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Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

EXF

Product Status	Active
Core Processor	PIC
Core Size	8-Bit
Speed	20MHz
Connectivity	-
Peripherals	Brown-out Detect/Reset, LCD, POR, PWM, WDT
Number of I/O	25
Program Memory Size	7KB (4K x 14)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	256 x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 11x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic16lf1903t-i-ml

Email: info@E-XFL.COM

Address: Room A, 16/F, Full Win Commercial Centre, 573 Nathan Road, Mongkok, Hong Kong

Name	Function	Input Type	Output Type	Description
RB4 ⁽¹⁾ /AN11/COM0	RB4	TTL	CMOS	General purpose I/O.
	AN11	AN		A/D Channel 11 input.
	COM0		AN	LCD Analog output.
RB5 ⁽¹⁾ /AN13/COM1	RB5	TTL	CMOS	General purpose I/O.
	AN13	AN		A/D Channel 13 input.
	COM1	_	AN	LCD Analog output.
RB6 ⁽¹⁾ /ICSPCLK/SEG14	RB6	TTL	CMOS	General purpose I/O.
	ICSPCLK	ST		Serial Programming Clock.
	SEG14		AN	LCD Analog output.
RB7 ⁽¹⁾ /ICSPDAT/SEG13	RB7	TTL	CMOS	General purpose I/O.
	ICSPDAT	ST	CMOS	ICSP™ Data I/O.
	SEG13		AN	LCD Analog output.
RC0/T1OSO/T1CKI	RC0	TTL	CMOS	General purpose I/O.
	T1OSO	XTAL	XTAL	Timer1 oscillator connection.
	T1CKI	ST		Timer1 clock input.
RC1/T10SI	RC1	TTL	CMOS	General purpose I/O.
	T1OSI	XTAL	XTAL	Timer1 oscillator connection.
RC2/SEG3	RC2	TTL	CMOS	General purpose I/O.
	SEG3	_	AN	LCD Analog output.
RC3/SEG6	RC3	TTL	CMOS	General purpose I/O.
	SEG6	_	AN	LCD Analog output.
RC4/T1G/SEG11	RC4	TTL	CMOS	General purpose I/O.
	T1G	XTAL	XTAL	Timer1 oscillator connection.
	SEG11		AN	LCD Analog output.
RC5/SEG10	RC5	TTL	CMOS	General purpose I/O.
	SEG10		AN	LCD Analog output.
RC6/SEG9	RC6	ST	CMOS	General purpose I/O.
	SEG9		AN	LCD Analog output.
RC7/SEG8	RC7	ST	CMOS	General purpose I/O.
	SEG8	_	AN	LCD Analog output.
RE3/MCLR/VPP	RE3	TTL	CMOS	General purpose I/O.
	MCLR	ST	_	Master Clear with internal pull-up.
	VPP	HV	_	Programming voltage.
Vdd	Vdd	Power	_	Positive supply.
Vss	Vss	Power		Ground reference.

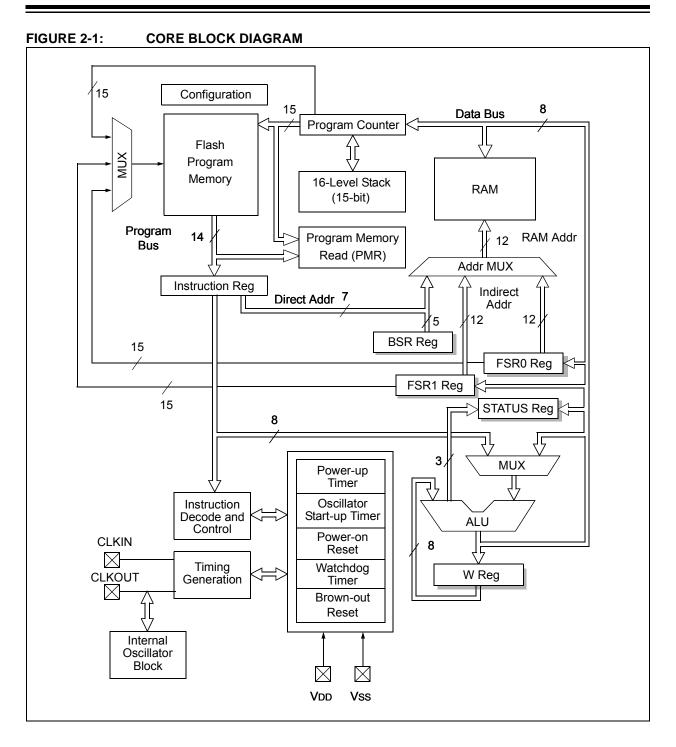
TABLE 1-2. PIC16LF1902/3 PINOUT DESCRIPTION (CONTINUED)

