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Details	
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Speed	16 MIPs
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, Motor Control PWM, POR, PWM, WDT
Number of I/O	15
Program Memory Size	32KB (11K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 6x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	20-SOIC (0.295", 7.50mm Width)
Supplier Device Package	20-SOIC
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj32mc101-i-so

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6.10.2 UNINITIALIZED W REGISTER RESET

Any attempts to use the Uninitialized W register as an Address Pointer will reset the device. The W register array (with the exception of W15) is cleared during all Resets and is considered uninitialized until written to.

6.10.3 SECURITY RESET

If a Program Flow Change (PFC) or Vector Flow Change (VFC) targets a restricted location in a protected segment (Boot and Secure Segment), that operation will cause a Security Reset.

The PFC occurs when the Program Counter is reloaded as a result of a Call, Jump, Computed Jump, Return, Return from Subroutine or other form of branch instruction.

The VFC occurs when the Program Counter is reloaded with an interrupt or trap vector.

6.11 Using the RCON Status Bits

The user application can read the Reset Control (RCON) register after any device Reset to determine the cause of the Reset.

> **Note:** The status bits in the RCON register should be cleared after they are read so that the next RCON register value after a device Reset will be meaningful.

Table 6-3 provides a summary of Reset flag bit operation.

TABLE 6-3: RESET FLAG BIT OPERATION

Flag Bit	Set by:	Cleared by:
TRAPR (RCON<15>)	Trap conflict event	POR, BOR
IOPWR (RCON<14>)	Illegal opcode or uninitialized W register access or Security Reset	POR, BOR
CM (RCON<9>)	Configuration Mismatch	POR, BOR
EXTR (RCON<7>)	$\overline{\text{MCLR}}$ Reset	POR
SWR (RCON<6>)	`RESET` instruction	POR, BOR
WDTO (RCON<4>)	WDT Time-out	`PWRSAV` instruction, `CLRWDT` instruction, POR, BOR
SLEEP (RCON<3>)	`PWRSAV #SLEEP` instruction	POR, BOR
IDLE (RCON<2>)	`PWRSAV #IDLE` instruction	POR, BOR
BOR (RCON<1>)	POR, BOR	—
POR (RCON<0>)	POR	—

Note: All Reset flag bits can be set or cleared by user software.

REGISTER 7-5: IFS0: INTERRUPT FLAG STATUS REGISTER 0 (CONTINUED)

bit 2	**OC1IF:** Output Compare Channel 1 Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 1	**IC1IF:** Input Capture Channel 1 Interrupt Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred
bit 0	**INT0IF:** External Interrupt 0 Flag Status bit 1 = Interrupt request has occurred 0 = Interrupt request has not occurred

REGISTER 7-20: IPC5: INTERRUPT PRIORITY CONTROL REGISTER 5

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-1	R/W-0	R/W-0
—	—	—	—	—	INT1IP2	INT1IP1	INT1IP0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-3 **Unimplemented:** Read as ‘0’

bit 2-0 **INT1IP<2:0>:** External Interrupt 1 Priority bits
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

REGISTER 7-21: IPC6: INTERRUPT PRIORITY CONTROL REGISTER 6

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	T4IP2(1)	T4IP1(1)	T4IP0(1)	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **Unimplemented:** Read as ‘0’

bit 14-12 **T4IP<2:0>:** Timer4 Interrupt Priority bits(1)
111 = Interrupt is Priority 7 (highest priority interrupt)
•
•
•
001 = Interrupt is Priority 1
000 = Interrupt source is disabled

bit 11-0 **Unimplemented:** Read as ‘0’

Note 1: These bits are available in dsPIC33FJ32(GP/MC)10X devices only.

8.3 Clock Switching Operation

Applications are free to switch among any of the four clock sources (Primary, LP, FRC and LPRC) under software control at any time. To limit the possible side effects of this flexibility, dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 devices have a safeguard lock built into the switch process.

Note:	Primary Oscillator mode has three different submodes (MS, HS and EC), which are determined by the POSCMD<1:0> Configuration bits. While an application can switch to and from Primary Oscillator mode in software, it cannot switch among the different primary submodes without reprogramming the device.

8.3.1 ENABLING CLOCK SWITCHING

To enable clock switching, the FCKSM1 Configuration bit in the FOSC Configuration register must be programmed to ‘0’. (Refer to **Section 23.1 “Configuration Bits”** for further details.) If the FCKSM1 Configuration bit is unprogrammed (‘1’), the clock switching function and Fail-Safe Clock Monitor function are disabled. This is the default setting.

The NOSCx control bits (OSCCON<10:8>) do not control the clock selection when clock switching is disabled. However, the COSCx bits (OSCCON<14:12>) reflect the clock source selected by the FNOSCx Configuration bits.

The OSWEN control bit (OSCCON<0>) has no effect when clock switching is disabled; it is held at ‘0’ at all times.

8.3.2 OSCILLATOR SWITCHING SEQUENCE

Performing a clock switch requires this basic sequence:

1. If desired, read the COSC bits (OSCCON<14:12>) to determine the current oscillator source.
2. Perform the unlock sequence to allow a write to the OSCCON register high byte.
3. Write the appropriate value to the NOSCx control bits (OSCCON<10:8>) for the new oscillator source.
4. Perform the unlock sequence to allow a write to the OSCCON register low byte.
5. Set the OSWEN bit (OSCCON<0>) to initiate the oscillator switch.

