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#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	16 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (11K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	36-VFTLA Exposed Pad
Supplier Device Package	36-VTLA (5x5)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj32gp102-i-tl">https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj32gp102-i-tl</a>

# dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

## dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104 PRODUCT FAMILIES

The device names, pin counts, memory sizes and peripheral availability of each device are listed in Table 1. The following pages show their pinout diagrams.

**TABLE 1: dsPIC33FJ16(GP/MC)101/102 DEVICE FEATURES**

Device	Pins	Program Flash (Kbyte)	RAM (Kbytes)	Remappable Peripherals							Motor Control PWM	PWM Faults	10-Bit, 1.1 Msp/s ADC	RTCC	I <sup>2</sup> C™	Comparators	CTMU	I/O Pins	Packages
				Remappable Pins	16-bit Timer <sup>(1,2)</sup>	Input Capture	Output Compare	UART	External Interrupts <sup>(3)</sup>	SPI									
dsPIC33FJ16GP101	18	16	1	8	3	3	2	1	3	1	—	—	1 ADC, 4-ch	Y	1	3	Y	13	PDIP, SOIC
	20	16	1	8	3	3	2	1	3	1	—	—	1 ADC, 4-ch	Y	1	3	Y	15	SSOP
dsPIC33FJ16GP102	28	16	1	16	3	3	2	1	3	1	—	—	1 ADC, 6-ch	Y	1	3	Y	21	SPDIP, SOIC, SSOP, QFN
	36	16	1	16	3	3	2	1	3	1	—	—	1 ADC, 6-ch	Y	1	3	Y	21	VTLA
dsPIC33FJ16MC101	20	16	1	10	3	3	2	1	3	1	6-ch	1	1 ADC, 4-ch	Y	1	3	Y	15	PDIP, SOIC, SSOP
dsPIC33FJ16MC102	28	16	1	16	3	3	2	1	3	1	6-ch	2	1 ADC, 6-ch	Y	1	3	Y	21	SPDIP, SOIC, SSOP, QFN
	36	16	1	16	3	3	2	1	3	1	6-ch	2	1 ADC, 6-ch	Y	1	3	Y	21	VTLA

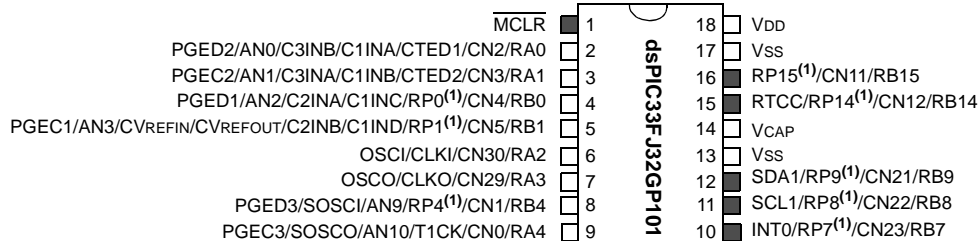
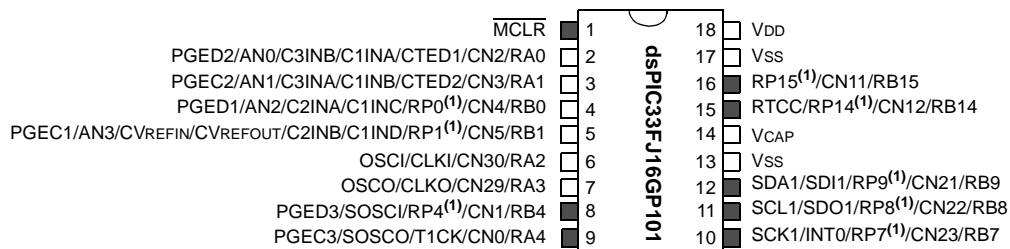
- Note** 1: Two out of three timers are remappable.  
2: One pair can be combined to create one 32-bit timer.  
3: Two out of three interrupts are remappable.

# dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

## Pin Diagrams

### 18-Pin PDIP/SOIC

■ = Pins are up to 5V tolerant



**Note 1:** The RPn pins can be used by any remappable peripheral. See Table 1 for the list of available peripherals.

**TABLE 4-12: I2C1 REGISTER MAP**

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
I2C1RCV	0200	—	—	—	—	—	—	—	—	I2C1 Receive Register								0000
I2C1TRN	0202	—	—	—	—	—	—	—	—	I2C1 Transmit Register								00FF
I2C1BRG	0204	—	—	—	—	—	—	—	Baud Rate Generator Register								0000	
I2C1CON	0206	I2CEN	—	I2CSIDL	SCLREL	IPMIEN	A10M	DISSLW	SMEN	GCEN	STREN	ACKDT	ACKEN	RCEN	PEN	RSEN	SEN	1000
I2C1STAT	0208	ACKSTAT	TRSTAT	—	—	—	BCL	GCSTAT	ADD10	IWCOL	I2COV	D_A	P	S	R_W	RBF	TBF	0000
I2C1ADD	020A	—	—	—	—	—	—	I2C1 Address Register										0000
I2C1MSK	020C	—	—	—	—	—	—	I2C1 Address Mask Register										0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-13: UART1 REGISTER MAP**

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
U1MODE	0220	UARTEN	—	USIDL	IREN	RTSMD	—	UEN1	UEN0	WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL1	PDSEL0	STSEL	0000
U1STA	0222	UTXISEL1	UTXINV	UTXISEL0	—	UTXBRK	UTXEN	UTXBF	TRMT	URXISEL1	URXISEL0	ADDEN	RIDLE	PERR	FERR	OERR	URXDA	0110
U1TXREG	0224	—	—	—	—	—	—	—	UART1 Transmit Register									xxxxx
U1RXREG	0226	—	—	—	—	—	—	—	UART1 Receive Register									0000
U1BRG	0228	Baud Rate Generator Prescaler																0000

