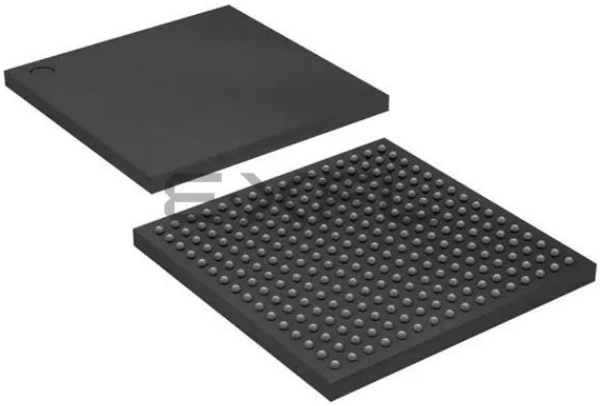


Welcome to E-XFL.COM

Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	645
Number of Logic Elements/Cells	10320
Total RAM Bits	423936
Number of I/O	179
Number of Gates	-
Voltage - Supply	0.97V ~ 1.03V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	256-LBGA
Supplier Device Package	256-FBGA (17x17)
Purchase URL	https://www.e-xfl.com/product-detail/intel/ep4ce10f17c9ln

- Cyclone IV GX devices offer up to eight high-speed transceivers that provide:
  - Data rates up to 3.125 Gbps
  - 8B/10B encoder/decoder
  - 8-bit or 10-bit physical media attachment (PMA) to physical coding sublayer (PCS) interface
  - Byte serializer/deserializer (SERDES)
  - Word aligner
  - Rate matching FIFO
  - TX bit slipper for Common Public Radio Interface (CPRI)
  - Electrical idle
  - Dynamic channel reconfiguration allowing you to change data rates and protocols on-the-fly
  - Static equalization and pre-emphasis for superior signal integrity
  - 150 mW per channel power consumption
  - Flexible clocking structure to support multiple protocols in a single transceiver block
- Cyclone IV GX devices offer dedicated hard IP for PCI Express (PIPE) (PCIe) Gen 1:
  - ×1, ×2, and ×4 lane configurations
  - End-point and root-port configurations
  - Up to 256-byte payload
  - One virtual channel
  - 2 KB retry buffer
  - 4 KB receiver (Rx) buffer
- Cyclone IV GX devices offer a wide range of protocol support:
  - PCIe (PIPE) Gen 1 ×1, ×2, and ×4 (2.5 Gbps)
  - Gigabit Ethernet (1.25 Gbps)
  - CPRI (up to 3.072 Gbps)
  - XAUI (3.125 Gbps)
  - Triple rate serial digital interface (SDI) (up to 2.97 Gbps)
  - Serial RapidIO (3.125 Gbps)
  - Basic mode (up to 3.125 Gbps)
  - V-by-One (up to 3.0 Gbps)
  - DisplayPort (2.7 Gbps)
  - Serial Advanced Technology Attachment (SATA) (up to 3.0 Gbps)
  - OBSAI (up to 3.072 Gbps)

Cyclone IV Device Family Architecture

This section describes Cyclone IV device architecture and contains the following topics:

- "FPGA Core Fabric"
- "I/O Features"
- "Clock Management"
- "External Memory Interfaces"
- "Configuration"
- "High-Speed Transceivers (Cyclone IV GX Devices Only)"
- "Hard IP for PCI Express (Cyclone IV GX Devices Only)"

FPGA Core Fabric

Cyclone IV devices leverage the same core fabric as the very successful Cyclone series devices. The fabric consists of LEs, made of 4-input look up tables (LUTs), memory blocks, and multipliers.

Each Cyclone IV device M9K memory block provides 9 Kbits of embedded SRAM memory. You can configure the M9K blocks as single port, simple dual port, or true dual port RAM, as well as FIFO buffers or ROM. They can also be configured to implement any of the data widths in Table 1–7.

Table 1–7. M9K Block Data Widths for Cyclone IV Device Family

Mode	Data Width Configurations
Single port or simple dual port	×1, ×2, ×4, ×8/9, ×16/18, and ×32/36
True dual port	×1, ×2, ×4, ×8/9, and ×16/18

The multiplier architecture in Cyclone IV devices is the same as in the existing Cyclone series devices. The embedded multiplier blocks can implement an 18 × 18 or two 9 × 9 multipliers in a single block. Altera offers a complete suite of DSP IP including finite impulse response (FIR), fast Fourier transform (FFT), and numerically controlled oscillator (NCO) functions for use with the multiplier blocks. The Quartus® II design software's DSP Builder tool integrates MathWorks Simulink and MATLAB design environments for a streamlined DSP design flow.

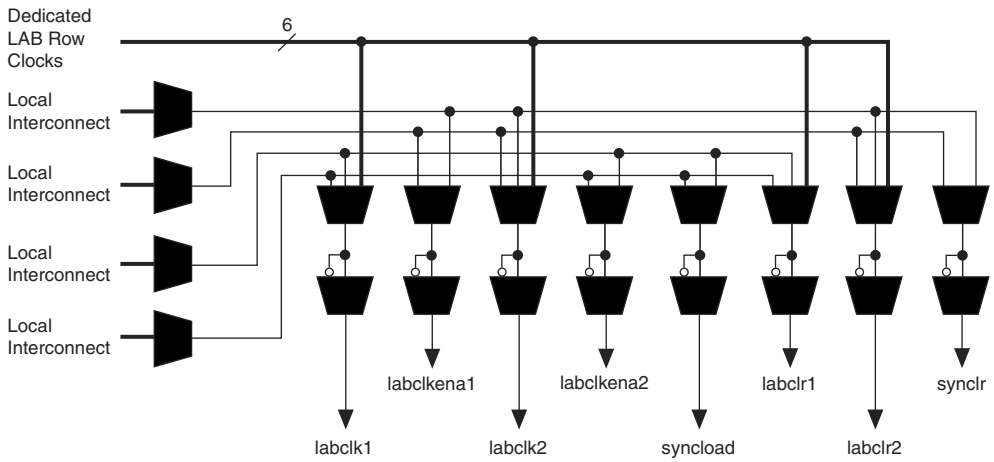
For more information, refer to the *Logic Elements and Logic Array Blocks in Cyclone IV Devices*, *Memory Blocks in Cyclone IV Devices*, and *Embedded Multipliers in Cyclone IV Devices* chapters.

