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## Understanding [Embedded - FPGAs \(Field Programmable Gate Array\)](#)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

## Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

### Details

Product Status	Active
Number of LABs/CLBs	4125
Number of Logic Elements/Cells	33000
Total RAM Bits	1358848
Number of I/O	295
Number of Gates	-
Voltage - Supply	1.14V ~ 1.26V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	484-BBGA
Supplier Device Package	484-FPBGA (23x23)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/lattice-semiconductor/lfe3-35ea-6lfn484i">https://www.e-xfl.com/product-detail/lattice-semiconductor/lfe3-35ea-6lfn484i</a>

### Modes of Operation

Each slice has up to four potential modes of operation: Logic, Ripple, RAM and ROM.

#### Logic Mode

In this mode, the LUTs in each slice are configured as 4-input combinatorial lookup tables. A LUT4 can have 16 possible input combinations. Any four input logic functions can be generated by programming this lookup table. Since there are two LUT4s per slice, a LUT5 can be constructed within one slice. Larger look-up tables such as LUT6, LUT7 and LUT8 can be constructed by concatenating other slices. Note LUT8 requires more than four slices.

#### Ripple Mode

Ripple mode supports the efficient implementation of small arithmetic functions. In ripple mode, the following functions can be implemented by each slice:

- Addition 2-bit
- Subtraction 2-bit
- Add/Subtract 2-bit using dynamic control
- Up counter 2-bit
- Down counter 2-bit
- Up/Down counter with asynchronous clear
- Up/Down counter with preload (sync)
- Ripple mode multiplier building block
- Multiplier support
- Comparator functions of A and B inputs
  - A greater-than-or-equal-to B
  - A not-equal-to B
  - A less-than-or-equal-to B

Ripple Mode includes an optional configuration that performs arithmetic using fast carry chain methods. In this configuration (also referred to as CCU2 mode) two additional signals, Carry Generate and Carry Propagate, are generated on a per slice basis to allow fast arithmetic functions to be constructed by concatenating Slices.

#### RAM Mode

In this mode, a 16x4-bit distributed single port RAM (SPR) can be constructed using each LUT block in Slice 0 and Slice 1 as a 16x1-bit memory. Slice 2 is used to provide memory address and control signals. A 16x2-bit pseudo dual port RAM (PDPR) memory is created by using one Slice as the read-write port and the other companion slice as the read-only port.

LatticeECP3 devices support distributed memory initialization.

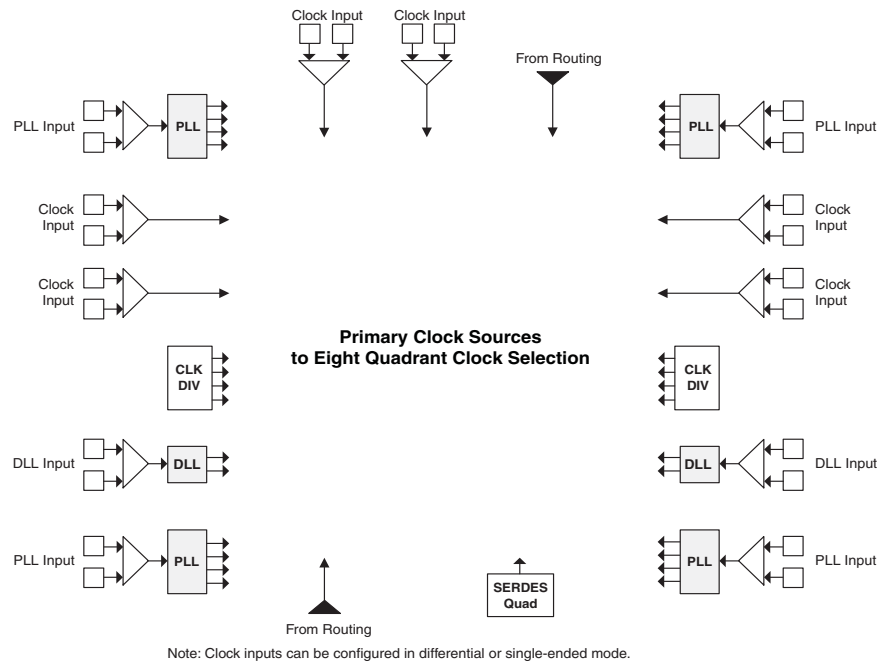
The Lattice design tools support the creation of a variety of different size memories. Where appropriate, the software will construct these using distributed memory primitives that represent the capabilities of the PFU. Table 2-3 shows the number of slices required to implement different distributed RAM primitives. For more information about using RAM in LatticeECP3 devices, please see TN1179, [LatticeECP3 Memory Usage Guide](#).

**Table 2-3. Number of Slices Required to Implement Distributed RAM**

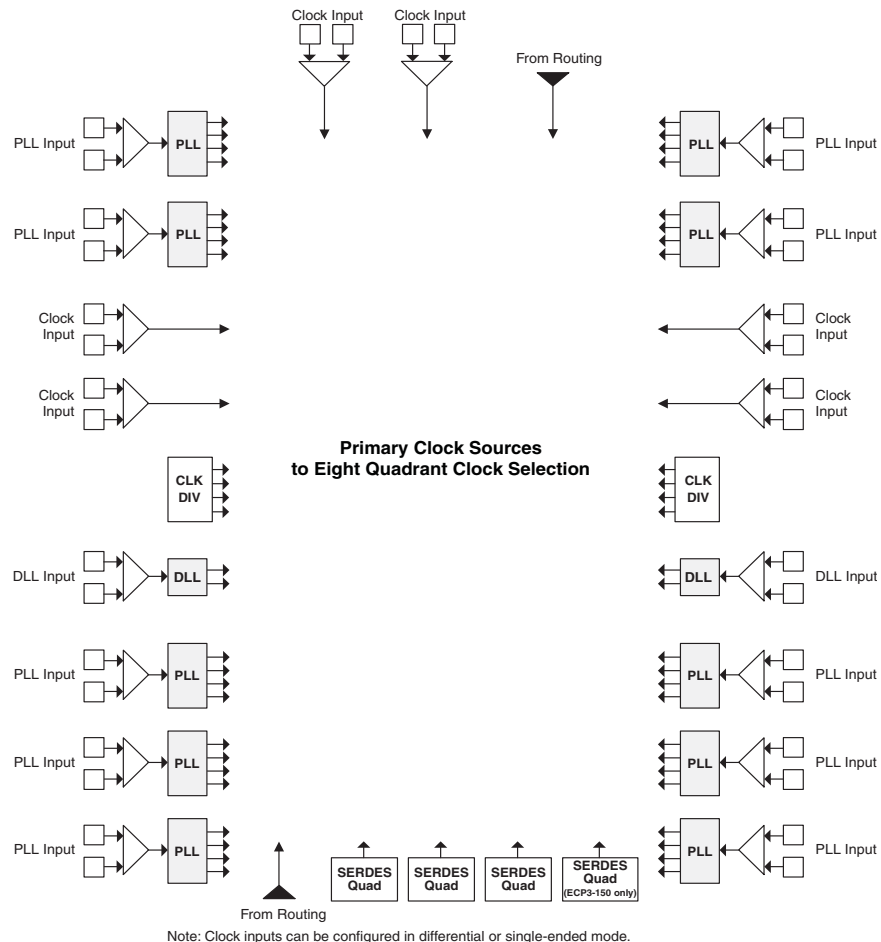
	SPR 16X4	PDPR 16X4
Number of slices	3	3

