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### What is "[Embedded - Microcontrollers](#)"?

"[Embedded - Microcontrollers](#)" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

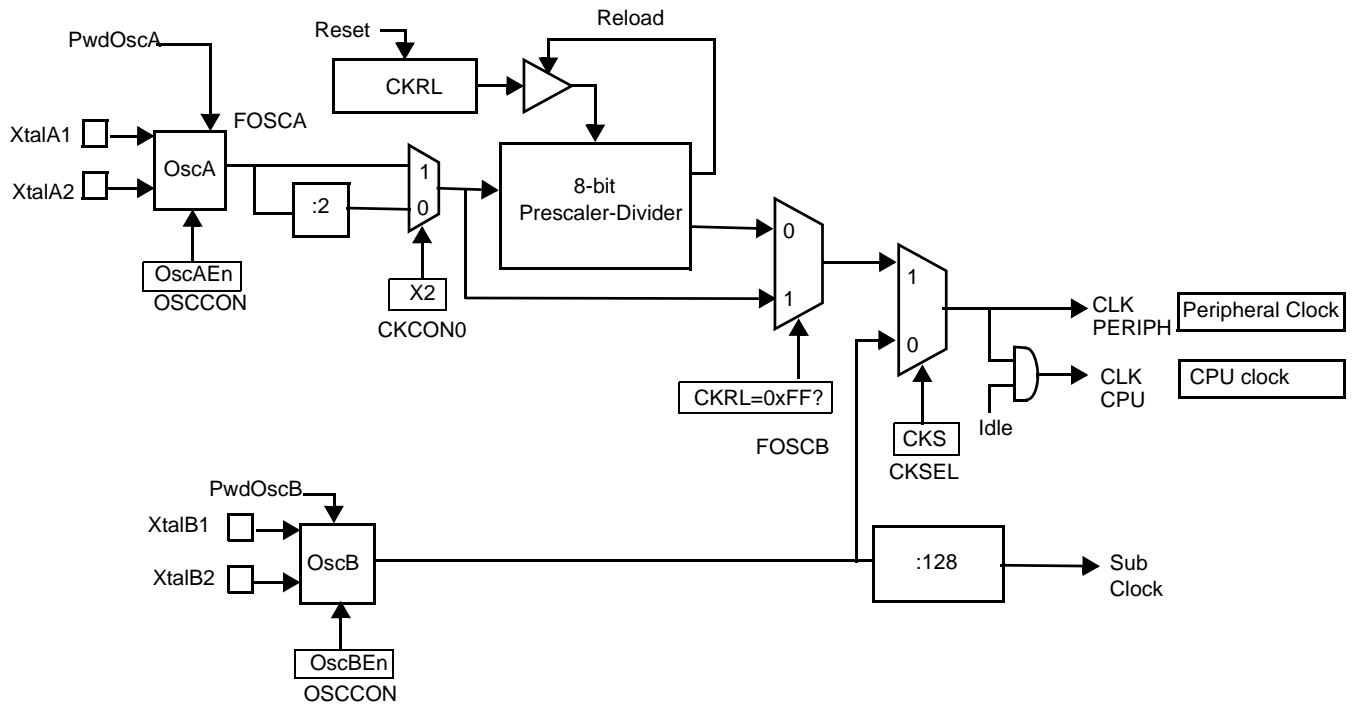
### Applications of "[Embedded - Microcontrollers](#)"

#### Details

Product Status	Obsolete
Core Processor	80C51
Core Size	8-Bit
Speed	60MHz
Connectivity	I <sup>2</sup> C, SPI, UART/USART
Peripherals	POR, PWM, WDT
Number of I/O	34
Program Memory Size	64KB (64K x 8)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	2K x 8
Voltage - Supply (Vcc/Vdd)	2.7V ~ 5.5V
Data Converters	-
Oscillator Type	External
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	44-LQFP
Supplier Device Package	44-VQFP (10x10)
Purchase URL	<a href="https://www.e-xfl.com/product-detail/microchip-technology/at89c51id2-rlrum">https://www.e-xfl.com/product-detail/microchip-technology/at89c51id2-rlrum</a>

## Functional Block Diagram

**Figure 2.** Functional Oscillator Block Diagram



## Operating Modes

### Reset

A hardware RESET puts the Clock generator in the following state:

The selected oscillator depends on OSC bit in Hardware Security Byte (HSB).

HSB.OSC = 1 (Oscillator A selected)

- OscAEn = 1 & OscBEn = 0: OscA is running, OscB is stopped.
- CKS = 1: OscA is selected for CPU.

HSB.OSC = 0 (Oscillator B selected)

- OscAEn = 0 & OscBEn = 1: OscB is running, OscA is stopped.
- CKS = 0: OscB is selected for CPU.

### Functional Modes

#### Normal Modes

- CPU and Peripherals clock depend on the software selection using CKCON0, CKCON1 and CKRL registers
- CKS bit in CKSEL register selects either OscA or OscB
- CKRL register determines the frequency of the OscA clock.
- It is always possible to switch dynamically by software from OscA to OscB, and vice versa by changing CKS bit.

## Enhanced Features

In comparison to the original 80C52, the AT89C51ID2 implements some new features, which are:

- X2 option
- Dual Data Pointer
- Extended RAM
- Programmable Counter Array (PCA)
- Hardware Watchdog
- SPI interface
- 4-level interrupt priority system
- power-off flag
- ONCE mode
- ALE disabling
- Enhanced features on the UART and the timer 2

## X2 Feature

The AT89C51ID2 core needs only 6 clock periods per machine cycle. This feature called 'X2' provides the following advantages:

- Divide frequency crystals by 2 (cheaper crystals) while keeping same CPU power.
- Save power consumption while keeping same CPU power (oscillator power saving).
- Save power consumption by dividing dynamically the operating frequency by 2 in operating and idle modes.
- Increase CPU power by 2 while keeping same crystal frequency.

In order to keep the original C51 compatibility, a divider by 2 is inserted between the XTAL1 signal and the main clock input of the core (phase generator). This divider may be disabled by software.

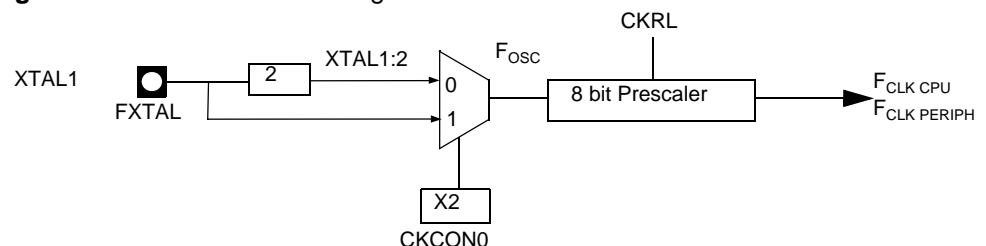
## Description

The clock for the whole circuit and peripherals is first divided by two before being used by the CPU core and the peripherals.