Each LAB can use two clocks and two clock enable signals. The clock and clock enable signals of each LAB are linked. For example, any LE in a particular LAB using the `labclk1` signal also uses the `labclkena1`. If the LAB uses both the rising and falling edges of a clock, it also uses both LAB-wide clock signals. Deasserting the clock enable signal turns off the LAB-wide clock.

The LAB row clocks `[5..0]` and LAB local interconnect generate the LAB-wide control signals. The MultiTrack interconnect inherent low skew allows clock and control signal distribution in addition to data distribution.

Figure 2–6 shows the LAB control signal generation circuit.

Figure 2–6. Cyclone IV Device LAB-Wide Control Signals



LAB-wide signals control the logic for the clear signal of the register. The LE directly supports an asynchronous clear function. Each LAB supports up to two asynchronous clear signals (`labclr1` and `labclr2`).

A LAB-wide asynchronous load signal to control the logic for the preset signal of the register is not available. The register preset is achieved with a NOT gate push-back technique. Cyclone IV devices only support either a preset or asynchronous clear signal.

In addition to the clear port, Cyclone IV devices provide a chip-wide reset pin (`DEV_CLRn`) that resets all registers in the device. An option set before compilation in the Quartus II software controls this pin. This chip-wide reset overrides all other control signals.

Document Revision History

Table 2–1 shows the revision history for this chapter.

Table 2–1. Document Revision History

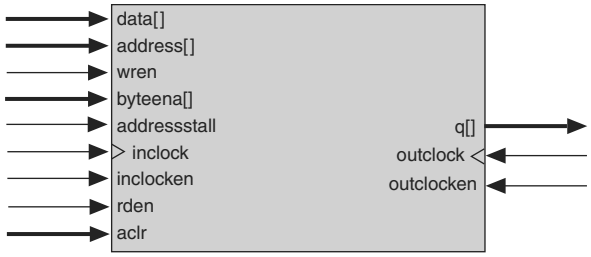
Date	Version	Changes
November 2009	1.0	Initial release.

☞ Violating the setup or hold time on the M9K memory block input registers may corrupt memory contents. This applies to both read and write operations.

Single-Port Mode

Single-port mode supports non-simultaneous read and write operations from a single address. Figure 3–6 shows the single-port memory configuration for Cyclone IV devices M9K memory blocks.

Figure 3–6. Single-Port Memory (1), (2)



Notes to Figure 3–6:

(1) You can implement two single-port memory blocks in a single M9K block.
(2) For more information, refer to "Packed Mode Support" on page 3–4.

During a write operation, the behavior of the RAM outputs is configurable. If you activate `rden` during a write operation, the RAM outputs show either the new data being written or the old data at that address. If you perform a write operation with `rden` deactivated, the RAM outputs retain the values they held during the most recent active `rden` signal.

To choose the desired behavior, set the **Read-During-Write** option to either **New Data** or **Old Data** in the RAM MegaWizard Plug-In Manager in the Quartus II software. For more information about read-during-write mode, refer to "Read-During-Write Operations" on page 3–15.

The port width configurations for M9K blocks in single-port mode are as follow:

- 8192 × 1
- 4096 × 2
- 2048 × 4
- 1024 × 8
- 1024 × 9
- 512 × 16
- 512 × 18
- 256 × 32
- 256 × 36

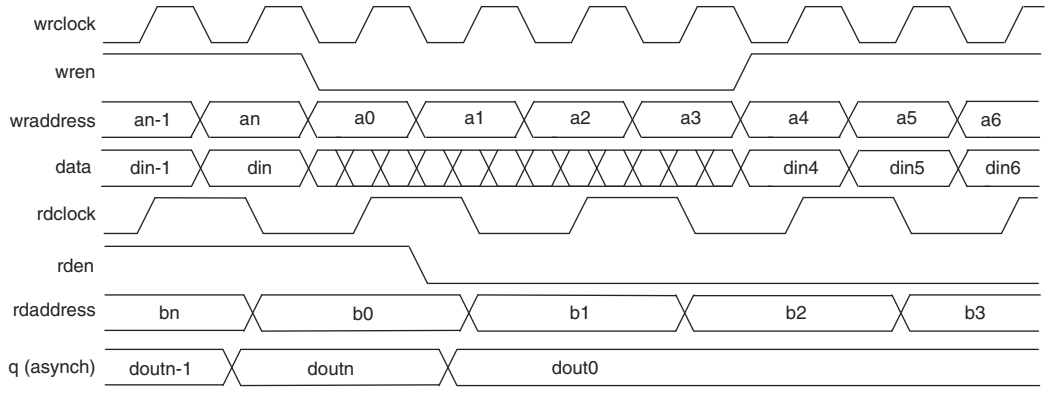
Table 3–3. Cyclone IV Devices M9K Block Mixed-Width Configurations (Simple Dual-Port Mode) *(Part 2 of 2)*

Read Port	Write Port								
	8192 × 1	4096 × 2	2048 × 4	1024 × 8	512 × 16	256 × 32	1024 × 9	512 × 18	256 × 36
512 × 16	✓	✓	✓	✓	✓	✓	—	—	—
256 × 32	✓	✓	✓	✓	✓	✓	—	—	—
1024 × 9	—	—	—	—	—	—	✓	✓	✓
512 × 18	—	—	—	—	—	—	✓	✓	✓
256 × 36	—	—	—	—	—	—	✓	✓	✓

In simple dual-port mode, M9K memory blocks support separate `wren` and `rden` signals. You can save power by keeping the `rden` signal low (inactive) when not reading. Read-during-write operations to the same address can either output "Don't Care" data at that location or output "Old Data". To choose the desired behavior, set the **Read-During-Write** option to either **Don't Care** or **Old Data** in the RAM MegaWizard Plug-In Manager in the Quartus II software. For more information about this behavior, refer to "Read-During-Write Operations" on page 3–15.

Figure 3–9 shows the timing waveform for read and write operations in simple dual-port mode with unregistered outputs. Registering the outputs of the RAM simply delays the `q` output by one clock cycle.