Note: SPR = Single Port RAM, PDPR = Pseudo Dual Port RAM

**Figure 2-10. Primary Clock Sources for LatticeECP3-35**



**Figure 2-11. Primary Clock Sources for LatticeECP3-70, -95, -150**

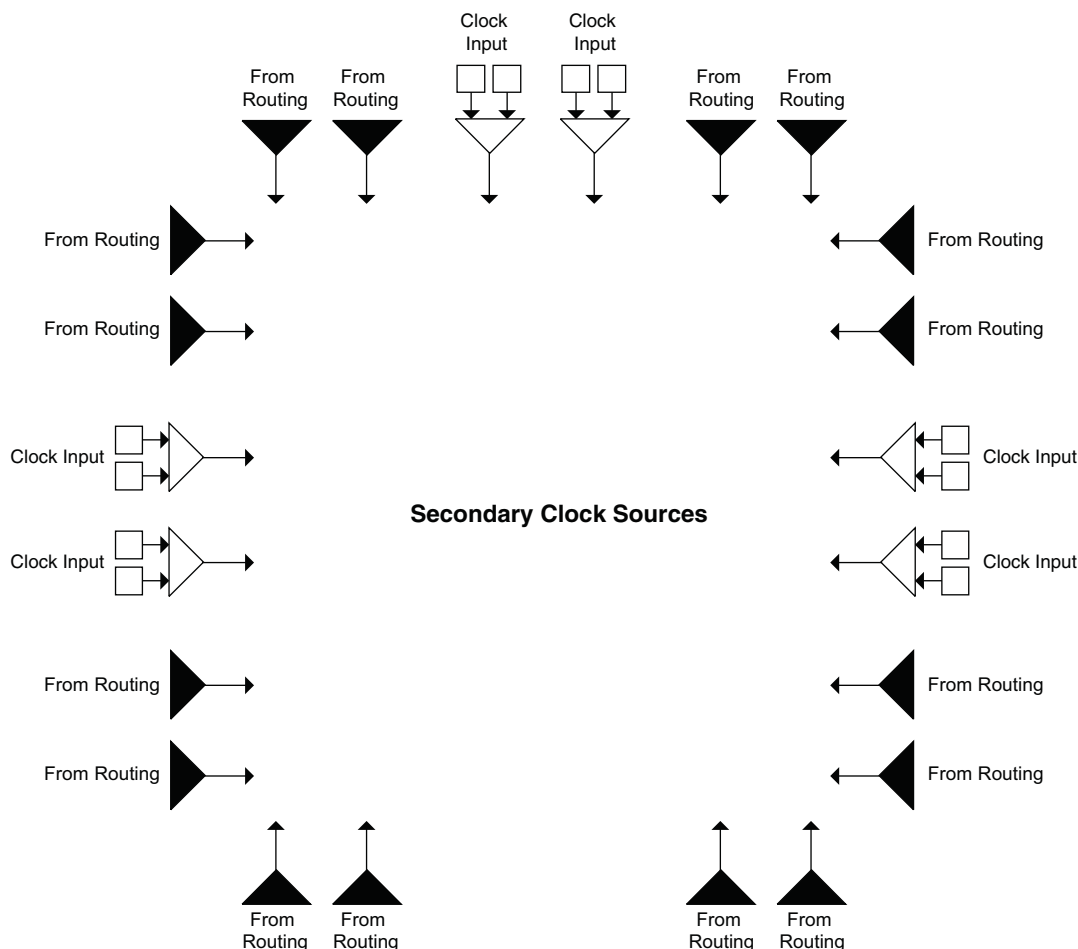


## Secondary Clock/Control Sources

LatticeECP3 devices derive eight secondary clock sources (SC0 through SC7) from six dedicated clock input pads and the rest from routing. Figure 2-14 shows the secondary clock sources. All eight secondary clock sources are defined as inputs to a per-region mux SC0-SC7. SC0-SC3 are primary for control signals (CE and/or LSR), and SC4-SC7 are for the clock.

In an actual implementation, there is some overlap to maximize routability. In addition to SC0-SC3, SC7 is also an input to the control signals (LSR or CE). SC0-SC2 are also inputs to clocks along with SC4-SC7.

**Figure 2-14. Secondary Clock Sources**



Note: Clock inputs can be configured in differential or single-ended mode.

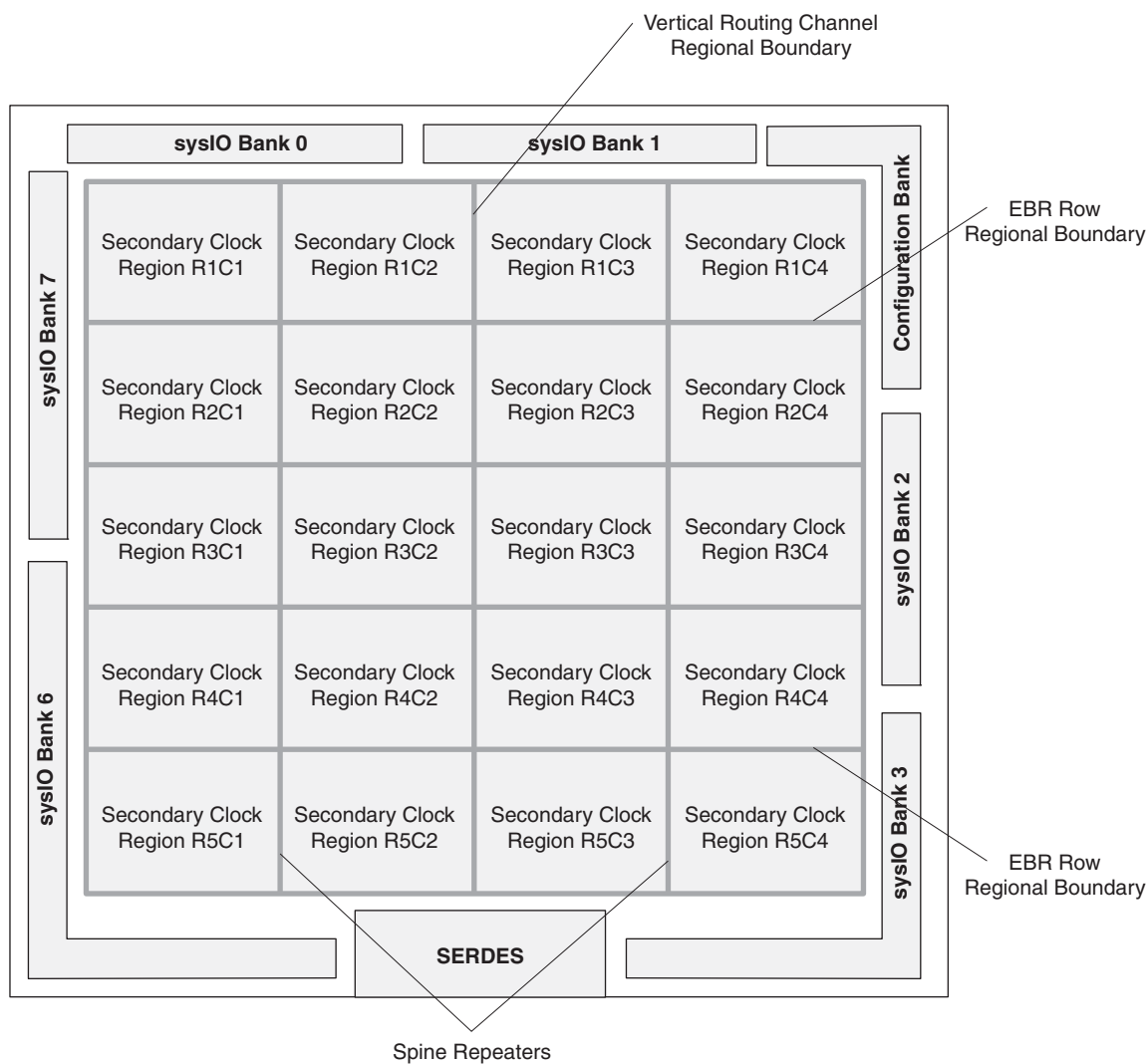
## Secondary Clock/Control Routing

Global secondary clock is a secondary clock that is distributed to all regions. The purpose of the secondary clock routing is to distribute the secondary clock sources to the secondary clock regions. Secondary clocks in the LatticeECP3 devices are region-based resources. Certain EBR rows and special vertical routing channels bind the secondary clock regions. This special vertical routing channel aligns with either the left edge of the center DSP slice in the DSP row or the center of the DSP row. Figure 2-15 shows this special vertical routing channel and the 20 secondary clock regions for the LatticeECP3 family of devices. All devices in the LatticeECP3 family have eight secondary clock resources per region (SC0 to SC7). The same secondary clock routing can be used for control signals.

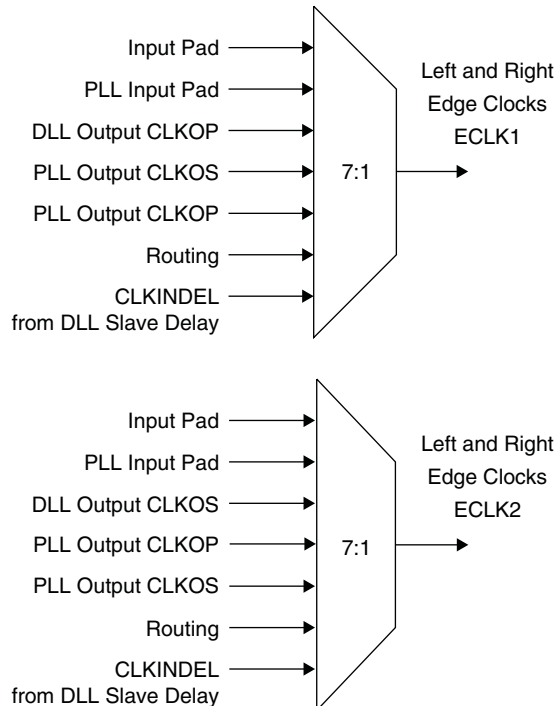
**Table 2-6. Secondary Clock Regions**

Device	Number of Secondary Clock Regions
ECP3-17	16
ECP3-35	16
ECP3-70	20
ECP3-95	20
ECP3-150	36

