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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	64MHz
Connectivity	I <sup>2</sup> C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	25
Program Memory Size	64KB (32K x 16)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	3.6K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 24x10b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic18f26k40-i-ml">https://www.e-xfl.com/product-detail/microchip-technology/pic18f26k40-i-ml</a>

# PIC18(L)F26/45/46K40

## PIC18(L)F2x/4xK40 Family Types

Device	Data Sheet Index	Program Memory Flash (bytes)	Data SRAM (bytes)	Data EEPROM (bytes)	I/O Pins	16-bit Timers	Comparators	10-bit ADC <sup>2</sup> with Computation (ch)	5-bit DAC	Zero-Cross Detect	CCP/10-bit PWM	CWG	8-bit TMR with HLT	Windowed Watchdog Timer	CRC with Memory Scan	EUSART	I <sup>2</sup> C/SPI	PPS	Peripheral Module Disable	Temperature Indicator	Debug <sup>(1)</sup>
PIC18(L)F24K40	(1)	16k	1024	256	25	4	2	24	1	1	2/2	1	3	Y	Y	1	1	Y	Y	Y	I
PIC18(L)F25K40	(1)	32k	2048	256	25	4	2	24	1	1	2/2	1	3	Y	Y	1	1	Y	Y	Y	I
PIC18(L)F26K40	(2)	64k	3728	1024	25	4	2	24	1	1	2/2	1	3	Y	Y	2	2	Y	Y	Y	I
PIC18(L)F27K40	(3)	128k	3728	1024	25	4	2	24	1	1	2/2	1	3	Y	Y	2	2	Y	Y	Y	I
PIC18(L)F45K40	(2)	32k	2048	256	36	4	2	35	1	1	2/2	1	3	Y	Y	2	2	Y	Y	Y	I
PIC18(L)F46K40	(2)	64k	3728	1024	36	4	2	35	1	1	2/2	1	3	Y	Y	2	2	Y	Y	Y	I
PIC18(L)F47K40	(3)	128k	3728	1024	36	4	2	35	1	1	2/2	1	3	Y	Y	2	2	Y	Y	Y	I

**Note 1:** Debugging Methods: (I) – Integrated on Chip.

**Data Sheet Index:** (Unshaded devices are described in this document.)

1. DS40001843 PIC18(L)F24/25K40 Data Sheet, 28-Pin, 8-bit Flash Microcontrollers
2. DS40001816 PIC18(L)F26/45/46K40 Data Sheet, 28/40/44-Pin, 8-bit Flash Microcontrollers
3. DS40001844 PIC18(L)F27/47K40 Data Sheet, 28/40/44-Pin, 8-bit Flash Microcontrollers

**Note:** For other small form-factor package availability and marking information, please visit <http://www.microchip.com/packaging> or contact your local sales office.

## Pin Allocation Tables

TABLE 1: 28-PIN ALLOCATION TABLE (PIC18(L)F26K40)

I/O <sup>(2)</sup>	28-Pin SPDIP, SOIC, SSOP	28-Pin (U)QFN	A/D	Reference	Comparator	Timers	CCP	CWG	ZCD	Interrupt	EUSART	DSM	MSSP	Pull-up	Basic
RA0	2	27	ANA0	—	C1IN0- C2IN0-	—	—	—	—	IOCA0	—	—	—	Y	—
RA1	3	28	ANA1	—	C1IN1- C2IN1-	—	—	—	—	IOCA1	—	—	—	Y	—
RA2	4	1	ANA2	DAC1OUT1 VREF- (DAC) VREF- (ADC)	C1IN0+ C2IN0+	—	—	—	—	IOCA2	—	—	—	Y	—
RA3	5	2	ANA3	VREF+ (DAC) VREF+ (ADC)	C1IN1+	—	—	—	—	IOCA3	—	MDCIN1 <sup>(1)</sup>	—	Y	—
RA4	6	3	ANA4	—	—	T0CK1 <sup>(1)</sup>	—	—	—	IOCA4	—	MDCIN2 <sup>(1)</sup>	—	Y	—
RA5	7	4	ANA5	—	—	—	—	—	—	IOCA5	—	MDMIN <sup>(1)</sup>	SS1 <sup>(1)</sup>	Y	—
RA6	10	7	ANA6	—	—	—	—	—	—	IOCA6	—	—	—	Y	CLKOUT OSC2
RA7	9	6	ANA7	—	—	—	—	—	—	IOCA7	—	—	—	Y	OSC1 CLKIN
RB0	21	18	ANB0	—	C2IN1+	—	—	CWG1 <sup>(1)</sup>	ZCDIN	IOCB0 INT0 <sup>(1)</sup>	—	—	SS2 <sup>(1)</sup>	Y	—
RB1	22	19	ANB1	—	C1IN3- C2IN3-	—	—	—	—	IOCB1 INT1 <sup>(1)</sup>	—	—	SCK2 <sup>(1)</sup> SCL2 <sup>(3,4)</sup>	Y	—
RB2	23	20	ANB2	—	—	—	—	—	—	IOCB2 INT2 <sup>(1)</sup>	—	—	SDI2 <sup>(1)</sup> SDA2 <sup>(3,4)</sup>	Y	—
RB3	24	21	ANB3	—	C1IN2- C2IN2-	—	—	—	—	IOCB3	—	—	—	Y	—
RB4	25	22	ANB4	—	—	T5G <sup>(1)</sup>	—	—	—	IOCB4	—	—	—	Y	—
RB5	26	23	ANB5	—	—	T1G <sup>(1)</sup>	—	—	—	IOCB5	—	—	—	Y	—
RB6	27	24	ANB6	—	—	—	—	—	—	IOCB6	CK2 <sup>(1)</sup>	—	—	Y	ICSPCLK
RB7	28	25	ANB7	DAC1OUT2	—	T6AIN <sup>(1)</sup>	—	—	—	IOCB7	RX2/DT2 <sup>(1)</sup>	—	—	Y	ICSPDAT

- Note**
- 1: Default peripheral input. Input can be moved to any other pin with the PPS input selection registers (Register 17-1).
  - 2: All pin outputs default to PORT latch data. Any pin can be selected as a peripheral digital output with the PPS output selection registers.
  - 3: These peripheral functions are bidirectional. The output pin selections must be the same as the input pin selections.
  - 4: These pins are configured for I<sup>2</sup>C logic levels; The SCLx/SDAx signals may be assigned to any of these pins. PPS assignments to the other pins (e.g., RB1) will operate, but input logic levels will be standard TTL/ST as selected by the INLVL register, instead of the I<sup>2</sup>C specific or SMBus input buffer thresholds.