Legend: AN = Analog input or output CMOS = CMOS compatible input or output TTL = TTL compatible input ST = Schmitt Trigger input with CMOS levels I^2C = Schmitt Trigger input with I^2C HV = High Voltage XTAL = Crystal

OD = Open-Drain

levels

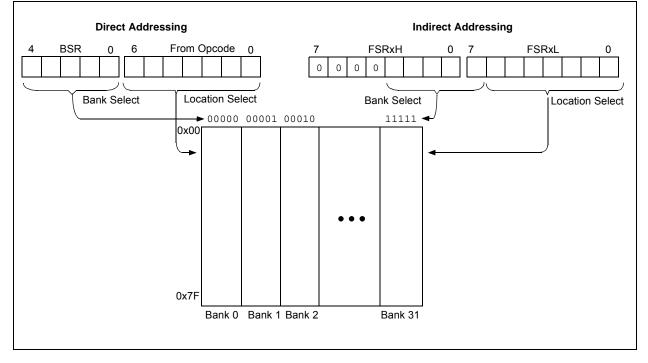
Note 1: These pins have interrupt-on-change functionality.



3.5.1 TRADITIONAL DATA MEMORY

The traditional data memory is a region from FSR address 0x000 to FSR address 0xFFF. The addresses correspond to the absolute addresses of all SFR, GPR and common registers.





4.0 DEVICE CONFIGURATION

Device Configuration consists of Configuration Word 1 and Configuration Word 2, Code Protection and Device ID.

4.1 Configuration Words

There are several Configuration Word bits that allow different oscillator and memory protection options. These are implemented as Configuration Word 1 at 8007h and Configuration Word 2 at 8008h.

Note:	The DEBUG bit in Configuration Words is
	managed automatically by device
	development tools including debuggers
	and programmers. For normal device
	operation, this bit should be maintained as
	a '1'.

5.3 Low-Power Brown-out Reset (LPBOR)

The Low-Power Brown-Out Reset (LPBOR) is an essential part of the Reset subsystem. Refer to Figure 5-1 to see how the BOR interacts with other modules.

The LPBOR is used to monitor the external VDD pin. When too low of a voltage is detected, the device is held in Reset. When this occurs, a register bit (\overline{BOR}) is changed to indicate that a BOR Reset has occurred. The same bit is set for both the BOR and the LPBOR. Refer to Register 5-2.

5.3.1 ENABLING LPBOR

The LPBOR is controlled by the LPBOR bit of Configuration Word 2. When the device is erased, the LPBOR module defaults to disabled.

5.3.1.1 LPBOR Module Output

The output of the LPBOR module is a signal indicating whether or not a Reset is to be asserted. This signal is to be OR'd together with the Reset signal of the BOR module to provide the generic BOR signal which goes to the PCON register and to the power control block.

5.4 MCLR

The $\overline{\text{MCLR}}$ is an optional external input that can reset the device. The $\overline{\text{MCLR}}$ function is controlled by the MCLRE bit of Configuration Word 1 and the LVP bit of Configuration Word 2 (Table 5-2).

TABLE 5-2: MCLR CONFIGURATION

MCLRE	LVP	MCLR
0	0	Disabled
1	0	Enabled
x	1	Enabled

5.4.1 MCLR ENABLED

When MCLR is enabled and the pin is held low, the device is held in Reset. The MCLR pin is connected to VDD through an internal weak pull-up.

The device has a noise filter in the $\overline{\text{MCLR}}$ Reset path. The filter will detect and ignore small pulses.

```
Note: A Reset does not drive the \overline{\text{MCLR}} pin low.
```

5.4.2 MCLR DISABLED

When MCLR is disabled, the pin functions as a general purpose input and the internal weak pull-up is under software control. See **Section 11.4** "**PORTE Registers**" for more information.

