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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Active
Core Processor	MIPS32® microAptiv™
Core Size	32-Bit Single-Core
Speed	200MHz
Connectivity	CANbus, Ethernet, I <sup>2</sup> C, SPI, S <sup>Q</sup> I, UART/USART, USB OTG
Peripherals	Brown-out Detect/Reset, DMA, I <sup>2</sup> S, POR, PWM, WDT
Number of I/O	53
Program Memory Size	2MB (2M x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	512K x 8
Voltage - Supply (Vcc/Vdd)	2.3V ~ 3.6V
Data Converters	A/D 24x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-VQFN Exposed Pad
Supplier Device Package	64-VQFN (9x9)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2048ech064-i-mr">https://www.e-xfl.com/product-detail/microchip-technology/pic32mz2048ech064-i-mr</a>

# PIC32MZ Embedded Connectivity (EC) Family

**TABLE 1-12: PMP PINOUT I/O DESCRIPTIONS**

Pin Name	Pin Number				Pin Type	Buffer Type	Description
	64-pin QFN/TQFP	100-pin TQFP	124-pin VTLA	144-pin TQFP/LQFP			
PMA0	30	44	B24	30	I/O	TTL/ST	Parallel Master Port Address bit 0 Input (Buffered Slave modes) and Output (Master modes)
PMA1	29	43	A28	51	I/O	TTL/ST	Parallel Master Port Address bit 1 Input (Buffered Slave modes) and Output (Master modes)
PMA2	10	16	B9	21	O	—	Parallel Master Port Address (Demultiplexed Master modes)
PMA3	6	12	B7	52	O	—	
PMA4	5	11	A8	68	O	—	
PMA5	4	2	B1	2	O	—	
PMA6	16	6	B3	6	O	—	
PMA7	22	33	A23	48	O	—	
PMA8	42	65	A44	91	O	—	
PMA9	41	64	B36	90	O	—	
PMA10	21	32	B18	47	O	—	
PMA11	27	41	A27	29	O	—	
PMA12	24	7	A6	11	O	—	
PMA13	23	34	B19	28	O	—	
PMA14	45	61	A42	87	O	—	
PMA15	43	68	B38	97	O	—	
PMCS1	45	61	A42	87	O	—	
PMCS2	43	68	B38	97	O	—	Parallel Master Port Chip Select 2 Strobe
PMD0	58	91	B52	135	I/O	TTL/ST	Parallel Master Port Data (Demultiplexed Master mode) or Address/Data (Multiplexed Master modes)
PMD1	61	94	A64	138	I/O	TTL/ST	
PMD2	62	98	A66	142	I/O	TTL/ST	
PMD3	63	99	B56	143	I/O	TTL/ST	
PMD4	64	100	A67	144	I/O	TTL/ST	
PMD5	1	3	A3	3	I/O	TTL/ST	
PMD6	2	4	B2	4	I/O	TTL/ST	
PMD7	3	5	A4	5	I/O	TTL/ST	
PMD8	—	88	B50	128	I/O	TTL/ST	
PMD9	—	87	A60	127	I/O	TTL/ST	
PMD10	—	86	B49	125	I/O	TTL/ST	
PMD11	—	85	A59	124	I/O	TTL/ST	
PMD12	—	79	B43	112	I/O	TTL/ST	
PMD13	—	80	A54	113	I/O	TTL/ST	
PMD14	—	77	B42	110	I/O	TTL/ST	
PMD15	—	78	A53	111	I/O	TTL/ST	
PMALL	30	44	B24	30	O	—	Parallel Master Port Address Latch Enable Low Byte (Multiplexed Master modes)
PMALH	29	43	A28	51	O	—	Parallel Master Port Address Latch Enable High Byte (Multiplexed Master modes)
PMRD	53	9	A7	13	O	—	Parallel Master Port Read Strobe
PMWR	52	8	B5	12	O	—	Parallel Master Port Write Strobe

**Legend:** CMOS = CMOS-compatible input or output      Analog = Analog input      P = Power  
 ST = Schmitt Trigger input with CMOS levels      O = Output      I = Input  
 TTL = Transistor-transistor Logic input buffer      PPS = Peripheral Pin Select

TABLE 4-17: SYSTEM BUS TARGET 9 REGISTER MAP

Virtual Address (BF8_#)	Register Name	Bit Range	Bits														All Resets		
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2		17/1	16/0
A420	SBT9ELOG1	31:16	MULTI	—	—	—	CODE<3:0>				—	—	—	—	—	—	—	—	0000
		15:0	INITID<7:0>				REGION<3:0>				—	CMD<2:0>				0000			
A424	SBT9ELOG2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	GROUP<1:0>			0000	
A428	SBT9ECON	31:16	—	—	—	—	—	—	ERRP	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
A430	SBT9ECLRS	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000	
A438	SBT9ECLRM	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000	
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	—	CLEAR	0000	
A440	SBT9REG0	31:16	BASE<21:6>														xxxx		
		15:0	BASE<5:0>				PRI	—	SIZE<4:0>				—	—	—	—	xxxx		
A450	SBT9RD0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx	
A458	SBT9WR0	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx	
A460	SBT9REG1	31:16	BASE<21:6>														xxxx		
		15:0	BASE<5:0>				PRI	—	SIZE<4:0>				—	—	—	—	xxxx		
A470	SBT9RD1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx	
A478	SBT9WR1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	xxxx	
		15:0	—	—	—	—	—	—	—	—	—	—	—	GROUP3	GROUP2	GROUP1	GROUP0	xxxx	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.  
**Note:** For reset values listed as 'xxxx', please refer to Table 4-6 for the actual reset values.