Figure 3–9. Cyclone IV Devices Simple Dual-Port Timing Waveform

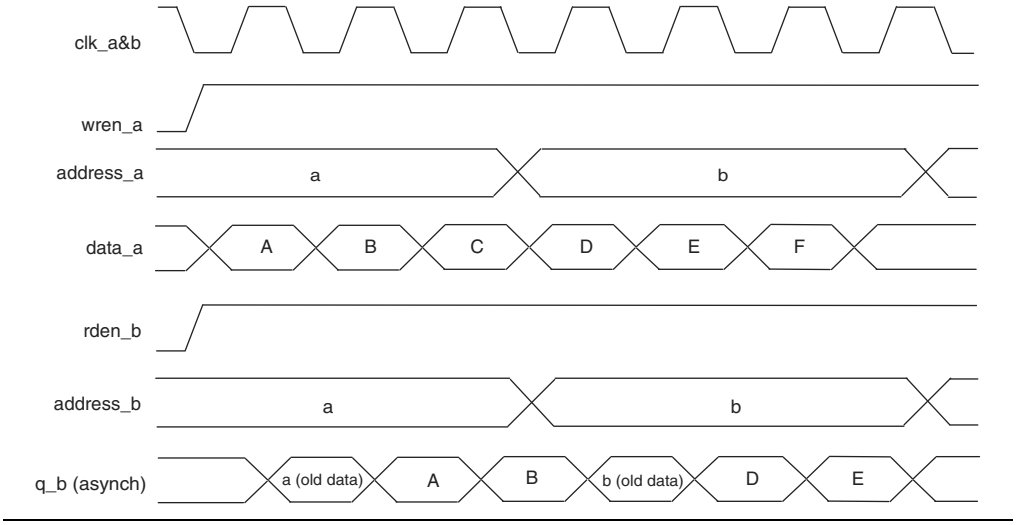


In this mode, you also have two output choices: **Old Data** mode or **Don't Care** mode. In **Old Data** mode, a read-during-write operation to different ports causes the RAM outputs to reflect the old data at that address location. In **Don't Care** mode, the same operation results in a "Don't Care" or unknown value on the RAM outputs.

For more information about how to implement the desired behavior, refer to the *RAM Megafunction User Guide*.

Figure 3–16 shows a sample functional waveform of mixed port read-during-write behavior for **Old Data** mode. In **Don't Care** mode, the old data is replaced with "Don't Care".

Figure 3–16. Mixed Port Read-During-Write: Old Data Mode



For mixed-port read-during-write operation with dual clocks, the relationship between the clocks determines the output behavior of the memory. If you use the same clock for the two clocks, the output is the old data from the address location. However, if you use different clocks, the output is unknown during the mixed-port read-during-write operation. This unknown value may be the old or new data at the address location, depending on whether the read happens before or after the write.

Conflict Resolution

When you are using M9K memory blocks in true dual-port mode, it is possible to attempt two write operations to the same memory location (address). Because there is no conflict resolution circuitry built into M9K memory blocks, this results in unknown data being written to that location. Therefore, you must implement conflict-resolution logic external to the M9K memory block.

Deterministic Latency Compensation Mode

The deterministic latency mode compensates for the delay of the multipurpose PLLs through the clock network and serializer in Common Public Radio Interface (CPRI) applications. In this mode, the PLL PFD feedback path compensates the latency uncertainty in `Tx dataout` and `Tx clkout` paths relative to the reference clock.

Hardware Features

Cyclone IV PLLs support several features for general-purpose clock management. This section discusses clock multiplication and division implementation, phase shifting implementations, and programmable duty cycles.

Clock Multiplication and Division

Each Cyclone IV PLL provides clock synthesis for PLL output ports using M/(N*post-scale counter) scaling factors. The input clock is divided by a pre-scale factor, N, and is then multiplied by the M feedback factor. The control loop drives the VCO to match f_{IN} (M/N). Each output port has a unique post-scale counter that divides down the high-frequency VCO. For multiple PLL outputs with different frequencies, the VCO value is the least common multiple of the output frequencies that meets its frequency specifications. For example, if output frequencies required from one PLL are 33 and 66 MHz, the Quartus II software sets the VCO to 660 MHz (the least common multiple of 33 and 66 MHz in the VCO range). Then, the post-scale counters scale down the VCO frequency for each output port.

There is one pre-scale counter, N, and one multiply counter, M, per PLL, with a range of 1 to 512 for both M and N. The N counter does not use duty cycle control because the purpose of this counter is only to calculate frequency division. There are five generic post-scale counters per PLL that can feed GCLKs or external clock outputs. These post-scale counters range from 1 to 512 with a 50% duty cycle setting. The post-scale counters range from 1 to 256 with any non-50% duty cycle setting. The sum of the high/low count values chosen for a design selects the divide value for a given counter.

The Quartus II software automatically chooses the appropriate scaling factors according to the input frequency, multiplication, and division values entered into the ALTPLL megafunction.

Phase alignment between output counters is determined using the t_{PLL_PSERR} specification.

Altera recommends putting a buffer before the DATA and DCLK output from the master device to avoid signal strength and signal integrity issues. The buffer must not significantly change the DATA-to-DCLK relationships or delay them with respect to other AS signals (ASDI and nCS). Also, the buffer must only drive the slave devices to ensure that the timing between the master device and the serial configuration device is unaffected.

This configuration method supports both compressed and uncompressed **.sof**. Therefore, if the configuration bitstream size exceeds the capacity of a serial configuration device, you can enable the compression feature in the **.sof** or you can select a larger serial configuration device.

Guidelines for Connecting a Serial Configuration Device to Cyclone IV Devices for an AS Interface

For single- and multi-device AS configurations, the board trace length and loading between the supported serial configuration device and Cyclone IV device must follow the recommendations listed in Table 8–7.

Table 8–7. Maximum Trace Length and Loading for AS Configuration

Cyclone IV Device AS Pins	Maximum Board Trace Length from a Cyclone IV Device to a Serial Configuration Device (Inches)		Maximum Board Load (pF)
	Cyclone IV E	Cyclone IV GX	
DCLK	10	6	15
DATA[0]	10	6	30
nCSO	10	6	30
ASDO	10	6	30

Note to Table 8–7:

(1) For multi-devices AS configuration using Cyclone IV E with 1,0 V core voltage, the maximum board trace-length from the serial configuration device to the junction-split on both DCLK and Data0 line is 3.5 inches.