5.5 Watchdog Timer (WDT) Reset

The Watchdog Timer generates a Reset if the firmware does not issue a CLRWDT instruction within the time-out period. The TO and PD bits in the STATUS register are changed to indicate the WDT Reset. See **Section 9.0** "**Watchdog Timer**" for more information.

5.6 RESET Instruction

A RESET instruction will cause a device Reset. The \overline{RI} bit in the PCON register will be set to '0'. See Table 5-4 for default conditions after a RESET instruction has occurred.

5.7 Stack Overflow/Underflow Reset

The device can reset when the Stack Overflows or Underflows. The STKOVF or STKUNF bits of the PCON register indicate the Reset condition. These Resets are enabled by setting the STVREN bit in Configuration Word 2. See **Section 5.7 "Stack Overflow/Underflow Reset"** for more information.

5.8 Programming Mode Exit

Upon exit of Programming mode, the device will behave as if a POR had just occurred.

5.9 Power-Up Timer

The Power-up Timer optionally delays device execution after a BOR or POR event. This timer is typically used to allow VDD to stabilize before allowing the device to start running.

The Power-up Timer is controlled by the $\overrightarrow{\text{PWRTE}}$ bit of Configuration Word 1.

5.10 Start-up Sequence

Upon the release of a POR or BOR, the following must occur before the device will begin executing:

- 1. Power-up Timer runs to completion (if enabled).
- 2. Oscillator start-up timer runs to completion (if required for oscillator source).
- 3. MCLR must be released (if enabled).

The total time-out will vary based on oscillator configuration and Power-up Timer configuration. See **Section 6.0 "Oscillator Module"** for more information.

The Power-up Timer and oscillator start-up timer run independently of MCLR Reset. If MCLR is kept low long enough, the Power-up Timer and oscillator start-up timer will expire. Upon bringing MCLR high, the device will begin execution immediately (see Figure 5-3). This is useful for testing purposes or to synchronize more than one device operating in parallel.

TABLE 3-3. SUMMART OF REGISTERS ASSOCIATED WITTRESETS									
Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Register on Page
BORCON	SBOREN	BORFS	_			_	_	BORRDY	40
PCON	STKOVF	STKUNF	_	RWDT	RMCLR	RI	POR	BOR	44
STATUS	_	_	_	TO	PD	Z	DC	С	16
WDTCON			WDTPS<4:0>					SWDTEN	70

TABLE 5-5: SUMMARY OF REGISTERS ASSOCIATED WITH RESETS

Legend: — = unimplemented location, read as '0'. Shaded cells are not used by Resets.

7.6.2 PIE1 REGISTER

The PIE1 register contains the interrupt enable bits, as shown in Register 7-2.

Note:	Bit PEIE of the INTCON register must be
	set to enable any peripheral interrupt.

REGISTER 7-2: PIE1: PERIPHERAL INTERRUPT ENABLE REGISTER 1

R/W-0/0	R/W-0/0	U-0	U-0	U-0	U-0	U-0	R/W-0/0
TMR1GIE	ADIE	—	—	—	—	—	TMR1IE
bit 7							bit 0

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7	TMR1GIE: Timer1 Gate Interrupt Enable bit
	1 = Enables the Timer1 Gate Acquisition interrupt
	0 = Disables the Timer1 Gate Acquisition interrupt
bit 6	ADIE: A/D Converter (ADC) Interrupt Enable bit
	1 = Enables the ADC interrupt
	0 = Disables the ADC interrupt
bit 5-1	Unimplemented: Read as '0'
bit 0	TMR1IE: Timer1 Overflow Interrupt Enable bit
	1 = Enables the Timer1 overflow interrupt
	0 = Disables the Timer1 overflow interrupt

8.0 POWER-DOWN MODE (SLEEP)

The Power-Down mode is entered by executing a $\ensuremath{\mathtt{SLEEP}}$ instruction.

