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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	16 MIPS
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (11K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj32gp102t-i-ml

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104 PRODUCT FAMILIES

The device names, pin counts, memory sizes and peripheral availability of each device are listed in Table 1. The following pages show their pinout diagrams.

TABLE 1: dsPIC33FJ16(GP/MC)101/102 DEVICE FEATURES

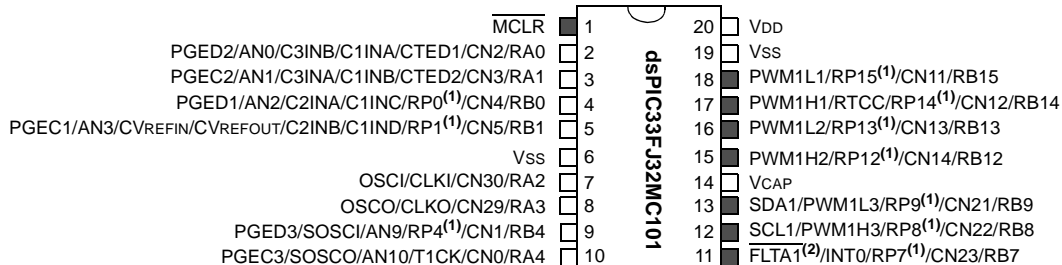
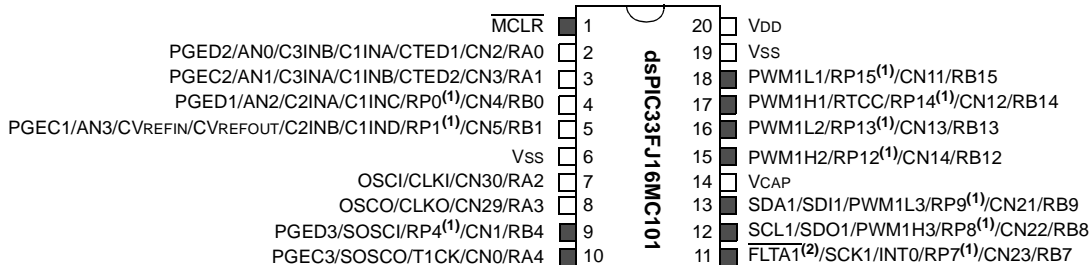
Device	Pins	Program Flash (Kbyte)	RAM (Kbytes)	Remappable Peripherals							Motor Control PWM	PWM Faults	10-Bit, 1.1 Msps ADC	RTCC	I ² C™	Comparators	CTMU	I/O Pins	Packages
				Remappable Pins	16-bit Timer ^(1,2)	Input Capture	Output Compare	UART	External Interrupts ⁽³⁾	SPI									
dsPIC33FJ16GP101	18	16	1	8	3	3	2	1	3	1	—	—	1 ADC, 4-ch	Y	1	3	Y	13	PDIP, SOIC
	20	16	1	8	3	3	2	1	3	1	—	—	1 ADC, 4-ch	Y	1	3	Y	15	SSOP
dsPIC33FJ16GP102	28	16	1	16	3	3	2	1	3	1	—	—	1 ADC, 6-ch	Y	1	3	Y	21	SPDIP, SOIC, SSOP, QFN
	36	16	1	16	3	3	2	1	3	1	—	—	1 ADC, 6-ch	Y	1	3	Y	21	VTLA
dsPIC33FJ16MC101	20	16	1	10	3	3	2	1	3	1	6-ch	1	1 ADC, 4-ch	Y	1	3	Y	15	PDIP, SOIC, SSOP
dsPIC33FJ16MC102	28	16	1	16	3	3	2	1	3	1	6-ch	2	1 ADC, 6-ch	Y	1	3	Y	21	SPDIP, SOIC, SSOP, QFN
	36	16	1	16	3	3	2	1	3	1	6-ch	2	1 ADC, 6-ch	Y	1	3	Y	21	VTLA

- Note** 1: Two out of three timers are remappable.
2: One pair can be combined to create one 32-bit timer.
3: Two out of three interrupts are remappable.

Pin Diagrams (Continued)

20-Pin PDIP/SOIC/SSOP

■ = Pins are up to 5V tolerant



- Note 1:** The RPN pins can be used by any remappable peripheral. See Table 1 for the list of available peripherals.
- Note 2:** The PWM Fault pins are enabled and asserted during any Reset event. Refer to **Section 15.2 “PWM Faults”** for more information on the PWM Faults.

TABLE 4-15: ADC1 REGISTER MAP FOR dsPIC33FJXX(GP/MC)101 DEVICES

File Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ADC1BUF0	0300	ADC1 Data Buffer 0																xxxx
ADC1BUF1	0302	ADC1 Data Buffer 1																xxxx
ADC1BUF2	0304	ADC1 Data Buffer 2																xxxx
ADC1BUF3	0306	ADC1 Data Buffer 3																xxxx
ADC1BUF4	0308	ADC1 Data Buffer 4																xxxx
ADC1BUF5	030A	ADC1 Data Buffer 5																xxxx
ADC1BUF6	030C	ADC1 Data Buffer 6																xxxx
ADC1BUF7	030E	ADC1 Data Buffer 7																xxxx
ADC1BUF8	0310	ADC1 Data Buffer 8																xxxx
ADC1BUF9	0312	ADC1 Data Buffer 9																xxxx
ADC1BUFA	0314	ADC1 Data Buffer 10																xxxx
ADC1BUFB	0316	ADC1 Data Buffer 11																xxxx
ADC1BUFC	0318	ADC1 Data Buffer 12																xxxx
ADC1BUFD	031A	ADC1 Data Buffer 13																xxxx
ADC1BUFE	031C	ADC1 Data Buffer 14																xxxx
ADC1BUFF	031E	ADC1 Data Buffer 15																xxxx
AD1CON1	0320	ADON	—	ADSIDL	—	—	—	FORM1	FORM0	SSRC2	SSRC1	SSRC0	—	SIMSAM	ASAM	SAMP	DONE	0000
AD1CON2	0322	VCFG2	VCFG1	VCFG0	—	—	CSCNA	CHPS1	CHPS0	BUFS	—	SMPI3	SMPI2	SMPI1	SMPI0	BUFM	ALTS	0000
AD1CON3	0324	ADRC	—	—	SAMC4	SAMC3	SAMC2	SAMC1	SAMC0	ADCS7	ADCS6	ADCS5	ADCS4	ADCS3	ADCS2	ADCS1	ADCS0	0000
AD1CHS123	0326	—	—	—	—	—	CH123NB1	CH123NB0	CH123SB	—	—	—	—	—	CH123NA1	CH123NA0	CH123SA	0000
AD1CHS0	0328	CH0NB	—	—	CH0SB4	CH0SB3	CH0SB2	CH0SB1	CH0SB0	CH0NA	—	—	CH0SA4	CH0SA3	CH0SA2	CH0SA1	CH0SA0	0000
AD1PCFGL	032C	—	—	—	—	—	PCFG<10:9> ⁽¹⁾		—	—	—	—	—	PCFG<3:0>				0000
AD1CSSL	0330	—	—	—	—	—	CSS<10:9> ⁽¹⁾		—	—	—	—	—	CSS<3:0>				0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: The PCFG<10:9> and CSS<10:9> bits are available in dsPIC33FJ32(GP/MC)101/102 devices only.

