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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	200MHz
Connectivity	EBI/EMI, Ethernet, I ² C, SPI, SQI, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I ² S, POR, PWM, WDT
Number of I/O	78
Program Memory Size	1MB (1M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 40x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	100-TQFP
Supplier Device Package	100-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/pic32mz1024ecg100-i-pf

PIC32MZ Embedded Connectivity (EC) Family

TABLE 4: PIN NAMES FOR 124-PIN DEVICES (CONTINUED)

124-PIN VTLA (BOTTOM VIEW)		A17	B13	B29	A34
PIC32MZ0512EC(E/F/K)124 PIC32MZ1024EC(G/H/M)124 PIC32MZ1024EC(E/F/K)124 PIC32MZ2048EC(G/H/M)124		A1	B1	B56	B41
					A51
				A68	
		Polarity Indicator			
Package Pin #	Full Pin Name		Package Pin #	Full Pin Name	
B1	EBIA5/AN34/PMA5/RA5		B29	Vss	
B2	EBID6/AN16/PMD6/RE6		B30	D+	
B3	EBIA6/AN22/RPC1/PMA6/RC1		B31	RPF2/SDA3/RF2	
B4	AN36/ETXD1/RJ9		B32	ERXD0/RH8	
B5	EBIWE/AN20/RPC3/PMWR/RC3		B33	ECOL/RH10	
B6	AN14/C1IND/RPG6/SCK2/RG6		B34	EBIRDY1/SDA2/RA3	
B7	EBIA3/AN12/C2IND/RPG8/SCL4/PMA3/RG8		B35	VDD	
B8	VDD		B36	EBIA9/RPF4/SDA5/PMA9/RF4	
B9	EBIA2/AN11/C2INC/RPG9/PMA2/RG9		B37	RPA14/SCL1/RA14	
B10	AN25/RPE8/RE8		B38	EBIA15/RPD9/PMCS2/PMA15/RD9	
B11	AN45/C1INA/RPB5/RB5		B39	EMDC/RPD11/RD11	
B12	AN37/ERXCLK/EREFCLK/RJ11		B40	ERXDV/ECRSDV/RH13	
B13	Vss		B41	SOSCI/RPC13/RC13	
B14	PGEC2/AN46/RPB6/RB6		B42	EBID14/RPD2/PMD14/RD2	
B15	VREF-/CVREF-/AN27/RA9		B43	EBID12/RPD12/PMD12/RD12	
B16	AVDD		B44	ETXERR/RJ0	
B17	AN38/ETXD2/RH0		B45	EBIRDY3/RJ2	
B18	EBIA10/AN48/RPB8/PMA10/RB8		B46	SQICS1/RPD5/RD5	
B19	EBIA13/CVREFOUT/AN5/RPB10/PMA13/RB10		B47	ETXCLK/RPD7/RD7	
B20	Vss		B48	Vss	
B21	TCK/EBIA19/AN29/RA1		B49	EBID10/RPF1/PMD10/RF1	
B22	TDO/EBIA17/AN31/RPF12/RF12		B50	EBID8/RPG0/PMD8/RG0	
B23	AN8/RB13		B51	TRD3/SQID3/RA7	
B24	EBIA0/AN10/RPB15/OCFB/PMA0/RB15		B52	EBID0/PMD0/RE0	
B25	VDD		B53	VDD	
B26	AN41/ERXD1/RH5		B54	TRD2/SQID2/RG14	
B27	AN32/AETXD0/RPD14/RD14		B55	TRD0/SQID0/RG13	
B28	OSC1/CLKI/RC12		B56	EBID3/RPE3/PMD3/RE3	

- Note** 1: The RPN pins can be used by remappable peripherals. See Table 1 for the available peripherals and **Section 12.3 “Peripheral Pin Select (PPS)”** for restrictions.
- 2: Every I/O port pin (RAX-RJx) can be used as a change notification pin (CNAX-CNJx). See **Section 12.0 “I/O Ports”** for more information.
- 3: Shaded pins are 5V tolerant.
- 4: The metal plane at the bottom of the device is not connected to any pins and is recommended to be connected to Vss externally.

