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### **Understanding Embedded - FPGAs (Field Programmable Gate Array)**

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

### **Applications of Embedded - FPGAs**

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

#### **Details**

Product Status	Obsolete
Number of LABs/CLBs	-
Number of Logic Elements/Cells	-
Total RAM Bits	36864
Number of I/O	93
Number of Gates	250000
Voltage - Supply	1.425V ~ 1.575V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	208-BFQFP
Supplier Device Package	208-PQFP (28x28)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microsemi/afs250-2pqg208">https://www.e-xfl.com/product-detail/microsemi/afs250-2pqg208</a>

The system application, Level 3, is the larger user application that utilizes one or more applets. Designing at the highest level of abstraction supported by the Fusion technology stack, the application can be easily created in FPGA gates by importing and configuring multiple applets.

In fact, in some cases an entire FPGA system design can be created without any HDL coding.

An optional MCU enables a combination of software and HDL-based design methodologies. The MCU can be on-chip or off-chip as system requirements dictate. System portioning is very flexible, allowing the MCU to reside above the applets or to absorb applets, or applets and backbone, if desired.

The Fusion technology stack enables a very flexible design environment. Users can engage in design across a continuum of abstraction from very low to very high.

## Core Architecture

### VersaTile

Based upon successful ProASIC3/E logic architecture, Fusion devices provide granularity comparable to gate arrays. The Fusion device core consists of a sea-of-VersaTiles architecture.

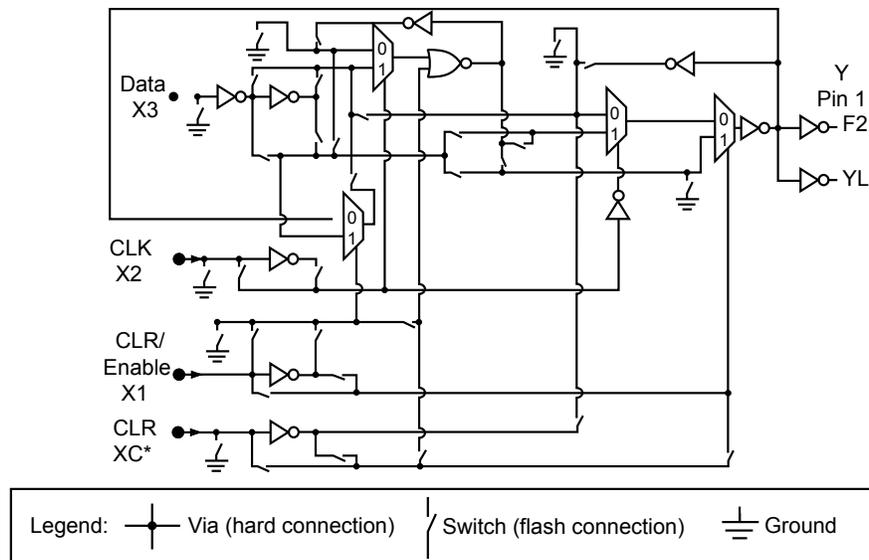
As illustrated in [Figure 2-2](#), there are four inputs in a logic VersaTile cell, and each VersaTile can be configured using the appropriate flash switch connections:

- Any 3-input logic function
- Latch with clear or set
- D-flip-flop with clear or set
- Enable D-flip-flop with clear or set (on a 4th input)

VersaTiles can flexibly map the logic and sequential gates of a design. The inputs of the VersaTile can be inverted (allowing bubble pushing), and the output of the tile can connect to high-speed, very-long-line routing resources. VersaTiles and larger functions are connected with any of the four levels of routing hierarchy.

When the VersaTile is used as an enable D-flip-flop, the SET/CLR signal is supported by a fourth input, which can only be routed to the core cell over the VersaNet (global) network.

The output of the VersaTile is F2 when the connection is to the ultra-fast local lines, or YL when the connection is to the efficient long-line or very-long-line resources ([Figure 2-2](#)).



*Note:* \*This input can only be connected to the global clock distribution network.

**Figure 2-2 • Fusion Core VersaTile**

**Table 2-7 • AFS250 Global Resource Timing**  
**Commercial Temperature Range Conditions:  $T_J = 70^\circ\text{C}$ , Worst-Case  $V_{CC} = 1.425\text{ V}$**

Parameter	Description	-2		-1		Std.		Units
		Min. <sup>1</sup>	Max. <sup>2</sup>	Min. <sup>1</sup>	Max. <sup>2</sup>	Min. <sup>1</sup>	Max. <sup>2</sup>	
$t_{RCKL}$	Input Low Delay for Global Clock	0.89	1.12	1.02	1.27	1.20	1.50	ns
$t_{RCKH}$	Input High Delay for Global Clock	0.88	1.14	1.00	1.30	1.17	1.53	ns
$t_{RCKMPWH}$	Minimum Pulse Width High for Global Clock							ns
$t_{RCKMPWL}$	Minimum Pulse Width Low for Global Clock							ns
$t_{RCKSW}$	Maximum Skew for Global Clock		0.26		0.30		0.35	ns

**Notes:**

1. Value reflects minimum load. The delay is measured from the CCC output to the clock pin of a sequential element located in a lightly loaded row (single element is connected to the global net).
2. Value reflects maximum load. The delay is measured on the clock pin of the farthest sequential element located in a fully loaded row (all available flip-flops are connected to the global net in the row).
3. For the derating values at specific junction temperature and voltage supply levels, refer to [Table 3-7 on page 3-9](#).

**Table 2-8 • AFS090 Global Resource Timing**  
**Commercial Temperature Range Conditions:  $T_J = 70^\circ\text{C}$ , Worst-Case  $V_{CC} = 1.425\text{ V}$**

Parameter	Description	-2		-1		Std.		Units
		Min. <sup>1</sup>	Max. <sup>2</sup>	Min. <sup>1</sup>	Max. <sup>2</sup>	Min. <sup>1</sup>	Max. <sup>2</sup>	
$t_{RCKL}$	Input Low Delay for Global Clock	0.84	1.07	0.96	1.21	1.13	1.43	ns
$t_{RCKH}$	Input High Delay for Global Clock	0.83	1.10	0.95	1.25	1.12	1.47	ns
$t_{RCKMPWH}$	Minimum Pulse Width High for Global Clock							ns
$t_{RCKMPWL}$	Minimum Pulse Width Low for Global Clock							ns
$t_{RCKSW}$	Maximum Skew for Global Clock		0.27		0.30		0.36	ns

**Notes:**

1. Value reflects minimum load. The delay is measured from the CCC output to the clock pin of a sequential element located in a lightly loaded row (single element is connected to the global net).
2. Value reflects maximum load. The delay is measured on the clock pin of the farthest sequential element located in a fully loaded row (all available flip-flops are connected to the global net in the row).
3. For the derating values at specific junction temperature and voltage supply levels, refer to [Table 3-7 on page 3-9](#).

## **PLL Macro**

The PLL functionality of the clock conditioning block is supported by the PLL macro. Note that the PLL macro reference clock uses the CLKA input of the CCC block, which is only accessible from the global A[2:0] package pins. Refer to [Figure 2-22 on page 2-25](#) for more information.

The PLL macro provides five derived clocks (three independent) from a single reference clock. The PLL feedback loop can be driven either internally or externally. The PLL macro also provides power-down input and lock output signals. During power-up, POWERDOWN should be asserted Low until VCC is up. See [Figure 2-19 on page 2-23](#) for more information.

Inputs:

- CLKA: selected clock input
- POWERDOWN (active low): disables PLLs. The default state is power-down on (active low).

