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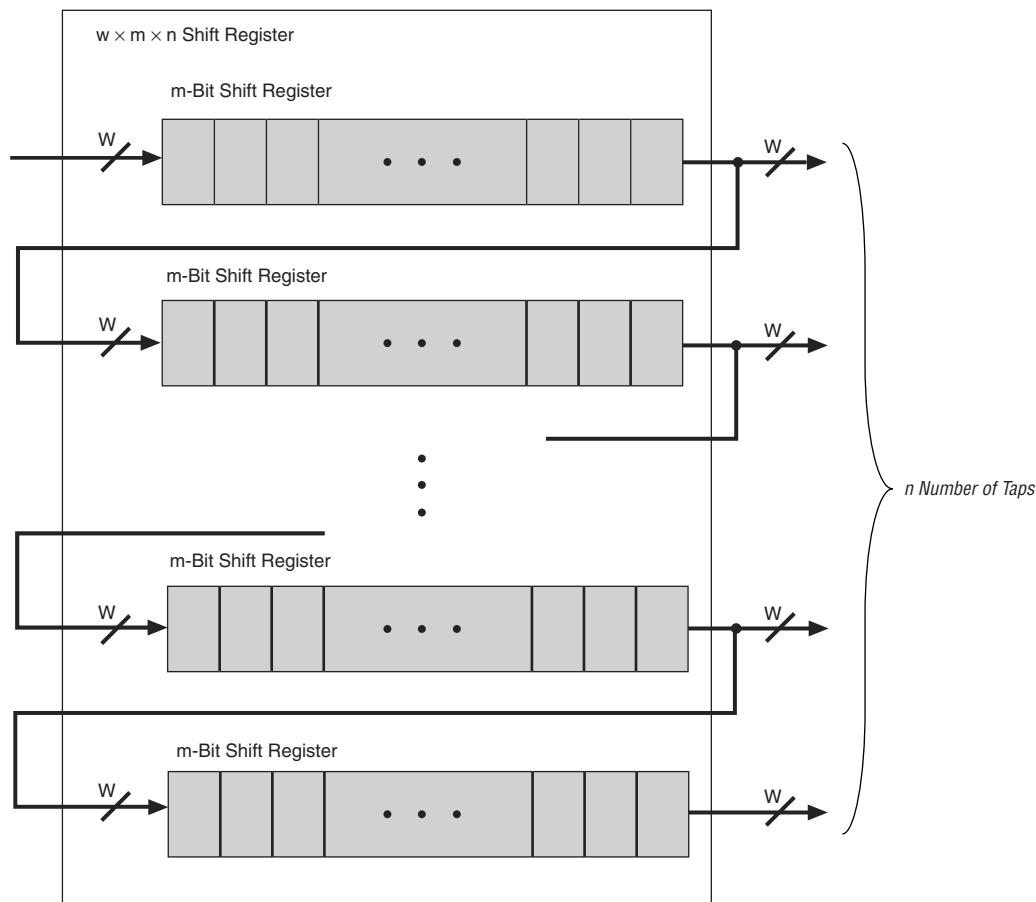
The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details

Product Status	Active
Number of LABs/CLBs	7155
Number of Logic Elements/Cells	114480
Total RAM Bits	3981312
Number of I/O	280
Number of Gates	-
Voltage - Supply	0.97V ~ 1.03V
Mounting Type	Surface Mount
Operating Temperature	-40°C ~ 100°C (TJ)
Package / Case	484-BGA
Supplier Device Package	484-FBGA (23x23)
Purchase URL	https://www.e-xfl.com/product-detail/intel/ep4ce115f23i8ln

Figure 3-12 shows the Cyclone IV devices M9K memory block in shift register mode.

Figure 3-12. Cyclone IV Devices Shift Register Mode Configuration



ROM Mode

Cyclone IV devices M9K memory blocks support ROM mode. A `.mif` initializes the ROM contents of these blocks. The address lines of the ROM are registered. The outputs can be registered or unregistered. The ROM read operation is identical to the read operation in the single-port RAM configuration.

FIFO Buffer Mode

Cyclone IV devices M9K memory blocks support single-clock or dual-clock FIFO buffers. Dual clock FIFO buffers are useful when transferring data from one clock domain to another clock domain. Cyclone IV devices M9K memory blocks do not support simultaneous read and write from an empty FIFO buffer.



For more information about FIFO buffers, refer to the *Single- and Dual-Clock FIFO Megafunction User Guide*.

Table 4–1 lists the number of embedded multipliers and the multiplier modes that can be implemented in each Cyclone IV device.

Table 4–1. Number of Embedded Multipliers in Cyclone IV Devices

Device Family	Device	Embedded Multipliers	9 × 9 Multipliers ⁽¹⁾	18 × 18 Multipliers ⁽¹⁾
Cyclone IV GX	EP4CGX15	0	0	0
	EP4CGX22	40	80	40
	EP4CGX30	80	160	80
	EP4CGX50	140	280	140
	EP4CGX75	198	396	198
	EP4CGX110	280	560	280
	EP4CGX150	360	720	360
Cyclone IV E	EP4CE6	15	30	15
	EP4CE10	23	46	23
	EP4CE15	56	112	56
	EP4CE22	66	132	66
	EP4CE30	66	132	66
	EP4CE40	116	232	116
	EP4CE55	154	308	154
	EP4CE75	200	400	200
	EP4CE115	266	532	266

Note to Table 4–1:

(1) These columns show the number of 9 × 9 or 18 × 18 multipliers for each device.

In addition to the embedded multipliers in Cyclone IV devices, you can implement soft multipliers by using the M9K memory blocks as look-up tables (LUTs). The LUTs contain partial results from the multiplication of input data with coefficients that implement variable depth and width high-performance soft multipliers for low-cost, high-volume DSP applications. The availability of soft multipliers increases the number of available multipliers in the device.



For more information about M9K memory blocks, refer to the *Memory Blocks in Cyclone IV Devices* chapter.



For more information about soft multipliers, refer to *AN 306: Implementing Multipliers in FPGA Devices*.

