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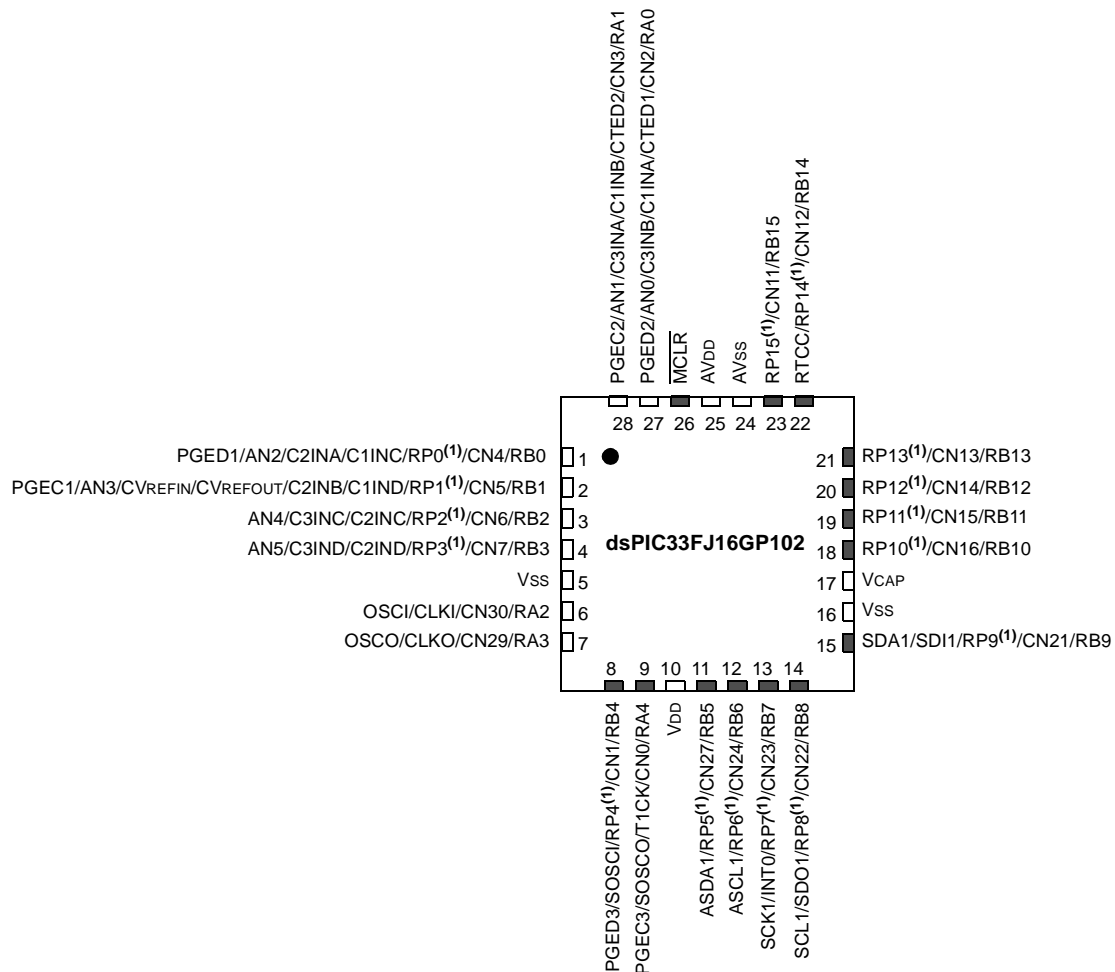
Details

| | |
|----------------------------|---|
| Product Status | Obsolete |
| Core Processor | dsPIC |
| Core Size | 16-Bit |
| Speed | 16 MIPS |
| Connectivity | I ² C, IrDA, LINbus, SPI, UART/USART |
| Peripherals | Brown-out Detect/Reset, Motor Control PWM, POR, PWM, WDT |
| Number of I/O | 21 |
| Program Memory Size | 16KB (16K x 8) |
| Program Memory Type | FLASH |
| EEPROM Size | - |
| RAM Size | 1K x 8 |
| Voltage - Supply (Vcc/Vdd) | 3V ~ 3.6V |
| Data Converters | A/D 6x10b |
| Oscillator Type | Internal |
| Operating Temperature | -40°C ~ 85°C (TA) |
| Mounting Type | Surface Mount |
| Package / Case | 28-SSOP (0.209", 5.30mm Width) |
| Supplier Device Package | 28-SSOP |
| Purchase URL | https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj16mc102t-i-ss |

Pin Diagrams (Continued)

