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Applications of "[Embedded - Microcontrollers](#)"

Details

Product Status	Active
Core Processor	S08
Core Size	8-Bit
Speed	40MHz
Connectivity	I ² C, SCI, SPI
Peripherals	LVD, POR, PWM, WDT
Number of I/O	39
Program Memory Size	16KB (16K x 8)
Program Memory Type	FLASH
EEPROM Size	-
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 3.6V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 125°C (TA)
Mounting Type	Surface Mount
Package / Case	48-VFQFN Exposed Pad
Supplier Device Package	48-QFN-EP (7x7)
Purchase URL	https://www.e-xfl.com/pro/item?MUrl=&PartUrl=mc9s08gt16amfde

Chapter 4

Memory

4.1 MC9S08GT16A/GT8A Memory Map

As shown in [Figure 4-1](#), on-chip memory in the MC9S08GT16A/GT8A series of MCUs consists of RAM, FLASH program memory for nonvolatile data storage, plus I/O and control/status registers. The registers are divided into three groups:

- Direct-page registers (0x0000 through 0x007F)
- High-page registers (0x1800 through 0x182B)
- Nonvolatile registers (0xFFB0 through 0xFFBF)

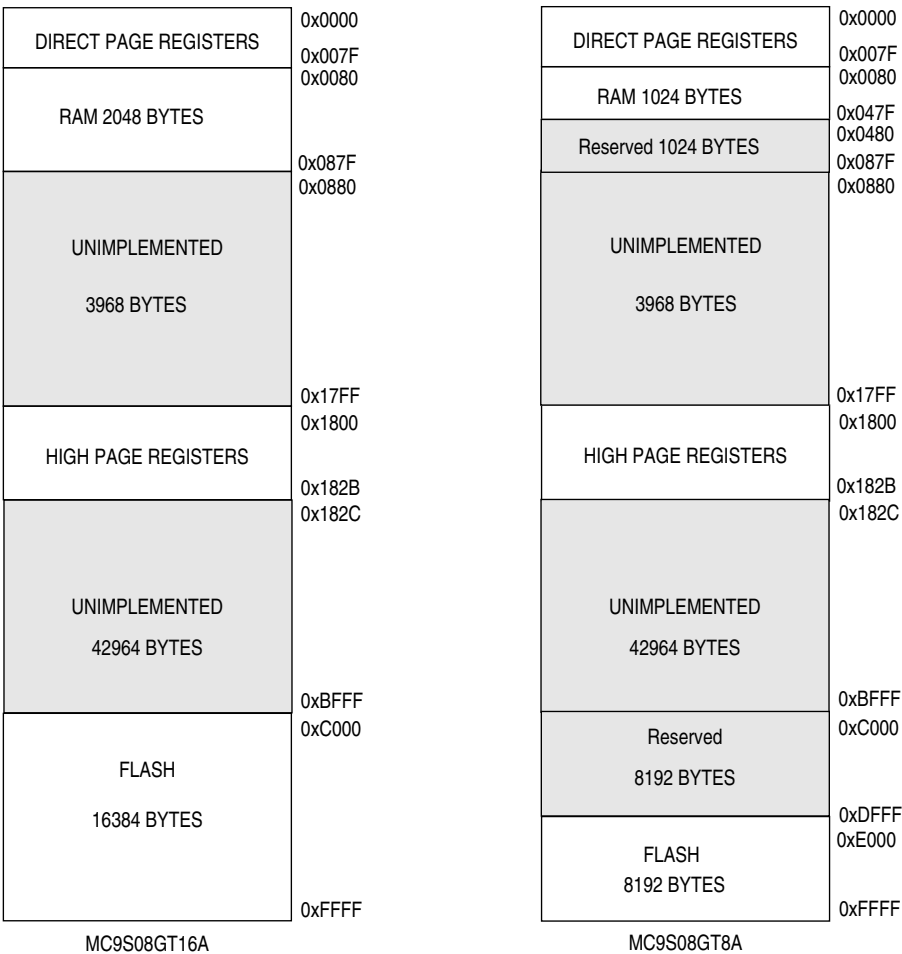


Figure 4-1. MC9S08GT16A/GT8A Memory Map

Table 4-2. Direct-Page Register Summary (Sheet 3 of 3)

Address	Register Name	Bit 7	6	5	4	3	2	1	Bit 0
0x0054	ATDPE	ATDPE7	ATDPE6	ATDPE5	ATDPE4	ATDPE3	ATDPE2	ATDPE1	ATDPE0
0x0055– 0x0057	Reserved	—	—	—	—	—	—	—	—
0x0058	IICA	ADDR							0
0x0059	IICF	MULT			ICR				
0x005A	IICC	IICEN	IICIE	MST	TX	TXAK	RSTA	0	0
0x005B	IICS	TCF	IAAS	BUSY	ARBL	0	SRW	IICIF	RXAK
0x005C	IICD	DATA							
0x005D– 0x005F	Reserved	—	—	—	—	—	—	—	—
0x0060	TPM2SC	TOF	TOIE	CPWMS	CLKSB	CLKSA	PS2	PS1	PS0
0x0061	TPM2CNTH	Bit 15	14	13	12	11	10	9	Bit 8
0x0062	TPM2CNTL	Bit 7	6	5	4	3	2	1	Bit 0
0x0063	TPM2MODH	Bit 15	14	13	12	11	10	9	Bit 8
0x0064	TPM2MODL	Bit 7	6	5	4	3	2	1	Bit 0
0x0065	TPM2C0SC	CH0F	CH0IE	MS0B	MS0A	ELS0B	ELS0A	0	0
0x0066	TPM2C0VH	Bit 15	14	13	12	11	10	9	Bit 8
0x0067	TPM2C0VL	Bit 7	6	5	4	3	2	1	Bit 0
0x0068	TPM2C1SC	CH1F	CH1IE	MS1B	MS1A	ELS1B	ELS1A	0	0
0x0069	TPM2C1VH	Bit 15	14	13	12	11	10	9	Bit 8
0x006A	TPM2C1VL	Bit 7	6	5	4	3	2	1	Bit 0
0x006B– 0x007F	Reserved	—	—	—	—	—	—	—	—

