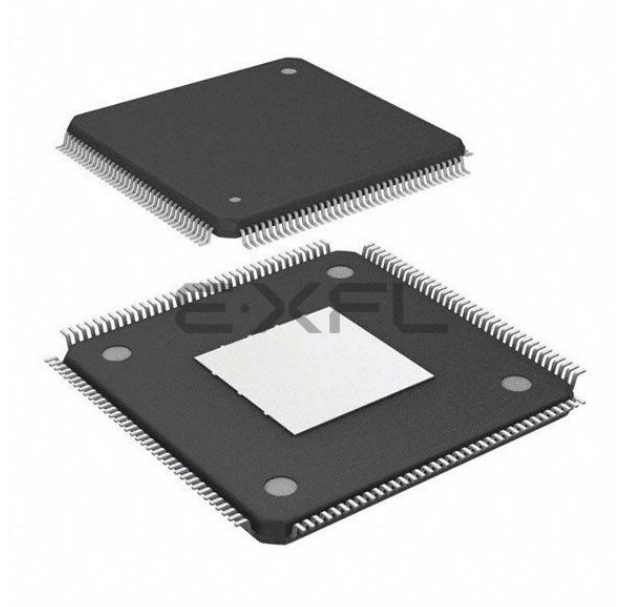

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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

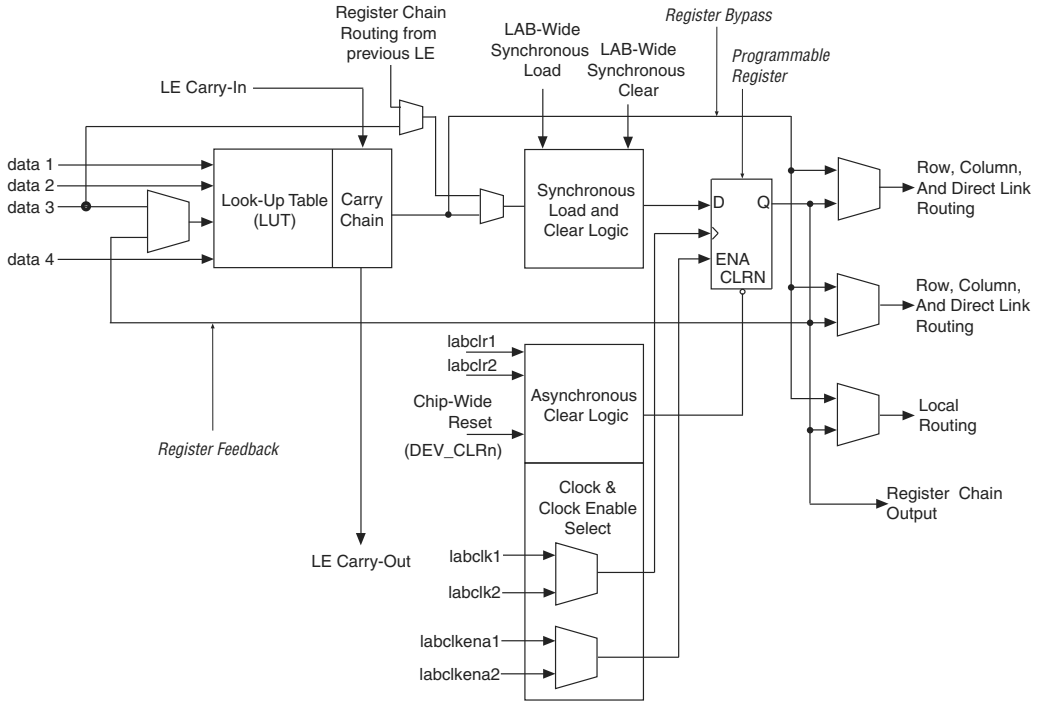
Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	1395
Number of Logic Elements/Cells	22320
Total RAM Bits	608256
Number of I/O	79
Number of Gates	-
Voltage - Supply	1.15V ~ 1.25V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	144-LQFP Exposed Pad
Supplier Device Package	144-EQFP (20x20)
Purchase URL	https://www.e-xfl.com/product-detail/intel/ep4ce22e22c7n

Figure 2–1 shows the LEs for Cyclone IV devices.

Figure 2–1. Cyclone IV Device LEs



LE Features

You can configure the programmable register of each LE for D, T, JK, or SR flipflop operation. Each register has data, clock, clock enable, and clear inputs. Signals that use the global clock network, general-purpose I/O pins, or any internal logic can drive the clock and clear control signals of the register. Either general-purpose I/O pins or the internal logic can drive the clock enable. For combinational functions, the LUT output bypasses the register and drives directly to the LE outputs.

Each LE has three outputs that drive the local, row, and column routing resources. The LUT or register output independently drives these three outputs. Two LE outputs drive the column or row and direct link routing connections, while one LE drives the local interconnect resources. This allows the LUT to drive one output while the register drives another output. This feature, called register packing, improves device utilization because the device can use the register and the LUT for unrelated functions. The LAB-wide synchronous load control signal is not available when using register packing. For more information about the synchronous load control signal, refer to "LAB Control Signals" on page 2–6.

The register feedback mode allows the register output to feed back into the LUT of the same LE to ensure that the register is packed with its own fan-out LUT, providing another mechanism for improved fitting. The LE can also drive out registered and unregistered versions of the LUT output.