Estimating AS Configuration Time

AS configuration time is dominated by the time it takes to transfer data from the serial configuration device to the Cyclone IV device. This serial interface is clocked by the Cyclone IV device DCLK output (generated from a 40-MHz internal oscillator for Cyclone IV E devices, a 20- or 40-MHz internal oscillator, or an external CLKUSR of up to 40 MHz for Cyclone IV GX devices).

Equation 8–2 and Equation 8–3 show the configuration time calculations.

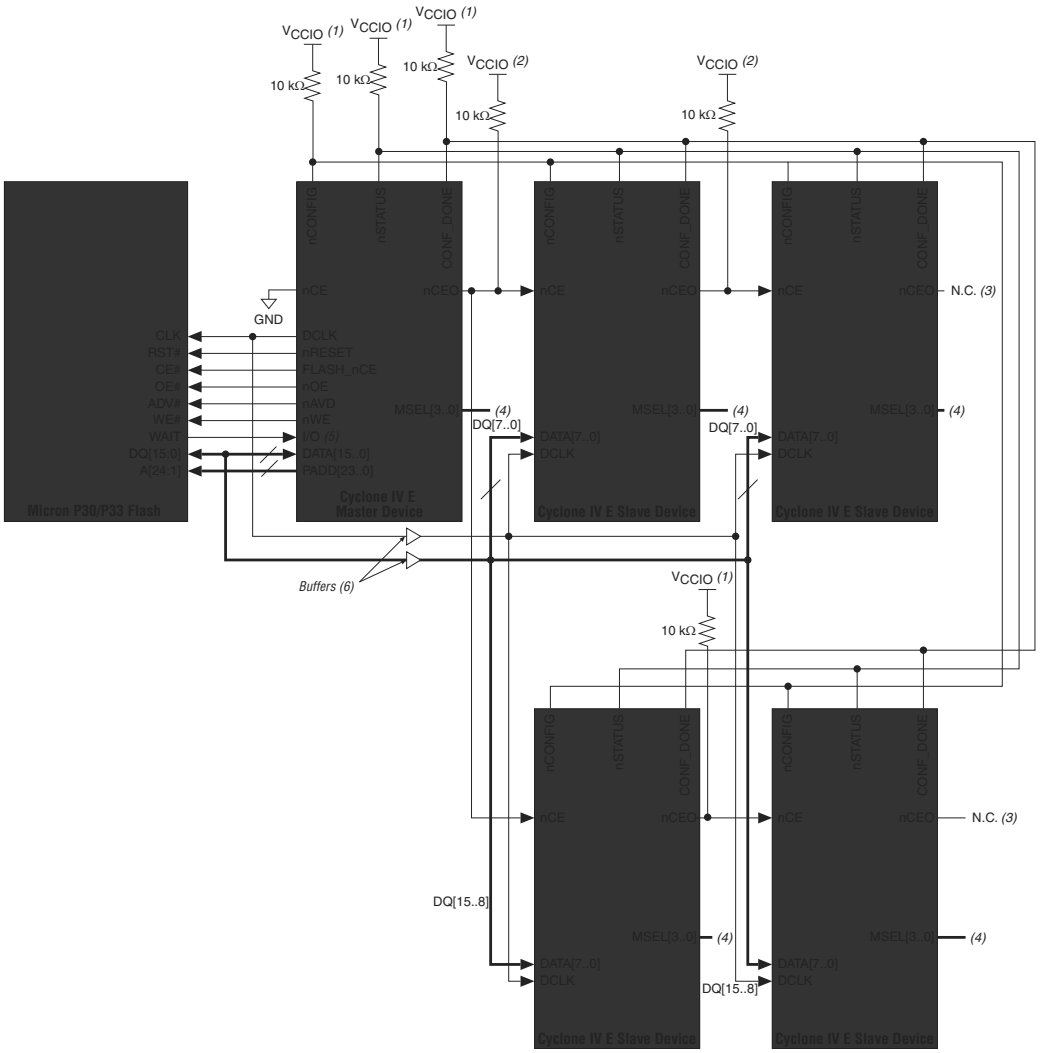
Equation 8–2.

$$\text{Size} \times \left(\frac{\text{maximum DCLK period}}{\text{1 bit}}\right) = \text{estimated maximum configuration ti}$$

Equation 8–3.

$$9{,}600{,}000 \text{ bits} \times \left(\frac{50 \text{ ns}}{\text{1 bit}}\right) = 480 \text{ ms}$$

Figure 8–9. Word-Wide Multi-Device AP Configuration



Notes to Figure 8–9:

(1) Connect the pull-up resistors to the V_{CCIO} supply of the bank in which the pin resides.

(2) Connect the pull-up resistor to the V_{CCIO} supply voltage of the I/O bank in which the `nCE` pin resides.

(3) The `nCEO` pin is left unconnected or used as a user I/O pin when it does not feed the `nCE` pin of another device.

(4) The `MSEL` pin settings vary for different configuration voltage standards and POR time. You must set the master device in AP mode and the slave devices in FPP mode. To connect `MSEL[3..0]` for the master device in AP mode and the slave devices in FPP mode, refer to Table 8–5 on page 8–9. Connect the `MSEL` pins directly to V_{CCA} or GND.

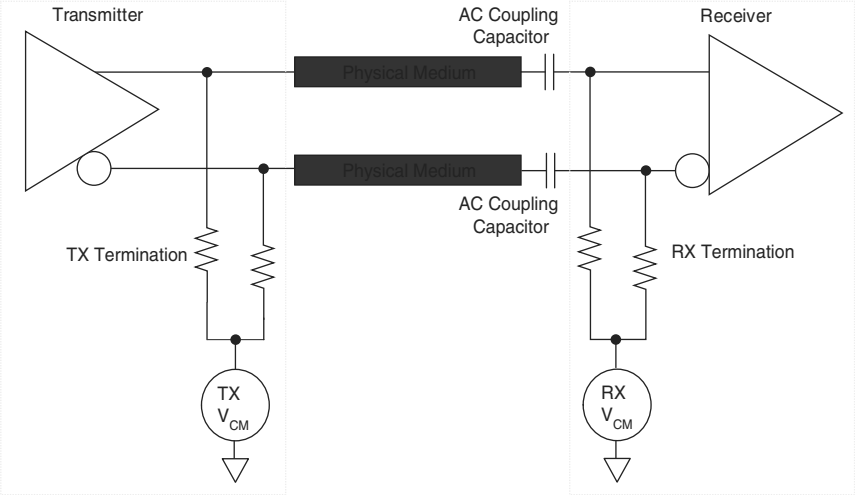
(5) The AP configuration ignores the `WAIT` signal during configuration mode. However, if you are accessing flash during user mode with user logic, you can optionally use the normal I/O pin to monitor the `WAIT` signal from the Micron P30 or P33 flash.

