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"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

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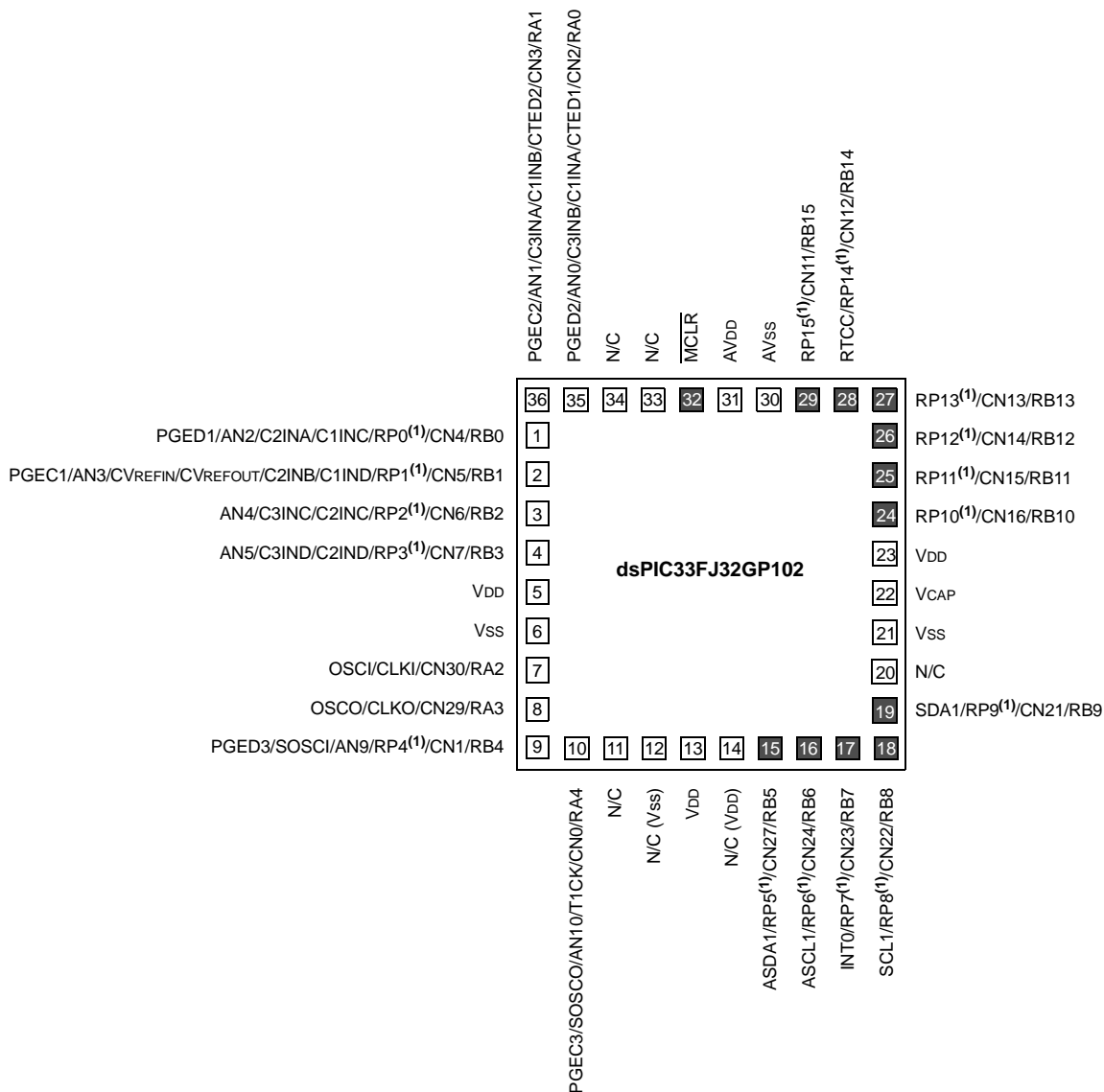
Details

Product Status	Active
Core Processor	dsPIC
Core Size	16-Bit
Speed	16 MIPS
Connectivity	I ² C, IrDA, LINbus, SPI, UART/USART
Peripherals	Brown-out Detect/Reset, Motor Control PWM, POR, PWM, WDT
Number of I/O	35
Program Memory Size	32KB (11K x 24)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	1K x 16
Voltage - Supply (Vcc/Vdd)	3V ~ 3.6V
Data Converters	A/D 14x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-VFTLA Exposed Pad
Supplier Device Package	44-VTLA (6x6)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/dspic33fj32mc104t-i-tl

Pin Diagrams (Continued)

36-Pin VTLA⁽²⁾

■ = Pins are up to 5V tolerant



- Note 1:** The RPN pins can be used by any remappable peripheral. See Table 1 for the list of available peripherals.
- Note 2:** The metal pad at the bottom of the device is not connected to any pins and is recommended to be connected to VSS externally.

