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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

Details	
Product Status	Obsolete
Core Processor	eZ8
Core Size	8-Bit
Speed	20MHz
Connectivity	I ² C, IrDA, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, DMA, POR, PWM, WDT
Number of I/O	46
Program Memory Size	48KB (48K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 12x10b
Oscillator Type	Internal
Operating Temperature	0°C ~ 70°C (TA)
Mounting Type	Surface Mount
Package / Case	64-LQFP
Supplier Device Package	-
Purchase URL	https://www.e-xfl.com/product-detail/zilog/z8f4822ar020sc

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

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Manual Objectives

This Product Specification provides detailed operating information for the Flash devices within Zilog's Z8 Encore! XP[®] 64K Series Flash Microcontrollers Microcontroller (MCU) products. Within this document, the Z8F642x, Z8F482x, Z8F322x, Z8F242x, and Z8F162x devices are referred to collectively as the Z8 Encore! XP[®] 64K Series Flash Microcontrollers unless specifically stated otherwise.

About This Manual

Zilog[®] recommends that you read and understand everything in this manual before setting up and using the product. However, we recognize that there are different styles of learning. Therefore, we have designed this Product Specification to be used either as a *how to* procedural manual or a reference guide to important data.

Intended Audience

This document is written for Zilog customers who are experienced at working with microcontrollers, integrated circuits, or printed circuit assemblies.

Manual Conventions

The following assumptions and conventions are adopted to provide clarity and ease of use:

Courier Typeface

Commands, code lines and fragments, bits, equations, hexadecimal addresses, and various executable items are distinguished from general text by the use of the Courier typeface. Where the use of the font is not indicated, as in the Index, the name of the entity is presented in upper case.

• Example: FLAGS[1] is smrf.

Hexadecimal Values

Hexadecimal values are designated by uppercase *H* suffix and appear in the Courier typeface.

• Example: R1 is set to F8H.

Brackets

The square brackets, [], indicate a register or bus.

• Example: For the register R1[7:0], R1 is an 8-bit register, R1[7] is the most significant bit, and R1[0] is the least significant bit.



Part Selection Guide

Table 1 identifies the basic features and package styles available for each device within the Z8 Encore! XP product line.

Table 1. Z8 Encore! XP 64K Series Flash Microcontrollers Part Selection Guide

Part Number	Flash (KB)	RAM (KB)	I/O	16-bit Timers with PWM	ADC Inputs	UARTs with IrDA	I ² C	SPI		64/68-pin packages	80-pin package
Z8F1621	16	2	31	3	8	2	1	1	Х		
Z8F1622	16	2	46	4	12	2	1	1		Х	
Z8F2421	24	2	31	3	8	2	1	1	Х		
Z8F2422	24	2	46	4	12	2	1	1		Х	
Z8F3221	32	2	31	3	8	2	1	1	Х		
Z8F3222	32	2	46	4	12	2	1	1		Х	
Z8F4821	48	4	31	3	8	2	1	1	Х		
Z8F4822	48	4	46	4	12	2	1	1		Х	
Z8F4823	48	4	60	4	12	2	1	1			Х
Z8F6421	64	4	31	3	8	2	1	1	Х		
Z8F6422	64	4	46	4	12	2	1	1		Х	
Z8F6423	64	4	60	4	12	2	1	1			Х
Die Form Sales	Contact Zilog [®]										



