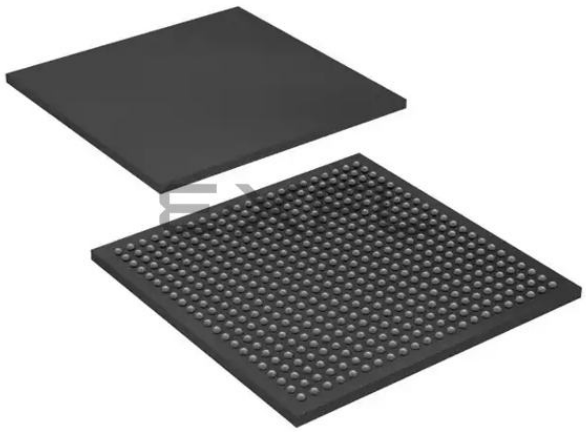

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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	1803
Number of Logic Elements/Cells	28848
Total RAM Bits	608256
Number of I/O	328
Number of Gates	-
Voltage - Supply	1.15V ~ 1.25V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	484-BGA
Supplier Device Package	484-FBGA (23x23)
Purchase URL	https://www.e-xfl.com/product-detail/intel/ep4ce30f23c6

- Low time count = 1 cycle
- `rselodd` = 1 effectively equals:
  - High time count = 1.5 cycles
  - Low time count = 1.5 cycles
  - Duty cycle = (1.5/3)% high time count and (1.5/3)% low time count

Scan Chain Description

Cyclone IV PLLs have a 144-bit scan chain.

Table 5–7 lists the number of bits for each component of the PLL.

Table 5–7. Cyclone IV PLL Reprogramming Bits

Block Name	Number of Bits		
	Counter	Other	Total
C4 *(1)*	16	2 *(2)*	18
C3	16	2 *(2)*	18
C2	16	2 *(2)*	18
C1	16	2 *(2)*	18
C0	16	2 *(2)*	18
M	16	2 *(2)*	18
N	16	2 *(2)*	18
Charge Pump	9	0	9
Loop Filter *(3)*	9	0	9
Total number of bits:			144

Notes to Table 5–7:

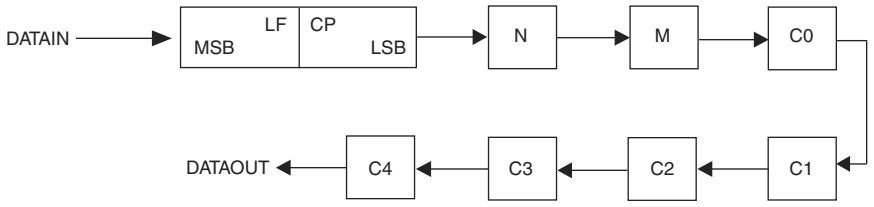
(1) LSB bit for C4 low-count value is the first bit shifted into the scan chain.

(2) These two control bits include `rbypass`, for bypassing the counter, and `rselodd`, to select the output clock duty cycle.

(3) MSB bit for loop filter is the last bit shifted into the scan chain.

Figure 5–24 shows the scan chain order of the PLL components.

Figure 5–24. PLL Component Scan Chain Order



6. I/O Features in Cyclone IV Devices

CYIV-51006-2.7

This chapter describes the I/O and high speed I/O capabilities and features offered in Cyclone® IV devices.

The I/O capabilities of Cyclone IV devices are driven by the diversification of I/O standards in many low-cost applications, and the significant increase in required I/O performance. Altera's objective is to create a device that accommodates your key board design needs with ease and flexibility.

The I/O flexibility of Cyclone IV devices is increased from the previous generation low-cost FPGAs by allowing all I/O standards to be selected on all I/O banks. Improvements to on-chip termination (OCT) support and the addition of true differential buffers have eliminated the need for external resistors in many applications, such as display system interfaces.

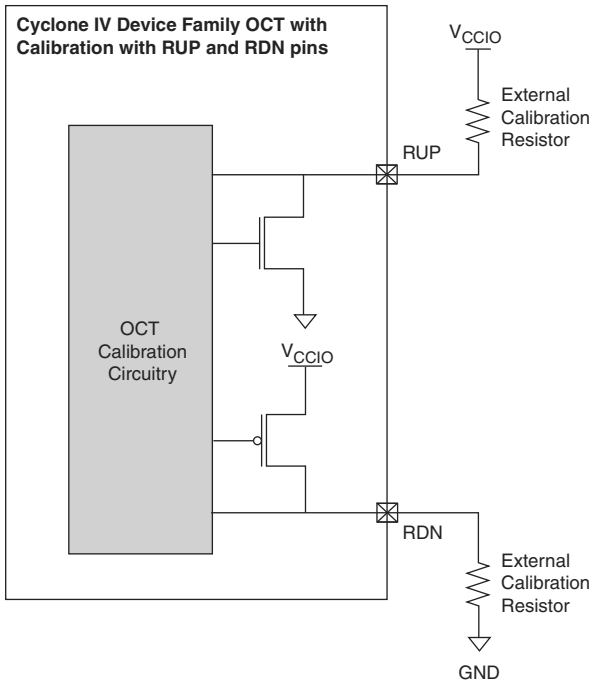
High-speed differential I/O standards have become popular in high-speed interfaces because of their significant advantages over single-ended I/O standards. The Cyclone IV devices support LVDS, BLVDS, RSDS, mini-LVDS, and PPDS. The transceiver reference clocks and the existing general-purpose I/O (GPIO) clock input features also support the LVDS I/O standards.

The Quartus® II software completes the solution with powerful pin planning features that allow you to plan and optimize I/O system designs even before the design files are available.

This chapter includes the following sections:

Figure 6–3 shows the external calibration resistors setup on the RUP and RDN pins and the associated OCT calibration circuitry.

Figure 6–3. Cyclone IV Devices R_S OCT with Calibration Setup



RUP and RDN pins go to a tri-state condition when calibration is completed or not running. These two pins are dual-purpose I/Os and function as regular I/Os if you do not use the calibration circuit.

On-Chip Series Termination Without Calibration

Cyclone IV devices support driver impedance matching to match the impedance of the transmission line, which is typically 25 or 50 Ω. When used with the output drivers, OCT sets the output driver impedance to 25 or 50 Ω. Cyclone IV devices also support I/O driver series termination (R_S = 50 Ω) for SSTL-2 and SSTL-18.

Designing with LVDS

Cyclone IV I/O banks support the LVDS I/O standard. The Cyclone IV GX right I/O banks support true LVDS transmitters while the Cyclone IV E left and right I/O banks support true LVDS transmitters. On the top and bottom I/O banks, the emulated LVDS transmitters are supported using two single-ended output buffers with external resistors. One of the single-ended output buffers is programmed to have opposite polarity. The LVDS receiver requires an external 100-Ω termination resistor between the two signals at the input buffer.

Figure 6–12 shows a point-to-point LVDS interface using Cyclone IV devices true LVDS output and input buffers.

