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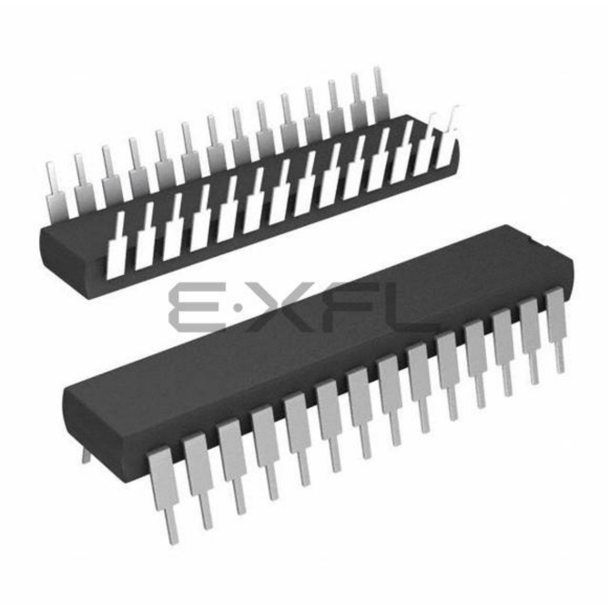
Microchip Technology - DSPIC33FJ32MC102-E/SP Datasheet



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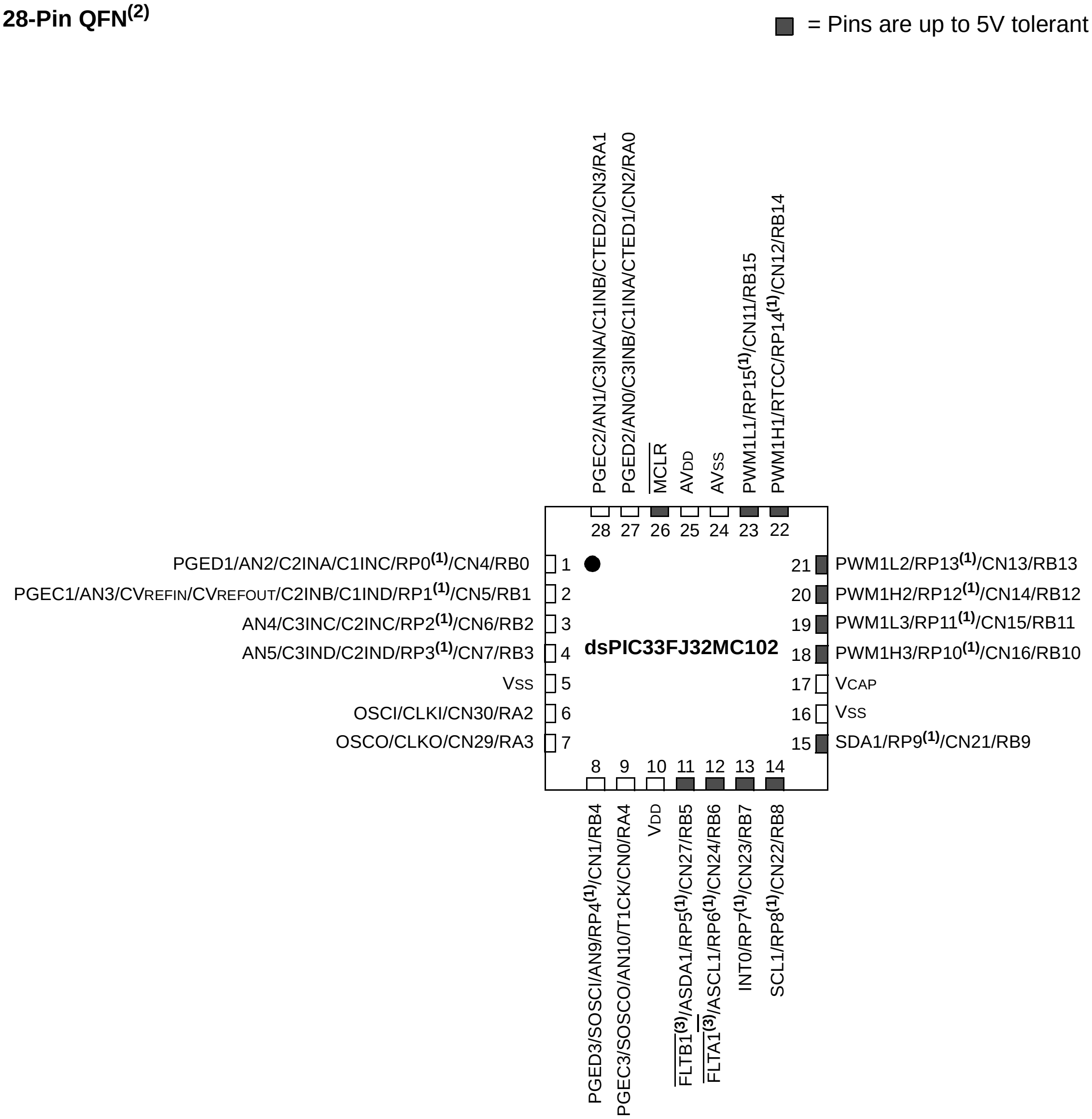
"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "Embedded - Microcontrollers"

Details	
Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	16 MIPs
Connectivity	I²C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, Motor Control PWM, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (11K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Through Hole
Package / Case	28-DIP (0.300", 7.62mm)
Supplier Device Package	28-SPDIP
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj32mc102-e-sp

Pin Diagrams (Continued)

28-Pin QFN(2)

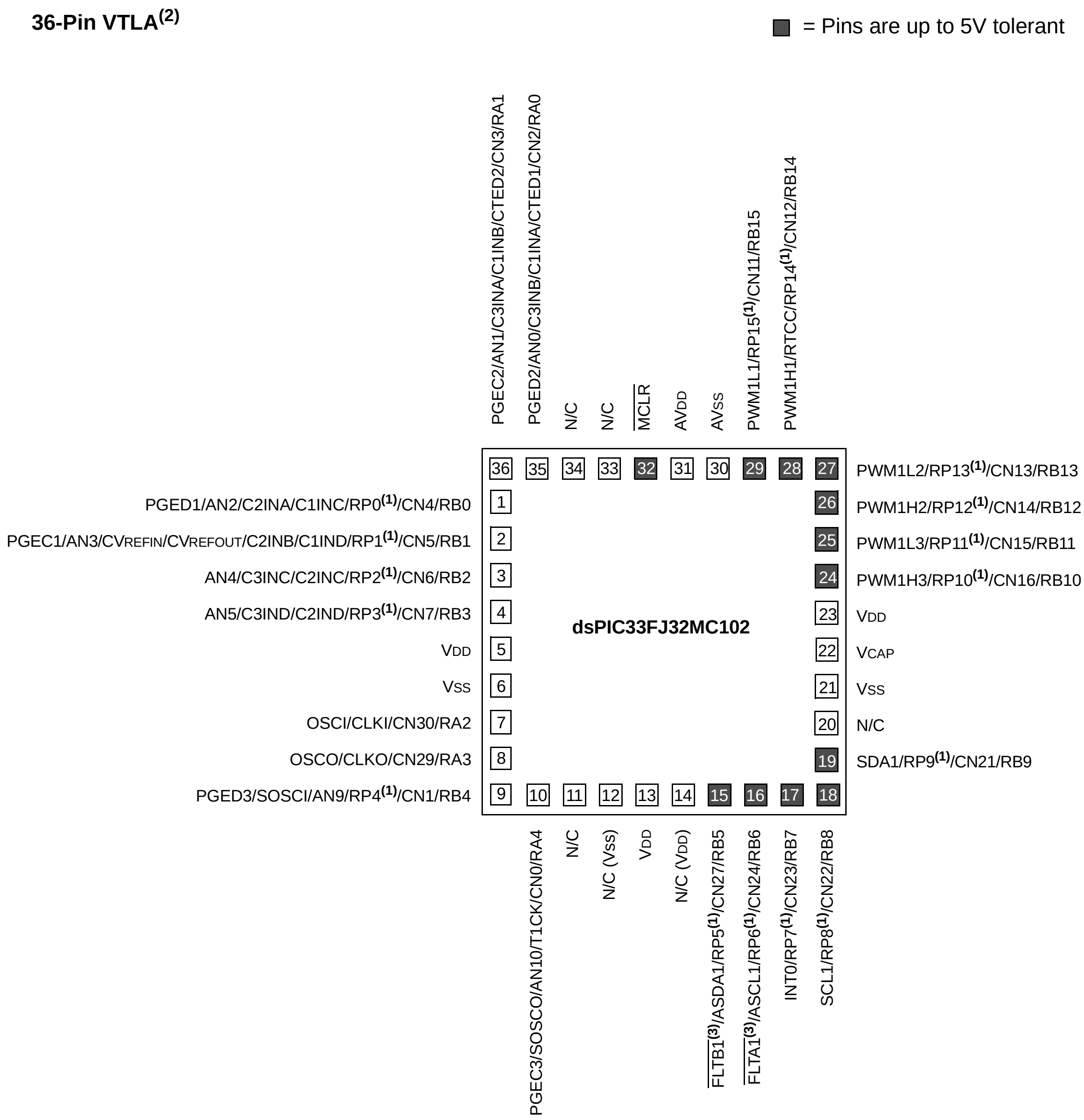


Note 1: The RPn pins can be used by any remappable peripheral. See Table 1 for the list of available peripherals.

2: The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.

3: The PWM Fault pins are enabled and asserted during any Reset event. Refer to **Section 15.2 "PWM Faults"** for more information on the PWM Faults.

Pin Diagrams (Continued)



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2: The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.

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Referenced Sources

This device data sheet is based on the following individual chapters of the *“dsPIC33/PIC24 Family Reference Manual”*. These documents should be considered as the primary reference for the operation of a particular module or device feature.

> **Note 1:** To access the documents listed below, browse to the documentation section of the dsPIC33FJ16MC102 product page of the Microchip Web site (www.microchip.com).
>
> In addition to parameters, features and other documentation, the resulting page provides links to the related family reference manual sections.

- **“CPU”** (DS70204)
- **“Data Memory”** (DS70202)
- **“Program Memory”** (DS70203)
- **“Flash Programming”** (DS70191)
- **“Reset”** (DS70192)
- **“Watchdog Timer and Power-Saving Modes”** (DS70196)
- **“Timers”** (DS70205)
- **“Input Capture”** (DS70198)
- **“Output Compare”** (DS70209)
- **“Motor Control PWM”** (DS70187)
- **“Analog-to-Digital Converter (ADC)”** (DS70183)
- **“UART”** (DS70188)
- **“Serial Peripheral Interface (SPI)”** (DS70206)
- **“Inter-Integrated Circuit™ (I^2C™)”** (DS70195)
- **“CodeGuard Security”** (DS70199)
- **“Programming and Diagnostics”** (DS70207)
- **“Device Configuration”** (DS70194)
- **“I/O Ports with Peripheral Pin Select (PPS)”** (DS70190)
- **“Real-Time Clock and Calendar (RTCC)”** (DS70301)
- **“Introduction (Part VI)”** (DS70655)
- **“Oscillator (Part VI)”** (DS70644)
- **“Interrupts (Part VI)”** (DS70633)
- **“Comparator with Blanking”** (DS70647)
- **“Charge Time Measurement Unit (CTMU)”** (DS70635)

1.0 DEVICE OVERVIEW

Note:	This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 devices. However, it is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to the latest family reference sections of the *"dsPIC33/PIC24 Family Reference Manual"*, which are available from the Microchip web site (www.microchip.com).

This data sheet contains device-specific information for dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 Digital Signal Controller (DSC) devices. These devices contain extensive Digital Signal Processor (DSP) functionality with a high-performance, 16-bit microcontroller (MCU) architecture.

Figure 1-1 shows a general block diagram of the core and peripheral modules in the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 family of devices. Table 1-1 lists the functions of the various pins shown in the pinout diagrams.

TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Type	Buffer Type	PPS	Description
SCL1	I/O	ST	No	Synchronous serial clock input/output for I2C1.
SDA1	I/O	ST	No	Synchronous serial data input/output for I2C1.
ASCL1	I/O	ST	No	Alternate synchronous serial clock input/output for I2C1.
ASDA1	I/O	ST	No	Alternate synchronous serial data input/output for I2C1.
$\overline{FLTA1}$(1,2,4)	I	ST	No	PWM1 Fault A input.
$\overline{FLTB1}$(3,4)	I	ST	No	PWM1 Fault B input.
PWM1L1	O	—	No	PWM1 Low Output 1.
PWM1H1	O	—	No	PWM1 High Output 1.
PWM1L2	O	—	No	PWM1 Low Output 2.
PWM1H2	O	—	No	PWM1 High Output 2.
PWM1L3	O	—	No	PWM1 Low Output 3.
PWM1H3	O	—	No	PWM1 High Output 3.
RTCC	O	Digital	No	RTCC Alarm output.
CTPLS	O	Digital	Yes	CTMU pulse output.
CTED1	I	Digital	No	CTMU External Edge Input 1.
CTED2	I	Digital	No	CTMU External Edge Input 2.
CVREFIN	I	Analog	No	Comparator Voltage Positive Reference Input.
CVREFOUT	O	Analog	No	Comparator Voltage Positive Reference Output.
C1INA	I	Analog	No	Comparator 1 Positive Input A.
C1INB	I	Analog	No	Comparator 1 Negative Input B.
C1INC	I	Analog	No	Comparator 1 Negative Input C.
C1IND	I	Analog	No	Comparator 1 Negative Input D.
C1OUT	O	Digital	Yes	Comparator 1 Output.
C2INA	I	Analog	No	Comparator 2 Positive Input A.
C2INB	I	Analog	No	Comparator 2 Negative Input B.
C2INC	I	Analog	No	Comparator 2 Negative Input C.
C2IND	I	Analog	No	Comparator 2 Negative Input D.
C2OUT	O	Digital	Yes	Comparator 2 Output.
C3INA	I	Analog	No	Comparator 3 Positive Input A.
C3INB	I	Analog	No	Comparator 3 Negative Input B.
C3INC	I	Analog	No	Comparator 3 Negative Input C.
C3IND	I	Analog	No	Comparator 3 Negative Input D.
C3OUT	O	Digital	Yes	Comparator 3 Output.
PGED1	I/O	ST	No	Data I/O pin for Programming/Debugging Communication Channel 1.
PGEC1	I	ST	No	Clock input pin for Programming/Debugging Communication Channel 1.
PGED2	I/O	ST	No	Data I/O pin for Programming/Debugging Communication Channel 2.
PGEC2	I	ST	No	Clock input pin for Programming/Debugging Communication Channel 2.
PGED3	I/O	ST	No	Data I/O pin for Programming/Debugging Communication Channel 3.
PGEC3	I	ST	No	Clock input pin for Programming/Debugging Communication Channel 3.
$\overline{MCLR}$	I/P	ST	No	Master Clear (Reset) input. This pin is an active-low Reset to the device.

Legend: CMOS = CMOS compatible input or output; Analog = Analog input; P = Power
ST = Schmitt Trigger input with CMOS levels; O = Output; I = Input
PPS = Peripheral Pin Select

Note 1: An external pull-down resistor is required for the $\overline{FLTA1}$ pin in dsPIC33FJXXMC101 (20-pin) devices.

2: The $\overline{FLTA1}$ pin and the PWM1Lx/PWM1Hx pins are available in dsPIC(16/32)MC10X devices only.

3: The $\overline{FLTB1}$ pin is available in dsPIC(16/32)MC102/104 devices only.

4: The PWM Fault pins are enabled during any Reset event. Refer to **Section 15.2 "PWM Faults"** for more information on the PWM Faults.

5: Not all pins are available on all devices. Refer to the specific device in the **"Pin Diagrams"** section for availability.

6: These pins are available in dsPIC33FJ32(GP/MC)104 (44-pin) devices only.

4.6 Interfacing Program and Data Memory Spaces

The dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 architecture uses a 24-bit-wide program space and a 16-bit-wide data space. The architecture is also a modified Harvard scheme, meaning that data can also be present in the program space. To use this data successfully, it must be accessed in a way that preserves the alignment of information in both spaces.

Aside from normal execution, the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 architecture provides two methods by which program space can be accessed during operation:

- Using table instructions to access individual bytes, or words, anywhere in the program space
- Remapping a portion of the program space into the data space (Program Space Visibility)

Table instructions allow an application to read or write to small areas of the program memory. This capability makes the method ideal for accessing data tables that need to be updated periodically. It also allows access to all bytes of the program word. The remapping method allows an application to access a large block of data on a read-only basis, which is ideal for lookups from a large table of static data. The application can only access the lsw of the program word.

4.6.1 ADDRESSING PROGRAM SPACE

Since the address ranges for the data and program spaces are 16 and 24 bits, respectively, a method is needed to create a 23-bit or 24-bit program address from 16-bit data registers. The solution depends on the interface method to be used.

For table operations, the 8-bit Table Page (TBLPAG) register is used to define a 32K word region within the program space. This is concatenated with a 16-bit EA to arrive at a full 24-bit program space address. In this format, the MSb of TBLPAG is used to determine if the operation occurs in the user memory (TBLPAG<7> = 0) or the configuration memory (TBLPAG<7> = 1).

For remapping operations, the 8-bit Program Space Visibility (PSVPAG) register is used to define a 16K word page in the program space. When the MSb of the EA is '1', PSVPAG is concatenated with the lower 15 bits of the EA to form a 23-bit program space address. Unlike table operations, this limits remapping operations strictly to the user memory area.

Table 4-42 and Figure 4-9 show how the program EA is created for table operations and remapping accesses from the data EA.

TABLE 4-42: PROGRAM SPACE ADDRESS CONSTRUCTION

Access Type	Access Space	Program Space Address				
		<23>	<22:16>	<15>	<14:1>	<0>
Instruction Access (Code Execution)	User	0	PC<22:1>			0
		0xx xxxx xxxx xxxx xxxx xxx0				
TBLRD/TBLWT (Byte/Word Read/Write)	User	TBLPAG<7:0>		Data EA<15:0>		
		0xxx xxxx		xxxx xxxx xxxx xxxx		
	Configuration	TBLPAG<7:0>		Data EA<15:0>		
		1xxx xxxx		xxxx xxxx xxxx xxxx		
Program Space Visibility (Block Remap/Read)	User	0	PSVPAG<7:0>		Data EA<14:0>(1)	
		0	xxxx xxxx		xxx xxxx xxxx xxxx	

Note 1: Data EA<15> is always '1' in this case, but is not used in calculating the program space address. Bit 15 of the address is PSVPAG<0>.

REGISTER 7-4: INTCON2: INTERRUPT CONTROL REGISTER 2

R/W-0	R-0	U-0	U-0	U-0	U-0	U-0	U-0
ALTIVT	DISI	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	INT2EP	INT1EP	INT0EP
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **ALTIVT:** Enable Alternate Interrupt Vector Table bit
1 = Uses Alternate Interrupt Vector Table
0 = Uses standard Interrupt Vector Table (default)

bit 14 **DISI:** DISI Instruction Status bit
1 = DISI instruction is active
0 = DISI instruction is not active

bit 13-3 **Unimplemented:** Read as ‘0’

bit 2 **INT2EP:** External Interrupt 2 Edge Detect Polarity Select bit
1 = Interrupt on negative edge
0 = Interrupt on positive edge

bit 1 **INT1EP:** External Interrupt 1 Edge Detect Polarity Select bit
1 = Interrupt on negative edge
0 = Interrupt on positive edge

bit 0 **INT0EP:** External Interrupt 0 Edge Detect Polarity Select bit
1 = Interrupt on negative edge
0 = Interrupt on positive edge

REGISTER 10-15: RPOR4: PERIPHERAL PIN SELECT OUTPUT REGISTER 4

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP9R<4:0>				
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP8R<4:0>				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-13 **Unimplemented:** Read as ‘0’

bit 12-8 **RP9R<4:0>:** Peripheral Output Function is Assigned to RP9 Output Pin bits (see Table 10-2 for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as ‘0’

bit 4-0 **RP8R<4:0>:** Peripheral Output Function is Assigned to RP8 Output Pin bits (see Table 10-2 for peripheral function numbers)

REGISTER 10-16: RPOR5: PERIPHERAL PIN SELECT OUTPUT REGISTER 5

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP11R<4:0>[1]				
bit 15							bit 8

U-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
—	—	—	RP10R<4:0>[1]				
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-13 **Unimplemented:** Read as ‘0’

bit 12-8 **RP11R<4:0>:** Peripheral Output Function is Assigned to RP11 Output Pin bits[1] (see Table 10-2 for peripheral function numbers)

bit 7-5 **Unimplemented:** Read as ‘0’

bit 4-0 **RP10R<4:0>:** Peripheral Output Function is Assigned to RP10 Output Pin bits[1] (see Table 10-2 for peripheral function numbers)

Note 1: These bits are not available in dsPIC33FJXX(GP/MC)101 devices.

REGISTER 17-2: I2CxSTAT: I2Cx STATUS REGISTER (CONTINUED)

bit 4	**P:** Stop bit 1 = Indicates that a Stop bit has been detected last 0 = Stop bit was not detected last Hardware sets or clears when Start, Repeated Start or Stop is detected.
bit 3	**S:** Start bit 1 = Indicates that a Start (or Repeated Start) bit has been detected last 0 = Start bit was not detected last Hardware sets or clears when Start, Repeated Start or Stop is detected.
bit 2	**R_W:** Read/Write Information bit (when operating as I^2C slave) 1 = Read – Indicates data transfer is output from slave 0 = Write – Indicates data transfer is input to slave Hardware sets or clears after reception of an I^2C device address byte.
bit 1	**RBF:** Receive Buffer Full Status bit 1 = Receive is complete, I2CxRCV is full 0 = Receive is not complete, I2CxRCV is empty Hardware sets when I2CxRCV is written with received byte. Hardware clears when software reads I2CxRCV.
bit 0	**TBF:** Transmit Buffer Full Status bit 1 = Transmit in progress, I2CxTRN is full 0 = Transmit complete, I2CxTRN is empty Hardware sets when software writes to I2CxTRN. Hardware clears at completion of data transmission.

18.3 UART Control Registers

REGISTER 18-1: UxMODE: UARTx MODE REGISTER

R/W-0	U-0	R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0
UARTEN(1)	—	USIDL	IREN(2)	RTSMD	—	UEN1	UEN0
bit 15							bit 8

R/W-0, HC	R/W-0	R/W-0, HC	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
WAKE	LPBACK	ABAUD	URXINV	BRGH	PDSEL1	PDSEL0	STSEL
bit 7							bit 0

Legend:	HC = Hardware Clearable bit		
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15 **UARTEN:** UARTx Enable bit(1)
1 = UARTx is enabled; all UARTx pins are controlled by UARTx as defined by the UEN<1:0> bits
0 = UARTx is disabled; all UARTx pins are controlled by port latches; UARTx power consumption is minimal

bit 14 **Unimplemented:** Read as ‘0’

bit 13 **USIDL:** UARTx Stop in Idle Mode bit
1 = Discontinues module operation when device enters Idle mode
0 = Continues module operation in Idle mode

bit 12 **IREN:** IrDA® Encoder and Decoder Enable bit(2)
1 = IrDA encoder and decoder are enabled
0 = IrDA encoder and decoder are disabled

bit 11 **RTSMD:** UARTx Mode Selection for $\overline{\text{UxRTS}}$ Pin bit
1 = $\overline{\text{UxRTS}}$ pin is in Simplex mode
0 = $\overline{\text{UxRTS}}$ pin is in Flow Control mode

bit 10 **Unimplemented:** Read as ‘0’

bit 9-8 **UEN<1:0>:** UARTx Pin Enable bits
11 = UxTX, UxRX and BCLK pins are enabled and used; $\overline{\text{UxCTS}}$ pin is controlled by port latches
10 = UxTX, UxRX, $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$ pins are enabled and used
01 = UxTX, UxRX and $\overline{\text{UxRTS}}$ pins are enabled and used; $\overline{\text{UxCTS}}$ pin is controlled by port latches
00 = UxTX and UxRX pins are enabled and used; $\overline{\text{UxCTS}}$ and $\overline{\text{UxRTS}}$/BCLK pins are controlled by port latches

bit 7 **WAKE:** Wake-up on Start bit Detect During Sleep Mode Enable bit
1 = UARTx will continue to sample the UxRX pin; interrupt is generated on falling edge, bit is cleared in hardware on following rising edge
0 = No wake-up is enabled

bit 6 **LPBACK:** UARTx Loopback Mode Select bit
1 = Enables Loopback mode
0 = Loopback mode is disabled

bit 5 **ABAUD:** Auto-Baud Enable bit
1 = Enables baud rate measurement on the next character – requires reception of a Sync field (55h) before other data; cleared in hardware upon completion
0 = Baud rate measurement is disabled or completed

Note 1: Refer to **“UART”** (DS70188) in the *“dsPIC33/PIC24 Family Reference Manual”* for information on enabling the UART module for receive or transmit operation.
2: This feature is available for 16x BRG mode (BRGH = 0) only.

19.0 10-BIT ANALOG-TO-DIGITAL CONVERTER (ADC)

> **Note 1:** This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 family devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to **"Analog-to-Digital Converter (ADC)"** (DS70183) in the *"dsPIC33/PIC24 Family Reference Manual",* which is available from the Microchip web site (www.microchip.com).
>
> **2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 "Memory Organization"** in this data sheet for device-specific register and bit information.

The dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 devices have up to 14 ADC module input channels.

19.1 Key Features

The 10-bit ADC configuration has the following key features:

- Successive Approximation (SAR) conversion
- Conversion speeds of up to 1.1 Msps
- Up to 14 analog input pins
- Four Sample-and-Hold (S&H) circuits for simultaneous sampling of up to four analog input pins
- Automatic Channel Scan mode
- Selectable conversion trigger source
- Selectable Buffer Fill modes
- Four result alignment options (signed/unsigned, fractional/integer)
- Operation during CPU Sleep and Idle modes
- 16-word conversion result buffer

Depending on the particular device pinout, the ADC can have up to 14 analog input pins.

Block diagrams of the ADC module are shown in Figure 19-1 through Figure 19-3.

19.2 ADC Initialization

To configure the ADC module:

1. Select port pins as analog inputs (AD1PCFGL<15:0>).
2. Select the analog conversion clock to match the desired data rate with the processor clock (ADxCON3<7:0>).
3. Determine how many Sample-and-Hold channels will be used (ADxCON2<9:8>).
4. Select the appropriate sample and conversion sequence (ADxCON1<7:5> and ADxCON3<12:8>).
5. Select the way conversion results are presented in the buffer (ADxCON1<9:8>).
6. Turn on the ADC module (ADxCON1<15>).
7. Configure the ADC interrupt (if required):
   a) Clear the ADxIF bit.
   b) Select the ADC interrupt priority.

REGISTER 19-7: AD1PCFGL: ADC1 PORT CONFIGURATION REGISTER LOW(1,2,3)

R/W-0	U-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PCFG15(4,5)	—	—	PCFG<12:0>(4,5,7)				
bit 15							bit 8

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PCFG<7:0>(4,5,6)							
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

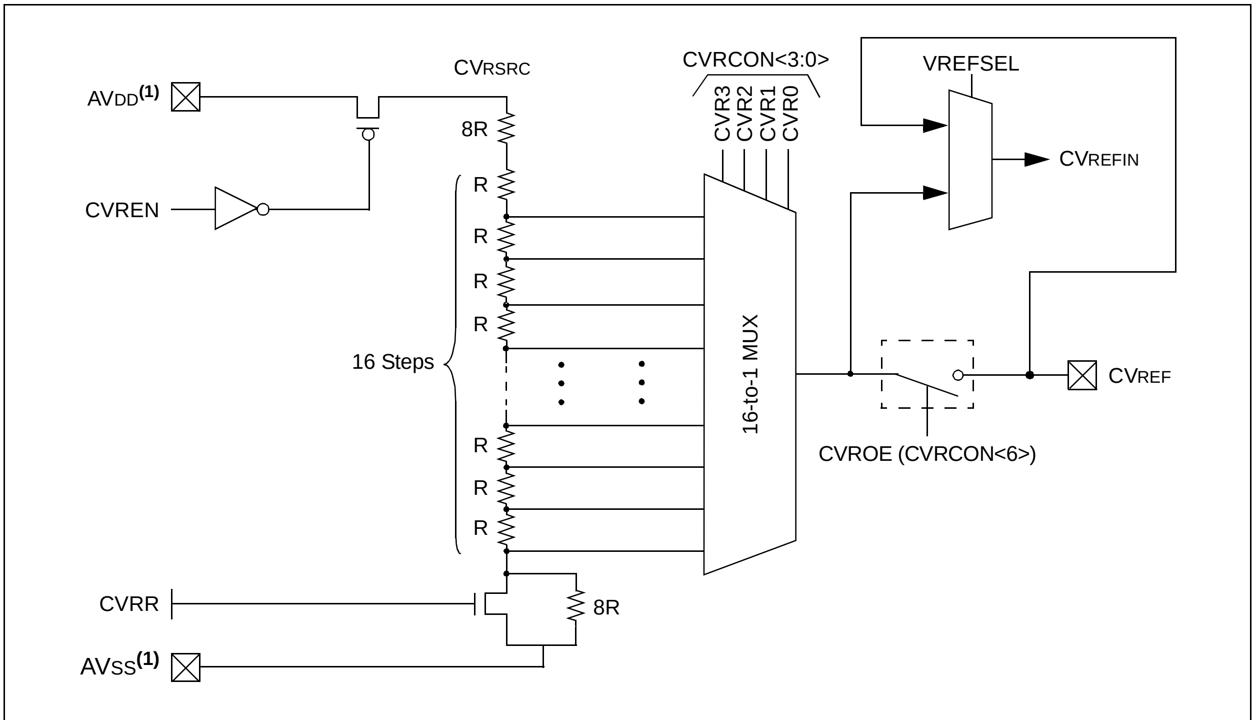
bit 15 **PCFG15:** ADC1 Port Configuration Control bit(4,5)
1 = Port pin is in Digital mode, port read input is enabled, ADC1 input multiplexer is connected to AVSS
0 = Port pin is in Analog mode, port read input is disabled, ADC1 samples pin voltage

bit 14-13 **Unimplemented:** Read as ‘0’

bit 12-0 **PCFG<12:0>:** ADC1 Port Configuration Control bits(4,5,6,7)
1 = Port pin is in Digital mode, port read input is enabled, ADC1 input multiplexer is connected to AVSS
0 = Port pin is in Analog mode, port read input is disabled, ADC1 samples pin voltage

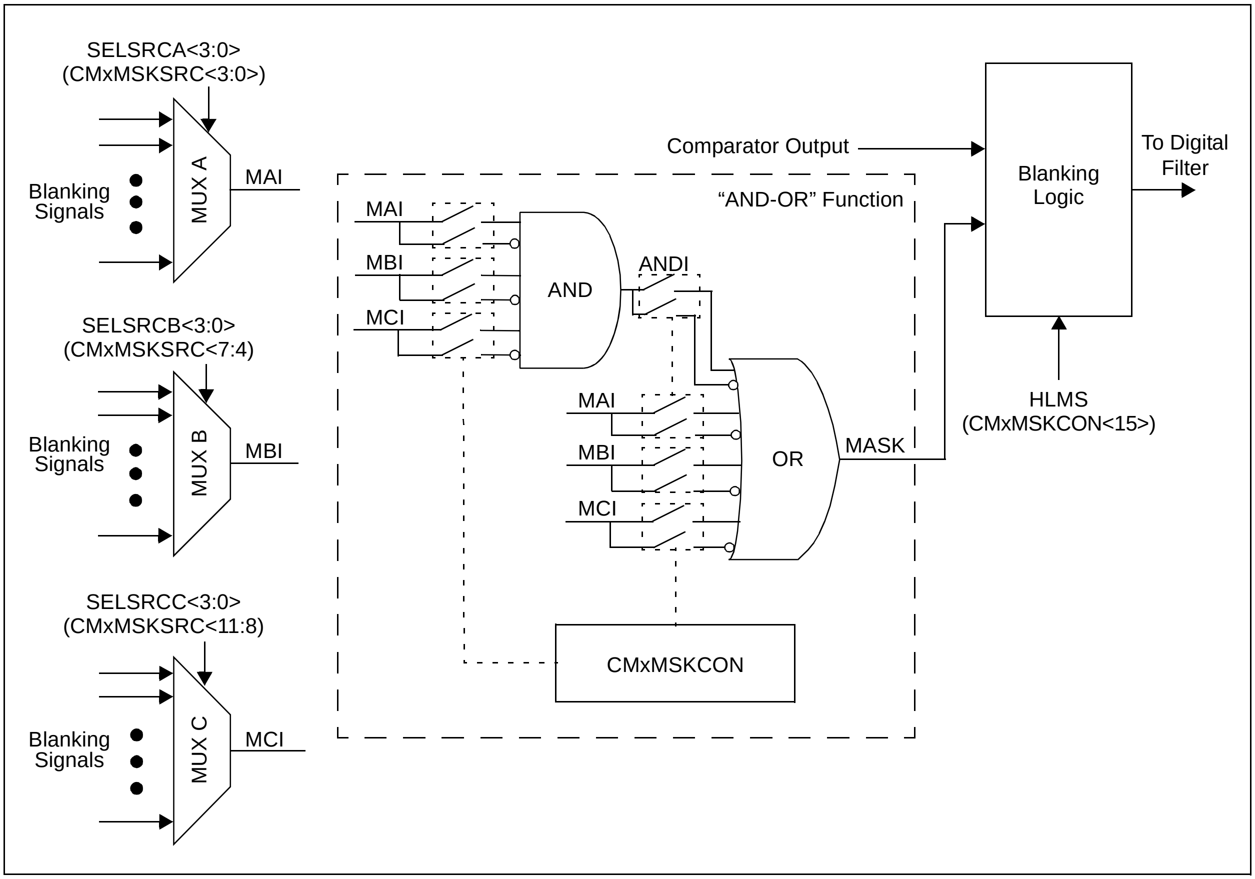
Note 1: On devices without 14 analog inputs, all PCFGx bits are R/W by user. However, PCFGx bits are ignored on ports without a corresponding input on the device.
2: PCFGx = ANx, where x = 0 through 12 and 15.
3: The PCFGx bits have no effect if the ADC module is disabled by setting the AD1MD bit in the PMD1 register. When the bit is set, all port pins that have been multiplexed with ANx will be in Digital mode.
4: Pins shared with analog functions (i.e., ANx) are analog by default and therefore, must be set by the user to enable any digital function on that pin. Reading any port pin with the analog function enabled will return a ‘0’, regardless of the signal input level.
5: The PCFG<15,12:11,8:6> bits are available in the dsPIC33FJ32(GP/MC)104 devices only and are reserved in all other devices.
6: The PCFG<5:4> bits are available on all devices, excluding the dsPIC33FJXX(GP/MC)101 devices, where they are reserved.
7: The PCFG<10:9> bits are available on all devices, excluding the dsPIC33FJ16(GP/MC)101/102 devices, where they are reserved.

FIGURE 20-2: COMPARATOR VOLTAGE REFERENCE BLOCK DIAGRAM



Note 1: This pin is VDD and VSS on devices that have no AVDD or AVSS pins.

FIGURE 20-3: USER-PROGRAMMABLE BLANKING FUNCTION BLOCK DIAGRAM



REGISTER 20-2: CMxCON: COMPARATOR x CONTROL REGISTER

R/W-0	R/W-0	R/W-0	U-0	U-0	U-0	R/W-0	R/W-0
CON	COE	CPOL	—	—	—	CEVT	COUT
bit 15							bit 8

R/W-0	R/W-0	U-0	R/W-0	U-0	U-0	R/W-0	R/W-0
EVPOL1	EVPOL0	—	CREF	—	—	CCH1	CCH0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'	
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared	x = Bit is unknown

bit 15 **CON:** Comparator x Enable bit
1 = Comparator x is enabled
0 = Comparator x is disabled

bit 14 **COE:** Comparator x Output Enable bit
1 = Comparator output is present on the CxOUT pin
0 = Comparator output is internal only

bit 13 **CPOL:** Comparator x Output Polarity Select bit
1 = Comparator x output is inverted
0 = Comparator x output is not inverted

bit 12-10 **Unimplemented:** Read as '0'

bit 9 **CEVT:** Comparator x Event bit
1 = Comparator x event according to EVPOL<1:0> settings occurred; disables future triggers and interrupts until the bit is cleared
0 = Comparator x event did not occur

bit 8 **COUT:** Comparator x Output bit
When CPOL = 0 (non-inverted polarity):
1 = VIN+ > VIN-
0 = VIN+ < VIN-
When CPOL = 1 (inverted polarity):
1 = VIN+ < VIN-
0 = VIN+ > VIN-

bit 7-6 **EVPOL<1:0>:** Trigger/Event/Interrupt Polarity Select bits
11 = Trigger/event/interrupt is generated on any change of the comparator output (while CEVT = 0)
10 = Trigger/event/interrupt is generated only on high-to-low transition of the polarity selected comparator output (while CEVT = 0)
If CPOL = 1 (inverted polarity):
Low-to-high transition of the comparator output.
If CPOL = 0 (non-inverted polarity):
High-to-low transition of the comparator output.
01 = Trigger/event/interrupt is generated only on low-to-high transition of the polarity selected comparator output (while CEVT = 0)
If CPOL = 1 (inverted polarity):
High-to-low transition of the comparator output.
If CPOL = 0 (non-inverted polarity):
Low-to-high transition of the comparator output.
00 = Trigger/event/interrupt generation is disabled

bit 5 **Unimplemented:** Read as '0'

REGISTER 20-4: CMxMSKCON: COMPARATOR x MASK GATING CONTROL REGISTER (CONTINUED)

bit 3	**ABEN:** AND Gate A1 B Input Inverted Enable bit 1 = MBI is connected to AND gate 0 = MBI is not connected to AND gate
bit 2	**ABNEN:** AND Gate A1 B Input Inverted Enable bit 1 = Inverted MBI is connected to AND gate 0 = Inverted MBI is not connected to AND gate
bit 1	**AAEN:** AND Gate A1 A Input Enable bit 1 = MAI is connected to AND gate 0 = MAI is not connected to AND gate
bit 0	**AANEN:** AND Gate A1 A Input Inverted Enable bit 1 = Inverted MAI is connected to AND gate 0 = Inverted MAI is not connected to AND gate

REGISTER 20-6: CVRCON: COMPARATOR VOLTAGE REFERENCE CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	R/W-0	R/W-0	R/W-0
—	—	—	—	—	VREFSEL	BGSEL1	BGSEL0
bit 15							bit 8

R/W-0	R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0
CVREN	CVROE(1)	CVRR	—	CVR3	CVR2	CVR1	CVR0
bit 7							bit 0

Legend:			
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as ‘0’	
-n = Value at POR	‘1’ = Bit is set	‘0’ = Bit is cleared	x = Bit is unknown

bit 15-11 **Unimplemented:** Read as ‘0’

bit 10 **VREFSEL:** Voltage Reference Select bit
1 = CVREFIN = CVREF pin
0 = CVREFIN is generated by the resistor network

bit 9-8 **BGSEL<1:0>:** Band Gap Reference Source Select bits
11 = INTREF = CVREF pin
10 = INTREF = 1.2V (nominal)(2)
0x = Reserved

bit 7 **CVREN:** Comparator Voltage Reference Enable bit
1 = Comparator voltage reference circuit is powered on
0 = Comparator voltage reference circuit is powered down

bit 6 **CVROE:** Comparator Voltage Reference Output Enable bit(1)
1 = Voltage level is output on CVREF pin
0 = Voltage level is disconnected from CVREF pin

bit 5 **CVRR:** Comparator Voltage Reference Range Selection bit
1 = CVRSRC/24 step-size
0 = CVRSRC/32 step-size

bit 4 **Unimplemented:** Read as ‘0’

bit 3-0 **CVR<3:0>:** Comparator Voltage Reference Value Selection 0 ≤ CVR<3:0> ≤ 15 bits
When CVRR = 1:
CVREFIN = (CVR<3:0>/24) • (CVRSRC)
When CVRR = 0:
CVREFIN = 1/4 • (CVRSRC) + (CVR<3:0>/32) • (CVRSRC)

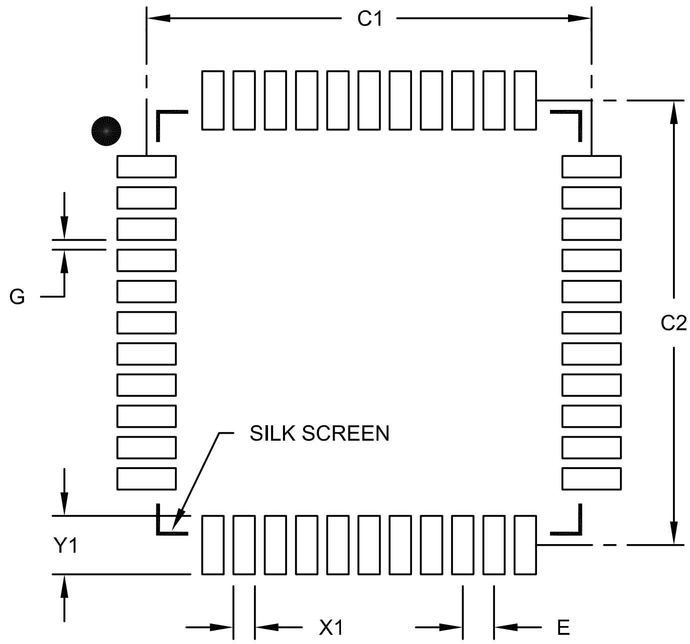
Note 1: CVROE overrides the TRISx bit setting.
2: This reference voltage is generated internally on the device. Refer to **Section 26.0 “Electrical Characteristics”** for the specified voltage range.