Outputs:

- LOCK (active high): indicates that PLL output has locked on the input reference signal
- GLA, GLB, GLC: outputs to respective global networks
- YB, YC: allows output from the CCC to be routed back to the FPGA core

As previously described, the PLL allows up to five flexible and independently configurable clock outputs. [Figure 2-23 on page 2-26](#) illustrates the various clock output options and delay elements.

As illustrated, the PLL supports three distinct output frequencies from a given input clock. Two of these (GLB and GLC) can be routed to the B and C global networks, respectively, and/or routed to the device core (YB and YC).

There are five delay elements to support phase control on all five outputs (GLA, GLB, GLC, YB, and YC).

There is also a delay element in the feedback loop that can be used to advance the clock relative to the reference clock.

The PLL macro reference clock can be driven by an INBUF macro to create a composite macro, where the I/O macro drives the global buffer (with programmable delay) using a hardwired connection. In this case, the I/O must be placed in one of the dedicated global I/O locations.

The PLL macro reference clock can be driven directly from the FPGA core.

The PLL macro reference clock can also be driven from an I/O routed through the FPGA regular routing fabric. In this case, users must instantiate a special macro, PLLINT, to differentiate it from the hardwired I/O connection described earlier.

The visual PLL configuration in SmartGen, available with the Libero SoC and Designer tools, will derive the necessary internal divider ratios based on the input frequency and desired output frequencies selected by the user. SmartGen allows the user to select the various delays and phase shift values necessary to adjust the phases between the reference clock (CLKA) and the derived clocks (GLA, GLB, GLC, YB, and YC). SmartGen also allows the user to select where the input clock is coming from. SmartGen automatically instantiates the special macro, PLLINT, when needed.

## Flash Memory Block Pin Names

Table 2-19 • Flash Memory Block Pin Names

Interface Name	Width	Direction	Description
ADDR[17:0]	18	In	Byte offset into the FB. Byte-based address.
AUXBLOCK	1	In	When asserted, the page addressed is used to access the auxiliary block within that page.
BUSY	1	Out	When asserted, indicates that the FB is performing an operation.
CLK	1	In	User interface clock. All operations and status are synchronous to the rising edge of this clock.
DATAWIDTH[1:0]	2	In	Data width 00 = 1 byte in RD/WD[7:0] 01 = 2 bytes in RD/WD[15:0] 1x = 4 bytes in RD/WD[31:0]
DISCARDPAGE	1	In	When asserted, the contents of the Page Buffer are discarded so that a new page write can be started.
ERASEPAGE	1	In	When asserted, the address page is to be programmed with all zeros. ERASEPAGE must transition synchronously with the rising edge of CLK.
LOCKREQUEST	1	In	When asserted, indicates to the JTAG controller that the FPGA interface is accessing the FB.
OVERWRITEPAGE	1	In	When asserted, the page addressed is overwritten with the contents of the Page Buffer if the page is writable.
OVERWRITEPROTECT	1	In	When asserted, all program operations will set the overwrite protect bit of the page being programmed.
PAGESTATUS	1	In	When asserted with REN, initiates a read page status operation.
PAGELOSSPROTECT	1	In	When asserted, a modified Page Buffer must be programmed or discarded before accessing a new page.
PIPE	1	In	Adds a pipeline stage to the output for operation above 50 MHz.
PROGRAM	1	In	When asserted, writes the contents of the Page Buffer into the FB page addressed.
RD[31:0]	32	Out	Read data; data will be valid from the first non-busy cycle (BUSY = 0) after REN has been asserted.
READNEXT	1	In	When asserted with REN, initiates a read-next operation.
REN	1	In	When asserted, initiates a read operation.
RESET	1	In	When asserted, resets the state of the FB (active low).
SPAREPAGE	1	In	When asserted, the sector addressed is used to access the spare page within that sector.

Data operations are performed in widths of 1 to 4 bytes. A write to a location in a page that is not already in the Page Buffer will cause the page to be read from the FB Array and stored in the Page Buffer. The block that was addressed during the write will be put into the Block Buffer, and the data written by WD will overwrite the data in the Block Buffer. After the data is written to the Block Buffer, the Block Buffer is then written to the Page Buffer to keep both buffers in sync. Subsequent writes to the same block will overwrite the Block Buffer and the Page Buffer. A write to another block in the page will cause the addressed block to be loaded from the Page Buffer, and the write will be performed as described previously.

The data width can be selected dynamically via the DATAWIDTH input bus. The truth table for the data width settings is detailed in [Table 2-21](#). The minimum resolvable address is one 8-bit byte. For data widths greater than 8 bits, the corresponding address bits are ignored—when DATAWIDTH = 0 (2 bytes), ADDR[0] is ignored, and when DATAWIDTH = '10' or '11' (4 bytes), ADDR[1:0] are ignored. Data pins are LSB-oriented and unused WD data pins must be grounded.

**Table 2-21 • Data Width Settings**

DATAWIDTH[1:0]	Data Width
00	1 byte [7:0]
01	2 byte [15:0]
10, 11	4 bytes [31:0]

## Flash Memory Block Protection

### Page Loss Protection

When the PAGELOSSPROTECT pin is set to logic 1, it prevents writes to any page other than the current page in the Page Buffer until the page is either discarded or programmed.

A write to another page while the current page is Page Loss Protected will return a STATUS of '11'.

### Overwrite Protection

Any page that is Overwrite Protected will result in the STATUS being set to '01' when an attempt is made to either write, program, or erase it. To set the Overwrite Protection state for a page, set the OVERWRITEPROTECT pin when a Program operation is undertaken. To clear the Overwrite Protect state for a given page, an Unprotect Page operation must be performed on the page, and then the page must be programmed with the OVERWRITEPROTECT pin cleared to save the new page.

### LOCKREQUEST

The LOCKREQUEST signal is used to give the user interface control over simultaneous access of the FB from both the User and JTAG interfaces. When LOCKREQUEST is asserted, the JTAG interface will hold off any access attempts until LOCKREQUEST is deasserted.

## Flash Memory Block Operations

### FB Operation Priority

The FB provides for priority of operations when multiple actions are requested simultaneously. [Table 2-22](#) shows the priority order (priority 0 is the highest).

**Table 2-22 • FB Operation Priority**

Operation	Priority
System Initialization	0
FB Reset	1
Read	2
Write	3
Erase Page	4
Program	5
Unprotect Page	6
Discard Page	7

## SRAM and FIFO

All Fusion devices have SRAM blocks along the north side of the device. Additionally, AFS600 and AFS1500 devices have an SRAM block on the south side of the device. To meet the needs of high-performance designs, the memory blocks operate strictly in synchronous mode for both read and write operations. The read and write clocks are completely independent, and each may operate at any desired frequency less than or equal to 350 MHz. The following configurations are available:

- 4k×1, 2k×2, 1k×4, 512×9 (dual-port RAM—two read, two write or one read, one write)
- 512×9, 256×18 (two-port RAM—one read and one write)
- Sync write, sync pipelined/nonpipelined read

The Fusion SRAM memory block includes dedicated FIFO control logic to generate internal addresses and external flag logic (FULL, EMPTY, AFULL, AEMPTY).