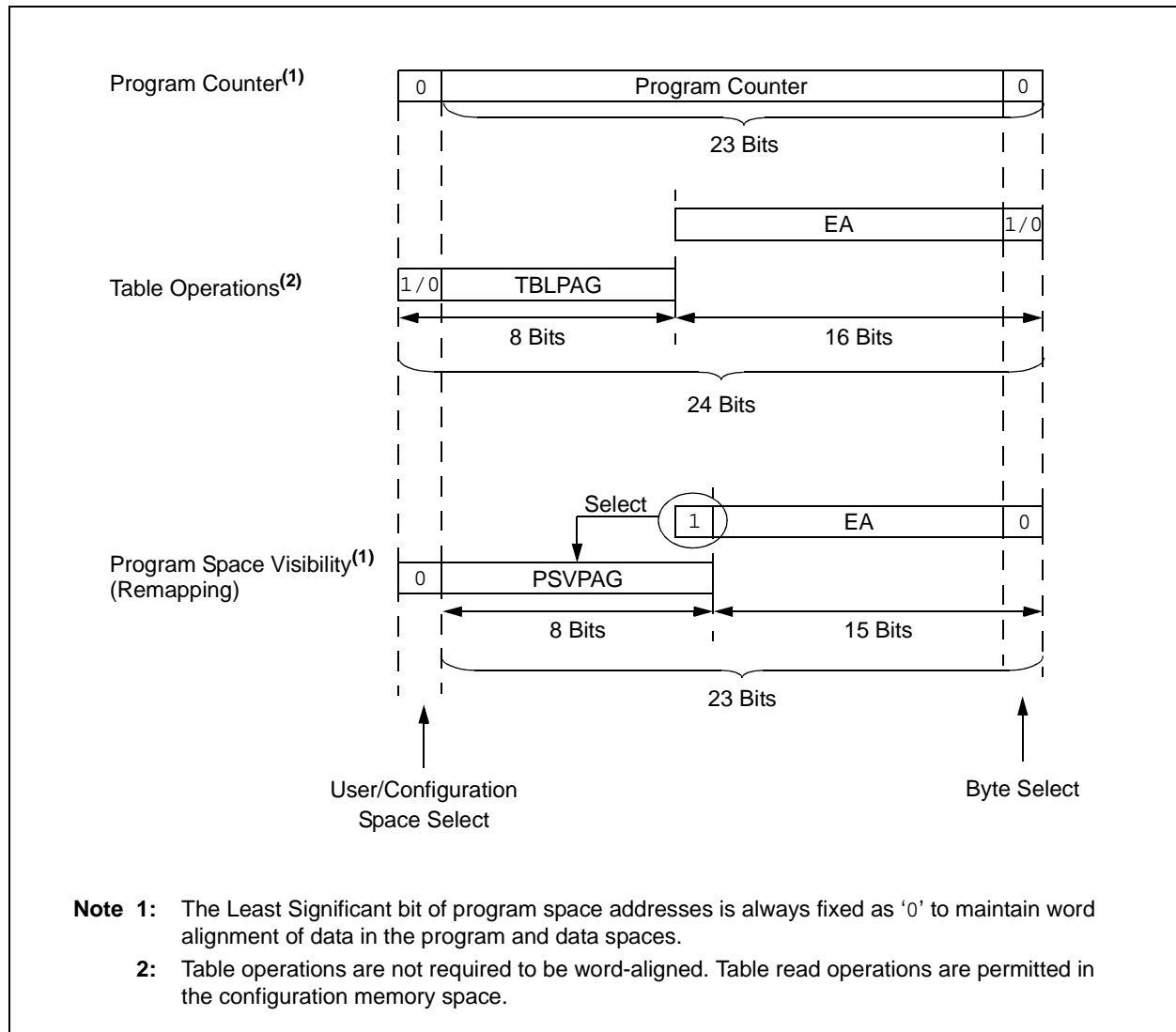
TABLE 4-16: ADC1 REGISTER MAP FOR dsPIC33FJXX(GP/MC)102 DEVICES

File Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
ADC1BUF0	0300	ADC1 Data Buffer 0																xxxx
ADC1BUF1	0302	ADC1 Data Buffer 1																xxxx
ADC1BUF2	0304	ADC1 Data Buffer 2																xxxx
ADC1BUF3	0306	ADC1 Data Buffer 3																xxxx
ADC1BUF4	0308	ADC1 Data Buffer 4																xxxx
ADC1BUF5	030A	ADC1 Data Buffer 5																xxxx
ADC1BUF6	030C	ADC1 Data Buffer 6																xxxx
ADC1BUF7	030E	ADC1 Data Buffer 7																xxxx
ADC1BUF8	0310	ADC1 Data Buffer 8																xxxx
ADC1BUF9	0312	ADC1 Data Buffer 9																xxxx
ADC1BUFA	0314	ADC1 Data Buffer 10																xxxx
ADC1BUFB	0316	ADC1 Data Buffer 11																xxxx
ADC1BUFC	0318	ADC1 Data Buffer 12																xxxx
ADC1BUFD	031A	ADC1 Data Buffer 13																xxxx
ADC1BUFE	031C	ADC1 Data Buffer 14																xxxx
ADC1BUFF	031E	ADC1 Data Buffer 15																xxxx
AD1CON1	0320	ADON	—	ADSIDL	—	—	—	FORM1	FORM0	SSRC2	SSRC1	SSRC0	—	SIMSAM	ASAM	SAMP	DONE	0000
AD1CON2	0322	VCFG2	VCFG1	VCFG0	—	—	CSCNA	CHPS1	CHPS0	BUFS	—	SMPI3	SMPI2	SMPI1	SMPI0	BUFM	ALTS	0000
AD1CON3	0324	ADRC	—	—	SAMC4	SAMC3	SAMC2	SAMC1	SAMC0	ADCS7	ADCS6	ADCS5	ADCS4	ADCS3	ADCS2	ADCS1	ADCS0	0000
AD1CHS123	0326	—	—	—	—	—	CH123NB1	CH123NB0	CH123SB	—	—	—	—	—	CH123NA1	CH123NA0	CH123SA	0000
AD1CHS0	0328	CH0NB	—	—	CH0SB4	CH0SB3	CH0SB2	CH0SB1	CH0SB0	CH0NA	—	—	CH0SA4	CH0SA3	CH0SA2	CH0SA1	CH0SA0	0000
AD1PCFGL	032C	—	—	—	—	—	PCFG<10:9> ⁽¹⁾		—	—	—	PCFG<5:0>						0000
AD1CSSL	0330	—	—	—	—	—	CSS<10:9> ⁽¹⁾		—	—	—	CSS<5:0>						0000

Legend: x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

Note 1: The PCFG<10:9> and CSS<10:9> bits are available in dsPIC33FJ32(GP/MC)101/102 devices only.