This allows any cyclic ratio to be accepted on XTAL1 input. In X2 mode, as this divider is bypassed, the signals on XTAL1 must have a cyclic ratio between 40 to 60%.

Figure 3 shows the clock generation block diagram. X2 bit is validated on the rising edge of the XTAL1÷2 to avoid glitches when switching from X2 to STD mode. Figure 4 shows the switching mode waveforms.

**Figure 3.** Clock Generation Diagram



## Power Monitor

The POR/PFD function monitors the internal power-supply of the CPU core memories and the peripherals, and if needed, suspends their activity when the internal power supply falls below a safety threshold. This is achieved by applying an internal reset to them.

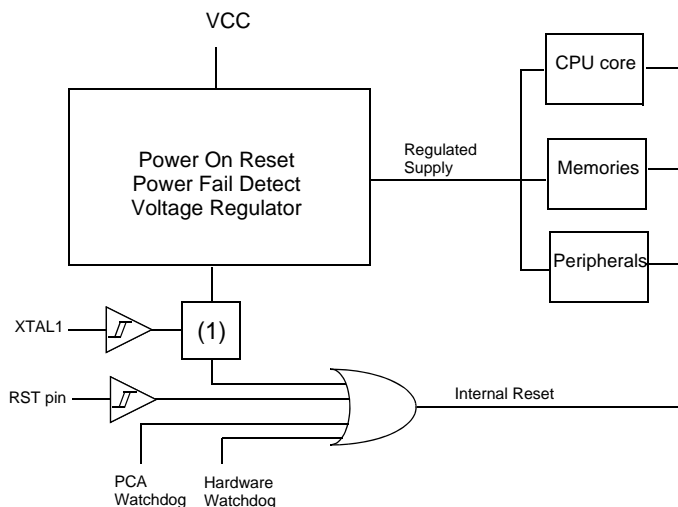
By generating the Reset the Power Monitor insures a correct start up when AT89C51ID2 is powered up.

## Description

In order to startup and maintain the microcontroller in correct operating mode,  $V_{CC}$  has to be stabilized in the  $V_{CC}$  operating range and the oscillator has to be stabilized with a nominal amplitude compatible with logic level VIH/VIL.

These parameters are controlled during the three phases: power-up, normal operation and power going down. See Figure 10.

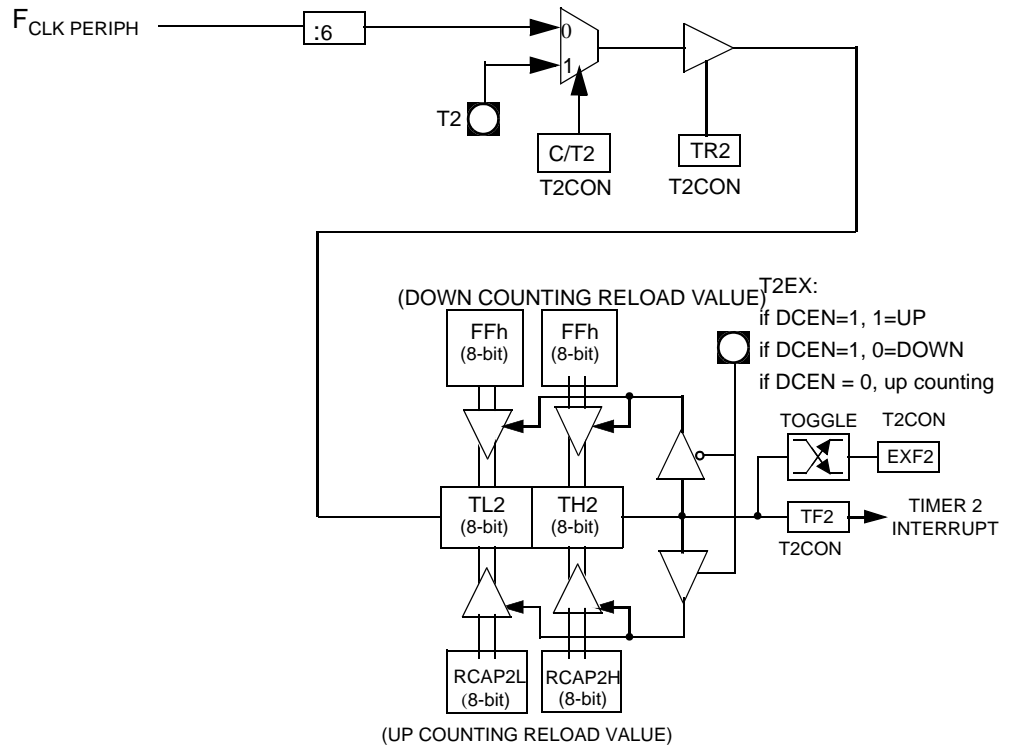
**Figure 10.** Power Monitor Block Diagram



Note: 1. Once XTAL1 High and low levels reach above and below VIH/VIL, a 1024 clock period delay will extend the reset coming from the Power Fail Detect. If the power falls below the Power Fail Detect threshold level, the Reset will be applied immediately.

The Voltage regulator generates a regulated internal supply for the CPU core the memories and the peripherals. Spikes on the external Vcc are smoothed by the voltage regulator.

**Figure 12.** Auto-Reload Mode Up/Down Counter (DCEN = 1)



## Programmable Clock-Output

In the clock-out mode, Timer 2 operates as a 50%-duty-cycle, programmable clock generator (See Figure 13). The input clock increments  $TL2$  at frequency  $F_{CLK\ PERIPH}/2$ . The timer repeatedly counts to overflow from a loaded value. At overflow, the contents of  $RCAP2H$  and  $RCAP2L$  registers are loaded into  $TH2$  and  $TL2$ . In this mode, Timer 2 overflows do not generate interrupts. The formula gives the clock-out frequency as a function of the system oscillator frequency and the value in the  $RCAP2H$  and  $RCAP2L$  registers:

$$Clock-OutFrequency = \frac{F_{CLKPERIPH}}{4 \times (65536 - RCAP2H/RCAP2L)}$$

For a 16 MHz system clock, Timer 2 has a programmable frequency range of 61 Hz ( $F_{CLK\ PERIPH}/2^{16}$ ) to 4 MHz ( $F_{CLK\ PERIPH}/4$ ). The generated clock signal is brought out to  $T2$  pin ( $P1.0$ ).

