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"Embedded - Microcontrollers" refer to small, integrated circuits designed to perform specific tasks within larger systems. These microcontrollers are essentially compact computers on a single chip, containing a processor core, memory, and programmable input/output peripherals. They are called "embedded" because they are embedded within electronic devices to control various functions, rather than serving as standalone computers. Microcontrollers are crucial in modern electronics, providing the intelligence and control needed for a wide range of applications.

Applications of "<u>Embedded -</u> <u>Microcontrollers</u>"

Details

Product Status	Active
Core Processor	AVR
Core Size	8-Bit
Speed	8MHz
Connectivity	SPI, UART/USART, USI
Peripherals	Brown-out Detect/Reset, LCD, POR, PWM, WDT
Number of I/O	53
Program Memory Size	64KB (32K x 16)
Program Memory Type	FLASH
EEPROM Size	2K x 8
RAM Size	4K x 8
Voltage - Supply (Vcc/Vdd)	1.8V ~ 5.5V
Data Converters	A/D 8x10b
Oscillator Type	Internal
Operating Temperature	-40°C ~ 85°C (TA)
Mounting Type	Surface Mount
Package / Case	64-TQFP
Supplier Device Package	64-TQFP (14x14)
Purchase URL	https://www.e-xfl.com/product-detail/microchip-technology/atmega649v-8au

Email: info@E-XFL.COM

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1. Pin Configurations











ATmega329/649

Figure 1-2. Pinout ATmega329/649

(DO/PCINT6) PE6

8



PA1 (COM1)

50

PA2 (COM2)

49

48

47

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44

43

42

41

40

39

38

37

36

35

34

33

32

(SEG15) PD7

3

(SEG16) PD6

PA3 (COM3)

PA4 (SEG0)

PA6 (SEG2)

PA7 (SEG3)

PG2 (SEG4)

PC7 (SEG5)

PC6 (SEG6)

PC5 (SEG7)

PC4 (SEG8)

PC3 (SEG9)

PC2 (SEG10)

PC1 (SEG11)

PC0 (SEG12)

PG1 (SEG13)

PG0 (SEG14)

46 PA5 (SEG1)

2. Overview

The ATmega329/3290/649/6490 is a low-power CMOS 8-bit microcontroller based on the AVR enhanced RISC architecture. By executing powerful instructions in a single clock cycle, the ATmega329/3290/649/6490 achieves throughputs approaching 1 MIPS per MHz allowing the system designer to optimize power consumption versus processing speed.

2.1 Block Diagram







The Atmel[®] AVR[®] core combines a rich instruction set with 32 general purpose working registers. All the 32 registers are directly connected to the Arithmetic Logic Unit (ALU), allowing two independent registers to be accessed in one single instruction executed in one clock cycle. The resulting architecture is more code efficient while achieving throughputs up to ten times faster than conventional CISC microcontrollers.

The Atmel ATmega329/3290/649/6490 provides the following features: 32/64K bytes of In-System Programmable Flash with Read-While-Write capabilities, 1/2K bytes EEPROM, 2/4K byte SRAM, 54/69 general purpose I/O lines, 32 general purpose working registers, a JTAG interface for Boundary-scan, On-chip Debugging support and programming, a complete On-chip LCD controller with internal contrast control, three flexible Timer/Counters with compare modes, internal and external interrupts, a serial programmable USART, Universal Serial Interface with Start Condition Detector, an 8-channel, 10-bit ADC, a programmable Watchdog Timer with internal Oscillator, an SPI serial port, and five software selectable power saving modes. The Idle mode stops the CPU while allowing the SRAM, Timer/Counters, SPI port, and interrupt system to continue functioning. The Power-down mode saves the register contents but freezes the Oscillator, disabling all other chip functions until the next interrupt or hardware reset. In Power-save mode, the asynchronous timer and the LCD controller continues to run, allowing the user to maintain a timer base and operate the LCD display while the rest of the device is sleeping. The ADC Noise Reduction mode stops the CPU and all I/O modules except asynchronous timer, LCD controller and ADC, to minimize switching noise during ADC conversions. In Standby mode, the crystal/resonator Oscillator is running while the rest of the device is sleeping. This allows very fast start-up combined with low-power consumption.

The device is manufactured using Atmel's high density non-volatile memory technology. The On-chip In-System re-Programmable (ISP) Flash allows the program memory to be reprogrammed In-System through an SPI serial interface, by a conventional non-volatile memory programmer, or by an On-chip Boot program running on the AVR core. The Boot program can use any interface to download the application program in the Application Flash memory. Software in the Boot Flash section will continue to run while the Application Flash section is updated, providing true Read-While-Write operation. By combining an 8-bit RISC CPU with In-System Self-Programmable Flash on a monolithic chip, the Atmel ATmega329/3290/649/6490 is a powerful microcontroller that provides a highly flexible and cost effective solution to many embedded control applications.