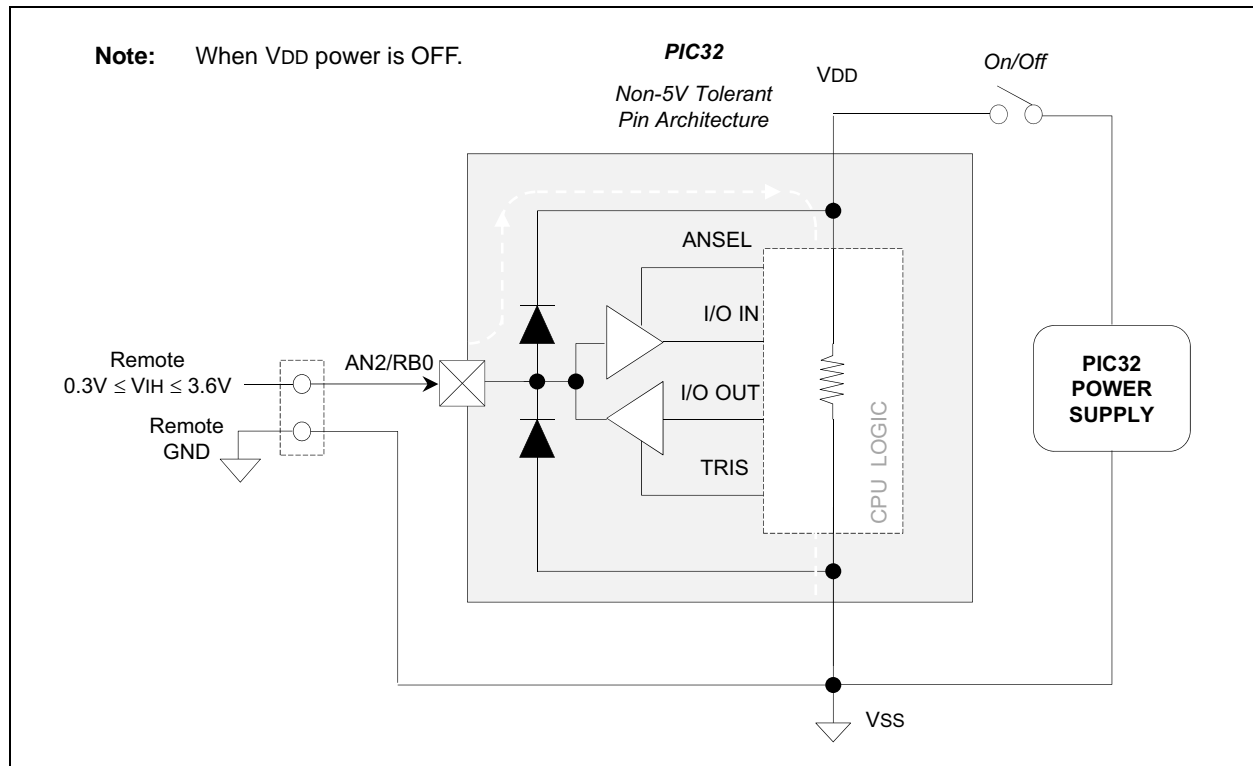
PIC32MZ Embedded Connectivity (EC) Family

2.10 Considerations When Interfacing to Remotely Powered Circuits

2.10.1 NON-5V TOLERANT INPUT PINS

A quick review of the absolute maximum rating section in **37.0 “Electrical Characteristics”** will indicate that the voltage on any non-5v tolerant pin may not exceed $AVDD/VDD + 0.3V$. Figure 2-5 shows an example of a remote circuit using an independent power source, which is powered while connected to a PIC32 non-5V tolerant circuit that is not powered.

