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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Not For New Designs
Core Processor	M16C/60
Core Size	16-Bit
Speed	16MHz
Connectivity	I ² C, IEBus, UART/USART
Peripherals	DMA, POR, PWM, WDT
Number of I/O	85
Program Memory Size	96KB (96K x 8)
Program Memory Type	FLASH
EEPROM Size	4K x 8
RAM Size	5K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	A/D 18x10b
Oscillator Type	External
Operating Temperature	-20°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-LQFP
Supplier Device Package	100-LFQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/renesas-electronics-america/m30302fapgp-u5

1. Overview

The M16C/30P Group of single-chip microcomputers is built using the high-performance silicon gate CMOS process using a M16C/60 Series CPU core and is packaged in a 100-pin plastic molded QFP.

These single-chip microcomputers operate using sophisticated instructions featuring a high level of instruction efficiency. With 1 Mbyte of address space, they are capable of executing instructions at high speed. In addition, these microcomputers contain a multiplier and DMAC which combined with fast instruction processing capability, make it suitable for control of various OA, communication, and industrial equipment which requires high-speed arithmetic/logic operations.

1.1 Applications

Audio, cameras, TV, home appliance, office/communications/portable/industrial equipment, etc.

1.2 Performance Outline

Table 1.1 lists Performance Outline of M16C/30P Group.

Table 1.1 Performance Outline of M16C/30P Group

Item		Performance
CPU	Number of Basic Instructions	91 instructions
	Minimum Instruction Execution Time	62.5ns(f(XIN)=16MHz, VCC1=VCC2=3.0 to 5.5V, no wait) 100ns(f(XIN)=10MHz, VCC1=VCC2=2.7 to 5.5V, no wait)
	Operation Mode	Single-chip, memory expansion and microprocessor mode
	Memory Space	1 Mbyte
	Memory Capacity	See Table 1.2 Product List
Peripheral Function	Port	Input/Output : 87 pins, Input : 1 pin
	Multifunction Timer	Timer A : 16 bits x 3 channels, Timer B : 16 bits x 3 channels
	Serial Interface	1 channels Clock synchronous, UART, I ² CBus ⁽¹⁾ , IEBus ⁽²⁾ 2 channels Clock synchronous, UART, I ² CBus ⁽¹⁾
	A/D Converter	10-bit A/D converter: 1 circuit, 18 channels
	DMAC	2 channels
	CRC Calculation Circuit	CCITT-CRC
	Watchdog Timer	15 bits x 1 channel (with prescaler)
	Interrupt	Internal: 20 sources, External: 7 sources, Software: 4 sources, Priority level: 7 levels
	Clock Generating Circuit	2 circuits Main clock generation circuit (*), Subclock generation circuit (*), (*)Equipped with a built-in feedback resistor.
Electric Characteristics	Supply Voltage	VCC1=VCC2=3.0 to 5.5 V (f(XIN)=16MHz) VCC1=VCC2=2.7 to 5.5 V (f(XIN)=10MHz, no wait)
	Power Consumption	10 mA (VCC1=VCC2=5V, f(XIN)=16MHz) 8 mA (VCC1=VCC2=3V, f(XIN)=10MHz) 1.8 μ A (VCC1=VCC2=3V, f(XCIN)=32kHz, wait mode) 0.7 μ A (VCC1=VCC2=3V, stop mode)
One time flash version	Program Supply Voltage	3.3 \pm 0.3 V or 5.0 \pm 0.5 V
Flash memory version	Program/Erase Supply Voltage	3.3 \pm 0.3 V or 5.0 \pm 0.5 V
	Program and Erase Endurance	100 times (all area)
Operating Ambient Temperature		-20 to 85°C, -40 to 85°C
Package		100-pin plastic mold QFP, LQFP

NOTES:

1. I²C bus is a registered trademark of Koninklijke Philips Electronics N. V.
2. IEBus is a registered trademark of NEC Electronics Corporation.
3. Use the M16C/30P on VCC1 = VCC2.

1.4 Product List

Table 1.2 lists the M16C/30P group products and Figure 1.2 shows the Part No., Memory Size, and Package. Table 1.4 lists Product Code of MASK ROM version for M16C/30P. Figure 1.3 shows the Marking Diagram of Mask ROM Version for M16C/30P (Top View). Table 1.5 lists Product Code of One Time Flash version, Flash Memory version, and ROM-less version for M16C/30P. Figure 1.4 shows the Marking Diagram of One Time Flash version, Flash Memory version, and ROM-less Version for M16C/30P (Top View). Please specify the marking for M16C30P (MASK ROM version) when placing an order for ROM.

Table 1.2 Product List (1)

As of March 2007

Part No.	ROM Capacity	RAM Capacity	package code ⁽¹⁾	Remarks
M30302MAP-XXXXFP	96 Kbytes	5 Kbytes	PRQP0100JB-A	Mask ROM version
M30302MAP-XXXXGP			PLQP0100KB-A	
M30302MCP-XXXXFP	128 Kbytes		PRQP0100JB-A	
M30302MCP-XXXXGP			PLQP0100KB-A	
M30302MDP-XXXXFP	160 Kbytes	6 Kbytes	PRQP0100JB-A	
M30302MDP-XXXXGP			PLQP0100KB-A	
M30302MEP-XXXXFP	192 Kbytes		PRQP0100JB-A	
M30302MEP-XXXXGP			PLQP0100KB-A	
M30302GAPFP	96 Kbytes	5 Kbytes	PRQP0100JB-A	One Time Flash version (blank product)
M30302GAPGP (D)			PLQP0100KB-A	
M30302GCPFP	128 Kbytes		PRQP0100JB-A	
M30302GCPGP (D)			PLQP0100KB-A	
M30302GDPFP	160 Kbytes	6 Kbytes	PRQP0100JB-A	
M30302GDPPG (D)			PLQP0100KB-A	
M30304GDPFP (D)		12 Kbytes	PRQP0100JB-A	
M30304GDPPG (D)			PLQP0100KB-A	
M30302GEPFP	192 Kbytes	6 Kbytes	PRQP0100JB-A	
M30302GEPGP (D)			PLQP0100KB-A	
M30304GEPFP (D)		12 Kbytes	PRQP0100JB-A	
M30304GEPGP (D)			PLQP0100KB-A	
M30302GGPFP (D)	256 Kbytes	12 Kbytes	PRQP0100JB-A	
M30302GGPGP (D)			PLQP0100KB-A	
M30302GAP-XXXXFP	96 Kbytes	5 Kbytes	PRQP0100JB-A	One Time Flash version (factory programmed product)
M30302GAPvGP (D)			PLQP0100KB-A	
M30302GCP-XXXXFP	128 Kbytes		PRQP0100JB-A	
M30302GCP-XXXXGP (D)			PLQP0100KB-A	
M30302GDP-XXXXFP	160 Kbytes	6 Kbytes	PRQP0100JB-A	
M30302GDP-XXXXGP (D)			PLQP0100KB-A	
M30304GDP-XXXXFP (D)		12 Kbytes	PRQP0100JB-A	
M30304GDP-XXXXGP (D)			PLQP0100KB-A	
M30302GEP-XXXXFP	192 Kbytes	6 Kbytes	PRQP0100JB-A	
M30302GEP-XXXXGP (D)			PLQP0100KB-A	
M30304GEP-XXXXFP (D)		12 Kbytes	PRQP0100JB-A	
M30304GEP-XXXXGP (D)			PLQP0100KB-A	
M30302GGP-XXXXFP (D)	256 Kbytes	12 Kbytes	PRQP0100JB-A	
M30302GGP-XXXXGP (D)			PLQP0100KB-A	

(D): Under development

(P): Under planning

NOTES:

- Previous package codes are as follows.
PRQP0100JB-A : 100P6S-A,
PLQP0100KB-A : 100P6Q-A
- Block A (4-Kbytes space) is available in flash memory version.