**TABLE 2: 40/44-PIN ALLOCATION TABLE (PIC18(L)F45/46K40)**

I/O <sup>(2)</sup>	40-Pin PDIP	40-Pin UQFN	44-Pin QFN	44-Pin TQFP	A/D	Reference	Comparator	Timers	CCP	CWG	ZCD	Interrupt	EUSART	DSM	MSSP	Pull-up	Basic
RA0	2	17	19	19	ANA0	—	C1IN0- C2IN0-	—	—	—	—	IOCA0	—	—	—	Y	—
RA1	3	18	20	20	ANA1	—	C1IN1- C2IN1-	—	—	—	—	IOCA1	—	—	—	Y	—
RA2	4	19	21	21	ANA2	DAC1OUT1 VREF- (DAC5) VREF- (ADC)	C1IN0+ C2IN0+	—	—	—	—	IOCA2	—	—	—	Y	—
RA3	5	20	22	22	ANA3	VREF+ (DAC5) VREF+ (ADC)	C1IN1+	—	—	—	—	IOCA3	—	MDCIN1 <sup>(1)</sup>	—	Y	—
RA4	6	21	23	23	ANA4	—	—	T0CKI <sup>(1)</sup>	—	—	—	IOCA4	—	MDCIN2 <sup>(1)</sup>	—	Y	—
RA5	7	22	24	24	ANA5	—	—	—	—	—	—	IOCA5	—	MDMIN <sup>(1)</sup>	SS1 <sup>(1)</sup>	Y	—
RA6	14	29	33	31	ANA6	—	—	—	—	—	—	IOCA6	—	—	—	Y	CLKOUT OSC2
RA7	13	28	32	30	ANA7	—	—	—	—	—	—	IOCA7	—	—	—	Y	OSC1 CLKIN
RB0	33	8	9	8	ANB0	—	C2IN1+	—	—	CWG1 <sup>(1)</sup>	ZCDIN	IOCB0 INT0 <sup>(1)</sup>	—	—	SS2 <sup>(1)</sup>	Y	—
RB1	34	9	10	9	ANB1	—	C1IN3- C2IN3-	—	—	—	—	IOCB1 INT1 <sup>(1)</sup>	—	—	SCK2 <sup>(1)</sup> SCL2 <sup>(3,4)</sup>	Y	—
RB2	35	10	11	10	ANB2	—	—	—	—	—	—	IOCB2 INT2 <sup>(1)</sup>	—	—	SDI2 <sup>(1)</sup> SDA2 <sup>(3,4)</sup>	Y	—
RB3	36	11	12	11	ANB3	—	C1IN2- C2IN2-	—	—	—	—	IOCB3	—	—	—	Y	—
RB4	37	12	14	14	ANB4	—	—	T5G <sup>(1)</sup>	—	—	—	IOCB4	—	—	—	Y	—
RB5	38	13	15	15	ANB5	—	—	T1G <sup>(1)</sup>	—	—	—	IOCB5	—	—	—	Y	—
RB6	39	14	16	16	ANB6	—	—	—	—	—	—	IOCB6	CK2 <sup>(1)</sup>	—	—	Y	ICSPCLK
RB7	40	15	17	17	ANB7	DAC1OUT2	—	T6AIN <sup>(1)</sup>	—	—	—	IOCB7	RX2/DT2 <sup>(1)</sup>	—	—	Y	ICSPDAT
RC0	15	30	34	32	ANC0	—	—	T1CKI <sup>(1)</sup> T3CKI <sup>(1)</sup> T3G <sup>(1)</sup>	—	—	—	IOCC0	—	—	—	Y	SOSCO
RC1	16	31	35	35	ANC1	—	—	—	CCP2 <sup>(1)</sup>	—	—	IOCC1	—	—	—	Y	SOSCIN SOSCI

- Note**
- 1: Default peripheral input. Input can be moved to any other pin with the PPS input selection registers (Register 17-1).
  - 2: All pin outputs default to PORT latch data. Any pin can be selected as a peripheral digital output with the PPS output selection registers.
  - 3: These peripheral functions are bidirectional. The output pin selections must be the same as the input pin selections.
  - 4: These pins are configured for I2C logic levels; The SCLx/SDAx signals may be assigned to any of these pins. PPS assignments to the other pins (e.g., RB1) will operate, but input logic levels will be standard TTL/ST as selected by the INLVL register, instead of the I2C specific or SMBus input buffer thresholds.

## 4.0 OSCILLATOR MODULE (WITH FAIL-SAFE CLOCK MONITOR)

### 4.1 Overview

The oscillator module has multiple clock sources and selection features that allow it to be used in a wide range of applications while maximizing performance and minimizing power consumption. Figure 4-1 illustrates a block diagram of the oscillator module.

Clock sources can be supplied from external oscillators, quartz-crystal resonators and ceramic resonators. In addition, the system clock source can be supplied from one of two internal oscillators and PLL circuits, with a choice of speeds selectable via software. Additional clock features include:

- Selectable system clock source between external or internal sources via software.
- Fail-Safe Clock Monitor (FSCM) designed to detect a failure of the external clock source (LP, XT, HS, ECH, ECM, ECL) and switch automatically to the internal oscillator.
- Oscillator Start-up Timer (OST) ensures stability of crystal oscillator sources.

The RSTOSC bits of Configuration Word 1 (Register 3-1) determine the type of oscillator that will be used when the device runs after Reset, including when it is first powered up.

If an external clock source is selected, the FEXTOSC bits of Configuration Word 1 must be used in conjunction with the RSTOSC bits to select the External Clock mode.