Upon entering Sleep mode, the following conditions exist:

- 1. WDT will be cleared but keeps running, if enabled for operation during Sleep.
- 2. PD bit of the STATUS register is cleared.
- 3. TO bit of the STATUS register is set.
- 4. CPU clock is disabled.
- 5. 31 kHz LFINTOSC is unaffected and peripherals that operate from it may continue operation in Sleep.
- 6. Secondary oscillator is unaffected and peripherals that operate from it may continue operation in Sleep.
- 7. ADC is unaffected, if the dedicated FRC clock is selected.
- 8. Capacitive Sensing oscillator is unaffected.
- 9. I/O ports maintain the status they had before SLEEP was executed (driving high, low or high-impedance).
- 10. Resets other than WDT are not affected by Sleep mode.

Refer to individual chapters for more details on peripheral operation during Sleep.

To minimize current consumption, the following conditions should be considered:

- · I/O pins should not be floating
- External circuitry sinking current from I/O pins
- · Internal circuitry sourcing current from I/O pins
- Current draw from pins with internal weak pull-ups
- Modules using 31 kHz LFINTOSC
- · Modules using Secondary oscillator

I/O pins that are high-impedance inputs should be pulled to VDD or Vss externally to avoid switching currents caused by floating inputs.

Examples of internal circuitry that might be sourcing current include the FVR module. See **13.0** "Fixed Voltage Reference (FVR)" for more information.

8.1 Wake-up from Sleep

The device can wake-up from Sleep through one of the following events:

- 1. External Reset input on MCLR pin, if enabled
- 2. BOR Reset, if enabled
- 3. POR Reset
- 4. Watchdog Timer, if enabled
- 5. Any external interrupt
- 6. Interrupts by peripherals capable of running during Sleep (see individual peripheral for more information)

The first three events will cause a device Reset. The last three events are considered a continuation of program execution. To determine whether a device Reset or wake-up event occurred, refer to **Section 5.11**, **Determining the Cause of a Reset**.

When the SLEEP instruction is being executed, the next instruction (PC + 1) is prefetched. For the device to wake-up through an interrupt event, the corresponding interrupt enable bit must be enabled. Wake-up will occur regardless of the state of the GIE bit. If the GIE bit is disabled, the device continues execution at the instruction after the SLEEP instruction. If the GIE bit is enabled, the device executes the instruction after the SLEEP instruction, the device will then call the Interrupt Service Routine. In cases where the execution of the instruction following SLEEP is not desirable, the user should have a NOP after the SLEEP instruction.

The WDT is cleared when the device wakes up from Sleep, regardless of the source of wake-up.

10.2.2 FLASH MEMORY UNLOCK SEQUENCE

The unlock sequence is a mechanism that protects the Flash Program Memory from unintended self-write programming or erasing. The sequence must be executed and completed without interruption to successfully complete any of the following operations:

- Row Erase
- · Load program memory write latches
- Write of program memory write latches to program memory
- Write of program memory write latches to User IDs

The unlock sequence consists of the following steps:

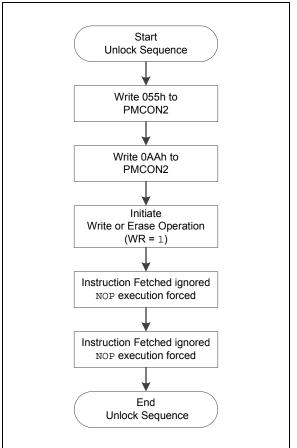
- 1. Write 55h to PMCON2
- 2. Write AAh to PMCON2
- 3. Set the WR bit in PMCON1
- 4. NOP instruction
- 5. NOP instruction

Once the WR bit is set, the processor will always force two NOP instructions. When an Erase Row or Program Row operation is being performed, the processor will stall internal operations (typical 2 ms), until the operation is complete and then resume with the next instruction. When the operation is loading the program memory write latches, the processor will always force the two NOP instructions and continue uninterrupted with the next instruction.

Since the unlock sequence must not be interrupted, global interrupts should be disabled prior to the unlock sequence and re-enabled after the unlock sequence is completed.