1.5 Pin Configuration

Figures 1.5 to 1.6 show the pin configurations (top view).

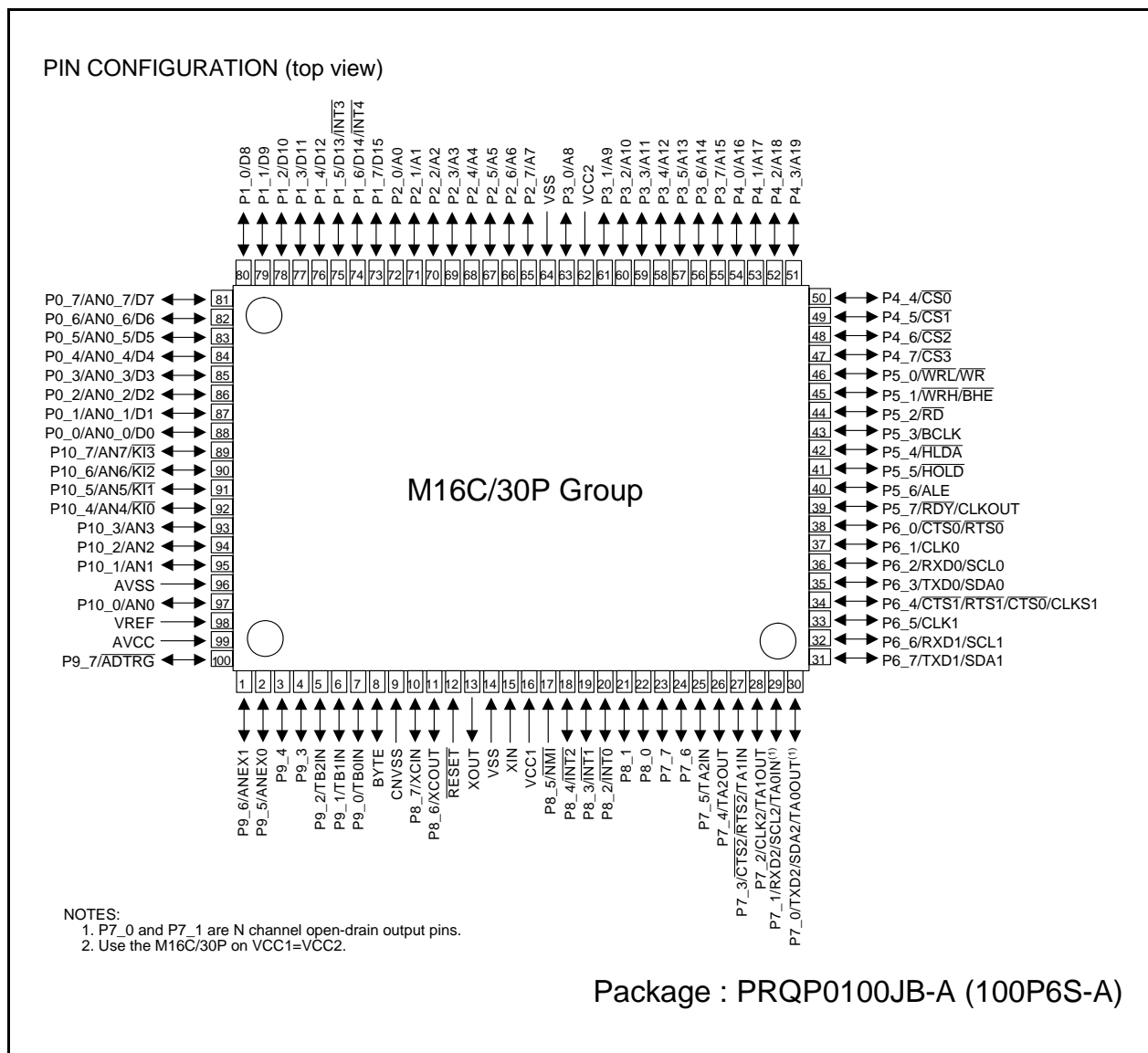


Figure 1.5 Pin Configuration (Top View)

2.2 Address Registers (A0 and A1)

The register A0 consists of 16 bits, and is used for address register indirect addressing and address register relative addressing. They also are used for transfers and logic/logic operations. A1 is the same as A0.

In some instructions, registers A1 and A0 can be combined for use as a 32-bit address register (A1A0).

2.3 Frame Base Register (FB)

FB is configured with 16 bits, and is used for FB relative addressing.

2.4 Interrupt Table Register (INTB)

INTB is configured with 20 bits, indicating the start address of an interrupt vector table.

2.5 Program Counter (PC)

PC is configured with 20 bits, indicating the address of an instruction to be executed.

2.6 User Stack Pointer (USP) and Interrupt Stack Pointer (ISP)

Stack pointer (SP) comes in two types: USP and ISP, each configured with 16 bits.

Your desired type of stack pointer (USP or ISP) can be selected by the U flag of FLG.

2.7 Static Base Register (SB)

SB is configured with 16 bits, and is used for SB relative addressing.

2.8 Flag Register (FLG)

FLG consists of 11 bits, indicating the CPU status.

2.8.1 Carry Flag (C Flag)

This flag retains a carry, borrow, or shift-out bit that has occurred in the arithmetic/logic unit.

2.8.2 Debug Flag (D Flag)

The D flag is used exclusively for debugging purpose. During normal use, it must be set to “0”.

2.8.3 Zero Flag (Z Flag)

This flag is set to “1” when an arithmetic operation resulted in 0; otherwise, it is “0”.

2.8.4 Sign Flag (S Flag)

This flag is set to “1” when an arithmetic operation resulted in a negative value; otherwise, it is “0”.

2.8.5 Register Bank Select Flag (B Flag)

Register bank 0 is selected when this flag is “0”; register bank 1 is selected when this flag is “1”.

2.8.6 Overflow Flag (O Flag)

This flag is set to “1” when the operation resulted in an overflow; otherwise, it is “0”.

2.8.7 Interrupt Enable Flag (I Flag)

This flag enables a maskable interrupt.

Maskable interrupts are disabled when the I flag is “0”, and are enabled when the I flag is “1”. The I flag is cleared to “0” when the interrupt request is accepted.

2.8.8 Stack Pointer Select Flag (U Flag)

ISP is selected when the U flag is “0”; USP is selected when the U flag is “1”.

The U flag is cleared to “0” when a hardware interrupt request is accepted or an INT instruction for software interrupt Nos. 0 to 31 is executed.

2.8.9 Processor Interrupt Priority Level (IPL)

IPL is configured with three bits, for specification of up to eight processor interrupt priority levels from level 0 to level 7.

If a requested interrupt has priority greater than IPL, the interrupt is enabled.