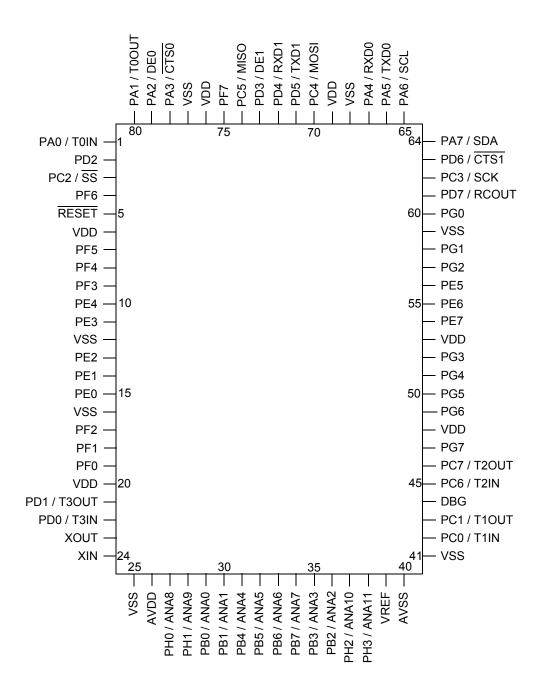


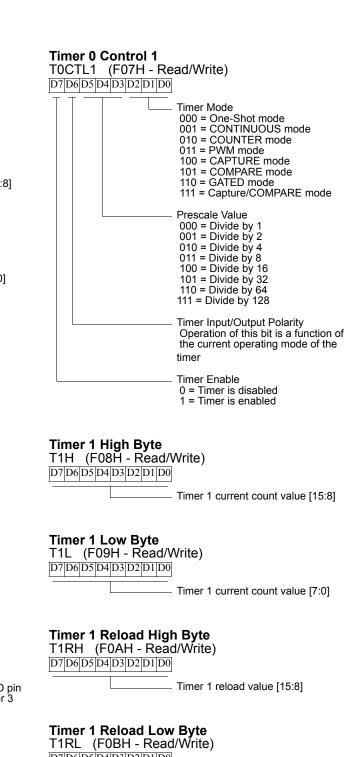
Figure 7. Z8 Encore! XP 64K Series Flash Microcontrollers in 80-Pin Quad Flat Package (QFP)

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Control Register Summary

Timer 0 High Byte T0H (F00H - Read/Write) D7 D6 D5 D4 D3 D2 D1 D0 Timer 0 current count value [15:8] **Timer 0 Low Byte** T0L (F01H - Read/Write) D7 D6 D5 D4 D3 D2 D1 D0 Timer 0 current count value [7:0] Timer 0 Reload High Byte T0RH (F02H - Read/Write) D7 D6 D5 D4 D3 D2 D1 D0 Timer 0 reload value [15:8] **Timer 0 Reload Low Byte** TORL (HF03 - Read/Write) D7 D6 D5 D4 D3 D2 D1 D0 Timer 0 reload value [7:0] **Timer 0 PWM High Byte** T0PWMH (F04H - Read/Write) D7 D6 D5 D4 D3 D2 D1 D0 — Timer 0 PWM value [15:8] Timer 0 Control 0 T0CTL0 (F06H - Read/Write) D7 D6 D5 D4 D3 D2 D1 D0 Reserved Cascade Timer 0 = Timer 0 Input signal is GPIO pin 1 = Timer 0 Input signal is Timer 3 out Reserved

