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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

### Applications of "[Embedded - Microcontrollers](#)"

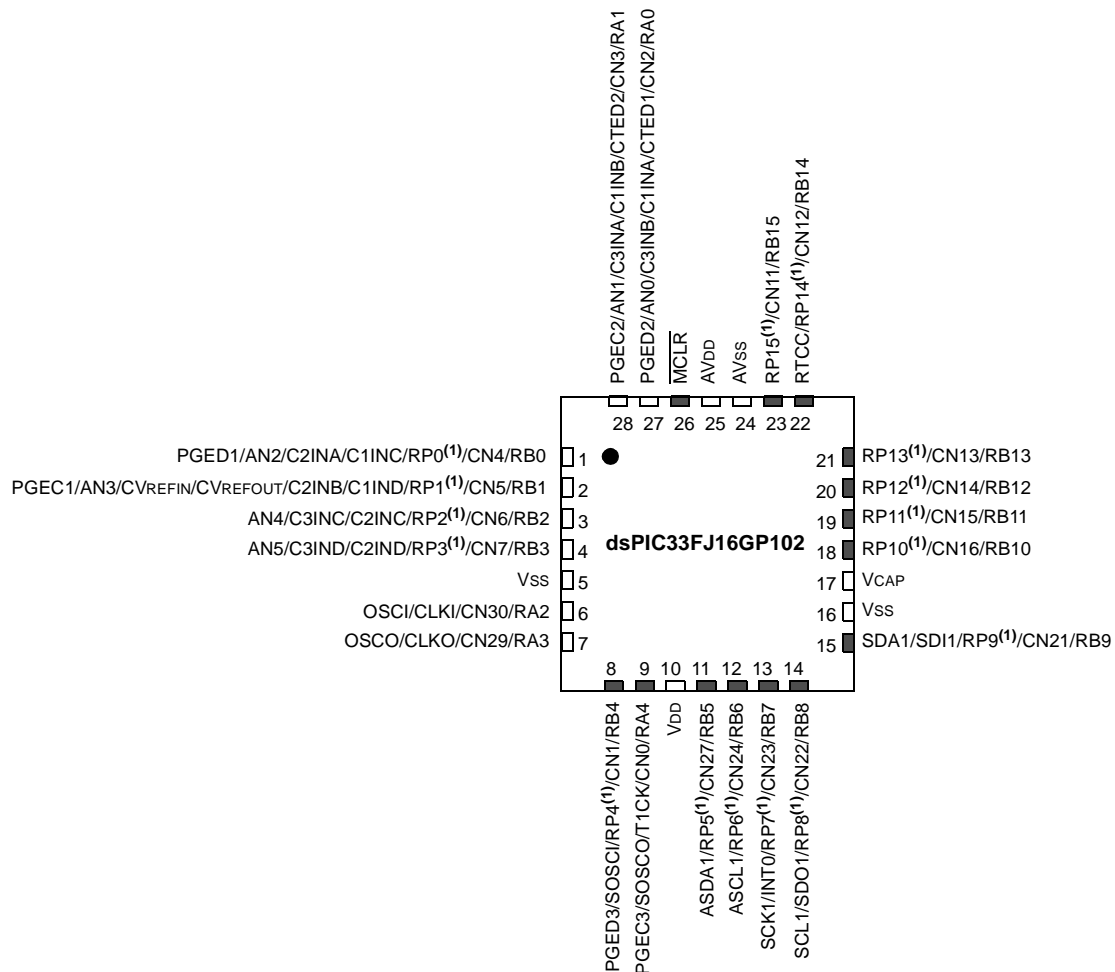
#### Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	16 MIPS
Connectivity	I <sup>2</sup> C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, Motor Control PWM, POR, PWM, WDT
Number of I/O	21
Program Memory Size	32KB (11K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	28-VQFN Exposed Pad
Supplier Device Package	28-QFN (6x6)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj32mc102-i-ml">https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj32mc102-i-ml</a>

