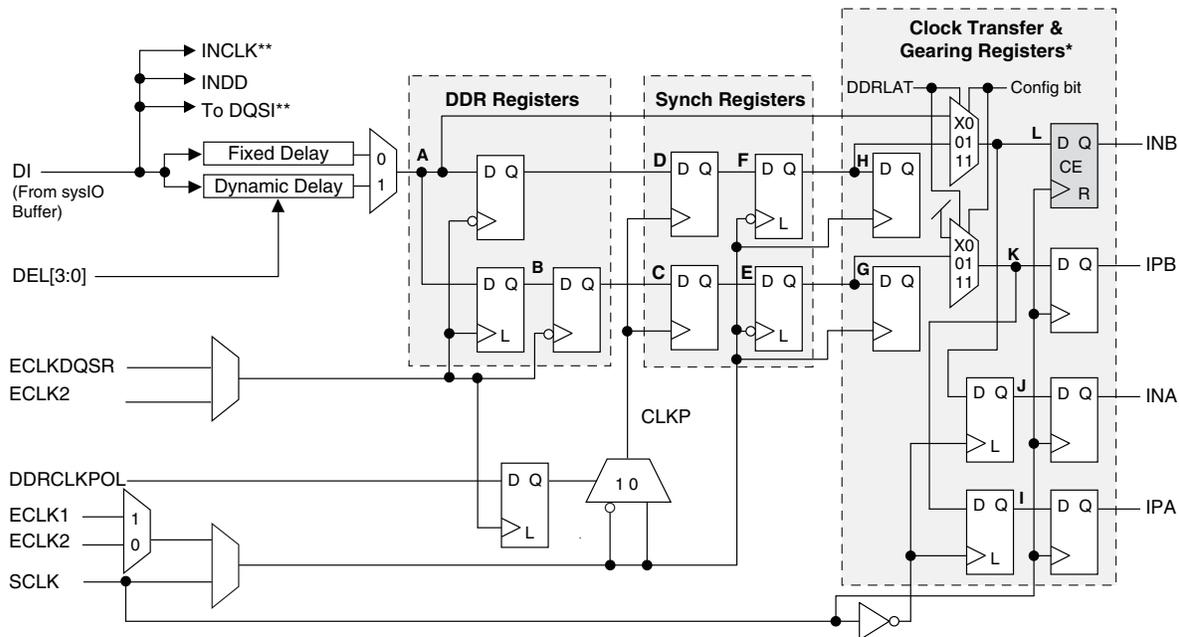
The signal DDRCLKPOL controls the polarity of the clock used in the synchronization registers. It ensures adequate timing when data is transferred to the system clock domain from the ECLKDQSR (DDR Memory Interface mode) or ECLK (DDR Generic mode). The DDRLAT signal is used to ensure the data transfer from the synchronization registers to the clock transfer and gearbox registers.

The ECLKDQSR, DDRCLKPOL and DDRLAT signals are generated in the DQS Read Control Logic Block. See Figure 2-37 for an overview of the DQS read control logic.

Further discussion about using the DQS strobe in this module is discussed in the DDR Memory section of this data sheet.

Please see TN1180, [LatticeECP3 High-Speed I/O Interface](#) for more information on this topic.

Figure 2-33. Input Register Block for Left, Right and Top Edges



\* Only on the left and right sides.  
 \*\* Selected PIO.  
 Note: Simplified diagram does not show CE/SET/REST details.

## Output Register Block

The output register block registers signals from the core of the device before they are passed to the sys/O buffers. The blocks on the left and right PIOs contain registers for SDR and full DDR operation. The topside PIO block is the same as the left and right sides except it does not support ODDR2 gearing of output logic. ODDR2 gearing is used in DDR3 memory interfaces. The PIO blocks on the bottom contain the SDR registers but do not support generic DDR.

Figure 2-34 shows the Output Register Block for PIOs on the left and right edges.

In SDR mode, OPOSA feeds one of the flip-flops that then feeds the output. The flip-flop can be configured as a Dtype or latch. In DDR mode, two of the inputs are fed into registers on the positive edge of the clock. At the next clock cycle, one of the registered outputs is also latched.

