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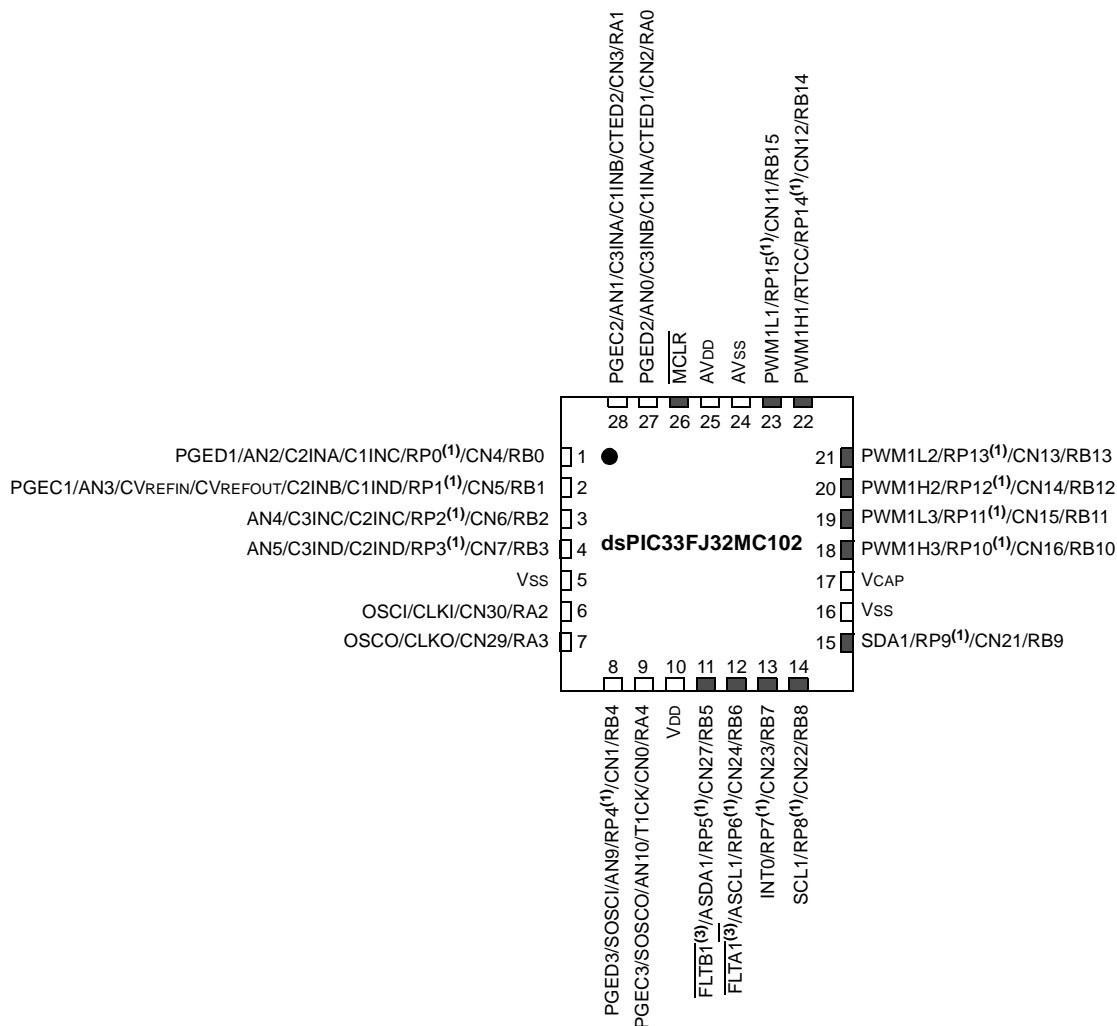
Details

| | |
|----------------------------|---|
| Product Status | Active |
| Core Processor | dsPIC |
| Core Size | 16-Bit |
| Speed | 16 MIPS |
| Connectivity | I ² C, IrDA, LINbus, SPI, UART/USART |
| Peripherals | Brown-out Detect/Reset, POR, PWM, WDT |
| Number of I/O | 21 |
| Program Memory Size | 32KB (11K x 24) |
| Program Memory Type | FLASH |
| EEPROM Size | - |
| RAM Size | 1K x 16 |
| Voltage - Supply (Vcc/Vdd) | 3V ~ 3.6V |
| Data Converters | A/D 8x10b |
| Oscillator Type | Internal |
| Operating Temperature | -40°C ~ 125°C (TA) |
| Mounting Type | Through Hole |
| Package / Case | 28-DIP (0.300", 7.62mm) |
| Supplier Device Package | 28-SPDIP |
| Purchase URL | https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj32gp102-e-sp |

Pin Diagrams (Continued)