The external oscillator module can be configured in one of the following clock modes, by setting the FEXTOSC<2:0> bits of Configuration Word 1:

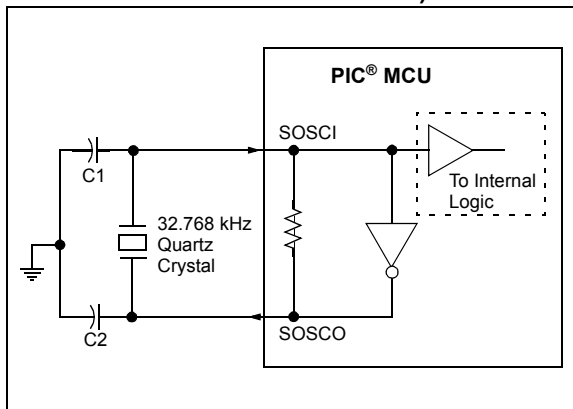
1. ECL – External Clock Low-Power mode (below 100 kHz)
2. ECM – External Clock Medium Power mode (100 kHz to 8 MHz)
3. ECH – External Clock High-Power mode (above 8 MHz)
4. LP – 32 kHz Low-Power Crystal mode.
5. XT – Medium Gain Crystal or Ceramic Resonator Oscillator mode (between 100 kHz and 8 MHz)
6. HS – High Gain Crystal or Ceramic Resonator mode (above 4 MHz)

The ECH, ECM, and ECL Clock modes rely on an external logic level signal as the device clock source. The LP, XT, and HS Clock modes require an external crystal or resonator to be connected to the device. Each mode is optimized for a different frequency range. The internal oscillator block produces low and high-frequency clock sources, designated LFINTOSC and HFINTOSC. (see Internal Oscillator Block, Figure 4-1). Multiple device clock frequencies may be derived from these clock sources.

## 4.3.1.5 Secondary Oscillator

The secondary oscillator is a separate oscillator block that can be used as an alternate system clock source. The secondary oscillator is optimized for 32.768 kHz, and can be used with an external crystal oscillator connected to the SOSC1 and SOSCO device pins, or an external clock source connected to the SOSCIN pin. The secondary oscillator can be selected during run-time using clock switching. Refer to **Section 4.4 “Clock Switching”** for more information.

**FIGURE 4-5: QUARTZ CRYSTAL OPERATION (SECONDARY OSCILLATOR)**



**Note 1:** Quartz crystal characteristics vary according to type, package and manufacturer. The user should consult the manufacturer data sheets for specifications and recommended application.

- 2: Always verify oscillator performance over the VDD and temperature range that is expected for the application.
- 3: For oscillator design assistance, reference the following Microchip Application Notes:

- AN826, “Crystal Oscillator Basics and Crystal Selection for PIC® and PIC® Devices” (DS00826)
- AN849, “Basic PIC® Oscillator Design” (DS00849)
- AN943, “Practical PIC® Oscillator Analysis and Design” (DS00943)
- AN949, “Making Your Oscillator Work” (DS00949)
- TB097, “Interfacing a Micro Crystal MS1V-T1K 32.768 kHz Tuning Fork Crystal to a PIC16F690/SS” (DS91097)
- AN1288, “Design Practices for Low-Power External Oscillators” (DS01288)

## 4.3.2 INTERNAL CLOCK SOURCES

The device may be configured to use the internal oscillator block as the system clock by performing one of the following actions:

- Program the RSTOSC<2:0> bits in Configuration Words to select the INTOSC clock source, which will be used as the default system clock upon a device Reset.
- Write the NOSC<2:0> bits in the OSCCON1 register to switch the system clock source to the internal oscillator during run-time. See **Section 4.4 “Clock Switching”** for more information.

In INTOSC mode, OSC1/CLKIN is available for general purpose I/O. OSC2/CLKOUT is available for general purpose I/O or CLKOUT.

The function of the OSC2/CLKOUT pin is determined by the CLKOUTEN bit in Configuration Words.

The internal oscillator block has two independent oscillators that can produce two internal system clock sources.

1. The **HFINTOSC** (High-Frequency Internal Oscillator) is factory-calibrated and operates from 1 to 64 MHz. The frequency of HFINTOSC can be selected through the OSCFRQ Frequency Selection register, and fine-tuning can be done via the OSCTUNE register.
2. The **LFINTOSC** (Low-Frequency Internal Oscillator) is factory-calibrated and operates at 31 kHz.

