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Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	I²C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	25
Program Memory Size	14KB (8K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	368 x 8
Voltage - Supply (Vcc/Vdd)	4V ~ 5.5V
Data Converters	A/D 11x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-SSOP (0.209", 5.30mm Width)
Supplier Device Package	28-SSOP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16f767-i-ss

2.2.2.6 PIE2 Register

The PIE2 register contains the individual enable bits for the CCP2 and CCP3 peripheral interrupts.

REGISTER 2-6: PIE2: PERIPHERAL INTERRUPT ENABLE REGISTER 2 (ADDRESS 8Dh)

R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0	R/W-0	R/W-0
OSFIE	CMIE	LVDIE	—	BCLIE	—	CCP3IE	CCP2IE
bit 7							bit 0

bit 7 **OSFIE:** Oscillator Fail Interrupt Enable bit
1 = Enabled
0 = Disabled

bit 6 **CMIE:** Comparator Interrupt Enable bit
1 = Enabled
0 = Disabled

bit 5 **LVDIE:** Low-Voltage Detect Interrupt Enable bit
1 = LVD interrupt is enabled
0 = LVD interrupt is disabled

bit 4 **Unimplemented:** Read as '0'

bit 3 **BCLIE:** Bus Collision Interrupt Enable bit
1 = Enable bus collision interrupt in the SSP when configured for I^2C Master mode
0 = Disable bus collision interrupt in the SSP when configured for I^2C Master mode

bit 2 **Unimplemented:** Read as '0'

bit 1 **CCP3IE:** CCP3 Interrupt Enable bit
1 = Enables the CCP3 interrupt
0 = Disables the CCP3 interrupt

bit 0 **CCP2IE**: CCP2 Interrupt Enable bit
1 = Enables the CCP2 interrupt
0 = Disables the CCP2 interrupt

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

2.2.2.7 PIR2 Register

The PIR2 register contains the flag bits for the CCP2 interrupt.

Note:	Interrupt flag bits are set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the Global Interrupt Enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt flag bits are clear prior to enabling an interrupt.

REGISTER 2-7: PIR2: PERIPHERAL INTERRUPT REQUEST (FLAG) REGISTER 2 (ADDRESS 0Dh)

R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0	R/W-0	R/W-0
OSFIF	CMIF	LVDIF	—	BCLIF	—	CCP3IF	CCP2IF
bit 7							bit 0

bit 7 **OSFIF:** Oscillator Fail Interrupt Flag bit
1 = System oscillator failed, clock input has changed to INTRC (must be cleared in software)
0 = System clock operating

bit 6 **CMIF:** Comparator Interrupt Flag bit
1 = Comparator input has changed (must be cleared in software)
0 = Comparator input has not changed

bit 5 **LVDIF:** Low-Voltage Detect Interrupt Flag bit
1 = The supply voltage has fallen below the specified LVD voltage (must be cleared in software)
0 = The supply voltage is greater then the specified LVD voltage

bit 4 **Unimplemented:** Read as '0'

bit 3 **BCLIF:** Bus Collision Interrupt Flag bit
1 = A bus collision has occurred in the SSP when configured for I^2C Master mode
0 = No bus collision has occurred

bit 2 **Unimplemented:** Read as '0'

bit 1 **CCP3IF:** CCP3 Interrupt Flag bit
Capture mode:
1 = A TMR1 register capture occurred (must be cleared in software)
0 = No TMR1 register capture occurred
Compare mode:
1 = A TMR1 register compare match occurred (must be cleared in software)
0 = No TMR1 register compare match occurred
PWM mode:
Unused in this mode.

bit 0 **CCP2IF**: CCP2 Interrupt Flag bit
Capture mode:
1 = A TMR1 register capture occurred (must be cleared in software)
0 = No TMR1 register capture occurred
Compare mode:
1 = A TMR1 register compare match occurred (must be cleared in software)
0 = No TMR1 register compare match occurred
PWM mode:
Unused.

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

2.2.2.8 PCON Register

The Power Control (PCON) register contains flag bits to allow differentiation between a Power-on Reset (POR), a Brown-out Reset (BOR), a Watchdog Reset (WDT) and an external MCLR Reset.

Note:	$\overline{\text{BOR}}$ is unknown on POR. It must be set by the user and checked on subsequent Resets to see if BOR is clear, indicating a brown-out has occurred. The BOR status bit is not predictable if the brown-out circuit is disabled (by clearing the BOREN bit in the Configuration Word register).

REGISTER 2-8: PCON: POWER CONTROL/STATUS REGISTER (ADDRESS 8Eh)

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-1
—	—	—	—	—	SBOREN	$\overline{\text{POR}}$	$\overline{\text{BOR}}$
bit 7							bit 0

bit 7-3 **Unimplemented:** Read as '0'

bit 2 **SBOREN**: Software Brown-out Reset Enable bit

If BORSEN in Configuration Word 2 is a '1' and BOREN in Configuration Word 1 is '0':

1 = BOR enabled

0 = BOR disabled

bit 1 **$\overline{\text{POR}}$**: Power-on Reset Status bit

1 = No Power-on Reset occurred

0 = A Power-on Reset occurred (must be set in software after a Power-on Reset occurs)

bit 0 **$\overline{\text{BOR}}$**: Brown-out Reset Status bit

1 = No Brown-out Reset occurred

0 = A Brown-out Reset occurred (must be set in software after a Brown-out Reset occurs)

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

4.5.1 INTRC MODES

Using the internal oscillator as the clock source can eliminate the need for up to two external oscillator pins, after which it can be used for digital I/O. Two distinct configurations are available:

- In INTIO1 mode, the OSC2 pin outputs FOSC/4, while OSC1 functions as RA7 for digital input and output.
- In INTIO2 mode, OSC1 functions as RA7 and OSC2 functions as RA6, both for digital input and output.

4.5.2 OSCTUNE REGISTER

The internal oscillator's output has been calibrated at the factory but can be adjusted in the application. This is done by writing to the OSCTUNE register (Register 4-1). The tuning sensitivity is constant throughout the tuning range. The OSCTUNE register has a tuning range of ±12.5%.