Figure 6–12. Cyclone IV Devices LVDS Interface with True Output Buffer on the Right I/O Banks

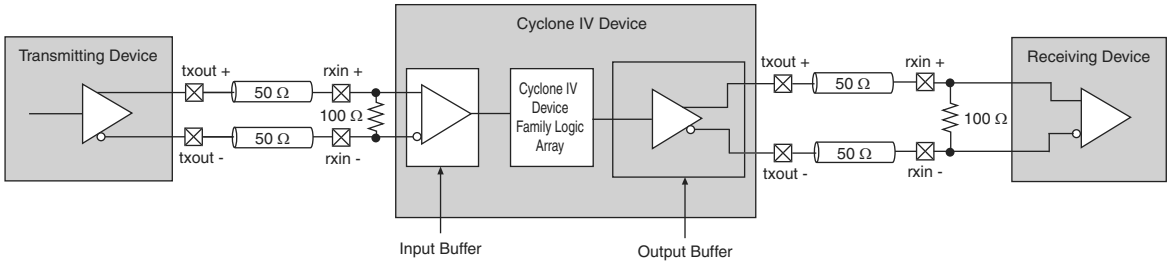
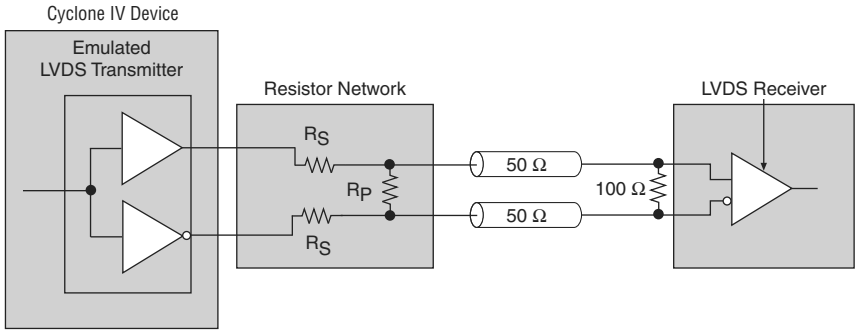


Figure 6–13 shows a point-to-point LVDS interface with Cyclone IV devices LVDS using two single-ended output buffers and external resistors.

Figure 6–13. LVDS Interface with External Resistor Network on the Top and Bottom I/O Banks *(1)*



Note to Figure 6–13:

(1) R_S = 120 Ω. R_P = 170 Ω.

BLVDS I/O Standard Support in Cyclone IV Devices

The BLVDS I/O standard is a high-speed differential data transmission technology that extends the benefits of standard point-to-point LVDS to multipoint configuration that supports bidirectional half-duplex communication. BLVDS differs from standard LVDS by providing a higher drive to achieve similar signal swings at the receiver while loaded with two terminations at both ends of the bus.

During device configuration, Cyclone IV E devices read configuration data using the parallel interface and configure their SRAM cells. This scheme is referred to as the AP configuration scheme because the device controls the configuration interface. This scheme contrasts with the FPP configuration scheme, where an external host controls the interface.

AP Configuration Supported Flash Memories

The AP configuration controller in Cyclone IV E devices is designed to interface with two industry-standard flash families—the Micron P30 Parallel NOR flash family and the Micron P33 Parallel NOR flash family. Unlike serial configuration devices, both of the flash families supported in AP configuration scheme are designed to interface with microprocessors. By configuring from an industry standard microprocessor flash which allows access to the flash after entering user mode, the AP configuration scheme allows you to combine configuration data and user data (microprocessor boot code) on the same flash memory.

The Micron P30 flash family and the P33 flash family support a continuous synchronous burst read mode at 40 MHz DCLK frequency for reading data from the flash. Additionally, the Micron P30 and P33 flash families have identical pin-out and adopt similar protocols for data access.

Cyclone IV E devices use a 40-MHz oscillator for the AP configuration scheme. The oscillator is the same oscillator used in the Cyclone IV E AS configuration scheme.

Table 8–10 lists the supported families of the commodity parallel flash for the AP configuration scheme.

Table 8–10. Supported Commodity Flash for AP Configuration Scheme for Cyclone IV E Devices *(1)*

Flash Memory Density	Micron P30 Flash Family *(2)*	Micron P33 Flash Family *(3)*
64 Mbit	✓	✓
128 Mbit	✓	✓
256 Mbit	✓	✓

Notes to Table 8–10:

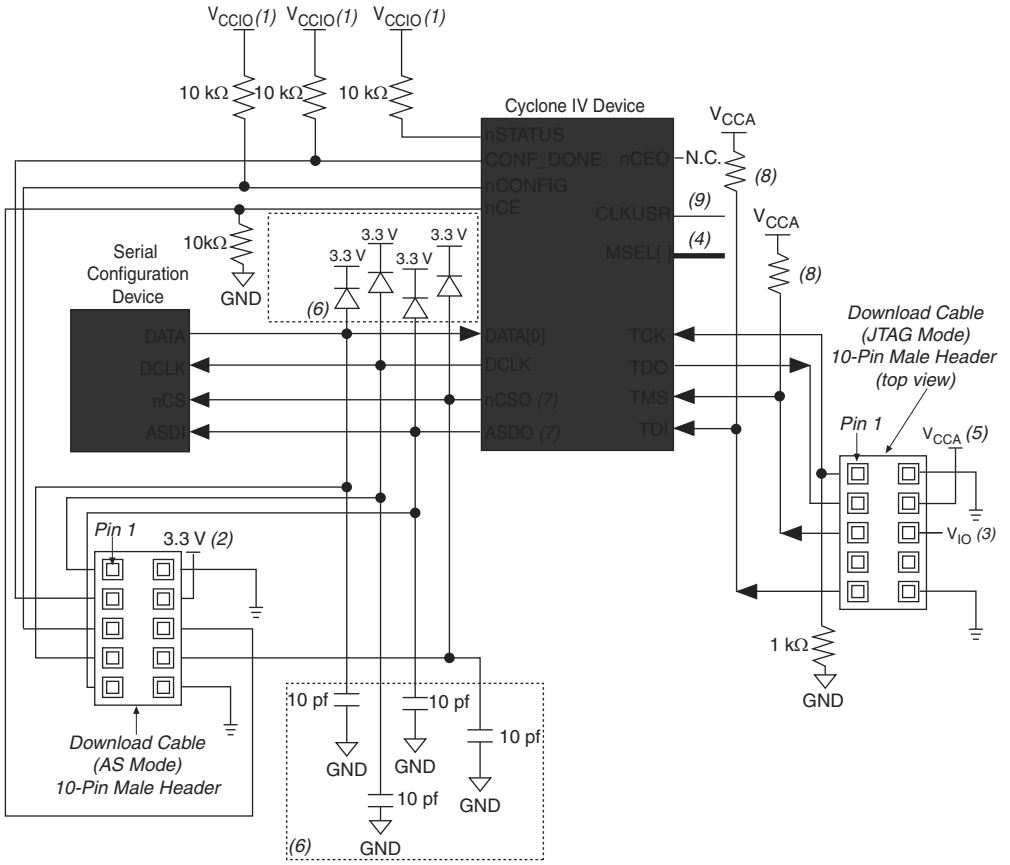
(1) The AP configuration scheme only supports flash memory speed grades of 40 MHz and above.
(2) 3.3- , 3.0-, 2.5-, and 1.8-V I/O options are supported for the Micron P30 flash family.
(3) 3.3-, 3.0- and 2.5-V I/O options are supported for the Micron P33 flash family.

Configuring Cyclone IV E devices from the Micron P30 and P33 family 512-Mbit flash memory is possible, but you must properly drive the extra address and FLASH_nCE pins as required by these flash memories.

To check for supported speed grades and package options, refer to the respective flash datasheets.