**FIGURE 5-2: CLOCK REFERENCE TIMING**

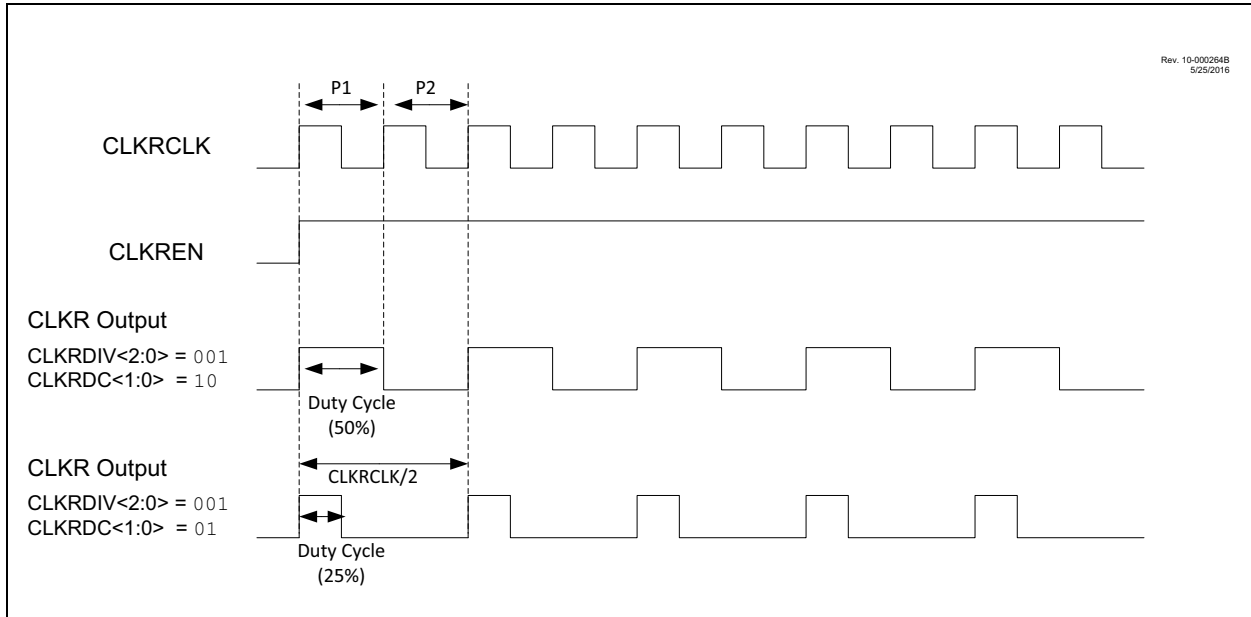
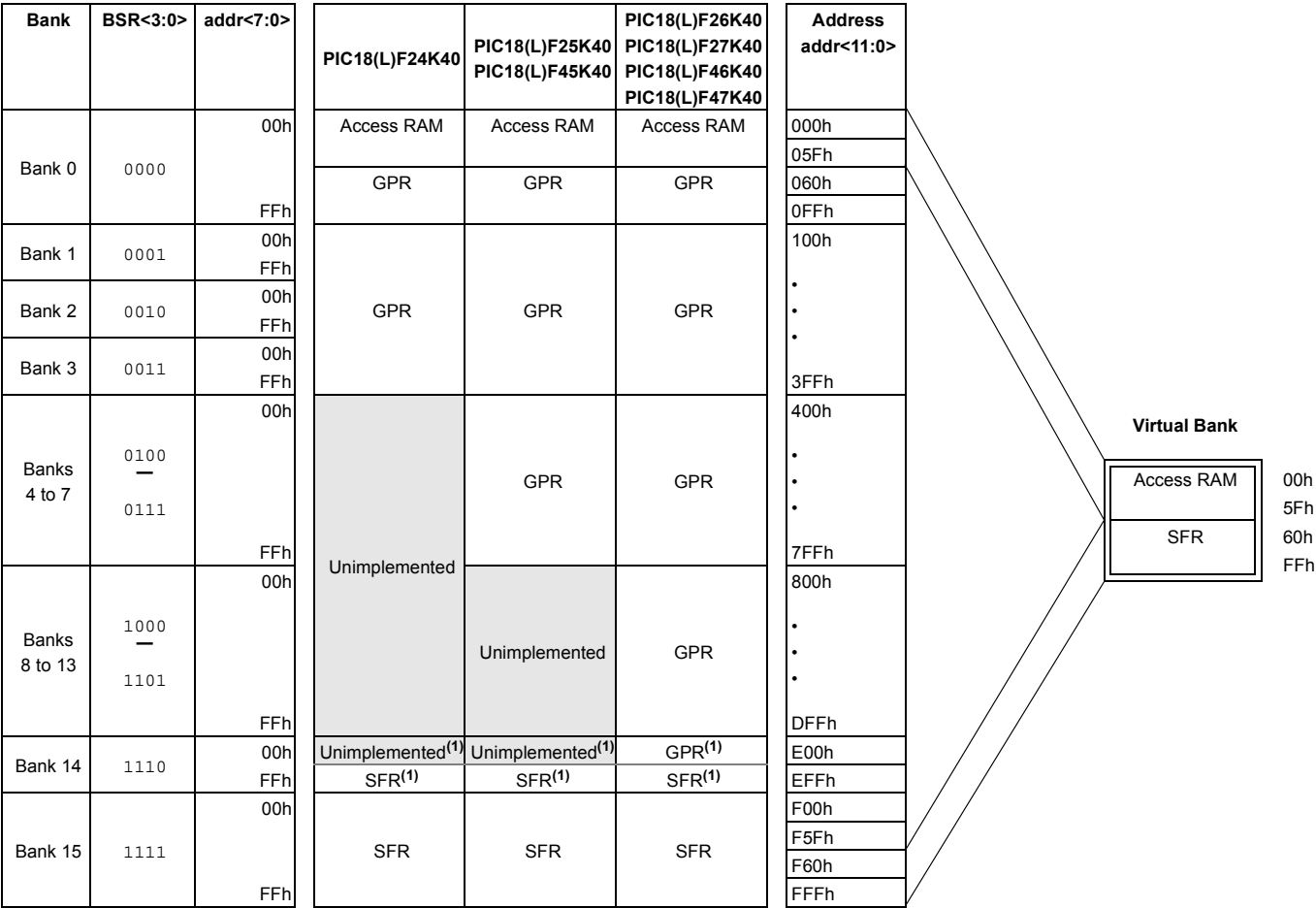


FIGURE 10-4: DATA MEMORY MAP FOR PIC18(L)F2X/4XK40 DEVICES



**Note 1:** It depends on the number of SFRs. Refer to Table 10-3 and Table 10-4.



## 10.4.5 STATUS REGISTER

The STATUS register, shown in Register 10-2, contains the arithmetic status of the ALU. As with any other SFR, it can be the operand for any instruction.

If the STATUS register is the destination for an instruction that affects the Z, DC, C, OV or N bits, the results of the instruction are not written; instead, the STATUS register is updated according to the instruction performed. Therefore, the result of an instruction with the STATUS register as its destination may be different than intended. As an example, `CLRF STATUS` will set the Z bit and leave the remaining Status bits unchanged ('000u u1uu').

It is recommended that only `BCF`, `BSF`, `SWAPF`, `MOVFF` and `MOVWF` instructions are used to alter the STATUS register, because these instructions do not affect the Z, C, DC, OV or N bits in the STATUS register.

For other instructions that do not affect Status bits, see the instruction set summaries in **Section 35.0 “Instruction Set Summary”** and Table 35-3.

<b>Note:</b> The C and DC bits operate as the borrow and digit borrow bits, respectively, in subtraction.
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## REGISTER 13-11: SCANCON0: SCANNER ACCESS CONTROL REGISTER 0

R/W-0/0	R/W/HC-0/0	R-0	R-1	R/W-0/0	U-0	R/W-0/0	R/W-0/0
SCANEN	SCANGO	BUSY	INVALID	INTM	—	MODE<1:0>	
bit 7							bit 0

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	HC = Bit is cleared by hardware

- bit 7 **SCANEN:** Scanner Enable bit<sup>(1)</sup>  
1 = Scanner is enabled  
0 = Scanner is disabled, internal states are reset
- bit 6 **SCANGO:** Scanner GO bit<sup>(2, 3)</sup>  
1 = When the CRC sends a ready signal, NVM will be accessed according to MDx and data passed to the client peripheral.  
0 = Scanner operations will not occur
- bit 5 **BUSY:** Scanner Busy Indicator bit<sup>(4)</sup>  
1 = Scanner cycle is in process  
0 = Scanner cycle is complete (or never started)
- bit 4 **INVALID:** Scanner Abort Signal bit  
1 = SCANLADRL/H/U has incremented to an invalid address<sup>(6)</sup> or the scanner was not setup correctly<sup>(7)</sup>  
0 = SCANLADRL/H/U points to a valid address
- bit 3 **INTM:** NVM Scanner Interrupt Management Mode Select bit  
If MODE = 10:  
This bit is ignored  
If MODE = 01 (CPU is stalled until all data is transferred):  
1 = SCANGO is overridden (to zero) during interrupt operation; scanner resumes after returning from interrupt  
0 = SCANGO is not affected by interrupts, the interrupt response will be affected  
If MODE = 00 or 11:  
1 = SCANGO is overridden (to zero) during interrupt operation; scan operations resume after returning from interrupt  
0 = Interrupts do not prevent NVM access
- bit 2 **Unimplemented:** Read as '0'
- bit 1-0 **MODE<1:0>:** Memory Access Mode bits<sup>(5)</sup>  
11 = Triggered mode  
10 = Peek mode  
01 = Burst mode  
00 = Concurrent mode