FIGURE 2-5: PIC32 NON-5V TOLERANT CIRCUIT EXAMPLE

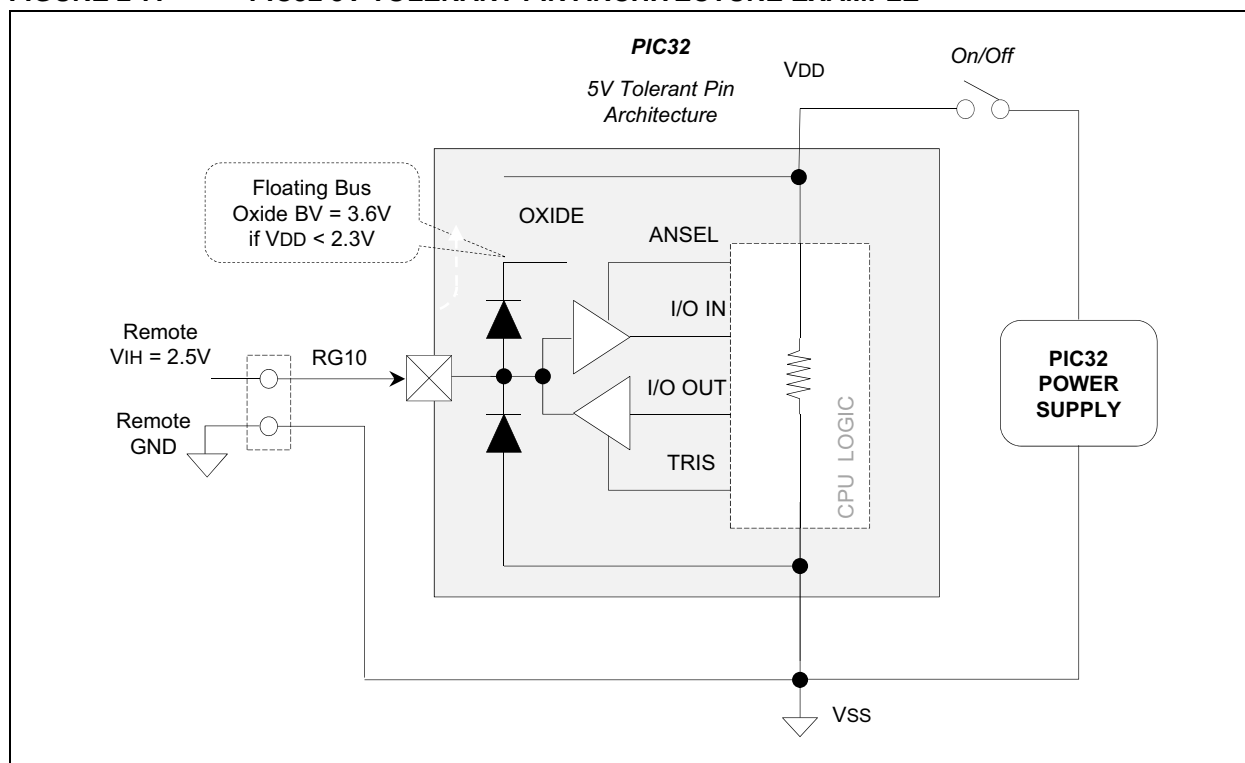


PIC32MZ Embedded Connectivity (EC) Family

2.10.2 5V TOLERANT INPUT PINS

The internal high side diode on 5V tolerant pins are bussed to an internal floating node, rather than being connected to VDD, as shown in Figure 2-7. Voltages on these pins, if $V_{DD} < 2.3V$, should not exceed roughly 3.2V relative to VSS of the PIC32 device. Voltage of 3.6V or higher will violate the absolute maximum specification, and will stress the oxide layer separating the high side floating node, which impacts device reliability. If a remotely powered device “digital-only” signal can be guaranteed to always be $\leq 3.2V$ relative to VSS on the PIC32 device side, a 5V tolerant pin could be used without the need for a digital isolator. This is assuming there is not a ground loop issue, logic ground of the two circuits not at the same absolute level, and a remote logic low input is not less than $V_{SS} - 0.3V$.

FIGURE 2-7: PIC32 5V TOLERANT PIN ARCHITECTURE EXAMPLE



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REGISTER 5-1: NVMCON: PROGRAMMING CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0, HC	R/W-0	R-0, HS, HC	R-0, HS, HC	U-0	U-0	U-0	U-0
	WR ⁽¹⁾	WREN ⁽¹⁾	WRERR ⁽¹⁾	LVDERR ⁽¹⁾	—	—	—	—
7:0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	SWAP	—	—	—	NVMOP<3:0>			

Legend:	HS = Hardware Set	HC = Hardware Cleared
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **WR:** Write Control bit⁽¹⁾

This bit cannot be cleared and can be set only when WREN = 1 and the unlock sequence has been performed.

1 = Initiate a Flash operation

0 = Flash operation is complete or inactive

bit 14 **WREN:** Write Enable bit⁽¹⁾

1 = Enable writes to the WR bit and disables writes to the NVMOP<3:0> bits

0 = Disable writes to WR bit and enables writes to the NVMOP<3:0> bits

bit 13 **WRERR:** Write Error bit⁽¹⁾

This bit can be cleared only by setting the NVMOP<3:0> bits = 0000 and initiating a Flash operation.

1 = Program or erase sequence did not complete successfully

0 = Program or erase sequence completed normally

bit 12 **LVDERR:** Low-Voltage Detect Error bit⁽¹⁾

This bit can be cleared only by setting the NVMOP<3:0> bits = 0000 and initiating a Flash operation.

1 = Low-voltage detected (possible data corruption, if WRERR is set)

0 = Voltage level is acceptable for programming

bit 11-8 **Unimplemented:** Read as '0'

bit 7 **SWAP:** Program Flash Bank Swap Control bit

This bit can be modified only when the WREN bit is '0' and the unlock sequence has been performed.

1 = Program Flash Bank 2 is mapped to the lower mapped region and program Flash Bank 1 is mapped to the upper mapped region

0 = Program Flash Bank 1 is mapped to the lower mapped region and program Flash Bank 2 is mapped to the upper mapped region

bit 6-4 **Unimplemented:** Read as '0'

Note 1: These bits are only reset by a Power-on Reset (POR) and are not affected by other reset sources.

2: This operation results in a "no operation" (NOP) when the Dynamic Flash ECC Configuration bits = 00 (FECCCON<1:0> (DVCFG0<9:8>)), which enables ECC at all times. For all other FECCCON<1:0> bit settings, this command will execute, but will not write the ECC bits for the word and can cause DED errors if dynamic Flash ECC is enabled (FECCCON<1:0> = 01). Refer to **Section 52. "Flash Program Memory with Support for Live Update"** (DS60001193) for information regarding ECC and Flash programming.