When the OSCTUNE register is modified, the INTOSC and INTRC frequencies will begin shifting to the new frequency. The INTRC clock will reach the new frequency within 8 clock cycles (approximately 8 * 32 μs = 256 μs); the INTOSC clock will stabilize within 1 ms. Code execution continues during this shift. There is no indication that the shift has occurred. Operation of features that depend on the 31.25 kHz INTRC clock source frequency, such as the WDT, Fail-Safe Clock Monitor and peripherals, will also be affected by the change in frequency.

REGISTER 4-1: OSCTUNE: OSCILLATOR TUNING REGISTER (ADDRESS 90h)

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	TUN5	TUN4	TUN3	TUN2	TUN1	TUN0
bit 7							bit 0

bit 7-6 **Unimplemented:** Read as '0'

bit 5-0 **TUN<5:0>:** Frequency Tuning bits

011111 = Maximum frequency
011110 =
•
•
•
000001 =
000000 = Center frequency. Oscillator module is running at the calibrated frequency.
111111 =
•
•
•
100000 = Minimum frequency

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

4.6.5 CLOCK TRANSITION SEQUENCE

The following are three different sequences for switching the internal RC oscillator frequency:

- Clock before switch: 31.25 kHz (IRCF<2:0> = 000)
  1. IRCF bits are modified to an INTOSC/INTOSC postscaler frequency.
  2. The clock switching circuitry waits for a falling edge of the current clock, at which point CLKO is held low.
  3. The clock switching circuitry then waits for **eight** falling edges of requested clock, after which it switches CLKO to this new clock source.
  4. The IOFS bit is clear to indicate that the clock is unstable and a 4 ms (approx.) delay is started. Time dependent code should wait for IOFS to become set.
  5. Switchover is complete.
- Clock before switch: One of INTOSC/INTOSC postscaler (IRCF<2:0> ≠ 000)
  1. IRCF bits are modified to INTRC (IRCF<2:0> = 000).
  2. The clock switching circuitry waits for a falling edge of the current clock, at which point CLKO is held low.
  3. The clock switching circuitry then waits for **eight** falling edges of requested clock, after which it switches CLKO to this new clock source.
  4. Oscillator switchover is complete.
- Clock before switch: One of INTOSC/INTOSC postscaler (IRCF<2:0> ≠ 000)
  1. IRCF bits are modified to a different INTOSC/ INTOSC postscaler frequency.
  2. The clock switching circuitry waits for a falling edge of the current clock, at which point CLKO is held low.
  3. The clock switching circuitry then waits for **eight** falling edges of requested clock, after which it switches CLKO to this new clock source.
  4. The IOFS bit is set.
  5. Oscillator switchover is complete.

4.6.6 OSCILLATOR DELAY UPON POWER-UP, WAKE-UP AND CLOCK SWITCHING

Table 4-3 shows the different delays invoked for various clock switching sequences. It also shows the delays invoked for POR and wake-up.

TABLE 4-3: OSCILLATOR DELAY EXAMPLES

Clock Switch		Frequency	Oscillator Delay	Comments
From	To			
Sleep/POR	INTRC T1OSC	31.25 kHz 32.768 kHz	CPU Start-up(1)	Following a wake-up from Sleep mode or POR, CPU start-up is invoked to allow the CPU to become ready for code execution.
	INTOSC/INTOSC Postscaler	125 kHz-8 MHz	4 ms (approx.) and CPU Start-up(1)	
INTRC/ Sleep	EC, RC	DC – 20 MHz		
INTRC (31.25 kHz)	EC, RC	DC – 20 MHz		
Sleep	LP, XT, HS	32.768 kHz-20 MHz	1024 Clock Cycles	Following a change from INTRC, the OST count of 1024 cycles must occur.
INTRC (31.25 kHz)	INTOSC/INTOSC Postscaler	125 kHz-8 MHz	4 ms (approx.)	Refer to **Section 4.6.4 "Modifying the IRCF Bits"** for further details.

Note 1: The 5 μs-10 μs start-up delay is based on a 1 MHz system clock.

4.7 Power-Managed Modes

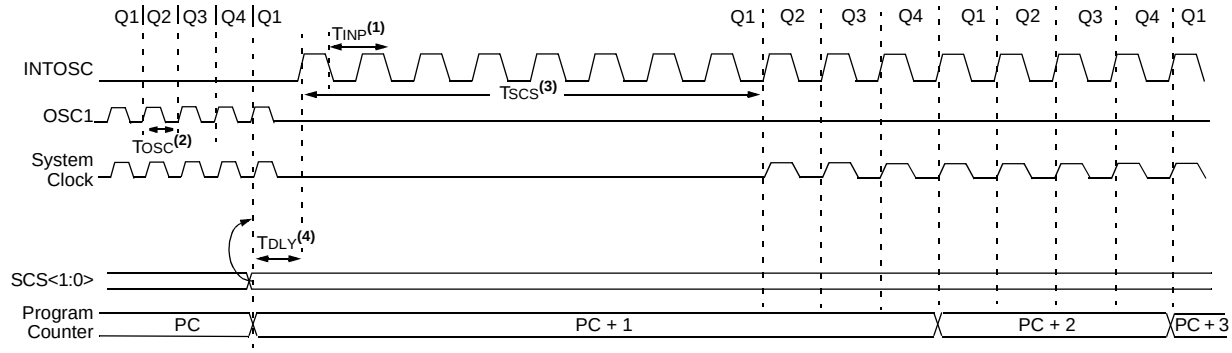
4.7.1 RC_RUN MODE

When SCS bits are configured to run from the INTRC, a clock transition is generated if the system clock is not already using the INTRC. The event will clear the OSTS bit and switch the system clock from the primary system clock (if SCS<1:0> = 00) determined by the value contained in the configuration bits, or from the T1OSC (if SCS<1:0> = 01) to the INTRC clock option and shut-down the primary system clock to conserve power. Clock switching will not occur if the primary system clock is already configured as INTRC.

If the system clock does not come from the INTRC (31.25 kHz) when the SCS bits are changed and the IRCF bits in the OSCCON register are configured for a frequency other than INTRC, the frequency may not be stable immediately. The IOFS bit (OSCCON<2>) will be set when the INTOSC or postscaler frequency is stable, after 4 ms (approx.).