FIGURE 10-3:

FLASH PROGRAM MEMORY UNLOCK SEQUENCE FLOWCHART



REGISTER 11-5: PORTB: PORTB REGISTER

R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u	R/W-x/u
RB7	RB6	RB5	RB4	RB3	RB2	RB1	RB0
bit 7							bit 0
Legend:							
R = Readable bit W = Writable bit			U = Unimpler	mented bit, read	as '0'		
u = Bit is unchanged x = Bit is unknown		-n/n = Value at POR and BOR/Value at all other Resets					
'1' = Bit is set		'0' = Bit is clea	ared				

bit 7-0 **RB<7:0>**: PORTB General Purpose I/O Pin bits⁽¹⁾ 1 = Port pin is ≥ VIH 0 = Port pin is ≤ VIL

Note 1: Writes to PORTB are actually written to corresponding LATB register. Reads from PORTB register is return of actual I/O pin values.

REGISTER 11-6: TRISB: PORTB TRI-STATE REGISTER

| R/W-1/1 |
|---------|---------|---------|---------|---------|---------|---------|---------|
| TRISB7 | TRISB6 | TRISB5 | TRISB4 | TRISB3 | TRISB2 | TRISB1 | TRISB0 |
| bit 7 | | | | | | | bit 0 |

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0

TRISB<7:0>: PORTB Tri-State Control bits

1 = PORTB pin configured as an input (tri-stated)

0 = PORTB pin configured as an output

REGISTER 11-7: LATB: PORTB DATA LATCH REGISTER

| R/W-x/u |
|---------|---------|---------|---------|---------|---------|---------|---------|
| LATB7 | LATB6 | LATB5 | LATB4 | LATB3 | LATB2 | LATB1 | LATB0 |
| bit 7 | | | | | | | bit 0 |

Legend:		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
u = Bit is unchanged	x = Bit is unknown	-n/n = Value at POR and BOR/Value at all other Resets
'1' = Bit is set	'0' = Bit is cleared	

bit 7-0 LATB<7:0>: PORTB Output Latch Value bits⁽¹⁾

Note 1: Writes to PORTB are actually written to corresponding LATB register. Reads from PORTB register is return of actual I/O pin values.

15.0 ANALOG-TO-DIGITAL CONVERTER (ADC) MODULE

The Analog-to-Digital Converter (ADC) allows conversion of an analog input signal to a 10-bit binary representation of that signal. This device uses analog inputs, which are multiplexed into a single sample and hold circuit. The output of the sample and hold is connected to the input of the converter. The converter generates a 10-bit binary result via successive approximation and stores the conversion result into the ADC result registers (ADRESH:ADRESL register pair). Figure 15-1 shows the block diagram of the ADC.

The ADC voltage reference is software selectable to be either internally generated or externally supplied.

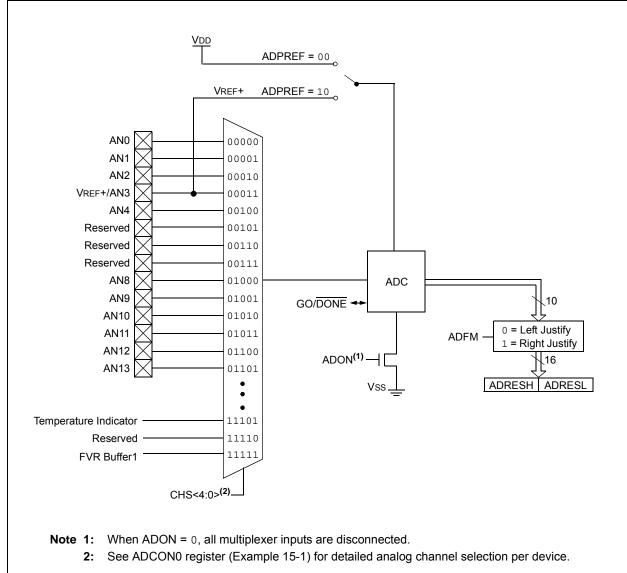


FIGURE 15-1: ADC BLOCK DIAGRAM

The ADC can generate an interrupt upon completion of a conversion. This interrupt can be used to wake-up the device from Sleep.