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

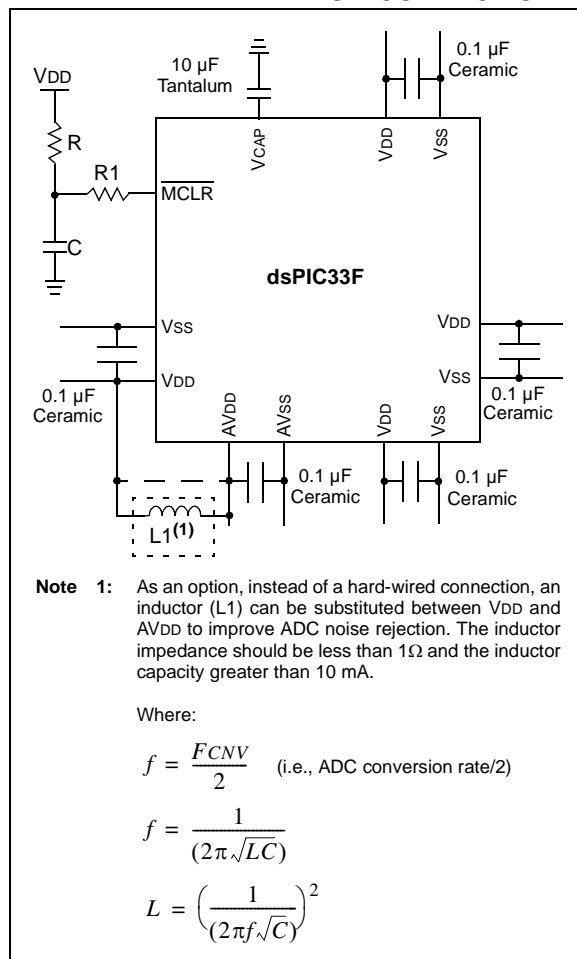
TABLE 1-1: PINOUT I/O DESCRIPTIONS (CONTINUED)

Pin Name	Pin Type	Buffer Type	PPS	Description
SCL1	I/O	ST	No	Synchronous serial clock input/output for I2C1.
SDA1	I/O	ST	No	Synchronous serial data input/output for I2C1.
ASCL1	I/O	ST	No	Alternate synchronous serial clock input/output for I2C1.
ASDA1	I/O	ST	No	Alternate synchronous serial data input/output for I2C1.
FLTA1 ^(1,2,4)	I	ST	No	PWM1 Fault A input.
FLTB1 ^(3,4)	I	ST	No	PWM1 Fault B input.
PWM1L1	O	—	No	PWM1 Low Output 1.
PWM1H1	O	—	No	PWM1 High Output 1.
PWM1L2	O	—	No	PWM1 Low Output 2.
PWM1H2	O	—	No	PWM1 High Output 2.
PWM1L3	O	—	No	PWM1 Low Output 3.
PWM1H3	O	—	No	PWM1 High Output 3.
RTCC	O	Digital	No	RTCC Alarm output.
CTPLS	O	Digital	Yes	CTMU pulse output.
CTED1	I	Digital	No	CTMU External Edge Input 1.
CTED2	I	Digital	No	CTMU External Edge Input 2.
CVREFIN	I	Analog	No	Comparator Voltage Positive Reference Input.
CVREFOUT	O	Analog	No	Comparator Voltage Positive Reference Output.
C1INA	I	Analog	No	Comparator 1 Positive Input A.
C1INB	I	Analog	No	Comparator 1 Negative Input B.
C1INC	I	Analog	No	Comparator 1 Negative Input C.
C1IND	I	Analog	No	Comparator 1 Negative Input D.
C1OUT	O	Digital	Yes	Comparator 1 Output.
C2INA	I	Analog	No	Comparator 2 Positive Input A.
C2INB	I	Analog	No	Comparator 2 Negative Input B.
C2INC	I	Analog	No	Comparator 2 Negative Input C.
C2IND	I	Analog	No	Comparator 2 Negative Input D.
C2OUT	O	Digital	Yes	Comparator 2 Output.
C3INA	I	Analog	No	Comparator 3 Positive Input A.
C3INB	I	Analog	No	Comparator 3 Negative Input B.
C3INC	I	Analog	No	Comparator 3 Negative Input C.
C3IND	I	Analog	No	Comparator 3 Negative Input D.
C3OUT	O	Digital	Yes	Comparator 3 Output.
PGED1	I/O	ST	No	Data I/O pin for Programming/Debugging Communication Channel 1.
PGEC1	I	ST	No	Clock input pin for Programming/Debugging Communication Channel 1.
PGED2	I/O	ST	No	Data I/O pin for Programming/Debugging Communication Channel 2.
PGEC2	I	ST	No	Clock input pin for Programming/Debugging Communication Channel 2.
PGED3	I/O	ST	No	Data I/O pin for Programming/Debugging Communication Channel 3.
PGEC3	I	ST	No	Clock input pin for Programming/Debugging Communication Channel 3.
MCLR	I/P	ST	No	Master Clear (Reset) input. This pin is an active-low Reset to the device.

Legend: CMOS = CMOS compatible input or output Analog = Analog input P = Power
ST = Schmitt Trigger input with CMOS levels O = Output I = Input
PPS = Peripheral Pin Select

- Note 1:** An external pull-down resistor is required for the FLTA1 pin in dsPIC33FJXXMC101 (20-pin) devices.
Note 2: The FLTA1 pin and the PWM1Lx/PWM1Hx pins are available in dsPIC(16/32)MC10X devices only.
Note 3: The FLTB1 pin is available in dsPIC(16/32)MC102/104 devices only.
Note 4: The PWM Fault pins are enabled during any Reset event. Refer to **Section 15.2 “PWM Faults”** for more information on the PWM Faults.
Note 5: Not all pins are available on all devices. Refer to the specific device in the “Pin Diagrams” section for availability.
Note 6: These pins are available in dsPIC33FJ32(GP/MC)104 (44-pin) devices only.

FIGURE 2-1: RECOMMENDED MINIMUM CONNECTION



2.2.1 TANK CAPACITORS

On boards with power traces running longer than six inches in length, it is suggested to use a tank capacitor for integrated circuits including DSCs to supply a local power source. The value of the tank capacitor should be determined based on the trace resistance that connects the power supply source to the device and the maximum current drawn by the device in the application. In other words, select the tank capacitor so that it meets the acceptable voltage sag at the device. Typical values range from 4.7 µF to 47 µF.

2.3 CPU Logic Filter Capacitor Connection (VCAP)

A low-ESR (< 5 Ohms) capacitor is required on the VCAP pin, which is used to stabilize the voltage regulator output voltage. The VCAP pin must not be connected to VDD, and must have a capacitor between 4.7 µF and 10 µF, 16V connected to ground. The type can be ceramic or tantalum. Refer to **Section 26.0 “Electrical Characteristics”** for additional information.