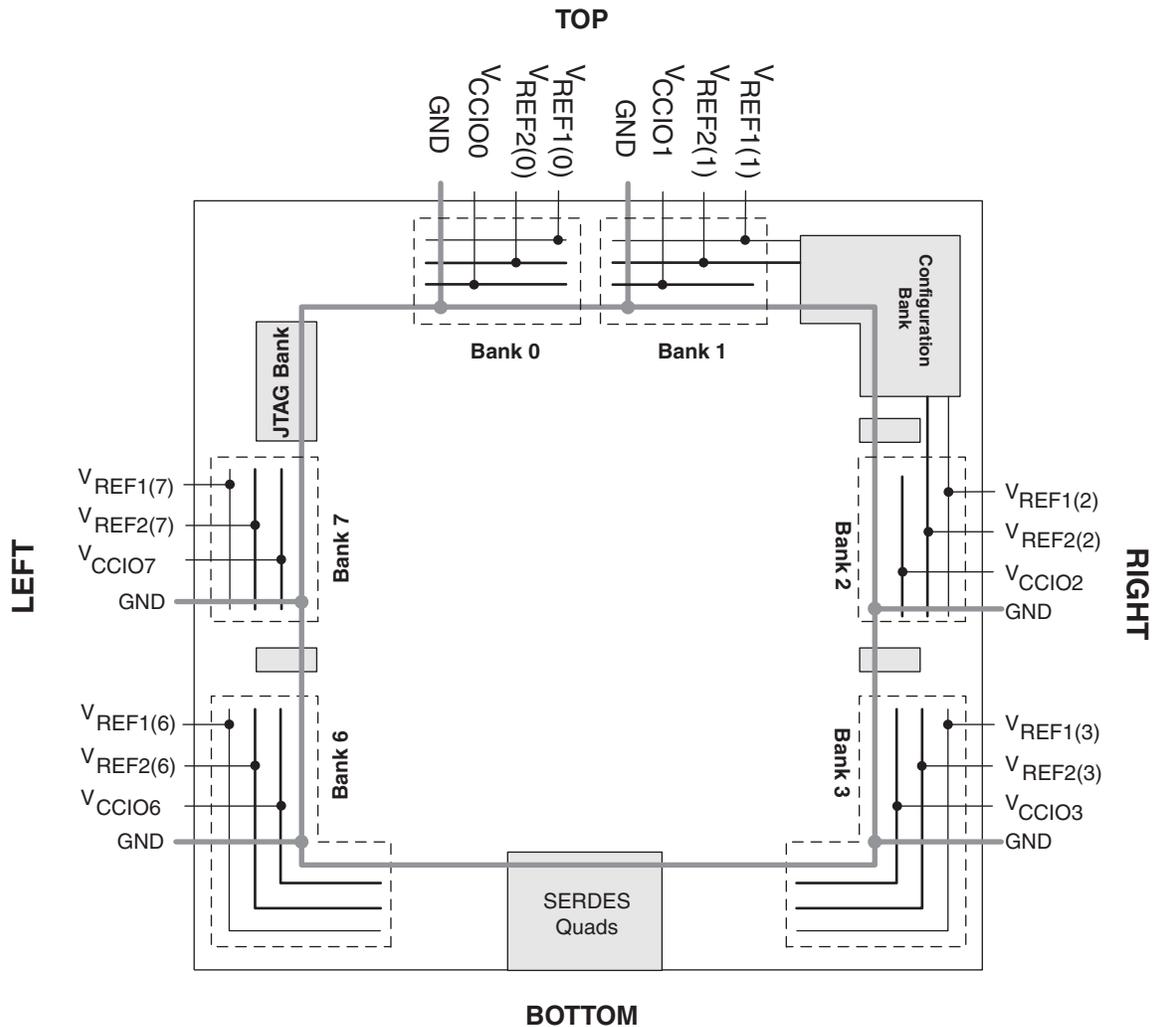
A multiplexer running off the same clock is used to switch the mux between the 11 and 01 inputs that will then feed the output.

A gearbox function can be implemented in the output register block that takes four data streams: OPOSA, ONEGA, OPOSB and ONEGB. All four data inputs are registered on the positive edge of the system clock and two of them are also latched. The data is then output at a high rate using a multiplexer that runs off the DQCLK0 and DQCLK1 clocks. DQCLK0 and DQCLK1 are used in this case to transfer data from the system clock to the edge clock domain. These signals are generated in the DQS Write Control Logic block. See Figure 2-37 for an overview of the DQS write control logic.

Please see TN1180, [LatticeECP3 High-Speed I/O Interface](#) for more information on this topic.

Further discussion on using the DQS strobe in this module is discussed in the DDR Memory section of this data sheet.

Figure 2-38. LatticeECP3 Banks



LatticeECP3 devices contain two types of sysI/O buffer pairs.

1. **Top (Bank 0 and Bank 1) and Bottom sysI/O Buffer Pairs (Single-Ended Outputs Only)**

The sysI/O buffer pairs in the top banks of the device consist of two single-ended output drivers and two sets of single-ended input buffers (both ratioed and referenced). One of the referenced input buffers can also be configured as a differential input. Only the top edge buffers have a programmable PCI clamp.

The two pads in the pair are described as “true” and “comp”, where the true pad is associated with the positive side of the differential input buffer and the comp (complementary) pad is associated with the negative side of the differential input buffer.

The top and bottom sides are ideal for general purpose I/O, PCI, and inputs for LVDS (LVDS outputs are only allowed on the left and right sides). The top side can be used for the DDR3 ADDR/CMD signals.

The I/O pins located on the top and bottom sides of the device (labeled PTxxA/B or PBxxA/B) are fully hot socketable. Note that the pads in Banks 3, 6 and 8 are wrapped around the corner of the device. In these banks, only the pads located on the top or bottom of the device are hot socketable. The top and bottom side pads can be identified by the Lattice Diamond tool.

## 2. Left and Right (Banks 2, 3, 6 and 7) sysI/O Buffer Pairs (50% Differential and 100% Single-Ended Outputs)

The sysI/O buffer pairs in the left and right banks of the device consist of two single-ended output drivers, two sets of single-ended input buffers (both ratioed and referenced) and one differential output driver. One of the referenced input buffers can also be configured as a differential input. In these banks the two pads in the pair are described as “true” and “comp”, where the true pad is associated with the positive side of the differential I/O, and the comp (complementary) pad is associated with the negative side of the differential I/O.

In addition, programmable on-chip input termination (parallel or differential, static or dynamic) is supported on these sides, which is required for DDR3 interface. However, there is no support for hot-socketing for the I/O pins located on the left and right side of the device as the PCI clamp is always enabled on these pins.

LVDS, RSDS, PPLVDS and Mini-LVDS differential output drivers are available on 50% of the buffer pairs on the left and right banks.

## 3. Configuration Bank sysI/O Buffer Pairs (Single-Ended Outputs, Only on Shared Pins When Not Used by Configuration)

The sysI/O buffers in the Configuration Bank consist of ratioed single-ended output drivers and single-ended input buffers. This bank does not support PCI clamp like the other banks on the top, left, and right sides.

The two pads in the pair are described as “true” and “comp”, where the true pad is associated with the positive side of the differential input buffer and the comp (complementary) pad is associated with the negative side of the differential input buffer.

Programmable PCI clamps are only available on the top banks. PCI clamps are used primarily on inputs and bi-directional pads to reduce ringing on the receiving end.

## Typical sysI/O I/O Behavior During Power-up

The internal power-on-reset (POR) signal is deactivated when  $V_{CC}$ ,  $V_{CCIO8}$  and  $V_{CCAUX}$  have reached satisfactory levels. After the POR signal is deactivated, the FPGA core logic becomes active. It is the user's responsibility to ensure that all other  $V_{CCIO}$  banks are active with valid input logic levels to properly control the output logic states of all the I/O banks that are critical to the application. For more information about controlling the output logic state with valid input logic levels during power-up in LatticeECP3 devices, see the list of technical documentation at the end of this data sheet.