After a clock switch has been executed, the OSTS bit is cleared, indicating a low-power mode and the device does not run from the primary system clock. The internal Q clocks are held in the Q1 state until eight falling edge clocks are counted on the INTRC oscillator. After the eight clock periods have transpired, the clock input to the Q clocks is released and operation resumes (see Figure 4-7).

FIGURE 4-7: TIMING DIAGRAM FOR XT, HS, LP, EC, EXTRC TO RC_RUN MODE



Note 1: TINP = 32 µs typical.
2: TOSC = 50 ns minimum.
3: TSCS = 8 TINP.
4: TDLY = 1 TINP.

NOTES:

9.4 Capture Mode

In Capture mode, CCPR1H:CCPR1L captures the 16-bit value of the TMR1 register when an event occurs on pin RC2/CCP1. An event is defined as one of the following and is configured by CCPxCON<3:0>:

- Every falling edge
- Every rising edge
- Every 4th rising edge
- Every 16th rising edge

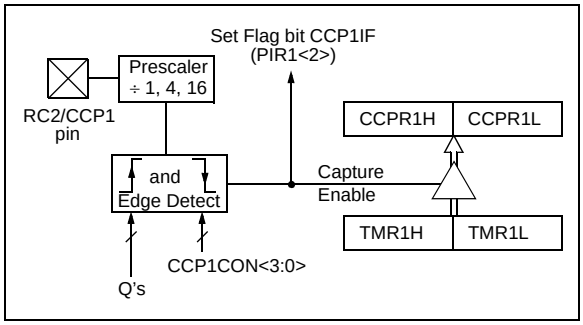
An event is selected by control bits, CCP1M3:CCP1M0 (CCP1CON<3:0>). When a capture is made, the interrupt request flag bit, CCP1IF (PIR1<2>), is set. The interrupt flag must be cleared in software. If another capture occurs before the value in register CCPR1 is read, the old captured value is overwritten by the new captured value.

9.4.1 CCP PIN CONFIGURATION

In Capture mode, the RC2/CCP1 pin should be configured as an input by setting the TRISC<2> bit.

Note:	If the RC2/CCP1 pin is configured as an output, a write to the port can cause a capture condition.

FIGURE 9-1: CAPTURE MODE OPERATION BLOCK DIAGRAM



9.4.2 TIMER1 MODE SELECTION

Timer1 must be running in Timer mode or Synchronized Counter mode for the CCP module to use the capture feature. In Asynchronous Counter mode, the capture operation may not work.

9.4.3 SOFTWARE INTERRUPT

When the Capture mode is changed, a false capture interrupt may be generated. The user should keep bit, CCP1IE (PIE1<2>), clear to avoid false interrupts and should clear the flag bit, CCP1IF, following any such change in operating mode.

9.4.4 CCP PRESCALER

There are four prescaler settings specified by bits, CCP1M3:CCP1M0. Whenever the CCP module is turned off, or the CCP module is not in Capture mode, the prescaler counter is cleared. Any Reset will clear the prescaler counter.

Switching from one capture prescaler to another may generate an interrupt. Also, the prescaler counter will not be cleared, therefore, the first capture may be from a non-zero prescaler. Example 9-1 shows the recommended method for switching between capture prescalers. This example also clears the prescaler counter and will not generate the "false" interrupt.

EXAMPLE 9-1: CHANGING BETWEEN CAPTURE PRESCALERS

```
CLRF   CCP1CON      ;Turn CCP module off
MOVLW  NEW_CAPT_PS  ;Load the W reg with
                    ;the new prescaler
                    ;move value and CCP ON
MOVWF  CCP1CON      ;Load CCP1CON with this
                    ;value
```

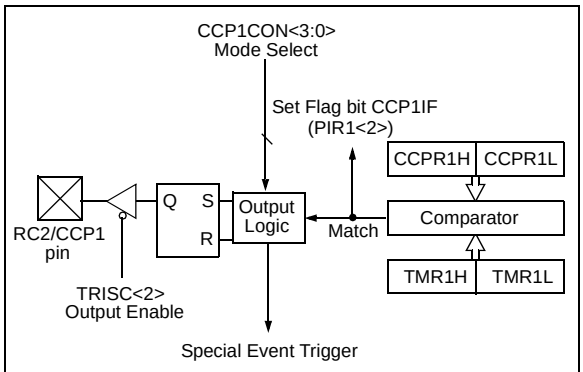
9.5 Compare Mode

In Compare mode, the 16-bit CCPR1 register value is constantly compared against the TMR1 register pair value. When a match occurs, the RC2/CCP1 pin is:

- Driven high
- Driven low
- Remains unchanged

The action on the pin is based on the value of control bits, CCP1M3:CCP1M0 (CCP1CON<3:0>). At the same time, interrupt flag bit CCP1IF is set.

FIGURE 9-2: COMPARE MODE OPERATION BLOCK DIAGRAM



Special Event Trigger will:

- clear TMR1H and TMR1L registers
- NOT set interrupt flag bit, TMR1IF (PIR1<0>)
- (for CCP2 only) set the GO/$\overline{\text{DONE}}$ bit (ADCON0<2>)

10.3.6 SLAVE MODE

In Slave mode, the data is transmitted and received as the external clock pulses appear on SCK. When the last bit is latched, the SSPIF interrupt flag bit is set.

While in Slave mode, the external clock is supplied by the external clock source on the SCK pin. This external clock must meet the minimum high and low times, as specified in the electrical specifications.

While in Sleep mode, the slave can transmit/receive data. When a byte is received, the device will wake-up from Sleep.

Before enabling the module in SPI Slave mode, the clock line must match the proper Idle state. The clock line can be observed by reading the SCK pin. The Idle state is determined by the CKP bit (SSPCON1<4>).

