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Details

Product Status	Not For New Designs
Core Processor	H8S/2000
Core Size	16-Bit
Speed	25MHz
Connectivity	SCI, SmartCard
Peripherals	POR, PWM, WDT
Number of I/O	70
Program Memory Size	512KB (512K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	16K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 3.6V
Data Converters	A/D 8x10b; D/A 2x8b
Oscillator Type	Internal
Operating Temperature	-20°C ~ 75°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/renesas-electronics-america/df2319cvte25v

1.3.3 Pin Functions

Table 1.3 Pin Functions

Type	Symbol	Pin No.			I/O	Name and Function
		TFP-100B, TFP-100G	FP-100A	TLP-113V		
Power supply	V _{CC}	40, 65, 98	42, 67, 100	B3, E11, L7	Input	Power supply: For connection to the power supply. All V _{CC} pins should be connected to the system power supply.
	V _{SS}	7, 18, 31, 49, 68, 88	9, 20, 33, 51, 70, 90	A6, D2, E9, G3, J4, K3, K10	Input	Ground: For connection to ground (0 V). All V _{SS} pins should be connected to the system power supply (0 V).
Internal voltage step-down pin	V _{CL} ^{*1}	60	62	G8	Output	An external capacitor should be connected between this pin and GND (0 V). Do not connect it to V _{CC} .
Clock	XTAL	66	68	F10	Input	Connects to a crystal oscillator. See section 18, Clock Pulse Generator, for typical connection diagrams for a crystal oscillator and external clock input.
	EXTAL	67	69	F9	Input	Connects to a crystal oscillator. The EXTAL pin can also input an external clock. See section 18, Clock Pulse Generator, for typical connection diagrams for a crystal oscillator and external clock input.
	φ	69	71	D11	Output	System clock: Supplies the system clock to an external device.

Type	Symbol	Pin No.			I/O	Name and Function
		TFP-100B, TFP-100G	FP-100A	TLP-113V		
Watchdog timer (WDT)	WDTOVF*6	60	62	G9	Output	Watchdog timer overflows: The counter overflows signal output pin in watchdog timer mode.
Serial communication interface (SCI) Smart Card interface	TxD1, TxD0	9, 8	11, 10	E4, E1	Output	Transmit data (channel 0, 1): Data output pins.
	RxD1, RxD0	11, 10	13, 12	E2, E3	Input	Receive data (channel 0, 1): Data input pins.
	SCK1 SCK0	13, 12	15, 14	F1, F4	I/O	Serial clock (channel 0, 1): Clock I/O pins.
A/D converter	AN7 to AN0	86 to 79	88 to 81	D7, C7, A7, B8, C8, B9, A8, D9	Input	Analog 7 to 0: Analog input pins.
	ADTRG	93	95	C6	Input	A/D conversion external trigger input: Pin for input of an external trigger to start A/D conversion.
D/A converter	DA1, DA0	86, 85	88, 87	D7, C7	Output	Analog output: D/A converter analog output pins.
A/D converter and D/A converter	AV _{CC}	77	79	A11	Input	This is the power supply pin for the A/D converter and D/A converter. When the A/D converter and D/A converter are not used, this pin should be connected to the system power supply (V _{CC}).
	AV _{SS}	87	89	B7	Input	This is the ground pin for the A/D converter and D/A converter. This pin should be connected to the system power supply (0 V).
	V _{ref}	78	80	A9	Input	This is the reference voltage input pin for the A/D converter and D/A converter. When the A/D converter and D/A converter are not used, this pin should be connected to the system power supply (V _{CC}).

Bit n—DTC Activation Enable (DTCEn)

Bit n DTCEn	Description
0	DTC activation by this interrupt is disabled (Initial value) [Clearing conditions] <ul style="list-style-type: none"> • When the DISEL bit is 1 and the data transfer has ended • When the specified number of transfers have ended
1	DTC activation by this interrupt is enabled [Holding condition] When the DISEL bit is 0 and the specified number of transfers have not ended

(n = 7 to 0)

A DTCE bit can be set for each interrupt source that can activate the DTC. The correspondence between interrupt sources and DTCE bits is shown in table 7.5, together with the vector numbers generated by the interrupt controller.

For DTCE bit setting, read/write operations must be performed using bit-manipulation instructions such as BSET and BCLR. For the initial setting only, however, when multiple activation sources are set at one time, it is possible to disable interrupts and write after executing a dummy read on the relevant register.

7.2.8 DTC Vector Register (DTVECR)

Bit	:	7	6	5	4	3	2	1	0
		SWDTE	DTVEC6	DTVEC5	DTVEC4	DTVEC3	DTVEC2	DTVEC1	DTVEC0
Initial value :		0	0	0	0	0	0	0	0
R/W	:	R/(W)	R/(W)*	R/(W)*	R/(W)*	R/(W)*	R/(W)*	R/(W)*	R/(W)*

Note: * Bits DTVEC6 to DTVEC0 can be written to when SWDTE = 0.