Once the basic sequence is completed, the system clock hardware responds automatically as follows:

1. The clock switching hardware compares the COSCx status bits with the new value of the NOSCx control bits. If they are the same, the clock switch is a redundant operation. In this case, the OSWEN bit is cleared automatically and the clock switch is aborted.
2. If a valid clock switch has been initiated, the LOCK and CF (OSCCON<5,3>) status bits are cleared.
3. The new oscillator is turned on by the hardware if it is not currently running. If a crystal oscillator must be turned on, the hardware waits until the Oscillator Start-up Timer (OST) expires. If the new source is using the PLL, the hardware waits until a PLL lock is detected (LOCK = 1).
4. The hardware waits for 10 clock cycles from the new clock source and then performs the clock switch.
5. The hardware clears the OSWEN bit to indicate a successful clock transition. In addition, the NOSCx bit values are transferred to the COSCx status bits.
6. The old clock source is turned off at this time, with the exception of LPRC (if WDT or FSCM is enabled) or LP (if LPOSCEN remains set).

Note 1:	The processor continues to execute code throughout the clock switching sequence. Timing-sensitive code should not be executed during this time.
2:	Direct clock switches between any Primary Oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transition clock source between the two PLL modes.
3:	Refer to **“Oscillator (Part VI)”** (DS70644) in the *“dsPIC33/PIC24 Family Reference Manual”* for details.

8.4 Fail-Safe Clock Monitor (FSCM)

The Fail-Safe Clock Monitor (FSCM) allows the device to continue to operate even in the event of an oscillator failure. The FSCM function is enabled by programming. If the FSCM function is enabled, the LPRC internal oscillator runs at all times (except during Sleep mode) and is not subject to control by the Watchdog Timer.

In the event of an oscillator failure, the FSCM generates a clock failure trap event and switches the system clock over to the FRC oscillator. Then, the application program can either attempt to restart the oscillator or execute a controlled shutdown. The trap can be treated as a Warm Reset by simply loading the Reset address into the oscillator fail trap vector.

If the PLL multiplier is used to scale the system clock, the internal FRC is also multiplied by the same factor on clock failure. Essentially, the device switches to FRC with PLL on a clock failure.

TABLE 10-1: SELECTABLE INPUT SOURCES (MAPS INPUT TO FUNCTION)(1)

Input Name	Function Name	Register	Configuration Bits
External Interrupt 1	INT1	RPINR0	INT1R<4:0>
External Interrupt 2	INT2	RPINR1	INT2R<4:0>
Timer2 External Clock	T2CK	RPINR3	T2CKR<4:0>
Timer3 External Clock	T3CK	RPINR3	T3CKR<4:0>
Timer4 External Clock	T4CK	RPINR4	T4CKR<4:0>(2)
Timer5 External Clock	T5CK	RPINR4	T5CKR<4:0>(2)
Input Capture 1	IC1	RPINR7	IC1R<4:0>
Input Capture 2	IC2	RPINR7	IC2R<4:0>
Input Capture 3	IC3	RPINR8	IC3R<4:0>
Output Compare Fault A	OCFA	RPINR11	OCFAR<4:0>
UART1 Receive	U1RX	RPINR18	U1RXR<4:0>
UART1 Clear-to-Send	$\overline{\text{U1CTS}}$	RPINR18	U1CTSR<4:0>
SDI1 SPI Data Input 1	SDI1	RPINR20	SDI1R<4:0>(2)
SCK1 SPI Clock Input 1	SCK1	RPINR20	SCK1R<4:0>(2)
SPI1 Slave Select Input	$\overline{\text{SS1}}$	RPINR21	SS1R<4:0>(2)

Note 1: Unless otherwise noted, all inputs use the Schmitt input buffers.

2: These bits are available in dsPIC33FJ32(GP/MC)10X devices only.

REGISTER 10-21: RPOR10: PERIPHERAL PIN SELECT OUTPUT REGISTER 10

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP21R<4:0>(1)				
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP20R<4:0>(1)				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-13	**Unimplemented:** Read as ‘0’
bit 12-8	**RP21R<4:0>:** Peripheral Output Function is Assigned to RP21 Output Pin bits(1) (see Table 10-2 for peripheral function numbers)
bit 7-5	**Unimplemented:** Read as ‘0’
bit 4-0	**RP20R<4:0>:** Peripheral Output Function is Assigned to RP20 Output Pin bits(1) (see Table 10-2 for peripheral function numbers)

Note 1: These bits are available in dsPIC33FJ32(GP/MC)104 devices only.

REGISTER 10-22: RPOR11: PERIPHERAL PIN SELECT OUTPUT REGISTER 11

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP23R<4:0>(1)				
bit 15							bit 8