# PIC32MZ Embedded Connectivity (EC) Family

## REGISTER 5-6: NVMPWP: PROGRAM FLASH WRITE-PROTECT REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-1	U-0	U-0	U-0	U-0	U-0	U-0	U-0
	PWPUNLOCK	—	—	—	—	—	—	—
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	PWP<23:16>							
15:8	R/W-0	R/W-0	R-0	R-0	R-0	R-0	R-0	R-0
	PWP<15:8>							
7:0	R-0	R-0	R-0	R-0	R-0	R-0	R-0	R-0
	PWP<7:0>							

### Legend:

R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared      x = Bit is unknown

bit 31 **PWPUNLOCK:** Program Flash Memory Page Write-protect Unlock bit

1 = Register is not locked and can be modified

0 = Register is locked and cannot be modified

This bit is only clearable and cannot be set except by any reset.

bit 30-24 **Unimplemented:** Read as '0'

bit 23-0 **PWP<23:0>:** Flash Program Write-protect (Page) Address bits

Physical memory below address 0x1Dxxxxxx is write protected, where 'xxxxxx' is specified by PWP<23:0>.

When PWP<23:0> has a value of '0', write protection is disabled for the entire program Flash. If the specified address falls within the page, the entire page and all pages below the current page will be protected.

**Note:** The bits in this register are only writable when the NVMKEY unlock sequence is followed.

# PIC32MZ Embedded Connectivity (EC) Family

## 7.0 CPU EXCEPTIONS AND INTERRUPT CONTROLLER

**Note:** This data sheet summarizes the features of the PIC32MZ Embedded Connectivity (EC) Family of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **Section 8. “Interrupt Controller”** (DS60001108) and **Section 50. “CPU for Devices with MIPS32® microAptiv™ and M-Class Cores”** (DS60001192), which are available from the *Documentation > Reference Manual* section of the Microchip PIC32 web site ([www.microchip.com/pic32](http://www.microchip.com/pic32)).

PIC32MZ EC devices generate interrupt requests in response to interrupt events from peripheral modules. The Interrupt Controller module exists outside of the CPU and prioritizes the interrupt events before presenting them to the CPU.

The CPU handles interrupt events as part of the exception handling mechanism, which is described in **Section 7.1 “CPU Exceptions”**.

The Interrupt Controller module includes the following features:

- Up to 190 interrupt sources and vectors with dedicated programmable offsets, eliminating the need for redirection
- Single and multi-vector mode operations
- Five external interrupts with edge polarity control
- Interrupt proximity timer
- Seven user-selectable priority levels for each vector
- Four user-selectable subpriority levels within each priority
- Seven shadow register sets that can be used for any priority level, eliminating software context switch and reducing interrupt latency
- Software can generate any interrupt

Figure 7-1 shows the block diagram for the Interrupt Controller and CPU exceptions.

