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Understanding Embedded - FPGAs (Field Programmable Gate Array)

Embedded - FPGAs, or Field Programmable Gate Arrays, are advanced integrated circuits that offer unparalleled flexibility and performance for digital systems. Unlike traditional fixed-function logic devices, FPGAs can be programmed and reprogrammed to execute a wide array of logical operations, enabling customized functionality tailored to specific applications. This reprogrammability allows developers to iterate designs quickly and implement complex functions without the need for custom hardware.

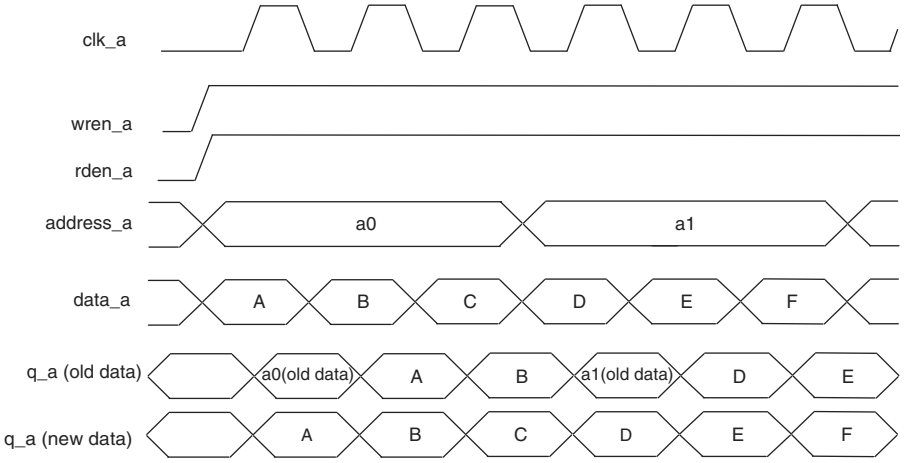
Applications of Embedded - FPGAs

The versatility of Embedded - FPGAs makes them indispensable in numerous fields. In telecommunications.

Details	
Product Status	Active
Number of LABs/CLBs	2475
Number of Logic Elements/Cells	39600
Total RAM Bits	1161216
Number of I/O	328
Number of Gates	-
Voltage - Supply	1.15V ~ 1.25V
Mounting Type	Surface Mount
Operating Temperature	0°C ~ 85°C (TJ)
Package / Case	484-BGA
Supplier Device Package	484-FBGA (23x23)
Purchase URL	https://www.e-xfl.com/product-detail/intel/ep4ce40f23c6

Figure 3–7 shows a timing waveform for read and write operations in single-port mode with unregistered outputs. Registering the outputs of the RAM simply delays the q output by one clock cycle.

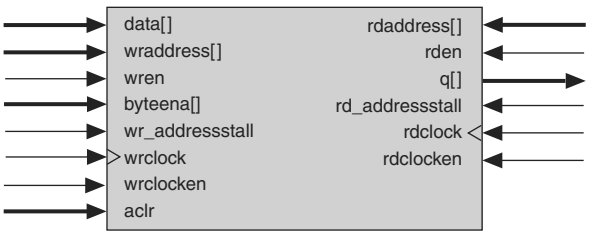
Figure 3–7. Cyclone IV Devices Single-Port Mode Timing Waveform



Simple Dual-Port Mode

Simple dual-port mode supports simultaneous read and write operations to different locations. Figure 3–8 shows the simple dual-port memory configuration.

Figure 3–8. Cyclone IV Devices Simple Dual-Port Memory *(1)*



Note to Figure 3–8:

(1) Simple dual-port RAM supports input or output clock mode in addition to the read or write clock mode shown.

Cyclone IV devices M9K memory blocks support mixed-width configurations, allowing different read and write port widths. Table 3–3 lists mixed-width configurations.

Table 3–3. Cyclone IV Devices M9K Block Mixed-Width Configurations (Simple Dual-Port Mode) ***(Part 1 of 2)***

Read Port	Write Port								
	8192 × 1	4096 × 2	2048 × 4	1024 × 8	512 × 16	256 × 32	1024 × 9	512 × 18	256 × 36
8192 × 1	✓	✓	✓	✓	✓	✓	—	—	—
4096 × 2	✓	✓	✓	✓	✓	✓	—	—	—
2048 × 4	✓	✓	✓	✓	✓	✓	—	—	—
1024 × 8	✓	✓	✓	✓	✓	✓	—	—	—

4. Embedded Multipliers in Cyclone IV Devices

CYIV-51004-1.1

Cyclone® IV devices include a combination of on-chip resources and external interfaces that help increase performance, reduce system cost, and lower the power consumption of digital signal processing (DSP) systems. Cyclone IV devices, either alone or as DSP device co-processors, are used to improve price-to-performance ratios of DSP systems. Particular focus is placed on optimizing Cyclone IV devices for applications that benefit from an abundance of parallel processing resources, which include video and image processing, intermediate frequency (IF) modems used in wireless communications systems, and multi-channel communications and video systems.

This chapter contains the following sections:

Embedded Multiplier Block Overview

Figure 4–1 shows one of the embedded multiplier columns with the surrounding logic array blocks (LABs). The embedded multiplier is configured as either one 18 × 18 multiplier or two 9 × 9 multipliers. For multiplications greater than 18 × 18, the Quartus® II software cascades multiple embedded multiplier blocks together. There are no restrictions on the data width of the multiplier, but the greater the data width, the slower the multiplication process.

Figure 4–1. Embedded Multipliers Arranged in Columns with Adjacent LABs

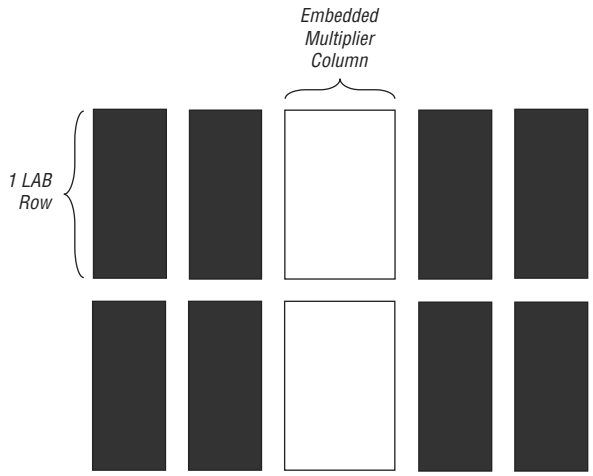


Table 4–1 lists the number of embedded multipliers and the multiplier modes that can be implemented in each Cyclone IV device.