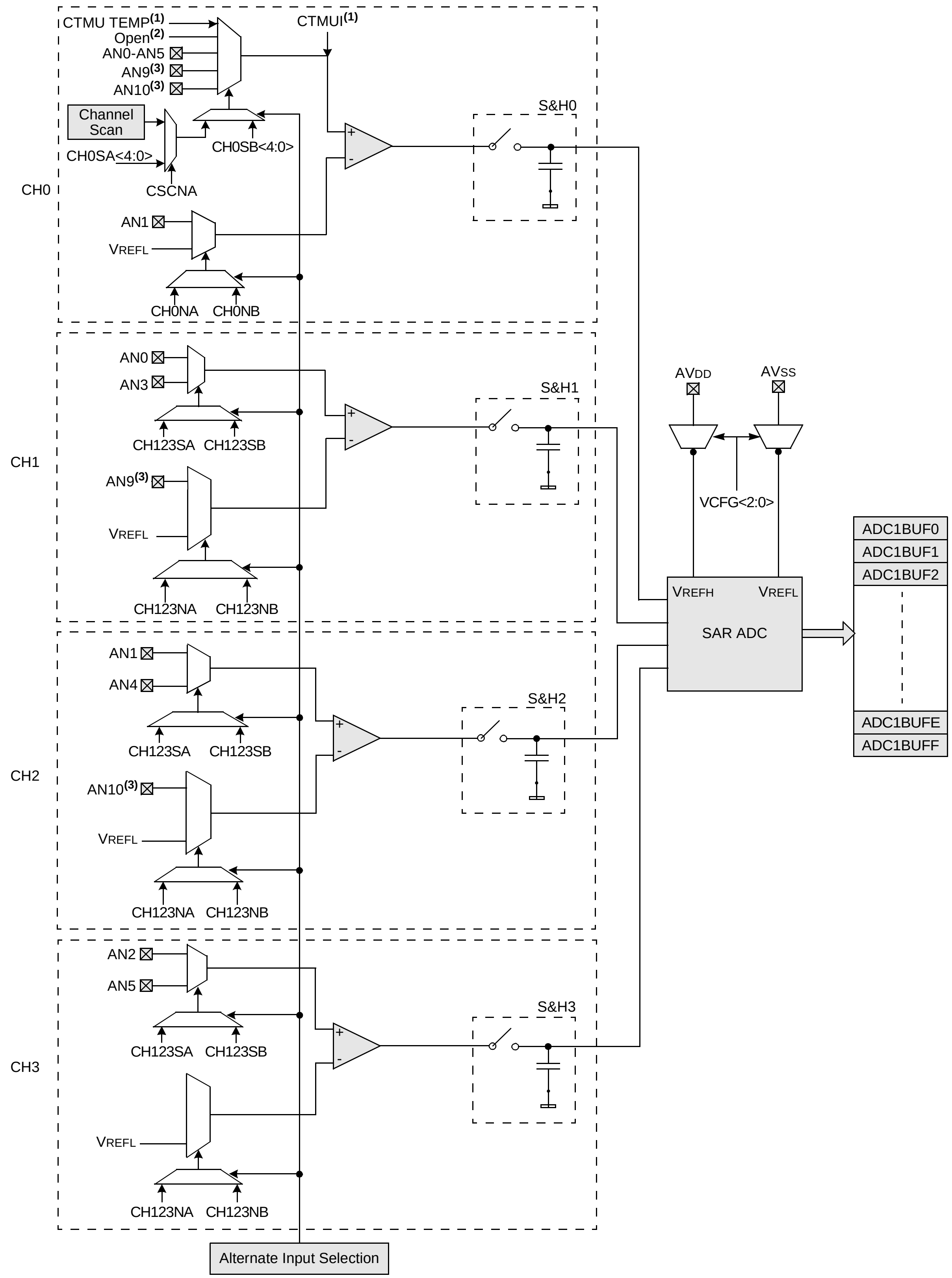
U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP22R<4:0>(1)				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-13	**Unimplemented:** Read as ‘0’
bit 12-8	**RP23R<4:0>:** Peripheral Output Function is Assigned to RP23 Output Pin bits(1) (see Table 10-2 for peripheral function numbers)
bit 7-5	**Unimplemented:** Read as ‘0’
bit 4-0	**RP22R<4:0>:** Peripheral Output Function is Assigned to RP22 Output Pin bits(1) (see Table 10-2 for peripheral function numbers)