Timer 2 is programmed for the clock-out mode as follows:

- Set  $T2OE$  bit in  $T2MOD$  register.
- Clear  $C/T2$  bit in  $T2CON$  register.
- Determine the 16-bit reload value from the formula and enter it in  $RCAP2H/RCAP2L$  registers.
- Enter a 16-bit initial value in timer registers  $TH2/TL2$ . It can be the same as the reload value or a different one depending on the application.
- To start the timer, set  $TR2$  run control bit in  $T2CON$  register.

It is possible to use Timer 2 as a baud rate generator and a clock generator simultaneously. For this configuration, the baud rates and clock frequencies are not independent since both functions use the values in the  $RCAP2H$  and  $RCAP2L$  registers.

**Table 30.** PCA Module Modes (CCAPMn Registers)

ECOMn	CAPPn	CAPNn	MATn	TOGn	PWMm	ECCFn	Module Function
0	0	0	0	0	0	0	No Operation
X	1	0	0	0	0	X	16-bit capture by a positive-edge trigger on CEXn
X	0	1	0	0	0	X	16-bit capture by a negative trigger on CEXn
X	1	1	0	0	0	X	16-bit capture by a transition on CEXn
1	0	0	1	0	0	X	16-bit Software Timer / Compare mode.
1	0	0	1	1	0	X	16-bit High Speed Output
1	0	0	0	0	1	0	8-bit PWM
1	0	0	1	X	0	X	Watchdog Timer (module 4 only)

There are two additional registers associated with each of the PCA modules. They are CCAPnH and CCAPnL and these are the registers that store the 16-bit count when a capture occurs or a compare should occur. When a module is used in the PWM mode these registers are used to control the duty cycle of the output (See Table 31 & Table 32).

**Table 31.** CCAPnH Registers (n = 0-4)

CCAP0H - PCA Module 0 Compare/Capture Control Register High (0FAh)

CCAP1H - PCA Module 1 Compare/Capture Control Register High (0FBh)

CCAP2H - PCA Module 2 Compare/Capture Control Register High (0FCh)

CCAP3H - PCA Module 3 Compare/Capture Control Register High (0FDh)

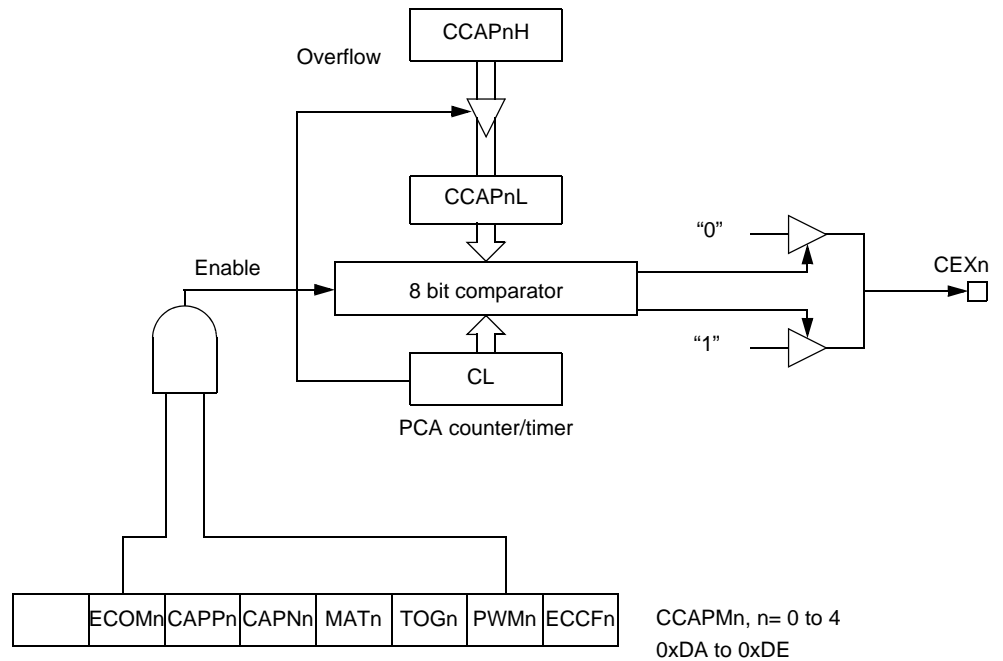
CCAP4H - PCA Module 4 Compare/Capture Control Register High (0FEh)

7	6	5	4	3	2	1	0
-	-	-	-	-	-	-	-
Bit Number	Bit Mnemonic	Description					
7-0	-	PCA Module n Compare/Capture Control CCAPnH Value					

Reset Value = 0000 0000b

Not bit addressable

**Figure 19. PCA PWM Mode**



## PCA Watchdog Timer

An on-board watchdog timer is available with the PCA to improve the reliability of the system without increasing chip count. Watchdog timers are useful for systems that are susceptible to noise, power glitches, or electrostatic discharge. Module 4 is the only PCA module that can be programmed as a watchdog. However, this module can still be used for other modes if the watchdog is not needed. Figure 17 shows a diagram of how the watchdog works. The user pre-loads a 16-bit value in the compare registers. Just like the other compare modes, this 16-bit value is compared to the PCA timer value. If a match is allowed to occur, an internal reset will be generated. This will not cause the RST pin to be driven high.

In order to hold off the reset, the user has three options:

1. periodically change the compare value so it will never match the PCA timer,
2. periodically change the PCA timer value so it will never match the compare values, or
3. disable the watchdog by clearing the WDTE bit before a match occurs and then re-enable it.

The first two options are more reliable because the watchdog timer is never disabled as in option #3. If the program counter ever goes astray, a match will eventually occur and cause an internal reset. The second option is also not recommended if other PCA modules are being used. Remember, the PCA timer is the time base for all modules; changing the time base for other modules would not be a good idea. Thus, in most applications the first solution is the best option.

This watchdog timer won't generate a reset out on the reset pin.

