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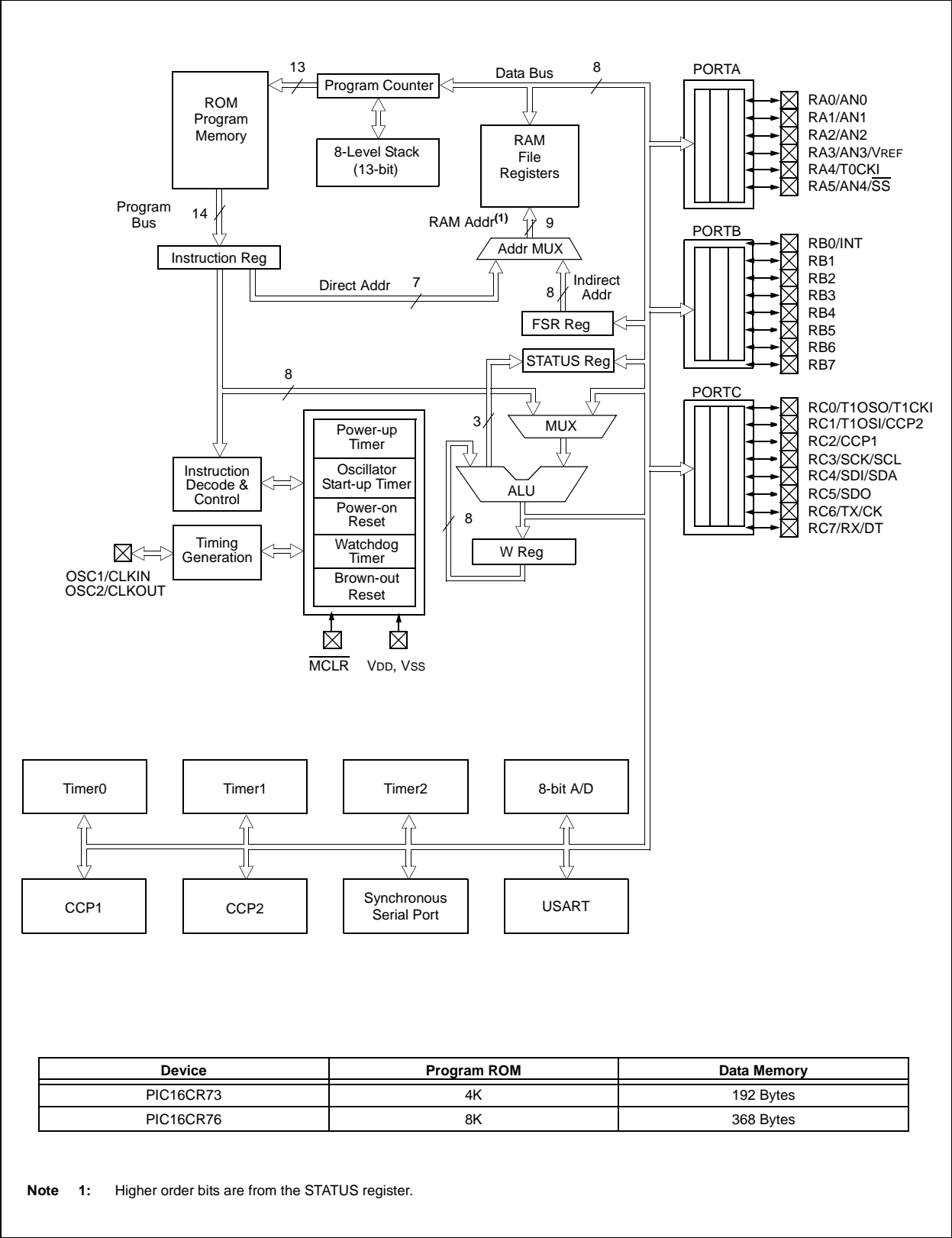
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Details

Product Status	Obsolete
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I ² C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	33
Program Memory Size	7KB (4K x 14)
Program Memory Type	ROM
EEPROM Size	-
RAM Size	192 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 8x8b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VQFN Exposed Pad
Supplier Device Package	44-QFN (8x8)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16cr74t-i-ml

PIC16CR7X

FIGURE 1-1: PIC16CR73 AND PIC16CR76 BLOCK DIAGRAM



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TABLE 1-2: PIC16CR73 AND PIC16CR76 PINOUT DESCRIPTION

Pin Name	PDIP SSOP SOIC Pin#	MLF Pin#	I/O/P Type	Buffer Type	Description
OSC1/CLKIN OSC1 CLKIN	9	6	I I	ST/CMOS ⁽³⁾	Oscillator crystal or external clock input. Oscillator crystal input or external clock source input. ST buffer when configured in RC mode. Otherwise CMOS. External clock source input. Always associated with pin function OSC1 (see OSC1/CLKIN, OSC2/CLKOUT pins).
OSC2/CLKOUT OSC2 CLKOUT	10	7	O O	—	Oscillator crystal or clock output. Oscillator crystal output. Connects to crystal or resonator in Crystal Oscillator mode. In RC mode, OSC2 pin outputs CLKOUT, which has 1/4 the frequency of OSC1 and denotes the instruction cycle rate.
MCLR	1	26	I	ST	Master Clear (Reset) input. This pin is an active low Reset to the device.
RA0/AN0 RA0 AN0 RA1/AN1 RA1 AN1 RA2/AN2 RA2 AN2 RA3/AN3/VREF RA3 AN3 VREF RA4/T0CKI RA4 T0CKI RA5/AN4/SS RA5 AN4 SS	2 3 4 5 6 7	27 28 1 2 3 4	I/O I I/O I I/O I I/O I I I/O I I/O I	TTL TTL TTL TTL ST TTL	PORTA is a bidirectional I/O port. Digital I/O. Analog input 0. Digital I/O. Analog input 1. Digital I/O. Analog input 2. Digital I/O. Analog input 3. A/D reference voltage input. Digital I/O – Open drain when configured as output. Timer0 external clock input. Digital I/O. Analog input 4. SPI slave select input.
RB0/INT RB0 INT RB1 RB2 RB3 RB4 RB5 RB6 RB7	21 22 23 24 25 26 27 28	18 19 20 21 22 23 24 25	I/O I I/O I/O I/O I/O I/O I/O I/O	TTL/ST ⁽¹⁾ TTL TTL TTL TTL TTL TTL TTL	PORTB is a bidirectional I/O port. PORTB can be software programmed for internal weak pull-up on all inputs. Digital I/O. External interrupt. Digital I/O. Digital I/O. Digital I/O. Digital I/O. Digital I/O. Digital I/O. Digital I/O. Digital I/O.