The placement of this capacitor should be close to the VCAP. It is recommended that the trace length not exceed one-quarter inch (6 mm). Refer to **Section 23.2 “On-Chip Voltage Regulator”** for details.

2.4 Master Clear (MCLR) Pin

The MCLR pin provides two specific device functions:

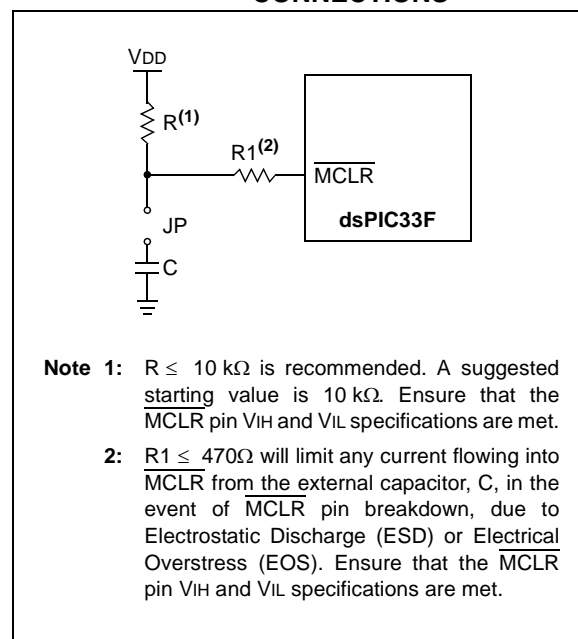
- Device Reset
- Device programming and debugging

During device programming and debugging, the resistance and capacitance that can be added to the pin must be considered. Device programmers and debuggers drive the MCLR pin. Consequently, specific voltage levels (V_{IH} and V_{IL}) and fast signal transitions must not be adversely affected. Therefore, specific values of R and C will need to be adjusted based on the application and PCB requirements.

For example, as shown in Figure 2-2, it is recommended that the capacitor C, be isolated from the MCLR pin during programming and debugging operations.

Place the components shown in Figure 2-2 within one-quarter inch (6 mm) from the MCLR pin.

FIGURE 2-2: EXAMPLE OF MCLR PIN CONNECTIONS



8.2 Oscillator Control Registers

REGISTER 8-1: OSCCON: OSCILLATOR CONTROL REGISTER⁽¹⁾

U-0	R-0	R-0	R-0	U-0	R/W-y	R/W-y	R/W-y
—	COSC2	COSC1	COSC0	—	NOSC2 ⁽²⁾	NOSC1 ⁽²⁾	NOSC0 ⁽²⁾
bit 15							bit 8

R/W-0	R/W-0	R-0	U-0	R/C-0	U-0	R/W-0	R/W-0
CLKLOCK	IOLOCK	LOCK	—	CF	—	LPOSCEN	OSWEN
bit 7							bit 0

Legend:	C = Clearable bit	y = Value set from Configuration bits on POR
R = Readable bit	W = Writable bit	U = Unimplemented bit, read as '0'
-n = Value at POR	'1' = Bit is set	'0' = Bit is cleared
		x = Bit is unknown

bit 15 **Unimplemented:** Read as '0'

bit 14-12 **COSC<2:0>:** Current Oscillator Selection bits (read-only)

- 111 = Fast RC Oscillator (FRC) with Divide-by-n
- 110 = Fast RC Oscillator (FRC) with Divide-by-16
- 101 = Low-Power RC Oscillator (LPRC)
- 100 = Secondary Oscillator (SOSC)
- 011 = Primary Oscillator (MS, EC) with PLL
- 010 = Primary Oscillator (MS, HS, EC)
- 001 = Fast RC Oscillator (FRC) with Divide-by-n and PLL (FRCPLL)
- 000 = Fast RC Oscillator (FRC)

bit 11 **Unimplemented:** Read as '0'

bit 10-8 **NOSC<2:0>:** New Oscillator Selection bits⁽²⁾

- 111 = Fast RC Oscillator (FRC) with Divide-by-n
- 110 = Fast RC Oscillator (FRC) with Divide-by-16
- 101 = Low-Power RC Oscillator (LPRC)
- 100 = Secondary Oscillator (SOSC)
- 011 = Primary Oscillator (MS, EC) with PLL
- 010 = Primary Oscillator (MS, HS, EC)
- 001 = Fast RC Oscillator (FRC) with Divide-by-n and PLL (FRCPLL)
- 000 = Fast RC Oscillator (FRC)

bit 7 **CLKLOCK:** Clock Lock Enable bit

If Clock Switching is Enabled and FSCM is Disabled (FCKSM<1:0> (FOSC<7:6>) = 0b01):

- 1 = Clock switching is disabled, system clock source is locked
- 0 = Clock switching is enabled, system clock source can be modified by clock switching

bit 6 **IOLOCK:** Peripheral Pin Select Lock bit

- 1 = Peripheral Pin Select is locked, a write to Peripheral Pin Select registers is not allowed
- 0 = Peripheral Pin Select is not locked, a write to Peripheral Pin Select registers is allowed

bit 5 **LOCK:** PLL Lock Status bit (read-only)

- 1 = Indicates that PLL is in lock or PLL start-up timer is satisfied
- 0 = Indicates that PLL is out of lock, start-up timer is in progress or PLL is disabled

bit 4 **Unimplemented:** Read as '0'

Note 1: Writes to this register require an unlock sequence. Refer to “**Oscillator (Part VI)**” (DS70644) in the “dsPIC33/PIC24 Family Reference Manual” for details.

- 2:** Direct clock switches between any primary oscillator mode with PLL and FRCPLL mode are not permitted. This applies to clock switches in either direction. In these instances, the application must switch to FRC mode as a transitional clock source between the two PLL modes.