**FIGURE 7-1: CPU EXCEPTIONS AND INTERRUPT CONTROLLER MODULE BLOCK DIAGRAM**

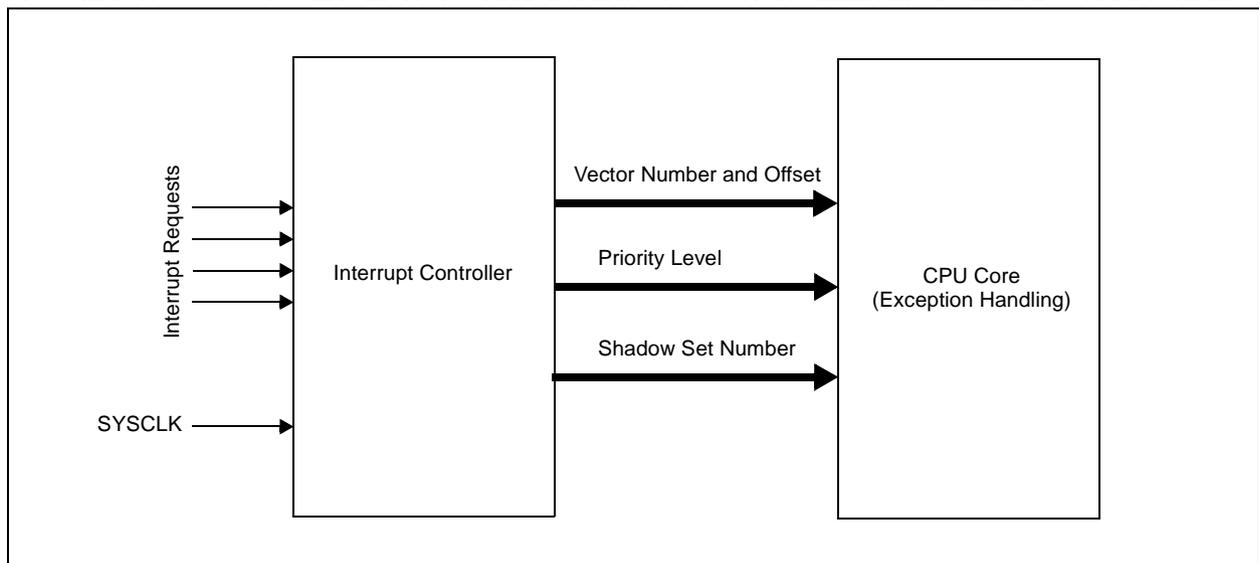


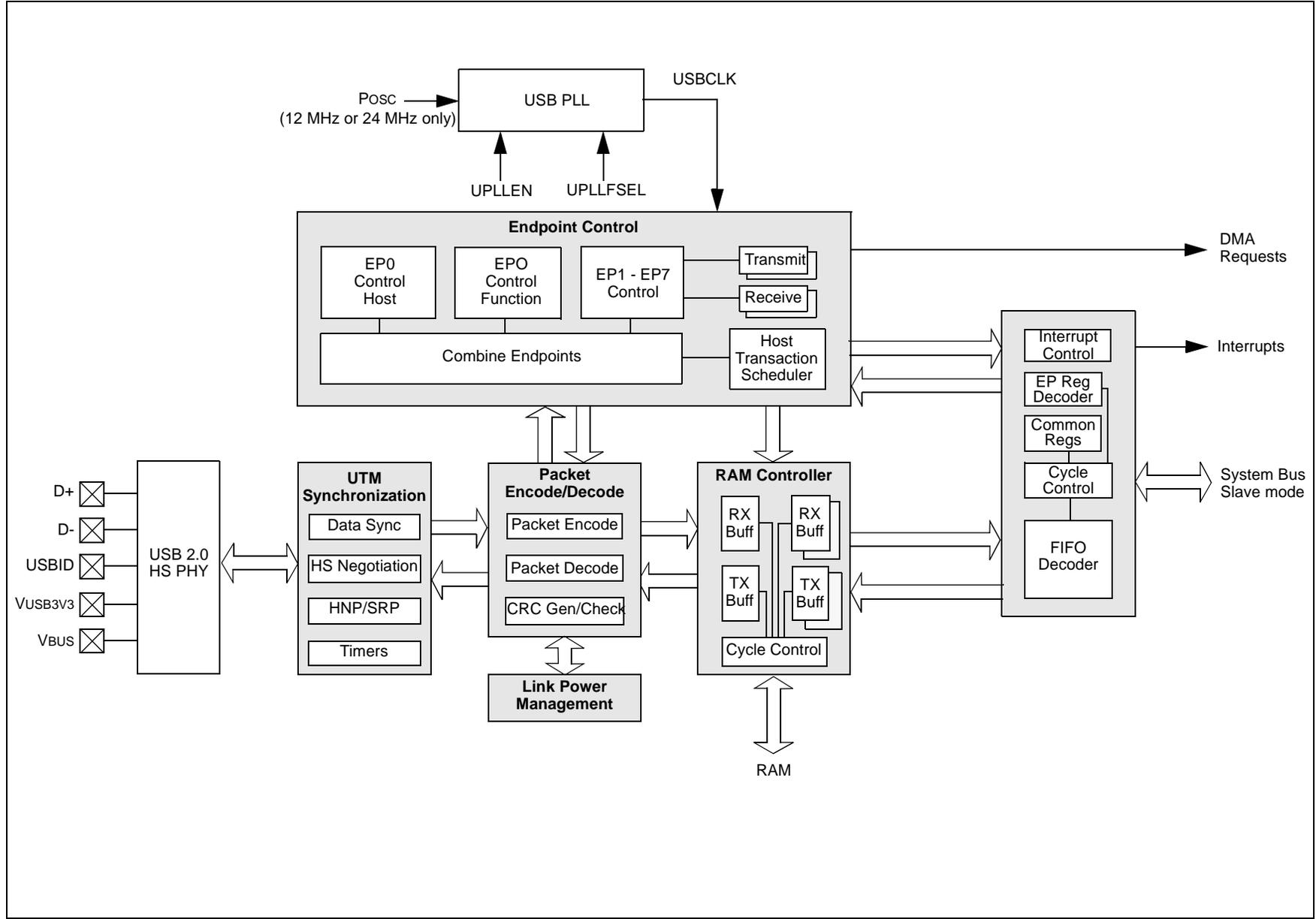
TABLE 7-3: INTERRUPT REGISTER MAP (CONTINUED)

