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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	64MHz
Connectivity	I <sup>2</sup> C, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, LVD, POR, PWM, WDT
Number of I/O	36
Program Memory Size	64KB (32K x 16)
Program Memory Type	FLASH
EEPROM Size	1K x 8
RAM Size	3.6K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 5.5V
Data Converters	A/D 35x10b; D/A 1x5b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	40-UQFN Exposed Pad
Supplier Device Package	40-UQFN (5x5)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic18f46k40-e-mv">https://www.e-xfl.com/product-detail/microchip-technology/pic18f46k40-e-mv</a>

# PIC18(L)F26/45/46K40

**REGISTER 3-2: Configuration Word 1H (30 0001h): Oscillators**

U-1	U-1	R/W-1	U-1	R/W-1	U-1	U-1	R/W-1
—	—	FCMEN	—	CSWEN	—	—	CLKOUTEN
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '1'

-n = Value for blank device

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-6 **Unimplemented:** Read as '1'

bit 5 **FCMEN:** Fail-Safe Clock Monitor Enable bit  
1 = FSCM timer enabled  
0 = FSCM timer disabled

bit 4 **Unimplemented:** Read as '1'

bit 3 **CSWEN:** Clock Switch Enable bit  
1 = Writing to NOSC and NDIV is allowed  
0 = The NOSC and NDIV bits cannot be changed by user software

bit 2-1 **Unimplemented:** Read as '1'

bit 0 **CLKOUTEN:** Clock Out Enable bit  
If FEXTOSC = HS, XT, LP, then this bit is ignored  
Otherwise:  
1 = CLKOUT function is disabled; I/O or oscillator function on OSC2  
0 = CLKOUT function is enabled; FOSC/4 clock appears at OSC2

# PIC18(L)F26/45/46K40

## Register 3-7: Configuration Word 4L (30 0006h): Memory Write Protection

R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
WRT7	WRT6	WRT5	WRT4	WRT3	WRT2	WRT1	WRT0
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '1'

-n = Value for blank device

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-0

**WRT<7:0>:** User NVM Self-Write Protection bits<sup>(1)</sup>

1 = Corresponding Memory Block NOT write-protected

0 = Corresponding Memory Block write-protected

**Note 1:** Refer to Table 10-2 for details on implementation of the individual WRT bits.

## Register 3-8: Configuration Word 4H (30 0007h): Memory Write Protection

U-1	U-1	R/W-1	R/W-1	U-1	R/W-1	R/W-1	R/W-1
—	—	LVP	SCANE	—	WRTD	WRTB	WRTC
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '1'

-n = Value for blank device

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 7-6

**Unimplemented:** Read as '1'

bit 5

**LVP:** Low-Voltage Programming Enable bit

1 = Low-voltage programming enabled.  $\overline{\text{MCLR}}/\text{VPP}$  pin function is  $\overline{\text{MCLR}}$ . MCLRE Configuration bit is ignored.

The LVP bit cannot be written (to zero) while operating from the LVP programming interface. The purpose of this rule is to prevent the user from dropping out of LVP mode while programming from LVP mode, or accidentally eliminating LVP mode from the Configuration state.

0 = HV on  $\overline{\text{MCLR}}/\text{VPP}$  must be used for programming

bit 4

**SCANE:** Scanner Enable bit

1 = Scanner module is available for use, SCANMD bit enables the module

0 = Scanner module is NOT available for use, SCANMD bit is ignored

bit 3

**Unimplemented:** Read as '1'

bit 2

**WRTD:** Data EEPROM Write Protection bit

1 = Data EEPROM NOT write-protected

0 = Data EEPROM write-protected

bit 1

**WRTB:** Boot Block Write Protection bit

1 = Boot Block NOT write-protected

0 = Boot Block write-protected

bit 0

**WRTC:** Configuration Register Write Protection bit

1 = Configuration Register NOT write-protected

0 = Configuration Register write-protected

## 8.3 Power-on Reset (POR)

The POR circuit holds the device in Reset until VDD has reached an acceptable level for minimum operation. Slow rising VDD, fast operating speeds or analog performance may require greater than minimum VDD. The PWRT, BOR or MCLR features can be used to extend the start-up period until all device operation conditions have been met.

## 8.4 Brown-out Reset (BOR)

The BOR circuit holds the device in Reset when VDD reaches a selectable minimum level. Between the POR and BOR, complete voltage range coverage for execution protection can be implemented.

The Brown-out Reset module has four operating modes controlled by the BOREN<1:0> bits in Configuration Words. The four operating modes are:

- BOR is always on
- BOR is off when in Sleep
- BOR is controlled by software
- BOR is always off

Refer to Table 8-1 for more information.

The Brown-out Reset voltage level is selectable by configuring the BORV<1:0> bits in Configuration Words.

A VDD noise rejection filter prevents the BOR from triggering on small events. If VDD falls below VBOR for a duration greater than parameter TBORDC, the device will reset. See Table 37-11 for more information.

### 8.4.1 BOR IS ALWAYS ON

When the BOREN bits of Configuration Words are programmed to '11', the BOR is always on. The device start-up will be delayed until the BOR is ready and VDD is higher than the BOR threshold.

BOR protection is active during Sleep. The BOR does not delay wake-up from Sleep.

### 8.4.2 BOR IS OFF IN SLEEP

When the BOREN bits of Configuration Words are programmed to '10', the BOR is on, except in Sleep. The device start-up will be delayed until the BOR is ready and VDD is higher than the BOR threshold.

BOR protection is not active during Sleep. The device wake-up will be delayed until the BOR is ready.

### 8.4.3 BOR CONTROLLED BY SOFTWARE

When the BOREN bits of Configuration Words are programmed to '01', the BOR is controlled by the SBOREN bit of the BORCON register. The device start-up is not delayed by the BOR ready condition or the VDD level.

BOR protection begins as soon as the BOR circuit is ready. The status of the BOR circuit is reflected in the BORRDY bit of the BORCON register.

BOR protection is unchanged by Sleep.

### 8.4.4 BOR AND BULK ERASE

BOR is forced ON during PFM Bulk Erase operations to make sure that the system code protection cannot be compromised by reducing VDD.