The Atmel ATmega329/3290/649/6490 is supported with a full suite of program and system development tools including: C Compilers, Macro Assemblers, Program Debugger/Simulators, In-Circuit Emulators, and Evaluation kits.



2.3.5 Port C (PC7..PC0)

Port C is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port C output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port C pins that are externally pulled low will source current if the pull-up resistors are activated. The Port C pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port C also serves the functions of special features of the ATmega329/3290/649/6490 as listed on page 71.

2.3.6 Port D (PD7..PD0)

Port D is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port D output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port D pins that are externally pulled low will source current if the pull-up resistors are activated. The Port D pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port D also serves the functions of various special features of the ATmega329/3290/649/6490 as listed on page 73.

2.3.7 Port E (PE7..PE0)

Port E is an 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port E output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port E pins that are externally pulled low will source current if the pull-up resistors are activated. The Port E pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port E also serves the functions of various special features of the ATmega329/3290/649/6490 as listed on page 75.

2.3.8 Port F (PF7..PF0)

Port F serves as the analog inputs to the A/D Converter.

Port F also serves as an 8-bit bi-directional I/O port, if the A/D Converter is not used. Port pins can provide internal pull-up resistors (selected for each bit). The Port F output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port F pins that are externally pulled low will source current if the pull-up resistors are activated. The Port F pins are tri-stated when a reset condition becomes active, even if the clock is not running. If the JTAG interface is enabled, the pull-up resistors on pins PF7(TDI), PF5(TMS), and PF4(TCK) will be activated even if a reset occurs.

Port F also serves the functions of the JTAG interface.



2.3.9 Port G (PG5..PG0)

Port G is a 6-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port G output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port G pins that are externally pulled low will source current if the pull-up resistors are activated. The Port G pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port G also serves the functions of various special features of the ATmega329/3290/649/6490 as listed on page 75.

2.3.10 Port H (PH7..PH0)

Port H is a 8-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port H output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port H pins that are externally pulled low will source current if the pull-up resistors are activated. The Port H pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port H also serves the functions of various special features of the ATmega3290/6490 as listed on page 75.

2.3.11 Port J (PJ6..PJ0)

Port J is a 7-bit bi-directional I/O port with internal pull-up resistors (selected for each bit). The Port J output buffers have symmetrical drive characteristics with both high sink and source capability. As inputs, Port J pins that are externally pulled low will source current if the pull-up resistors are activated. The Port J pins are tri-stated when a reset condition becomes active, even if the clock is not running.

Port J also serves the functions of various special features of the ATmega3290/6490 as listed on page 75.

2.3.12 **RESET**

2.3.13

2.3.14

2.3.15

XTAL1

XTAL2

Reset input. A low level on this pin for longer than the minimum pulse length will generate a reset, even if the clock is not running. The minimum pulse length is given in "System and Reset Characteristics" on page 330. Shorter pulses are not guaranteed to generate a reset.

- Input to the inverting Oscillator amplifier and input to the internal clock operating circuit.
 - Output from the inverting Oscillator amplifier.
 - AVCC AVCC is the supply voltage pin for Port F and the A/D Converter. It should be externally connected to V_{CC} , even if the ADC is not used. If the ADC is used, it should be connected to V_{CC} through a low-pass filter.

2.3.16 AREF This is the analog reference pin for the A/D Converter.



6. Register Summary

Note: Registers with bold type only available in ATmega3290/6490.