The  $V_{CC}$  and  $V_{CCAUX}$  supply the power to the FPGA core fabric, whereas the  $V_{CCIO}$  supplies power to the I/O buffers. In order to simplify system design while providing consistent and predictable I/O behavior, it is recommended that the I/O buffers be powered-up prior to the FPGA core fabric.  $V_{CCIO}$  supplies should be powered-up before or together with the  $V_{CC}$  and  $V_{CCAUX}$  supplies.

## Supported sysI/O Standards

The LatticeECP3 sysI/O buffer supports both single-ended and differential standards. Single-ended standards can be further subdivided into LVCMOS, LVTTTL and other standards. The buffers support the LVTTTL, LVCMOS 1.2 V, 1.5 V, 1.8 V, 2.5 V and 3.3 V standards. In the LVCMOS and LVTTTL modes, the buffer has individual configuration options for drive strength, slew rates, bus maintenance (weak pull-up, weak pull-down, or a bus-keeper latch) and open drain. Other single-ended standards supported include SSTL and HSTL. Differential standards supported include LVDS, BLVDS, LVPECL, MLVDS, RSDS, Mini-LVDS, PPLVDS (point-to-point LVDS), TRLVDS (Transition Reduced LVDS), differential SSTL and differential HSTL. For further information on utilizing the sysI/O buffer to support a variety of standards please see TN1177, [LatticeECP3 sysIO Usage Guide](#).



Please see TN1177, [LatticeECP3 sysIO Usage Guide](#) for on-chip termination usage and value ranges.

## Equalization Filter

Equalization filtering is available for single-ended inputs on both true and complementary I/Os, and for differential inputs on the true I/Os on the left, right, and top sides. Equalization is required to compensate for the difficulty of sampling alternating logic transitions with a relatively slow slew rate. It is considered the most useful for the Input DDRX2 modes, used in DDR3 memory, LVDS, or TRLVDS signaling. Equalization filter acts as a tunable filter with settings to determine the level of correction. In the LatticeECP3 devices, there are four settings available: 0 (none), 1, 2 and 3. The default setting is 0. The equalization logic resides in the sysI/O buffers, the two bits of setting is set uniquely in each input IOLOGIC block. Therefore, each sysI/O can have a unique equalization setting within a DQS-12 group.

## Hot Socketing

LatticeECP3 devices have been carefully designed to ensure predictable behavior during power-up and power-down. During power-up and power-down sequences, the I/Os remain in tri-state until the power supply voltage is high enough to ensure reliable operation. In addition, leakage into I/O pins is controlled within specified limits. Please refer to the Hot Socketing Specifications in the DC and Switching Characteristics in this data sheet.

## SERDES and PCS (Physical Coding Sublayer)

LatticeECP3 devices feature up to 16 channels of embedded SERDES/PCS arranged in quads at the bottom of the devices supporting up to 3.2Gbps data rate. Figure 2-40 shows the position of the quad blocks for the LatticeECP3-150 devices. Table 2-14 shows the location of available SERDES Quads for all devices.

The LatticeECP3 SERDES/PCS supports a range of popular serial protocols, including:

- PCI Express 1.1
- Ethernet (XAUI, GbE - 1000 Base CS/SX/LX and SGMII)
- Serial RapidIO
- SMPTE SDI (3G, HD, SD)
- CPRI
- SONET/SDH (STS-3, STS-12, STS-48)

Each quad contains four dedicated SERDES for high speed, full duplex serial data transfer. Each quad also has a PCS block that interfaces to the SERDES channels and contains protocol specific digital logic to support the standards listed above. The PCS block also contains interface logic to the FPGA fabric. All PCS logic for dedicated protocol support can also be bypassed to allow raw 8-bit or 10-bit interfaces to the FPGA fabric.

Even though the SERDES/PCS blocks are arranged in quads, multiple baud rates can be supported within a quad with the use of dedicated, per channel  $\div 1$ ,  $\div 2$  and  $\div 11$  rate dividers. Additionally, multiple quads can be arranged together to form larger data pipes.

For information on how to use the SERDES/PCS blocks to support specific protocols, as well on how to combine multiple protocols and baud rates within a device, please refer to TN1176, [LatticeECP3 SERDES/PCS Usage Guide](#).

**Table 2-14. Available SERDES Quads per LatticeECP3 Devices**

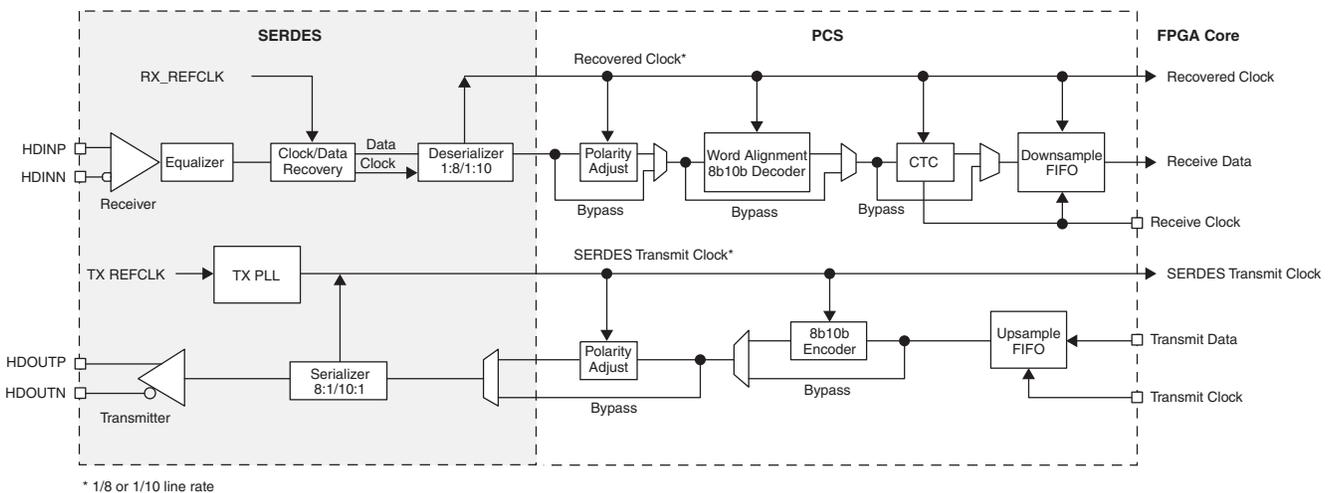
Package	ECP3-17	ECP3-35	ECP3-70	ECP3-95	ECP3-150
256 ftBGA	1	1	—	—	—
328 csBGA	2 channels	—	—	—	—
484 fpBGA	1	1	1	1	
672 fpBGA	—	1	2	2	2
1156 fpBGA	—	—	3	3	4