10.4.3 CONTROLLING CONFIGURATION CHANGES

Because peripheral remapping can be changed during run time, some restrictions on peripheral remapping are needed to prevent accidental configuration changes. dsPIC33FJ16(GP/MC)101/102 and dsPIC33FJ32(GP/MC)101/102/104 devices include three features to prevent alterations to the peripheral map:

- Control register lock sequence
- Continuous state monitoring
- Configuration bit pin select lock

10.4.3.1 Control Register Lock

Under normal operation, writes to the RPINRx and RPORx registers are not allowed. Attempted writes appear to execute normally, but the contents of the registers remain unchanged. To change these registers, they must be unlocked in hardware. The register lock is controlled by the IOLOCK bit (OSCCON<6>). Setting IOLOCK prevents writes to the control registers; clearing IOLOCK allows writes.

To set or clear IOLOCK, a specific command sequence must be executed:

1. Write 0x46 to OSCCON<7:0>.
2. Write 0x57 to OSCCON<7:0>.
3. Clear (or set) IOLOCK as a single operation.

Note: MPLAB® C30 provides built-in C language functions for unlocking the OSCCON register:

```
__builtin_write_OSCCONL(value)  
__builtin_write_OSCCONH(value)
```

See MPLAB IDE Help for more information.

Unlike the similar sequence with the oscillator's LOCK bit, IOLOCK remains in one state until changed. This allows all of the Peripheral Pin Selects to be configured with a single unlock sequence followed by an update to all control registers, then locked with a second lock sequence.

10.4.3.2 Continuous State Monitoring

In addition to being protected from direct writes, the contents of the RPINRx and RPORx registers are constantly monitored in hardware by shadow registers. If an unexpected change in any of the registers occurs (such as cell disturbances caused by ESD or other external events), a Configuration Mismatch Reset will be triggered.

10.4.3.3 Configuration Bit Pin Select Lock

As an additional level of safety, the device can be configured to prevent more than one write session to the RPINRx and RPORx registers. The IOL1WAY (FOSC<5>) Configuration bit blocks the IOLOCK bit from being cleared after it has been set once. If IOLOCK remains set, the register unlock procedure will not execute and the Peripheral Pin Select Control registers cannot be written to. The only way to clear the bit and re-enable peripheral remapping is to perform a device Reset.

In the default (unprogrammed) state, IOL1WAY is set, restricting users to one write session. Programming IOL1WAY allows user applications unlimited access (with the proper use of the unlock sequence) to the Peripheral Pin Select registers.

REGISTER 10-3: RPINR3: PERIPHERAL PIN SELECT INPUT REGISTER 3

U-0		U-0	U-0	R/W-1	R/W-1	R/W-1	R/W-1	R/W-1
—	—	—	T3CKR4	T3CKR3	T3CKR2	T3CKR1	T3CKR0	
bit 15			bit 8					

U-0		U-0		U-0		R/W-1		R/W-1		R/W-1		R/W-1		R/W-1	
—		—		—		T2CKR4		T2CKR3		T2CKR2		T2CKR1		T2CKR0	
bit 7												bit 0			

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-13 **Unimplemented:** Read as '0'

bit 12-8 **T3CKR<4:0>:** Assign Timer3 External Clock (T3CK) to the Corresponding RPn Pin bits

11111 = Input tied to Vss

11110 = Reserved

.

.

.

11010 = Reserved

11001 = Input tied to RP25

.

.

.

00001 = Input tied to RP1

00000 = Input tied to RP0

bit 7-5 **Unimplemented:** Read as '0'

bit 4-0 **T2CKR<4:0>:** Assign Timer2 External Clock (T2CK) to the Corresponding RPn Pin bits

11111 = Input tied to Vss

11110 = Reserved

.

.

.

11010 = Reserved

11001 = Input tied to RP25

.

.

.