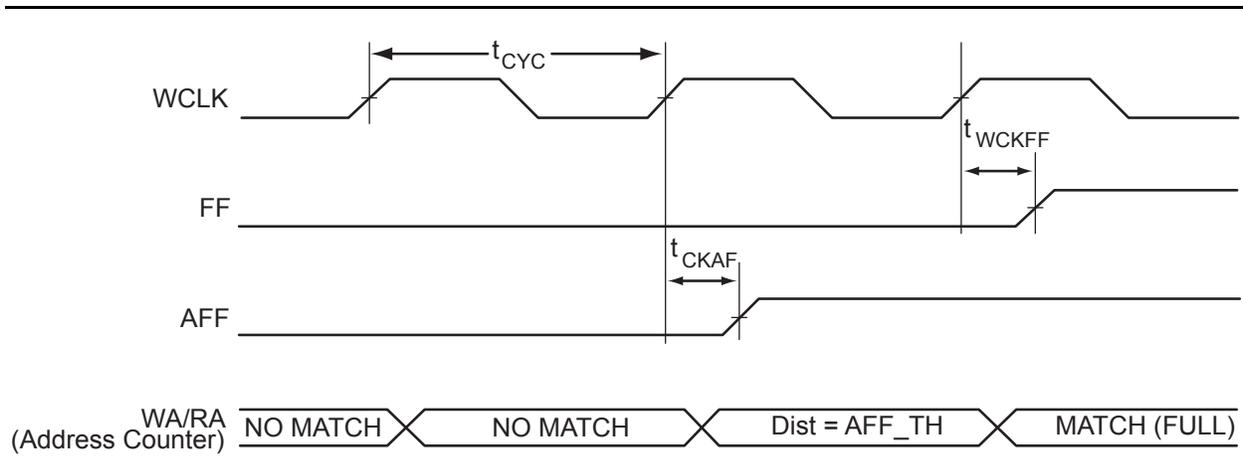
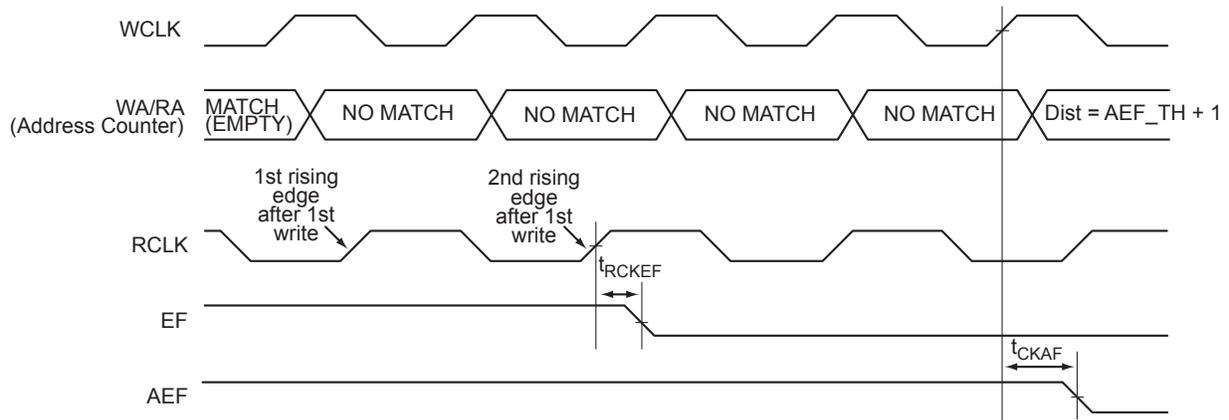
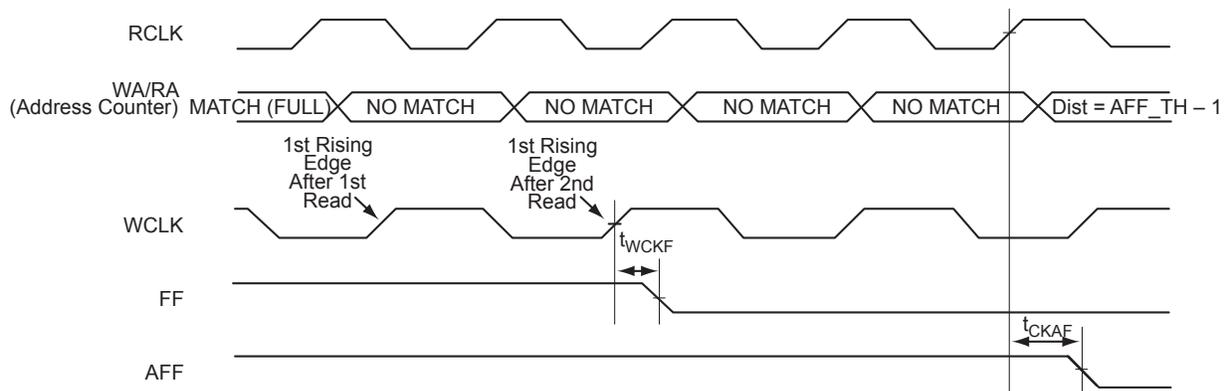
During RAM operation, addresses are sourced by the user logic, and the FIFO controller is ignored. In FIFO mode, the internal addresses are generated by the FIFO controller and routed to the RAM array by internal MUXes. Refer to [Figure 2-47](#) for more information about the implementation of the embedded FIFO controller.

The Fusion architecture enables the read and write sizes of RAMs to be organized independently, allowing for bus conversion. This is done with the WW (write width) and RW (read width) pins. The different D×W configurations are 256×18, 512×9, 1k×4, 2k×2, and 4k×1. For example, the write size can be set to 256×18 and the read size to 512×9.

Both the write and read widths for the RAM blocks can be specified independently with the WW (write width) and RW (read width) pins. The different D×W configurations are 256×18, 512×9, 1k×4, 2k×2, and 4k×1.

Refer to the allowable RW and WW values supported for each of the RAM macro types in [Table 2-27 on page 2-58](#).

When a width of one, two, or four is selected, the ninth bit is unused. For example, when writing 9-bit values and reading 4-bit values, only the first four bits and the second four bits of each 9-bit value are addressable for read operations. The ninth bit is not accessible.


**Figure 2-61 • FIFO FULL and AFULL Flag Assertion**

**Figure 2-62 • FIFO EMPTY Flag and AEMPTY Flag Deassertion**

**Figure 2-63 • FIFO FULL Flag and AFULL Flag Deassertion**

## Analog Block

With the Fusion family, Microsemi has introduced the world's first mixed-mode FPGA solution. Supporting a robust analog peripheral mix, Fusion devices will support a wide variety of applications. It is this Analog Block that separates Fusion from all other FPGA solutions on the market today.

By combining both flash and high-speed CMOS processes in a single chip, these devices offer the best of both worlds. The high-performance CMOS is used for building RAM resources. These high-performance structures support device operation up to 350 MHz. Additionally, the advanced Microsemi 0.13  $\mu\text{m}$  flash process incorporates high-voltage transistors and a high-isolation, triple-well process. Both of these are suited for the flash-based programmable logic and nonvolatile memory structures.

High-voltage transistors support the integration of analog technology in several ways. They aid in noise immunity so that the analog portions of the chip can be better isolated from the digital portions, increasing analog accuracy. Because they support high voltages, Microsemi flash FPGAs can be connected directly to high-voltage input signals, eliminating the need for external resistor divider networks, reducing component count, and increasing accuracy. By supporting higher internal voltages, the Microsemi advanced flash process enables high dynamic range on analog circuitry, increasing precision and signal-noise ratio. Microsemi flash FPGAs also drive high-voltage outputs, eliminating the need for external level shifters and drivers.

The unique triple-well process enables the integration of high-performance analog features with increased noise immunity and better isolation. By increasing the efficiency of analog design, the triple-well process also enables a smaller overall design size, reducing die size and cost.

The Analog Block consists of the Analog Quad I/O structure, RTC (for details refer to the "[Real-Time Counter System](#)" section on page 2-31), ADC, and ACM. All of these elements are combined in the single Analog Block macro, with which the user implements this functionality ([Figure 2-64](#)).

The Analog Block needs to be reset/reinitialized after the core powers up or the device is programmed. An external reset/initialize signal, which can come from the internal voltage regulator when it powers up, must be applied.