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-14: SPI1 REGISTER MAP**

SFR Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
SPI1STAT	0240	SPIEN	—	SPISIDL	—	—	—	—	—	—	SPIROV	—	—	—	—	SPITBF	SPIRBF	0000
SPI1CON1	0242	—	—	—	DISSCK	DISSDO	MODE16	SMP	CKE	SSEN	CKP	MSTEN	SPRE2	SPRE1	SPRE0	PPRE1	PPRE0	0000
SPI1CON2	0244	FRMEN	SPIFSD	FRMPOL	—	—	—	—	—	—	—	—	—	—	—	FRMDLY	—	0000
SPI1BUF	0248	SPI1 Transmit and Receive Buffer Register																0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

## REGISTER 7-14: IEC4: INTERRUPT ENABLE CONTROL REGISTER 4

U-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
—	—	CTMUIE	—	—	—	—	—
bit 15			bit 8				

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0
—	—	—	—	—	—	U1EIE	FLTB1IE <sup>(1)</sup>
bit 7			bit 0				

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-14 **Unimplemented:** Read as '0'

bit 13 **CTMUIE:** CTMU Interrupt Enable bit

1 = Interrupt request is enabled

0 = Interrupt request is not enabled

bit 12-2 **Unimplemented:** Read as '0'

bit 1 **U1EIE:** UART1 Error Interrupt Enable bit

1 = Interrupt request is enabled

0 = Interrupt request is not enabled

bit 0 **FLTB1IE:** PWM1 Fault B Interrupt Enable bit<sup>(1)</sup>

1 = Interrupt request has occurred

0 = Interrupt request has not occurred

**Note 1:** This bit is available in dsPIC(16/32)MC102/104 devices only.

# dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

**REGISTER 7-23: IPC9: INTERRUPT PRIORITY CONTROL REGISTER 9**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	IC3IP2	IC3IP1	IC3IP0	—	—	—	—
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-7 **Unimplemented:** Read as '0'

bit 6-4 **IC3IP<2:0>:** External Interrupt 3 Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

- 
- 
- 

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

**REGISTER 7-24: IPC14: INTERRUPT PRIORITY CONTROL REGISTER 14**

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	PWM1IP2 <sup>(1)</sup>	PWM1IP1 <sup>(1)</sup>	PWM1IP0 <sup>(1)</sup>	—	—	—	—
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-7 **Unimplemented:** Read as '0'

bit 6-4 **PWM1IP<2:0>:** PWM1 Interrupt Priority bits<sup>(1)</sup>

111 = Interrupt is Priority 7 (highest priority interrupt)

- 
- 
- 

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 3-0 **Unimplemented:** Read as '0'

**Note 1:** These bits are available in dsPIC(16/32)MC10X devices only.

## dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

### REGISTER 7-27: IPC19: INTERRUPT PRIORITY CONTROL REGISTER 19

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	CTMUIP2	CTMUIP1	CTMUIP0	—	—	—	—
bit 7							bit 0

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-7

**Unimplemented:** Read as '0'

bit 6-4

**CTMUIP<2:0>:** CTMU Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

- 
- 
- 

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 3-0

**Unimplemented:** Read as '0'

## 9.2.2 IDLE MODE

The following occurs in Idle mode:

- The CPU stops executing instructions.
- The WDT is automatically cleared.
- The system clock source remains active. By default, all peripheral modules continue to operate normally from the system clock source, but can also be selectively disabled (see **Section 9.4 “Peripheral Module Disable”**).
- If the WDT or FSCM is enabled, the LPRC also remains active.

The device will wake from Idle mode on any of these events:

- Any interrupt that is individually enabled
- Any device Reset
- A WDT time-out

On wake-up from Idle mode, the clock is reapplied to the CPU and instruction execution will begin (2-4 clock cycles later), starting with the instruction following the `PWRSV` instruction, or the first instruction in the ISR.

## 9.2.3 INTERRUPTS COINCIDENT WITH POWER SAVE INSTRUCTIONS

Any interrupt that coincides with the execution of a `PWRSV` instruction is held off until entry into Sleep or Idle mode has completed. The device then wakes up from Sleep or Idle mode.

## 9.3 Doze Mode

The preferred strategies for reducing power consumption are changing clock speed and invoking one of the power-saving modes. In some circumstances, this may not be practical. For example, it may be necessary for an application to maintain uninterrupted synchronous communication, even while it is doing nothing else. Reducing system clock speed can introduce communication errors, while using a power-saving mode can stop communications completely.

Doze mode is a simple and effective alternative method to reduce power consumption while the device is still executing code. In this mode, the system clock continues to operate from the same source and at the same speed. Peripheral modules continue to be clocked at the same speed, while the CPU clock speed is reduced. Synchronization between the two clock domains is maintained, allowing the peripherals to access the SFRs while the CPU executes code at a slower rate.

Doze mode is enabled by setting the DOZEN bit (`CLKDIV<11>`). The ratio between peripheral and core clock speed is determined by the `DOZE<2:0>` bits (`CLKDIV<14:12>`). There are eight possible configurations, from 1:1 to 1:128, with 1:1 being the default setting.

Programs can use Doze mode to selectively reduce power consumption in event-driven applications. This allows clock-sensitive functions, such as synchronous communications, to continue without interruption while the CPU Idles, waiting for something to invoke an interrupt routine. An automatic return to full-speed CPU operation on interrupts can be enabled by setting the ROI bit (`CLKDIV<15>`). By default, interrupt events have no effect on Doze mode operation.

For example, suppose the device is operating at 20 MIPS and the UART module has been configured for 500 kbps based on this device operating speed. If the device is placed in Doze mode with a clock frequency ratio of 1:4, the UART module continues to communicate at the required bit rate of 500 kbps, but the CPU now starts executing instructions at a frequency of 5 MIPS.

## 9.4 Peripheral Module Disable

The Peripheral Module Disable (PMDx) registers provide a method to disable a peripheral module by stopping all clock sources supplied to that module. When a peripheral is disabled using the appropriate PMDx control bit, the peripheral is in a minimum power consumption state. The control and status registers associated with the peripheral are also disabled, so writes to those registers will have no effect and read values will be invalid.