3. Memory Blocks in Cyclone IV Devices

CYIV-51003-1.1

Cyclone® IV devices feature embedded memory structures to address the on-chip memory needs of Altera® Cyclone IV device designs. The embedded memory structure consists of columns of M9K memory blocks that you can configure to provide various memory functions, such as RAM, shift registers, ROM, and FIFO buffers.

This chapter contains the following sections:

- "Memory Modes" on page 3–7
- "Clocking Modes" on page 3–14
- "Design Considerations" on page 3–15

Overview

M9K blocks support the following features:

- 8,192 memory bits per block (9,216 bits per block including parity)
- Independent read-enable (`rden`) and write-enable (`wren`) signals for each port
- Packed mode in which the M9K memory block is split into two 4.5 K single-port RAMs
- Variable port configurations
- Single-port and simple dual-port modes support for all port widths
- True dual-port (one read and one write, two reads, or two writes) operation
- Byte enables for data input masking during writes
- Two clock-enable control signals for each port (port A and port B)
- Initialization file to pre-load memory content in RAM and ROM modes

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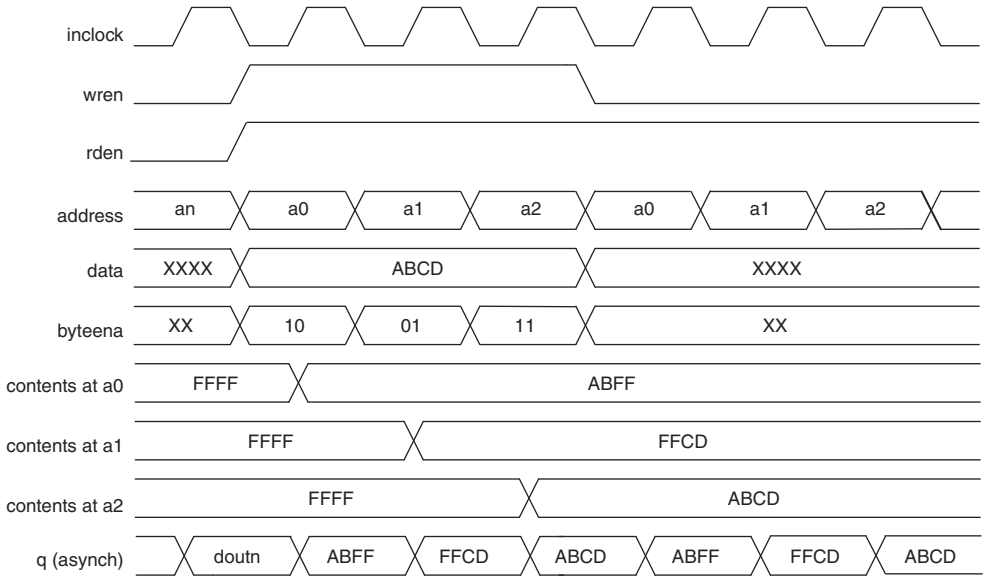
Figure 3–1 shows how the wren and byteena signals control the RAM operations.

Figure 3–1. Cyclone IV Devices byteena Functional Waveform *(1)*



Note to Figure 3–1:

(1) For this functional waveform, **New Data** mode is selected.

When a byteena bit is deasserted during a write cycle, the old data in the memory appears in the corresponding data-byte output. When a byteena bit is asserted during a write cycle, the corresponding data-byte output depends on the setting chosen in the Quartus® II software. The setting can either be the newly written data or the old data at that location.

Byte enables are only supported for True Dual-Port memory configurations when both the PortA and PortB data widths of the individual M9K memory blocks are multiples of 8 or 9 bits.

Packed Mode Support

Cyclone IV devices M9K memory blocks support packed mode. You can implement two single-port memory blocks in a single block under the following conditions:

- Each of the two independent block sizes is less than or equal to half of the M9K block size. The maximum data width for each independent block is 18 bits wide.
- Each of the single-port memory blocks is configured in single-clock mode. For more information about packed mode support, refer to “Single-Port Mode” on page 3–8 and “Single-Clock Mode” on page 3–15.

Table 4–2 lists the sign of the multiplication results for the various operand sign representations. The results of the multiplication are signed if any one of the operands is a signed value.

Table 4–2. Multiplier Sign Representation

Data A		Data B		Result
signa Value	Logic Level	signb Value	Logic Level	
Unsigned	Low	Unsigned	Low	Unsigned
Unsigned	Low	Signed	High	Signed
Signed	High	Unsigned	Low	Signed
Signed	High	Signed	High	Signed

Each embedded multiplier block has only one `signa` and one `signb` signal to control the sign representation of the input data to the block. If the embedded multiplier block has two 9 × 9 multipliers, the `Data A` input of both multipliers share the same `signa` signal, and the `Data B` input of both multipliers share the same `signb` signal. You can dynamically change the `signa` and `signb` signals to modify the sign representation of the input operands at run time. You can send the `signa` and `signb` signals through a dedicated input register. The multiplier offers full precision, regardless of the sign representation.

☞ When the `signa` and `signb` signals are unused, the Quartus II software sets the multiplier to perform unsigned multiplication by default.

Output Registers

You can register the embedded multiplier output with output registers in either 18- or 36-bit sections, depending on the operational mode of the multiplier. The following control signals are available for each output register in the embedded multiplier:

- clock
- clock enable
- asynchronous clear

All input and output registers in a single embedded multiplier are fed by the same clock, clock enable, and asynchronous clear signals.