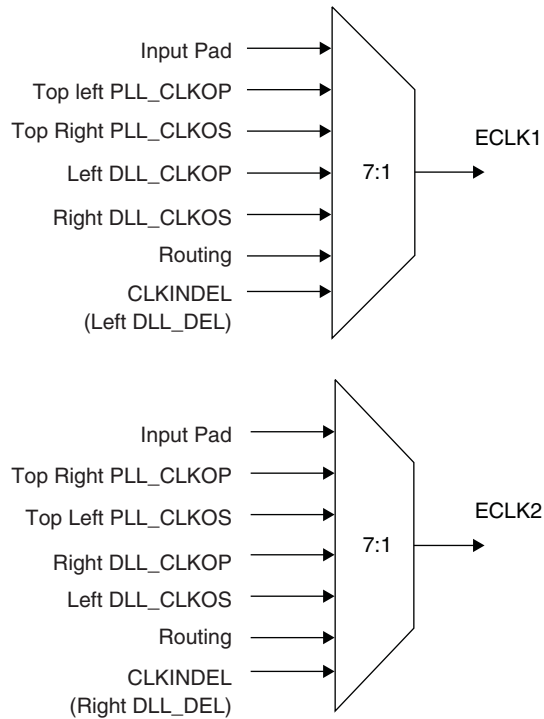
**Figure 2-15. LatticeECP3-70 and LatticeECP3-95 Secondary Clock Regions**



**Figure 2-20. Sources of Edge Clock (Left and Right Edges)**

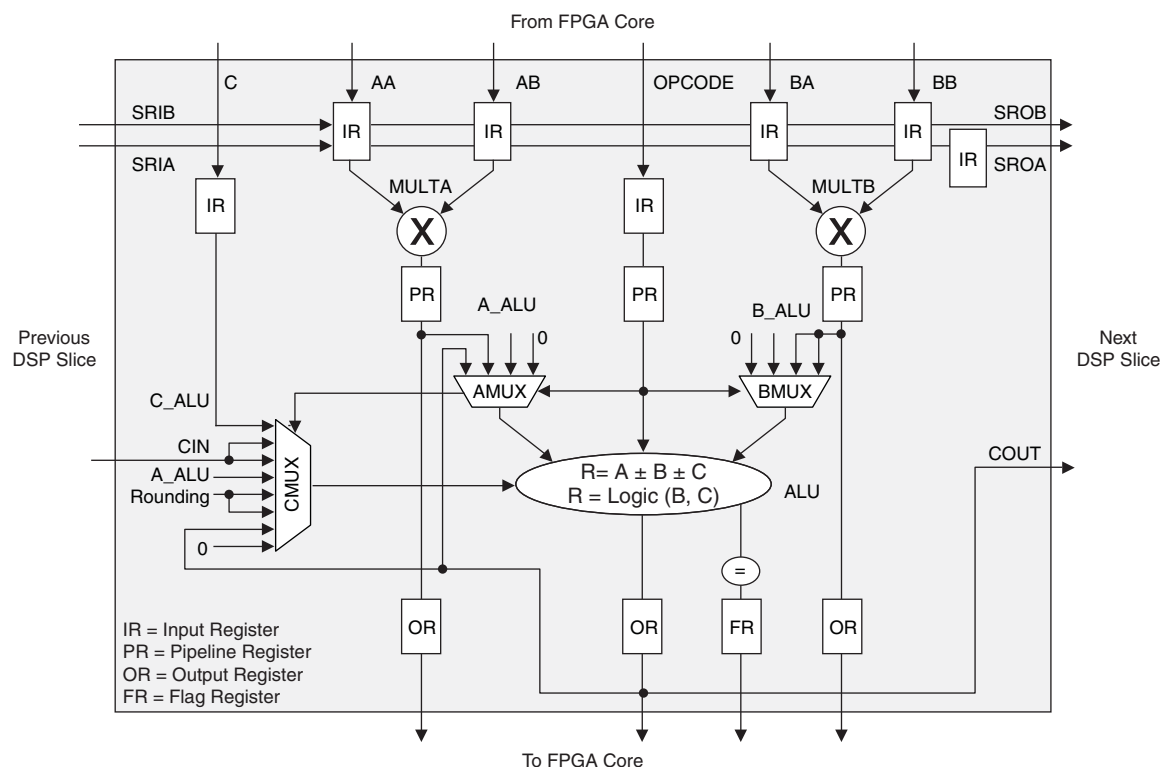


**Figure 2-21. Sources of Edge Clock (Top Edge)**



The edge clocks have low injection delay and low skew. They are used to clock the I/O registers and thus are ideal for creating I/O interfaces with a single clock signal and a wide data bus. They are also used for DDR Memory or Generic DDR interfaces.

**Figure 2-25. Detailed sysDSP Slice Diagram**



The LatticeECP2 sysDSP block supports the following basic elements.

- MULT (Multiply)
- MAC (Multiply, Accumulate)
- MULTADDSUB (Multiply, Addition/Subtraction)
- MULTADDSUBSUM (Multiply, Addition/Subtraction, Summation)

Table 2-8 shows the capabilities of each of the LatticeECP3 slices versus the above functions.

**Table 2-8. Maximum Number of Elements in a Slice**

Width of Multiply	x9	x18	x36
MULT	4	2	1/2
MAC	1	1	—
MULTADDSUB	2	1	—
MULTADDSUBSUM	1 <sup>1</sup>	1/2	—

1. One slice can implement 1/2 9x9 m9x9addsubsum and two m9x9addsubsum with two slices.

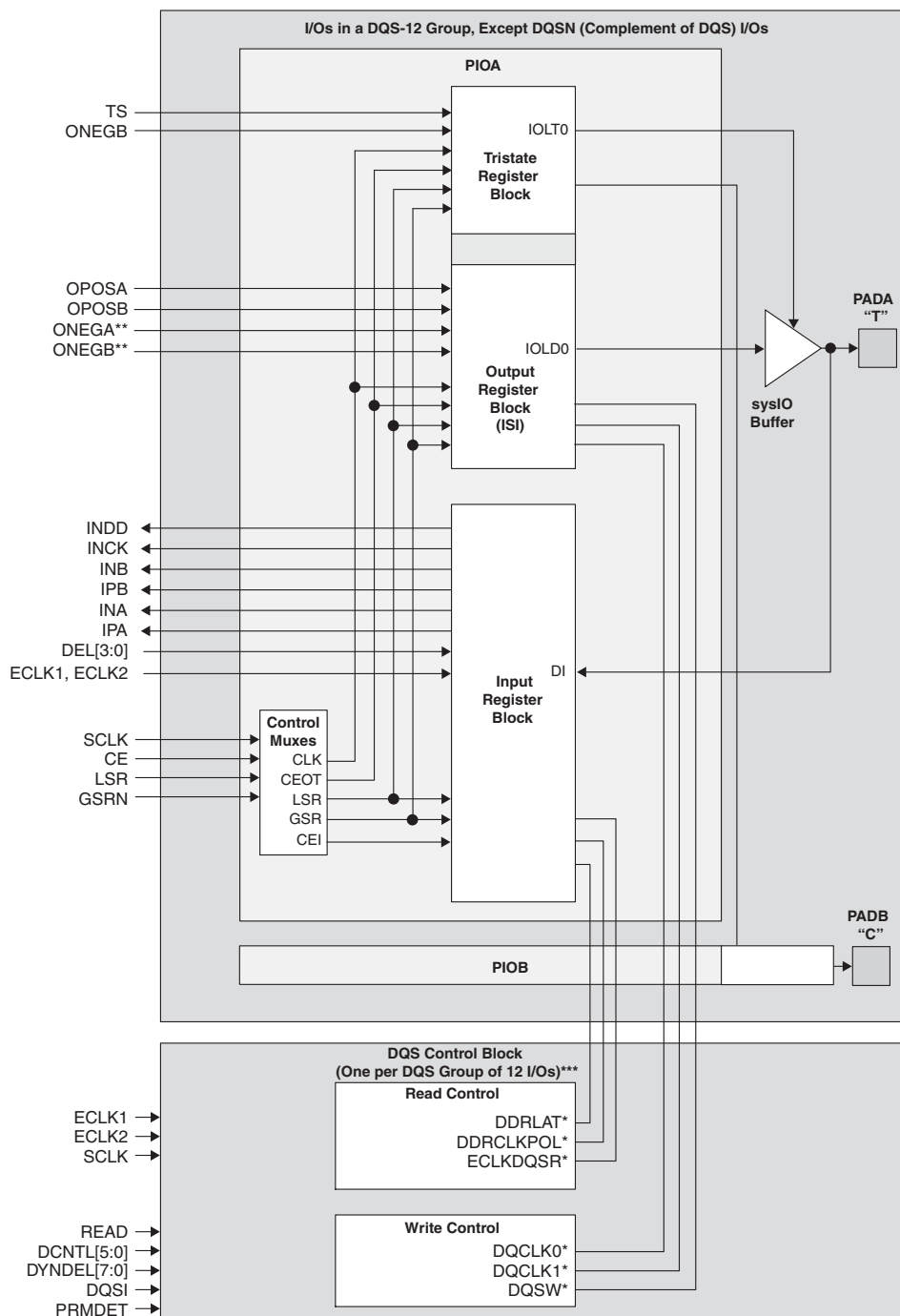
Some options are available in the four elements. The input register in all the elements can be directly loaded or can be loaded as a shift register from previous operand registers. By selecting “dynamic operation” the following operations are possible:

- In the Add/Sub option the Accumulator can be switched between addition and subtraction on every cycle.
- The loading of operands can switch between parallel and serial operations.