High-page registers, shown in Table 4-3, are accessed much less often than other I/O and control registers so they have been located outside the direct addressable memory space, starting at 0x1800.

Table 4-3. High-Page Register Summary

Address	Register Name	Bit 7	6	5	4	3	2	1	Bit 0
0x1800	SRS	POR	PIN	COP	ILOP	ILAD	ICG	LVD	0
0x1801	SBD FR	0	0	0	0	0	0	0	BDFR
0x1802	SOPT	COPE	COPT	STOPE	—	0	0	BKGDPE	—
0x1803– 0x1805	Reserved	—	—	—	—	—	—	—	—
0x1806	SDIDH					ID11	ID10	ID9	ID8
0x1807	SDIDL	ID7	ID6	ID5	ID4	ID3	ID2	ID1	ID0
0x1808	SRTISC	RTIF	RTIACK	RTICLKS	RTIE	0	RTIS2	RTIS1	RTIS0
0x1809	SPMSC1	LVDF	LVDACK	LVDIE	LVDRE	LVDSE	LVDE	0	0
0x180A	SPMSC2	LVWF	LVWACK	LVDV	LVWV	PPDF	PPDACK	PDC	PPDC
0x180B– 0x180F	Reserved	—	—	—	—	—	—	—	—
0x1810	DBGCAH	Bit 15	14	13	12	11	10	9	Bit 8

6.5.5 Port E Registers (PTED, PTEPE, PTESE, and PTEDD)

Port E includes six general-purpose I/O pins that share with the SCI1 and SPI modules. Port E pins used as general-purpose I/O pins are controlled by the port E data (PTED), data direction (PTEDD), pullup enable (PTEPE), and slew rate control (PTESE) registers.

If the SCI1 takes control of a port E pin, the corresponding PTEDD bit is ignored. PTESE can be used to provide slew rate on the SCI1 transmit pin, TxD1. PTEPE can be used, provided the corresponding PTEDD bit is 0, to provide a pullup device on the SCI1 receive pin, RxD1.

If the SPI takes control of a port E pin, the corresponding PTEDD bit is ignored. PTESE can be used to provide slew rate on the SPI serial output pin (MOSI or MISO) and serial clock pin (SPSCK) depending on the SPI operational mode. PTEPE can be used, provided the corresponding PTEDD bit is 0, to provide a pullup device on the SPI serial input pins (MOSI or MISO) and slave select pin (\overline{SS}) depending on the SPI operational mode.

Reads of PTED will return the logic value of the corresponding pin, provided PTEDD is 0.

	7	6	5	4	3	2	1	0
R	0	0	PTED5	PTED4	PTED3	PTED2	PTED1	PTED0
W								
Reset	0	0	0	0	0	0	0	0

Figure 6-24. Port E Data Register (PTED)

Table 6-17. PTED Field Descriptions

Field	Description
5:0 PTED[5:0]	<p>Port E Data Register Bits — For port E pins that are inputs, reads return the logic level on the pin. For port E pins that are configured as outputs, reads return the last value written to this register. Writes are latched into all bits in this register. For port E pins that are configured as outputs, the logic level is driven out the corresponding MCU pin.</p> <p>Reset forces PTED to all 0s, but these 0s are not driven out the corresponding pins because reset also configures all port pins as high-impedance inputs with pullups disabled.</p>

9.3.2 ICG Control Register 2 (ICGC2)

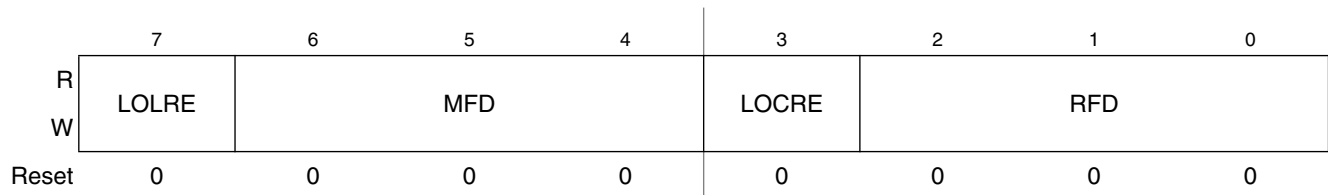


Figure 9-7. ICG Control Register 2 (ICGC2)