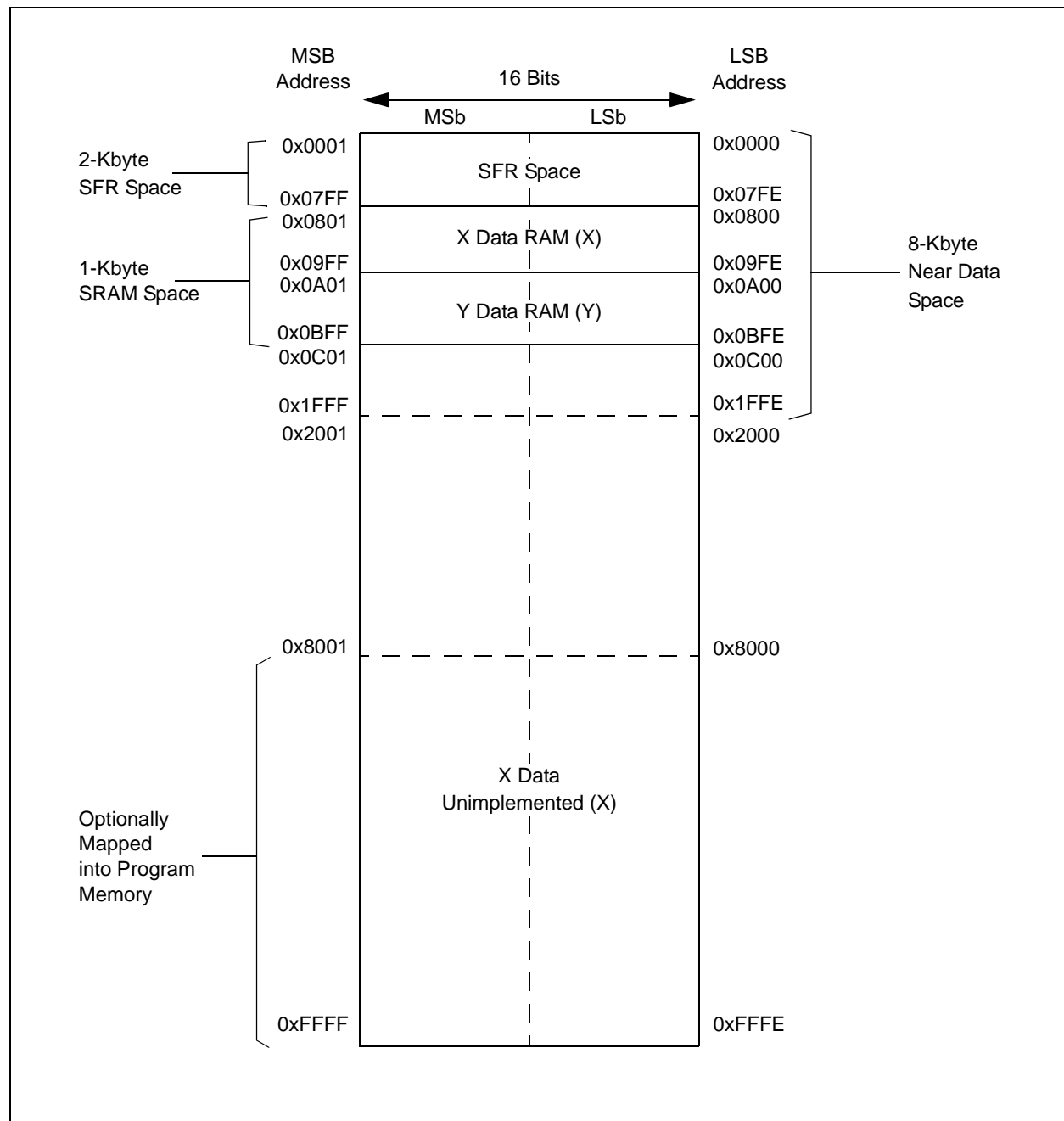
28-Pin QFN⁽²⁾

■ = Pins are up to 5V tolerant



- Note**
- 1: The RPN pins can be used by any remappable peripheral. See Table 1 for the list of available peripherals.
 - 2: The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.
 - 3: The PWM Fault pins are enabled and asserted during any Reset event. Refer to **Section 15.2 "PWM Faults"** for more information on the PWM Faults.

FIGURE 4-4: DATA MEMORY MAP FOR dsPIC33FJ16(GP/MC)101/102 DEVICES WITH 1-KBYTE RAM



4.2.5 X AND Y DATA SPACES

The core has two data spaces, X and Y. These data spaces can be considered either separate (for some DSP instructions), or as one unified linear address range (for MCU instructions). The data spaces are accessed using two Address Generation Units (AGUs) and separate data paths. This feature allows certain instructions to concurrently fetch two words from RAM, thereby enabling efficient execution of DSP algorithms such as Finite Impulse Response (FIR) filtering and Fast Fourier transform (FFT).

The X data space is used by all instructions and supports all addressing modes. X data space has separate read and write data buses. The X read data bus is the read data path for all instructions that view data space as combined X and Y address space. It is also the X data prefetch path for the dual operand DSP instructions (MAC class).

The Y data space is used in concert with the X data space by the MAC class of instructions (CLR, ED, EDAC, MAC, MOVSAC, MPY, MPY.N and MSC) to provide two concurrent data read paths.

Both the X and Y data spaces support Modulo Addressing mode for all instructions, subject to addressing mode restrictions. Bit-Reversed Addressing mode is only supported for writes to X data space.

All data memory writes, including in DSP instructions, view data space as combined X and Y address space. The boundary between the X and Y data spaces is device-dependent and is not user-programmable.

All Effective Addresses are 16 bits wide and point to bytes within the data space. Therefore, the data space address range is 64 Kbytes, or 32K words, although the implemented memory locations vary by device.

FIGURE 6-2: SYSTEM RESET TIMING

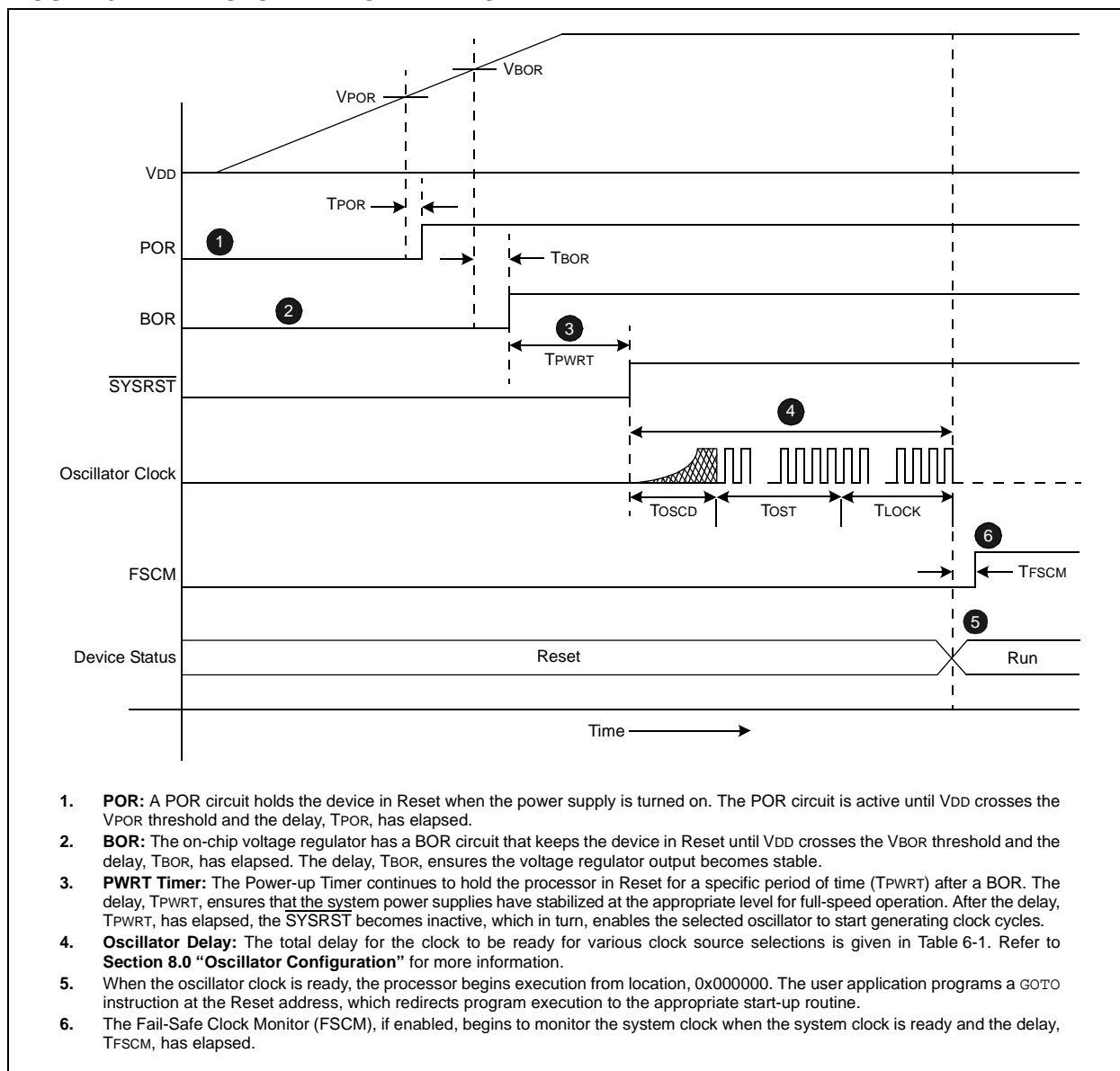


TABLE 6-2: OSCILLATOR PARAMETERS

| Symbol | Parameter | Value |
|--------|-------------------------------|---------------------|
| VPOR | POR Threshold | 1.8V nominal |
| TPOR | POR Extension Time | 30 μ s maximum |
| VBOR | BOR Threshold | 2.5V nominal |
| TBOR | BOR Extension Time | 100 μ s maximum |
| TPWRT | Power-up Time Delay | 64 ms nominal |
| TFSCM | Fail-Safe Clock Monitor Delay | 900 μ s maximum |

Note: When the device exits the Reset condition (begins normal operation), the device operating parameters (voltage, frequency, temperature, etc.) must be within their operating ranges; otherwise, the device may not function correctly. The user application must ensure that the delay between the time power is first applied, and the time SYSRST becomes inactive, is long enough to get all operating parameters within specification.