Virtual Address (BF81_#)	Register Name(1)	Bit Range	Bits																All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	16/0		
03F0	IPC43	31:16	—	—	—	I2C4MIP<2:0>			I2C4MIS<1:0>			—	—	—	I2C4SIP<2:0>			I2C4SIS<1:0>		0000
		15:0	—	—	—	I2C4BIP<2:0>			I2C4BIS<1:0>			—	—	—	U4TXIP<2:0>			U4TXIS<1:0>		0000
0400	IPC44	31:16	—	—	—	U5EIP<2:0>			U5EIS<1:0>			—	—	—	SPI5TXIP<2:0> <sup>(2)</sup>			SPI5TXIS<1:0> <sup>(2)</sup>		0000
		15:0	—	—	—	SPI5RXIP<2:0> <sup>(2)</sup>			SPI5RXIS<1:0> <sup>(2)</sup>			—	—	—	SPI5EIP<2:0> <sup>(2)</sup>			SPI5EIS<1:0> <sup>(2)</sup>		0000
0410	IPC45	31:16	—	—	—	I2C5SIP<2:0>			I2C5SIS<1:0>			—	—	—	I2C5BIP<2:0>			I2C5BIS<1:0>		0000
		15:0	—	—	—	U5TXIP<2:0>			U5TXIS<1:0>			—	—	—	U5RXIP<2:0>			U5RXIS<1:0>		0000
0420	IPC46	31:16	—	—	—	SPI6TXIP<2:0> <sup>(2)</sup>			SPI6TXIS<1:0> <sup>(2)</sup>			—	—	—	SPI6RXIP<2:0> <sup>(2)</sup>			SPI6RXIS<1:0> <sup>(2)</sup>		0000
		15:0	—	—	—	SPI6EIP<2:0> <sup>(2)</sup>			SPI6EIS<1:0> <sup>(2)</sup>			—	—	—	I2C5MIP<2:0>			I2C5MIS<1:0>		0000
0430	IPC47	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	U6TXIP<2:0>		U6TXIS<1:0>	0000
		15:0	—	—	—	U6RXIP<2:0>			U6RXIS<1:0>			—	—	—	U6EIP<2:0>			U6EIS<1:0>		0000
0540	OFF000	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>																—	0000
0544	OFF001	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>																—	0000
0548	OFF002	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>																—	0000
054C	OFF003	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>																—	0000
0550	OFF004	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>																—	0000
0554	OFF005	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>																—	0000
0558	OFF006	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>																—	0000
055C	OFF007	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>																—	0000
0560	OFF008	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>																—	0000
0564	OFF009	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	VOFF<17:16>		0000
		15:0	VOFF<15:1>																—	0000

Legend: x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note 1: All registers in this table with the exception of the OFFx registers, have corresponding CLR, SET, and INV registers at their virtual addresses, plus offsets of 0x4, 0x8 and 0xC, respectively. See Section 12.2 "CLR, SET, and INV Registers" for more information.
- 2: This bit or register is not available on 64-pin devices.
- 3: This bit or register is not available on devices without a CAN module.
- 4: This bit or register is not available on 100-pin devices.
- 5: Bits 31 and 30 are not available on 64-pin and 100-pin devices; bits 29 through 14 are not available on 64-pin devices.
- 6: Bits 31, 30, 29, and bits 5 through 0 are not available on 64-pin and 100-pin devices; bit 31 is not available on 124-pin devices; bit 22 is not available on 64-pin devices.
- 7: This bit or register is not available on devices without a Crypto module.
- 8: This bit or register is not available on 124-pin devices.

**FIGURE 11-1: PIC32MZ EC FAMILY USB INTERFACE DIAGRAM**



**TABLE 11-1: USB REGISTER MAP (CONTINUED)**

Virtual Address	Register Name	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
3028	USB FIFO2	31:16	DATA<31:16>															0000	
		15:0	DATA<15:0>															0000	
302C	USB FIFO3	31:16	DATA<31:16>															0000	
		15:0	DATA<15:0>															0000	
3030	USB FIFO4	31:16	DATA<31:16>															0000	
		15:0	DATA<15:0>															0000	
3034	USB FIFO5	31:16	DATA<31:16>															0000	
		15:0	DATA<15:0>															0000	
3038	USB FIFO6	31:16	DATA<31:16>															0000	
		15:0	DATA<15:0>															0000	
303C	USB FIFO7	31:16	DATA<31:16>															0000	
		15:0	DATA<15:0>															0000	
3060	USBOTG	31:16	—	—	—	RXDPB	RXFIFOSZ<3:0>			—	—	—	TXDPB	TXFIFOSZ<3:0>			0000		
		15:0	—	—	—	—	—	—	TXEDMA	RXEDMA	BDEV	FSDEV	LSDEV	VBUS<1:0>		HOSTMODE	HOSTREQ	SESSION	0080
3064	USB FIFOA	31:16	RXFIFOAD<12:0>															0000	
		15:0	TXFIFOAD<12:0>															0000	
306C	USB HWVER	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	RC	VERMAJOR<4:0>					VERMINOR<9:0>									0800	
3078	USB INFO	31:16	VPLEN<7:0>						WTCON<3:0>			WTID<3:0>						3C5C	
		15:0	DMACHANS<3:0>				RAMBITS<3:0>			RXENDPTS<3:0>			TXENDPTS<3:0>						8C77
307C	USB EOFRST	31:16	—	—	—	—	—	—	NRSTX	NRST	LSEOF<7:0>							0072	
		15:0	FSEOF<7:0>							HSEOF<7:0>							7780		
3080	USB E0TXA	31:16	TXHUBPRT<6:0>						MULTTRAN	TXHUBADD<6:0>						0000			
		15:0	TXFADDR<6:0>						TXFADDR<6:0>						0000				
3084	USB E0RXA	31:16	RXHUBPRT<6:0>						MULTTRAN	RXHUBADD<6:0>						0000			
		15:0	RXFADDR<6:0>						RXFADDR<6:0>						0000				
3088	USB E1TXA	31:16	TXHUBPRT<6:0>						MULTTRAN	TXHUBADD<6:0>						0000			
		15:0	TXFADDR<6:0>						TXFADDR<6:0>						0000				
308C	USB E1RXA	31:16	RXHUBPRT<6:0>						MULTTRAN	RXHUBADD<6:0>						0000			
		15:0	RXFADDR<6:0>						RXFADDR<6:0>						0000				
3090	USB E2TXA	31:16	TXHUBPRT<6:0>						MULTTRAN	TXHUBADD<6:0>						0000			
		15:0	TXFADDR<6:0>						TXFADDR<6:0>						0000				
3094	USB E2RXA	31:16	RXHUBPRT<6:0>						MULTTRAN	RXHUBADD<6:0>						0000			
		15:0	RXFADDR<6:0>						RXFADDR<6:0>						0000				
3098	USB E3TXA	31:16	TXHUBPRT<6:0>						MULTTRAN	TXHUBADD<6:0>						0000			
		15:0	TXFADDR<6:0>						TXFADDR<6:0>						0000				