(6) Connect the repeater buffers between the Cyclone IV E master device and slave devices for `DATA[15..0]` and `DCLK`. All I/O inputs must maintain a maximum AC voltage of 4.1 V. The output resistance of the repeater buffers must fit the maximum overshoot equation outlined in "Configuration and JTAG Pin I/O Requirements" on page 8–5.

☞ In a multi-device AP configuration, the board trace length between the parallel flash and the master device must follow the recommendations listed in Table 8–11.

The high-speed serial link can be AC- or DC-coupled, depending on the serial protocol implementation. In an AC-coupled link, the AC-coupling capacitor blocks the transmitter DC common mode voltage as shown in Figure 1–12. Receiver OCT and on-chip biasing circuitry automatically restores the common mode voltage. The biasing circuitry is also enabled by enabling OCT. If you disable the OCT, then you must externally terminate and bias the receiver. AC-coupled links are required for PCIe, GbE, Serial RapidIO, SDI, XAUI, SATA, V-by-One and Display Port protocols.

Figure 1–12. AC-Coupled Link with OCT



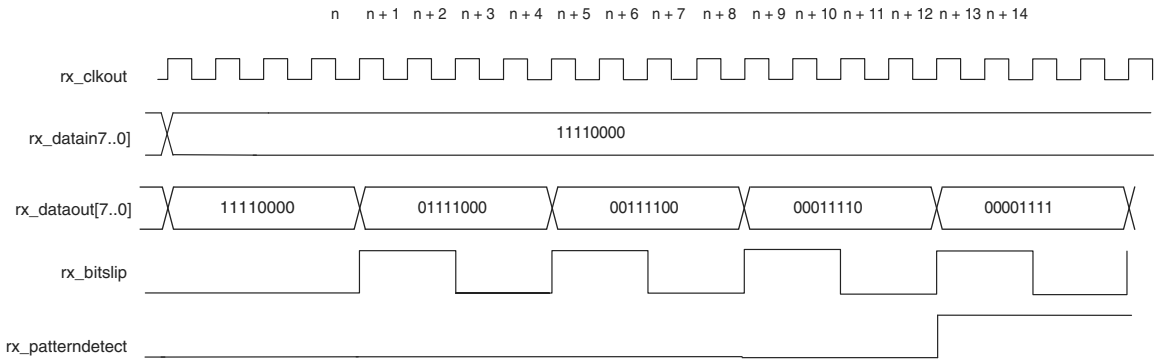
Bit-Slip Mode

In bit-slip mode, the rx_bitslip port controls the word aligner operation. At every rising edge of the rx_bitslip signal, the bit-slip circuitry slips one bit into the received data stream, effectively shifting the word boundary by one bit. When the received data after bit-slipping matches the programmed word alignment pattern, the rx_patterndetect signal is driven high for one parallel clock cycle.

☞ You can implement a bit-slip controller in the user logic that monitors either the rx_patterndetect signal or the receiver data output (rx_dataout), and controls the rx_bitslip port to achieve word alignment.

Figure 1–18 shows an example of the word aligner configured in bit-slip mode. For this example, consider that 8'b11110000 is received back-to-back and 16'b0000111100011110 is specified as the word alignment pattern. A rising edge on the rx_bitslip signal at time n + 1 slips a single bit 0 at the MSB position, forcing the rx_dataout to 8'b01111000. Another rising edge on the rx_bitslip signal at time n + 5 forces rx_dataout to 8'b00111100. Another rising edge on the rx_bitslip signal at time n + 9 forces rx_dataout to 8'b00011110. Another rising edge on the rx_bitslip signal at time n + 13 forces the rx_dataout to 8'b00001111. At this instance, rx_dataout in cycles n + 12 and n + 13 is 8'b00011110 and 8'b00001111, respectively, which matches the specified 16-bit alignment pattern 16'b0000111100011110. This results in the assertion of the rx_patterndetect signal.

Figure 1–18. Word Aligner Configured in Bit-Slip Mode



Automatic Synchronization State Machine Mode

In automatic synchronization state machine mode, the word aligner achieves synchronization after receiving a specific number of synchronization code groups, and falls out of synchronization after receiving a specific number of erroneous code groups. This mode provides hysteresis during link synchronization, which is required by protocols such as PCIe, GbE, XAUI, and Serial RapidIO.

☞ This mode is only supported using the 8B/10B encoded data with 10-bit input to the word aligner.

☞ In any configuration, a receiver channel cannot source CDR clocks from other PLLs beyond the two multipurpose PLLs directly adjacent to transceiver block where the channel resides.

The Cyclone IV GX transceivers support non-bonded (×1) and bonded (×2 and ×4) channel configurations. The two configurations differ in regards to clocking and phase compensation FIFO control. Bonded configuration provides a relatively lower channel-to-channel skew between the bonded channels than in non-bonded configuration. Table 1–8 lists the supported conditions in non-bonded and bonded channel configurations.

Table 1–8. Supported Conditions in Non-Bonded and Bonded Channel Configurations

Channel Configuration	Description	Supported Channel Operation Mode
Non-bonded (×1)	■ Low-speed clock in each channel is sourced independently ■ Phase compensation FIFO in each channel has its own pointers and control logic	■ Transmitter Only ■ Receiver Only ■ Transmitter and Receiver
Bonded (×2 and ×4)	■ Low-speed clock in each bonded channel is sourced from a common bonded clock path for lower channel-to-channel skew ■ Phase compensation FIFOs in bonded channels share common pointers and control logic for equal latency through the FIFOs in all bonded channels ■ ×2 bonded configuration is supported with channel 0 and channel 1 in a transceiver block ■ ×4 bonded configuration is supported with all four channels in a transceiver block	■ Transmitter Only ■ Transmitter and Receiver

Non-Bonded Channel Configuration

In non-bonded channel configuration, the high- and low-speed clocks for each channel are sourced independently. The phase compensation FIFOs in each channel has its own pointers and control logic. When implementing multi-channel serial interface in non-bonded channel configuration, the clock skew and unequal latency results in larger channel-to-channel skew.