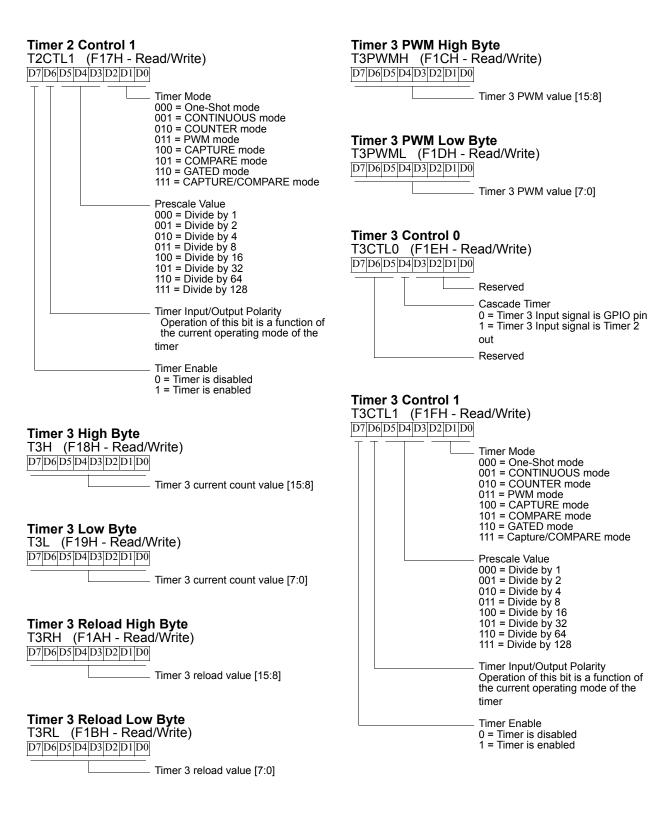


D7|D6|D5|D4|D3|D2|D1|D0| Timer 1 reload value [7:0]

PS019919-1207









Timer 0-3 Control 1 Registers

The Timer 0-3 Control 1 (TxCTL1) registers enable/disable the timers, set the prescaler value, and determine the timer operating mode.

Table 46. Timer 0-3 Control 1 Register (TxCTL1)

BITS	7	6	5	4	3	2	1	0			
FIELD	TEN	TPOL	PRES TMODE								
RESET		0									
R/W				R/	W						
ADDR			F	F07H, F0FH,	F17H, F1FI	1					

TEN—Timer Enable

0 = Timer is disabled.

1 = Timer enabled to count.

TPOL—Timer Input/Output Polarity Operation of this bit is a function of the current operating mode of the timer.

ONE-SHOT mode

When the timer is disabled, the Timer Output signal is set to the value of this bit. When the timer is enabled, the Timer Output signal is complemented upon timer Reload.

CONTINUOUS mode

When the timer is disabled, the Timer Output signal is set to the value of this bit. When the timer is enabled, the Timer Output signal is complemented upon timer Reload.

COUNTER mode

When the timer is disabled, the Timer Output signal is set to the value of this bit. When the timer is enabled, the Timer Output signal is complemented upon timer Reload.

- 0 = Count occurs on the rising edge of the Timer Input signal.
- 1 = Count occurs on the falling edge of the Timer Input signal.

PWM mode

0 = Timer Output is forced Low (0) when the timer is disabled. When enabled, the Timer Output is forced High (1) upon PWM count match and forced Low (0) upon Reload.

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If interrupts are enabled, following completion of the Stop Mode Recovery the eZ8 CPU responds to the interrupt request by fetching the Watchdog Timer interrupt vector and executing code from the vector address.

WDT Reset in Normal Operation

If configured to generate a Reset when a time-out occurs, the Watchdog Timer forces the device into the Reset state. The WDT status bit in the Watchdog Timer Control register is set to 1. For more information on Reset, see Reset and Stop Mode Recovery on page 47.

WDT Reset in STOP Mode

If enabled in STOP mode and configured to generate a Reset when a time-out occurs and the device is in STOP mode, the Watchdog Timer initiates a Stop Mode Recovery. Both the WDT status bit and the STOP bit in the Watchdog Timer Control register are set to 1 following WDT time-out in STOP mode. Default operation is for the WDT and its RC oscillator to be enabled during STOP mode.

WDT RC Disable in STOP Mode

To minimize power consumption in STOP Mode, the WDT and its RC oscillator can be disabled in STOP mode. The following sequence configures the WDT to be disabled when the 64K Series devices enter STOP Mode following execution of a STOP instruction:

- 1. Write 55H to the Watchdog Timer Control register (WDTCTL).
- 2. Write AAH to the Watchdog Timer Control register (WDTCTL).
- 3. Write 81H to the Watchdog Timer Control register (WDTCTL) to configure the WDT and its oscillator to be disabled during STOP Mode. Alternatively, write 00H to the Watchdog Timer Control register (WDTCTL) as the third step in this sequence to reconfigure the WDT and its oscillator to be enabled during STOP mode.

This sequence only affects WDT operation in STOP mode.

Watchdog Timer Reload Unlock Sequence

Writing the unlock sequence to the Watchdog Timer (WDTCTL) Control register address unlocks the three Watchdog Timer Reload Byte registers (WDTU, WDTH, and WDTL) to allow changes to the time-out period. These write operations to the WDTCTL register address produce no effect on the bits in the WDTCTL register. The locking mechanism prevents spurious writes to the Reload registers. Follow the steps below to unlock the Watchdog Timer Reload Byte registers (WDTU, WDTH, and WDTL) for write access.