FIGURE 4-9: DATA ACCESS FROM PROGRAM SPACE ADDRESS GENERATION



5.2 RTSP Operation

The dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 Flash program memory array is organized into rows of 64 instructions or 192 bytes. RTSP allows the user application to erase a page of memory, which consists of eight rows (512 instructions); and to program one word. Table 26-12 shows typical erase and programming times. The 8-row erase pages are edge-aligned from the beginning of program memory, on boundaries of 1536 bytes.

5.3 Programming Operations

A complete programming sequence is necessary for programming or erasing the internal Flash in RTSP mode. The processor stalls (waits) until the operation is finished.

The programming time depends on the FRC accuracy (see Table 26-18) and the value of the FRC Oscillator Tuning register (see Register 8-3). Use the following formula to calculate the minimum and maximum values for the Word write time and page erase time (see Parameters D138a and D138b, and Parameters D137a and D137b in Table 26-12, respectively).

EQUATION 5-1: PROGRAMMING TIME

$$T_{\text{prog}} = \frac{1}{7.37 \text{ MHz} \times (\text{FRC Accuracy})\% \times (\text{FRC Tuning})\%}$$

For example, if the device is operating at +125°C, the FRC accuracy will be ±2%. If the TUN<5:0> bits (see Register 8-3) are set to 'b0000000, the minimum row write time is equal to Equation 5-2.

EQUATION 5-2: MINIMUM ROW WRITE TIME

$$T_{RW} = \frac{355 \text{ Cycles}}{7.37 \text{ MHz} \times (1 + 0.02) \times (1 - 0.00375)} = 47.4 \mu\text{s}$$

The maximum row write time is equal to Equation 5-3.

EQUATION 5-3: MAXIMUM ROW WRITE TIME

$$T_{RW} = \frac{355 \text{ Cycles}}{7.37 \text{ MHz} \times (1 - 0.02) \times (1 - 0.00375)} = 49.3 \mu\text{s}$$

Setting the WR bit (NVMCON<15>) starts the operation and the WR bit is automatically cleared when the operation is finished.

5.3.1 PROGRAMMING ALGORITHM FOR FLASH PROGRAM MEMORY

Programmers can program one word (24 bits) of program Flash memory at a time. To do this, it is necessary to erase the 8-row erase page that contains the desired address of the location the user wants to change.

For protection against accidental operations, the write initiate sequence for NVMKEY must be used to allow any erase or program operation to proceed. After the programming command has been executed, the user application must wait for the programming time until programming is complete. The two instructions following the start of the programming sequence should be NOPS.

Note: Performing a page erase operation on the last page of program memory will clear the Flash Configuration Words, thereby enabling code protection as a result. Therefore, users should avoid performing page erase operations on the last page of program memory.

Refer to “Flash Programming” (DS70191) in the “dsPIC33/PIC24 Family Reference Manual” for details and codes examples on programming using RTSP.

5.4 Control Registers

Two SFRs are used to read and write the program Flash memory: NVMCON and NVMKEY.

The NVMCON register (Register 5-1) controls which blocks are to be erased, which memory type is to be programmed and the start of the programming cycle.

NVMKEY is a write-only register that is used for write protection. To start a programming or erase sequence, the user application must consecutively write 0x55 and 0xAA to the NVMKEY register. Refer to **Section 5.3 “Programming Operations”** for further details.

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

REGISTER 7-3: INTCON1: INTERRUPT CONTROL REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NSTDIS	OVAERR	OVBERR	COVAERR	COVBERR	OVATE	OVBTTE	COVTE
bit 15							bit 8

R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
SFTACERR	DIV0ERR	—	MATHERR	ADDRERR	STKERR	OSCFAIL	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **NSTDIS:** Interrupt Nesting Disable bit
1 = Interrupt nesting is disabled
0 = Interrupt nesting is enabled
- bit 14 **OVAERR:** Accumulator A Overflow Trap Flag bit
1 = Trap was caused by overflow of Accumulator A
0 = Trap was not caused by overflow of Accumulator A
- bit 13 **OVBERR:** Accumulator B Overflow Trap Flag bit
1 = Trap was caused by overflow of Accumulator B
0 = Trap was not caused by overflow of Accumulator B
- bit 12 **COVAERR:** Accumulator A Catastrophic Overflow Trap Flag bit
1 = Trap was caused by catastrophic overflow of Accumulator A
0 = Trap was not caused by catastrophic overflow of Accumulator A
- bit 11 **COVBERR:** Accumulator B Catastrophic Overflow Trap Flag bit
1 = Trap was caused by catastrophic overflow of Accumulator B
0 = Trap was not caused by catastrophic overflow of Accumulator B
- bit 10 **OVATE:** Accumulator A Overflow Trap Enable bit
1 = Trap overflow of Accumulator A
0 = Trap is disabled
- bit 9 **OVBTTE:** Accumulator B Overflow Trap Enable bit
1 = Trap overflow of Accumulator B
0 = Trap is disabled
- bit 8 **COVTE:** Catastrophic Overflow Trap Enable bit
1 = Trap on catastrophic overflow of Accumulator A or B is enabled
0 = Trap is disabled
- bit 7 **SFTACERR:** Shift Accumulator Error Status bit
1 = Math error trap was caused by an invalid accumulator shift
0 = Math error trap was not caused by an invalid accumulator shift
- bit 6 **DIV0ERR:** Arithmetic Error Status bit
1 = Math error trap was caused by a divide-by-zero
0 = Math error trap was not caused by a divide-by-zero
- bit 5 **Unimplemented:** Read as '0'
- bit 4 **MATHERR:** Arithmetic Error Status bit
1 = Math error trap has occurred
0 = Math error trap has not occurred

8.2 Oscillator Control Registers

REGISTER 8-1: OSCCON: OSCILLATOR CONTROL REGISTER⁽¹⁾

U-0	R-0	R-0	R-0	U-0	R/W-y	R/W-y	R/W-y
—	COSC2	COSC1	COSC0	—	NOSC2 ⁽²⁾	NOSC1 ⁽²⁾	NOSC0 ⁽²⁾
bit 15							bit 8