A peripheral module is enabled only if both the associated bit in the PMDx register is cleared and the peripheral is supported by the specific dsPIC® DSC variant. If the peripheral is present in the device, it is enabled in the PMDx register by default.

**Note:** If a PMDx bit is set, the corresponding module is disabled after a delay of one instruction cycle. Similarly, if a PMDx bit is cleared, the corresponding module is enabled after a delay of one instruction cycle (assuming the module control registers are already configured to enable module operation).



## 10.4.3 CONTROLLING CONFIGURATION CHANGES

Because peripheral remapping can be changed during run time, some restrictions on peripheral remapping are needed to prevent accidental configuration changes. dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 devices include three features to prevent alterations to the peripheral map:

- Control register lock sequence
- Continuous state monitoring
- Configuration bit pin select lock

### 10.4.3.1 Control Register Lock

Under normal operation, writes to the RPINRx and RPORx registers are not allowed. Attempted writes appear to execute normally, but the contents of the registers remain unchanged. To change these registers, they must be unlocked in hardware. The register lock is controlled by the IOLOCK bit (OSCCON<6>). Setting IOLOCK prevents writes to the control registers; clearing IOLOCK allows writes.

To set or clear IOLOCK, a specific command sequence must be executed:

1. Write 0x46 to OSCCON<7:0>.
2. Write 0x57 to OSCCON<7:0>.
3. Clear (or set) IOLOCK as a single operation.

**Note:** MPLAB® C30 provides built-in C language functions for unlocking the OSCCON register:

```
__builtin_write_OSCCONL(value)  
__builtin_write_OSCCONH(value)
```

See MPLAB IDE Help for more information.

Unlike the similar sequence with the oscillator's LOCK bit, IOLOCK remains in one state until changed. This allows all of the Peripheral Pin Selects to be configured with a single unlock sequence followed by an update to all control registers, then locked with a second lock sequence.

### 10.4.3.2 Continuous State Monitoring

In addition to being protected from direct writes, the contents of the RPINRx and RPORx registers are constantly monitored in hardware by shadow registers. If an unexpected change in any of the registers occurs (such as cell disturbances caused by ESD or other external events), a Configuration Mismatch Reset will be triggered.

### 10.4.3.3 Configuration Bit Pin Select Lock

As an additional level of safety, the device can be configured to prevent more than one write session to the RPINRx and RPORx registers. The IOL1WAY (FOSC<5>) Configuration bit blocks the IOLOCK bit from being cleared after it has been set once. If IOLOCK remains set, the register unlock procedure will not execute and the Peripheral Pin Select Control registers cannot be written to. The only way to clear the bit and re-enable peripheral remapping is to perform a device Reset.

In the default (unprogrammed) state, IOL1WAY is set, restricting users to one write session. Programming IOL1WAY allows user applications unlimited access (with the proper use of the unlock sequence) to the Peripheral Pin Select registers.

# dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

## REGISTER 10-21: RPOR10: PERIPHERAL PIN SELECT OUTPUT REGISTER 10

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP21R<4:0> <sup>(1)</sup>				
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP20R<4:0> <sup>(1)</sup>				
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **RP21R<4:0>:** Peripheral Output Function is Assigned to RP21 Output Pin bits<sup>(1)</sup>  
(see Table 10-2 for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **RP20R<4:0>:** Peripheral Output Function is Assigned to RP20 Output Pin bits<sup>(1)</sup>  
(see Table 10-2 for peripheral function numbers)

**Note 1:** These bits are available in dsPIC33FJ32(GP/MC)104 devices only.

## REGISTER 10-22: RPOR11: PERIPHERAL PIN SELECT OUTPUT REGISTER 11

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP23R<4:0> <sup>(1)</sup>				
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP22R<4:0> <sup>(1)</sup>				
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **RP23R<4:0>:** Peripheral Output Function is Assigned to RP23 Output Pin bits<sup>(1)</sup>  
(see Table 10-2 for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **RP22R<4:0>:** Peripheral Output Function is Assigned to RP22 Output Pin bits<sup>(1)</sup>  
(see Table 10-2 for peripheral function numbers)

**Note 1:** These bits are available in dsPIC33FJ32(GP/MC)104 devices only.

## 11.0 TIMER1

**Note 1:** This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 family devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **“Timers”** (DS70205) in the *“dsPIC33/PIC24 Family Reference Manual”*, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Timer1 module is a 16-bit timer, which can serve as the time counter for the Real-Time Clock (RTC) or operate as a free-running interval timer/counter. Timer1 can operate in three modes:

- 16-Bit Timer
- 16-Bit Synchronous Counter
- 16-Bit Asynchronous Counter

Timer1 also supports these features:

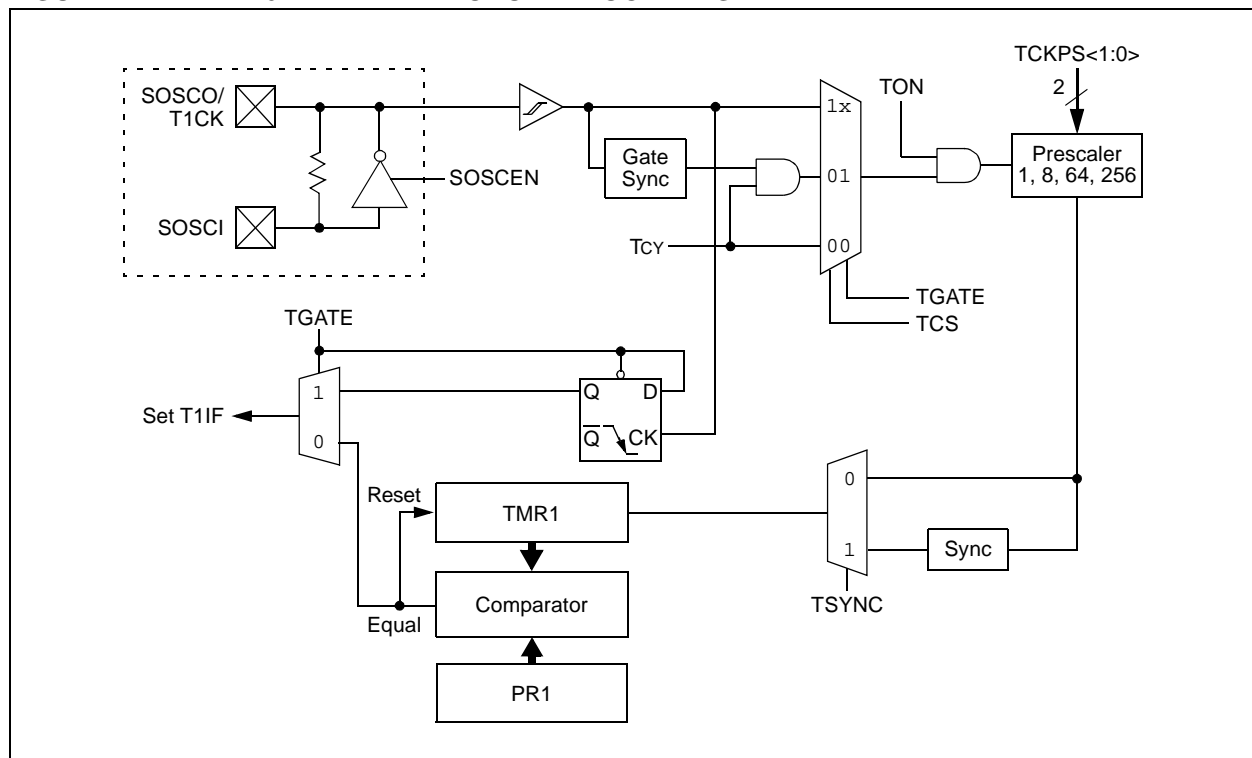
- Timer gate operation
- Selectable prescaler settings
- Timer operation during CPU Idle and Sleep modes
- Interrupt on 16-bit Period register match or falling edge of external gate signal

Figure 11-1 presents a block diagram of the 16-bit timer module.

To configure Timer1 for operation:

1. Load the timer value into the TMR1 register.
2. Load the timer period value into the PR1 register.
3. Select the timer prescaler ratio using the TCKPS<1:0> bits in the T1CON register.
4. Set the Clock and Gating modes using the TCS and TGATE bits in the T1CON register.
5. Set or clear the TSYNC bit in T1CON to select synchronous or asynchronous operation.
6. If interrupts are required, set the Timer1 Interrupt Enable bit, T1IE. Use the Timer1 Interrupt Priority bits, T1IP<2:0>, to set the interrupt priority.
7. Set the TON bit (= 1) in the T1CON register.

**FIGURE 11-1: 16-BIT TIMER1 MODULE BLOCK DIAGRAM**



## REGISTER 20-3: CMxMSKSRCA: COMPARATOR x MASK SOURCE SELECT REGISTER (CONTINUED)

bit 3-0      **SELSRCA<3:0>**: Mask A Input Select bits

1111 = Reserved  
1110 = Reserved  
1101 = Reserved  
1100 = Reserved  
1011 = Reserved  
1010 = Reserved  
1001 = Reserved  
1000 = Reserved  
0111 = Reserved  
0110 = Reserved  
0101 = PWM1H3  
0100 = PWM1L3  
0011 = PWM1H2  
0010 = PWM1L2  
0001 = PWM1H1  
0000 = PWM1L1

# dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

## REGISTER 21-4: RTCVAL (WHEN RTCPTR<1:0> = 11): RTCC YEAR VALUE REGISTER<sup>(1)</sup>

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
YRTEN3	YRTEN2	YRTEN1	YRTEN0	YRONE3	YRONE2	YRONE1	YRONE0
bit 7							bit 0

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 15-8      **Unimplemented:** Read as '0'

bit 7-4      **YRTEN<3:0>:** Binary Coded Decimal Value of Year's Tens Digit bits  
 Contains a value from 0 to 9.

bit 3-0      **YRONE<3:0>:** Binary Coded Decimal Value of Year's Ones Digit bits  
 Contains a value from 0 to 9.

**Note 1:** A write to this register is only allowed when RTCWREN = 1.

## REGISTER 21-5: RTCVAL (WHEN RTCPTR<1:0> = 10): RTCC MONTH AND DAY VALUE REGISTER<sup>(1)</sup>

U-0	U-0	U-0	R-x	R-x	R-x	R-x	R-x
—	—	—	MHTTEN0	MTHONE3	MTHONE2	MTHONE1	MTHONE0
bit 15							bit 8

U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	DAYTEN1	DAYTEN0	DAYONE3	DAYONE2	DAYONE1	DAYONE0
bit 7							bit 0

### Legend:

R = Readable bit      W = Writable bit      U = Unimplemented bit, read as '0'  
 -n = Value at POR      '1' = Bit is set      '0' = Bit is cleared      x = Bit is unknown

bit 15-13      **Unimplemented:** Read as '0'

bit 12      **MHTTEN0:** Binary Coded Decimal Value of Month's Tens Digit bit  
 Contains a value of 0 or 1.

bit 11-8      **MTHONE<3:0>:** Binary Coded Decimal Value of Month's Ones Digit bits  
 Contains a value from 0 to 9.

bit 7-6      **Unimplemented:** Read as '0'

bit 5-4      **DAYTEN<1:0>:** Binary Coded Decimal Value of Day's Tens Digit bits  
 Contains a value from 0 to 3.

bit 3-0      **DAYONE<3:0>:** Binary Coded Decimal Value of Day's Ones Digit bits  
 Contains a value from 0 to 9.