28-Pin QFN⁽²⁾

■ = Pins are up to 5V tolerant

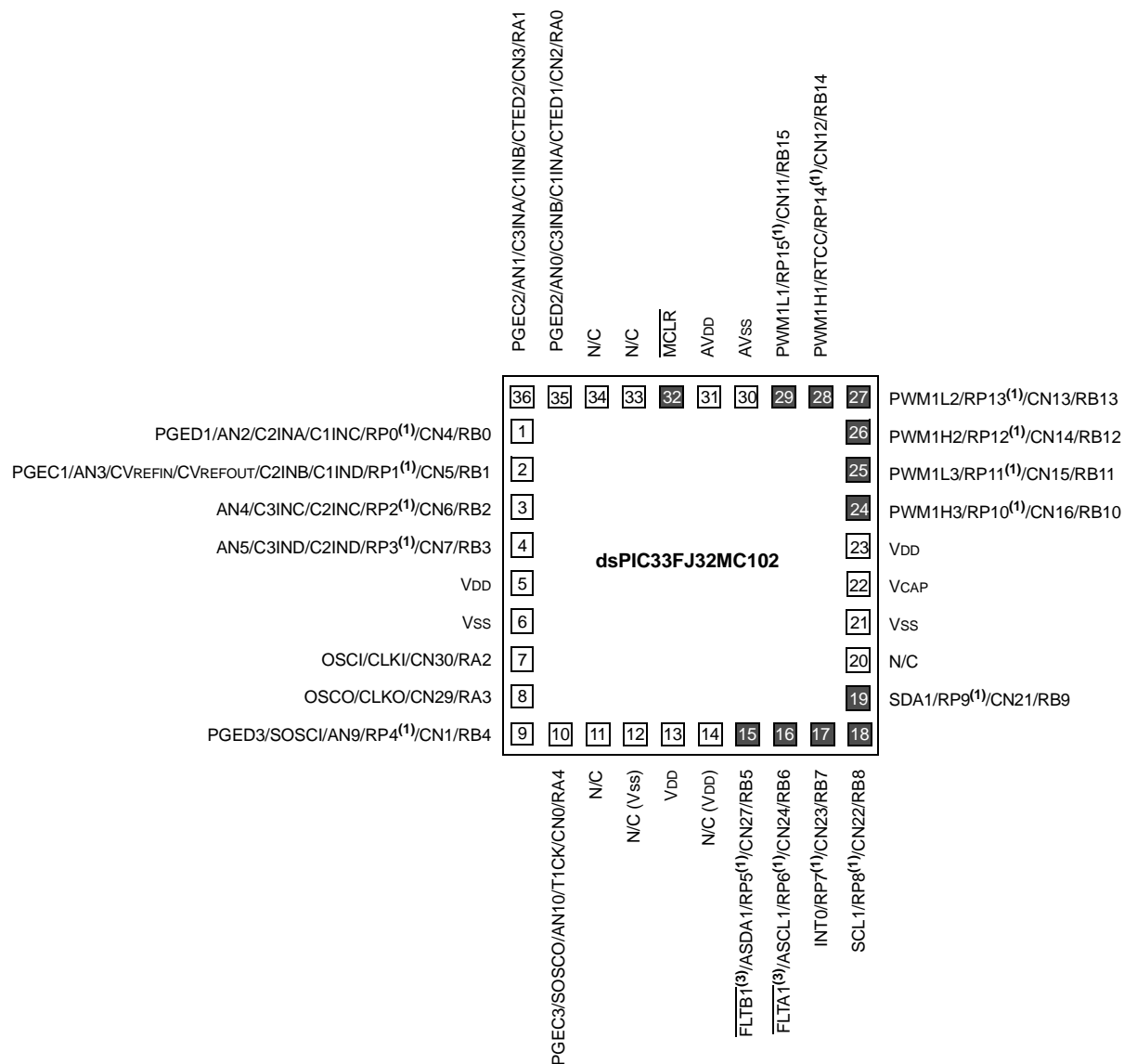


- Note 1:** The RPN pins can be used by any remappable peripheral. See Table 1 for the list of available peripherals.
- Note 2:** The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to Vss externally.

Pin Diagrams (Continued)

36-Pin VTLA⁽²⁾

■ = Pins are up to 5V tolerant



- Note**
- 1: The RPN pins can be used by any remappable peripheral. See Table 1 for the list of available peripherals.
 - 2: The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.
 - 3: The PWM Fault pins are enabled and asserted during any Reset event. Refer to **Section 15.2 “PWM Faults”** for more information on the PWM Faults.

2.5 ICSP Pins

The PGECx and PGEDx pins are used for In-Circuit Serial Programming™ (ICSP™) and debugging purposes. It is recommended to keep the trace length between the ICSP connector and the ICSP pins on the device as short as possible. If the ICSP connector is expected to experience an ESD event, a series resistor is recommended, with the value in the range of a few tens of Ohms, not to exceed 100 Ohms.

Pull-up resistors, series diodes, and capacitors on the PGECx and PGEDx pins are not recommended as they will interfere with the programmer/debugger communications to the device. If such discrete components are an application requirement, they should be removed from the circuit during programming and debugging. Alternately, refer to the AC/DC characteristics and timing requirements information in the “*dsPIC33F Flash Programming Specification for Devices with Volatile Configuration Bits*” (DS70659) for information on capacitive loading limits and pin Voltage Input High (V_{IH}) and Voltage Input Low (V_{IL}) requirements.

Ensure that the “Communication Channel Select” (i.e., PGECx/PGEDx pins) programmed into the device matches the physical connections for the ICSP to MPLAB® ICD 3 or MPLAB REAL ICE™.

For more information on ICD 3 and REAL ICE connection requirements, refer to the following documents that are available on the Microchip web site.

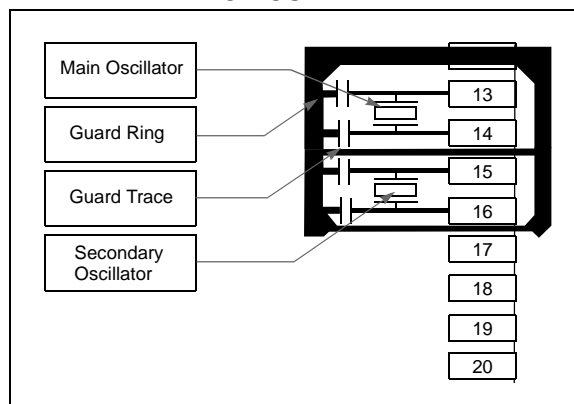
- “Using MPLAB® ICD 3” (poster) (DS51765)
- “MPLAB® ICD 3 Design Advisory” (DS51764)
- “MPLAB® REAL ICE™ In-Circuit Debugger User’s Guide” (DS51616)
- “Using MPLAB® REAL ICE™” (poster) (DS51749)

2.6 External Oscillator Pins

Many DSCs have options for at least two oscillators: a high-frequency primary oscillator and a low-frequency secondary oscillator (refer to **Section 8.0 “Oscillator Configuration”** for details).

The oscillator circuit should be placed on the same side of the board as the device. Also, place the oscillator circuit close to the respective oscillator pins, not exceeding one-half inch (12 mm) distance between them. The load capacitors should be placed next to the oscillator itself, on the same side of the board. Use a grounded copper pour around the oscillator circuit to isolate them from surrounding circuits. The grounded copper pour should be routed directly to the MCU ground. Do not run any signal traces or power traces inside the ground pour. Also, if using a two-sided board, avoid any traces on the other side of the board where the crystal is placed. A suggested layout is shown in Figure 2-3.

FIGURE 2-3: SUGGESTED PLACEMENT OF THE OSCILLATOR CIRCUIT



3.0 CPU

Note 1: This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 family devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**CPU**” (DS70204) in the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 CPU module has a 16-bit (data) modified Harvard architecture with an enhanced instruction set, including significant support for DSP. The CPU has a 24-bit instruction word with a variable length opcode field. The Program Counter (PC) is 23 bits wide and addresses up to 4M x 24 bits of user program memory space. The actual amount of program memory implemented varies by device. A single-cycle instruction prefetch mechanism is used to help maintain throughput and provides predictable execution. All instructions execute in a single cycle, with the exception of instructions that change the program flow, the double-word move (MOV.D) instruction and the table instructions. Overhead-free program loop constructs are supported using the DO and REPEAT instructions, both of which are interruptible at any point.

The dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 devices have sixteen, 16-bit Working registers in the programmer's model. Each of the Working registers can serve as a data, address, or address offset register. The 16th Working register (W15) operates as a Software Stack Pointer (SSP) for interrupts and calls.

There are two classes of instruction in the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 devices: MCU and DSP. These two instruction classes are seamlessly integrated into a single CPU. The instruction set includes many addressing modes and is designed for optimum C compiler efficiency. For most instructions, dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 devices are capable of executing a data (or program data) memory read, a Working register (data) read, a data memory write and a program (instruction) memory read per instruction cycle. As a result, three parameter instructions can be supported, allowing $A + B = C$ operations to be executed in a single cycle.

A block diagram of the CPU is shown in Figure 3-1, and the programmer's model for the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 is shown in Figure 3-2.

3.1 Data Addressing Overview

The data space can be addressed as 32K words or 64 Kbytes and is split into two blocks, referred to as X and Y data memory. Each memory block has its own independent Address Generation Unit (AGU). The MCU class of instructions operates solely through the X memory AGU, which accesses the entire memory map as one linear data space. Certain DSP instructions operate through the X and Y AGUs to support dual operand reads, which splits the data address space into two parts. The X and Y data space boundary is device-specific.

Overhead-free circular buffers (Modulo Addressing mode) are supported in both X and Y address spaces. The Modulo Addressing removes the software boundary checking overhead for DSP algorithms. Furthermore, the X AGU circular addressing can be used with any of the MCU class of instructions. The X AGU also supports Bit-Reversed Addressing to greatly simplify input or output data reordering for radix-2 FFT algorithms.

The upper 32 Kbytes of the data space memory map can optionally be mapped into program space at any 16K program word boundary defined by the 8-bit Program Space Visibility Page (PSVPAG) register. The program-to-data-space mapping feature lets any instruction access program space as if it were data space.

3.2 DSP Engine Overview

The DSP engine features a high-speed, 17-bit by 17-bit multiplier, a 40-bit ALU, two 40-bit saturating accumulators and a 40-bit bidirectional barrel shifter. The barrel shifter is capable of shifting a 40-bit value up to 16 bits right or left, in a single cycle. The DSP instructions operate seamlessly with all other instructions and have been designed for optimal real-time performance. The MAC instruction and other associated instructions can concurrently fetch two data operands from memory, while multiplying two W registers and accumulating and optionally saturating the result in the same cycle. This instruction functionality requires that the RAM data space be split for these instructions and linear for all others. Data space partitioning is achieved in a transparent and flexible manner through dedicating certain Working registers to each address space.

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

| | |
|--------|-------|
| bit 15 | bit 8 |
|--------|-------|

| | | | | | | | |
|--|-----|-----|-----|-----|-----|-----|-----|
| W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 | W-0 |
| NVMKEY<7:0> | | | | | | | |
| bit 7 bit 0 | | | | | | | |

| | | | |
|-------------------|------------------|------------------------------------|--------------------|
| Legend: | | | |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 15-8 **Unimplemented:** Read as '0'

bit 7-0 **NVMKEY<7:0>:** Key Register bits (write-only)

TABLE 7-1: INTERRUPT VECTORS

| Vector Number | Interrupt Request (IRQ) Number | IVT Address | AIVT Address | Interrupt Source |
|---------------|--------------------------------|-------------------|-------------------|---|
| 8 | 0 | 0x000014 | 0x000114 | INT0 – External Interrupt 0 |
| 9 | 1 | 0x000016 | 0x000116 | IC1 – Input Capture 1 |
| 10 | 2 | 0x000018 | 0x000118 | OC1 – Output Compare 1 |
| 11 | 3 | 0x00001A | 0x00011A | T1 – Timer1 |
| 12 | 4 | 0x00001C | 0x00011C | Reserved |
| 13 | 5 | 0x00001E | 0x00011E | IC2 – Input Capture 2 |
| 14 | 6 | 0x000020 | 0x000120 | OC2 – Output Compare 2 |
| 15 | 7 | 0x000022 | 0x000122 | T2 – Timer2 |
| 16 | 8 | 0x000024 | 0x000124 | T3 – Timer3 |
| 17 | 9 | 0x000026 | 0x000126 | SPI1E – SPI1 Error |
| 18 | 10 | 0x000028 | 0x000128 | SPI1 – SPI1 Transfer Done |
| 19 | 11 | 0x00002A | 0x00012A | U1RX – UART1 Receiver |
| 20 | 12 | 0x00002C | 0x00012C | U1TX – UART1 Transmitter |
| 21 | 13 | 0x00002E | 0x00012E | ADC1 – ADC1 |
| 22-23 | 14-15 | 0x000030-0x000032 | 0x000130-0x000132 | Reserved |
| 24 | 16 | 0x000034 | 0x000134 | SI2C1 – I2C1 Slave Events |
| 25 | 17 | 0x000036 | 0x000136 | MI2C1 – I2C1 Master Events |
| 26 | 18 | 0x000038 | 0x000138 | CMP – Comparator Interrupt |
| 27 | 19 | 0x00003A | 0x00013A | Change Notification Interrupt |
| 28 | 20 | 0x00003C | 0x00013C | INT1 – External Interrupt 1 |
| 29-34 | 21-26 | 0x00003E-0x000038 | 0x00013E-0x000138 | Reserved |
| 35 | 27 | 0x00004A | 0x00014A | T4 – Timer4 ⁽²⁾ |
| 36 | 28 | 0x00004C | 0x00014C | T5 – Timer5 ⁽²⁾ |
| 37 | 29 | 0x00004E | 0x00014E | INT2 – External Interrupt 2 |
| 38-44 | 30-36 | 0x000050-0x00005C | 0x000150-0x00015C | Reserved |
| 45 | 37 | 0x00005E | 0x00015E | IC3 – Input Capture 3 |
| 46-64 | 38-56 | 0x000060-0x000084 | 0x000160-0x000184 | Reserved |
| 65 | 57 | 0x000086 | 0x000186 | PWM1 – PWM1 Period Match ⁽¹⁾ |
| 66-69 | 58-61 | 0x000088-0x00008E | 0x000188-0x00018E | Reserved |
| 70 | 62 | 0x000090 | 0x000190 | RTCC – Real-Time Clock and Calendar |
| 71 | 63 | 0x000092 | 0x000192 | FLTA1 – PWM1 Fault A ⁽¹⁾ |
| 72 | 64 | 0x000094 | 0x000194 | FLTB1 – PWM1 Fault B ⁽³⁾ |
| 73 | 65 | 0x000096 | 0x000196 | U1E – UART1 Error |
| 74-84 | 66-76 | 0x000098-0x0000AC | 0x000198-0x0001AC | Reserved |
| 85 | 77 | 0x0000AE | 0x0001AE | CTMU – Charge Time Measurement Unit |
| 86-125 | 78-117 | 0x0000B0-0x0000FE | 0x0001B0-0x0001FE | Reserved |