- 1. Write 55H to the Watchdog Timer Control register (WDTCTL).
- 2. Write AAH to the Watchdog Timer Control register (WDTCTL).
- 3. Write the Watchdog Timer Reload Upper Byte register (WDTU).
- 4. Write the Watchdog Timer Reload High Byte register (WDTH).

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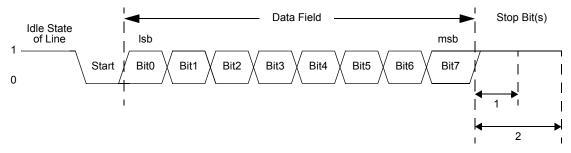


Figure 14. UART Asynchronous Data Format without Parity

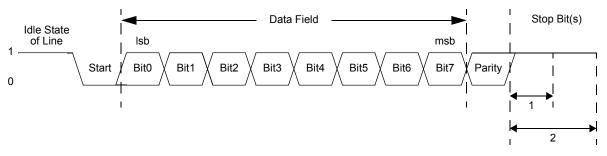


Figure 15. UART Asynchronous Data Format with Parity

Transmitting Data using the Polled Method

Follow the steps below to transmit data using the polled method of operation:

- 1. Write to the UART Baud Rate High and Low Byte registers to set the desired baud rate.
- 2. Enable the UART pin functions by configuring the associated GPIO Port pins for alternate function operation.
- 3. If MULTIPROCESSOR mode is desired, write to the UART Control 1 register to enable MULTIPROCESSOR (9-bit) mode functions.
 - Set the MULTIPROCESSOR Mode Select (MPEN) to Enable MULTIPROCESSOR mode.
- 4. Write to the UART Control 0 register to:
 - Set the transmit enable bit (TEN) to enable the UART for data transmission
 - If parity is desired and MULTIPROCESSOR mode is not enabled, set the parity enable bit (PEN) and select either Even or Odd parity (PSEL).



8. Execute an EI instruction to enable interrupts.

The UART is now configured for interrupt-driven data transmission. Because the UART Transmit Data register is empty, an interrupt is generated immediately. When the UART Transmit interrupt is detected, the associated interrupt service routine performs the following:

- 1. Write the UART Control 1 register to select the outgoing address bit:
 - Set the MULTIPROCESSOR Bit Transmitter (MPBT) if sending an address byte, clear it if sending a data byte.
- 2. Write the data byte to the UART Transmit Data register. The transmitter automatically transfers the data to the Transmit Shift register and transmits the data.
- 3. Clear the UART Transmit interrupt bit in the applicable Interrupt Request register.
- 4. Execute the IRET instruction to return from the interrupt-service routine and wait for the Transmit Data register to again become empty.

Receiving Data using the Polled Method

Follow the steps below to configure the UART for polled data reception:

- 1. Write to the UART Baud Rate High and Low Byte registers to set the desired baud rate.
- 2. Enable the UART pin functions by configuring the associated GPIO Port pins for alternate function operation.
- 3. Write to the UART Control 1 register to enable MULTIPROCESSOR mode functions, if desired.
- 4. Write to the UART Control 0 register to:
 - Set the receive enable bit (REN) to enable the UART for data reception.
 - Enable parity, if desired and if MULTIPROCESSOR mode is not enabled, and select either even or odd parity.
- 5. Check the RDA bit in the UART Status 0 register to determine if the Receive Data register contains a valid data byte (indicated by a 1). If RDA is set to 1 to indicate available data, continue to step 6. If the Receive Data register is empty (indicated by a 0), continue to monitor the RDA bit awaiting reception of the valid data.
- Read data from the UART Receive Data register. If operating in MULTIPROCESSOR (9-bit) mode, further actions may be required depending on the MULTIPROCESSOR Mode bits MPMD[1:0].
- 7. Return to step 5 to receive additional data.