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REGISTER 8-5: REFOxTRIM: REFERENCE OSCILLATOR TRIM REGISTER (x = 1-4)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	ROTRIM<8:1>							
23:16	R/W-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
	ROTRIM<0>	—	—	—	—	—	—	—
15:8	U-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—

Legend:

y = Value set from Configuration bits on POR
R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

bit 31-23 **ROTRIM<8:0>**: Reference Oscillator Trim bits

11111111 = 511/512 divisor added to RODIV value
11111110 = 510/512 divisor added to RODIV value
•
•
•
10000000 = 256/512 divisor added to RODIV value
•
•
•
00000010 = 2/512 divisor added to RODIV value
00000001 = 1/512 divisor added to RODIV value
00000000 = 0 divisor added to RODIV value

bit 22-0 **Unimplemented**: Read as '0'

- Note 1:** While the ON bit (REFOxCON<15>) is '1', writes to this register do not take effect until the DIVSWEN bit is also set to '1'.
- 2:** Do not write to this register when the ON bit (REFOxCON<15>) is not equal to the ACTIVE bit (REFOxCON<8>).
- 3:** Specified values in this register do not take effect if RODIV<14:0> (REFOxCON<30:16>) = 0.

9.2 Prefetch Control Registers

TABLE 9-1: PREFETCH REGISTER MAP

Virtual Address (BF8E_#)	Register Name ⁽¹⁾	Bit Range	Bits																All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0	
0000	PRECON	31:16	—	—	—	—	—	PFMSECEN	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	PREFEN<1:0>		—	PFMWS<2:0>			0007
0010	PRESTAT	31:16	—	—	—	—	PFMDDED	PFMSEC	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	PFMSECCNT<7:0>								0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: All registers in this table have corresponding CLR, SET, and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 “CLR, SET, and INV Registers”** for more information.

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REGISTER 9-2: PRESTAT: PREFETCH MODULE STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	R/W-0, HS	R/W-0, HS	U-0	U-0
	—	—	—	—	PFMDDED	PFMSEC	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PFMSECCNT<7:0>							

Legend:

R = Readable bit

W = Writable bit

HS = Hardware Set

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-28 **Unimplemented:** Read as '0'

bit 27 **PFMDDED:** Flash Double-bit Error Detected (DED) Status bit

This bit is set in hardware and can only be cleared (i.e., set to '0') in software.

1 = A DED error has occurred

0 = A DED error has not occurred

bit 26 **PFMSEC:** Flash Single-bit Error Corrected (SEC) Status bit

1 = A SEC error occurred when PFMSECCNT<7:0> was equal to '0'

0 = A SEC error has not occurred

bit 25-8 **Unimplemented:** Read as '0'

bit 7-0 **PFMSECCNT<7:0>:** Flash SEC Count bits

11111111 - 00000000 = SEC count

This field decrements by one each time an SEC error occurs. It will hold at zero on the two-hundred and fifty-sixth error. When an SEC error occurs, when PFMSECCNT = 0, the PFMSEC status bit is set. If PFMSECEN is also set, an interrupt is generated.

Note: These bits count all SEC errors and are not limited to SEC errors on unique addresses.

PIC32MZ Embedded Connectivity (EC) Family

REGISTER 11-2: USBCSR1: USB CONTROL STATUS REGISTER 1

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	R/W-1 EP7TXIE	R/W-1 EP6TXIE	R/W-1 EP5TXIE	R/W-1 EP4TXIE	R/W-1 EP3TXIE	R/W-1 EP2TXIE	R/W-1 EP1TXIE	R/W-0 EP0IE
15:8	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
7:0	R-0, HS EP7RXIF	R-0, HS EP6RXIF	R-0, HS EP5RXIF	R-0, HS EP4RXIF	R-0, HS EP3RXIF	R-0, HS EP2RXIF	R-0, HS EP1RXIF	U-0 —

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-24 **Unimplemented:** Read as '0'

bit 23-17 **EP7TXIE:EP1TXIE:** Endpoint 'n' Transmit Interrupt Enable bits

1 = Endpoint Transmit interrupt events are enabled

0 = Endpoint Transmit interrupt events are not enabled

bit 16 **EP0IE:** Endpoint 0 Interrupt Enable bit

1 = Endpoint 0 interrupt events are enabled

0 = Endpoint 0 interrupt events are not enabled

bit 15-8 **Unimplemented:** Read as '0'

bit 7-1 **EP7RXIF:EP1RXIF:** Endpoint 'n' RX Interrupt bit

1 = Endpoint has a receive event to be serviced

0 = No interrupt event

bit 0 **Unimplemented:** Read as '0'

PIC32MZ Embedded Connectivity (EC) Family

REGISTER 11-8: USBIENCSR0: USB INDEXED ENDPOINT CONTROL STATUS REGISTER 0 (ENDPOINT 1-7) (CONTINUED)

bit 15-11 **MULT<4:0>**: Multiplier Control bits

For Isochronous/Interrupt endpoints or of packet splitting on Bulk endpoints, multiplies TXMAXP by MULT+1 for the payload size.