00001 = Input tied to RP1

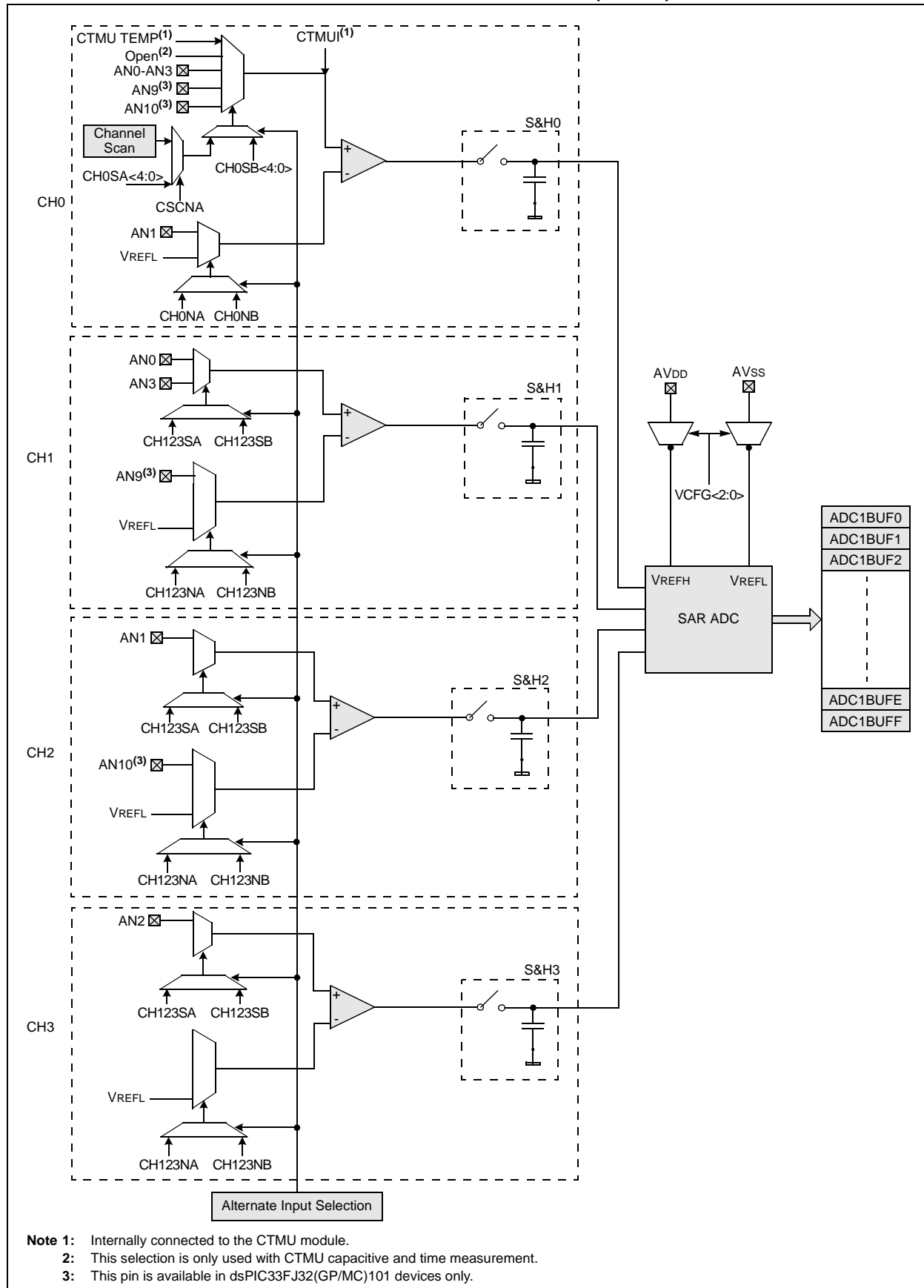
00000 = Input tied to RP0

NOTES:

REGISTER 17-2: I2CxSTAT: I2Cx STATUS REGISTER (CONTINUED)

bit 4	<p>P: Stop bit</p> <p>1 = Indicates that a Stop bit has been detected last 0 = Stop bit was not detected last Hardware sets or clears when Start, Repeated Start or Stop is detected.</p>
bit 3	<p>S: Start bit</p> <p>1 = Indicates that a Start (or Repeated Start) bit has been detected last 0 = Start bit was not detected last Hardware sets or clears when Start, Repeated Start or Stop is detected.</p>
bit 2	<p>R_W: Read/Write Information bit (when operating as I²C slave)</p> <p>1 = Read – Indicates data transfer is output from slave 0 = Write – Indicates data transfer is input to slave Hardware sets or clears after reception of an I²C device address byte.</p>
bit 1	<p>RBF: Receive Buffer Full Status bit</p> <p>1 = Receive is complete, I2CxRCV is full 0 = Receive is not complete, I2CxRCV is empty Hardware sets when I2CxRCV is written with received byte. Hardware clears when software reads I2CxRCV.</p>
bit 0	<p>TBF: Transmit Buffer Full Status bit</p> <p>1 = Transmit in progress, I2CxTRN is full 0 = Transmit complete, I2CxTRN is empty Hardware sets when software writes to I2CxTRN. Hardware clears at completion of data transmission.</p>

FIGURE 19-1: ADC1 BLOCK DIAGRAM FOR dsPIC33FJXX(GP/MC)101 DEVICES



dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

REGISTER 21-2: PADCFG1: PAD CONFIGURATION CONTROL REGISTER

U-0	U-0	U-0	U-0	U-0	U-0	U-0	U-0
—	—	—	—	—	—	—	—
bit 15							bit 8

U-0	U-0	U-0	U-0	U-0	U-0	R/W-0	U-0
—	—	—	—	—	—	RTSECSEL ⁽¹⁾	—
bit 7							bit 0

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

bit 15-2 **Unimplemented:** Read as '0'

bit 1 **RTSECSEL:** RTCC Seconds Clock Output Select bit⁽¹⁾

1 = RTCC seconds clock is selected for the RTCC pin

0 = RTCC alarm pulse is selected for the RTCC pin

bit 0 **Unimplemented:** Read as '0'

Note 1: To enable the actual RTCC output, the RTCOE (RCFGCAL<10>) bit needs to be set.

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

REGISTER 21-3: ALCFGRPT: ALARM CONFIGURATION REGISTER

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ALRMEN	CHIME	AMASK3	AMASK2	AMASK1	AMASK0	ALRMPTR1	ALRMPTR0
bit 15						bit 8	

R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0	R/W-0
ARPT7	ARPT6	ARPT5	ARPT4	ARPT3	ARPT2	ARPT1	ARPT0
bit 7						bit 0	

Legend:

R = Readable bit

W = Writable bit

U = Unimplemented bit, read as '0'

-n = Value at POR

'1' = Bit is set

'0' = Bit is cleared

x = Bit is unknown

- bit 15 **ALRMEN:** Alarm Enable bit
1 = Alarm is enabled (cleared automatically after an alarm event whenever ARPT<7:0> = 0x00 and CHIME = 0)
0 = Alarm is disabled
- bit 14 **CHIME:** Chime Enable bit
1 = Chime is enabled; ARPT<7:0> bits are allowed to roll over from 0x00 to 0xFF
0 = Chime is disabled; ARPT<7:0> bits stop once they reach 0x00
- bit 13-10 **AMASK<3:0>:** Alarm Mask Configuration bits
0000 = Every half second
0001 = Every second
0010 = Every 10 seconds
0011 = Every minute
0100 = Every 10 minutes
0101 = Every hour
0110 = Once a day
0111 = Once a week
1000 = Once a month
1001 = Once a year (except when configured for February 29th, once every 4 years)
101x = Reserved – do not use
11xx = Reserved – do not use
- bit 9-8 **ALRMPTR<1:0>:** Alarm Value Register Window Pointer bits
Points to the corresponding Alarm Value registers when reading ALRMVALH and ALRMVALL registers; the ALRMPTR<1:0> value decrements on every read or write of ALRMVALH until it reaches '00'.
ALRMVAL<15:8>:
00 = ALRMMIN
01 = ALRMWD
10 = ALRMMNTH
11 = Unimplemented
ALRMVAL<7:0>:
00 = ALRMSEC
01 = ALRMHR
10 = ALRMDAY
11 = Unimplemented
- bit 7-0 **ARPT<7:0>:** Alarm Repeat Counter Value bits
11111111 = Alarm will repeat 255 more times
•
•
•
00000000 = Alarm will not repeat
The counter decrements on any alarm event. The counter is prevented from rolling over from 0x00 to 0xFF unless CHIME = 1.