The AP configuration scheme in Cyclone IV E devices supports flash speed grades of 40 MHz and above. However, AP configuration for all these speed grades must be capped at 40 MHz. The advantage of faster speed grades is realized when your design in the Cyclone IV E devices accesses flash memory in user mode.

Figure 8–28. Combining JTAG and AS Configuration Schemes



Notes to Figure 8–28:

(1) Connect these pull-up resistors to the V_{CCIO} supply of the bank in which the pin resides.

(2) Power up the V_{CC} of the EthernetBlaster, ByteBlaster II, or USB-Blaster cable with the 3.3-V supply.

(3) Pin 6 of the header is a V_{IO} reference voltage for the MasterBlaster output driver.The V_{IO} must match the V_{CCA} of the device. For this value, refer to the *MasterBlaster Serial/USB Communications Cable User Guide*. When using the ByteBlasterMV download cable, this pin is a no connect. When using the USB-Blaster and ByteBlaster II cables, this pin is connected to nCE when it is used for AS programming, otherwise it is a no connect.

(4) The MSEL pin settings vary for different configuration voltage standards and POR time. To connect MSEL for AS configuration schemes, refer to Table 8–3 on page 8–8, Table 8–4 on page 8–8, and Table 8–5 on page 8–9. Connect the MSEL pins directly to V_{CCA} or GND.

(5) Power up the V_{CC} of the EthernetBlaster, ByteBlaster II, USB-Blaster, or ByteBlasterMV cable with a 2.5-V V_{CCA} supply. Third-party programmers must switch to 2.5 V. Pin 4 of the header is a V_{CC} power supply for the MasterBlaster cable. The MasterBlaster cable can receive power from either 5.0- or 3.3-V circuit boards, DC power supply, or 5.0 V from the USB cable. For this value, refer to the *MasterBlaster Serial/USB Communications Cable User Guide*.

(6) You must place the diodes and capacitors as close as possible to the Cyclone IV device. Altera recommends using the Schottky diode, which has a relatively lower forward diode voltage (VF) than the switching and Zener diodes, for effective voltage clamping.

(7) These pins are dual-purpose I/O pins. The nCSO pin functions as FLASH_nCE pin in AP mode. The ASDO pin functions as DATA[1] pin in AP and FPP modes.

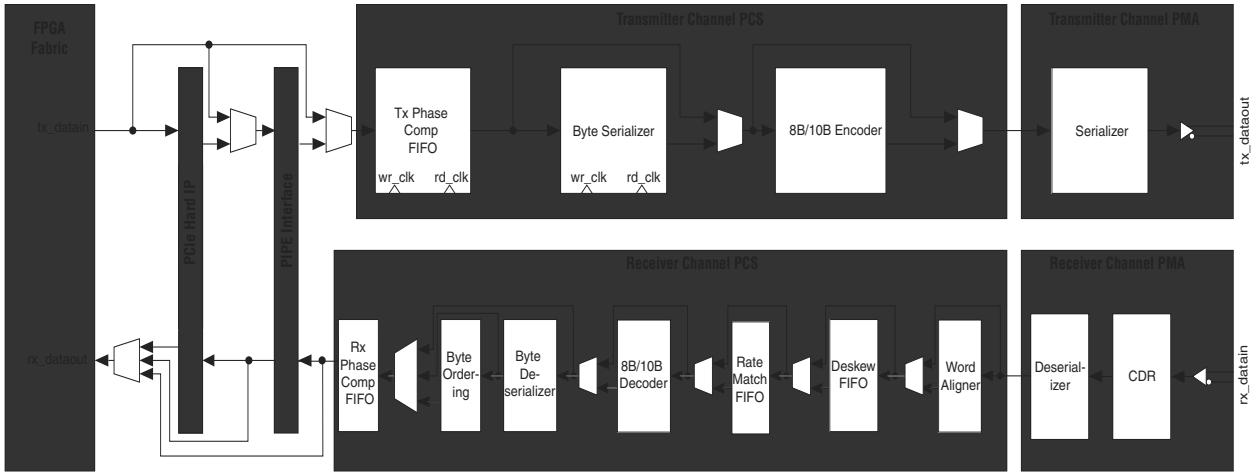
(8) Resistor value can vary from 1 kΩ to 10 kΩ..

(9) Only Cyclone IV GX devices have an option to select CLKUSR (40 MHz maximum) as the external clock source for DCLK.

Architectural Overview

Figure 1–3 shows the Cyclone IV GX transceiver channel datapath.

Figure 1–3. Transceiver Channel Datapath for Cyclone IV GX Devices



Each transceiver channel consists of a transmitter and a receiver datapath. Each datapath is further structured into the following:

- Physical media attachment (PMA)—includes analog circuitry for I/O buffers, clock data recovery (CDR), serializer/deserializer (SERDES), and programmable pre-emphasis and equalization to optimize serial data channel performance.
- Physical coding sublayer (PCS)—includes hard logic implementation of digital functionality within the transceiver that is compliant with supported protocols.

Outbound parallel data from the FPGA fabric flows through the transmitter PCS and PMA, is transmitted as serial data. Received inbound serial data flows through the receiver PMA and PCS into the FPGA fabric. The transceiver supports the following interface widths:

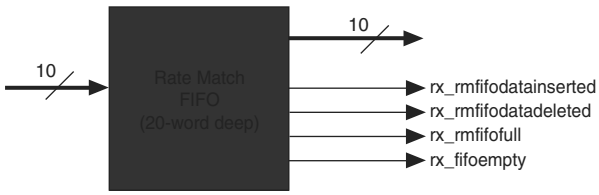
- FPGA fabric-transceiver PCS—8, 10, 16, or 20 bits
- PMA-PCS—8 or 10 bits

The transceiver channel interfaces through the PIPE when configured for PCIe protocol implementation. The PIPE is compliant with version 2.00 of the *PHY Interface for the PCI Express Architecture* specification.

Rate Match FIFO

In asynchronous systems, the upstream transmitter and local receiver can be clocked with independent reference clocks. Frequency differences in the order of a few hundred ppm can corrupt the data when latching from the recovered clock domain (the same clock domain as the upstream transmitter reference clock) to the local receiver reference clock domain. Figure 1–21 shows the rate match FIFO block diagram.

Figure 1–21. Rate Match FIFO Block Diagram



The rate match FIFO compensates for small clock frequency differences of up to ±300 ppm (600 ppm total) between the upstream transmitter and the local receiver clocks by performing the following functions:

- Insert skip symbols when the local receiver reference clock frequency is greater than the upstream transmitter reference clock frequency
- Delete skip symbols when the local receiver reference clock frequency is less than the upstream transmitter reference clock frequency

The 20-word deep rate match FIFO and logics control insertion and deletion of skip symbols, depending on the ppm difference. The operation begins after the word aligner synchronization status (`rx_syncstatus`) is asserted.

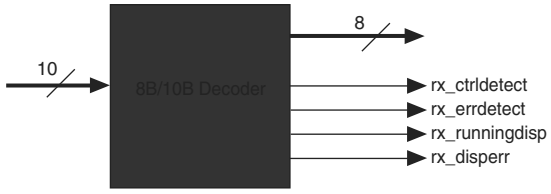
Rate match FIFO is only supported with 8B/10B encoded data and the word aligner in automatic synchronization state machine mode.

8B/10B Decoder

The 8B/10B decoder receives 10-bit data and decodes it into an 8-bit data and a 1-bit control identifier. The decoder is compliant with Clause 36 of the IEEE 802.3 specification.