Architecture

Each embedded multiplier consists of the following elements:

- Multiplier stage
- Input and output registers
- Input and output interfaces

Table 5-5. Cyclone IV GX PLL Features (Part 2 of 2)

Features	Availability									
	General Purpose PLLs				Multipurpose PLLs					
	PLL_1 (1), (10)	PLL_2 (1), (10)	PLL_3 (2)	PLL_4 (3)	PLL_1 (4)	PLL_2 (4)	PLL_5 (1), (10)	PLL_6 (1), (10)	PLL_7 (1)	PLL_8 (1)
Input clock switchover					✓					
User mode reconfiguration					✓					
Loss of lock detection					✓					
PLL drives TX Serial Clock, TX Load Enable, and TX Parallel Clock	✓	✓	—	—			✓			
VCO output drives RX clock data recovery (CDR) clock			—				✓			
PLL drives FREF for ppm detect	✓	✓	—	—			✓			

Notes to Table 5-5:

- (1) This is only applicable to EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 devices in F672 and F896 package.
- (2) This is applicable to all Cyclone IV devices.
- (3) This is applicable to all Cyclone IV devices except EP4CGX15 devices in all packages, EP4CGX22, and EP4CGX30 devices in F169 package.
- (4) This is only applicable to EP4CGX15, EP4CGX22, and all EP4CGX30 devices except EP4CGX30 in the F484 package.
- (5) C counters range from 1 through 512 if the output clock uses a 50% duty cycle. For any output clocks using a non-50% duty cycle, the post-scale counters range from 1 through 256.
- (6) These clock pins can access the GCLK networks.
- (7) These clock pins are only available in EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 devices and cannot access the GCLK networks. CLK[17, 19, 20, 21]_P can be used as single-ended clock input pins.
- (8) Only applicable if the input clock jitter is in the input jitter tolerance specifications.
- (9) The smallest phase shift is determined by the voltage-controlled oscillator (VCO) period divided by eight. For degree increments, Cyclone IV GX devices can shift all output frequencies in increments of at least 45°. Smaller degree increments are possible depending on the frequency and divide parameters.
- (10) This is applicable to the EP4CGX30, EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 devices in F484 package.

Table 5-6 lists the features available in Cyclone IV E PLLs.

Table 5-6. Cyclone IV E PLL Features (Part 1 of 2)

Hardware Features	Availability
C (output counters)	5
M, N, C counter sizes	1 to 512 ⁽¹⁾
Dedicated clock outputs	1 single-ended or 1 differential pair
Clock input pins	4 single-ended or 2 differential pairs
Spread-spectrum input clock tracking	✓ ⁽²⁾
PLL cascading	Through GCLK
Compensation modes	Source-Synchronous Mode, No Compensation Mode, Normal Mode, and Zero Delay Buffer Mode
Phase shift resolution	Down to 96-ps increments ⁽³⁾
Programmable duty cycle	✓
Output counter cascading	✓
Input clock switchover	✓
User mode reconfiguration	✓

Table 5–10. Loop Filter Control of High Frequency Capacitor

LFC[1]	LFC[0]	Setting (Decimal)
0	0	0
0	1	1
1	1	3

Bypassing a PLL Counter

Bypassing a PLL counter results in a divide (N, C0 to C4 counters) factor of one.

Table 5–11 lists the settings for bypassing the counters in PLLs of Cyclone IV devices.

Table 5–11. PLL Counter Settings

PLL Scan Chain Bits [0..8] Settings								Description
LSB							MSB	
X	X	X	X	X	X	X	1 ⁽¹⁾	PLL counter bypassed
X	X	X	X	X	X	X	0 ⁽¹⁾	PLL counter not bypassed

Note to Table 5–11:

(1) Bypass bit.

To bypass any of the PLL counters, set the bypass bit to 1. The values on the other bits are then ignored.

Dynamic Phase Shifting

The dynamic phase shifting feature allows the output phase of individual PLL outputs to be dynamically adjusted relative to each other and the reference clock without sending serial data through the scan chain of the corresponding PLL. This feature simplifies the interface and allows you to quickly adjust t_{CO} delays by changing output clock phase shift in real time. This is achieved by incrementing or decrementing the VCO phase-tap selection to a given C counter or to the M counter. The phase is shifted by 1/8 the VCO frequency at a time. The output clocks are active during this phase reconfiguration process.

Table 5–12 lists the control signals that are used for dynamic phase shifting.

Table 5–12. Dynamic Phase Shifting Control Signals (Part 1 of 2)

Signal Name	Description	Source	Destination
phasecounterselect[2..0]	Counter Select. Three bits decoded to select either the M or one of the C counters for phase adjustment. One address map to select all C counters. This signal is registered in the PLL on the rising edge of <code>scanclk</code> .	Logic array or I/O pins	PLL reconfiguration circuit
phaseupdown	Selects dynamic phase shift direction; 1 = UP, 0 = DOWN. Signal is registered in the PLL on the rising edge of <code>scanclk</code> .	Logic array or I/O pins	PLL reconfiguration circuit
phasestep	Logic high enables dynamic phase shifting.	Logic array or I/O pins	PLL reconfiguration circuit

This section provides information about Cyclone® IV device family I/O features and high-speed differential and external memory interfaces.

This section includes the following chapters:

- Chapter 6, I/O Features in Cyclone IV Devices
- Chapter 7, External Memory Interfaces in Cyclone IV Devices

Revision History

Refer to each chapter for its own specific revision history. For information about when each chapter was updated, refer to the Chapter Revision Dates section, which appears in the complete handbook.

