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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	10MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	25
Program Memory Size	7KB (4K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	368 x 8
Voltage - Supply (Vcc/Vdd)	2V ~ 5.5V
Data Converters	A/D 11x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic16lf737-i-ml">https://www.e-xfl.com/product-detail/microchip-technology/pic16lf737-i-ml</a>

**FIGURE 2-3: DATA MEMORY MAP FOR PIC16F747 AND THE PIC16F777**

File Address		File Address		File Address		File Address	
Indirect addr.(*)	00h	Indirect addr.(*)	80h	Indirect addr.(*)	100h	Indirect addr.(*)	180h
TMR0	01h	OPTION_REG	81h	TMR0	101h	OPTION_REG	181h
PCL	02h	PCL	82h	PCL	102h	PCL	182h
STATUS	03h	STATUS	83h	STATUS	103h	STATUS	183h
FSR	04h	FSR	84h	FSR	104h	FSR	184h
PORTA	05h	TRISA	85h	WDTCON	105h		185h
PORTB	06h	TRISB	86h	PORTB	106h	TRISB	186h
PORTC	07h	TRISC	87h		107h		187h
PORTD	08h	TRISD	88h		108h		188h
PORTE	09h	TRISE	89h	LVDCON	109h		189h
PCLATH	0Ah	PCLATH	8Ah	PCLATH	10Ah	PCLATH	18Ah
INTCON	0Bh	INTCON	8Bh	INTCON	10Bh	INTCON	18Bh
PIR1	0Ch	PIE1	8Ch	PMDATA	10Ch	PMCON1	18Ch
PIR2	0Dh	PIE2	8Dh	PMADR	10Dh		18Dh
TMR1L	0Eh	PCON	8Eh	PMDATH	10Eh		18Eh
TMR1H	0Fh	OSCCON	8Fh	PMADRH	10Fh		18Fh
T1CON	10h	OSCTUNE	90h		110h		190h
TMR2	11h	SSPCON2	91h	General Purpose Register 16 Bytes		General Purpose Register 16 Bytes	
T2CON	12h	PR2	92h				
SSPBUF	13h	SSPADD	93h				
SSPCON	14h	SSPSTAT	94h				
CCPR1L	15h	CCPR3L	95h				
CCPR1H	16h	CCPR3H	96h				
CCP1CON	17h	CCP3CON	97h				
RCSTA	18h	TXSTA	98h				
TXREG	19h	SPBRG	99h				
RCREG	1Ah		9Ah				
CCPR2L	1Bh	ADCON2	9Bh				
CCPR2H	1Ch	CMCON	9Ch				
CCP2CON	1Dh	CVRCON	9Dh				
ADRESH	1Eh	ADRESL	9Eh				
ADCON0	1Fh	ADCON1	9Fh				
General Purpose Register 96 Bytes	20h	General Purpose Register 80 Bytes	A0h	General Purpose Register 80 Bytes	11Fh	General Purpose Register 80 Bytes	19Fh
					120h		1A0h
				EFh		16Fh	
		Accesses 70h-7Fh	F0h	Accesses 70h-7Fh	170h	Accesses 70h-7Fh	1F0h
			FFh		17Fh		1FFh
Bank 0		Bank 1		Bank 2		Bank 3	

Unimplemented data memory locations read as '0'.

\* Not a physical register.

## 2.2.2.5 PIR1 Register

The PIR1 register contains the individual flag bits for the peripheral interrupts.

**Note:** Interrupt flag bits are set when an interrupt condition occurs regardless of the state of its corresponding enable bit or the Global Interrupt Enable bit, GIE (INTCON<7>). User software should ensure the appropriate interrupt bits are clear prior to enabling an interrupt.

### REGISTER 2-5: PIR1: PERIPHERAL INTERRUPT REQUEST (FLAG) REGISTER 1 (ADDRESS 0Ch)

R/W-0	R/W-0	R-0	R-0	R/W-0	R/W-0	R/W-0	R/W-0
PSPIF <sup>(1)</sup>	ADIF	RCIF	TXIF	SSPIF	CCP1IF	TMR2IF	TMR1IF
bit 7				bit 0			

- bit 7 **PSPIF:** Parallel Slave Port Read/Write Interrupt Flag bit<sup>(1)</sup>  
 1 = A read or a write operation has taken place (must be cleared in software)  
 0 = No read or write has occurred  
**Note:** PSPIF is reserved on 28-pin devices; always maintain this bit clear.
- bit 6 **ADIF:** A/D Converter Interrupt Flag bit  
 1 = An A/D conversion is completed (must be cleared in software)  
 0 = The A/D conversion is not complete
- bit 5 **RCIF:** AUSART Receive Interrupt Flag bit  
 1 = The AUSART receive buffer is full  
 0 = The AUSART receive buffer is empty
- bit 4 **TXIF:** AUSART Transmit Interrupt Flag bit  
 1 = The AUSART transmit buffer is empty  
 0 = The AUSART transmit buffer is full
- bit 3 **SSPIF:** Synchronous Serial Port (SSP) Interrupt Flag bit  
 1 = The SSP interrupt condition has occurred and must be cleared in software before returning from the Interrupt Service Routine. The conditions that will set this bit are:  
SPI:  
 A transmission/reception has taken place.  
I<sup>2</sup>C Slave:  
 A transmission/reception has taken place.  
I<sup>2</sup>C Master:  
 A transmission/reception has taken place. The initiated Start condition was completed by the SSP module. The initiated Stop condition was completed by the SSP module. The initiated Restart condition was completed by the SSP module. The initiated Acknowledge condition was completed by the SSP module. A Start condition occurred while the SSP module was Idle (multi-master system). A Stop condition occurred while the SSP module was Idle (multi-master system).  
 0 = No SSP interrupt condition has occurred
- bit 2 **CCP1IF:** CCP1 Interrupt Flag bit  
Capture mode:  
 1 = A TMR1 register capture occurred (must be cleared in software)  
 0 = No TMR1 register capture occurred  
Compare mode:  
 1 = A TMR1 register compare match occurred (must be cleared in software)  
 0 = No TMR1 register compare match occurred  
PWM mode:  
 Unused in this mode.
- bit 1 **TMR2IF:** TMR2 to PR2 Match Interrupt Flag bit  
 1 = TMR2 to PR2 match occurred (must be cleared in software)  
 0 = No TMR2 to PR2 match occurred
- bit 0 **TMR1IF:** TMR1 Overflow Interrupt Flag bit  
 1 = TMR1 register overflowed (must be cleared in software)  
 0 = TMR1 register did not overflow

#### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

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## 2.2.2.6 PIE2 Register

The PIE2 register contains the individual enable bits for the CCP2 and CCP3 peripheral interrupts.

### REGISTER 2-6: PIE2: PERIPHERAL INTERRUPT ENABLE REGISTER 2 (ADDRESS 8Dh)

R/W-0	R/W-0	R/W-0	U-0	R/W-0	U-0	R/W-0	R/W-0
OSFIE	CMIE	LVDIE	—	BCLIE	—	CCP3IE	CCP2IE
bit 7						bit 0	

bit 7 **OSFIE:** Oscillator Fail Interrupt Enable bit

1 = Enabled  
0 = Disabled

bit 6 **CMIE:** Comparator Interrupt Enable bit

1 = Enabled  
0 = Disabled

bit 5 **LVDIE:** Low-Voltage Detect Interrupt Enable bit

1 = LVD interrupt is enabled  
0 = LVD interrupt is disabled

bit 4 **Unimplemented:** Read as '0'

bit 3 **BCLIE:** Bus Collision Interrupt Enable bit

1 = Enable bus collision interrupt in the SSP when configured for I<sup>2</sup>C Master mode  
0 = Disable bus collision interrupt in the SSP when configured for I<sup>2</sup>C Master mode

bit 2 **Unimplemented:** Read as '0'

bit 1 **CCP3IE:** CCP3 Interrupt Enable bit

1 = Enables the CCP3 interrupt  
0 = Disables the CCP3 interrupt

bit 0 **CCP2IE:** CCP2 Interrupt Enable bit

1 = Enables the CCP2 interrupt  
0 = Disables the CCP2 interrupt

#### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

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**TABLE 5-3: PORTB FUNCTIONS**

Name	Bit#	Buffer	Function
RB0/INT/AN12	bit 0	TTL/ST <sup>(1)</sup>	Input/output pin or external interrupt input. Internal software programmable weak pull-up or analog input.
RB1/AN10	bit 1	TTL	Input/output pin. Internal software programmable weak pull-up or analog input.
RB2/AN8	bit 2	TTL	Input/output pin. Internal software programmable weak pull-up or analog input.
RB3/CCP2/AN9	bit 3	TTL	Input/output pin or Capture 2 input/Compare 2 output/PWM 2 output. Internal software programmable weak pull-up or analog input.
RB4/AN11	bit 4	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up or analog input.
RB5/AN13/CCP3	bit 5	TTL	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up or analog input or Capture 2 input/Compare 2 output/PWM 2 output.
RB6/PGC	bit 6	TTL/ST <sup>(2)</sup>	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up. Serial programming clock.
RB7/PGD	bit 7	TTL/ST <sup>(2)</sup>	Input/output pin (with interrupt-on-change). Internal software programmable weak pull-up. Serial programming data.