☞ Altera recommends using bonded channel configuration (×2 or ×4) when implementing multi-channel serial interface for a lower channel-to-channel skew.

In a transceiver block, the high- and low-speed clocks for each channel are distributed primarily from one of the two multipurpose PLLs directly adjacent to the block. Transceiver channels for devices in F484 and larger packages support additional clocking flexibility. In these packages, some channels support high-speed and low-speed clock distribution from PLLs beyond the two multipurpose PLLs directly adjacent to the block.

Table 1–11. FPGA Fabric-Transceiver Interface Clocks (Part 2 of 2)

Clock Name	Clock Description	Interface Direction
cal_blk_clk (2)	Transceiver calibration block clock	FPGA fabric to transceiver

Notes to Table 1–11:

(1) Offset cancellation process that is executed after power cycle requires `reconfig_clk` clock. The `reconfig_clk` must be driven with a free-running clock and not derived from the transceiver blocks.

(2) For the supported clock frequency range, refer to the *Cyclone IV Device Data Sheet*.

In the transmitter datapath, TX phase compensation FIFO forms the FPGA fabric-transmitter interface. Data and control signals for the transmitter are clocked with the FIFO write clock. The FIFO write clock supports automatic clock selection by the Quartus II software (depending on channel configuration), or user-specified clock from `tx_coreclk` port. Table 1–12 details the automatic TX phase compensation FIFO write clock selection by the Quartus II software.

The Quartus II software assumes automatic clock selection for TX phase compensation FIFO write clock if you do not enable the `tx_coreclk` port.

Table 1–12. Automatic TX Phase Compensation FIFO Write Clock Selection

Channel Configuration	Quartus II Selection
Non-bonded	`tx_clkout` clock feeds the FIFO write clock. `tx_clkout` is forwarded through the transmitter channel from low-speed clock, which also feeds the FIFO read clock.
Bonded	`coreclkout` clock feeds the FIFO write clock for the bonded channels. `coreclkout` clock is the common bonded low-speed clock, which also feeds the FIFO read clock in the bonded channels.

When using user-specified clock option, ensure that the clock feeding `tx_coreclk` port has 0 ppm difference with the TX phase compensation FIFO read clock.

In the receiver datapath, RX phase compensation FIFO forms the receiver-FPGA fabric interface. Data and status signals from the receiver are clocked with the FIFO read clock. The FIFO read clock supports automatic clock selection by the Quartus II software (depending on channel configuration), or user-specified clock from `rx_coreclk` port. Table 1–13 details the automatic RX phase compensation FIFO read clock selection by the Quartus II software.

The Quartus II software assumes automatic clock selection for RX phase compensation FIFO read clock if you do not enable the `rx_coreclk` port.

Table 1–13. Automatic RX Phase Compensation FIFO Read Clock Selection (Part 1 of 2)

Channel Configuration		Quartus II Selection
Non-bonded	With rate match FIFO (1)	`tx_clkout` clock feeds the FIFO read clock. `tx_clkout` is forwarded through the receiver channel from low-speed clock, which also feeds the FIFO write clock and transmitter PCS.
	Without rate match FIFO	`rx_clkout` clock feeds the FIFO read clock. `rx_clkout` is forwarded through the receiver channel from low-speed recovered clock, which also feeds the FIFO write clock.

3. Cyclone IV Dynamic Reconfiguration

CYIV-52003-2.1

Cyclone® IV GX transceivers allow you to dynamically reconfigure different portions of the transceivers without powering down any part of the device. This chapter describes and provides examples about the different modes available for dynamic reconfiguration.

You can use the ALTGX_RECONFIG and ALTPLL_RECONFIG controller instance to reconfigure the physical medium attachment (PMA) controls, physical coding sublayer (PCS), multipurpose phase locked loops (PLLs), and general purpose PLLs.

This chapter contains the following sections:

Glossary of Terms

Table 3–1 lists the terms used in this chapter:

Table 3–1. Glossary of Terms Used in this Chapter (Part 1 of 2)

Term	Description
ALTGX_RECONFIG Instance	Dynamic reconfiguration controller instance generated by the ALTGX_RECONFIG MegaWizard™ Plug-In Manager.
ALTGX Instance	Transceiver instance generated by the ALTGX MegaWizard Plug-In Manager.
ALTPLL_RECONFIG Instance	Dynamic PLL reconfiguration controller instance generated by the ALTPLL_RECONFIG Megawizard Plug-In Manager
Logical Channel Addressing	Used whenever the concept of logical channel addressing is explained. This term does not refer to the `logical_channel_address` port available in the ALTGX_RECONFIG MegaWizard Plug-In Manager.

Table 3–2. Dynamic Reconfiguration Controller Port List (ALTGX_RECONFIG Instance) (Part 6 of 7)