I/O Banks

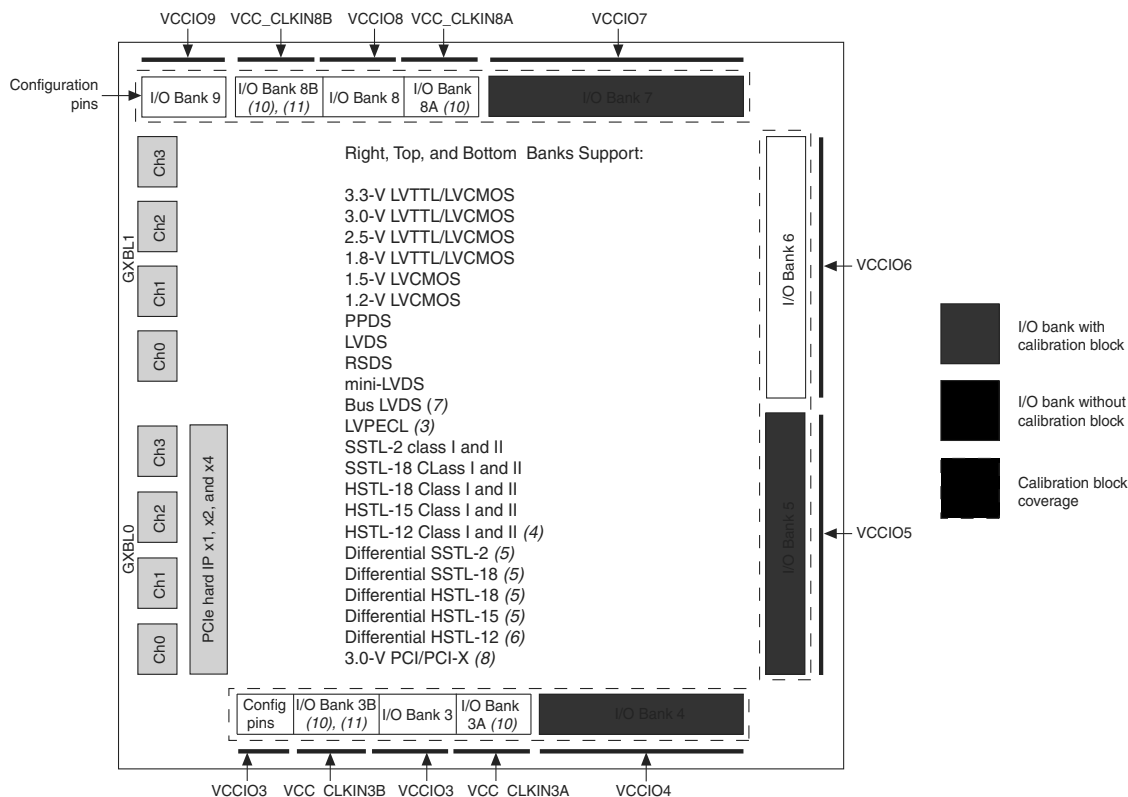
I/O pins on Cyclone IV devices are grouped together into I/O banks. Each bank has a separate power bus.

Cyclone IV E devices have eight I/O banks, as shown in Figure 6-9. Each device I/O pin is associated with one I/O bank. All single-ended I/O standards are supported in all banks except HSTL-12 Class II, which is only supported in column I/O banks. All differential I/O standards are supported in all banks. The only exception is HSTL-12 Class II, which is only supported in column I/O banks.

Cyclone IV GX devices have up to ten I/O banks and two configuration banks, as shown in Figure 6-10 on page 6-18 and Figure 6-11 on page 6-19. The Cyclone IV GX configuration I/O bank contains three user I/O pins that can be used as normal user I/O pins if they are not used in configuration modes. Each device I/O pin is associated with one I/O bank. All single-ended I/O standards are supported except HSTL-12 Class II, which is only supported in column I/O banks. All differential I/O standards are supported in top, bottom, and right I/O banks. The only exception is HSTL-12 Class II, which is only supported in column I/O banks.

The entire left side of the Cyclone IV GX devices contain dedicated high-speed transceiver blocks for high speed serial interface applications. There are a total of 2, 4, and 8 transceiver channels for Cyclone IV GX devices, depending on the density and package of the device. For more information about the transceiver channels supported, refer to Figure 6-10 on page 6-18 and Figure 6-11 on page 6-19.

Figure 6-11. Cyclone IV GX I/O Banks for EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 (1), (2), (9)



Notes to Figure 6-11:

- (1) This is a top view of the silicon die. For exact pin locations, refer to the pin list and the Quartus II software.
- (2) True differential (PPDS, LVDS, mini-LVDS, and RSDS I/O standards) outputs are supported in row I/O banks 5 and 6 only. External resistors are needed for the differential outputs in column I/O banks.
- (3) The LVPECL I/O standard is only supported on clock input pins. This I/O standard is not supported on output pins.
- (4) The HSTL-12 Class II is supported in column I/O banks 4, 7, and 8.
- (5) The differential SSTL-18 and SSTL-2, differential HSTL-18, and HSTL-15 I/O standards are supported only on clock input pins and phase-locked loops (PLLs) output clock pins. PLL output clock pins do not support Class II interface type of differential SSTL-18, HSTL-18, HSTL-15, and HSTL-12 I/O standards.
- (6) The differential HSTL-12 I/O standard is only supported on clock input pins and PLL output clock pins. Differential HSTL-12 Class II is supported only in column I/O banks 4, 7, and 8.
- (7) BLVDS output uses two single-ended outputs with the second output programmed as inverted. BLVDS input uses the LVDS input buffer.
- (8) The PCI-X I/O standard does not meet the IV curve requirement at the linear region.
- (9) The OCT block is located in the shaded banks 4, 5, and 7.
- (10) The dedicated clock input I/O banks 3A, 3B, 8A, and 8B can be used either for HSSI input reference clock pins or clock input pins.
- (11) Single-ended clock input support is available for dedicated clock input I/O banks 3B and 8B.

Section III. System Integration

This section includes the following chapters:

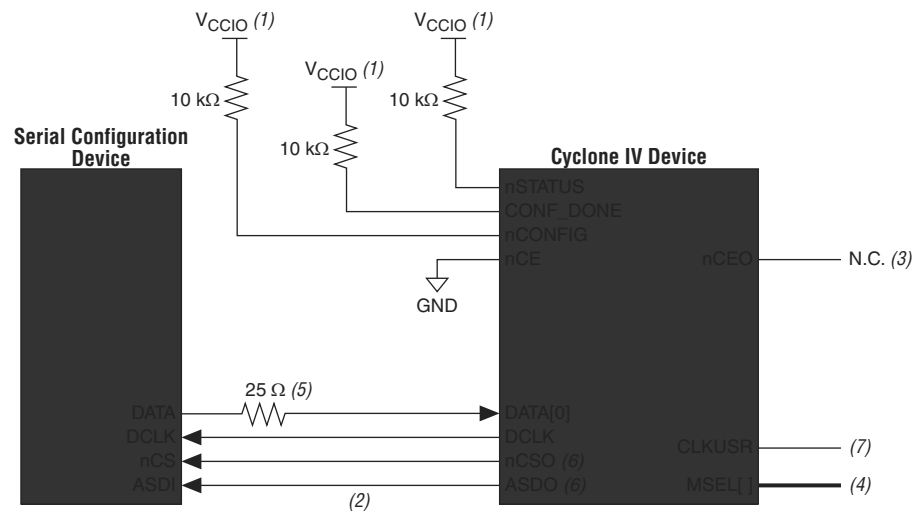
- Chapter 8, Configuration and Remote System Upgrades in Cyclone IV Devices
- Chapter 9, SEU Mitigation in Cyclone IV Devices
- Chapter 10, JTAG Boundary-Scan Testing for Cyclone IV Devices
- Chapter 11, Power Requirements for Cyclone IV Devices

Revision History

Refer to each chapter for its own specific revision history. For information on when each chapter was updated, refer to the Chapter Revision Dates section, which appears in the complete handbook.