For Bulk endpoints, MULT can be up to 32 and defines the number of "USB" packets of the specified payload into which a single data packet placed in the FIFO should be split, prior to transfer. The data packet is required to be an exact multiple of the payload specified by TXMAXP.

For Isochronous/Interrupts endpoints operating in Hi-Speed mode, MULT may be either 2 or 3 and specifies the maximum number of such transactions that can take place in a single microframe.

bit 10-0 **TXMAXP<10:0>**: Maximum TX Payload per transaction Control bits

This field sets the maximum payload (in bytes) transmitted in a single transaction. The value is subject to the constraints placed by the USB Specification on packet sizes for Bulk, Interrupt and Isochronous transfers in Full-Speed and Hi-Speed operations.

TXMAXP must be set to an even number of bytes for proper interrupt generation in DMA Mode 1.

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TABLE 12-1: INPUT PIN SELECTION (CONTINUED)

Peripheral Pin	[pin name]R SFR	[pin name]R bits	[pin name]R Value to RPN Pin Selection
INT1	INT1R	INT1R<3:0>	0000 = RPD1 0001 = RPG9 0010 = RPB14 0011 = RPD0 0100 = Reserved 0101 = RPB6 0110 = RPD5 0111 = RPB2 1000 = RPF3 1001 = RPF13 ⁽¹⁾ 1010 = No Connect 1011 = RPF2 ⁽¹⁾ 1100 = RPC2 ⁽¹⁾ 1101 = RPE8 ⁽¹⁾ 1110 = Reserved 1111 = Reserved
T4CK	T4CKR	T4CKR<3:0>	
T9CK	T9CKR	T9CKR<3:0>	
IC1	IC1R	IC1R<3:0>	
IC6	IC6R	IC6R<3:0>	
U3CTS	U3CTSR	U3CTSR<3:0>	
U4RX	U4RXR	U4RXR<3:0>	
U6RX	U6RXR	U6RXR<3:0>	
SS2	SS2R	SS2R<3:0>	
SDI6 ⁽¹⁾	SDI6R ⁽¹⁾	SDI6R<3:0> ⁽¹⁾	
OCFA	OCFAR	OCFAR<3:0>	
REFCLKI3	REFCLKI3R	REFCLKI3R<3:0>	

Note 1: This selection is not available on 64-pin devices.

2: This selection is not available on 64-pin or 100-pin devices.

3: This selection is not available on devices without a CAN module.

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REGISTER 15-7: DMTPSINTV: POST STATUS CONFIGURE DMT INTERVAL STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	PSINTV<31:24>							
23:16	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	PSINTV<23:16>							
15:8	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	PSINTV<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-y	R-y	R-y
	PSINTV<7:0>							

Legend:

R = Readable bit

-n = Value at POR

W = Writable bit

'1' = Bit is set

y = Value set from Configuration bits on POR

U = Unimplemented bit, read as '0'

'0' = Bit is cleared

x = Bit is unknown

bit 31-8 **PSINTV<31:0>:** DMT Window Interval Configuration Status bits

This is always the value of the DMTINTV<2:0> bits in the DEVCFG1 Configuration register.

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REGISTER 20-9: SQI1INTSTAT: SQI INTERRUPT STATUS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	R/W-0, HS PKT COMPIF	R/W-0, HS BD DONEIF	R/W-0, HS CON THRIF
7:0	R/W-1, HS CON EMPTYIF	R/W-0, HS CON FULLIF	R/W-1, HS RXTHRIF ⁽¹⁾	R/W-0, HS RXFULLIF	R/W-1, HS RX EMPTYIF	R/W-1, HS TXTHRIF	R/W-0, HS TXFULLIF	R/W-1, HS TX EMPTYIF

Legend:	HS = Hardware Set
R = Readable bit	W = Writable bit
-n = Value at POR	U = Unimplemented bit, read as '0'
	'1' = Bit is set
	'0' = Bit is cleared
	x = Bit is unknown

bit 31-11 **Unimplemented:** Read as '0'

bit 10 **PKTCOMPIF:** DMA Buffer Descriptor Processor Packet Completion Interrupt Status bit