Figure 1–22 shows the 8B/10B decoder block diagram.

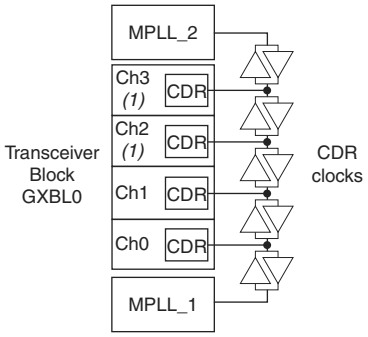
Figure 1–22. 8B/10B Decoder Block Diagram



The CDR unit in each receiver channel gets the CDR clocks from one of the two multipurpose PLLs directly adjacent to the transceiver block. The CDR clocks distribution network is segmented by bidirectional tri-state buffers as shown in Figure 1–29 and Figure 1–30. This requires the CDR clocks from either one of the two multipurpose PLLs to drive a number of contiguous segmented paths to reach the intended receiver channel. Interleaving the CDR clocks from the two multipurpose PLLs is not supported.

For example, based on Figure 1–29, a combination of `MPLL_1` driving receiver channels 0, 1, and 3, while `MPLL_2` driving receiver channel 2 is not supported. In this case, only one multipurpose PLL can be used for the receiver channels.

Figure 1–29. CDR Clocking for Transceiver Channels in F324 and Smaller Packages



Note to Figure 1–29:

(1) Transceiver channels 2 and 3 are not available for devices in F169 and smaller packages.

Figure 1–30. CDR Clocking for Transceiver Channels in F484 and Larger Packages

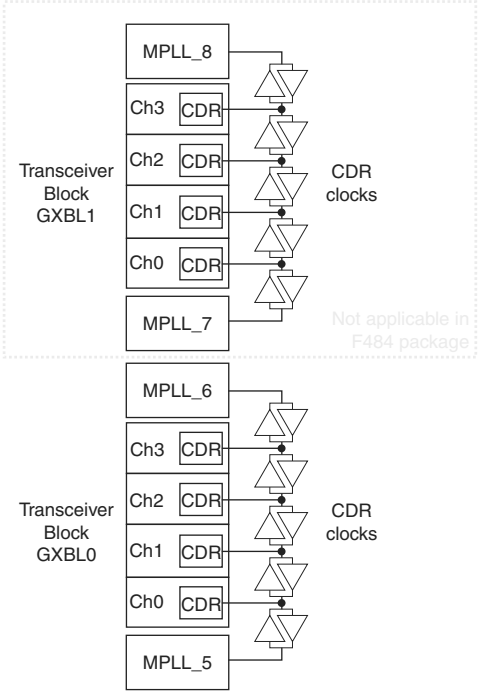
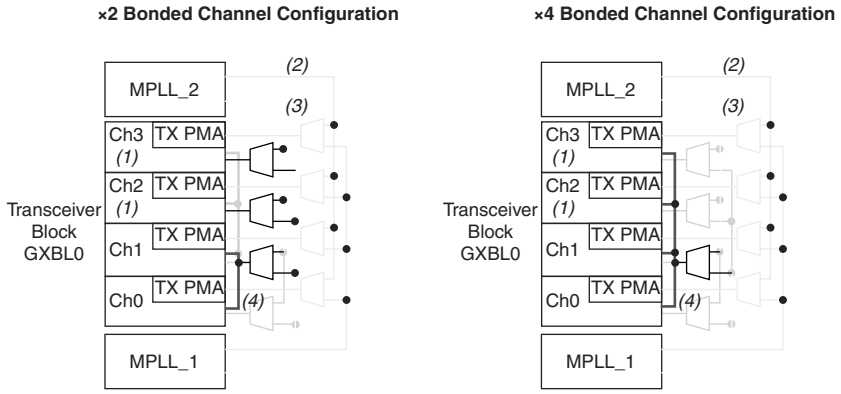


Figure 1–36 and Figure 1–37 show the independent high-speed clock and bonded low-speed clock distributions for transceivers in F324 and smaller packages, and in F484 and larger packages in bonded (×2 and ×4) channel configuration.

Figure 1–36. Clock Distribution in Bonded (×2 and ×4) Channel Configuration for Transceivers in F324 and Smaller Packages.

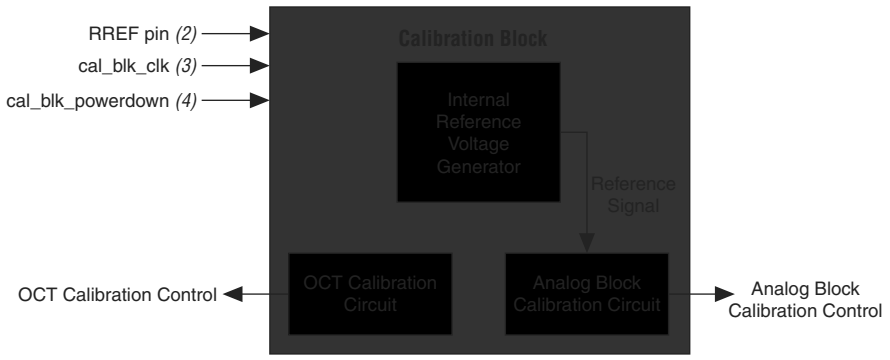


Notes to Figure 1–36:

(1) Transceiver channels 2 and 3 are not available for devices in F169 and smaller packages.
(2) High-speed clock.
(3) Low-speed clock.
(4) Bonded common low-speed clock path.

The calibration block internally generates a constant internal reference voltage, independent of PVT variations and uses this voltage and the external reference resistor on the RREF pin to generate constant reference currents. The OCT calibration circuit calibrates the OCT resistors present in the transceiver channels. Figure 1–41 shows the calibration block diagram.

Figure 1–41. Input Signals to the Calibration Blocks (1)



Notes to Figure 1–41:

(1) All transceiver channels use the same calibration block clock and power down signals.

(2) Connect a 2 kΩ (tolerance max ± 1%) external resistor to the RREF pin to ground. The RREF resistor connection in the board must be free from any external noise.

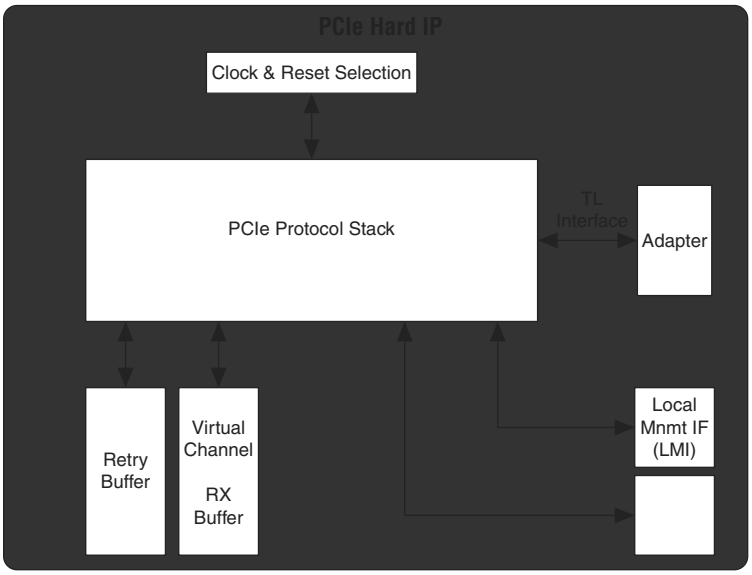
(3) Supports up to 125 MHz clock frequency. Use either dedicated global clock or divide-down logic from the FPGA fabric to generate a slow clock on the local clock routing.