Table 4–1. Number of Embedded Multipliers in Cyclone IV Devices

Device Family	Device	Embedded Multipliers	9 × 9 Multipliers (1)	18 × 18 Multipliers (1)
Cyclone IV GX	EP4CGX15	0	0	0
	EP4CGX22	40	80	40
	EP4CGX30	80	160	80
	EP4CGX50	140	280	140
	EP4CGX75	198	396	198
	EP4CGX110	280	560	280
	EP4CGX150	360	720	360
Cyclone IV E	EP4CE6	15	30	15
	EP4CE10	23	46	23
	EP4CE15	56	112	56
	EP4CE22	66	132	66
	EP4CE30	66	132	66
	EP4CE40	116	232	116
	EP4CE55	154	308	154
	EP4CE75	200	400	200
	EP4CE115	266	532	266

Note to Table 4–1:

(1) These columns show the number of 9 × 9 or 18 × 18 multipliers for each device.

In addition to the embedded multipliers in Cyclone IV devices, you can implement soft multipliers by using the M9K memory blocks as look-up tables (LUTs). The LUTs contain partial results from the multiplication of input data with coefficients that implement variable depth and width high-performance soft multipliers for low-cost, high-volume DSP applications. The availability of soft multipliers increases the number of available multipliers in the device.

For more information about M9K memory blocks, refer to the *Memory Blocks in Cyclone IV Devices* chapter.

For more information about soft multipliers, refer to *AN 306: Implementing Multipliers in FPGA Devices*.

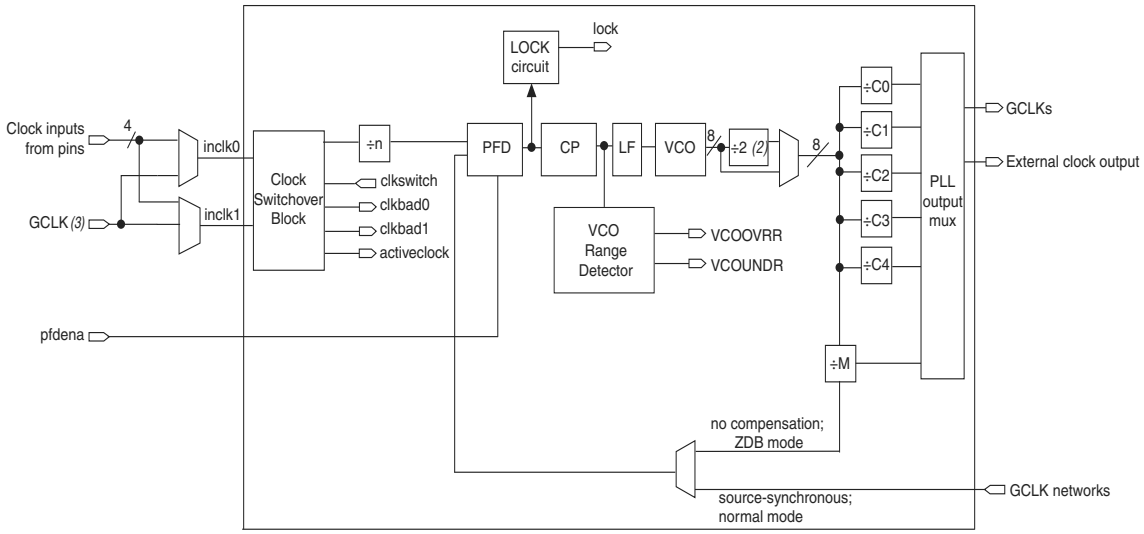
Architecture

Each embedded multiplier consists of the following elements:

- Multiplier stage
- Input and output registers
- Input and output interfaces

Figure 5–10 shows a simplified block diagram of the major components of the PLL of Cyclone IV E devices.

Figure 5–10. Cyclone IV E PLL Block Diagram *(1)*



Notes to Figure 5–10:

(1) Each clock source can come from any of the four clock pins located on the same side of the device as the PLL.

(2) This is the VCO post-scale counter K.

(3) This input port is fed by a pin-driven dedicated GCLK, or through a clock control block if the clock control block is fed by an output from another PLL or a pin-driven dedicated GCLK. An internally generated global signal cannot drive the PLL.

☞ The VCO post-scale counter K is used to divide the supported VCO range by two. The VCO frequency reported by the Quartus II software in the PLL summary section of the compilation report takes into consideration the VCO post-scale counter value. Therefore, if the VCO post-scale counter has a value of 2, the frequency reported is lower than the f_{VCO} specification specified in the *Cyclone IV Device Datasheet* chapter.

External Clock Outputs

Each PLL of Cyclone IV devices supports one single-ended clock output or one differential clock output. Only the C0 output counter can feed the dedicated external clock outputs, as shown in Figure 5–11, without going through the GCLK. Other output counters can feed other I/O pins through the GCLK.

Programmable Bandwidth

The PLL bandwidth is the measure of the PLL's ability to track the input clock and its associated jitter. PLLs of Cyclone IV devices provide advanced control of the PLL bandwidth using the programmable characteristics of the PLL loop, including loop filter and charge pump. The closed-loop gain 3-dB frequency in the PLL determines the PLL bandwidth. The bandwidth is approximately the unity gain point for open loop PLL response.

Phase Shift Implementation

Phase shift is used to implement a robust solution for clock delays in Cyclone IV devices. Phase shift is implemented with a combination of the VCO phase output and the counter starting time. The VCO phase output and counter starting time are the most accurate methods of inserting delays, because they are based only on counter settings that are independent of process, voltage, and temperature.

You can phase shift the output clocks from the PLLs of Cyclone IV devices in one of two ways:

- Fine resolution using VCO phase taps
- Coarse resolution using counter starting time

Fine resolution phase shifts are implemented by allowing any of the output counters (`C[4..0]`) or the M counter to use any of the eight phases of the VCO as the reference clock. This allows you to adjust the delay time with a fine resolution.

Equation 5–1 shows the minimum delay time that you can insert using this method.

Equation 5–1. Fine Resolution Phase Shift

$$\Phi_{fine} = \frac{T_{VCO}}{8} = \frac{1}{8f_{VCO}} = \frac{N}{8Mf_{REF}}$$

in which f_{REF} is the input reference clock frequency.

For example, if f_{REF} is 100 MHz, N = 1, and M = 8, then f_{VCO} = 800 MHz, and Φ_{fine} = 156.25 ps. The PLL operating frequency defines this phase shift, a value that depends on reference clock frequency and counter settings.

Coarse resolution phase shifts are implemented by delaying the start of the counters for a predetermined number of counter clocks. Equation 5–2 shows the coarse phase shift.

Equation 5–2. Coarse Resolution Phase Shift

$$\Phi_{coarse} = \frac{C-1}{f_{VCO}} = \frac{(C-1)N}{Mf_{REF}}$$

C is the count value set for the counter delay time (this is the initial setting in the PLL usage section of the compilation report in the Quartus II software). If the initial value is 1, *C* – 1 = 0° phase shift.

Table 6–4. Number of VREF Pins Per I/O Bank for Cyclone IV E Devices (Part 2 of 2)

Device	EP4CE6			EP4CE10			EP4CE15						EP4CE22			EP4CE30			EP4CE40				EP4CE55			EP4CE75			EP4CE115	
I/O Bank *(1)*	144-EQPF	256-UBGA	256-FBGA	144-EQPF	256-UBGA	256-FBGA	144-EQPF	164-MBGA	256-MBGA	256-UBGA	256-FBGA	484-FBGA	144-EQPF	256-UBGA	256-FBGA	324-FBGA	484-FBGA	780-FBGA	324-FBGA	484-UBGA	484-FBGA	780-FBGA	484-UBGA	484-FBGA	780-FBGA	484-UBGA	484-FBGA	780-FBGA	484-FBGA	780-FBGA
8	1	1	1	1	1	1	2	2	2	2	2	2	1	1	1	4	4	4	4	4	4	4	2	2	2	3	3	3	3	3

Note to Table 6–4:

(1) User I/O pins are used as inputs or outputs; clock input pins are used as inputs only; clock output pins are used as output only.

Table 6–5. Number of VREF Pins Per I/O Bank for Cyclone IV GX Devices

Device	4CGX15	4CGX22		4CGX30			4CGX50		4CGX75		4CGX110			4CGX150		
I/O Bank *(1)*	169-FBGA	169-FBGA	324-FBGA	169-FBGA	324-FBGA	484-FBGA	484-FBGA	672-FBGA	484-FBGA	672-FBGA	484-FBGA	672-FBGA	896-FBGA	484-FBGA	672-FBGA	896-FBGA
3	1	1		1		3	3		3		3			3		
4	1	1		1		3	3		3		3			3		
5	1	1		1		3	3		3		3			3		
6	1	1		1		3	3		3		3			3		
7	1	1		1		3	3		3		3			3		
8 *(2)*	1	1		1		3	3		3		3			3		

Notes to Table 6–5:

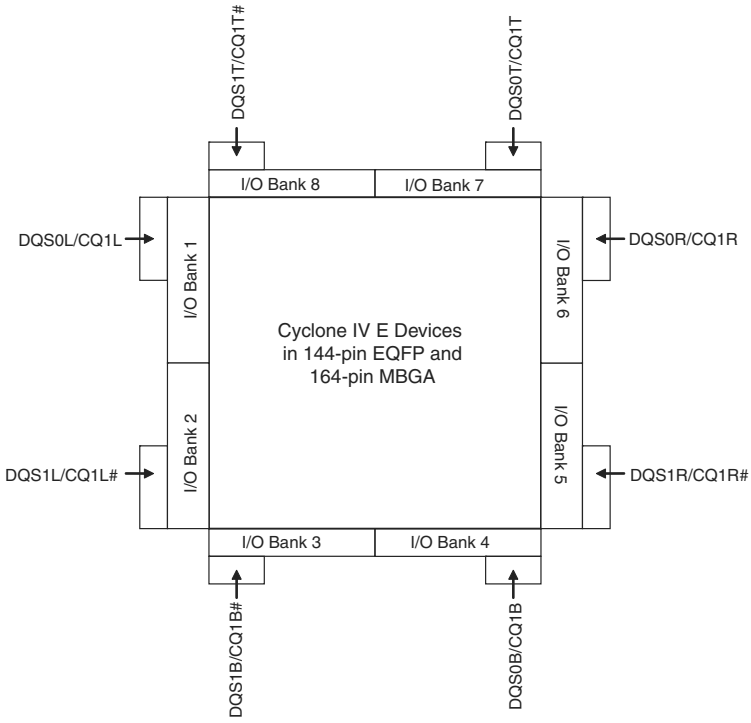
(1) User I/O pins are used as inputs or outputs; clock input pins are used as inputs only; clock output pins are used as output only.

(2) Bank 9 does not have VREF pin. If input pins with VREF I/O standards are used in bank 9 during user mode, it shares the VREF pin in bank 8.

Each Cyclone IV I/O bank has its own VCCIO pins. Each I/O bank can support only one V_{CCIO} setting from among 1.2, 1.5, 1.8, 2.5, 3.0, or 3.3 V. Any number of supported single-ended or differential standards can be simultaneously supported in a single I/O bank, as long as they use the same V_{CCIO} levels for input and output pins.

Figure 7–6 shows the location and numbering of the DQS, DQ, or CQ# pins in I/O banks of the Cyclone IV E device in the 144-pin EQFP and 164-pin MBGA packages.

Figure 7–6. DQS, CQ, or CQ# Pins for Cyclone IV E Devices in the 144-Pin EQFP and 164-pin MBGA Packages



In Cyclone IV devices, the ×9 mode uses the same DQ and DQS pins as the ×8 mode, and one additional DQ pin that serves as a regular I/O pin in the ×8 mode. The ×18 mode uses the same DQ and DQS pins as ×16 mode, with two additional DQ pins that serve as regular I/O pins in the ×16 mode. Similarly, the ×36 mode uses the same DQ and DQS pins as the ×32 mode, with four additional DQ pins that serve as regular I/O pins in the ×32 mode. When not used as DQ or DQS pins, the memory interface pins are available as regular I/O pins.

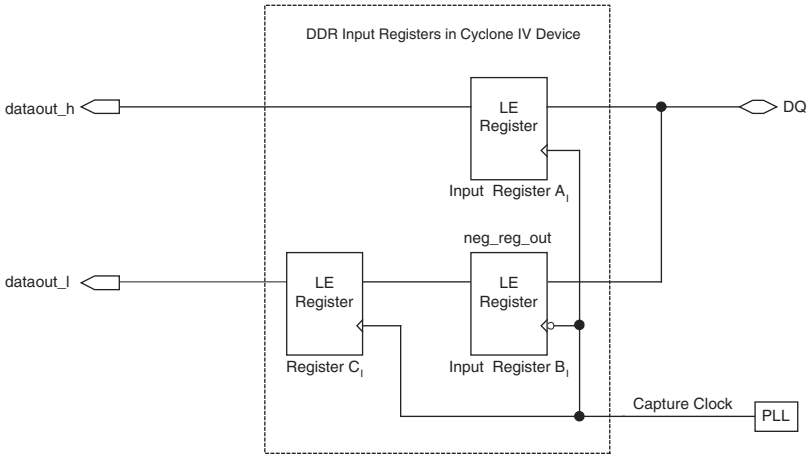
Optional Parity, DM, and Error Correction Coding Pins

Cyclone IV devices support parity in ×9, ×18, and ×36 modes. One parity bit is available per eight bits of data pins. You can use any of the DQ pins for parity in Cyclone IV devices because the parity pins are treated and configured similarly to DQ pins.

DM pins are only required when writing to DDR2 and DDR SDRAM devices. QDR II SRAM devices use the BWS# signal to select the byte to be written into memory. A low signal on the DM or BWS# pin indicates the write is valid. Driving the DM or BWS# pin high causes the memory to mask the DQ signals. Each group of DQS and DQ signals has one DM pin. Similar to the DQ output signals, the DM signals are clocked by the -90° shifted clock.

Figure 7–7 illustrates Cyclone IV DDR input registers.

Figure 7–7. Cyclone IV DDR Input Registers



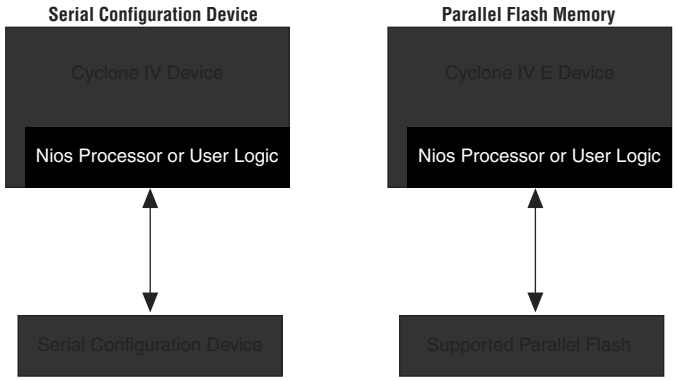
These DDR input registers are implemented in the core of devices. The DDR data is first fed to two registers, input register A_I and input register B_I.

- Input register A_I captures the DDR data present during the rising edge of the clock
- Input register B_I captures the DDR data present during the falling edge of the clock
- Register C_I aligns the data before it is synchronized with the system clock

The data from the DDR input register is fed to two registers, `sync_reg_h` and `sync_reg_l`, then the data is typically transferred to a FIFO block to synchronize the two data streams to the rising edge of the system clock. Because the read-capture clock is generated by the PLL, the read-data strobe signal (`DQS` or CQ) is not used during read operation in Cyclone IV devices; hence, postamble is not a concern in this case.

Figure 8–31 shows the block diagrams to implement remote system upgrade in Cyclone IV devices.

Figure 8–31. Remote System Upgrade Block Diagrams for AS and AP Configuration Schemes



The MSEL pin setting in the remote system upgrade mode is the same as the standard configuration mode. Standard configuration mode refers to normal Cyclone IV device configuration mode with no support for remote system upgrades (the remote system upgrade circuitry is disabled). When using remote system upgrade in Cyclone IV devices, you must enable the remote update mode option setting in the Quartus II software.

Enabling Remote Update

You can enable or disable remote update for Cyclone IV devices in the Quartus II software before design compilation (in the Compiler Settings menu). To enable remote update in the compiler settings of the project, perform the following steps:

1. On the Assignments menu, click **Device**. The **Settings** dialog box appears.
2. Click **Device and Pin Options**. The **Device and Pin Options** dialog box appears.
3. Click the **Configuration** tab.
4. From the **Configuration Mode** list, select **Remote**.
5. Click **OK**.
6. In the **Settings** dialog box, click **OK**.

Configuration Image Types

When using remote system upgrade, Cyclone IV device configuration bitstreams are classified as factory configuration images or application configuration images. An image, also referred to as a configuration, is a design loaded into the device that performs certain user-defined functions. Each device in your system requires one factory image or with addition of one or more application images. The factory image is a user-defined fall-back or safe configuration and is responsible for administering remote updates with the dedicated circuitry. Application images implement user-defined functionality in the target Cyclone IV device. You can include the default application image functionality in the factory image.

Remote System Upgrade Mode

In remote update mode, Cyclone IV devices load the factory configuration image after power up. The user-defined factory configuration determines the application configuration to be loaded and triggers a reconfiguration cycle. The factory configuration can also contain application logic.

When used with configuration memory, the remote update mode allows an application configuration to start at any flash sector boundary. Additionally, the remote update mode features a user watchdog timer that can detect functional errors in an application configuration.

Remote Update Mode

In AS configuration scheme, when a Cyclone IV device is first powered up in remote update, it loads the factory configuration located at address `boot_address[23:0] = 24b'0`. Altera recommends storing the factory configuration image for your system at boot address `24b'0`, which corresponds to the start address location `0×000000` in the serial configuration device. A factory configuration image is a bitstream for the Cyclone IV device in your system that is programmed during production and is the fall-back image when an error occurs. This image is stored in non-volatile memory and is never updated or modified using remote access.

When you use the AP configuration in Cyclone IV E devices, the Cyclone IV E device loads the default factory configuration located at the following address after device power-up in remote update mode:
`boot_address[23:0] = 24'h010000 = 24'b1 0000 0000 0000 0000`.

You can change the default factory configuration address to any desired address using the `APFC_BOOT_ADDR` JTAG instruction. The factory configuration image is stored in non-volatile memory and is never updated or modified using remote access. This corresponds to the default start address location `0×010000` represented in 16-bit word addressing (or the updated address if the default address is changed) in the supported parallel flash memory. For more information about the application of the `APFC_BOOT_ADDR` JTAG instruction in AP configuration scheme, refer to the "JTAG Instructions" on page 8–57.

The factory configuration image is user-designed and contains soft logic (Nios II processor or state machine and the remote communication interface) to:

- Process any errors based on status information from the dedicated remote system upgrade circuitry
- Communicate with the remote host and receive new application configurations and store the new configuration data in the local non-volatile memory device
- Determine the application configuration to be loaded into the Cyclone IV device
- Enable or disable the user watchdog timer and load its time-out value (optional)
- Instruct the dedicated remote system upgrade circuitry to start a reconfiguration cycle

9. SEU Mitigation in Cyclone IV Devices

CYIV-51009-1.3

This chapter describes the cyclical redundancy check (CRC) error detection feature in user mode and how to recover from soft errors.

☞ Configuration error detection is supported in all Cyclone® IV devices including Cyclone IV GX devices, Cyclone IV E devices with 1.0-V core voltage, and Cyclone IV E devices with 1.2-V core voltage. However, user mode error detection is only supported in Cyclone IV GX devices and Cyclone IV E devices with 1.2-V core voltage.

Dedicated circuitry built into Cyclone IV devices consists of a CRC error detection feature that can optionally check for a single-event upset (SEU) continuously and automatically.

In critical applications used in the fields of avionics, telecommunications, system control, medical, and military applications, it is important to be able to:

- Confirm the accuracy of the configuration data stored in an FPGA device
- Alert the system to an occurrence of a configuration error

Using the CRC error detection feature for Cyclone IV devices does not impact fitting or performance.

This chapter contains the following sections:

Configuration Error Detection

☞ Configuration error detection is available in all Cyclone IV devices including Cyclone IV GX devices, Cyclone IV E devices with 1.0-V core voltage, and Cyclone IV E devices with 1.2-V core voltage.

Document Revision History

Table 10–3 lists the revision history for this chapter.

Table 10–3. Document Revision History

Date	Version	Changes
December 2013	1.3	■ Updated the “EXTEST_PULSE” section.
November 2011	1.2	■ Updated the “BST Operation Control” section. ■ Updated Table 10–2.
February 2010	1.1	■ Added Cyclone IV E devices in Table 10–1 and Table 10–2 for the Quartus II software version 9.1 SP1 release. ■ Updated Figure 10–1 and Figure 10–2. ■ Minor text edits.
November 2009	1.0	Initial release.

Word Aligner

Figure 1–16 shows the word aligner block diagram. The word aligner receives parallel data from the deserializer and restores the word boundary based on a pre-defined alignment pattern that must be received during link synchronization. The word aligner supports three operational modes as listed in Table 1–3.

Figure 1–16. Word Aligner Block Diagram

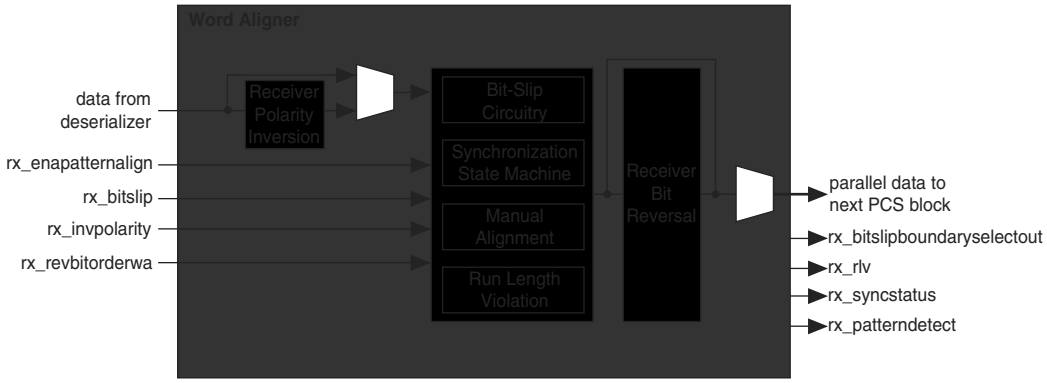


Table 1–3. Word Aligner Modes

Modes	PMA-PCS Interface Widths	Allowed Word Alignment Pattern Lengths
Manual Alignment	8-bit	16 bits
	10-bit	7 or 10 bits
Bit-Slip	8-bit	16 bits
	10-bit	7 or 10 bits
Automatic Synchronization State Machine	10-bit	7 or 10 bits

Manual Alignment Mode

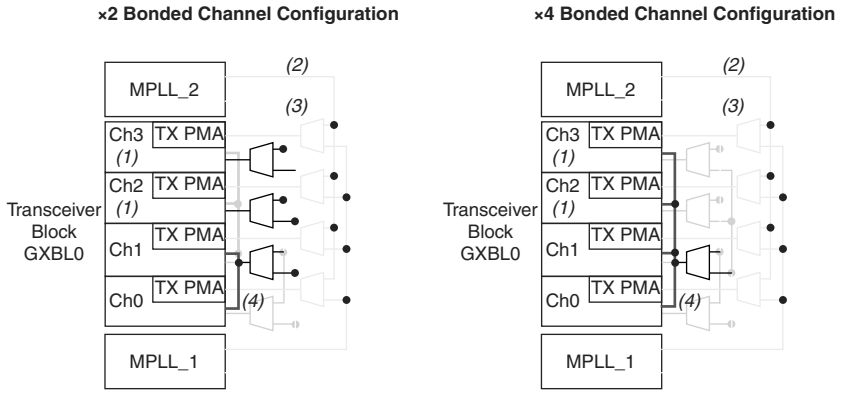
In manual alignment mode, the `rx_enapatternalign` port controls the word aligner with either an 8- or 10-bit data width setting.

The 8-bit word aligner is edge-sensitive to the `rx_enapatternalign` signal. A rising edge on `rx_enapatternalign` signal after deassertion of the `rx_digitalreset` signal triggers the word aligner to look for the word alignment pattern in the received data stream. It updates the word boundary if it finds the word alignment pattern in a new word boundary. Any word alignment pattern received thereafter in a different word boundary causes the word aligner to re-align to the new word boundary only if there is a rising edge in the `rx_enapatternalign` signal.

The 10-bit word aligner is level-sensitive to the `rx_enapatternalign` signal. The word aligner looks for the programmed 7-bit or 10-bit word alignment pattern or its complement in the received data stream, if the `rx_enapatternalign` signal is held high. It updates the word boundary if it finds the word alignment pattern in a new word boundary. If the `rx_enapatternalign` signal is deasserted, the word aligner maintains the current word boundary even when it receives the word alignment pattern in a new word boundary.

Figure 1–36 and Figure 1–37 show the independent high-speed clock and bonded low-speed clock distributions for transceivers in F324 and smaller packages, and in F484 and larger packages in bonded (×2 and ×4) channel configuration.

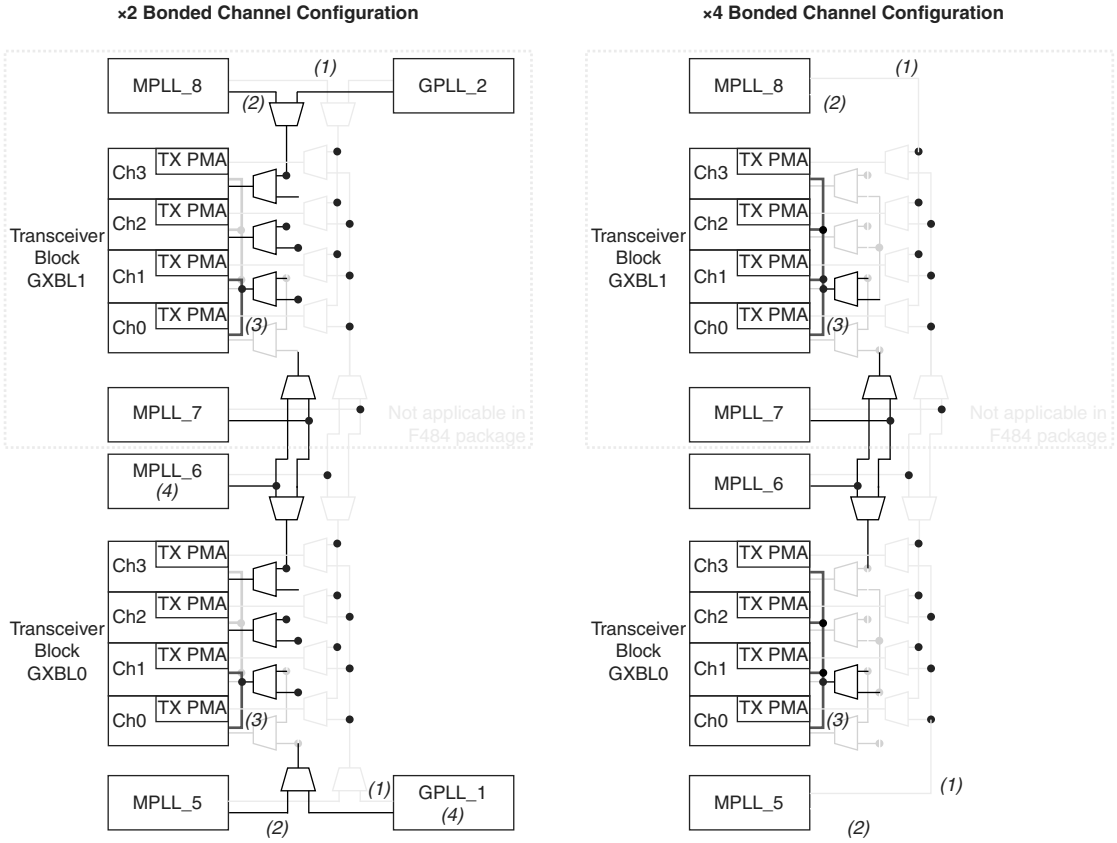
Figure 1–36. Clock Distribution in Bonded (×2 and ×4) Channel Configuration for Transceivers in F324 and Smaller Packages.



Notes to Figure 1–36:

(1) Transceiver channels 2 and 3 are not available for devices in F169 and smaller packages.
(2) High-speed clock.
(3) Low-speed clock.
(4) Bonded common low-speed clock path.

Figure 1–37. Clock Distribution in Bonded (×2 and ×4) Channel Configuration for Transceivers in F484 and Larger Packages



Notes to Figure 1–37:

(1) High-speed clock.
(2) Low-speed clock.
(3) Bonded common low-speed clock path.
(4) These PLLs have restricted clock driving capability and may not reach all connected channels. For details, refer to Table 1–10.

The channel datapath clocking is similar between bonded channels in ×2 and ×4 configurations.

Figure 1–38 shows the datapath clocking in Transmitter Only operation for ×2 and ×4 bonded configurations. In these configurations, each bonded channel selects the high-speed clock from one the supported PLLs. The high-speed clock in each bonded channel feeds the respective serializer for parallel to serial operation. The common bonded low-speed clock feeds to each bonded channel that is used for the following blocks in each transmitter PCS channel:

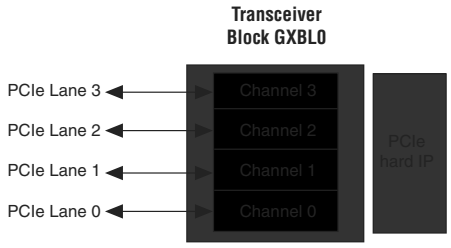
- 8B/10B encoder
- read clock of byte serializer
- read clock of TX phase compensation FIFO

The hard IP block supports 1, 2, or 4 initial lane configurations with a maximum payload of 256 bytes at Gen1 frequency. The application interface is 64 bits with a data width of 16 bits per channel running at up to 125 MHz. As a hard macro and a verified block, it uses very few FPGA resources, while significantly reducing design risk and the time required to achieve timing closure. It is compliant with the PCI Express Base Specification 1.1. You do not have to pay a licensing fee to use this module. Configuring the hard IP block requires using the PCI Express Compiler.

For more information about the hard IP block, refer to the *PCI Express Compiler User Guide*.

Figure 1–43 shows the lane placement requirements when implementing PCIe with hard IP block.

Figure 1–43. PCIe with Hard IP Block Lane Placement Requirements (1)



Note to Figure 1–43:

(1) Applicable for PCIe ×1, ×2, and ×4 implementations with hard IP blocks only.

Transceiver Functional Modes

The Cyclone IV GX transceiver supports the functional modes as listed in Table 1–14 for protocol implementation.

Table 1–14. Transceiver Functional Modes for Protocol Implementation (Part 1 of 2)

Functional Mode	Protocol	Key Feature	Reference
Basic	Proprietary, SATA, V-by-One, Display Port	Low latency PCS, transmitter in electrical idle, signal detect at receiver, wider spread asynchronous SSC	"Basic Mode" on page 1–48
PCI Express (PIPE)	PCIe Gen1 with PIPE Interface	PIPE ports, receiver detect, transmitter in electrical idle, electrical idle inference, signal detect at receiver, fast recovery, protocol-compliant word aligner and rate match FIFO, synchronous SSC	"PCI Express (PIPE) Mode" on page 1–52
GIGE	GbE	Running disparity preservation, protocol-compliant word aligner, recovered clock port for applications such as Synchronous Ethernet	"GIGE Mode" on page 1–59
Serial RapidIO	SRIO	Protocol-compliant word aligner	"Serial RapidIO Mode" on page 1–64
XAUI	XAUI	Deskew FIFO, protocol-compliant word aligner and rate match FIFO	"XAUI Mode" on page 1–67

Table 1–28. PIPE Interface Ports in ALTGX Megafunction for Cyclone IV GX (1) (Part 2 of 2)

Port Name	Input/ Output	Clock Domain	Description
pipestatus	Output	N/A	PIPE receiver status port. ■ Signal is 3 bits wide and is encoded as follows: ■ 3'b000: Received data OK ■ 3'b001: one SKP symbol added ■ 3'b010: one SKP symbol removed ■ 3'b011: Receiver detected ■ 3'b100: 8B/10B decoder error ■ 3'b101: Elastic buffer overflow ■ 3'b110: Elastic buffer underflow ■ 3'b111: Received disparity error
rx_elecidleinfersel	Input	N/A	Controls the electrical idle inference mechanism as specified in Table 1–17 on page 1–57

Note to Table 1–28:

(1) For equivalent signals defined in PIPE 2.00 specification, refer to Table 1–15 on page 1–54.

Table 1–29. Multipurpose PLL, General Purpose PLL and Miscellaneous Ports in ALTGX Megafunction for Cyclone IV GX (Part 1 of 2)

Block	Port Name	Input/ Output	Clock Domain	Description
PLL	pll_inclk	Input	Clock signal	Input reference clock for the PLL (multipurpose PLL or general purpose PLL) used by the transceiver instance. When configured with the transmitter and receiver channel configuration in Deterministic Latency mode, multiple `pll_inclk` ports are available as follows. Configured with PLL PFD feedback—x is the number of channels selected: ■ `pll_inclk[x-1..0]` are input reference clocks for each transmitter in the transceiver instance ■ `pll_inclk[x+1..x]` are input reference clocks for receivers in the transceiver instance Configured without PLL PFD feedback: ■ `pll_inclk[0]` is input reference clock for transmitters in the transceiver instance ■ `pll_inclk[1]` is input reference clock for receivers in the transceiver instance
	pll_locked	Output	Asynchronous signal	PLL (used by the transceiver instance) lock indicator.
	pll_areset	Input	Asynchronous signal	PLL (used by the transceiver instance) reset. ■ When asserted, the PLL is kept in reset state. ■ When deasserted, the PLL is active and locks to the input reference clock.
	coreclkout	Output	Clock signal	FPGA fabric-transceiver interface clock in bonded modes.

Control and Status Signals for Channel Reconfiguration

The various control and status signals involved in the Channel Reconfiguration mode are as follows. Refer to "Dynamic Reconfiguration Controller Port List" on page 3–4 for the descriptions of the control and status signals.

The following are the input control signals:

- `logical_channel_address[n..0]`
- `reset_reconfig_address`
- `reconfig_reset`
- `reconfig_mode_sel[2..0]`
- `write_all`

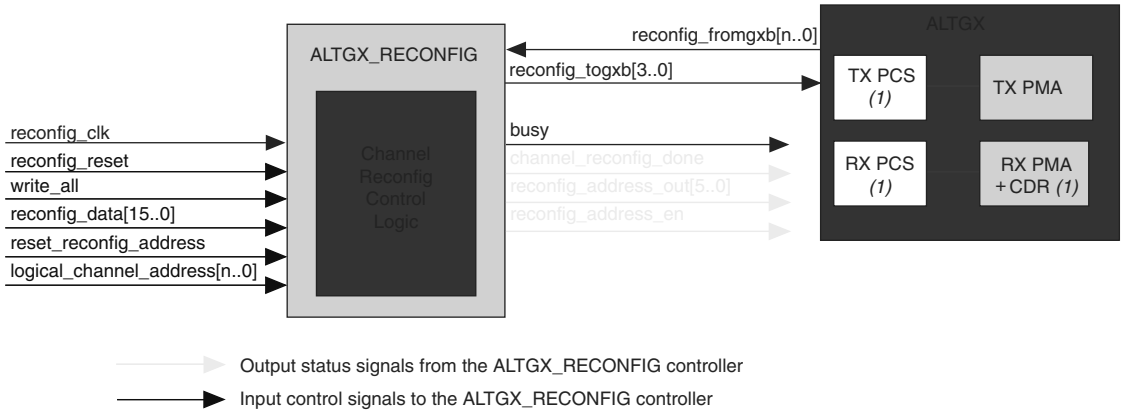
The following are output status signals:

- `reconfig_address_en`
- `reconfig_address_out[5..0]`
- `channel_reconfig_done`
- `busy`

The ALTGX_RECONFIG connection to the ALTGX instances when set in channel reconfiguration mode are as follows. For the port information, refer to "Dynamic Reconfiguration Controller Port List" on page 3–4.

Figure 3–10 shows the connection for channel reconfiguration mode.

Figure 3–10. ALTGX and ALTGX_RECONFIG Connection for Channel Reconfiguration Mode



Note to Figure 3–10:

(1) This block can be reconfigured in channel reconfiguration mode.

Table 3–7 lists the ALTGX megafunction ports for PLL Reconfiguration mode.

Table 3–7. ALTGX Megafunction Port List for PLL Reconfiguration Mode

Port Name (1)	Input/ Output	Description	Comments
pll_areset [n..0]	Input	Resets the transceiver PLL. The pll_areset are asserted in two conditions: ■ Used to reset the transceiver PLL during the reset sequence. During reset sequence, this signal is user controlled. ■ After the transceiver PLL is reconfigured, this signal is asserted high by the ALTPLL_RECONFIG controller. At this time, this signal is not user controlled.	You must connect the pll_areset port of ALTGX to the pll_areset port of the ALTPLL_RECONFIG megafunction. The ALTPLL_RECONFIG controller asserts the pll_areset port at the next rising clock edge after the pll_reconfig_done signal from the ALTGX megafunction goes high. After the pll_reconfig_done signal goes high, the transceiver PLL is reset. When the PLL reconfiguration is completed, this reset is performed automatically by the ALTPLL_RECONFIG megafunction and is not user controlled.
pll_scandata [n..0]	Input	Receives the scan data input from the ALTPLL_RECONFIG megafunction.	The reconfigurable transceiver PLL received the scan data input through this port for the dynamically reconfigurable bits from the ALTPLL_RECONFIG controller.
pll_scanclk [n..0]	Input	Drives the scanclk port on the reconfigurable transceiver PLL.	Connect the pll_scanclk port of the ALTGX megafunction to the ALTPLL_RECONFIG scanclk port.
pll_scanclkena [n..0]	Input	Acts as a clock enable for the scanclk port on the reconfigurable transceiver PLL.	Connect the pll_scanclkena port of the ALTGX megafunction to the ALTPLL_RECONFIG scanclk port.
pll_configupdate [n..0]	Input	Drives the configupdate port on the reconfigurable transceiver PLL.	This port is connected to the pll_configupdate port from the ALTPLL_RECONFIG controller. After the final data bit is sent out, the ALTPLL_RECONFIG controller asserts this signal.
pll_reconfig_done[n..0]	Output	This signal is asserted to indicate the reconfiguration process is done.	Connect the pll_reconfig_done port to the pll_scandone port on the ALTPLL_RECONFIG controller. The transceiver PLL scandone output signal drives this port and determines when the PLL is reconfigured.
pll_scandataout [n..0]	Output	This port scan out the current configuration of the transceiver PLL.	Connect the pll_scandataout port to the pll_scandataout port of the ALTPLL_RECONFIG controller. This port reads the current configuration of the transceiver PLL and send it to the ALTPLL_RECONFIG megafunction.

Note to Table 3–7:

(1) *<n>* = (number of transceiver PLLs configured in the ALTGX MegaWizard) - 1.

For more information about the ALTPLL_RECONFIG megafunction port list, description and usage, refer to the *Phase-Locked Loop Reconfiguration (ALTPL_RECONFIG) Megafunction User Guide*.

Table 1–21. Transceiver Specification for Cyclone IV GX Devices (Part 3 of 4)

Symbol/ Description	Conditions	C6			C7, I7			C8			Unit
		Min	Typ	Max	Min	Typ	Max	Min	Typ	Max	
Signal detect/loss threshold	PIPE mode	65	—	175	65	—	175	65	—	175	mV
t_{LTR} *(10)*	—	—	—	75	—	—	75	—	—	75	µs
$t_{LTR-LTD\_Manual}$ *(11)*	—	15	—	—	15	—	—	15	—	—	µs
t_{LTD} *(12)*	—	0	100	4000	0	100	4000	0	100	4000	ns
t_{LTD_Manual} *(13)*	—	—	—	4000	—	—	4000	—	—	4000	ns
t_{LTD_Auto} *(14)*	—	—	—	4000	—	—	4000	—	—	4000	ns
Receiver buffer and CDR offset cancellation time (per channel)	—	—	—	17000	—	—	17000	—	—	17000	reconfig_clk cycles
Programmable DC gain	DC Gain Setting = 0	—	0	—	—	0	—	—	0	—	dB
	DC Gain Setting = 1	—	3	—	—	3	—	—	3	—	dB
	DC Gain Setting = 2	—	6	—	—	6	—	—	6	—	dB
Transmitter											
Supported I/O Standards	1.5 V PCML										
Data rate (F324 and smaller package)	—	600	—	2500	600	—	2500	600	—	2500	Mbps
Data rate (F484 and larger package)	—	600	—	3125	600	—	3125	600	—	2500	Mbps
V_{OCM}	0.65 V setting	—	650	—	—	650	—	—	650	—	mV
Differential on-chip termination resistors	100–Ω setting	—	100	—	—	100	—	—	100	—	Ω
	150–Ω setting	—	150	—	—	150	—	—	150	—	Ω
Differential and common mode return loss	PIPE, CPRI LV, Serial Rapid I/O SR, SDI, XAUI, SATA	Compliant									—
Rise time	—	50	—	200	50	—	200	50	—	200	ps
Fall time	—	50	—	200	50	—	200	50	—	200	ps
Intra-differential pair skew	—	—	—	15	—	—	15	—	—	15	ps
Intra-transceiver block skew	—	—	—	120	—	—	120	—	—	120	ps