1 = DMA BD packet is complete
0 = DMA BD packet is in progress

bit 9 **BDDONEIF:** DMA Buffer Descriptor Done Interrupt Status bit

1 = DMA BD process is done
0 = DMA BD process is in progress

bit 8 **CONTHRIF:** Control Buffer Threshold Interrupt Status bit

1 = The control buffer has more than THRES words of space available
0 = The control buffer has less than THRES words of space available

bit 7 **CONEMPTYIF:** Control Buffer Empty Interrupt Status bit

1 = Control buffer is empty
0 = Control buffer is not empty

bit 6 **CONFULLIF:** Control Buffer Full Interrupt Status bit

1 = Control buffer is full
0 = Control buffer is not full

bit 5 **RXTHRIF:** Receive Buffer Threshold Interrupt Status bit⁽¹⁾

1 = Receive buffer has more than RXINTTHR words of space available
0 = Receive buffer has less than RXINTTHR words of space available

bit 4 **RXFULLIF:** Receive Buffer Full Interrupt Status bit

1 = Receive buffer is full
0 = Receive buffer is not full

bit 3 **RXEMPTYIF:** Receive Buffer Empty Interrupt Status bit

1 = Receive buffer is empty
0 = Receive buffer is not empty

bit 2 **TXTHRIF:** Transmit Buffer Interrupt Status bit

1 = Transmit buffer has more than TXINTTHR words of space available
0 = Transmit buffer has less than TXINTTHR words of space available

Note 1: In the case of Boot/XIP mode, the POR value of the receive buffer threshold is zero. Therefore, this bit will be set to a '1', immediately after a POR until a read request on the System Bus bus is received.

Note: The bits in the register are cleared by writing a '1' to the corresponding bit position.

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REGISTER 28-4: AD1IMOD: ADC1 INPUT MODE CONTROL REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
	—	—	—	—	—	—	SH4ALT<1:0> ^(1,2)	
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SH3ALT<1:0> ^(1,2)		SH2ALT<1:0> ^(1,2)		SH1ALT<1:0> ^(1,2)		SH0ALT<1:0> ^(1,2)	
15:8	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
	—	—	—	—	SH5MOD<1:0>		SH4MOD<1:0>	
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	SH3MOD<1:0>		SH2MOD<1:0>		SH1MOD<1:0>		SH0MOD<1:0>	

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 31-26 **Unimplemented:** Read as '0'
- bit 25-24 **SH4ALT<1:0>:** Analog Input to Dedicated S&H 4 (SH4) Select bits^(1,2)
11 = Reserved
10 = Reserved
01 = Alternate input AN49
00 = Default Class 1 input AN4
- bit 23-22 **SH3ALT<1:0>:** Analog Input to Dedicated S&H 3 (SH3) Select bits^(1,2)
11 = Reserved
10 = Reserved
01 = Alternate input AN48
00 = Default Class 1 input AN3
- bit 21-20 **SH2ALT<1:0>:** Analog Input to Dedicated S&H 2 (SH2) Select bits^(1,2)
11 = Reserved
10 = Reserved
01 = Alternate input AN47
00 = Default Class 1 input AN2
- bit 19-18 **SH1ALT<1:0>:** Analog Input to Dedicated S&H 1 (SH1) Select bits^(1,2)
11 = Reserved
10 = Reserved
01 = Alternate input AN46
00 = Default Class 1 input AN1
- bit 17-16 **SH0ALT<1:0>:** Analog Input to Dedicated S&H 0 (SH0) Select bits^(1,2)
11 = Reserved
10 = Reserved
01 = Alternate input AN45
00 = Default Class 1 input AN0
- bit 15-12 **Unimplemented:** Read as '0'

- Note 1:** Alternate inputs are only available for Class 1 Inputs.
- 2:** When an alternate input is selected (SHxALT<1:0> ≠ 0), the data, status, and control registers for the default Class 1 input are still used. Selecting an alternate input changes the physical input source only.

PIC32MZ Embedded Connectivity (EC) Family

REGISTER 29-19: CiFIFOBA: CAN MESSAGE BUFFER BASE ADDRESS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CiFIFOBA<31:24>							
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CiFIFOBA<23:16>							
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CiFIFOBA<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R-0 ⁽¹⁾	R-0 ⁽¹⁾
	CiFIFOBA<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-0 **CiFIFOBA<31:0>**: CAN FIFO Base Address bits

These bits define the base address of all message buffers. Individual message buffers are located based on the size of the previous message buffers. This address is a physical address. Note that bits <1:0> are read-only and read '0', forcing the messages to be 32-bit word-aligned in device RAM.

Note 1: This bit is unimplemented and will always read '0', which forces word-alignment of messages.

Note: This register can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> (CiCON<23:21>) = 100).