2.8.10 Reserved Area

When write to this bit, write “0”. When read, its content is indeterminate.

3. Memory

Figure 3.1 is a Memory Map of the M16C/30P group. The address space extends the 1 Mbyte from address 00000h to FFFFFh.

The internal ROM is allocated in a lower address direction beginning with address FFFFFh. For example, a 64-Kbyte internal ROM is allocated to the addresses from F0000h to FFFFFh.

The fixed interrupt vector table is allocated to the addresses from FFFDCh to FFFFFh. Therefore, store the start address of each interrupt routine here.

The internal RAM is allocated in an upper address direction beginning with address 00400h. For example, a 5-Kbyte internal RAM is allocated to the addresses from 00400h to 017FFh. In addition to storing data, the internal RAM also stores the stack used when calling subroutines and when interrupts are generated. The SFR is allocated to the addresses from 00000h to 003FFh. Peripheral function control registers are located here. Of the SFR, any area which has no functions allocated is reserved for future use and cannot be used by users.

The special page vector table is allocated to the addresses from FFE00h to FFFDBh. This vector is used by the JMPS or JSRS instruction. For details, refer to the **M16C/60 and M16C/20 Series Software Manual**.

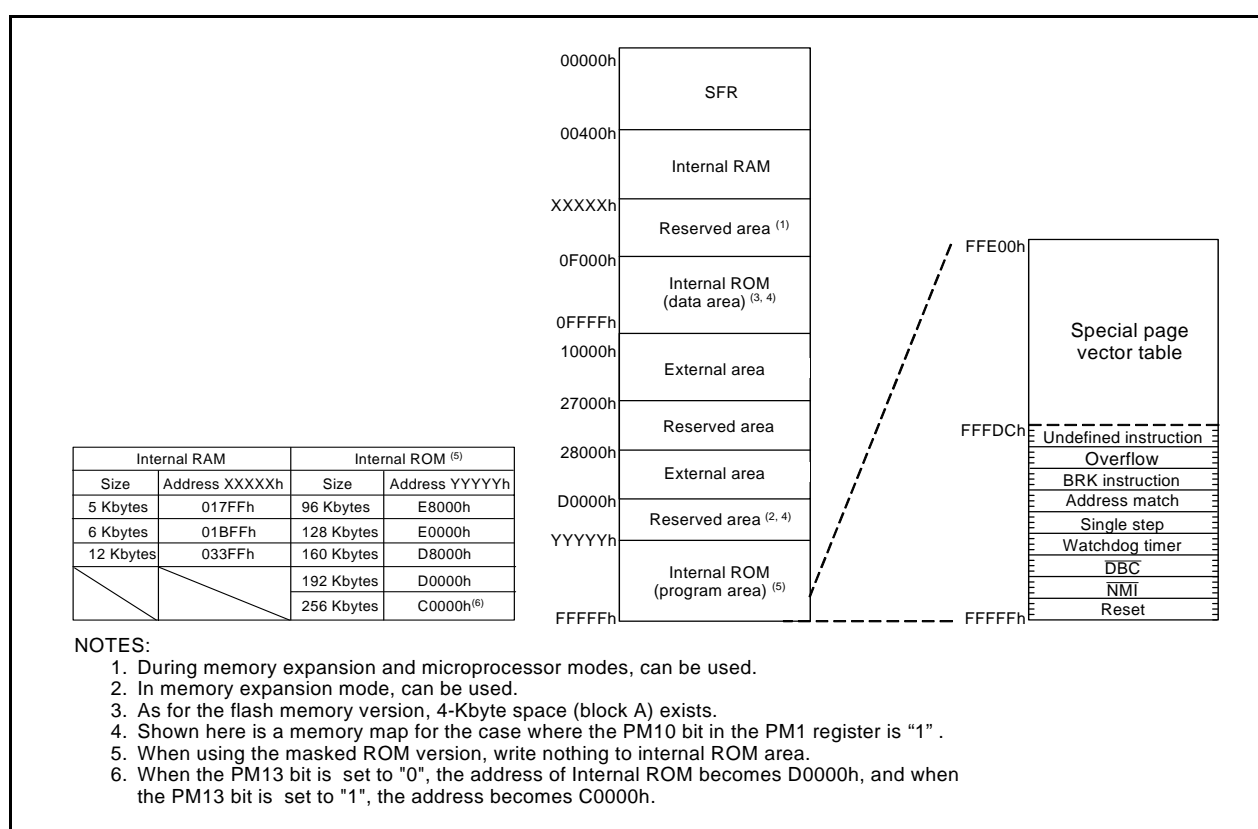


Figure 3.1 Memory Map

Table 4.3 SFR Information (3) (1)

Address	Register	Symbol	After Reset
0340h			
0341h			
0342h			
0343h			
0344h			
0345h			
0346h			
0347h			
0348h			
0349h			
034Ah			
034Bh			
034Ch			
034Dh			
034Eh			
034Fh			
0350h			
0351h			
0352h			
0353h			
0354h			
0355h			
0356h			
0357h			
0358h			
0359h			
035Ah			
035Bh			
035Ch			
035Dh			
035Eh	Interrupt Factor Select Register 2	IFSR2A	00XXXXXXb
035Fh	Interrupt Factor Select Register	IFSR	00h
0360h			
0361h			
0362h			
0363h			
0364h			
0365h			
0366h			
0367h			
0368h			
0369h			
036Ah			
036Bh			
036Ch	UART0 Special Mode Register 4	U0SMR4	00h
036Dh	UART0 Special Mode Register 3	U0SMR3	000X0X0Xb
036Eh	UART0 Special Mode Register 2	U0SMR2	X0000000b
036Fh	UART0 Special Mode Register	U0SMR	X0000000b
0370h	UART1 Special Mode Register 4	U1SMR4	00h
0371h	UART1 Special Mode Register 3	U1SMR3	000X0X0Xb
0372h	UART1 Special Mode Register 2	U1SMR2	X0000000b
0373h	UART1 Special Mode Register	U1SMR	X0000000b
0374h	UART2 Special Mode Register 4	U2SMR4	00h
0375h	UART2 Special Mode Register 3	U2SMR3	000X0X0Xb
0376h	UART2 Special Mode Register 2	U2SMR2	X0000000b
0377h	UART2 Special Mode Register	U2SMR	X0000000b
0378h	UART2 Transmit/Receive Mode Register	U2MR	00h
0379h	UART2 Bit Rate Generator	U2BRG	XXh
037Ah	UART2 Transmit Buffer Register	U2TB	XXh
037Bh			XXh
037Ch	UART2 Transmit/Receive Control Register 0	U2C0	00001000b
037Dh	UART2 Transmit/Receive Control Register 1	U2C1	00000010b
037Eh	UART2 Receive Buffer Register	U2RB	XXh
037Fh			XXh

NOTES:

1. The blank areas are reserved and cannot be accessed by users.

X : Nothing is mapped to this bit

5. Electrical Characteristics

Table 5.1 Absolute Maximum Ratings

Symbol	Parameter		Condition	Rated Value	Unit
V _{CC}	Supply Voltage(V _{CC1} =V _{CC2})		V _{CC1} =V _{CC2} =AV _{CC}	−0.3 to 6.5	V
AV _{CC}	Analog Supply Voltage		V _{CC1} =V _{CC2} =AV _{CC}	−0.3 to 6.5	V
V _I	Input Voltage	RESET, CNVSS, BYTE, P0_0 to P0_7, P1_0 to P1_7, P2_0 to P2_7, P3_0 to P3_7, P4_0 to P4_7, P5_0 to P5_7, P6_0 to P6_7, P7_2 to P7_7, P8_0 to P8_7, P9_0 to P9_7, P10_0 to P10_7, VREF, XIN		−0.3 to V _{CC} +0.3	V
		P7_0, P7_1		−0.3 to 6.5	V
V _O	Output Voltage	P0_0 to P0_7, P1_0 to P1_7, P2_0 to P2_7, P3_0 to P3_7, P4_0 to P4_7, P5_0 to P5_7, P6_0 to P6_7, P7_2 to P7_7, P8_0 to P8_4, P8_6, P8_7, P9_0 to P9_7, P10_0 to P10_7, XOUT		−0.3 to V _{CC} +0.3	V
		P7_0, P7_1		−0.3 to 6.5	V
P _d	Power Dissipation		−40°C<T _{opr} ≤85°C	300	mW
T _{opr}	Operating Ambient Temperature	When the Microcomputer is Operating		−20 to 85 / −40 to 85	°C
		One Time Flash Program Erase		0 to 60	
		Flash Program Erase		0 to 60	
T _{stg}	Storage Temperature			−65 to 150	°C

Table 5.2 Recommended Operating Conditions (1)

Symbol	Parameter		Standard			Unit
			Min.	Typ.	Max.	
V _{CC}	Supply Voltage (V _{CC1} =V _{CC2})		2.7	5.0	5.5	V
AV _{CC}	Analog Supply Voltage			V _{CC}		V
V _{SS}	Supply Voltage			0		V
AV _{SS}	Analog Supply Voltage			0		V
V _{IH}	HIGH Input Voltage	P3_1 to P3_7, P4_0 to P4_7, P5_0 to P5_7	0.8V _{CC}		V _{CC}	V
		P0_0 to P0_7, P1_0 to P1_7, P2_0 to P2_7, P3_0 (during single-chip mode)	0.8V _{CC}		V _{CC}	V
		P0_0 to P0_7, P1_0 to P1_7, P2_0 to P2_7, P3_0 (data input during memory expansion and microprocessor mode)	0.5V _{CC}		V _{CC}	V
		P6_0 to P6_7, P7_2 to P7_7, P8_0 to P8_7, P9_0 to P9_7, P10_0 to P10_7, XIN, RESET, CNVSS, BYTE	0.8V _{CC}		V _{CC}	V
		P7_0, P7_1	0.8V _{CC}		6.5	V
V _{IL}	LOW Input Voltage	P3_1 to P3_7, P4_0 to P4_7, P5_0 to P5_7	0		0.2V _{CC}	V
		P0_0 to P0_7, P1_0 to P1_7, P2_0 to P2_7, P3_0 (during single-chip mode)	0		0.2V _{CC}	V
		P0_0 to P0_7, P1_0 to P1_7, P2_0 to P2_7, P3_0 (data input during memory expansion and microprocessor mode)	0		0.16V _{CC}	V
		P6_0 to P6_7, P7_0 to P7_7, P8_0 to P8_7, P9_0 to P9_7, XIN, RESET, CNVSS, BYTE	0		0.2V _{CC}	V
I _{OH(peak)}	HIGH Peak Output Current	P0_0 to P0_7, P1_0 to P1_7, P2_0 to P2_7, P3_0 to P3_7, P4_0 to P4_7, P5_0 to P5_7, P6_0 to P6_7, P7_2 to P7_7, P8_0 to P8_4, P8_6, P8_7, P9_0 to P9_7, P10_0 to P10_7			−10.0	mA
I _{OH(avg)}	HIGH Average Output Current	P0_0 to P0_7, P1_0 to P1_7, P2_0 to P2_7, P3_0 to P3_7, P4_0 to P4_7, P5_0 to P5_7, P6_0 to P6_7, P7_2 to P7_7, P8_0 to P8_4, P8_6, P8_7, P9_0 to P9_7, P10_0 to P10_7			−5.0	mA
I _{OL(peak)}	LOW Peak Output Current	P0_0 to P0_7, P1_0 to P1_7, P2_0 to P2_7, P3_0 to P3_7, P4_0 to P4_7, P5_0 to P5_7, P6_0 to P6_7, P7_0 to P7_7, P8_0 to P8_4, P8_6, P8_7, P9_0 to P9_7, P10_0 to P10_7			10.0	mA
I _{OL(avg)}	LOW Average Output Current	P0_0 to P0_7, P1_0 to P1_7, P2_0 to P2_7, P3_0 to P3_7, P4_0 to P4_7, P5_0 to P5_7, P6_0 to P6_7, P7_0 to P7_7, P8_0 to P8_4, P8_6, P8_7, P9_0 to P9_7, P10_0 to P10_7			5.0	mA
f(XIN)	Main Clock Input Oscillation Frequency (4)	V _{CC} =3.0V to 5.5V	0		16	MHz
		V _{CC} =2.7V to 3.0V	0		20×V _{CC1} −44	MHz
f(XCIN)	Sub-Clock Oscillation Frequency			32.768	50	kHz
f(BCLK)	CPU Operation Clock		0		16	MHz

NOTES:

1. Referenced to V_{CC1} = V_{CC2} = 2.7 to 5.5V at T_{opr} = −20 to 85°C / −40 to 85°C unless otherwise specified.
2. The Average Output Current is the mean value within 100ms.
3. The total I_{OL(peak)} for ports P0, P1, P2, P8_6, P8_7, P9 and P10 must be 80mA max. The total I_{OL(peak)} for ports P3, P4, P5, P6, P7 and P8_0 to P8_4 must be 80mA max. The total I_{OH(peak)} for ports P0, P1, and P2 must be −40mA max. The total I_{OH(peak)} for ports P3, P4 and P5 must be −40mA max. The total I_{OH(peak)} for ports P6, P7, and P8_0 to P8_4 must be −40mA max. The total I_{OH(peak)} for ports P8_6, P8_7 and P9 must be −40mA max. Set Average Output Current to 1/2 of peak.
4. Relationship between main clock oscillation frequency, and supply voltage.

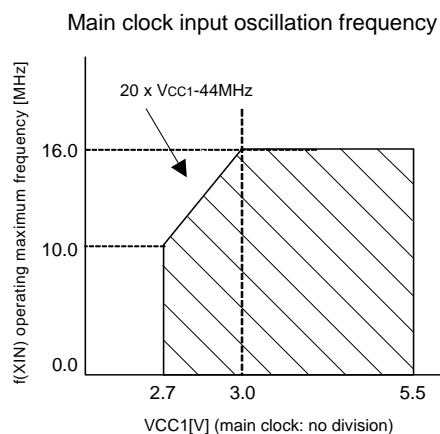


Table 5.4 Flash Memory Version Electrical Characteristics ⁽¹⁾

Symbol	Parameter		Standard			Unit
			Min.	Typ.	Max.	
—	Program and Erase Endurance ⁽²⁾		100 ⁽³⁾			cycle
—	Word Program Time (V _{CC1} =5.0V)			25	200	μs
—	Lock Bit Program Time			25	200	μs
—	Block Erase Time (V _{CC1} =5.0V)	4-Kbyte block		0.3	4	s
—		8-Kbyte block		0.3	4	s
—		32-Kbyte block		0.5	4	s
—		64-Kbyte block		0.8	4	s
t _{PS}	Flash Memory Circuit Stabilization Wait Time				15	μs
—	Data Hold Time ⁽⁴⁾		10			year

NOTES:

1. Referenced to V_{CC1}=4.5 to 5.5V, 3.0 to 3.6V at T_{opr} = 0 to 60 °C (U3, U5) unless otherwise specified.
2. Program and Erase Endurance refers to the number of times a block erase can be performed.
If the program and erase endurance is 100, each block can be erased 100 times.
For example, if a 4 Kbytes block A is erased after writing 1 word data 2,048 times, each to a different address, this counts as one program and erase endurance. Data cannot be written to the same address more than once without erasing the block.
(Rewrite prohibited)
3. Maximum number of E/W cycles for which operation is guaranteed.
4. T_{opr} = -40 to 85 °C (U3) / -20 to 85 °C (U5).