(4) The calibration block restarts the calibration process following deassertion of the cal_blk_powerdown signal.

PCI-Express Hard IP Block

Figure 1–42 shows the block diagram of the PCIe hard IP block implementing the PHY MAC, Data Link Layer, and Transaction Layer for PCIe interfaces. The PIPE interface is used as the interface between the transceiver and the hard IP block.

Figure 1–42. PCI Express Hard IP High-Level Block Diagram



Receiver Spread Spectrum Clocking

Asynchronous SSC is not supported in Cyclone IV devices. You can implement only synchronous SSC for SATA, V-by-One, and Display Port protocols in Basic mode.

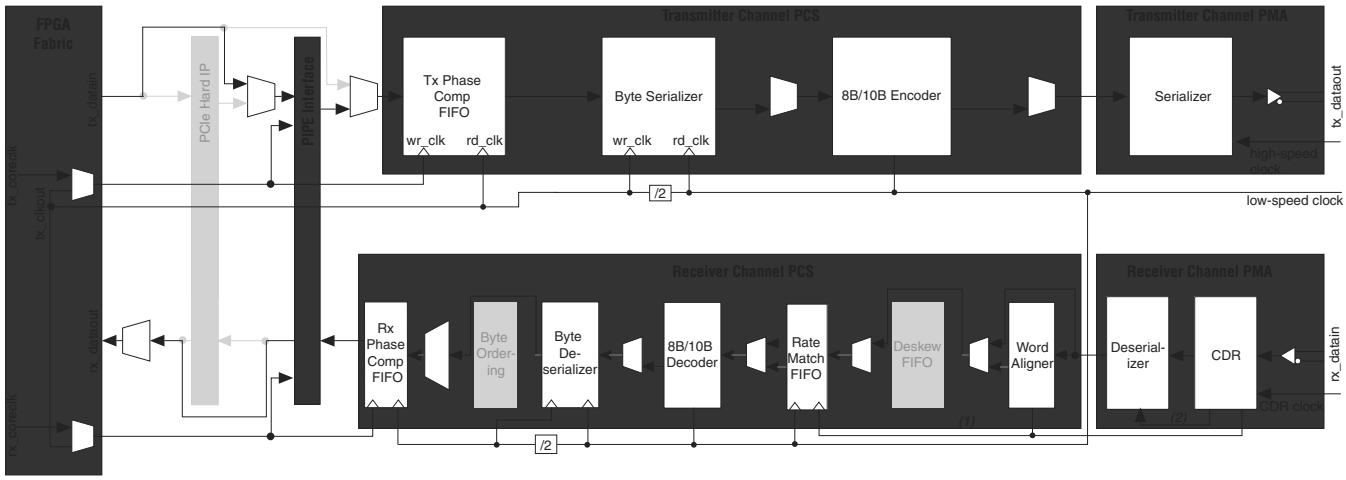
PCI Express (PIPE) Mode

PIPE mode provides the transceiver channel datapath configuration that supports ×1, ×2, and ×4 initial lane width for PCIe Gen1 signaling rate with PIPE interface implementation. The Cyclone IV GX transceiver provides following features in PIPE mode:

- PIPE interface
- receiver detection circuitry
- electrical idle control
- signal detect at receiver
- lane synchronization with compliant state machine
- clock rate compensation with rate match FIFO
- Low-Latency Synchronous PCIe
- fast recovery from P0s state
- electrical idle inference
- compliance pattern transmission
- reset requirement

Figure 1–48 shows the transceiver channel datapath and clocking when configured in PIPE mode with ×1 channel configuration.

Figure 1–48. Transceiver Channel Datapath and Clocking when Configured in PIPE Mode with ×1 Channel Configuration



Notes to Figure 1–48:

(1) Low-speed recovered clock.
(2) High-speed recovered clock.

Signal Detect at Receiver

In PIPE mode, signal detection is supported with the built-in signal threshold detection circuitry. When electrical idle inference is not enabled, the `rx_signaldetect` signal is inverted and available as `pipeelecidle` port in the PIPE interface.

Lane Synchronization

In PIPE mode, the word aligner is configured in automatic synchronization state machine mode that complies with the PCIe specification. Table 1–16 lists the synchronization state machine parameters that implement the PCIe-compliant synchronization.

Table 1–16. Synchronization State Machine Parameters (1)

Parameter	Value
Number of valid synchronization (/K28.5/) code groups received to achieve synchronization	4
Number of erroneous code groups received to lose synchronization	17
Number of continuous good code groups received to reduce the error count by one	16

Note to Table 1–16:

(1) The word aligner supports 10-bit pattern lengths in PIPE mode.

Clock Rate Compensation

In PIPE mode, the rate match FIFO compensates up to ±300 ppm (600 ppm total) difference between the upstream transmitter and the local receiver reference clock. In PIPE mode, the rate match FIFO operation is compliant to the version 2.0 of the PCIe Base Specification. The PCIe protocol requires the receiver to recognize a skip (`SKP`) ordered set, and inserts or deletes only one `SKP` symbol per `SKP` ordered set received to prevent the rate match FIFO from overflowing or underflowing. The `SKP` ordered set is a /K28.5/ comma (`COM`) symbol followed by one to five consecutive /K28.0/ `SKP` symbols, which are sent by transmitter during the inter-packet gap.

The rate match operation begins after the synchronization state machine in the word aligner indicates synchronization is acquired, as indicated with logic high on `rx_syncstatus` signal. Rate match FIFO insertion and deletion events are communicated to FPGA fabric on the `pipestatus[2..0]` port from each channel.

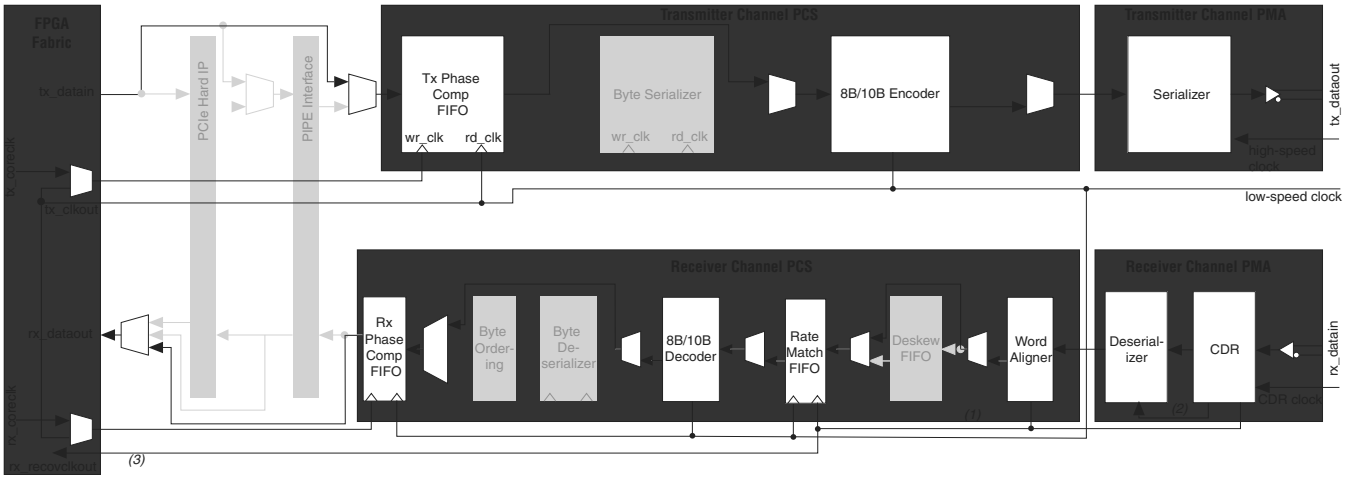
Low-Latency Synchronous PCIe

In PIPE mode, the Cyclone IV GX transceiver supports a lower latency in synchronous PCIe by reducing the latency across the rate match FIFO. In synchronous PCIe, the system uses a common reference clocking that gives a 0 ppm difference between the upstream transmitter's and local receiver's reference clock.