## Pin Diagrams (Continued)

28-Pin QFN<sup>(2)</sup>

■ = Pins are up to 5V tolerant

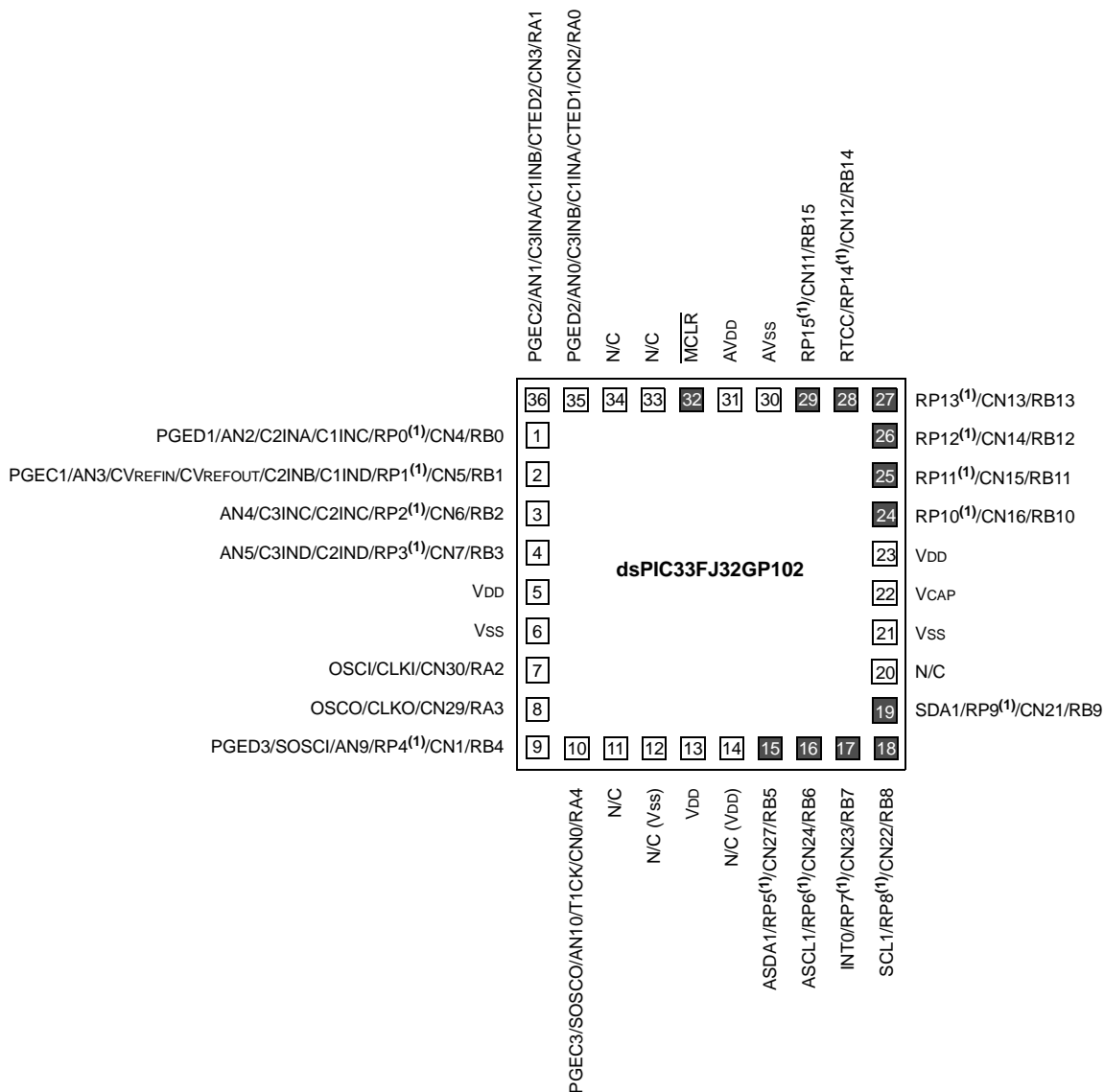


- Note 1:** The RPN pins can be used by any remappable peripheral. See Table 1 for the list of available peripherals.
- Note 2:** The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to Vss externally.

## Pin Diagrams (Continued)

36-Pin VTLA<sup>(2)</sup>

■ = Pins are up to 5V tolerant



- Note 1:** The RPN pins can be used by any remappable peripheral. See Table 1 for the list of available peripherals.
- Note 2:** The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.

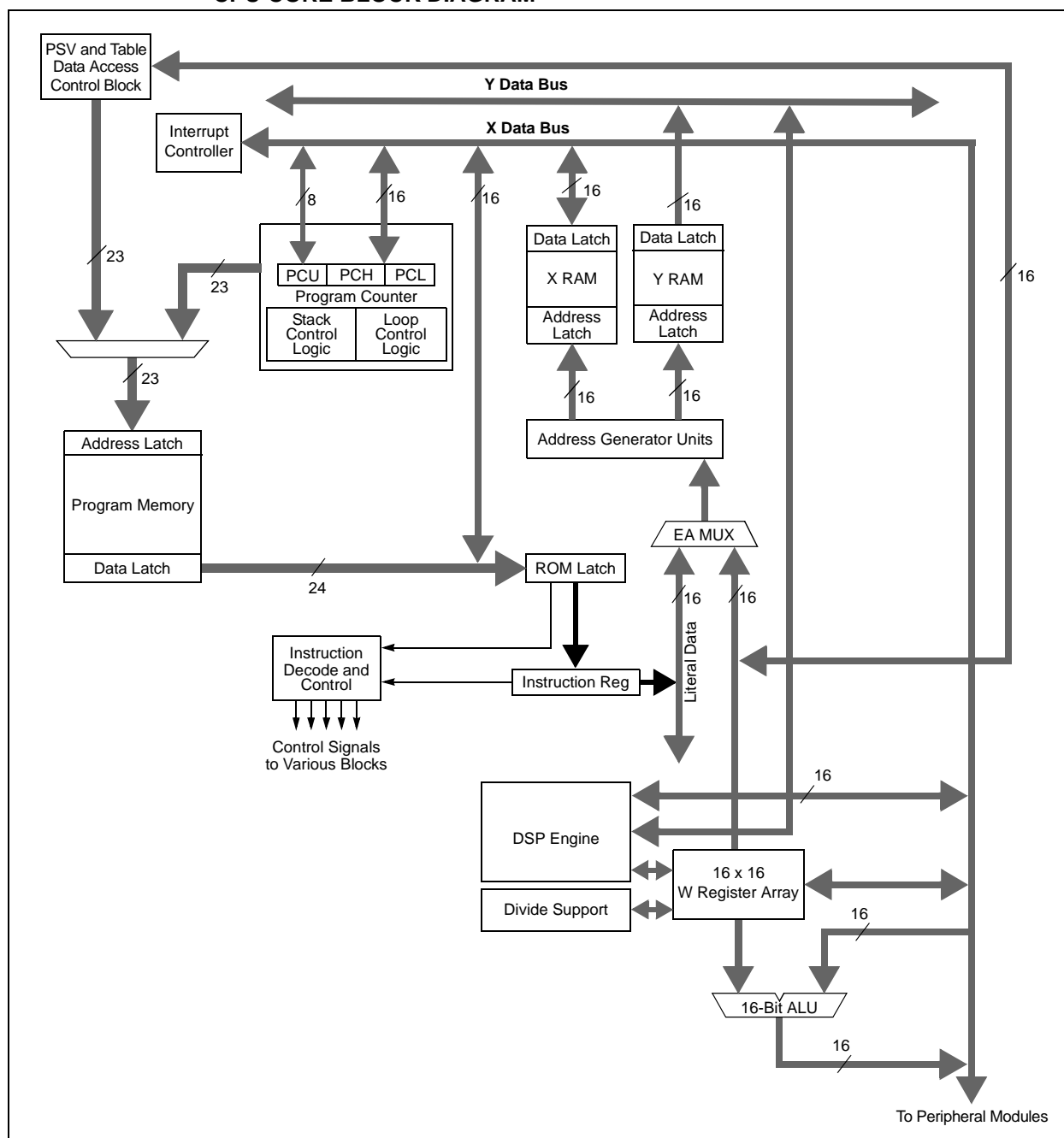
## 3.3 Special MCU Features

The dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 features a 17-bit by 17-bit, single-cycle multiplier that is shared by both the MCU ALU and DSP engine. The multiplier can perform signed, unsigned and mixed-sign multiplication. Using a 17-bit by 17-bit multiplier for 16-bit by 16-bit multiplication not only allows you to perform mixed-sign multiplication, it also achieves accurate results for special operations, such as  $(-1.0) \times (-1.0)$ .

The dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 supports 16/16 and 32/16 divide operations, both fractional and integer. All divide instructions are iterative operations. They must be executed within a REPEAT loop, resulting in a total execution time of 19 instruction cycles. The divide operation can be interrupted during any of those 19 cycles without loss of data.

A 40-bit barrel shifter is used to perform up to a 16-bit left or right shift in a single cycle. The barrel shifter can be used by both MCU and DSP instructions.