Table 5.5 Flash Memory Version Program / Erase Voltage and Read Operation Voltage Characteristics

Flash Program, Erase Voltage	Flash Read Operation Voltage
V _{CC1} = 3.3 ± 0.3 V or 5.0 ± 0.5 (T _{opr} = 0°C to 60°C)	V _{CC1} =2.7 to 5.5 V (T _{opr} = -40°C to 85°C (U3) -20°C to 85°C (U5))

Table 5.10 Electrical Characteristics (2) ⁽¹⁾

Symbol	Parameter		Measuring Condition		Standard			Unit
					Min.	Typ.	Max.	
I _{cc}	Power Supply Current (V _{CC1} =V _{CC2} =4.0V to 5.5V)	In single-chip mode, the output pins are open and other pins are V _{SS}	Mask ROM	f(XIN)=16MHz No division		10	15	mA
			One Time Flash	f(XIN)=16MHz, No division		10	18	mA
			Flash Memory	f(XIN)=16MHz, No division		12	18	mA
			One Time Flash	f(XIN)=10MHz, V _{CC1} =5.0V		15		mA
			Flash Memory Program	f(XIN)=10MHz, V _{CC1} =5.0V		15		mA
			Flash Memory Erase	f(XIN)=10MHz, V _{CC1} =5.0V		25		mA
			Mask ROM	f(XCIN)=32kHz Low power dissipation mode, ROM ⁽³⁾		25		μA
			One Time Flash	f(XCIN)=32kHz Low power dissipation mode, RAM ⁽³⁾		25		μA
				f(XCIN)=32kHz Low power dissipation mode, Flash Memory ⁽³⁾		350		μA
			Flash Memory	f(XCIN)=32kHz Low power dissipation mode, RAM ⁽³⁾		25		μA
				f(XCIN)=32kHz Low power dissipation mode, Flash Memory ⁽³⁾		420		μA
			Mask ROM One Time Flash Flash Memory	f(XCIN)=32kHz Wait mode ⁽²⁾ , Oscillation capability High		7.5		μA
				f(XCIN)=32kHz Wait mode ⁽²⁾ , Oscillation capability Low		2.0		μA
				Stop mode T _{opr} =25°C		0.8	3.0	μA

NOTES:

1. Referenced to V_{CC1}=V_{CC2}=4.2 to 5.5V, V_{SS} = 0V at T_{opr} = -20 to 85°C / -40 to 85°C, f(XIN)=16MHz unless otherwise specified.
2. With one timer operated using fC32.
3. This indicates the memory in which the program to be executed exists.

$$V_{CC1}=V_{CC2}=5V$$

Timing Requirements

($V_{CC1} = V_{CC2} = 5V$, $V_{SS} = 0V$, at $T_{opr} = -20$ to $85^{\circ}C$ / -40 to $85^{\circ}C$ unless otherwise specified)

Table 5.19 Timer B Input (Counter Input in Event Counter Mode)

Symbol	Parameter	Standard		Unit
		Min.	Max.	
$t_{c(TB)}$	TBiN Input Cycle Time (counted on one edge)	100		ns
$t_{w(TBH)}$	TBiN Input HIGH Pulse Width (counted on one edge)	40		ns
$t_{w(TBL)}$	TBiN Input LOW Pulse Width (counted on one edge)	40		ns
$t_{c(TB)}$	TBiN Input Cycle Time (counted on both edges)	200		ns
$t_{w(TBH)}$	TBiN Input HIGH Pulse Width (counted on both edges)	80		ns
$t_{w(TBL)}$	TBiN Input LOW Pulse Width (counted on both edges)	80		ns

Table 5.20 Timer B Input (Pulse Period Measurement Mode)

Symbol	Parameter	Standard		Unit
		Min.	Max.	
$t_{c(TB)}$	TBiN Input Cycle Time	400		ns
$t_{w(TBH)}$	TBiN Input HIGH Pulse Width	200		ns
$t_{w(TBL)}$	TBiN Input LOW Pulse Width	200		ns

Table 5.21 Timer B Input (Pulse Width Measurement Mode)

Symbol	Parameter	Standard		Unit
		Min.	Max.	
$t_{c(TB)}$	TBiN Input Cycle Time	400		ns
$t_{w(TBH)}$	TBiN Input HIGH Pulse Width	200		ns
$t_{w(TBL)}$	TBiN Input LOW Pulse Width	200		ns

Table 5.22 A/D Trigger Input

Symbol	Parameter	Standard		Unit
		Min.	Max.	
$t_{c(AD)}$	\overline{ADTRG} Input Cycle Time	1000		ns
$t_{w(ADL)}$	\overline{ADTRG} input LOW Pulse Width	125		ns

Table 5.23 Serial Interface

Symbol	Parameter	Standard		Unit
		Min.	Max.	
$t_{c(CK)}$	CLKi Input Cycle Time	200		ns
$t_{w(CKH)}$	CLKi Input HIGH Pulse Width	100		ns
$t_{w(CKL)}$	CLKi Input LOW Pulse Width	100		ns
$t_{d(C-Q)}$	TXDi Output Delay Time		80	ns
$t_{h(C-Q)}$	TXDi Hold Time	0		ns
$t_{su(D-C)}$	RXDi Input Setup Time	70		ns
$t_{h(C-D)}$	RXDi Input Hold Time	90		ns

Table 5.24 External Interrupt \overline{INTi} Input

Symbol	Parameter	Standard		Unit
		Min.	Max.	
$t_{w(INH)}$	\overline{INTi} Input HIGH Pulse Width	250		ns
$t_{w(INL)}$	\overline{INTi} Input LOW Pulse Width	250		ns

$$V_{CC1}=V_{CC2}=5V$$

Switching Characteristics

($V_{CC1} = V_{CC2} = 5V$, $V_{SS} = 0V$, at $T_{opr} = -20$ to $85^{\circ}C$ / -40 to $85^{\circ}C$ unless otherwise specified)

Table 5.26 Memory Expansion and Microprocessor Modes (for 1 wait setting and external area access)