**Legend:** TTL = TTL input, ST = Schmitt Trigger input

**Note 1:** This buffer is a Schmitt Trigger input when configured as the external interrupt.

**2:** This buffer is a Schmitt Trigger input when used in Serial Programming mode.

**TABLE 5-4: SUMMARY OF REGISTERS ASSOCIATED WITH PORTB**

Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Value on: POR, BOR	Value on all other Resets
06h, 106h	PORTB	RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0	xx00 0000	uu00 0000
86h, 186h	TRISB	PORTB Data Direction Register								1111 1111	1111 1111
81h, 181h	OPTION_REG	<u>RBPU</u>	INTEDG	T0CS	T0SE	PSA	PS2	PS1	PS0	1111 1111	1111 1111
9Fh	ADCON1	ADFM	ADCS2	VCFG1	VCFG0	PCFG3	PCFG2	PCFG1	PCFG0	0000 0000	0000 0000

**Legend:** x = unknown, u = unchanged. Shaded cells are not used by PORTB.

## 6.0 TIMER0 MODULE

The Timer0 module timer/counter has the following features:

- 8-bit timer/counter
- Readable and writable
- 8-bit software programmable prescaler
- Internal or external clock select
- Interrupt on overflow from FFh to 00h
- Edge select for external clock

Additional information on the Timer0 module is available in the “PIC® Mid-Range MCU Family Reference Manual” (DS33023).

Figure 6-1 is a block diagram of the Timer0 module and the prescaler shared with the WDT.

### 6.1 Timer0 Operation

Timer0 operation is controlled through the OPTION\_REG register (see Register 2-2). Timer mode is selected by clearing bit T0CS (OPTION\_REG<5>). In Timer mode, the Timer0 module will increment every instruction cycle (without prescaler). If the TMR0 register is written, the increment is inhibited for the following two instruction cycles. The user can work around this by writing an adjusted value to the TMR0 register.

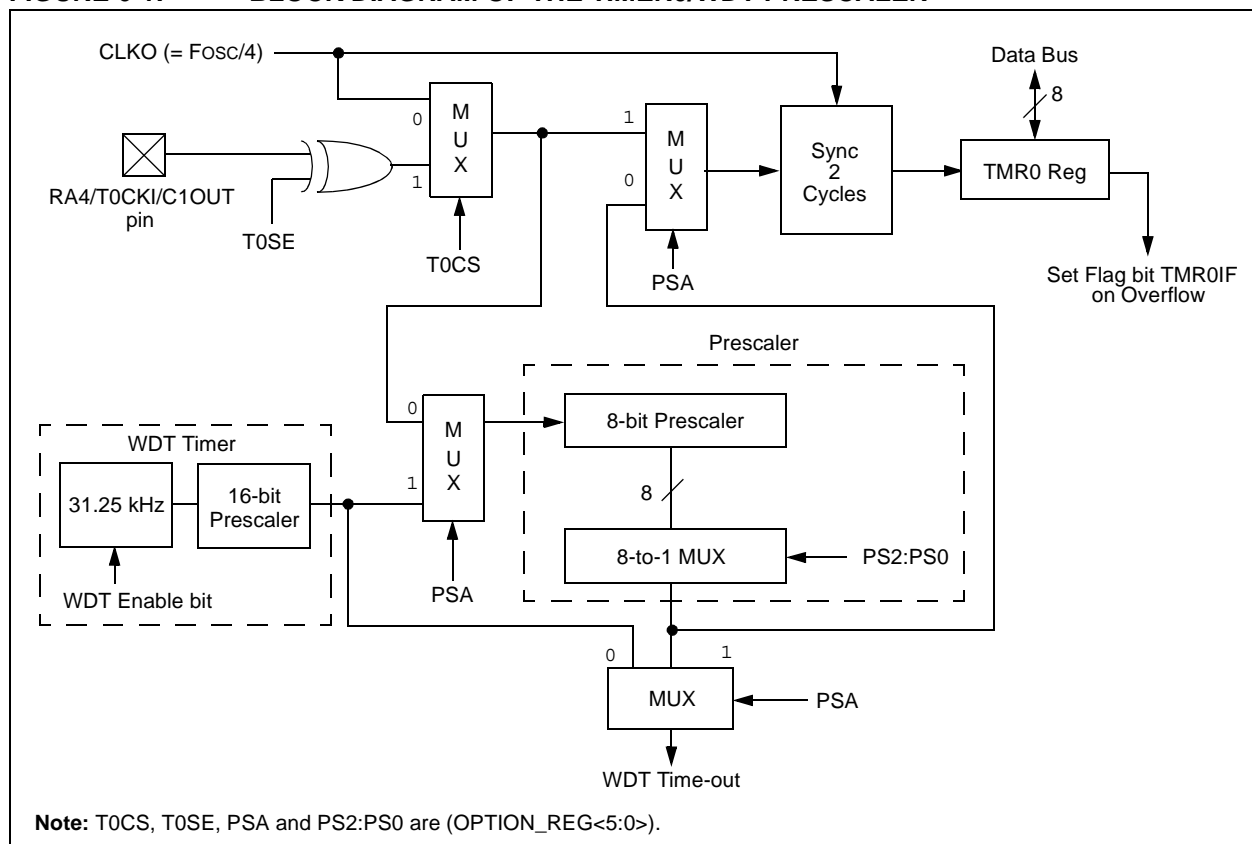
Counter mode is selected by setting bit, T0CS (OPTION\_REG<5>). In Counter mode, Timer0 will increment, either on every rising or falling edge of pin RA4/T0CKI/C1OUT. The incrementing edge is determined by the Timer0 Source Edge Select bit, T0SE (OPTION\_REG<4>). Clearing bit T0SE selects the rising edge. Restrictions on the external clock input are discussed in detail in **Section 6.3 “Using Timer0 With an External Clock”**.

The prescaler is mutually, exclusively shared between the Timer0 module and the Watchdog Timer. The prescaler is not readable or writable. **Section 6.4 “Prescaler”** details the operation of the prescaler.

### 6.2 Timer0 Interrupt

The TMR0 interrupt is generated when the TMR0 register overflows from FFh to 00h. This overflow sets bit TMR0IF (INTCON<2>). The interrupt can be masked by clearing bit TMR0IE (INTCON<5>). Bit TMR0IF must be cleared in software by the Timer0 module Interrupt Service Routine before re-enabling this interrupt. The TMR0 interrupt cannot awaken the processor from Sleep since the timer is shut-off during Sleep.

**FIGURE 6-1: BLOCK DIAGRAM OF THE TIMER0/WDT PRESCALER**



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## REGISTER 9-1: CCPxCON: CCPx CONTROL REGISTER (ADDRESS 17h, 1Dh, 97h)

U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	CCPxX	CCPxY	CCPxM3	CCPxM2	CCPxM1	CCPxM0
bit 7							bit 0

bit 7-6 **Unimplemented:** Read as '0'

bit 5-4 **CCPxX:CCPxY:** PWM Least Significant bits

Capture mode:

Unused.

Compare mode:

Unused.