Operational Modes

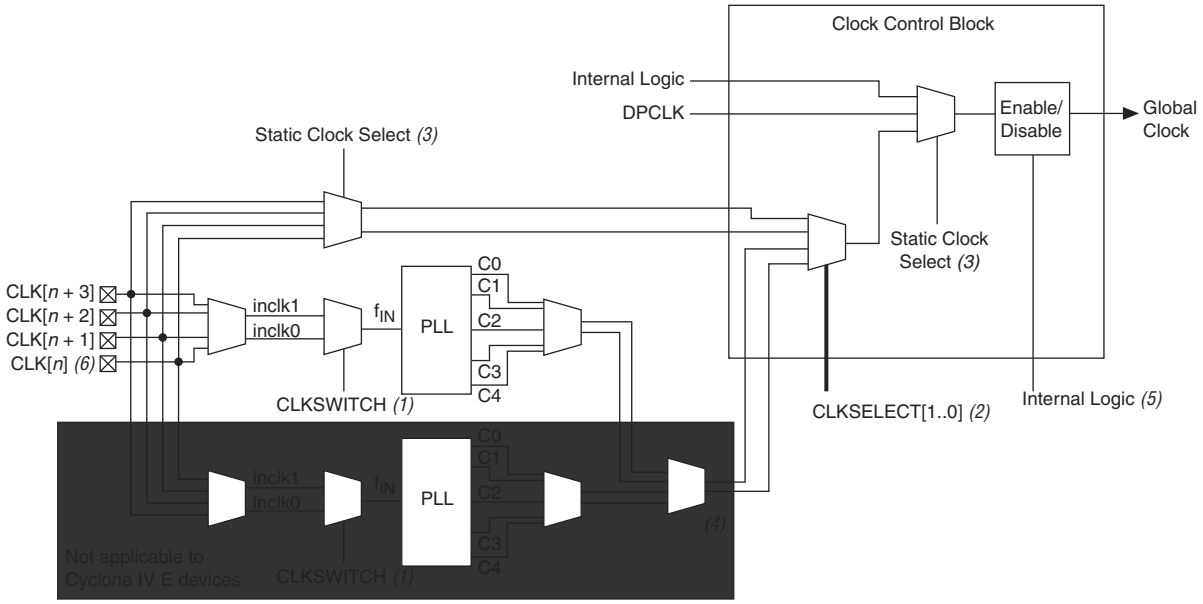
You can use an embedded multiplier block in one of two operational modes, depending on the application needs:

- One 18 × 18 multiplier
- Up to two 9 × 9 independent multipliers

☞ You can also use embedded multipliers of Cyclone IV devices to implement multiplier adder and multiplier accumulator functions, in which the multiplier portion of the function is implemented with embedded multipliers, and the adder or accumulator function is implemented in logic elements (LEs).

Figure 5–1 shows the clock control block.

Figure 5–1. Clock Control Block



Notes to Figure 5–1:

(1) The `clkswitch` signal can either be set through the configuration file or dynamically set when using the manual PLL switchover feature. The output of the multiplexer is the input clock (f_{IN}) for the PLL.

(2) The `clkselect[1..0]` signals are fed by internal logic and are used to dynamically select the clock source for the GCLK when the device is in user mode.

(3) The static clock select signals are set in the configuration file. Therefore, dynamic control when the device is in user mode is not feasible.

(4) Two out of four PLL clock outputs are selected from adjacent PLLs to drive into the clock control block.

(5) You can use internal logic to enable or disable the GCLK in user mode.

(6) `CLK[n]` is not available on the left side of Cyclone IV E devices.

Each PLL generates five clock outputs through the `c[4..0]` counters. Two of these clocks can drive the GCLK through a clock control block, as shown in Figure 5–1.

For more information about how to use the clock control block in the Quartus II software, refer to the *ALTCLKCTRL Megafunction User Guide*.

Deterministic Latency Compensation Mode

The deterministic latency mode compensates for the delay of the multipurpose PLLs through the clock network and serializer in Common Public Radio Interface (CPRI) applications. In this mode, the PLL PFD feedback path compensates the latency uncertainty in `Tx dataout` and `Tx clkout` paths relative to the reference clock.

Hardware Features

Cyclone IV PLLs support several features for general-purpose clock management. This section discusses clock multiplication and division implementation, phase shifting implementations, and programmable duty cycles.

Clock Multiplication and Division

Each Cyclone IV PLL provides clock synthesis for PLL output ports using M/(N*post-scale counter) scaling factors. The input clock is divided by a pre-scale factor, N, and is then multiplied by the M feedback factor. The control loop drives the VCO to match f_{IN} (M/N). Each output port has a unique post-scale counter that divides down the high-frequency VCO. For multiple PLL outputs with different frequencies, the VCO value is the least common multiple of the output frequencies that meets its frequency specifications. For example, if output frequencies required from one PLL are 33 and 66 MHz, the Quartus II software sets the VCO to 660 MHz (the least common multiple of 33 and 66 MHz in the VCO range). Then, the post-scale counters scale down the VCO frequency for each output port.

There is one pre-scale counter, N, and one multiply counter, M, per PLL, with a range of 1 to 512 for both M and N. The N counter does not use duty cycle control because the purpose of this counter is only to calculate frequency division. There are five generic post-scale counters per PLL that can feed GCLKs or external clock outputs. These post-scale counters range from 1 to 512 with a 50% duty cycle setting. The post-scale counters range from 1 to 256 with any non-50% duty cycle setting. The sum of the high/low count values chosen for a design selects the divide value for a given counter.