9.60	23	9.73	1.32	 9.60	12	9.60	0.00
4.80	47	4.76	-0.83	 4.80	24	4.80	0.00
2.40	93	2.41	0.23	 2.40	48	2.40	0.00
1.20	186	1.20	0.23	 1.20	96	1.20	0.00
0.60	373	0.60	-0.04	 0.60	192	0.60	0.00
0.30	746	0.30	-0.04	 0.30	384	0.30	0.00

Table 61. UART Baud Rates (Continued)

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The first seven bits transmitted in the first byte are 11110xx. The two bits xx are the two most-significant bits of the 10-bit address. The lowest bit of the first byte transferred is the read/write control bit (=0). The transmit operation is carried out in the same manner as 7-bit addressing.

Follow the steps below for a transmit operation on a 10-bit addressed slave:

- 1. Software asserts the IEN bit in the I^2C Control register.
- 2. Software asserts the TXI bit of the I^2C Control register to enable Transmit interrupts.
- 3. The I^2C interrupt asserts because the I^2C Data register is empty.
- 4. Software responds to the TDRE interrupt by writing the first slave address byte to the I^2C Data register. The least-significant bit must be 0 for the write operation.
- 5. Software asserts the START bit of the I^2C Control register.
- 6. The I^2C Controller sends the START condition to the I^2C slave.
- 7. The I²C Controller loads the I²C Shift register with the contents of the I²C Data register.
- 8. After one bit of address is shifted out by the SDA signal, the Transmit interrupt is asserted.
- 9. Software responds by writing the second byte of address into the contents of the I²C Data register.
- 10. The I²C Controller shifts the rest of the first byte of address and write bit out the SDA signal.
- If the I²C slave acknowledges the first address byte by pulling the SDA signal low during the next high period of SCL, the I²C Controller sets the ACK bit in the I²C Status register. Continue with step 12.

If the slave does not acknowledge the first address byte, the I²C Controller sets the NCKI bit and clears the ACK bit in the I²C Status register. Software responds to the Not Acknowledge interrupt by setting the STOP and FLUSH bits and clearing the TXI bit. The I²C Controller sends the STOP condition on the bus and clears the STOP and NCKI bits. The transaction is complete (ignore the following steps).

- 12. The I²C Controller loads the I²C Shift register with the contents of the I²C Data register.
- 13. The I²C Controller shifts the second address byte out the SDA signal. After the first bit has been sent, the Transmit interrupt is asserted.
- 14. Software responds by writing a data byte to the I^2C Data register.
- 15. The I²C Controller completes shifting the contents of the shift register on the SDA signal.



- 0 = DMA0 is not the source of the interrupt from the DMA Controller.
- 1 = DMA0 completed transfer of data to/from the End Address and generated an interrupt.





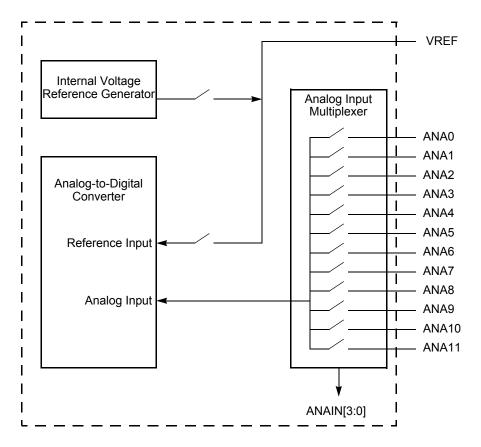


Figure 34. Analog-to-Digital Converter Block Diagram

The sigma-delta ADC architecture provides alias and image attenuation below the amplitude resolution of the ADC in the frequency range of DC to one-half the ADC clock rate (one-fourth the system clock rate). The ADC provides alias free conversion for frequencies up to one-half the ADC clock rate. Thus the sigma-delta ADC exhibits high noise immunity making it ideal for embedded applications. In addition, monotonicity (no missing codes) is guaranteed by design.