Table 9-2. ICGC2 Register Field Descriptions

Field	Description
7 LOLRE	Loss of Lock Reset Enable — The LOLRE bit determines what type of request is made by the ICG following a loss of lock indication. The LOLRE bit only has an effect when LOLS is set. 0 Generate an interrupt request on loss of lock. 1 Generate a reset request on loss of lock.
6:4 MFD	Multiplication Factor — The MFD bits control the programmable multiplication factor in the FLL loop. The value specified by the MFD bits establishes the multiplication factor (N) applied to the reference frequency. Writes to the MFD bits will not take effect if a previous write is not complete. Select a low enough value for N such that $f_{ICGDCCLK}$ does not exceed its maximum specified value. 000 Multiplication factor = 4 001 Multiplication factor = 6 010 Multiplication factor = 8 011 Multiplication factor = 10 100 Multiplication factor = 12 101 Multiplication factor = 14 110 Multiplication factor = 16 111 Multiplication factor = 18
3 LOCRE	Loss of Clock Reset Enable — The LOCRE bit determines how the system manages a loss of clock condition. 0 Generate an interrupt request on loss of clock. 1 Generate a reset request on loss of clock.
2:0 RFD	Reduced Frequency Divider — The RFD bits control the value of the divider following the clock select circuitry. The value specified by the RFD bits establishes the division factor (R) applied to the selected output clock source. Writes to the RFD bits will not take effect if a previous write is not complete. 000 Division factor = 1 001 Division factor = 2 010 Division factor = 4 011 Division factor = 8 100 Division factor = 16 101 Division factor = 32 110 Division factor = 64 111 Division factor = 128

9.4.10 Clock Mode Requirements

A clock mode is requested by writing to CLKS1:CLKS0 and the actual clock mode is indicated by CLKST1:CLKST0. Provided minimum conditions are met, the status shown in CLKST1:CLKST0 should be the same as the requested mode in CLKS1:CLKS0. [Table 9-9](#) shows the relationship between CLKS, CLKST, and ICGOUT. It also shows the conditions for CLKS = CLKST or the reason CLKS ≠ CLKST.

NOTE

If a crystal will be used before the next reset, then be sure to set REFS = 1 and CLKS = 1x on the first write to the ICGC1 register. Failure to do so will result in “locking” REFS = 0 which will prevent the oscillator amplifier from being enabled until the next reset occurs.

Table 9-9. ICG State Table

Actual Mode (CLKST)	Desired Mode (CLKS)	Range	Reference Frequency ($f_{\text{REFERENCE}}$)	Comparison Cycle Time	ICGOUT	Conditions ¹ for CLKS = CLKST	Reason CLKS1 ≠ CLKST
Off (XX)	Off (XX)	X	0	—	0	—	—
	FBE (10)	X	0	—	0	—	ERCS = 0
SCM (00)	SCM (00)	X	$f_{\text{ICGIRCLK}}/7^2$	$8/f_{\text{ICGIRCLK}}$	ICGDCLK/R	Not switching from FBE to SCM	—
	FEI (01)	0	$f_{\text{ICGIRCLK}}/7^{(1)}$	$8/f_{\text{ICGIRCLK}}$	ICGDCLK/R	—	DCOS = 0
	FBE (10)	X	$f_{\text{ICGIRCLK}}/7^{(1)}$	$8/f_{\text{ICGIRCLK}}$	ICGDCLK/R	—	ERCS = 0
	FEE (11)	X	$f_{\text{ICGIRCLK}}/7^{(1)}$	$8/f_{\text{ICGIRCLK}}$	ICGDCLK/R	—	DCOS = 0 or ERCS = 0
FEI (01)	FEI (01)	0	$f_{\text{ICGIRCLK}}/7$	$8/f_{\text{ICGIRCLK}}$	ICGDCLK/R	DCOS = 1	—
	FEE (11)	X	$f_{\text{ICGIRCLK}}/7$	$8/f_{\text{ICGIRCLK}}$	ICGDCLK/R	—	ERCS = 0
FBE (10)	FBE (10)	X	0	—	ICGERCLK/R	ERCS = 1	—
	FEE (11)	X	0	—	ICGERCLK/R	—	LOCS = 1 & ERCS = 1
FEE (11)	FEE (11)	0	f_{ICGERCLK}	$2/f_{\text{ICGERCLK}}$	ICGDCLK/R ³	ERCS = 1 and DCOS = 1	—
		1	f_{ICGERCLK}	$128/f_{\text{ICGERCLK}}$	ICGDCLK/R ⁽²⁾	ERCS = 1 and DCOS = 1	—

¹ CLKST will not update immediately after a write to CLKS. Several bus cycles are required before CLKST updates to the new value.

² The reference frequency has no effect on ICGOUT in SCM, but the reference frequency is still used in making the comparisons that determine the DCOS bit

³ After initial LOCK; will be ICGDCLK/2R during initial locking process and while FLL is re-locking after the MFD bits are changed.

Table 9-12. MFD and RFD Decode Table

101	14	101	+32
110	16	110	+64
111	18	111	+128

9.5.2 Example #1: External Crystal = 32 kHz, Bus Frequency = 4.19 MHz

In this example, the FLL will be used (in FEE mode) to multiply the external 32 kHz oscillator up to 8.38 MHz to achieve 4.19 MHz bus frequency.

After the MCU is released from reset, the ICG is in self-clocked mode (SCM) and supplies approximately 8 MHz on ICGOUT, which corresponds to a 4 MHz bus frequency (f_{Bus}).