FIGURE 17-6:	TIMER1 GATE SINGLE	-PULSE AND TOGGLE COMBINED MODE
TMR1 <u>GE</u>		
T1GSPM		
T1GTM		
T1GG <u>O/</u> DONE	 Set by software Counting enabled or 	Cleared by hardware on falling edge of T1GVAL
T1G_IN	rising edge of T10	
т1СКІ		
T1GV <u>AL</u>		
Timer1	Ν	N + 1 N + 2 N + 3 N + 4
TMR1GIF	 Cleared by software 	Set by hardware on Cleared by falling edge of T1GVAL

PIC16LF1902/3

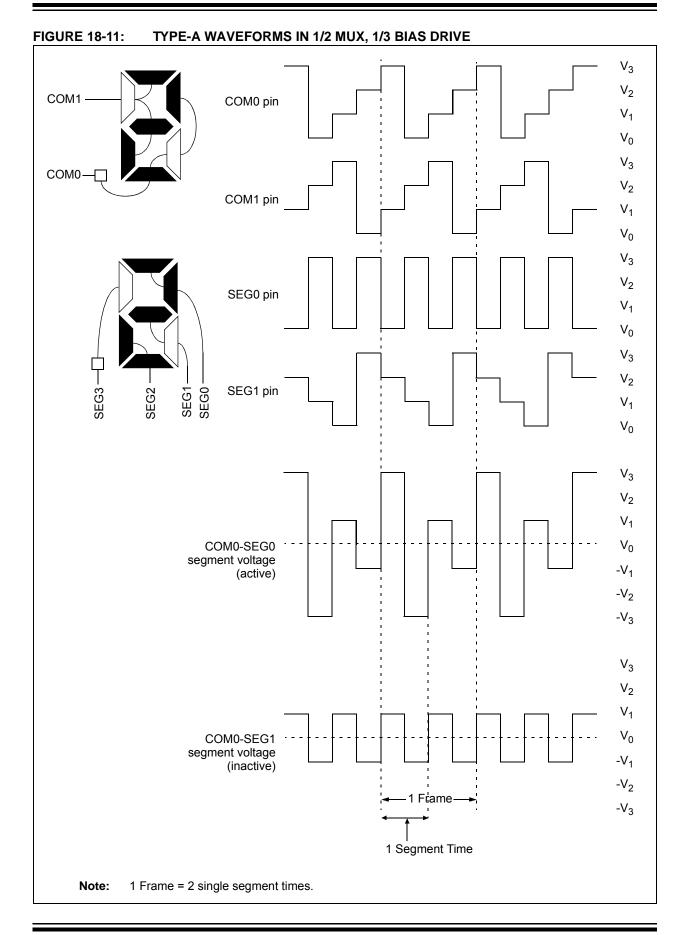
REGISTER 18-2: LCDPS: LCD PHASE REGISTER

R/W-0/0	R/W-0/0	R-0/0	R-0/0	R/W-0/0	R/W-0/0	R/W-1/1	R/W-1/1
WFT	BIASMD	LCDA	WA		LP<	3:0>	
bit 7							bit (
Legend:						(0)	
R = Readable		W = Writable		-	mented bit, read		
u = Bit is unch	-	x = Bit is unk			at POR and BO	R/Value at all o	other Resets
'1' = Bit is set		'0' = Bit is cle	eared	C = Only clea	arable bit		
bit 7	WFT: Wavefo	orm Type hit					
bit i		phase changes	on each fram	ne boundary			
		phase changes					
bit 6	BIASMD: Bia	as Mode Selec	t bit				
	When LMUX	<1:0> = <u>00:</u>					
		as mode (do no	ot set this bit to	oʻ1')			
	When LMUX						
	1 = 1/2 Bias 0 = 1/3 Bias						
	When LMUX						
	1 = 1/2 Bias						
	0 = 1/3 Bias	mode					
	When LMUX						
		mode (do not s		1')			
bit 5		Active Status b					
		ver module is a ver module is ir					
bit 4	WA: LCD Wr	ite Allow Statu	s bit				
		the LCDDATA					
bit 3-0	LP<3:0>: LC	D Prescaler S	election bits				
	1111 = 1 :16						
	1110 = 1:15						
	1101 = 1:14 1100 = 1:13						
	1011 = 1:12						
	1010 = 1 : 11						
	1001 = 1:10						
	1000 = 1:9 0111 = 1:8						
	0110 = 1.7						
	0101 = 1:6						
	0100 = 1:5						
	0011 = 1:4 0010 = 1:3						
	0010 = 1.3 0001 = 1.2						
	0000 = 1:1						