Operation

Automatic Power-Down

If the ADC is idle (no conversions in progress) for 160 consecutive system clock cycles, portions of the ADC are automatically powered-down. From this power-down state, the ADC requires 40 system clock cycles to power-up. The ADC powers up when a conversion is requested using the ADC Control register.



- 5. Re-write the page written in step 2 to the Page Select register.
- 6. Write the Page Erase command 95H to the Flash Control register.

Mass Erase

The Flash memory cannot be Mass Erased by user code.

Flash Controller Bypass

The Flash Controller can be bypassed and the control signals for the Flash memory brought out to the GPIO pins. Bypassing the Flash Controller allows faster Programming algorithms by controlling the Flash programming signals directly.

Flash Controller Bypass is recommended for gang programming applications and large volume customers who do not require in-circuit programming of the Flash memory.

For more information on bypassing the Flash Controller, refer to *Third-Party Flash Pro*gramming Support for Z8 Encore! available for download at <u>www.zilog.com</u>.

Flash Controller Behavior in Debug Mode

The following changes in behavior of the Flash Controller occur when the Flash Controller is accessed using the On-Chip Debugger:

- The Flash Write Protect option bit is ignored.
- The Flash Sector Protect register is ignored for programming and erase operations.
- Programming operations are not limited to the page selected in the Page Select register.
- Bits in the Flash Sector Protect register can be written to one or zero.
- The second write of the Page Select register to unlock the Flash Controller is not necessary.
- The Page Select register can be written when the Flash Controller is unlocked.
- The Mass Erase command is enabled through the Flash Control register.

Caution: For security reasons, Flash controller allows only a single page to be opened for write/erase. When writing multiple Flash pages, the Flash controller must go through the unlock sequence again to select another page.



Table 96. Flash Frequency High Byte Register (FFREQH)

BITS	7	6	5	4	3	2	1	0				
FIELD		FFREQH										
RESET				()							
R/W				R/	W							
ADDR				FF	AH							

Table 97. Flash Frequency Low Byte Register (FFREQL)

BITS	7	6	5	4	3	2	1	0			
FIELD		FFREQL									
RESET		0									
R/W		R/W									
ADDR				FF	BH						

FFREQH and FFREQL—Flash Frequency High and Low Bytes

These 2 bytes, {FFREQH[7:0], FFREQL[7:0]}, contain the 16-bit Flash Frequency value.



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Flash Memory Address 0000H

BITS	7	6	5	4	3	2	1	0				
FIELD	WDT_RE S	WDT_AO	OSC_S	SEL[1:0]	RP	Reserved	FWP					
RESET		U										
R/W				R	W							
ADDR				Program Me	mory 0000H							
Note: U = U	Unchanged by	y Reset. R/W	= Read/Write	e.								

Table 98. Flash Option Bits At Flash Memory Address 0000H

WDT RES—Watchdog Timer Reset

0 = Watchdog Timer time-out generates an interrupt request. Interrupts must be globally enabled for the eZ8 CPU to acknowledge the interrupt request.

1 = Watchdog Timer time-out causes a Short Reset. This setting is the default for unprogrammed (erased) Flash.

WDT_AO—Watchdog Timer Always On

0 = Watchdog Timer is automatically enabled upon application of system power. Watchdog Timer can not be disabled except during STOP Mode (if configured to power down during STOP Mode).

1 = Watchdog Timer is enabled upon execution of the WDT instruction. Once enabled, the Watchdog Timer can only be disabled by a Reset or Stop Mode Recovery. This setting is the default for unprogrammed (erased) Flash.

OSC_SEL[1:0]—Oscillator Mode Selection

00 = On-chip oscillator configured for use with external RC networks (<4 MHz).

01 = Minimum power for use with very low frequency crystals (32 kHz to 1.0 MHz).

10 = Medium power for use with medium frequency crystals or ceramic resonators (0.5 MHz to 10.0 MHz).

11 = Maximum power for use with high frequency crystals (8.0 MHz to 20.0 MHz). This setting is the default for unprogrammed (erased) Flash.