**Table 2-40 • Analog MUX Channels (continued)**

Analog MUX Channel	Signal	Analog Quad Number
16	AV5	Analog Quad 5
17	AC5	
18	AT5	
19	AV6	Analog Quad 6
20	AC6	
21	AT6	
22	AV7	Analog Quad 7
23	AC7	
24	AT7	
25	AV8	Analog Quad 8
26	AC8	
27	AT8	
28	AV9	Analog Quad 9
29	AC9	
30	AT9	
31	Internal temperature monitor	

The ADC can be powered down independently of the FPGA core, as an additional control or for power-saving considerations, via the PWRDWN pin of the Analog Block. The PWRDWN pin controls only the comparators in the ADC.

**ADC Modes**

The Fusion ADC can be configured to operate in 8-, 10-, or 12-bit modes, power-down after conversion, and dynamic calibration. This is controlled by MODE[3:0], as defined in [Table 2-41 on page 2-106](#).

The output of the ADC is the RESULT[11:0] signal. In 8-bit mode, the Most Significant 8 Bits RESULT[11:4] are used as the ADC value and the Least Significant 4 Bits RESULT[3:0] are logical '0's. In 10-bit mode, RESULT[11:2] are used the ADC value and RESULT[1:0] are logical 0s.

**Table 2-41 • Mode Bits Function**

Name	Bits	Function
MODE	3	0 – Internal calibration after every conversion; two ADCCLK cycles are used after the conversion. 1 – No calibration after every conversion
MODE	2	0 – Power-down after conversion 1 – No Power-down after conversion
MODE	1:0	00 – 10-bit 01 – 12-bit 10 – 8-bit 11 – Unused

### Integrated Voltage Reference

The Fusion device has an integrated on-chip 2.56 V reference voltage for the ADC. The value of this reference voltage was chosen to make the prescaling and postsaling factors for the prescaler blocks change in a binary fashion. However, if desired, an external reference voltage of up to 3.3 V can be connected between the VAREF and ADCGNDREF pins. The VAREFSEL control pin is used to select the reference voltage.

**Table 2-42 • VAREF Bit Function**

Name	Bit	Function
VAREF	0	Reference voltage selection 0 – Internal voltage reference selected. VAREF pin outputs 2.56 V. 1 – Input external voltage reference from VAREF and ADCGNDREF

### ADC Clock

The speed of the ADC depends on its internal clock, ADCCLK, which is not accessible to users. The ADCCLK is derived from SYSCLK. Input signal TVC[7:0], Time Divider Control, determines the speed of the ADCCLK in relationship to SYSCLK, based on EQ 15.

$$t_{\text{ADCCLK}} = 4 \times (1 + \text{TVC}) \times t_{\text{SYSCLK}}$$

EQ 15

TVC: Time Divider Control (0–255)

$t_{\text{ADCCLK}}$  is the period of ADCCLK, and must be between 0.5 MHz and 10 MHz

$t_{\text{SYSCLK}}$  is the period of SYSCLK

**Table 2-43 • TVC Bits Function**

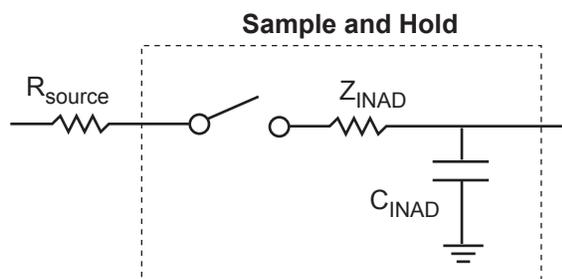
Name	Bits	Function
TVC	[7:0]	SYSCLK divider control

The frequency of ADCCLK,  $f_{\text{ADCCLK}}$ , must be within 0.5 Hz to 10 MHz.

The inputs to the ADC are synchronized to SYSCLK. A conversion is initiated by asserting the ADCSTART signal on a rising edge of SYSCLK. Figure 2-90 on page 2-112 and Figure 2-91 on page 2-112 show the timing diagram for the ADC.

### Acquisition Time or Sample Time Control

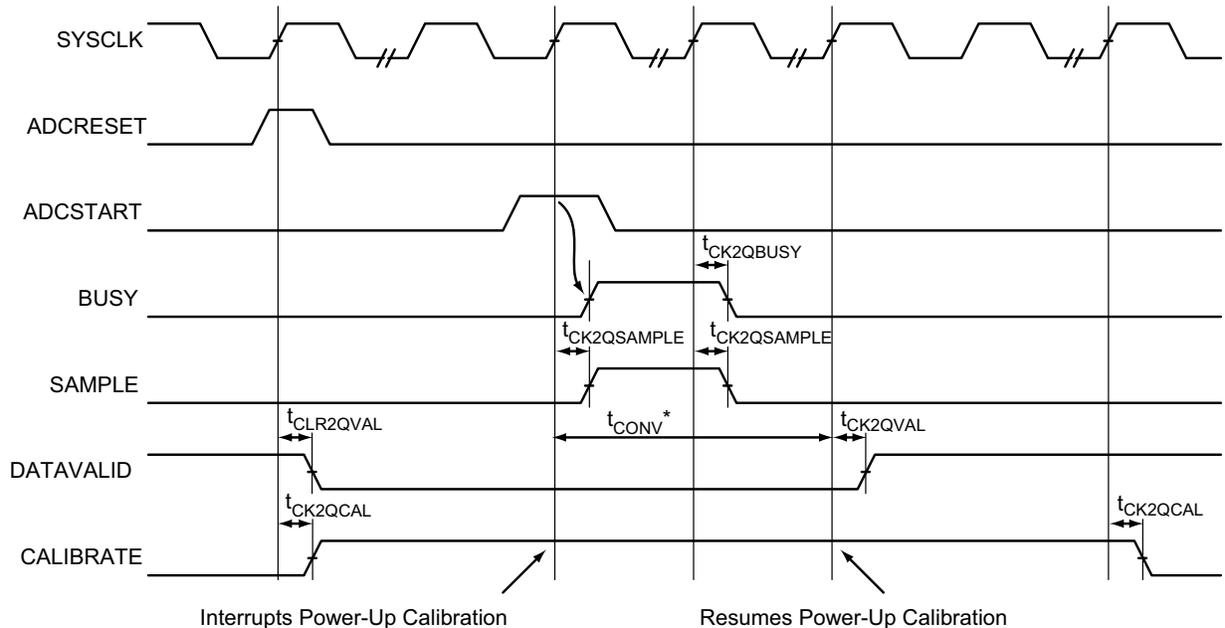
Acquisition time ( $t_{\text{SAMPLE}}$ ) specifies how long an analog input signal has to charge the internal capacitor array. Figure 2-88 shows a simplified internal input sampling mechanism of a SAR ADC.



**Figure 2-88 • Simplified Sample and Hold Circuitry**

The internal impedance ( $Z_{\text{INAD}}$ ), external source resistance ( $R_{\text{SOURCE}}$ ), and sample capacitor ( $C_{\text{INAD}}$ ) form a simple RC network. As a result, the accuracy of the ADC can be affected if the ADC is given insufficient time to charge the capacitor. To resolve this problem, you can either reduce the source resistance or increase the sampling time by changing the acquisition time using the STC signal.