Symbol	Parameter		Standard		Unit
			Min.	Max.	
$t_d(BCLK-AD)$	Address Output Delay Time	See Figure 5.2		25	ns
$t_h(BCLK-AD)$	Address Output Hold Time (in relation to BCLK)		-3		ns
$t_h(RD-AD)$	Address Output Hold Time (in relation to RD)		0		ns
$t_h(WR-AD)$	Address Output Hold Time (in relation to WR)		(NOTE 2)		ns
$t_d(BCLK-CS)$	Chip Select Output Delay Time			25	ns
$t_h(BCLK-CS)$	Chip Select Output Hold Time (in relation to BCLK)		-3		ns
$t_d(BCLK-ALE)$	ALE Signal Output Delay Time			15	ns
$t_h(BCLK-ALE)$	ALE Signal Output Hold Time		-4		ns
$t_d(BCLK-RD)$	RD Signal Output Delay Time			25	ns
$t_h(BCLK-RD)$	RD Signal Output Hold Time		0		ns
$t_d(BCLK-WR)$	WR Signal Output Delay Time			25	ns
$t_h(BCLK-WR)$	WR Signal Output Hold Time		0		ns
$t_d(BCLK-DB)$	Data Output Delay Time (in relation to BCLK)			40	ns
$t_h(BCLK-DB)$	Data Output Hold Time (in relation to BCLK) ⁽³⁾		4		ns
$t_d(DB-WR)$	Data Output Delay Time (in relation to WR)		(NOTE 1)		ns
$t_h(WR-DB)$	Data Output Hold Time (in relation to WR) ⁽³⁾		(NOTE 2)		ns
$t_d(BCLK-HLDA)$	HLDA Output Delay Time			40	ns

NOTES:

1. Calculated according to the BCLK frequency as follows:

$$\frac{(n-0.5) \times 10^9}{f(BCLK)} - 40[ns] \quad n \text{ is "1" for 1-wait setting, } f(BCLK) \text{ is 12.5MHz or less.}$$

2. Calculated according to the BCLK frequency as follows:

$$\frac{0.5 \times 10^9}{f(BCLK)} - 10[ns]$$

3. This standard value shows the timing when the output is off, and does not show hold time of data bus.
Hold time of data bus varies with capacitor volume and pull-up (pull-down) resistance value.

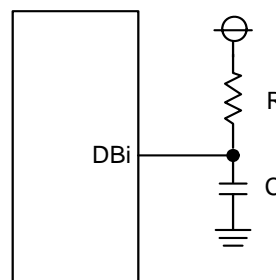
Hold time of data bus is expressed in

$$t = -CR \times \ln(1 - V_{OL} / V_{CC1})$$

by a circuit of the right figure.

For example, when $V_{OL} = 0.2V_{CC1}$, $C = 30pF$, $R = 1k\Omega$, hold time of output "L" level is

$$t = -30pF \times 1k\Omega \times \ln(1 - 0.2V_{CC1} / V_{CC1}) = 6.7ns.$$



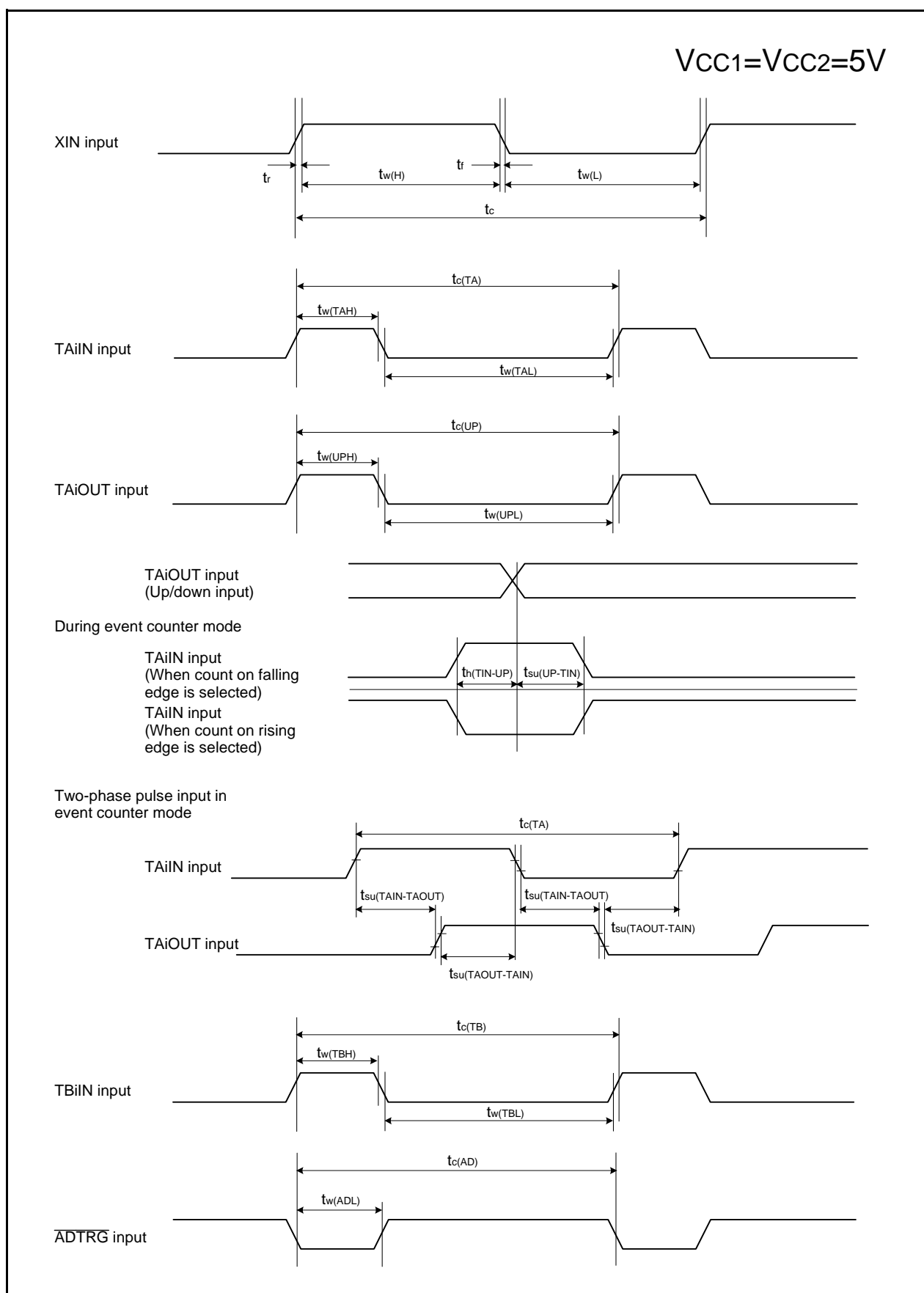


Figure 5.3 Timing Diagram (1)