- Note 1:** Setting SCANEN = 0 (SCANCON0 register) does not affect any other register content.
- 2:** This bit is cleared when LADR > HADR (and a data cycle is not occurring).
- 3:** If INTM = 1, this bit is overridden (to zero, but not cleared) during an interrupt response.
- 4:** BUSY = 1 when the NVM is being accessed, or when the CRC sends a ready signal.
- 5:** See Table 13-2 for more detailed information.
- 6:** An invalid address can occur when the entire range of PFM is scanned and the value of LADR rolls over. An invalid address can also occur if the value in the Scan Low address registers points to a location that is not mapped in the memory map of the device.
- 7:** CRCEN and CRCGO bits must be set before setting SCANGO bit. Refer to **Section 13.9 “Program Memory Scan Configuration”**.

# PIC18LF26/45/46K40

**REGISTER 15-3: LATx: LATx REGISTER<sup>(1)</sup>**

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
LATx7	LATx6	LATx5	LATx4	LATx3	LATx2	LATx1	LATx0
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

bit 7-0 **LATx<7:0>**: Rx7:Rx0 Output Latch Value bits

**Note 1:** Writes to LATx are equivalent with writes to the corresponding PORTx register. Reads from LATx register return register values, not I/O pin values.

**TABLE 15-4: LAT REGISTERS**

Name	Device		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
	28 Pins	40/44 Pins								
LATA	X	X	LATA7	LATA6	LATA5	LATA4	LATA3	LATA2	LATA1	LATA0
LATB	X	X	LATB7	LATB6	LATB5	LATB4	LATB3	LATB2	LATB1	LATB0
LATC	X	X	LATC7	LATC6	LATC5	LATC4	LATC3	LATC2	LATC1	LATC0
LATD	X		—	—	—	—	—	—	—	—
		X	LATD7	LATD6	LATD5	LATD4	LATD3	LATD2	LATD1	LATD0
LATE	X		—	—	—	—	—	—	—	—
		X	—	—	—	—	—	LATE2	LATE1	LATE0

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**REGISTER 15-4: ANSELx: ANALOG SELECT REGISTER**

R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1	R/W-1/1
ANSELx7	ANSELx6	ANSELx5	ANSELx4	ANSELx3	ANSELx2	ANSELx1	ANSELx0
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

bit 7-0 **ANSELx<7:0>**: Analog Select on Pins Rx<7:0>

1 = Digital Input buffers are disabled.

0 = ST and TTL input devices are enabled

**TABLE 15-5: ANALOG SELECT PORT REGISTERS**

Name	Device		Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
	28 Pins	40/44 Pins								
ANSELA	X	X	ANSELA7	ANSELA6	ANSELA5	ANSELA4	ANSELA3	ANSELA2	ANSELA1	ANSELA0
ANSELB	X	X	ANSELB7	ANSELB6	ANSELB5	ANSELB4	ANSELB3	ANSELB2	ANSELB1	ANSELB0
ANSELC	X	X	ANSELC7	ANSELC6	ANSELC5	ANSELC4	ANSELC3	ANSELC2	ANSELC1	ANSELC0
ANSELD	X		—	—	—	—	—	—	—	—
		X	ANSELD7	ANSELD6	ANSELD5	ANSELD4	ANSELD3	ANSELD2	ANSELD1	ANSELD0
ANSELE	X		—	—	—	—	—	—	—	—
		X	—	—	—	—	—	ANSELE2	ANSELE1	ANSELE0

**TABLE 16-1: IOC REGISTERS**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0
IOCAP	IOCAP7	IOCAP6	IOCAP5	IOCAP4	IOCAP3	IOCAP2	IOCAP1	IOCAP0
IOCAN	IOCAN7	IOCAN6	IOCAN5	IOCAN4	IOCAN3	IOCAN2	IOCAN1	IOCAN0
IOCAF	IOCAF7	IOCAF6	IOCAF5	IOCAF4	IOCAF3	IOCAF2	IOCAF1	IOCAF0
IOCBP	IOCBP7	IOCBP6	IOCBP5	IOCBP4	IOCBP3	IOCBP2	IOCBP1	IOCBP0
IOCBN	IOCBN7	IOCBN6	IOCBN5	IOCBN4	IOCBN3	IOCBN2	IOCBN1	IOCBN0
IOCBF	IOCBF7	IOCBF6	IOCBF5	IOCBF4	IOCBF3	IOCBF2	IOCBF1	IOCBF0
IOCCP	IOCCP7	IOCCP6	IOCCP5	IOCCP4	IOCCP3	IOCCP2	IOCCP1	IOCCP0
IOCCN	IOCCN7	IOCCN6	IOCCN5	IOCCN4	IOCCN3	IOCCN2	IOCCN1	IOCCN0
IOCCF	IOCCF7	IOCCF6	IOCCF5	IOCCF4	IOCCF3	IOCCF2	IOCCF1	IOCCF0
IOCEP	—	—	—	—	IOCEP3 <sup>(1)</sup>	—	—	—
IOCEN	—	—	—	—	IOCEN3 <sup>(1)</sup>	—	—	—
IOCEF	—	—	—	—	IOCEF3 <sup>(1)</sup>	—	—	—

**Note 1:** If MCLRE = 1 or LVP = 1, RE3 port functionality is disabled and IOC on RE3 is not available.

**TABLE 16-2: SUMMARY OF REGISTERS ASSOCIATED WITH INTERRUPT-ON-CHANGE**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
INTCON	GIE/GIEH	PEIE/GIEL	IPEN	—	—	INT2EDG	INT1EDG	INT0EDG	170
IOCF	IOCF7	IOCF6	IOCF5	IOCF4	IOCF3	IOCF2	IOCF1	IOCF0	211
IOCN	IOCN7	IOCN6	IOCN5	IOCN4	IOCN3	IOCN2	IOCN1	IOCN0	211
IOCP	IOCP7	IOCP6	IOCP5	IOCP4	IOCP3	IOCP2	IOCP1	IOCP0	211

**Legend:** — = unimplemented location, read as '0'. Shaded cells are not used by interrupt-on-change.

## 20.5.9 EDGE-TRIGGERED MONOSTABLE MODES

The Edge-Triggered Monostable modes start the timer on an edge from the external Reset signal input, after the ON bit is set, and stop incrementing the timer when the timer matches the PRx period value. The following edges will start the timer:

- Rising edge (MODE<4:0> = 10001)
- Falling edge (MODE<4:0> = 10010)
- Rising or Falling edge (MODE<4:0> = 10011)

When an Edge-Triggered Monostable mode is used in conjunction with the CCP PWM operation the PWM drive goes active with the external Reset signal edge that starts the timer, but will not go active when the timer matches the PRx value. While the timer is incrementing, additional edges on the external Reset signal will not affect the CCP PWM.