Legend: I = input O = output I/O = input/output P = power
— = Not used TTL = TTL input ST = Schmitt Trigger input

- Note** 1: This buffer is a Schmitt Trigger input when configured as the external interrupt.
2: This buffer is a Schmitt Trigger input when used in Serial Verify mode.
3: This buffer is a Schmitt Trigger input when configured in RC Oscillator mode and a CMOS input otherwise.

■ Unimplemented data memory locations, read as '0'.
 * Not a physical register.

TABLE 2-1: SPECIAL FUNCTION REGISTER SUMMARY (CONTINUED)

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Details on page	
Bank 1												
80h ⁽⁴⁾	INDF	Addressing this location uses contents of FSR to address data memory (not a physical register)								0000 0000	27, 96	
81h	OPTION_REG	$\overline{\text{RBPV}}$	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	20, 44, 96	
82h ⁽⁴⁾	PCL	Program Counter (PC) Least Significant Byte								0000 0000	26, 96	
83h ⁽⁴⁾	STATUS	IRP	RP1	RP0	$\overline{\text{TO}}$	$\overline{\text{PD}}$	Z	DC	C ⁽²⁾	0001 1xxx	19, 96	
84h ⁽⁴⁾	FSR	Indirect data memory address pointer								xxxx xxxx	27, 96	
85h	TRISA	—	—	PORTA Data Direction Register							--11 1111	32, 96
86h	TRISB	PORTB Data Direction Register								1111 1111	34, 96	
87h	TRISC	PORTC Data Direction Register								1111 1111	35, 96	
88h ⁽⁵⁾	TRISD	PORTD Data Direction Register								1111 1111	36, 96	
89h ⁽⁵⁾	TRISE	IBF	OBF	IBOV	PSPMODE	—	PORTE Data Direction Bits			0000 -111	38, 96	
8Ah ^(1,4)	PCLATH	—	—	—	Write Buffer for the upper 5 bits of the Program Counter					---0 0000	26, 96	
8Bh ⁽⁴⁾	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	21, 96	
8Ch	PIE1	PSPIE ⁽³⁾	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	22, 97	
8Dh	PIE2	—	—	—	—	—	—	—	CCP2IE	---- ---0	24, 97	
8Eh	PCON	—	—	—	—	—	—	$\overline{\text{POR}}$	BOR	---- --qg	22, 97	
8Fh	—	Unimplemented								—	—	
90h	—	Unimplemented								—	—	
91h	—	Unimplemented								—	—	
92h	PR2	Timer2 Module Period Register								1111 1111	52, 97	
93h	SSPADD	Synchronous Serial Port (I ² C™ mode) Address Register								0000 0000	68, 97	
94h	SSPSTAT	SMP	CKE	D/ $\overline{\text{A}}$	P	S	R/ $\overline{\text{W}}$	UA	BF	0000 0000	60, 97	
95h	—	Unimplemented								—	—	
96h	—	Unimplemented								—	—	
97h	—	Unimplemented								—	—	
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	69, 97	
99h	SPBRG	Baud Rate Generator Register								0000 0000	71, 97	
9Ah	—	Unimplemented								—	—	
9Bh	—	Unimplemented								—	—	
9Ch	—	Unimplemented								—	—	
9Dh	—	Unimplemented								—	—	
9Eh	—	Unimplemented								—	—	
9Fh	ADCON1	—	—	—	—	—	PCFG2	PCFG1	PCFG0	---- -000	84, 97	

Legend: x = unknown, u = unchanged, q = value depends on condition, — = unimplemented, read as '0', r = reserved.
Shaded locations are unimplemented, read as '0'.

- Note 1:** The upper byte of the program counter is not directly accessible. PCLATH is a holding register for the PC<12:8>, whose contents are transferred to the upper byte of the program counter during branches (CALL or GOTO).
- 2:** Other (non Power-up) Resets include external Reset through MCLR and Watchdog Timer Reset.
- 3:** Bits PSPIE and PSPIF are reserved on the 28-pin devices; always maintain these bits clear.
- 4:** These registers can be addressed from any bank.
- 5:** PORTD, PORTE, TRISD and TRISE are not physically implemented on the 28-pin devices, read as '0'.
- 6:** This bit always reads as a '1'.

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TABLE 4-3: PORTB FUNCTIONS

Name	Bit#	Buffer	Function
RB0/INT	bit 0	TTL/ST ⁽¹⁾	Input/output pin or external interrupt input. Internal software programmable weak pull-up.
RB1	bit 1	TTL	Input/output pin. Internal software programmable weak pull-up.
RB2	bit 2	TTL	Input/output pin. Internal software programmable weak pull-up.
RB3	bit 3	TTL	Input/output pin. Internal software programmable weak pull-up.
RB4	bit 4	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up.
RB5	bit 5	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up.
RB6	bit 6	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up.
RB7	bit 7	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up.

Legend: TTL = TTL input, ST = Schmitt Trigger input

Note 1: This buffer is a Schmitt Trigger input when configured as the external interrupt.

TABLE 4-4: SUMMARY OF REGISTERS ASSOCIATED WITH PORTB

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
06h, 106h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xxxx xxxx	uuuu uuuu
86h, 186h	TRISB	PORTB Data Direction Register								1111 1111	1111 1111
81h, 181h	OPTION_REG	RBP _U	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111

Legend: x = unknown, u = unchanged. Shaded cells are not used by PORTB.

4.6 Parallel Slave Port

The Parallel Slave Port (PSP) is not implemented on the PIC16CR73 or PIC16CR76.

PORTD operates as an 8-bit wide Parallel Slave Port, or microprocessor port, when control bit PSPMODE (TRISE<4>) is set. In Slave mode, it is asynchronously readable and writable by an external system using the read control input pin RE0/RD, the write control input pin RE1/WR, and the Chip Select control input pin RE2/CS.

The PSP can directly interface to an 8-bit microprocessor data bus. The external microprocessor can read or write the PORTD latch as an 8-bit latch. Setting bit `PSPMODE` enables port pin `RE0/RD` to be the `RD` input, `RE1/WR` to be the `WR` input and `RE2/CS` to be the `CS` (Chip Select) input. For this functionality, the corresponding data direction bits of the `TRISE` register (`TRISE<2:0>`) must be configured as inputs (i.e., set). The `A/D` port Configuration bits `PCFG3:PCFG0` (`ADCON1<3:0>`) must be set to configure pins `RE2:RE0` as digital I/O.