REGISTER 7-5: IFS0: INTERRUPT FLAG STATUS REGISTER 0

| | | | | | | | |
|--------|-----|-------|--------|--------|--------|---------|-------|
| U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| — | — | AD1IF | U1TXIF | U1RXIF | SPI1IF | SPI1EIF | T3IF |
| bit 15 | | | | | | bit 8 | |

| | | | | | | | |
|-------|-------|-------|-----|-------|-------|-------|--------|
| R/W-0 | R/W-0 | R/W-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| T2IF | OC2IF | IC2IF | — | T1IF | OC1IF | IC1IF | INT0IF |
| bit 7 | | | | | | bit 0 | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15-14 **Unimplemented:** Read as '0'
- bit 13 **AD1IF:** ADC1 Conversion Complete Interrupt Flag Status bit
 - 1 = Interrupt request has occurred
 - 0 = Interrupt request has not occurred
- bit 12 **U1TXIF:** UART1 Transmitter Interrupt Flag Status bit
 - 1 = Interrupt request has occurred
 - 0 = Interrupt request has not occurred
- bit 11 **U1RXIF:** UART1 Receiver Interrupt Flag Status bit
 - 1 = Interrupt request has occurred
 - 0 = Interrupt request has not occurred
- bit 10 **SPI1IF:** SPI1 Event Interrupt Flag Status bit
 - 1 = Interrupt request has occurred
 - 0 = Interrupt request has not occurred
- bit 9 **SPI1EIF:** SPI1 Fault Interrupt Flag Status bit
 - 1 = Interrupt request has occurred
 - 0 = Interrupt request has not occurred
- bit 8 **T3IF:** Timer3 Interrupt Flag Status bit
 - 1 = Interrupt request has occurred
 - 0 = Interrupt request has not occurred
- bit 7 **T2IF:** Timer2 Interrupt Flag Status bit
 - 1 = Interrupt request has occurred
 - 0 = Interrupt request has not occurred
- bit 6 **OC2IF:** Output Compare Channel 2 Interrupt Flag Status bit
 - 1 = Interrupt request has occurred
 - 0 = Interrupt request has not occurred
- bit 5 **IC2IF:** Input Capture Channel 2 Interrupt Flag Status bit
 - 1 = Interrupt request has occurred
 - 0 = Interrupt request has not occurred
- bit 4 **Unimplemented:** Read as '0'
- bit 3 **T1IF:** Timer1 Interrupt Flag Status bit
 - 1 = Interrupt request has occurred
 - 0 = Interrupt request has not occurred

10.4 Peripheral Pin Select (PPS)

Peripheral Pin Select configuration enables peripheral set selection and placement on a wide range of I/O pins. By increasing the pinout options available on a particular device, programmers can better tailor the microcontroller to their entire application, rather than trimming the application to fit the device.

The Peripheral Pin Select configuration feature operates over a fixed subset of digital I/O pins. Programmers can independently map the input and/or output of most digital peripherals to any one of these I/O pins. Peripheral Pin Select is performed in software and generally does not require the device to be reprogrammed. Hardware safeguards are included that prevent accidental or spurious changes to the peripheral mapping, once it has been established.

10.4.1 AVAILABLE PINS

The Peripheral Pin Select feature is used with a range of up to 16 pins. The number of available pins depends on the particular device and its pin count. Pins that support the Peripheral Pin Select feature include the designation “RPn” in their full pin designation, where “RP” designates a remappable peripheral and “n” is the remappable pin number.

10.4.2 CONTROLLING PERIPHERAL PIN SELECT

Peripheral Pin Select features are controlled through two sets of Special Function Registers: one to map peripheral inputs and one to map outputs. Because they are separately controlled, a particular peripheral's input and output (if the peripheral has both) can be placed on any selectable function pin without constraint.

The association of a peripheral to a peripheral selectable pin is handled in two different ways, depending on whether an input or output is being mapped.

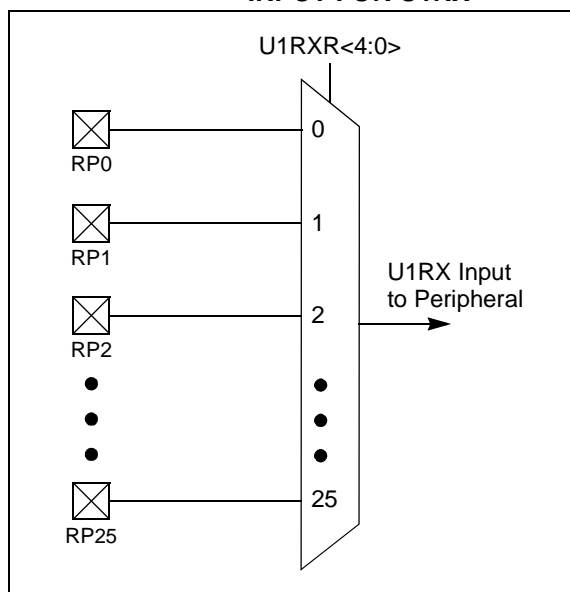
10.4.2.1 Input Mapping

The inputs of the Peripheral Pin Select options are mapped on the basis of the peripheral. A control register associated with a peripheral dictates the pin it will be mapped to. The RPNRx registers are used to configure peripheral input mapping (see Register 10-1 through Register 10-10). Each register contains sets of 5-bit fields, with each set associated with one of the remappable peripherals. Programming a given peripheral's bit field with an appropriate 5-bit value maps the RPn pin with that value to that peripheral. For any given device, the valid range of values for any bit field corresponds to the maximum number of Peripheral Pin Selections supported by the device.

Figure 10-2 Illustrates remappable pin selection for U1RX input.

Note: For input mapping only, the Peripheral Pin Select (PPS) functionality does not have priority over the TRISx settings. Therefore, when configuring the RPx pin for input, the corresponding bit in the TRISx register must also be configured for input (i.e., set to '1').

FIGURE 10-2: REMAPPABLE MUX INPUT FOR U1RX



12.3 Timer2/3 and Timer4/5 Control Registers

REGISTER 12-1: T2CON: TIMER2 CONTROL REGISTER

| | | | | | | | |
|--------|-----|-------|-----|-----|-----|-----|-------|
| R/W-0 | U-0 | R/W-0 | U-0 | U-0 | U-0 | U-0 | U-0 |
| TON | — | TSIDL | — | — | — | — | — |
| bit 15 | | | | | | | bit 8 |

| | | | | | | | |
|-------|-------|--------|--------|-------|-----|-------|-------|
| U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | U-0 | R/W-0 | U-0 |
| — | TGATE | TCKPS1 | TCKPS0 | T32 | — | TCS | — |
| bit 7 | | | | | | | bit 0 |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **TON:** Timer2 On bit

When T32 = 1:

1 = Starts 32-bit Timer2/3

0 = Stops 32-bit Timer2/3

When T32 = 0:

1 = Starts 16-bit Timer2

0 = Stops 16-bit Timer2

bit 14 **Unimplemented:** Read as '0'

bit 13 **TSIDL:** Timer2 Stop in Idle Mode bit

1 = Discontinues module operation when device enters Idle mode

0 = Continues module operation in Idle mode

bit 12-7 **Unimplemented:** Read as '0'

bit 6 **TGATE:** Timer2 Gated Time Accumulation Enable bit

When TCS = 1:

This bit is ignored.

When TCS = 0:

1 = Gated time accumulation is enabled

0 = Gated time accumulation is disabled

bit 5-4 **TCKPS<1:0>:** Timer2 Input Clock Prescale Select bits

11 = 1:256

10 = 1:64

01 = 1:8

00 = 1:1

bit 3 **T32:** 32-Bit Timer Mode Select bit

1 = Timer2 and Timer3 form a single 32-bit timer

0 = Timer2 and Timer3 act as two 16-bit timers

bit 2 **Unimplemented:** Read as '0'

bit 1 **TCS:** Timer2 Clock Source Select bit

1 = External clock from pin, T2CK (on the rising edge)

0 = Internal clock (FCY)

bit 0 **Unimplemented:** Read as '0'

13.0 INPUT CAPTURE

Note 1: This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 family devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Input Capture**” (DS70198) in the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The input capture module is useful in applications requiring frequency (period) and pulse measurement. The dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 devices support up to three input capture channels.