PWM mode:

These bits are the two LSbs of the PWM duty cycle. The eight MSbs are found in CCPRxL.

bit 3-0 **CCPxM3:CCPxM0:** CCPx Mode Select bits

0000 = Capture/Compare/PWM disabled (resets CCPx module)

0100 = Capture mode, every falling edge

0101 = Capture mode, every rising edge

0110 = Capture mode, every 4th rising edge

0111 = Capture mode, every 16th rising edge

1000 = Compare mode, set output on match (CCPxIF bit is set)

1001 = Compare mode, clear output on match (CCPxIF bit is set)

1010 = Compare mode, generate software interrupt on match (CCPxIF bit is set, CCPx pin is unaffected)

1011 = Compare mode, trigger special event (CCPxIF bit is set, CCPx pin is unaffected);

CCP1 clears Timer1; CCP2 clears Timer1 and starts an A/D conversion (if A/D module is enabled)

11xx = PWM mode

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

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## REGISTER 10-4: SSPCON: MSSP CONTROL (I<sup>2</sup>C MODE) REGISTER 1 (ADDRESS 14h)

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
WCOL	SSPOV	SSPEN	CKP	SSPM3	SSPM2	SSPM1	SSPM0
bit 7							bit 0

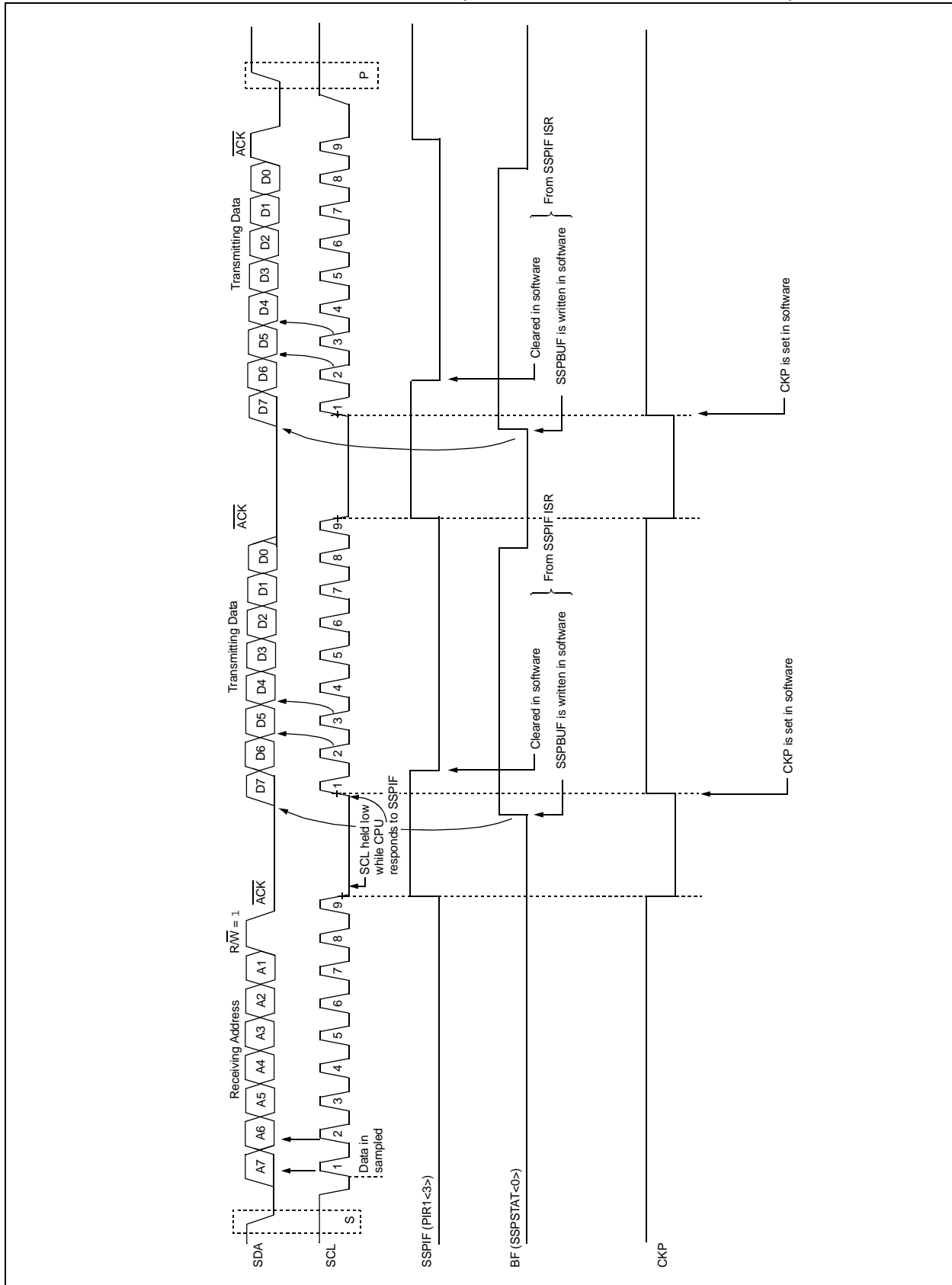
- bit 7 **WCOL:** Write Collision Detect bit  
In Master Transmit mode:  
 1 = A write to the SSPBUF register was attempted while the I<sup>2</sup>C conditions were not valid for a transmission to be started (must be cleared in software)  
 0 = No collision  
In Slave Transmit mode:  
 1 = The SSPBUF register is written while it is still transmitting the previous word (must be cleared in software)  
 0 = No collision  
In Receive mode (Master or Slave modes):  
 This is a “don’t care” bit.
- bit 6 **SSPOV:** Receive Overflow Indicator bit  
In Receive mode:  
 1 = A byte is received while the SSPBUF register is still holding the previous byte (must be cleared in software)  
 0 = No overflow  
In Transmit mode:  
 This is a “don’t care” bit in Transmit mode.
- bit 5 **SSPEN:** Synchronous Serial Port Enable bit  
 1 = Enables the serial port and configures the SDA and SCL pins as the serial port pins  
 0 = Disables serial port and configures these pins as I/O port pins  
**Note:** When enabled, the SDA and SCL pins must be properly configured as input or output.
- bit 4 **CKP:** SCK Release Control bit  
In Slave mode:  
 1 = Release clock  
 0 = Holds clock low (clock stretch). (Used to ensure data setup time.)  
In Master mode:  
 Unused in this mode.
- bit 3-0 **SSPM3:SSPM0:** Synchronous Serial Port Mode Select bits  
 1111 = I<sup>2</sup>C Slave mode, 10-bit address with Start and Stop bit interrupts enabled  
 1110 = I<sup>2</sup>C Slave mode, 7-bit address with Start and Stop bit interrupts enabled  
 1011 = I<sup>2</sup>C Firmware Controlled Master mode (slave Idle)  
 1000 = I<sup>2</sup>C Master mode, clock = FOSC/(4 \* (SSPADD + 1))  
 0111 = I<sup>2</sup>C Slave mode, 10-bit address  
 0110 = I<sup>2</sup>C Slave mode, 7-bit address  
**Note:** Bit combinations not specifically listed here are either reserved or implemented in SPI mode only.