The Quartus II software automatically chooses the appropriate scaling factors according to the input frequency, multiplication, and division values entered into the ALTPLL megafunction.

Phase alignment between output counters is determined using the t_{PLL_PSERR} specification.

High-Speed I/O Interface

Cyclone IV E I/Os are separated into eight I/O banks, as shown in Figure 6–9 on page 6–17. Cyclone IV GX I/Os are separated into six user I/O banks with the left side of the device as the transceiver block, as shown in Figure 6–10 on page 6–18. Each bank has an independent power supply. True output drivers for LVDS, RSDS, mini-LVDS, and PPDS are on the right I/O banks. On the Cyclone IV E row I/O banks and the Cyclone IV GX right I/O banks, some of the differential pin pairs (`p` and `n` pins) of the true output drivers are not located on adjacent pins. In these cases, a power pin is located between the `p` and `n` pins. These I/O standards are also supported on all I/O banks using two single-ended output with the second output programmed as inverted, and an external resistor network. True input buffers for these I/O standards are supported on the top, bottom, and right I/O banks except for I/O bank 9.

7. External Memory Interfaces in Cyclone IV Devices

CYIV-51007-2.6

This chapter describes the memory interface pin support and the external memory interface features of Cyclone® IV devices.

In addition to an abundant supply of on-chip memory, Cyclone IV devices can easily interface with a broad range of external memory devices, including DDR2 SDRAM, DDR SDRAM, and QDR II SRAM. External memory devices are an important system component of a wide range of image processing, storage, communications, and general embedded applications.

Altera recommends that you construct all DDR2 or DDR SDRAM external memory interfaces using the Altera® ALTMEMPHY megafunction. You can implement the controller function using the Altera DDR2 or DDR SDRAM memory controllers, third-party controllers, or a custom controller for unique application needs. Cyclone IV devices support QDR II interfaces electrically, but Altera does not supply controller or physical layer (PHY) megafunctions for QDR II interfaces.

This chapter includes the following sections:

- "Cyclone IV Devices Memory Interfaces Pin Support" on page 7–2
- "Cyclone IV Devices Memory Interfaces Features" on page 7–12

For more information about supported maximum clock rate, device and pin planning, IP implementation, and device termination, refer to the *External Memory Interface Handbook*.

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Table 7–1 lists the number of DQS or DQ groups supported on each side of the Cyclone IV GX device.

Table 7–1. Cyclone IV GX Device DQS and DQ Bus Mode Support for Each Side of the Device

Device	Package	Side	Number ×8 Groups	Number ×9 Groups	Number ×16 Groups	Number ×18 Groups	Number ×32 Groups	Number ×36 Groups
EP4CGX15	169-pin FBGA	Right	1	0	0	0	—	—
		Top (1)	1	0	0	0	—	—
		Bottom (2)	1	0	0	0	—	—
EP4CGX22 EP4CGX30	169-pin FBGA	Right	1	0	0	0	—	—
		Top (1)	1	0	0	0	—	—
		Bottom (2)	1	0	0	0	—	—
	324-pin FBGA	Right	2	2	1	1	—	—
		Top	2	2	1	1	—	—
		Bottom	2	2	1	1	—	—
	484-pin FBGA (3)	Right	4	2	2	2	1	1
		Top	4	2	2	2	1	1
		Bottom	4	2	2	2	1	1
EP4CGX50 EP4CGX75	484-pin FBGA	Right	4	2	2	2	1	1
		Top	4	2	2	2	1	1
		Bottom	4	2	2	2	1	1
	672-pin FBGA	Right	4	2	2	2	1	1
		Top	4	2	2	2	1	1
		Bottom	4	2	2	2	1	1
EP4CGX110 EP4CGX150	484-pin FBGA	Right	4	2	2	2	1	1
		Top	4	2	2	2	1	1
		Bottom	4	2	2	2	1	1
	672-pin FBGA	Right	4	2	2	2	1	1
		Top	4	2	2	2	1	1
		Bottom	4	2	2	2	1	1
	896-pin FBGA	Right	6	3	2	2	1	1
		Top	6	3	3	3	1	1
		Bottom	6	3	3	3	1	1

Notes to Table 7–1:

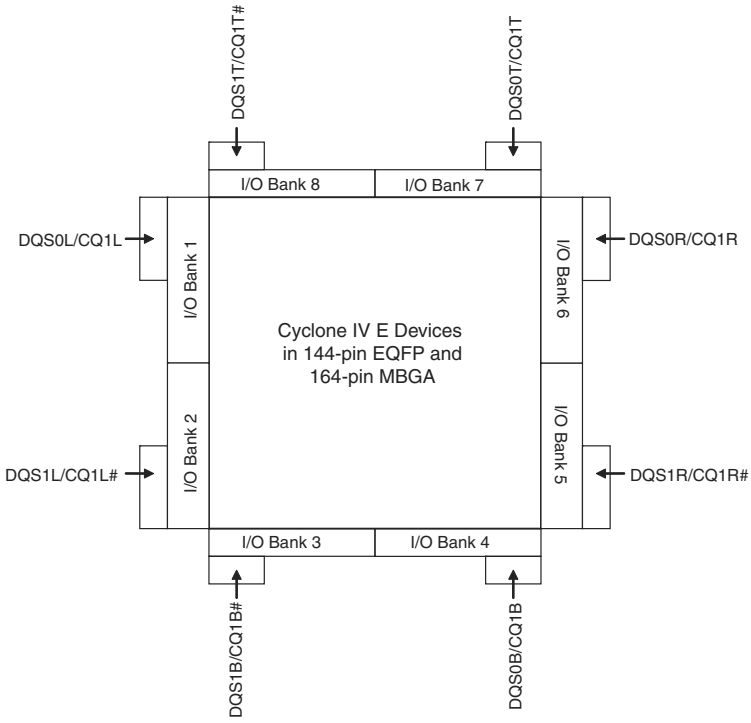
(1) Some of the DQ pins can be used as RUP and RDN pins. You cannot use these groups if you are using these pins as RUP and RDN pins for OCT calibration.