R/W-0	R/W-0	R-0	U-0	R/C-0	U-0	R/W-0	R/W-0
CLKLOCK	IOLOCK	LOCK	—	CF	—	LPOSCEN	OSWEN
bit 7							bit 0

Legend:	C = Clearable bit	y = Value set from Configuration bits on POR
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **COSC<2:0>:** Current Oscillator Selection bits (read-only)

- 111 = Fast RC Oscillator (FRC) with Divide-by-n
- 110 = Fast RC Oscillator (FRC) with Divide-by-16
- 101 = Low-Power RC Oscillator (LPRC)
- 100 = Secondary Oscillator (SOSC)
- 011 = Primary Oscillator (MS, EC) with PLL
- 010 = Primary Oscillator (MS, HS, EC)
- 001 = Fast RC Oscillator (FRC) with Divide-by-n and PLL (FRCPLL)
- 000 = Fast RC Oscillator (FRC)

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **NOSC<2:0>:** New Oscillator Selection bits⁽²⁾

- 111 = Fast RC Oscillator (FRC) with Divide-by-n
- 110 = Fast RC Oscillator (FRC) with Divide-by-16
- 101 = Low-Power RC Oscillator (LPRC)
- 100 = Secondary Oscillator (SOSC)
- 011 = Primary Oscillator (MS, EC) with PLL
- 010 = Primary Oscillator (MS, HS, EC)
- 001 = Fast RC Oscillator (FRC) with Divide-by-n and PLL (FRCPLL)
- 000 = Fast RC Oscillator (FRC)

bit 7 **CLKLOCK:** Clock Lock Enable bit

If Clock Switching is Enabled and FSCM is Disabled (FCKSM<1:0> (FOSC<7:6>) = 0b01):

- 1 = Clock switching is disabled, system clock source is locked
- 0 = Clock switching is enabled, system clock source can be modified by clock switching

bit 6 **IOLOCK:** Peripheral Pin Select Lock bit

- 1 = Peripheral Pin Select is locked, a write to Peripheral Pin Select registers is not allowed
- 0 = Peripheral Pin Select is not locked, a write to Peripheral Pin Select registers is allowed

bit 5 **LOCK:** PLL Lock Status bit (read-only)

- 1 = Indicates that PLL is in lock or PLL start-up timer is satisfied
- 0 = Indicates that PLL is out of lock, start-up timer is in progress or PLL is disabled

bit 4 **Unimplemented:** Read as '0'

Note 1: Writes to this register require an unlock sequence. Refer to “**Oscillator (Part VI)**” (DS70644) in the “dsPIC33/PIC24 Family Reference Manual” for details.

2: Direct clock switches between any primary oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transitional clock source between the two PLL modes.

14.0 OUTPUT COMPARE

Note 1: This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 family devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Output Compare**” (DS70209) in the “dsPIC33/PIC24 Family Reference Manual”, which is available from the Microchip web site (www.microchip.com).

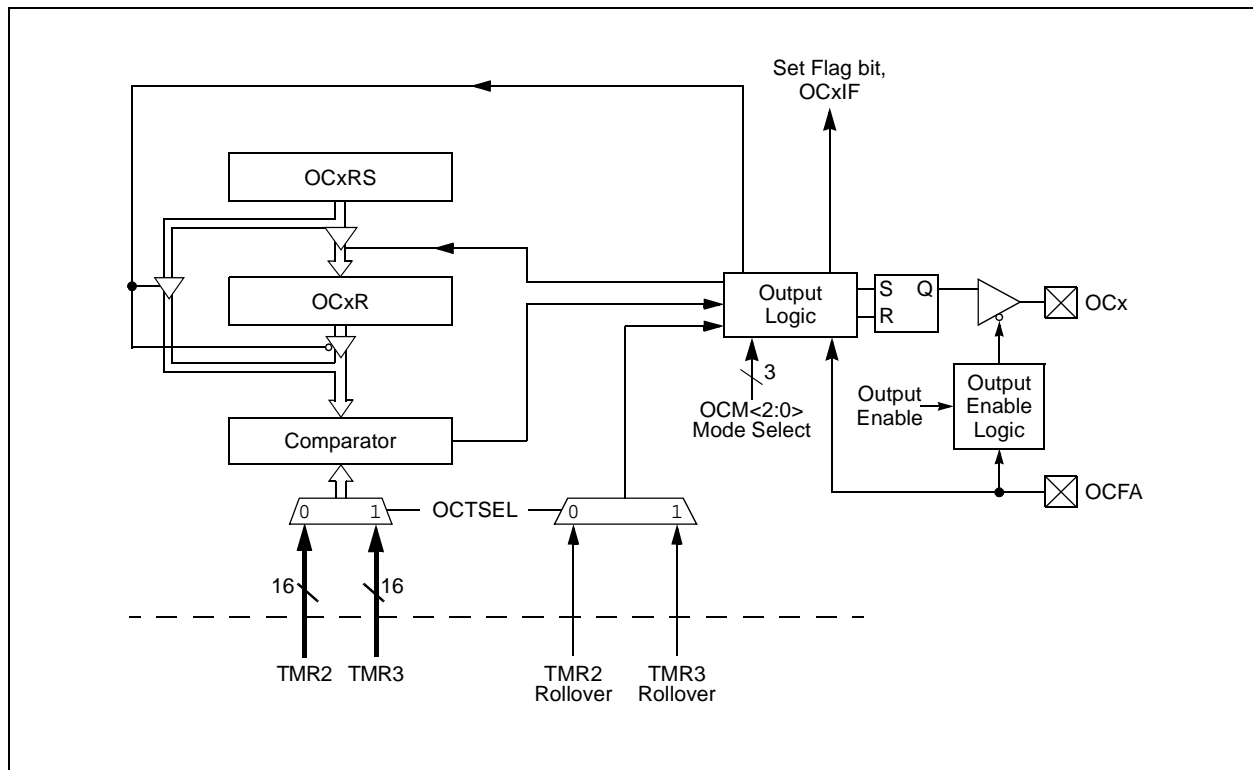
2: Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The output compare module can select either Timer2 or Timer3 for its time base. The module compares the value of the timer with the value of one or two compare registers depending on the operating mode selected. The state of the output pin changes when the timer value matches the Output Compare Control register value. The output compare module generates either a single output pulse, or a sequence of output pulses, by changing the state of the output pin on the compare match events. The output compare module can also generate interrupts on compare match events.