The input capture module captures the 16-bit value of the selected Time Base register when an event occurs on the ICx pin. The events that cause a capture event are listed below in three categories:

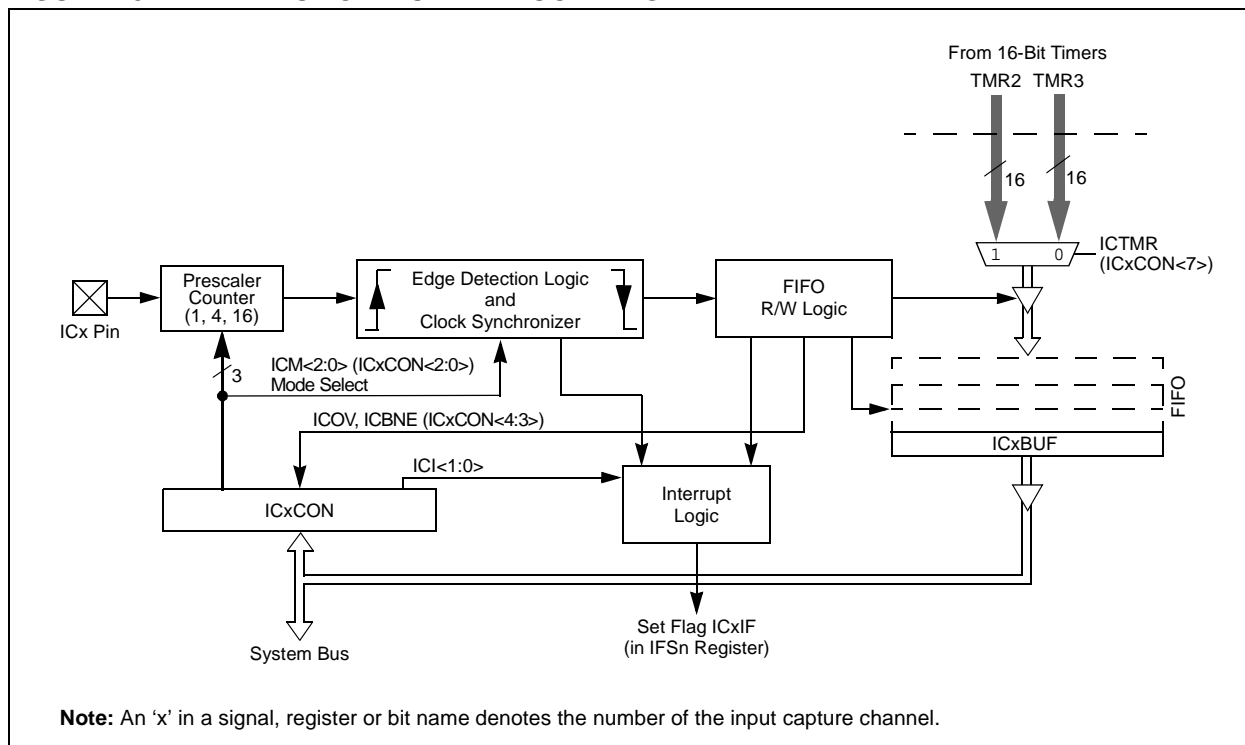
1. Simple Capture Event modes:
 - Capture timer value on every falling edge of input at ICx pin
 - Capture timer value on every rising edge of input at ICx pin
2. Capture timer value on every edge (rising and falling).
3. Prescaler Capture Event modes:
 - Capture timer value on every 4th rising edge of input at ICx pin
 - Capture timer value on every 16th rising edge of input at ICx pin

Each input capture channel can select one of two 16-bit timers (Timer2 or Timer3) for the time base. The selected timer can use either an internal or external clock.

Other operational features include:

- Device wake-up from capture pin during CPU Sleep and Idle modes
- Interrupt on input capture event
- 4-word FIFO buffer for capture values:
 - Interrupt optionally generated after 1, 2, 3 or 4 buffer locations are filled
- Use of input capture to provide additional sources of external interrupts

FIGURE 13-1: INPUT CAPTURE x BLOCK DIAGRAM



14.0 OUTPUT COMPARE

Note 1: This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 family devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **“Output Compare”** (DS70209) in the *“dsPIC33/PIC24 Family Reference Manual”*, which is available from the Microchip web site (www.microchip.com).

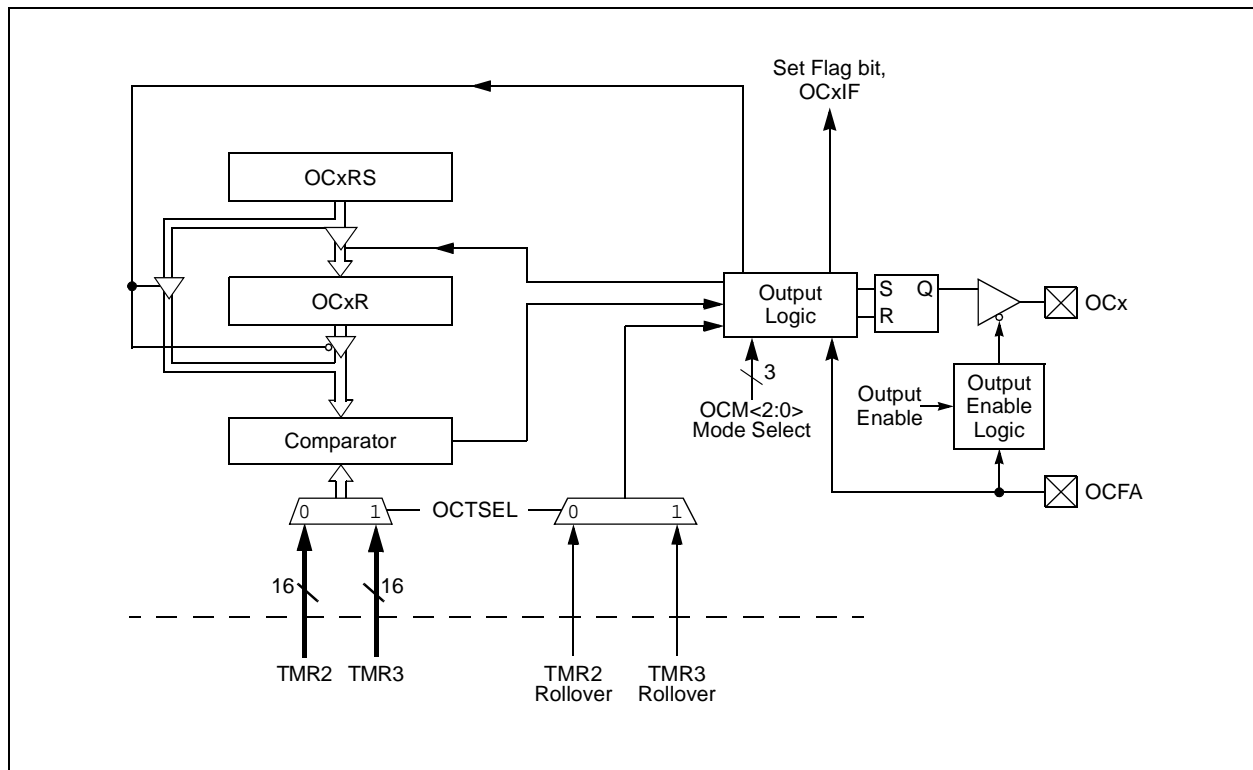
2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The output compare module can select either Timer2 or Timer3 for its time base. The module compares the value of the timer with the value of one or two compare registers depending on the operating mode selected. The state of the output pin changes when the timer value matches the Output Compare Control register value. The output compare module generates either a single output pulse, or a sequence of output pulses, by changing the state of the output pin on the compare match events. The output compare module can also generate interrupts on compare match events.