**FIGURE 3-1: dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104 CPU CORE BLOCK DIAGRAM**



**TABLE 4-21: COMPARATOR REGISTER MAP**

File Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
CMSTAT	0650	CMSIDL	—	—	—	—	C3EVT	C2EVT	C1EVT	—	—	—	—	—	C3OUT	C2OUT	C1OUT	0000
CVRCON	0652	—	—	—	—	—	VREFSEL	BGSEL1	BGSEL0	CVREN	CVROE	CVRR	—	CVR3	CVR2	CVR1	CVR0	0000
CM1CON	0654	CON	COE	CPOL	—	—	—	CEVT	COUT	EVPOL1	EVPOL0	—	CREF	—	—	CCH1	CCH0	0000
CM1MSKSRC	0656	—	—	—	—	SELSRCC3	SELSRCC2	SELSRCC1	SELSRCC0	SELSRCB3	SELSRCB2	SELSRCB1	SELSRCB0	SELSRCA3	SELSRCA2	SELSRCA1	SELSRCA0	0000
CM1MSKCON	0658	HLMS	—	OCEN	OCNEN	OBEN	OBNEN	OAEN	OANEN	NAGS	PAGS	ACEN	ACNEN	ABEN	ABNEN	AAEN	AANEN	0000
CM1FLTR	065A	—	—	—	—	—	—	—	—	—	CFSEL2	CFSEL1	CFSEL0	CFLTREN	CFDIV2	CFDIV1	CFDIV0	0000
CM2CON	065C	CON	COE	CPOL	—	—	—	CEVT	COUT	EVPOL1	EVPOL0	—	CREF	—	—	CCH1	CCH0	0000
CM2MSKSRC	065E	—	—	—	—	SELSRCC3	SELSRCC2	SELSRCC1	SELSRCC0	SELSRCB3	SELSRCB2	SELSRCB1	SELSRCB0	SELSRCA3	SELSRCA2	SELSRCA1	SELSRCA0	0000
CM2MSKCON	0660	HLMS	—	OCEN	OCNEN	OBEN	OBNEN	OAEN	OANEN	NAGS	PAGS	ACEN	ACNEN	ABEN	ABNEN	AAEN	AANEN	0000
CM2FLTR	0662	—	—	—	—	—	—	—	—	—	CFSEL2	CFSEL1	CFSEL0	CFLTREN	CFDIV2	CFDIV1	CFDIV0	0000
CM3CON	0664	CON	COE	CPOL	—	—	—	CEVT	COUT	EVPOL1	EVPOL0	—	CREF	—	—	CCH1	CCH0	0000
CM3MSKSRC	0666	—	—	—	—	SELSRCC3	SELSRCC2	SELSRCC1	SELSRCC0	SELSRCB3	SELSRCB2	SELSRCB1	SELSRCB0	SELSRCA3	SELSRCA2	SELSRCA1	SELSRCA0	0000
CM3MSKCON	0668	HLMS	—	OCEN	OCNEN	OBEN	OBNEN	OAEN	OANEN	NAGS	PAGS	ACEN	ACNEN	ABEN	ABNEN	AAEN	AANEN	0000
CM3FLTR	066A	—	—	—	—	—	—	—	—	—	CFSEL2	CFSEL1	CFSEL0	CFLTREN	CFDIV2	CFDIV1	CFDIV0	0000

**Legend:** — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**TABLE 4-22: PERIPHERAL PIN SELECT INPUT REGISTER MAP**

File Name	SFR Addr	Bit 15	Bit 14	Bit 13	Bit 12	Bit 11	Bit 10	Bit 9	Bit 8	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	All Resets
RPINR0	0680	—	—	—	INT1R<4:0>					—	—	—	—	—	—	—	—	1F00
RPINR1	0682	—	—	—	—	—	—	—	—	—	—	—	INT2R<4:0>					001F
RPINR3	0686	—	—	—	T3CKR<4:0>					—	—	—	T2CKR<4:0>					1F1F
RPINR4	0688	—	—	—	T5CKR<4:0> <sup>(1)</sup>					—	—	—	T4CKR<4:0> <sup>(1)</sup>					1F1F
RPINR7	068E	—	—	—	IC2R<4:0>					—	—	—	IC1R<4:0>					1F1F
RPINR8	0690	—	—	—	—	—	—	—	—	—	—	—	IC3R<4:0>					001F
RPINR11	0696	—	—	—	—	—	—	—	—	—	—	—	OCFAR<4:0>					001F
RPINR18	06A4	—	—	—	U1CTSR<4:0>					—	—	—	U1RXR<4:0>					1F1F
RPINR20	06A8	—	—	—	SCK1R<4:0> <sup>(1)</sup>					—	—	—	SDI1R<4:0> <sup>(1)</sup>					1F1F
RPINR21	06AA	—	—	—	—	—	—	—	—	—	—	—	SS1R<4:0>					001F

**Legend:** x = unknown value on Reset, — = unimplemented, read as '0'. Reset values are shown in hexadecimal.

**Note 1:** These bits are available in dsPIC33FJ32(GP/MC)10X devices only.

## 4.4 Modulo Addressing

Modulo Addressing mode is a method of providing an automated means to support circular data buffers using hardware. The objective is to remove the need for software to perform data address boundary checks when executing tightly looped code, as is typical in many DSP algorithms.

Modulo Addressing can operate in either data or program space (since the Data Pointer mechanism is essentially the same for both). One circular buffer can be supported in each of the X (which also provides the pointers into program space) and Y data spaces. Modulo Addressing can operate on any W Register Pointer. However, it is not advisable to use W14 or W15 for Modulo Addressing since these two registers are used as the Stack Frame Pointer and Stack Pointer, respectively.

In general, any particular circular buffer can be configured to operate in only one direction as there are certain restrictions on the buffer start address (for incrementing buffers), or end address (for decrementing buffers), based upon the direction of the circular buffer.

The only exception to the usage restrictions is for buffers that have a power-of-two length. As these buffers satisfy the start and end address criteria, they can operate in a bidirectional mode (that is, address boundary checks are performed on both the lower and upper address boundaries).

### 4.4.1 START AND END ADDRESS

The Modulo Addressing scheme requires that a starting and ending address be specified, and loaded into the 16-bit Modulo Buffer Address registers: XMODSRT, XMODEND, YMODSRT and YMODEND (see Table 4-1).

**Note:** Y space Modulo Addressing EA calculations assume word-sized data (LSb of every EA is always clear).

The length of a circular buffer is not directly specified. It is determined by the difference between the corresponding start and end addresses. The maximum possible length of the circular buffer is 32K words (64 Kbytes).