### Legend:

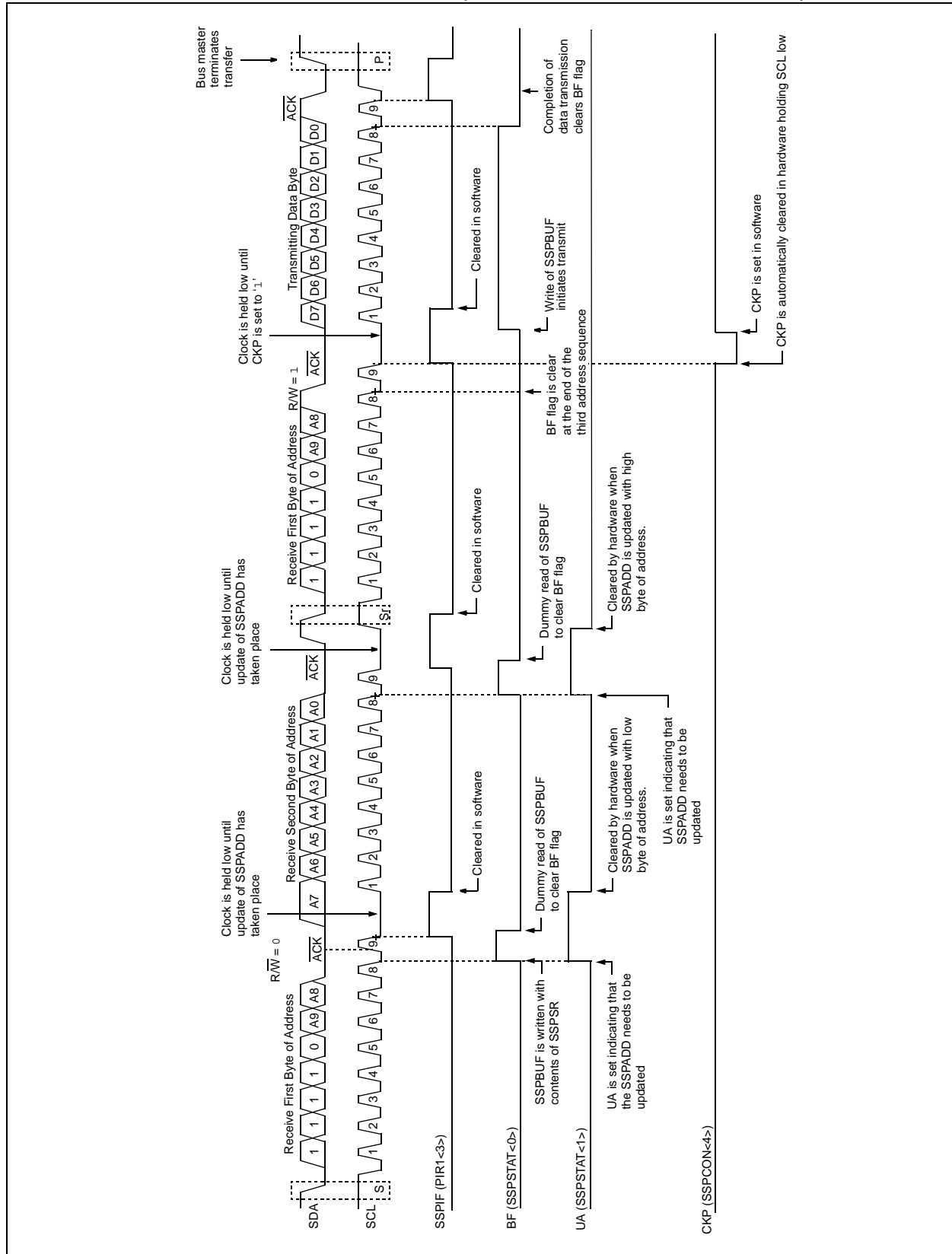
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared    x = Bit is unknown



**FIGURE 10-9: I<sup>2</sup>C™ SLAVE MODE TIMING (TRANSMISSION, 7-BIT ADDRESS)**



**FIGURE 10-11: I<sup>2</sup>C™ SLAVE MODE TIMING (TRANSMISSION, 10-BIT ADDRESS)**



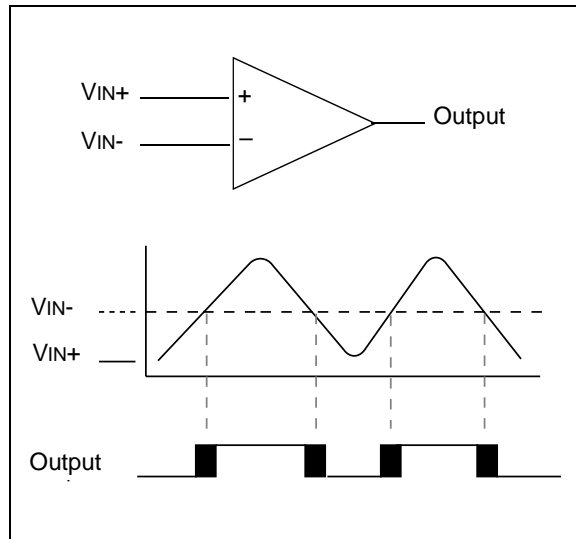
## 13.2 Comparator Operation

A single comparator is shown in Figure 13-2, along with the relationship between the analog input levels and the digital output. When the analog input at  $V_{IN+}$  is less than the analog input  $V_{IN-}$ , the output of the comparator is a digital low level. When the analog input at  $V_{IN+}$  is greater than the analog input  $V_{IN-}$ , the output of the comparator is a digital high level. The shaded areas of the output of the comparator in Figure 13-2 represent the uncertainty due to input offsets and response time.

## 13.3 Comparator Reference

An external or internal reference signal may be used depending on the comparator operating mode. The analog signal present at  $V_{IN-}$  is compared to the signal at  $V_{IN+}$  and the digital output of the comparator is adjusted accordingly (Figure 13-2).

**FIGURE 13-2: SINGLE COMPARATOR**



### 13.3.1 EXTERNAL REFERENCE SIGNAL

When external voltage references are used, the comparator module can be configured to have the comparators operate from the same or different reference sources. However, threshold detector applications may require the same reference. The reference signal must be between  $V_{SS}$  and  $V_{DD}$  and can be applied to either pin of the comparator(s).

### 13.3.2 INTERNAL REFERENCE SIGNAL

The comparator module also allows the selection of an internally generated voltage reference for the comparators. **Section 14.0 "Comparator Voltage Reference Module"** contains a detailed description of the comparator voltage reference module that provides this signal. The internal reference signal is used when comparators are in mode  $CM<2:0> = 110$  (Figure 13-1). In this mode, the internal voltage reference is applied to the  $V_{IN+}$  pin of both comparators.

## 13.4 Comparator Response Time

Response time is the minimum time after selecting a new reference voltage, or input source, before the comparator output has a valid level. If the internal reference is changed, the maximum delay of the internal voltage reference must be considered when using the comparator outputs. Otherwise, the maximum delay of the comparators should be used (**Section 18.0 "Electrical Characteristics"**).

## 13.5 Comparator Outputs

The comparator outputs are read through the CMCON register. These bits are read-only. The comparator outputs may also be directly output to the RA4 and RA5 I/O pins. When enabled, multiplexors in the output path of the RA4 and RA5 pins will switch and the output of each pin will be the unsynchronized output of the comparator. The uncertainty of each of the comparators is related to the input offset voltage and the response time given in the specifications. Figure 13-3 shows the comparator output block diagram.

The TRISA bits will still function as an output enable/disable for the RA4 and RA5 pins while in this mode.

The polarity of the comparator outputs can be changed using the C2INV and C1INV bits ( $CMCON<5:4>$ ).

- Note 1:** When reading the Port register, all pins configured as analog inputs will read as a '0'. Pins configured as digital inputs will convert an analog input according to the Schmitt Trigger input specification.
- 2:** Analog levels on any pin defined as a digital input may cause the input buffer to consume more current than is specified.
- 3:** RA4 is an open collector I/O pin. When used as an output, a pull-up resistor is required.

## REGISTER 15-2: CONFIGURATION WORD REGISTER 2 (ADDRESS 2008h)

U-1	U-1	U-1	U-1	U-1	U-1	U-1	R/P-1	U-1	U-1	U-1	U-1	R/P-1	R/P-1
—	—	—	—	—	—	—	BORSEN	—	—	—	—	IESO	FCMEN
bit 13													bit 0

bit 13-7 **Unimplemented:** Read as '1'

bit 6 **BORSEN:** Brown-out Reset Software Enable bit  
Refer to Configuration Word Register 1, bit 6 for the function of this bit.

bit 5-2 **Unimplemented:** Read as '1'

bit 1 **IESO:** Internal External Switchover bit  
1 = Internal External Switchover mode enabled  
0 = Internal External Switchover mode disabled

bit 0 **FCMEN:** Fail-Safe Clock Monitor Enable bit  
1 = Fail-Safe Clock Monitor enabled  
0 = Fail-Safe Clock Monitor disabled

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

## 15.15.1 INT INTERRUPT

External interrupt on the RB0/INT pin is edge-triggered, either rising if bit INTEDG (OPTION\_REG<6>) is set or falling if the INTEDG bit is clear. When a valid edge appears on the RB0/INT pin, flag bit INT0IF (INTCON<1>) is set. This interrupt can be disabled by clearing enable bit, INTOIE (INTCON<4>). Flag bit INT0IF must be cleared in software in the Interrupt Service Routine before re-enabling this interrupt. The INT interrupt can wake-up the processor from Sleep if bit INTOIE was set prior to going into Sleep. The status of Global Interrupt Enable bit, GIE, decides whether or not the processor branches to the interrupt vector following wake-up. See **Section 15.18 “Power-Down Mode (Sleep)”** for details on Sleep mode.