The output compare module has multiple operating modes:

- Active-Low One-Shot mode
- Active-High One-Shot mode
- Toggle mode
- Delayed One-Shot mode
- Continuous Pulse mode
- PWM mode without Fault Protection
- PWM mode with Fault Protection

FIGURE 14-1: OUTPUT COMPARE x MODULE BLOCK DIAGRAM



dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

REGISTER 16-2: SPIxCON1: SPIx CONTROL REGISTER 1

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	DISSCK	DISSDO	MODE16	SMP	CKE ⁽¹⁾
bit 15							
							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SSEN ⁽²⁾	CKP	MSTEN	SPRE2 ⁽³⁾	SPRE1 ⁽³⁾	SPRE0 ⁽³⁾	PPRE1 ⁽³⁾	PPRE0 ⁽³⁾
bit 7							bit 0

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15-13 **Unimplemented:** Read as '0'
- bit 12 **DISSCK:** Disable SCKx pin bit (SPI Master modes only)
1 = Internal SPI clock is disabled, pin functions as I/O
0 = Internal SPI clock is enabled
- bit 11 **DISSDO:** Disable SDOx pin bit
1 = SDOx pin is not used by the module; pin functions as I/O
0 = SDOx pin is controlled by the module
- bit 10 **MODE16:** Word/Byte Communication Select bit
1 = Communication is word-wide (16 bits)
0 = Communication is byte-wide (8 bits)
- bit 9 **SMP:** SPIx Data Input Sample Phase bit
Master mode:
1 = Input data sampled at end of data output time
0 = Input data sampled at middle of data output time
Slave mode:
SMP must be cleared when SPIx is used in Slave mode.
- bit 8 **CKE:** Clock Edge Select bit⁽¹⁾
1 = Serial output data changes on transition from active clock state to Idle clock state (see bit 6)
0 = Serial output data changes on transition from Idle clock state to active clock state (see bit 6)
- bit 7 **SSEN:** SPIx Slave Select Enable bit (Slave mode)⁽²⁾
1 = \overline{SSx} pin is used for Slave mode
0 = \overline{SSx} pin is not used by the module, pin is controlled by port function
- bit 6 **CKP:** Clock Polarity Select bit
1 = Idle state for clock is a high level; active state is a low level
0 = Idle state for clock is a low level; active state is a high level
- bit 5 **MSTEN:** Master Mode Enable bit
1 = Master mode
0 = Slave mode

- Note 1:** The CKE bit is not used in the Framed SPI modes. Program this bit to '0' for the Framed SPI modes (FRMEN = 1).
- 2:** This bit must be cleared when FRMEN = 1.
- 3:** Do not set both primary and secondary prescalers to a value of 1:1.

REGISTER 17-1: I2CxCON: I2Cx CONTROL REGISTER (CONTINUED)

- bit 6 **STREN:** SCLx Clock Stretch Enable bit (when operating as I²C slave)
Used in conjunction with the SCLREL bit.
1 = Enables software or receives clock stretching
0 = Disables software or receives clock stretching
- bit 5 **ACKDT:** Acknowledge Data bit (when operating as I²C master, applicable during master receive)
Value that will be transmitted when the software initiates an Acknowledge sequence.
1 = Sends NACK during Acknowledge
0 = Sends ACK during Acknowledge
- bit 4 **ACKEN:** Acknowledge Sequence Enable bit (when operating as I²C master, applicable during master receive)
1 = Initiates Acknowledge sequence on SDAx and SCLx pins and transmits ACKDT data bit; hardware clears at end of master Acknowledge sequence
0 = Acknowledge sequence is not in progress
- bit 3 **RCEN:** Receive Enable bit (when operating as I²C master)
1 = Enables Receive mode for I²C; hardware clears at end of eighth bit of the master receive data byte
0 = Receive sequence is not in progress
- bit 2 **PEN:** Stop Condition Enable bit (when operating as I²C master)
1 = Initiates Stop condition on SDAx and SCLx pins; hardware clears at end of the master Stop sequence
0 = Stop condition not in progress
- bit 1 **RSEN:** Repeated Start Condition Enable bit (when operating as I²C master)
1 = Initiates Repeated Start condition on SDAx and SCLx pins; hardware clears at end of the master Repeated Start sequence
0 = Repeated Start condition is not in progress
- bit 0 **SEN:** Start Condition Enable bit (when operating as I²C master)
1 = Initiates Start condition on SDAx and SCLx pins; hardware clears at end of master Start sequence
0 = Start condition is not in progress

REGISTER 20-4: CMxMSKCON: COMPARATOR x MASK GATING CONTROL REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
HLMS	—	OCEN	OCNEN	OBEN	OBNEN	OAEN	OANEN
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NAGS	PAGS	ACEN	ACNEN	ABEN	ABNEN	AAEN	AANEN
bit 7				bit 0			

Legend:

R = Readable bit W = Writable bit U = Unimplemented bit, read as '0'
-n = Value at POR '1' = Bit is set '0' = Bit is cleared x = Bit is unknown

- bit 15 **HLMS:** High or Low Level Masking Select bits
1 = The masking (blanking) function will prevent any asserted ('0') comparator signal from propagating
0 = The masking (blanking) function will prevent any asserted ('1') comparator signal from propagating
- bit 14 **Unimplemented:** Read as '0'
- bit 13 **OCEN:** OR Gate C Input Inverted Enable bit
1 = MCI is connected to OR gate
0 = MCI is not connected to OR gate
- bit 12 **OCNEN:** OR Gate C Input Inverted Enable bit
1 = Inverted MCI is connected to OR gate
0 = Inverted MCI is not connected to OR gate
- bit 11 **OBEN:** OR Gate B Input Inverted Enable bit
1 = MBI is connected to OR gate
0 = MBI is not connected to OR gate
- bit 10 **OBNEN:** OR Gate B Input Inverted Enable bit
1 = Inverted MBI is connected to OR gate
0 = Inverted MBI is not connected to OR gate
- bit 9 **OAEN:** OR Gate A Input Enable bit
1 = MAI is connected to OR gate
0 = MAI is not connected to OR gate
- bit 8 **OANEN:** OR Gate A Input Inverted Enable bit
1 = Inverted MAI is connected to OR gate
0 = Inverted MAI is not connected to OR gate
- bit 7 **NAGS:** Negative AND Gate Output Select
1 = Inverted ANDI is connected to OR gate
0 = Inverted ANDI is not connected to OR gate
- bit 6 **PAGS:** Positive AND Gate Output Select
1 = ANDI is connected to OR gate
0 = ANDI is not connected to OR gate
- bit 5 **ACEN:** AND Gate A1 C Input Inverted Enable bit
1 = MCI is connected to AND gate
0 = MCI is not connected to AND gate
- bit 4 **ACNEN:** AND Gate A1 C Input Inverted Enable bit
1 = Inverted MCI is connected to AND gate
0 = Inverted MCI is not connected to AND gate

TABLE 24-2: INSTRUCTION SET OVERVIEW (CONTINUED)