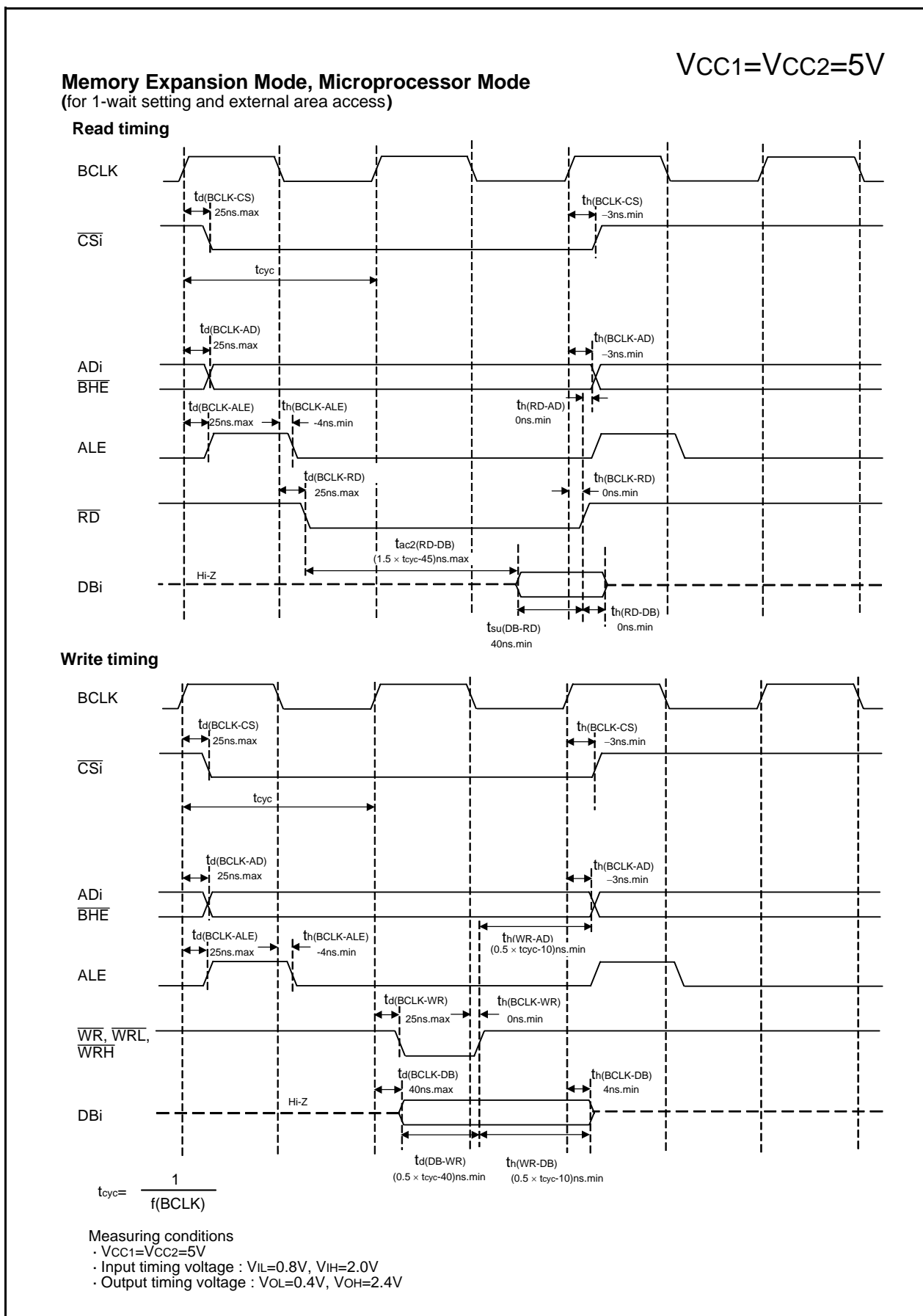


Figure 5.7 Timing Diagram (5)

$$V_{CC1}=V_{CC2}=3V$$

Timing Requirements

($V_{CC1} = V_{CC2} = 3V$, $V_{SS} = 0V$, at $T_{opr} = -20$ to $85^{\circ}C$ / -40 to $85^{\circ}C$ unless otherwise specified)

Table 5.29 External Clock Input (XIN input)

Symbol	Parameter	Standard		Unit
		Min.	Max.	
t_c	External Clock Input Cycle Time	(NOTE 2)		ns
$t_{w(H)}$	External Clock Input HIGH Pulse Width	(NOTE 3)		ns
$t_{w(L)}$	External Clock Input LOW Pulse Width	(NOTE 3)		ns
t_r	External Clock Rise Time		(NOTE 4)	ns
t_f	External Clock Fall Time		(NOTE 4)	ns

NOTES:

1. The condition is $V_{CC1}=V_{CC2}=2.7$ to $3.0V$.
2. Calculated according to the V_{CC1} voltage as follows:

$$\frac{10^{-6}}{20 \times V_{CC1} - 44} \text{ [ns]}$$

3. Calculated according to the V_{CC1} voltage as follows:

$$\frac{10^{-6}}{20 \times V_{CC1} - 44} \times 0.4 \text{ [ns]}$$

4. Calculated according to the V_{CC1} voltage as follows:

$$-10 \times V_{CC1} + 45 \text{ [ns]}$$

Table 5.30 Memory Expansion Mode and Microprocessor Mode

Symbol	Parameter	Standard		Unit
		Min.	Max.	
$t_{ac1(RD-DB)}$	Data Input Access Time (for setting with no wait)		(NOTE 1)	ns
$t_{ac2(RD-DB)}$	Data Input Access Time (for setting with wait)		(NOTE 2)	ns
$t_{su(DB-RD)}$	Data Input Setup Time	50		ns
$t_{su(RDY-BCLK)}$	RDY Input Setup Time	40		ns
$t_{su(HOLD-BCLK)}$	HOLD Input Setup Time	50		ns
$t_h(RD-DB)$	Data Input Hold Time	0		ns
$t_h(BCLK-RDY)$	RDY Input Hold Time	0		ns
$t_h(BCLK-HOLD)$	HOLD Input Hold Time	0		ns

NOTES:

1. Calculated according to the BCLK frequency as follows:

$$\frac{0.5 \times 10^9}{f(BCLK)} - 60 \text{ [ns]}$$

2. Calculated according to the BCLK frequency as follows:

$$\frac{(n-0.5) \times 10^9}{f(BCLK)} - 60 \text{ [ns]} \quad n \text{ is "2" for 1-wait setting.}$$

$$V_{CC1}=V_{CC2}=3V$$

Switching Characteristics

($V_{CC1} = V_{CC2} = 3V$, $V_{SS} = 0V$, at $T_{opr} = -20$ to $85^{\circ}C$ / -40 to $85^{\circ}C$ unless otherwise specified)

Table 5.43 Memory Expansion and Microprocessor Modes (for setting with no wait)

Symbol	Parameter		Standard		Unit
			Min.	Max.	
$t_d(BCLK-AD)$	Address Output Delay Time	See Figure 5.8		30	ns
$t_h(BCLK-AD)$	Address Output Hold Time (in relation to BCLK)		0		ns
$t_h(RD-AD)$	Address Output Hold Time (in relation to RD)		0		ns
$t_h(WR-AD)$	Address Output Hold Time (in relation to WR)		(NOTE 2)		ns
$t_d(BCLK-CS)$	Chip Select Output Delay Time			30	ns
$t_h(BCLK-CS)$	Chip Select Output Hold Time (in relation to BCLK)		0		ns
$t_d(BCLK-ALE)$	ALE Signal Output Delay Time			25	ns
$t_h(BCLK-ALE)$	ALE Signal Output Hold Time		-4		ns
$t_d(BCLK-RD)$	RD Signal Output Delay Time			30	ns
$t_h(BCLK-RD)$	RD Signal Output Hold Time		0		ns
$t_d(BCLK-WR)$	WR Signal Output Delay Time			30	ns
$t_h(BCLK-WR)$	WR Signal Output Hold Time		0		ns
$t_d(BCLK-DB)$	Data Output Delay Time (in relation to BCLK)			40	ns
$t_h(BCLK-DB)$	Data Output Hold Time (in relation to BCLK) ⁽³⁾		4		ns
$t_d(DB-WR)$	Data Output Delay Time (in relation to WR)		(NOTE 1)		ns
$t_h(WR-DB)$	Data Output Hold Time (in relation to WR) ⁽³⁾		(NOTE 2)		ns
$t_d(BCLK-HLDA)$	HLDA Output Delay Time			40	ns

NOTES:

1. Calculated according to the BCLK frequency as follows:

$$\frac{0.5 \times 10^9}{f(BCLK)} - 40 [ns] \quad f(BCLK) \text{ is } 12.5MHz \text{ or less.}$$

2. Calculated according to the BCLK frequency as follows:

$$\frac{0.5 \times 10^9}{f(BCLK)} - 10 [ns]$$

3. This standard value shows the timing when the output is off, and does not show hold time of data bus.

Hold time of data bus varies with capacitor volume and pull-up (pull-down) resistance value.