## 15.15.2 TMR0 INTERRUPT

An overflow (FFh → 00h) in the TMR0 register will set flag bit, TMR0IF (INTCON<2>). The interrupt can be enabled/disabled by setting/clearing enable bit, TMR0IE (INTCON<5>), see **Section 6.0 “Timer0 Module”**.

## 15.15.3 PORTB INTCON CHANGE

An input change on PORTB<7:4> sets flag bit, RBIF (INTCON<0>). The interrupt can be enabled/disabled by setting/clearing enable bit, RBIE (INTCON<4>), see **Section 2.2 “Data Memory Organization”**.

## 15.16 Context Saving During Interrupts

During an interrupt, only the return PC value is saved on the stack. Typically, users may wish to save key registers during an interrupt (i.e., W, Status registers).

Since the upper 16 bytes of each bank are common in the PIC16F7X7 devices, temporary holding registers, W\_TEMP, STATUS\_TEMP and PCLATH\_TEMP, should be placed in here. These 16 locations don't require banking and therefore, make it easier for context save and restore. The same code shown in Example 15-1 can be used.

### EXAMPLE 15-1: SAVING STATUS AND W REGISTERS IN RAM

```

MOVWF  W_TEMP           ;Copy W to TEMP register
SWAPF  STATUS, W        ;Swap status to be saved into W
CLRF   STATUS            ;bank 0, regardless of current bank, Clears IRP,RP1,RP0
MOVWF  STATUS_TEMP      ;Save status to bank zero STATUS_TEMP register
:
: (ISR)                  ;Insert user code here
:
SWAPF  STATUS_TEMP, W    ;Swap STATUS_TEMP register into W
                        ;(sets bank to original state)
MOVWF  STATUS            ;Move W into STATUS register
SWAPF  W_TEMP, F         ;Swap W_TEMP
SWAPF  W_TEMP, W         ;Swap W_TEMP into W

```

# PIC16F7X7

---

---

## **MOVF**                      **Move f**

Syntax:            [ *label* ]   MOVF   f,d

Operands:         $0 \leq f \leq 127$   
                     $d \in [0,1]$

Operation:        (f) → (destination)

Status Affected:   Z

Description:      The contents of register 'f' are moved to a destination dependant upon the status of 'd'. If  $d = 0$ , the destination is W register. If  $d = 1$ , the destination is file register 'f' itself.  $d = 1$  is useful to test a file register since status flag Z is affected.

---

## **NOP**                      **No Operation**

Syntax:            [ *label* ]   NOP

Operands:        None

Operation:        No operation

Status Affected:   None

Description:      No operation.

---

## **MOVLW**                  **Move Literal to W**

Syntax:            [ *label* ]   MOVLW   k

Operands:         $0 \leq k \leq 255$

Operation:         $k \rightarrow (W)$

Status Affected:   None

Description:      The eight-bit literal 'k' is loaded into W register. The don't cares will assemble as '0's.

---

## **RETFIE**                  **Return from Interrupt**

Syntax:            [ *label* ]   RETFIE

Operands:        None

Operation:        TOS → PC,  
                    1 → GIE

Status Affected:   None

---

## **MOVWF**                  **Move W to f**

Syntax:            [ *label* ]   MOVWF   f

Operands:         $0 \leq f \leq 127$

Operation:        (W) → (f)

Status Affected:   None

Description:      Move data from W register to register 'f'.