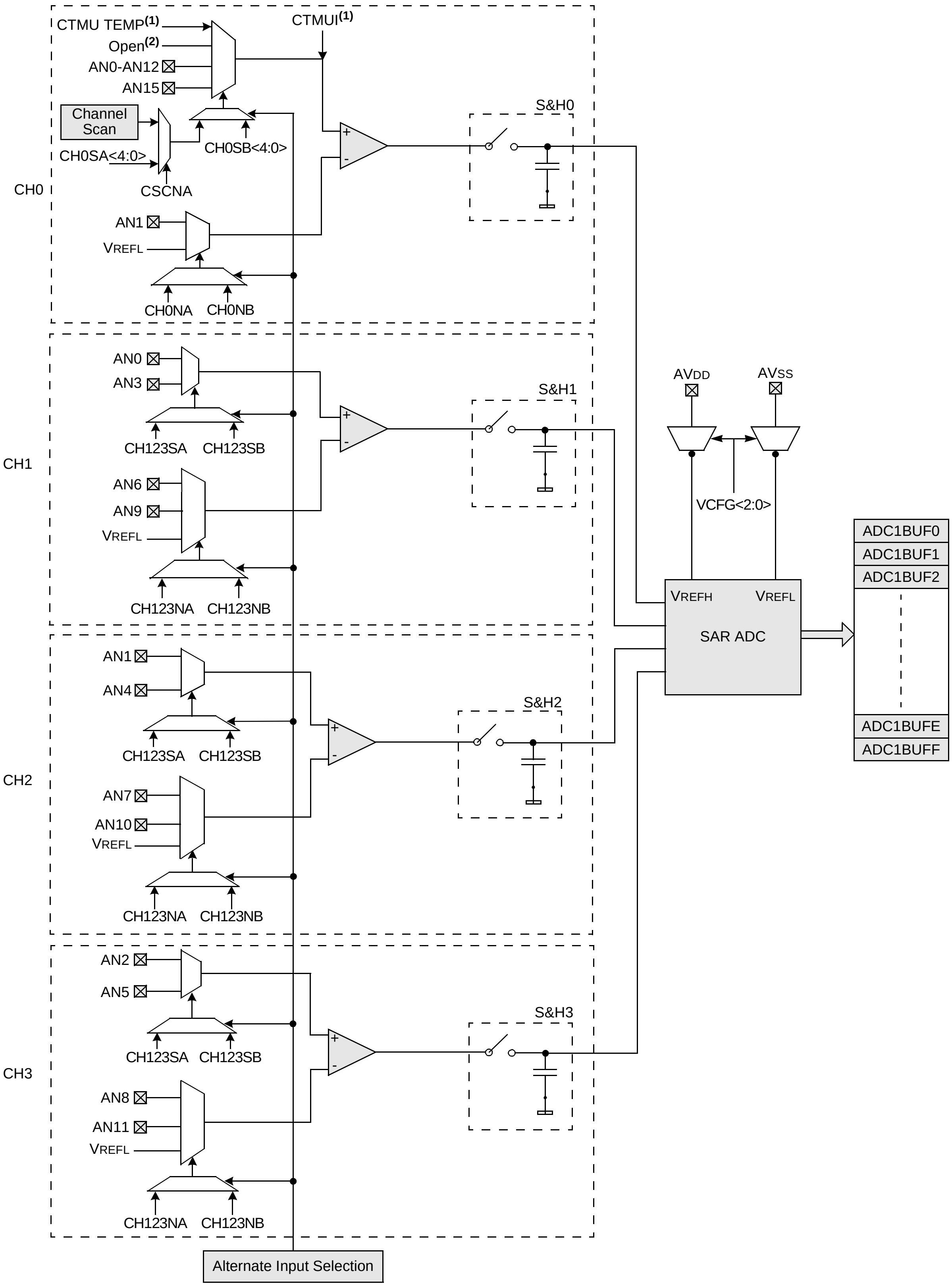
Note 1: These bits are available in dsPIC33FJ32(GP/MC)104 devices only.

FIGURE 19-2: ADC1 BLOCK DIAGRAM FOR dsPIC33FJXX(GP/MC)102 DEVICES



Note 1: Internally connected to the CTMU module.
2: This selection is only used with CTMU capacitive and time measurement.
3: This pin is available in dsPIC33FJ32(GP/MC)101 devices only.

FIGURE 19-3: ADC1 BLOCK DIAGRAM FOR dsPIC33FJ32(GP/MC)104 DEVICES



Note 1: Internally connected to the CTMU module.
2: This selection is only used with CTMU capacitive and time measurement.

REGISTER 19-4: AD1CHS123: ADC1 INPUT CHANNEL 1, 2, 3 SELECT REGISTER

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	CH123NB1	CH123NB0	CH123SB
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	CH123NA1	CH123NA0	CH123SA
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-11 **Unimplemented:** Read as ‘0’

bit 10-9 **CH123NB<1:0>:** Channel 1, 2, 3 Negative Input Select for Sample B bits

dsPIC33FJ16(GP/MC)101/102 Devices Only:
11 = Reserved
10 = Reserved
0x = CH1, CH2, CH3 negative inputs are AVss

dsPIC33FJ32(GP/MC)101/102 Devices Only:
11 = CH1 negative input is AN9, CH2 negative input is AN10, CH3 negative input is not connected
10 = Reserved
0x = CH1, CH2, CH3 negative inputs are AVss

dsPIC33FJ32(GP/MC)104 Devices Only:
11 = CH1 negative input is AN9, CH2 negative input is AN10, CH3 negative input is AN11
10 = CH1 negative input is AN6, CH2 negative input is AN7, CH3 negative input is AN8
0x = CH1, CH2, CH3 negative inputs are AVss

bit 8 **CH123SB:** Channel 1, 2, 3 Positive Input Select for Sample B bit

dsPIC33FJXX(GP/MC)101 Devices Only:
1 = CH1 positive input is AN3, CH2 and CH3 positive inputs are not connected
0 = CH1 positive input is AN0, CH2 positive input is AN1, CH3 positive input is AN2

All Other Devices:
1 = CH1 positive input is AN3, CH2 positive input is AN4, CH3 positive input is AN5
0 = CH1 positive input is AN0, CH2 positive input is AN1, CH3 positive input is AN2

bit 7-3 **Unimplemented:** Read as ‘0’

bit 2-1 **CH123NA<1:0>:** Channel 1, 2, 3 Negative Input Select for Sample A bits
Refer to bits<10-9> for the available settings.

bit 0 **CH123SA:** Channel 1, 2, 3 Positive Input Select for Sample A bit
Refer to bit 8 for the available settings.

20.0 COMPARATOR MODULE

> **Note 1:** This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 device families. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **"Comparator with Blanking"** (DS70647) in the "*dsPIC33/PIC24 Family Reference Manual*", which is available from the Microchip web site (www.microchip.com).
>
> **2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