Note 1: This interrupt vector is available in dsPIC33FJ(16/32)MC10X devices only.

2: This interrupt vector is available in dsPIC33FJ32(GP/MC)10X devices only.

3: This interrupt vector is available in dsPIC33FJ(16/32)MC102/104 devices only.

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

REGISTER 7-1: SR: CPU STATUS REGISTER⁽¹⁾

| | | | | | | | |
|--------|-----|-------|-------|-----|-------|-----|-------|
| R-0 | R-0 | R/C-0 | R/C-0 | R-0 | R/C-0 | R-0 | R/W-0 |
| OA | OB | SA | SB | OAB | SAB | DA | DC |
| bit 15 | | | | | | | bit 8 |

| | | | | | | | |
|----------------------|----------------------|----------------------|-----|-------|-------|-------|-------|
| R/W-0 ⁽³⁾ | R/W-0 ⁽³⁾ | R/W-0 ⁽³⁾ | R-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| IPL2 ⁽²⁾ | IPL1 ⁽²⁾ | IPL0 ⁽²⁾ | RA | N | OV | Z | C |
| bit 7 | | | | | | | bit 0 |

| | | | |
|-------------------|-------------------|------------------------------------|--------------------|
| Legend: | C = Clearable bit | | |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 7-5 **IPL<2:0>**: CPU Interrupt Priority Level Status bits^(2,3)

111 = CPU Interrupt Priority Level is 7 (15); user interrupts are disabled
 110 = CPU Interrupt Priority Level is 6 (14)
 101 = CPU Interrupt Priority Level is 5 (13)
 100 = CPU Interrupt Priority Level is 4 (12)
 011 = CPU Interrupt Priority Level is 3 (11)
 010 = CPU Interrupt Priority Level is 2 (10)
 001 = CPU Interrupt Priority Level is 1 (9)
 000 = CPU Interrupt Priority Level is 0 (8)

Note 1: For complete register details, see Register 3-1.

2: The IPL<2:0> bits are concatenated with the IPL<3> bit (CORCON<3>) to form the CPU Interrupt Priority Level. The value in parentheses indicates the IPL if IPL<3> = 1. User interrupts are disabled when IPL<3> = 1.

3: The IPL<2:0> Status bits are read-only when NSTDIS (INTCON1<15>) = 1.

REGISTER 7-2: CORCON: CORE CONTROL REGISTER⁽¹⁾

| | | | | | | | |
|--------|-----|-----|-------|-------|-----|-----|-------|
| U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R-0 | R-0 | R-0 |
| — | — | — | US | EDT | DL2 | DL1 | DL0 |
| bit 15 | | | | | | | bit 8 |

| | | | | | | | |
|-------|-------|-------|--------|---------------------|-------|-------|-------|
| R/W-0 | R/W-0 | R/W-1 | R/W-0 | R/C-0 | R/W-0 | R/W-0 | R/W-0 |
| SATA | SATB | SATDW | ACCSAT | IPL3 ⁽²⁾ | PSV | RND | IF |
| bit 7 | | | | | | | bit 0 |

| | | | |
|-------------------|-------------------|------------------------------------|--------------------|
| Legend: | C = Clearable bit | | |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

bit 3 **IPL3**: CPU Interrupt Priority Level Status bit⁽²⁾

1 = CPU Interrupt Priority Level is greater than 7
 0 = CPU Interrupt Priority Level is 7 or less

Note 1: For complete register details, see Register 3-2.

2: The IPL3 bit is concatenated with the IPL<2:0> bits (SR<7:5>) to form the CPU Interrupt Priority Level.

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

REGISTER 7-7: IFS2: INTERRUPT FLAG STATUS REGISTER 2

| | | | | | | | |
|--------|-----|-----|-----|-----|-----|-----|-------|
| U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| — | — | — | — | — | — | — | — |
| bit 15 | | | | | | | bit 8 |

| | | | | | | | |
|-------|-----|-------|-----|-----|-----|-----|-------|
| U-0 | U-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| — | — | IC3IF | — | — | — | — | — |
| bit 7 | | | | | | | bit 0 |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-6 **Unimplemented:** Read as '0'

bit 5 **IC3IF:** Input Capture Channel 3 Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 4-0 **Unimplemented:** Read as '0'

REGISTER 7-8: IFS3: INTERRUPT FLAG STATUS REGISTER 3

| | | | | | | | |
|------------------------|-------|-----|-----|-----|-----|-----------------------|-------|
| R/W-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | U-0 |
| FLTA1IF ⁽¹⁾ | RTCIF | — | — | — | — | PWM1IF ⁽¹⁾ | — |
| bit 15 | | | | | | | bit 8 |

| | | | | | | | |
|-------|-----|-----|-----|-----|-----|-----|-------|
| U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| — | — | — | — | — | — | — | — |
| bit 7 | | | | | | | bit 0 |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **FLTA1IF:** PWM1 Fault A Interrupt Flag Status bit⁽¹⁾

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 14 **RTCIF:** RTCC Interrupt Flag Status bit

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 13-10 **Unimplemented:** Read as '0'

bit 9 **PWM1IF:** PWM1 Interrupt Flag Status bit⁽¹⁾

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

bit 8-0 **Unimplemented:** Read as '0'

Note 1: These bits are available in dsPIC(16/32)MC10X devices only.