## SERDES Block

A SERDES receiver channel may receive the serial differential data stream, equalize the signal, perform Clock and Data Recovery (CDR) and de-serialize the data stream before passing the 8- or 10-bit data to the PCS logic. The SERDES transmitter channel may receive the parallel 8- or 10-bit data, serialize the data and transmit the serial bit stream through the differential drivers. Figure 2-41 shows a single-channel SERDES/PCS block. Each SERDES channel provides a recovered clock and a SERDES transmit clock to the PCS block and to the FPGA core logic.

Each transmit channel, receiver channel, and SERDES PLL shares the same power supply (VCCA). The output and input buffers of each channel have their own independent power supplies (VCCOB and VCCIB).

**Figure 2-41. Simplified Channel Block Diagram for SERDES/PCS Block**



## PCS

As shown in Figure 2-41, the PCS receives the parallel digital data from the deserializer and selects the polarity, performs word alignment, decodes (8b/10b), provides Clock Tolerance Compensation and transfers the clock domain from the recovered clock to the FPGA clock via the Down Sample FIFO.

For the transmit channel, the PCS block receives the parallel data from the FPGA core, encodes it with 8b/10b, selects the polarity and passes the 8/10 bit data to the transmit SERDES channel.

The PCS also provides bypass modes that allow a direct 8-bit or 10-bit interface from the SERDES to the FPGA logic. The PCS interface to the FPGA can also be programmed to run at 1/2 speed for a 16-bit or 20-bit interface to the FPGA logic.

## LatticeECP3 External Switching Characteristics (Continued)<sup>1, 2, 3, 13</sup>

Over Recommended Commercial Operating Conditions

Parameter	Description	Device	-8		-7		-6		Units
			Min.	Max.	Min.	Max.	Min.	Max.	
<b>Generic DDRX2 Inputs with Clock and Data (&gt;10bits wide) are Aligned at Pin (GDDR2_RX.ECLK.Aligned) (No CLKDIV)</b>									
<b>Left and Right Sides Using DLLCLKPIN for Clock Input</b>									
t <sub>DVACKGDDR</sub>	Data Setup Before CLK	ECP3-150EA	—	0.225	—	0.225	—	0.225	UI
t <sub>DVECLKGDDR</sub>	Data Hold After CLK	ECP3-150EA	0.775	—	0.775	—	0.775	—	UI
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	ECP3-150EA	—	460	—	385	—	345	MHz
t <sub>DVACKGDDR</sub>	Data Setup Before CLK	ECP3-70EA/95EA	—	0.225	—	0.225	—	0.225	UI
t <sub>DVECLKGDDR</sub>	Data Hold After CLK	ECP3-70EA/95EA	0.775	—	0.775	—	0.775	—	UI
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	ECP3-70EA/95EA	—	460	—	385	—	311	MHz
t <sub>DVACKGDDR</sub>	Data Setup Before CLK	ECP3-35EA	—	0.210	—	0.210	—	0.210	UI
t <sub>DVECLKGDDR</sub>	Data Hold After CLK	ECP3-35EA	0.790	—	0.790	—	0.790	—	UI
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	ECP3-35EA	—	460	—	385	—	311	MHz
t <sub>DVACKGDDR</sub>	Data Setup Before CLK (Left and Right Sides)	ECP3-17EA	—	0.210	—	0.210	—	0.210	UI
t <sub>DVECLKGDDR</sub>	Data Hold After CLK	ECP3-17EA	0.790	—	0.790	—	0.790	—	UI
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	ECP3-17EA	—	460	—	385	—	311	MHz
<b>Top Side Using PCLK Pin for Clock Input</b>									
t <sub>DVACKGDDR</sub>	Data Setup Before CLK	ECP3-150EA	—	0.225	—	0.225	—	0.225	UI
t <sub>DVECLKGDDR</sub>	Data Hold After CLK	ECP3-150EA	0.775	—	0.775	—	0.775	—	UI
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	ECP3-150EA	—	235	—	170	—	130	MHz
t <sub>DVACKGDDR</sub>	Data Setup Before CLK	ECP3-70EA/95EA	—	0.225	—	0.225	—	0.225	UI
t <sub>DVECLKGDDR</sub>	Data Hold After CLK	ECP3-70EA/95EA	0.775	—	0.775	—	0.775	—	UI
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	ECP3-70EA/95EA	—	235	—	170	—	130	MHz
t <sub>DVACKGDDR</sub>	Data Setup Before CLK	ECP3-35EA	—	0.210	—	0.210	—	0.210	UI
t <sub>DVECLKGDDR</sub>	Data Hold After CLK	ECP3-35EA	0.790	—	0.790	—	0.790	—	UI
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	ECP3-35EA	—	235	—	170	—	130	MHz
t <sub>DVACKGDDR</sub>	Data Setup Before CLK	ECP3-17EA	—	0.210	—	0.210	—	0.210	UI
t <sub>DVECLKGDDR</sub>	Data Hold After CLK	ECP3-17EA	0.790	—	0.790	—	0.790	—	UI
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	ECP3-17EA	—	235	—	170	—	130	MHz
<b>Generic DDRX2 Inputs with Clock and Data (&lt;10 Bits Wide) Centered at Pin (GDDR2_RX.DQS.Centered) Using DQS Pin for Clock Input</b>									
<b>Left and Right Sides</b>									
t <sub>SUGDDR</sub>	Data Setup Before CLK	All ECP3EA Devices	330	—	330	—	352	—	ps
t <sub>HOGDDR</sub>	Data Hold After CLK	All ECP3EA Devices	330	—	330	—	352	—	ps
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	All ECP3EA Devices	—	400	—	400	—	375	MHz
<b>Generic DDRX2 Inputs with Clock and Data (&lt;10 Bits Wide) Aligned at Pin (GDDR2_RX.DQS.Aligned) Using DQS Pin for Clock Input</b>									
<b>Left and Right Sides</b>									
t <sub>DVACKGDDR</sub>	Data Setup Before CLK	All ECP3EA Devices	—	0.225	—	0.225	—	0.225	UI
t <sub>DVECLKGDDR</sub>	Data Hold After CLK	All ECP3EA Devices	0.775	—	0.775	—	0.775	—	UI
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	All ECP3EA Devices	—	400	—	400	—	375	MHz
<b>Generic DDRX1 Output with Clock and Data (&gt;10 Bits Wide) Centered at Pin (GDDR1_TX.SCLK.Centered)<sup>10</sup></b>									
t <sub>DVBGDDR</sub>	Data Valid Before CLK	ECP3-150EA	670	—	670	—	670	—	ps
t <sub>DVAGDDR</sub>	Data Valid After CLK	ECP3-150EA	670	—	670	—	670	—	ps
f <sub>MAX_GDDR</sub>	DDRX1 Clock Frequency	ECP3-150EA	—	250	—	250	—	250	MHz
t <sub>DVBGDDR</sub>	Data Valid Before CLK	ECP3-70EA/95EA	666	—	665	—	664	—	ps
t <sub>DVAGDDR</sub>	Data Valid After CLK	ECP3-70EA/95EA	666	—	665	—	664	—	ps