**Table 50.** IPL0 Register

IPL0 - Interrupt Priority Register (B8h)

7	6	5	4	3	2	1	0
-	PPCL	PT2L	PSL	PT1L	PX1L	PT0L	PX0L
Bit Number	Bit Mnemonic	Description					
7	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
6	PPCL	<b>PCA interrupt Priority bit</b> Refer to PPCH for priority level.					
5	PT2L	<b>Timer 2 overflow interrupt Priority bit</b> Refer to PT2H for priority level.					
4	PSL	<b>Serial port Priority bit</b> Refer to PSH for priority level.					
3	PT1L	<b>Timer 1 overflow interrupt Priority bit</b> Refer to PT1H for priority level.					
2	PX1L	<b>External interrupt 1 Priority bit</b> Refer to PX1H for priority level.					
1	PT0L	<b>Timer 0 overflow interrupt Priority bit</b> Refer to PT0H for priority level.					
0	PX0L	<b>External interrupt 0 Priority bit</b> Refer to PX0H for priority level.					

Reset Value = X000 0000b

Bit addressable



**Table 51.** IPH0 Register

IPH0 - Interrupt Priority High Register (B7h)

7	6	5	4	3	2	1	0
-	PPCH	PT2H	PSH	PT1H	PX1H	PT0H	PX0H
Bit Number	Bit Mnemonic	Description					
7	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.					
6	PPCH	<b>PCA interrupt Priority high bit.</b> <u>PPCHPPCLPriority Level</u> 0 0Lowest 0 1 1 0 1 1Highest					
5	PT2H	<b>Timer 2 overflow interrupt Priority High bit</b> <u>PT2HPT2LPriority Level</u> 0 0Lowest 0 1 1 0 1 1Highest					
4	PSH	<b>Serial port Priority High bit</b> <u>PSH PSLPriority Level</u> 0 0Lowest 0 1 1 0 1 1Highest					
3	PT1H	<b>Timer 1 overflow interrupt Priority High bit</b> <u>PT1HPT1LPriority Level</u> 0 0 Lowest 0 1 1 0 1 1Highest					
2	PX1H	<b>External interrupt 1 Priority High bit</b> <u>PX1HPX1LPriority Level</u> 0 0Lowest 0 1 1 0 1 1Highest					
1	PT0H	<b>Timer 0 overflow interrupt Priority High bit</b> <u>PT0HPT0LPriority Level</u> 0 0Lowest 0 1 1 0 1 1Highest					
0	PX0H	<b>External interrupt 0 Priority High bit</b> <u>PX0H PX0LPriority Level</u> 0 0Lowest 0 1 1 0 1 1Highest					

Reset Value = X000 0000b

Not bit addressable



and RAM contents are preserved. The status of the Port pins during Power-Down mode is detailed in Table 57.

Note: VCC may be reduced to as low as  $V_{RET}$  during Power-Down mode to further reduce power dissipation. Take care, however, that VDD is not reduced until Power-Down mode is invoked.

## Entering Power-Down Mode

To enter Power-Down mode, set PD bit in PCON register. The AT89C51D2 enters the Power-Down mode upon execution of the instruction that sets PD bit. The instruction that sets PD bit is the last instruction executed.

## Exiting Power-Down Mode

Note: If VCC was reduced during the Power-Down mode, do not exit Power-Down mode until VCC is restored to the normal operating level.

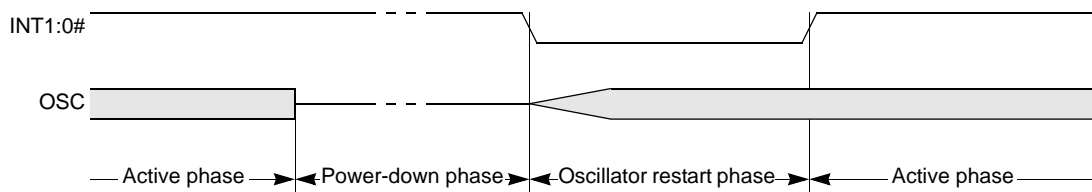
There are two ways to exit the Power-Down mode:

1. Generate an enabled external interrupt.
  - The AT89C51D2 provides capability to exit from Power-Down using INT0#, INT1#.
  - Hardware clears PD bit in PCON register which starts the oscillator and restores the clocks to the CPU and peripherals. Using INTx# input, execution resumes when the input is released (see Figure 26). Execution resumes with the interrupt service routine. Upon completion of the interrupt service routine, program execution resumes with the instruction immediately following the instruction that activated Power-Down mode.

Note: The external interrupt used to exit Power-Down mode must be configured as level sensitive (INT0# and INT1#) and must be assigned the highest priority. In addition, the duration of the interrupt must be long enough to allow the oscillator to stabilize. The execution will only resume when the interrupt is deasserted.

Note: Exit from power-down by external interrupt does not affect the SFRs nor the internal RAM content.

**Figure 26.** Power-Down Exit Waveform Using INT1:0#



2. Generate a reset.
  - A logic high on the RST pin clears PD bit in PCON register directly and asynchronously. This starts the oscillator and restores the clock to the CPU and peripherals. Program execution momentarily resumes with the instruction immediately following the instruction that activated Power-Down mode and may continue for a number of clock cycles before the internal reset algorithm takes control. Reset initializes the AT89C51D2 and vectors the CPU to address 0000h.

Note: During the time that execution resumes, the internal RAM cannot be accessed; however, it is possible for the Port pins to be accessed. To avoid unexpected outputs at the Port

pins, the instruction immediately following the instruction that activated the Power-Down mode should not write to a Port pin or to the external RAM.

Note: Exit from power-down by reset redefines all the SFRs, but does not affect the internal RAM content.

**Table 57.** Pin Conditions in Special Operating Modes

Mode	Port 0	Port 1	Port 2	Port 3	Port 4	ALE	PSEN#
Reset	Floating	High	High	High	High	High	High
Idle (internal code)	Data	Data	Data	Data	Data	High	High
Idle (external code)	Floating	Data	Data	Data	Data	High	High
Power-Down(internal code)	Data	Data	Data	Data	Data	Low	Low
Power-Down (external code)	Floating	Data	Data	Data	Data	Low	Low

## Keyboard Interface

The AT89C51ID2 implements a keyboard interface allowing the connection of a 8 x n matrix keyboard. It is based on 8 inputs with programmable interrupt capability on both high or low level. These inputs are available as alternate function of P1 and allow to exit from idle and power down modes.

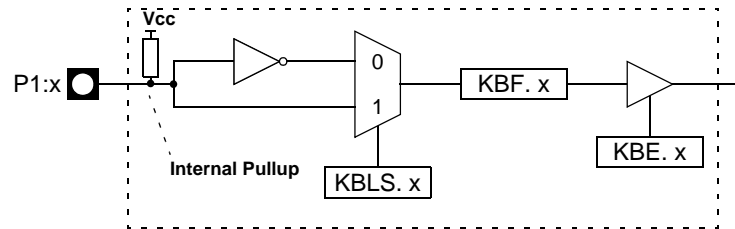
The keyboard interface interfaces with the C51 core through 3 special function registers: KBLS, the Keyboard Level Selection register (Table 61), KBE, The Keyboard interrupt Enable register (Table 60), and KBF, the Keyboard Flag register (Table 59).