There are actually two 8-bit latches, one for data output (external reads) and one for data input (external writes). The firmware writes 8-bit data to the PORTD output data latch and reads data from the PORTD input data latch (note that they have the same address). In this mode, the TRISD register is ignored, since the external device is controlling the direction of data flow.

An external write to the PSP occurs when the $\overline{\text{CS}}$ and $\overline{\text{WR}}$ lines are both detected low. Firmware can read the actual data on the PORTD pins during this time. When either the $\overline{\text{CS}}$ or $\overline{\text{WR}}$ lines become high (level triggered), the data on the PORTD pins is latched, and the Input Buffer Full (IBF) status flag bit (TRISE<7>) and interrupt flag bit PSPIF (PIR1<7>) are set on the Q4 clock cycle, following the next Q2 cycle to signal the write is complete (Figure 4-9). Firmware clears the IBF flag by reading the latched PORTD data and clears the PSPIF bit.

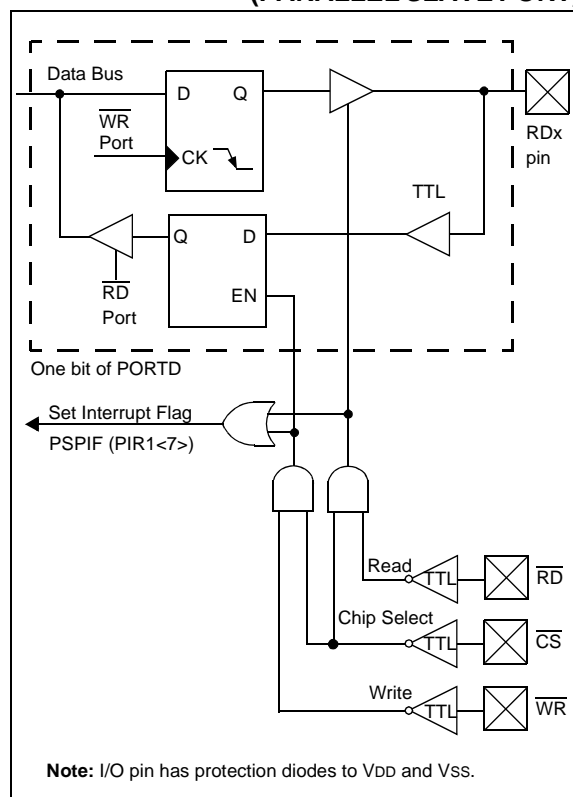
The Input Buffer Overflow (IBOV) status flag bit (TRISE<5>) is set if an external write to the PSP occurs while the IBF flag is set from a previous external write. The previous PORTD data is overwritten with the new data. IBOV is cleared by reading PORTD and clearing IBOV.

A read from the PSP occurs when both the $\overline{\text{CS}}$ and $\overline{\text{RD}}$ lines are detected low. The data in the PORTD output latch is output to the PORTD pins. The Output Buffer Full (OBF) status flag bit (TRISE<6>) is cleared immediately (Figure 4-10), indicating that the PORTD latch is being read, or has been read by the external bus. If firmware writes new data to the output latch during this time, it is immediately output to the PORTD pins, but OBF will remain cleared.

When either the $\overline{\text{CS}}$ or $\overline{\text{RD}}$ pins are detected high, the PORTD outputs are disabled, and the interrupt flag bit PSPIF is set on the Q4 clock cycle following the next Q2 cycle, indicating that the read is complete. OBF remains low until firmware writes new data to PORTD.

When not in FSP mode, the IBF and OBF bits are held clear. Flag bit IBOV remains unchanged. The PSPIF bit must be cleared by the user in firmware; the interrupt can be disabled by clearing the interrupt enable bit PSPIE (PIE1<7>).

FIGURE 4-8: PORTD AND PORTE BLOCK DIAGRAM (PARALLEL SLAVE PORT)



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5.2 Using Timer0 with an External Clock

When no prescaler is used, the external clock input is the same as the prescaler output. The synchronization of T0CKI, with the internal phase clocks, is accomplished by sampling the prescaler output on the Q2 and

Q4 cycles of the internal phase clocks. Therefore, it is necessary for T0CKI to be high for at least 2Tosc (and a small RC delay of 20 ns) and low for at least 2Tosc (and a small RC delay of 20 ns). Refer to the electrical specification of the desired device.

REGISTER 5-1: OPTION_REG:

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
RBPU	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7 **RBPU**: PORTB Pull-up Enable bit (see **Section 2.2.2.2 "OPTION_REG Register"**)

bit 6 **INTEDG**: Interrupt Edge Select bit (see **Section 2.2.2.2 "OPTION_REG Register"**)

bit 5 **T0CS**: TMR0 Clock Source Select bit

1 = Transition on T0CKI pin

0 = Internal instruction cycle clock (CLKOUT)

bit 4 **T0SE**: TMR0 Source Edge Select bit

1 = Increment on high-to-low transition on T0CKI pin

0 = Increment on low-to-high transition on T0CKI pin

bit 3 **PSA**: Prescaler Assignment bit

1 = Prescaler is assigned to the WDT

0 = Prescaler is assigned to the Timer0 module

bit 2-0 **PS2:PS0**: Prescaler Rate Select bits

Bit Value	TMR0 Rate	WDT Rate
000	1 : 2	1 : 1
001	1 : 4	1 : 2
010	1 : 8	1 : 4
011	1 : 16	1 : 8
100	1 : 32	1 : 16
101	1 : 64	1 : 32
110	1 : 128	1 : 64
111	1 : 256	1 : 128

Note: To avoid an unintended device Reset, the instruction sequences shown in Example 5-1 and Example 5-2 must be executed when changing the prescaler assignment between Timer0 and the WDT. This sequence must be followed even if the WDT is disabled.