10.3.7 SLAVE SELECT SYNCHRONIZATION

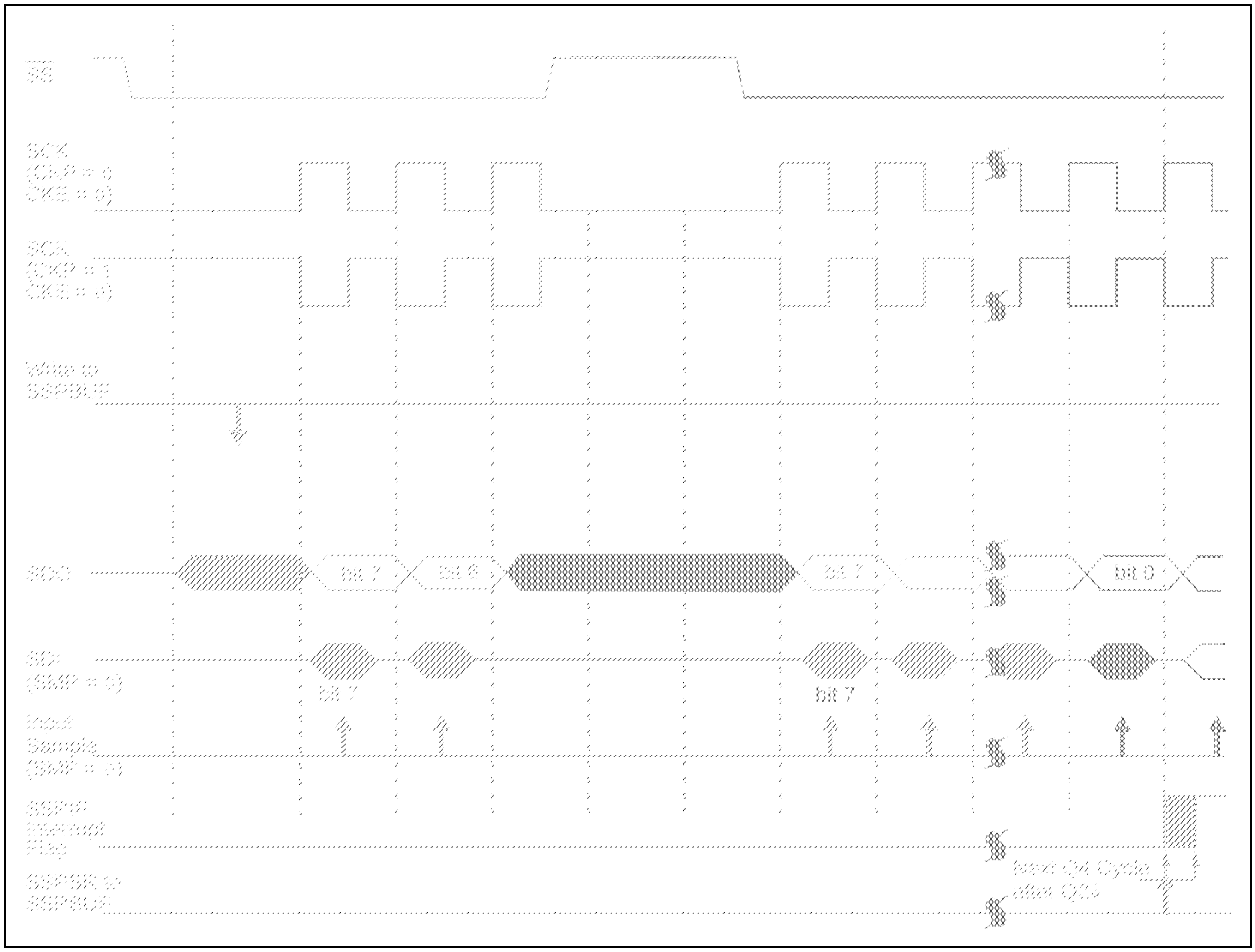
The $\overline{SS}$ pin allows a Synchronous Slave mode. The SPI must be in Slave mode with $\overline{SS}$ pin control enabled (SSPCON<3:0> = 4h). The pin must not be driven low for the $\overline{SS}$ pin to function as an input. The data latch must be high. When the $\overline{SS}$ pin is low, transmission and reception are enabled and the SDO pin is driven. When the $\overline{SS}$ pin goes high, the SDO pin is no longer driven, even if in the middle of a transmitted byte and becomes a floating output. External pull-up/pull-down resistors may be desirable, depending on the application.

Note 1:	When the SPI is in Slave mode with $\overline{SS}$ pin control enabled (SSPCON<3:0> = 0100), the SPI module will reset if the $\overline{SS}$ pin is set to VDD.
2:	If the SPI is used in Slave mode with CKE set, then the $\overline{SS}$ pin control must be enabled.

When the SPI module resets, the bit counter is forced to '0'. This can be done by either forcing the $\overline{SS}$ pin to a high level or clearing the SSPEN bit.

To emulate two-wire communication, the SDO pin can be connected to the SDI pin. When the SPI needs to operate as a receiver, the SDO pin can be configured as an input. This disables transmissions from the SDO. The SDI can always be left as an input (SDI function) since it cannot create a bus conflict.

FIGURE 10-4: SLAVE SYNCHRONIZATION WAVEFORM



REGISTER 11-2: RCSTA: RECEIVE STATUS AND CONTROL REGISTER (ADDRESS 18h)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0	R-0	R-x
SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D
bit 7							bit 0

bit 7 **SPEN:** Serial Port Enable bit
1 = Serial port enabled (configures RC7/RX/DT and RC6/TX/CK pins as serial port pins)
0 = Serial port disabled

bit 6 **RX9**: 9-bit Receive Enable bit
1 = Selects 9-bit reception
0 = Selects 8-bit reception

bit 5 **SREN**: Single Receive Enable bit
Asynchronous mode:
Don't care.
Synchronous mode – Master:
1 = Enables single receive
0 = Disables single receive
This bit is cleared after reception is complete.
Synchronous mode – Slave:
Don't care.

bit 4 **CREN**: Continuous Receive Enable bit
Asynchronous mode:
1 = Enables continuous receive
0 = Disables continuous receive
Synchronous mode:
1 = Enables continuous receive until enable bit CREN is cleared (CREN overrides SREN)
0 = Disables continuous receive

bit 3 **ADDEN:** Address Detect Enable bit
Asynchronous mode 9-bit (RX9 = 1):
1 = Enables address detection, enables interrupt and load of the receive buffer when RSR<8> is set
0 = Disables address detection, all bytes are received and ninth bit can be used as parity bit

bit 2 **FERR**: Framing Error bit
1 = Framing error (can be updated by reading RCREG register and receiving next valid byte)
0 = No framing error

bit 1 **OERR**: Overrun Error bit
1 = Overrun error (can be cleared by clearing bit CREN)
0 = No overrun error

bit 0 **RX9D:** 9th bit of Received Data
Can be parity bit but must be calculated by user firmware.