The clock scheme will be FLL engaged, external (FEE). So

$$f_{ICGOUT} = f_{ext} * P * N / R ; P = 64, f_{ext} = 32 \text{ kHz} \quad \text{Eqn. 9-1}$$

Solving for N / R gives:

$$N / R = 8.38 \text{ MHz} / (32 \text{ kHz} * 64) = 4 ; \text{ we can choose } N = 4 \text{ and } R = 1 \quad \text{Eqn. 9-2}$$

The values needed in each register to set up the desired operation are:

ICGC1 = \$38 (%00111000)

Bit 7	HGO	0	Configures oscillator for low power
Bit 6	RANGE	0	Configures oscillator for low-frequency range; FLL prescale factor is 64
Bit 5	REFS	1	Oscillator using crystal or resonator is requested
Bits 4:3	CLKS	11	FLL engaged, external reference clock mode
Bit 2	OSCSTEN	0	Oscillator disabled
Bit 1	LOCD	0	Loss-of-clock detection enabled
Bit 0		0	Unimplemented or reserved, always reads zero

ICGC2 = \$00 (%00000000)

Bit 7	LOLRE	0	Generates an interrupt request on loss of lock
Bits 6:4	MFD	000	Sets the MFD multiplication factor to 4
Bit 3	LOCRES	0	Generates an interrupt request on loss of clock
Bits 2:0	RFD	000	Sets the RFD division factor to ÷1

ICGS1 = \$xx

This is read only except for clearing interrupt flag

ICGS2 = \$xx

This is read only; should read DCOS = 1 before performing any time critical tasks

ICGFLTLU/L = \$xx

Only needed in self-clocked mode; FLT will be adjusted by loop to give 8.38 MHz DCO clock
 Bits 15:12 unused 0000

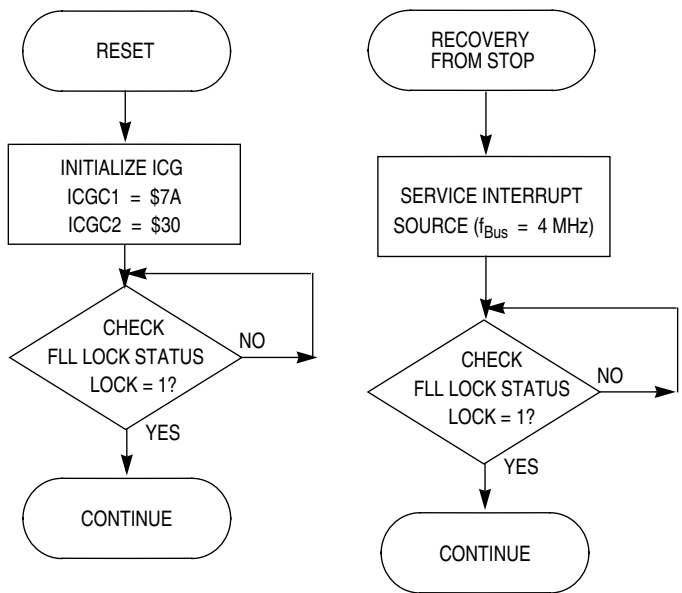


Figure 9-15. ICG Initialization and Stop Recovery for Example #2



10.1.2 Features

The TPM has the following features:

- Each TPM may be configured for buffered, center-aligned pulse-width modulation (CPWM) on all channels
- Clock sources independently selectable per TPM (multiple TPMs device)
- Selectable clock sources (device dependent): bus clock, fixed system clock, external pin
- Clock prescaler taps for divide by 1, 2, 4, 8, 16, 32, 64, or 128
- 16-bit free-running or up/down (CPWM) count operation
- 16-bit modulus register to control counter range
- Timer system enable
- One interrupt per channel plus a terminal count interrupt for each TPM module (multiple TPMs device)
- Channel features:
 - Each channel may be input capture, output compare, or buffered edge-aligned PWM
 - Rising-edge, falling-edge, or any-edge input capture trigger
 - Set, clear, or toggle output compare action
 - Selectable polarity on PWM outputs

10.1.3 Block Diagram

Figure 10-2 shows the structure of a TPM. Some MCUs include more than one TPM, with various numbers of channels.