This four-pin interface connects to Cyclone IV device pins, as shown in Figure 8-2.


Figure 8-2. Single-Device AS Configuration



Notes to Figure 8-2:

- (1) Connect the pull-up resistors to the V_{CCIO} supply of the bank in which the pin resides.
- (2) Cyclone IV devices use the ASDO-to-ASDI path to control the configuration device.
- (3) The nCEO pin is left unconnected or used as a user I/O pin when it does not feed the nCE pin of another device.
- (4) The MSEL pin settings vary for different configuration voltage standards and POR time. To connect the MSEL pins, refer to Table 8-3 on page 8-8, Table 8-4 on page 8-8, and Table 8-5 on page 8-9. Connect the MSEL pins directly to V_{CCA} or GND.
- (5) Connect the series resistor at the near end of the serial configuration device.
- (6) These pins are dual-purpose I/O pins. The nCSO pin functions as FLASH_nCE pin in AP mode. The ASDO pin functions as the DATA[1] pin in AP and FPP modes.
- (7) Only Cyclone IV GX devices have an option to select CLKUSR (40 MHz maximum) as the external clock source for DCLK.

 To tri-state the configuration bus for AS configuration schemes, you must tie nCE high and nCONFIG low.

 The 25-Ω resistor at the near end of the serial configuration device for DATA[0] works to minimize the driver impedance mismatch with the board trace and reduce the overshoot seen at the Cyclone IV device DATA[0] input pin.

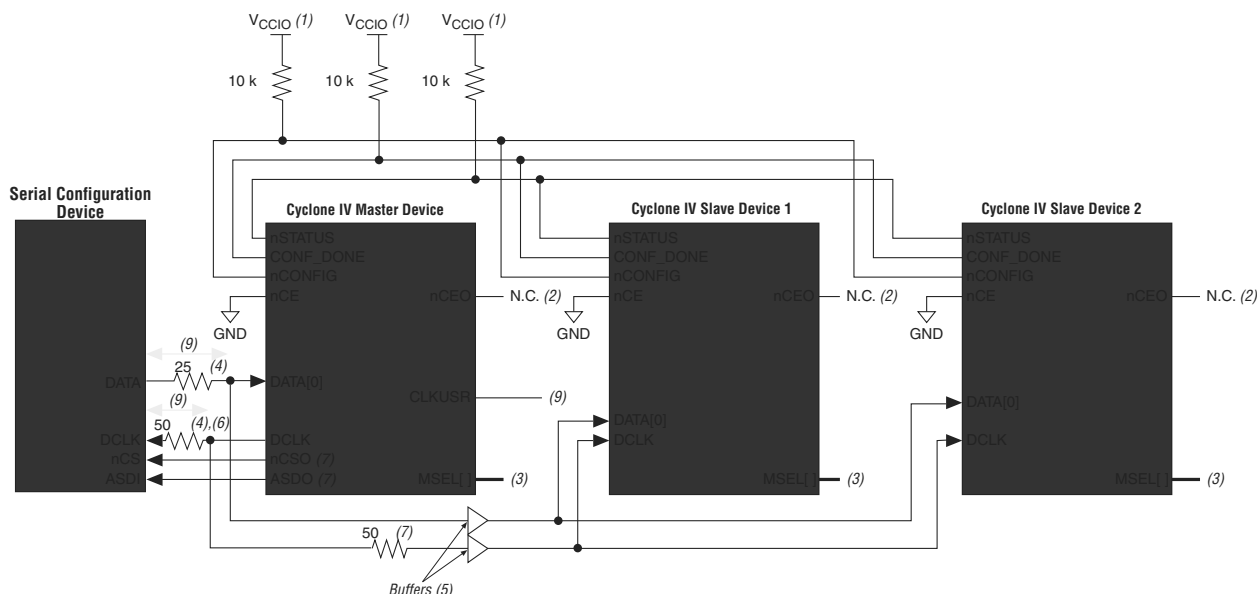
In the single-device AS configuration, the maximum board loading and board trace length between the supported serial configuration device and the Cyclone IV device must follow the recommendations in Table 8-7 on page 8-18.

The DCLK generated by the Cyclone IV device controls the entire configuration cycle and provides timing for the serial interface. Cyclone IV devices use an internal oscillator or an external clock source to generate the DCLK. For Cyclone IV E devices, you can use a 40-MHz internal oscillator to generate the DCLK and for Cyclone IV GX devices you can use a slow clock (20 MHz maximum) or a fast clock (40 MHz maximum) from the internal oscillator or an external clock from CLKUSR to generate the DCLK. There are some variations in the internal oscillator frequency because of the process, voltage, and temperature (PVT) conditions in Cyclone IV

Single SRAM Object File

The second method configures both the master device and slave devices with the same .sof. The serial configuration device stores one copy of the .sof. You must set up one or more slave devices in the chain. All the slave devices must be set up in the same way (Figure 8-5).

Figure 8-5. Multi-Device AS Configuration in Which Devices Receive the Same Data with a Single .sof



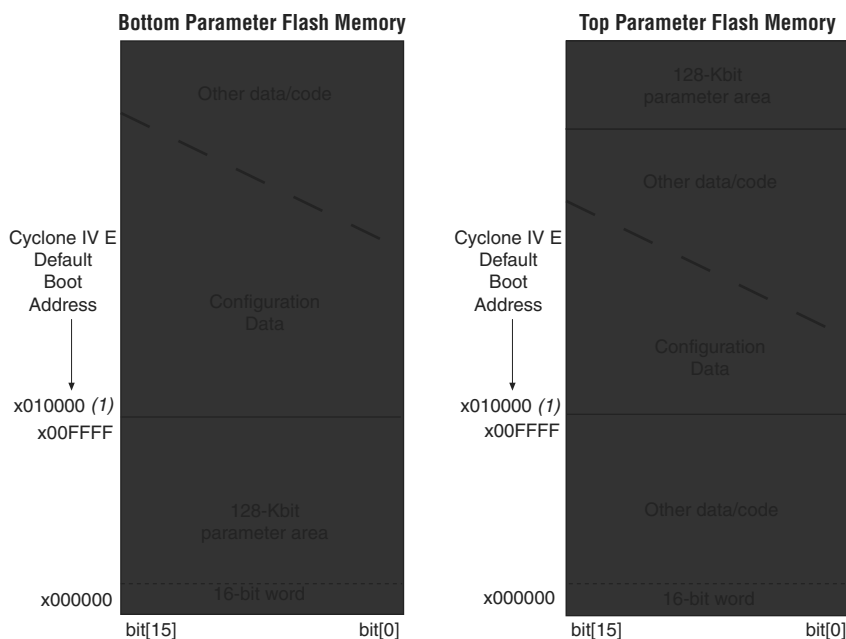
Notes to Figure 8-5:

- (1) Connect the pull-up resistors to the V_{CCIO} supply of the bank in which the pin resides.
- (2) The $nCEO$ pin is left unconnected or used as a user I/O pin when it does not feed the nCE pin of another device.
- (3) The $MSEL$ pin settings vary for different configuration voltage standards and POR time. You must set the master device of the Cyclone IV device in AS mode and the slave devices in PS mode. To connect the $MSEL$ pins for the master device in AS mode and slave devices in PS mode, refer to Table 8-3 on page 8-8, Table 8-4 on page 8-8, and Table 8-5 on page 8-9. Connect the $MSEL$ pins directly to V_{CCA} or GND.
- (4) Connect the series resistor at the near end of the serial configuration device.
- (5) Connect the repeater buffers between the master and slave devices for $DATA[0]$ and $DCLK$. All I/O inputs must maintain a maximum AC voltage of 4.1 V. The output resistance of the repeater buffers must fit the maximum overshoot equation outlined in "Configuration and JTAG Pin I/O Requirements" on page 8-5.
- (6) The 50- Ω series resistors are optional if the 3.3-V configuration voltage standard is applied. For optimal signal integrity, connect these 50- Ω series resistors if the 2.5- or 3.0-V configuration voltage standard is applied.
- (7) These pins are dual-purpose I/O pins. The $nCSO$ pin functions as $FLASH_nCE$ pin in AP mode. The $ASDO$ pin functions as $DATA[1]$ pin in AP and FPP modes.
- (8) Only Cyclone IV GX devices have an option to select $CLKUSR$ (40 MHz maximum) as the external clock source for $DCLK$.
- (9) For multi-devices AS configuration using Cyclone IV E with 1.0 V core voltage, the maximum board trace-length from the serial configuration device to the junction-split on both $DCLK$ and $Data0$ line is 3.5 inches.

In this setup, all the Cyclone IV devices in the chain are connected for concurrent configuration. This reduces the AS configuration time because all the Cyclone IV devices are configured in one configuration cycle. Connect the nCE input pins of all the Cyclone IV devices to GND. You can either leave the $nCEO$ output pins on all the Cyclone IV devices unconnected or use the $nCEO$ output pins as normal user I/O pins. The $DATA$ and $DCLK$ pins are connected in parallel to all the Cyclone IV devices.

The default configuration boot address allows the system to use special parameter blocks in the flash memory map. Parameter blocks are at the top or bottom of the memory map. Figure 8–12 shows the configuration boot address in the AP configuration scheme. You can change the default configuration default boot address `0x010000` to any desired address using the `APFC_BOOT_ADDR` JTAG instruction. For more information about the `APFC_BOOT_ADDR` JTAG instruction, refer to “JTAG Instructions” on page 8–57.

Figure 8–12. Configuration Boot Address in AP Flash Memory Map



Note to Figure 8–12:

(1) The default configuration boot address is `x010000` when represented in 16-bit word addressing.

PS Configuration

You can perform PS configuration on Cyclone IV devices with an external intelligent host, such as a MAX[®] II device, microprocessor with flash memory, or a download cable. In the PS scheme, an external host controls the configuration. Configuration data is clocked into the target Cyclone IV device through `DATA[0]` at each rising edge of `DCLK`.

If your system already contains a common flash interface (CFI) flash memory, you can use it for Cyclone IV device configuration storage as well. The MAX II PFL feature provides an efficient method to program CFI flash memory devices through the JTAG interface and the logic to control the configuration from the flash memory device to the Cyclone IV device.



For more information about the PFL, refer to *AN 386: Using the Parallel Flash Loader with the Quartus II Software*.



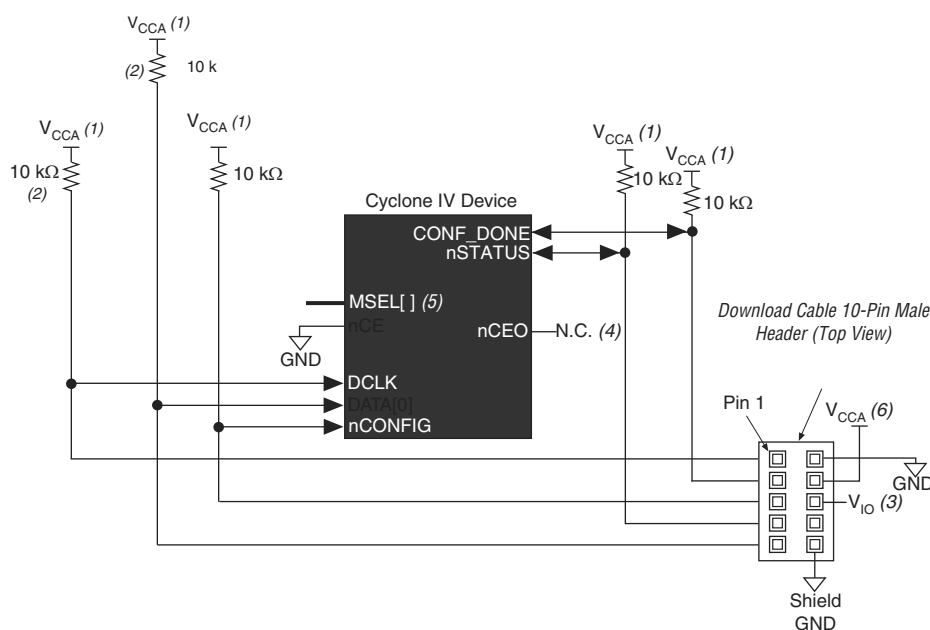
Cyclone IV devices do not support enhanced configuration devices for PS configuration.

The programming hardware or download cable then places the configuration data one bit at a time on the DATA[0] pin of the device. The configuration data is clocked into the target device until CONF_DONE goes high. The CONF_DONE pin must have an external 10-k Ω pull-up resistor for the device to initialize.

When you use a download cable, setting the **Auto-restart configuration after error** option does not affect the configuration cycle because you must manually restart configuration in the Quartus II software if an error occurs. Additionally, the **Enable user-supplied start-up clock (CLKUSR)** option has no effect on device initialization, because this option is disabled in the .sof when programming the device with the Quartus II Programmer and download cable. Therefore, if you turn on the CLKUSR option, you do not have to provide a clock on CLKUSR when you configure the device with the Quartus II Programmer and a download cable.