The output compare module has multiple operating modes:

- Active-Low One-Shot mode
- Active-High One-Shot mode
- Toggle mode
- Delayed One-Shot mode
- Continuous Pulse mode
- PWM mode without Fault Protection
- PWM mode with Fault Protection

FIGURE 14-1: OUTPUT COMPARE x MODULE BLOCK DIAGRAM



EXAMPLE 15-1: ASSEMBLY CODE FOR WRITE-PROTECTED REGISTER UNLOCK AND FAULT CLEARING SEQUENCE

```
; FLTA1 pin must be pulled high externally in order to clear and disable the Fault
; Writing to P1FLTAICON register requires unlock sequence

mov #0xabcd,w10      ; Load first unlock key to w10 register
mov #0x4321,w11      ; Load second unlock key to w11 register
mov #0x0000,w0       ; Load desired value of P1FLTAICON register in w0
mov w10, PWM1KEY     ; Write first unlock key to PWM1KEY register
mov w11, PWM1KEY     ; Write second unlock key to PWM1KEY register
mov w0,P1FLTAICON    ; Write desired value to P1FLTAICON register

; FLTB1 pin must be pulled high externally in order to clear and disable the Fault
; Writing to P1FLTBICON register requires unlock sequence

mov #0xabcd,w10      ; Load first unlock key to w10 register
mov #0x4321,w11      ; Load second unlock key to w11 register
mov #0x0000,w0       ; Load desired value of P1FLTBICON register in w0
mov w10, PWM1KEY     ; Write first unlock key to PWM1KEY register
mov w11, PWM1KEY     ; Write second unlock key to PWM1KEY register
mov w0,P1FLTBICON    ; Write desired value to P1FLTBICON register

; Enable all PWMs using PWM1CON1 register
; Writing to PWM1CON1 register requires unlock sequence

mov #0xabcd,w10      ; Load first unlock key to w10 register
mov #0x4321,w11      ; Load second unlock key to w11 register
mov #0x0077,w0       ; Load desired value of PWM1CON1 register in w0
mov w10, PWM1KEY     ; Write first unlock key to PWM1KEY register
mov w11, PWM1KEY     ; Write second unlock key to PWM1KEY register
mov w0,PWM1CON1      ; Write desired value to PWM1CON1 register
```

EXAMPLE 15-2: C CODE FOR WRITE-PROTECTED REGISTER UNLOCK AND FAULT CLEARING SEQUENCE

```
// FLTA1 pin must be pulled high externally in order to clear and disable the Fault
// Writing to P1FLTAICON register requires unlock sequence
// Use builtin function to write 0x0000 to P1FLTAICON register
__builtin_write_PWMSFR(&P1FLTAICON, 0x0000, &PWM1KEY);

// FLTB1 pin must be pulled high externally in order to clear and disable the Fault
// Writing to P1FLTBICON register requires unlock sequence
// Use builtin function to write 0x0000 to P1FLTBICON register
__builtin_write_PWMSFR(&P1FLTBICON, 0x0000, &PWM1KEY);

// Enable all PWMs using PWM1CON1 register
// Writing to PWM1CON1 register requires unlock sequence
// Use builtin function to write 0x0077 to PWM1CON1 register
__builtin_write_PWMSFR(&PWM1CON1, 0x0077, &PWM1KEY);
```

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

REGISTER 16-2: SPIxCON1: SPIx CONTROL REGISTER 1

| | | | | | | | |
|--------|-----|-----|--------|--------|--------|-------|--------------------|
| U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| — | — | — | DISSCK | DISSDO | MODE16 | SMP | CKE ⁽¹⁾ |
| bit 15 | | | | | | | |
| | | | | | | | bit 8 |

| | | | | | | | |
|---------------------|-------|-------|----------------------|----------------------|----------------------|----------------------|----------------------|
| R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 | R/W-0 |
| SSEN ⁽²⁾ | CKP | MSTEN | SPRE2 ⁽³⁾ | SPRE1 ⁽³⁾ | SPRE0 ⁽³⁾ | PPRE1 ⁽³⁾ | PPRE0 ⁽³⁾ |
| bit 7 | | | | | | | bit 0 |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12 **DISSCK:** Disable SCKx pin bit (SPI Master modes only)

1 = Internal SPI clock is disabled, pin functions as I/O

0 = Internal SPI clock is enabled

bit 11 **DISSDO:** Disable SDOx pin bit

1 = SDOx pin is not used by the module; pin functions as I/O

0 = SDOx pin is controlled by the module

bit 10 **MODE16:** Word/Byte Communication Select bit

1 = Communication is word-wide (16 bits)

0 = Communication is byte-wide (8 bits)

bit 9 **SMP:** SPIx Data Input Sample Phase bit

Master mode:

1 = Input data sampled at end of data output time

0 = Input data sampled at middle of data output time

Slave mode:

SMP must be cleared when SPIx is used in Slave mode.

bit 8 **CKE:** Clock Edge Select bit⁽¹⁾

1 = Serial output data changes on transition from active clock state to Idle clock state (see bit 6)

0 = Serial output data changes on transition from Idle clock state to active clock state (see bit 6)

bit 7 **SSEN:** SPIx Slave Select Enable bit (Slave mode)⁽²⁾

1 = \overline{SSx} pin is used for Slave mode

0 = \overline{SSx} pin is not used by the module, pin is controlled by port function

bit 6 **CKP:** Clock Polarity Select bit

1 = Idle state for clock is a high level; active state is a low level

0 = Idle state for clock is a low level; active state is a high level

bit 5 **MSTEN:** Master Mode Enable bit

1 = Master mode

0 = Slave mode

Note 1: The CKE bit is not used in the Framed SPI modes. Program this bit to '0' for the Framed SPI modes (FRMEN = 1).

2: This bit must be cleared when FRMEN = 1.

3: Do not set both primary and secondary prescalers to a value of 1:1.

18.0 UNIVERSAL ASYNCHRONOUS RECEIVER TRANSMITTER (UART)

Note 1: This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 family devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**UART**” (DS70188) in the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Universal Asynchronous Receiver Transmitter (UART) module is one of the serial I/O modules available in the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 device family. The UART is a full-duplex asynchronous system that can communicate with peripheral devices, such as personal computers, LIN/J2602, RS-232 and RS-485 interfaces. The module also supports a hardware flow control option with the UxCTS and UxRTS pins, and also includes an IrDA® encoder and decoder.