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

TABLE 11-5: INTRC BAUD RATES FOR ASYNCHRONOUS MODE (BRGH = 0)

Baud Rate (K)	Fosc = 8 MHz			Fosc = 4 MHz			Fosc = 2 MHz			Fosc = 1 MHz		
	Kbaud	% Error	SPBRG Value (decimal)	Kbaud	% Error	SPBRG Value (decimal)	Kbaud	% Error	SPBRG Value (decimal)	Kbaud	% Error	SPBRG Value (decimal)
0.3	NA	—	—	0.300	0	207	0.300	0	103	0.300	0	51
1.2	1.202	+0.16	103	1.202	+0.16	51	1.202	+0.16	25	1.202	+0.16	12
2.4	2.404	+0.16	51	2.404	+0.16	25	2.404	+0.16	12	2.232	-6.99	6
9.6	9.615	+0.16	12	8.929	-6.99	6	10.417	+8.51	2	NA	—	—
19.2	17.857	-6.99	6	20.833	+8.51	2	NA	—	—	NA	—	—
28.8	31.250	+8.51	3	31.250	+8.51	1	31.250	+8.51	0	NA	—	—
38.4	41.667	+8.51	2	NA	—	—	NA	—	—	NA	—	—
57.6	62.500	+8.51	1	62.500	8.51	0	NA	—	—	NA	—	—

TABLE 11-6: INTRC BAUD RATES FOR ASYNCHRONOUS MODE (BRGH = 1)

Baud Rate (K)	Fosc = 8 MHz			Fosc = 4 MHz			Fosc = 2 MHz			Fosc = 1 MHz		
	Kbaud	% Error	SPBRG Value (decimal)	Kbaud	% Error	SPBRG Value (decimal)	Kbaud	% Error	SPBRG Value (decimal)	Kbaud	% Error	SPBRG Value (decimal)
0.3	NA	—	—	NA	—	—	NA	—	—	0.300	0	207
1.2	NA	—	—	1.202	+0.16	207	1.202	+0.16	103	1.202	+0.16	51
2.4	2.404	+0.16	207	2.404	+0.16	103	2.404	+0.16	51	2.404	+0.16	25
9.6	9.615	+0.16	51	9.615	+0.16	25	9.615	+0.16	12	8.929	-6.99	6
19.2	19.231	+0.16	25	19.231	+0.16	12	17.857	-6.99	6	20.833	+8.51	2
28.8	29.412	+2.12	16	27.778	-3.55	8	31.250	+8.51	3	31.250	+8.51	1
38.4	38.462	+0.16	12	35.714	-6.99	6	41.667	+8.51	2	NA	—	—
57.6	55.556	-3.55	8	62.500	+8.51	3	62.500	+8.51	1	62.500	+8.51	0

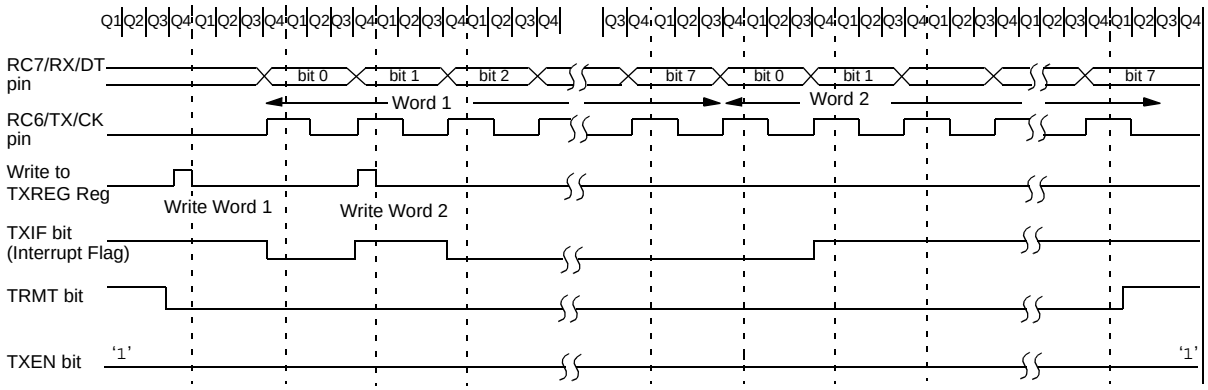
TABLE 11-10: REGISTERS ASSOCIATED WITH SYNCHRONOUS MASTER TRANSMISSION

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other Resets
0Bh, 8Bh, 10Bh,18Bh	INTCON	GIE	PEIE	TMR0IE	INT0IE	RBIE	TMR0IF	INT0IF	RBIF	0000 000x	0000 000u
0Ch	PIR1	PSPIF(1)	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF	0000 0000	0000 0000
18h	RCSTA	SPEN	RX9	SREN	CREN	ADDEN	FERR	OERR	RX9D	0000 000x	0000 000x
19h	TXREG	AUSART Transmit Register								0000 0000	0000 0000
8Ch	PIE1	PSPIE(1)	ADIE	RCIE	TXIE	SSPIE	CCP1IE	TMR2IE	TMR1IE	0000 0000	0000 0000
98h	TXSTA	CSRC	TX9	TXEN	SYNC	—	BRGH	TRMT	TX9D	0000 -010	0000 -010
99h	SPBRG	Baud Rate Generator Register								0000 0000	0000 0000

Legend: x = unknown, — = unimplemented, read as '0'. Shaded cells are not used for synchronous master transmission.