---

## **RETLW**                  **Return with Literal in W**

Syntax:            [ *label* ]   RETLW   k

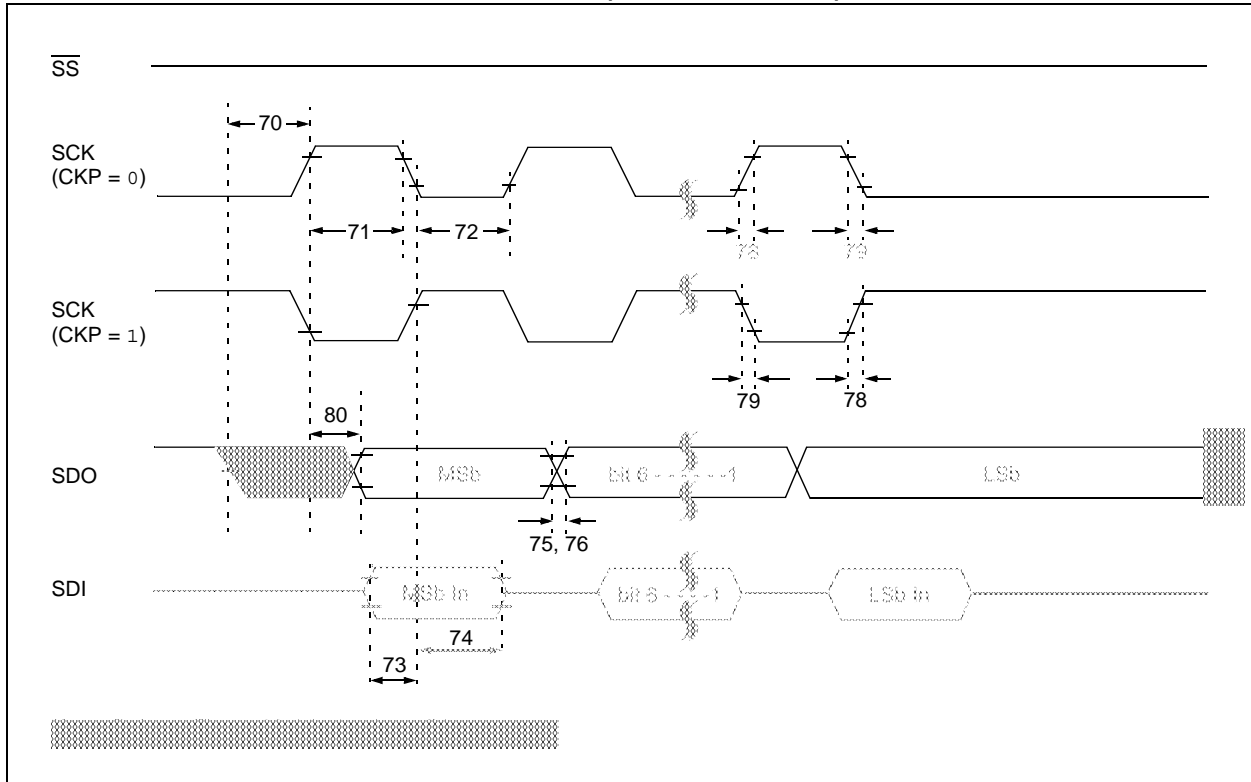
Operands:         $0 \leq k \leq 255$

Operation:         $k \rightarrow (W)$ ;  
                    TOS → PC

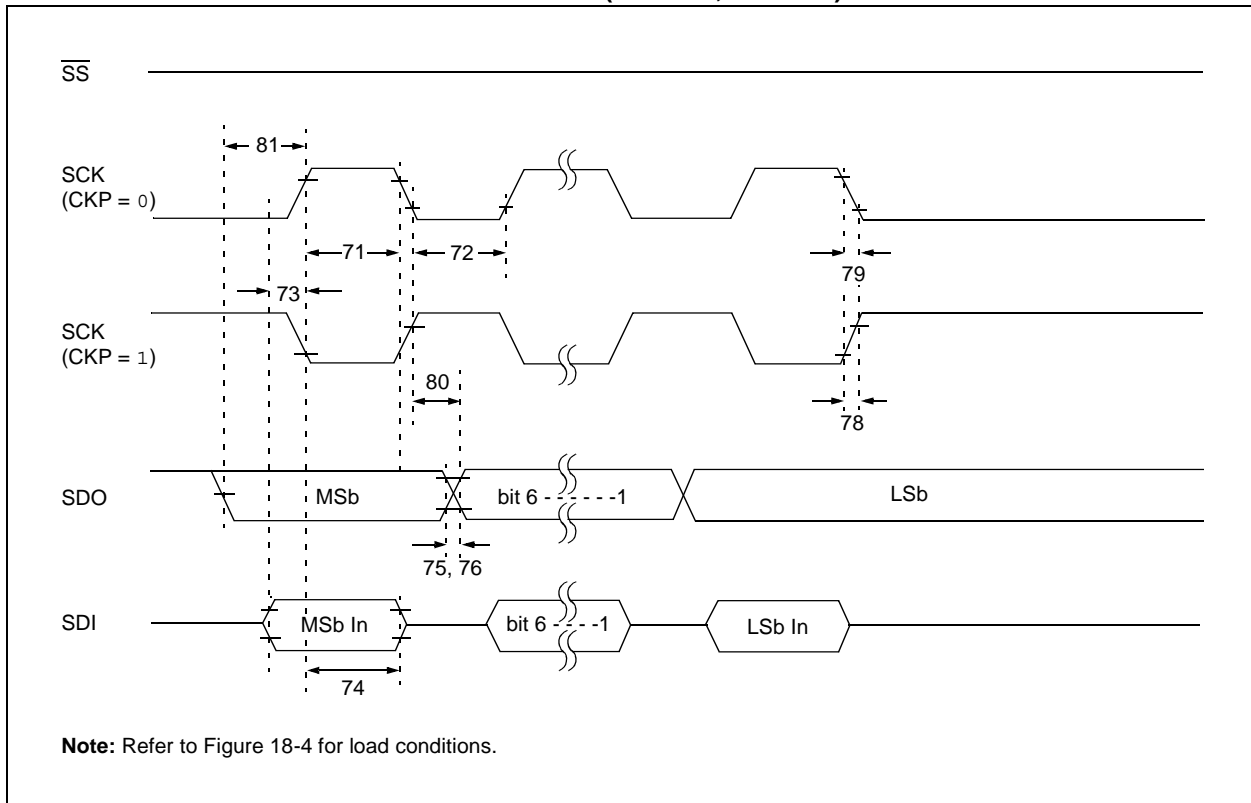
Status Affected:   None

Description:      The W register is loaded with the eight-bit literal 'k'. The program counter is loaded from the top of the stack (the return address). This is a two-cycle instruction.

**FIGURE 18-12: SPI MASTER MODE TIMING (CKE = 0, SMP = 0)**



**FIGURE 18-13: SPI MASTER MODE TIMING (CKE = 1, SMP = 1)**

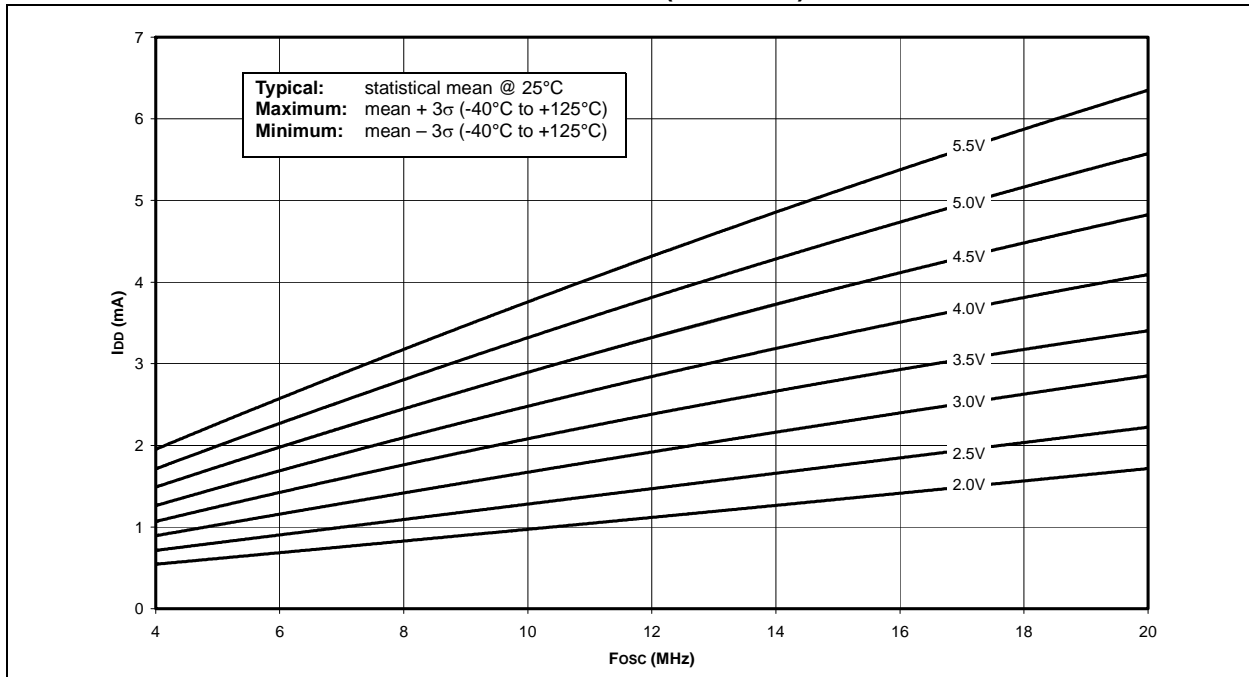


## 19.0 DC AND AC CHARACTERISTICS GRAPHS AND TABLES

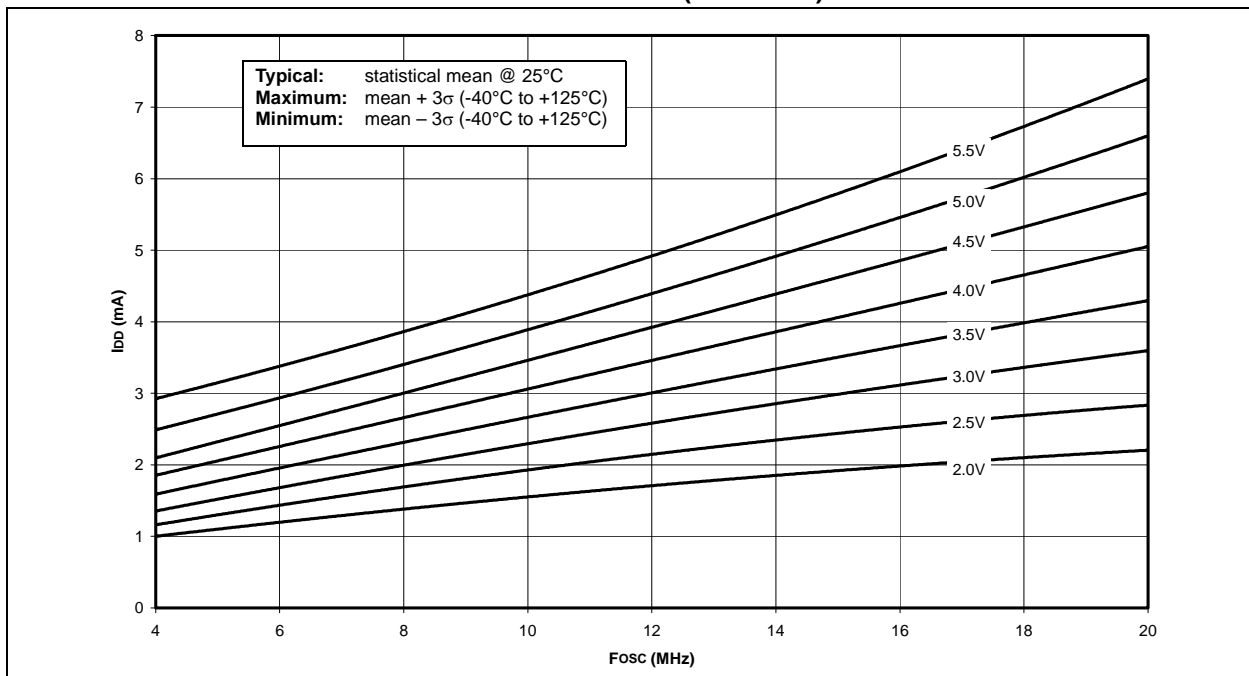
**Note:** The graphs and tables provided following this note are a statistical summary based on a limited number of samples and are provided for informational purposes only. The performance characteristics listed herein are not tested or guaranteed. In some graphs or tables, the data presented may be outside the specified operating range (e.g., outside specified power supply range) and therefore, outside the warranted range.

“Typical” represents the mean of the distribution at 25°C. “Maximum” or “minimum” represents (mean + 3 $\sigma$ ) or (mean – 3 $\sigma$ ) respectively, where  $\sigma$  is a standard deviation, over the whole temperature range.