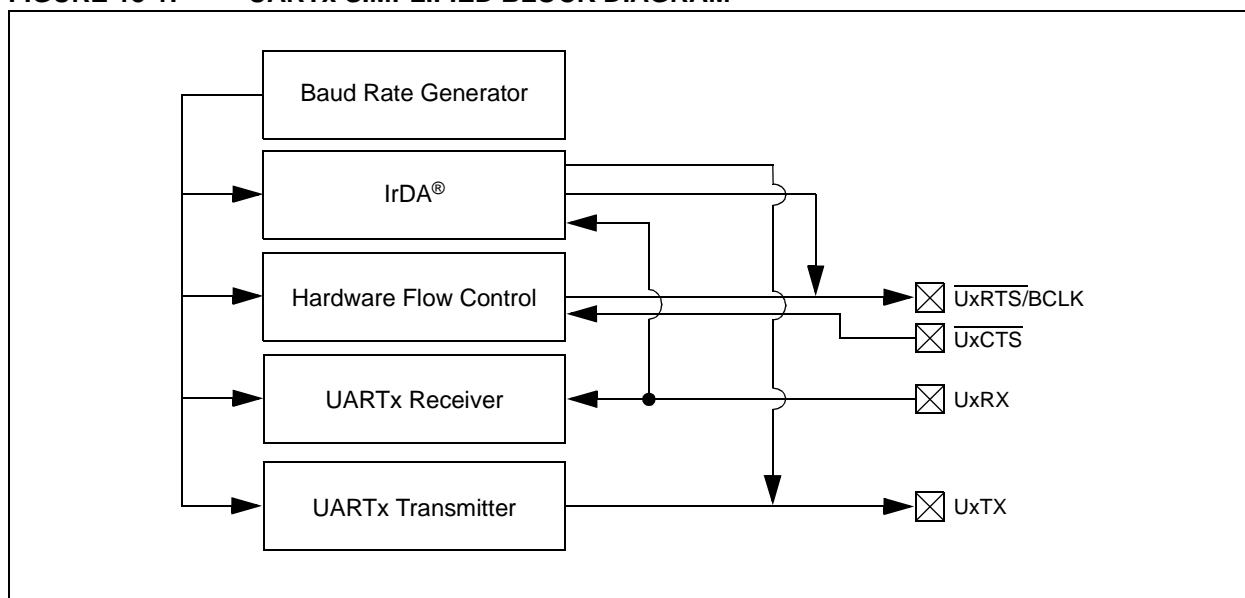
The primary features of the UART module are:

- Full-Duplex, 8-Bit or 9-Bit Data Transmission through the UxTX and UxRX Pins
- Even, Odd or No Parity options (for 8-bit data)
- One or Two Stop bits
- Hardware Flow Control Option with $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ Pins
- Fully Integrated Baud Rate Generator with 16-Bit Prescaler
- Baud Rates Ranging from 1 Mbps to 6 bps at 16x mode at 16 MIPS
- Baud Rates Ranging from 4 Mbps to 24.4 bps at 4x mode at 16 MIPS
- 4-Deep First-In First-Out (FIFO) Transmit Data Buffer
- 4-Deep FIFO Receive Data Buffer
- Parity, Framing and Buffer Overrun Error Detection
- Support for 9-bit mode with Address Detect (9th bit = 1)
- Transmit and Receive Interrupts
- A Separate Interrupt for all UART Error Conditions
- Loopback mode for Diagnostic Support
- Support for Sync and Break Characters
- Support for Automatic Baud Rate Detection
- IrDA® Encoder and Decoder Logic
- 16x Baud Clock Output for IrDA® Support

A simplified block diagram of the UART module is shown in Figure 18-1. The UART module consists of these key hardware elements:

- Baud Rate Generator
- Asynchronous Transmitter
- Asynchronous Receiver

FIGURE 18-1: UARTx SIMPLIFIED BLOCK DIAGRAM



dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

REGISTER 19-4: AD1CHS123: ADC1 INPUT CHANNEL 1, 2, 3 SELECT REGISTER

| U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
|--------|-----|-----|-----|-----|----------|----------|---------|
| — | — | — | — | — | CH123NB1 | CH123NB0 | CH123SB |
| bit 15 | | | | | bit 8 | | |

| U-0 | U-0 | U-0 | U-0 | U-0 | R/W-0 | R/W-0 | R/W-0 |
|-------|-----|-----|-----|-----|----------|----------|---------|
| — | — | — | — | — | CH123NA1 | CH123NA0 | CH123SA |
| bit 7 | | | | | bit 0 | | |

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-11 **Unimplemented:** Read as '0'

bit 10-9 **CH123NB<1:0>:** Channel 1, 2, 3 Negative Input Select for Sample B bits

dsPIC33FJ16(GP/MC)101/102 Devices Only:

11 = Reserved

10 = Reserved

0x = CH1, CH2, CH3 negative inputs are AVss

dsPIC33FJ32(GP/MC)101/102 Devices Only:

11 = CH1 negative input is AN9, CH2 negative input is AN10, CH3 negative input is not connected

10 = Reserved

0x = CH1, CH2, CH3 negative inputs are AVss

dsPIC33FJ32(GP/MC)104 Devices Only:

11 = CH1 negative input is AN9, CH2 negative input is AN10, CH3 negative input is AN11

10 = CH1 negative input is AN6, CH2 negative input is AN7, CH3 negative input is AN8

0x = CH1, CH2, CH3 negative inputs are AVss

bit 8 **CH123SB:** Channel 1, 2, 3 Positive Input Select for Sample B bit

dsPIC33FJXX(GP/MC)101 Devices Only:

1 = CH1 positive input is AN3, CH2 and CH3 positive inputs are not connected

0 = CH1 positive input is AN0, CH2 positive input is AN1, CH3 positive input is AN2

All Other Devices:

1 = CH1 positive input is AN3, CH2 positive input is AN4, CH3 positive input is AN5

0 = CH1 positive input is AN0, CH2 positive input is AN1, CH3 positive input is AN2

bit 7-3 **Unimplemented:** Read as '0'

bit 2-1 **CH123NA<1:0>:** Channel 1, 2, 3 Negative Input Select for Sample A bits

Refer to bits<10-9> for the available settings.

bit 0 **CH123SA:** Channel 1, 2, 3 Positive Input Select for Sample A bit

Refer to bit 8 for the available settings.

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

TABLE 26-8: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)

| DC CHARACTERISTICS | | | Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended | | |
|---|------------------------|-----|--|------------|--|
| Parameter No. | Typical ⁽¹⁾ | Max | Units | Conditions | |
| Power-Down Current (IPD) ⁽²⁾ – dsPIC33FJ16(GP/MC)10X Devices | | | | | |
| DC60d | 27 | 250 | μA | -40°C | 3.3V Base Power-Down Current ^(3,4) |
| DC60a | 32 | 250 | μA | +25°C | |
| DC60b | 43 | 250 | μA | +85°C | |
| DC60c | 150 | 500 | μA | +125°C | |
| DC61d | 420 | 600 | μA | -40°C | 3.3V Watchdog Timer Current: ΔI _{WDT} ^(3,5) |
| DC61a | 420 | 600 | μA | +25°C | |
| DC61b | 530 | 750 | μA | +85°C | |
| DC61c | 620 | 900 | μA | +125°C | |
| Power-Down Current (IPD) ⁽²⁾ – dsPIC33FJ32(GP/MC)10X Devices | | | | | |
| DC60d | 27 | 250 | μA | -40°C | 3.3V Base Power-Down Current ^(3,4) |
| DC60a | 32 | 250 | μA | +25°C | |
| DC60b | 43 | 250 | μA | +85°C | |
| DC60c | 150 | 500 | μA | +125°C | |
| DC61d | 420 | 600 | μA | -40°C | 3.3V Watchdog Timer Current: ΔI _{WDT} ^(3,5) |
| DC61a | 420 | 600 | μA | +25°C | |
| DC61b | 530 | 750 | μA | +85°C | |
| DC61c | 620 | 900 | μA | +125°C | |

Note 1: Data in the Typical column is at 3.3V, +25°C unless otherwise stated.