Address	Nome	D:+ 7	DH C	Dit C	Dit 4	DH 2	BH 0	D:4 1	DH 0	Daga
Address	Name	Bit 7	Bit 6	BIT 5	BIt 4	BIt 3	Bit 2	BITI	Bit U	Page
(0xFF)	LCDDR19	SEG339	SEG338	SEG337	SEG336	SEG335	SEG334	SEG333	SEG332	244
(0xFE)	LCDDR18	SEG331	SEG330	SEG329	SEG328	SEG327	SEG326	SEG325	SEG324	244
(0xFD)	LCDDR17	SEG323	SEG322	SEG321	SEG320	SEG319	SEG318	SEG317	SEG316	244
(0xFC)	LCDDR16	SEG315	SEG314	SEG313	SEG312	SEG311	SEG310	SEG309	SEG308	244
(0xFB)	LCDDR15	SEG307	SEG306	SEG305	SEG304	SEG303	SEG302	SEG301	SEG300	244
(0xFA)	LCDDR14	SEG239	SEG238	SEG237	SEG236	SEG235	SEG234	SEG233	SEG232	244
(0xF9)	LCDDR13	SEG231	SEG230	SEG229	SEG228	SEG227	SEG226	SEG225	SEG224	244
(0xF8)	LCDDR12	SEG223	SEG222	SEG221	SEG220	SEG219	SEG218	SEG217	SEG216	244
(0xF7)		SEG215	SEG214	SEG213	SEG212	SEG211	SEG210	SEG209	SEG208	244
(0xF6)		SEG207	SEG206	SEG205	SEG204	SEG203	SEG202	SEG201	SEG200	244
(0xF5)		SEG133	SEG130	SEG120	SEG130	SEG135	SEG126	SEG135	SEG124	244
(0xF4)	LCDDR07	SEG123	SEG122	SEG129	SEG120	SEG119	SEG118	SEG117	SEG116	244
(0xF3)	LCDDB06	SEG115	SEG114	SEG113	SEG112	SEG111	SEG110	SEG109	SEG108	244
(0xF2)	LCDDB05	SEG107	SEG106	SEG105	SEG104	SEG103	SEG102	SEG101	SEG100	244
(0xF1)	LCDDR04	SEG039	SEG038	SEG037	SEG036	SEG035	SEG034	SEG033	SEG032	244
(0xFE)	LCDDR03	SEG031	SEG030	SEG029	SEG028	SEG027	SEG026	SEG025	SEG024	244
(0xEF)	LCDDR02	SEG023	SEG022	SEG021	SEG020	SEG019	SEG018	SEG017	SEG016	244
(0xED)	LCDDR01	SEG015	SEG014	SEG013	SEG012	SEG011	SEG010	SEG009	SEG008	244
(0xEC)	LCDDR00	SEG007	SEG006	SEG005	SEG004	SEG003	SEG002	SEG001	SEG000	244
(0xEB)	Reserved	-	-	-	-	-	-	-	-	
(0xEA)	Reserved	-	-	-	-	-	-	-	-	
(0xE9)	Reserved	-	-	-	-	-	-	-	-	
(0xE8)	Reserved	-	-	-	-	-	-	-	-	
(0xE7)	LCDCCR	LCDDC2	LCDDC1	LCDDC0	-	LCDCC3	LCDCC2	LCDCC1	LCDCC0	243
(0xE6)	LCDFRR	-	LCDPS2	LCDPS1	LCDPS0	-	LCDCD2	LCDCD1	LCDCD0	241
(0xE5)	LCDCRB	LCDCS	LCD2B	LCDMUX1	LCDMUX0	LCDPM3	LCDPM2	LCDPM1	LCDPM0	239
(0xE4)	LCDCRA	LCDEN	LCDAB	-	LCDIF	LCDIE	-	-	LCDBL	239
(0xE3)	Reserved	-	-	-	-	-	-	-	-	
(0xE2)	Reserved	-	-	-	-	-	-	-	-	
(0xE1)	Reserved	-	-	-	-	-	-	-	-	
(0xE0)	Reserved	-	-	-	-	-	-	-	-	
(UXDF)	Reserved									
(0xDE)	PORTJ	-	PORTJ6	PORTJ5	PORTJ4	PORTJ3	PORTJ2	PORTJ1	PORTJO	90
(0xDC)	DDRJ	-	DDJ6	DDJ5	DDJ4	DDJ3	DDJ2	DDJ1	DDJ0	90
(0xDB)	PINJ	-	PINJ6	PINJ5	PINJ4	PINJ3	PINJ2	PINJ1	PINJ0	90
(0xDA)	PORTH	PORTH7	PORTH6	PORTH5	PORTH4	PORTH3	PORTH2	PORTH1	PORTH0	89
(0xD9)	DDRH	DDH7	DDH6	DDH5	DDH4	DDH3	DDH2	DDH1	DDH0	90
(0xD8)	PINH	PINH7	PINH6	PINH5	PINH4	PINH3	PINH2	PINH1	PINH0	90
(0xD7)	Reserved	-	-	-	-	-	-	-	-	
(0xD6)	Reserved	-	-	-	-	-	-	-	-	
(0xD5)	Reserved	-	-	-	-	-	-	-	-	
(0xD4)	Reserved	-	-	-	-	-	-	-	-	
(0xD3)	Reserved	-	-	-	-	-	-	-	-	
(0xD2)	Reserved	-	-	-	-	-	-	-	-	
(0xD1)	Reserved	-	-	-	-	-	-	-	-	
(0xD0)	Reserved	-	-	-	-	-	-	-	-	
(0xCF)	Reserved	-	-	-	-	-	-	-	-	
(0xCE)	Reserved	-	-	-	-	-	-	-	-	
	Reserved	_	_	_	_	_	_	_	_	
	Reserved	-	-	-	-	-	-	-	-	
(0xCA)	Reserved	-	-	-	-	-	-	-	_	
(0xC9)	Reserved	-	-	-	-	-	-	-	-	
(0xC8)	Reserved	-	-	-	-	-	-	-	-	
(0xC7)	Reserved	-	-	-	-	-	-	-	-	
(0xC6)	UDR0				USART0 D	ata Register				190
(0xC5)	UBRR0H						USART0 Baud R	ate Register High		194
(0xC4)	UBRR0L	USARTO Baud Rate Register Low						194		



Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
(0xC3)	Reserved	-	-	-	-	-	-	-	-	
(0xC2)	UCSR0C	-	UMSEL0	UPM01	UPM00	USBS0	UCSZ01	UCSZ00	UCPOL0	192
(0xC1)	UCSR0B	RXCIE0	TXCIE0	UDRIE0	RXEN0	TXEN0	UCSZ02	RXB80	TXB80	191
(0xC0)	UCSR0A	RXC0	TXC0	UDRE0	FE0	DOR0	UPE0	U2X0	MPCM0	190
(0xBF)	Reserved	-	-	-	-	-	-	-	-	
(0xBE)	Reserved	-	-	-	-	-	-	-	-	
(0xBD)	Reserved	-	-	-	-	-	-	-	-	
(0xBC)	Reserved	-	-	-	-	-	-	-	-	
(0xBB)	Reserved	-	-	-	-	-	-	-	-	
(0xBA)	USIDR		•		USI Data	Register				203
(0xB9)	USISR	USISIF	USIOIF	USIPF	USIDC	USICNT3	USICNT2	USICNT1	USICNT0	203
(0xB8)	USICR	USISIE	USIOIE	USIWM1	USIWM0	USICS1	USICS0	USICLK	USITC	204
(0xB7)	Reserved	-	-	-	-	-	-	-	-	
(0xB6)	ASSR	-	-	-	EXCLK	AS2	TCN2UB	OCR2UB	TCR2UB	155
(0xB5)	Reserved	-	-	-	-	-	-	-	-	
(0xB4)	Reserved	-	-	-	-	-	-	-	-	
(0xB3)	OCR2A		Timer/Counter 2 Output Compare Register A					155		
(0xB2)	TCNT2				Timer/C	Counter2				155
(0xB1)	Reserved	-	-	-	-	-	-	-	-	
(0xB0)	TCCR2A	FOC2A	WGM20	COM2A1	COM2A0	WGM21	CS22	CS21	CS20	153
(0xAF)	Reserved	-	-	-	-	-	-	-	-	
(0xAE)	Reserved	-	-	-	-	-	-	-	-	
(0xAD)	Reserved	-	-	-	-	-	-	-	-	
(0xAC)	Reserved	-	-	-	-	-	-	-	-	
(0xAB)	Reserved	-	-	-	-	-	-	-	-	
(0xAA)	Reserved	-	-	-	-	-	-	-	-	
(0xA9)	Reserved	-	-	-	-	-	-	-	-	
(0xA8)	Reserved	-	-	-	-	-	-	-	-	
(0xA7)	Reserved	-	-	-	-	-	-	-	-	
(0xA6)	Reserved	-	-	-	-	-	-	-	-	
(0xA5)	Reserved	-	-	-	-	-	-	-	-	
(0xA4)	Reserved	-	-	-	-	-	-	-	-	
(0xA3)	Reserved	-	-	-	-	-	-	-	-	
(0xA2)	Reserved	-	-	-	-	-	-	-	-	
(0xA1)	Reserved	-	-	-	-	-	-	-	-	
(0xA0)	Reserved	-	-	-	-	-	-	-	-	
(0x9F)	Reserved	-	-	-	-	-	-	-	-	
(0x9E)	Reserved	-	-	-	-	-	-	-	-	
(0x9D)	Reserved	-	-	-	-	-	-	-	-	
(0x9C)	Reserved	-	-	-	-	-	-	-	-	
(0x9B)	Reserved	-	-	-	-	-	-	-	-	
(0x9A)	Reserved	-	-	-	-	-	-	-	-	
(0x99)	Reserved	-	-	-	-	-	-	-	-	
(UX98)	Reserved		-		-	-	-	-		
(UX97)	Reserved	_	-		-	-	-	-	_	
(0x90)	Reserved			_	_		_		_	
(0x04)	Reserved	_	_	_	-	-	_	-	_	
(0x94)	Reserved	-	-	-	-	-	-	-	-	
(0x93)	Reserved	-	-	-	-	-	-	-	-	
(0x92)	Reserved	-	-	-	-	-	-	-	-	
(0x91)	Reserved	-	-	-	-	-	-	-	-	
(0x85)	Reserved	-	-	-	-	-	-	-	-	
(0x8F)	Reserved	-	-	-	-	-	-	-	-	
(0x8D)	Reserved	-	-	-	-	-	-	-	-	
(0x8C)	Reserved	-	-	-	-	-	-	-	-	
(0x8B)	OCR1BH	Timer/Counter1 Output Compare Register B High					136			
(0x8A)	OCR1BL	BL Timer/Counter1 Output Compare Register B Low					136			
(0x89)	OCR1AH	AH Timer/Counter1 Output Compare Register A High					136			
(0x88)	OCR1AL			Timer	/Counter1 Output	Compare Register	A Low			136
(0x87)	ICR1H			Tim	er/Counter1 Input	Capture Register H	High			137
(0x86)	ICR1L			Tim	ner/Counter1 Input	Capture Register I	Low			137
(0x85)	TCNT1H				Timer/Cou	Inter1 High				136
	1	1								1