**Note 1:** A write to this register is only allowed when RTCWREN = 1.

**TABLE 23-4: dsPIC33F CONFIGURATION BITS DESCRIPTION**

Bit Field	Description
GCP	General Segment Code-Protect bit 1 = User program memory is not code-protected 0 = Code protection is enabled for the entire program memory space
GWRP	General Segment Write-Protect bit 1 = User program memory is not write-protected 0 = User program memory is write-protected
IESO	Two-Speed Oscillator Start-up Enable bit 1 = Starts up device with FRC, then automatically switches to the user-selected oscillator source when ready 0 = Starts up device with user-selected oscillator source
PWMLOCK	PWM Lock Enable bit 1 = Certain PWM registers may only be written after a key sequence 0 = PWM registers may be written without a key sequence
WDTWIN<1:0>	Watchdog Timer Window Select bits 11 = WDT window is 24% of WDT period 10 = WDT window is 37.5% of WDT period 01 = WDT window is 50% of WDT period 00 = WDT window is 75% of WDT period
FNOSC<2:0>	Oscillator Selection bits 111 = Fast RC Oscillator with Divide-by-N (FRCDIVN) 110 = Reserved; do not use 101 = Low-Power RC Oscillator (LPRC) 100 = Secondary Oscillator (SOSC) 011 = Primary Oscillator with PLL module (MS + PLL, EC + PLL) 010 = Primary Oscillator (MS, HS, EC) 001 = Fast RC Oscillator with Divide-by-N and PLL module (FRCDIVN + PLL) 000 = Fast RC Oscillator (FRC)
FCKSM<1:0>	Clock Switching Mode bits 1x = Clock switching is disabled, Fail-Safe Clock Monitor is disabled 01 = Clock switching is enabled, Fail-Safe Clock Monitor is disabled 00 = Clock switching is enabled, Fail-Safe Clock Monitor is enabled
IOL1WAY	Peripheral Pin Select Configuration bit 1 = Allow only one reconfiguration 0 = Allow multiple reconfigurations
OSCIOFNC	OSC2 Pin Function bit (except in MS and HS modes) 1 = OSC2 is a clock output 0 = OSC2 is a general purpose digital I/O pin
POSCMD<1:0>	Primary Oscillator Mode Select bits 11 = Primary Oscillator is disabled 10 = HS Crystal Oscillator mode (10 MHz-32 MHz) 01 = MS Crystal Oscillator mode (3 MHz-10 MHz) 00 = EC (External Clock) mode (DC-32 MHz)
FWDTEN	Watchdog Timer Enable bit 1 = Watchdog Timer is always enabled (LPRC oscillator cannot be disabled; clearing the SWDTEN bit in the RCON register will have no effect) 0 = Watchdog Timer is enabled/disabled by user software (LPRC can be disabled by clearing the SWDTEN bit in the RCON register)
WINDIS	Watchdog Timer Window Enable bit 1 = Watchdog Timer in Non-Window mode 0 = Watchdog Timer in Window mode

**TABLE 24-2: INSTRUCTION SET OVERVIEW**

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
1	ADD	ADD <i>Acc</i>	Add Accumulators	1	1	OA,OB,SA,SB
		ADD <i>f</i>	$f = f + \text{WREG}$	1	1	C,DC,N,OV,Z
		ADD <i>f, WREG</i>	$\text{WREG} = f + \text{WREG}$	1	1	C,DC,N,OV,Z
		ADD <i>#lit10, Wn</i>	$\text{Wd} = \text{lit10} + \text{Wd}$	1	1	C,DC,N,OV,Z
		ADD <i>Wb, Ws, Wd</i>	$\text{Wd} = \text{Wb} + \text{Ws}$	1	1	C,DC,N,OV,Z
		ADD <i>Wb, #lit5, Wd</i>	$\text{Wd} = \text{Wb} + \text{lit5}$	1	1	C,DC,N,OV,Z
		ADD <i>Wso, #Slit4, Acc</i>	16-bit Signed Add to Accumulator	1	1	OA,OB,SA,SB
2	ADDC	ADDC <i>f</i>	$f = f + \text{WREG} + (\text{C})$	1	1	C,DC,N,OV,Z
		ADDC <i>f, WREG</i>	$\text{WREG} = f + \text{WREG} + (\text{C})$	1	1	C,DC,N,OV,Z
		ADDC <i>#lit10, Wn</i>	$\text{Wd} = \text{lit10} + \text{Wd} + (\text{C})$	1	1	C,DC,N,OV,Z
		ADDC <i>Wb, Ws, Wd</i>	$\text{Wd} = \text{Wb} + \text{Ws} + (\text{C})$	1	1	C,DC,N,OV,Z
		ADDC <i>Wb, #lit5, Wd</i>	$\text{Wd} = \text{Wb} + \text{lit5} + (\text{C})$	1	1	C,DC,N,OV,Z
3	AND	AND <i>f</i>	$f = f \cdot \text{AND} \cdot \text{WREG}$	1	1	N,Z
		AND <i>f, WREG</i>	$\text{WREG} = f \cdot \text{AND} \cdot \text{WREG}$	1	1	N,Z
		AND <i>#lit10, Wn</i>	$\text{Wd} = \text{lit10} \cdot \text{AND} \cdot \text{Wd}$	1	1	N,Z
		AND <i>Wb, Ws, Wd</i>	$\text{Wd} = \text{Wb} \cdot \text{AND} \cdot \text{Ws}$	1	1	N,Z
		AND <i>Wb, #lit5, Wd</i>	$\text{Wd} = \text{Wb} \cdot \text{AND} \cdot \text{lit5}$	1	1	N,Z
4	ASR	ASR <i>f</i>	$f = \text{Arithmetic Right Shift } f$	1	1	C,N,OV,Z
		ASR <i>f, WREG</i>	$\text{WREG} = \text{Arithmetic Right Shift } f$	1	1	C,N,OV,Z
		ASR <i>Ws, Wd</i>	$\text{Wd} = \text{Arithmetic Right Shift } \text{Ws}$	1	1	C,N,OV,Z
		ASR <i>Wb, Wns, Wnd</i>	$\text{Wnd} = \text{Arithmetic Right Shift } \text{Wb} \text{ by } \text{Wns}$	1	1	N,Z
		ASR <i>Wb, #lit5, Wnd</i>	$\text{Wnd} = \text{Arithmetic Right Shift } \text{Wb} \text{ by } \text{lit5}$	1	1	N,Z
5	BCLR	BCLR <i>f, #bit4</i>	Bit Clear <i>f</i>	1	1	None
		BCLR <i>Ws, #bit4</i>	Bit Clear <i>Ws</i>	1	1	None
6	BRA	BRA <i>C, Expr</i>	Branch if Carry	1	1 (2)	None
		BRA <i>GE, Expr</i>	Branch if greater than or equal	1	1 (2)	None
		BRA <i>GEU, Expr</i>	Branch if unsigned greater than or equal	1	1 (2)	None
		BRA <i>GT, Expr</i>	Branch if greater than	1	1 (2)	None
		BRA <i>GTU, Expr</i>	Branch if unsigned greater than	1	1 (2)	None
		BRA <i>LE, Expr</i>	Branch if less than or equal	1	1 (2)	None
		BRA <i>LEU, Expr</i>	Branch if unsigned less than or equal	1	1 (2)	None
		BRA <i>LT, Expr</i>	Branch if less than	1	1 (2)	None
		BRA <i>LTU, Expr</i>	Branch if unsigned less than	1	1 (2)	None
		BRA <i>N, Expr</i>	Branch if Negative	1	1 (2)	None
		BRA <i>NC, Expr</i>	Branch if Not Carry	1	1 (2)	None
		BRA <i>NN, Expr</i>	Branch if Not Negative	1	1 (2)	None
		BRA <i>NOV, Expr</i>	Branch if Not Overflow	1	1 (2)	None
		BRA <i>NZ, Expr</i>	Branch if Not Zero	1	1 (2)	None
		BRA <i>OA, Expr</i>	Branch if Accumulator A overflow	1	1 (2)	None
		BRA <i>OB, Expr</i>	Branch if Accumulator B overflow	1	1 (2)	None
		BRA <i>OV, Expr</i>	Branch if Overflow	1	1 (2)	None
		BRA <i>SA, Expr</i>	Branch if Accumulator A saturated	1	1 (2)	None
		BRA <i>SB, Expr</i>	Branch if Accumulator B saturated	1	1 (2)	None
		BRA <i>Expr</i>	Branch Unconditionally	1	2	None
		BRA <i>Z, Expr</i>	Branch if Zero	1	1 (2)	None
		BRA <i>Wn</i>	Computed Branch	1	2	None
7	BSET	BSET <i>f, #bit4</i>	Bit Set <i>f</i>	1	1	None
		BSET <i>Ws, #bit4</i>	Bit Set <i>Ws</i>	1	1	None
8	BSW	BSW.C <i>Ws, Wb</i>	Write C bit to <i>Ws&lt;Wb&gt;</i>	1	1	None
		BSW.Z <i>Ws, Wb</i>	Write Z bit to <i>Ws&lt;Wb&gt;</i>	1	1	None