When using common reference clocking, the transceiver supports spread-spectrum clocking. For more information about the SSC support in PCIe Express (PIPE) mode, refer to the *Cyclone IV Device Data Sheet*.

Figure 1–55 shows the transceiver channel datapath and clocking when configured in GIGE mode.

Figure 1–55. Transceiver Channel Datapath and Clocking when Configured in GIGE Mode



Notes to Figure 1–55:

(1) Low-speed recovered clock.

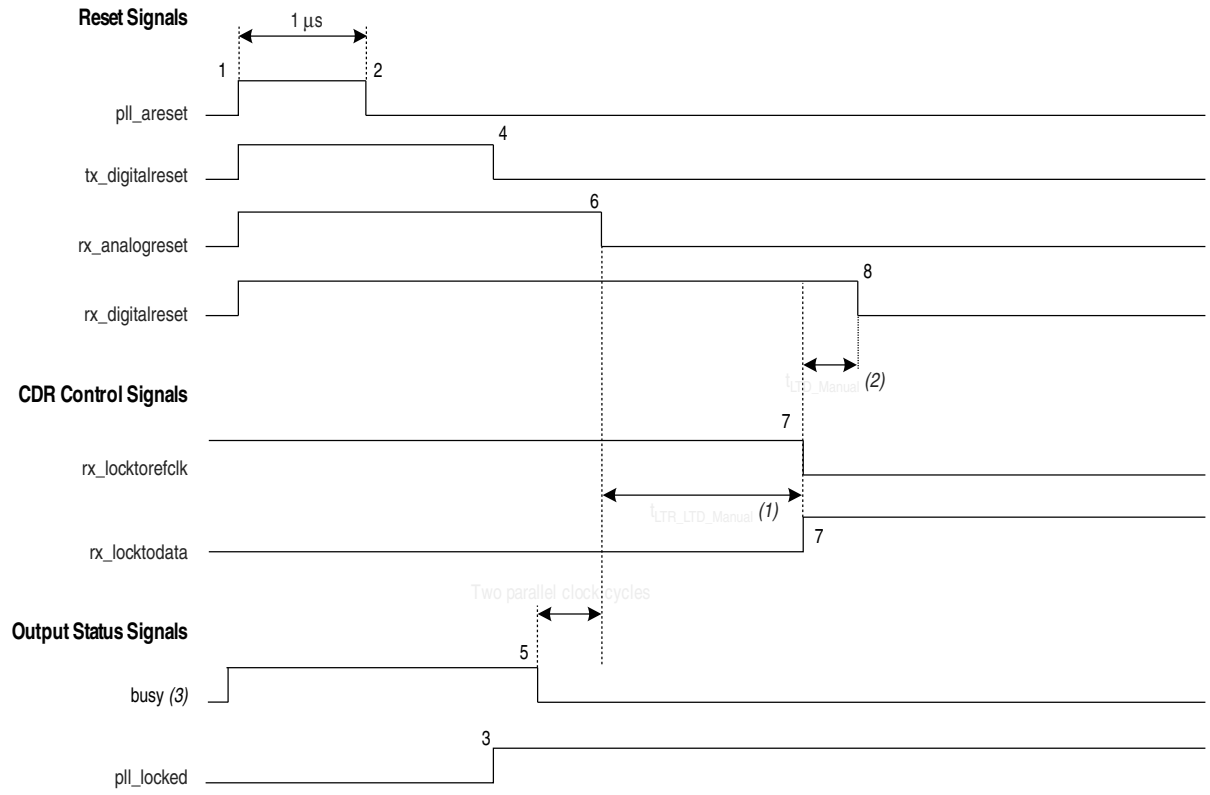
(2) High-speed recovered clock.

(3) Optional `rx_recovclkout` port from CDR low-speed recovered clock is available for applications such as Synchronous Ethernet.

Receiver and Transmitter Channel—Receiver CDR in Manual Lock Mode

This configuration contains both a transmitter and receiver channel. If you create a **Receiver and Transmitter** instance in the ALTGX MegaWizard Plug-In Manager with the receiver CDR in manual lock mode, use the reset sequence shown in Figure 2–9.

Figure 2–9. Sample Reset Sequence of Receiver and Transmitter Channel—Receiver CDR in Manual Lock Mode



Notes to Figure 2–9:

(1) For $t_{LTR\_LTD\_Manual}$ duration, refer to the *Cyclone IV Device Datasheet* chapter.

(2) For t_{LTD_Manual} duration, refer to the *Cyclone IV Device Datasheet* chapter.

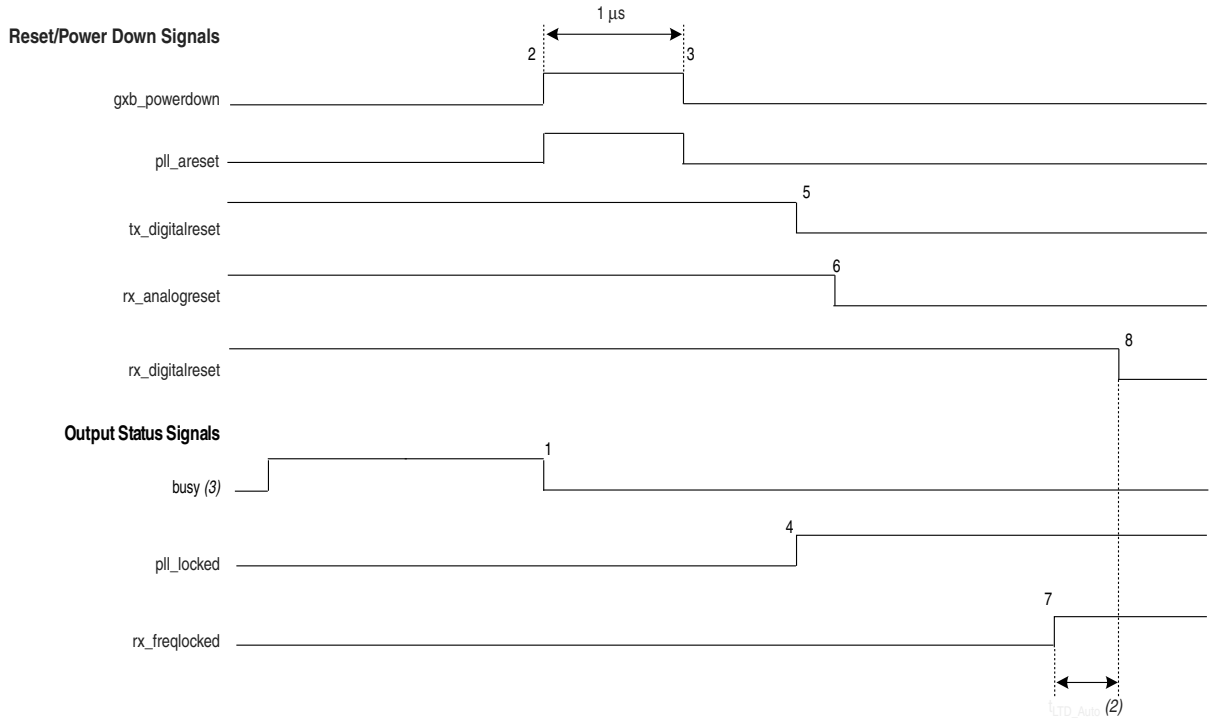
(3) The `busy` signal is asserted and deasserted only during initial power up when offset cancellation occurs. In subsequent reset sequences, the `busy` signal is asserted and deasserted only if there is a read or write operation to the ALTGX_RECONFIG megafunction.