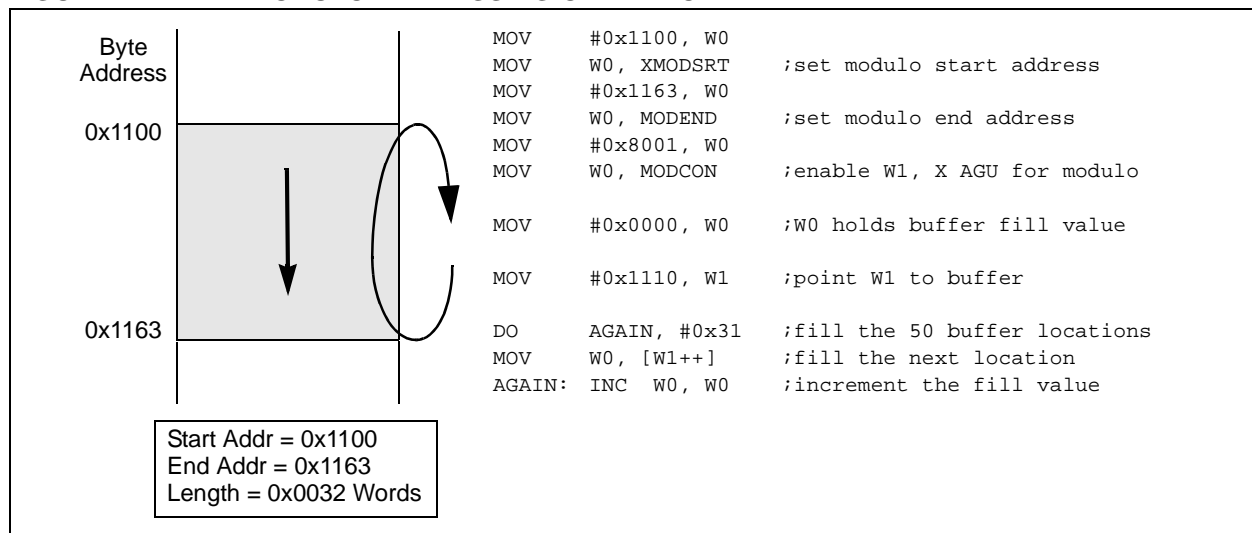
### 4.4.2 W ADDRESS REGISTER SELECTION

- The Modulo and Bit-Reversed Addressing Control register, MODCON<15:0>, contains enable flags as well as a W register field to specify the W Address registers. The XWM and YWM fields select which registers will operate with Modulo Addressing.
- If XWM = 15, X RAGU and X WAGU Modulo Addressing is disabled.
- If YWM = 15, Y AGU Modulo Addressing is disabled.

The X Address Space Pointer W register (XWM), to which Modulo Addressing is to be applied, is stored in MODCON<3:0> (see Table 4-1). Modulo Addressing is enabled for X data space when XWM is set to any value other than '15' and the XMODEN bit is set at MODCON<15>.

The Y Address Space Pointer W register (YWM) to which Modulo Addressing is to be applied is stored in MODCON<7:4>. Modulo Addressing is enabled for Y data space when YWM is set to any value other than '15' and the YMODEN bit is set at MODCON<14>.

**FIGURE 4-7: MODULO ADDRESSING OPERATION EXAMPLE**



## 5.2 RTSP Operation

The dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 Flash program memory array is organized into rows of 64 instructions or 192 bytes. RTSP allows the user application to erase a page of memory, which consists of eight rows (512 instructions); and to program one word. Table 26-12 shows typical erase and programming times. The 8-row erase pages are edge-aligned from the beginning of program memory, on boundaries of 1536 bytes.

## 5.3 Programming Operations

A complete programming sequence is necessary for programming or erasing the internal Flash in RTSP mode. The processor stalls (waits) until the operation is finished.

The programming time depends on the FRC accuracy (see Table 26-18) and the value of the FRC Oscillator Tuning register (see Register 8-3). Use the following formula to calculate the minimum and maximum values for the Word write time and page erase time (see Parameters D138a and D138b, and Parameters D137a and D137b in Table 26-12, respectively).

### EQUATION 5-1: PROGRAMMING TIME

$$T = \frac{1}{7.37 \text{ MHz} \times (\text{FRC Accuracy})\% \times (\text{FRC Tuning})\%}$$

For example, if the device is operating at +125°C, the FRC accuracy will be ±2%. If the TUN<5:0> bits (see Register 8-3) are set to 'b0000000, the minimum row write time is equal to Equation 5-2.

### EQUATION 5-2: MINIMUM ROW WRITE TIME

$$T_{RW} = \frac{355 \text{ Cycles}}{7.37 \text{ MHz} \times (1 + 0.02) \times (1 - 0.00375)} = 47.4 \mu\text{s}$$

The maximum row write time is equal to Equation 5-3.

### EQUATION 5-3: MAXIMUM ROW WRITE TIME

$$T_{RW} = \frac{355 \text{ Cycles}}{7.37 \text{ MHz} \times (1 - 0.02) \times (1 - 0.00375)} = 49.3 \mu\text{s}$$

Setting the WR bit (NVMCON<15>) starts the operation and the WR bit is automatically cleared when the operation is finished.

### 5.3.1 PROGRAMMING ALGORITHM FOR FLASH PROGRAM MEMORY

Programmers can program one word (24 bits) of program Flash memory at a time. To do this, it is necessary to erase the 8-row erase page that contains the desired address of the location the user wants to change.

For protection against accidental operations, the write initiate sequence for NVMKEY must be used to allow any erase or program operation to proceed. After the programming command has been executed, the user application must wait for the programming time until programming is complete. The two instructions following the start of the programming sequence should be NOPS.

**Note:** Performing a page erase operation on the last page of program memory will clear the Flash Configuration Words, thereby enabling code protection as a result. Therefore, users should avoid performing page erase operations on the last page of program memory.

Refer to “Flash Programming” (DS70191) in the “dsPIC33/PIC24 Family Reference Manual” for details and codes examples on programming using RTSP.

## 5.4 Control Registers

Two SFRs are used to read and write the program Flash memory: NVMCON and NVMKEY.

The NVMCON register (Register 5-1) controls which blocks are to be erased, which memory type is to be programmed and the start of the programming cycle.

NVMKEY is a write-only register that is used for write protection. To start a programming or erase sequence, the user application must consecutively write 0x55 and 0xAA to the NVMKEY register. Refer to **Section 5.3 “Programming Operations”** for further details.

# dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

## REGISTER 7-3: INTCON1: INTERRUPT CONTROL REGISTER 1

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
NSTDIS	OVAERR	OVBERR	COVAERR	COVBERR	OVATE	OVBTE	COVTE
bit 15							bit 8

R/W-0	R/W-0	U-0	R/W-0	R/W-0	R/W-0	R/W-0	U-0
SFTACERR	DIV0ERR	—	MATHERR	ADDRERR	STKERR	OSCFAIL	—
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15      **NSTDIS:** Interrupt Nesting Disable bit  
1 = Interrupt nesting is disabled  
0 = Interrupt nesting is enabled
- bit 14      **OVAERR:** Accumulator A Overflow Trap Flag bit  
1 = Trap was caused by overflow of Accumulator A  
0 = Trap was not caused by overflow of Accumulator A
- bit 13      **OVBERR:** Accumulator B Overflow Trap Flag bit  
1 = Trap was caused by overflow of Accumulator B  
0 = Trap was not caused by overflow of Accumulator B
- bit 12      **COVAERR:** Accumulator A Catastrophic Overflow Trap Flag bit  
1 = Trap was caused by catastrophic overflow of Accumulator A  
0 = Trap was not caused by catastrophic overflow of Accumulator A
- bit 11      **COVBERR:** Accumulator B Catastrophic Overflow Trap Flag bit  
1 = Trap was caused by catastrophic overflow of Accumulator B  
0 = Trap was not caused by catastrophic overflow of Accumulator B
- bit 10      **OVATE:** Accumulator A Overflow Trap Enable bit  
1 = Trap overflow of Accumulator A  
0 = Trap is disabled
- bit 9      **OVBTE:** Accumulator B Overflow Trap Enable bit  
1 = Trap overflow of Accumulator B  
0 = Trap is disabled
- bit 8      **COVTE:** Catastrophic Overflow Trap Enable bit  
1 = Trap on catastrophic overflow of Accumulator A or B is enabled  
0 = Trap is disabled
- bit 7      **SFTACERR:** Shift Accumulator Error Status bit  
1 = Math error trap was caused by an invalid accumulator shift  
0 = Math error trap was not caused by an invalid accumulator shift
- bit 6      **DIV0ERR:** Arithmetic Error Status bit  
1 = Math error trap was caused by a divide-by-zero  
0 = Math error trap was not caused by a divide-by-zero
- bit 5      **Unimplemented:** Read as '0'
- bit 4      **MATHERR:** Arithmetic Error Status bit  
1 = Math error trap has occurred  
0 = Math error trap has not occurred



# dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

## REGISTER 7-27: IPC19: INTERRUPT PRIORITY CONTROL REGISTER 19

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	R/W-1	R/W-0	R/W-0	U-0	U-0	U-0	U-0
—	CTMUIP2	CTMUIP1	CTMUIP0	—	—	—	—
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-7      **Unimplemented:** Read as '0'

bit 6-4      **CTMUIP<2:0>:** CTMU Interrupt Priority bits

111 = Interrupt is Priority 7 (highest priority interrupt)

- 
- 
- 

001 = Interrupt is Priority 1

000 = Interrupt source is disabled

bit 3-0      **Unimplemented:** Read as '0'

# dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

## REGISTER 8-2: CLKDIV: CLOCK DIVISOR REGISTER

R/W-0	R/W-0	R/W-1	R/W-1	R/W-0	R/W-0	R/W-0	R/W-0
ROI	DOZE2 <sup>(2,3)</sup>	DOZE1 <sup>(2,3)</sup>	DOZE0 <sup>(2,3)</sup>	DOZEN <sup>(1,2,3)</sup>	FRCDIV2	FRCDIV1	FRCDIV0
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 7							bit 0

### Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **ROI:** Recover on Interrupt bit

1 = Interrupts will clear the DOZEN bit and the processor clock/peripheral clock ratio is set to 1:1

0 = Interrupts have no effect on the DOZEN bit

bit 14-12 **DOZE<2:0>:** Processor Clock Reduction Select bits<sup>(2,3)</sup>

111 = Fcy/128

110 = Fcy/64

101 = Fcy/32

100 = Fcy/16

011 = Fcy/8 (default)

010 = Fcy/4

001 = Fcy/2

000 = Fcy/1

bit 11 **DOZEN:** DOZE Mode Enable bit<sup>(1,2,3)</sup>

1 = DOZE<2:0> bits field specifies the ratio between the peripheral clocks and the processor clocks

0 = Processor clock/peripheral clock ratio is forced to 1:1

bit 10-8 **FRCDIV<2:0>:** Internal Fast RC Oscillator Postscaler bits

111 = FRC divide-by-256

110 = FRC divide-by-64

101 = FRC divide-by-32

100 = FRC divide-by-16

011 = FRC divide-by-8

010 = FRC divide-by-4

001 = FRC divide-by-2

000 = FRC divide-by-1 (default)

bit 7-0 **Unimplemented:** Read as '0'

**Note 1:** This bit is cleared when the ROI bit is set and an interrupt occurs.

**2:** If DOZEN = 1, writes to DOZE<2:0> are ignored.

**3:** If DOZE<2:0> = 000, the DOZEN bit cannot be set by the user; writes are ignored.

## 15.4 PWM Control Registers

**REGISTER 15-1: P<sub>x</sub>TCON: PWM<sub>x</sub> TIME BASE CONTROL REGISTER**

R/W-0	U-0	R/W-0	U-0	U-0	U-0	U-0	U-0
PTEN	—	PTSIDL	—	—	—	—	—
bit 15				bit 8			

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
PTOPS3	PTOPS2	PTOPS1	PTOPS0	PTCKPS1	PTCKPS0	PTMOD1	PTMOD0
bit 7				bit 0			

**Legend:**

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15 **PTEN:** PWM<sub>x</sub> Time Base Timer Enable bit

1 = PWM<sub>x</sub> time base is on

0 = PWM<sub>x</sub> time base is off

bit 14 **Unimplemented:** Read as '0'

bit 13 **PTSIDL:** PWM<sub>x</sub> Time Base Stop in Idle Mode bit

1 = PWM<sub>x</sub> time base halts in CPU Idle mode

0 = PWM<sub>x</sub> time base runs in CPU Idle mode

bit 12-8 **Unimplemented:** Read as '0'

bit 7-4 **PTOPS<3:0>:** PWM<sub>x</sub> Time Base Output Postscale Select bits

1111 = 1:16 postscale

•  
•  
•

0001 = 1:2 postscale

0000 = 1:1 postscale

bit 3-2 **PTCKPS<1:0>:** PWM<sub>x</sub> Time Base Input Clock Prescale Select bits