REGISTER 7-18: IPC3: INTERRUPT PRIORITY CONTROL REGISTER 3

| | | | | | | | |
|--------|-----|-----|-----|-----|-----|-----|-------|
| U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| — | — | — | — | — | — | — | — |
| bit 15 | | | | | | | bit 8 |

| | | | | | | | |
|-------|--------|--------|--------|-----|---------|---------|---------|
| U-0 | R/W-1 | R/W-0 | R/W-0 | U-0 | R/W-1 | R/W-0 | R/W-0 |
| — | AD1IP2 | AD1IP1 | AD1IP0 | — | U1TXIP2 | U1TXIP1 | U1TXIP0 |
| bit 7 | | | | | | | bit 0 |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-7 **Unimplemented:** Read as '0'

bit 6-4 **AD1IP<2:0>:** ADC1 Conversion Complete Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 3 **Unimplemented:** Read as '0'

bit 2-0 **U1TXIP<2:0>:** UART1 Transmitter Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

•
•
•

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

14.2 Output Compare Control Register

REGISTER 14-1: OCxCON: OUTPUT COMPARE x CONTROL REGISTER

| | | | | | | | |
|--------|-----|--------|-------|-----|-----|-----|-----|
| U-0 | U-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| — | — | OCSIDL | — | — | — | — | — |
| bit 15 | | | bit 8 | | | | |

| | | | | | | | |
|-------|-----|-----|---------|--------|-------|-------|-------|
| U-0 | U-0 | U-0 | R-0, HC | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| — | — | — | OCFLT | OCTSEL | OCM2 | OCM1 | OCM0 |
| bit 7 | | | bit 0 | | | | |

| | | | |
|-------------------|-----------------------------|------------------------------------|--------------------|
| Legend: | HC = Hardware Clearable bit | | |
| R = Readable bit | W = Writable bit | U = Unimplemented bit, read as '0' | |
| -n = Value at POR | '1' = Bit is set | '0' = Bit is cleared | x = Bit is unknown |

| | |
|-----------|---|
| bit 15-14 | Unimplemented: Read as '0' |
| bit 13 | OCSIDL: Output Compare x Stop in Idle Mode Control bit 1 = Output Compare x will halt in CPU Idle mode 0 = Output Compare x will continue to operate in CPU Idle mode |
| bit 12-5 | Unimplemented: Read as '0' |
| bit 4 | OCFLT: PWM Fault Condition Status bit 1 = PWM Fault condition has occurred (cleared in hardware only) 0 = No PWM Fault condition has occurred (This bit is only used when OCM<2:0> = 111.) |
| bit 3 | OCTSEL: Output Compare x Timer Selection bit 1 = Timer3 is the clock source for Output Compare x 0 = Timer2 is the clock source for Output Compare x |
| bit 2-0 | OCM<2:0>: Output Compare x Mode Select bits 111 = PWM mode on OCx, Fault pin is enabled 110 = PWM mode on OCx, Fault pin is disabled 101 = Initializes OCx pin low, generates continuous output pulses on OCx pin 100 = Initializes OCx pin low, generates single output pulse on OCx pin 011 = Compare event toggles OCx pin 010 = Initializes OCx pin high, compare event forces OCx pin low 001 = Initializes OCx pin low, compare event forces OCx pin high 000 = Output Compare x channel is disabled |

16.0 SERIAL PERIPHERAL INTERFACE (SPI)

Note 1: This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 family devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Serial Peripheral Interface (SPI)**” (DS70206) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Serial Peripheral Interface (SPI) module is a synchronous serial interface useful for communicating with other peripheral or microcontroller devices. These peripheral devices can be serial EEPROMs, shift registers, display drivers, Analog-to-Digital Converters, etc. The SPI module is compatible with SPI and SIOP from Motorola®.

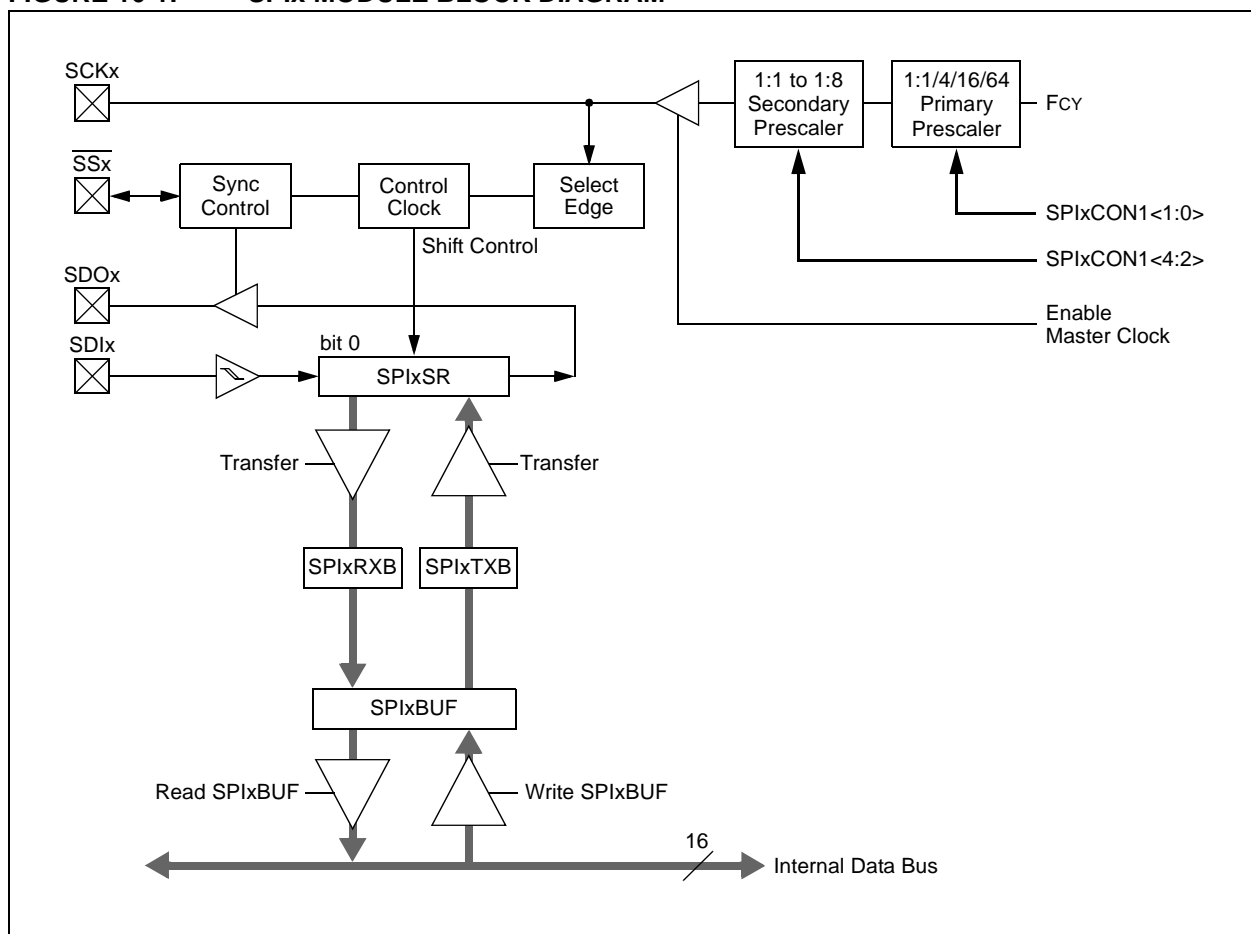
Each SPI module consists of a 16-bit shift register, SPIxSR (where x = 1 or 2), used for shifting data in and out, and a buffer register, SPIxBUF. A control register, SPIxCON, configures the module. Additionally, a status register, SPIxSTAT, indicates status conditions.