(2) Some of the DQ pins can be used as RUP pins while the DM pins can be used as RDN pins. You cannot use these groups if you are using the RUP and RDN pins for OCT calibration.

(3) Only available for EP4CGX30 device.

Figure 7–6 shows the location and numbering of the DQS, DQ, or CQ# pins in I/O banks of the Cyclone IV E device in the 144-pin EQFP and 164-pin MBGA packages.

Figure 7–6. DQS, CQ, or CQ# Pins for Cyclone IV E Devices in the 144-Pin EQFP and 164-pin MBGA Packages



In Cyclone IV devices, the ×9 mode uses the same DQ and DQS pins as the ×8 mode, and one additional DQ pin that serves as a regular I/O pin in the ×8 mode. The ×18 mode uses the same DQ and DQS pins as ×16 mode, with two additional DQ pins that serve as regular I/O pins in the ×16 mode. Similarly, the ×36 mode uses the same DQ and DQS pins as the ×32 mode, with four additional DQ pins that serve as regular I/O pins in the ×32 mode. When not used as DQ or DQS pins, the memory interface pins are available as regular I/O pins.

Optional Parity, DM, and Error Correction Coding Pins

Cyclone IV devices support parity in ×9, ×18, and ×36 modes. One parity bit is available per eight bits of data pins. You can use any of the DQ pins for parity in Cyclone IV devices because the parity pins are treated and configured similarly to DQ pins.

DM pins are only required when writing to DDR2 and DDR SDRAM devices. QDR II SRAM devices use the BWS# signal to select the byte to be written into memory. A low signal on the DM or BWS# pin indicates the write is valid. Driving the DM or BWS# pin high causes the memory to mask the DQ signals. Each group of DQS and DQ signals has one DM pin. Similar to the DQ output signals, the DM signals are clocked by the -90° shifted clock.

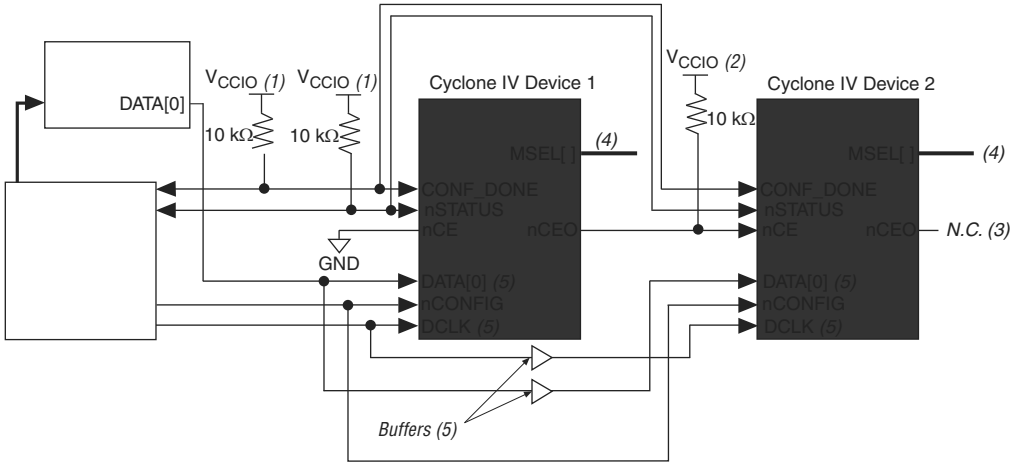
To ensure DCLK and DATA[0] are not left floating at the end of configuration, the MAX II device must drive them either high or low, whichever is convenient on your board. The DATA[0] pin is available as a user I/O pin after configuration. In the PS scheme, the DATA[0] pin is tri-stated by default in user mode and must be driven by the external host device. To change this default option in the Quartus II software, select the **Dual-Purpose Pins** tab of the **Device and Pin Options** dialog box.

The configuration clock (DCLK) speed must be below the specified system frequency to ensure correct configuration. No maximum DCLK period exists, which means you can pause configuration by halting DCLK for an indefinite amount of time.

The external host device can also monitor CONF_DONE and INIT_DONE to ensure successful configuration. The CONF_DONE pin must be monitored by the external device to detect errors and to determine when programming is complete. If all configuration data is sent, but CONF_DONE or INIT_DONE has not gone high, the external device must reconfigure the target device.

Figure 8–14 shows how to configure multiple devices using an external host device. This circuit is similar to the PS configuration circuit for a single device, except that Cyclone IV devices are cascaded for multi-device configuration.

Figure 8–14. Multi-Device PS Configuration Using an External Host



Notes to Figure 8–14:

(1) The pull-up resistor must be connected to a supply that provides an acceptable input signal for all devices in the chain. V_{CC} must be high enough to meet the V_{IH} specification of the I/O on the device and the external host.

(2) Connect the pull-up resistor to the V_{CCIO} supply voltage of the I/O bank in which the nCE pin resides.