Address	Name	Bit 7	Bit 6	Bit 5	Bit 4	Bit 3	Bit 2	Bit 1	Bit 0	Page
0x25 (0x45)	Reserved	-	-	-	-	-	-	-	-	
0x24 (0x44)	TCCR0A	FOC0A	WGM00	COM0A1	COM0A0	WGM01	CS02	CS01	CS00	103
0x23 (0x43)	GTCCR	TSM	-	-	-	-	-	PSR2	PSR10	108/157
0x22 (0x42)	EEARH	-	-	-	-	-	EEPRO	OM Address Regis	ter High	22
0x21 (0x41)	EEARL		EEPROM Address Register Low						22	
0x20 (0x40)	EEDR				EEPROM D	ata Register				22
0x1F (0x3F)	EECR	-	-	-	-	EERIE	EEMWE	EEWE	EERE	22
0x1E (0x3E)	GPIOR0				General Purpo	se I/O Register				25
0x1D (0x3D)	EIMSK	PCIE3	PCIE2	PCIE1	PCIE0	-	-	-	INT0	55
0x1C (0x3C)	EIFR	PCIF3	PCIF2	PCIF1	PCIF0	-	-	-	INTF0	56
0x1B (0x3B)	Reserved	-	-	-	-	-	-	-	-	
0x1A (0x3A)	Reserved	-	-	-	-	-	-	-	-	
0x19 (0x39)	Reserved	-	-	-	-	-	-	-	-	
0x18 (0x38)	Reserved	-	-	-	-	-	-	-	-	
0x17 (0x37)	TIFR2	-	-	-	-	-	-	OCF2A	TOV2	157
0x16 (0x36)	TIFR1	-	-	ICF1	-	-	OCF1B	OCF1A	TOV1	138
0x15 (0x35)	TIFR0	-	-	-	-	-	-	OCF0A	TOV0	106
0x14 (0x34)	PORTG	-	-	-	PORTG4	PORTG3	PORTG2	PORTG1	PORTG0	89
0x13 (0x33)	DDRG	-	-	-	DDG4	DDG3	DDG2	DDG1	DDG0	89
0x12 (0x32)	PING	-	-	PING5	PING4	PING3	PING2	PING1	PING0	89
0x11 (0x31)	PORTF	PORTF7	PORTF6	PORTF5	PORTF4	PORTF3	PORTF2	PORTF1	PORTF0	89
0x10 (0x30)	DDRF	DDF7	DDF6	DDF5	DDF4	DDF3	DDF2	DDF1	DDF0	89
0x0F (0x2F)	PINF	PINF7	PINF6	PINF5	PINF4	PINF3	PINF2	PINF1	PINF0	89
0x0E (0x2E)	PORTE	PORTE7	PORTE6	PORTE5	PORTE4	PORTE3	PORTE2	PORTE1	PORTE0	88
0x0D (0x2D)	DDRE	DDE7	DDE6	DDE5	DDE4	DDE3	DDE2	DDE1	DDE0	88
0x0C (0x2C)	PINE	PINE7	PINE6	PINE5	PINE4	PINE3	PINE2	PINE1	PINE0	89
0x0B (0x2B)	PORTD	PORTD7	PORTD6	PORTD5	PORTD4	PORTD3	PORTD2	PORTD1	PORTD0	88
0x0A (0x2A)	DDRD	DDD7	DDD6	DDD5	DDD4	DDD3	DDD2	DDD1	DDD0	88
0x09 (0x29)	PIND	PIND7	PIND6	PIND5	PIND4	PIND3	PIND2	PIND1	PIND0	88
0x08 (0x28)	PORTC	PORTC7	PORTC6	PORTC5	PORTC4	PORTC3	PORTC2	PORTC1	PORTC0	88
0x07 (0x27)	DDRC	DDC7	DDC6	DDC5	DDC4	DDC3	DDC2	DDC1	DDC0	88
0x06 (0x26)	PINC	PINC7	PINC6	PINC5	PINC4	PINC3	PINC2	PINC1	PINC0	88
0x05 (0x25)	PORTB	PORTB7	PORTB6	PORTB5	PORTB4	PORTB3	PORTB2	PORTB1	PORTB0	87
0x04 (0x24)	DDRB	DDB7	DDB6	DDB5	DDB4	DDB3	DDB2	DDB1	DDB0	87
0x03 (0x23)	PINB	PINB7	PINB6	PINB5	PINB4	PINB3	PINB2	PINB1	PINB0	87
0x02 (0x22)	PORTA	PORTA7	PORTA6	PORTA5	PORTA4	PORTA3	PORTA2	PORTA1	PORTA0	87
0x01 (0x21)	DDRA	DDA7	DDA6	DDA5	DDA4	DDA3	DDA2	DDA1	DDA0	87
0x00 (0x20)	PINA	PINA7	PINA6	PINA5	PINA4	PINA3	PINA2	PINA1	PINA0	87