**FIGURE 19-1: TYPICAL  $I_{DD}$  vs.  $F_{osc}$  OVER  $V_{DD}$  (HS MODE)**



**FIGURE 19-2: MAXIMUM  $I_{DD}$  vs.  $F_{osc}$  OVER  $V_{DD}$  (HS MODE)**





# PIC16F7X7

FIGURE 19-11: AVERAGE Fosc vs. VDD FOR VARIOUS VALUES OF R (RC MODE, C = 20 pF, +25°C)

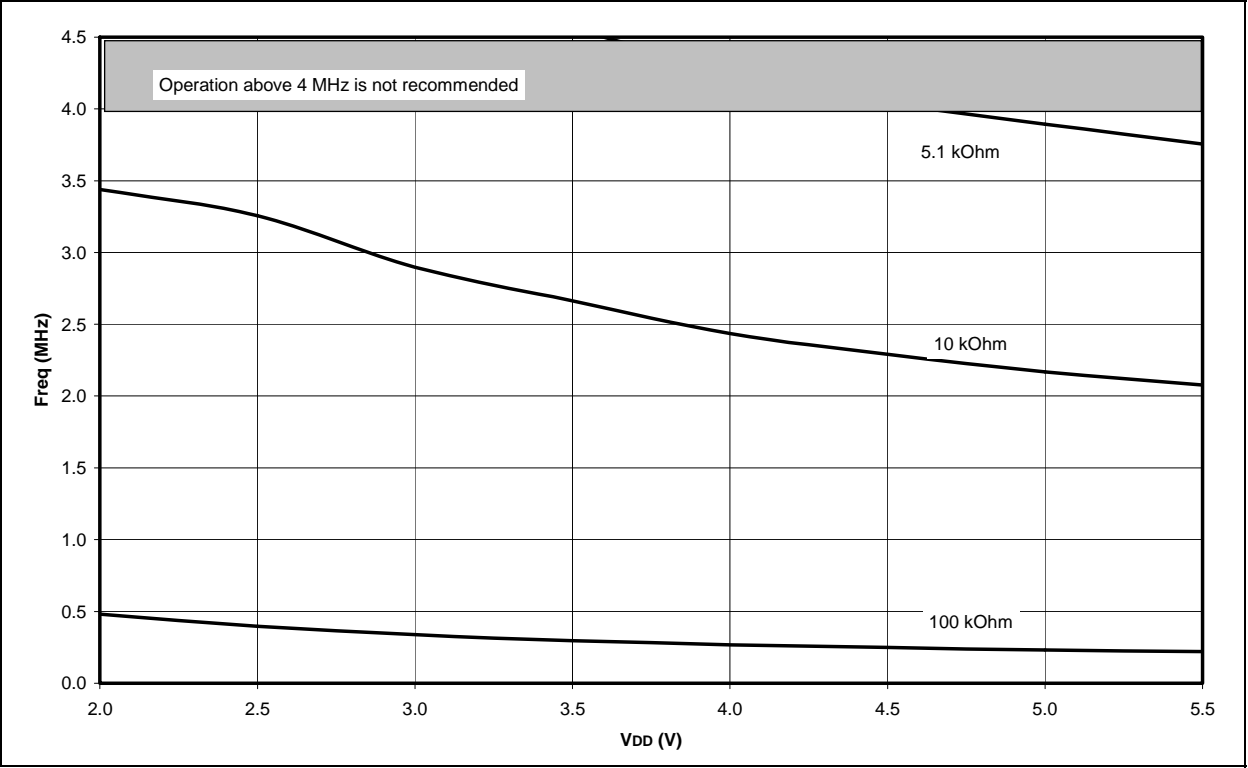
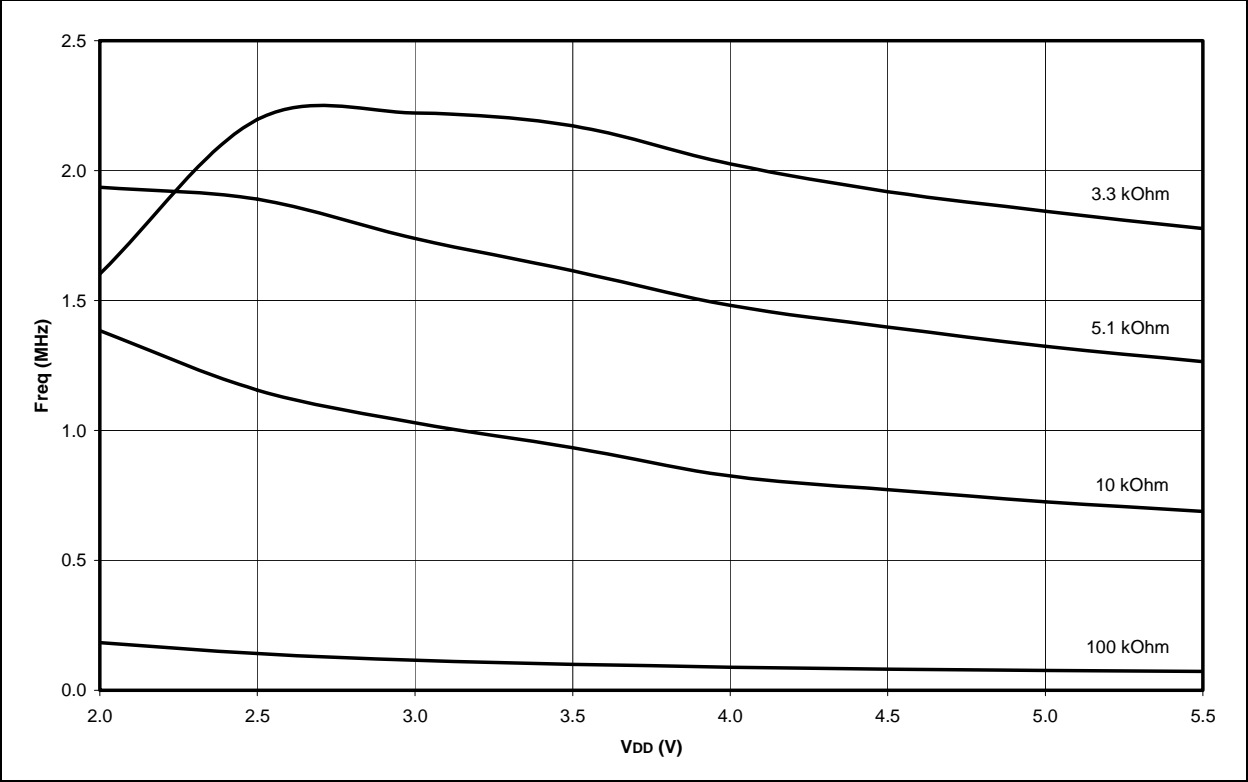
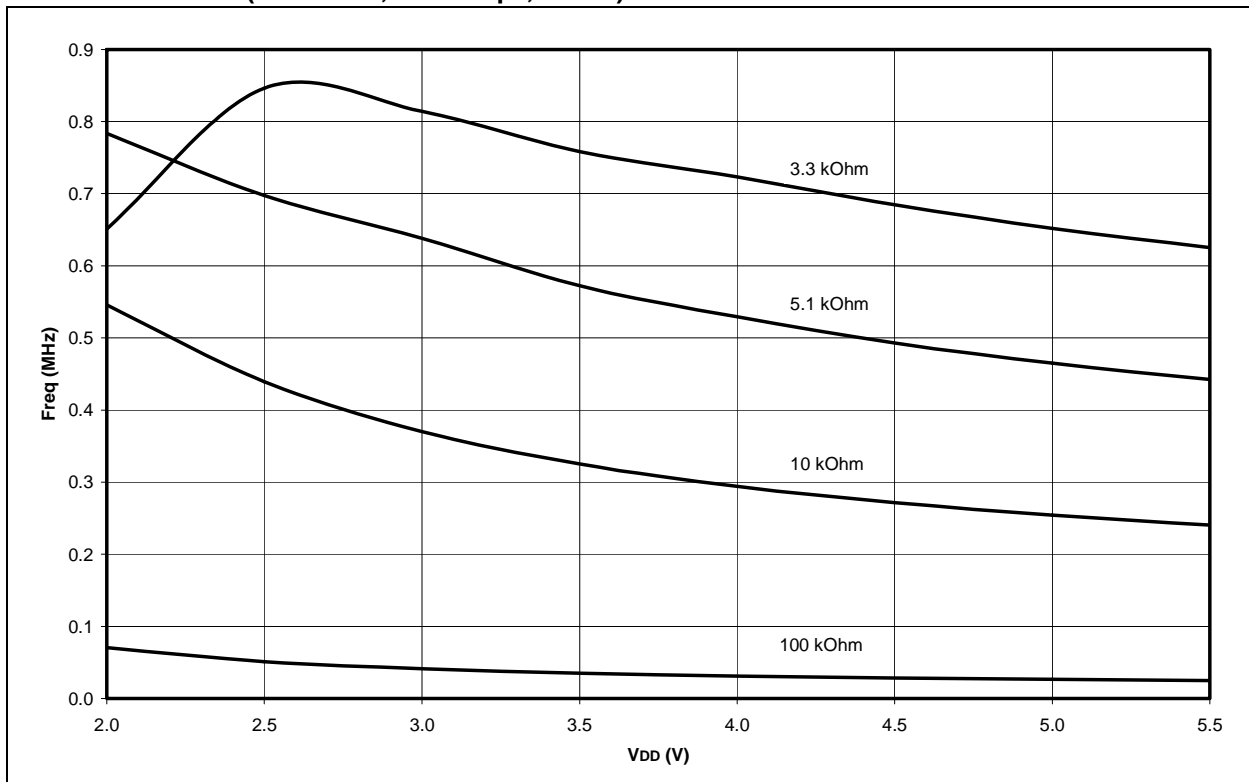