2: IPD (Sleep) current is measured as follows:

- CPU core is off, oscillator is configured in EC mode, OSC1 is driven with external square wave from rail-to-rail
- CLKO is configured as an I/O input pin in the Configuration Word
- External Secondary Oscillator (SOSC) is disabled (i.e., SOSCO and SOSCI pins are configured as digital I/O inputs)
- All I/O pins are configured as inputs and pulled to VSS
- MCLR = VDD, WDT and FSCM are disabled
- All peripheral modules are disabled (PMDx bits are all ones)
- VREGS bit (RCON<8>) = 1 (i.e., core regulator is set to stand-by while the device is in Sleep mode)
- On applicable devices, RTCC is disabled, plus the VREGS bit (RCON<8>) = 1

3: The Δ current is the additional current consumed when the module is enabled. This current should be added to the base IPD current.

4: These currents are measured on the device containing the most memory in this family.

5: These parameters are characterized, but not tested in manufacturing.

FIGURE 26-17: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 1, SMP = 0) TIMING CHARACTERISTICS FOR dsPIC33FJ16(GP/MC)10X

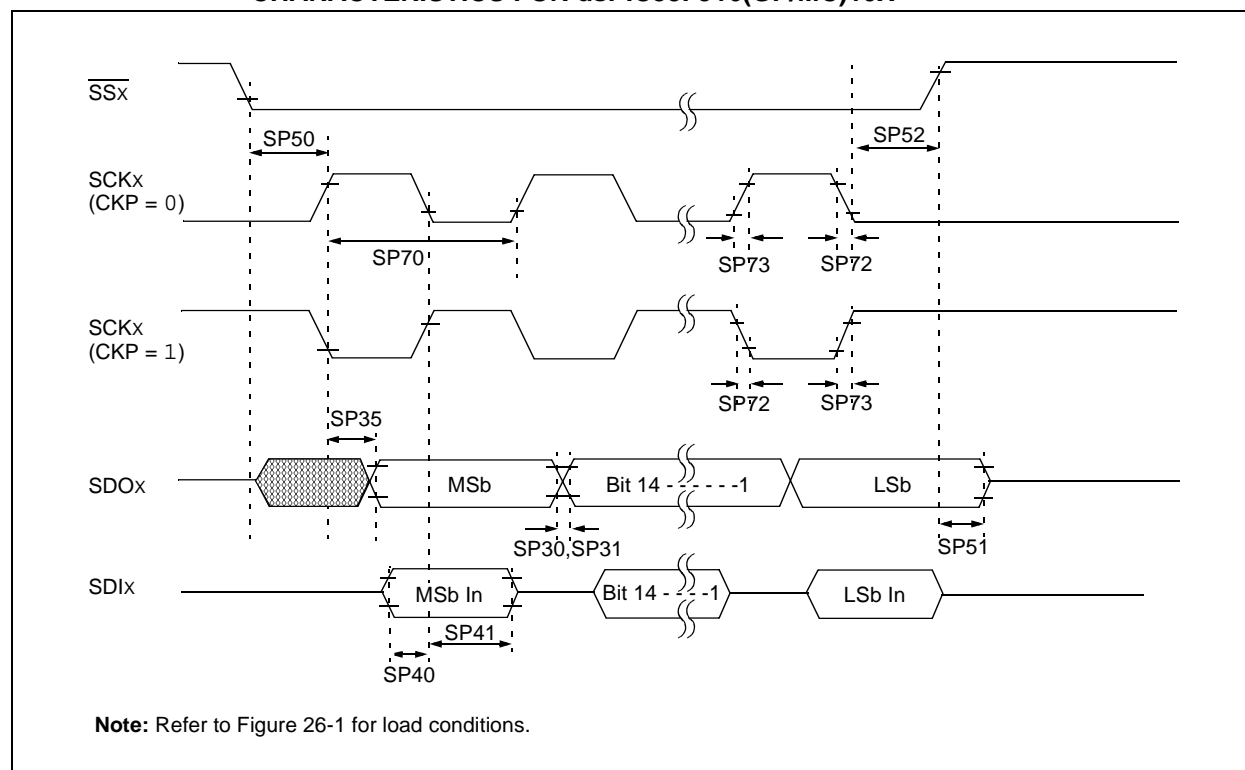
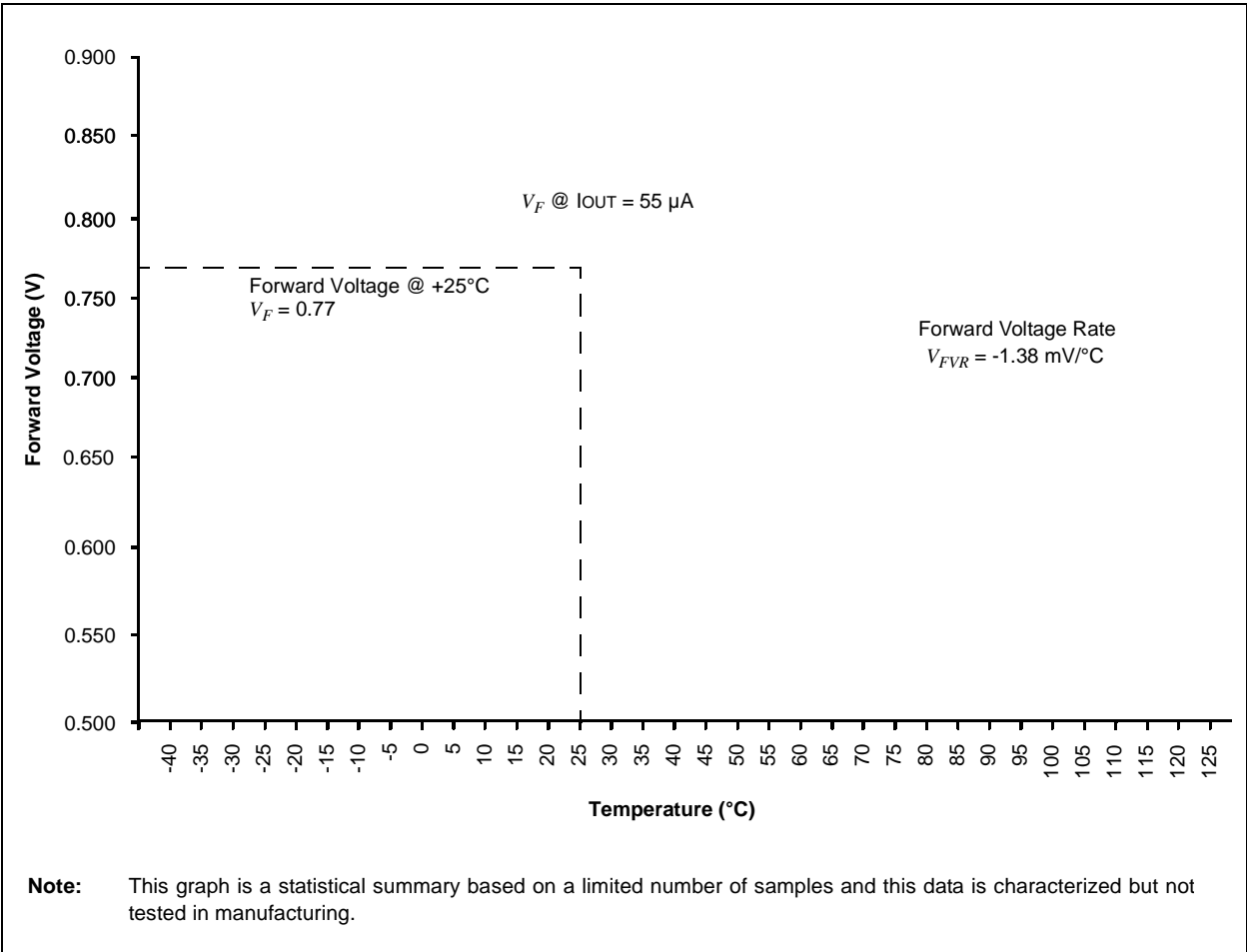