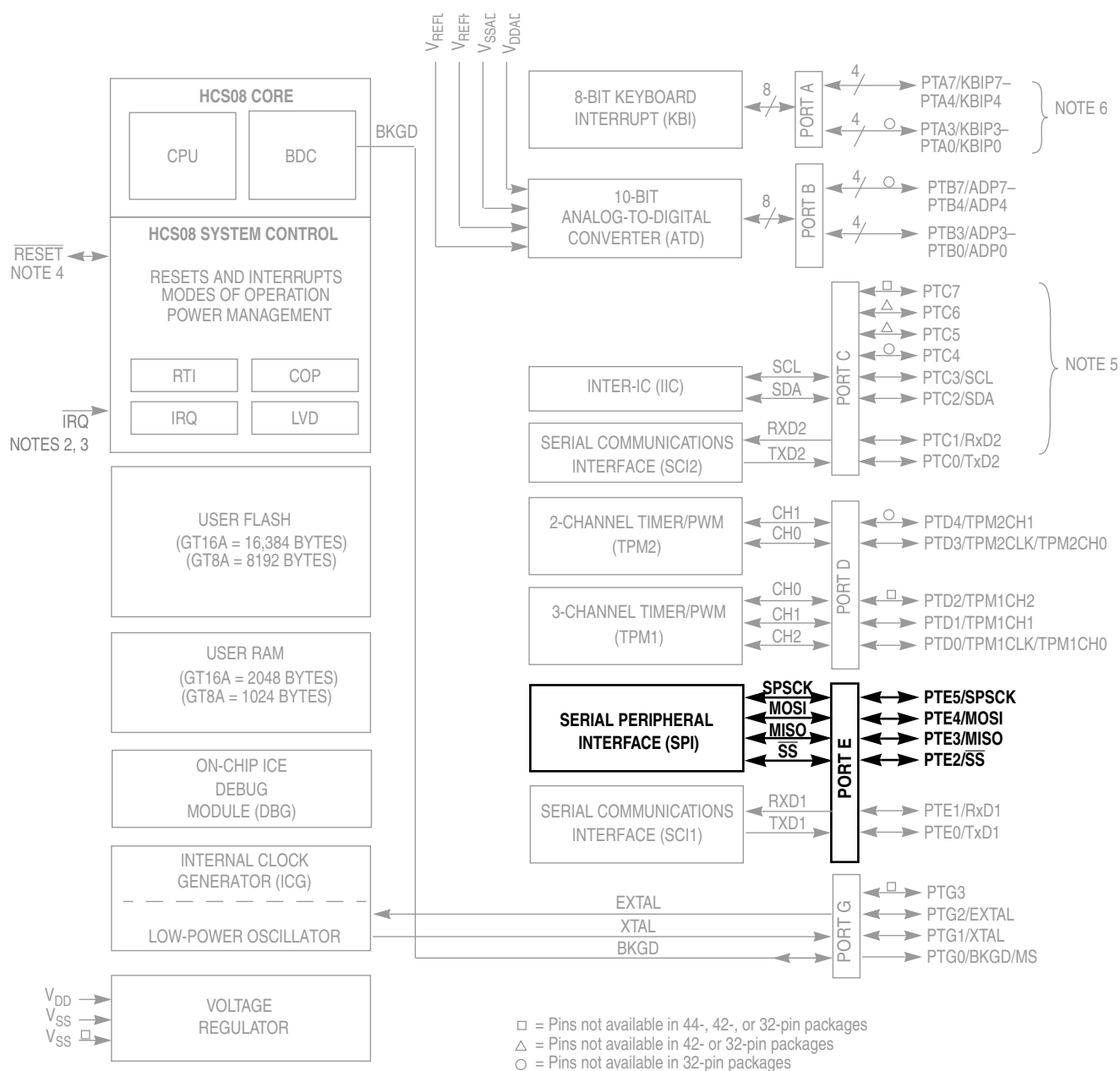


Figure 12-1. Block Diagram Highlighting the SPI Module

13.1.1 Features

The IIC includes these distinctive features:

- Compatible with IIC bus standard
- Multi-master operation
- Software programmable for one of 64 different serial clock frequencies
- Software selectable acknowledge bit
- Interrupt driven byte-by-byte data transfer
- Arbitration lost interrupt with automatic mode switching from master to slave
- Calling address identification interrupt
- START and STOP signal generation/detection
- Repeated START signal generation
- Acknowledge bit generation/detection
- Bus busy detection

13.1.2 Modes of Operation

The IIC functions the same in normal and monitor modes. A brief description of the IIC in the various MCU modes is given here.

- Run mode — This is the basic mode of operation. To conserve power in this mode, disable the module.
- Wait mode — The module will continue to operate while the MCU is in wait mode and can provide a wake-up interrupt.
- Stop mode — The IIC is inactive in stop3 mode for reduced power consumption. The STOP instruction does not affect IIC register states. Stop1 and stop2 will reset the register contents.

13.4.1.1 START Signal

When the bus is free; i.e., no master device is engaging the bus (both SCL and SDA lines are at logical high), a master may initiate communication by sending a START signal. As shown in [Figure 13-8](#), a START signal is defined as a high-to-low transition of SDA while SCL is high. This signal denotes the beginning of a new data transfer (each data transfer may contain several bytes of data) and brings all slaves out of their idle states.

13.4.1.2 Slave Address Transmission

The first byte of data transferred immediately after the START signal is the slave address transmitted by the master. This is a seven-bit calling address followed by a R/W bit. The R/W bit tells the slave the desired direction of data transfer.

1 = Read transfer, the slave transmits data to the master.

0 = Write transfer, the master transmits data to the slave.

Only the slave with a calling address that matches the one transmitted by the master will respond by sending back an acknowledge bit. This is done by pulling the SDA low at the 9th clock (see [Figure 13-8](#)).

No two slaves in the system may have the same address. If the IIC module is the master, it must not transmit an address that is equal to its own slave address. The IIC cannot be master and slave at the same time.

However, if arbitration is lost during an address cycle, the IIC will revert to slave mode and operate correctly even if it is being addressed by another master.

13.4.1.3 Data Transfer

Before successful slave addressing is achieved, the data transfer can proceed byte-by-byte in a direction specified by the R/W bit sent by the calling master.

All transfers that come after an address cycle are referred to as data transfers, even if they carry sub-address information for the slave device

Each data byte is 8 bits long. Data may be changed only while SCL is low and must be held stable while SCL is high as shown in [Figure 13-8](#). There is one clock pulse on SCL for each data bit, the MSB being transferred first. Each data byte is followed by a 9th (acknowledge) bit, which is signalled from the receiving device. An acknowledge is signalled by pulling the SDA low at the ninth clock. In summary, one complete data transfer needs nine clock pulses.

If the slave receiver does not acknowledge the master in the 9th bit time, the SDA line must be left high by the slave. The master interprets the failed acknowledge as an unsuccessful data transfer.

If the master receiver does not acknowledge the slave transmitter after a data byte transmission, the slave interprets this as an end of data transfer and releases the SDA line.