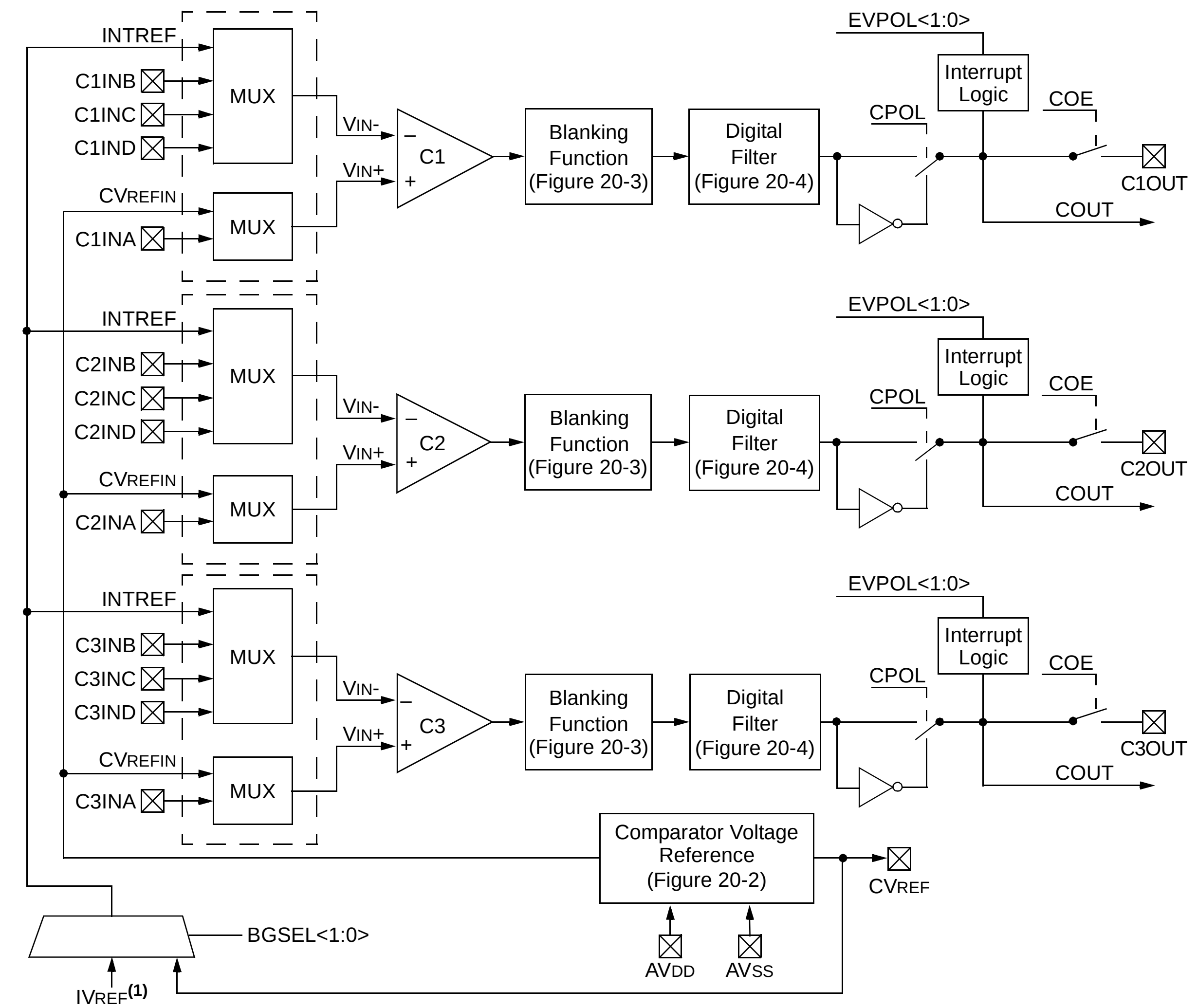
The comparator module provides three comparators that can be configured in different ways. As shown in Figure 20-1, individual comparator options are specified by the comparator module's Special Function Register (SFR) control bits.

These options allow users to:

- Select the edge for trigger and interrupt generation
- Select low-power control
- Configure the comparator voltage reference and band gap
- Configure output blanking and masking

The comparator operating mode is determined by the input selections (i.e., whether the input voltage is compared to a second input voltage) to an internal voltage reference.

FIGURE 20-1: COMPARATOR I/O OPERATING MODES



Note 1: This reference voltage is generated internally on the device. Refer to **Section 26.0 "Electrical Characteristics"** for the specified voltage range.

REGISTER 20-3: CMxMSKSRC: COMPARATOR x MASK SOURCE SELECT REGISTER

U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	RW-0
—	—	—	—	SELSRCC3	SELSRCC2	SELSRCC1	SELSRCC0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
SELSRCB3	SELSRCB2	SELSRCB1	SELSRCB0	SELSRCA3	SELSRCA2	SELSRCA1	SELSRCA0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-12 **Unimplemented:** Read as ‘0’

bit 11-8 **SELSRCC<3:0>:** Mask C Input Select bits

1111 = Reserved
1110 = Reserved
1101 = Reserved
1100 = Reserved
1011 = Reserved
1010 = Reserved
1001 = Reserved
1000 = Reserved
0111 = Reserved
0110 = Reserved
0101 = PWM1H3
0100 = PWM1L3
0011 = PWM1H2
0010 = PWM1L2
0001 = PWM1H1
0000 = PWM1L1

bit 7-4 **SELSRCB<3:0>:** Mask B Input Select bits

1111 = Reserved
1110 = Reserved
1101 = Reserved
1100 = Reserved
1011 = Reserved
1010 = Reserved
1001 = Reserved
1000 = Reserved
0111 = Reserved
0110 = Reserved
0101 = PWM1H3
0100 = PWM1L3
0011 = PWM1H2
0010 = PWM1L2
0001 = PWM1H1
0000 = PWM1L1

REGISTER 21-6: RTCVAL (WHEN RTCPTR<1:0> = 01): RTCC WEEKDAY AND HOURS VALUE REGISTER(1)

U-0	U-0	U-0	U-0	U-0	R/W-x	R/W-x	R/W-x
—	—	—	—	—	WDAY2	WDAY1	WDAY0
bit 15							bit 8

U-0	U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	—	HRTEN1	HRTEN0	HRONE3	HRONE2	HRONE1	HRONE0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-11 **Unimplemented:** Read as ‘0’

bit 10-8 **WDAY<2:0>:** Binary Coded Decimal Value of Weekday Digit bits
Contains a value from 0 to 6.

bit 7-6 **Unimplemented:** Read as ‘0’

bit 5-4 **HRTEN<1:0>:** Binary Coded Decimal Value of Hour’s Tens Digit bits
Contains a value from 0 to 2.

bit 3-0 **HRONE<3:0>:** Binary Coded Decimal Value of Hour’s Ones Digit bits
Contains a value from 0 to 9.

Note 1: A write to this register is only allowed when RTCWREN = 1.

REGISTER 21-10: ALRMVAL (WHEN ALRMPTR<1:0> = 00): ALARM MINUTES AND SECONDS VALUE REGISTER

U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	MINTEN2	MINTEN1	MINTEN0	MINONE3	MINONE2	MINONE1	MINONE0
bit 15							bit 8

U-0	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x	R/W-x
—	SECTEN2	SECTEN1	SECTEN0	SECONE3	SECONE2	SECONE1	SECONE0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15	**Unimplemented:** Read as ‘0’
bit 14-12	**MINTEN<2:0>:** Binary Coded Decimal Value of Minute’s Tens Digit bits Contains a value from 0 to 5.
bit 11-8	**MINONE<3:0>:** Binary Coded Decimal Value of Minute’s Ones Digit bits Contains a value from 0 to 9.
bit 7	**Unimplemented:** Read as ‘0’
bit 6-4	**SECTEN<2:0>:** Binary Coded Decimal Value of Second’s Tens Digit bits Contains a value from 0 to 5.
bit 3-0	**SECONE<3:0>:** Binary Coded Decimal Value of Second’s Ones Digit bits Contains a value from 0 to 9.

22.0 CHARGE TIME MEASUREMENT UNIT (CTMU)

> **Note 1:** This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 device families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **"Charge Time Measurement Unit (CTMU)"** (DS70635) in the "*dsPIC33/PIC24 Family Reference Manual"*, which is available on the Microchip web site (www.microchip.com).
>
> **2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The Charge Time Measurement Unit (CTMU) is a flexible analog module that provides accurate differential time measurement between pulse sources, as well as asynchronous pulse generation. Its key features include:

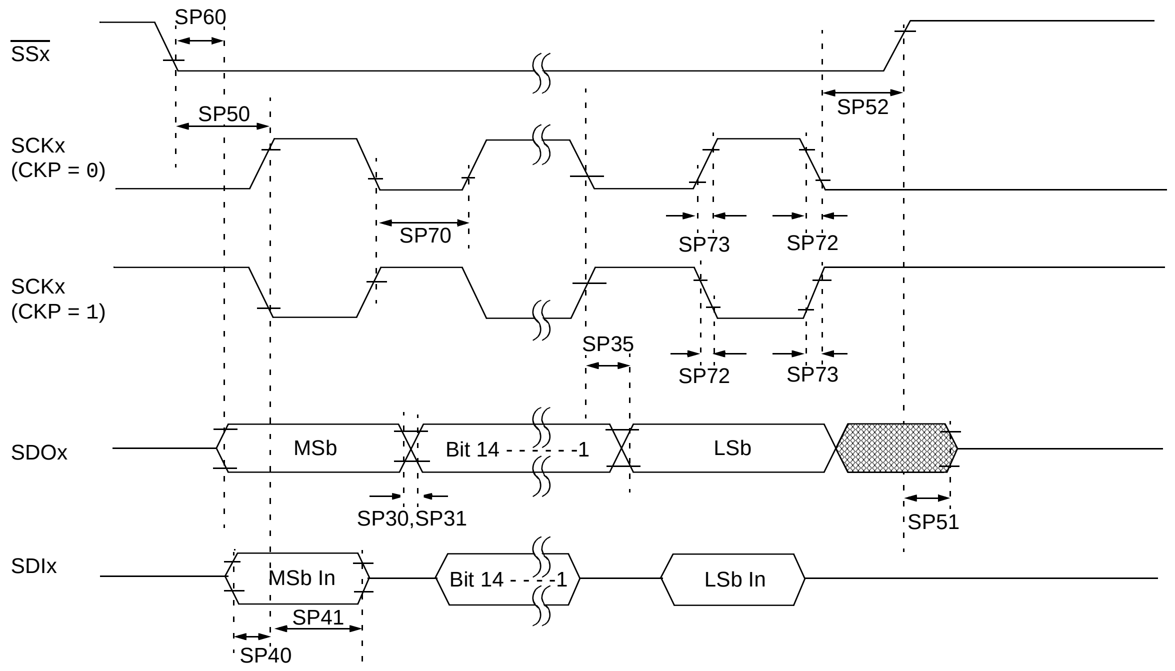
- Four edge input trigger sources
- Polarity control for each edge source
- Control of edge sequence
- Control of response to edges
- Precise time measurement resolution of 200 ps
- Accurate current source suitable for capacitive measurement
- On-chip temperature measurement using a built-in diode

Together with other on-chip analog modules, the CTMU can be used to precisely measure time, measure capacitance, measure relative changes in capacitance or generate output pulses that are independent of the system clock.