As shown in Figure 2–9, perform the following reset procedure for the receiver in manual lock mode:

1. After power up, assert `pll_areset` for a minimum period of 1 µs (the time between markers 1 and 2).
2. Keep the `tx_digitalreset`, `rx_analogreset`, `rx_digitalreset`, and `rx_locktorefclk` signals asserted and the `rx_locktodata` signal deasserted during this time period. After you deassert the `pll_areset` signal, the multipurpose PLL starts locking to the transmitter input reference clock.
3. After the multipurpose PLL locks, as indicated by the `pll_locked` signal going high (marker 3), deassert `tx_digitalreset` (marker 4). For receiver operation, after deassertion of busy signal (marker 5), wait for two parallel clock cycles to deassert the `rx_analogreset` signal (marker 6). After `rx_analogreset` deassert, `rx_pll_locked` will assert.

The deassertion of the busy signal indicates proper completion of the offset cancellation process on the receiver channel.

Figure 2–13. Sample Reset Sequence of a Receiver and Transmitter Channels-Receiver CDR in Automatic Lock Mode with the Optional gxb_powerdown Signal (1)



Notes to Figure 2–13:

(1) The gxb_powerdown signal must not be asserted during the offset cancellation sequence.

(2) For t_{LTD_Auto} duration, refer to the *Cyclone IV Device Datasheet* chapter.

(3) The busy signal is asserted and deasserted only during initial power up when offset cancellation occurs. In subsequent reset sequences, the busy signal is asserted and deasserted only if there is a read or write operation to the ALTGX_RECONFIG megafunction.

Simulation Requirements

The following are simulation requirements:

- The gxb_powerdown port is optional. In simulation, if the gxb_powerdown port is not instantiated, you must assert the tx_digitalreset, rx_digitalreset, and rx_analogreset signals appropriately for correct simulation behavior.
- If the gxb_powerdown port is instantiated, and the other reset signals are not used, you must assert the gxb_powerdown signal for at least 1 µs for correct simulation behavior.
- You can deassert the rx_digitalreset signal immediately after the rx_freqlocked signal goes high to reduce the simulation run time. It is not necessary to wait for t_{LTD_Auto} (as suggested in the actual reset sequence).
- The busy signal is deasserted after about 20 parallel reconfig_clk clock cycles in order to reduce simulation run time. For silicon behavior in hardware, you can follow the reset sequences described in the previous pages.

Table 3–4 describes the tx_datainfull[21..0] FPGA fabric-transceiver channel interface signals.

Table 3–4. tx_datainfull[21..0] FPGA Fabric-Transceiver Channel Interface Signal Descriptions (1)

FPGA Fabric-Transceiver Channel Interface Description	Transmit Signal Description (Based on Cyclone IV GX Supported FPGA Fabric-Transceiver Channel Interface Widths)
8-bit FPGA fabric-Transceiver Channel Interface	tx_datainfull[7:0]: 8-bit data (tx_datain)
	The following signals are used only in 8B/10B modes:
	tx_datainfull[8]: Control bit (tx_ctrlenable)
	tx_datainfull[9] Transmitter force disparity Compliance (PCI Express [PIPE]) (tx_forcedisp) in all modes except PCI Express (PIPE) functional mode. For PCI Express (PIPE) functional mode, (tx_forcedispcompliance) is used.
	■ For non-PIPE: tx_datainfull[10]: Forced disparity value (tx_dispval) ■ For PCIe: tx_datainfull[10]: Forced electrical idle (tx_forceelecidle)
10-bit FPGA fabric-Transceiver Channel Interface	tx_datainfull[9:0]: 10-bit data (tx_datain)
16-bit FPGA fabric-Transceiver Channel Interface with PCS-PMA set to 8/10 bits	Two 8-bit Data (tx_datain) tx_datainfull[7:0] - tx_datain (LSByte) and tx_datainfull[18:11] - tx_datain (MSByte)
	The following signals are used only in 8B/10B modes:
	tx_datainfull[8] - tx_ctrlenable (LSB) and tx_datainfull[19] - tx_ctrlenable (MSB)
	Force Disparity Enable ■ For non-PIPE: tx_datainfull[9] - tx_forcedisp (LSB) and tx_datainfull[20] - tx_forcedisp (MSB) ■ For PCIe: tx_datainfull[9] - tx_forcedispcompliance and tx_datainfull[20] - 0
	Force Disparity Value ■ For non-PIPE: tx_datainfull[10] - tx_dispval (LSB) and tx_datainfull[21] - tx_dispval (MSB) ■ For PCIe: tx_datainfull[10] - tx_forceelecidle and tx_datainfull[21] - tx_forceelecidle
20-bit FPGA fabric-Transceiver Channel Interface with PCS-PMA set to 10 bits	Two 10-bit Data (tx_datain) tx_datainfull[9:0] - tx_datain (LSByte) and tx_datainfull[20:11] - tx_datain (MSByte)

Note to Table 3–4:

(1) For all transceiver-related ports, refer to the "Transceiver Port Lists" section in the *Cyclone IV GX Transceiver Architecture* chapter.

Control and Status Signals for Channel Reconfiguration

The various control and status signals involved in the Channel Reconfiguration mode are as follows. Refer to "Dynamic Reconfiguration Controller Port List" on page 3–4 for the descriptions of the control and status signals.