- Note: 1. For compatibility with future devices, reserved bits should be written to zero if accessed. Reserved I/O memory addresses should never be written.
 - 2. I/O Registers within the address range 0x00 0x1F are directly bit-accessible using the SBI and CBI instructions. In these registers, the value of single bits can be checked by using the SBIS and SBIC instructions.
 - Some of the Status Flags are cleared by writing a logical one to them. Note that, unlike most other AVRs, the CBI and SBI instructions will only operate on the specified bit, and can therefore be used on registers containing such Status Flags. The CBI and SBI instructions work with registers 0x00 to 0x1F only.
 - 4. When using the I/O specific commands IN and OUT, the I/O addresses 0x00 0x3F must be used. When addressing I/O Registers as data space using LD and ST instructions, 0x20 must be added to these addresses. The ATmega329/3290/649/6490 is a complex microcontroller with more peripheral units than can be supported within the 64 location reserved in Opcode for the IN and OUT instructions. For the Extended I/O space from 0x60 0xFF in SRAM, only the ST/STS/STD and LD/LDS/LDD instructions can be used.



Mnemonics	Operands	Description	Operation	Flags	#Clocks
IN	Rd, P	In Port	$Rd \leftarrow P$	None	1
OUT	P, Rr	Out Port	P ← Rr	None	1
PUSH	Rr	Push Register on Stack	$STACK \leftarrow Rr$	None	2
POP	Rd	Pop Register from Stack	$Rd \leftarrow STACK$	None	2
MCU CONTROL INS	TRUCTIONS				
NOP		No Operation		None	1
SLEEP		Sleep	(see specific descr. for Sleep function)	None	1
WDR		Watchdog Reset	(see specific descr. for WDR/timer)	None	1
BREAK		Break	For On-chip Debug Only	None	N/A



8. Ordering Information

8.1 ATmega329

Speed (MHz) ⁽³⁾	Power Supply	Ordering Code ⁽²⁾	Package Type ⁽¹⁾	Operational Range
8	1.8 - 5.5V	ATmega329V-8AU ATmega329V-8AUR ⁽⁴⁾ ATmega329V-8MU ATmega329V-8MUR ⁽⁴⁾	64A 64A 64M1 64M1	Industrial (-40°C to 85°C)
16	2.7 - 5.5V	ATmega329-16AU ATmega329-16AUR ⁽⁴⁾ ATmega329-16MU ATmega329-16MUR ⁽⁴⁾	64A 64A 64M1 64M1	Industrial (-40°C to 85°C)

Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.

2. Pb-free packaging alternative, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.

3. For Speed vs. V_{CC} see Figure 28-1 on page 328 and Figure 28-2 on page 328.

4. Tape & Reel

	Package Type				
64A	64-lead, 14 x 14 x 1.0 mm, Thin Profile Plastic Quad Flat Package (TQFP)				
64M1	64-pad, 9 x 9 x 1.0 mm, Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)				
100A	100-lead, 14 x 14 x 1.0 mm, 0.5 mm Lead Pitch, Thin Profile Plastic Quad Flat Package (TQFP)				



8.2 ATmega3290

Speed (MHz) ⁽³⁾	Power Supply	Ordering Code ⁽²⁾	Package Type ⁽¹⁾	Operational Range
8	1.8 - 5.5V	ATmega3290V-8AU ATmega3290V-8AUR ⁽⁴⁾	100A 100A	Industrial (-40°C to 85°C)
16	2.7 - 5.5V	ATmega3290-16AU ATmega3290-16AUR ⁽⁴⁾	100A 100A	Industrial (-40°C to 85°C)

Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.