Figure 8-17 shows PS configuration for Cyclone IV devices with a download cable.

Figure 8-17. PS Configuration Using a Download Cable



Notes to Figure 8-17:

- (1) You must connect the pull-up resistor to the same supply voltage as the V_{CCA} supply.
- (2) The pull-up resistors on DATA[0] and DCLK are only required if the download cable is the only configuration scheme used on your board. This is to ensure that DATA[0] and DCLK are not left floating after configuration. For example, if you also use a configuration device, the pull-up resistors on DATA[0] and DCLK are not required.
- (3) Pin 6 of the header is a V_{IO} reference voltage for the MasterBlaster output driver. V_{IO} must match the V_{CCA} of the device. For this value, refer to the *MasterBlaster Serial/USB Communications Cable User Guide*. With the USB-Blaster, ByteBlaster II, ByteBlaster MV, and EthernetBlaster, this pin is a no connect.
- (4) The nCEO pin is left unconnected or used as a user I/O pin when it does not feed the nCE pin of another device.
- (5) The MSEL pin settings vary for different configuration voltage standards and POR time. To connect the MSEL pins, refer to Table 8-3 on page 8-8, Table 8-4 on page 8-8, and Table 8-5 on page 8-9 for PS configuration schemes. Connect the MSEL pins directly to V_{CCA} or GND.
- (6) Power up the V_{CC} of the ByteBlaster II, USB-Blaster, or ByteBlasterMV cable with a 2.5-V supply from V_{CCA} . Third-party programmers must switch to 2.5 V. Pin 4 of the header is a V_{CC} power supply for the MasterBlaster cable. The MasterBlaster cable can receive power from either 5.0- or 3.3-V circuit boards, DC power supply, or 5.0 V from the USB cable. For this value, refer to the *MasterBlaster Serial/USB Communications Cable User Guide*.

You can perform JTAG testing on Cyclone IV devices before, during, and after configuration. Cyclone IV devices support the `BYPASS`, `IDCODE`, and `SAMPLE` instructions during configuration without interrupting configuration. All other JTAG instructions can only be issued by first interrupting configuration and reprogramming I/O pins with the `ACTIVE_DISENGAGE` and `CONFIG_IO` instructions.

The `CONFIG_IO` instruction allows you to configure the I/O buffers through the JTAG port and interrupts configuration when issued after the `ACTIVE_DISENGAGE` instruction. This instruction allows you to perform board-level testing prior to configuring the Cyclone IV device or waiting for a configuration device to complete configuration. Prior to issuing the `CONFIG_IO` instruction, you must issue the `ACTIVE_DISENGAGE` instruction. This is because in Cyclone IV devices, the `CONFIG_IO` instruction does not hold `nSTATUS` low until reconfiguration, so you must disengage the active configuration mode controller when active configuration is interrupted. The `ACTIVE_DISENGAGE` instruction places the active configuration mode controllers in an idle state prior to JTAG programming. Additionally, the `ACTIVE_ENGAGE` instruction allows you to re-engage a disengaged active configuration mode controller.



You must follow a specific flow when executing the `ACTIVE_DISENGAGE`, `CONFIG_IO`, and `ACTIVE_ENGAGE` JTAG instructions in Cyclone IV devices.

The chip-wide reset (`DEV_CLRn`) and chip-wide output enable (`DEV_OE`) pins in Cyclone IV devices do not affect JTAG boundary-scan or programming operations. Toggling these pins do not affect JTAG operations (other than the usual boundary-scan operation).

When designing a board for JTAG configuration of Cyclone IV devices, consider the dedicated configuration pins. Table 8-15 describes how you must connect these pins during JTAG configuration.

Table 8-15. Dedicated Configuration Pin Connections During JTAG Configuration

Signal	Description
<code>nCE</code>	On all Cyclone IV devices in the chain, <code>nCE</code> must be driven low by connecting it to GND, pulling it low through a resistor, or driving it by some control circuitry. For devices that are also in multi-device AS, AP, PS, or FPP configuration chains, you must connect the <code>nCE</code> pins to GND during JTAG configuration or JTAG configured in the same order as the configuration chain.
<code>nCEO</code>	On all Cyclone IV devices in the chain, <code>nCEO</code> is left floating or connected to the <code>nCE</code> of the next device.
<code>MSEL</code>	These pins must not be left floating. These pins support whichever non-JTAG configuration that you used in production. If you only use JTAG configuration, tie these pins to GND.
<code>nCONFIG</code>	Driven high by connecting to the <code>V_{CCIO}</code> supply of the bank in which the pin resides and pulling up through a resistor or driven high by some control circuitry.
<code>nSTATUS</code>	Pull to the <code>V_{CCIO}</code> supply of the bank in which the pin resides through a 10-k Ω resistor. When configuring multiple devices in the same JTAG chain, each <code>nSTATUS</code> pin must be pulled up to the <code>V_{CCIO}</code> individually.
<code>CONF_DONE</code>	Pull to the <code>V_{CCIO}</code> supply of the bank in which the pin resides through a 10-k Ω resistor. When configuring multiple devices in the same JTAG chain, each <code>CONF_DONE</code> pin must be pulled up to <code>V_{CCIO}</code> supply of the bank in which the pin resides individually. <code>CONF_DONE</code> going high at the end of JTAG configuration indicates successful configuration.
<code>DCLK</code>	Must not be left floating. Drive low or high, whichever is more convenient on your board.

In some applications, it is necessary for a device to wake up very quickly to begin operation. Cyclone IV devices offer the Fast-On feature to support fast wake-up time applications. The MSEL pin settings determine the POR time (t_{POR}) of the device.

 For more information about the MSEL pin settings, refer to the *Configuration and Remote System Upgrades in Cyclone IV Devices* chapter.

 For more information about the POR specifications, refer to the *Cyclone IV Device Datasheet* chapter.