## Programmable I/O Cells (PIC)

Each PIC contains two PIOs connected to their respective sysI/O buffers as shown in Figure 2-32. The PIO Block supplies the output data (DO) and the tri-state control signal (TO) to the sysI/O buffer and receives input from the buffer. Table 2-11 provides the PIO signal list.

**Figure 2-32. PIC Diagram**



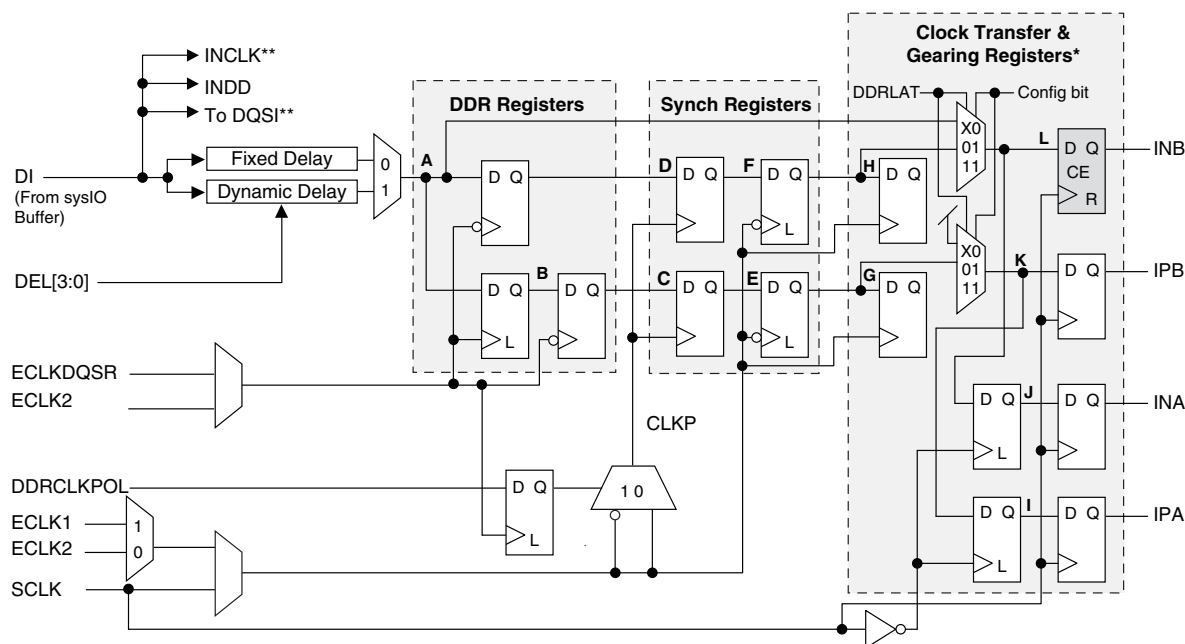
\* Signals are available on left/right/top edges only.

\*\* Signals are available on the left and right sides only

\*\*\* Selected PIO.



**Figure 2-33. Input Register Block for Left, Right and Top Edges**



\* Only on the left and right sides.

\*\* Selected PIO.

Note: Simplified diagram does not show CE/SET/REST details.

## Output Register Block

The output register block registers signals from the core of the device before they are passed to the sys/O buffers. The blocks on the left and right PIOs contain registers for SDR and full DDR operation. The topside PIO block is the same as the left and right sides except it does not support ODDR2 gearing of output logic. ODDR2 gearing is used in DDR3 memory interfaces. The PIO blocks on the bottom contain the SDR registers but do not support generic DDR.

Figure 2-34 shows the Output Register Block for PIOs on the left and right edges.

In SDR mode, OPOSA feeds one of the flip-flops that then feeds the output. The flip-flop can be configured as a Dtype or latch. In DDR mode, two of the inputs are fed into registers on the positive edge of the clock. At the next clock cycle, one of the registered outputs is also latched.

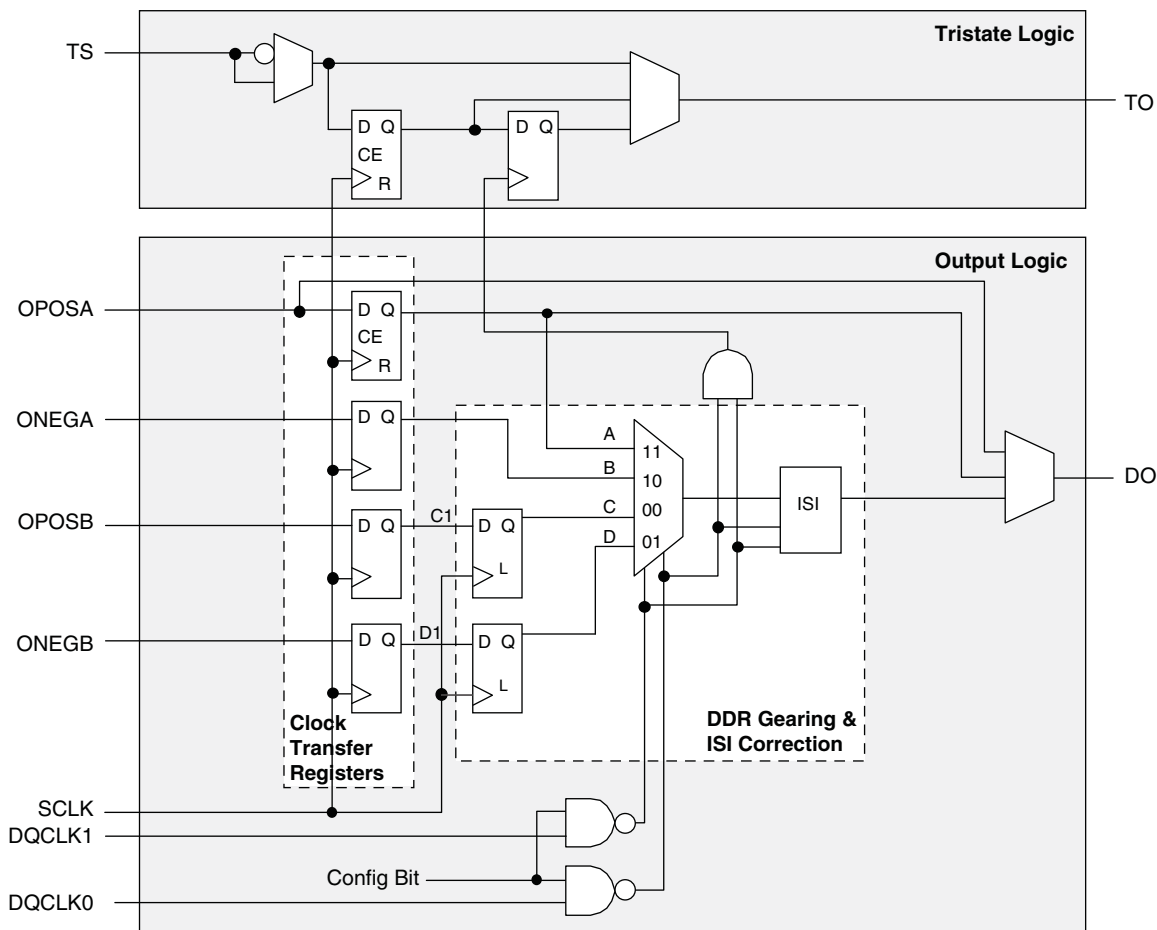
A multiplexer running off the same clock is used to switch the mux between the 11 and 01 inputs that will then feed the output.

A gearbox function can be implemented in the output register block that takes four data streams: OPOSA, ONEGA, OPOSB and ONEGB. All four data inputs are registered on the positive edge of the system clock and two of them are also latched. The data is then output at a high rate using a multiplexer that runs off the DQCLK0 and DQCLK1 clocks. DQCLK0 and DQCLK1 are used in this case to transfer data from the system clock to the edge clock domain. These signals are generated in the DQS Write Control Logic block. See Figure 2-37 for an overview of the DQS write control logic.

Please see TN1180, [LatticeECP3 High-Speed I/O Interface](#) for more information on this topic.

Further discussion on using the DQS strobe in this module is discussed in the DDR Memory section of this data sheet.