## LatticeECP3 External Switching Characteristics (Continued)<sup>1, 2, 3, 13</sup>

Over Recommended Commercial Operating Conditions

Parameter	Description	Device	-8		-7		-6		Units
			Min.	Max.	Min.	Max.	Min.	Max.	
f <sub>MAX_GDDR</sub>	DDRX1 Clock Frequency	ECP3-70EA/95EA	—	250	—	250	—	250	MHz
t <sub>DVBGDDR</sub>	Data Valid Before CLK	ECP3-35EA	683	—	688	—	690	—	ps
t <sub>DVAGDDR</sub>	Data Valid After CLK	ECP3-35EA	683	—	688	—	690	—	ps
f <sub>MAX_GDDR</sub>	DDRX1 Clock Frequency	ECP3-35EA	—	250	—	250	—	250	MHz
t <sub>DVBGDDR</sub>	Data Valid Before CLK	ECP3-17EA	683	—	688	—	690	—	ps
t <sub>DVAGDDR</sub>	Data Valid After CLK	ECP3-17EA	683	—	688	—	690	—	ps
f <sub>MAX_GDDR</sub>	DDRX1 Clock Frequency	ECP3-17EA	—	250	—	250	—	250	MHz
<b>Generic DDRX1 Output with Clock and Data Aligned at Pin (GDDR1_TX.SCLK.Aligned)<sup>10</sup></b>									
t <sub>DIBGDDR</sub>	Data Invalid Before Clock	ECP3-150EA	—	335	—	338	—	341	ps
t <sub>DIAGDDR</sub>	Data Invalid After Clock	ECP3-150EA	—	335	—	338	—	341	ps
f <sub>MAX_GDDR</sub>	DDRX1 Clock Frequency	ECP3-150EA	—	250	—	250	—	250	MHz
t <sub>DIBGDDR</sub>	Data Invalid Before Clock	ECP3-70EA/95EA	—	339	—	343	—	347	ps
t <sub>DIAGDDR</sub>	Data Invalid After Clock	ECP3-70EA/95EA	—	339	—	343	—	347	ps
f <sub>MAX_GDDR</sub>	DDRX1 Clock Frequency	ECP3-70EA/95EA	—	250	—	250	—	250	MHz
t <sub>DIBGDDR</sub>	Data Invalid Before Clock	ECP3-35EA	—	322	—	320	—	321	ps
t <sub>DIAGDDR</sub>	Data Invalid After Clock	ECP3-35EA	—	322	—	320	—	321	ps
f <sub>MAX_GDDR</sub>	DDRX1 Clock Frequency	ECP3-35EA	—	250	—	250	—	250	MHz
t <sub>DIBGDDR</sub>	Data Invalid Before Clock	ECP3-17EA	—	322	—	320	—	321	ps
t <sub>DIAGDDR</sub>	Data Invalid After Clock	ECP3-17EA	—	322	—	320	—	321	ps
f <sub>MAX_GDDR</sub>	DDRX1 Clock Frequency	ECP3-17EA	—	250	—	250	—	250	MHz
<b>Generic DDRX1 Output with Clock and Data (&lt;10 Bits Wide) Centered at Pin (GDDR1_TX.DQS.Centered)<sup>10</sup></b>									
<b>Left and Right Sides</b>									
t <sub>DVBGDDR</sub>	Data Valid Before CLK	ECP3-150EA	670	—	670	—	670	—	ps
t <sub>DVAGDDR</sub>	Data Valid After CLK	ECP3-150EA	670	—	670	—	670	—	ps
f <sub>MAX_GDDR</sub>	DDRX1 Clock Frequency	ECP3-150EA	—	250	—	250	—	250	MHz
t <sub>DVBGDDR</sub>	Data Valid Before CLK	ECP3-70EA/95EA	657	—	652	—	650	—	ps
t <sub>DVAGDDR</sub>	Data Valid After CLK	ECP3-70EA/95EA	657	—	652	—	650	—	ps
f <sub>MAX_GDDR</sub>	DDRX1 Clock Frequency	ECP3-70EA/95EA	—	250	—	250	—	250	MHz
t <sub>DVBGDDR</sub>	Data Valid Before CLK	ECP3-35EA	670	—	675	—	676	—	ps
t <sub>DVAGDDR</sub>	Data Valid After CLK	ECP3-35EA	670	—	675	—	676	—	ps
f <sub>MAX_GDDR</sub>	DDRX1 Clock Frequency	ECP3-35EA	—	250	—	250	—	250	MHz
t <sub>DVBGDDR</sub>	Data Valid Before CLK	ECP3-17EA	670	—	670	—	670	—	ps
t <sub>DVAGDDR</sub>	Data Valid After CLK	ECP3-17EA	670	—	670	—	670	—	ps
f <sub>MAX_GDDR</sub>	DDRX1 Clock Frequency	ECP3-17EA	—	250	—	250	—	250	MHz
<b>Generic DDRX2 Output with Clock and Data (&gt;10 Bits Wide) Aligned at Pin (GDDR2_TX.Aligned)</b>									
<b>Left and Right Sides</b>									
t <sub>DIBGDDR</sub>	Data Invalid Before Clock	All ECP3EA Devices	—	200	—	210	—	220	ps
t <sub>DIAGDDR</sub>	Data Invalid After Clock	All ECP3EA Devices	—	200	—	210	—	220	ps
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	All ECP3EA Devices	—	500	—	420	—	375	MHz
<b>Generic DDRX2 Output with Clock and Data (&gt;10 Bits Wide) Centered at Pin Using DQSDLL (GDDR2_TX.DQSDLL.Centered)<sup>11</sup></b>									
<b>Left and Right Sides</b>									
t <sub>DVBGDDR</sub>	Data Valid Before CLK	All ECP3EA Devices	400	—	400	—	431	—	ps
t <sub>DVAGDDR</sub>	Data Valid After CLK	All ECP3EA Devices	400	—	400	—	432	—	ps
f <sub>MAX_GDDR</sub>	DDRX2 Clock Frequency	All ECP3EA Devices	—	400	—	400	—	375	MHz