In either case, the data transfer is aborted and the master does one of two things:

- Relinquishes the bus by generating a STOP signal.
- Commences a new calling by generating a repeated START signal.

14.3.2 ATD Status and Control (ATDSC)

Writes to the ATD status and control register clears the CCF flag, cancels any pending interrupts, and initiates a new conversion.

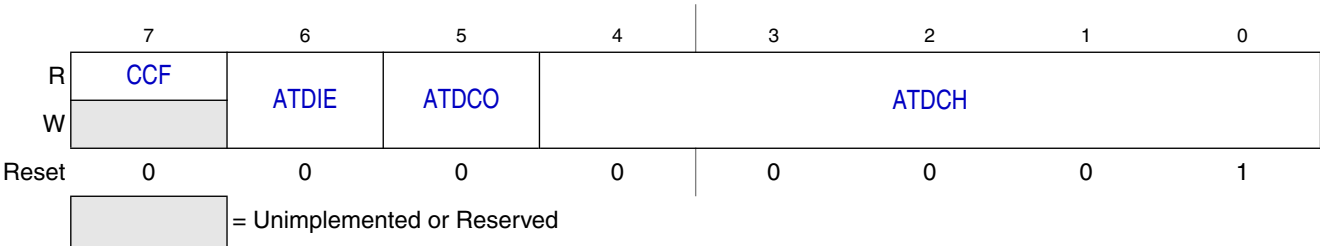


Figure 14-6. ATD Status and Control Register (ATDSC)

Table 14-5. ATDSC Register Field Descriptions

Field	Description
7 CCF	Conversion Complete Flag — The CCF is a read-only bit which is set each time a conversion is complete. The CCF bit is cleared whenever the ATDSC register is written. It is also cleared whenever the result registers, ATDRH or ATDRL, are read. 0 Current conversion is not complete. 1 Current conversion is complete.
6 ATDIE	ATD Interrupt Enabled — When this bit is set, an interrupt is generated upon completion of an ATD conversion. At this time, the result registers contain the result data generated by the conversion. The interrupt will remain pending as long as the conversion complete flag CCF is set. If the ATDIE bit is cleared, then the CCF bit must be polled to determine when the conversion is complete. Note that system reset clears pending interrupts. 0 ATD interrupt disabled. 1 ATD interrupt enabled.
5 ATDCO	ATD Continuous Conversion — When this bit is set, the ATD will convert samples continuously and update the result registers at the end of each conversion. When this bit is cleared, only one conversion is completed between writes to the ATDSC register. 0 Single conversion mode. 1 Continuous conversion mode.
4:0 ATDCH	Analog Input Channel Select — This field of bits selects the analog input channel whose signal is sampled and converted to digital codes. Table 14-6 lists the coding used to select the various analog input channels.

Table 14-6. Analog Input Channel Select Coding

ATDCH	Analog Input Channel
00	AD0
01	AD1
02	AD2
03	AD3
04	AD4
05	AD5
06	AD6
07	AD7
08–1D	Reserved (default to V _{REFL})
1E	V _{REFH}
1F	V _{REFL}

Chapter 15

Development Support

15.1 Introduction

Development support systems in the HCS08 include the background debug controller (BDC) and the on-chip debug module (DBG). The BDC provides a single-wire debug interface to the target MCU that provides a convenient interface for programming the on-chip FLASH and other nonvolatile memories. The BDC is also the primary debug interface for development and allows non-intrusive access to memory data and traditional debug features such as CPU register modify, breakpoints, and single instruction trace commands.

In the HCS08 Family, address and data bus signals are not available on external pins (not even in test modes). Debug is done through commands fed into the target MCU via the single-wire background debug interface. The debug module provides a means to selectively trigger and capture bus information so an external development system can reconstruct what happened inside the MCU on a cycle-by-cycle basis without having external access to the address and data signals.

The alternate BDC clock source for MC9S08GT16A/GT8A is the ICGLCLK. See the [Chapter 9, “Internal Clock Generator \(S08ICGV4\),”](#) for more information about ICGCLK and how to select clock sources.

15.4.3.9 Debug Status Register (DBGS)

This is a read-only status register.

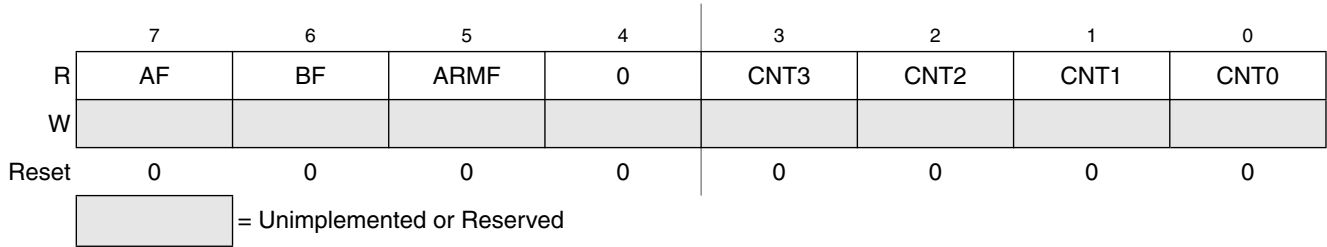


Figure 15-9. Debug Status Register (DBGS)