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note**
- 1: Device mode.
  - 2: Host mode.
  - 3: Definition for Endpoint 0 (ENDPOINT<3:0> (USBCSR<19:16>) = 0).
  - 4: Definition for Endpoints 1-7 (ENDPOINT<3:0> (USBCSR<19:16>) = 1 through 7).

# PIC32MZ Embedded Connectivity (EC) Family

## REGISTER 11-29: USBLPMR2: USB LINK POWER MANAGEMENT CONTROL REGISTER 2

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
23:16	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —	U-0 —
15:8	U-0 —	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
		LPMFADDR<6:0>						
7:0	U-0 —	U-0 —	R-0 LPMERRIF	R-0, HS LPMRESIF	R-0, HS LPMNCIF	R-0, HS LPMACKIF	R-0, HS LPMNYIF	R-0, HS LPMSTIF

<b>Legend:</b>	HS = Hardware Settable
R = Readable bit	W = Writable bit
-n = Value at POR	'1' = Bit is set
	U = Unimplemented bit, read as '0'
	'0' = Bit is cleared
	x = Bit is unknown

bit 31-15 **Unimplemented:** Read as '0'

bit 14-8 **LPMFADDR<6:0>:** LPM Payload Function Address bits  
These bits contain the address of the LPM payload function.

bit 7-6 **Unimplemented:** Read as '0'

bit 5 **LPMERRIF:** LPM Error Interrupt Flag bit (*Device mode*)  
1 = An LPM transaction was received that had a LINKSTATE field that is not supported. The response will be a STALL.  
0 = No error condition

bit 4 **LPMRESIF:** LPM Resume Interrupt Flag bit  
1 = The USB module has resumed (for any reason)  
0 = No Resume condition

bit 3 **LPMNCIF:** LPM NC Interrupt Flag bit  
When in *Device mode*:  
1 = The USB module received a LPM transaction and responded with a NYET due to data pending in the RX FIFOs.  
0 = No NC interrupt condition

When in *Host mode*:  
1 = A LPM transaction is transmitted and the device responded with an ACK  
0 = No NC interrupt condition

bit 2 **LPMACKIF:** LPM ACK Interrupt Flag bit  
When in *Device mode*:  
1 = A LPM transaction was received and the USB Module responded with an ACK  
0 = No ACK interrupt condition

When in *Host mode*:  
1 = The LPM transaction is transmitted and the device responds with an ACK  
0 = No ACK interrupt condition

bit 1 **LPMNYIF:** LPM NYET Interrupt Flag bit  
When in *Device mode*:  
1 = A LPM transaction is received and the USB Module responded with a NYET  
0 = No NYET interrupt flag

When in *Host mode*:  
1 = A LPM transaction is transmitted and the device responded with an NYET  
0 = No NYET interrupt flag

TABLE 12-21: PERIPHERAL PIN SELECT INPUT REGISTER MAP (CONTINUED)

Virtual Address (BF80_#)	Register Name	Bit Range	Bits															All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1	
14DC	SS6R <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	SS6R<3:0>			0000
14E0	C1RXR <sup>(2)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	C1RXR<3:0>			0000
14E4	C2RXR <sup>(2)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	C2RXR<3:0>			0000
14E8	REFCLK1R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	REFCLK1R<3:0>			0000
14F0	REFCLKI3R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	REFCLKI3R<3:0>			0000
14F4	REFCLKI4R	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	REFCLKI4R<3:0>			0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

- Note** 1: This register is not available on 64-pin devices.  
 2: This register is not available on devices without a CAN module.



## 17.1 Input Capture Control Registers

**TABLE 17-2: INPUT CAPTURE 1 THROUGH INPUT CAPTURE 9 REGISTER MAP**

Virtual Address (BF84_#)	Register Name	Bit Range	Bits															All Resets	
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	17/1		16/0
2000	IC1CON <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>	0000			
2010	IC1BUF	31:16	IC1BUF<31:0>															xxxx	
		15:0																xxxx	
2200	IC2CON <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>	0000			
2210	IC2BUF	31:16	IC2BUF<31:0>															xxxx	
		15:0																xxxx	
2400	IC3CON <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>	0000			
2410	IC3BUF	31:16	IC3BUF<31:0>															xxxx	
		15:0																xxxx	
2600	IC4CON <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>	0000			
2610	IC4BUF	31:16	IC4BUF<31:0>															xxxx	
		15:0																xxxx	
2800	IC5CON <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>	0000			
2810	IC5BUF	31:16	IC5BUF<31:0>															xxxx	
		15:0																xxxx	
2A00	IC6CON <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>	0000			
2A10	IC6BUF	31:16	IC6BUF<31:0>															xxxx	
		15:0																xxxx	
2C00	IC7CON <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>	0000			
2C10	IC7BUF	31:16	IC7BUF<31:0>															xxxx	
		15:0																xxxx	
2E00	IC8CON <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>	0000			
2E10	IC8BUF	31:16	IC8BUF<31:0>															xxxx	
		15:0																xxxx	
3000	IC9CON <sup>(1)</sup>	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000
		15:0	ON	—	SIDL	—	—	—	FEDGE	C32	ICTMR	ICI<1:0>	ICOV	ICBNE	ICM<2:0>	0000			
3010	IC9BUF	31:16	IC9BUF<31:0>															xxxx	
		15:0																xxxx	

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** This register has corresponding CLR, SET, and INV registers at its virtual address, plus an offset of 0x4, 0x8 and 0xC, respectively. See **Section 12.2 "CLR, SET, and INV Registers"** for more information.