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9.3.1.1 Addressing

Once the SSP module has been enabled, it waits for a Start condition to occur. Following the Start condition, the 8-bits are shifted into the SSPSR register. All incoming bits are sampled with the rising edge of the clock (SCL) line. The value of register SSPSR<7:1> is compared to the value of the SSPADD register. The address is compared on the falling edge of the eighth clock (SCL) pulse. If the addresses match, and the BF and SSPOV bits are clear, the following events occur:

- The SSPSR register value is loaded into the SSPBUF register.
- The Buffer Full bit, BF is set.
- An $\overline{\text{ACK}}$ pulse is generated.
- SSP Interrupt Flag bit, SSPIF (PIR1<3>) is set (interrupt is generated if enabled) – on the falling edge of the ninth SCL pulse.

In 10-bit Address mode, two address bytes need to be received by the slave (Figure 9-7). The five Most Significant bits (MSBs) of the first address byte specify if this is a 10-bit address. Bit $\text{R}/\overline{\text{W}}$ (SSPSTAT<2>) must specify a write so the slave device will receive the second address byte. For a 10-bit address, the first byte would equal '1111 0 A9 A8 0', where A9 and A8 are the two MSBs of the address.

The sequence of events for 10-bit address is as follows, with steps 7-9 for slave-transmitter:

- Receive first (high) byte of address (bits SSPIF, BF, and bit UA (SSPSTAT<1>) are set).
- Update the SSPADD register with second (low) byte of address (clears bit UA and releases the SCL line).
- Read the SSPBUF register (clears bit BF) and clear flag bit SSPIF.
- Receive second (low) byte of address (bits SSPIF, BF and UA are set).
- Update the SSPADD register with the first (high) byte of address, if match releases SCL line, this will clear bit UA.
- Read the SSPBUF register (clears bit BF) and clear flag bit SSPIF.
- Receive Repeated Start condition.
- Receive first (high) byte of address (bits SSPIF and BF are set).
- Read the SSPBUF register (clears bit BF) and clear flag bit SSPIF.

TABLE 9-2: DATA TRANSFER RECEIVED BYTE ACTIONS

Status Bits as Data Transfer is Received		SSPSR → SSPBUF	Generate $\overline{\text{ACK}}$ Pulse	Set bit SSPIF (SSP Interrupt occurs if enabled)
BF	SSPOV			
0	0	Yes	Yes	Yes
1	0	No	No	Yes
1	1	No	No	Yes
0	1	No	No	Yes

Note: Shaded cells show the conditions where the user software did not properly clear the overflow condition.

9.3.1.2 Reception

When the $\text{R}/\overline{\text{W}}$ bit of the address byte is clear and an address match occurs, the $\text{R}/\overline{\text{W}}$ bit of the SSPSTAT register is cleared. The received address is loaded into the SSPBUF register.

When the address byte overflow condition exists, then no Acknowledge ($\overline{\text{ACK}}$) pulse is given. An overflow condition is defined as either bit BF (SSPSTAT<0>) is set, or bit SSPOV (SSPCON<6>) is set. This is an error condition due to the user's firmware.

An SSP interrupt is generated for each data transfer byte. Flag bit SSPIF (PIR1<3>) must be cleared in software. The SSPSTAT register is used to determine the status of the byte.

FIGURE 10-6: SYNCHRONOUS TRANSMISSION

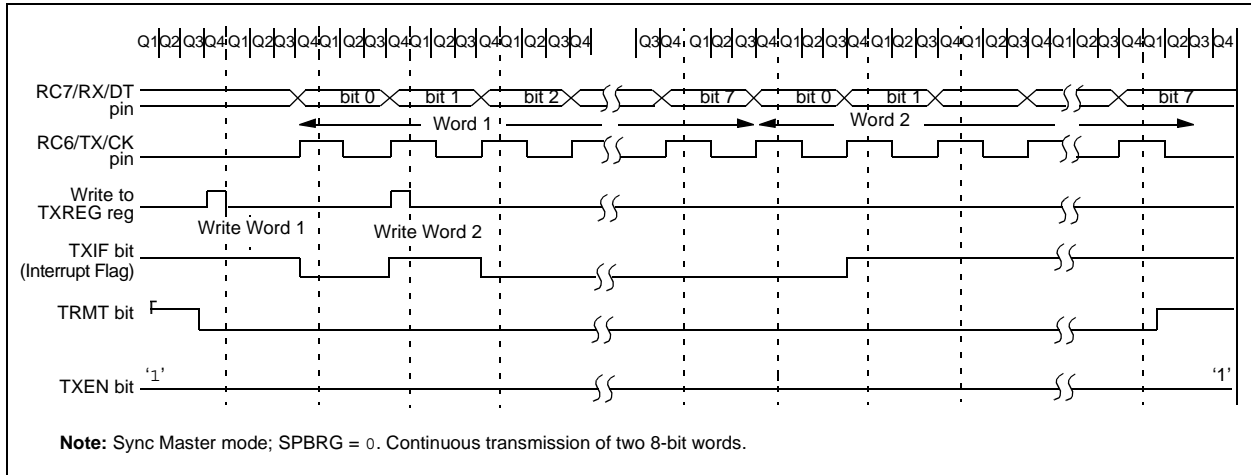


FIGURE 10-7: SYNCHRONOUS TRANSMISSION (THROUGH TXEN)