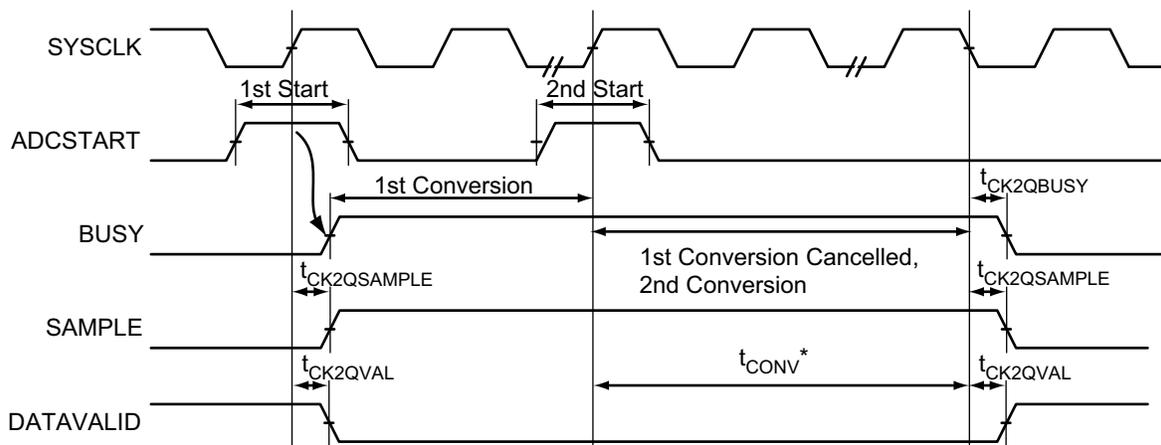
**Intra-Conversion**



*Note:*  $t_{CONV}^*$  represents the conversion time of the second conversion. See EQ 23 on page 2-109 for calculation of the conversion time,  $t_{CONV}$ .

**Figure 2-92 • Intra-Conversion Timing Diagram**

**Injected Conversion**



*Note:* \*See EQ 23 on page 2-109 for calculation on the conversion time,  $t_{CONV}$ .

**Figure 2-93 • Injected Conversion Timing Diagram**

**Table 2-52 • Calibrated Analog Channel Accuracy<sup>1,2,3</sup>**  
**Worst-Case Industrial Conditions, T<sub>J</sub> = 85°C**

		Condition	Total Channel Error (LSB)		
Analog Pad	Prescaler Range (V)	Input Voltage <sup>4</sup> (V)	Negative Max.	Median	Positive Max.
<b>Positive Range</b>			<b>ADC in 10-Bit Mode</b>		
AV, AC	16	0.300 to 12.0	-6	1	6
	8	0.250 to 8.00	-6	0	6
	4	0.200 to 4.00	-7	-1	7
	2	0.150 to 2.00	-7	0	7
	1	0.050 to 1.00	-6	-1	6
AT	16	0.300 to 16.0	-5	0	5
	4	0.100 to 4.00	-7	-1	7
<b>Negative Range</b>			<b>ADC in 10-Bit Mode</b>		
AV, AC	16	-0.400 to -10.5	-7	1	9
	8	-0.350 to -8.00	-7	-1	7
	4	-0.300 to -4.00	-7	-2	9
	2	-0.250 to -2.00	-7	-2	7
	1	-0.050 to -1.00	-16	-1	20

**Notes:**

1. Channel Accuracy includes prescaler and ADC accuracies. For 12-bit mode, multiply the LSB count by 4. For 8-bit mode, divide the LSB count by 4. Overall accuracy remains the same.
2. Requires enabling Analog Calibration using SmartGen Analog System Builder. For further details, refer to the "Temperature, Voltage, and Current Calibration in Fusion FPGAs" chapter of the [Fusion FPGA Fabric User Guide](#).
3. Calibrated with two-point calibration methodology, using 20% and 80% full-scale points.
4. The lower limit of the input voltage is determined by the prescaler input offset.

## Analog Configuration MUX

The ACM is the interface between the FPGA, the Analog Block configurations, and the real-time counter. Microsemi Libero SoC will generate IP that will load and configure the Analog Block via the ACM. However, users are not limited to using the Libero SoC IP. This section provides a detailed description of the ACM's register map, truth tables for proper configuration of the Analog Block and RTC, as well as timing waveforms so users can access and control the ACM directly from their designs.

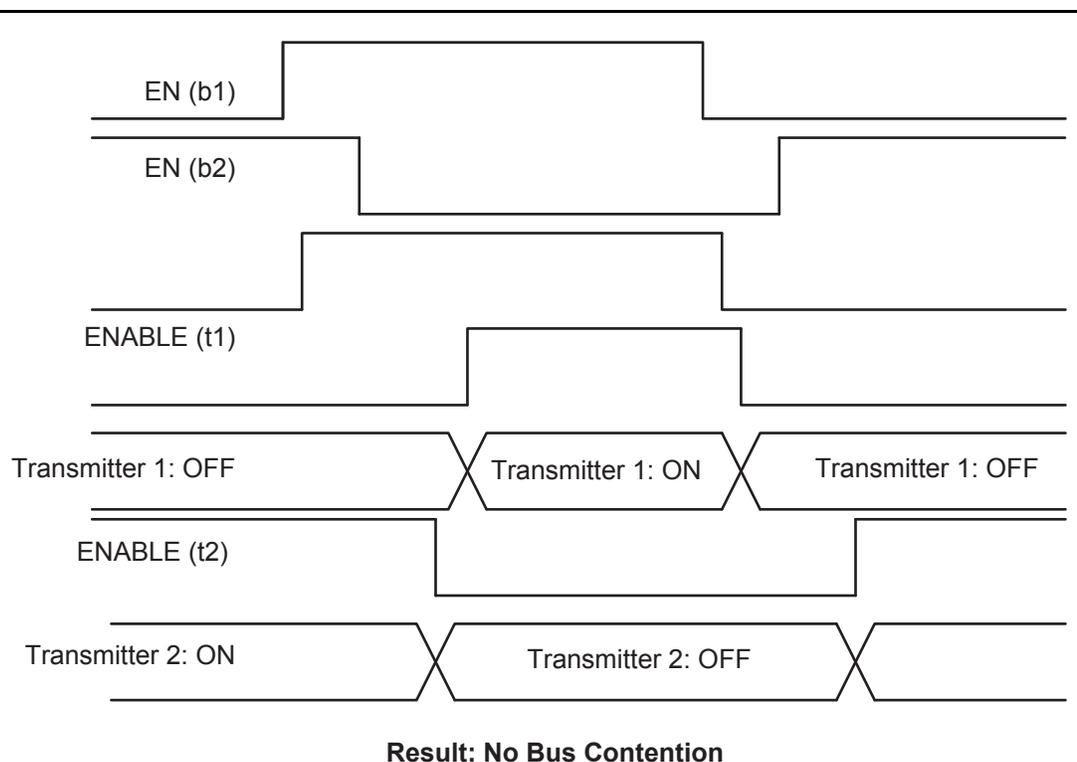
The Analog Block contains four 8-bit latches per Analog Quad that are initialized through the ACM. These latches act as configuration bits for Analog Quads. The ACM block runs from the core voltage supply (1.5 V).

Access to the ACM is achieved via 8-bit address and data busses with enables. The pin list is provided in [Table 2-36 on page 2-78](#). The ACM clock speed is limited to a maximum of 10 MHz, more than sufficient to handle the low-bandwidth requirements of configuring the Analog Block and the RTC (sub-block of the Analog Block).

[Table 2-54](#) decodes the ACM address space and maps it to the corresponding Analog Quad and configuration byte for that quad.