Document Revision History

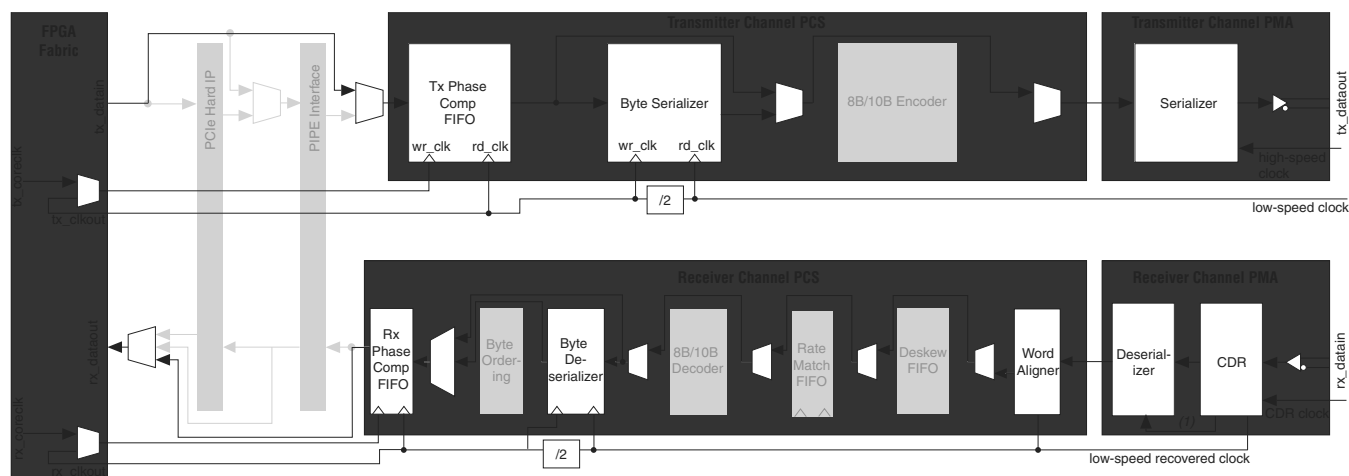
Table 11-3 lists the revision history for this chapter.

Table 11-3. Document Revision History

Date	Version	Changes
May 2013	1.3	Updated Note (4) in Table 11-1.
July 2010	1.2	<ul style="list-style-type: none"> ■ Updated for the Quartus II software version 10.0 release. ■ Updated “I/O Pins Remain Tri-stated During Power-Up” section. ■ Updated Table 11-1.
February 2010	1.1	Updated Table 11-1 and Table 11-2 for the Quartus II software version 9.1 SP1 release.
November 2009	1.0	Initial release.

Figure 1-68 shows the transceiver channel datapath and clocking when configured in SDI mode.

Figure 1-68. Transceiver Channel Datapath and Clocking when Configured in SDI Mode



Note to Figure 1-68:

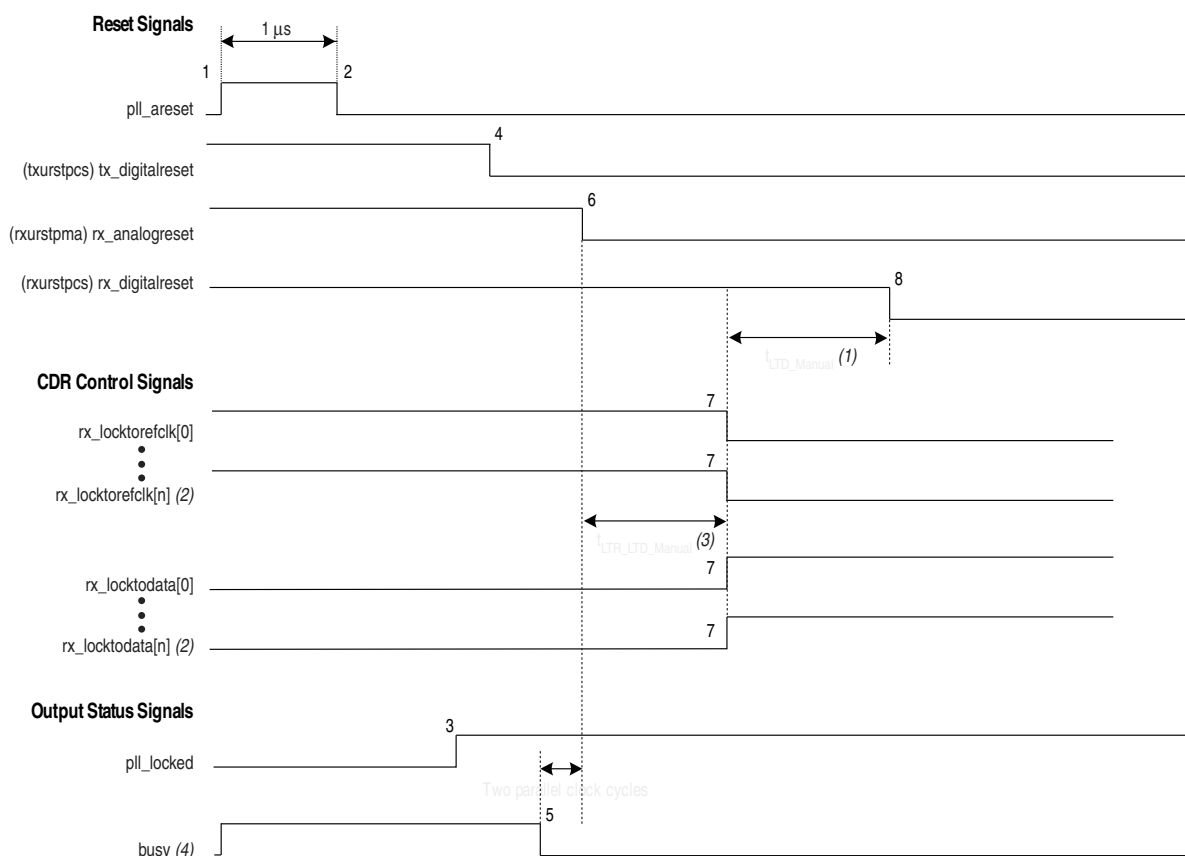
- (1) High-speed recovered clock.

4. For the receiver operation, after deassertion of busy signal, wait for two parallel clock cycles to deassert the rx_analogreset signal.
5. Wait for the rx_freqlocked signal from each channel to go high. The rx_freqlocked signal of each channel may go high at different times (indicated by the slashed pattern at marker 7).
6. In a bonded channel group, when the rx_freqlocked signals of all the channels has gone high, from that point onwards, wait for at least t_{LTD_Auto} time for the receiver parallel clock to be stable, then deassert the rx_digitalreset signal (marker 8). At this point, all the receivers are ready for data traffic.

Receiver and Transmitter Channel—Receiver CDR in Manual Lock Mode

This configuration contains both a transmitter and receiver channel. When the receiver CDR is in manual lock mode, use the reset sequence shown in Figure 2-5.