TABLE 24-2: INSTRUCTION SET OVERVIEW

Base Instr #	Assembly Mnemonic	Assembly Syntax		Description	# of Words	# of Cycles	Status Flags Affected
1	ADD	ADD	Acc	Add Accumulators	1	1	OA,OB,SA,SB
		ADD	f	f = f + WREG	1	1	C,DC,N,OV,Z
		ADD	f,WREG	WREG = f + WREG	1	1	C,DC,N,OV,Z
		ADD	#lit10,Wn	Wd = lit10 + Wd	1	1	C,DC,N,OV,Z
		ADD	Wb,Ws,Wd	Wd = Wb + Ws	1	1	C,DC,N,OV,Z
		ADD	Wb,#lit5,Wd	Wd = Wb + lit5	1	1	C,DC,N,OV,Z
		ADD	Wso,#Slit4,Acc	16-bit Signed Add to Accumulator	1	1	OA,OB,SA,SB
2	ADDC	ADDC	f	f = f + WREG + (C)	1	1	C,DC,N,OV,Z
		ADDC	f,WREG	WREG = f + WREG + (C)	1	1	C,DC,N,OV,Z
		ADDC	#lit10,Wn	Wd = lit10 + Wd + (C)	1	1	C,DC,N,OV,Z
		ADDC	Wb,Ws,Wd	Wd = Wb + Ws + (C)	1	1	C,DC,N,OV,Z
		ADDC	Wb,#lit5,Wd	Wd = Wb + lit5 + (C)	1	1	C,DC,N,OV,Z
3	AND	AND	f	f = f .AND. WREG	1	1	N,Z
		AND	f,WREG	WREG = f .AND. WREG	1	1	N,Z
		AND	#lit10,Wn	Wd = lit10 .AND. Wd	1	1	N,Z
		AND	Wb,Ws,Wd	Wd = Wb .AND. Ws	1	1	N,Z
		AND	Wb,#lit5,Wd	Wd = Wb .AND. lit5	1	1	N,Z
4	ASR	ASR	f	f = Arithmetic Right Shift f	1	1	C,N,OV,Z
		ASR	f,WREG	WREG = Arithmetic Right Shift f	1	1	C,N,OV,Z
		ASR	Ws,Wd	Wd = Arithmetic Right Shift Ws	1	1	C,N,OV,Z
		ASR	Wb,Wns,Wnd	Wnd = Arithmetic Right Shift Wb by Wns	1	1	N,Z
		ASR	Wb,#lit5,Wnd	Wnd = Arithmetic Right Shift Wb by lit5	1	1	N,Z
5	BCLR	BCLR	f,#bit4	Bit Clear f	1	1	None
		BCLR	Ws,#bit4	Bit Clear Ws	1	1	None
6	BRA	BRA	C,Expr	Branch if Carry	1	1 (2)	None
		BRA	GE,Expr	Branch if greater than or equal	1	1 (2)	None
		BRA	GEU,Expr	Branch if unsigned greater than or equal	1	1 (2)	None
		BRA	GT,Expr	Branch if greater than	1	1 (2)	None
		BRA	GTU,Expr	Branch if unsigned greater than	1	1 (2)	None
		BRA	LE,Expr	Branch if less than or equal	1	1 (2)	None
		BRA	LEU,Expr	Branch if unsigned less than or equal	1	1 (2)	None
		BRA	LT,Expr	Branch if less than	1	1 (2)	None
		BRA	LTU,Expr	Branch if unsigned less than	1	1 (2)	None
		BRA	N,Expr	Branch if Negative	1	1 (2)	None
		BRA	NC,Expr	Branch if Not Carry	1	1 (2)	None
		BRA	NN,Expr	Branch if Not Negative	1	1 (2)	None
		BRA	NOV,Expr	Branch if Not Overflow	1	1 (2)	None
		BRA	NZ,Expr	Branch if Not Zero	1	1 (2)	None
		BRA	OA,Expr	Branch if Accumulator A overflow	1	1 (2)	None
		BRA	OB,Expr	Branch if Accumulator B overflow	1	1 (2)	None
		BRA	OV,Expr	Branch if Overflow	1	1 (2)	None
		BRA	SA,Expr	Branch if Accumulator A saturated	1	1 (2)	None
		BRA	SB,Expr	Branch if Accumulator B saturated	1	1 (2)	None
		BRA	Expr	Branch Unconditionally	1	2	None
		BRA	Z,Expr	Branch if Zero	1	1 (2)	None
		BRA	Wn	Computed Branch	1	2	None
7	BSET	BSET	f,#bit4	Bit Set f	1	1	None
		BSET	Ws,#bit4	Bit Set Ws	1	1	None
8	BSW	BSW.C	Ws,Wb	Write C bit to Ws<Wb>	1	1	None
		BSW.Z	Ws,Wb	Write Z bit to Ws<Wb>	1	1	None

44-Lead Plastic Thin Quad Flatpack (PT) 10X10X1 mm Body, 2.00 mm Footprint [TQFP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at http://www.microchip.com/packaging



RECOMMENDED LAND PATTERN

Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.80 BSC		
Contact Pad Spacing	C1		11.40	
Contact Pad Spacing	C2		11.40	
Contact Pad Width (X44)	X1			0.55
Contact Pad Length (X44)	Y1			1.50
Distance Between Pads	G	0.25		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2076B

TABLE A-3: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
Section 7.0 "Interrupt Controller"	Updated the Interrupt Vectors (see Table 7-1). The following registers were updated or added: • Register 7-5: IFS0: Interrupt Flag Status Register 0 • Register 7-11: IEC1: Interrupt Enable Control Register 1 • Register 7-21: IPC6: Interrupt Priority Control Register 6
Section 9.0 "Power-Saving Features"	Updated 9.5 PMD Control Registers.
Section 10.0 "I/O Ports"	Updated TABLE 10-1: Selectable Input Sources (Maps Input to Function)(1). Updated TABLE 10-2: Output Selection for Remappable Pin (RPn) The following registers were updated or added: • Register 10-4: RPINR4: Peripheral Pin Select Input Register 4 • Register 10-6: RPINR8: Peripheral Pin Select Input Register 8 • Register 10-19: RPOR8: Peripheral Pin Select Output Register 8 • Register 10-20: RPOR9: Peripheral Pin Select Output Register 9 • Register 10-21: RPOR10: Peripheral Pin Select Output Register 10 • Register 10-22: RPOR11: Peripheral Pin Select Output Register 11 • Register 10-23: RPOR12: Peripheral Pin Select Output Register 12
Section 12.0 "Timer2/3 and Timer4/5"	The features and operation information was extensively updated in support of Timer4/5 (see **Section 12.1 "32-Bit Operation"** and **Section 12.2 "16-Bit Operation"**). The block diagrams were updated in support of the new timers (see Figure 12-1, Figure 12-2, and Figure 12-3). The following registers were added: • Register 12-3: T4CON: Timer4 Control Register(1) • Register 12-4: T5CON: Timer5 Control Register(1)
Section 15.0 "Motor Control PWM Module"	Updated TABLE 15-1: Internal Pull-down resistors on PWM Fault pins. Note 2 was added to Register 15-5: PWMXCON1: PWMx Control Register 1(1).
Section 19.0 "10-Bit Analog-to-Digital Converter (ADC)"	The number of available input pins and channels were updated from six to 14. Updated FIGURE 19-1: ADC1 Block Diagram for dsPIC33FJXX(GP/MC)101 Devices. Updated FIGURE 19-2: ADC1 Block Diagram for dsPIC33FJXX(GP/MC)102 Devices. Added FIGURE 19-3: ADC1 Block Diagram for dsPIC33FJ32(GP/MC)104 Devices. The following registers were updated: • Register 19-4: AD1CHS123: ADC1 Input Channel 1, 2, 3 Select Register • Register 19-5: AD1CHS0: ADC1 INPUT Channel 0 select Register • Register 19-6: AD1CSSL: ADC1 Input Scan Select Register Low(1,2,3) • Register 19-7: AD1PCFGL: ADC1 Port Configuration Register Low(1,2,3)

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