## Interrupt

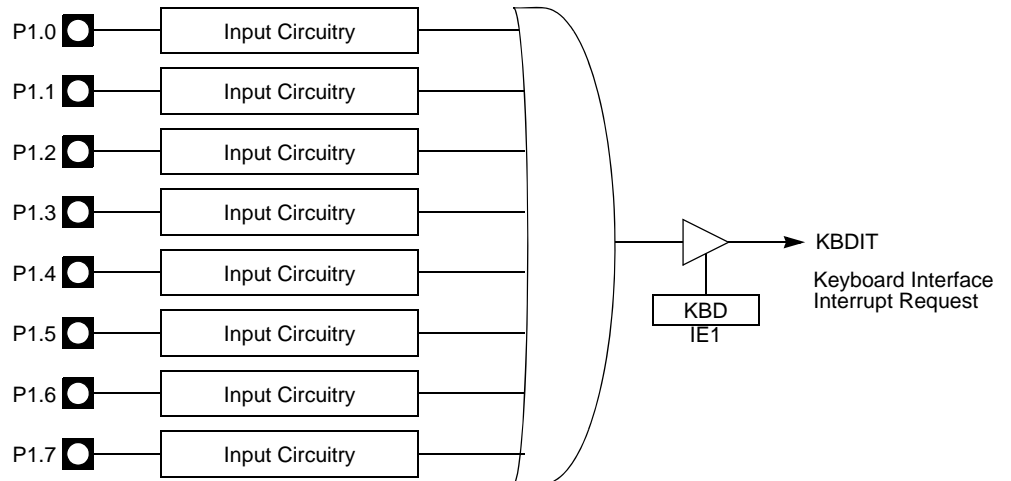
The keyboard inputs are considered as 8 independent interrupt sources sharing the same interrupt vector. An interrupt enable bit (KBD in IE1) allows global enable or disable of the keyboard interrupt (see Figure 27). As detailed in Figure 28 each keyboard input has the capability to detect a programmable level according to KBLS. x bit value. Level detection is then reported in interrupt flags KBF. x that can be masked by software using KBE. x bits.

This structure allow keyboard arrangement from 1 by n to 8 by n matrix and allow usage of P1 inputs for other purpose.

**Figure 27.** Keyboard Interface Block Diagram



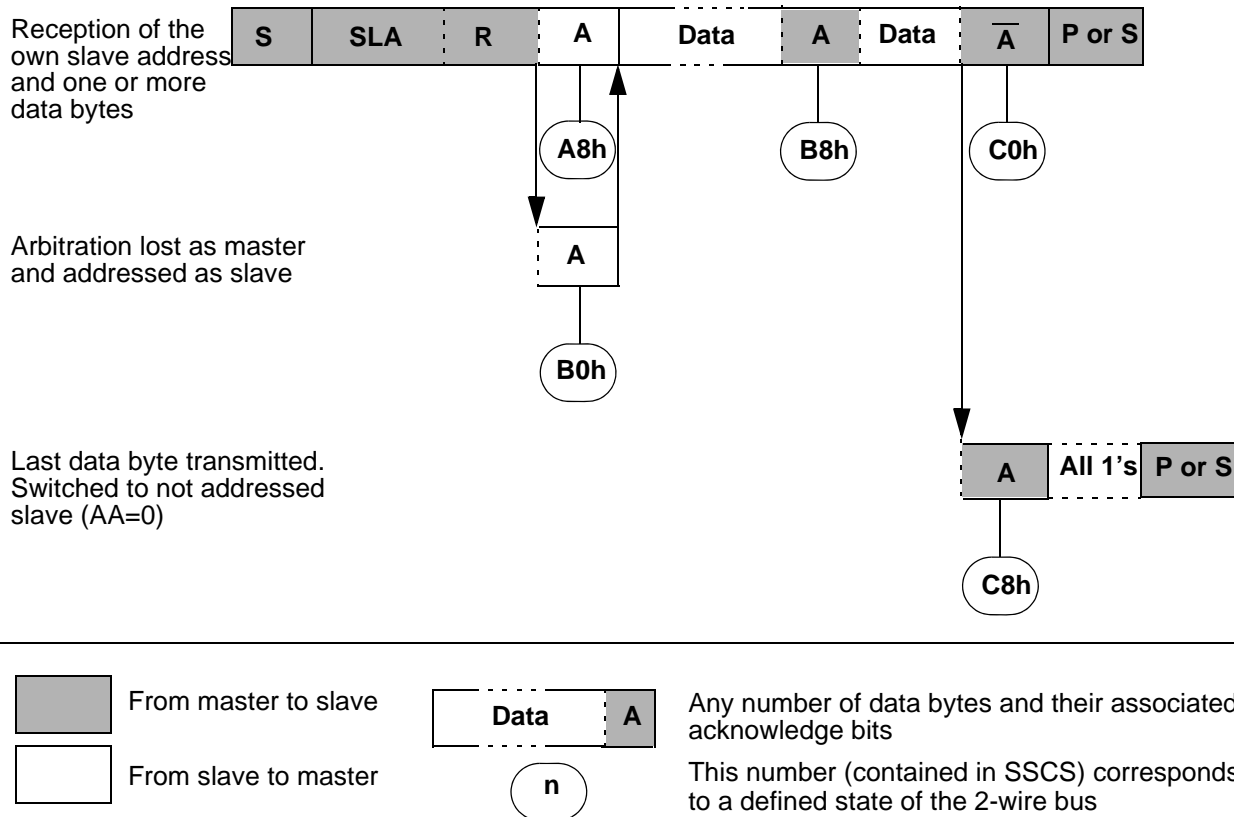
**Figure 28.** Keyboard Input Circuitry



## Power Reduction Mode

P1 inputs allow exit from idle and power down modes as detailed in Section "Power Management", page 72.