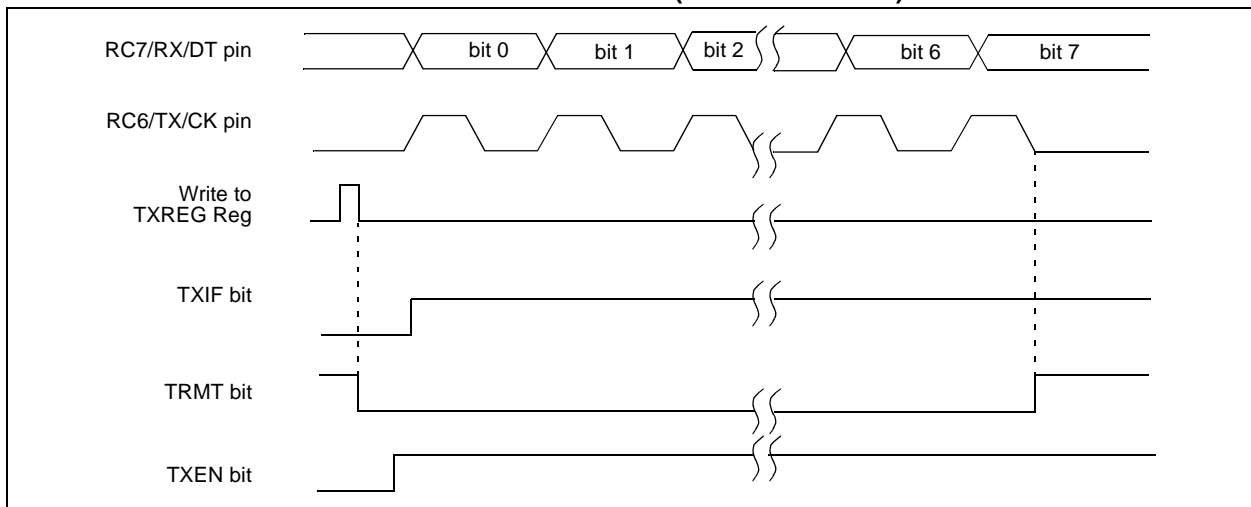


TABLE 10-7: REGISTERS ASSOCIATED WITH SYNCHRONOUS MASTER TRANSMISSION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on POR, BOR	Value on all other Resets
0Bh, 8Bh, 10Bh, 18Bh	INTCON	GIE	PEIE	TMR0IE	INTE	RBIE	TMR0IF	INTF	RBIF	0000 000x	0000 000u
0Ch	PIR1	PSPIF ⁽¹⁾	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
18h	RCSTA	SPEN	RX9	SREN	CREN	—	FERR	OERR	RX9D	0000 -00x	0000 -00x
19h	TXREG	USART Transmit Data Register								0000 0000	0000 0000
8Ch	PIE1	PSPIE ⁽¹⁾	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010
99h	SPBRG	Baud Rate Generator Register								0000 0000	0000 0000

Legend: x = unknown, — = unimplemented, read as '0'. Shaded cells are not used for synchronous master transmission.

Note 1: Bits PSPIE and PSPIF are reserved on the PIC16CR73/76 devices; always maintain these bits clear.

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REGISTER 12-1: CONFIGURATION WORD: (ADDRESS 2007h⁽¹⁾)

U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—
bit 13						bit 7

R/P-1	U-0	R/P-1	R/P-1	R/P-1	R/P-1	R/P-1
BOREN	—	CP0	$\overline{\text{PWRTE}}\text{N}$	WDTEN	FOSC1	FOSC0
bit 6						bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is
unknown

bit 13-7

Unimplemented: Read as '1'

bit 6

BOREN: Brown-out Reset Enable bit

1 = BOR enabled

0 = BOR disabled

bit 5

Unimplemented: Read as '1'

bit 4

CP0: ROM Program Memory Code Protection bit

1 = Code protection off

0 = All memory locations code protected

bit 3

PWRTEN: Power-up Timer Enable bit

1 = PWRT disabled

0 = PWRT enabled

bit 2

WDTEN: Watchdog Timer Enable bit

1 = WDT enabled

0 = WDT disabled

bit 1-0

FOSC1:FOSC0: Oscillator Selection bits

11 = RC oscillator

10 = HS oscillator

01 = XT oscillator

00 = LP oscillator

Note 1: The erased (unprogrammed) value of the Configuration Word is 3FFFh.

12.2 Oscillator Configurations

12.2.1 OSCILLATOR TYPES

The PIC16CR7X can be operated in four different oscillator modes. The user can program two Configuration bits (FOSC1 and FOSC0) to select one of these four modes:

- LP Low-Power Crystal
- XT Crystal/Resonator
- HS High-Speed Crystal/Resonator
- RC Resistor/Capacitor

12.2.2 CRYSTAL OSCILLATOR/CERAMIC RESONATORS

In XT, LP or HS modes, a crystal or ceramic resonator is connected to the OSC1/CLKIN and OSC2/CLKOUT pins to establish oscillation (Figure 12-1). The PIC16CR7X oscillator design requires the use of a parallel cut crystal. Use of a series cut crystal may give a frequency out of the crystal manufacturers specifications. When in HS mode, the device can accept an external clock source to drive the OSC1/CLKIN pin (Figure 12-2). See Figure 15-1 or Figure 15-2 (depending on the part number and VDD range) for valid external clock frequencies.

FIGURE 12-1: CRYSTAL/CERAMIC RESONATOR OPERATION (HS, XT OR LP OSC CONFIGURATION)

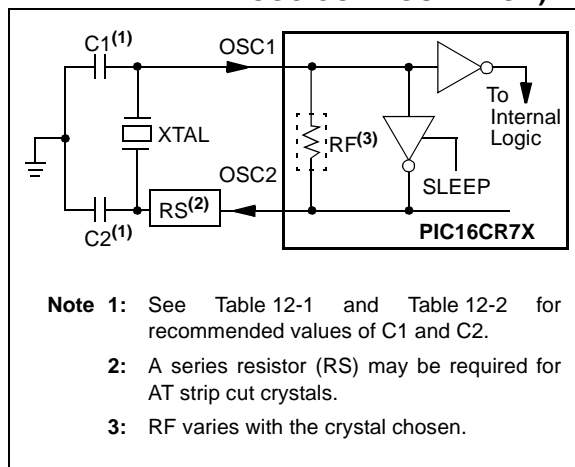


FIGURE 12-2: EXTERNAL CLOCK INPUT OPERATION (HS OSC CONFIGURATION)

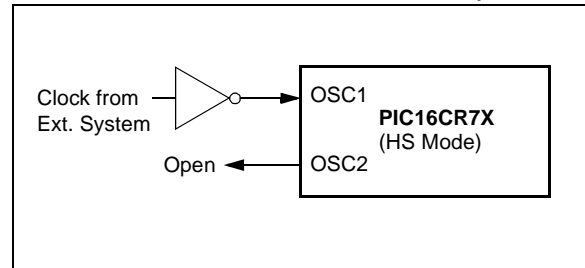


TABLE 12-1: CERAMIC RESONATORS (FOR DESIGN GUIDANCE ONLY)

Typical Capacitor Values Used:			
Mode	Freq.	OSC1	OSC2
XT	455 kHz	56 pF	56 pF
	2.0 MHz	47 pF	47 pF
	4.0 MHz	33 pF	33 pF
HS	8.0 MHz	27 pF	27 pF
	16.0 MHz	22 pF	22 pF

Capacitor values are for design guidance only.