(3) The nCEO pin is left unconnected or used as a user I/O pin when it does not feed the nCE pin of another device.

(4) The MSEL pin settings vary for different configuration voltage standards and POR time. To connect the MSEL pins, refer to Table 8–3 on page 8–8, Table 8–4 on page 8–8, and Table 8–5 on page 8–9. Connect the MSEL pins directly to V_{CCA} or GND.

(5) All I/O inputs must maintain a maximum AC voltage of 4.1 V. DATA[0] and DCLK must fit the maximum overshoot outlined in Equation 8–1 on page 8–5.

Table 8–20. Dedicated Configuration Pins on the Cyclone IV Device (Part 2 of 4)

Pin Name	User Mode	Configuration Scheme	Pin Type	Description
CONF_DONE	N/A	All	Bidirectional open-drain	■ Status output—the target Cyclone IV device drives the CONF_DONE pin low before and during configuration. After all the configuration data is received without error and the initialization cycle starts, the target device releases CONF_DONE. ■ Status input—after all the data is received and CONF_DONE goes high, the target device initializes and enters user mode. The CONF_DONE pin must have an external 10-kΩ pull-up resistor in order for the device to initialize. Driving CONF_DONE low after configuration and initialization does not affect the configured device. Do not connect bus holds or ADC to CONF_DONE pin.
nCE	N/A	All	Input	Active-low chip enable. The nCE pin activates the Cyclone IV device with a low signal to allow configuration. You must hold nCE pin low during configuration, initialization, and user-mode. In a single-device configuration, you must tie the nCE pin low. In a multi-device configuration, nCE of the first device is tied low while its nCEO pin is connected to nCE of the next device in the chain. You must hold the nCE pin low for successful JTAG programming of the device.
nCEO	N/A if option is on. I/O if option is off.	All	Output open-drain	Output that drives low when configuration is complete. In a single-device configuration, you can leave this pin floating or use it as a user I/O pin after configuration. In a multi-device configuration, this pin feeds the nCE pin of the next device. The nCEO of the last device in the chain is left floating or used as a user I/O pin after configuration. If you use the nCEO pin to feed the nCE pin of the next device, use an external 10-kΩ pull-up resistor to pull the nCEO pin high to the V_{CCIO} voltage of its I/O bank to help the internal weak pull-up resistor. If you use the nCEO pin as a user I/O pin after configuration, set the state of the pin on the **Dual-Purpose Pin** settings.
nCSO, FLASH_nCE *(1)*	I/O	AS, AP *(2)*	Output	Output control signal from the Cyclone IV device to the serial configuration device in AS mode that enables the configuration device. This pin functions as nCSO in AS mode and FLASH_nCE in AP mode. Output control signal from the Cyclone IV device to the parallel flash in AP mode that enables the flash. Connects to the CE# pin on the Micron P30 or P33 flash. *(2)* This pin has an internal pull-up resistor that is always active.

Table 8–20. Dedicated Configuration Pins on the Cyclone IV Device (Part 3 of 4)

Pin Name	User Mode	Configuration Scheme	Pin Type	Description
DCLK (1)	N/A	PS, FPP, AS, AP (2)	Input (PS, FPP) (2)	In PS and FPP configuration, DCLK is the clock input used to clock data from an external source into the target Cyclone IV device. Data is latched into the device on the rising edge of DCLK. In AS mode, DCLK is an output from the Cyclone IV device that provides timing for the configuration interface. It has an internal pull-up resistor (typically 25 kΩ) that is always active. In AP mode, DCLK is an output from the Cyclone IV E device that provides timing for the configuration interface. (2) In AS or AP configuration schemes, this pin is driven into an inactive state after configuration completes. Alternatively, in active schemes, you can use this pin as a user I/O during user mode. In PS or FPP schemes that use a control host, you must drive DCLK either high or low, whichever is more convenient. In passive schemes, you cannot use DCLK as a user I/O in user mode. Toggling this pin after configuration does not affect the configured device.
	I/O		Output (AS, AP)	
DATA[0] (1)	I/O	PS, FPP, AS, AP (2)	Input (PS, FPP, AS). Bidirectional (AP) (2)	Data input. In serial configuration modes, bit-wide configuration data is presented to the target Cyclone IV device on the DATA[0] pin. In AS mode, DATA[0] has an internal pull-up resistor that is always active. After AS configuration, DATA[0] is a dedicated input pin with optional user control. After PS or FPP configuration, DATA[0] is available as a user I/O pin. The state of this pin depends on the **Dual-Purpose Pin** settings. After AP configuration, DATA[0] is a dedicated bidirectional pin with optional user control. (2)
DATA[1]/ ASDO (1)	I/O	FPP, AS, AP (2)	Input (FPP). Output (AS). Bidirectional (AP) (2)	The DATA[1] pin functions as the ASDO pin in AS mode. Data input in non-AS mode. Control signal from the Cyclone IV device to the serial configuration device in AS mode used to read out configuration data. In AS mode, DATA[1] has an internal pull-up resistor that is always active. After AS configuration, DATA[1] is a dedicated output pin with optional user control. In a PS configuration scheme, DATA[1] functions as a user I/O pin during configuration, which means it is tri-stated. After FPP configuration, DATA[1] is available as a user I/O pin and the state of this pin depends on the **Dual-Purpose Pin** settings. In an AP configuration scheme, for Cyclone IV E devices only, the byte-wide or word-wide configuration data is presented to the target Cyclone IV E device on DATA[7..0] or DATA[15..0], respectively. After AP configuration, DATA[1] is a dedicated bidirectional pin with optional user control. (2)

10. JTAG Boundary-Scan Testing for Cyclone IV Devices

CYIV-51010-1.3

This chapter describes the boundary-scan test (BST) features that are supported in Cyclone® IV devices. The features are similar to Cyclone III devices, unless stated in this chapter.