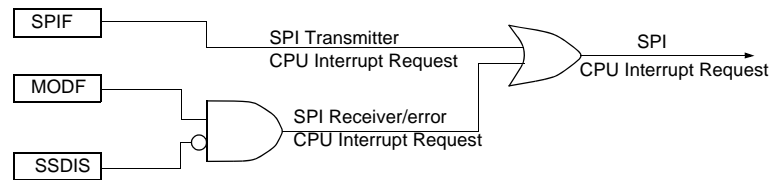
**Figure 35. Format and State in the Slave Transmitter Mode**



**Table 69. Status in Slave Transmitter Mode**

Status Code (SSCS)	Status of the 2-wire bus and 2-wire hardware	Application Software Response					Next Action Taken By 2-wire Software
		To/from SSDAT	To SSSCON				
			STA	STO	SI	AA	
A8h	Own SLA+R has been received; ACK has been returned	Load data byte or	X	0	0	0	Last data byte will be transmitted and NOT ACK will be received
		Load data byte	X	0	0	1	Data byte will be transmitted and ACK will be received
B0h	Arbitration lost in SLA+R/W as master; own SLA+R has been received; ACK has been returned	Load data byte or	X	0	0	0	Last data byte will be transmitted and NOT ACK will be received
		Load data byte	X	0	0	1	Data byte will be transmitted and ACK will be received
B8h	Data byte in SSDAT has been transmitted; NOT ACK has been received	Load data byte or	X	0	0	0	Last data byte will be transmitted and NOT ACK will be received
		Load data byte	X	0	0	1	Data byte will be transmitted and ACK will be received

**Figure 42. SPI Interrupt Requests Generation**



## Registers

### Serial Peripheral Control Register (SPCON)

There are three registers in the Module that provide control, status and data storage functions. These registers are describes in the following paragraphs.

- The Serial Peripheral Control Register does the following:
- Selects one of the Master clock rates
- Configure the SPI Module as Master or Slave
- Selects serial clock polarity and phase
- Enables the SPI Module
- Frees the SS pin for a general-purpose

Table 79 describes this register and explains the use of each bit

**Table 79. SPCON Register**

SPCON - Serial Peripheral Control Register (0C3H)

**Table 1.**

7	6	5	4	3	2	1	0
SPR2	SPEN	SSDIS	MSTR	CPOL	CPHA	SPR1	SPR0
Bit Number	Bit Mnemonic	Description					
7	SPR2	<b>Serial Peripheral Rate 2</b> Bit with SPR1 and SPR0 define the clock rate.					
6	SPEN	<b>Serial Peripheral Enable</b> Cleared to disable the SPI interface. Set to enable the SPI interface.					
5	SSDIS	<b>SS Disable</b> Cleared to enable $\overline{SS}$ in both Master and Slave modes. Set to disable $\overline{SS}$ in both Master and Slave modes. In Slave mode, this bit has no effect if CPHA = '0'. When SSDIS is set, no MODF interrupt request is generated.					
4	MSTR	<b>Serial Peripheral Master</b> Cleared to configure the SPI as a Slave. Set to configure the SPI as a Master.					
3	CPOL	<b>Clock Polarity</b> Cleared to have the SCK set to '0' in idle state. Set to have the SCK set to '1' in idle low.					
2	CPHA	<b>Clock Phase</b> Cleared to have the data sampled when the SCK leaves the idle state (see CPOL). Set to have the data sampled when the SCK returns to idle state (see CPOL).					

## Reduced EMI Mode

The ALE signal is used to demultiplex address and data buses on port 0 when used with external program or data memory. Nevertheless, during internal code execution, ALE signal is still generated. In order to reduce EMI, ALE signal can be disabled by setting AO bit.

The AO bit is located in AUXR register at bit location 0. As soon as AO is set, ALE is no longer output but remains active during MOVX and MOVC instructions and external fetches. During ALE disabling, ALE pin is weakly pulled high.

**Table 87.** AUXR Register

AUXR - Auxiliary Register (8Eh)

7	6	5	4	3	2	1	0
-	-	M0	XRS2	XRS1	XRS0	EXTRAM	AO

Bit Number	Bit Mnemonic	Description
7	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
6	-	<b>Reserved</b> The value read from this bit is indeterminate. Do not set this bit.
5	M0	<b>Pulse length</b> Cleared to stretch MOVX control: the RD/ and the WR/ pulse length is 6 clock periods (default). Set to stretch MOVX control: the RD/ and the WR/ pulse length is 30 clock periods.
4	XRS2	<b>XRAM Size</b> <u>XRS2 XRS1 XRS0 XRAM size</u> 0 0 0 256 bytes 0 0 1 512 bytes 0 1 0 768 bytes(default) 0 1 1 1024 bytes 1 0 0 1792 bytes
3	XRS1	
2	XRS0	
1	EXTRAM	<b>EXTRAM bit</b> Cleared to access internal XRAM using movx @ Ri/ @ DPTR. Set to access external memory. Programmed by hardware after Power-up regarding Hardware Security Byte (HSB), default setting, XRAM selected.
0	AO	<b>ALE Output bit</b> Cleared, ALE is emitted at a constant rate of 1/6 the oscillator frequency (or 1/3 if X2 mode is used). (default) Set, ALE is active only during a MOVX or MOVC instruction is used.

Reset Value = XX00 10'HSB. XRAM'0b  
Not bit addressable

**Table 93.** Program Lock bits of the SSB

Program Lock Bits			Protection description
Security level	LB0	LB1	
1	U	U	No program lock features enabled.
2	P	U	ISP programming of the Flash is disabled.
3	X	P	Same as 2, also verify through ISP programming interface is disabled.

Note: U: unprogrammed or "one" level.

P: programmed or "zero" level.

X: do not care

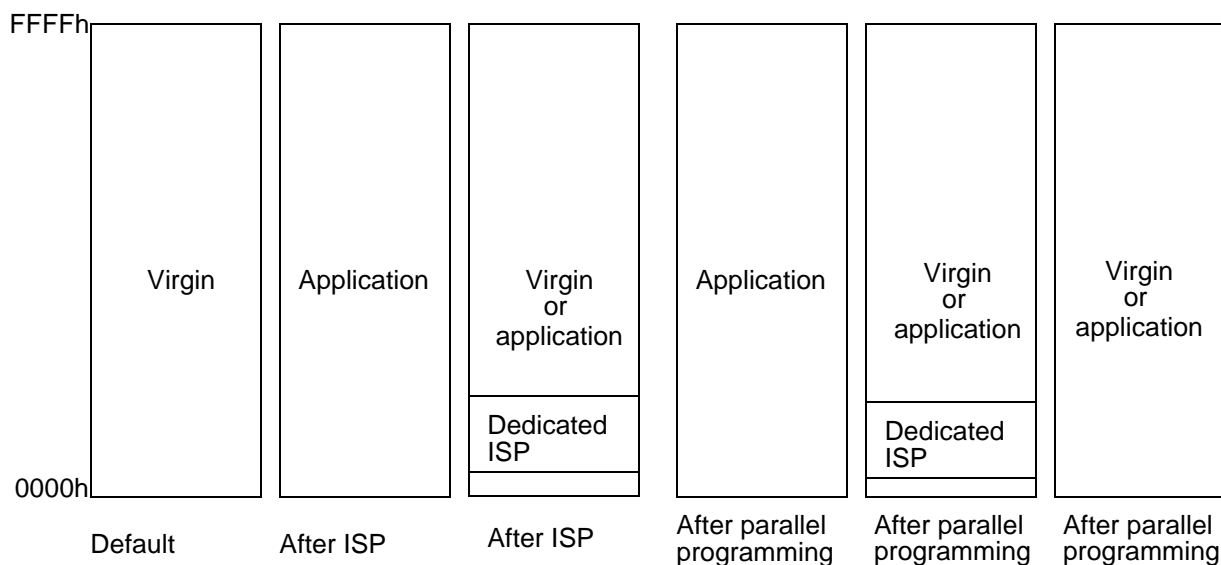
WARNING: Security level 2 and 3 should only be programmed after Flash and code verification.