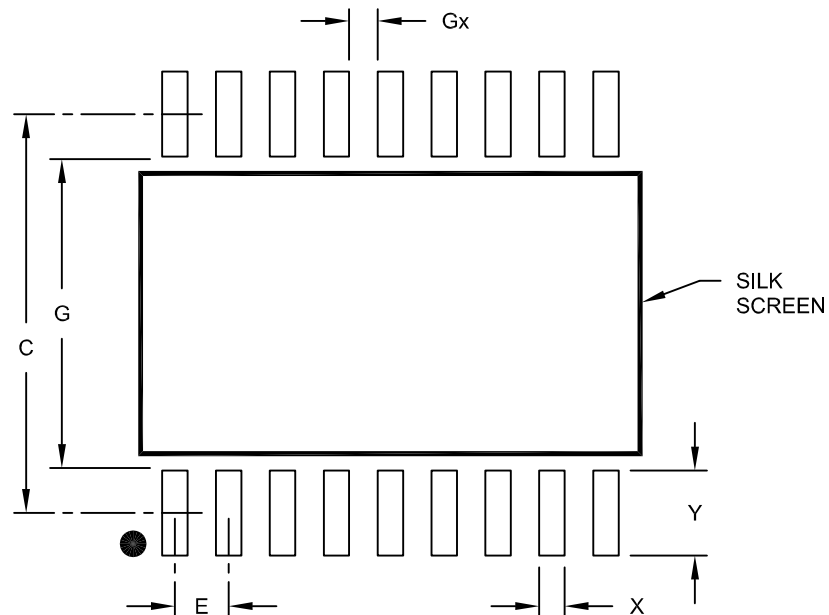
FIGURE 26-33: FORWARD VOLTAGE VERSUS TEMPERATURE



dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

18-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packages>



RECOMMENDED LAND PATTERN

| Units | | MILLIMETERS | | |
|-----------------------|----|-------------|------|------|
| Dimension Limits | | MIN | NOM | MAX |
| Contact Pitch | E | 1.27 BSC | | |
| Contact Pad Spacing | C | | 9.40 | |
| Contact Pad Width | X | | | 0.60 |
| Contact Pad Length | Y | | | 2.00 |
| Distance Between Pads | Gx | 0.67 | | |
| Distance Between Pads | G | 7.40 | | |

Notes:

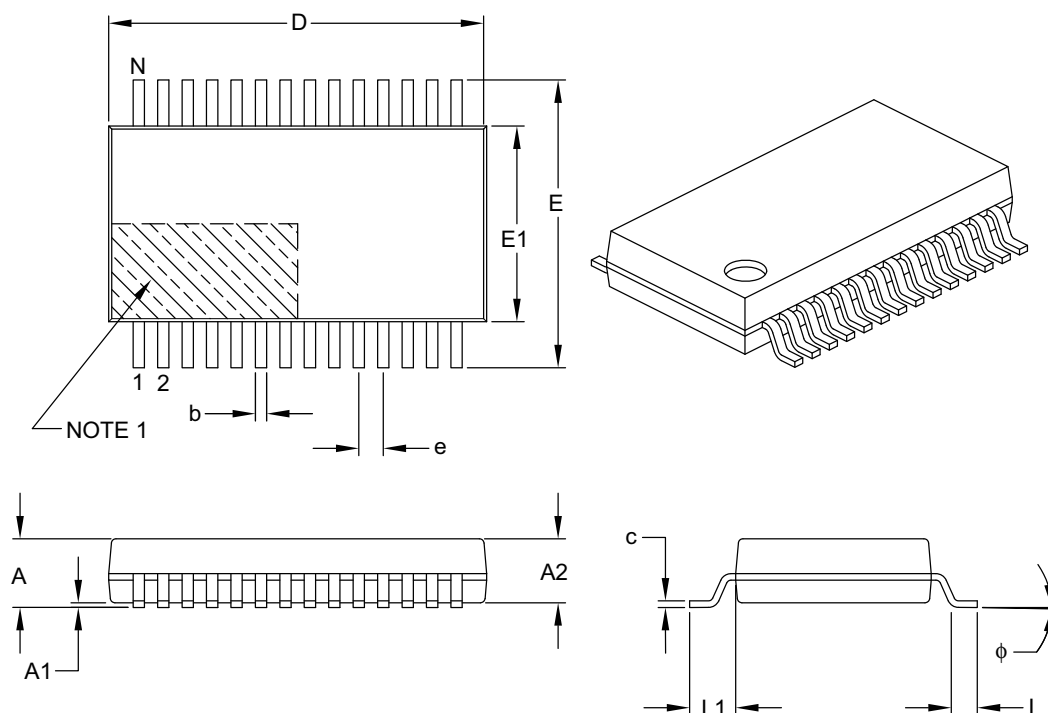
1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2051A

28-Lead Plastic Shrink Small Outline (SS) – 5.30 mm Body [SSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



| Units | | MILLIMETERS | | |
|--------------------------|----|-------------|-------|-------|
| Dimension Limits | | MIN | NOM | MAX |
| Number of Pins | N | 28 | | |
| Pitch | e | 0.65 BSC | | |
| Overall Height | A | – | – | 2.00 |
| Molded Package Thickness | A2 | 1.65 | 1.75 | 1.85 |
| Standoff | A1 | 0.05 | – | – |
| Overall Width | E | 7.40 | 7.80 | 8.20 |
| Molded Package Width | E1 | 5.00 | 5.30 | 5.60 |
| Overall Length | D | 9.90 | 10.20 | 10.50 |
| Foot Length | L | 0.55 | 0.75 | 0.95 |
| Footprint | L1 | 1.25 REF | | |
| Lead Thickness | c | 0.09 | – | 0.25 |
| Foot Angle | φ | 0° | 4° | 8° |
| Lead Width | b | 0.22 | – | 0.38 |

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.20 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

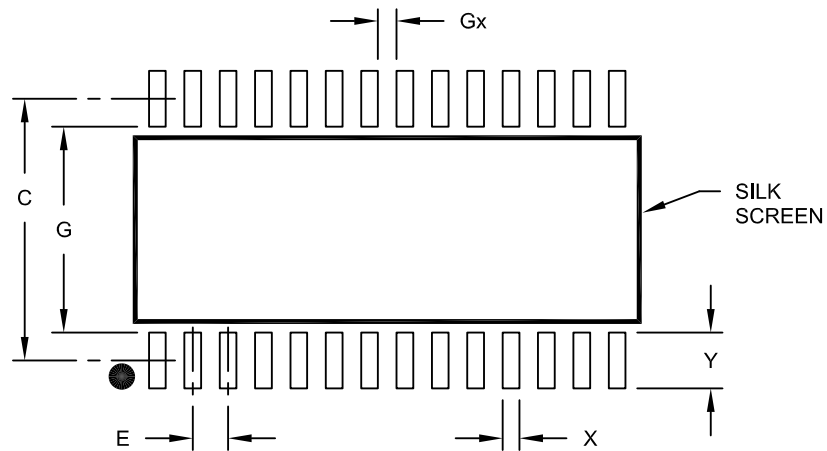
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-073B

28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

| Units | | MILLIMETERS | | |
|--------------------------|----|-------------|------|------|
| Dimension Limits | | MIN | NOM | MAX |
| Contact Pitch | E | 1.27 BSC | | |
| Contact Pad Spacing | C | | 9.40 | |
| Contact Pad Width (X28) | X | | | 0.60 |
| Contact Pad Length (X28) | Y | | | 2.00 |
| Distance Between Pads | Gx | 0.67 | | |
| Distance Between Pads | G | 7.40 | | |

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2052A

NOTES: