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5. Clock Networks and PLLs in Cyclone IV Devices

This chapter describes the hierarchical clock networks and phase-locked loops (PLLs) with advanced features in the Cyclone[®] IV device family. It includes details about the ability to reconfigure the PLL counter clock frequency and phase shift in real time, allowing you to sweep PLL output frequencies and dynamically adjust the output clock phase shift.

The Quartus[®] II software enables the PLLs and their features without external devices.

This chapter contains the following sections:

- "Clock Networks" on page 5–1
- "PLLs in Cyclone IV Devices" on page 5–18
- "Cyclone IV PLL Hardware Overview" on page 5–20
- "Clock Feedback Modes" on page 5–23
- "Hardware Features" on page 5–26
- "Programmable Bandwidth" on page 5–32
- "Phase Shift Implementation" on page 5–32
- "PLL Cascading" on page 5–33
- "PLL Reconfiguration" on page 5–34
- "Spread-Spectrum Clocking" on page 5–41
- "PLL Specifications" on page 5–41

Clock Networks

The Cyclone IV GX device provides up to 12 dedicated clock pins (CLK[15..4]) that can drive the global clocks (GCLKs). Cyclone IV GX devices support four dedicated clock pins on each side of the device except the left side. These clock pins can drive up to 30 GCLKs.

The Cyclone IV E device provides up to 15 dedicated clock pins (CLK[15..1]) that can drive up to 20 GCLKs. Cyclone IV E devices support three dedicated clock pins on the left side and four dedicated clock pins on the top, right, and bottom sides of the device except EP4CE6 and EP4CE10 devices. EP4CE6 and EP4CE10 devices only support three dedicated clock pins on the left side and four dedicated clock pins on the right side of the device.

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Figure 5–23 shows a functional simulation of the PLL reconfiguration feature.

Figure 5-23. PLL Reconfiguration Scan Chain

When reconfiguring the counter clock frequency, the corresponding counter phase shift settings cannot be reconfigured using the same interface. You can reconfigure phase shifts in real time using the dynamic phase shift reconfiguration interface. If you reconfigure the counter frequency, but wish to keep the same non-zero phase shift setting (for example, 90°) on the clock output, you must reconfigure the phase shift after reconfiguring the counter clock frequency.

Post-Scale Counters (C0 to C4)

You can configure multiply or divide values and duty cycle of post-scale counters in real time. Each counter has an 8-bit high time setting and an 8-bit low time setting. The duty cycle is the ratio of output high or low time to the total cycle time, that is the sum of the two. Additionally, these counters have two control bits, rbypass, for bypassing the counter, and rselodd, to select the output clock duty cycle.

When the rbypass bit is set to 1, it bypasses the counter, resulting in a divide by one. When this bit is set to 0, the PLL computes the effective division of the VCO output frequency based on the high and low time counters. For example, if the post-scale divide factor is 10, the high and low count values are set to 5 and 5, to achieve a 50–50% duty cycle. The PLL implements this duty cycle by transitioning the output clock from high-to-low on the rising edge of the VCO output clock. However, a 4 and 6 setting for the high and low count values, respectively, would produce an output clock with a 40–60% duty cycle.

The rselodd bit indicates an odd divide factor for the VCO output frequency with a 50% duty cycle. For example, if the post-scale divide factor is three, the high and low time count values are 2 and 1, respectively, to achieve this division. This implies a 67%–33% duty cycle. If you need a 50%–50% duty cycle, you must set the rselodd control bit to 1 to achieve this duty cycle despite an odd division factor. The PLL implements this duty cycle by transitioning the output clock from high-to-low on a falling edge of the VCO output clock. When you set rselodd = 1, subtract 0.5 cycles from the high time and add 0.5 cycles to the low time.

For example:

■ High time count = 2 cycles

Differential I/O Standards	I/O Bank Location	External Resistor Network at Transmitter	Transmitter (TX)	Receiver (RX)	
	5,6	Not Required			
	3,4,5,6,7,8	Three Resistors	`	v	
	5,6	Not Required			
RSDS	3,4,7,8	Three Resistors	✓	—	
	3,4,5,6,7,8	Single Resistor		l	
	5,6	Not Required			
111111-LVD3	3,4,5,6,7,8	Three Resistors	`		
סחמס	5,6	Not Required			
FFD3	3,4,5,6,7,8	Three Resistors	`		
BLVDS (1)	3,4,5,6,7,8	Single Resistor	\checkmark	\checkmark	
LVPECL (2)	3,4,5,6,7,8	—	—	\checkmark	
Differential SSTL-2 ⁽³⁾	3,4,5,6,7,8	—	\checkmark	\checkmark	
Differential SSTL-18 (3)	3,4,5,6,7,8	—	\checkmark	\checkmark	
Differential HSTL-18 (3)	3,4,5,6,7,8	—	\checkmark	\checkmark	
Differential HSTL-15 (3)	3,4,5,6,7,8	—	\checkmark	\checkmark	
Differential HSTL-12 ⁽³⁾	4,5,6,7,8	—	~	\checkmark	

Table 6–7. Differential I/O Standards Supported in Cyclone IV GX I/O Banks

Notes to Table 6-7:

(1) Transmitter and Receiver f_{MAX} depend on system topology and performance requirement.

(2) The LVPECL I/O standard is only supported on dedicated clock input pins.

(3) The differential SSTL-2, SSTL-18, HSTL-18, HSTL-15, and HSTL-12 I/O standards are only supported on clock input pins and PLL output clock pins. PLL output clock pins do not support Class II interface type of differential SSTL-18, HSTL-18, HSTL-15, and HSTL-12 I/O standards.

You can use I/O pins and internal logic to implement a high-speed differential interface in Cyclone IV devices. Cyclone IV devices do not contain dedicated serialization or deserialization circuitry. Therefore, shift registers, internal phase-locked loops (PLLs), and I/O cells are used to perform serial-to-parallel conversions on incoming data and parallel-to-serial conversion on outgoing data. The differential interface data serializers and deserializers (SERDES) are automatically constructed in the core logic elements (LEs) with the Quartus II software ALTLVDS megafunction.

Altera recommends putting a buffer before the DATA and DCLK output from the master device to avoid signal strength and signal integrity issues. The buffer must not significantly change the DATA-to-DCLK relationships or delay them with respect to other AS signals (ASDI and nCS). Also, the buffer must only drive the slave devices to ensure that the timing between the master device and the serial configuration device is unaffected.

This configuration method supports both compressed and uncompressed **.sof**. Therefore, if the configuration bitstream size exceeds the capacity of a serial configuration device, you can enable the compression feature in the **.sof** or you can select a larger serial configuration device.

Guidelines for Connecting a Serial Configuration Device to Cyclone IV Devices for an AS Interface

For single- and multi-device AS configurations, the board trace length and loading between the supported serial configuration device and Cyclone IV device must follow the recommendations listed in Table 8–7.

Cyclone IV Device AS Pins	Maximum Board T Cyclone IV Device to Device	race Length from a a Serial Configuration (Inches)	Maximum Board Load (pF)
	Cyclone IV E	Cyclone IV GX	
DCLK	10	6	15
DATA [0]	10	6	30
nCSO	10	6	30
ASDO	10	6	30

Table 8–7. Maximum Trace Length and Loading for AS Configuration

Note to Table 8-7:

(1) For multi-devices AS configuration using Cyclone IV E with 1,0 V core voltage, the maximum board trace-length from the serial configuration device to the junction-split on both DCLK and Data0 line is 3.5 inches.

Estimating AS Configuration Time

AS configuration time is dominated by the time it takes to transfer data from the serial configuration device to the Cyclone IV device. This serial interface is clocked by the Cyclone IV device DCLK output (generated from a 40-MHz internal oscillator for Cyclone IV E devices, a 20- or 40-MHz internal oscillator, or an external CLKUSR of up to 40 MHz for Cyclone IV GX devices).

Equation 8–2 and Equation 8–3 show the configuration time calculations.

Equation 8-2.

```
Size \times \left(\frac{\text{maximum DCLK period}}{1 \text{ bit}}\right) = estimated maximum configuration ti
```

Equation 8-3.

9,600,000 bits $\times \left(\frac{50 \text{ ns}}{1 \text{ bit}}\right) = 480 \text{ ms}$



Figure 8–26. JTAG Configuration of Multiple Devices Using a Download Cable (1.2, 1.5, and 1.8-V V_{CCIO} Powering the JTAG Pins)

Notes to Figure 8-26:

- (1) Connect these pull-up resistors to the V_{CCI0} supply of the bank in which the pin resides.
- (2) Connect the nCONFIG and MSEL pins to support a non-JTAG configuration scheme. If you only use a JTAG configuration, connect the nCONFIG pin to logic-high and the MSEL pins to GND. In addition, pull DCLK and DATA[0] to either high or low, whichever is convenient on your board.
- (3) In the USB-Blaster and ByteBlaster II cable, this pin is connected to nCE when it is used for AS programming, otherwise it is a no connect.
- (4) You must connect the nCE pin to GND or driven low for successful JTAG configuration.
- (5) Power up the V_{CC} of the ByteBlaster II or USB-Blaster cable with supply from V_{CCI0}. The ByteBlaster II and USB-Blaster cables do not support a target supply voltage of 1.2 V. For the target supply voltage value, refer to the ByteBlaster II Download Cable User Guide and the USB-Blaster Download Cable User Guide.
- (6) Resistor value can vary from 1 k Ω to 10 k Ω .
 - IF a non-Cyclone IV device is cascaded in the JTAG-chain, TDO of the non-Cyclone IV device driving into TDI of the Cyclone IV device must fit the maximum overshoot outlined in Equation 8–1 on page 8–5.

The CONF_DONE and nSTATUS signals are shared in multi-device AS, AP, PS, and FPP configuration chains to ensure that the devices enter user mode at the same time after configuration is complete. When the CONF_DONE and nSTATUS signals are shared among all the devices, you must configure every device when JTAG configuration is performed.

If you only use JTAG configuration, Altera recommends that you connect the circuitry as shown in Figure 8–25 or Figure 8–26, in which each of the CONF_DONE and nSTATUS signals are isolated so that each device can enter user mode individually.

After the first device completes configuration in a multi-device configuration chain, its nCEO pin drives low to activate the nCE pin of the second device, which prompts the second device to begin configuration. Therefore, if these devices are also in a JTAG chain, ensure that the nCE pins are connected to GND during JTAG configuration or that the devices are JTAG configured in the same order as the configuration chain. As long as the devices are JTAG configured in the same order as the multi-device configuration chain, the nCEO of the previous device drives the nCE pin of the next device low when it has successfully been JTAG configured. You can place other Altera devices that have JTAG support in the same JTAG chain for device programming and configuration.





Notes to Figure 8-28:

- (1) Connect these pull-up resistors to the V_{CCIO} supply of the bank in which the pin resides.
- (2) Power up the V_{CC} of the EthernetBlaster, ByteBlaster II, or USB-Blaster cable with the 3.3-V supply.
- (3) Pin 6 of the header is a V_{I0} reference voltage for the MasterBlaster output driver. The V_{I0} must match the V_{CCA} of the device. For this value, refer to the *MasterBlaster Serial/USB Communications Cable User Guide*. When using the ByteBlasterMV download cable, this pin is a no connect. When using the USB-Blaster and ByteBlaster II cables, this pin is connected to nCE when it is used for AS programming, otherwise it is a no connect.
- (4) The MSEL pin settings vary for different configuration voltage standards and POR time. To connect MSEL for AS configuration schemes, refer to Table 8–3 on page 8–8, Table 8–4 on page 8–8, and Table 8–5 on page 8–9. Connect the MSEL pins directly to V_{CCA} or GND.
- (5) Power up the V_{CC} of the EthernetBlaster, ByteBlaster II, USB-Blaster, or ByteBlasterMV cable with a 2.5-V V_{CCA} supply. Third-party programmers must switch to 2.5 V. Pin 4 of the header is a V_{CC} power supply for the MasterBlaster cable. The MasterBlaster cable can receive power from either 5.0- or 3.3-V circuit boards, DC power supply, or 5.0 V from the USB cable. For this value, refer to the *MasterBlaster Serial/USB Communications Cable User Guide*.
- (6) You must place the diodes and capacitors as close as possible to the Cyclone IV device. Altera recommends using the Schottky diode, which has a relatively lower forward diode voltage (VF) than the switching and Zener diodes, for effective voltage clamping.
- (7) These pins are dual-purpose I/O pins. The nCSO pin functions as FLASH_nCE pin in AP mode. The ASDO pin functions as DATA[1] pin in AP and FPP modes.
- (8) Resistor value can vary from 1 k Ω to 10 k Ω .
- (9) Only Cyclone IV GX devices have an option to select CLKUSR (40 MHz maximum) as the external clock source for DCLK.

Figure 8–32 shows the transitions between the factory configuration and application configuration in remote update mode.





After power up or a configuration error, the factory configuration logic writes the remote system upgrade control register to specify the address of the application configuration to be loaded. The factory configuration also specifies whether or not to enable the user watchdog timer for the application configuration and, if enabled, specifies the timer setting.

Only valid application configurations designed for remote update mode include the logic to reset the timer in user mode. For more information about the user watchdog timer, refer to the "User Watchdog Timer" on page 8–79.

If there is an error while loading the application configuration, the remote system upgrade status register is written by the dedicated remote system upgrade circuitry of the Cyclone IV device to specify the cause of the reconfiguration.

The following actions cause the remote system upgrade status register to be written:

- nSTATUS driven low externally
- Internal cyclical redundancy check (CRC) error
- User watchdog timer time-out
- A configuration reset (logic array nCONFIG signal or external nCONFIG pin assertion)

The Cyclone IV device automatically loads the factory configuration when an error occurs. This user-designed factory configuration reads the remote system upgrade status register to determine the reason for reconfiguration. Then the factory configuration takes the appropriate error recovery steps and writes to the remote system upgrade control register to determine the next application configuration to be loaded.

When Cyclone IV devices successfully load the application configuration, they enter user mode. In user mode, the soft logic (the Nios II processor or state machine and the remote communication interface) assists the Cyclone IV device in determining when a remote system update is arriving. When a remote system update arrives, the soft logic receives the incoming data, writes it to the configuration memory device and triggers the device to load the factory configuration. The factory configuration reads the remote system upgrade status register, determines the valid application configuration to load, writes the remote system upgrade control register accordingly, and starts system reconfiguration.

Dedicated Remote System Upgrade Circuitry

This section describes the implementation of the Cyclone IV device remote system upgrade dedicated circuitry. The remote system upgrade circuitry is implemented in hard logic. This dedicated circuitry interfaces with the user-defined factory application configurations implemented in the Cyclone IV device logic array to provide the complete remote configuration solution. The remote system upgrade circuitry contains the remote system upgrade registers, a watchdog timer, and state machines that control those components. Figure 8–33 shows the data path of the remote system upgrade block.

Figure 8–33. Remote System Upgrade Circuit Data Path (1)



Notes to Figure 8-33:

- (1) The RU_DOUT, RU_SHIFTnLD, RU_CAPTNUPDT, RU_CLK, RU_DIN, RU_nCONFIG, and RU_nRSTIMER signals are internally controlled by the ALTREMOTE_UPDATE megafunction.
- (2) The RU_CLK refers to the ALTREMOTE_UPDATE megafunction block "clock" input. For more information, refer to the *Remote Update Circuitry* (ALTREMOTE_UPDATE) Megafunction User Guide.

The byte ordering block operates in either word-alignment-based byte ordering or user-controlled byte ordering modes.

In word-alignment-based byte ordering mode, the byte ordering block starts looking for the byte ordering pattern in the byte-deserialized data and restores the order if necessary when it detects a rising edge on the rx_syncstatus signal. Whenever the byte ordering pattern is found, the rx_byteorderalignstatus signal is asserted regardless if the pad byte insertion is necessary. If the byte ordering block detects another rising edge on the rx_syncstatus signal from the word aligner, it deasserts the rx_byteorderalignstatus signal and repeats the byte ordering operation.

In user-controlled byte ordering mode, the byte ordering operation is user-triggered using rx_enabyteord port. A rising edge on rx_enabyteord port triggers the byte ordering block to start looking for the byte ordering pattern in the byte-deserialized data and restores the order if necessary. When the byte ordering pattern is found, the rx_byteorderalignstatus signal is asserted regardless if a pad byte insertion is necessary.

RX Phase Compensation FIFO

The RX phase compensation FIFO compensates for the phase difference between the parallel receiver clock and the FPGA fabric interface clock, when interfacing the receiver channel to the FPGA fabric (directly or through the PIPE and PCIe hard IP blocks). The FIFO is four words deep, with latency between two to three parallel clock cycles.

Figure 1–24 shows the RX phase compensation FIFO block diagram.



Figure 1–24. RX Phase Compensation FIFO Block Diagram

Note to Figure 1-24:

(1) Parameter x refers to the transceiver channel width, where 8, 10, 16, or 20 bits are supported.

The FIFO can operate in registered mode, contributing to only one parallel clock cycle of latency in the Deterministic Latency functional mode. For more information, refer to "Deterministic Latency Mode" on page 1–73. For more information about FIFO clocking, refer to "FPGA Fabric-Transceiver Interface Clocking" on page 1–43.

Miscellaneous Receiver PCS Feature

The receiver PCS supports the following additional feature:

Output bit-flip—reverses the bit order at a byte level at the output of the receiver phase compensation FIFO. For example, if the 16-bit parallel receiver data at the output of the receiver phase compensation FIFO is '10111100 10101101' (16'hBCAD), enabling this option reverses the data on rx_dataout port to '00111101 10110101' (16'h3DB5).

Bonded Channel Configuration

In bonded channel configuration, the low-speed clock for the bonded channels share a common bonded clock path that reduces clock skew between the bonded channels. The phase compensation FIFOs in bonded channels share a set of pointers and control logic that results in equal FIFO latency between the bonded channels. These features collectively result in lower channel-to-channel skew when implementing multi-channel serial interface in bonded channel configuration.

In a transceiver block, the high-speed clock for each bonded channels is distributed independently from one of the two multipurpose PLLs directly adjacent to the block. The low-speed clock for bonded channels is distributed from a common bonded clock path that selects from one of the two multipurpose PLLs directly adjacent to the block. Transceiver channels for devices in F484 and larger packages support additional clocking flexibility for ×2 bonded channels. In these packages, the ×2 bonded channels support high-speed and low-speed bonded clock distribution from PLLs beyond the two multipurpose PLLs directly adjacent to the block. Table 1–10 lists the high- and low-speed clock sources for the bonded channels.

Dookogo	Transceiver	Pondod Chonnolo	High- and Low-Speed Clocks Source			
гаскауе	Block	Bonueu Channeis	Option 1	Option 2		
F324 and smaller	GXBL0	×2 in channels 0, 1 ×4 in all channels	MPLL_1	MPLL_2		
	GXBL0	×2 in channels 0, 1	MPLL_5/ GPLL_1	MPLL_6		
F484 and larger		×4 in all channels	MPLL_5	MPLL_6		
	GXBL1 (1)	×2 in channels 0, 1	MPLL_7/ MPLL_6	MPLL_8		
		×4 in all channels	MPLL_7	MPLL_8		

Table 1–10. High- and Low-Speed Clock Sources for Bonded Channels in Bonded Channel Configuration

Note to Table 1-10:

(1) GXBL1 is not available for transceivers in F484 package.

When implementing ×2 bonded channel configuration in a transceiver block, remaining channels 2 and 3 are available to implement other non-bonded channel configuration.

Figure 1–57 shows an example of even numbers of /Dx.y/ between the last automatically sent /K28.5/ and the first user-sent /K28.5/. The first user-sent /K28.5/ code group received at an odd code group boundary in cycle n + 3 takes the receiver synchronization state machine in Loss-of-Sync state. The first synchronization ordered-set /K28.5/Dx.y/ in cycles n + 3 and n + 4 is discounted and three additional ordered sets are required for successful synchronization.





Running Disparity Preservation with Idle Ordered Set

During idle ordered sets transmission in GIGE mode, the transmitter ensures a negative running disparity at the end of an idle ordered set. Any /Dx.y/, except for /D21.5/ (part of /C1/ ordered set) or /D2.2/ (part of /C2/ ordered set) following a /K28.5/ is automatically replaced with either of the following:

- A /D5.6/ (/I1/ ordered set) if the running disparity before /K28.5/ is positive
- A /D16.2/ (/I2/ ordered set) if the running disparity before /K28.5/ is negative

Lane Synchronization

In GIGE mode, the word aligner is configured in automatic synchronization state machine mode that complies with the IEEE P802.3ae standard. A synchronization ordered set is a /K28.5/ code group followed by an odd number of valid /Dx.y/ code groups. Table 1–19 lists the synchronization state machine parameters that implements the GbE-compliant synchronization.

Parameter	Value
Number of valid synchronization ordered sets received to achieve synchronization	3
Number of erroneous code groups received to lose synchronization	4
Number of continuous good code groups received to reduce the error count by one	4

Note to Table 1-19:

(1) The word aligner supports 7-bit and 10-bit pattern lengths in GIGE mode.

Figure 1–63 shows the transceiver channel datapath and clocking when configured in XAUI mode.





Notes to Figure 1-63:

- (1) Channel 1 low-speed recovered clock.
- (2) Low-speed recovered clock.
- (3) High-speed recovered clock.

Block	Port Name	Input/ Output	Clock Domain	Description
				Transceiver block power down.
Block Block Block Calibration Block Calibration Block Calibration Block	gxb_powerdown	Input	Asynchronous signal	 When asserted, all digital and analog circuitry in the PCS, HSSI, CDR, and PCIe modules are powered down.
				 Asserting the gxb_powerdown signal does not power down the refclk buffers.
			Asynchronous signal.	Transmitter PCS reset
Reset & Power Down	tx_digitalreset	Input	width is two parallel clock cycles.	 When asserted, the transmitter PCS blocks are reset.
			Asynchronous signal.	Receiver PMA reset.
	rx_analogreset	Input	The minimum pulse width is two parallel clock cycles.	 When asserted, analog circuitry in the receiver PMA block is reset.
			Asynchronous signal.	Dessiver DCC reset
	rx_digitalreset	Input	The minimum pulse width is two parallel clock cycles.	 When asserted, the receiver PCS blocks are reset.
				Dynamic reconfiguration clock.
Reconfiguration	reconfig clk	Innut	Clock signal	 Also used for offset cancellation except in PIPE mode.
	recomg_ow	mput	olock signal	 For the supported frequency range for this clock, refer to the Cyclone IV Device Data Sheet chapter.
	reconfig_togxb	Input	Asynchronous signal	From the dynamic reconfiguration controller.
	reconfig_fromgxb	Output	Asynchronous signal	To the dynamic reconfiguration controller.
Calibration Block	cal_blk_clk	Input	Clock signal	Clock for the transceiver calibration block.
Calibration Diock	cal_blk_powerdown	InputAsynchronous signal. The minimum pulse width is two parallel clock cycles.Receiver PCS reset.InputAsynchronous signal. Clock signalPreceiver PCS reset.InputClock signalDynamic reconfiguration clock.InputClock signalPro the supported frequency range for this clock, refe the Cyclone IV Device Data Sheet chapter.InputAsynchronous signalFrom the dynamic reconfiguration controller.OutputAsynchronous signalTo the dynamic reconfiguration controller.InputClock signalClock for the transceiver calibration block.InputAsynchronous signalClibration block power down controll.InputAsynchronous signalCalibration block power down control.OutputAsynchronous signalBIST or PRBS test completion indicator.InputAsynchronous signalA high level during BIST test mode indicates the verifi either receives complete pattern cycle or detects an e and stays asserted until being reset using the rx_digitalreset port.	Calibration block power down control.	
				BIST or PRBS test completion indicator.
	rx_bistdone	Output	Asynchronous signal	 A high level during BIST test mode indicates the verifier either receives complete pattern cycle or detects an error and stays asserted until being reset using the rx_digitalreset port.
Test Mode				 A high level during PRBS test mode indicates the verifier receives complete pattern cycle and stays asserted until being reset using the rx_digitalreset port.
				BIST or PRBS verifier error indicator
	rx_bisterr	Output	Asynchronous signal	 In BIST test mode, the signal stays asserted upon detecting an error until being reset using the rx_digitalreset port.
				 In PRBS test mode, the signal asserts for a minimum of 3 rx_clkout clock cycles upon detecting an error and deasserts if the following PRBS sequence contains no error.

Table 1–29. Multipurpose PLL, General Purpose PLL and Miscellaneous Ports in ALTGX Megafunction for Cyclone IV GX (Part 2 of 2)

Receiver and Transmitter Channel—Receiver CDR in Automatic Lock Mode

This configuration contains both a transmitter and a receiver channel. If you create a **Receiver and Transmitter** instance in the ALTGX MegaWizard Plug-In Manager with the receiver CDR in automatic lock mode, use the reset sequence shown in Figure 2–8.

Figure 2–8. Sample Reset Sequence of Receiver and Transmitter Channel—Receiver CDR in Automatic Lock Mode



Notes to Figure 2-8:

- (1) For t_{LTD Auto} duration, refer to the *Cyclone IV Device Datasheet* chapter.
- (2) The busy signal is asserted and deasserted only during initial power up when offset cancellation occurs. In subsequent reset sequences, the busy signal is asserted and deasserted only if there is a read or write operation to the ALTGX_RECONFIG megafunction.

As shown in Figure 2–8, perform the following reset procedure for the receiver in CDR automatic lock mode:

- 1. After power up, assert pll_areset for a minimum period of 1 µs (the time between markers 1 and 2).
- 2. Keep the tx_digitalreset, rx_analogreset, and rx_digitalreset signals asserted during this time period. After you deassert the pll_areset signal, the multipurpose PLL starts locking to the transmitter input reference clock.
- 3. After the multipurpose PLL locks, as indicated by the pll_locked signal going high (marker 3), deassert tx_digitalreset. For receiver operation, after deassertion of busy signal, wait for two parallel clock cycles to deassert the rx_analogreset signal.
- 4. Wait for the rx freqlocked signal to go high (marker 7).
- 5. After the rx_freqlocked signal goes high, wait for at least t_{LTD_Auto}, then deassert the rx_digitalreset signal (marker 8). At this point, the transmitter and receiver are ready for data traffic.

PMA Control Ports Used in a Read Transaction

- tx_vodctrl_out is 3 bits per channel
- tx_preemp_out is 5 bits per channel
- rx eqdcgain out is 2 bits per channel
- rx_eqctrl_out is 4 bits per channel

For example, assume the number of channels controlled by the dynamic reconfiguration controller is two, tx_vodctrl_out is 6 bits wide.

Write Transaction

The value you set at the selected PMA control ports is written to all the transceiver channels connected to the ALTGX_RECONFIG instance.

For example, assume you have enabled tx_vodctrl in the ALTGX_RECONFIG MegaWizard Plug-In Manager to reconfigure the V_{OD} of the transceiver channels. To complete a write transaction to reconfigure the V_{OD}, perform the following steps:

- 1. Before you initiate a write transaction, set the selected PMA control ports to the desired settings (for example, tx_vodctrl = 3'b001).
- 2. Set the rx_tx_duplex_sel port to **2'b10** so that only the transmit PMA controls are written to the transceiver channel.
- 3. Ensure that the busy signal is low before you start a write transaction.
- 4. Assert the write_all signal for one reconfig_clk clock cycle. This initiates the write transaction.
- 5. The busy output status signal is asserted high to indicate that the dynamic reconfiguration controller is busy writing the PMA control values. When the write transaction has completed, the busy signal goes low.

Figure 3–6 shows the write transaction for Method 2.

Figure 3–6. Write Transaction Waveform—Use the same control signal for all the channels Option



Note to Figure 3-6:

(1) In this waveform example, you want to write to only the transmitter portion of the channel.

Table 3–7 lists the ALTGX megafunction ports for PLL Reconfiguration mode.

Port Name ⁽¹⁾	Input/ Output	Description	Comments		
pll_areset [n0]	Input	 Resets the transceiver PLL. The pll_areset are asserted in two conditions: Used to reset the transceiver PLL during the reset sequence. During reset sequence, this signal is user controlled. After the transceiver PLL is reconfigured, this signal is asserted high by the ALTPLL_RECONFIG controller. At this time, this signal is not user controlled. 	You must connect the pll_areset port of ALTGX to the pll_areset port of the ALTPLL_RECONFIG megafunction. The ALTPLL_RECONFIG controller asserts the pll_areset port at the next rising clock edge after the pll_reconfig_done signal from the ALTGX megafunction goes high. After the pll_reconfig_done signal goes high, the transceiver PLL is reset. When the PLL reconfiguration is completed, this reset is performed automatically by the ALTPLL_RECONFIG megafunction and is not user controlled.		
pll_scandata [n0]	Input	Receives the scan data input from the ALTPLL_RECONFIG megafunction.	The reconfigurable transceiver PLL received the scan data input through this port for the dynamically reconfigurable bits from the ALTPLL_RECONFIG controller.		
pll_scanclk [n0]	Input	Drives the scanclk port on the reconfigurable transceiver PLL.	Connect the pll_scanclk port of the ALTGX megafunction to the ALTPLL_RECONFIG scanclk port.		
pll_scancikena [n0]	Input	Acts as a clock enable for the scanclk port on the reconfigurable transceiver PLL.	Connect the pll_scanclkena port of the ALTGX megafunction to the ALTPLL_RECONFIG scanclk port.		
pll_configupdate [n0]	Input	Drives the configupdate port on the reconfigurable transceiver PLL.	This port is connected to the pll_configupdate port from the ALTPLL_RECONFIG controller. After the final data bit is sent out, the ALTPLL_RECONFIG controller asserts this signal.		
pll_reconfig_done[n0]	Output	This signal is asserted to indicate the reconfiguration process is done.	Connect the pll_reconfig_done port to the pll_scandone port on the ALTPLL_RECONFIG controller. The transceiver PLL scandone output signal drives this port and determines when the PLL is reconfigured.		
pll_scandataout [n0]	Output	This port scan out the current configuration of the transceiver PLL.	Connect the pll_scandataout port to the pll_scandataout port of the ALTPLL_RECONFIG controller. This port reads the current configuration of the transceiver PLL and send it to the ALTPLL_RECONFIG megafunction.		

Table 3–7. ALTGX Megafunction Port List for PLL Reconfiguration Mode

Note to Table 3-7:

(1) $\langle n \rangle$ = (number of transceiver PLLs configured in the ALTGX MegaWizard) - 1.

• For more information about the ALTPLL_RECONFIG megafunction port list, description and usage, refer to the *Phase-Locked Loop Reconfiguration* (*ALTPL_RECONFIG*) *Megafunction User Guide*.

I/O	V _{CCIO} (V)				V _{TT} (V) ⁽²⁾				
Standard	Min	Typ Max Min Typ		Max	Min	Тур	Max		
SSTL-2 Class I, II	2.375	2.5	2.625	1.19	1.25	1.31	V _{REF} – 0.04	V _{REF}	V _{REF} + 0.04
SSTL-18 Class I, II	1.7	1.8	1.9	0.833	0.9	0.969	V _{REF} – 0.04	V _{REF}	V _{REF} + 0.04
HSTL-18 Class I, II	1.71	1.8	1.89	0.85	0.9	0.95	0.85	0.9	0.95
HSTL-15 Class I, II	1.425	1.5	1.575	0.71	0.75	0.79	0.71	0.75	0.79
HSTL-12	1 14	12	1 26	0.48 x V _{CCIO} <i>(</i> 3)	0.5 x V _{CCIO} <i>(3)</i>	0.52 x V _{CCI0} <i>(3)</i>		0.5 x	_
Class I, II	1.14	1.2	1.20	0.47 x V _{CCI0} (4)	0.5 x V _{CCIO} (4)	0.53 x V _{CCI0} (4)		V _{CCIO}	

Table 1–16.	Single-Ended SSTL and HSTL I/O Reference	Voltage Sr	necifications for C	vclone IV Devices ⁽¹⁾
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Notes to Table 1–16:

(1) For an explanation of terms used in Table 1–16, refer to "Glossary" on page 1–37.

(2) $\,\,V_{TT}$ of the transmitting device must track V_{REF} of the receiving device.

(3) Value shown refers to DC input reference voltage, $V_{\text{REF(DC)}}.$

(4) Value shown refers to AC input reference voltage, $V_{REF(AC)}$.

Table 1–17.	Single-Ended SSTL	and HSTL I/O Standards Si	gnal Specifications for C	yclone IV Devices
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I/0	VIL	_{DC)} (V)	VIII	V _{IH(DC)} (V)		V _{IL(AC)} (V) V _{IH(} ,		V _{IH(AC)} (V) V _{OI}		V _{oh} (V)	V) I _{OL}	I _{OH}
Standard	Min	Max	Min	Max	Min	Max	Min	Max	Max	Min	(mĀ)	(mÄ)
SSTL-2 Class I	_	V _{REF} – 0.18	V _{REF} + 0.18	_	_	V _{REF} – 0.35	V _{REF} + 0.35	_	V _{TT} – 0.57	V _{TT} + 0.57	8.1	-8.1
SSTL-2 Class II	_	V _{REF} – 0.18	V _{REF} + 0.18	_	_	V _{REF} – 0.35	V _{REF} + 0.35	_	V _Π – 0.76	V _{TT} + 0.76	16.4	-16.4
SSTL-18 Class I	_	V _{REF} – 0.125	V _{REF} + 0.125	_	_	V _{REF} – 0.25	V _{REF} + 0.25	—	V _{TT} – 0.475	V _{TT} + 0.475	6.7	-6.7
SSTL-18 Class II	_	V _{REF} – 0.125	V _{REF} + 0.125	_	_	V _{REF} – 0.25	V _{REF} + 0.25	—	0.28	V _{CCI0} – 0.28	13.4	-13.4
HSTL-18 Class I	_	V _{REF} – 0.1	V _{REF} + 0.1	_	_	V _{REF} – 0.2	V _{REF} + 0.2	—	0.4	V _{CCIO} – 0.4	8	-8
HSTL-18 Class II	_	V _{REF} – 0.1	V _{REF} + 0.1	_	_	V _{REF} – 0.2	V _{REF} + 0.2	_	0.4	V _{CCI0} – 0.4	16	-16
HSTL-15 Class I	_	V _{REF} – 0.1	V _{REF} + 0.1	_	_	V _{REF} – 0.2	V _{REF} + 0.2	_	0.4	V _{CCI0} – 0.4	8	-8
HSTL-15 Class II	_	V _{REF} – 0.1	V _{REF} + 0.1	_	_	V _{REF} – 0.2	V _{REF} + 0.2	_	0.4	V _{CCI0} – 0.4	16	-16
HSTL-12 Class I	-0.15	V _{REF} - 0.08	V _{REF} + 0.08	V _{CCI0} + 0.15	-0.24	V _{REF} – 0.15	V _{REF} + 0.15	V _{CCI0} + 0.24	0.25 × V _{CCI0}	0.75 × V _{CCIO}	8	-8
HSTL-12 Class II	-0.15	V _{REF} - 0.08	V _{REF} + 0.08	V _{CCI0} + 0.15	-0.24	V _{REF} – 0.15	V _{REF} + 0.15	V _{CCI0} + 0.24	0.25 × V _{CCI0}	0.75 × V _{CCIO}	14	-14

Embedded Multiplier Specifications

Table 1–26 lists the embedded multiplier specifications for Cyclone IV devices.

Table 1–26. Embedded Multiplier Specifications for Cyclone IV Devices

Mode	Resources Used	Performance					11:4
	Number of Multipliers	C6	C7, I7, A7	C8	C8L, 18L	C9L	UIIIL
9 × 9-bit multiplier	1	340	300	260	240	175	MHz
18 × 18-bit multiplier	1	287	250	200	185	135	MHz

Memory Block Specifications

Table 1–27 lists the M9K memory block specifications for Cyclone IV devices.

Table 1-27.	Memory Block	Performance S	pecifications t	for C	yclone IV Devices
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	Mode	Resources Used		Performance					
Memory		LEs	M9K Memory	C6	C7, I7, A7	C8	C8L, 18L	C9L	Unit
M9K Block	FIFO 256 × 36	47	1	315	274	238	200	157	MHz
	Single-port 256 × 36	0	1	315	274	238	200	157	MHz
	Simple dual-port 256 × 36 CLK	0	1	315	274	238	200	157	MHz
	True dual port 512 × 18 single CLK	0	1	315	274	238	200	157	MHz

Configuration and JTAG Specifications

Table 1–28 lists the configuration mode specifications for Cyclone IV devices.

Table 1–28. Passive Configuration Mode Specifications for Cyclone IV Devices (1)

Programming Mode	V _{CCINT} Voltage Level (V)	DCLK f _{max}	Unit
Passivo Sorial (PS)	1.0 <i>(3)</i>	66	MHz
rassive Serial (rS)	1.2	133	MHz
East Dessive Derellel (EDD) (2)	1.0 <i>(3)</i>	66	MHz
TASL FASSIVE FAIAIIEI (FFF) (-)	1.2 (4)	100	MHz

Notes to Table 1-28:

- (1) For more information about PS and FPP configuration timing parameters, refer to the *Configuration and Remote System Upgrades in Cyclone IV Devices* chapter.
- (2) FPP configuration mode supports all Cyclone IV E devices (except for E144 package devices) and EP4CGX50, EP4CGX75, EP4CGX110, and EP4CGX150 only.
- (3) V_{CCINT} = 1.0 V is only supported for Cyclone IV E 1.0 V core voltage devices.
- (4) Cyclone IV E devices support 1.2 V V_{CCINT}. Cyclone IV E 1.2 V core voltage devices support 133 MHz DCLK f_{MAX} for EP4CE6, EP4CE10, EP4CE15, EP4CE22, EP4CE30, and EP4CE40 only.