Table 15-6. DBGS Register Field Descriptions

Field	Description
7 AF	Trigger Match A Flag — AF is cleared at the start of a debug run and indicates whether a trigger match A condition was met since arming. 0 Comparator A has not matched 1 Comparator A match
6 BF	Trigger Match B Flag — BF is cleared at the start of a debug run and indicates whether a trigger match B condition was met since arming. 0 Comparator B has not matched 1 Comparator B match
5 ARMF	Arm Flag — While DBGEN = 1, this status bit is a read-only image of ARM in DBGC. This bit is set by writing 1 to the ARM control bit in DBGC (while DBGEN = 1) and is automatically cleared at the end of a debug run. A debug run is completed when the FIFO is full (begin trace) or when a trigger event is detected (end trace). A debug run can also be ended manually by writing 0 to ARM or DBGEN in DBGC. 0 Debugger not armed 1 Debugger armed
3:0 CNT[3:0]	FIFO Valid Count — These bits are cleared at the start of a debug run and indicate the number of words of valid data in the FIFO at the end of a debug run. The value in CNT does not decrement as data is read out of the FIFO. The external debug host is responsible for keeping track of the count as information is read out of the FIFO. 0000 Number of valid words in FIFO = No valid data 0001 Number of valid words in FIFO = 1 0010 Number of valid words in FIFO = 2 0011 Number of valid words in FIFO = 3 0100 Number of valid words in FIFO = 4 0101 Number of valid words in FIFO = 5 0110 Number of valid words in FIFO = 6 0111 Number of valid words in FIFO = 7 1000 Number of valid words in FIFO = 8

Electrical Characteristics

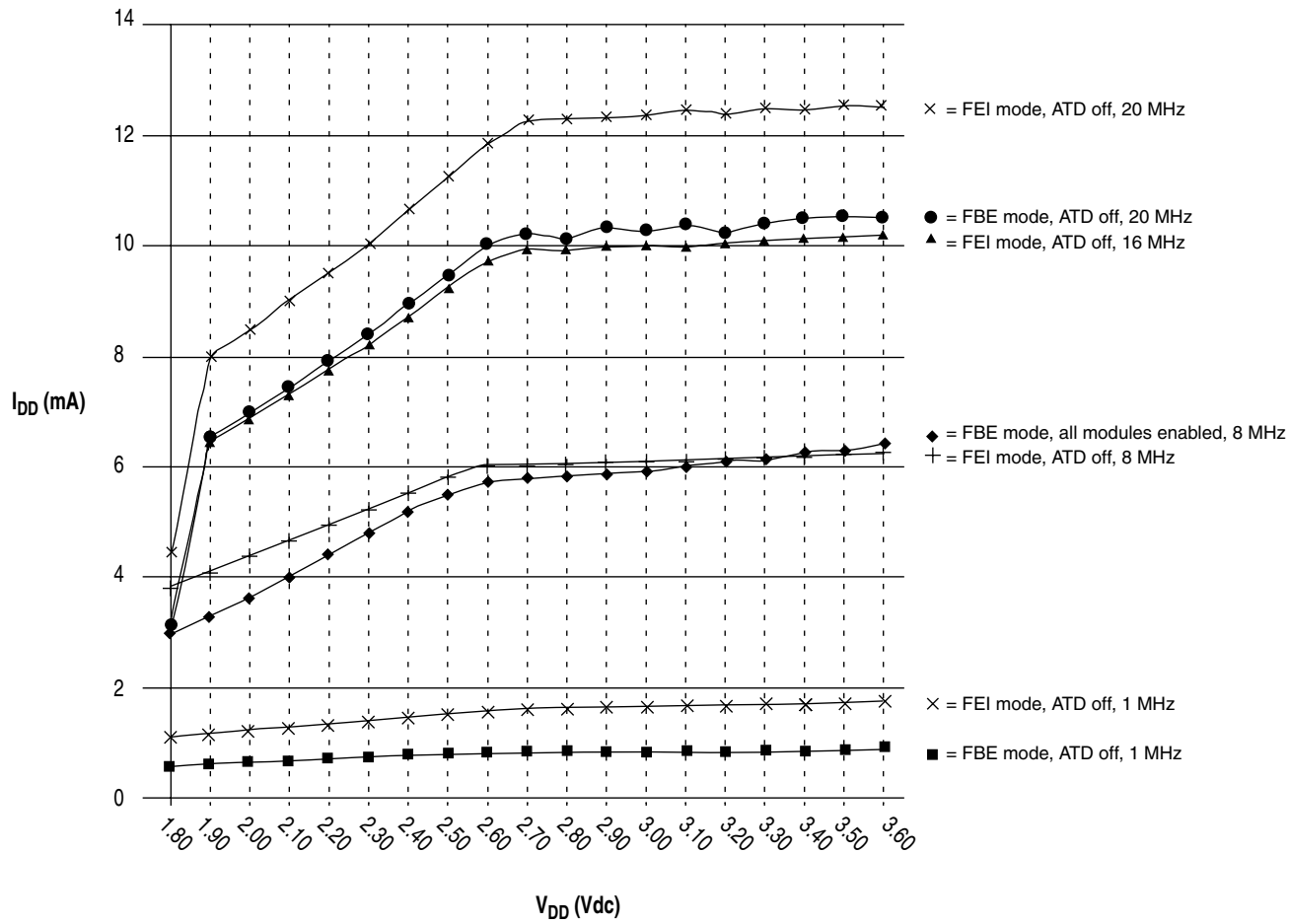
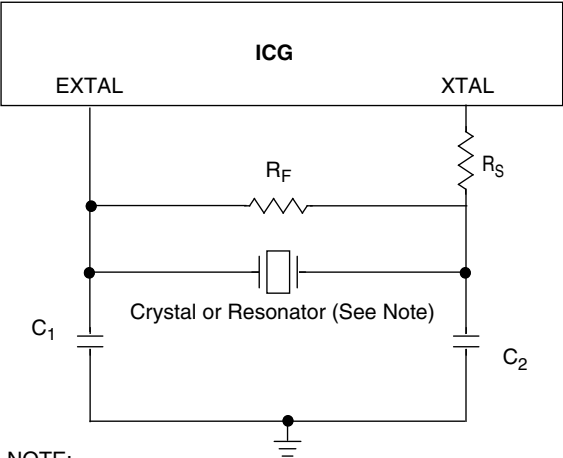