Cyclone IV devices (Cyclone IV E devices and Cyclone IV GX devices) support IEEE Std. 1149.1. Cyclone IV GX devices also support IEEE Std. 1149.6. The IEEE Std. 1149.6 (AC JTAG) is only supported on the high-speed serial interface (HSSI) transceivers in Cyclone IV GX devices. The purpose of IEEE Std. 1149.6 is to enable board-level connectivity checking between transmitters and receivers that are AC coupled.

This chapter includes the following sections:

- "IEEE Std. 1149.6 Boundary-Scan Register" on page 10–2
- "BST Operation Control" on page 10–3
- "I/O Voltage Support in a JTAG Chain" on page 10–5
- "Boundary-Scan Description Language Support" on page 10–6

For more information about the JTAG instructions code with descriptions and IEEE Std.1149.1 BST guidelines, refer to the *IEEE 1149.1 (JTAG) Boundary-Scan Testing for Cyclone III Devices* chapter.

For more information about the following topics, refer to *AN 39: IEEE 1149.1 (JTAG) Boundary-Scan Testing in Altera Devices*:

- IEEE Std. 1149.1 BST architecture and circuitry
- TAP controller state-machine
- Instruction mode

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Chapter Revision Dates

The chapters in this document, Cyclone IV Device Handbook, were revised on the following dates. Where chapters or groups of chapters are available separately, part numbers are listed.

Chapter 1. Cyclone IV Transceivers Architecture
Revised: *February 2015*
Part Number: *CYIV-52001-3.7*

Chapter 2. Cyclone IV Reset Control and Power Down
Revised: *September 2014*
Part Number: *CYIV-52002-1.4*

Chapter 3. Cyclone IV Dynamic Reconfiguration
Revised: *November 2011*
Part Number: *CYIV-52003-2.1*

Table 1–25. PRBS, High and Low Frequency Patterns, and Channel Settings (Part 2 of 2)

Patterns	Polynomial	8-bit Channel Width				10-bit Channel Width			
		Channel Width of 8 bits (1)	Word Alignment Pattern	Maximum Data Rate (Gbps) for F324 and Smaller Packages	Maximum Data Rate (Gbps) for F484 and Larger Packages	Channel Width of 10-bits (1)	Word Alignment Pattern	Maximum Data Rate (Gbps) for F324 and Smaller Packages	Maximum Data Rate (Gbps) for F484 and Larger Packages
Low Frequency (2)	1111100000	N	—	—	—	Y	—	2.5	3.125

Notes to Table 1–25:

(1) Channel width refers to the **What is the channel width?** option in the **General** screen of the ALTGX MegaWizard Plug-In Manager. Based on the selection, an 8 or 10 bits wide pattern is generated as indicated by a **Yes (Y)** or **No (N)**.

(2) A verifier and associated `rx_bistdone` and `rx_bisterr` signals are not available for the specified patterns.

You can enable the serial loopback option to loop the generated PRBS patterns to the receiver channel for verifier to check the PRBS patterns. When the PRBS pattern is received, the `rx_bisterr` and `rx_bistdone` signals indicate the status of the verifier. After the word aligner restores the word boundary, the `rx_bistdone` signal is driven high when the verifier receives a complete pattern cycle and remains asserted until it is reset using the `rx_digitalreset` port. After the assertion of `rx_bistdone`, the `rx_bisterr` signal is asserted for a minimum of three `rx_clkout` cycles when errors are detected in the data and deasserts if the following PRBS sequence contains no error. You can reset the PRBS pattern generator and verifier by asserting the `tx_digitalreset` and `rx_digitalreset` ports, respectively.

Table 1–27. Receiver Ports in ALTGX Megafunction for Cyclone IV GX (Part 1 of 3)

Block	Port Name	Input/ Output	Clock Domain	Description
RX PCS	rx_syncstatus	Output	Synchronous to `tx_clkout` (non-bonded modes with rate match FIFO), `rx_clkout` (non-bonded modes without rate match FIFO), `coreclkout` (bonded modes), or `rx_coreclk` (when using the optional `rx_coreclk` input)	Word alignment synchronization status indicator. This signal passes through the RX Phase Compensation FIFO. ■ Not available in bit-slip mode
	rx_patternde tect	Output	Synchronous to `tx_clkout` (non-bonded modes with rate match FIFO), `rx_clkout` (non-bonded modes without rate match FIFO), `coreclkout` (bonded modes), or `rx_coreclk` (when using the optional `rx_coreclk` input)	Indicates when the word alignment logic detects the alignment pattern in the current word boundary. This signal passes through the RX Phase Compensation FIFO.
	rx_bitslip	Input	Asynchronous signal. Minimum pulse width is two parallel clock cycles.	Bit-slip control for the word aligner configured in bit-slip mode. ■ At every rising edge, word aligner slips one bit into the received data stream, effectively shifting the word boundary by one bit.
	rx_rlv	Output	Asynchronous signal. Driven for a minimum of two recovered clock cycles in configurations without byte serializer and a minimum of three recovered clock cycles in configurations with byte serializer.	Run-length violation indicator. ■ A high pulse indicates that the number of consecutive 1s or 0s in the received data stream exceeds the programmed run length violation threshold.
	rx_invpolarity	Input	Asynchronous signal. Minimum pulse width is two parallel clock cycles.	Generic receiver polarity inversion control. ■ A high level to invert the polarity of every bit of the 8- or 10-bit data to the word aligner.
	rx_enapattern align	Input	Asynchronous signal.	Controls the word aligner operation configured in manual alignment mode.
	rx_rmfifodata inserted	Output	Synchronous to `tx_clkout` (non-bonded modes) or `coreclkout` (bonded modes)	Rate match FIFO insertion status indicator. ■ A high level indicates the rate match pattern byte is inserted to compensate for the ppm difference in the reference clock frequencies between the upstream transmitter and the local receiver.
	rx_rmfifodata deleted	Output	Synchronous to `tx_clkout` (non-bonded modes) or `coreclkout` (bonded modes)	Rate match FIFO deletion status indicator. ■ A high level indicates the rate match pattern byte is deleted to compensate for the ppm difference in the reference clock frequencies between the upstream transmitter and the local receiver.