Base Instr #	Assembly Mnemonic	Assembly Syntax	Description	# of Words	# of Cycles	Status Flags Affected
48	MPY	MPY $Wm * Wn, Acc, Wx, Wxd, Wy, Wyd$	Multiply Wm by Wn to Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
		MPY $Wm * Wm, Acc, Wx, Wxd, Wy, Wyd$	Square Wm to Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
49	MPY.N	MPY.N $Wm * Wn, Acc, Wx, Wxd, Wy, Wyd$	(Multiply Wm by Wn) to Accumulator	1	1	None
50	MSC	MSC $Wm * Wm, Acc, Wx, Wxd, Wy, Wyd, AWB$	Multiply and Subtract from Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
51	MUL	MUL.SS Wb, Ws, Wnd	$\{Wnd + 1, Wnd\} = \text{signed}(Wb) * \text{signed}(Ws)$	1	1	None
		MUL.SU Wb, Ws, Wnd	$\{Wnd + 1, Wnd\} = \text{signed}(Wb) * \text{unsigned}(Ws)$	1	1	None
		MUL.US Wb, Ws, Wnd	$\{Wnd + 1, Wnd\} = \text{unsigned}(Wb) * \text{signed}(Ws)$	1	1	None
		MUL.UU Wb, Ws, Wnd	$\{Wnd + 1, Wnd\} = \text{unsigned}(Wb) * \text{unsigned}(Ws)$	1	1	None
		MUL.SU $Wb, \#lit5, Wnd$	$\{Wnd + 1, Wnd\} = \text{signed}(Wb) * \text{unsigned}(lit5)$	1	1	None
		MUL.UU $Wb, \#lit5, Wnd$	$\{Wnd + 1, Wnd\} = \text{unsigned}(Wb) * \text{unsigned}(lit5)$	1	1	None
		MUL f	$W3:W2 = f * WREG$	1	1	None
52	NEG	NEG Acc	Negate Accumulator	1	1	OA,OB,OAB,SA,SB,SAB
		NEG f	$f = \bar{f} + 1$	1	1	C,DC,N,OV,Z
		NEG $f, WREG$	$WREG = \bar{f} + 1$	1	1	C,DC,N,OV,Z
		NEG Ws, Wd	$Wd = \bar{Ws} + 1$	1	1	C,DC,N,OV,Z
53	NOP	NOP	No Operation	1	1	None
		NOPR	No Operation	1	1	None
54	POP	POP f	Pop f from Top-of-Stack (TOS)	1	1	None
		POP Wdo	Pop from Top-of-Stack (TOS) to Wdo	1	1	None
		POP.D Wnd	Pop from Top-of-Stack (TOS) to $W(nd):W(nd + 1)$	1	2	None
		POP.S	Pop Shadow Registers	1	1	All
55	PUSH	PUSH f	Push f to Top-of-Stack (TOS)	1	1	None
		PUSH Wso	Push Wso to Top-of-Stack (TOS)	1	1	None
		PUSH.D Wns	Push $W(ns):W(ns + 1)$ to Top-of-Stack (TOS)	1	2	None
		PUSH.S	Push Shadow Registers	1	1	None
56	PWRSV	PWRSV $\#lit1$	Go into Sleep or Idle mode	1	1	WDTO,Sleep
57	RCALL	RCALL $Expr$	Relative Call	1	2	None
		RCALL Wn	Computed Call	1	2	None
58	REPEAT	REPEAT $\#lit14$	Repeat Next Instruction $lit14 + 1$ times	1	1	None
		REPEAT Wn	Repeat Next Instruction (Wn) + 1 times	1	1	None
59	RESET	RESET	Software device Reset	1	1	None
60	RETFIE	RETFIE	Return from interrupt	1	3 (2)	None
61	RETLW	RETLW $\#lit10, Wn$	Return with literal in Wn	1	3 (2)	None
62	RETURN	RETURN	Return from Subroutine	1	3 (2)	None
63	RLC	RLC f	$f = \text{Rotate Left through Carry } f$	1	1	C,N,Z
		RLC $f, WREG$	$WREG = \text{Rotate Left through Carry } f$	1	1	C,N,Z
		RLC Ws, Wd	$Wd = \text{Rotate Left through Carry } Ws$	1	1	C,N,Z
64	RLNC	RLNC f	$f = \text{Rotate Left (No Carry) } f$	1	1	N,Z
		RLNC $f, WREG$	$WREG = \text{Rotate Left (No Carry) } f$	1	1	N,Z
		RLNC Ws, Wd	$Wd = \text{Rotate Left (No Carry) } Ws$	1	1	N,Z
65	RRC	RRC f	$f = \text{Rotate Right through Carry } f$	1	1	C,N,Z
		RRC $f, WREG$	$WREG = \text{Rotate Right through Carry } f$	1	1	C,N,Z
		RRC Ws, Wd	$Wd = \text{Rotate Right through Carry } Ws$	1	1	C,N,Z

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

TABLE 26-6: DC CHARACTERISTICS: OPERATING CURRENT (IDD)

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended		
Parameter No.	Typical ⁽¹⁾	Max	Units	Conditions	
Operating Current (IDD) ⁽²⁾ – dsPIC33FJ16(GP/MC)10X Devices					
DC20d	0.7	1.7	mA	-40°C	3.3V LPRC (32.768 kHz) ⁽³⁾
DC20a	0.7	1.7	mA	+25°C	
DC20b	1.0	1.7	mA	+85°C	
DC20c	1.3	1.7	mA	+125°C	
DC21d	1.9	2.6	mA	-40°C	3.3V 1 MIPS ⁽³⁾
DC21a	1.9	2.6	mA	+25°C	
DC21b	1.9	2.6	mA	+85°C	
DC21c	2.0	2.6	mA	+125°C	
DC22d	6.5	8.5	mA	-40°C	3.3V 4 MIPS ⁽³⁾
DC22a	6.5	8.5	mA	+25°C	
DC22b	6.5	8.5	mA	+85°C	
DC22c	6.5	8.5	mA	+125°C	
DC23d	12.2	16	mA	-40°C	3.3V 10 MIPS ⁽³⁾
DC23a	12.2	16	mA	+25°C	
DC23b	12.2	16	mA	+85°C	
DC23c	12.2	16	mA	+125°C	
DC24d	16	21	mA	-40°C	3.3V 16 MIPS
DC24a	16	21	mA	+25°C	
DC24b	16	21	mA	+85°C	
DC24c	16	21	mA	+125°C	

Note 1: Data in “Typical” column is at 3.3V, +25°C unless otherwise stated.

2: IDD is primarily a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption. The test conditions for all IDD measurements are as follows:

- Oscillator is configured in EC mode, OSC1 is driven with external square wave from rail-to-rail
- CLKO is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as inputs and pulled to VSS
- MCLR = VDD, WDT and FSCM are disabled
- CPU, SRAM, program memory and data memory are operational
- No peripheral modules are operating; however, every peripheral is being clocked (PMDx bits are all zeroed)
- CPU executing `while(1)` statement

3: These parameters are characterized, but not tested in manufacturing.