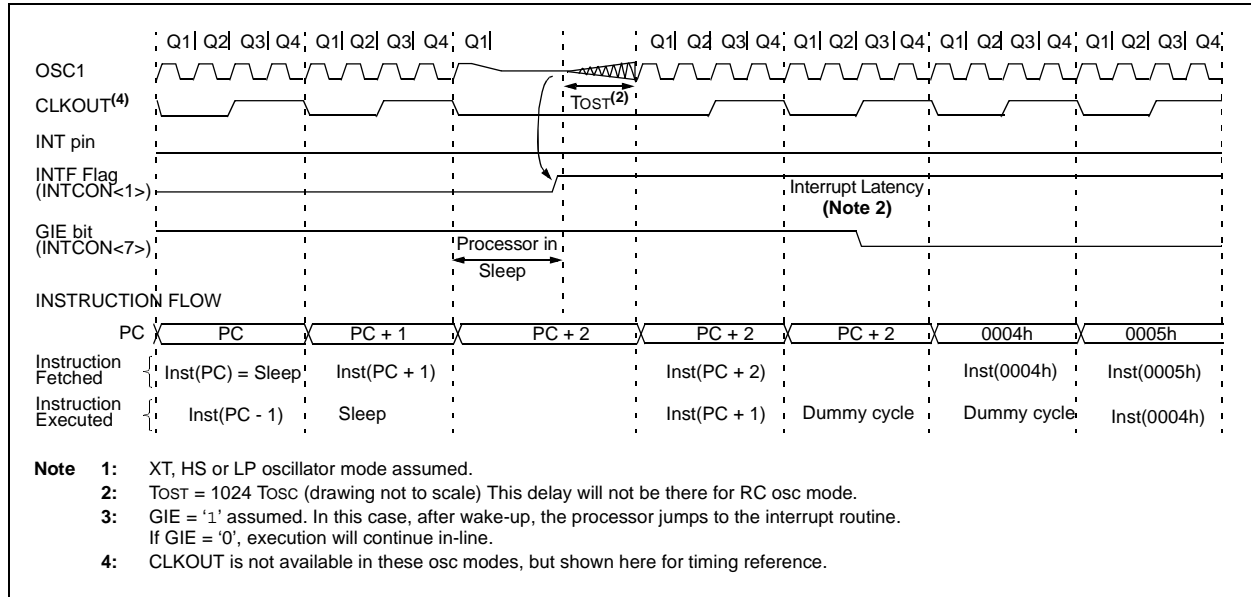
These capacitors were tested with the resonators listed below for basic start-up and operation. These values were not optimized.

Different capacitor values may be required to produce acceptable oscillator operation. The user should test the performance of the oscillator over the expected VDD and temperature range for the application.

See the notes at the bottom of page 92 for additional information.

Resonators Used:	
455 kHz	Panasonic EFO-A455K04B
2.0 MHz	Murata Erie CSA2.00MG
4.0 MHz	Murata Erie CSA4.00MG
8.0 MHz	Murata Erie CSA8.00MT
16.0 MHz	Murata Erie CSA16.00MX

FIGURE 12-12: WAKE-UP FROM SLEEP THROUGH INTERRUPT



12.15 Program Verification/Code Protection

If the code protection bit(s) have not been enabled, the on-chip program memory can be read out for verification purposes.

12.16 ID Locations

Four memory locations (2000h-2002h) are designated as ID locations, where the user can store checksum or other code identification numbers. These locations are not accessible during normal execution, but are readable for program verification. It is recommended that only the 4 Least Significant bits of the ID location are used.

12.17 User Code

PIC16CR7X microcontrollers are ROM-based, thus user programming is not possible. Please contact your Microchip sales representative for details on how to submit your final code. This information can also be found in Application Note AN1010, "PIC16CR ROM Code Submission Process".

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MOVF Move f

Syntax: [*label*] MOVF f,d

Operands: $0 \leq f \leq 127$
 $d \in [0,1]$

Operation: (f) \rightarrow (destination)

Status Affected: Z

Description: The contents of register 'f' are moved to a destination dependant upon the status of 'd'. If 'd' = 0, destination is W register. If 'd' = 1, the destination is file register 'f' itself. 'd' = 1 is useful to test a file register, since status flag Z is affected.

MOVLW Move Literal to W

Syntax: [*label*] MOVLW k

Operands: $0 \leq k \leq 255$

Operation: $k \rightarrow (W)$

Status Affected: None

Description: The eight-bit literal 'k' is loaded into W register. The "don't cares" will assemble as '0's.

MOVWF Move W to f

Syntax: [*label*] MOVWF f

Operands: $0 \leq f \leq 127$

Operation: (W) \rightarrow (f)

Status Affected: None

Description: Move data from W register to register 'f'.

NOP No Operation

Syntax: [*label*] NOP

Operands: None

Operation: No operation

Status Affected: None

Description: No operation.

RETIE Return from Interrupt

Syntax: [*label*] RETIE

Operands: None

Operation: TOS \rightarrow PC,
 1 \rightarrow GIE

Status Affected: None

RETLW Return with Literal in W

Syntax: [*label*] RETLW k

Operands: $0 \leq k \leq 255$

Operation: $k \rightarrow (W)$;
 TOS \rightarrow PC

Status Affected: None

Description: Subtract (2's complement method) W register from register 'f'. If 'd' is '0', the result is stored in the W register. If 'd' is '1', the result is stored back in register 'f'.