Port Name	Input/ Output	Description
rx_eqdcgain [1..0] (1)	Input	This is an optional equalizer DC gain write control. The width of this signal is fixed to 2 bits if you enable either the **Use 'logical_channel_address' port for Analog controls reconfiguration** option or the **Use same control signal for all the channels** option in the **Analog controls** screen. Otherwise, the width of this signal is 2 bits per channel. The following values are the legal settings allowed for this signal: rx_eqdcgain[1..0] — Corresponding ALTGX settings — Corresponding DC Gain value (dB) 2'b00 — 0 — 0 2'b01 — 1 — 3 (2) 2'b10 — 2 — 6 All other values => N/A For more information, refer to the "Programmable Equalization and DC Gain" section of the *Cyclone IV GX Device Datasheet* chapter.
tx_vodctrl_out [2..0]	Output	This is an optional transmit V_{OD} read control signal. This signal reads out the value written into the V_{OD} control register. The width of this output signal depends on the number of channels controlled by the dynamic reconfiguration controller and also the configuration of the **Use 'logical_channel_address' port for Analog controls reconfiguration** option and the **Use same control signal for all the channels** option.
tx_preemp_out [4..0]	Output	This is an optional pre-emphasis read control signal. This signal reads out the value written by its input control signal. The width of this output signal depends on the number of channels controlled by the dynamic reconfiguration controller and also the configuration of the **Use 'logical_channel_address' port for Analog controls reconfiguration** option and the **Use same control signal for all the channels** option.
rx_eqctrl_out [3..0]	Output	This is an optional read control signal to read the setting of equalization setting of the ALTGX instance. The width of this output signal depends on the number of channels controlled by the dynamic reconfiguration controller and also the configuration of the **Use 'logical_channel_address' port for Analog controls reconfiguration** option and the **Use same control signal for all the channels** option.
rx_eqdcgain_out [1..0]	Output	This is an optional equalizer DC gain read control signal. This signal reads out the settings of the ALTGX instance DC gain. The width of this output signal depends on the number of channels controlled by the dynamic reconfiguration controller and also the configuration of the **Use 'logical_channel_address' port for Analog controls reconfiguration** option and the **Use same control signal for all the channels** option.
Transceiver Channel Reconfiguration Control/Status Signals		
reconfig_mode_ sel[2..0] (3)	Input	Set the following values at this signal to activate the appropriate dynamic reconfiguration mode: 3'b000 = PMA controls reconfiguration mode. This is the default value. 3'b001 = Channel reconfiguration mode All other values => N/A reconfig_mode_sel[] is available as an input only when you enable more than one dynamic reconfiguration mode.

Control and Status Signals for Channel Reconfiguration

The various control and status signals involved in the Channel Reconfiguration mode are as follows. Refer to "Dynamic Reconfiguration Controller Port List" on page 3–4 for the descriptions of the control and status signals.

The following are the input control signals:

- `logical_channel_address[n..0]`
- `reset_reconfig_address`
- `reconfig_reset`
- `reconfig_mode_sel[2..0]`
- `write_all`

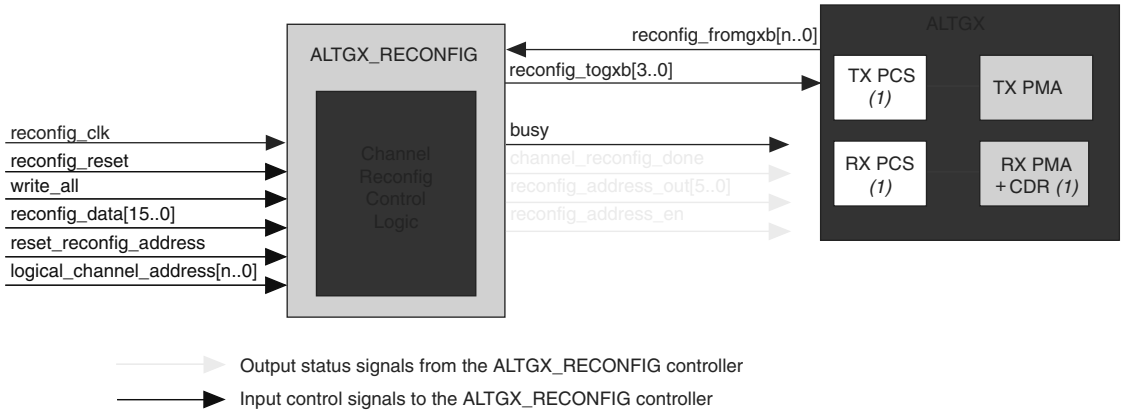
The following are output status signals:

- `reconfig_address_en`
- `reconfig_address_out[5..0]`
- `channel_reconfig_done`
- `busy`

The ALTGX_RECONFIG connection to the ALTGX instances when set in channel reconfiguration mode are as follows. For the port information, refer to "Dynamic Reconfiguration Controller Port List" on page 3–4.

Figure 3–10 shows the connection for channel reconfiguration mode.

Figure 3–10. ALTGX and ALTGX_RECONFIG Connection for Channel Reconfiguration Mode



Note to Figure 3–10:

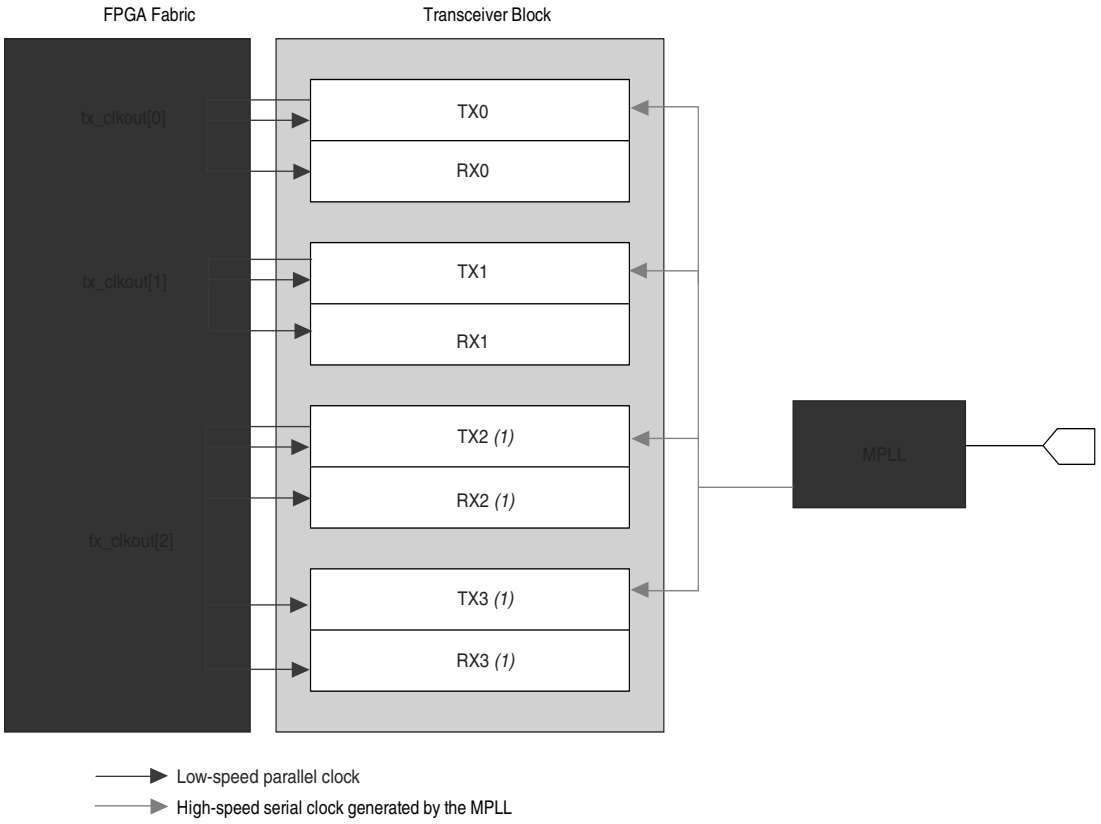
(1) This block can be reconfigured in channel reconfiguration mode.