During Bulk Erase, the BOR is enabled at 2.45V for F and LF devices, even if it is configured to some other value. If VDD falls, the erase cycle will be aborted, but the device will not be reset.

## 8.14 Power Control (PCON0) Register

The Power Control (PCON0) register contains flag bits to differentiate between a:

- Brown-out Reset ( $\overline{\text{BOR}}$ )
- Power-on Reset ( $\overline{\text{POR}}$ )
- Reset Instruction Reset ( $\overline{\text{RI}}$ )
- MCLR Reset ( $\overline{\text{RMCLR}}$ )
- Watchdog Timer Reset ( $\overline{\text{RWDT}}$ )
- Watchdog Window Violation ( $\overline{\text{WDTWV}}$ )
- Stack Underflow Reset (STKUNF)
- Stack Overflow Reset (STKOVF)

The PCON0 register bits are shown in Register 8-2.

Hardware will change the corresponding register bit during the Reset process; if the Reset was not caused by the condition, the bit remains unchanged (Table 8-3).

Software should reset the bit to the inactive state after restart (hardware will not reset the bit).

Software may also set any PCON0 bit to the active state, so that user code may be tested, but no Reset action will be generated.

**TABLE 8-4: SUMMARY OF REGISTERS ASSOCIATED WITH RESETS**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
BORCON	SBOREN	—	—	—	—	—	—	BORRDY	75
PCON0	STKOVF	STKUNF	$\overline{\text{WDTWV}}$	$\overline{\text{RWDT}}$	$\overline{\text{RMCLR}}$	$\overline{\text{RI}}$	$\overline{\text{POR}}$	$\overline{\text{BOR}}$	76
STATUS	—	$\overline{\text{TO}}$	$\overline{\text{PD}}$	N	OV	Z	DC	C	118
WDTCON0	—	—	WDTPS<4:0>					SEN	85
WDTCON1	—	WDTCS<2:0>			—	WINDOW<2:0>			86

**Legend:** — = unimplemented location, read as '0'. Shaded cells are not used by Resets.

# PIC18LF26/45/46K40

**REGISTER 11-5: NVMDAT: DATA EEPROM MEMORY DATA**

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0
NVMDAT<7:0>							
bit 7				bit 0			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

x = Bit is unknown

'0' = Bit is cleared

'1' = Bit is set

-n = Value at POR

bit 7-0

**NVMDAT<7:0>**: The value of the data memory word returned from NVMADR after a Read command, or the data written by a Write command.

**TABLE 11-5: SUMMARY OF REGISTERS ASSOCIATED WITH DATA EEPROM MEMORY**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
NVMCON1	NVMREG<1:0>		—	FREE	WRERR	WREN	WR	RD	145
NVMCON2	Unlock Pattern								146
NVMADRL	NVMADR<7:0>								146
NVMADRH <sup>(1)</sup>	—	—	—	—	—	—	NVMADR<9:8>		146
NVMDAT	NVMDAT<7:0>								147
TBLPTRU	—	—	Program Memory Table Pointer (TBLPTR<21:16>)						127*
TBLPTRH	Program Memory Table Pointer (TBLPTR<15:8>)								127*
TBLPTRL	Program Memory Table Pointer (TBLPTR<7:0>)								127*
TABLAT	TABLAT								126*
INTCON	GIE/GIEH	PEIE/GIEL	IPEN	—	—	INT2EDG	INT1EDG	INT0EDG	170
PIE7	SCANIE	CRCIE	NVMIE	—	—	—	—	CWG1IE	186
PIR7	SCANIF	CRCIF	NVMIF	—	—	—	—	CWG1IF	178
IPR7	SCANIP	CRCIP	NVMIP	—	—	—	—	CWG1IP	194

**Legend:** — = unimplemented, read as '0'. Shaded bits are not used during EEPROM access.

\*Page provides register information.

**Note 1:** The NVMADRH register is not implemented on PIC18(L)F26/45/46K40.

## REGISTER 14-17: PIE7: PERIPHERAL INTERRUPT ENABLE REGISTER 7

R/W-0/0	R/W-0/0	R/W-0/0	U-0	U-0	U-0	U-0	R/W-0/0
SCANIE	CRCIE	NVMIE	—	—	—	—	CWG1IE
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 7      **SCANIE:** SCAN Interrupt Enable bit  
             1 = Enabled  
             0 = Disabled
- bit 6      **CRCIE:** CRC Interrupt Enable bit  
             1 = Enabled  
             0 = Disabled
- bit 5      **NVMIE:** NVM Interrupt Enable bit  
             1 = Enabled  
             0 = Disabled
- bit 4-1    **Unimplemented:** Read as '0'
- bit 0      **CWG1IE:** CWG Interrupt Enable bit  
             1 = Enabled  
             0 = Disabled

## 19.2 Timer1/3/5 Operation

The Timer1/3/5 module is a 16-bit incrementing counter which is accessed through the TMRxH:TMRxL register pair. Writes to TMRxH or TMRxL directly update the counter.

When used with an internal clock source, the module is a timer and increments on every instruction cycle. When used with an external clock source, the module can be used as either a timer or counter and increments on every selected edge of the external source.

Timer1/3/5 is enabled by configuring the ON and GE bits in the TxCON and TxGCON registers, respectively. Table 19-2 displays the Timer1/3/5 enable selections.

**TABLE 19-2: TIMER1/3/5 ENABLE SELECTIONS**

ON	GE	Timer1/3/5 Operation
1	1	Count Enabled
1	0	Always On
0	1	Off
0	0	Off

## 19.3 Clock Source Selection

The CS<3:0> bits of the TMRxCLK register (Register 19-3) are used to select the clock source for Timer1/3/5. The four TMRxCLK bits allow the selection of several possible synchronous and asynchronous clock sources. Register 19-3 displays the clock source selections.

### 19.3.1 INTERNAL CLOCK SOURCE

When the internal clock source is selected the TMRxH:TMRxL register pair will increment on multiples of FOSC as determined by the Timer1/3/5 prescaler.

When the FOSC internal clock source is selected, the Timer1/3/5 register value will increment by four counts every instruction clock cycle. Due to this condition, a 2 LSB error in resolution will occur when reading the Timer1/3/5 value. To utilize the full resolution of Timer1/3/5, an asynchronous input signal must be used to gate the Timer1/3/5 clock input.