15.2 DC Characteristics: PIC16CR73/74/76/77 (Industrial, Extended)

DC CHARACTERISTICS		Standard Operating Conditions (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for industrial $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ for extended Operating voltage V_{DD} range as described in DC Specification, Section 15.1 “DC Characteristics: PIC16CR73/74/76/77 (Industrial, Extended)” .					
Param No.	Sym	Characteristic	Min	Typ†	Max	Units	Conditions
D030 D030A D031 D032 D033	V _{IL}	Input Low Voltage					
		I/O ports:					
		with TTL buffer	V_{SS}	—	$0.15V_{DD}$	V	For entire V_{DD} range
			V_{SS}	—	0.8V	V	$4.5\text{V} \leq V_{DD} \leq 5.5\text{V}$
		with Schmitt Trigger buffer	V_{SS}	—	$0.2V_{DD}$	V	
		$\overline{\text{MCLR}}$, OSC1 (in RC mode)	V_{SS}	—	$0.2V_{DD}$	V	(Note 1)
D040 D040A D041 D042 D042A D043	V _{IH}	Input High Voltage					
		I/O ports:					
		with TTL buffer	2.0	—	V_{DD}	V	$4.5\text{V} \leq V_{DD} \leq 5.5\text{V}$
			$0.25V_{DD} + 0.8\text{V}$	—	V_{DD}	V	For entire V_{DD} range
		with Schmitt Trigger buffer	$0.8V_{DD}$	—	V_{DD}	V	For entire V_{DD} range
		$\overline{\text{MCLR}}$	$0.8V_{DD}$	—	V_{DD}	V	
D060 D061 D063	I _{IL}	OSC1 (in XT and LP mode)	1.6V	—	V_{DD}	V	
		OSC1 (in HS mode)	$0.7V_{DD}$	—	V_{DD}	V	
		OSC1 (in RC mode)	$0.9V_{DD}$	—	V_{DD}	V	(Note 1)
D070	I _{PURB}	PORTB Weak Pull-up Current	50	250	400	μA	$V_{DD} = 5\text{V}$, $V_{PIN} = V_{SS}$
D060 D061 D063	I _{IL}	Input Leakage Current (Notes 2, 3)					
		I/O ports	—	—	±1	μA	$V_{SS} \leq V_{PIN} \leq V_{DD}$, pin at high-impedance
		$\overline{\text{MCLR}}$, RA4/T0CKI	—	—	±5	μA	$V_{SS} \leq V_{PIN} \leq V_{DD}$
D061 D063		OSC1	—	—	±5	μA	$V_{SS} \leq V_{PIN} \leq V_{DD}$, XT, HS and LP osc configuration

* These parameters are characterized but not tested.

† Data in “Typ” column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

Note 1: In RC oscillator configuration, the OSC1/CLKIN pin is a Schmitt Trigger input. It is not recommended that the PIC16CR7X be driven with external clock in RC mode.

2: The leakage current on the $\overline{\text{MCLR}}$ pin is strongly dependent on the applied voltage level. The specified levels represent normal operating conditions. Higher leakage current may be measured at different input voltages.

3: Negative current is defined as current sourced by the pin.

PIC16CR7X

FIGURE 16-7: AVERAGE Fosc vs. VDD FOR VARIOUS VALUES OF R (RC MODE, C = 20 pF, 25°C)

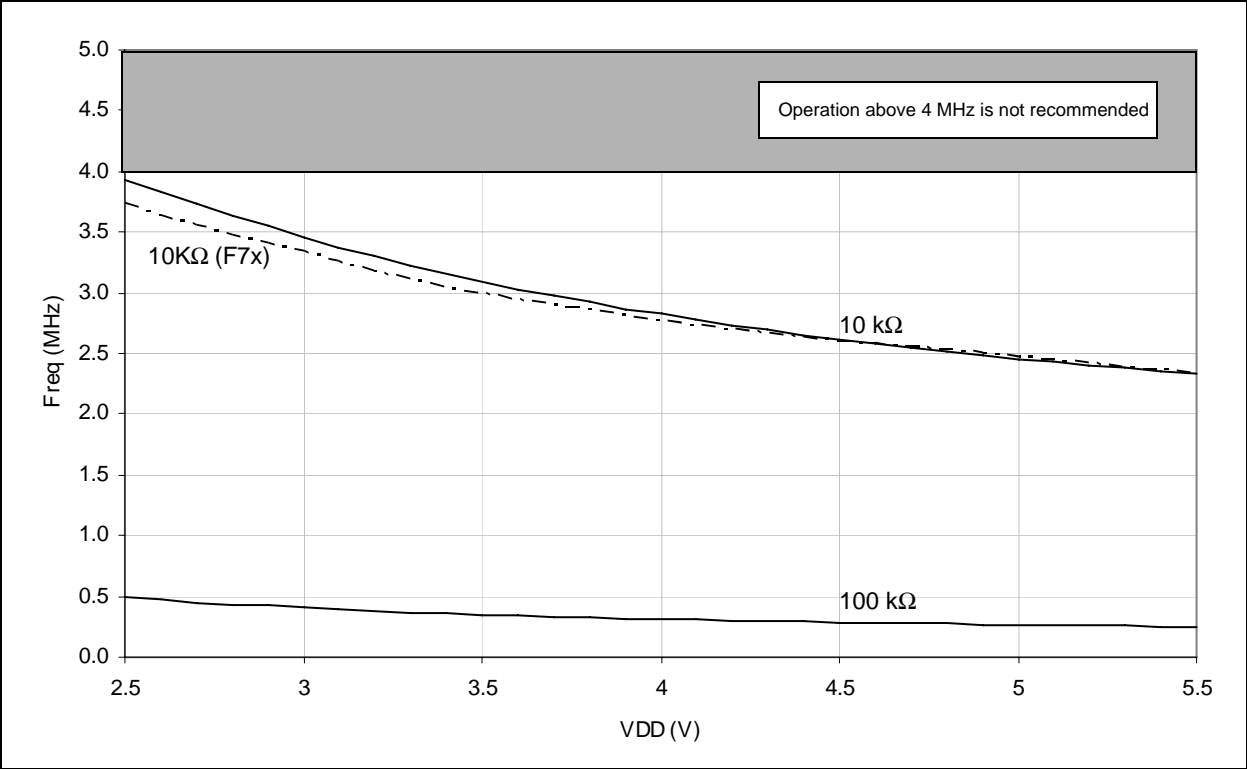
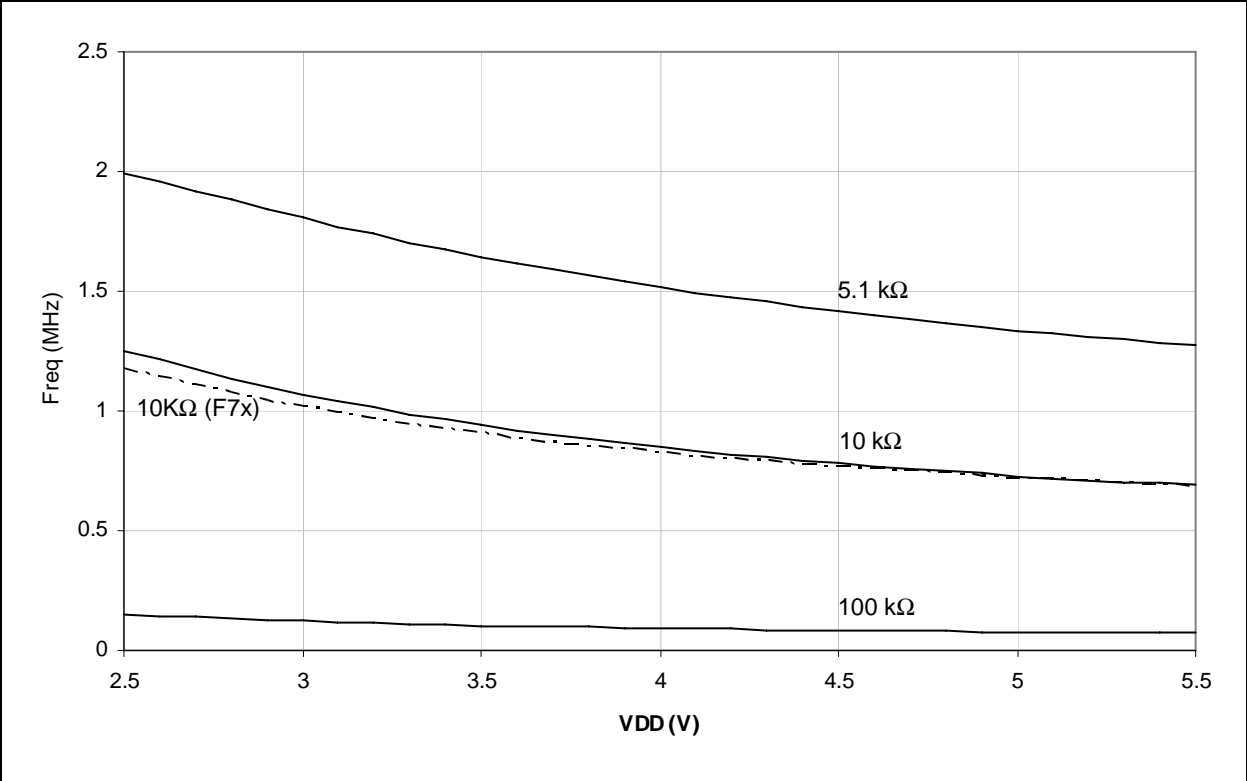
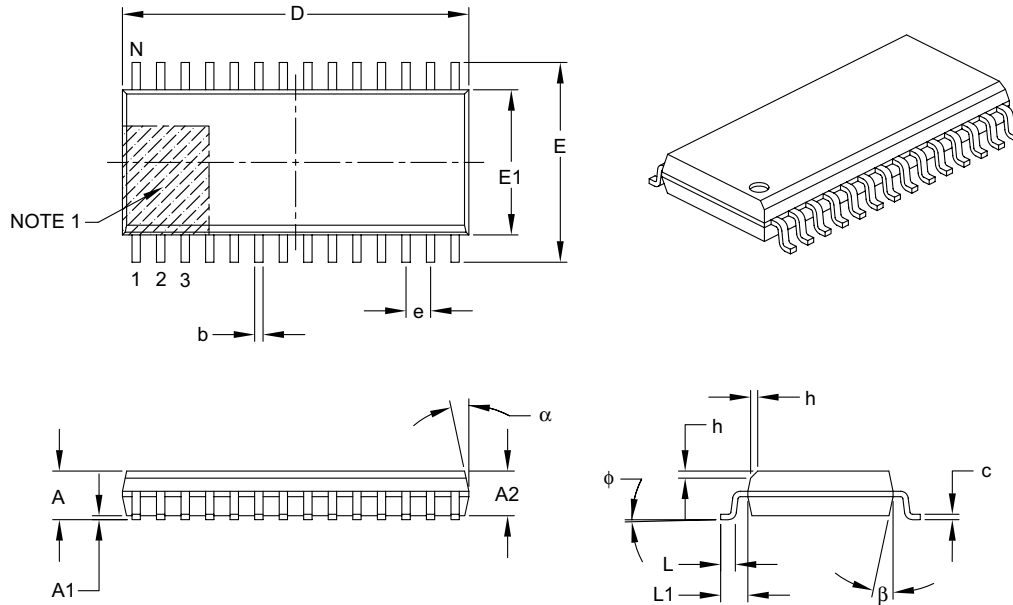