R/W-0/0	R/W-0/0	R/W-0/0	R/W-0/0	U-0	R/W-0/0	R/W-0/0	R/W-0/0		
LRLAP<1:0>		LRLBF	P<1:0>	—		LRLAT<2:0>			
bit 7							bit (
Legend:									
R = Readable	e bit	W = Writable bit		-	mented bit, read				
u = Bit is unchanged		x = Bit is unknown		-n/n = Value a	at POR and BO	R/Value at all ot	her Resets		
'1' = Bit is set		'0' = Bit is clea	0' = Bit is cleared						
bit 7-6	During Time in 00 = Internal 01 = Internal 10 = Internal	LCD Reference nterval A (Refer LCD Reference LCD Reference LCD Reference	toFigure 18-4 Ladder is pow Ladder is pow Ladder is pow): vered down and vered in Low-P vered in Mediui	d unconnected ower mode m-Power mode				
bit 5-4	LRLBP<1:0> During Time in 00 = Internal 01 = Internal 10 = Internal	LCD Reference : LCD Reference nterval B (Refer LCD Reference LCD Reference LCD Reference LCD Reference	e Ladder B Tir to Figure 18-4 Ladder is pov Ladder is pov	ne Power Cont): vered down and vered in Low-P vered in Mediu	rol bits d unconnected ower mode m-Power mode				
bit 3	Unimplemen	ted: Read as '0	,						
bit 2-0		LRLAT<2:0>: LCD Reference Ladder A Time Interval Control bits Sets the number of 32 kHz clocks that the A Time Interval Power mode is active							
	For type A wa	veforms (WFT =	• 0):						
	001 = Interna 010 = Interna 011 = Interna 100 = Interna 101 = Interna 110 = Interna	I LCD Reference I LCD Reference I LCD Reference I LCD Reference I LCD Reference	e Ladder is in e Ladder is in	A' Power mode A' Power mode A' Power mode A' Power mode A' Power mode A' Power mode	e for 1 clock and for 2 clocks and for 3 clocks and for 4 clocks and for 5 clocks and for 6 clocks and	d 'B' Power mod d 'B' Power mod nd 'B' Power mod	le for 14 clocks le for 13 clocks le for 12 clocks le for 11 clocks le for 10 clocks		
	For type B wa	veforms (WFT =	1):						
	001 = Interna 010 = Interna 011 = Interna 100 = Interna 101 = Interna 110 = Interna	I LCD Reference I LCD Reference I LCD Reference I LCD Reference I LCD Reference	e Ladder is in e Ladder is in	A' Power mode A' Power mode A' Power mode A' Power mode A' Power mode A' Power mode	e for 1 clock and for 2 clocks and for 3 clocks and for 4 clocks and for 5 clocks and for 6 clocks and	d 'B' Power mod d 'B' Power mod	le for 30 clock le for 29 clock le for 28 clock le for 27 clock le for 26 clock		

REGISTER 18-7: LCDRL: LCD REFERENCE LADDER CONTROL REGISTERS

PIC16LF1902/3



PIC16LF1902/3

Mnemonic, Operands		Description	Cycles	14-Bit Opcode				Status	Notes
		Description	Cycles	MSb			LSb	Affected	NOLES
		CONTROL OPERA	TIONS						
BRA	k	Relative Branch	2	11	001k	kkkk	kkkk		
BRW	-	Relative Branch with W	2	00	0000	0000	1011		
CALL	k	Call Subroutine	2	10	0kkk	kkkk	kkkk		
CALLW	-	Call Subroutine with W	2	00	0000	0000	1010		
GOTO	k	Go to address	2	10	1kkk	kkkk	kkkk		
RETFIE	k	Return from interrupt	2	00	0000	0000	1001		
RETLW	k	Return with literal in W	2	11	0100	kkkk	kkkk		
RETURN	-	Return from Subroutine	2	00	0000	0000	1000		
			TIONS						
CLRWDT	_	Clear Watchdog Timer	1	00	0000	0110	0100	TO, PD	
NOP	_	No Operation	1	00	0000	0000	0000		
OPTION	_	Load OPTION_REG register with W	1	00	0000	0110	0010		
RESET	-	Software device Reset	1	00	0000	0000	0001		
SLEEP	-	Go into Standby mode	1	00	0000	0110	0011	TO, PD	
TRIS	f	Load TRIS register with W	1	00	0000	0110	Offf		
		C-COMPILER OPT	IMIZED						
ADDFSR	n, k	Add Literal k to FSRn	1	11	0001	0nkk	kkkk		
MOVIW	n mm	Move Indirect FSRn to W with pre/post inc/dec	1	00	0000	0001	0nmm	Z	2, 3
		modifier, mm							
	k[n]	Move INDFn to W, Indexed Indirect.	1	11	1111	0nkk	kkkk	Z	2
MOVWI	n mm	Move W to Indirect FSRn with pre/post inc/dec	1	00	0000	0001	1nmm		2, 3
		modifier, mm							
	k[n]	Move W to INDFn, Indexed Indirect.	1	11	1111	1nkk	kkkk		2