2. Pb-free packaging alternative, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.

3. For Speed vs. V_{CC} see Figure 28-1 on page 328 and Figure 28-2 on page 328.

4. Tape & Reel

	Package Type				
64A	64-lead, 14 x 14 x 1.0 mm, Thin Profile Plastic Quad Flat Package (TQFP)				
64M1	64-pad, 9 x 9 x 1.0 mm, Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)				
100A	100-lead, 14 x 14 x 1.0 mm, 0.5 mm Lead Pitch, Thin Profile Plastic Quad Flat Package (TQFP)				



8.3 ATmega649

Speed (MHz) ⁽³⁾	Power Supply	Ordering Code ⁽²⁾	Package Type ⁽¹⁾	Operational Range
8	1.8 - 5.5V	ATmega649V-8AU ATmega649V-8AUR ⁽⁴⁾ ATmega649V-8MU ATmega649V-8MUR ⁽⁴⁾	64A 64A 64M1 64M1	Industrial (-40°C to 85°C)
16	2.7 - 5.5V	ATmega649-16AU ATmega649-16AUR ⁽⁴⁾ ATmega649-16MU ATmega649-16MUR ⁽⁴⁾	64A 64A 64M1 64M1	Industrial (-40°C to 85°C)

Notes: 1. This device can also be supplied in wafer form. Please contact your local Atmel sales office for detailed ordering information and minimum quantities.

2. Pb-free packaging alternative, complies to the European Directive for Restriction of Hazardous Substances (RoHS directive). Also Halide free and fully Green.

3. For Speed vs. V_{CC} see Figure 28-1 on page 328 and Figure 28-2 on page 328.

4. Tape & Reel

	Package Type				
64A	64-lead, 14 x 14 x 1.0 mm, Thin Profile Plastic Quad Flat Package (TQFP)				
64M1	64-pad, 9 x 9 x 1.0 mm, Quad Flat No-Lead/Micro Lead Frame Package (QFN/MLF)				
100A	100-lead, 14 x 14 x 1.0 mm, 0.5 mm Lead Pitch, Thin Profile Plastic Quad Flat Package (TQFP)				



9. Packaging Information

9.1 64A





9.3 100A





10. Errata

10.1 ATmega329

10.1.1 ATmega329 rev. C

- Interrupts may be lost when writing the timer registers in the asynchronous timer
- 1. Interrupts may be lost when writing the timer registers in the asynchronous timer

The interrupt will be lost if a timer register that is synchronous timer clock is written when the asynchronous Timer/Counter register (TCNTx) is 0x00.

Problem Fix/Wortkaround

Always check that the asynchronous Timer/Counter register neither have the value 0xFF nor 0x00 before writing to the asynchronous Timer Control Register (TCCRx), asynchronous Timer Counter Register (TCNTx), or asynchronous Output Compare Register (OCRx).

10.1.2 ATmega329 rev. B

Not sampled.

10.1.3 ATmega329 rev. A

- LCD contrast voltage too high
- Interrupts may be lost when writing the timer registers in the asynchronous timer

1. LCD contrast voltage too high

When the LCD is active and using low power waveform, the LCD contrast voltage can be too high. This occurs when V_{CC} is higher than V_{LCD} , and when using low LCD drivetime.

Problem Fix/Workaround

There are several possible workarounds:

- Use normal waveform instead of low power waveform
- Use drivetime of 375 μs or longer

2. Interrupts may be lost when writing the timer registers in the asynchronous timer

The interrupt will be lost if a timer register that is synchronous timer clock is written when the asynchronous Timer/Counter register (TCNTx) is 0x00.

Problem Fix/Wortkaround

Always check that the asynchronous Timer/Counter register neither have the value 0xFF nor 0x00 before writing to the asynchronous Timer Control Register (TCCRx), asynchronous Timer Counter Register (TCNTx), or asynchronous Output Compare Register (OCRx).



10.2 ATmega3290

10.2.1 ATmega3290 rev. C

• Interrupts may be lost when writing the timer registers in the asynchronous timer

1. Interrupts may be lost when writing the timer registers in the asynchronous timer

The interrupt will be lost if a timer register that is synchronous timer clock is written when the asynchronous Timer/Counter register (TCNTx) is 0x00.

Problem Fix/Wortkaround

Always check that the asynchronous Timer/Counter register neither have the value 0xFF nor 0x00 before writing to the asynchronous Timer Control Register (TCCRx), asynchronous Timer Counter Register (TCNTx), or asynchronous Output Compare Register (OCRx).

10.2.2 ATmega3290 rev. B

Not sampled.

10.2.3 ATmega3290 rev. A

- LCD contrast voltage too high
- · Interrupts may be lost when writing the timer registers in the asynchronous timer

1. LCD contrast voltage too high

When the LCD is active and using low power waveform, the LCD contrast voltage can be too high. This occurs when V_{CC} is higher than V_{LCD} , and when using low LCD drivetime.