FIGURE 16-8: AVERAGE Fosc vs. VDD FOR VARIOUS VALUES OF R (RC MODE, C = 100 pF, 25°C)



28-Lead Plastic Small Outline (SO) – Wide, 7.50 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Number of Pins	N	28		
Pitch	e	1.27 BSC		
Overall Height	A	–	–	2.65
Molded Package Thickness	A2	2.05	–	–
Standoff §	A1	0.10	–	0.30
Overall Width	E	10.30 BSC		
Molded Package Width	E1	7.50 BSC		
Overall Length	D	17.90 BSC		
Chamfer (optional)	h	0.25	–	0.75
Foot Length	L	0.40	–	1.27
Footprint	L1	1.40 REF		
Foot Angle Top	φ	0°	–	8°
Lead Thickness	c	0.18	–	0.33
Lead Width	b	0.31	–	0.51
Mold Draft Angle Top	α	5°	–	15°
Mold Draft Angle Bottom	β	5°	–	15°

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic.
- Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.15 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-052B

APPENDIX A: REVISION HISTORY

Revision A (March 2006)

This is a new data sheet. However, these devices are similar to the PIC16F7X devices found in the PIC16F7X Data Sheet (DS30325B).

Revision B (December 2006)

Revised 15.1 DC Characteristics Param. No. D005, D020, D021, D021A; 15.2 DC Characteristics Param. No. D070; Table 15-3, Param. No. 30. Replaced Package drawings.

Revision C (January 2007)

This revision includes updates to the packaging diagrams.

APPENDIX B: DEVICE DIFFERENCES

The differences between the devices in this data sheet are listed in Table B-1.

TABLE B-1: DEVICE DIFFERENCES

Difference	PIC16CR73	PIC16CR74	PIC16CR76	PIC16CR77
ROM Program Memory (14-bit words)	4K	4K	8K	8K
Data Memory (bytes)	192	192	368	368
I/O Ports	3	5	3	5
A/D	5 channels, 8 bits	8 channels, 8 bits	5 channels, 8 bits	8 channels, 8 bits
Parallel Slave Port	no	yes	no	yes
Interrupt Sources	11	12	11	12
Packages	28-pin PDIP 28-pin SOIC 28-pin SSOP 28-pin QFN	40-pin PDIP 44-pin TQFP 44-pin PLCC	28-pin PDIP 28-pin SOIC 28-pin SSOP 28-pin MLF	40-pin PDIP 44-pin TQFP 44-pin PLCC

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PIC16CR7X

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