## Flash Memory Status

AT89C51ID2 parts are delivered in standard with the ISP rom bootloader.

After ISP or parallel programming, the possible contents of the Flash memory are summarized on the figure below:

**Figure 45.** Flash memory possible contents



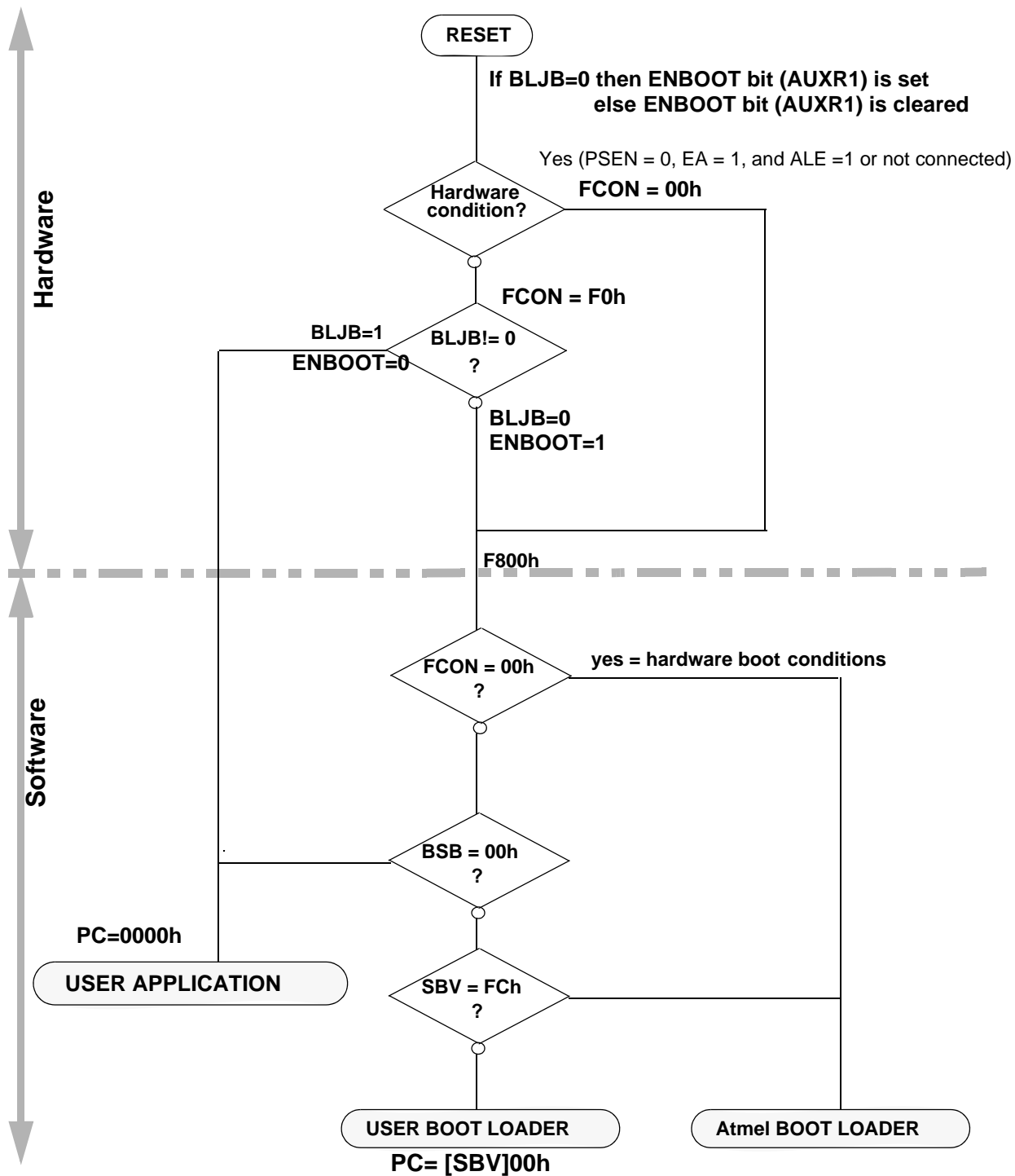
## Memory Organization

When the  $\overline{EA}$  pin high, the processor fetches instructions from internal program Flash. .  
If the  $\overline{EA}$  pin is tied low, all program memory fetches are from external memory.



## Boot Process

Figure 49. Bootloader Process



## ISP Protocol Description

### Physical Layer

The UART used to transmit information has the following configuration:

- Character: 8-bit data
- Parity: none
- Stop: 2 bits
- Flow control: none
- Baudrate: autobaud is performed by the bootloader to compute the baudrate chosen by the host.

### Frame Description

The Serial Protocol is based on the Intel Hex-type records.

Intel Hex records consist of ASCII characters used to represent hexadecimal values and are summarized below

**Figure 50.** Intel Hex Type Frame

Record Mark '.'	Reclen	Load Offset	Record Type	Data or Info	Checksum
1-byte	1-byte	2-bytes	1-byte	n-bytes	1-byte

- Record Mark:

Record Mark is the start of frame. This field must contain '.'.

- Reclen:

Reclen specifies the number of bytes of information or data which follows the Record Type field of the record.

- Load Offset:

Load Offset specifies the 16-bit starting load offset of the data bytes, therefore this field is used only for

Data Program Record (see Section "ISP Commands Summary").

- Record Type:

Record Type specifies the command type. This field is used to interpret the remaining information within the frame. The encoding for all the current record types is described in Section "ISP Commands Summary".