VBO_AO—Voltage Brownout Protection Always On

- 0 = Voltage Brownout Protection is disabled in STOP mode to reduce total power consumption.
- 1 = Voltage Brownout Protection is always enabled including during STOP mode. This setting is the default for unprogrammed (erased) Flash.

RP-Read Protect

0 = User program code is inaccessible. Limited control features are available through



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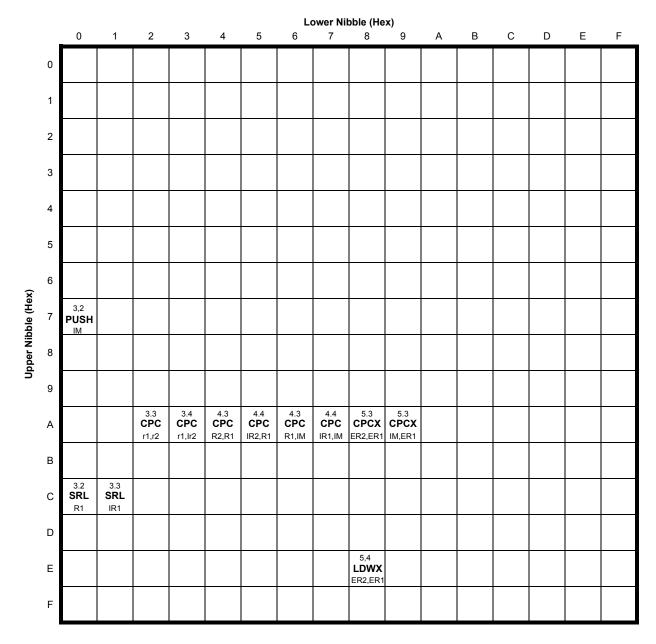


Figure 61. Second Opcode Map after 1FH



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Ordering Information

Part Number	Flash	RAM	I/O Lines	Interrupts	16-Bit Timers w/PWM	10-Bit A/D Channels	I²C	SPI	UARTs with IrDA	Description
Z8F642x with 64 KB Flash	•	-	-to-D	igita	l Co	onvert	ter			
Standard Temperature: 0 °C										
Z8F6421PM020SC	64 KB	4 KB	29	23	3	8	1	1	2	PDIP 40-pin package
Z8F6421AN020SC	64 KB	4 KB	31	23	3	8	1	1	2	LQFP 44-pin package
Z8F6421VN020SC	64 KB	4 KB	31	23	3	8	1	1	2	PLCC 44-pin package
Z8F6422AR020SC	64 KB	4 KB	46	24	4	12	1	1	2	LQFP 64-pin package
Z8F6422VS020SC	64 KB	4 KB	46	24	4	12	1	1	2	PLCC 68-pin package
Z8F6423FT020SC	64 KB	4 KB	60	24	4	12	1	1	2	QFP 80-pin package
Extended Temperature: -40	0 °C to +	105 °C								
Z8F6421PM020EC	64 KB	4 KB	29	23	3	8	1	1	2	PDIP 40-pin package
Z8F6421AN020EC	64 KB	4 KB	31	23	3	8	1	1	2	LQFP 44-pin package
Z8F6421VN020EC	64 KB	4 KB	31	23	3	8	1	1	2	PLCC 44-pin package
Z8F6422AR020EC	64 KB	4 KB	46	24	4	12	1	1	2	LQFP 64-pin package
Z8F6422VS020EC	64 KB	4 KB	46	24	4	12	1	1	2	PLCC 68-pin package
Z8F6423FT020EC	64 KB	4 KB	60	24	4	12	1	1	2	QFP 80-pin package
Automotive/Industrial Temp	erature: ·	–40 °C t	:0 +1:	25 °(2					
Z8F6421PM020AC	64 KB	4 KB	29	23	3	8	1	1	2	PDIP 40-pin package
Z8F6421AN020AC	64 KB	4 KB	31	23	3	8	1	1	2	LQFP 44-pin package
Z8F6421VN020AC	64 KB	4 KB	31	23	3	8	1	1	2	PLCC 44-pin package
Z8F6422AR020AC	64 KB	4 KB	46	24	4	12	1	1	2	LQFP 64-pin package
Z8F6422VS020AC	64 KB	4 KB	46	24	4	12	1	1	2	PLCC 68-pin package
Z8F6423FT020AC	64 KB	4 KB	60	24	4	12	1	1	2	QFP 80-pin package