PIC32MZ Embedded Connectivity (EC) Family

REGISTER 30-11: ETHRXFC: ETHERNET CONTROLLER RECEIVE FILTER CONFIGURATION REGISTER (CONTINUED)

- bit 7 **CRCERREN:** CRC Error Collection Enable bit
1 = The received packet CRC must be invalid for the packet to be accepted
0 = Disable CRC Error Collection filtering
This bit allows the user to collect all packets that have an invalid CRC.
- bit 6 **CRCOKEN:** CRC OK Enable bit
1 = The received packet CRC must be valid for the packet to be accepted
0 = Disable CRC filtering
This bit allows the user to reject all packets that have an invalid CRC.
- bit 5 **RUNTERREN:** Runt Error Collection Enable bit
1 = The received packet must be a runt packet for the packet to be accepted
0 = Disable Runt Error Collection filtering
This bit allows the user to collect all packets that are runt packets. For this filter, a runt packet is defined as any packet with a size of less than 64 bytes (when CRCOKEN = 0) or any packet with a size of less than 64 bytes that has a valid CRC (when CRCOKEN = 1).
- bit 4 **RUNTEN:** Runt Enable bit
1 = The received packet must not be a runt packet for the packet to be accepted
0 = Disable Runt filtering
This bit allows the user to reject all runt packets. For this filter, a runt packet is defined as any packet with a size of less than 64 bytes.
- bit 3 **UCEN:** Unicast Enable bit
1 = Enable Unicast Filtering
0 = Disable Unicast Filtering
This bit allows the user to accept all unicast packets whose Destination Address matches the Station Address.
- bit 2 **NOTMEEN:** Not Me Unicast Enable bit
1 = Enable Not Me Unicast Filtering
0 = Disable Not Me Unicast Filtering
This bit allows the user to accept all unicast packets whose Destination Address does not match the Station Address.
- bit 1 **MCEN:** Multicast Enable bit
1 = Enable Multicast Filtering
0 = Disable Multicast Filtering
This bit allows the user to accept all Multicast Address packets.
- bit 0 **BCEN:** Broadcast Enable bit
1 = Enable Broadcast Filtering
0 = Disable Broadcast Filtering
This bit allows the user to accept all Broadcast Address packets.

- Note 1:** XOR = True when either one or the other conditions are true, but not both.
2: This Hash Table Filter match is active regardless of the value of the HTEN bit.
3: This Magic Packet Filter match is active regardless of the value of the MPEN bit.

- Note 1:** This register is only used for RX operations.
2: The bits in this register may only be changed while the RXEN bit (ETHCON1<8>) = 0.

PIC32MZ Embedded Connectivity (EC) Family

REGISTER 30-17: ETHFRMTXOK: ETHERNET CONTROLLER FRAMES TRANSMITTED OK STATISTICS REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
23:16	U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	—	—	—	—	—	—	—	—
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FRMTXOKCNT<15:8>							
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FRMTXOKCNT<7:0>							

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15-0 **FRMTXOKCNT<15:0>:** Frame Transmitted OK Count bits
Increment counter for frames successfully transmitted.

Note 1: This register is only used for TX operations.

2: This register is automatically cleared by hardware after a read operation, unless the byte enables for bytes 0/1 are '0'.

3: It is recommended to use the SET, CLR, or INV registers to set or clear any bit in this register. Setting or clearing any bits in this register should only be done for debug/test purposes.

PIC32MZ Embedded Connectivity (EC) Family

TABLE 33-1: PERIPHERAL MODULE DISABLE BITS AND LOCATIONS⁽¹⁾ (CONTINUED)

Peripheral	PMDx bit Name	Register Name and Bit Location
UART3	U3MD	PMD5<2>
UART4	U4MD	PMD5<3>
UART5	U5MD	PMD5<4>
UART6	U6MD	PMD5<5>
SPI1	SPI1MD	PMD5<8>
SPI2	SPI2MD	PMD5<9>
SPI3	SPI3MD	PMD5<10>
SPI4	SPI4MD	PMD5<11>
SPI5	SPI5MD	PMD5<12>
SPI6	SPI6MD	PMD5<13>
I2C1	I2C1MD	PMD5<16>
I2C2	I2C2MD	PMD5<17>
I2C3	I2C3MD	PMD5<18>
I2C4	I2C4MD	PMD5<19>
I2C5	I2C5MD	PMD5<20>
USB ⁽²⁾	USBMD	PMD5<24>
CAN1	CAN1MD	PMD5<28>
CAN2	CAN2MD	PMD5<29>
RTCC	RTCCMD	PMD6<0>
Reference Clock Output 1	REFO1MD	PMD6<8>
Reference Clock Output 2	REFO2MD	PMD6<9>
Reference Clock Output 3	REFO3MD	PMD6<10>
Reference Clock Output 4	REFO4MD	PMD6<11>
PMP	PMPMD	PMD6<16>
EBI	EBIMD	PMD6<17>
SQI1	SQI1MD	PMD6<23>
Ethernet	ETHMD	PMD6<28>
DMA	DMAMD	PMD7<4>
Random Number Generator	RNGMD	PMD7<20>
Crypto	CRYPTMD	PMD7<22>

Note 1: Not all modules and associated PMDx bits are available on all devices. See **TABLE 1: “PIC32MZ EC Family Features”** for the lists of available peripherals.

2: Module must not be busy after clearing the associated ON bit and prior to setting the USBMD bit.