TABLE 26-29: SPIx MAXIMUM DATA/CLOCK RATE SUMMARY FOR dsPIC33FJ16(GP/MC)10X

AC CHARACTERISTICS			Standard Operating Conditions: 2.4V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Maximum Data Rate	Master Transmit Only (Half-Duplex)	Master Transmit/Receive (Full-Duplex)	Slave Transmit/Receive (Full-Duplex)	CKE	CKP	SMP
15 MHz	Table 26-30	—	—	0,1	0,1	0,1
10 MHz	—	Table 26-31	—	1	0,1	1
10 MHz	—	Table 26-32	—	0	0,1	1
15 MHz	—	—	Table 26-33	1	0	0
11 MHz	—	—	Table 26-34	1	1	0
15 MHz	—	—	Table 26-35	0	1	0
11 MHz	—	—	Table 26-36	0	0	0

FIGURE 26-11: SPIx MASTER MODE (HALF-DUPLEX, TRANSMIT ONLY, CKE = 0) TIMING CHARACTERISTICS FOR dsPIC33FJ16(GP/MC)10X

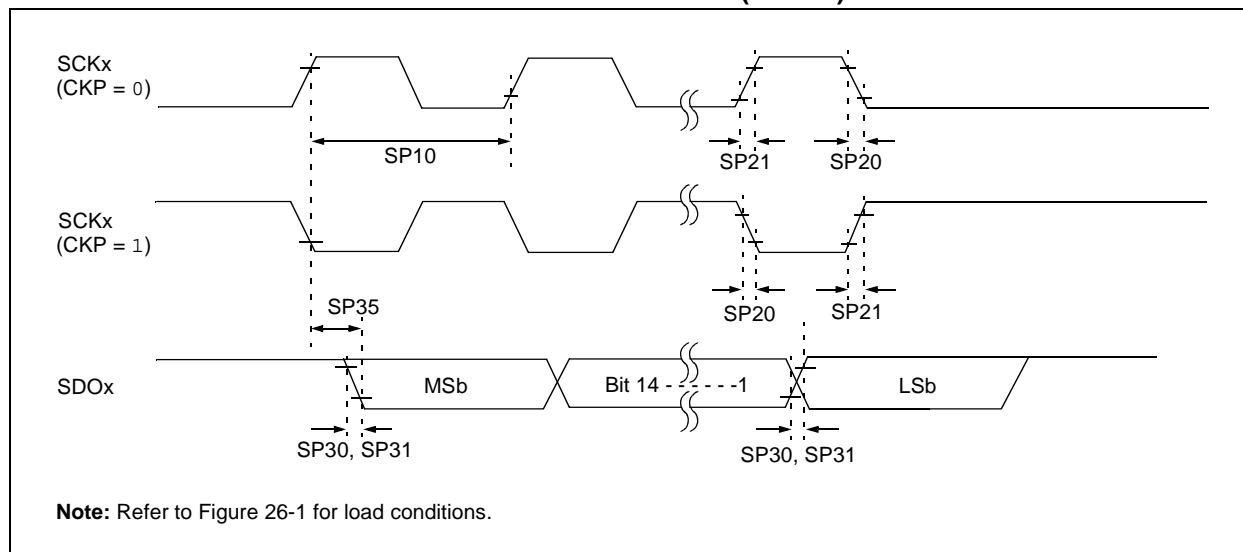


TABLE 26-41: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 0, SMP = 0) TIMING REQUIREMENTS FOR dsPIC33FJ32(GP/MC)10X

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic ⁽¹⁾	Min	Typ ⁽²⁾	Max	Units	Conditions
SP70	TscP	Maximum SCKx Input Frequency	—	—	15	MHz	See Note 3
SP72	TscF	SCKx Input Fall Time	—	—	—	ns	See Parameter DO32 and Note 4
SP73	TscR	SCKx Input Rise Time	—	—	—	ns	See Parameter DO31 and Note 4
SP30	TdoF	SDOx Data Output Fall Time	—	—	—	ns	See Parameter DO32 and Note 4
SP31	TdoR	SDOx Data Output Rise Time	—	—	—	ns	See Parameter DO31 and Note 4
SP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	6	20	ns	
SP36	TdoV2scH, TdoV2scL	SDOx Data Output Setup to First SCKx Edge	30	—	—	ns	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	30	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	30	—	—	ns	
SP50	TssL2scH, TssL2scL	$\overline{SSx} \downarrow$ to SCKx \uparrow or SCKx Input	120	—	—	ns	
SP51	TssH2doZ	$\overline{SSx} \uparrow$ to SDOx Output High-Impedance	10	—	50	ns	See Note 4
SP52	Tsch2ssH TscL2ssH	\overline{SSx} after SCKx Edge	1.5 TCY + 40	—	—	ns	See Note 4
SP60	Tssl2doV	SDOx Data Output Valid after \overline{SSx} Edge	—	—	50	ns	