aquina N Z Z8F242x with 24 KB Flas	ч se ц н, 10-Bit	WY Analog	-to-D	Interrupts	C 16-Bit Timers w/PWM	10-Bit A/D Channels	1 ² C	SPI	UARTs with IrDA	Description
Standard Temperature: 0 °	C to 70 °0	C								
Z8F2421PM020SC	24 KB	2 KB	29	23	3	8	1	1	2	PDIP 40-pin package
Z8F2421AN020SC	24 KB	2 KB	31	23	3	8	1	1	2	LQFP 44-pin package
Z8F2421VN020SC	24 KB	2 KB	31	23	3	8	1	1	2	PLCC 44-pin package
Z8F2422AR020SC	24 KB	2 KB	46	24	4	12	1	1	2	LQFP 64-pin package
Z8F2422VS020SC	24 KB	2 KB	46	24	4	12	1	1	2	PLCC 68-pin package
Extended Temperature: -4	0 °C to 10	05 °C								
Z8F2421PM020EC	24 KB	2 KB	29	23	3	8	1	1	2	PDIP 40-pin package
Z8F2421AN020EC	24 KB	2 KB	31	23	3	8	1	1	2	LQFP 44-pin package
Z8F2421VN020EC	24 KB	2 KB	31	23	3	8	1	1	2	PLCC 44-pin package
Z8F2422AR020EC	24 KB	2 KB	46	24	4	12	1	1	2	LQFP 64-pin package
Z8F2422VS020EC	24 KB	2 KB	46	24	4	12	1	1	2	PLCC 68-pin package
Automotive/Industrial Temp	perature:	–40 °C 1	to 12	5 °C						
Z8F2421PM020AC	24 KB	2 KB	29	23	3	8	1	1	2	PDIP 40-pin package
Z8F2421AN020AC	24 KB	2 KB	31	23	3	8	1	1	2	LQFP 44-pin package
Z8F2421VN020AC	24 KB	2 KB	31	23	3	8	1	1	2	PLCC 44-pin package
Z8F2422AR020AC	24 KB	2 KB	46	24	4	12	1	1	2	LQFP 64-pin package
Z8F2422VS020AC	24 KB	2 KB	46	24	4	12	1	1	2	PLCC 68-pin package

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flash page select (FPS) 191 flash status (FSTAT) 190 GPIO port A-H address (PxADDR) 61 GPIO port A-H alternate function sub-registers 63 GPIO port A-H control address (PxCTL) 62 GPIO port A-H data direction sub-registers 63 I2C baud rate high (I2CBRH) 160, 161, 163 I2C control (I2CCTL) 158 I2C data (I2CDATA) 157 I2C status 157 I2C status (I2CSTAT) 157 I2Cbaud rate low (I2CBRL) 161 mode, SPI 140 OCD control 209 OCD status 210 SPI baud rate high byte (SPIBRH) 142 SPI baud rate low byte (SPIBRL) 142 SPI control (SPICTL) 138 SPI data (SPIDATA) 137 SPI status (SPISTAT) 139 status, I2C 157 status, SPI 139 UARTx baud rate high byte (UxBRH) 121 UARTx baud rate low byte (UxBRL) 121 UARTx Control 0 (UxCTL0) 117, 120 UARTx control 1 (UxCTL1) 118 UARTx receive data (UxRXD) 115 UARTx status 0 (UxSTAT0) 115 UARTx status 1 (UxSTAT1) 117 UARTx transmit data (UxTXD) 114 watch-dog timer control (WDTCTL) 100 watch-dog timer reload high byte (WDTH) 102 watch-dog timer reload low byte (WDTL) 102 watch-dog timer reload upper byte (WDTU) 102 register file 19 register file address map 23 register pair 243 register pointer 244 reset and STOP mode characteristics 48 carry flag 247 controller 5

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