The serial interface consists of four pins:

- SDIx (serial data input)
- SDOx (serial data output)
- SCKx (shift clock input or output)
- SSx (active-low slave select).

In Master mode operation, SCKx is a clock output. In Slave mode, it is a clock input.

FIGURE 16-1: SPIx MODULE BLOCK DIAGRAM



19.0 10-BIT ANALOG-TO-DIGITAL CONVERTER (ADC)

Note 1: This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 family devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Analog-to-Digital Converter (ADC)**” (DS70183) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 devices have up to 14 ADC module input channels.

19.1 Key Features

The 10-bit ADC configuration has the following key features:

- Successive Approximation (SAR) conversion
- Conversion speeds of up to 1.1 Msps
- Up to 14 analog input pins
- Four Sample-and-Hold (S&H) circuits for simultaneous sampling of up to four analog input pins
- Automatic Channel Scan mode
- Selectable conversion trigger source
- Selectable Buffer Fill modes
- Four result alignment options (signed/unsigned, fractional/integer)
- Operation during CPU Sleep and Idle modes
- 16-word conversion result buffer

Depending on the particular device pinout, the ADC can have up to 14 analog input pins.

Block diagrams of the ADC module are shown in Figure 19-1 through Figure 19-3.

19.2 ADC Initialization

To configure the ADC module:

1. Select port pins as analog inputs (AD1PCFGL<15:0>).
2. Select the analog conversion clock to match the desired data rate with the processor clock (ADxCON3<7:0>).
3. Determine how many Sample-and-Hold channels will be used (ADxCON2<9:8>).
4. Select the appropriate sample and conversion sequence (ADxCON1<7:5> and ADxCON3<12:8>).
5. Select the way conversion results are presented in the buffer (ADxCON1<9:8>).
6. Turn on the ADC module (ADxCON1<15>).
7. Configure the ADC interrupt (if required):
 - a) Clear the ADxIF bit.
 - b) Select the ADC interrupt priority.

TABLE 26-4: DC TEMPERATURE AND VOLTAGE SPECIFICATIONS

| DC CHARACTERISTICS | | | Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------------|-------------------------------------|---|---|--------------------|-----|-------|-------------------------|
| Param No. | Symbol | Characteristic | Min | Typ ⁽¹⁾ | Max | Units | Conditions |
| Operating Voltage | | | | | | | |
| DC10 | Supply Voltage⁽³⁾ | | | | | | |
| | VDD | — | VBOR | — | 3.6 | V | Industrial and Extended |
| DC12 | VDR | RAM Data Retention Voltage⁽²⁾ | 1.8 | — | — | V | |
| DC16 | VPOR | VDD Start Voltage to Ensure Internal Power-on Reset Signal | — | 1.75 | VSS | V | |
| DC17 | SVDD | VDD Rise Rate to Ensure Internal Power-on Reset Signal | 0.024 | — | — | V/ms | 0-2.4V in 0.1s |

Note 1: Data in “Typ” column is at 3.3V, +25°C unless otherwise stated.

2: This is the limit to which VDD may be lowered without losing RAM data.

3: Overall functional device operation at VBOR < VDD < VDDMIN is ensured but not characterized. All device analog modules, such as the ADC, etc., will function but with degraded performance below VDDMIN.

TABLE 26-5: ELECTRICAL CHARACTERISTICS: BROWN-OUT RESET (BOR)

| DC CHARACTERISTICS | | | Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | | |
|--------------------|--------|--|---|------|------|-------|-------------------|
| Param No. | Symbol | Characteristic | Min ⁽¹⁾ | Typ | Max | Units | Conditions |
| BO10 | VBOR | BOR Event on VDD Transition High-to-Low | 2.40 | 2.48 | 2.55 | V | See Note 2 |

Note 1: Parameters are for design guidance only and are not tested in manufacturing.

2: Overall functional device operation at VBOR < VDD < VDDMIN is ensured but not characterized. All device analog modules, such as the ADC, etc., will function but with degraded performance below VDDMIN.