PIC32MZ Embedded Connectivity (EC) Family

TABLE 37-12: DC CHARACTERISTICS: PROGRAM MEMORY⁽³⁾

DC CHARACTERISTICS			Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial				
Param. No.	Sym.	Characteristics	Min.	Typ. ⁽¹⁾	Max.	Units	Conditions
D130a	EP	Cell Endurance	10,000	—	—	E/W	Without ECC
D130b			20,000	—	—	E/W	With ECC
D131	VPR	VDD for Read	VDDMIN	—	VDDMAX	V	—
D132	VPEW	VDD for Erase or Write	VDDMIN	—	VDDMAX	V	—
D134a	TRETD	Characteristic Retention	10	—	—	Year	Without ECC
D134b			20	—	—	Year	With ECC
D135	IDDP	Supply Current during Programming	—	—	30	mA	—
D136	TRW	Row Write Cycle Time (Notes 2, 4)	—	66813	—	FRC Cycles	—
D137	TQWW	Quad Word Write Cycle Time (Note 4)	—	773	—	FRC Cycles	—
D138	TWW	Word Write Cycle Time (Note 4)	—	383	—	FRC Cycles	—
D139	TCE	Chip Erase Cycle Time (Note 4)	—	515373	—	FRC Cycles	—
D140	TPFE	All Program Flash (Upper and Lower regions) Erase Cycle Time (Note 4)	—	256909	—	FRC Cycles	—
D141	TPBE	Program Flash (Upper or Lower regions) Erase Cycle Time (Note 4)	—	128453	—	FRC Cycles	—
D142	TPGE	Page Erase Cycle Time (Note 4)	—	128453	—	FRC Cycles	—

Note 1: Data in “Typical” column is at 3.3V, +25°C unless otherwise stated.

2: The minimum PBCLK5 for row programming is 4 MHz.

3: Refer to the “PIC32 Flash Programming Specification” (DS60001145) for operating conditions during programming and erase cycles.

4: This parameter depends on FRC accuracy (see Table 37-20) and FRC tuning values (see the OSCTUN register: Register 8-2).

TABLE 37-13: DC CHARACTERISTICS: PROGRAM FLASH MEMORY WAIT STATES

DC CHARACTERISTICS	Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial		
Required Flash Wait States ⁽¹⁾	SYSCLK	Units	Conditions
With ECC: 0 Wait states 1 Wait state 2 Wait states	 0 < SYSCLK ≤ 66 66 < SYSCLK ≤ 133 133 < SYSCLK ≤ 200	 MHz	 —
Without ECC: 0 Wait states 1 Wait state 2 Wait states	 0 < SYSCLK ≤ 83 83 < SYSCLK ≤ 166 166 < SYSCLK ≤ 200	 MHz	 —

Note 1: To use Wait states, the PFMWS<2:0> bits must be written with the desired Wait state value.

PIC32MZ Embedded Connectivity (EC) Family

TABLE 37-23: I/O TIMING REQUIREMENTS (CONTINUED)

AC CHARACTERISTICS		Standard Operating Conditions: 2.3V to 3.6V (unless otherwise stated) Operating temperature $-40^{\circ}\text{C} \leq T_A \leq +85^{\circ}\text{C}$ for Industrial					
Param. No.	Symbol	Characteristics ⁽²⁾	Min.	Typ. ⁽¹⁾	Max.	Units	Conditions
DO32	TioF	Port Output Fall Time I/O Pins: 4x Source Driver Pins - RA3, RA9, RA10, RA14, RA15 RB0-7, RB11, RB13 RC12-RC15 RD0, RD6-RD7, RD11, RD14 RE8, RE9 RF2, RF3, RF8 RG15 RH0, RH1, RH4-RH6, RH8-RH13 RJ0-RJ2, RJ8, RJ9, RJ11	—	—	9.5	ns	CLOAD = 50 pF
			—	—	6	ns	CLOAD = 20 pF
		Port Output Fall Time I/O Pins: 8x Source Driver Pins - RA0-RA2, RA4, RA5 RB8-RB10, RB12, RB14, RB15 RC1-RC4 RD1-RD5, RD9, RD10, RD12, RD13, RD15 RE4-RE7 RF0, RF4, RF5, RF12, RF13 RG0, RG1, RG6-RG9 RH2, RH3, RH7, RH14, RH15 RJ3-RJ7, RJ10, RJ12-RJ15 RK0-RK7	—	—	8	ns	CLOAD = 50 pF
			—	—	6	ns	CLOAD = 20 pF
		Port Output Fall Time I/O Pins: 12x Source Driver Pins - RA6, RA7 RE0-RE3 RF1 RG12-RG14	—	—	3.5	ns	CLOAD = 50 pF
			—	—	2	ns	CLOAD = 20 pF
DI35	TINP	INTx Pin High or Low Time	5	—	—	ns	—
DI40	TRBP	CNx High or Low Time (input)	5	—	—	ns	—

Note 1: Data in "Typical" column is at 3.3V, +25°C unless otherwise stated.

2: This parameter is characterized, but not tested in manufacturing.