**Figure 2-34. Output and Tristate Block for Left and Right Edges**



## Tristate Register Block

The tristate register block registers tri-state control signals from the core of the device before they are passed to the sysI/O buffers. The block contains a register for SDR operation and an additional register for DDR operation.

In SDR and non-gearing DDR modes, TS input feeds one of the flip-flops that then feeds the output. In DDRX2 mode, the register TS input is fed into another register that is clocked using the DQCLK0 and DQCLK1 signals. The output of this register is used as a tristate control.

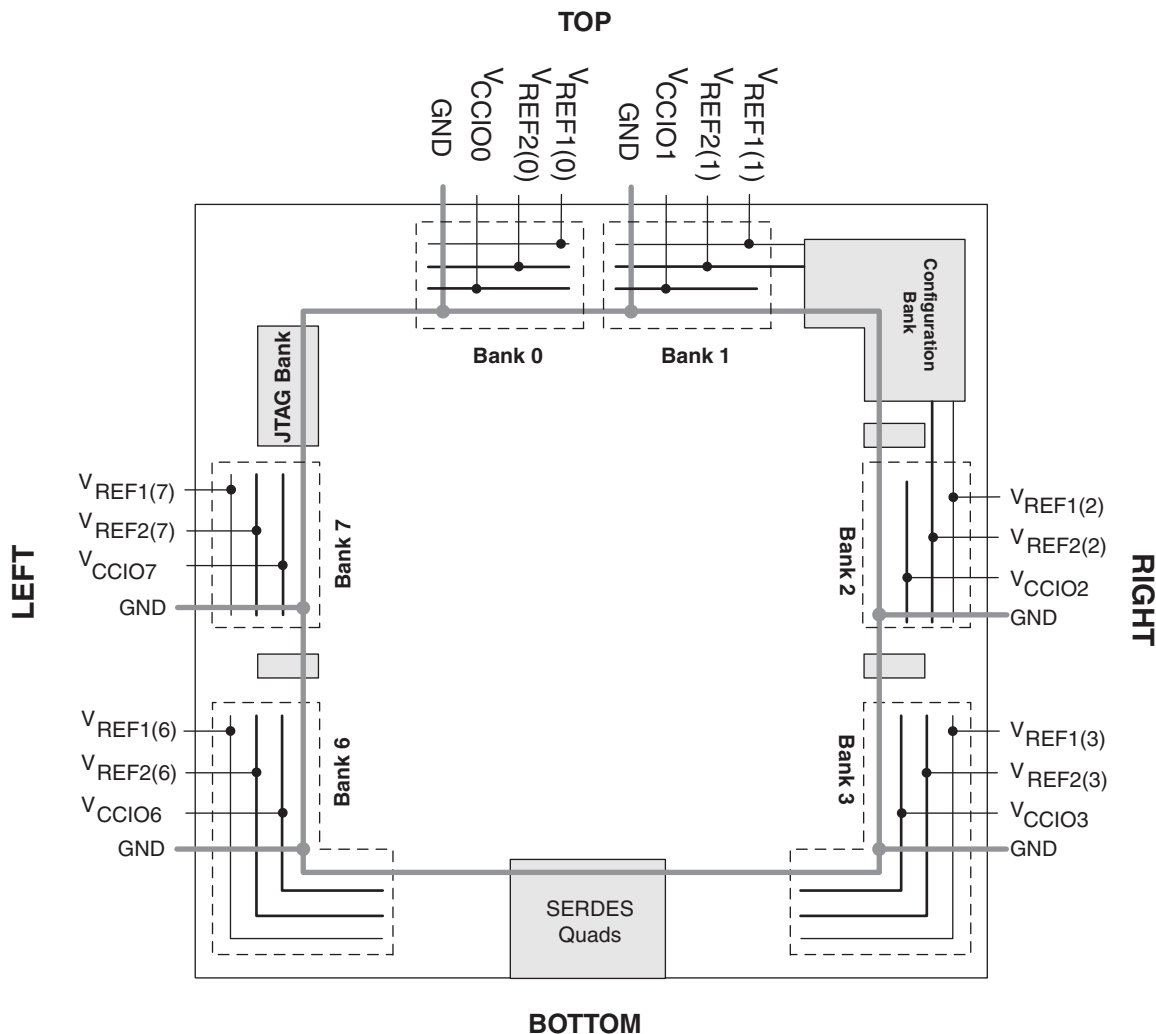
## ISI Calibration

The setting for Inter-Symbol Interference (ISI) cancellation occurs in the output register block. ISI correction is only available in the DDRX2 modes. ISI calibration settings exist once per output register block, so each I/O in a DQS-12 group may have a different ISI calibration setting.

The ISI block extends output signals at certain times, as a function of recent signal history. So, if the output pattern consists of a long strings of 0's to long strings of 1's, there are no delays on output signals. However, if there are quick, successive transitions from 010, the block will stretch out the binary 1. This is because the long trail of 0's will cause these symbols to interfere with the logic 1. Likewise, if there are quick, successive transitions from 101, the block will stretch out the binary 0. This block is controlled by a 3-bit delay control that can be set in the DQS control logic block.

For more information about this topic, please see the list of technical documentation at the end of this data sheet.

Figure 2-38. LatticeECP3 Banks



LatticeECP3 devices contain two types of sysI/O buffer pairs.

**1. Top (Bank 0 and Bank 1) and Bottom sysI/O Buffer Pairs (Single-Ended Outputs Only)**

The sysI/O buffer pairs in the top banks of the device consist of two single-ended output drivers and two sets of single-ended input buffers (both ratioed and referenced). One of the referenced input buffers can also be configured as a differential input. Only the top edge buffers have a programmable PCI clamp.

The two pads in the pair are described as “true” and “comp”, where the true pad is associated with the positive side of the differential input buffer and the comp (complementary) pad is associated with the negative side of the differential input buffer.

The top and bottom sides are ideal for general purpose I/O, PCI, and inputs for LVDS (LVDS outputs are only allowed on the left and right sides). The top side can be used for the DDR3 ADDR/CMD signals.

The I/O pins located on the top and bottom sides of the device (labeled PTxxA/B or PBxxA/B) are fully hot socketable. Note that the pads in Banks 3, 6 and 8 are wrapped around the corner of the device. In these banks, only the pads located on the top or bottom of the device are hot socketable. The top and bottom side pads can be identified by the Lattice Diamond tool.

## SERDES Power Supply Requirements<sup>1, 2, 3</sup>

### Over Recommended Operating Conditions

Symbol	Description	Typ.	Max.	Units
<b>Standby (Power Down)</b>				
$I_{CCA-SB}$	$V_{CCA}$ current (per channel)	3	5	mA
$I_{CCIB-SB}$	Input buffer current (per channel)	—	—	mA
$I_{CCOB-SB}$	Output buffer current (per channel)	—	—	mA
<b>Operating (Data Rate = 3.2 Gbps)</b>				
$I_{CCA-OP}$	$V_{CCA}$ current (per channel)	68	77	mA
$I_{CCIB-OP}$	Input buffer current (per channel)	5	7	mA
$I_{CCOB-OP}$	Output buffer current (per channel)	19	25	mA
<b>Operating (Data Rate = 2.5 Gbps)</b>				
$I_{CCA-OP}$	$V_{CCA}$ current (per channel)	66	76	mA
$I_{CCIB-OP}$	Input buffer current (per channel)	4	5	mA
$I_{CCOB-OP}$	Output buffer current (per channel)	15	18	mA
<b>Operating (Data Rate = 1.25 Gbps)</b>				
$I_{CCA-OP}$	$V_{CCA}$ current (per channel)	62	72	mA
$I_{CCIB-OP}$	Input buffer current (per channel)	4	5	mA
$I_{CCOB-OP}$	Output buffer current (per channel)	15	18	mA
<b>Operating (Data Rate = 250 Mbps)</b>				
$I_{CCA-OP}$	$V_{CCA}$ current (per channel)	55	65	mA
$I_{CCIB-OP}$	Input buffer current (per channel)	4	5	mA
$I_{CCOB-OP}$	Output buffer current (per channel)	14	17	mA
<b>Operating (Data Rate = 150 Mbps)</b>				
$I_{CCA-OP}$	$V_{CCA}$ current (per channel)	55	65	mA
$I_{CCIB-OP}$	Input buffer current (per channel)	4	5	mA
$I_{CCOB-OP}$	Output buffer current (per channel)	14	17	mA