Figure 2-5. Sample Reset Sequence for Bonded Configuration Receiver and Transmitter Channels—Receiver CDR in Manual Lock Mode



Notes to Figure 2-5:

- (1) For t_{LTD_Manual} duration, refer to the *Cyclone IV Device Datasheet* chapter.
- (2) The number of rx_locktoresetclk[n] and rx_locktoresetdata[n] signals depend on the number of channels configured. n=number of channels.
- (3) For $t_{LTR_LTD_Manual}$ duration, refer to the *Cyclone IV Device Datasheet* chapter.
- (4) The busy signal is asserted and deasserted only during initial power up when offset cancellation occurs. In subsequent reset sequences, the busy signal is asserted and deasserted only if there is a read or write operation to the ALTGX_RECONFIG megafunction.

Table 3–5 describes the rx_dataoutfull[31..0] FPGA fabric-Transceiver channel interface signals.

Table 3–5. rx_dataoutfull[31..0] FPGA Fabric-Transceiver Channel Interface Signal Descriptions (Part 1 of 3)

FPGA Fabric-Transceiver Channel Interface Description	Receive Signal Description (Based on Cyclone IV GX Supported FPGA Fabric-Transceiver Channel Interface Widths)
8-bit FPGA fabric-Transceiver Channel Interface	The following signals are used in 8-bit 8B/10B modes:
	rx_dataoutfull[7:0]: 8-bit decoded data (rx_dataout)
	rx_dataoutfull[8]: Control bit (rx_ctrlldetect)
	rx_dataoutfull[9]: Code violation status signal (rx_errdetect)
	rx_dataoutfull[10]: rx_syncstatus
	rx_dataoutfull[11]: Disparity error status signal (rx_disperr)
	rx_dataoutfull[12]: Pattern detect status signal (rx_patterndetect)
	rx_dataoutfull[13]: Rate Match FIFO deletion status indicator (rx_rmfifoatadeleted) in non-PCI Express (PIPE) functional modes.
	rx_dataoutfull[14]: Rate Match FIFO insertion status indicator (rx_rmfifoatinserted) in non-PCI Express (PIPE) functional modes.
	rx_dataoutfull[14:13]: PCI Express (PIPE) functional mode (rx_pipestatus)
	rx_dataoutfull[15]: 8B/10B running disparity indicator (rx_runningdisp)
10-bit FPGA fabric-Transceiver Channel Interface	rx_dataoutfull[9:0]: 10-bit un-encoded data (rx_dataout)
	rx_dataoutfull[10]: rx_syncstatus
	rx_dataoutfull[11]: 8B/10B disparity error indicator (rx_disperr)
	rx_dataoutfull[12]: rx_patterndetect
	rx_dataoutfull[13]: Rate Match FIFO deletion status indicator (rx_rmfifoatadeleted) in non-PCI Express (PIPE) functional modes
	rx_dataoutfull[14]: Rate Match FIFO insertion status indicator (rx_rmfifoatinserted) in non-PCI Express (PIPE) functional modes
	rx_dataoutfull[15]: 8B/10B running disparity indicator (rx_runningdisp)

Table 1-4. Recommended Operating Conditions for Cyclone IV GX Devices (Part 2 of 2)

Symbol	Parameter	Conditions	Min	Typ	Max	Unit
V_{CCA_GXB}	Transceiver PMA and auxiliary power supply	—	2.375	2.5	2.625	V
V_{CCL_GXB}	Transceiver PMA and auxiliary power supply	—	1.16	1.2	1.24	V
V_I	DC input voltage	—	-0.5	—	3.6	V
V_O	DC output voltage	—	0	—	V_{CCIO}	V
T_J	Operating junction temperature	For commercial use	0	—	85	°C
		For industrial use	-40	—	100	°C
t_{RAMP}	Power supply ramp time	Standard power-on reset (POR) ⁽⁷⁾	50 μ s	—	50 ms	—
		Fast POR ⁽⁸⁾	50 μ s	—	3 ms	—
I_{Diode}	Magnitude of DC current across PCI-clamp diode when enabled	—	—	—	10	mA

Notes to Table 1-4:

- (1) All V_{CCA} pins must be powered to 2.5 V (even when PLLs are not used) and must be powered up and powered down at the same time.
- (2) You must connect V_{CCD_PLL} to V_{CCINT} through a decoupling capacitor and ferrite bead.
- (3) Power supplies must rise monotonically.
- (4) V_{CCIO} for all I/O banks must be powered up during device operation. Configurations pins are powered up by V_{CCIO} of I/O Banks 3, 8, and 9 where I/O Banks 3 and 9 only support V_{CCIO} of 1.5, 1.8, 2.5, 3.0, and 3.3 V. For fast passive parallel (FPP) configuration mode, the V_{CCIO} level of I/O Bank 8 must be powered up to 1.5, 1.8, 2.5, 3.0, and 3.3 V.
- (5) You must set V_{CC_CLKIN} to 2.5 V if you use $CLKIN$ as a high-speed serial interface (HSSI) $refclk$ or as a $DIFFCLK$ input.
- (6) The $CLKIN$ pins in I/O Banks 3B and 8B can support single-ended I/O standard when the pins are used to clock left PLLs in non-transceiver applications.
- (7) The POR time for Standard POR ranges between 50 and 200 ms. V_{CCINT} , V_{CCA} , and V_{CCIO} of I/O Banks 3, 8, and 9 must reach the recommended operating range within 50 ms.
- (8) The POR time for Fast POR ranges between 3 and 9 ms. V_{CCINT} , V_{CCA} , and V_{CCIO} of I/O Banks 3, 8, and 9 must reach the recommended operating range within 3 ms.

ESD Performance

This section lists the electrostatic discharge (ESD) voltages using the human body model (HBM) and charged device model (CDM) for Cyclone IV devices general purpose I/Os (GPIOs) and high-speed serial interface (HSSI) I/Os. Table 1-5 lists the ESD for Cyclone IV devices GPIOs and HSSI I/Os.

Table 1-5. ESD for Cyclone IV Devices GPIOs and HSSI I/Os

Symbol	Parameter	Passing Voltage	Unit
V_{ESDHBM}	ESD voltage using the HBM (GPIOs) ⁽¹⁾	± 2000	V
	ESD using the HBM (HSSI I/Os) ⁽²⁾	± 1000	V
V_{ESDCDM}	ESD using the CDM (GPIOs)	± 500	V
	ESD using the CDM (HSSI I/Os) ⁽²⁾	± 250	V

Notes to Table 1-5:

- (1) The passing voltage for EP4CGX15 and EP4CGX30 row I/Os is ± 1000 V.
- (2) This value is applicable only to Cyclone IV GX devices.