## 20.1 SQI Control Registers

**TABLE 20-1: SERIAL QUADRATURE INTERFACE (SQI) REGISTER MAP**

Virtual Address (BFBE #)	Register Name	Bit Range	Bits														All Resets			
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2		17/1	16/0	
2000	SQI1 XCON1	31:16	—	—	—	—	—	—	—	DUMMYBYTES<2:0>			ADDRBYTES<2:0>			READOPCODE<7:6>			0000	
		15:0	READOPCODE<5:0>					TYPEDATA<1:0>	TYPEDUMMY<1:0>	TYPEMODE<1:0>	TYPEADDR<1:0>			TYPECMD<1:0>			0C00			
2004	SQI1 XCON2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	—	—	—	—	DEVSEL<1:0>		MODEBYTES<1:0>			MODECODE<7:0>						0000		
2008	SQI1CFG	31:16	SQIEN	—	—	—	—	—	CSEN<1:0>			—	—	DATAEN<1:0>		—	—	—	RESET	0000
		15:0	—	—	—	BURSTEN	—	HOLD	WP	SERMODE	RXLATCH	—	LSBF	CPOL	CPHA	MODE<2:0>			0000	
200C	SQI1CON	31:16	—	—	—	—	—	—	—	—	—	DASSERT	DEVSEL<1:0>		LANEMODE<1:0>		CMDINIT<1:0>		0000	
		15:0	TXRXCOUNT<15:0>															0000		
2010	SQI1 CLKCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	CLKDIV<7:0>															0000		
2014	SQI1 CMDTHR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	—	—	—	TXCMDTHR<4:0>					—	—	—	RXCMDTHR<4:0>					0000	
2018	SQI1 INTTHR	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	—	—	—	TXINTTHR<4:0>					—	—	—	RXINTTHR<4:0>					0000	
201C	SQI1 INTEN	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	—	—	—	—	—	PKT COMPIE	BD DONEIE	CON THRIE	CON EMPTYIE	CON FULLIE	RX THRIE	RX FULLIE	RX EMPTYIE	TX THRIE	TX FULLIE	TX EMPTYIE	0000	
2020	SQI1 INTSTAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	—	—	—	—	—	PKT COMPIF	BD DONEIF	CON THRIF	CON EMPTYIF	CON FULLIF	RX THRIF	RX FULLIF	RX EMPTYIF	TX THRIF	TX FULLIF	TX EMPTYIF	0000	
2024	SQI1 TXDATA	31:16	TXDATA<31:16>															0000		
		15:0	TXDATA<15:0>															0000		
2028	SQI1 RXDATA	31:16	RXDATA<31:16>															0000		
		15:0	RXDATA<15:0>															0000		
202C	SQI1 STAT1	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	—	—	—	—	—	—	—	—	—	TXFIFOFREE<7:0>						0000		
2030	SQI1 STAT2	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	—	—	—	—	—	—	—	—	—	SQID3	SQID2	SQID1	SQID0	—	RXUN	TXOV	00x0	
2034	SQI1 BDCON	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	—	—	—	—	—	—	—	—	—	—	—	—	—	START	POLLEN	DMAEN	0000	
2038	SQI1BD CURADD	31:16	BDCURRADDR<31:16>															0000		
		15:0	BDCURRADDR<15:0>															0000		
2040	SQI1BD BASEADD	31:16	BDADDR<31:16>															0000		
		15:0	BDADDR<15:0>															0000		
2044	SQI1BD STAT	31:16	—	—	—	—	—	—	—	—	—	—	—	—	—	—	—	0000		
		15:0	BDSTATE<3:0>											DMASTART	DMAACTV	0000				
			BDCON<15:0>															0000		

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

# PIC32MZ Embedded Connectivity (EC) Family

## REGISTER 23-2: PMMODE: PARALLEL PORT MODE REGISTER

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	U-0 —							
23:16	U-0 —							
15:8	R-0 BUSY	R/W-0 IRQM<1:0>	R/W-0 IRQM<1:0>	R/W-0 INCM<1:0>	R/W-0 INCM<1:0>	R/W-0 MODE16	R/W-0 MODE<1:0>	R/W-0 MODE<1:0>
	R/W-0 WAITB<1:0> <sup>(1)</sup>	R/W-0 WAITB<1:0> <sup>(1)</sup>	R/W-0 WAITM<3:0> <sup>(1)</sup>	R/W-0 WAITM<3:0> <sup>(1)</sup>	R/W-0 WAITM<3:0> <sup>(1)</sup>	R/W-0 WAITM<3:0> <sup>(1)</sup>	R/W-0 WAITE<1:0> <sup>(1)</sup>	R/W-0 WAITE<1:0> <sup>(1)</sup>