## 25.6 MPLAB X SIM Software Simulator

The MPLAB X SIM Software Simulator allows code development in a PC-hosted environment by simulating the PIC MCUs and dsPIC DSCs on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a comprehensive stimulus controller. Registers can be logged to files for further run-time analysis. The trace buffer and logic analyzer display extend the power of the simulator to record and track program execution, actions on I/O, most peripherals and internal registers.

The MPLAB X SIM Software Simulator fully supports symbolic debugging using the MPLAB XC Compilers, and the MPASM and MPLAB Assemblers. The software simulator offers the flexibility to develop and debug code outside of the hardware laboratory environment, making it an excellent, economical software development tool.

## 25.7 MPLAB REAL ICE In-Circuit Emulator System

The MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs all 8, 16 and 32-bit MCU, and DSC devices with the easy-to-use, powerful graphical user interface of the MPLAB X IDE.

The emulator is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with in-circuit debugger systems (RJ-11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

The emulator is field upgradable through future firmware downloads in MPLAB X IDE. MPLAB REAL ICE offers significant advantages over competitive emulators including full-speed emulation, run-time variable watches, trace analysis, complex breakpoints, logic probes, a ruggedized probe interface and long (up to three meters) interconnection cables.

## 25.8 MPLAB ICD 3 In-Circuit Debugger System

The MPLAB ICD 3 In-Circuit Debugger System is Microchip's most cost-effective, high-speed hardware debugger/programmer for Microchip Flash DSC and MCU devices. It debugs and programs PIC Flash microcontrollers and dsPIC DSCs with the powerful, yet easy-to-use graphical user interface of the MPLAB IDE.

The MPLAB ICD 3 In-Circuit Debugger probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with a connector compatible with the MPLAB ICD 2 or MPLAB REAL ICE systems (RJ-11). MPLAB ICD 3 supports all MPLAB ICD 2 headers.

## 25.9 PICkit 3 In-Circuit Debugger/Programmer

The MPLAB PICkit 3 allows debugging and programming of PIC and dsPIC Flash microcontrollers at a most affordable price point using the powerful graphical user interface of the MPLAB IDE. The MPLAB PICkit 3 is connected to the design engineer's PC using a full-speed USB interface and can be connected to the target via a Microchip debug (RJ-11) connector (compatible with MPLAB ICD 3 and MPLAB REAL ICE). The connector uses two device I/O pins and the Reset line to implement in-circuit debugging and In-Circuit Serial Programming™ (ICSP™).

## 25.10 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at VDDMIN and VDDMAX for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages, and a modular, detachable socket assembly to support various package types. The ICSP cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices, and incorporates an MMC card for file storage and data applications.



# dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

**TABLE 26-8: DC CHARACTERISTICS: POWER-DOWN CURRENT (IPD)**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature    -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Parameter No.	Typical <sup>(1)</sup>	Max	Units	Conditions	
Power-Down Current (IPD) <sup>(2)</sup> – dsPIC33FJ16(GP/MC)10X Devices					
DC60d	27	250	μA	-40°C	3.3V      Base Power-Down Current <sup>(3,4)</sup>
DC60a	32	250	μA	+25°C	
DC60b	43	250	μA	+85°C	
DC60c	150	500	μA	+125°C	
DC61d	420	600	μA	-40°C	3.3V      Watchdog Timer Current: ΔI <sub>WDT</sub> <sup>(3,5)</sup>
DC61a	420	600	μA	+25°C	
DC61b	530	750	μA	+85°C	
DC61c	620	900	μA	+125°C	
Power-Down Current (IPD) <sup>(2)</sup> – dsPIC33FJ32(GP/MC)10X Devices					
DC60d	27	250	μA	-40°C	3.3V      Base Power-Down Current <sup>(3,4)</sup>
DC60a	32	250	μA	+25°C	
DC60b	43	250	μA	+85°C	
DC60c	150	500	μA	+125°C	
DC61d	420	600	μA	-40°C	3.3V      Watchdog Timer Current: ΔI <sub>WDT</sub> <sup>(3,5)</sup>
DC61a	420	600	μA	+25°C	
DC61b	530	750	μA	+85°C	
DC61c	620	900	μA	+125°C	

**Note 1:** Data in the Typical column is at 3.3V, +25°C unless otherwise stated.

**2:** IPD (Sleep) current is measured as follows:

- CPU core is off, oscillator is configured in EC mode, OSC1 is driven with external square wave from rail-to-rail
- CLKO is configured as an I/O input pin in the Configuration Word
- External Secondary Oscillator (SOSC) is disabled (i.e., SOSCO and SOSCI pins are configured as digital I/O inputs)
- All I/O pins are configured as inputs and pulled to VSS
- MCLR = VDD, WDT and FSCM are disabled
- All peripheral modules are disabled (PMDx bits are all ones)
- VREGS bit (RCON<8>) = 1 (i.e., core regulator is set to stand-by while the device is in Sleep mode)
- On applicable devices, RTCC is disabled, plus the VREGS bit (RCON<8>) = 1

**3:** The Δ current is the additional current consumed when the module is enabled. This current should be added to the base IPD current.

**4:** These currents are measured on the device containing the most memory in this family.

**5:** These parameters are characterized, but not tested in manufacturing.

**TABLE 26-12: DC CHARACTERISTICS: PROGRAM MEMORY**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic <sup>(3)</sup>	Min	Typ <sup>(1)</sup>	Max	Units	Conditions
<b>Program Flash Memory</b>							
D130a	EP	Cell Endurance	10,000	—	—	E/W	-40°C to +125°C
D131	VPR	VDD for Read	V <sub>MIN</sub>	—	3.6	V	V <sub>MIN</sub> = Minimum operating voltage
D132b	VPEW	VDD for Self-Timed Write	V <sub>MIN</sub>	—	3.6	V	V <sub>MIN</sub> = Minimum operating voltage
D134	TRETD	Characteristic Retention	20	—	—	Year	Provided no other specifications are violated
D135	IDDP	Supply Current during Programming	—	10	—	mA	
D137a	TPE	Page Erase Time	20.1	—	26.5	ms	TPE = 168517 FRC cycles, TA = +85°C, See <b>Note 2</b>
D137b	TPE	Page Erase Time	19.5	—	27.3	ms	TPE = 168517 FRC cycles, TA = +125°C, See <b>Note 2</b>
D138a	TWW	Word Write Cycle Time	47.4	—	49.3	μs	TWW = 355 FRC cycles, TA = +85°C, See <b>Note 2</b>
D138b	TWW	Word Write Cycle Time	47.4	—	49.3	μs	TWW = 355 FRC cycles, TA = +125°C, See <b>Note 2</b>

**Note 1:** Data in “Typ” column is at 3.3V, +25°C unless otherwise stated.

**2:** Other conditions: FRC = 7.37 MHz, TUN<5:0> = b'011111 (for Min), TUN<5:0> = b'100000 (for Max). This parameter depends on the FRC accuracy (see Table 26-18) and the value of the FRC Oscillator Tuning register (see Register 8-3). For complete details on calculating the Minimum and Maximum time, see **Section 5.3 “Programming Operations”**.

**3:** These parameters are ensured by design, but are not characterized or tested in manufacturing.

**TABLE 26-13: INTERNAL VOLTAGE REGULATOR SPECIFICATIONS**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristics	Min	Typ	Max	Units	Comments
—	CEFC	External Filter Capacitor Value <sup>(1)</sup>	4.7	10	—	μF	Capacitor must be low series resistance (< 5 ohms)

**Note 1:** Typical VCAP voltage = 2.5V when VDD ≥ VDDMIN.

**TABLE 26-53: COMPARATOR VOLTAGE REFERENCE SPECIFICATIONS**

DC CHARACTERISTICS			Standard Operating Conditions:3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ	Max.	Units	Conditions
VRD310	CVRES	Resolution	CVRSRC/24	—	CVRSRC/32	LSb	
VRD311	CVRAA	Absolute Accuracy	—	—	0.5	LSb	
VRD312	CVRUR	Unit Resistor Value (R)	—	2k	—	Ω	