TABLE 23-4: dsPIC33F CONFIGURATION BITS DESCRIPTION (CONTINUED)

Bit Field	Description
WDTPRE	Watchdog Timer Prescaler bit 1 = 1:128 0 = 1:32
WDTPOST<3:0>	Watchdog Timer Postscaler bits 1111 = 1:32,768 1110 = 1:16,384 • • • 0001 = 1:2 0000 = 1:1
PLLKEN	PLL Lock Enable bit 1 = Clock switch to PLL will wait until the PLL lock signal is valid 0 = Clock switch will not wait for the PLL lock signal
ALT2C	Alternate I ² C™ Pins bit 1 = I ² C is mapped to SDA1/SCL1 pins 0 = I ² C is mapped to ASDA1/ASCL1 pins
ICS<1:0>	ICD Communication Channel Select bits 11 = Communicate on PGEC1 and PGED1 10 = Communicate on PGEC2 and PGED2 01 = Communicate on PGEC3 and PGED3 00 = Reserved, do not use
PWMPIN	Motor Control PWM Module Pin Mode bit 1 = PWM module pins controlled by PORT register at device Reset (tri-stated) 0 = PWM module pins controlled by PWM module at device Reset (configured as output pins)
HPOL	Motor Control PWM High Side Polarity bit 1 = PWM module high side output pins have active-high output polarity 0 = PWM module high side output pins have active-low output polarity
LPOL	Motor Control PWM Low Side Polarity bit 1 = PWM module low side output pins have active-high output polarity 0 = PWM module low side output pins have active-low output polarity

25.6 MPLAB X SIM Software Simulator

The MPLAB X SIM Software Simulator allows code development in a PC-hosted environment by simulating the PIC MCUs and dsPIC DSCs on an instruction level. On any given instruction, the data areas can be examined or modified and stimuli can be applied from a comprehensive stimulus controller. Registers can be logged to files for further run-time analysis. The trace buffer and logic analyzer display extend the power of the simulator to record and track program execution, actions on I/O, most peripherals and internal registers.

The MPLAB X SIM Software Simulator fully supports symbolic debugging using the MPLAB XC Compilers, and the MPASM and MPLAB Assemblers. The software simulator offers the flexibility to develop and debug code outside of the hardware laboratory environment, making it an excellent, economical software development tool.

25.7 MPLAB REAL ICE In-Circuit Emulator System

The MPLAB REAL ICE In-Circuit Emulator System is Microchip's next generation high-speed emulator for Microchip Flash DSC and MCU devices. It debugs and programs all 8, 16 and 32-bit MCU, and DSC devices with the easy-to-use, powerful graphical user interface of the MPLAB X IDE.

The emulator is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with either a connector compatible with in-circuit debugger systems (RJ-11) or with the new high-speed, noise tolerant, Low-Voltage Differential Signal (LVDS) interconnection (CAT5).

The emulator is field upgradable through future firmware downloads in MPLAB X IDE. MPLAB REAL ICE offers significant advantages over competitive emulators including full-speed emulation, run-time variable watches, trace analysis, complex breakpoints, logic probes, a ruggedized probe interface and long (up to three meters) interconnection cables.

25.8 MPLAB ICD 3 In-Circuit Debugger System

The MPLAB ICD 3 In-Circuit Debugger System is Microchip's most cost-effective, high-speed hardware debugger/programmer for Microchip Flash DSC and MCU devices. It debugs and programs PIC Flash microcontrollers and dsPIC DSCs with the powerful, yet easy-to-use graphical user interface of the MPLAB IDE.

The MPLAB ICD 3 In-Circuit Debugger probe is connected to the design engineer's PC using a high-speed USB 2.0 interface and is connected to the target with a connector compatible with the MPLAB ICD 2 or MPLAB REAL ICE systems (RJ-11). MPLAB ICD 3 supports all MPLAB ICD 2 headers.

25.9 PICkit 3 In-Circuit Debugger/Programmer

The MPLAB PICkit 3 allows debugging and programming of PIC and dsPIC Flash microcontrollers at a most affordable price point using the powerful graphical user interface of the MPLAB IDE. The MPLAB PICkit 3 is connected to the design engineer's PC using a full-speed USB interface and can be connected to the target via a Microchip debug (RJ-11) connector (compatible with MPLAB ICD 3 and MPLAB REAL ICE). The connector uses two device I/O pins and the Reset line to implement in-circuit debugging and In-Circuit Serial Programming™ (ICSP™).

25.10 MPLAB PM3 Device Programmer

The MPLAB PM3 Device Programmer is a universal, CE compliant device programmer with programmable voltage verification at VDDMIN and VDDMAX for maximum reliability. It features a large LCD display (128 x 64) for menus and error messages, and a modular, detachable socket assembly to support various package types. The ICSP cable assembly is included as a standard item. In Stand-Alone mode, the MPLAB PM3 Device Programmer can read, verify and program PIC devices without a PC connection. It can also set code protection in this mode. The MPLAB PM3 connects to the host PC via an RS-232 or USB cable. The MPLAB PM3 has high-speed communications and optimized algorithms for quick programming of large memory devices, and incorporates an MMC card for file storage and data applications.