## 22.0 PULSE-WIDTH MODULATION (PWM)

The PWM module generates a Pulse-Width Modulated signal determined by the duty cycle, period, and resolution that are configured by the following registers:

- PRx
- TxCON
- PWMxDCH
- PWMxDCL
- PWMxCON

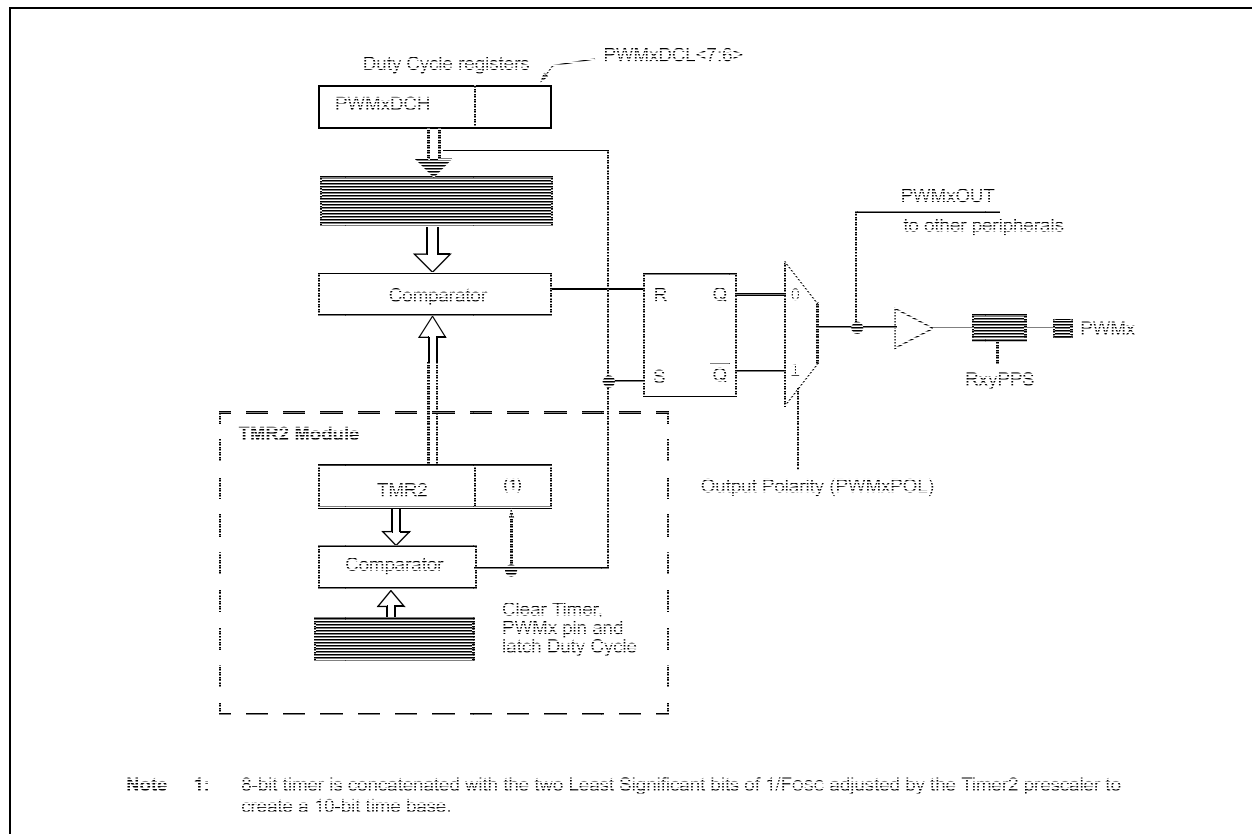
**Note:** The corresponding TRIS bit must be cleared to enable the PWM output on the PWMx pin.

Each PWM module can select the timer source that controls the module. Each module has an independent timer selection which can be accessed using the CCPTMRS register (Register 21-2). Please note that the PWM mode operation is described with respect to TMR2 in the following sections.

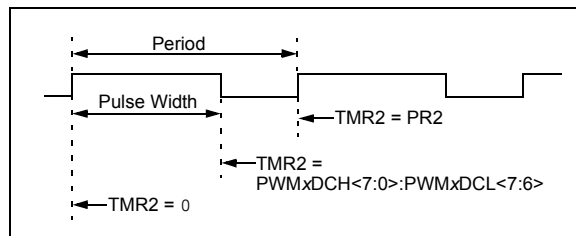
Figure 22-1 shows a simplified block diagram of PWM operation.

Figure 22-2 shows a typical waveform of the PWM signal.

**FIGURE 22-1: SIMPLIFIED PWM BLOCK DIAGRAM**



**FIGURE 22-2: PWM OUTPUT**



For a step-by-step procedure on how to set up this module for PWM operation, refer to **Section 22.1.9 "Setup for PWM Operation using PWMx Pins"**.