The following asynchronous sources may be used at the Timer1/3/5 gate:

- Asynchronous event on the TxGPPS pin
- TMR0OUT
- TMR1/3/5OUT (excluding the TMR for which it is being used)
- TMR 2/4/6OUT (post-scaled)
- CCP1/2OUT
- PWM3/4OUT
- CMP1/2OUT
- ZCDOUT

**Note:** In Counter mode, a falling edge must be registered by the counter prior to the first incrementing rising edge after any one or more of the following conditions:

- Timer1/3/5 enabled after POR
- Write to TMRxH or TMRxL
- Timer1/3/5 is disabled
- Timer1/3/5 is disabled (TMRxON = 0) when TxCKI is high then Timer1/3/5 is enabled (TMRxON = 1) when TxCKI is low.

### 19.3.2 EXTERNAL CLOCK SOURCE

When the external clock source is selected, the Timer1/3/5 module may work as a timer or a counter.

When enabled to count, Timer1/3/5 is incremented on the rising edge of the external clock input of the TxCKIPPS pin. This external clock source can be synchronized to the microcontroller system clock or it can run asynchronously.

When used as a timer with a clock oscillator, an external 32.768 kHz crystal can be used in conjunction with the dedicated secondary internal oscillator circuit.



**TABLE 21-3: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS (Fosc = 20 MHz)**

PWM Frequency	1.22 kHz	4.88 kHz	19.53 kHz	78.12 kHz	156.3 kHz	208.3 kHz
Timer Prescale	16	4	1	1	1	1
PR2 Value	0xFF	0xFF	0xFF	0x3F	0x1F	0x17
Maximum Resolution (bits)	10	10	10	8	7	6.6

**TABLE 21-4: EXAMPLE PWM FREQUENCIES AND RESOLUTIONS (Fosc = 8 MHz)**

PWM Frequency	1.22 kHz	4.90 kHz	19.61 kHz	76.92 kHz	153.85 kHz	200.0 kHz
Timer Prescale	16	4	1	1	1	1
PR2 Value	0x65	0x65	0x65	0x19	0x0C	0x09
Maximum Resolution (bits)	8	8	8	6	5	5

## 21.5.7 OPERATION IN SLEEP MODE

In Sleep mode, the TMR2 register will not increment and the state of the module will not change. If the CCPx pin is driving a value, it will continue to drive that value. When the device wakes up, TMR2 will continue from its previous state.

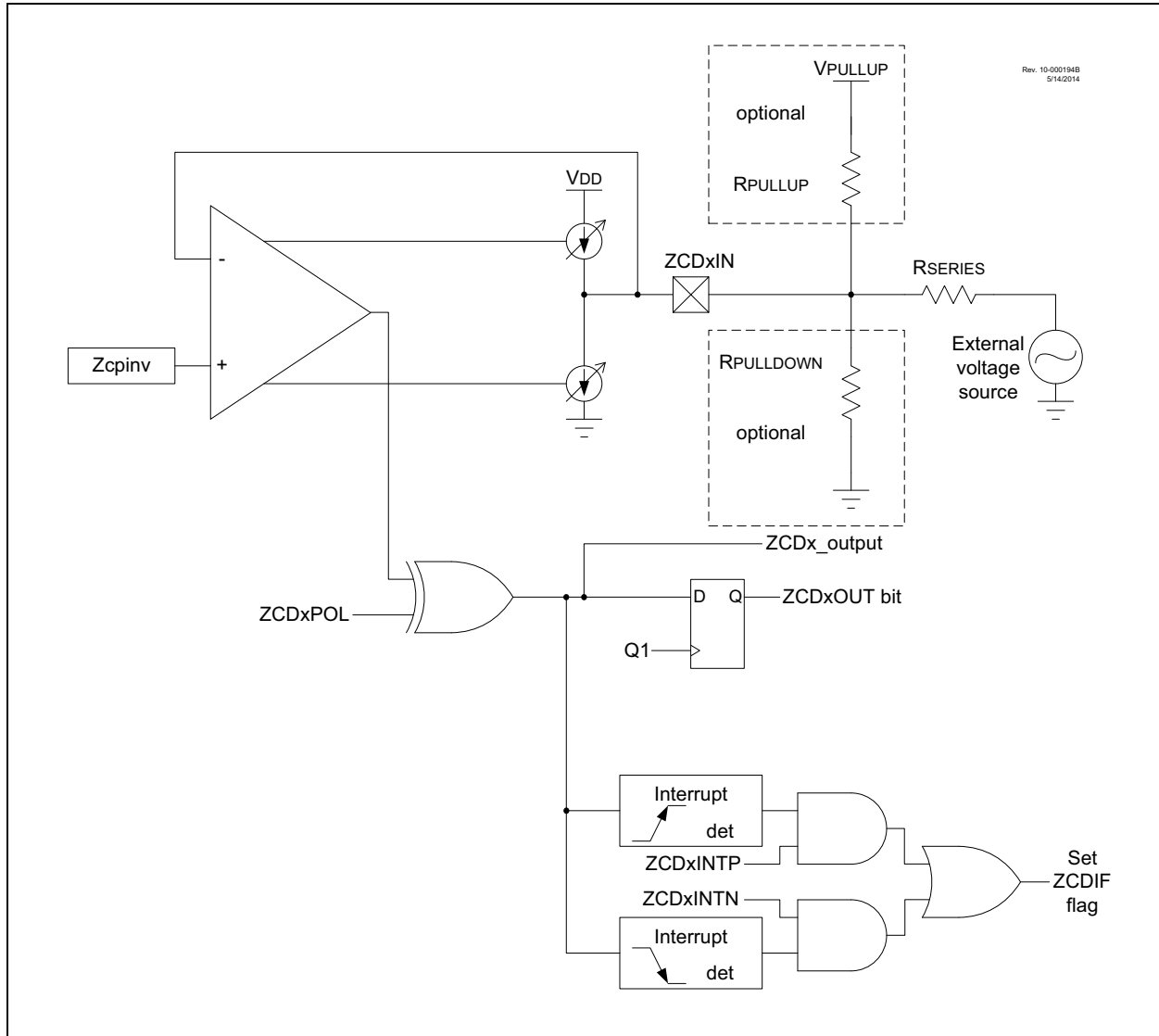
## 21.5.8 CHANGES IN SYSTEM CLOCK FREQUENCY

The PWM frequency is derived from the system clock frequency. Any changes in the system clock frequency will result in changes to the PWM frequency. See **Section 4.0 “Oscillator Module (with Fail-Safe Clock Monitor)”** for additional details.

## 21.5.9 EFFECTS OF RESET

Any Reset will force all ports to Input mode and the CCP registers to their Reset states.

**FIGURE 23-2: SIMPLIFIED ZCD BLOCK DIAGRAM**



## EQUATION 23-2: R-C CALCULATIONS

$V_{PEAK}$  = External voltage source peak voltage  
 $f$  = External voltage source frequency  
 $C$  = Series capacitor  
 $R$  = Series resistor  
 $V_C$  = Peak capacitor voltage  
 $\Phi$  = Capacitor induced zero crossing phase advance in radians  
 $T_\Phi$  = Time ZC event occurs before actual zero crossing

$$Z = \frac{V_{PEAK}}{3 \times 10^{-4}}$$

$$X_C = \frac{1}{2\pi f C}$$

$$R = \sqrt{Z^2 - X_C^2}$$

$$V_C = X_C(3 \times 10^{-4})$$

$$\Phi = \tan^{-1}\left(\frac{X_C}{R}\right)$$

$$T_\Phi = \frac{\Phi}{2\pi f}$$

## EXAMPLE 23-1: R-C CALCULATIONS

$V_{RMS} = 120$   
 $V_{PEAK} = V_{RMS} \times \sqrt{2} = 169.7$   
 $f = 60 \text{ Hz}$   
 $C = 0.1 \mu\text{F}$

$$Z = \frac{V_{PEAK}}{3 \times 10^{-4}} = \frac{169.7}{3 \times 10^{-4}} = 565.7 \text{ k}\Omega$$

$$X_C = \frac{1}{2\pi f C} = \frac{1}{(2\pi \times 60 \times 1 \times 10^{-7})} = 26.53 \text{ k}\Omega$$

$$R = \sqrt{(Z^2 - X_C^2)} = 565.1 \text{ k}\Omega \text{ (computed)}$$

$$R = 560 \text{ k}\Omega \text{ (used)}$$

$$Z_R = \sqrt{R^2 + X_C^2} = 560.6 \text{ k}\Omega \text{ (using actual resistor)}$$

$$I_{PEAK} = \frac{V_{PEAK}}{Z_R} = 302.7 \times 10^{-6}$$

$$V_C = X_C \times I_{peak} = 8.0 \text{ V}$$

$$\Phi = \tan^{-1}\left(\frac{X_C}{R}\right) = 0.047 \text{ radians}$$

$$T_\Phi = \frac{\Phi}{2\pi f} = 125.6 \mu\text{s}$$

## 23.5.2 CORRECTION BY OFFSET CURRENT

When the waveform is varying relative to  $V_{SS}$ , then the zero cross is detected too early as the waveform falls and too late as the waveform rises. When the waveform is varying relative to  $V_{DD}$ , then the zero cross is detected too late as the waveform rises and too early as the waveform falls. The actual offset time can be determined for sinusoidal waveforms with the corresponding equations shown in Equation 23-3.

## EQUATION 23-3: ZCD EVENT OFFSET

When External Voltage Source is relative to  $V_{SS}$ :

$$T_{OFFSET} = \frac{\sin^{-1}\left(\frac{V_{CPINV}}{V_{PEAK}}\right)}{2\pi \bullet Freq}$$

When External Voltage Source is relative to  $V_{DD}$ :

$$T_{OFFSET} = \frac{\sin^{-1}\left(\frac{V_{DD} - V_{CPINV}}{V_{PEAK}}\right)}{2\pi \bullet Freq}$$

This offset time can be compensated for by adding a pull-up or pull-down biasing resistor to the ZCD pin. A pull-up resistor is used when the external voltage source is varying relative to  $V_{SS}$ . A pull-down resistor is used when the voltage is varying relative to  $V_{DD}$ . The resistor adds a bias to the ZCD pin so that the target external voltage source must go to zero to pull the pin voltage to the  $V_{CPINV}$  switching voltage. The pull-up or pull-down value can be determined with the equations shown in Equation 23-4.

## EQUATION 23-4: ZCD PULL-UP/DOWN

When External Signal is relative to  $V_{SS}$ :

$$R_{PULLUP} = \frac{R_{SERIES}(V_{PULLUP} - V_{CPINV})}{V_{CPINV}}$$

When External Signal is relative to  $V_{DD}$ :

$$R_{PULLDOWN} = \frac{R_{SERIES}(V_{CPINV})}{(V_{DD} - V_{CPINV})}$$

**FIGURE 24-1: SIMPLIFIED CWG BLOCK DIAGRAM (HALF-BRIDGE MODE, MODE<2:0> = 100)**

**TABLE 24-3: SUMMARY OF REGISTERS ASSOCIATED WITH CWG**

Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
CWG1CON0	EN	LD	—	—	—	MODE<2:0>			315
CWG1CON1	—	—	IN	—	POLD	POLC	POLB	POLA	316
CWG1CLKCON	—	—	—	—	—	—	—	CS	317
CWG1ISM	—	—	—	—	—	ISM<2:0>			317
CWG1STR	OVRD	OVRC	OVRB	OVRA	STRD	STRC	STRB	STRA	318
CWG1AS0	SHUTDOWN	REN	LSBD<1:0>		LSAC<1:0>		—	—	319
CWG1AS1	—	—	AS5E	AS4E	AS3E	AS2E	AS1E	AS0E	320
CWG1DBR	—	—	DBR<5:0>						321
CWG1DBF	—	—	DBF<5:0>						321
PIE7	SCANIE	CRCIE	NVMIE	—	—	—	—	CWG1IE	186
PIR7	SCANIF	CRCIF	NVMIF	—	—	—	—	CWG1IF	178
IPR7	SCANIP	CRCIP	NVMIP	—	—	—	—	CWG1IP	194
PMD4	UART2MD	UART1MD	MSSP2MD	MSSP1MD	—	—	—	CWG1MD	72

**Legend:** — = unimplemented locations read as '0'. Shaded cells are not used by CWG.

**TABLE 31-3: COMPUTATION MODES**

Mode	ADMD	Bit Clear Conditions	Value after Trigger completion		Threshold Operations			Value at ADTIF interrupt		
		ADACC and ADCNT	ADACC	ADCNT	Retrigger	Threshold Test	Interrupt	ADAOV	ADFLTR	ADCNT
Basic	0	ADACLR = 1	Unchanged	Unchanged	No	Every Sample	If threshold=true	N/A	N/A	count
Accumulate	1	ADACLR = 1	S + ADACC or (S2-S1) + ADACC	If (ADCNT=FF): ADCNT, otherwise: ADCNT+1	No	Every Sample	If threshold=true	ADACC Overflow	$ADACC/2^{ADCRS}$	count
Average	2	ADACLR = 1 or ADCNT>=ADRPT at ADGO or retrigger	S + ADACC or (S2-S1) + ADACC	If (ADCNT=FF): ADCNT, otherwise: ADCNT+1	No	If ADCNT>= ADRPT	If threshold=true	ADACC Overflow	$ADACC/2^{ADCRS}$	count
Burst Average	3	ADACLR = 1 or ADGO set or retrigger	Each repetition: same as Average End with sum of all samples	Each repetition: same as Average End with ADCNT=ADRPT	Repeat while ADCNT<ADRPT	If ADCNT>= ADRPT	If threshold=true	ADACC Overflow	$ADACC/2^{ADCRS}$	ADRPT
Low-pass Filter	4	ADACLR = 1	$S+ADACC-ADACC/2^{ADCRS}$ or $(S2-S1)+ADACC-ADACC/2^{ADCRS}$	If (ADCNT=FF): ADCNT, otherwise: ADCNT+1	No	If ADCNT>= ADRPT	If threshold=true	ADACC Overflow	Filtered Value	count

**Note:** S1 and S2 are abbreviations for Sample 1 and Sample 2, respectively. When ADDSEN = 0, S1 = ADRES; When ADDSEN = 1, S1 = ADPREV and S2 = ADRES.

## REGISTER 31-19: ADRESL: ADC RESULT REGISTER LOW, ADFM = 1

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
ADRES<7:0>							
bit 7				bit 0			

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **ADRES<7:0>**: ADC Result Register bits. Lower eight bits of 10-bit conversion result.

## REGISTER 31-20: ADPREVH: ADC PREVIOUS RESULT REGISTER

R-x	R-x	R-x	R-x	R-x	R-x	R-x	R-x
ADPREV<15:8>							
bit 7				bit 0			

### Legend:

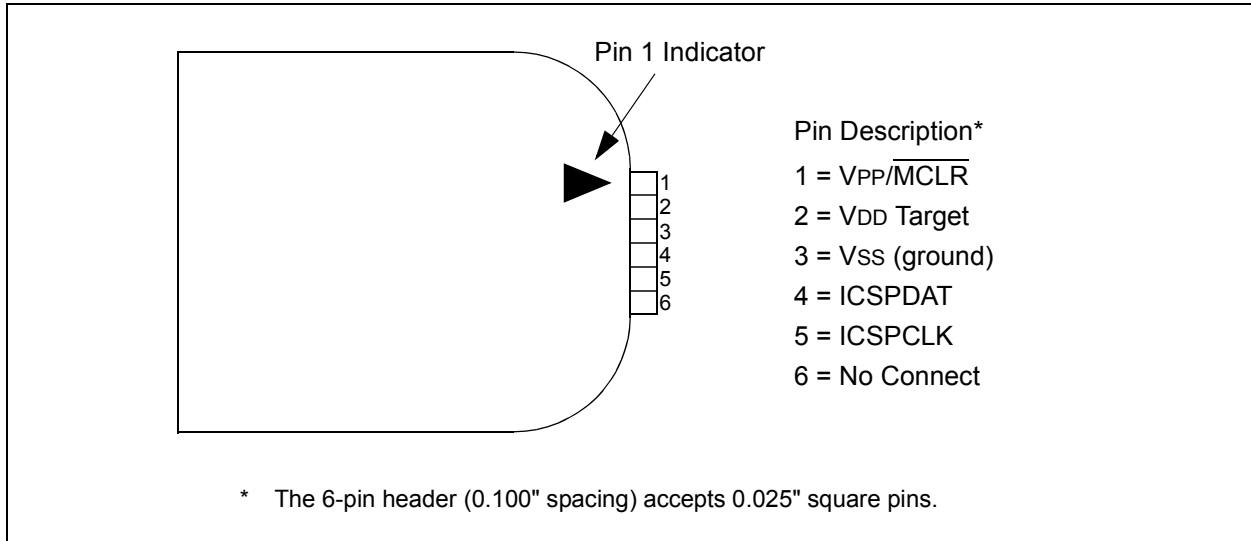
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 **ADPREV<15:8>**: Previous ADC Results bits  
 If ADPSIS = 1:  
 Upper byte of ADFLTR at the start of current ADC conversion  
 If ADPSIS = 0:  
 Upper bits of ADRES at the start of current ADC conversion<sup>(1)</sup>

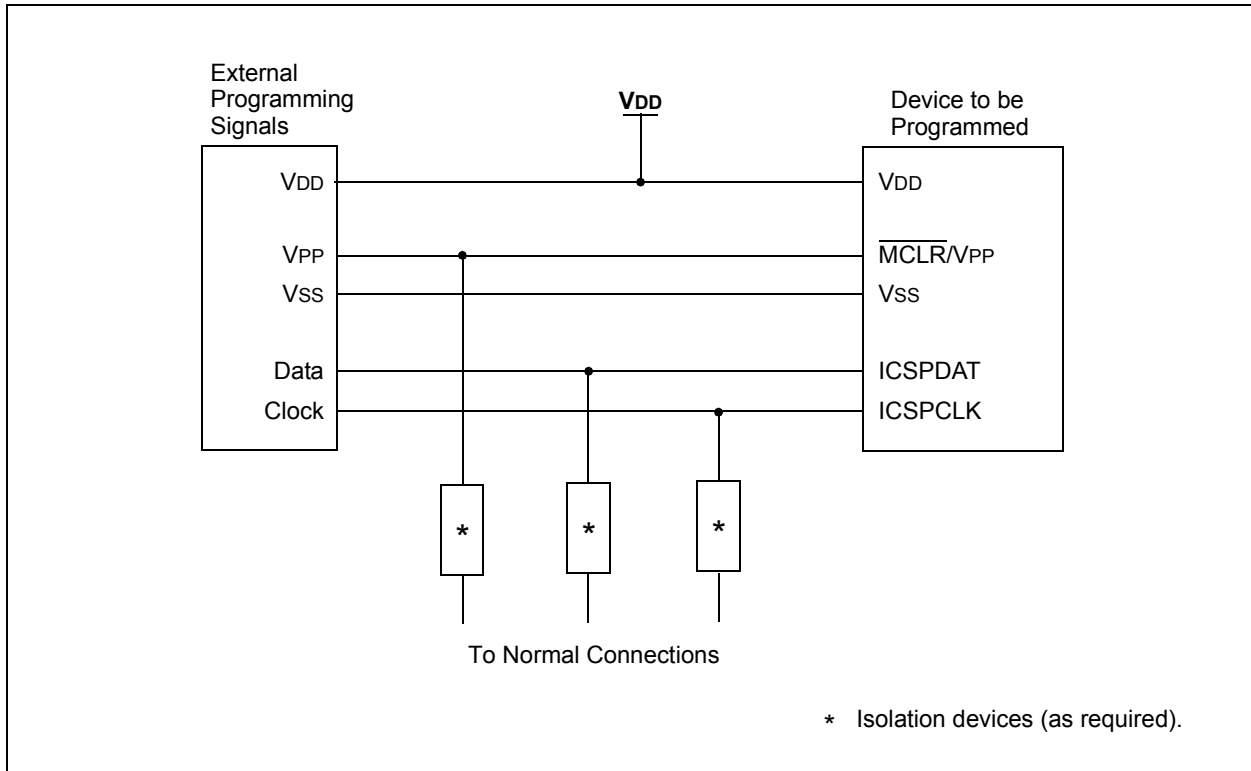
**Note 1:** If ADPSIS = 0, ADPREVH and ADPREVL are formatted the same way as ADRES is, depending on the ADFM bit.

# PIC18(L)F26/45/46K40

**FIGURE 34-2: PICKIT™ PROGRAMMER STYLE CONNECTOR INTERFACE**



**FIGURE 34-3: TYPICAL CONNECTION FOR ICSP™ PROGRAMMING**





## 35.1.1 STANDARD INSTRUCTION SET

### ADDLW ADD literal to W

Syntax:	ADDLW	k								
Operands:	$0 \leq k \leq 255$									
Operation:	$(W) + k \rightarrow W$									
Status Affected:	N, OV, C, DC, Z									
Encoding:	<table border="1"><tr><td>0000</td><td>1111</td><td>kkkk</td><td>kkkk</td></tr></table>		0000	1111	kkkk	kkkk				
0000	1111	kkkk	kkkk							
Description:	The contents of W are added to the 8-bit literal 'k' and the result is placed in W.									
Words:	1									
Cycles:	1									
Q Cycle Activity:	<table><tr><td>Q1</td><td>Q2</td><td>Q3</td><td>Q4</td></tr><tr><td>Decode</td><td>Read literal 'k'</td><td>Process Data</td><td>Write to W</td></tr></table>		Q1	Q2	Q3	Q4	Decode	Read literal 'k'	Process Data	Write to W
Q1	Q2	Q3	Q4							
Decode	Read literal 'k'	Process Data	Write to W							

**Example:** ADDLW 15h

Before Instruction  
W = 10h  
After Instruction  
W = 25h

### ADDWF ADD W to f

Syntax:	f {,d {,a}}			
Operands:	$0 \leq f \leq 255$ $d \in [0,1]$ $a \in [0,1]$			
Operation:	$(W) + (f) \rightarrow \text{dest}$			
Status Affected:	N, OV, C, DC, Z			
Encoding:	0010	01da	ffff	ffff
Description:	<p>Add W to register 'f'. If 'd' is '0', the result is stored in W. If 'd' is '1', the result is stored back in register 'f' (default).</p> <p>If 'a' is '0', the Access Bank is selected. If 'a' is '1', the BSR is used to select the GPR bank.</p> <p>If 'a' is '0' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever <math>f \leq 95</math> (5Fh). See <b>Section 35.2.3 “Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode”</b> for details.</p>			
Words:	1			
Cycles:	1			

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	Write to destination

**Example:** ADDWF REG, 0, 0

Before Instruction  
W = 17h  
REG = 0C2h  
After Instruction  
W = 0D9h  
REG = 0C2h

**Note:** All PIC18 instructions may take an optional label argument preceding the instruction mnemonic for use in symbolic addressing. If a label is used, the instruction format then becomes: {label} instruction argument(s).

# PIC18(L)F26/45/46K40

CPFSGT		Compare f with W, skip if f > W							
Syntax:	CPFSGT f {,a}								
Operands:	$0 \leq f \leq 255$ $a \in [0,1]$								
Operation:	(f) – (W), skip if (f) > (W) (unsigned comparison)								
Status Affected:	None								
Encoding:	<table border="1"><tr><td>0110</td><td>010a</td><td>ffff</td><td>ffff</td></tr></table>					0110	010a	ffff	ffff
0110	010a	ffff	ffff						
Description:	<p>Compares the contents of data memory location 'f' to the contents of the W by performing an unsigned subtraction. If the contents of 'f' are greater than the contents of WREG, then the fetched instruction is discarded and a NOP is executed instead, making this a 2-cycle instruction.</p> <p>If 'a' is '0', the Access Bank is selected. If 'a' is '1', the BSR is used to select the GPR bank.</p> <p>If 'a' is '0' and the extended instruction set is enabled, this instruction operates in Indexed Literal Offset Addressing mode whenever <math>f \leq 95</math> (5Fh). See <b>Section 35.2.3 “Byte-Oriented and Bit-Oriented Instructions in Indexed Literal Offset Mode”</b> for details.</p>								
Words:	1								
Cycles:	1(2)								
	<b>Note:</b> 3 cycles if skip and followed by a 2-word instruction.								

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	No operation

If skip:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation

If skip and followed by 2-word instruction:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation
No operation	No operation	No operation	No operation

**Example:**

```

HERE      CPFSGT REG, 0
NGREATER  :
GREATER   :
```

Before Instruction

```

PC      = Address (HERE)
W       = ?
```

After Instruction

```

If REG > W;
PC      = Address (GREATER)
If REG ≤ W;
PC      = Address (NGREATER)
```

CPFSLT		Compare f with W, skip if f < W							
Syntax:	CPFSLT f {,a}								
Operands:	$0 \leq f \leq 255$ $a \in [0,1]$								
Operation:	$(f) - (W)$ , skip if $(f) < (W)$ (unsigned comparison)								
Status Affected:	None								
Encoding:	<table border="1"><tr><td>0110</td><td>000a</td><td>ffff</td><td>ffff</td></tr></table>					0110	000a	ffff	ffff
0110	000a	ffff	ffff						
Description:	<p>Compares the contents of data memory location 'f' to the contents of W by performing an unsigned subtraction. If the contents of 'f' are less than the contents of W, then the fetched instruction is discarded and a NOP is executed instead, making this a 2-cycle instruction.</p> <p>If 'a' is '0', the Access Bank is selected. If 'a' is '1', the BSR is used to select the GPR bank.</p>								
Words:	1								
Cycles:	1(2)								
	<b>Note:</b> 3 cycles if skip and followed by a 2-word instruction.								

Q Cycle Activity:

Q1	Q2	Q3	Q4
Decode	Read register 'f'	Process Data	No operation

If skip:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation

If skip and followed by 2-word instruction:

Q1	Q2	Q3	Q4
No operation	No operation	No operation	No operation
No operation	No operation	No operation	No operation

**Example:**

```

HERE      CPFSLT REG, 1
NLESS    :
LESS     :
```

Before Instruction

```

PC      = Address (HERE)
W       = ?
```

After Instruction

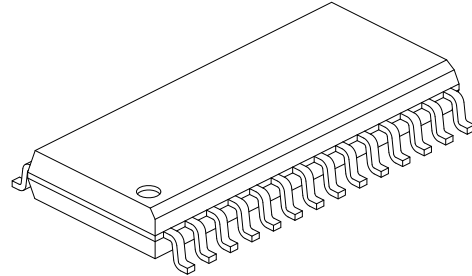
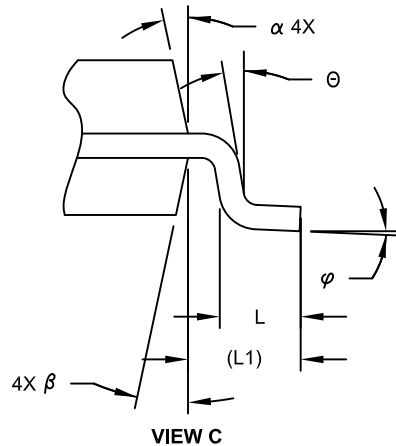
```

If REG < W;
PC      = Address (LESS)
If REG ≥ W;
PC      = Address (NLESS)
```

# PIC18(L)F26/45/46K40

## 28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



		Units	MILLIMETERS		
Dimension		Limits	MIN	NOM	MAX
Number of Pins	N		28		
Pitch	e		1.27 BSC		
Overall Height	A		-	-	2.65
Molded Package Thickness	A2		2.05	-	-
Standoff §	A1		0.10	-	0.30
Overall Width	E		10.30 BSC		
Molded Package Width	E1		7.50 BSC		
Overall Length	D		17.90 BSC		
Chamfer (Optional)	h		0.25	-	0.75
Foot Length	L		0.40	-	1.27
Footprint	L1		1.40 REF		
Lead Angle	Θ		0°	-	-
Foot Angle	φ		0°	-	8°
Lead Thickness	c		0.18	-	0.33
Lead Width	b		0.31	-	0.51
Mold Draft Angle Top	α		5°	-	15°
Mold Draft Angle Bottom	β		5°	-	15°

### Notes:

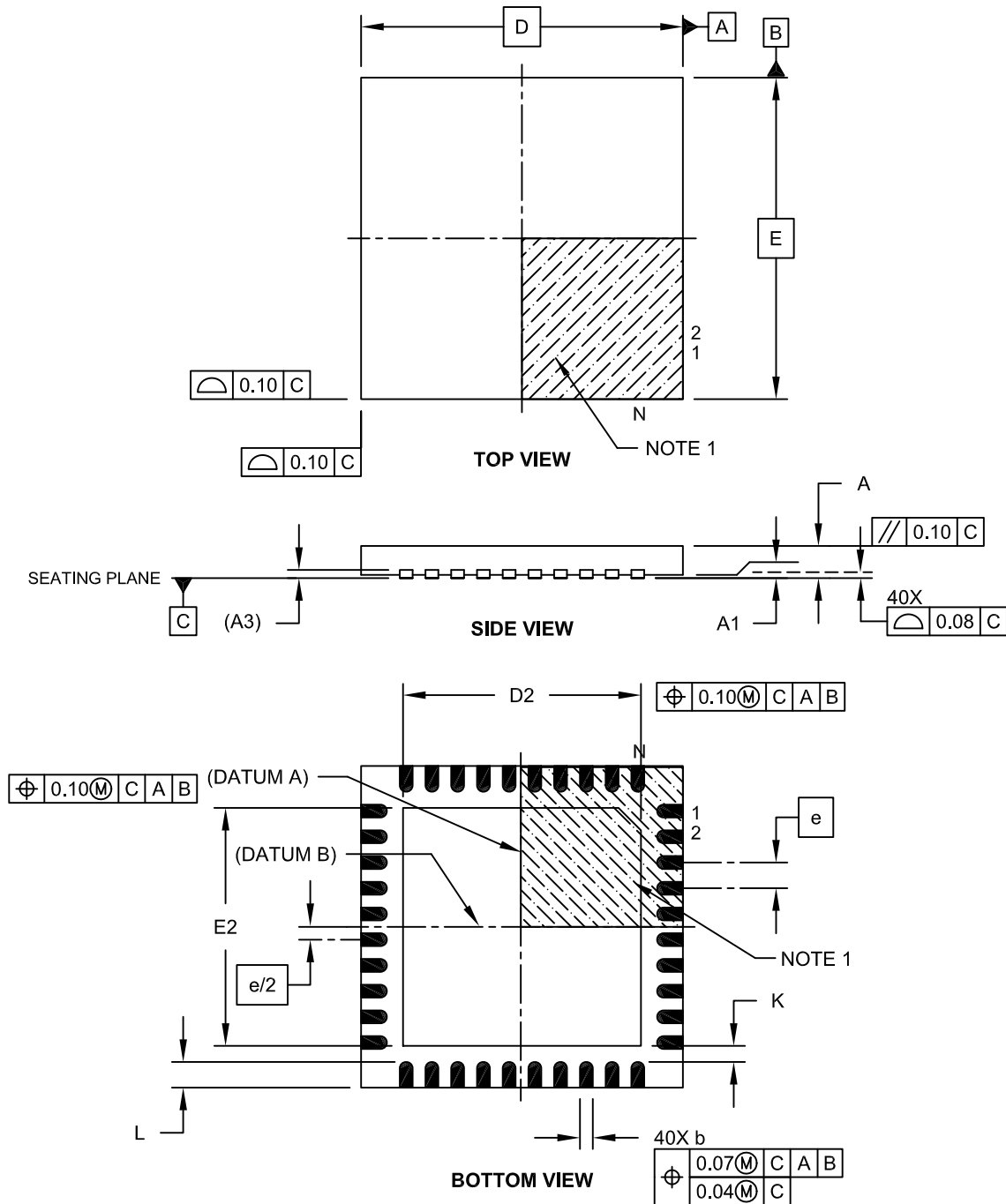
- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic
- Dimension D does not include mold flash, protrusions or gate burrs, which shall not exceed 0.15 mm per end. Dimension E1 does not include interlead flash or protrusion, which shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M  
BSC: Basic Dimension. Theoretically exact value shown without tolerances.  
REF: Reference Dimension, usually without tolerance, for information purposes only.
- Datums A & B to be determined at Datum H.