DTVECR is an 8-bit readable/writable register that enables or disables DTC activation by software, and sets a vector number for the software activation interrupt.

DTVECR is initialized to H'00 by a reset and in hardware standby mode.

Port	Description	Pins	Mode 4	Mode 5	Mode 6*1	Mode 7*1
Port G	<ul style="list-style-type: none">5-bit I/O portSchmitt-triggered input (IRQ7, IRQ6)	PG4/ $\overline{\text{CS0}}$	When DDR = 0*2: input port When DDR = 1*3: $\overline{\text{CS0}}$ output			I/O port also functions as interrupt input pins (IRQ7, IRQ6) and A/D converter input pin (ADTRG)
		PG3/ $\overline{\text{CS1}}$ / $\overline{\text{CS7}}$	I/O port When DDR = 1, CS167E = 1, and CSS17 = 0: Also functions as $\overline{\text{CS1}}$ output When DDR = 1, CS167E = 1, and CSS17 = 1: Also functions as $\overline{\text{CS7}}$ output			
		PG2/ $\overline{\text{CS2}}$	I/O port When DDR = 1 and CS25E = 1: Also functions as $\overline{\text{CS2}}$ output			
		PG1/ $\overline{\text{CS3}}$ /IRQ7/ $\overline{\text{CS6}}$	I/O port When DDR = 1, CS25E = 1, and CSS36 = 0: Also functions as $\overline{\text{CS3}}$ output When DDR = 1, CSS36 = 1, and CS167E = 1: Also functions as $\overline{\text{CS6}}$ output and interrupt input pin (IRQ7)			
		PG0/IRQ6/ $\overline{\text{ADTRG}}$	I/O port also functioning as interrupt input pin (IRQ6) and A/D converter input pin (ADTRG)			

Notes: 1. Modes 6 and 7 are not available in the ROMless versions.

2. After a reset in mode 6

3. After a reset in mode 4 or 5

Port Function Control Register 1 (PFCR1)

Bit	:	7	6	5	4	3	2	1	0
		CSS17	CSS36	PF1CS5S	PF0CS4S	A23E	A22E	A21E	A20E
Initial value :		0	0	0	0	1	1	1	1
R/W	:	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W

PFCR1 is an 8-bit readable/writable register that performs I/O port control. PFCR1 is initialized to H'0F by a reset, and in hardware standby mode.

Bit 7—CS17 Select (CSS17): Selects whether $\overline{\text{CS1}}$ or $\overline{\text{CS7}}$ is output from the PG3 pin. For details, see section 8.12, Port G.

Bit 6—CS36 Select (CSS36): Selects whether $\overline{\text{CS3}}$ or $\overline{\text{CS6}}$ is output from the PG1 pin. For details, see section 8.12, Port G.

Bit 5—Port F1 Chip Select 5 Select (PF1CS5S): Selects enabling or disabling of $\overline{\text{CS5}}$ output. For details, see section 8.11, Port F.

Bit 4—Port F0 Chip Select 4 Select (PF0CS4S): Selects enabling or disabling of $\overline{\text{CS4}}$ output. For details, see section 8.11, Port F.

Bit 3—Address 23 Enable (A23E): Enables or disables address output 23 (A23). This bit is valid in modes 4 to 6.

Bit 3 A23E	Description
0	P13DR is output when P13DDR = 1
1	A23 is output when P13DDR = 1 (Initial value)

Bit 2—Address 22 Enable (A22E): Enables or disables address output 22 (A22). This bit is valid in modes 4 to 6.

Bit 2 A22E	Description
0	P12DR is output when P12DDR = 1
1	A22 is output when P12DDR = 1 (Initial value)

8.10.2 Register Configuration

Table 8.17 shows the port E register configuration.

Table 8.17 Port E Registers

Name	Abbreviation	R/W	Initial Value	Address*
Port E data direction register	PEDDR	W	H'00	H'FEBD
Port E data register	PEDR	R/W	H'00	H'FF6D
Port E register	PORTE	R	Undefined	H'FF5D
Port E MOS pull-up control register	PEPCR	R/W	H'00	H'FF74

Note: * Lower 16 bits of the address.

Port E Data Direction Register (PEDDR)

Bit	:	7	6	5	4	3	2	1	0
		PE7DDR	PE6DDR	PE5DDR	PE4DDR	PE3DDR	PE2DDR	PE1DDR	PE0DDR
Initial value :		0	0	0	0	0	0	0	0
R/W	:	W	W	W	W	W	W	W	W

PEDDR is an 8-bit write-only register, the individual bits of which specify input or output for the pins of port E. PEDDR cannot be read; if it is, an undefined value will be read.