**Table 2-54 • ACM Address Decode Table for Analog Quad**

ACMADDR [7:0] in Decimal	Name	Description	Associated Peripheral
0	–	–	Analog Quad
1	AQ0	Byte 0	Analog Quad
2	AQ0	Byte 1	Analog Quad
3	AQ0	Byte 2	Analog Quad
4	AQ0	Byte 3	Analog Quad
5	AQ1	Byte 0	Analog Quad
.	.	.	Analog Quad
.	.	.	Analog Quad
.	.	.	Analog Quad
36	AQ8	Byte 3	Analog Quad
37	AQ9	Byte 0	Analog Quad
38	AQ9	Byte 1	Analog Quad
39	AQ9	Byte 2	Analog Quad
40	AQ9	Byte 3	Analog Quad
41		Undefined	Analog Quad
.	.	Undefined	Analog Quad
.	.	Undefined	Analog Quad
.	.	Undefined	Analog Quad
63		Undefined	RTC
64	COUNTER0	Counter bits 7:0	RTC
65	COUNTER1	Counter bits 15:8	RTC
66	COUNTER2	Counter bits 23:16	RTC
67	COUNTER3	Counter bits 31:24	RTC
68	COUNTER4	Counter bits 39:32	RTC
72	MATCHREG0	Match register bits 7:0	RTC



**Figure 2-112 • Timing Diagram (with skew circuit selected)**

## Weak Pull-Up and Weak Pull-Down Resistors

Fusion devices support optional weak pull-up and pull-down resistors for each I/O pin. When the I/O is pulled up, it is connected to the VCCI of its corresponding I/O bank. When it is pulled down, it is connected to GND. Refer to [Table 2-97 on page 2-171](#) for more information.

## Slew Rate Control and Drive Strength

Fusion devices support output slew rate control: high and low. The high slew rate option is recommended to minimize the propagation delay. This high-speed option may introduce noise into the system if appropriate signal integrity measures are not adopted. Selecting a low slew rate reduces this kind of noise but adds some delays in the system. Low slew rate is recommended when bus transients are expected. Drive strength should also be selected according to the design requirements and noise immunity of the system.

The output slew rate and multiple drive strength controls are available in LVTTTL/LVCMOS 3.3 V, LVCMOS 2.5 V, LVCMOS 2.5 V / 5.0 V input, LVCMOS 1.8 V, and LVCMOS 1.5 V. All other I/O standards have a high output slew rate by default.

For Fusion slew rate and drive strength specifications, refer to the appropriate I/O bank table:

- Fusion Standard I/O ([Table 2-78 on page 2-152](#))
- Fusion Advanced I/O ([Table 2-79 on page 2-152](#))
- Fusion Pro I/O ([Table 2-80 on page 2-152](#))

[Table 2-83 on page 2-155](#) lists the default values for the above selectable I/O attributes as well as those that are preset for each I/O standard.

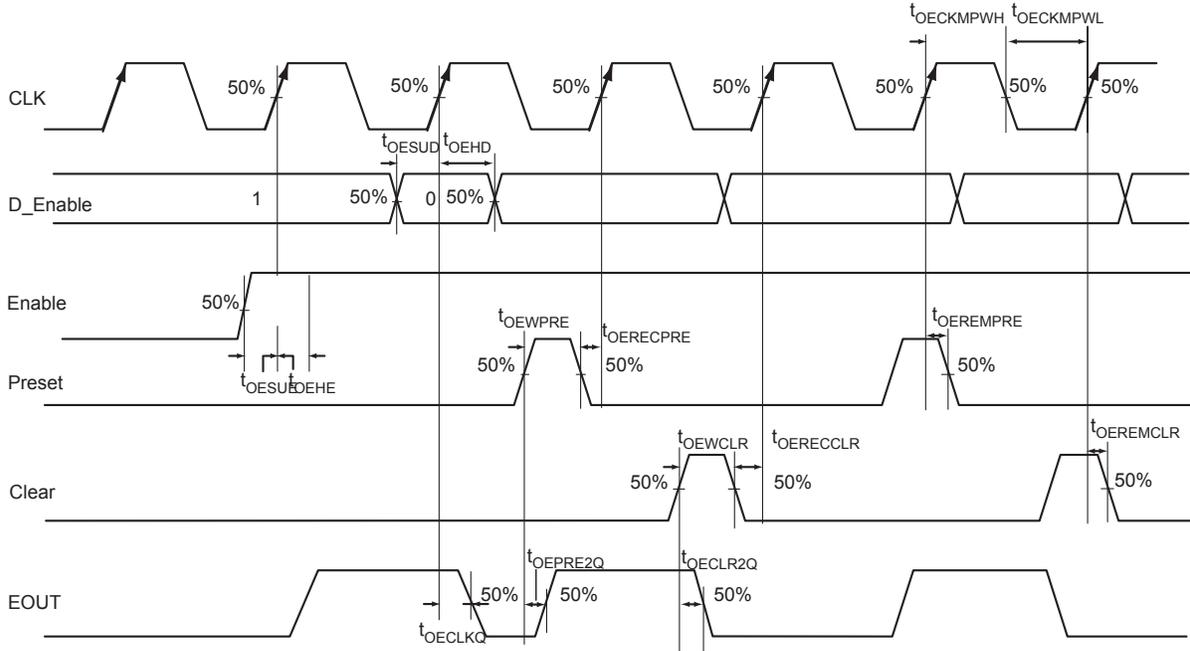
Refer to [Table 2-78](#), [Table 2-79](#), and [Table 2-80 on page 2-152](#) for SLEW and OUT\_DRIVE settings. [Table 2-81 on page 2-153](#) and [Table 2-82 on page 2-154](#) list the I/O default attributes. [Table 2-83 on page 2-155](#) lists the voltages for the supported I/O standards.

**Table 2-121 • 1.8 V LVC MOS High Slew**  
**Commercial Temperature Range Conditions:  $T_J = 70^\circ\text{C}$ , Worst-Case  $V_{CC} = 1.425\text{ V}$ ,**  
**Worst-Case  $V_{CCI} = 1.7\text{ V}$**   
**Applicable to Pro I/Os**

Drive Strength	Speed Grade	$t_{DOUT}$	$t_{DP}$	$t_{DIN}$	$t_{PY}$	$t_{PYS}$	$t_{EOUT}$	$t_{ZL}$	$t_{ZH}$	$t_{LZ}$	$t_{HZ}$	$t_{ZLS}$	$t_{ZHS}$	Units
2 mA	Std.	0.66	12.10	0.04	1.45	1.91	0.43	9.59	12.10	2.78	1.64	11.83	14.34	ns
	-1	0.56	10.30	0.04	1.23	1.62	0.36	8.16	10.30	2.37	1.39	10.06	12.20	ns
	-2	0.49	9.04	0.03	1.08	1.42	0.32	7.16	9.04	2.08	1.22	8.83	10.71	ns
4 mA	Std.	0.66	7.05	0.04	1.45	1.91	0.43	6.20	7.05	3.25	2.86	8.44	9.29	ns
	-1	0.56	6.00	0.04	1.23	1.62	0.36	5.28	6.00	2.76	2.44	7.18	7.90	ns
	-2	0.49	5.27	0.03	1.08	1.42	0.32	4.63	5.27	2.43	2.14	6.30	6.94	ns
8 mA	Std.	0.66	4.52	0.04	1.45	1.91	0.43	4.47	4.52	3.57	3.47	6.70	6.76	ns
	-1	0.56	3.85	0.04	1.23	1.62	0.36	3.80	3.85	3.04	2.95	5.70	5.75	ns
	-2	0.49	3.38	0.03	1.08	1.42	0.32	3.33	3.38	2.66	2.59	5.00	5.05	ns
12 mA	Std.	0.66	4.12	0.04	1.45	1.91	0.43	4.20	3.99	3.63	3.62	6.43	6.23	ns
	-1	0.56	3.51	0.04	1.23	1.62	0.36	3.57	3.40	3.09	3.08	5.47	5.30	ns
	-2	0.49	3.08	0.03	1.08	1.42	0.32	3.14	2.98	2.71	2.71	4.81	4.65	ns
16 mA	Std.	0.66	3.80	0.04	1.45	1.91	0.43	3.87	3.09	3.73	4.24	6.10	5.32	ns
	-1	0.56	3.23	0.04	1.23	1.62	0.36	3.29	2.63	3.18	3.60	5.19	4.53	ns
	-2	0.49	2.83	0.03	1.08	1.42	0.32	2.89	2.31	2.79	3.16	4.56	3.98	ns

*Note:* For the derating values at specific junction temperature and voltage supply levels, refer to [Table 3-7 on page 3-9](#).