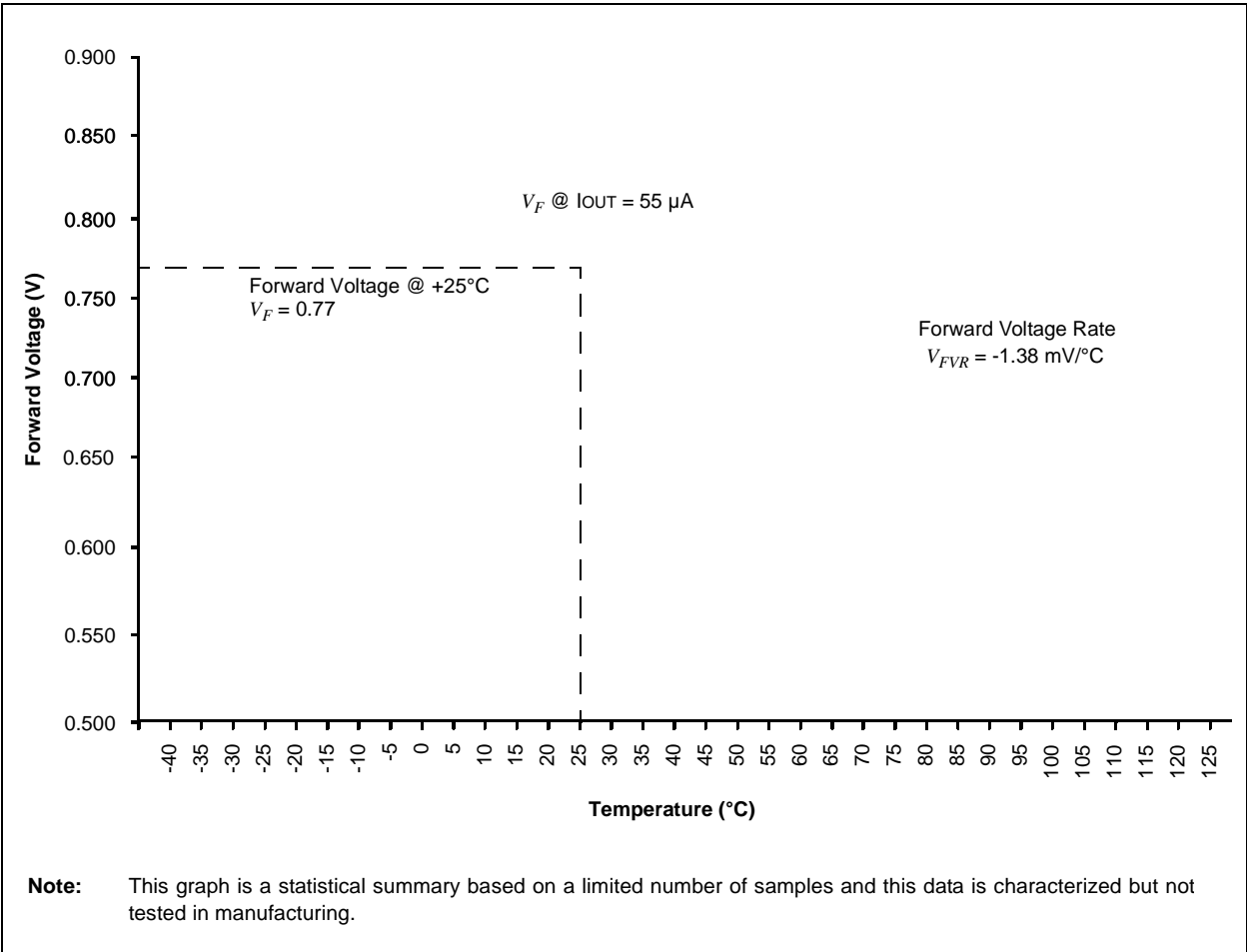
Note 1: These parameters are characterized, but are not tested in manufacturing.

2: Data in “Typ” column is at 3.3V, +25°C unless otherwise stated.

3: The minimum clock period for SCKx is 66.7 ns. Therefore, the SCKx clock generated by the Master must not violate this specification.

4: Assumes 50 pF load on all SPIx pins.

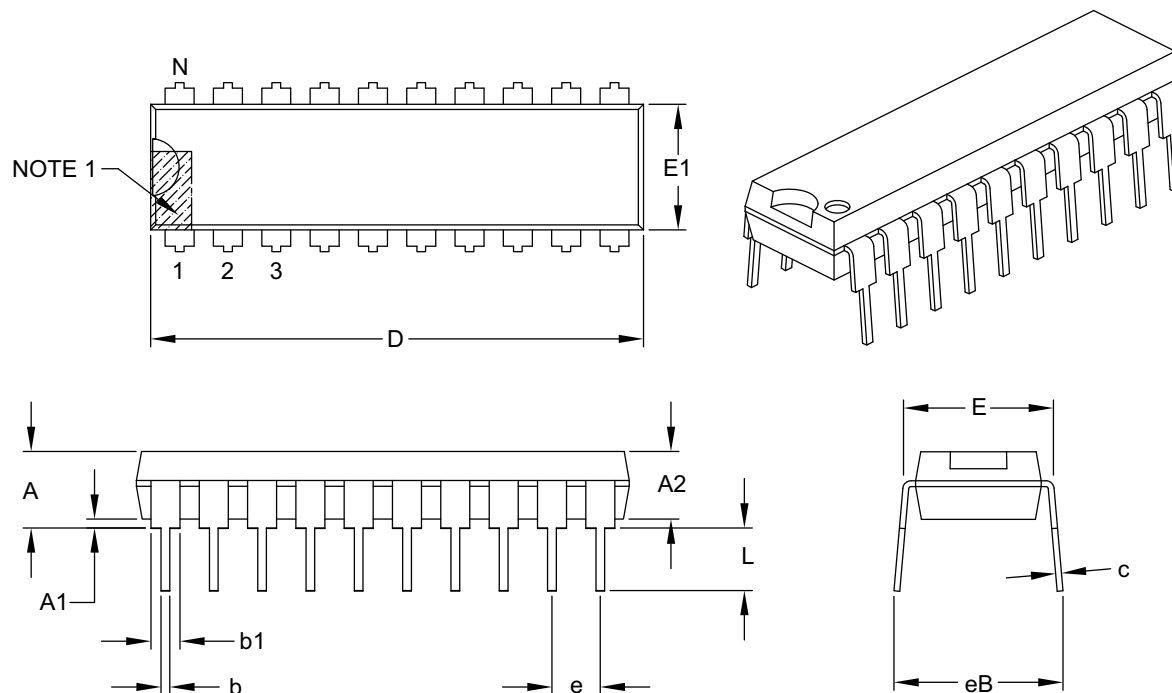
FIGURE 26-33: FORWARD VOLTAGE VERSUS TEMPERATURE



dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

20-Lead Plastic Dual In-Line (P) – 300 mil Body [PDIP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Dimension Limits	Units	INCHES		
		MIN	NOM	MAX
Number of Pins	N	20		
Pitch	e	.100 BSC		
Top to Seating Plane	A	—	—	.210
Molded Package Thickness	A2	.115	.130	.195
Base to Seating Plane	A1	.015	—	—
Shoulder to Shoulder Width	E	.300	.310	.325
Molded Package Width	E1	.240	.250	.280
Overall Length	D	.980	1.030	1.060
Tip to Seating Plane	L	.115	.130	.150
Lead Thickness	c	.008	.010	.015
Upper Lead Width	b1	.045	.060	.070
Lower Lead Width	b	.014	.018	.022
Overall Row Spacing §	eB	—	—	.430

Notes:

- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic.
- Dimensions D and E1 do not include mold flash or protrusions. Mold flash or protrusions shall not exceed .010" per side.
- Dimensioning and tolerancing per ASME Y14.5M.

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing C04-019B

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SPIx Master Transmit Mode (Half-Duplex) for dsPIC33FJ32(GP/MC)10X	317
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SPIx Slave Mode (Full-Duplex, CKE = 0, CKP = 1, SMP = 0) for dsPIC33FJ16(GP/MC)10X	313
SPIx Slave Mode (Full-Duplex, CKE = 0, CKP = 1, SMP = 0) for dsPIC33FJ32(GP/MC)10X	325
SPIx Slave Mode (Full-Duplex, CKE = 1, CKP = 0, SMP = 0) for dsPIC33FJ16(GP/MC)10X	309
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