### Legend:

R = Readable bit                      W = Writable bit                      U = Unimplemented bit, read as '0'  
-n = Value at POR                      '1' = Bit is set                      '0' = Bit is cleared                      x = Bit is unknown

bit 31-16 **Unimplemented:** Read as '0'

bit 15 **BUSY:** Busy bit (Master mode only)

1 = Port is busy  
0 = Port is not busy

bit 14-13 **IRQM<1:0>:** Interrupt Request Mode bits

11 = Reserved, do not use  
10 = Interrupt generated when Read Buffer 3 is read or Write Buffer 3 is written (Buffered PSP mode) or on a read or write operation when PMA<1:0> = 11 (Addressable Slave mode only)  
01 = Interrupt generated at the end of the read/write cycle  
00 = No Interrupt generated

bit 12-11 **INCM<1:0>:** Increment Mode bits

11 = Slave mode read and write buffers auto-increment (MODE<1:0> = 00 only)  
10 = Decrement ADDR<15:0> and ADDR<14> by 1 every read/write cycle<sup>(2)</sup>  
01 = Increment ADDR<15:0> and ADDR<14> by 1 every read/write cycle<sup>(2)</sup>  
00 = No increment or decrement of address

bit 10 **MODE16:** 8/16-bit Mode bit

1 = 16-bit mode: a read or write to the data register invokes a single 16-bit transfer  
0 = 8-bit mode: a read or write to the data register invokes a single 8-bit transfer

bit 9-8 **MODE<1:0>:** Parallel Port Mode Select bits

11 = Master mode 1 (PMCSx, PMRD/PMWR, PMENB, PMA<x:0>, and PMD<15:0>)<sup>(3)</sup>  
10 = Master mode 2 (PMCSx, PMRD, PMWR, PMA<x:0>, and PMD<15:0>)<sup>(3)</sup>  
01 = Enhanced Slave mode, control signals (PMRD, PMWR, PMCSx, PMD<7:0>, and PMA<1:0>)  
00 = Legacy Parallel Slave Port, control signals (PMRD, PMWR, PMCSx, and PMD<7:0>)

bit 7-6 **WAITB<1:0>:** Data Setup to Read/Write Strobe Wait States bits<sup>(1)</sup>

11 = Data wait of 4 TPBCLK2; multiplexed address phase of 4 TPBCLK2  
10 = Data wait of 3 TPBCLK2; multiplexed address phase of 3 TPBCLK2  
01 = Data wait of 2 TPBCLK2; multiplexed address phase of 2 TPBCLK2  
00 = Data wait of 1 TPBCLK2; multiplexed address phase of 1 TPBCLK2 (default)

**Note 1:** Whenever WAITM<3:0> = 0000, WAITB and WAITE bits are ignored and forced to 1 TPBCLK2 cycle for a write operation; WAITB = 1 TPBCLK2 cycle, WAITE = 0 TPBCLK2 cycles for a read operation.

**2:** Address bits 14 and 15 are not subject to auto-increment/decrement if configured as Chip Select.

**3:** The PMD<15:8> bits are not active if the MODE16 bit = 1.



**TABLE 28-1: ADC REGISTER MAP (CONTINUED)**

Virtual Address (BF8A_#)	Register Name	Bit Range	Bits														All Resets
			31/15	30/14	29/13	28/12	27/11	26/10	25/9	24/8	23/7	22/6	21/5	20/4	19/3	18/2	
B150	AD1DATA38	31:16	ADC Output Register 38 <31:16>														0000
		15:0	ADC Output Register 38 <15:0>														0000
B154	AD1DATA39	31:16	ADC Output Register 38 <31:16>														0000
		15:0	ADC Output Register 38 <15:0>														0000
B158	AD1DATA40	31:16	ADC Output Register 40 <31:16>														0000
		15:0	ADC Output Register 40 <15:0>														0000
B15C	AD1DATA41	31:16	ADC Output Register 41 <31:16>														0000
		15:0	ADC Output Register 41 <15:0>														0000
B160	AD1DATA42	31:16	ADC Output Register 42 <31:16>														0000
		15:0	ADC Output Register 42 <15:0>														0000
B164	AD1DATA43	31:16	ADC Output Register 43 <31:16>														0000
		15:0	ADC Output Register 43 <15:0>														0000
B168	AD1DATA44	31:16	ADC Output Register 44 <31:16>														0000
		15:0	ADC Output Register 44 <15:0>														0000
B200	AD1CAL1	31:16	ADC Calibration Data														0000
		15:0	ADC Calibration Data														0000
B204	AD1CAL2	31:16	ADC Calibration Data														0000
		15:0	ADC Calibration Data														0000
B208	AD1CAL3	31:16	ADC Calibration Data														0000
		15:0	ADC Calibration Data														0000
B20C	AD1CAL4	31:16	ADC Calibration Data														0000
		15:0	ADC Calibration Data														0000
B210	AD1CAL5	31:16	ADC Calibration Data														0000
		15:0	ADC Calibration Data														0000

**Legend:** x = unknown value on Reset; — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

# PIC32MZ Embedded Connectivity (EC) Family

**REGISTER 28-12: AD1CMPEN<sub>n</sub>: ADC1 DIGITAL COMPARATOR ENABLE REGISTER 'n'**  
 ('n' = 1, 2, 3, 4, 5 OR 6)

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CMPE31	CMPE30	CMPE29	CMPE28	CMPE27	CMPE26	CMPE25	CMPE24
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CMPE23	CMPE22	CMPE21	CMPE20	CMPE19	CMPE18	CMPE17	CMPE16
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CMPE15	CMPE14	CMPE13	CMPE12	CMPE11	CMPE10	CMPE9	CMPE8
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	CMPE7	CMPE6	CMPE5	CMPE4	CMPE3	CMPE2	CMPE1	CMPE0

**Legend:**

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 31-0      **CMPE31:CMPE0:** ADC1 Digital Comparator Enable bits

These bits enable conversion results corresponding to the Analog Input to be processed by the digital comparator.