1. Equalization enabled, pre-emphasis disabled.

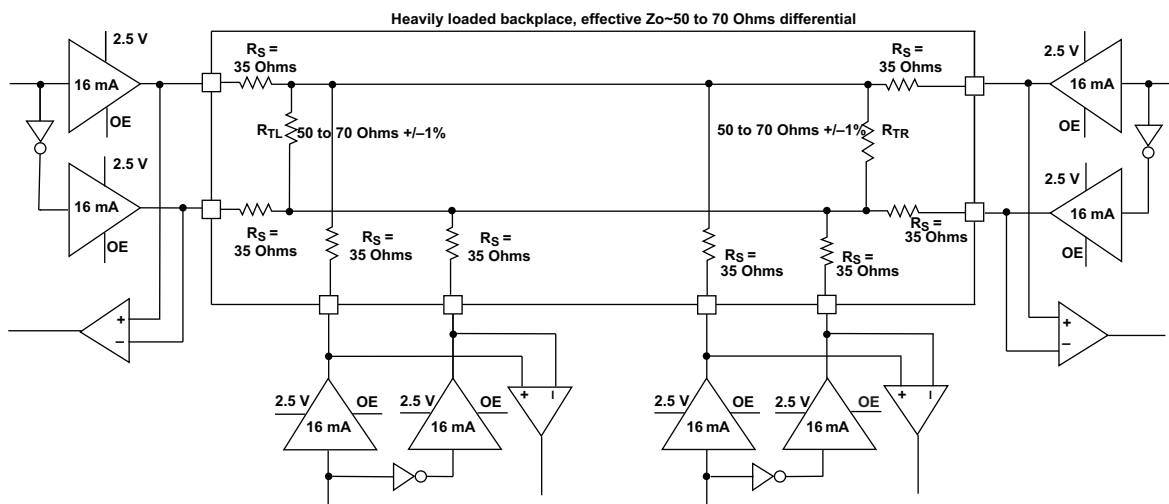
2. One quarter of the total quad power (includes contribution from common circuits, all channels in the quad operating, pre-emphasis disabled, equalization enabled).

3. Pre-emphasis adds 20 mA to  $I_{CCA-OP}$  data.

### MLVDS25

The LatticeECP3 devices support the differential MLVDS standard. This standard is emulated using complementary LVCMOS outputs in conjunction with a parallel resistor across the driver outputs. The MLVDS input standard is supported by the LVDS differential input buffer. The scheme shown in Figure 3-5 is one possible solution for MLVDS standard implementation. Resistor values in Figure 3-5 are industry standard values for 1% resistors.

**Figure 3-5. MLVDS25 (Multipoint Low Voltage Differential Signaling)**



**Table 3-5. MLVDS25 DC Conditions<sup>1</sup>**

Parameter	Description	Typical		Units
		Zo=50Ω	Zo=70Ω	
V <sub>CCIO</sub>	Output Driver Supply (+/-5%)	2.50	2.50	V
Z <sub>OUT</sub>	Driver Impedance	10.00	10.00	Ω
R <sub>S</sub>	Driver Series Resistor (+/-1%)	35.00	35.00	Ω
R <sub>TL</sub>	Driver Parallel Resistor (+/-1%)	50.00	70.00	Ω
R <sub>TR</sub>	Receiver Termination (+/-1%)	50.00	70.00	Ω
V <sub>OH</sub>	Output High Voltage	1.52	1.60	V
V <sub>OL</sub>	Output Low Voltage	0.98	0.90	V
V <sub>OD</sub>	Output Differential Voltage	0.54	0.70	V
V <sub>CM</sub>	Output Common Mode Voltage	1.25	1.25	V
I <sub>DC</sub>	DC Output Current	21.74	20.00	mA

1. For input buffer, see LVDS table.

## Serial Rapid I/O Type 2/CPRI LV E.24 Electrical and Timing Characteristics

### AC and DC Characteristics

**Table 3-15. Transmit**

Symbol	Description	Test Conditions	Min.	Typ.	Max.	Units
$T_{RF}^1$	Differential rise/fall time	20%-80%	—	80	—	ps
$Z_{TX\_DIFF\_DC}$	Differential impedance		80	100	120	Ohms
$J_{TX\_DDJ}^{3, 4, 5}$	Output data deterministic jitter		—	—	0.17	UI
$J_{TX\_TJ}^{2, 3, 4, 5}$	Total output data jitter		—	—	0.35	UI

1. Rise and Fall times measured with board trace, connector and approximately 2.5pf load.
2. Total jitter includes both deterministic jitter and random jitter. The random jitter is the total jitter minus the actual deterministic jitter.
3. Jitter values are measured with each CML output AC coupled into a 50-Ohm impedance (100-Ohm differential impedance).
4. Jitter and skew are specified between differential crossings of the 50% threshold of the reference signal.
5. Values are measured at 2.5 Gbps.

**Table 3-16. Receive and Jitter Tolerance**

Symbol	Description	Test Conditions	Min.	Typ.	Max.	Units
$RL_{RX\_DIFF}$	Differential return loss	From 100 MHz to 2.5 GHz	10	—	—	dB
$RL_{RX\_CM}$	Common mode return loss	From 100 MHz to 2.5 GHz	6	—	—	dB
$Z_{RX\_DIFF}$	Differential termination resistance		80	100	120	Ohms
$J_{RX\_DJ}^{2, 3, 4, 5}$	Deterministic jitter tolerance (peak-to-peak)		—	—	0.37	UI
$J_{RX\_RJ}^{2, 3, 4, 5}$	Random jitter tolerance (peak-to-peak)		—	—	0.18	UI
$J_{RX\_SJ}^{2, 3, 4, 5}$	Sinusoidal jitter tolerance (peak-to-peak)		—	—	0.10	UI
$J_{RX\_TJ}^{1, 2, 3, 4, 5}$	Total jitter tolerance (peak-to-peak)		—	—	0.65	UI
$T_{RX\_EYE}$	Receiver eye opening		0.35	—	—	UI

1. Total jitter includes deterministic jitter, random jitter and sinusoidal jitter. The sinusoidal jitter tolerance mask is shown in Figure 3-18.
2. Jitter values are measured with each high-speed input AC coupled into a 50-Ohm impedance.
3. Jitter and skew are specified between differential crossings of the 50% threshold of the reference signal.
4. Jitter tolerance, Differential Input Sensitivity and Receiver Eye Opening parameters are characterized when Full Rx Equalization is enabled.
5. Values are measured at 2.5 Gbps.

## SMPTE SD/HD-SDI/3G-SDI (Serial Digital Interface) Electrical and Timing Characteristics

### AC and DC Characteristics

**Table 3-19. Transmit**

Symbol	Description	Test Conditions	Min.	Typ.	Max.	Units
BR <sub>SDO</sub>	Serial data rate		270	—	2975	Mbps
T <sub>JALIGNMENT</sub> <sup>2</sup>	Serial output jitter, alignment	270 Mbps	—	—	0.20	UI
T <sub>JALIGNMENT</sub> <sup>2</sup>	Serial output jitter, alignment	1485 Mbps	—	—	0.20	UI
T <sub>JALIGNMENT</sub> <sup>1,2</sup>	Serial output jitter, alignment	2970Mbps	—	—	0.30	UI
T <sub>JTIMING</sub>	Serial output jitter, timing	270 Mbps	—	—	0.20	UI
T <sub>JTIMING</sub>	Serial output jitter, timing	1485 Mbps	—	—	1.0	UI
T <sub>JTIMING</sub>	Serial output jitter, timing	2970 Mbps	—	—	2.0	UI

Notes:

- Timing jitter is measured in accordance with SMPTE RP 184-1996, SMPTE RP 192-1996 and the applicable serial data transmission standard, SMPTE 259M-1997 or SMPTE 292M (proposed). A color bar test pattern is used. The value of f<sub>SCLK</sub> is 270 MHz or 360 MHz for SMPTE 259M, 540 MHz for SMPTE 344M or 1485 MHz for SMPTE 292M serial data rates. See the Timing Jitter Bandpass section.
- Jitter is defined in accordance with SMPTE RP1 184-1996 as: jitter at an equipment output in the absence of input jitter.
- All Tx jitter is measured at the output of an industry standard cable driver; connection to the cable driver is via a 50 Ohm impedance differential signal from the Lattice SERDES device.
- The cable driver drives: RL=75 Ohm, AC-coupled at 270, 1485, or 2970 Mbps, RREFLVL=RREFPRE=4.75 kOhm 1%.