TABLE 26-7: DC CHARACTERISTICS: IDLE CURRENT (IDLE) (CONTINUED)

| DC CHARACTERISTICS | | | Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | |
|---|------------------------|-----|--|------------|---|
| Parameter No. | Typical ⁽¹⁾ | Max | Units | Conditions | |
| Idle Current (IDLE): Core Off, Clock On Base Current ⁽²⁾ – dsPIC33FJ32(GP/MC)10X Devices | | | | | |
| DC40d | 0.4 | 1.0 | mA | -40°C | 3.3V LPRC (32.768 kHz) ⁽³⁾ |
| DC40a | 0.4 | 1.0 | mA | +25°C | |
| DC40b | 0.4 | 1.0 | mA | +85°C | |
| DC40c | 0.5 | 1.0 | mA | +125°C | |
| DC41d | 0.5 | 1.1 | mA | -40°C | 3.3V 1 MIPS ⁽³⁾ |
| DC41a | 0.5 | 1.1 | mA | +25°C | |
| DC41b | 0.5 | 1.1 | mA | +85°C | |
| DC41c | 0.8 | 1.1 | mA | +125°C | |
| DC42d | 0.9 | 1.6 | mA | -40°C | 3.3V 4 MIPS ⁽³⁾ |
| DC42a | 0.9 | 1.6 | mA | +25°C | |
| DC42b | 1.0 | 1.6 | mA | +85°C | |
| DC42c | 1.2 | 1.6 | mA | +125°C | |
| DC43a | 1.6 | 2.6 | mA | +25°C | 3.3V 10 MIPS ⁽³⁾ |
| DC43d | 1.6 | 2.6 | mA | -40°C | |
| DC43b | 1.7 | 2.6 | mA | +85°C | |
| DC43c | 2.0 | 2.6 | mA | +125°C | |
| DC44d | 2.4 | 3.8 | mA | -40°C | 3.3V 16 MIPS ⁽³⁾ |
| DC44a | 2.4 | 3.8 | mA | +25°C | |
| DC44b | 2.6 | 3.8 | mA | +85°C | |
| DC44c | 2.9 | 3.8 | mA | +125°C | |

Note 1: Data in “Typical” column is at 3.3V, +25°C unless otherwise stated.

2: Base Idle current is measured as follows:

- CPU core is off, oscillator is configured in EC mode, OSC1 is driven with external square wave from rail-to-rail
- CLKO is configured as an I/O input pin in the Configuration Word
- External Secondary Oscillator (SOSC) is disabled (i.e., SOSCO and SOSCI pins are configured as digital I/O inputs)
- All I/O pins are configured as inputs and pulled to VSS
- $\overline{\text{MCLR}} = \text{VDD}$, WDT and FSCM are disabled
- No peripheral modules are operating; however, every peripheral is being clocked (PMDx bits are all zeroed)

3: These parameters are characterized, but not tested in manufacturing.

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

TABLE 26-37: SPIx MAXIMUM DATA/CLOCK RATE SUMMARY FOR dsPIC33FJ32(GP/MC)10X

| AC CHARACTERISTICS | | | Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | | |
|--------------------|------------------------------------|---------------------------------------|---|-----|-----|-----|
| Maximum Data Rate | Master Transmit Only (Half-Duplex) | Master Transmit/Receive (Full-Duplex) | Slave Transmit/Receive (Full-Duplex) | CKE | CKP | SMP |
| 15 MHz | Table 26-30 | — | — | 0,1 | 0,1 | 0,1 |
| 9 MHz | — | Table 26-31 | — | 1 | 0,1 | 1 |
| 9 MHz | — | Table 26-32 | — | 0 | 0,1 | 1 |
| 15 MHz | — | — | Table 26-33 | 1 | 0 | 0 |
| 11 Mhz | — | — | Table 26-34 | 1 | 1 | 0 |
| 15 MHz | — | — | Table 26-35 | 0 | 1 | 0 |
| 11 MHz | — | — | Table 26-36 | 0 | 0 | 0 |

FIGURE 26-19: SPIx MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY, CKE = 0) TIMING CHARACTERISTICS FOR dsPIC33FJ32(GP/MC)10X