## Output Enable Register



**Figure 2-141 • Output Enable Register Timing Diagram**

### Timing Characteristics

**Table 2-178 • Output Enable Register Propagation Delays**  
Commercial Temperature Range Conditions:  $T_j = 70^\circ\text{C}$ , Worst-Case  $V_{CC} = 1.425\text{ V}$

Parameter	Description	-2	-1	Std.	Units
$t_{OECLKQ}$	Clock-to-Q of the Output Enable Register	0.44	0.51	0.59	ns
$t_{OESUD}$	Data Setup Time for the Output Enable Register	0.31	0.36	0.42	ns
$t_{OEHLD}$	Data Hold Time for the Output Enable Register	0.00	0.00	0.00	ns
$t_{OESUE}$	Enable Setup Time for the Output Enable Register	0.44	0.50	0.58	ns
$t_{OEHE}$	Enable Hold Time for the Output Enable Register	0.00	0.00	0.00	ns
$t_{OECLR2Q}$	Asynchronous Clear-to-Q of the Output Enable Register	0.67	0.76	0.89	ns
$t_{OEPRE2Q}$	Asynchronous Preset-to-Q of the Output Enable Register	0.67	0.76	0.89	ns
$t_{OEREMCLR}$	Asynchronous Clear Removal Time for the Output Enable Register	0.00	0.00	0.00	ns
$t_{OERECCLR}$	Asynchronous Clear Recovery Time for the Output Enable Register	0.22	0.25	0.30	ns
$t_{OEREMPRE}$	Asynchronous Preset Removal Time for the Output Enable Register	0.00	0.00	0.00	ns
$t_{OERECPRE}$	Asynchronous Preset Recovery Time for the Output Enable Register	0.22	0.25	0.30	ns
$t_{OEWCCLR}$	Asynchronous Clear Minimum Pulse Width for the Output Enable Register	0.22	0.25	0.30	ns
$t_{OEWPRES}$	Asynchronous Preset Minimum Pulse Width for the Output Enable Register	0.22	0.25	0.30	ns
$t_{OECKMPWH}$	Clock Minimum Pulse Width High for the Output Enable Register	0.36	0.41	0.48	ns
$t_{OECKMPWL}$	Clock Minimum Pulse Width Low for the Output Enable Register	0.32	0.37	0.43	ns

*Note:* For the derating values at specific junction temperature and voltage supply levels, refer to [Table 3-7](#) on page 3-9.

## ISP

Fusion devices support IEEE 1532 ISP via JTAG and require a single VPUMP voltage of 3.3 V during programming. In addition, programming via a microcontroller in a target system can be achieved. Refer to the standard or the "In-System Programming (ISP) of Microsemi's Low Power Flash Devices Using FlashPro4/3/3X" chapter of the *Fusion FPGA Fabric User's Guide* for more details.

## JTAG IEEE 1532

### Programming with IEEE 1532

Fusion devices support the JTAG-based IEEE1532 standard for ISP. As part of this support, when a Fusion device is in an unprogrammed state, all user I/O pins are disabled. This is achieved by keeping the global IO\_EN signal deactivated, which also has the effect of disabling the input buffers. Consequently, the SAMPLE instruction will have no effect while the Fusion device is in this unprogrammed state—different behavior from that of the ProASIC<sup>PLUS</sup>® device family. This is done because SAMPLE is defined in the IEEE1532 specification as a noninvasive instruction. If the input buffers were to be enabled by SAMPLE temporarily turning on the I/Os, then it would not truly be a noninvasive instruction. Refer to the standard or the "In-System Programming (ISP) of Microsemi's Low Power Flash Devices Using FlashPro4/3/3X" chapter of the *Fusion FPGA Fabric User's Guide* for more details.

### Boundary Scan

Fusion devices are compatible with IEEE Standard 1149.1, which defines a hardware architecture and the set of mechanisms for boundary scan testing. The basic Fusion boundary scan logic circuit is composed of the test access port (TAP) controller, test data registers, and instruction register ([Figure 2-146 on page 2-230](#)). This circuit supports all mandatory IEEE 1149.1 instructions (EXTEST, SAMPLE/PRELOAD, and BYPASS) and the optional IDCODE instruction ([Table 2-185 on page 2-230](#)).

Each test section is accessed through the TAP, which has five associated pins: TCK (test clock input), TDI, TDO (test data input and output), TMS (test mode selector), and TRST (test reset input). TMS, TDI, and TRST are equipped with pull-up resistors to ensure proper operation when no input data is supplied to them. These pins are dedicated for boundary scan test usage. Refer to the "JTAG Pins" section on [page 2-226](#) for pull-up/-down recommendations for TDO and TCK pins. The TAP controller is a 4-bit state machine (16 states) that operates as shown in [Figure 2-146 on page 2-230](#). The 1s and 0s represent the values that must be present on TMS at a rising edge of TCK for the given state transition to occur. IR and DR indicate that the instruction register or the data register is operating in that state.

**Table 2-184 • TRST and TCK Pull-Down Recommendations**

VJTAG	Tie-Off Resistance*
VJTAG at 3.3 V	200 Ω to 1 kΩ
VJTAG at 2.5 V	200 Ω to 1 kΩ
VJTAG at 1.8 V	500 Ω to 1 kΩ
VJTAG at 1.5 V	500 Ω to 1 kΩ

*Note:* \*Equivalent parallel resistance if more than one device is on JTAG chain.

The TAP controller receives two control inputs (TMS and TCK) and generates control and clock signals for the rest of the test logic architecture. On power-up, the TAP controller enters the Test-Logic-Reset state. To guarantee a reset of the controller from any of the possible states, TMS must remain High for five TCK cycles. The TRST pin can also be used to asynchronously place the TAP controller in the Test-Logic-Reset state.

Fusion devices support three types of test data registers: bypass, device identification, and boundary scan. The bypass register is selected when no other register needs to be accessed in a device. This speeds up test data transfer to other devices in a test data path. The 32-bit device identification register is a shift register with four fields (LSB, ID number, part number, and version). The boundary scan register observes and controls the state of each I/O pin. Each I/O cell has three boundary scan register cells, each with a serial-in, serial-out, parallel-in, and parallel-out pin.

The serial pins are used to serially connect all the boundary scan register cells in a device into a boundary scan register chain, which starts at the TDI pin and ends at the TDO pin. The parallel ports are

FG484		
Pin Number	AFS600 Function	AFS1500 Function
L17	VCCIB2	VCCIB2
L18	IO46PDB2V0	IO69PDB2V0
L19	GCA1/IO45PDB2V0	GCA1/IO64PDB2V0
L20	VCCIB2	VCCIB2
L21	GCC0/IO43NDB2V0	GCC0/IO62NDB2V0
L22	GCC1/IO43PDB2V0	GCC1/IO62PDB2V0
M1	NC	IO103PDB4V0
M2	XTAL1	XTAL1
M3	VCCIB4	VCCIB4
M4	GNDOSC	GNDOSC
M5	GFC0/IO72NDB4V0	GFC0/IO107NDB4V0
M6	VCCIB4	VCCIB4
M7	GFB0/IO71NDB4V0	GFB0/IO106NDB4V0
M8	VCCIB4	VCCIB4
M9	VCC	VCC
M10	GND	GND
M11	VCC	VCC
M12	GND	GND
M13	VCC	VCC
M14	GND	GND
M15	VCCIB2	VCCIB2
M16	IO48NDB2V0	IO70NDB2V0
M17	VCCIB2	VCCIB2
M18	IO46NDB2V0	IO69NDB2V0
M19	GCA0/IO45NDB2V0	GCA0/IO64NDB2V0
M20	VCCIB2	VCCIB2
M21	GCB0/IO44NDB2V0	GCB0/IO63NDB2V0
M22	GCB1/IO44PDB2V0	GCB1/IO63PDB2V0
N1	NC	IO103NDB4V0
N2	GND	GND
N3	IO68PDB4V0	IO101PDB4V0
N4	NC	IO100NPB4V0
N5	GND	GND
N6	NC	IO99PDB4V0
N7	NC	IO97PDB4V0