The CTMU module is ideal for interfacing with capacitive-based sensors. The CTMU is controlled through three registers: CTMUCON1, CTMUCON2 and CTMUICON. CTMUCON1 enables the module, the edge delay generation, sequencing of edges, and controls the current source and the output trigger. CTMUCON2 controls the edge source selection, edge source polarity selection and edge sampling mode. The CTMUICON register controls the selection and trim of the current source.

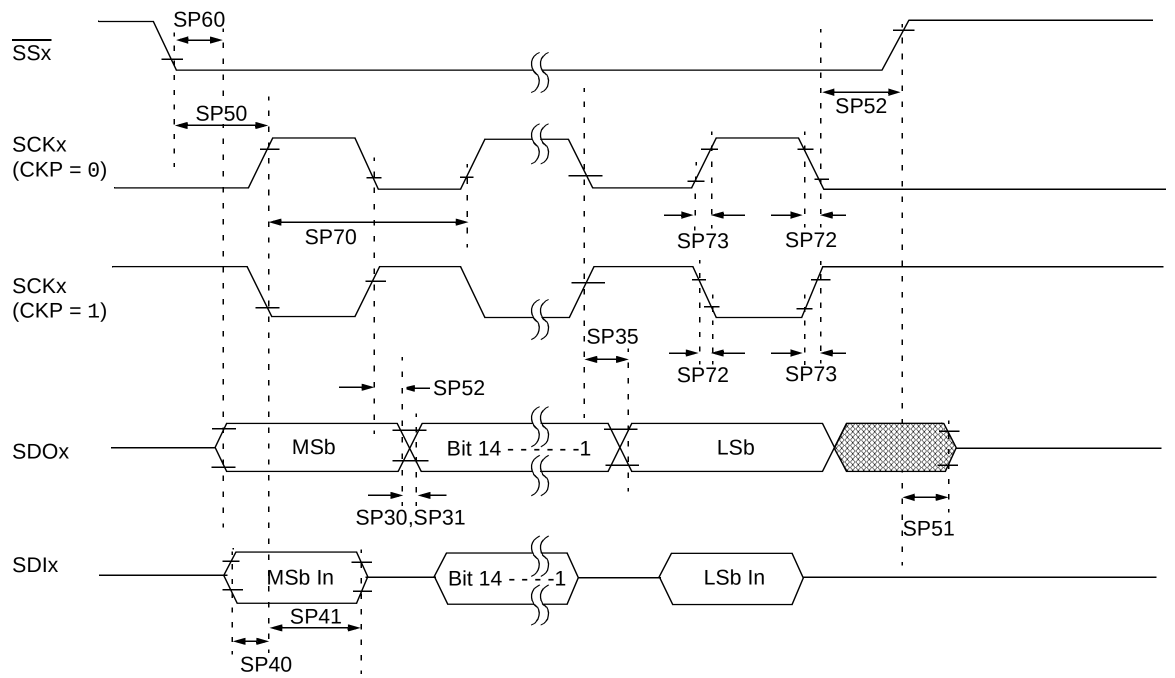
Figure 22-1 shows the CTMU block diagram.

FIGURE 26-15: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 0, SMP = 0) TIMING CHARACTERISTICS FOR dsPIC33FJ16(GP/MC)10X



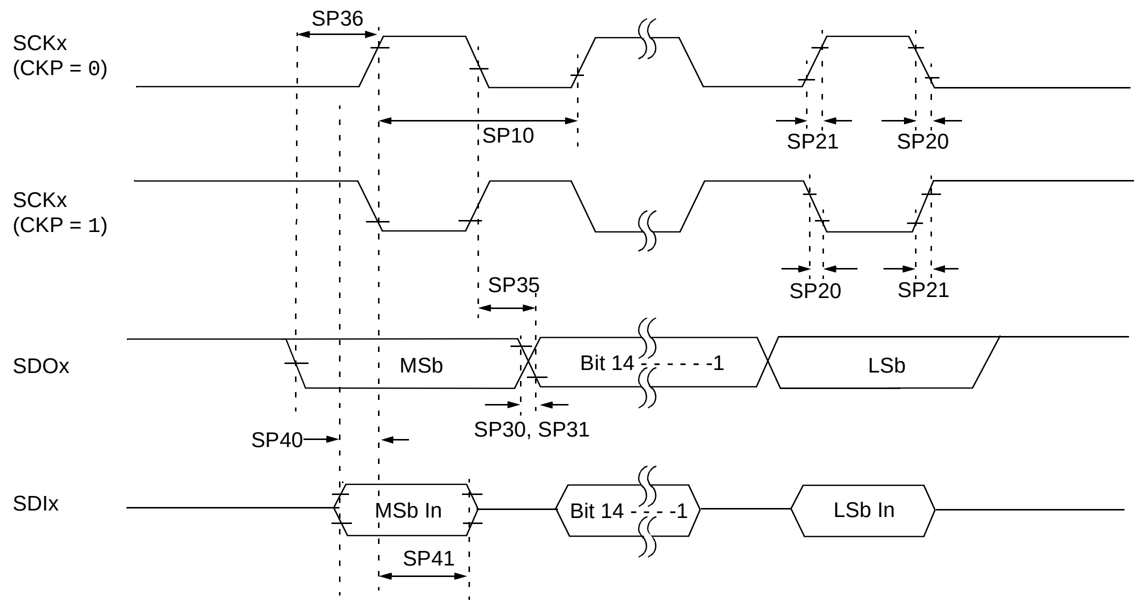
Note: Refer to Figure 26-1 for load conditions.