**LatticeECP3 Family Timing Adders<sup>1, 2, 3, 4, 5, 7</sup> (Continued)**
**Over Recommended Commercial Operating Conditions**

Buffer Type	Description	-8	-7	-6	Units
LVC MOS15_4mA	LVC MOS 1.5 4 mA drive, fast slew rate	0.21	0.25	0.29	ns
LVC MOS15_8mA	LVC MOS 1.5 8 mA drive, fast slew rate	0.05	0.07	0.09	ns
LVC MOS12_2mA	LVC MOS 1.2 2 mA drive, fast slew rate	0.43	0.51	0.59	ns
LVC MOS12_6mA	LVC MOS 1.2 6 mA drive, fast slew rate	0.23	0.28	0.33	ns
LVC MOS33_4mA	LVC MOS 3.3 4 mA drive, slow slew rate	1.44	1.58	1.72	ns
LVC MOS33_8mA	LVC MOS 3.3 8 mA drive, slow slew rate	0.98	1.10	1.22	ns
LVC MOS33_12mA	LVC MOS 3.3 12 mA drive, slow slew rate	0.67	0.77	0.86	ns
LVC MOS33_16mA	LVC MOS 3.3 16 mA drive, slow slew rate	0.97	1.09	1.21	ns
LVC MOS33_20mA	LVC MOS 3.3 20 mA drive, slow slew rate	0.67	0.76	0.85	ns
LVC MOS25_4mA	LVC MOS 2.5 4 mA drive, slow slew rate	1.48	1.63	1.78	ns
LVC MOS25_8mA	LVC MOS 2.5 8 mA drive, slow slew rate	1.02	1.14	1.27	ns
LVC MOS25_12mA	LVC MOS 2.5 12 mA drive, slow slew rate	0.74	0.84	0.94	ns
LVC MOS25_16mA	LVC MOS 2.5 16 mA drive, slow slew rate	1.02	1.14	1.26	ns
LVC MOS25_20mA	LVC MOS 2.5 20 mA drive, slow slew rate	0.74	0.83	0.93	ns
LVC MOS18_4mA	LVC MOS 1.8 4 mA drive, slow slew rate	1.60	1.77	1.93	ns
LVC MOS18_8mA	LVC MOS 1.8 8 mA drive, slow slew rate	1.11	1.25	1.38	ns
LVC MOS18_12mA	LVC MOS 1.8 12 mA drive, slow slew rate	0.87	0.98	1.09	ns
LVC MOS18_16mA	LVC MOS 1.8 16 mA drive, slow slew rate	0.86	0.97	1.07	ns
LVC MOS15_4mA	LVC MOS 1.5 4 mA drive, slow slew rate	1.71	1.89	2.08	ns
LVC MOS15_8mA	LVC MOS 1.5 8 mA drive, slow slew rate	1.20	1.34	1.48	ns
LVC MOS12_2mA	LVC MOS 1.2 2 mA drive, slow slew rate	1.37	1.56	1.74	ns
LVC MOS12_6mA	LVC MOS 1.2 6 mA drive, slow slew rate	1.11	1.27	1.43	ns
PCI33	PCI, VCCIO = 3.3 V	-0.12	-0.13	-0.14	ns

- Timing adders are characterized but not tested on every device.
- LVC MOS timing measured with the load specified in Switching Test Condition table.
- All other standards tested according to the appropriate specifications.
- Not all I/O standards and drive strengths are supported for all banks. See the Architecture section of this data sheet for details.
- Commercial timing numbers are shown. Industrial numbers are typically slower and can be extracted from the Diamond or ispLEVER software.
- This data does not apply to the LatticeECP3-17EA device.
- For details on -9 speed grade devices, please contact your Lattice Sales Representative.

**Table 3-11. Periodic Receiver Jitter Tolerance Specification**

Description	Frequency	Condition	Min.	Typ.	Max.	Units
Periodic	2.97 Gbps	600 mV differential eye	—	—	0.24	UI, p-p
Periodic	2.5 Gbps	600 mV differential eye	—	—	0.22	UI, p-p
Periodic	1.485 Gbps	600 mV differential eye	—	—	0.24	UI, p-p
Periodic	622 Mbps	600 mV differential eye	—	—	0.15	UI, p-p
Periodic	150 Mbps	600 mV differential eye	—	—	0.5	UI, p-p

Note: Values are measured with PRBS 2<sup>7</sup>-1, all channels operating, FPGA Logic active, I/Os around SERDES pins quiet, voltages are nominal, room temperature.