Problem Fix/Workaround

There are several possible workarounds:

- Use normal waveform instead of low power waveform
- Use drivetime of 375 μs or longer

2. Interrupts may be lost when writing the timer registers in the asynchronous timer

The interrupt will be lost if a timer register that is synchronous timer clock is written when the asynchronous Timer/Counter register (TCNTx) is 0x00.

Problem Fix/Wortkaround

Always check that the asynchronous Timer/Counter register neither have the value 0xFF nor 0x00 before writing to the asynchronous Timer Control Register (TCCRx), asynchronous Timer Counter Register (TCNTx), or asynchronous Output Compare Register (OCRx).



10.3 ATmega649

10.3.1 ATmega649 rev. A

• Interrupts may be lost when writing the timer registers in the asynchronous timer

1. Interrupts may be lost when writing the timer registers in the asynchronous timer

The interrupt will be lost if a timer register that is synchronous timer clock is written when the asynchronous Timer/Counter register (TCNTx) is 0x00.

Problem Fix/Wortkaround

Always check that the asynchronous Timer/Counter register neither have the value 0xFF nor 0x00 before writing to the asynchronous Timer Control Register (TCCRx), asynchronous Timer Counter Register (TCNTx), or asynchronous Output Compare Register (OCRx).

10.4 ATmega6490

10.4.1 ATmega6490 rev. A

• Interrupts may be lost when writing the timer registers in the asynchronous timer

1. Interrupts may be lost when writing the timer registers in the asynchronous timer

The interrupt will be lost if a timer register that is synchronous timer clock is written when the asynchronous Timer/Counter register (TCNTx) is 0x00.

Problem Fix/Wortkaround

Always check that the asynchronous Timer/Counter register neither have the value 0xFF nor 0x00 before writing to the asynchronous Timer Control Register (TCCRx), asynchronous Timer Counter Register (TCNTx), or asynchronous Output Compare Register (OCRx).



11.5 Rev. 2552G - 07/06

- 1. Updated Table 14-2 on page 104, Table 14-4 on page 104, Table 16-3 on page 133, Table 16-5 on page 134, Table 16-5 on page 134, Table 17-2 on page 153 and Table 17-4 on page 154.
- 2. Updated "Fast PWM Mode" on page 124.
- 3. Updated Features in "USI Universal Serial Interface" on page 195.
- 4. Added "Clock speed considerations." on page 202.
- 5. "Errata" on page 379.
- 11.6 Rev. 2552F 06/06
 - 1. Updated "Calibrated Internal RC Oscillator" on page 29.
 - 2. Updated "OSCCAL Oscillator Calibration Register" on page 32
 - 3. Added Table 28-2 on page 329.
- 11.7 Rev. 2552E 04/06
 - 1. Updated "Calibrated Internal RC Oscillator" on page 29.
- 11.8 Rev. 2552D 03/06
 - 1. Updated "Errata" on page 379.
- 11.9 Rev. 2552C 03/06
 - 1. Added "Resources" on page 9.
 - 2. Added Addresses in Registers.
 - 3. Updated number of General Purpose I/O pins.
 - 4. Updated code example in "Bit 0 IVCE: Interrupt Vector Change Enable" on page 53.
 - 5. Updated Introduction in "I/O-Ports" on page 59.
 - 6. Updated "SPI Serial Peripheral Interface" on page 158.
 - 7. Updated "Bit 6 ACBG: Analog Comparator Bandgap Select" on page 209.
 - 8. Updated Features in "Analog to Digital Converter" on page 211.
 - 9. Updated "Prescaling and Conversion Timing" on page 214.
 - 10. Updated features in "LCD Controller" on page 228.
 - 11. Updated "ATmega329/3290/649/6490 Boot Loader Parameters" on page 290.
 - 12. Updated "DC Characteristics" on page 310.
 - 13. Updated "" on page 334.



11.10 Rev. 2552B - 05/05

- 1. MLF-package alternative changed to "Quad Flat No-Lead/Micro Lead Frame Package QFN/MLF".
- 2. Added "Pin Change Interrupt Timing" on page 54.
- 3. Updated Table 23-6 on page 242, Table 23-7 on page 243 and Table 27-15 on page 310.
- 4. Added Figure 27-12 on page 312.
- 5. Updated Figure 22-9 on page 219 and Figure 27-5 on page 304.
- 6. Updated algorithm "Enter Programming Mode" on page 299.
- 7. Added "Supply Current of I/O modules" on page 340.
- 8. Updated "Ordering Information" on page 372.

11.11 Rev. 2552A -11/04

1. Initial version.