TABLE 26-45: I2Cx BUS DATA TIMING REQUIREMENTS (MASTER MODE)

AC CHARACTERISTICS				Standard Operating Conditions: 3.0V to 3.6V (unless otherwise stated) Operating temperature -40°C ≤ TA ≤ +85°C for Industrial -40°C ≤ TA ≤ +125°C for Extended			
Param No.	Symbol	Characteristic		Min ⁽¹⁾	Max	Units	Conditions
IM10	TLO:SCL	Clock Low Time	100 kHz mode	Tcy/2 (BRG + 1)	—	μs	
			400 kHz mode	Tcy/2 (BRG + 1)	—	μs	
			1 MHz mode ⁽²⁾	Tcy/2 (BRG + 1)	—	μs	
IM11	THI:SCL	Clock High Time	100 kHz mode	Tcy/2 (BRG + 1)	—	μs	
			400 kHz mode	Tcy/2 (BRG + 1)	—	μs	
			1 MHz mode ⁽²⁾	Tcy/2 (BRG + 1)	—	μs	
IM20	TF:SCL	SDAx and SCLx Fall Time	100 kHz mode	—	300	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	20 + 0.1 Cb	300	ns	
			1 MHz mode ⁽²⁾	—	100	ns	
IM21	TR:SCL	SDAx and SCLx Rise Time	100 kHz mode	—	1000	ns	Cb is specified to be from 10 to 400 pF
			400 kHz mode	20 + 0.1 Cb	300	ns	
			1 MHz mode ⁽²⁾	—	300	ns	
IM25	TSU:DAT	Data Input Setup Time	100 kHz mode	250	—	ns	
			400 kHz mode	100	—	ns	
			1 MHz mode ⁽²⁾	40	—	ns	
IM26	THD:DAT	Data Input Hold Time	100 kHz mode	0	—	μs	
			400 kHz mode	0	0.9	μs	
			1 MHz mode ⁽²⁾	0.2	—	μs	
IM30	TSU:STA	Start Condition Setup Time	100 kHz mode	Tcy/2 (BRG + 1)	—	μs	Only relevant for Repeated Start condition
			400 kHz mode	Tcy/2 (BRG + 1)	—	μs	
			1 MHz mode ⁽²⁾	Tcy/2 (BRG + 1)	—	μs	
IM31	THD:STA	Start Condition Hold Time	100 kHz mode	Tcy/2 (BRG + 1)	—	μs	After this period the first clock pulse is generated
			400 kHz mode	Tcy/2 (BRG + 1)	—	μs	
			1 MHz mode ⁽²⁾	Tcy/2 (BRG + 1)	—	μs	
IM33	TSU:STO	Stop Condition Setup Time	100 kHz mode	Tcy/2 (BRG + 1)	—	μs	
			400 kHz mode	Tcy/2 (BRG + 1)	—	μs	
			1 MHz mode ⁽²⁾	Tcy/2 (BRG + 1)	—	μs	
IM34	THD:STO	Stop Condition Hold Time	100 kHz mode	Tcy/2 (BRG + 1)	—	ns	
			400 kHz mode	Tcy/2 (BRG + 1)	—	ns	
			1 MHz mode ⁽²⁾	Tcy/2 (BRG + 1)	—	ns	
IM40	TAA:SCL	Output Valid from Clock	100 kHz mode	—	3500	ns	
			400 kHz mode	—	1000	ns	
			1 MHz mode ⁽²⁾	—	400	ns	
IM45	TBF:SDA	Bus Free Time	100 kHz mode	4.7	—	μs	Time the bus must be free before a new transmission can start
			400 kHz mode	1.3	—	μs	
			1 MHz mode ⁽²⁾	0.5	—	μs	
IM50	Cb	Bus Capacitive Loading		—	400	pF	
IM51	TPGD	Pulse Gobbler Delay		65	390	ns	See Note 3

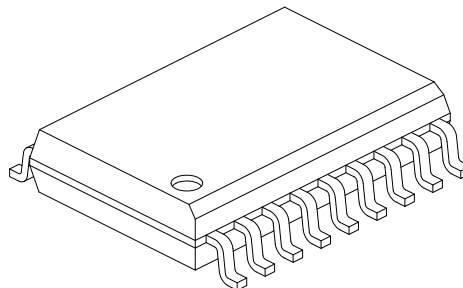
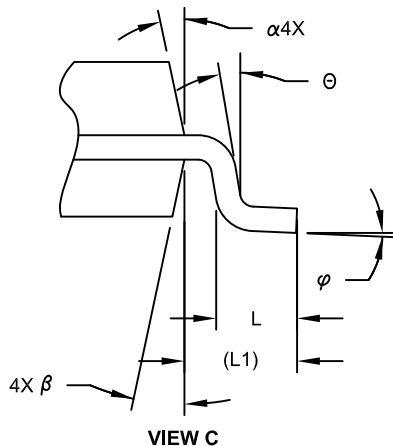
Note 1: BRG is the value of the I²C™ Baud Rate Generator. Refer to “Inter-Integrated Circuit (I²C™)” (DS70195) in the “dsPIC33/PIC24 Family Reference Manual”. Please see the Microchip web site for the latest “dsPIC33/PIC24 Family Reference Manual” sections.

2: Maximum pin capacitance = 10 pF for all I2Cx pins (for 1 MHz mode only).

3: Typical value for this parameter is 130 ns.