TABLE 20-3: PIC16LF1902/3 ENHANCED INSTRUCTION SET (CONTINUED)

Note 1: If the Program Counter (PC) is modified, or a conditional test is true, the instruction requires two cycles. The second cycle is executed as a NOP.

2: If this instruction addresses an INDF register and the MSb of the corresponding FSR is set, this instruction will require one additional instruction cycle.

3: See Table in the MOVIW and MOVWI instruction descriptions.

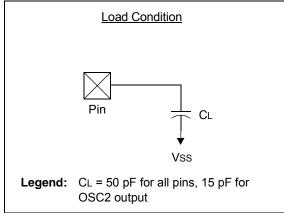
21.3 AC Characteristics

The timing parameter symbols have been created with one of the following formats:

- 1. TppS2ppS
- 2. TppS

2. Tpp3			
т			
F	Frequency	Т	Time
Lowerc	ase letters (pp) and their meanings:		
рр			
сс	CCP1	osc	OSC1
ck	CLKOUT	rd	RD
CS	CS	rw	RD or WR
di	SDI	SC	SCK
do	SDO	SS	SS
dt	Data in	tO	TOCKI
io	I/O PORT	t1	T1CKI
mc	MCLR	wr	WR
Upperc	ase letters and their meanings:	•	
S			
F	Fall	Р	Period
н	High	R	Rise
1	Invalid (High-Impedance)	V	Valid
L	Low	Z	High-Impedance

FIGURE 21-4: LOAD CONDITIONS

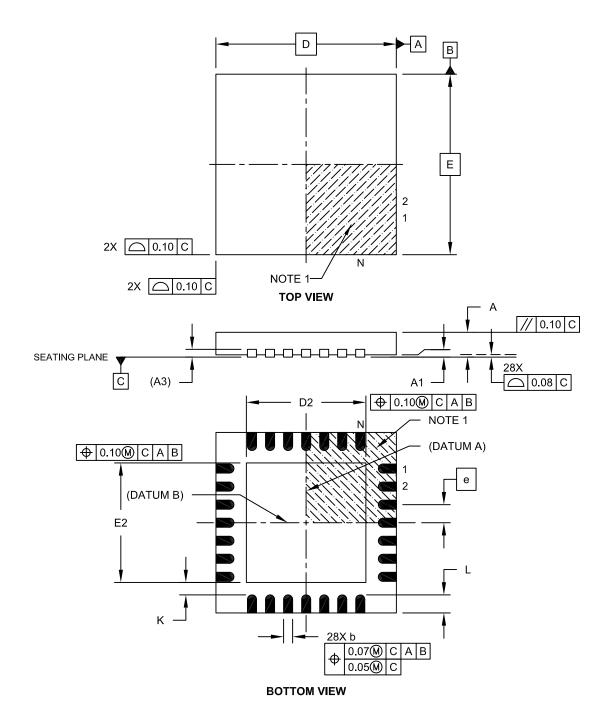


22.0 DC AND AC CHARACTERISTICS GRAPHS AND CHARTS

Graphs and charts are not available at this time.

28-Lead Plastic Ultra Thin Quad Flat, No Lead Package (MV) – 4x4x0.5 mm Body [UQFN]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



Microchip Technology Drawing C04-152A Sheet 1 of 2

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