**Table 3-20. Receive**

Symbol	Description	Test Conditions	Min.	Typ.	Max.	Units
BR <sub>SDI</sub>	Serial input data rate		270	—	2970	Mbps
CID	Stream of non-transitions (=Consecutive Identical Digits)		7(3G)/26(SMPTE Triple rates) @ 10-12 BER	—	—	Bits

**Table 3-21. Reference Clock**

Symbol	Description	Test Conditions	Min.	Typ.	Max.	Units
F <sub>VCLK</sub>	Video output clock frequency		27	—	74.25	MHz
DC <sub>V</sub>	Duty cycle, video clock		45	50	55	%

# LatticeECP3 sysCONFIG Port Timing Specifications

Over Recommended Operating Conditions

Parameter	Description		Min.	Max.	Units
POR, Configuration Initialization, and Wakeup					
t <sub>ICFG</sub>	Time from the Application of V <sub>CC</sub> , V <sub>CCAUX</sub> or V <sub>CCIO8</sub> * (Whichever is the Last to Cross the POR Trip Point) to the Rising Edge of INITN	Master mode	—	23	ms
		Slave mode	—	6	ms
t <sub>VMC</sub>	Time from t <sub>ICFG</sub> to the Valid Master MCLK		—	5	μs
t <sub>PRGM</sub>	PROGRAMN Low Time to Start Configuration		25	—	ns
t <sub>PRGMRJ</sub>	PROGRAMN Pin Pulse Rejection		—	10	ns
t <sub>DPPINIT</sub>	Delay Time from PROGRAMN Low to INITN Low		—	37	ns
t <sub>DPPDONE</sub>	Delay Time from PROGRAMN Low to DONE Low		—	37	ns
t <sub>DINIT</sub> <sup>1</sup>	PROGRAMN High to INITN High Delay		—	1	ms
t <sub>MWC</sub>	Additional Wake Master Clock Signals After DONE Pin is High		100	500	cycles
t <sub>CZ</sub>	MCLK From Active To Low To High-Z		—	300	ns
t <sub>IODISS</sub>	User I/O Disable from PROGRAMN Low		—	100	ns
t <sub>IOENSS</sub>	User I/O Enabled Time from CCLK Edge During Wake-up Sequence		—	100	ns
All Configuration Modes					
t <sub>SUCDI</sub>	Data Setup Time to CCLK/MCLK		5	—	ns
t <sub>HCDI</sub>	Data Hold Time to CCLK/MCLK		1	—	ns
t <sub>CODO</sub>	CCLK/MCLK to DOUT in Flowthrough Mode		-0.2	12	ns
Slave Serial					
t <sub>SSCH</sub>	CCLK Minimum High Pulse		5	—	ns
t <sub>SSCL</sub>	CCLK Minimum Low Pulse		5	—	ns
f <sub>CCLK</sub>	CCLK Frequency	Without encryption	—	33	MHz
		With encryption	—	20	MHz
Master and Slave Parallel					
t <sub>SUCS</sub>	CSN[1:0] Setup Time to CCLK/MCLK		7	—	ns
t <sub>HCS</sub>	CSN[1:0] Hold Time to CCLK/MCLK		1	—	ns
t <sub>SUWD</sub>	WRITEN Setup Time to CCLK/MCLK		7	—	ns
t <sub>HWD</sub>	WRITEN Hold Time to CCLK/MCLK		1	—	ns
t <sub>DCB</sub>	CCLK/MCLK to BUSY Delay Time		—	12	ns
t <sub>CORD</sub>	CCLK to Out for Read Data		—	12	ns
t <sub>BSCH</sub>	CCLK Minimum High Pulse		6	—	ns
t <sub>BSCL</sub>	CCLK Minimum Low Pulse		6	—	ns
t <sub>BSCYC</sub>	Byte Slave Cycle Time		30	—	ns
f <sub>CCLK</sub>	CCLK/MCLK Frequency	Without encryption	—	33	MHz
		With encryption	—	20	MHz
Master and Slave SPI					
t <sub>CFGX</sub>	INITN High to MCLK Low		—	80	ns
t <sub>CSSPI</sub>	INITN High to CSSPIN Low		0.2	2	μs
t <sub>SOCDO</sub>	MCLK Low to Output Valid		—	15	ns
t <sub>CSPID</sub>	CSSPIN[0:1] Low to First MCLK Edge Setup Time		0.3		μs
f <sub>CCLK</sub>	CCLK Frequency	Without encryption	—	33	MHz
		With encryption	—	20	MHz
t <sub>SSCH</sub>	CCLK Minimum High Pulse		5	—	ns



## LatticeECP3 sysCONFIG Port Timing Specifications (Continued)

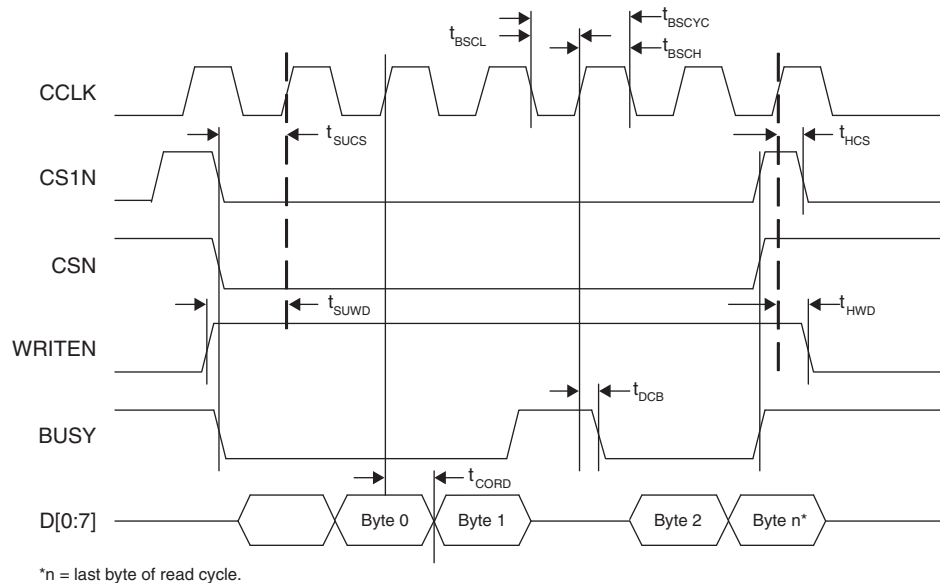
Over Recommended Operating Conditions

Parameter	Description	Min.	Max.	Units
$t_{SSCL}$	CCLK Minimum Low Pulse	5	—	ns
$t_{HLCH}$	HOLDN Low Setup Time (Relative to CCLK)	5	—	ns
$t_{CHHH}$	HOLDN Low Hold Time (Relative to CCLK)	5	—	ns
<b>Master and Slave SPI (Continued)</b>				
$t_{CHHL}$	HOLDN High Hold Time (Relative to CCLK)	5	—	ns
$t_{HHCH}$	HOLDN High Setup Time (Relative to CCLK)	5	—	ns
$t_{HLQZ}$	HOLDN to Output High-Z	—	9	ns
$t_{HHQX}$	HOLDN to Output Low-Z	—	9	ns

1. Re-toggling the PROGRAMN pin is not permitted until the INITN pin is high. Avoid consecutive toggling of the PROGRAMN.

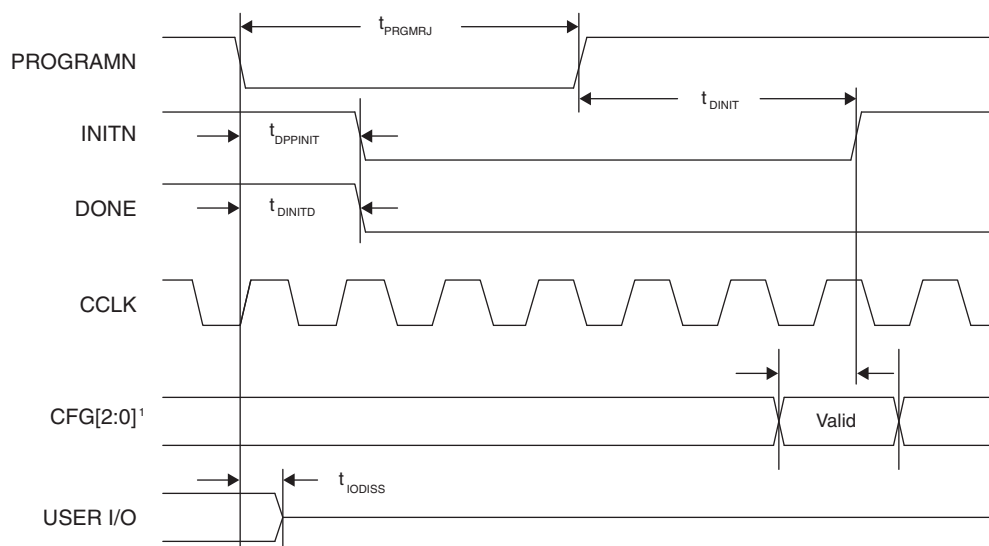
Parameter	Min.	Max.	Units
Master Clock Frequency	Selected value - 15%	Selected value + 15%	MHz
Duty Cycle	40	60	%