The following are the input control signals:

- `logical_channel_address[n..0]`
- `reset_reconfig_address`
- `reconfig_reset`
- `reconfig_mode_sel[2..0]`
- `write_all`

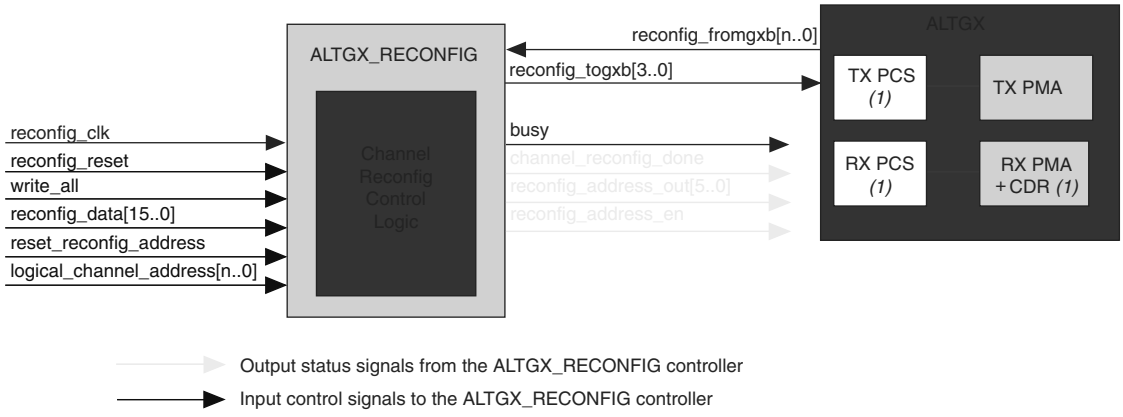
The following are output status signals:

- `reconfig_address_en`
- `reconfig_address_out[5..0]`
- `channel_reconfig_done`
- `busy`

The ALTGX_RECONFIG connection to the ALTGX instances when set in channel reconfiguration mode are as follows. For the port information, refer to "Dynamic Reconfiguration Controller Port List" on page 3–4.

Figure 3–10 shows the connection for channel reconfiguration mode.

Figure 3–10. ALTGX and ALTGX_RECONFIG Connection for Channel Reconfiguration Mode



Note to Figure 3–10:

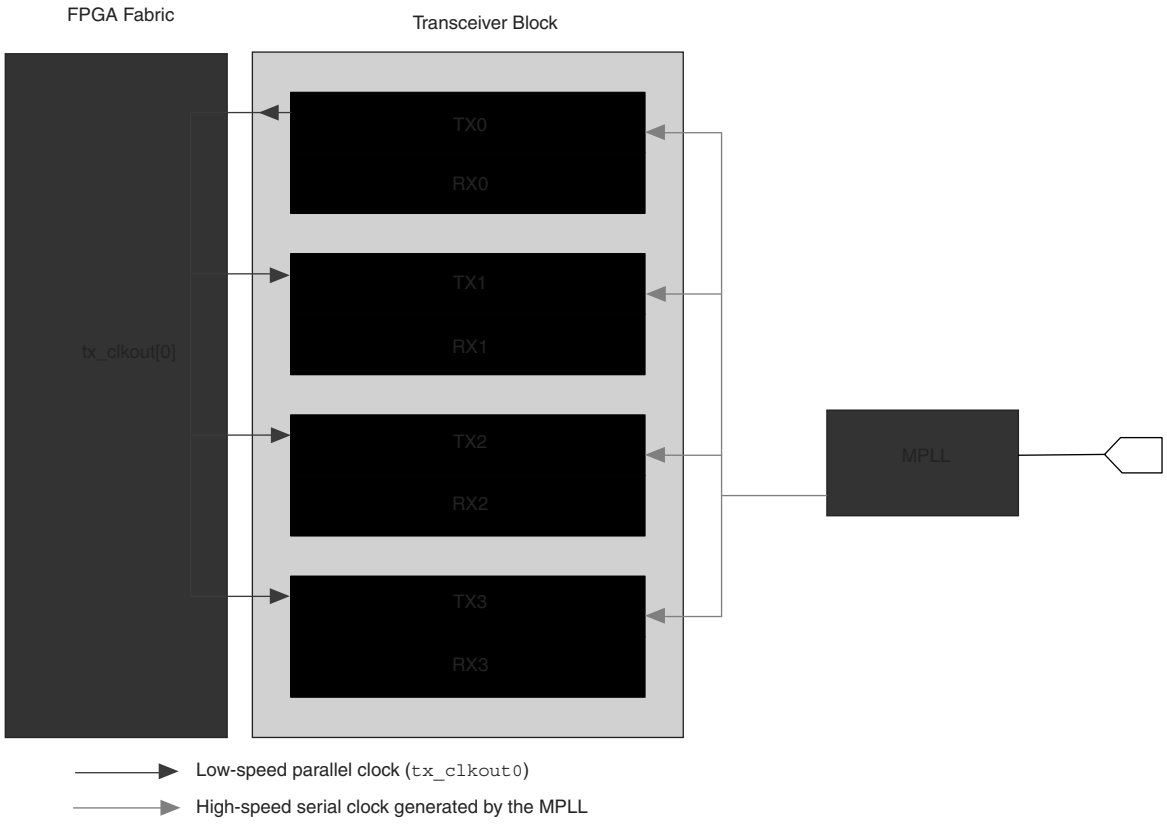
(1) This block can be reconfigured in channel reconfiguration mode.

Option 1: Share a Single Transmitter Core Clock Between Transmitters

- Enable this option if you want `tx_clkout` of the first channel (channel 0) of the transceiver block to provide the write clock to the Transmitter Phase Compensation FIFOs of the remaining channels in the transceiver block.
- This option is typically enabled when all the channels of a transceiver block have the same functional mode and data rate and are reconfigured to the identical functional mode and data rate.

Figure 3–11 shows the sharing of channel 0's `tx_clkout` between all four regular channels of a transceiver block.

Figure 3–11. Option 1 for Transmitter Core Clocking (Channel Reconfiguration Mode)



Embedded Multiplier Specifications

Table 1–26 lists the embedded multiplier specifications for Cyclone IV devices.

Table 1–26. Embedded Multiplier Specifications for Cyclone IV Devices

Mode	Resources Used	Performance					Unit
	Number of Multipliers	C6	C7, I7, A7	C8	C8L, I8L	C9L	
9 × 9-bit multiplier	1	340	300	260	240	175	MHz
18 × 18-bit multiplier	1	287	250	200	185	135	MHz

Memory Block Specifications

Table 1–27 lists the M9K memory block specifications for Cyclone IV devices.

Table 1–27. Memory Block Performance Specifications for Cyclone IV Devices

Memory	Mode	Resources Used		Performance					Unit
		LEs	M9K Memory	C6	C7, I7, A7	C8	C8L, I8L	C9L	
M9K Block	FIFO 256 × 36	47	1	315	274	238	200	157	MHz
	Single-port 256 × 36	0	1	315	274	238	200	157	MHz
	Simple dual-port 256 × 36 CLK	0	1	315	274	238	200	157	MHz
	True dual port 512 × 18 single CLK	0	1	315	274	238	200	157	MHz

Configuration and JTAG Specifications

Table 1–28 lists the configuration mode specifications for Cyclone IV devices.

Table 1–28. Passive Configuration Mode Specifications for Cyclone IV Devices (1)

Programming Mode	V_{CCINT} Voltage Level (V)	DCLK f_{MAX}	Unit
Passive Serial (PS)	1.0 (3)	66	MHz
	1.2	133	MHz
Fast Passive Parallel (FPP) (2)	1.0 (3)	66	MHz
	1.2 (4)	100	MHz

Notes to Table 1–28:

(1) For more information about PS and FPP configuration timing parameters, refer to the *Configuration and Remote System Upgrades in Cyclone IV Devices* chapter.

(2) FPP configuration mode supports all Cyclone IV E devices (except for E144 package devices) and EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 only.

(3) V_{CCINT} = 1.0 V is only supported for Cyclone IV E 1.0 V core voltage devices.

(4) Cyclone IV E devices support 1.2 V V_{CCINT}. Cyclone IV E 1.2 V core voltage devices support 133 MHz DCLK f_{MAX} for EP4CE6, EP4CE10, EP4CE15, EP4CE22, EP4CE30, and EP4CE40 only.