Option 2: Use the Respective Channel Transmitter Core Clocks

- Enable this option if you want the individual transmitter channel's `tx_clkout` signal to provide the read clock to its respective Receive Phase Compensation FIFO.
- This option is typically enabled when all the transceiver channels have rate matching enabled with different data rates and are reconfigured to another Basic or Protocol functional mode with rate matching enabled.

Figure 3–14 shows the respective `tx_clkout` of each channel clocking the respective channels of a transceiver block.

Figure 3–14. Option 2 for Receiver Core Clocking (Channel Reconfiguration Mode)



Note to Figure 3–14:

(1) Assuming channel 2 and 3 are running at the same data rate with rate matcher enabled and are reconfigured to another Basic or Protocol functional mode with rate matching enabled.

Table 1–7. Bus Hold Parameter for Cyclone IV Devices (Part 2 of 2) (1)

Parameter	Condition	V_{CCIO} (V)												Unit
		1.2		1.5		1.8		2.5		3.0		3.3		
		Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	Min	Max	
Bus hold trip point	—	0.3	0.9	0.375	1.125	0.68	1.07	0.7	1.7	0.8	2	0.8	2	V

Note to Table 1–7:

(1) Bus hold trip points are based on the calculated input voltages from the JEDEC standard.

OCT Specifications

Table 1–8 lists the variation of OCT without calibration across process, temperature, and voltage (PVT).

Table 1–8. Series OCT Without Calibration Specifications for Cyclone IV Devices

Description	V_{CCIO} (V)	Resistance Tolerance		Unit
		Commercial Maximum	Industrial, Extended industrial, and Automotive Maximum	
Series OCT without calibration	3.0	±30	±40	%
	2.5	±30	±40	%
	1.8	±40	±50	%
	1.5	±50	±50	%
	1.2	±50	±50	%

OCT calibration is automatically performed at device power-up for OCT-enabled I/Os.

Table 1–9 lists the OCT calibration accuracy at device power-up.

Table 1–9. Series OCT with Calibration at Device Power-Up Specifications for Cyclone IV Devices (1)

Description	V_{CCIO} (V)	Calibration Accuracy		Unit
		Commercial Maximum	Industrial, Extended industrial, and Automotive Maximum	
Series OCT with calibration at device power-up	3.0	±10	±10	%
	2.5	±10	±10	%
	1.8	±10	±10	%
	1.5	±10	±10	%
	1.2	±10	±10	%

Note to Table 1–9:

(1) This specification is not applicable to EP4CGX15, EP4CGX22, and EP4CGX30 devices.

Table 1–24. Clock Tree Performance for Cyclone IV Devices *(Part 2 of 2)*

Device	Performance								Unit
	C6	C7	C8	C8L (1)	C9L (1)	I7	I8L (1)	A7	
EP4CE55	500	437.5	402	362	265	437.5	362	—	MHz
EP4CE75	500	437.5	402	362	265	437.5	362	—	MHz
EP4CE115	—	437.5	402	362	265	437.5	362	—	MHz
EP4CGX15	500	437.5	402	—	—	437.5	—	—	MHz
EP4CGX22	500	437.5	402	—	—	437.5	—	—	MHz
EP4CGX30	500	437.5	402	—	—	437.5	—	—	MHz
EP4CGX50	500	437.5	402	—	—	437.5	—	—	MHz
EP4CGX75	500	437.5	402	—	—	437.5	—	—	MHz
EP4CGX110	500	437.5	402	—	—	437.5	—	—	MHz
EP4CGX150	500	437.5	402	—	—	437.5	—	—	MHz

Note to Table 1–24:

(1) Cyclone IV E 1.0 V core voltage devices only support C8L, C9L, and I8L speed grades.

PLL Specifications

Table 1–25 lists the PLL specifications for Cyclone IV devices when operating in the commercial junction temperature range (0°C to 85°C), the industrial junction temperature range (–40°C to 100°C), the extended industrial junction temperature range (–40°C to 125°C), and the automotive junction temperature range (–40°C to 125°C). For more information about the PLL block, refer to "Glossary" on page 1–37.

Table 1–25. PLL Specifications for Cyclone IV Devices (1), (2) (Part 1 of 2)

Symbol	Parameter	Min	Typ	Max	Unit
f_{IN} (3)	Input clock frequency (–6, –7, –8 speed grades)	5	—	472.5	MHz
	Input clock frequency (–8L speed grade)	5	—	362	MHz
	Input clock frequency (–9L speed grade)	5	—	265	MHz
f_{INPFD}	PFD input frequency	5	—	325	MHz
f_{VCO} (4)	PLL internal VCO operating range	600	—	1300	MHz
f_{INDUTY}	Input clock duty cycle	40	—	60	%
$t_{INJITTER\_CCJ}$ (5)	Input clock cycle-to-cycle jitter $F_{REF} \geq 100$ MHz	—	—	0.15	UI
	$F_{REF} < 100$ MHz	—	—	±750	ps
f_{OUT_EXT} (external clock output) (3)	PLL output frequency	—	—	472.5	MHz
f_{OUT} (to global clock)	PLL output frequency (–6 speed grade)	—	—	472.5	MHz
	PLL output frequency (–7 speed grade)	—	—	450	MHz
	PLL output frequency (–8 speed grade)	—	—	402.5	MHz
	PLL output frequency (–8L speed grade)	—	—	362	MHz
	PLL output frequency (–9L speed grade)	—	—	265	MHz
$t_{OUTDUTY}$	Duty cycle for external clock output (when set to 50%)	45	50	55	%
t_{LOCK}	Time required to lock from end of device configuration	—	—	1	ms