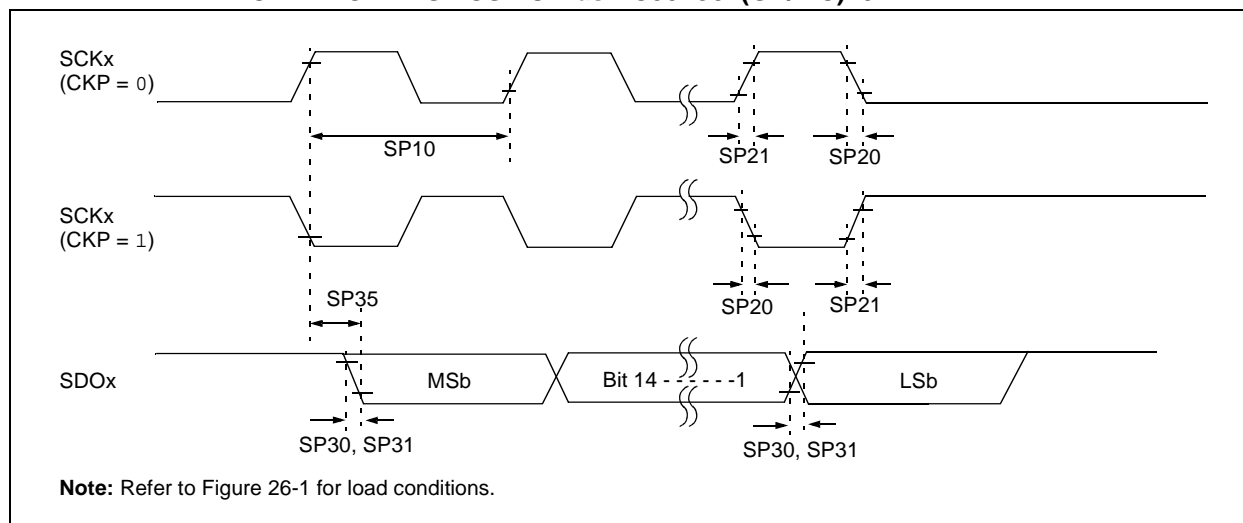
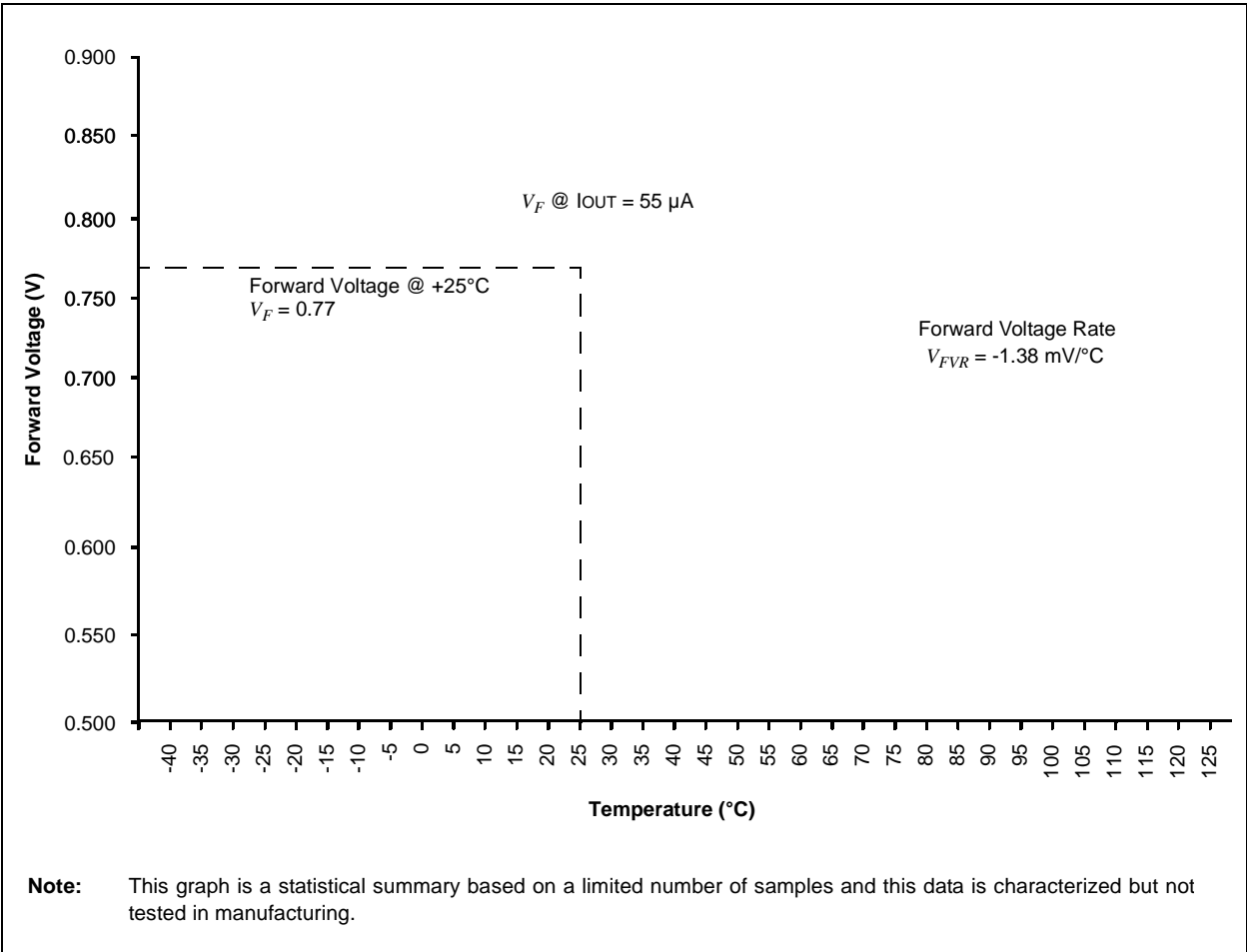
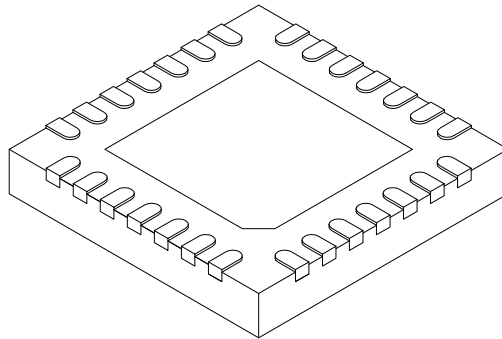


FIGURE 26-33: FORWARD VOLTAGE VERSUS TEMPERATURE



28-Lead Plastic Quad Flat, No Lead Package (ML) - 6x6 mm Body [QFN] With 0.55 mm Terminal Length

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



| Dimension | Units Limits | MILLIMETERS | | |
|-------------------------|-----------------|-------------|------|------|
| | | MIN | NOM | MAX |
| Number of Pins | N | 28 | | |
| Pitch | e | 0.65 BSC | | |
| Overall Height | A | 0.80 | 0.90 | 1.00 |
| Standoff | A1 | 0.00 | 0.02 | 0.05 |
| Terminal Thickness | A3 | 0.20 REF | | |
| Overall Width | E | 6.00 BSC | | |
| Exposed Pad Width | E2 | 3.65 | 3.70 | 4.20 |
| Overall Length | D | 6.00 BSC | | |
| Exposed Pad Length | D2 | 3.65 | 3.70 | 4.20 |
| Terminal Width | b | 0.23 | 0.30 | 0.35 |
| Terminal Length | L | 0.50 | 0.55 | 0.70 |
| Terminal-to-Exposed Pad | K | 0.20 | - | - |

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Package is saw singulated
- Dimensioning and tolerancing per ASME Y14.5M.
BSC: Basic Dimension. Theoretically exact value shown without tolerances.
REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-105C Sheet 2 of 2

TABLE A-3: MAJOR SECTION UPDATES (CONTINUED)

| Section Name | Update Description |
|--|--|
| Section 26.0 “Electrical Characteristics” | Updated the Absolute Maximum Ratings. Updated TABLE 26-3: Thermal Packaging Characteristics. Updated TABLE 26-6: DC Characteristics: Operating Current (I _{dd}). Updated TABLE 26-7: DC Characteristics: Idle Current (I _{idle}). Updated TABLE 26-8: DC Characteristics: Power-Down Current (I _{pd}). Updated TABLE 26-9: DC Characteristics: Doze Current (I _{doze}). Updated TABLE 26-10: DC Characteristics: I/O Pin Input Specifications. Replaced all SPI specifications and figures (see Table 26-29 through Table 26-44 and Figure 26-11 through Figure 26-26). |
| Section 28.0 “Packaging Information” | Added the following Package Marking Information and Package Drawings: <ul style="list-style-type: none">• 44-Lead TQFP• 44-Lead QFN• 44-Lead VTLA (referred to as TLA in the package drawings) |

Revision E (September 2012)

This revision includes updates to the values in **Section 26.0 “Electrical Characteristics”** and updated packaging diagrams in **Section 28.0 “Packaging Information”**. There are minor text edits throughout the document.

Revision F (January 2014)

This revision adds the High-Temperature Electrical Characteristics chapter and updated packaging diagrams in **Section 28.0 “Packaging Information”**. There are minor text edits throughout the document.

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