**TABLE 26-54: CTMU CURRENT SOURCE SPECIFICATIONS**

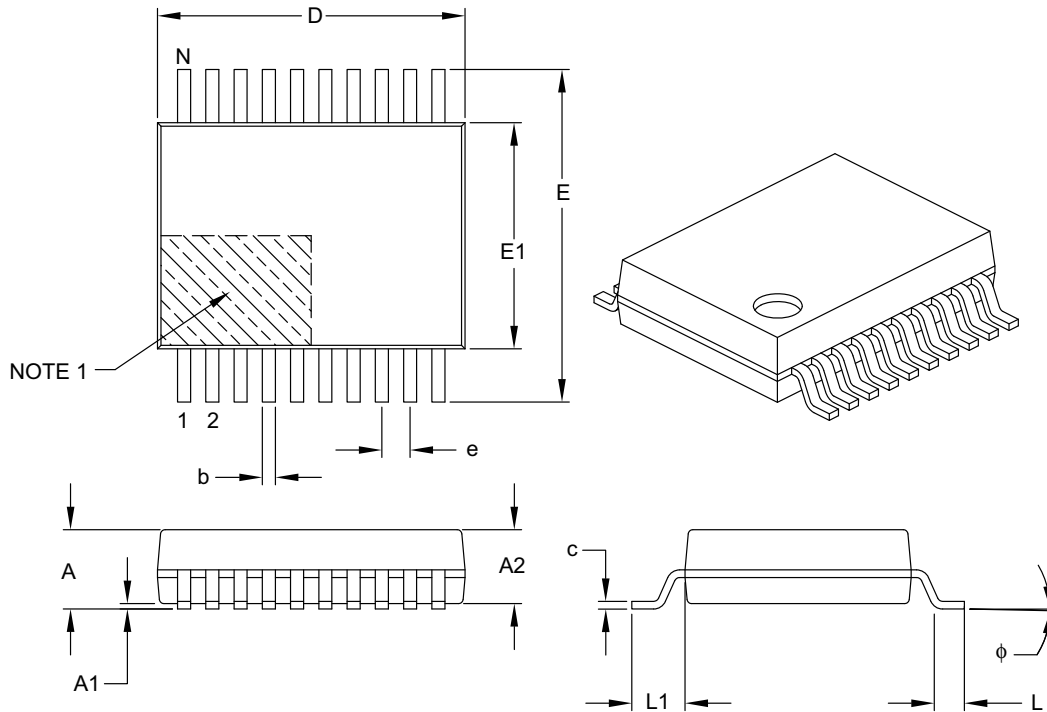
DC CHARACTERISTICS			Standard Operating Conditions:3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic	Min.	Typ	Max.	Units	Conditions
<b>CTMU Current Source</b>							
CTMUI1	IOUT1	Base Range <sup>(1)</sup>	320	550	980	na	IRNG<1:0> bits (CTMUICON<9:8>) = 0b01
CTMUI2	IOUT2	10x Range <sup>(1)</sup>	3.2	5.5	9.8	μA	IRNG<1:0> bits (CTMUICON<9:8>) = 0b10
CTMUI3	IOUT3	100x Range <sup>(1)</sup>	32	55	98	μA	IRNG<1:0> bits (CTMUICON<9:8>) = 0b11
<b>Internal Diode</b>							
CTMUFV1	VF	Forward Voltage <sup>(2)</sup>	—	0.77	—	V	IRNG<1:0> bits (CTMUICON<9:8>) = 0b11 @ +25°C
CTMUFV2	VFVR	Forward Voltage Rate <sup>(2)</sup>	—	-1.38	—	mV/°C	IRNG<1:0> bits (CTMUICON<9:8>) = 0b11

**Note 1:** Nominal value at center point of current trim range (ITRIM<5:0> bits (CTMUICON<15:10>) = 0b000000).

**Note 2:** ADC module configured for conversion speed of 500 kpsps. Parameters are characterized but not tested in manufacturing.

## 20-Lead Plastic Shrink Small Outline (SS) – 5.30 mm Body [SSOP]

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Number of Pins	N	20		
Pitch	e	0.65 BSC		
Overall Height	A	–	–	2.00
Molded Package Thickness	A2	1.65	1.75	1.85
Standoff	A1	0.05	–	–
Overall Width	E	7.40	7.80	8.20
Molded Package Width	E1	5.00	5.30	5.60
Overall Length	D	6.90	7.20	7.50
Foot Length	L	0.55	0.75	0.95
Footprint	L1	1.25 REF		
Lead Thickness	c	0.09	–	0.25
Foot Angle	φ	0°	4°	8°
Lead Width	b	0.22	–	0.38

### Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed 0.20 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M.

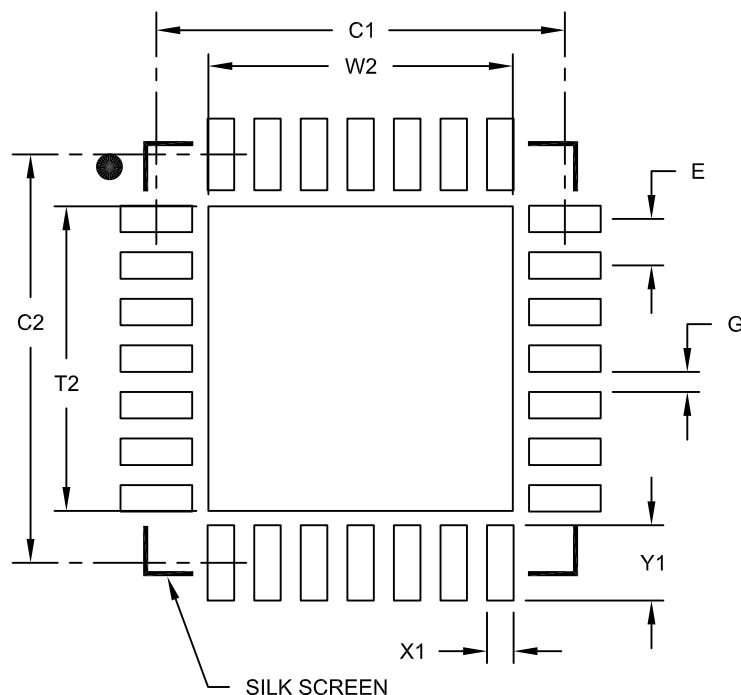
BSC: Basic Dimension. Theoretically exact value shown without tolerances.

REF: Reference Dimension, usually without tolerance, for information purposes only.

Microchip Technology Drawing C04-072B

## 28-Lead Plastic Quad Flat, No Lead Package (ML) – 6x6 mm Body [QFN] with 0.55 mm Contact Length

**Note:** For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



RECOMMENDED LAND PATTERN

Dimension Limits	Units	MILLIMETERS		
		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Optional Center Pad Width	W2			4.25
Optional Center Pad Length	T2			4.25
Contact Pad Spacing	C1		5.70	
Contact Pad Spacing	C2		5.70	
Contact Pad Width (X28)	X1			0.37
Contact Pad Length (X28)	Y1			1.00
Distance Between Pads	G	0.20		

**Notes:**

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2105A