PEDDR is initialized to H'00 by a reset, and in hardware standby mode. It retains its prior state in software standby mode.

- Modes 4 to 6*

When 8-bit bus mode has been selected, port E pins function as I/O ports. Setting a PEDDR bit to 1 makes the corresponding port E pin an output port, while clearing the bit to 0 makes the pin an input port.

When 16-bit bus mode has been selected, the input/output direction specification by PEDDR is ignored, and port E is designated for data I/O.

For details of 8-bit and 16-bit bus modes, see section 6, Bus Controller.

- Mode 7*

Setting PEDDR bits to 1 makes the corresponding port E pins output ports, while clearing the bits to 0 makes the pins input ports.

Note: * Modes 6 and 7 are not available in the ROMless versions.

9.1.3 Pin Configuration

Table 9.2 summarizes the TPU pins.

Table 9.2 TPU Pins

Channel	Name	Symbol	I/O	Function
All	Clock input A	TCLKA	Input	External clock A input pin (Channel 1 and 5 phase counting mode A phase input)
	Clock input B	TCLKB	Input	External clock B input pin (Channel 1 and 5 phase counting mode B phase input)
	Clock input C	TCLKC	Input	External clock C input pin (Channel 2 and 4 phase counting mode A phase input)
	Clock input D	TCLKD	Input	External clock D input pin (Channel 2 and 4 phase counting mode B phase input)
0	Input capture/out compare match A0	TIOCA0	I/O	TGR0A input capture input/output compare output/PWM output pin
	Input capture/out compare match B0	TIOCB0	I/O	TGR0B input capture input/output compare output/PWM output pin
	Input capture/out compare match C0	TIOCC0	I/O	TGR0C input capture input/output compare output/PWM output pin
	Input capture/out compare match D0	TIOCD0	I/O	TGR0D input capture input/output compare output/PWM output pin
1	Input capture/out compare match A1	TIOCA1	I/O	TGR1A input capture input/output compare output/PWM output pin
	Input capture/out compare match B1	TIOCB1	I/O	TGR1B input capture input/output compare output/PWM output pin
2	Input capture/out compare match A2	TIOCA2	I/O	TGR2A input capture input/output compare output/PWM output pin
	Input capture/out compare match B2	TIOCB2	I/O	TGR2B input capture input/output compare output/PWM output pin

Contention between Overflow/Underflow and Counter Clearing: If overflow/underflow and counter clearing occur simultaneously, the TCFV/TCFU flag in TSR is not set and TCNT clearing takes precedence.

Figure 9.56 shows the operation timing when a TGR compare match is specified as the clearing source, and H'FFFF is set in TGR.

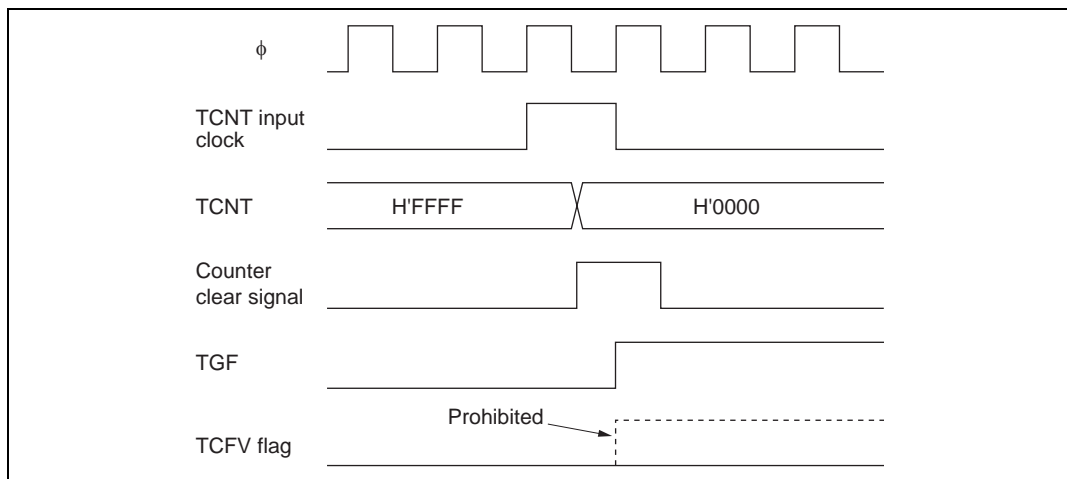


Figure 9.56 Contention between Overflow and Counter Clearing

12.1.4 Register Configuration

The SCI has the internal registers shown in table 12.2. These registers are used to specify asynchronous mode or synchronous mode, the data format, and the bit rate, and to control the transmitter/receiver.

Table 12.2 SCI Registers

Channel	Name	Abbreviation	R/W	Initial Value	Address ^{*2}
0	Serial mode register 0	SMR0	R/W	H'00	H'FF78
	Bit rate register 0	BRR0	R/W	H'FF	H'FF79
	Serial control register 0	SCR0	R/W	H'00	H'FF7A
	Transmit data register 0	TDR0	R/W	H'FF	H'FF7B
	Serial status register 0	SSR0	R/(W) ^{*1}	H'84	H'FF7C
	Receive data register 0	RDR0	R	H'00	H'FF7D
	Smart card mode register 0	SCMR0	R/W	H'F2	H'FF7E
1	Serial mode register 1	SMR1	R/W	H'00	H'FF80
	Bit rate register 1	BRR1	R/W	H'FF	H'FF81
	Serial control register 1	SCR1	R/W	H'00	H'FF82
	Transmit data register 1	TDR1	R/W	H'FF	H'FF83
	Serial status register 1	SSR1	R/(W) ^{*1}	H'84	H'FF84
	Receive data register 1	RDR1	R	H'00	H'FF85
	Smart card mode register 1	SCMR1	R/W	H'F2	H'FF86
All	Module stop control register	MSTPCR	R/W	H'3FFF	H'FF3C

Notes: 1. Can only be written with 0 for flag clearing.

2. Lower 16 bits of the address.

12.2.3 Transmit Shift Register (TSR)

Bit	:	7	6	5	4	3	2	1	0
R/W	:	—	—	—	—	—	—	—	—

TSR is a register used to transmit serial data.

To perform serial data transmission, the SCI first transfers transmit data from TDR to TSR, then sends the data to the TxD pin starting with the LSB (bit 0).

When transmission of one byte is completed, the next transmit data is transferred from TDR to TSR, and transmission started, automatically. However, data transfer from TDR to TSR is not performed if the TDRE bit in SSR is set to 1.

TSR cannot be directly read or written to by the CPU.

12.2.4 Transmit Data Register (TDR)

Bit	:	7	6	5	4	3	2	1	0
Initial value	:	1	1	1	1	1	1	1	1
R/W	:	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W

TDR is an 8-bit register that stores data for serial transmission.

When the SCI detects that TSR is empty, it transfers the transmit data written in TDR to TSR and starts serial transmission. Continuous serial transmission can be carried out by writing the next transmit data to TDR during serial transmission of the data in TSR.

TDR can be read or written to by the CPU at all times.

TDR is initialized to H'FF by a reset, and in standby mode or module stop mode.

Serial data transmission (synchronous mode): Figure 12.16 shows a sample flowchart for serial transmission.

The following procedure should be used for serial data transmission.

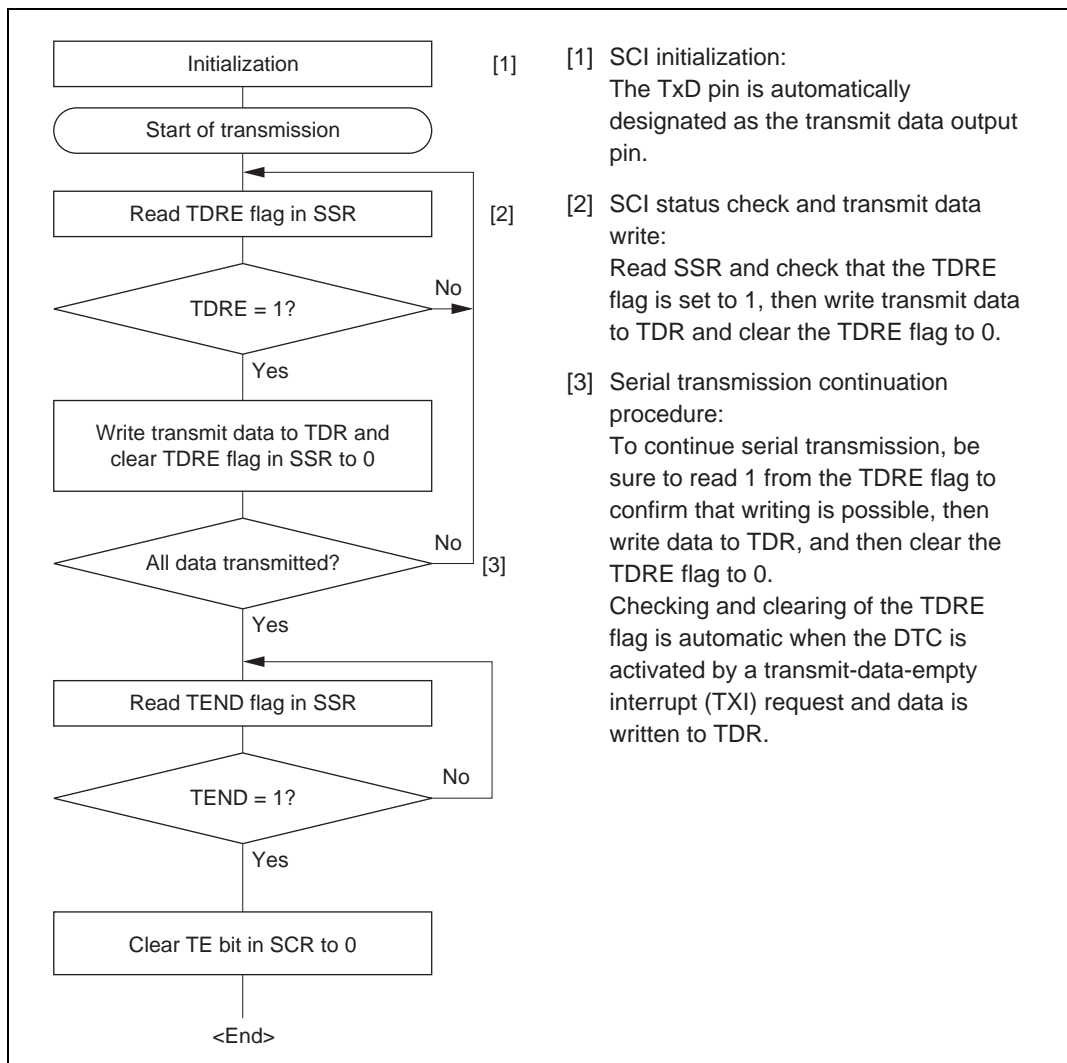


Figure 12.16 Sample Serial Transmission Flowchart

17.20.6 Auto-Erase Mode

- Auto-erase mode supports only total memory erasing.
- Do not perform a command write during auto-erasing.
- Confirm normal end of auto-erasing by checking I/O₆. Alternatively, status read mode can also be used for this purpose (the I/O₇ status polling pin is used to identify the end of an auto-erase operation).
- Status polling I/O₆ and I/O₇ pin information is retained until the next command write. As long as the next command write has not been performed, reading is possible by enabling $\overline{\text{CE}}$ and $\overline{\text{OE}}$.

AC Characteristics

Table 17.41 AC Characteristics in Auto-Erase Mode

Conditions: $V_{CC} = 3.3 \text{ V} \pm 0.3 \text{ V}$, $V_{SS} = 0 \text{ V}$, $T_a = 25^\circ\text{C} \pm 5^\circ\text{C}$

Item	Symbol	Min	Max	Unit
Command write cycle	t_{nxtc}	20	—	μs
$\overline{\text{CE}}$ hold time	t_{ceh}	0	—	ns
$\overline{\text{CE}}$ setup time	t_{ces}	0	—	ns
Data hold time	t_{dh}	50	—	ns
Data setup time	t_{ds}	50	—	ns
Write pulse width	t_{wep}	70	—	ns
Status polling start time	t_{ests}	1	—	ms
Status polling access time	t_{spa}	—	150	ns
Memory erase time	t_{erase}	100	40000	ms
$\overline{\text{WE}}$ rise time	t_{r}	—	30	ns
$\overline{\text{WE}}$ fall time	t_{f}	—	30	ns

17.28.1 Pin Arrangement of the Socket Adapter

Attach the socket adapter to the LSI in the way shown in figure 17.81. This allows conversion to 40 pins. Figure 17.80 shows the memory mapping of the on-chip ROM, and figure 17.81 shows the arrangement of the socket adapter's pins.

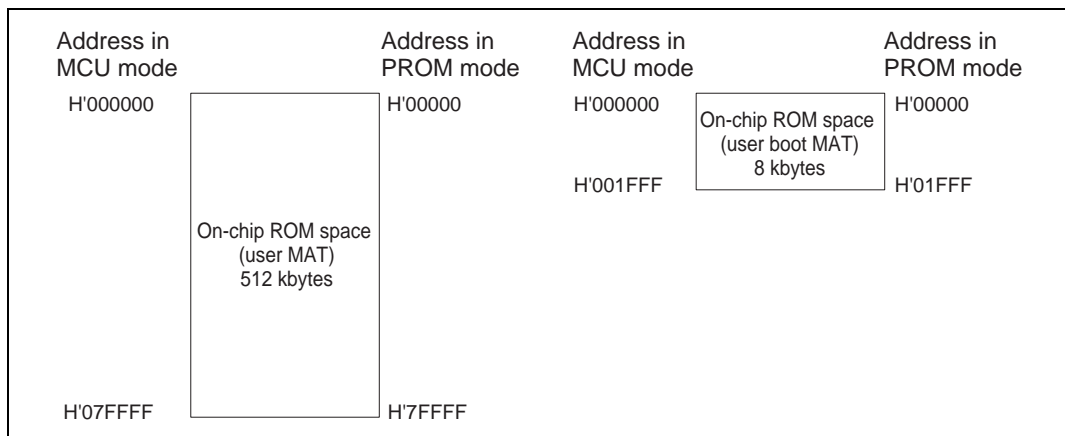


Figure 17.80 Mapping of On-Chip Flash Memory

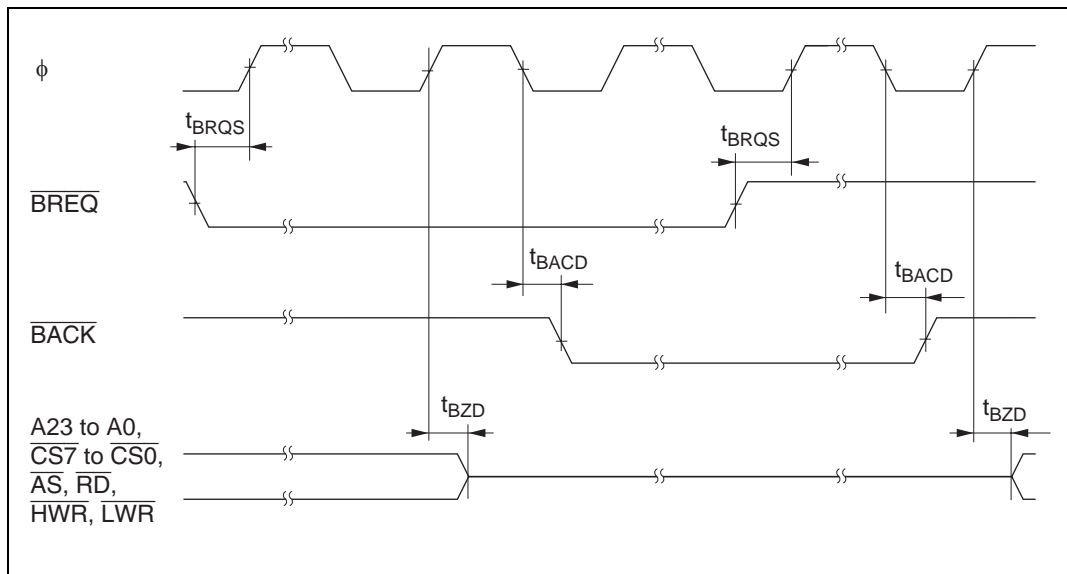


Figure 20.11 External Bus Release Timing

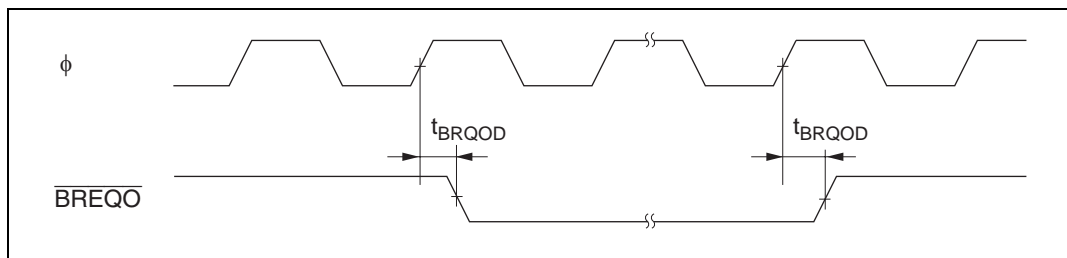


Figure 20.12 External Bus Request Output Timing

20.2 Electrical Characteristics of F-ZTAT Versions (H8S/2319 F-ZTAT, H8S/2319E F-ZTAT, H8S/2318 F-ZTAT, H8S/2317 F-ZTAT, H8S/2315 F-ZTAT, H8S/2314 F-ZTAT)

20.2.1 Absolute Maximum Ratings

Table 20.10 Absolute Maximum Ratings

Condition B: $V_{CC} = 3.0\text{ V to }3.6\text{ V}$, $AV_{CC} = 3.0\text{ V to }3.6\text{ V}$, $V_{ref} = 3.0\text{ V to }AV_{CC}$, $V_{SS} = AV_{SS} = 0\text{ V}$, $T_a = -20^{\circ}\text{C to }75^{\circ}\text{C}$ (regular specifications), $T_a = -40^{\circ}\text{C to }85^{\circ}\text{C}$ (wide-range specifications)

Item	Symbol	Value	Unit
Power supply voltage	V_{CC}	-0.3 to +4.3	V
Input voltage (FWE, EMLE)	V_{in}	-0.3 to $V_{CC} + 0.3$	V
Input voltage (except port 4)	V_{in}	-0.3 to $V_{CC} + 0.3$	V
Input voltage (port 4)	V_{in}	-0.3 to $AV_{CC} + 0.3$	V
Reference power supply voltage	V_{ref}	-0.3 to $AV_{CC} + 0.3$	V
Analog power supply voltage	AV_{CC}	-0.3 to +4.3	V
Analog input voltage	V_{AN}	-0.3 to $AV_{CC} + 0.3$	V
Operating temperature	T_{opr}	Regular specifications: -20 to +75*	$^{\circ}\text{C}$
		Wide-range specifications: -40 to +85*	$^{\circ}\text{C}$
Storage temperature	T_{stg}	-55 to +125	$^{\circ}\text{C}$

Caution: Permanent damage to the chip may result if absolute maximum ratings are exceeded.

Note: * Condition B: The operating temperature ranges for flash memory programming/erasing are $T_a = 0^{\circ}\text{C to }+75^{\circ}\text{C}$ (regular specifications), and $T_a = 0^{\circ}\text{C to }+85^{\circ}\text{C}$ (wide-range specifications).

A.3 Operation Code Map

Table A.3 shows the operation code map.

Table A.3 Operation Code Map (1)

Instruction code		1st byte		2nd byte	
		AH	AL	BH	BL

Instruction when most significant bit of BH is 0.

Instruction when most significant bit of BH is 1.

AL/AH	0	1	2	3	4	5	6	7	8	9	A	B	C	D	E	F
0	NOP	Table A.3(2)	STC	LDC	ORC	XORC	ANDC	LDC	ADD		Table A.3(2)	Table A.3(2)	MOV		ADDX	Table A.3(2)
1	Table A.3(2)	Table A.3(2)	STMAC	Table A.3(2)	OR	XOR	AND	Table A.3(2)	Table A.3(2)	SUB	Table A.3(2)	Table A.3(2)	CMP		SUBX	Table A.3(2)
2	MOV.B															
3																
4	BRA	BRN	BHI	BLS	BCC	BCS	BNE	BEQ	BVC	BVS	BPL	BMI	BGE	BLT	BGT	BLE
5	MULXU	DIVXU	MULXU	DIVXU	RTS	BSR	RTE	TRAPA	Table A.3(2)		JMP		BSR		JSR	
6	BSET	BNOT	BCLR	BTST	OR	XOR	AND	BST	MOV	MOV	Table A.3(2)			MOV		
7					BOR	BXOR	BAND	BLD	MOV	Table A.3(2)	Table A.3(2)	EEPMOV				Table A.3(3)
8	ADD															
9	ADDX															
A	CMP															
B	SUBX															
C	OR															
D	XOR															
E	AND															
F	MOV															

Note: * Cannot be used in the chip.

Instruction	H	N	Z	V	C	Definition
SUB	↑	↑	↑	↑	↑	$H = S_{m-4} \cdot \overline{D_{m-4}} + \overline{D_{m-4}} \cdot R_{m-4} + S_{m-4} \cdot R_{m-4}$ $N = R_m$ $Z = \overline{R_m} \cdot \overline{R_{m-1}} \cdot \dots \cdot \overline{R_0}$ $V = \overline{S_m} \cdot D_m \cdot \overline{R_m} + S_m \cdot \overline{D_m} \cdot R_m$ $C = S_m \cdot \overline{D_m} + \overline{D_m} \cdot R_m + S_m \cdot R_m$
SUBS	—	—	—	—	—	
SUBX	↑	↑	↑	↑	↑	$H = S_{m-4} \cdot \overline{D_{m-4}} + \overline{D_{m-4}} \cdot R_{m-4} + S_{m-4} \cdot R_{m-4}$ $N = R_m$ $Z = Z' \cdot \overline{R_m} \cdot \dots \cdot \overline{R_0}$ $V = \overline{S_m} \cdot D_m \cdot \overline{R_m} + S_m \cdot \overline{D_m} \cdot R_m$ $C = S_m \cdot \overline{D_m} + \overline{D_m} \cdot R_m + S_m \cdot R_m$
TAS	—	↑	↑	0	—	$N = D_m$ $Z = \overline{D_m} \cdot \overline{D_{m-1}} \cdot \dots \cdot \overline{D_0}$
TRAPA	—	—	—	—	—	
XOR	—	↑	↑	0	—	$N = R_m$ $Z = \overline{R_m} \cdot \overline{R_{m-1}} \cdot \dots \cdot \overline{R_0}$
XORC	↑	↑	↑	↑	↑	<p>Stores the corresponding bits of the result.</p> <p>No flags change when the operand is EXR.</p>

TIOR3L—Timer I/O Control Register 3L

H'FE83

TPU3

Bit	:	7	6	5	4	3	2	1	0
		IOD3	IOD2	IOD1	IOD0	IOC3	IOC2	IOC1	IOC0
Initial value	:	0	0	0	0	0	0	0	0
Read/Write	:	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W

TGR3C I/O Control

0	0	0	0	TGR3C is output compare register*1	Output disabled	
					Initial output is 0 output	0 output at compare match
						1 output at compare match
	1	0	0	TGR3C is input capture register*	Output disabled	
					Initial output is 1 output	0 output at compare match
						1 output at compare match
1	0	0	0	TGR3C is input capture register*	Capture input source is TIOCC3 pin	Toggle output at compare match
						Input capture at rising edge
						Input capture at falling edge
	1	0	0	TGR3C is input capture register*	Capture input source is channel 4/count clock	Input capture at both edges
						Input capture at TCNT4 count-up/ count-down

: Don't care

Note: * When the BFA bit in TMDR3 is set to 1 and TGR3C is used as a buffer register, this setting is invalid and input capture/output compare does not occur.

TGR3D I/O Control

0	0	0	0	TGR3D is output compare register*2	Output disabled	
					Initial output is 0 output	0 output at compare match
						1 output at compare match
	1	0	0	TGR3D is input capture register*2	Output disabled	
					Initial output is 1 output	0 output at compare match
						1 output at compare match
1	0	0	0	TGR3D is input capture register*2	Capture input source is TIOCD3 pin	Toggle output at compare match
						Input capture at rising edge
						Input capture at falling edge
	1	0	0	TGR3D is input capture register*2	Capture input source is channel 4/count clock	Input capture at both edges
						Input capture at TCNT4 count-up/ count-down*1

: Don't care

- Notes:
1. When bits TPSC2 to TPSC0 in TCR4 are set to B'000 and $\phi/1$ is used as the TCNT4 count clock, this setting is invalid and input capture does not occur.
 2. When the BFB bit in TMDR3 is set to 1 and TGR3D is used as a buffer register, this setting is invalid and input capture/output compare does not occur.

Note: When TGR3C or TGR3D is designated for buffer operation, this setting is invalid and the register operates as a buffer register.

TIER5—Timer Interrupt Enable Register 5**H'FEA4****TPU5**

Bit	:	7	6	5	4	3	2	1	0
		TTGE	—	TCIEU	TCIEV	—	—	TGIEB	TGIEA
Initial value	:	0	1	0	0	0	0	0	0
Read/Write	:	R/W	—	R/W	R/W	—	—	R/W	R/W

TGR Interrupt Enable A

0	Interrupt request (TGIA) by TGFA bit disabled
1	Interrupt request (TGIA) by TGFA bit enabled

TGR Interrupt Enable B

0	Interrupt request (TGIB) by TGFB bit disabled
1	Interrupt request (TGIB) by TGFB bit enabled

Overflow Interrupt Enable

0	Interrupt request (TCIV) by TCFV disabled
1	Interrupt request (TCIV) by TCFV enabled

Underflow Interrupt Enable

0	Interrupt request (TCIU) by TCFU disabled
1	Interrupt request (TCIU) by TCFU enabled

A/D Conversion Start Request Enable

0	A/D conversion start request generation disabled
1	A/D conversion start request generation enabled

TSTR—Timer Start Register**H'FFC0****TPU**

Bit	:	7	6	5	4	3	2	1	0
		—	—	CST5	CST4	CST3	CST2	CST1	CST0
Initial value	:	0	0	0	0	0	0	0	0
Read/Write	:	—	—	R/W	R/W	R/W	R/W	R/W	R/W

Counter Start

0	TCNTn count operation is stopped
1	TCNTn performs count operation

(n = 5 to 0)

Note: If 0 is written to the CST bit during operation with the TIOC pin designated for output, the counter stops but the TIOC pin output compare output level is retained. If TIOR is written to when the CST bit is cleared to 0, the pin output level will be changed to the set initial output value.

TSYR—Timer Synchro Register**H'FFC1****TPU**

Bit	:	7	6	5	4	3	2	1	0
		—	—	SYNC5	SYNC4	SYNC3	SYNC2	SYNC1	SYNC0
Initial value	:	0	0	0	0	0	0	0	0
Read/Write	:	—	—	R/W	R/W	R/W	R/W	R/W	R/W

Timer Synchronization

0	TCNTn operates independently (TCNT presetting/clearing is unrelated to other channels)
1	TCNTn performs synchronous operation TCNT synchronous presetting/synchronous clearing is possible

(n = 5 to 0)

- Notes:
1. To set synchronous operation, the SYNC bits for at least two channels must be set to 1.
 2. To set synchronous clearing, in addition to the SYNC bit, the TCNT clearing source must also be set by means of bits CCLR2 to CCLR0 in TCR.