Figure A-6. Typical Run I_{DD} for FBE and FEE Modes, I_{DD} vs V_{DD}

A.9 Internal Clock Generation Module Characteristics



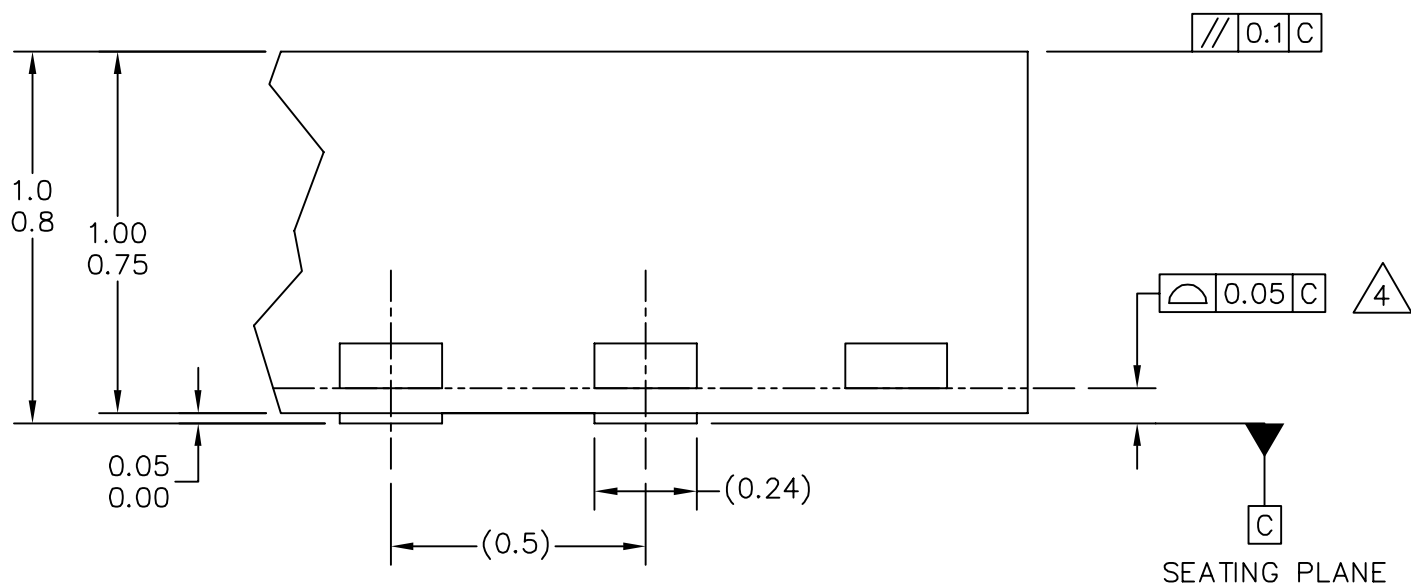
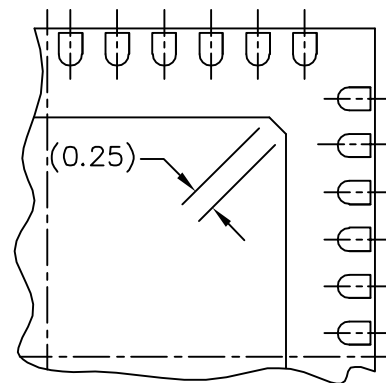
NOTE:
Use fundamental mode crystal or ceramic resonator only.

Table A-10. ICG DC Electrical Specifications (Temperature Range = –40 to 125°C Ambient)

Characteristic	Symbol	Min	Typ ¹	Max	Unit
Load capacitors	C ₁ C ₂	See Note ²			
Feedback resistor	R _F		10 1		MΩ MΩ
Low range (32k to 100 kHz)					
High range (1M – 16 MHz)					
Series resistor	R _S		0 100 0 0 10 20		kΩ
Low range					
Low Gain (HGO = 0)					
High Gain (HGO = 1)					
High range					
Low Gain (HGO = 0)					
High Gain (HGO = 1)					
≥ 8 MHz					
4 MHz					
1 MHz					

¹ Data in Typical column was characterized at 3.0 V, 25°C or is typical recommended value.

² See crystal or resonator manufacturer's recommendation.



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			CASE NUMBER: 1314-05		05 DEC 2005
			STANDARD: JEDEC-MO-220 VKKD-2		



NOTES:

- 1. DIMENSIONING AND TOLERANCING PER ASME Y14.5M-1994.
- 2. ALL DIMENSIONS IN MILLIMETERS.
- 3. DIMENSION TO CENTER OF LEAD WHEN FORMED PARALLEL.
- 4. DIMENSION DOES NOT INCLUDE MOLD FLASH. MAXIMUM MOLD FLASH 0.25.

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