**Figure 3-20. sysCONFIG Parallel Port Read Cycle**



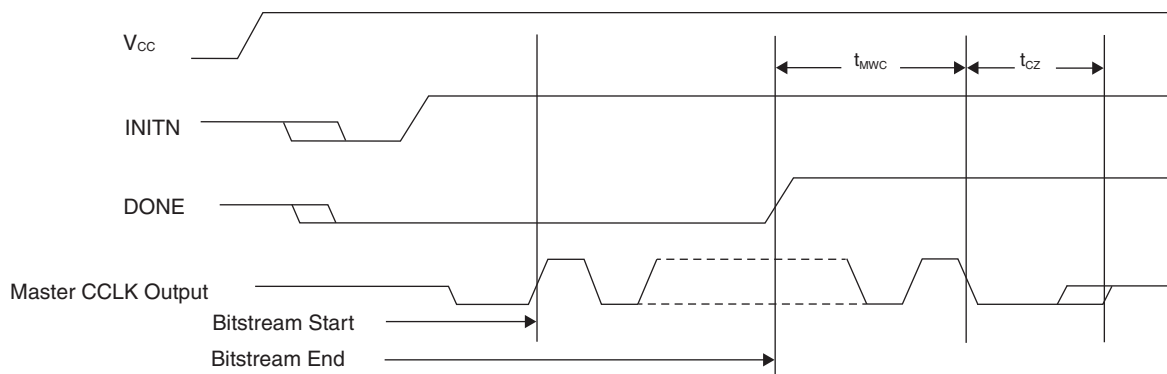


**Figure 3-26. Configuration from PROGRAMN Timing**



1. The CFG pins are normally static (hard wired)

**Figure 3-27. Wake-Up Timing**



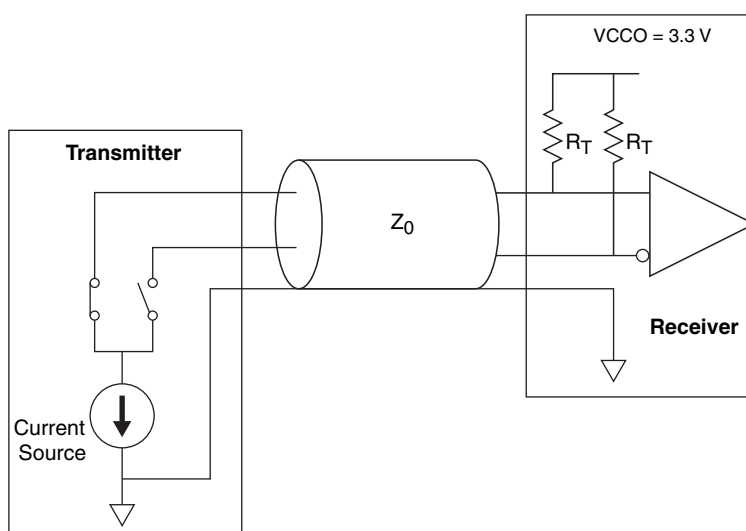
## sysI/O Differential Electrical Characteristics

### Transition Reduced LVDS (TRLVDS DC Specification)

Over Recommended Operating Conditions

Symbol	Description	Min.	Nom.	Max.	Units
$V_{CCO}$	Driver supply voltage (+/- 5%)	3.14	3.3	3.47	V
$V_{ID}$	Input differential voltage	150	—	1200	mV
$V_{ICM}$	Input common mode voltage	3	—	3.265	V
$V_{CCO}$	Termination supply voltage	3.14	3.3	3.47	V
$R_T$	Termination resistance (off-chip)	45	50	55	Ohms

Note: LatticeECP3 only supports the TRLVDS receiver.



### Mini LVDS

Over Recommended Operating Conditions

Parameter Symbol	Description	Min.	Typ.	Max.	Units
$Z_O$	Single-ended PCB trace impedance	30	50	75	Ohms
$R_T$	Differential termination resistance	50	100	150	Ohms
$V_{OD}$	Output voltage, differential, $ V_{OP} - V_{OM} $	300	—	600	mV
$V_{OS}$	Output voltage, common mode, $ V_{OP} + V_{OM} /2$	1	1.2	1.4	V
$\Delta V_{OD}$	Change in $V_{OD}$ , between H and L	—	—	50	mV
$\Delta V_{ID}$	Change in $V_{OS}$ , between H and L	—	—	50	mV
$V_{THD}$	Input voltage, differential, $ V_{INP} - V_{INM} $	200	—	600	mV
$V_{CM}$	Input voltage, common mode, $ V_{INP} + V_{INM} /2$	$0.3 + (V_{THD}/2)$	—	$2.1 - (V_{THD}/2)$	
$T_R, T_F$	Output rise and fall times, 20% to 80%	—	—	550	ps
$T_{ODUTY}$	Output clock duty cycle	40	—	60	%

Note: Data is for 6 mA differential current drive. Other differential driver current options are available.

### Industrial

The following devices may have associated errata. Specific devices with associated errata will be notated with a footnote.

Part Number	Voltage	Grade	Power	Package <sup>1</sup>	Pins	Temp.	LUTs (K)
LFE3-17EA-6FTN256I	1.2 V	–6	STD	Lead-Free ftBGA	256	IND	17
LFE3-17EA-7FTN256I	1.2 V	–7	STD	Lead-Free ftBGA	256	IND	17
LFE3-17EA-8FTN256I	1.2 V	–8	STD	Lead-Free ftBGA	256	IND	17
LFE3-17EA-6LFTN256I	1.2 V	–6	LOW	Lead-Free ftBGA	256	IND	17
LFE3-17EA-7LFTN256I	1.2 V	–7	LOW	Lead-Free ftBGA	256	IND	17
LFE3-17EA-8LFTN256I	1.2 V	–8	LOW	Lead-Free ftBGA	256	IND	17
LFE3-17EA-6MG328I	1.2 V	–6	STD	Lead-Free csBGA	328	IND	17
LFE3-17EA-7MG328I	1.2 V	–7	STD	Lead-Free csBGA	328	IND	17
LFE3-17EA-8MG328I	1.2 V	–8	STD	Lead-Free csBGA	328	IND	17
LFE3-17EA-6LMG328I	1.2 V	–6	LOW	Green csBGA	328	IND	17
LFE3-17EA-7LMG328I	1.2 V	–7	LOW	Green csBGA	328	IND	17
LFE3-17EA-8LMG328I	1.2 V	–8	LOW	Green csBGA	328	IND	17
LFE3-17EA-6FN484I	1.2 V	–6	STD	Lead-Free fpBGA	484	IND	17
LFE3-17EA-7FN484I	1.2 V	–7	STD	Lead-Free fpBGA	484	IND	17
LFE3-17EA-8FN484I	1.2 V	–8	STD	Lead-Free fpBGA	484	IND	17
LFE3-17EA-6LFN484I	1.2 V	–6	LOW	Lead-Free fpBGA	484	IND	17
LFE3-17EA-7LFN484I	1.2 V	–7	LOW	Lead-Free fpBGA	484	IND	17
LFE3-17EA-8LFN484I	1.2 V	–8	LOW	Lead-Free fpBGA	484	IND	17

1. Green = Halogen free and lead free.

Part Number	Voltage	Grade <sup>1</sup>	Power	Package	Pins	Temp.	LUTs (K)
LFE3-35EA-6FTN256I	1.2 V	–6	STD	Lead-Free ftBGA	256	IND	33
LFE3-35EA-7FTN256I	1.2 V	–7	STD	Lead-Free ftBGA	256	IND	33
LFE3-35EA-8FTN256I	1.2 V	–8	STD	Lead-Free ftBGA	256	IND	33
LFE3-35EA-6LFTN256I	1.2 V	–6	LOW	Lead-Free ftBGA	256	IND	33
LFE3-35EA-7LFTN256I	1.2 V	–7	LOW	Lead-Free ftBGA	256	IND	33
LFE3-35EA-8LFTN256I	1.2 V	–8	LOW	Lead-Free ftBGA	256	IND	33
LFE3-35EA-6FN484I	1.2 V	–6	STD	Lead-Free fpBGA	484	IND	33
LFE3-35EA-7FN484I	1.2 V	–7	STD	Lead-Free fpBGA	484	IND	33
LFE3-35EA-8FN484I	1.2 V	–8	STD	Lead-Free fpBGA	484	IND	33
LFE3-35EA-6LFN484I	1.2 V	–6	LOW	Lead-Free fpBGA	484	IND	33
LFE3-35EA-7LFN484I	1.2 V	–7	LOW	Lead-Free fpBGA	484	IND	33
LFE3-35EA-8LFN484I	1.2 V	–8	LOW	Lead-Free fpBGA	484	IND	33
LFE3-35EA-6FN672I	1.2 V	–6	STD	Lead-Free fpBGA	672	IND	33
LFE3-35EA-7FN672I	1.2 V	–7	STD	Lead-Free fpBGA	672	IND	33
LFE3-35EA-8FN672I	1.2 V	–8	STD	Lead-Free fpBGA	672	IND	33
LFE3-35EA-6LFN672I	1.2 V	–6	LOW	Lead-Free fpBGA	672	IND	33
LFE3-35EA-7LFN672I	1.2 V	–7	LOW	Lead-Free fpBGA	672	IND	33
LFE3-35EA-8LFN672I	1.2 V	–8	LOW	Lead-Free fpBGA	672	IND	33

1. For ordering information on -9 speed grade devices, please contact your Lattice Sales Representative.