FIGURE 26-16: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 1, SMP = 0) TIMING CHARACTERISTICS FOR dsPIC33FJ16(GP/MC)10X



Note: Refer to Figure 26-1 for load conditions.

FIGURE 26-21: SPIx MASTER MODE (FULL-DUPLEX, CKE = 1, CKP = x, SMP = 1) TIMING CHARACTERISTICS FOR dsPIC33FJ32(GP/MC)10X



Note: Refer to Figure 26-1 for load conditions.

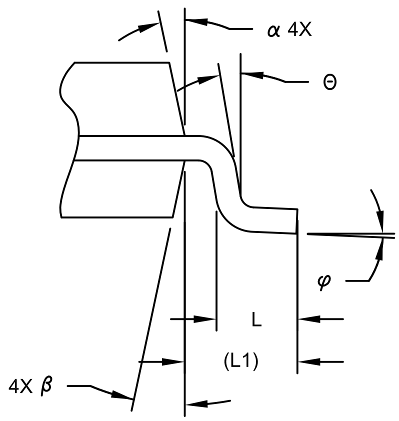
TABLE 26-39: SPIx MASTER MODE (FULL-DUPLEX, CKE = 1, CKP = x, SMP = 1) TIMING REQUIREMENTS FOR dsPIC33FJ32(GP/MC)10X

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	**Symbol**	**Characteristic(1)**	**Min**	**Typ(2)**	**Max**	**Units**	**Conditions**
SP10	TscP	Maximum SCKx Frequency	—	—	9	MHz	See **Note 3**
SP20	TscF	SCKx Output Fall Time	—	—	—	ns	See Parameter DO32 and **Note 4**
SP21	TscR	SCKx Output Rise Time	—	—	—	ns	See Parameter DO31 and **Note 4**
SP30	TdoF	SDOx Data Output Fall Time	—	—	—	ns	See Parameter DO32 and **Note 4**
SP31	TdoR	SDOx Data Output Rise Time	—	—	—	ns	See Parameter DO31 and **Note 4**
SP35	TscH2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	6	20	ns	
SP36	TdoV2sc, TdoV2scL	SDOx Data Output Setup to First SCKx Edge	30	—	—	ns	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	30	—	—	ns	
SP41	TscH2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	30	—	—	ns	

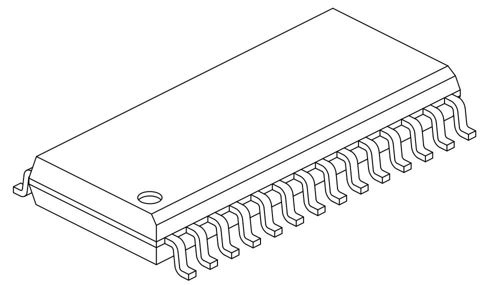
Note 1: These parameters are characterized, but are not tested in manufacturing.
2: Data in “Typ” column is at 3.3V, +25°C unless otherwise stated.
3: The minimum clock period for SCKx is 111 ns. The clock generated in Master mode must not violate this specification.
4: Assumes 50 pF load on all SPIx pins.

28-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



VIEW C



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N		28	
Pitch	e		1.27 BSC	
Overall Height	A	-	-	2.65
Molded Package Thickness	A2	2.05	-	-
Standoff §	A1	0.10	-	0.30
Overall Width	E		10.30 BSC	
Molded Package Width	E1		7.50 BSC	
Overall Length	D		17.90 BSC	
Chamfer (Optional)	h	0.25	-	0.75
Foot Length	L	0.40	-	1.27
Footprint	L1		1.40 REF	
Lead Angle	Θ	0°	-	-
Foot Angle	φ	0°	-	8°
Lead Thickness	c	0.18	-	0.33
Lead Width	b	0.31	-	0.51
Mold Draft Angle Top	α	5°	-	15°
Mold Draft Angle Bottom	β	5°	-	15°

Notes:

1. Pin 1 visual index feature may vary, but must be located within the hatched area.
2. § Significant Characteristic
3. Dimension D does not include mold flash, protrusions or gate burrs, which shall not exceed 0.15 mm per end. Dimension E1 does not include interlead flash or protrusion, which shall not exceed 0.25 mm per side.
4. Dimensioning and tolerancing per ASME Y14.5M
   BSC: Basic Dimension. Theoretically exact value shown without tolerances.
   REF: Reference Dimension, usually without tolerance, for information purposes only.
5. Datums A & B to be determined at Datum H.

Microchip Technology Drawing C04-052C Sheet 2 of 2

TABLE A-3: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
Section 26.0 "Electrical Characteristics"	Updated the Absolute Maximum Ratings. Updated TABLE 26-3: Thermal Packaging Characteristics. Updated TABLE 26-6: DC Characteristics: Operating Current (Idd). Updated TABLE 26-7: DC Characteristics: Idle Current (Iidle). Updated TABLE 26-8: DC Characteristics: Power-Down Current (Ipd). Updated TABLE 26-9: DC Characteristics: Doze Current (Idoze). Updated TABLE 26-10: DC Characteristics: I/O Pin Input Specifications. Replaced all SPI specifications and figures (see Table 26-29 through Table 26-44 and Figure 26-11 through Figure 26-26).
Section 28.0 "Packaging Information"	Added the following Package Marking Information and Package Drawings: • 44-Lead TQFP • 44-Lead QFN • 44-Lead VTLA (referred to as TLA in the package drawings)