### SERDES External Reference Clock

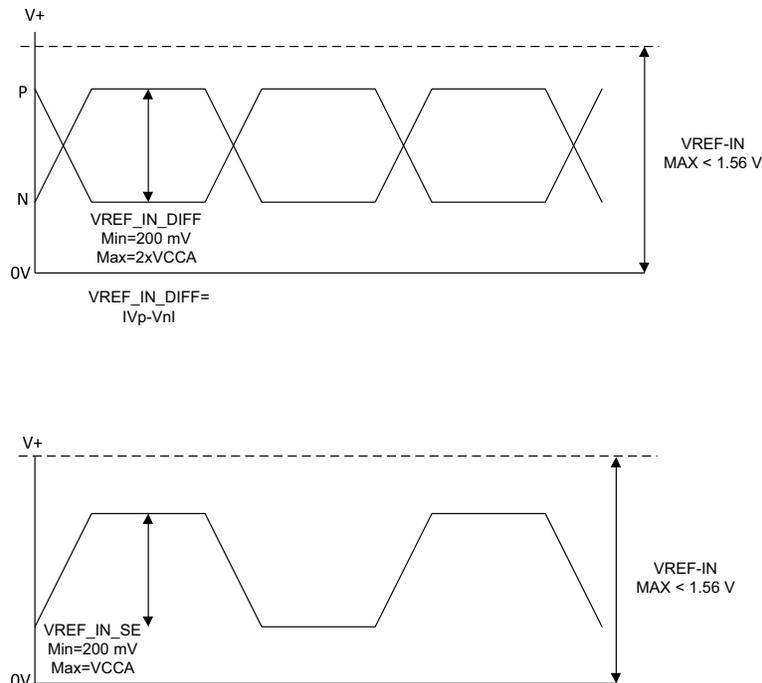
The external reference clock selection and its interface are a critical part of system applications for this product. Table 3-12 specifies reference clock requirements, over the full range of operating conditions.

**Table 3-12. External Reference Clock Specification (refclkp/refclkn)**

Symbol	Description	Min.	Typ.	Max.	Units
$F_{REF}$	Frequency range	15	—	320	MHz
$F_{REF-PPM}$	Frequency tolerance <sup>1</sup>	-1000	—	1000	ppm
$V_{REF-IN-SE}$	Input swing, single-ended clock <sup>2</sup>	200	—	$V_{CCA}$	mV, p-p
$V_{REF-IN-DIFF}$	Input swing, differential clock	200	—	$2 \cdot V_{CCA}$	mV, p-p differential
$V_{REF-IN}$	Input levels	0	—	$V_{CCA} + 0.3$	V
$D_{REF}$	Duty cycle <sup>3</sup>	40	—	60	%
$T_{REF-R}$	Rise time (20% to 80%)	200	500	1000	ps
$T_{REF-F}$	Fall time (80% to 20%)	200	500	1000	ps
$Z_{REF-IN-TERM-DIFF}$	Differential input termination	-20%	100/2K	+20%	Ohms
$C_{REF-IN-CAP}$	Input capacitance	—	—	7	pF

1. Depending on the application, the PLL\_LOL\_SET and CDR\_LOL\_SET control registers may be adjusted for other tolerance values as described in TN1176, [LatticeECP3 SERDES/PCS Usage Guide](#).
2. The signal swing for a single-ended input clock must be as large as the p-p differential swing of a differential input clock to get the same gain at the input receiver. Lower swings for the clock may be possible, but will tend to increase jitter.
3. Measured at 50% amplitude.

**Figure 3-13. SERDES External Reference Clock Waveforms**



## Pin Information Summary

Pin Information Summary		ECP3-17EA			ECP3-35EA			ECP3-70EA		
Pin Type		256 ftBGA	328 csBGA	484 fpBGA	256 ftBGA	484 fpBGA	672 fpBGA	484 fpBGA	672 fpBGA	1156 fpBGA
General Purpose Inputs/Outputs per Bank	Bank 0	26	20	36	26	42	48	42	60	86
	Bank 1	14	10	24	14	36	36	36	48	78
	Bank 2	6	7	12	6	24	24	24	34	36
	Bank 3	18	12	44	16	54	59	54	59	86
	Bank 6	20	11	44	18	63	61	63	67	86
	Bank 7	19	26	32	19	36	42	36	48	54
	Bank 8	24	24	24	24	24	24	24	24	24
General Purpose Inputs per Bank	Bank 0	0	0	0	0	0	0	0	0	0
	Bank 1	0	0	0	0	0	0	0	0	0
	Bank 2	2	2	2	2	4	4	4	8	8
	Bank 3	0	0	0	2	4	4	4	12	12
	Bank 6	0	0	0	2	4	4	4	12	12
	Bank 7	4	4	4	4	4	4	4	8	8
	Bank 8	0	0	0	0	0	0	0	0	0
General Purpose Out- puts per Bank	Bank 0	0	0	0	0	0	0	0	0	0
	Bank 1	0	0	0	0	0	0	0	0	0
	Bank 2	0	0	0	0	0	0	0	0	0
	Bank 3	0	0	0	0	0	0	0	0	0
	Bank 6	0	0	0	0	0	0	0	0	0
	Bank 7	0	0	0	0	0	0	0	0	0
	Bank 8	0	0	0	0	0	0	0	0	0
Total Single-Ended User I/O		133	116	222	133	295	310	295	380	490
VCC		6	16	16	6	16	32	16	32	32
VCCAUX		4	5	8	4	8	12	8	12	16
VTT		4	7	4	4	4	4	4	4	8
VCCA		4	6	4	4	4	8	4	8	16
VCCPLL		2	2	4	2	4	4	4	4	4
VCCIO	Bank 0	2	3	2	2	2	4	2	4	4
	Bank 1	2	3	2	2	2	4	2	4	4
	Bank 2	2	2	2	2	2	4	2	4	4
	Bank 3	2	3	2	2	2	4	2	4	4
	Bank 6	2	3	2	2	2	4	2	4	4
	Bank 7	2	3	2	2	2	4	2	4	4
	Bank 8	1	2	2	1	2	2	2	2	2
VCCJ		1	1	1	1	1	1	1	1	1
TAP		4	4	4	4	4	4	4	4	4
GND, GNDIO		51	126	98	51	98	139	98	139	233
NC		0	0	73	0	0	96	0	0	238
Reserved <sup>1</sup>		0	0	2	0	2	2	2	2	2
SERDES		26	18	26	26	26	26	26	52	78
Miscellaneous Pins		8	8	8	8	8	8	8	8	8
Total Bonded Pins		256	328	484	256	484	672	484	672	1156