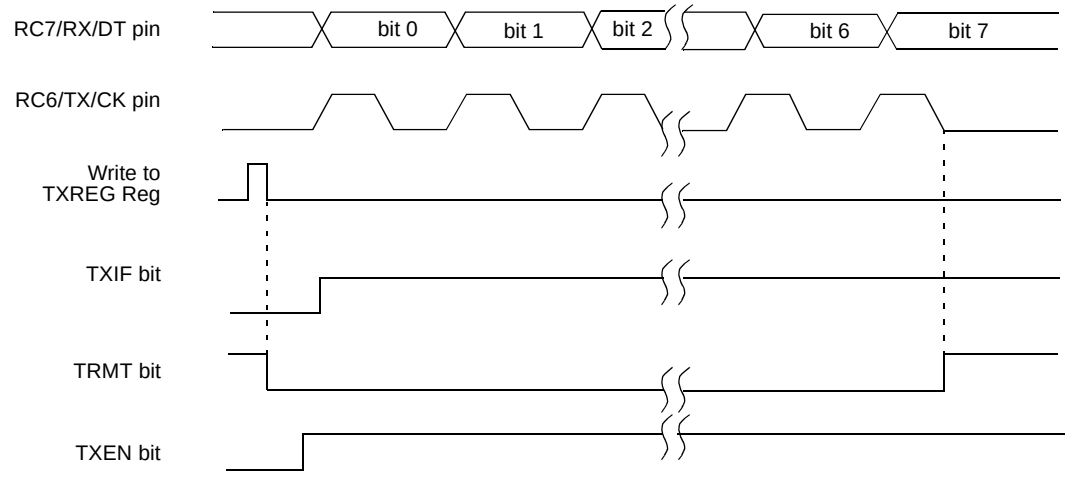
Note 1: Bits PSPIE and PSPIF are reserved on 28-pin devices; always maintain these bits clear.

FIGURE 11-9: SYNCHRONOUS TRANSMISSION



Note: Sync Master mode, SPBRG = 0. Continuous transmission of two 8-bit words.

FIGURE 11-10: SYNCHRONOUS TRANSMISSION (THROUGH TXEN)



15.0 SPECIAL FEATURES OF THE CPU

These devices have a host of features intended to maximize system reliability, minimize cost through elimination of external components, provide power-saving operating modes and offer code protection:

- Reset
  - Power-on Reset (POR)
  - Power-up Timer (PWRT)
  - Oscillator Start-up Timer (OST)
  - Brown-out Reset (BOR)
  - Low-Voltage Detect (LVD)
- Interrupts
- Watchdog Timer (WDT)
- Two-Speed Start-up
- Fail-Safe Clock Monitor
- Sleep
- Code Protection
- ID Locations
- In-Circuit Serial Programming

There are two timers that offer necessary delays on power-up. One is the Oscillator Start-up Timer (OST), intended to keep the chip in Reset until the crystal oscillator is stable. The other is the Power-up Timer (PWRT) which provides a fixed delay of 72 ms (nominal) on power-up only. It is designed to keep the part in Reset while the power supply stabilizes and is enabled or disabled using a configuration bit. With these two timers on-chip, most applications need no external Reset circuitry.

Sleep mode is designed to offer a very low-current power-down mode. The user can wake-up from Sleep through external Reset, Watchdog Timer wake-up or through an interrupt.

Several oscillator options are also made available to allow the part to fit the application. The RC oscillator option saves system cost while the LP crystal option saves power. Configuration bits are used to select the desired oscillator mode.

Additional information on special features is available in the *"PIC® Mid-Range MCU Family Reference Manual"* (DS33023).

15.1 Configuration Bits

The configuration bits can be programmed (read as '0') or left unprogrammed (read as '1') to select various device configurations. These bits are mapped in program memory locations 2007h and 2008h.

The user will note that address 2007h is beyond the user program memory space which can be accessed only during programming.

16.0 INSTRUCTION SET SUMMARY

The PIC16 instruction set is highly orthogonal and is comprised of three basic categories:

- **Byte-oriented** operations
- **Bit-oriented** operations
- **Literal and control** operations

Each PIC16 instruction is a 14-bit word divided into an **opcode,** which specifies the instruction type and one or more **operands,** which further specify the operation of the instruction. The formats for each of the categories are presented in Figure 16-1, while the various opcode fields are summarized in Table 16-1.

Table 13-2 lists the instructions recognized by the MPASM™ Assembler. A complete description of each instruction is also available in the *"PIC® Mid-Range MCU Family Reference Manual"* (DS33023).

For **byte-oriented** instructions, 'f' represents a file register designator and 'd' represents a destination designator. The file register designator specifies which file register is to be used by the instruction.

The destination designator specifies where the result of the operation is to be placed. If 'd' is zero, the result is placed in the W register. If 'd' is one, the result is placed in the file register specified in the instruction.

For **bit-oriented** instructions, 'b' represents a bit field designator which selects the bit affected by the operation, while 'f' represents the address of the file in which the bit is located.

For **literal and control** operations, 'k' represents an eight or eleven-bit constant or literal value

One instruction cycle consists of four oscillator periods; for an oscillator frequency of 4 MHz, this gives a normal instruction execution time of 1 μs. All instructions are executed within a single instruction cycle, unless a conditional test is true, or the program counter is changed as a result of an instruction. When this occurs, the execution takes two instruction cycles, with the second cycle executed as a NOP.

Note:	To maintain upward compatibility with future PIC16F7X7 products, do not use the OPTION and TRIS instructions.

All instruction examples use the format '0xhh' to represent a hexadecimal number, where 'h' signifies a hexadecimal digit.

16.1 Read-Modify-Write Operations

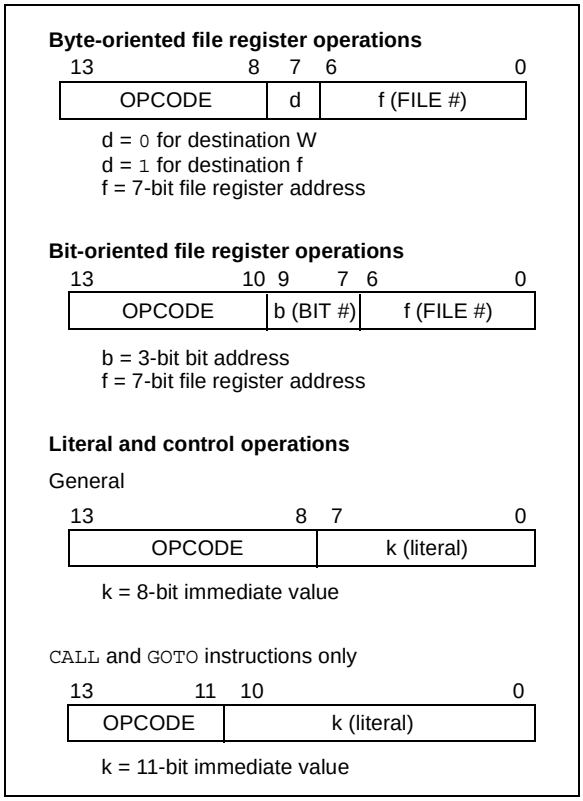
Any instruction that specifies a file register as part of the instruction performs a Read-Modify-Write (R-M-W) operation. The register is read, the data is modified and the result is stored according to either the instruction or the destination designator 'd'. A read operation is performed on a register even if the instruction writes to that register.