**Note 1:** CMPE<sub>x</sub> = AN<sub>x</sub>, where 'x' = 0-31.

**2:** Changing the bits in this register while the Digital Comparator is enabled (ENDCMP = 1) can result in unpredictable behavior.

# PIC32MZ Embedded Connectivity (EC) Family

## REGISTER 29-17: CiFLTCON7: CAN FILTER CONTROL REGISTER 7

Bit Range	Bit 31/23/15/7	Bit 30/22/14/6	Bit 29/21/13/5	Bit 28/20/12/4	Bit 27/19/11/3	Bit 26/18/10/2	Bit 25/17/9/1	Bit 24/16/8/0
31:24	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN31	MSEL31<1:0>		FSEL31<4:0>				
23:16	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN30	MSEL30<1:0>		FSEL30<4:0>				
15:8	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN29	MSEL29<1:0>		FSEL29<4:0>				
7:0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
	FLTEN28	MSEL28<1:0>		FSEL28<4:0>				

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
-n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 31      **FLTEN31:** Filter 31 Enable bit

1 = Filter is enabled  
0 = Filter is disabled

bit 30-29      **MSEL31<1:0>:** Filter 31 Mask Select bits

11 = Acceptance Mask 3 selected  
10 = Acceptance Mask 2 selected  
01 = Acceptance Mask 1 selected  
00 = Acceptance Mask 0 selected

bit 28-24      **FSEL31<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31  
11110 = Message matching filter is stored in FIFO buffer 30

•  
•  
•

00001 = Message matching filter is stored in FIFO buffer 1  
00000 = Message matching filter is stored in FIFO buffer 0

bit 23      **FLTEN30:** Filter 30 Enable bit

1 = Filter is enabled  
0 = Filter is disabled

bit 22-21      **MSEL30<1:0>:** Filter 30 Mask Select bits

11 = Acceptance Mask 3 selected  
10 = Acceptance Mask 2 selected  
01 = Acceptance Mask 1 selected  
00 = Acceptance Mask 0 selected

bit 20-16      **FSEL30<4:0>:** FIFO Selection bits

11111 = Message matching filter is stored in FIFO buffer 31  
11110 = Message matching filter is stored in FIFO buffer 30

•  
•  
•

00001 = Message matching filter is stored in FIFO buffer 1  
00000 = Message matching filter is stored in FIFO buffer 0

**Note:** The bits in this register can only be modified if the corresponding filter enable (FLTENn) bit is '0'.

# PIC32MZ Embedded Connectivity (EC) Family

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## REGISTER 29-20: CiFIFOCONn: CAN FIFO CONTROL REGISTER (n = 0 THROUGH 31)

- bit 6     **TXABAT:** Message Aborted bit<sup>(2)</sup>  
          1 = Message was aborted  
          0 = Message completed successfully
- bit 5     **TXLARB:** Message Lost Arbitration bit<sup>(3)</sup>  
          1 = Message lost arbitration while being sent  
          0 = Message did not loose arbitration while being sent
- bit 4     **TXERR:** Error Detected During Transmission bit<sup>(3)</sup>  
          1 = A bus error ocured while the message was being sent  
          0 = A bus error did not occur while the message was being sent
- bit 3     **TXREQ:** Message Send Request  
          TXEN = 1: (FIFO configured as a Transmit FIFO)  
          Setting this bit to '1' requests sending a message.  
          The bit will automatically clear when all the messages queued in the FIFO are successfully sent  
          Clearing the bit to '0' while set ('1') will request a message abort.  
          TXEN = 0: (FIFO configured as a Receive FIFO)  
          This bit has no effect.
- bit 2     **RTREN:** Auto RTR Enable bit  
          1 = When a remote transmit is received, TXREQ will be set  
          0 = When a remote transmit is received, TXREQ will be unaffected
- bit 1-0   **TXPR<1:0>:** Message Transmit Priority bits  
          11 = Highest Message Priority  
          10 = High Intermediate Message Priority  
          01 = Low Intermediate Message Priority  
          00 = Lowest Message Priority

- Note 1:** These bits can only be modified when the CAN module is in Configuration mode (OPMOD<2:0> bits (CiCON<23:21>) = 100).
- 2:** This bit is updated when a message completes (or aborts) or when the FIFO is reset.
- 3:** This bit is reset on any read of this register or when the FIFO is reset.

# PIC32MZ Embedded Connectivity (EC) Family

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NOTES:

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**Note the following details of the code protection feature on Microchip devices:**

- Microchip products meet the specification contained in their particular Microchip Data Sheet.
- Microchip believes that its family of products is one of the most secure families of its kind on the market today, when used in the intended manner and under normal conditions.
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