FG484		
Pin Number	AFS600 Function	AFS1500 Function
N8	GND	GND
N9	GND	GND
N10	VCC	VCC
N11	GND	GND
N12	VCC	VCC
N13	GND	GND
N14	VCC	VCC
N15	GND	GND
N16	GDB2/IO56PDB2V0	GDB2/IO83PDB2V0
N17	NC	IO78PDB2V0
N18	GND	GND
N19	IO47NDB2V0	IO72NDB2V0
N20	IO47PDB2V0	IO72PDB2V0
N21	GND	GND
N22	IO49PDB2V0	IO71PDB2V0
P1	GFA1/IO70PDB4V0	GFA1/IO105PDB4V0
P2	GFA0/IO70NDB4V0	GFA0/IO105NDB4V0
P3	IO68NDB4V0	IO101NDB4V0
P4	IO65PDB4V0	IO96PDB4V0
P5	IO65NDB4V0	IO96NDB4V0
P6	NC	IO99NDB4V0
P7	NC	IO97NDB4V0
P8	VCCIB4	VCCIB4
P9	VCC	VCC
P10	GND	GND
P11	VCC	VCC
P12	GND	GND
P13	VCC	VCC
P14	GND	GND
P15	VCCIB2	VCCIB2
P16	IO56NDB2V0	IO83NDB2V0
P17	NC	IO78NDB2V0
P18	GDA1/IO54PDB2V0	GDA1/IO81PDB2V0
P19	GDB1/IO53PDB2V0	GDB1/IO80PDB2V0
P20	IO51NDB2V0	IO73NDB2V0

FG676	
Pin Number	AFS1500 Function
G13	IO22NDB1V0
G14	IO22PDB1V0
G15	GND
G16	IO32PPB1V1
G17	IO36NPB1V2
G18	VCCIB1
G19	GND
G20	IO47NPB2V0
G21	IO49PDB2V0
G22	VCCIB2
G23	IO46NDB2V0
G24	GBC2/IO46PDB2V0
G25	IO48NPB2V0
G26	NC
H1	GND
H2	NC
H3	IO118NDB4V0
H4	IO118PDB4V0
H5	IO119NPB4V0
H6	IO124NDB4V0
H7	GND
H8	VCOMPLA
H9	VCCPLA
H10	VCCIB0
H11	IO12NDB0V1
H12	IO12PDB0V1
H13	VCCIB0
H14	VCCIB1
H15	IO30NDB1V1
H16	IO30PDB1V1
H17	VCCIB1
H18	IO36PPB1V2
H19	IO38NPB1V2
H20	GND
H21	IO49NDB2V0
H22	IO50PDB2V0

FG676	
Pin Number	AFS1500 Function
H23	IO50NDB2V0
H24	IO51PDB2V0
H25	NC
H26	GND
J1	NC
J2	VCCIB4
J3	IO115PDB4V0
J4	GND
J5	IO116NDB4V0
J6	IO116PDB4V0
J7	VCCIB4
J8	IO117PDB4V0
J9	VCCIB4
J10	GND
J11	IO06NDB0V1
J12	IO06PDB0V1
J13	IO16NDB0V2
J14	IO16PDB0V2
J15	IO28NDB1V1
J16	IO28PDB1V1
J17	GND
J18	IO38PPB1V2
J19	IO53PDB2V0
J20	VCCIB2
J21	IO52PDB2V0
J22	IO52NDB2V0
J23	GND
J24	IO51NDB2V0
J25	VCCIB2
J26	NC
K1	NC
K2	NC
K3	IO115NDB4V0
K4	IO113PDB4V0
K5	VCCIB4
K6	IO114NDB4V0

FG676	
Pin Number	AFS1500 Function
K7	IO114PDB4V0
K8	IO117NDB4V0
K9	GND
K10	VCC
K11	VCCIB0
K12	GND
K13	VCCIB0
K14	VCCIB1
K15	GND
K16	VCCIB1
K17	GND
K18	GND
K19	IO53NDB2V0
K20	IO57PDB2V0
K21	GCA2/IO59PDB2V0
K22	VCCIB2
K23	IO54NDB2V0
K24	IO54PDB2V0
K25	NC
K26	NC
L1	GND
L2	NC
L3	IO112PPB4V0
L4	IO113NDB4V0
L5	GFB2/IO109PDB4V0
L6	GFA2/IO110PDB4V0
L7	IO112NPB4V0
L8	IO104PDB4V0
L9	IO111PDB4V0
L10	VCCIB4
L11	GND
L12	VCC
L13	GND
L14	VCC
L15	GND
L16	VCC

Revision	Changes	Page
Advance v0.8 (continued)	The voltage range in the "VPUMP Programming Supply Voltage" section was updated. The parenthetical reference to "pulled up" was removed from the statement, "VPUMP can be left floating or can be tied (pulled up) to any voltage between 0 V and 3.6 V."	2-225
	The "ATRTNx Temperature Monitor Return" section was updated with information about grounding and floating the pin.	2-226
	The following text was deleted from the "VREF I/O Voltage Reference" section: (all digital I/O).	2-225
	The "NCAP Negative Capacitor" section and "PCAP Positive Capacitor" section were updated to include information about the type of capacitor that is required to connect the two.	2-228
	1 $\mu$ F was changed to 100 pF in the "XTAL1 Crystal Oscillator Circuit Input".	2-228
	The "Programming" section was updated to include information about $V_{CCOSC}$ .	2-229
	The VMV pins have now been tied internally with the $V_{CCI}$ pins.	N/A
	The AFS090 "108-Pin QFN" table was updated.	3-2
	The AFS090 and AFS250 devices were updated in the "108-Pin QFN" table.	3-2
	The AFS250 device was updated in the "208-Pin PQFP" table.	3-8
	The AFS600 device was updated in the "208-Pin PQFP" table.	3-8
	The AFS090, AFS250, AFS600, and AFS1500 devices were updated in the "256-Pin FBGA" table.	3-12
	The AFS600 and AFS1500 devices were updated in the "484-Pin FBGA" table.	3-20
Advance v0.7 (January 2007)	The AFS600 device was updated in the "676-Pin FBGA" table.	3-28
	The AFS1500 digital I/O count was updated in the "Fusion Family" table.	I
	The AFS1500 digital I/O count was updated in the "Package I/Os: Single-/Double-Ended (Analog)" table.	II
Advance v0.6 (October 2006)	The second paragraph of the "PLL Macro" section was updated to include information about POWERDOWN.	2-30
	The description for bit 0 was updated in Table 2-17 · RTC Control/Status Register.	2-38
	3.9 was changed to 7.8 in the "Crystal Oscillator (Xtal Osc)" section.	2-40.
	All function descriptions in Table 2-18 · Signals for VRPSM Macro.	2-42
	In Table 2-19 · Flash Memory Block Pin Names, the RD[31:0] description was updated.	2-43
	The "RESET" section was updated.	2-61
	The "RESET" section was updated.	2-64
	Table 2-35 · FIFO was updated.	2-79
	The VAREF function description was updated in Table 2-36 · Analog Block Pin Description.	2-82
	The "Voltage Monitor" section was updated to include information about low power mode and sleep mode.	2-86
	The text in the "Current Monitor" section was changed from 2 mV to 1 mV.	2-90
The "Gate Driver" section was updated to include information about forcing 1 V on the drain.	2-94	