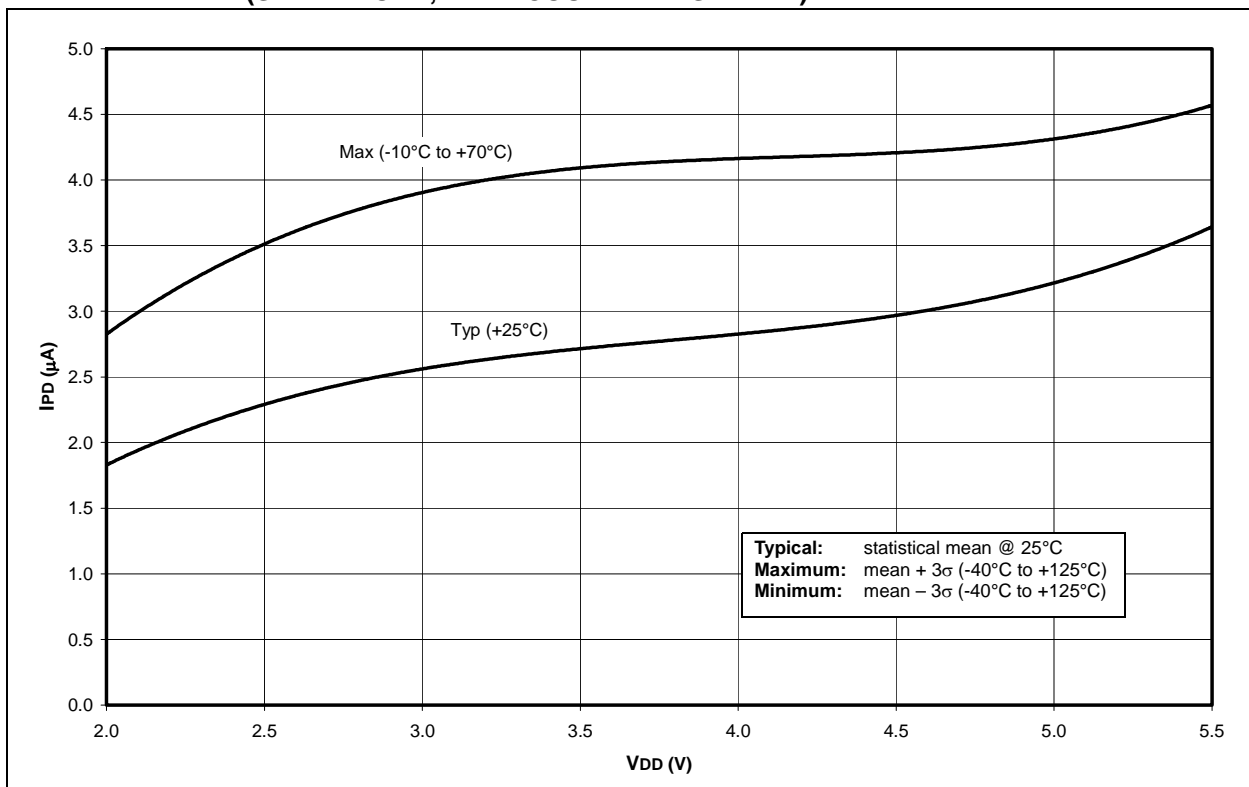
FIGURE 19-12: AVERAGE Fosc vs. VDD FOR VARIOUS VALUES OF R (RC MODE, C = 100 pF, +25°C)



**FIGURE 19-13: AVERAGE  $F_{osc}$  vs.  $V_{DD}$  FOR VARIOUS VALUES OF R  
(RC MODE,  $C = 300$  pF,  $+25^{\circ}\text{C}$ )**



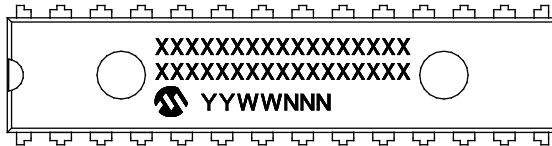
**FIGURE 19-14:  $\Delta I_{PD}$  TIMER1 OSCILLATOR,  $-10^{\circ}\text{C}$  TO  $+70^{\circ}\text{C}$   
(SLEEP MODE, TMR1 COUNTER DISABLED)**



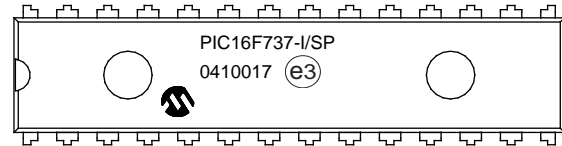
## 20.0 PACKAGING INFORMATION

### 20.1 Package Marking Information

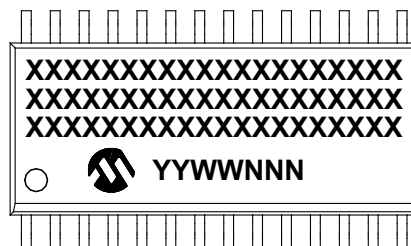
28-Lead SPDIP (.300")



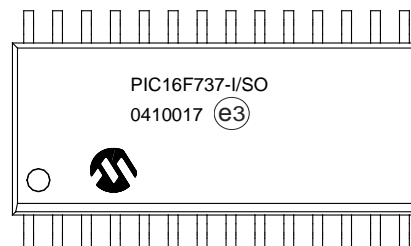
Example



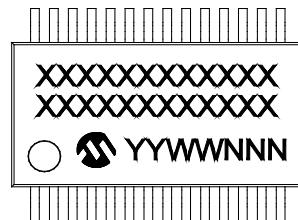
28-Lead SOIC (7.50 mm)



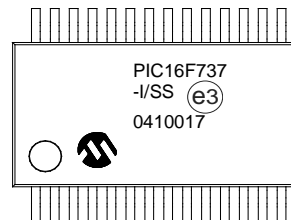
Example



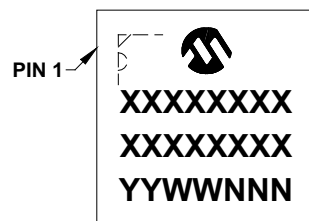
28-Lead SSOP (5.30 mm)



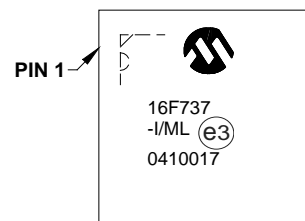
Example



28-Lead QFN (6x6 mm)



Example



<b>Legend:</b>	XX...X	Customer-specific information
	Y	Year code (last digit of calendar year)
	YY	Year code (last 2 digits of calendar year)
	WW	Week code (week of January 1 is week '01')
	NNN	Alphanumeric traceability code
	e3	Pb-free JEDEC designator for Matte Tin (Sn)
	*	This package is Pb-free. The Pb-free JEDEC designator (e3) can be found on the outer packaging for this package.

**Note:** In the event the full Microchip part number cannot be marked on one line, it will be carried over to the next line, thus limiting the number of available characters for customer-specific information.

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