18-Lead Plastic Small Outline (SO) - Wide, 7.50 mm Body [SOIC]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Number of Pins	N	18		
Pitch	e	1.27 BSC		
Overall Height	A	-	-	2.65
Molded Package Thickness	A2	2.05	-	-
Standoff §	A1	0.10	-	0.30
Overall Width	E	10.30 BSC		
Molded Package Width	E1	7.50 BSC		
Overall Length	D	11.55 BSC		
Chamfer (Optional)	h	0.25	-	0.75
Foot Length	L	0.40	-	1.27
Footprint	L1	1.40 REF		
Lead Angle	Θ	0°	-	-
Foot Angle	φ	0°	-	8°
Lead Thickness	c	0.20	-	0.33
Lead Width	b	0.31	-	0.51
Mold Draft Angle Top	α	5°	-	15°
Mold Draft Angle Bottom	β	5°	-	15°

Notes:

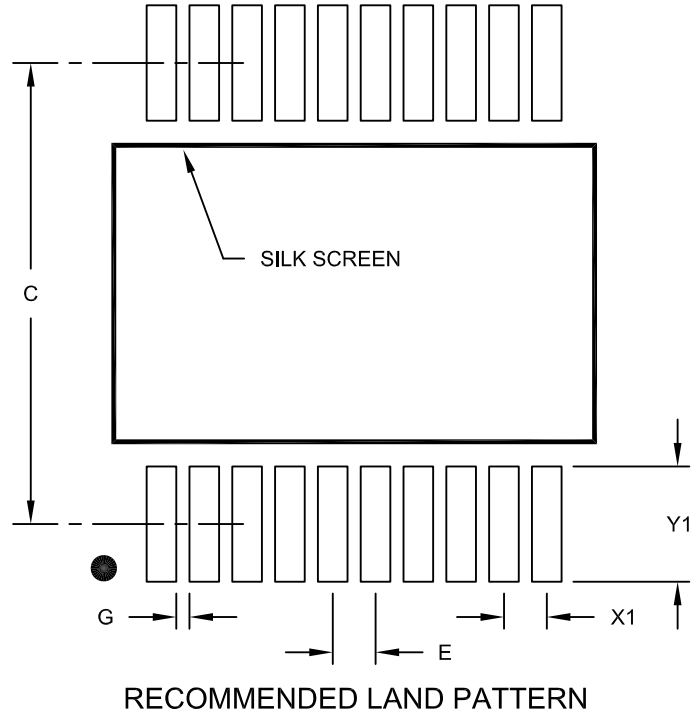
- Pin 1 visual index feature may vary, but must be located within the hatched area.
- § Significant Characteristic
- Dimension D does not include mold flash, protrusions or gate burrs, which shall not exceed 0.15 mm per end. Dimension E1 does not include interlead flash or protrusion, which shall not exceed 0.25 mm per side.
- Dimensioning and tolerancing per ASME Y14.5M
 - BSC: Basic Dimension. Theoretically exact value shown without tolerances.
 - REF: Reference Dimension, usually without tolerance, for information purposes only.
- Datums A & B to be determined at Datum H.

Microchip Technology Drawing No. C04-051C Sheet 2 of 2

dsPIC33FJ16(GP/MC)101/102 AND dsPIC33FJ32(GP/MC)101/102/104

20-Lead Plastic Shrink Small Outline (SS) - 5.30 mm Body [SSOP]

Note: For the most current package drawings, please see the Microchip Packaging Specification located at <http://www.microchip.com/packaging>



Units		MILLIMETERS		
Dimension Limits		MIN	NOM	MAX
Contact Pitch	E	0.65 BSC		
Contact Pad Spacing	C		7.20	
Contact Pad Width (X20)	X1			0.45
Contact Pad Length (X20)	Y1			1.75
Distance Between Pads	G	0.20		

Notes:

1. Dimensioning and tolerancing per ASME Y14.5M

BSC: Basic Dimension. Theoretically exact value shown without tolerances.

Microchip Technology Drawing No. C04-2072A

TABLE A-3: MAJOR SECTION UPDATES (CONTINUED)

Section Name	Update Description
Section 26.0 “Electrical Characteristics”	Updated the Absolute Maximum Ratings. Updated TABLE 26-3: Thermal Packaging Characteristics. Updated TABLE 26-6: DC Characteristics: Operating Current (I _{dd}). Updated TABLE 26-7: DC Characteristics: Idle Current (I _{idle}). Updated TABLE 26-8: DC Characteristics: Power-Down Current (I _{pd}). Updated TABLE 26-9: DC Characteristics: Doze Current (I _{doze}). Updated TABLE 26-10: DC Characteristics: I/O Pin Input Specifications. Replaced all SPI specifications and figures (see Table 26-29 through Table 26-44 and Figure 26-11 through Figure 26-26).
Section 28.0 “Packaging Information”	Added the following Package Marking Information and Package Drawings: <ul style="list-style-type: none">• 44-Lead TQFP• 44-Lead QFN• 44-Lead VTLA (referred to as TLA in the package drawings)

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SPIx Master Transmit Mode (Half-Duplex) for dsPIC33FJ32(GP/MC)10X	317
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SPIx Slave Mode (Full-Duplex, CKE = 0, CKP = 1, SMP = 0) for dsPIC33FJ16(GP/MC)10X	313
SPIx Slave Mode (Full-Duplex, CKE = 0, CKP = 1, SMP = 0) for dsPIC33FJ32(GP/MC)10X	325
SPIx Slave Mode (Full-Duplex, CKE = 1, CKP = 0, SMP = 0) for dsPIC33FJ16(GP/MC)10X	309
SPIx Slave Mode (Full-Duplex, CKE = 1, CKP = 0, SMP = 0) for dsPIC33FJ32(GP/MC)10X	321
SPIx Slave Mode (Full-Duplex, CKE = 1, CKP = 1, SMP = 0) for dsPIC33FJ16(GP/MC)10X	311
SPIx Slave Mode (Full-Duplex, CKE = 1, CKP = 1, SMP = 0) for dsPIC33FJ32(GP/MC)10X	323
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