Table 3–2. Dynamic Reconfiguration Controller Port List (ALTGX_RECONFIG Instance) (Part 5 of 7)

<table>
<tr><th>Port Name</th><th>Input/ Output</th><th>Description</th></tr>
<tr><td>tx_preemp[4..0] (1)</td><td>Input</td><td>This is an optional pre-emphasis write control for the transmit buffer. Depending on what value you set at this input, the controller dynamically writes the value to the pre-emphasis control register of the transmit buffer.
The width of this signal is fixed to 5 bits if you enable either the Use 'logical_channel_address' port for Analog controls reconfiguration option or the Use same control signal for all the channels option in the Analog controls screen. Otherwise, the width of this signal is 5 bits per channel.
<table>
<tr><th>tx_preemp[4..0]</th><th>Corresponding ALTGX instance settings</th><th>Corresponding pre-emphasis setting (mA)</th></tr>
<tr><td>00000</td><td>0</td><td>Disabled</td></tr>
<tr><td>00001</td><td>1</td><td>0.5</td></tr>
<tr><td>00101</td><td>5</td><td>1.0</td></tr>
<tr><td>01001</td><td>9</td><td>1.5</td></tr>
<tr><td>01101</td><td>13</td><td>2.0</td></tr>
<tr><td>10000</td><td>16</td><td>2.375</td></tr>
<tr><td>10001</td><td>17</td><td>2.5</td></tr>
<tr><td>10010</td><td>18</td><td>2.625</td></tr>
<tr><td>10011</td><td>19</td><td>2.75</td></tr>
<tr><td>10100</td><td>20</td><td>2.875</td></tr>
<tr><td>10101</td><td>21</td><td>3.0</td></tr>
</table>
All other values => N/A</td></tr>
<tr><td>rx_eqctrl[3..0] (1)</td><td>Input</td><td>This is an optional write control to write an equalization control value for the receive side of the PMA.
The width of this signal is fixed to 4 bits if you enable either the Use 'logical_channel_address' port for Analog controls reconfiguration option or the Use same control signal for all the channels option in the Analog controls screen. Otherwise, the width of this signal is 4 bits per channel.
<table>
<tr><th>rx_eqctrl[3..0]</th><th>Corresponding ALTGX instance settings</th></tr>
<tr><td>0001</td><td>Low</td></tr>
<tr><td>0101</td><td>Medium Low</td></tr>
<tr><td>0100</td><td>Medium High</td></tr>
<tr><td>0111</td><td>High</td></tr>
</table>
All other values => N/A</td></tr>
</table>

1. Cyclone IV Device Datasheet

CYIV-53001-2.1

This chapter describes the electrical and switching characteristics for Cyclone® IV devices. Electrical characteristics include operating conditions and power consumption. Switching characteristics include transceiver specifications, core, and periphery performance. This chapter also describes I/O timing, including programmable I/O element (IOE) delay and programmable output buffer delay.

This chapter includes the following sections:

- "Operating Conditions" on page 1–1
- "Power Consumption" on page 1–16
- "Switching Characteristics" on page 1–16
- "I/O Timing" on page 1–37
- "Glossary" on page 1–37

Operating Conditions

When Cyclone IV devices are implemented in a system, they are rated according to a set of defined parameters. To maintain the highest possible performance and reliability of Cyclone IV devices, you must consider the operating requirements described in this chapter.

Cyclone IV devices are offered in commercial, industrial, extended industrial and, automotive grades. Cyclone IV E devices offer –6 (fastest), –7, –8, –8L, and –9L speed grades for commercial devices, –8L speed grades for industrial devices, and –7 speed grade for extended industrial and automotive devices. Cyclone IV GX devices offer –6 (fastest), –7, and –8 speed grades for commercial devices and –7 speed grade for industrial devices.

For more information about the supported speed grades for respective Cyclone IV devices, refer to the *Cyclone IV FPGA Device Family Overview* chapter.

Cyclone IV E devices are offered in core voltages of 1.0 and 1.2 V. Cyclone IV E devices with a core voltage of 1.0 V have an 'L' prefix attached to the speed grade.

In this chapter, a prefix associated with the operating temperature range is attached to the speed grades; commercial with a "C" prefix, industrial with an "I" prefix, and automotive with an "A" prefix. Therefore, commercial devices are indicated as C6, C7, C8, C8L, or C9L per respective speed grade. Industrial devices are indicated as I7, I8, or I8L. Automotive devices are indicated as A7.

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