## REGISTER 22-2: CCPTMRS: CCP TIMERS CONTROL REGISTER

R/W-0/0	R/W-1/1	R/W-0/0	R/W-1/1	R/W-0/0	R/W-1/1	R/W-0/0	R/W-1/1
P4TSEL<1:0>		P3TSEL<1:0>		C2TSEL<1:0>		C1TSEL<1:0>	
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-6 **P4TSEL<1:0>**: PWM4 Timer Selection bits

11 = PWM4 based on TMR6

10 = PWM4 based on TMR4

01 = PWM4 based on TMR2

00 = Reserved

bit 5-4 **P3TSEL<1:0>**: PWM3 Timer Selection bits

11 = PWM3 based on TMR6

10 = PWM3 based on TMR4

01 = PWM3 based on TMR2

00 = Reserved

bit 3-2 **C2TSEL<1:0>**: CCP2 Timer Selection bits

11 = CCP2 is based off Timer5 in Capture/Compare mode and Timer6 in PWM mode

10 = CCP2 is based off Timer3 in Capture/Compare mode and Timer4 in PWM mode

01 = CCP2 is based off Timer1 in Capture/Compare mode and Timer2 in PWM mode

00 = Reserved

bit 1-0 **C1TSEL<1:0>**: CCP1 Timer Selection bits

11 = CCP1 is based off Timer5 in Capture/Compare mode and Timer6 in PWM mode

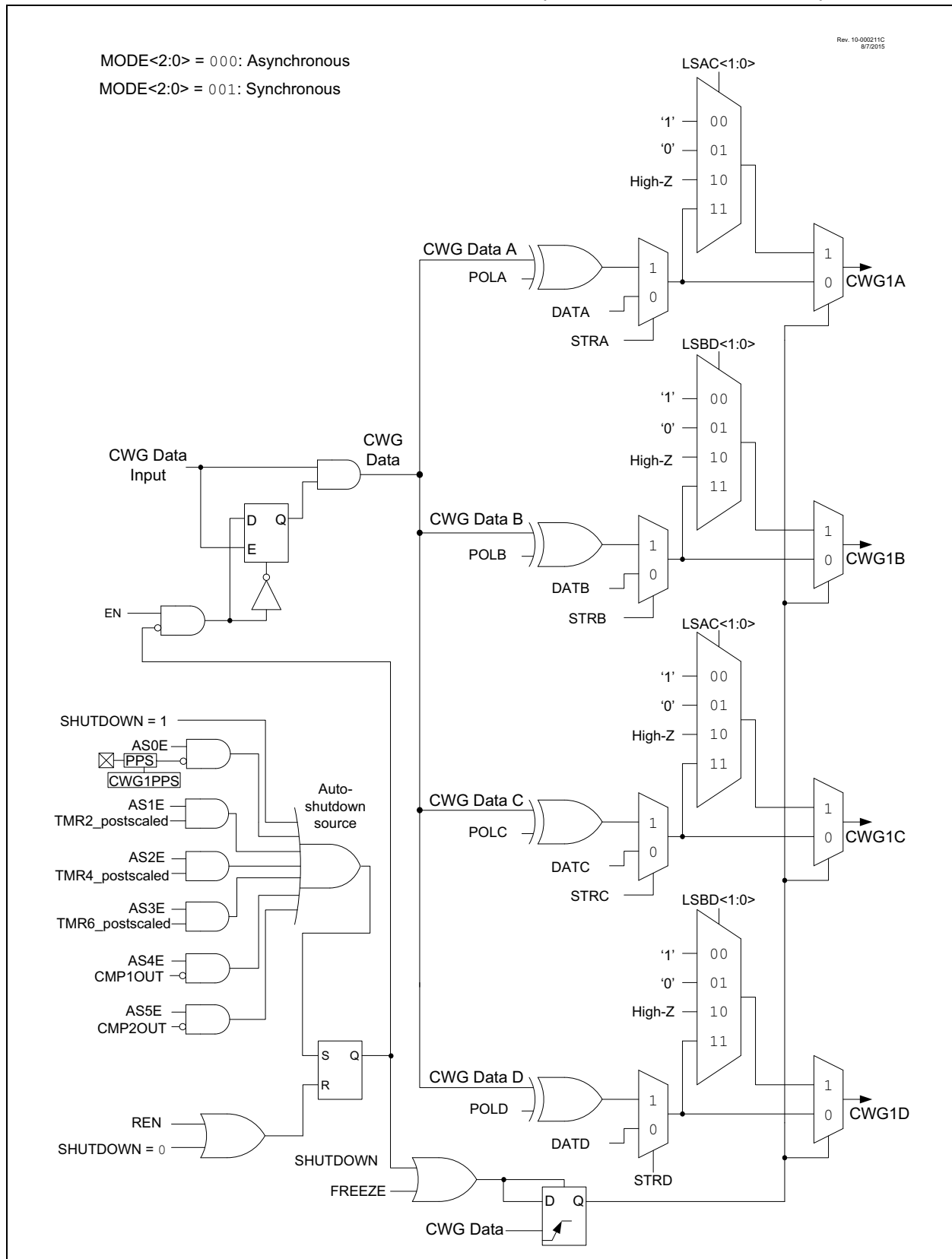
10 = CCP1 is based off Timer3 in Capture/Compare mode and Timer4 in PWM mode

01 = CCP1 is based off Timer1 in Capture/Compare mode and Timer2 in PWM mode

00 = Reserved



**FIGURE 24-11: SIMPLIFIED CWG BLOCK DIAGRAM (OUTPUT STEERING MODES)**



## REGISTER 25-2: MDCON1: MODULATION CONTROL REGISTER 1

U-0	U-0	R/W-0/0	R/W-0/0	U-0	U-0	R/W-0/0	R/W-0/0
—	—	CHPOL	CHSYNC	—	—	CLPOL	CLSYNC
bit 7						bit 0	

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

- bit 7-6 **Unimplemented:** Read as '0'
- bit 5 **CHPOL:** Modulator High Carrier Polarity Select bit  
 1 = Selected high carrier signal is inverted  
 0 = Selected high carrier signal is not inverted
- bit 4 **CHSYNC:** Modulator High Carrier Synchronization Enable bit  
 1 = Modulator waits for a falling edge on the high time carrier signal before allowing a switch to the low time carrier  
 0 = Modulator output is not synchronized to the high time carrier signal<sup>(1)</sup>
- bit 3-2 **Unimplemented:** Read as '0'
- bit 1 **CLPOL:** Modulator Low Carrier Polarity Select bit  
 1 = Selected low carrier signal is inverted  
 0 = Selected low carrier signal is not inverted
- bit 0 **CLSYNC:** Modulator Low Carrier Synchronization Enable bit  
 1 = Modulator waits for a falling edge on the low time carrier signal before allowing a switch to the high time carrier  
 0 = Modulator output is not synchronized to the low time carrier signal<sup>(1)</sup>

**Note 1:** Narrowed carrier pulse widths or spurs may occur in the signal stream if the carrier is not synchronized.

# PIC18(L)F26/45/46K40

## REGISTER 31-32: ADOACT: ADC AUTO CONVERSION TRIGGER CONTROL REGISTER

U-0	U-0	U-0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
—	—	—	ADOACT<4:0>				
bit 7			bit 0				