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# PIC18(L)F26/45/46K40

## 40-Lead Ultra Thin Plastic Quad Flat, No Lead Package (MV) – 5x5x0.5 mm Body [UQFN]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>

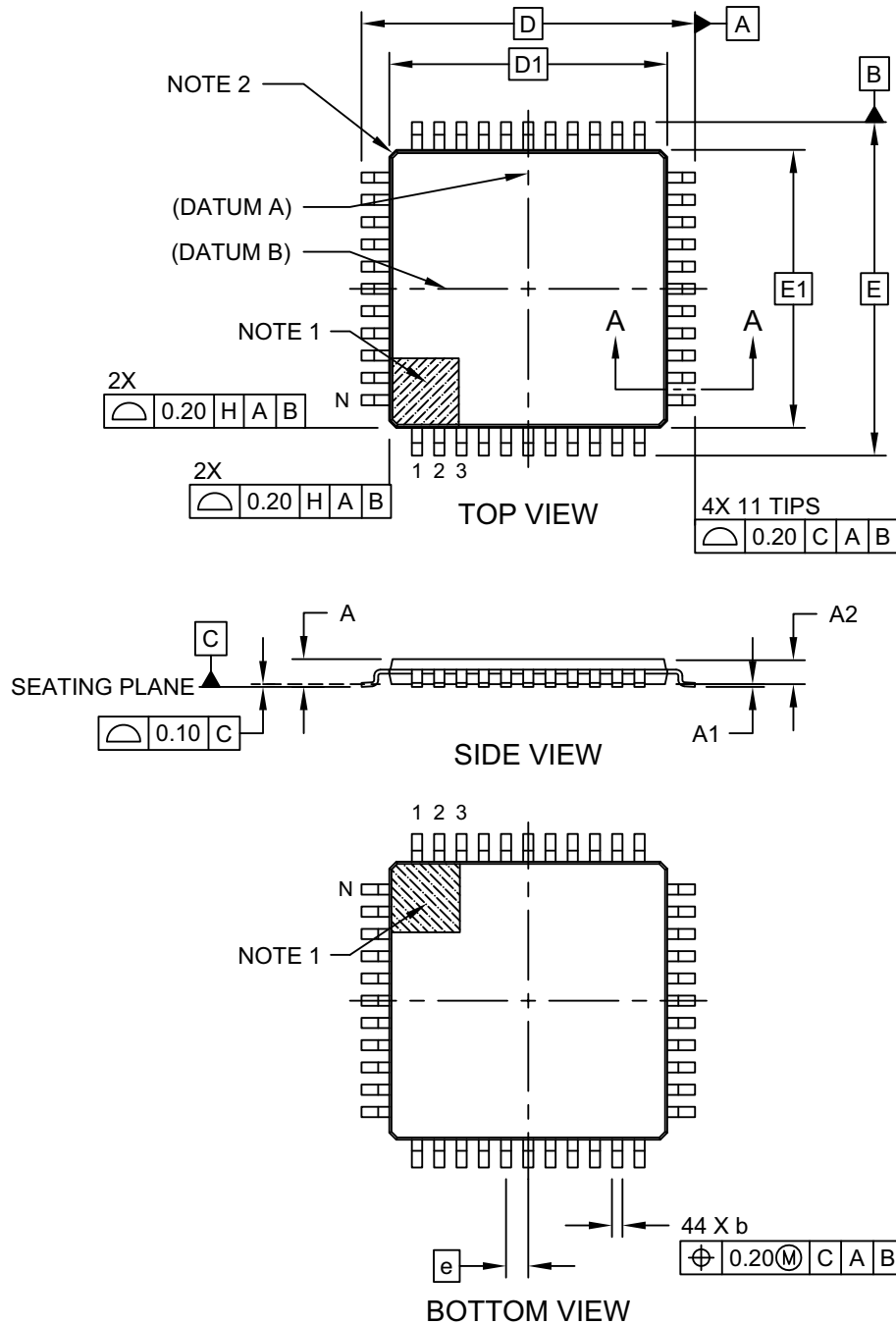


Microchip Technology Drawing C04-156A Sheet 1 of 2

# PIC18(L)F26/45/46K40

## 44-Lead Plastic Thin Quad Flatpack (PT) - 10x10x1.0 mm Body [TQFP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Microchip Technology Drawing C04-076C Sheet 1 of 2