11 = PWM<sub>x</sub> time base input clock period is 64 T<sub>CY</sub> (1:64 prescale)

10 = PWM<sub>x</sub> time base input clock period is 16 T<sub>CY</sub> (1:16 prescale)

01 = PWM<sub>x</sub> time base input clock period is 4 T<sub>CY</sub> (1:4 prescale)

00 = PWM<sub>x</sub> time base input clock period is T<sub>CY</sub> (1:1 prescale)

bit 1-0 **PTMOD<1:0>:** PWM<sub>x</sub> Time Base Mode Select bits

11 = PWM<sub>x</sub> time base operates in a Continuous Up/Down Count mode with interrupts for double PWM updates

10 = PWM<sub>x</sub> time base operates in a Continuous Up/Down Count mode

01 = PWM<sub>x</sub> time base operates in Single Pulse mode

00 = PWM<sub>x</sub> time base operates in a Free-Running mode

## 17.0 INTER-INTEGRATED CIRCUIT™ (I<sup>2</sup>C™)

**Note 1:** This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 family devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Inter-Integrated Circuit™ (I<sup>2</sup>C™)**” (DS70195) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available from the Microchip web site ([www.microchip.com](http://www.microchip.com)).

**2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Inter-Integrated Circuit™ (I<sup>2</sup>C™) module provides complete hardware support for both Slave and Multi-Master modes of the I<sup>2</sup>C serial communication standard, with a 16-bit interface.

The I<sup>2</sup>C module has a 2-pin interface:

- The SCLx pin is clock
- The SDAx pin is data

The I<sup>2</sup>C module offers the following key features:

- I<sup>2</sup>C interface supporting both Master and Slave modes of operation
- I<sup>2</sup>C Slave mode supports 7-bit and 10-bit addresses
- I<sup>2</sup>C Master mode supports 7-bit and 10-bit addresses
- I<sup>2</sup>C port allows bidirectional transfers between master and slaves
- Serial clock synchronization for I<sup>2</sup>C port can be used as a handshake mechanism to suspend and resume serial transfer (SCLREL control)
- I<sup>2</sup>C supports multi-master operation, detects bus collision and arbitrates accordingly

## 17.1 Operating Modes

The hardware fully implements all the master and slave functions of the I<sup>2</sup>C Standard and Fast mode specifications, as well as 7-Bit and 10-Bit Addressing.

The I<sup>2</sup>C module can operate either as a slave or a master on an I<sup>2</sup>C bus.

The following types of I<sup>2</sup>C operation are supported:

- I<sup>2</sup>C slave operation with 7-Bit Addressing
- I<sup>2</sup>C slave operation with 10-Bit Addressing
- I<sup>2</sup>C master operation with 7-Bit or 10-Bit Addressing

For details about the communication sequence in each of these modes, refer to the Microchip web site ([www.microchip.com](http://www.microchip.com)) for the latest “*dsPIC33/PIC24 Family Reference Manual*” sections.

## 17.2 I<sup>2</sup>C Registers

I2CxCON and I2CxSTAT are control and status registers, respectively. The I2CxCON register is readable and writable. The lower six bits of I2CxSTAT are read-only. The remaining bits of the I2CxSTAT are read/write.

- I2CxRSR is the shift register used for shifting data
- I2CxRCV is the receive buffer and the register to which data bytes are written or from which data bytes are read
- I2CxTRN is the transmit register to which bytes are written during a transmit operation
- I2CxADD register holds the slave address
- ADD10 status bit indicates 10-Bit Addressing mode
- I2CxBRG acts as the Baud Rate Generator (BRG) reload value

In receive operations, I2CxRSR and I2CxRCV together form a double-buffered receiver. When I2CxRSR receives a complete byte, it is transferred to I2CxRCV and an interrupt pulse is generated.

## REGISTER 18-1: UxMODE: UARTx MODE REGISTER (CONTINUED)

- bit 4      **URXINV:** UARTx Receive Polarity Inversion bit  
1 = UxRX Idle state is '0'  
0 = UxRX Idle state is '1'
- bit 3      **BRGH:** High Baud Rate Enable bit  
1 = BRG generates 4 clocks per bit period (4x baud clock, High-Speed mode)  
0 = BRG generates 16 clocks per bit period (16x baud clock, Standard mode)
- bit 2-1    **PDSEL<1:0>:** Parity and Data Selection bits  
11 = 9-bit data, no parity  
10 = 8-bit data, odd parity  
01 = 8-bit data, even parity  
00 = 8-bit data, no parity
- bit 0      **STSEL:** Stop Bit Selection bit  
1 = Two Stop bits  
0 = One Stop bit

**Note 1:** Refer to “**UART**” (DS70188) in the “*dsPIC33/PIC24 Family Reference Manual*” for information on enabling the UART module for receive or transmit operation.

**2:** This feature is available for 16x BRG mode (BRGH = 0) only.

## 22.0 CHARGE TIME MEASUREMENT UNIT (CTMU)

- Note 1:** This data sheet summarizes the features of the dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 device families of devices. It is not intended to be a comprehensive reference source. To complement the information in this data sheet, refer to “**Charge Time Measurement Unit (CTMU)**” (DS70635) in the “*dsPIC33/PIC24 Family Reference Manual*”, which is available on the Microchip web site ([www.microchip.com](http://www.microchip.com)).
- 2:** Some registers and associated bits described in this section may not be available on all devices. Refer to **Section 4.0 “Memory Organization”** in this data sheet for device-specific register and bit information.

The Charge Time Measurement Unit (CTMU) is a flexible analog module that provides accurate differential time measurement between pulse sources, as well as asynchronous pulse generation. Its key features include:

- Four edge input trigger sources
- Polarity control for each edge source
- Control of edge sequence
- Control of response to edges
- Precise time measurement resolution of 200 ps
- Accurate current source suitable for capacitive measurement
- On-chip temperature measurement using a built-in diode

Together with other on-chip analog modules, the CTMU can be used to precisely measure time, measure capacitance, measure relative changes in capacitance or generate output pulses that are independent of the system clock.

The CTMU module is ideal for interfacing with capacitive-based sensors. The CTMU is controlled through three registers: CTMUCON1, CTMUCON2 and CTMUICON. CTMUCON1 enables the module, the edge delay generation, sequencing of edges, and controls the current source and the output trigger. CTMUCON2 controls the edge source selection, edge source polarity selection and edge sampling mode. The CTMUICON register controls the selection and trim of the current source.

Figure 22-1 shows the CTMU block diagram.

# dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

**TABLE 26-6: DC CHARACTERISTICS: OPERATING CURRENT (IDD) (CONTINUED)**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature    -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Parameter No.	Typical <sup>(1)</sup>	Max	Units	Conditions		
Operating Current (IDD) <sup>(2)</sup> – dsPIC33FJ32(GP/MC)10X Devices						
DC20d	1	2	mA	-40°C	3.3V	LPRC (32.768 kHz) <sup>(3)</sup>
DC20a	1	2	mA	+25°C		
DC20b	1.1	2	mA	+85°C		
DC20c	1.3	2	mA	+125°C		
DC21d	1.7	3	mA	-40°C	3.3V	1 MIPS <sup>(3)</sup>
DC21a	2.3	3	mA	+25°C		
DC21b	2.3	3	mA	+85°C		
DC21c	2.4	3	mA	+125°C		
DC22d	7	8.5	mA	-40°C	3.3V	4 MIPS <sup>(3)</sup>
DC22a	7	8.5	mA	+25°C		
DC22b	7	8.5	mA	+85°C		
DC22c	7	8.5	mA	+125°C		
DC23d	13.2	17	mA	-40°C	3.3V	10 MIPS <sup>(3)</sup>
DC23a	13.2	17	mA	+25°C		
DC23b	13.2	17	mA	+85°C		
DC23c	13.2	17	mA	+125°C		
DC24d	17	22	mA	-40°C	3.3V	16 MIPS
DC24a	17	22	mA	+25°C		
DC24b	17	22	mA	+85°C		
DC24c	17	22	mA	+125°C		

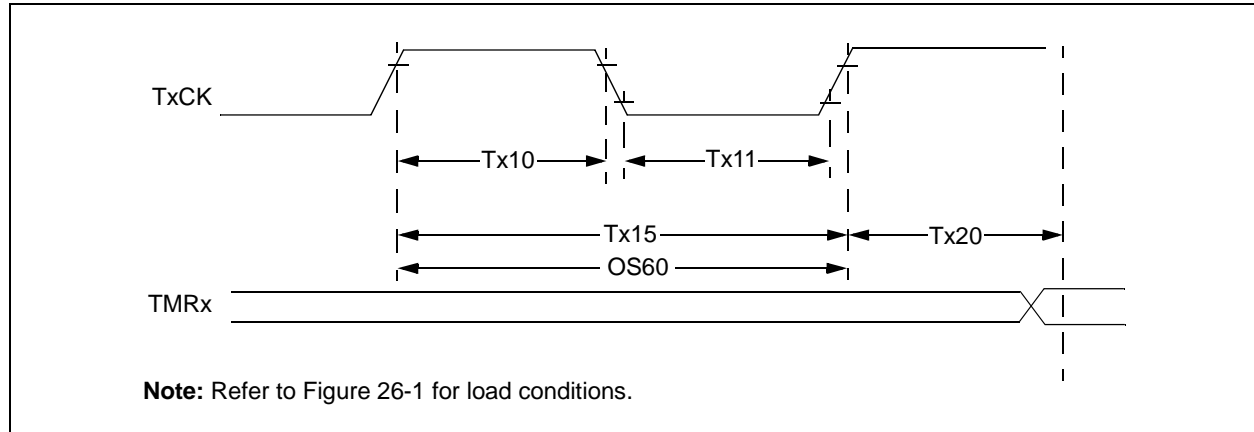
**Note 1:** Data in “Typical” column is at 3.3V, +25°C unless otherwise stated.

**2:** IDD is primarily a function of the operating voltage and frequency. Other factors, such as I/O pin loading and switching rate, oscillator type, internal code execution pattern and temperature, also have an impact on the current consumption. The test conditions for all IDD measurements are as follows:

- Oscillator is configured in EC mode, OSC1 is driven with external square wave from rail-to-rail
- CLK0 is configured as an I/O input pin in the Configuration Word
- All I/O pins are configured as inputs and pulled to VSS
- MCLR = VDD, WDT and FSCM are disabled
- CPU, SRAM, program memory and data memory are operational
- No peripheral modules are operating; however, every peripheral is being clocked (PMDx bits are all zeroed)
- CPU executing `while(1)` statement

**3:** These parameters are characterized, but not tested in manufacturing.

**FIGURE 26-5: TIMER1/2/3 EXTERNAL CLOCK TIMING CHARACTERISTICS**



**TABLE 26-22: TIMER1 EXTERNAL CLOCK TIMING REQUIREMENTS<sup>(1)</sup>**

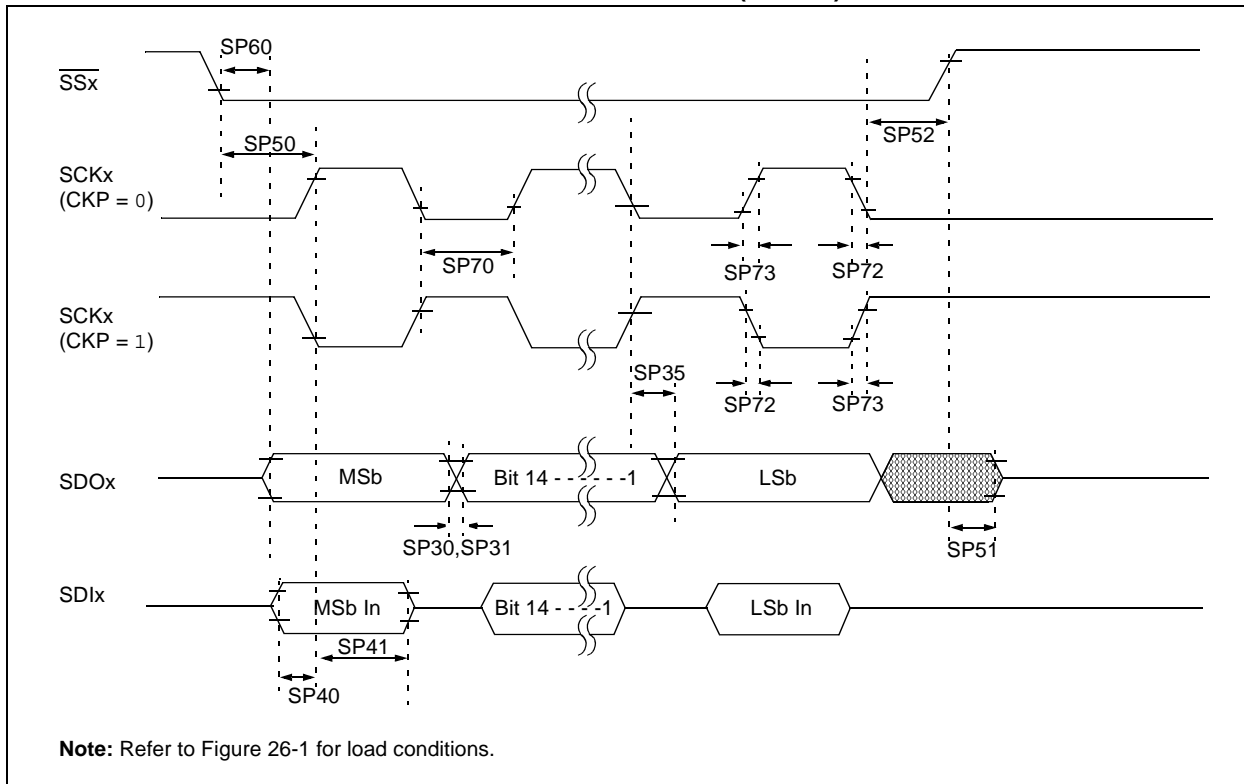
AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic <sup>(2)</sup>		Min	Typ	Max	Units	Conditions
TA10	TTXH	T1CK High Time	Synchronous mode	Greater of: 20 or (Tcy + 20)/N	—	—	ns	Must also meet Parameter TA15, N = prescale value (1, 8, 64, 256)
			Asynchronous	35	—	—	ns	
TA11	TTXL	T1CK Low Time	Synchronous mode	Greater of: 20 ns or (Tcy + 20)/N	—	—	ns	Must also meet Parameter TA15, N = prescale value (1, 8, 64, 256)
			Asynchronous	10	—	—	ns	
TA15	TTXP	T1CK Input Period	Synchronous mode	Greater of: 40 or (2 Tcy + 40)/N	—	—	ns	N = prescale value (1, 8, 64, 256)
OS60	Ft1	SOSC1/T1CK Oscillator Input Frequency Range (oscillator enabled by setting the TCS (T1CON<1>) bit)		DC	—	50	kHz	
TA20	TCKEXTMRL	Delay from External T1CK Clock Edge to Timer Increment		0.75 Tcy + 40	—	1.75 Tcy + 40	ns	