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

u = Bit is unchanged

x = Bit is unknown

-n/n = Value at POR and BOR/Value at all other Resets

'1' = Bit is set

'0' = Bit is cleared

bit 7-5      **Unimplemented:** Read as '0'

bit 4-0      **ADOACT<4:0>:** Auto-Conversion Trigger Select Bits

11111 = Software write to ADPCH

11110 = Reserved, do not use

11101 = Software read of ADRESH

11100 = Software read of ADERRH

11011 = Reserved, do not use

•

•

•

10000 = Reserved, do not use

01111 = Interrupt-on-change Interrupt Flag

01110 = C2\_out

01101 = C1\_out

01100 = PWM4\_out

01011 = PWM3\_out

01010 = CCP2\_trigger

01001 = CCP1\_trigger

01000 = TMR6\_postscaled

00111 = TMR5\_overflow

00110 = TMR4\_postscaled

00101 = TMR3\_overflow

00100 = TMR2\_postscaled

00011 = TMR1\_overflow

00010 = TMR0\_overflow

00001 = Pin selected by ADOACTPPS

00000 = External Trigger Disabled

## 35.1.1 STANDARD INSTRUCTION SET

### ADDLW ADD literal to W

Syntax:	ADDLW	k				
Operands:	$0 \leq k \leq 255$					
Operation:	$(W) + k \rightarrow W$					
Status Affected:	N, OV, C, DC, Z					
Encoding:	<table border="1"><tr><td>0000</td><td>1111</td><td>kkkk</td><td>kkkk</td></tr></table>		0000	1111	kkkk	kkkk
0000	1111	kkkk	kkkk			
Description:	The contents of W are added to the 8-bit literal 'k' and the result is placed in W.					
Words:	1					
Cycles:	1					
Q Cycle Activity:						
	Q1	Q2	Q3	Q4		
	Decode	Read literal 'k'	Process Data	Write to W		

**Example:** ADDLW 15h

Before Instruction  
W = 10h  
After Instruction  
W = 25h

### ADDWF ADD W to f

Syntax:	f {,d {,a}}							
Operands:	$0 \leq f \leq 255$ $d \in [0,1]$ $a \in [0,1]$							
Operation:	$(W) + (f) \rightarrow \text{dest}$							
Status Affected:	N, OV, C, DC, Z							
Encoding:	<table border="1"><tr><td>0010</td><td>01da</td><td>ffff</td><td>ffff</td></tr></table>				0010	01da	ffff	ffff
0010	01da	ffff	ffff					
Description:	<p>Add W to register 'f'. If 'd' is '0', the result is stored in W. If 'd' is '1', the result is stored back in register 'f' (default).</p> <p>If 'a' is '0', the Access Bank is selected. If 'a' is '1', the BSR is used to select the GPR bank.</p> <p>If 'a' is '0' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever <math>f \leq 95</math> (5Fh). See <b>Section 35.2.3 “Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode”</b> for details.</p>							
Words:	1							
Cycles:	1							

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

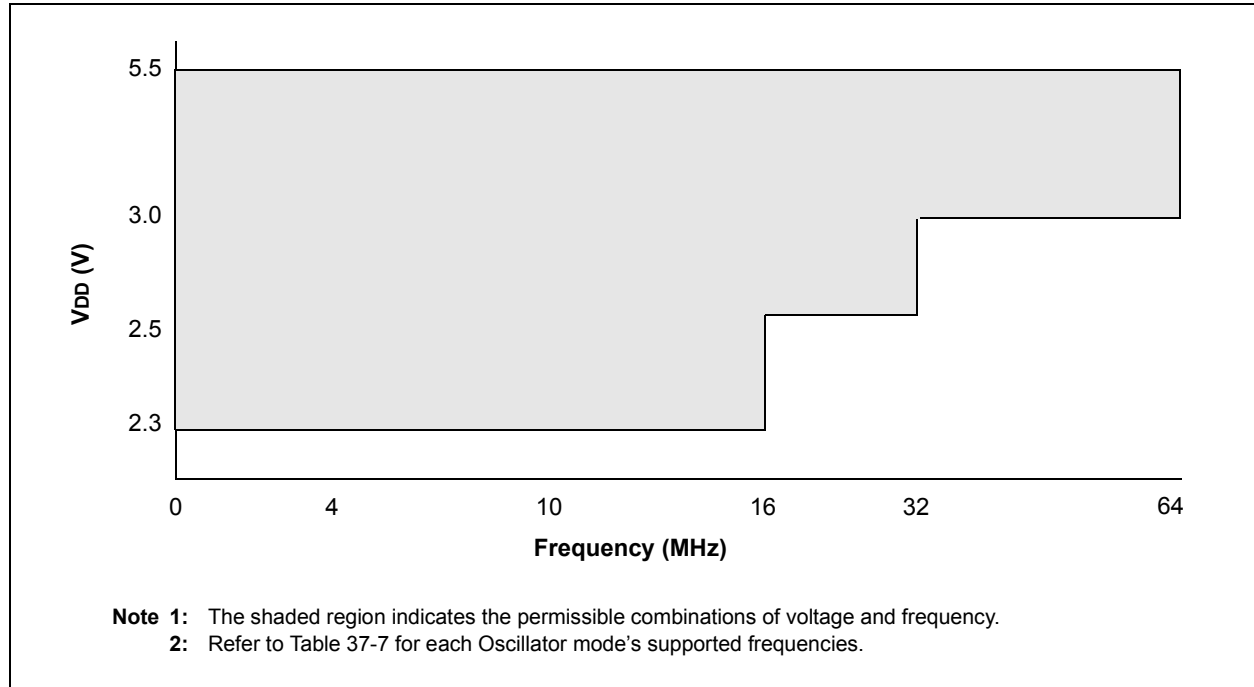
**Example:** ADDWF REG, 0, 0

Before Instruction  
W = 17h  
REG = 0C2h  
After Instruction  
W = 0D9h  
REG = 0C2h

**Note:** All PIC18 instructions may take an optional label argument preceding the instruction mnemonic for use in symbolic addressing. If a label is used, the instruction format then becomes: {label} instruction argument(s).

# PIC18(L)F26/45/46K40

**FIGURE 37-1: VOLTAGE FREQUENCY GRAPH,  $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ , PIC18F26/45/46K40 ONLY**



**FIGURE 37-2: VOLTAGE FREQUENCY GRAPH,  $-40^{\circ}\text{C} \leq T_A \leq +125^{\circ}\text{C}$ , PIC18LF26/45/46K40 ONLY**