Hold time of data bus is expressed in

$$t = -CR \times \ln(1 - V_{OL} / V_{CC1})$$

by a circuit of the right figure.

For example, when $V_{OL} = 0.2V_{CC1}$, $C = 30pF$, $R = 1k\Omega$, hold time of output "L" level is

$$t = -30pF \times 1k\Omega \times \ln(1 - 0.2V_{CC1} / V_{CC1}) = 6.7ns.$$

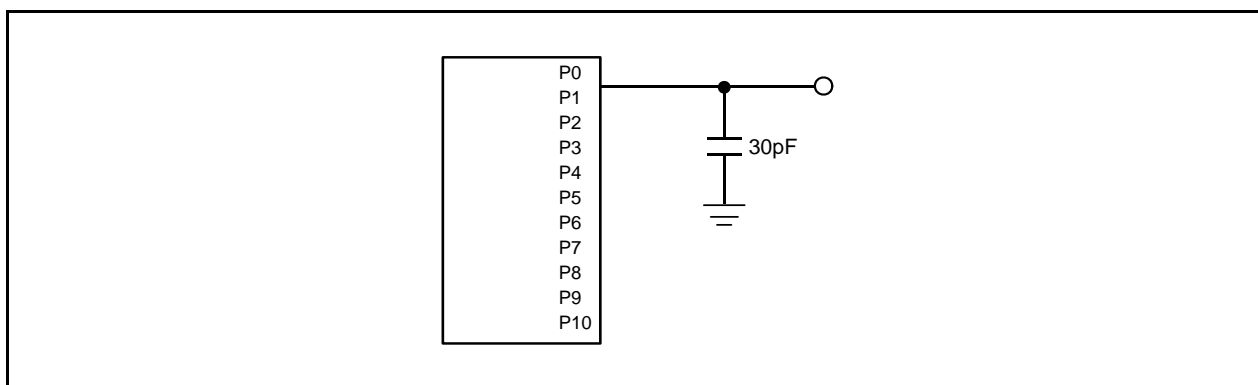
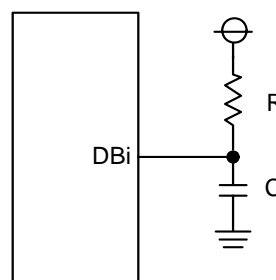


Figure 5.8 Ports P0 to P10 Measurement Circuit

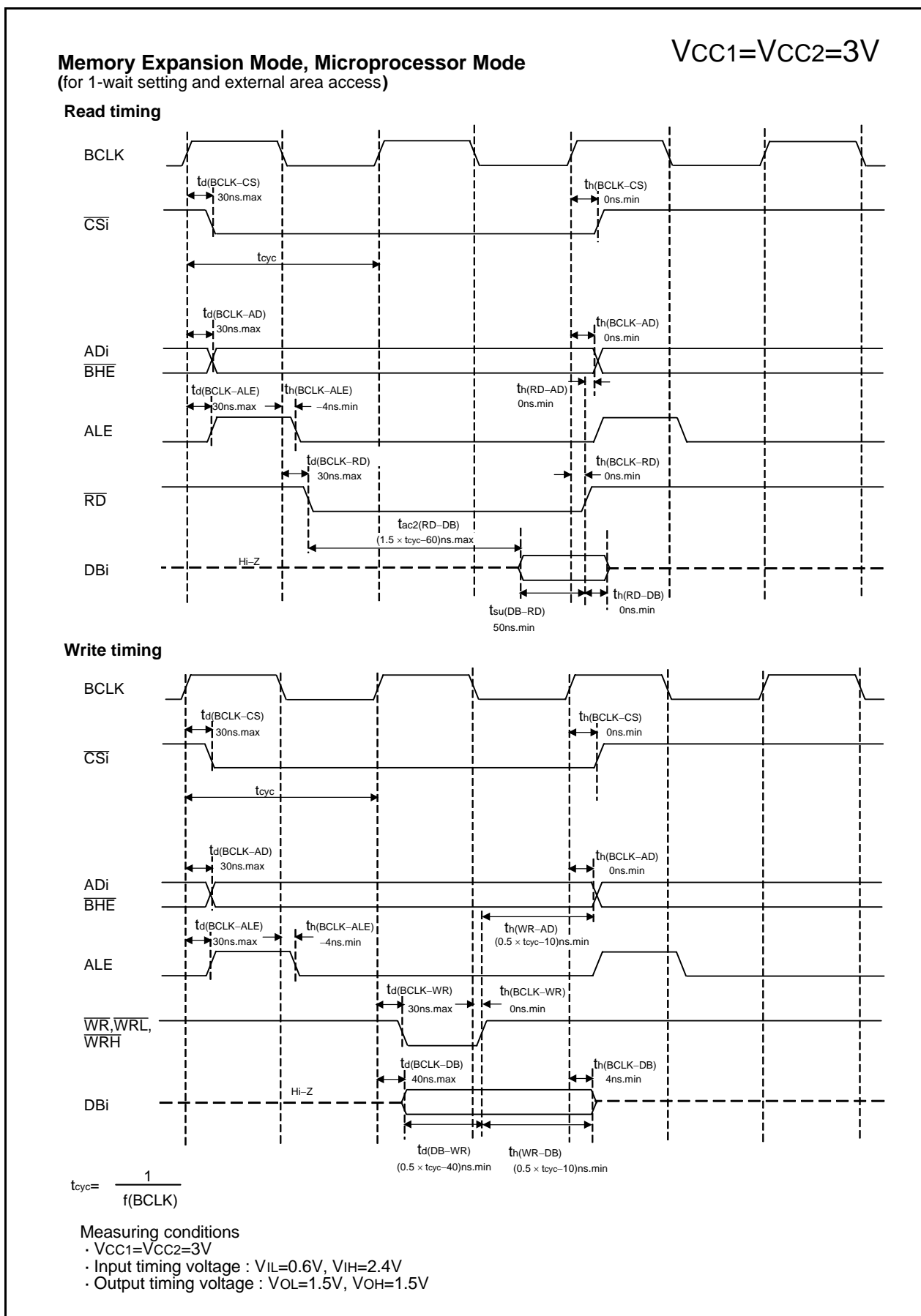


Figure 5.13 Timing Diagram (5)

Notes:

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