**Pin Information Summary (Cont.)**

Pin Information Summary		ECP3-95EA			ECP3-150EA	
Pin Type		484 fpBGA	672 fpBGA	1156 fpBGA	672 fpBGA	1156 fpBGA
Emulated Differential I/O per Bank	Bank 0	21	30	43	30	47
	Bank 1	18	24	39	24	43
	Bank 2	8	12	13	12	18
	Bank 3	20	23	33	23	37
	Bank 6	22	25	33	25	37
	Bank 7	11	16	18	16	24
	Bank 8	12	12	12	12	12
Highspeed Differential I/O per Bank	Bank 0	0	0	0	0	0
	Bank 1	0	0	0	0	0
	Bank 2	6	9	9	9	15
	Bank 3	9	12	16	12	21
	Bank 6	11	14	16	14	21
	Bank 7	9	12	13	12	18
	Bank 8	0	0	0	0	0
Total Single Ended/ Total Differential I/O per Bank	Bank 0	42/21	60/30	86/43	60/30	94/47
	Bank 1	36/18	48/24	78/39	48/24	86/43
	Bank 2	28/14	42/21	44/22	42/21	66/33
	Bank 3	58/29	71/35	98/49	71/35	116/58
	Bank 6	67/33	78/39	98/49	78/39	116/58
	Bank 7	40/20	56/28	62/31	56/28	84/42
	Bank 8	24/12	24/12	24/12	24/12	24/12
DDR Groups Bonded per Bank	Bank 0	3	5	7	5	7
	Bank 1	3	4	7	4	7
	Bank 2	2	3	3	3	4
	Bank 3	3	4	5	4	7
	Bank 6	4	4	5	4	7
	Bank 7	3	4	4	4	6
	Configuration Bank8	0	0	0	0	0
SERDES Quads		1	2	3	2	4

1. These pins must remain floating on the board.

Date	Version	Section	Change Summary
			<p>LatticeECP3 Maximum I/O Buffer Speed table – Description column, references to VCCIO = 3.0V changed to 3.3V.</p> <p>Updated SERDES External Reference Clock Waveforms.</p> <p>Transmitter and Receiver Latency Block Diagram – Updated sections of the diagram to match descriptions on the SERDES/PCS Latency Break-down table.</p>
		Pinout Information	<p>“Logic Signal Connections” section heading renamed “Package Pinout Information”. Software menu selections within this section have been updated.</p> <p>Signal Descriptions table – Updated description for V<sub>CCA</sub> signal.</p>
April 2012	02.2EA	Architecture	<p>Updated first paragraph of Output Register Block section.</p> <p>Updated the information about sysIO buffer pairs below Figure 2-38.</p> <p>Updated the information relating to migration between devices in the Density Shifting section.</p>
		DC and Switching Characteristics	Corrected the Definitions in the sysCLOCK PLL Timing table for t <sub>RST</sub> .
		Ordering Information	Updated topside marks with new logos in the Ordering Information section.
February 2012	02.1EA	All	Updated document with new corporate logo.
November 2011	02.0EA	Introduction	Added information for LatticeECP3-17EA, 328-ball csBGA package.
		Architecture	Added information for LatticeECP3-17EA, 328-ball csBGA package.
		DC and Switching Characteristics	<p>Updated LatticeECP3 Supply Current table power numbers.</p> <p>Typical Building Block Function Performance table, LatticeECP3 External Switching Characteristics table, LatticeECP3 Internal Switching Characteristics table and LatticeECP3 Family Timing Adders: Added speed grade -9 and updated speed grade -8, -7 and -6 timing numbers.</p>
		Pinout Information	Added information for LatticeECP3-17EA, 328-ball csBGA package.
		Ordering Information	<p>Added information for LatticeECP3-17EA, 328-ball csBGA package.</p> <p>Added ordering information for low power devices and -9 speed grade devices.</p>
July 2011	01.9EA	DC and Switching Characteristics	<p>Removed ESD Performance table and added reference to LatticeECP3 Product Family Qualification Summary document.</p> <p>sysCLOCK PLL Timing table, added footnote 4.</p> <p>External Reference Clock Specification table – removed reference to VREF-CM-AC and removed footnote for VREF-CM-AC.</p>
		Pinout Information	Pin Information Summary table: Corrected VCCIO Bank8 data for LatticeECP3-17EA 256-ball ftBGA package and LatticeECP3-35EA 256-ball ftBGA package.
April 2011	01.8EA	Architecture	Updated Secondary Clock/Control Sources text section.
		DC and Switching Characteristics	<p>Added data for 150 Mbps to SERDES Power Supply Requirements table.</p> <p>Updated Frequencies in Table 3-6 Serial Output Timing and Levels</p> <p>Added Data for 150 Mbps to Table 3-7 Channel Output Jitter</p> <p>Corrected External Switching Characteristics table, Description for DDR3 Clock Timing, t<sub>JIT</sub>.</p> <p>Corrected Internal Switching Characteristics table, Description for EBR Timing, t<sub>SUWREN_EBR</sub> and t<sub>HWREN_EBR</sub>.</p> <p>Added footnote 1 to sysConfig Port Timing Specifications table.</p> <p>Updated description for RX-CIDs to 150M in Table 3-9 Serial Input Data Specifications</p>