- Data/Info:

Data/Info is a variable length field. It consists of zero or more bytes encoded as pairs of hexadecimal digits. The meaning of data depends on the **Record Type**.

- Checksum:

The two's complement of the 8-bit bytes that result from converting each pair of ASCII hexadecimal digits to one byte of binary, and including the **Reclen** field to and including the last byte of the **Data/Info** field. Therefore, the sum of all the ASCII pairs in a record after converting to binary, from the **Reclen** field to and including the **Checksum** field, is zero.

## Electrical Characteristics

### Absolute Maximum Ratings

I = industrial ..... -40°C to 85°C  
 Storage Temperature ..... -65°C to + 150°C  
 Voltage on V<sub>CC</sub> to V<sub>SS</sub> (standard voltage) ..... -0.5V to + 6.5V  
 Voltage on V<sub>CC</sub> to V<sub>SS</sub> (low voltage) ..... -0.5V to + 4.5V  
 Voltage on Any Pin to V<sub>SS</sub> ..... -0.5V to V<sub>CC</sub> + 0.5V  
 Power Dissipation ..... 1 W<sup>(2)</sup>

**Note:** Stresses at or above those listed under “Absolute Maximum Ratings” may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions above those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions may affect device reliability.

Power dissipation is based on the maximum allowable die temperature and the thermal resistance of the package.

### DC Parameters

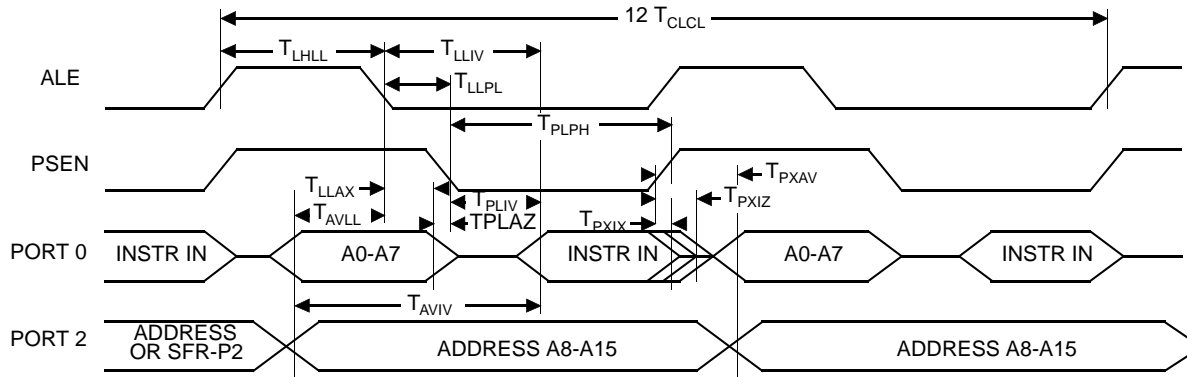
T<sub>A</sub> = -40°C to +85°C; V<sub>SS</sub> = 0V;

V<sub>CC</sub> = 2.7V to 5.5V and F = 0 to 40 MHz (both internal and external code execution)

V<sub>CC</sub> = 4.5V to 5.5V and F = 0 to 60 MHz (internal code execution only)

Symbol	Parameter	Min	Typ	Max	Unit	Test Conditions
V <sub>IL</sub>	Input Low Voltage	-0.5		0.2 V <sub>CC</sub> - 0.1	V	
V <sub>IH</sub>	Input High Voltage except RST, XTAL1	0.2 V <sub>CC</sub> + 0.9		V <sub>CC</sub> + 0.5	V	
V <sub>IH1</sub>	Input High Voltage RST, XTAL1	0.7 V <sub>CC</sub>		V <sub>CC</sub> + 0.5	V	
V <sub>OL</sub>	Output Low Voltage, ports 1, 2, 3, 4 <sup>(6)</sup>			0.3	V	V <sub>CC</sub> = 4.5V to 5.5V I <sub>OL</sub> = 100 μA <sup>(4)</sup>
				0.45	V	I <sub>OL</sub> = 1.6 mA <sup>(4)</sup>
				1.0	V	I <sub>OL</sub> = 3.5 mA <sup>(4)</sup>
V <sub>OL1</sub>	Output Low Voltage, port 0, ALE, $\overline{\text{PSEN}}$ <sup>(6)</sup>			0.45	V	V <sub>CC</sub> = 2.7V to 5.5V I <sub>OL</sub> = 0.8 mA <sup>(4)</sup>
				0.3	V	V <sub>CC</sub> = 4.5V to 5.5V I <sub>OL</sub> = 200 μA <sup>(4)</sup>
				0.45	V	I <sub>OL</sub> = 3.2 mA <sup>(4)</sup>
V <sub>OH</sub>	Output High Voltage, ports 1, 2, 3, 4	V <sub>CC</sub> - 0.3 V <sub>CC</sub> - 0.7 V <sub>CC</sub> - 1.5		1.0	V	I <sub>OL</sub> = 7.0 mA <sup>(4)</sup>
				0.45	V	V <sub>CC</sub> = 2.7V to 5.5V I <sub>OL</sub> = 1.6 mA <sup>(4)</sup>
					V	V <sub>CC</sub> = 5V ± 10% I <sub>OH</sub> = -10 μA
		0.9 V <sub>CC</sub>			V	V <sub>CC</sub> = 2.7V to 5.5V I <sub>OH</sub> = -10 μA

## External Program Memory Read Cycle



## External Data Memory Characteristics

**Table 101.** Symbol Description

Symbol	Parameter
$T_{RLRH}$	$\overline{RD}$ Pulse Width
$T_{WLWH}$	$\overline{WR}$ Pulse Width
$T_{RLDV}$	$\overline{RD}$ to Valid Data In
$T_{RHDX}$	Data Hold After $\overline{RD}$
$T_{RHDZ}$	Data Float After $\overline{RD}$
$T_{LLDV}$	ALE to Valid Data In
$T_{AVDV}$	Address to Valid Data In
$T_{LLWL}$	ALE to $\overline{WR}$ or $\overline{RD}$
$T_{AVWL}$	Address to $\overline{WR}$ or $\overline{RD}$
$T_{QVWX}$	Data Valid to $\overline{WR}$ Transition
$T_{QVWH}$	Data Set-up to $\overline{WR}$ High
$T_{WHQX}$	Data Hold After $\overline{WR}$
$T_{RLAZ}$	$\overline{RD}$ Low to Address Float
$T_{WHLH}$	$\overline{RD}$ or $\overline{WR}$ High to ALE high



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