For example, a "CLRF PORTB" instruction will read PORTB, clear all the data bits, then write the result back to PORTB. This example would have the unintended result that the condition that sets the RBIF flag would be cleared for pins configured as inputs and using the PORTB interrupt-on-change feature.

TABLE 16-1: OPCODE FIELD DESCRIPTIONS

Field	Description
f	Register file address (0x00 to 0x7F)
W	Working register (accumulator)
b	Bit address within an 8-bit file register
k	Literal field, constant data or label
x	Don't care location (= 0 or 1). The assembler will generate code with x = 0. It is the recommended form of use for compatibility with all Microchip software tools.
d	Destination select; d = 0: store result in W, d = 1: store result in file register f. Default is d = 1.
PC	Program Counter
$\overline{TO}$	Time-out bit
$\overline{PD}$	Power-Down bit

FIGURE 16-1: GENERAL FORMAT FOR INSTRUCTIONS



17.0 DEVELOPMENT SUPPORT

The PIC® microcontrollers and dsPIC® digital signal controllers are supported with a full range of software and hardware development tools:

- Integrated Development Environment
  - MPLAB® IDE Software
- Compilers/Assemblers/Linkers
  - MPLAB C Compiler for Various Device Families
  - HI-TECH C® for Various Device Families
  - MPASM™ Assembler
  - MPLINK™ Object Linker/ MPLIB™ Object Librarian
  - MPLAB Assembler/Linker/Librarian for Various Device Families
- Simulators
  - MPLAB SIM Software Simulator
- Emulators
  - MPLAB REAL ICE™ In-Circuit Emulator
- In-Circuit Debuggers
  - MPLAB ICD 3
  - PICkit™ 3 Debug Express
- Device Programmers
  - PICkit™ 2 Programmer
  - MPLAB PM3 Device Programmer
- Low-Cost Demonstration/Development Boards, Evaluation Kits, and Starter Kits

17.1 MPLAB Integrated Development Environment Software

The MPLAB IDE software brings an ease of software development previously unseen in the 8/16/32-bit microcontroller market. The MPLAB IDE is a Windows® operating system-based application that contains:

- A single graphical interface to all debugging tools
  - Simulator
  - Programmer (sold separately)
  - In-Circuit Emulator (sold separately)
  - In-Circuit Debugger (sold separately)
- A full-featured editor with color-coded context
- A multiple project manager
- Customizable data windows with direct edit of contents
- High-level source code debugging
- Mouse over variable inspection
- Drag and drop variables from source to watch windows
- Extensive on-line help
- Integration of select third party tools, such as IAR C Compilers

The MPLAB IDE allows you to:

- Edit your source files (either C or assembly)
- One-touch compile or assemble, and download to emulator and simulator tools (automatically updates all project information)
- Debug using:
  - Source files (C or assembly)
  - Mixed C and assembly
  - Machine code

MPLAB IDE supports multiple debugging tools in a single development paradigm, from the cost-effective simulators, through low-cost in-circuit debuggers, to full-featured emulators. This eliminates the learning curve when upgrading to tools with increased flexibility and power.

18.0 ELECTRICAL CHARACTERISTICS

Absolute Maximum Ratings †

Ambient temperature under bias ..... -40°C to +125°C
Storage temperature ..... -65°C to +150°C
Voltage on any pin with respect to V_{SS} (except V_{DD}, $\overline{MCLR}$ and RA4) ..... -0.3V to (V_{DD} + 0.3V)
Voltage on V_{DD} with respect to V_{SS} ..... -0.3 to +6.5V
Voltage on $\overline{MCLR}$ with respect to V_{SS} **(Note 2)** ..... 0 to +13.5V
Voltage on RA4 with respect to V_{SS} ..... 0 to +12V
Total power dissipation **(Note 1)** 1.0W
Maximum current out of V_{SS} pin ..... 300 mA
Maximum current into V_{DD} pin ..... 250 mA
Input clamp current, I_{IK} ($V_I < 0$ or $V_I > V_{DD}$) ..... ±20 mA
Output clamp current, I_{OK} ($V_O < 0$ or $V_O > V_{DD}$) ..... ±20 mA
Maximum output current sunk by any I/O pin ..... 25 mA
Maximum output current sourced by any I/O pin ..... 25 mA
Maximum current sunk by PORTA, PORTB and PORTE (combined) **(Note 3)** ..... 200 mA
Maximum current sourced by PORTA, PORTB and PORTE (combined) **(Note 3)** ..... 200 mA
Maximum current sunk by PORTC and PORTD (combined) **(Note 3)** ..... 200 mA
Maximum current sourced by PORTC and PORTD (combined) **(Note 3)** ..... 200 mA

Note 1: Power dissipation is calculated as follows: $Pdis = V_{DD} \times \{I_{DD} - \sum I_{OH}\} + \sum \{(V_{DD} - V_{OH}) \times I_{OH}\} + \sum (V_{OL} \times I_{OL})$

2: Voltage spikes at the $\overline{MCLR}$ pin may cause latch-up. A series resistor of greater than 1 kΩ should be used to pull $\overline{MCLR}$ to V_{DD}, rather than tying the pin directly to V_{DD}.

3: PORTD and PORTE are not implemented on the PIC16F737/767 devices.

† NOTICE: Stresses above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at those or any other conditions above those indicated in the operation listings of this specification is not implied. Exposure to maximum rating conditions for extended periods may affect device reliability.