**Note 1:** Timer1 is a Type A.

**2:** These parameters are characterized by similarity, but are not tested in manufacturing.



**FIGURE 26-23: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 1, CKP = 0, SMP = 0) TIMING CHARACTERISTICS FOR dsPIC33FJ32(GP/MC)10X**



**TABLE 26-43: SPIx SLAVE MODE (FULL-DUPLEX, CKE = 0, CKP = 1, SMP = 0) TIMING REQUIREMENTS FOR dsPIC33FJ32(GP/MC)10X**

AC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended				
Param No.	Symbol	Characteristic <sup>(1)</sup>	Min	Typ <sup>(2)</sup>	Max	Units	Conditions
SP70	TscP	Maximum SCKx Input Frequency	—	—	15	MHz	See <b>Note 3</b>
SP72	TscF	SCKx Input Fall Time	—	—	—	ns	See Parameter DO32 and <b>Note 4</b>
SP73	TscR	SCKx Input Rise Time	—	—	—w	ns	See Parameter DO31 and <b>Note 4</b>
SP30	TdoF	SDOx Data Output Fall Time	—	—	—	ns	See Parameter DO32 and <b>Note 4</b>
SP31	TdoR	SDOx Data Output Rise Time	—	—	—	ns	See Parameter DO31 and <b>Note 4</b>
SP35	Tsch2doV, TscL2doV	SDOx Data Output Valid after SCKx Edge	—	6	20	ns	
SP36	TdoV2scH, TdoV2scL	SDOx Data Output Setup to First SCKx Edge	30	—	—	ns	
SP40	TdiV2scH, TdiV2scL	Setup Time of SDIx Data Input to SCKx Edge	30	—	—	ns	
SP41	Tsch2diL, TscL2diL	Hold Time of SDIx Data Input to SCKx Edge	30	—	—	ns	
SP50	TssL2scH, TssL2scL	$\overline{SSx} \downarrow$ to SCKx $\uparrow$ or SCKx Input	120	—	—	ns	
SP51	TssH2doZ	$\overline{SSx} \uparrow$ to SDOx Output High-Impedance	10	—	50	ns	See <b>Note 4</b>
SP52	Tsch2ssH TscL2ssH	$\overline{SSx}$ after SCKx Edge	1.5 TCY + 40	—	—	ns	See <b>Note 4</b>

**Note 1:** These parameters are characterized, but are not tested in manufacturing.

**2:** Data in “Typ” column is at 3.3V, +25°C unless otherwise stated.

**3:** The minimum clock period for SCKx is 66.7 ns. Therefore, the SCKx clock generated by the Master must not violate this specification.

**4:** Assumes 50 pF load on all SPIx pins.

# dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

## 27.1 High-Temperature DC Characteristics

**TABLE 27-1: OPERATING MIPS VS. VOLTAGE**

Characteristic	VDD Range (in Volts)	Temperature Range (in °C)	Max MIPS
			dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104
HDC5	VBOR – 3.6V <sup>(1)</sup>	-40°C to +150°C	5

**Note 1:** Overall functional device operation at  $V_{BORMIN} < V_{DD} < V_{DDMIN}$  is tested but not characterized. All device analog modules, such as the ADC, etc., may have degraded performances below  $V_{DDMIN}$ .

**TABLE 27-2: THERMAL OPERATING CONDITIONS**

Rating	Symbol	Min	Typ	Max	Unit
High Temperature Devices					
Operating Junction Temperature Range	TJ	-40	—	+155	°C
Operating Ambient Temperature Range	TA	-40	—	+150	°C
Power Dissipation: Internal chip power dissipation: $P_{INT} = V_{DD} \times (I_{DD} - \sum I_{OH})$ I/O Pin Power Dissipation: $I/O = \sum (\{V_{DD} - V_{OH}\} \times I_{OH}) + \sum (V_{OL} \times I_{OL})$	PD	PINT + PI/O			W
Maximum Allowed Power Dissipation	PDMAX	$(T_J - T_A)/\theta_{JA}$			W

**TABLE 27-3: DC CHARACTERISTICS: OPERATING CURRENT (IDD)**

DC CHARACTERISTICS			Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature    -40°C ≤ TA ≤ +150°C for High Temperature		
Parameter No.	Typical	Max	Units	Conditions	
Operating Current (I <sub>DD</sub> ) – dsPIC33FJ16(GP/MC)10X Devices					
DC20e	1.3	1.7	mA	3.3V	LPRC (32.768 kHz)
DC22e	7.0	8.5	mA	3.3V	5 MIPS

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