18.2 DC Characteristics: Power-Down and Supply Current PIC16F737/747/767/777 (Industrial, Extended) PIC16LF737/747/767/777 (Industrial) (Continued)

PIC16LF737/747/767/777 (Industrial)		**Standard Operating Conditions (unless otherwise stated)** Operating temperature -40°C ≤ TA ≤ +85°C for industrial					
PIC16F737/747/767/777 (Industrial, Extended)		**Standard Operating Conditions (unless otherwise stated)** Operating temperature -40°C ≤ TA ≤ +85°C for industrial -40°C ≤ TA ≤ +125°C for extended					
Param No.	**Device**	**Typ**	**Max**	**Units**	**Conditions**		
	Supply Current (IDD)(2,3)						
	PIC16LF7X7	9	20	µA	-40°C	VDD = 2.0V	FOSC = 32 kHz (LP Oscillator)
		7	15	µA	+25°C		
		7	15	µA	+85°C		
	PIC16LF7X7	16	30	µA	-40°C	VDD = 3.0V	
		14	25	µA	+25°C		
		14	25	µA	+85°C		
	All devices	32	40	µA	-40°C	VDD = 5.0V	
		26	35	µA	+25°C		
		26	35	µA	+85°C		
	Extended devices	35	53	µA	+125°C		
	PIC16LF7X7	72	95	µA	-40°C	VDD = 2.0V	FOSC = 1 MHz (RC Oscillator)(3)
		76	90	µA	+25°C		
		76	90	µA	+85°C		
	PIC16LF7X7	138	175	µA	-40°C	VDD = 3.0V	
		136	170	µA	+25°C		
		136	170	µA	+85°C		
	All devices	310	380	µA	-40°C	VDD = 5.0V	
		290	360	µA	+25°C		
		280	360	µA	+85°C		
	Extended devices	330	500	µA	+125°C		

Legend: Shading of rows is to assist in readability of the table.

Note 1: The power-down current in Sleep mode does not depend on the oscillator type. Power-down current is measured with the part in Sleep mode, with all I/O pins in high-impedance state and tied to VDD or VSS and all features that add delta current disabled (such as WDT, Timer1 Oscillator, BOR, etc.).

2: The supply current is mainly a function of operating voltage, frequency and mode. Other factors, such as I/O pin loading and switching rate, oscillator type and circuit, internal code execution pattern and temperature, also have an impact on the current consumption.

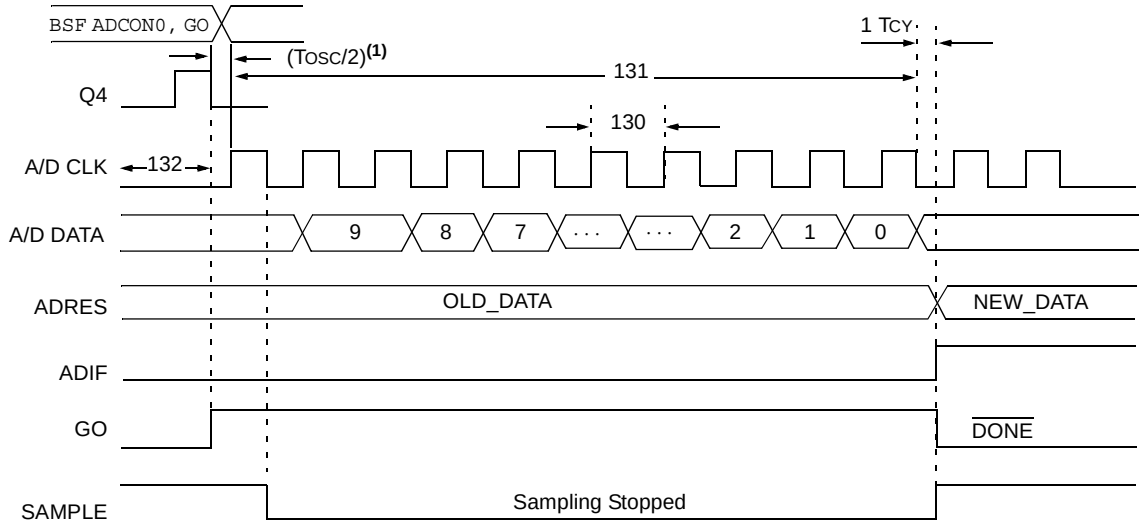
The test conditions for all IDD measurements in active operation mode are:

OSC1 = external square wave, from rail-to-rail; all I/O pins tri-stated, pulled to VDD;

$\overline{MCLR}$ = VDD; WDT enabled/disabled as specified.

3: For RC oscillator configurations, current through REXT is not included. The current through the resistor can be estimated by the formula Ir = VDD/2REXT (mA) with REXT in kΩ.

FIGURE 18-20: A/D CONVERSION TIMING



Note: If the A/D clock source is selected as RC, a time of TCY is added before the A/D clock starts. This allows the SLEEP instruction to be executed.

TABLE 18-16: A/D CONVERSION REQUIREMENTS

Param No.	Symbol	Characteristic		Min	Typ†	Max	Units	Conditions
130	TAD	A/D Clock Period	PIC16F7X7	1.6	—	—	µs	TOSC based, VREF ≥ 3.0V
			PIC16LF7X7	3.0	—	—	µs	TOSC based, VREF ≥ 2.0V
			PIC16F7X7	2.0	4.0	6.0	µs	A/D RC mode
			PIC16LF7X7	3.0	6.0	9.0	µs	A/D RC mode
131	TCNV	Conversion Time (not including S/H time) **(Note 1)**			—	12	TAD	
132	TACQ	Acquisition Time		**(Note 2)**	40	—	µs	
				10*	—	—	µs	The minimum time is the amplifier settling time. This may be used if the "new" input voltage has not changed by more than 1 LSb (i.e., 5.0 mV @ 5.12V) from the last sampled voltage (as stated on CHOLD).
134	TGO	Q4 to A/D Clock Start		—	TOSC/2 §	—	—	If the A/D clock source is selected as RC, a time of TCY is added before the A/D clock starts. This allows the SLEEP instruction to be executed.

* These parameters are characterized but not tested.

† Data in "Typ" column is at 5V, 25°C unless otherwise stated. These parameters are for design guidance only and are not tested.

§ This specification ensured by design.

Note 1: ADRES register may be read on the following TCY cycle.

2: See **Section 12.1 "A/D Acquisition Requirements"** for minimum conditions.

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B